

Title: Lecture 5: Skydiving algorithm

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Collection: Mini-Course of Numerical Conformal Bootstrap

Date: April 28, 2023 - 10:00 AM

URL: <https://pirsa.org/23040148>

Skydiving Algorithm: A Dynamical SDP Solver

# Skydiving Algorithm: A Dynamical SDP Solver

Aike Liu

Numerical Bootstrap Mini-Course: Lecture 5



SIMONS FOUNDATION



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## Lagrangian perspective of Numerical Bootstrap

$$\begin{aligned} L_\mu(x, y, X, Y) = & c^T x + b^T y - x^T B y + \text{Tr} \left( (X - x^T A_*) Y \right) \\ & - \mu \log \det X \end{aligned}$$

The stationarity equations of this Lagrangian with respect to  $x$ ,  $y$  and  $Y$  yield exactly the primal and dual feasibility conditions.

$$\begin{aligned} c - B y - \text{Tr}(A_* Y) &= 0, \quad Y \geq 0 \\ b - B^T x &= 0, \quad X - x^T A_* = 0, \quad X \geq 0 \end{aligned}$$

Demanding stationarity with respect to  $X$  yields:

$$XY = \mu I, \quad \mu \rightarrow 0, \quad \text{optimal.}$$

## Skydiving Algorithm: A Dynamical SDP Solver

- └ Warm-up
  - └ SDPB

## Lagrangian perspective of Numerical Bootstrap

$$\begin{aligned} c - By - \text{Tr}(A_* Y) &= 0, \\ b - B^T x &= 0, \quad X - x^T A_* = 0, \\ XY &= \mu I, \quad \mu \rightarrow 0. \end{aligned}$$

At optimality,

$$\lim_{\mu \rightarrow 0} L_\mu(x^*, y^*, X^*, Y^*) = c^T x \approx b^T y$$

Define duality gap as

$$\text{gap} = c^T x - b^T y, \quad \lim_{\mu \rightarrow 0} \text{gap} = 0.$$

For convenience, we will write  $\xi = (x, y, X, Y)$ . Then equations above can be rewritten as

$$\lim_{\mu \rightarrow 0} \nabla_\xi L_\mu = 0$$



## Skydiving Algorithm: A Dynamical SDP Solver

## └ Warm-up

## └ SDPB

## Interior Point Method $\mu$

Original optimum condition,

$$XY = 0, \quad X \geq 0, Y \geq 0$$

The  $(-\mu \log \det X)$  is a penalty term for  $X \rightarrow 0$ .

$$XY = \mu I, \quad X \geq 0, Y \geq 0$$

Gradually decrease  $\mu$  by  $\mu_{\text{next}} = \beta \mu_{\text{curr}}$

$$(X + dX)(Y + dY) = \mu_{\text{next}} I, \quad X + dX \geq 0, Y + dY \geq 0$$

- Force  $X$  and  $Y$  to stay positive.
- Condition  $X$  and  $Y$  to be regular.

## Lagrangian perspective of Numerical Bootstrap

$$\begin{aligned} c - By - \text{Tr}(A_* Y) &= 0, \\ b - B^T x &= 0, \quad X - x^T A_* = 0, \\ XY &= \mu I, \quad \mu \rightarrow 0. \end{aligned}$$

For convenience, we will write  $\xi = (x, y, X, Y)$ . Then equations above can be rewritten as

