

Title: Lecture - Machine Learning, PHYS 777

Speakers: Mohamed Hibat Allah

Collection/Series: Machine Learning (Elective), PHYS 777, February 24 - March 28, 2025

Subject: Condensed Matter, Other

Date: March 21, 2025 - 9:00 AM

URL: <https://pirsa.org/25030041>

Lecture 10: Introduction to generative modeling

Unsupervised Learning

Dimensional reduction

PCA

t-SNE

AE

Generative modeling

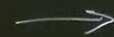
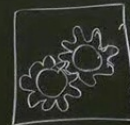
Goal of generative modeling.

$\{ \vec{x}_i \}_{i=1}^M \sim P_{\text{data}}$
 (Unknown)

D_{train}

Generative model $P_{\vec{x}}$

Training



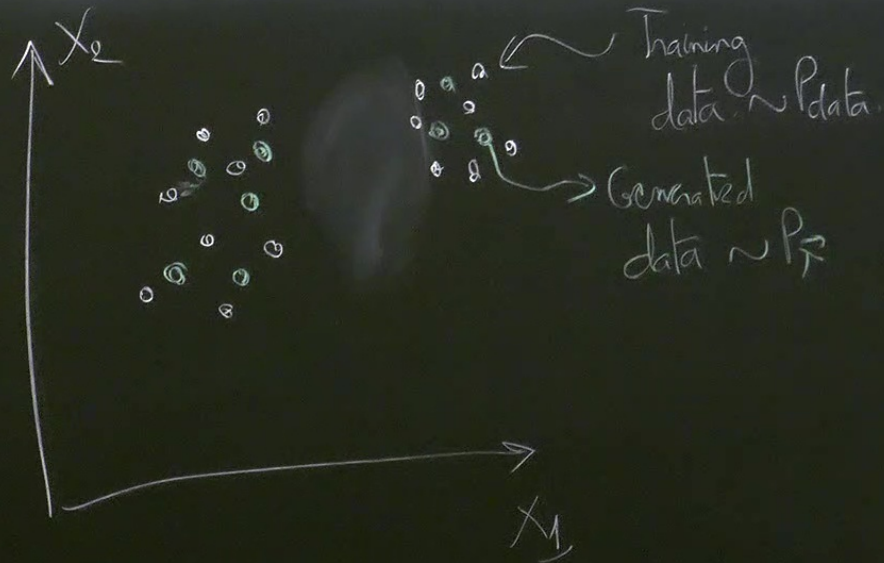
Sample new data points

$P_{\vec{x}} \approx P_{\text{data}}$

$$NLL = \langle -\log(P_{\vec{x}}(\vec{x}_i)) \rangle_{\vec{x}_i \sim P_{\text{data}}} \approx \frac{1}{M} \sum_{i=1}^M -\log(P_{\vec{x}}(\vec{x}_i))$$

«Numerical convenience»

\uparrow
 $-\log$ likelihood $L_{\vec{x}} = \prod_{i=1}^M P_{\vec{x}}(\vec{x}_i)$



Why generative modeling?

↳ Fill-in gaps in data.

↳ Sample new data (Generalization)

↳ Predict $P_{\text{data}}(\vec{x})$ of certain configurations \vec{x}

e.g. $\langle Q \rangle = \sum_{\vec{x}} \frac{P_{\text{data}}(\vec{x}) Q(\vec{x})}{P_{\text{data}}(\vec{x})}$

Chat-GPT

M

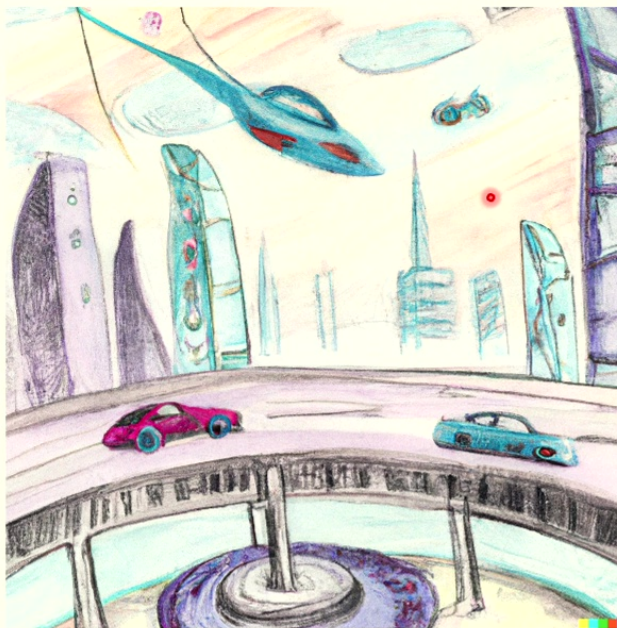
Explain generative modeling to five years-old kid



Generative modeling is like playing pretend with your friends. Imagine you have a box of toys, and you want to make a new toy that looks like the ones in the box. You can use your imagination to think of what the new toy might look like, and then try to make it with the materials you have.

