

Title: Quantum Foundations Lecture

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Collection: Quantum Foundations

Date: February 01, 2024 - 11:30 AM

URL: <https://pirsa.org/24020026>

Collapse models . Pearl, GRW

↑
Bell

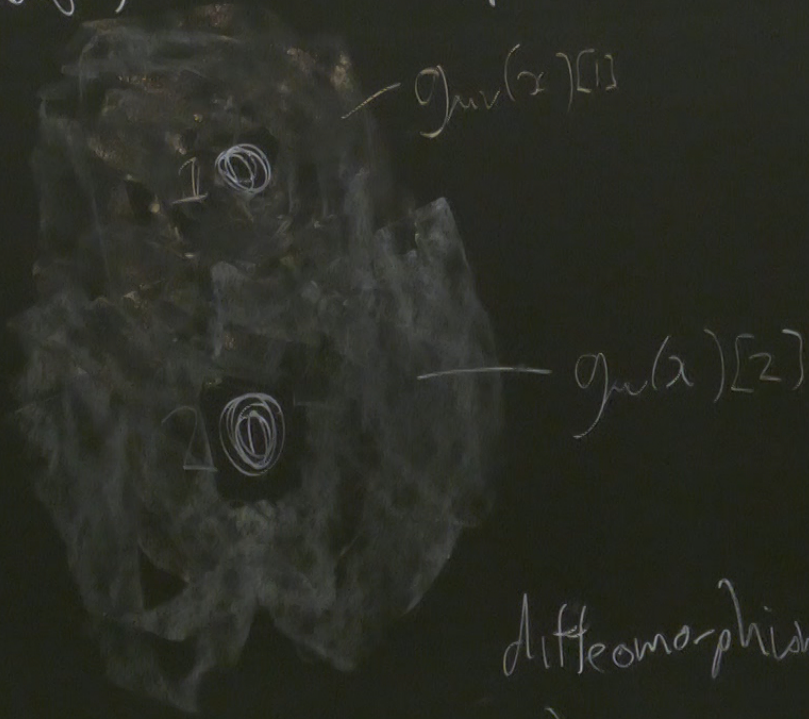
Motivation is to solve meas. prob by explicitly modifying Schrödinger eqn.
so that:

small object hardly influenced by modification
⇒ still see quantum interference, etc . . .

large object: evolution should be strongly influenced by modification so very quickly get collapse.

Possible physical justification from Quantum C
large (enough) mass in superposition

something has
 \Rightarrow collapse



diffeomorphism invariance
 \Rightarrow no way of identifying points

need by

justification from Quantum Gravity

superposition

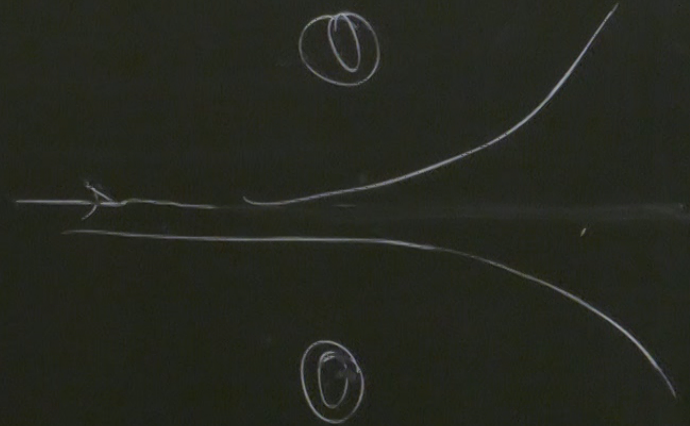
$\psi(x)[z]$

something has gotta give

\Rightarrow collapse.

$$T = \frac{h}{E_\Delta}$$

E_Δ



$g_{\mu\nu}(x)[z]$

diffeomorphism invariance
 \Rightarrow no way of identifying points

Bell presentation

ontology.

a) a wavefn $\psi(\vec{r}_1, \vec{r}_2, \dots, \vec{r}_N, t)$

b) a way to get local beables $\left\{ \begin{array}{l} \rightarrow \text{Bell flash ontology} \\ \rightarrow \text{Ghirardi mass density approach} \end{array} \right.$

GRW (Bell presentation)

(1) The ontology.

(a) a wavefn $\psi(\vec{r}_1, \vec{r}_2, \dots, \vec{r}_N, t)$

(b) a way to get local beables $\left\{ \begin{array}{l} \rightarrow \text{Bell } f \\ \rightarrow \text{Ghirardi} \end{array} \right.$

(2) Time dynamics.