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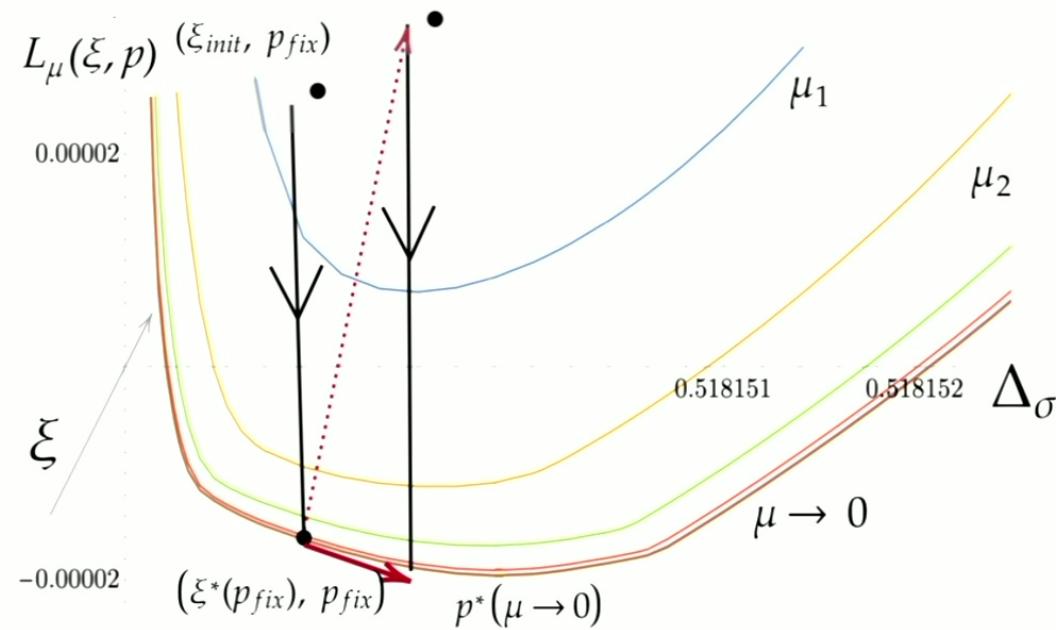
Physical parameters from bootstraps, denoted as  $p$ . For example,

$$p = (\Delta_\sigma, \Delta_\epsilon, \lambda_{\sigma\sigma\epsilon}/\lambda_{\epsilon\epsilon\epsilon})$$

## Skydiving Algorithm: A Dynamical SDP Solver

## └ Warm-up

## └ SDPB

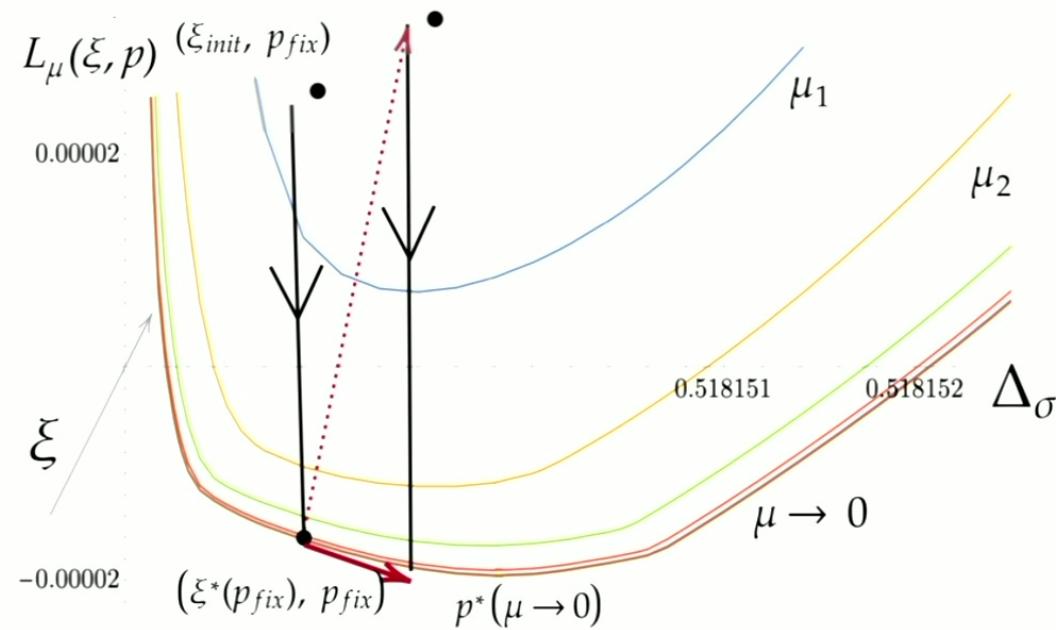


$$\begin{aligned}
 L_\mu(\xi, p_{\text{fixed}}) &\rightarrow L_{\mu=0}(\xi^*, p_{\text{fixed}}) \\
 \rightarrow p'_{\text{fixed}} &= p_{\text{fixed}} + \delta p \\
 \rightarrow L_\mu(\xi, p'_{\text{fixed}}) &\rightarrow L_{\mu=0}(\xi^*, p'_{\text{fixed}})
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## Skydiving Algorithm: A Dynamical SDP Solver

## └ Warm-up

## └ SDPB



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## Skydiving Algorithm: A Dynamical SDP Solver

## └ Warm-up

## └ SDPB

## Enlarged Solver

Costs of full or partial SDPB runs grow as  $\dim(p)$  grows.  
Can we explore the structures of the entire space at the same time?