Generative modeling is kind of like that, but with a computer instead of toys. The computer tries to imagine new things based on what it has seen before, and then creates them. It's like the computer is using its imagination to make something new!

Dall-E



A pencil and watercolor drawing of a bright city in the future with flying cars

<https://openai.com/product/dall-e-2>

Dall-E

M You



generate the picture of Perimeter Institute as if it was on Mars with examples of scientists entering the building



Artificial Intelligence Virtual Artist

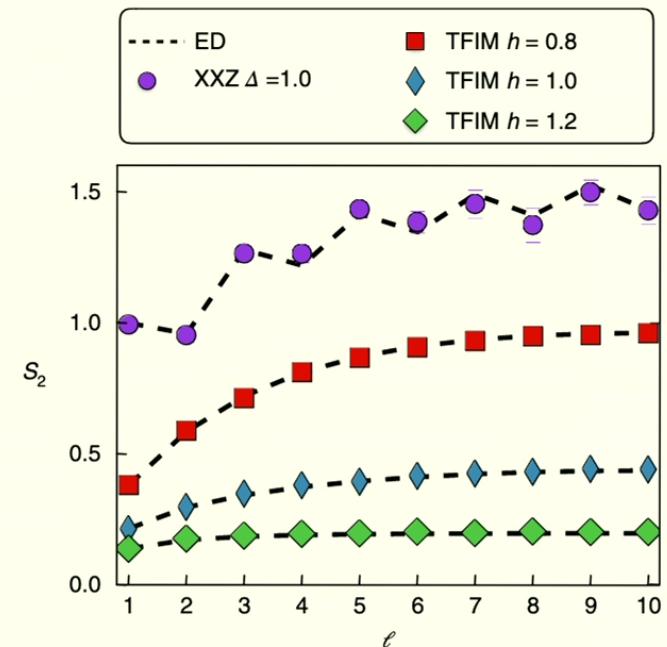


Quantum state tomography

Neural-network quantum state tomography



Giacomo Torlai^{1,2}, Guglielmo Mazzola³, Juan Carrasquilla^{4,5}, Matthias Troyer^{3,6}, Roger Melko^{1,2} and Giuseppe Carleo^{3,7*}

Starting from a **dataset in the z basis**, we can obtain **observables in x and y basis**, and also obtain challenging quantities such as the **entanglement entropy**.



Quantum state tomography

Attention-based quantum tomography

Peter Cha^{6,1} , Paul Ginsparg², Felix Wu², Juan Carrasquilla^{3,4} , Peter L McMahon⁵ and Eun-Ah Kim¹

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[Machine Learning: Science and Technology, Volume 3, Number 1](#)