Schrödinger evolution except when jump events occur.

y

approach

More details .

(i) Probability per unit time per particle for a jump is

$$\frac{1}{\tau}$$

τ is a new fundamental constant of nature

$$\text{prob}(M \text{ events in time } T) = \frac{e^{-\left(\frac{NT}{\tau}\right)} \left(\frac{N}{\tau}\right)^M}{M!}$$

usual choice for $j(\vec{x})$ is

$$j(\vec{x}) = k \exp(-|\vec{x}|^2/2a^2)$$

a is also a fundamental constant of nature.

$$|R_n(\vec{x})|^2 = \int d^3\vec{r}_1 d^3\vec{r}_2 \dots d^3\vec{r}_N |j(\vec{x} - \vec{r}_n) \Psi(\vec{r}_1, \dots, \vec{r}_N, t)|^2$$

mass density approach

(ii) The jump has an effect on ψ .
Choose n (from 1 to N) randomly

$$\psi \rightarrow j(\vec{x} - \vec{r}_n) \psi(\vec{r}_1, \dots, \vec{r}_N, t) / R_n(\vec{x})$$

\vec{x} is the jump centre chosen randomly according to a prob distribution in (iii).

(normalise $j(x)$) $\int d^3\vec{x} [j(x)]^2 = 1$

(iii) The jump centre \vec{x} is chosen randomly with prob distribution

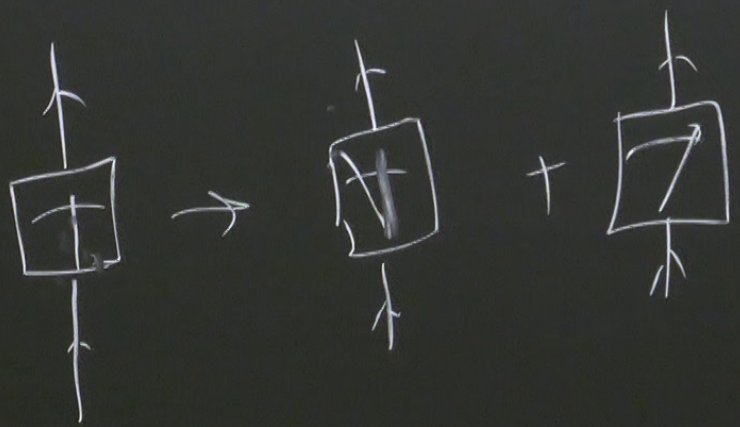
$$|R_n(\vec{x})|^2$$

(iv) GRW

$$\tau = 10^{15} \text{ sec} \approx 10^8 \text{ years}$$

$$\frac{N}{\tau}$$

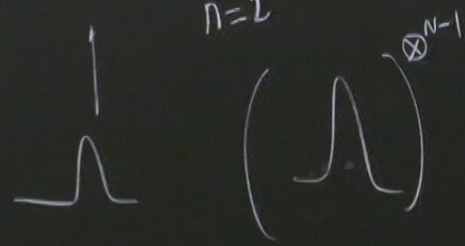
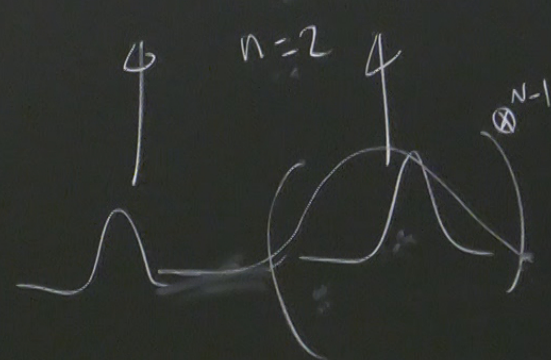
$$a = 10^{-5} \text{ cm}$$



$$\propto a(n_1) \prod_{n=2}^N A$$

$$|\psi\rangle|A_0\rangle \rightarrow \alpha|a_1\rangle|A_1\rangle + \beta|a_2\rangle|A_2\rangle$$

$$\alpha a_1(r_1) \prod_{n=2}^N A_1(r_n) + \beta a_2(r_2) \prod_{n=2}^N A_2(r_n)$$



$\dots/A_2)$

Criticisms

(1) Hard to make covariant.

(2) Model is ad hoc.

(3)