Constraints depend on the CFT data  $p$ ,

$$b(p), c(p), B(p)$$

Our optimization problem becomes

$$L(\xi) \rightarrow L(\xi, p),$$

$$\nabla_p L_\mu = 0 \rightarrow \nabla_p L_\mu = 0 \text{ and } \nabla_\xi L_\mu = 0,$$

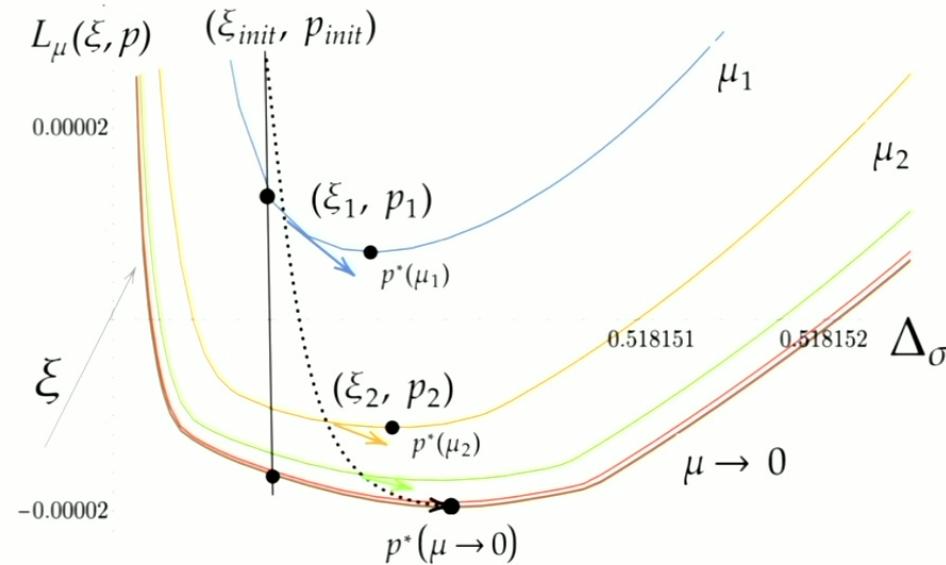
where each iteration we take a step in the larger space,

$$d\xi \rightarrow (d\xi, dp).$$

## Skydiving Algorithm: A Dynamical SDP Solver

- └ Warm-up
  - └ SDPB

## Goals

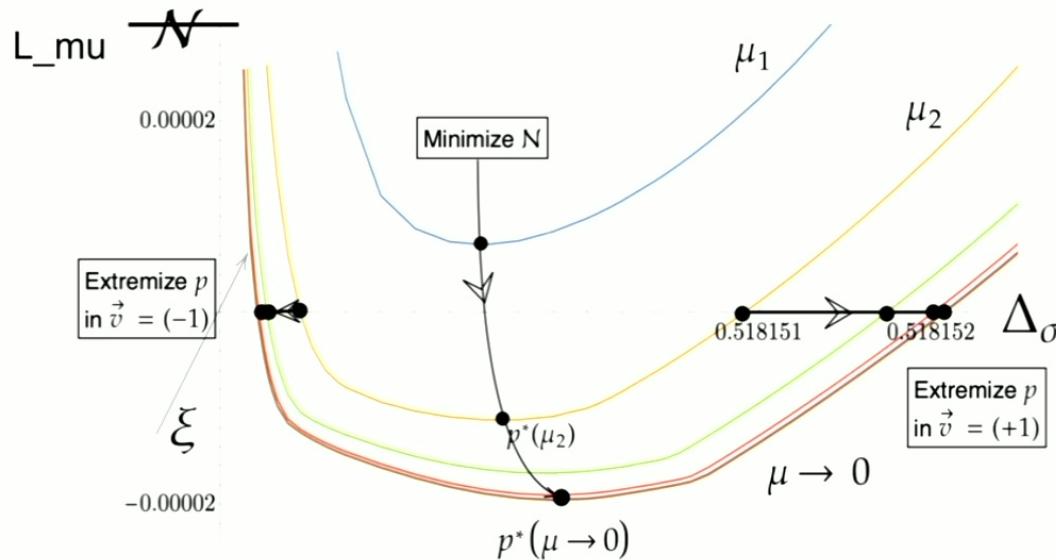


$$\begin{aligned} L_\mu(\xi, p) &\rightarrow (d\xi, dp), \mu' < \mu \\ \rightarrow \dots \rightarrow L_{\mu=0}(\xi^*(\mu=0), p^*(\mu=0)) \end{aligned}$$