Citation Peter Cha et al 2022 *Mach. Learn.: Sci. Technol.* 3 01LT01

DOI 10.1088/2632-2153/ac362b

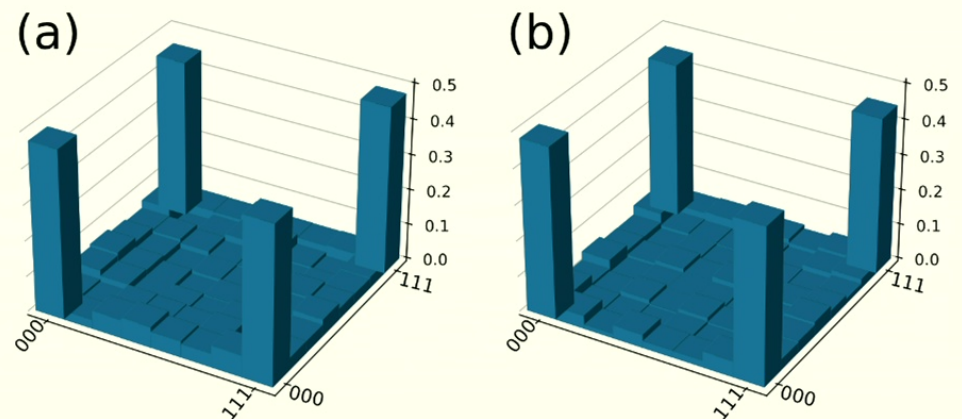
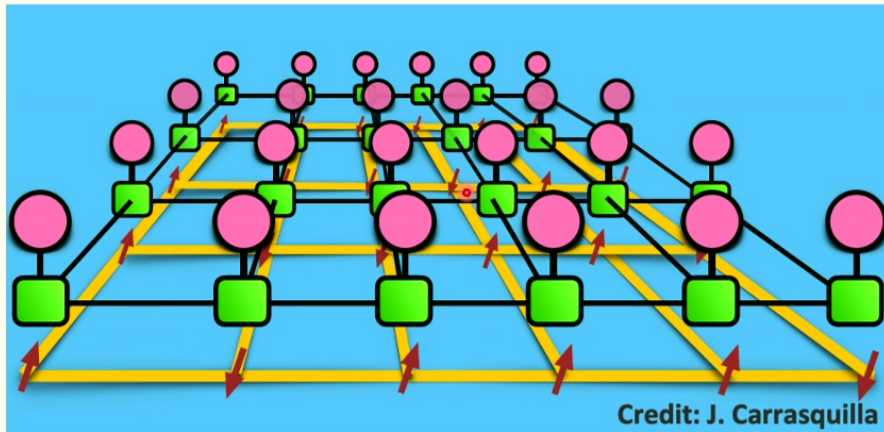


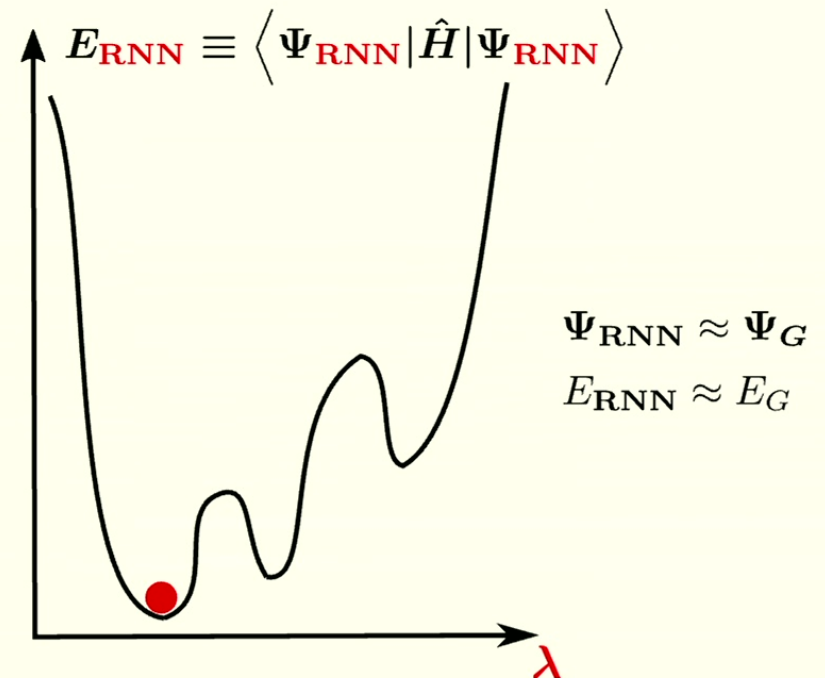
Figure 3. Benchmarking AQT (a) to MLE tomography offered by IBM's Qiskit library (b) for a noisy 3-qubit GHZ state data generated on the IBMQ_OURENSE quantum computer. Each bar represents the absolute value of a density matrix (DM) element.

Generative language modeling meets quantum physics

Ground states search using Recurrent Neural Networks



M.H., M. Ganahl, L. Hayward, R. Melko, J. Carrasquilla, **Recurrent Neural Network Wave Functions**, PRResearch, 2020.



See Lecture 12

PCA t-SNE AE

Outline "Classification of generative models"

- ① Exact likelihood models
- ② Approximate likelihood models.
- ③ Implicit likelihood models.

"I. Goodfellow"
NeurIPS 2016

convenience

① Exact likelihood models.