## Skydiving Algorithm: A Dynamical SDP Solver

- └ Warm-up
- └ SDPB

## Goals

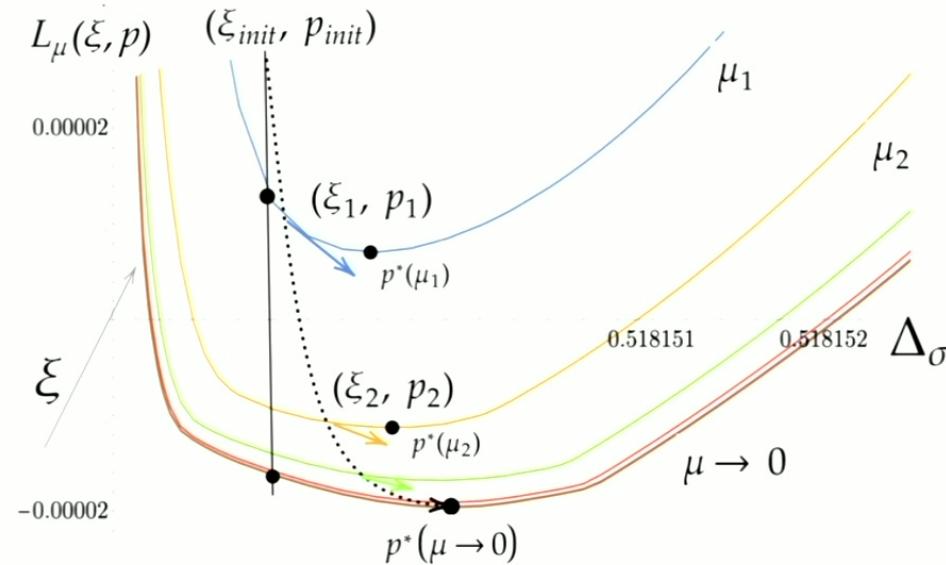


- Minimize  $N(p)$ .
- Extremize  $p$  in a direction  $\vec{v}$ .

## Skydiving Algorithm: A Dynamical SDP Solver

- └ Warm-up
  - └ SDPB

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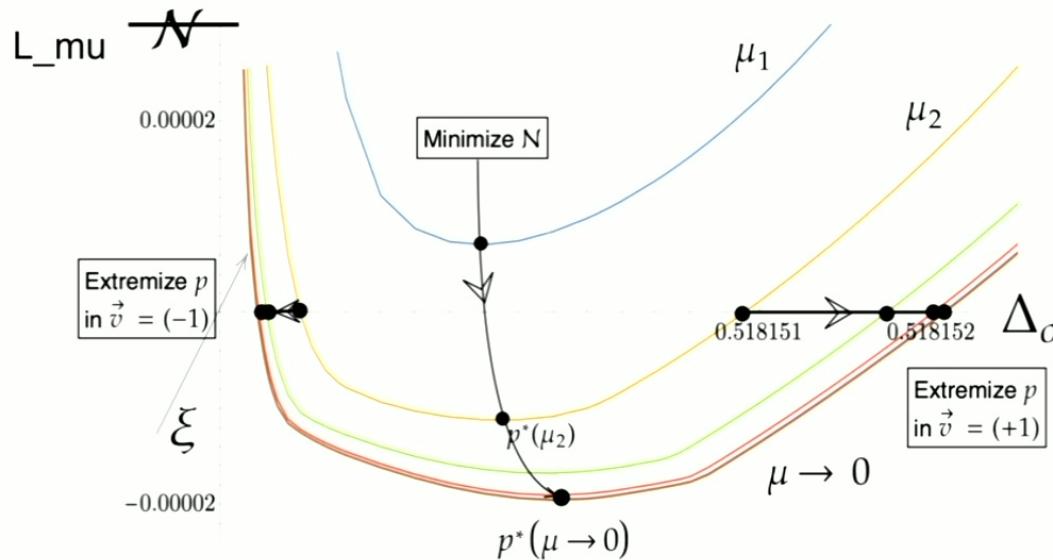


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- └ Warm-up
- └ SDPB

## Goals



- Minimize  $\mathcal{N}(p)$ .
- Extremize  $p$  in a direction  $\vec{v}$ .

## Skydiving Algorithm: A Dynamical SDP Solver

## └ Warm-up

## └ Newton's Method

## Minimize $\mathcal{N}(p)$

- Stationary conditions

$$\nabla_p L_\mu = 0 \text{ and } \nabla_\xi L_\mu = 0.$$

- Newton update equations

$$H_{pp}\delta p + H_{p\xi}\delta \xi = -\nabla_p L_\mu,$$

$$H_{\xi p}\delta p + H_{\xi\xi}\delta \xi = -\nabla_\xi L_\mu.$$

- Solve for Newton step

$$H_{pp}^{\text{eff}} = H_{pp} - H_{p\xi} H_{\xi\xi}^{-1} H_{\xi p},$$

$$\nabla_p^{\text{eff}} L_\mu = \nabla_p L_\mu - H_{p\xi} H_{\xi\xi}^{-1} \nabla_\xi L_\mu.$$

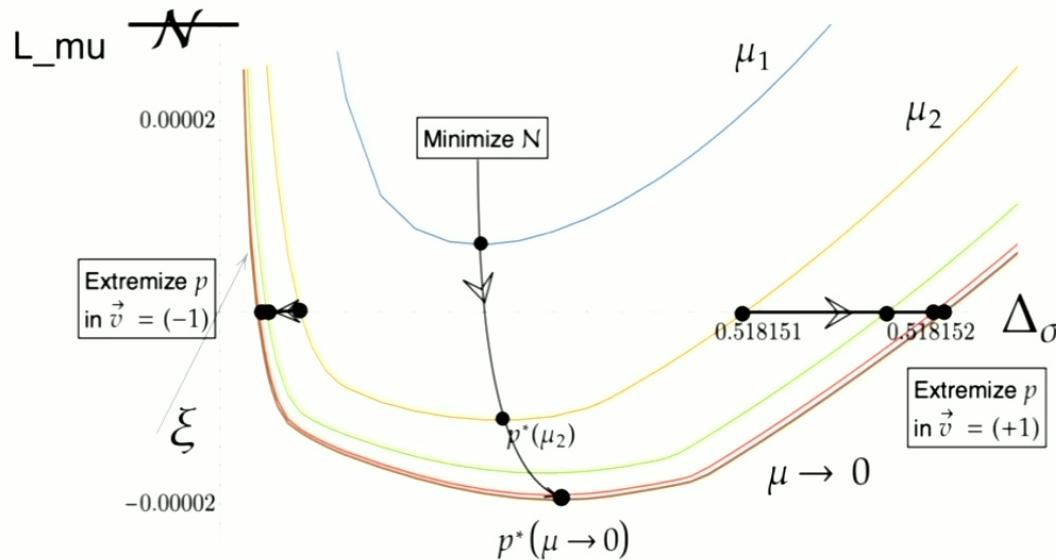
$$H_{pp}^{\text{eff}} \delta p = -\nabla_p^{\text{eff}} L_\mu,$$

$$H_{\xi\xi}\delta \xi = -\nabla_\xi L_\mu - H_{\xi p}\delta p.$$

## Skydiving Algorithm: A Dynamical SDP Solver

- └ Warm-up
- └ SDPB

## Goals



- Minimize  $N(p)$ .
- Extremize  $p$  in a direction  $\vec{v}$ .

## Skydiving Algorithm: A Dynamical SDP Solver

## └ Warm-up

## └ Newton's Method

**Minimize  $\mathcal{N}(p)$** 

- Stationary conditions

$$\nabla_p L_\mu = 0 \text{ and } \nabla_\xi L_\mu = 0.$$

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$$H_{pp}^{\text{eff}} = H_{pp} - H_{p\xi} H_{\xi\xi}^{-1} H_{\xi p},$$

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$$H_{pp}^{\text{eff}} \delta p = -\nabla_p^{\text{eff}} L_\mu,$$

$$H_{\xi\xi}\delta \xi = -\nabla_\xi L_\mu - H_{\xi p}\delta p.$$

## Skydiving Algorithm: A Dynamical SDP Solver

## └ Warm-up

## └ Newton's Method

Extremize  $p$  in a direction  $\vec{v}$

- Stationary conditions

$$L_\mu = 0 \text{ and } \nabla_\xi L_\mu = 0 \text{ and } \lambda v = \nabla_p L_\mu \text{ and } \lambda > 0.$$

- Newton update equations

$$\begin{aligned} \frac{1}{2} (\delta p H_{pp} \delta p + \delta p H_{p\xi} \delta \xi + \delta \xi H_{\xi p} \delta p + \delta \xi H_{\xi\xi} \delta \xi) + \\ (\nabla_p L_\mu)^T \delta p + (\nabla_\xi L_\mu)^T \delta \xi = -L_\mu, \\ H_{\xi p} \delta p + H_{\xi\xi} \delta \xi = -\nabla_\xi L_\mu, \\ H_{pp} \delta p + H_{p\xi} \delta \xi = -\nabla_p L_\mu + \lambda v. \end{aligned}$$