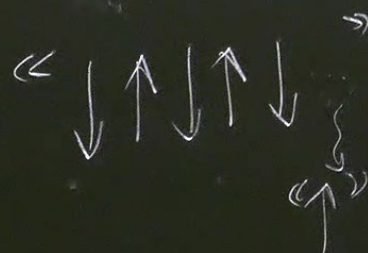
↳ Likelihood (or NLL) can be efficiently computed.

1.1. Autoregressive models.

↳ A prediction of a new variable is based on the previous variables

e.g.

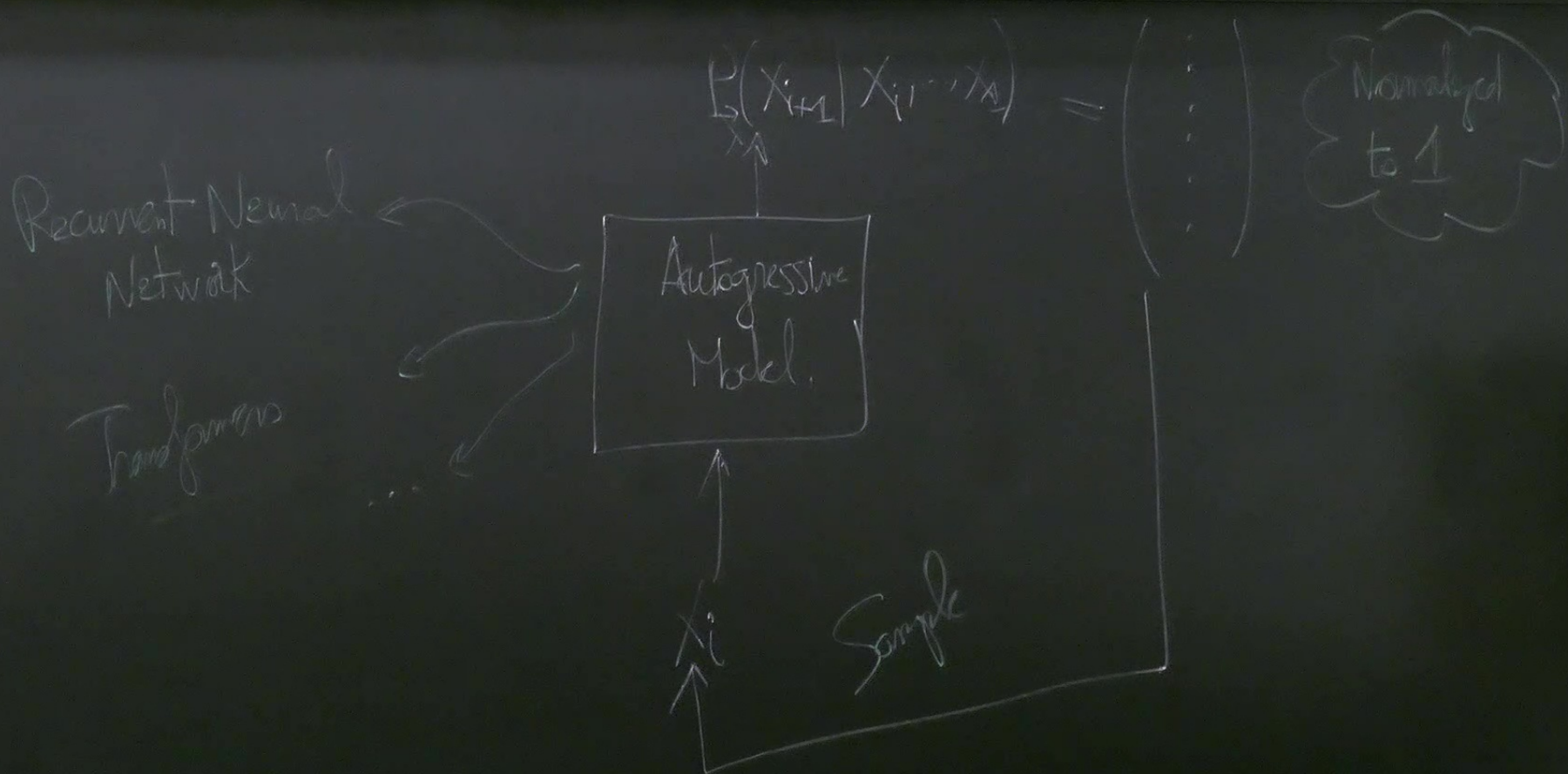
« I live in France, hence I speak French »



$$P_{\mathbf{X}}(\mathbf{X}) = P_{\mathbf{X}}(x_1) P_{\mathbf{X}}(x_2/x_1) \cdots P_{\mathbf{X}}(x_N/x_{N-1}, \dots, x_2/x_1)$$

\downarrow
 (x_1, x_2, \dots, x_N)

Probability
chain
rule.



Sampling $\vec{X} \Leftrightarrow$ Sampling $X_1 \rightarrow X_2 \rightarrow \dots \rightarrow X_N$

$\rightarrow P(\cdot | X_1, \dots, X_N)$ size depends on data.

Words: dictionary size 10,000 $\rightarrow 1M$

Pixels: 256×3 (RGB)

Spins: 2

"↓↑"

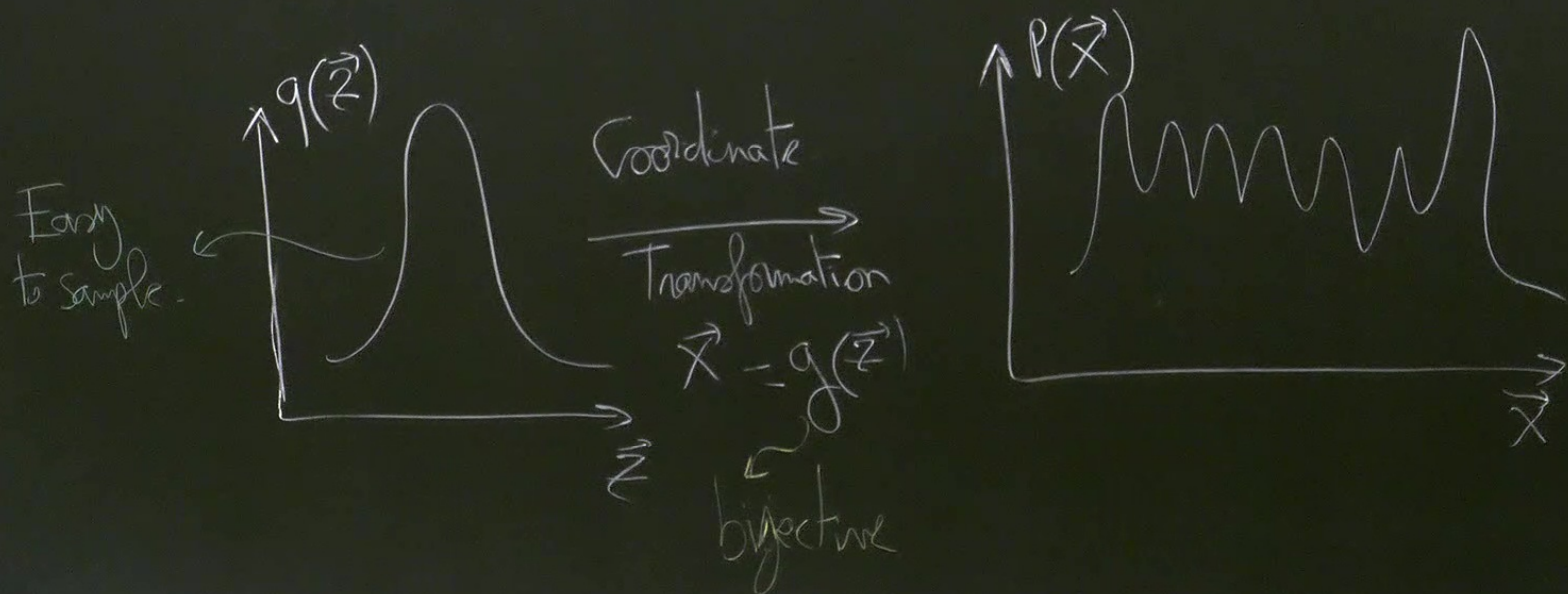
$\left(\begin{array}{c} \vdots \\ \bullet \end{array} \right) \leftarrow \text{P}_{\text{vec}}$

→ These models are more suitable for discrete data.

→ We need to choose an order of sampling (breaks symmetries).

↓
Could be corrected
by re-applying symmetries.

1.2. Normalizing flows (Suitable for continuous data)



$$\int q(z) dz = 1 \quad \xleftrightarrow[\text{of Variable}]{\text{change}} \int q(\underbrace{g^{-1}(x)}_{\vec{z}}) \left| \frac{dz}{dx} \right| dx = 1$$

$$p(x) = q(z) \left| \frac{dz}{dx} \right|$$

For multiple variables:

$$p(\vec{x}) = q(\underbrace{\vec{z}(\vec{x})}_{\vec{z}}) \left| \det \left(\frac{\partial \vec{z}}{\partial \vec{x}} \right) \right|$$

Jacobian

$$\frac{\partial g^1(\vec{x})}{\partial \vec{x}} = \begin{pmatrix} * & * & * & * & * \\ * & * & * & * & * \\ * & * & * & * & * \\ * & * & * & * & * \\ * & * & * & * & * \end{pmatrix}$$

$$J = \frac{\partial \vec{z}}{\partial \vec{x}} = \begin{pmatrix} z_1 & z_2 \\ 1 & (*) \\ 0 & \exp(-sx_1) \end{pmatrix} \begin{matrix} x_1 \\ x_2 \end{matrix}$$

\downarrow
 $\det(J)$

Example.

$$x_1 = z_1$$

$$x_2 = z_2 \exp(s(z_1)) + t(z_1)$$

$$\begin{aligned} z_1 &= x_1 \\ z_2 &= \exp(-sx_1) (x_2 - t(x_1)) \end{aligned}$$

de.

$$x_1 = z_1$$

$$x_2 = z_2 \exp\left(\frac{1}{\rho_0}(z_1)\right) + t(z_1)$$

$$z_1 = x_1$$

$$z_2 = \exp(-sx_1) (x_2 - t(x_1))$$

$$\frac{\partial g^1(x)}{\partial x}$$

$$J = J_1 \times J_2 \times \dots \times J_M$$

Number of simple bijective map.

$$\downarrow$$
$$\det(J) = \det(J_1) \times \dots \times \det(J_M)$$

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Calibri 48

B I U \rightarrow \leftarrow \times \div Δ ∇

1 Clear GPT

2 Data

3 Data

4 Artificial Intelligence Virtual Artist

5 Quantum state tomography

6 Quantum state tomography

7 Quantum state tomography using Neural Network Ansatz

Animation_Normalizing Flow (Invertible Neural Network).mp4

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rk

RNN

$\Psi_{\text{RNN}} \approx \Psi_G$

$E_{\text{RNN}} \approx E_G$

7

Slide 7 of 7 English (United States) Accessibility: Investigate

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Calibri 48

1 Clear GPT

2 DALL-E

3 DALL-E

4 Artificial Intelligence Virtual Artist

5 Quantum state tomography

6 Quantum state tomography

7 Quantum state tomography using Bayesian Neural Networks

rk

RNN

$$\Psi_{\text{RNN}} \approx \Psi_G$$
$$E_{\text{RNN}} \approx E_G$$

7

Slide 7 of 7 English (United States) Accessibility: Investigate

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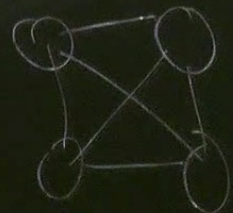
② Approximate Likelihood models.

2.1 Energy based models,

$$E_{\vec{x}} = \sum_{i,j} x_i \overset{\text{weight (param)}}{w_{ij}} x_j + \sum_i b_i x_i$$

$$P_{\vec{x}}(\vec{x}) = \frac{\exp(-E_{\vec{x}}(\vec{x}))}{Z_{\vec{x}}}$$

$Z_{\vec{x}}$ → Partition function



80's.

→ Hopfield Networks.

→ Restricted Boltzmann Machine
(G. Hinton)

ss.
Data

$$P(\mathbf{x}) = q(\mathbf{z}) \cdot \frac{p(\mathbf{x}|\mathbf{z})}{q(\mathbf{x})}$$

$$Z_{\vec{x}} = \sum_{\vec{x}} \exp(-E_{\vec{x}}(\vec{x})). \quad \text{«Intractable»}$$

$$\vec{x} = \underbrace{(x_1, \dots, x_N)}_{2^N}$$

$$\frac{P(\vec{x}_2)}{P(\vec{x}_1)} = \exp(-(\overbrace{E_{\vec{x}}(\vec{x}_2) - E_{\vec{x}}(\vec{x}_1))}^{\text{Tractable}})$$

We can use Metropolis sampling (for instance)