- Solve for Newton step

$$\begin{aligned} \frac{1}{2} \delta p^T H_{pp}^{\text{eff}} \delta p + (\nabla_p^{\text{eff}} L_\mu)^T \delta p = -L_\mu + (\nabla_\xi L_\mu)^T H_{\xi\xi}^{-1} (\nabla_\xi L_\mu) \\ H_{pp}^{\text{eff}} \delta p = -\nabla_p^{\text{eff}} L_\mu + \lambda v. \end{aligned}$$

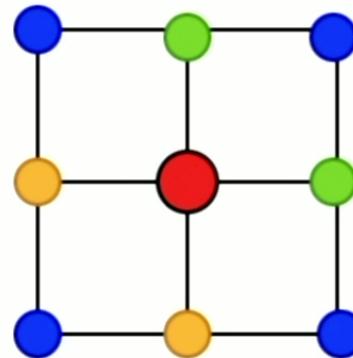
## Skydiving Algorithm: A Dynamical SDP Solver

## └ Warm-up

## └ Newton's Method

## Compute Gradients and Hessians

We compute  $(\nabla_p L_\mu)$ ,  $H_{pp}$  and  $H_{p\xi}$  by taking the finite differences of  $L(x, y, X, Y, b(p), c(p), B(p))$ , requiring computing SDPs of a constellation of  $n(n - 1)/2$ ,  $n = \dim(p)$  points.



Path to files is required as an input to the program.

## Problematic Scenarios

- Non-convexity of  $L(\xi, p)$  in  $p$  space.
  - high dimensions of  $\xi$  can potentially make  $L(\xi, p)$  even more ill-conditioned.
  - Interior point method, a changing objective function  $L_\mu(\xi, p)$ .
    - the quadratic mode constructed might not be reliable
  - The solver stalls when the step lengths  $\alpha$ 's become too small for solutions to converge.

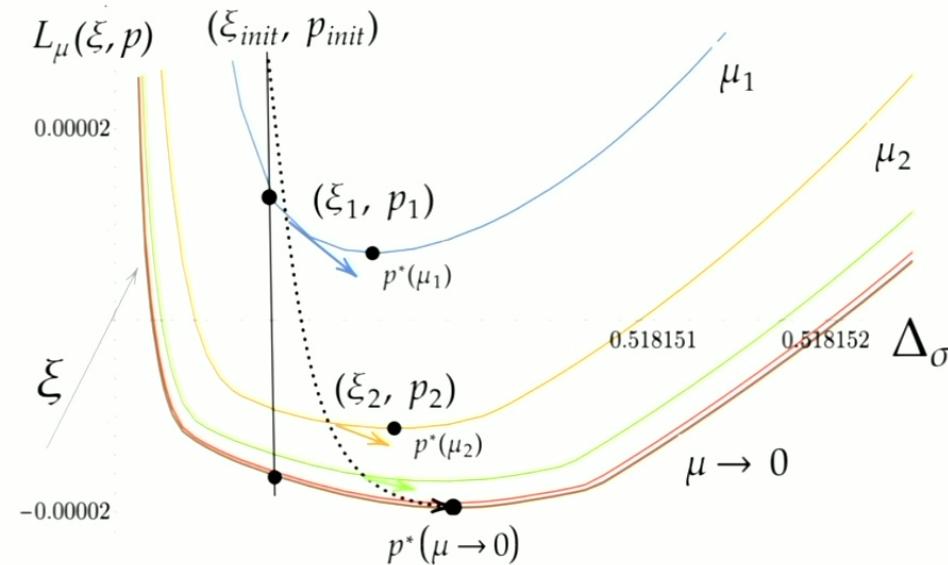
$$X + \alpha_P dX \geq 0, \quad Y + \alpha_P dY \geq 0.$$

- $\alpha$  is an indicator of how close the solver is to the boundary of the positive region.
- The barrier function  $\mu \log \det X$  smooths the problem and pushes the solver to the interior but when this fails, the solver stalls.

## Skydiving Algorithm: A Dynamical SDP Solver

## └ Warm-up

## └ Problematic Scenarios



$$\begin{aligned}
 L_\mu(\xi, p) &\rightarrow (d\xi, dp), \mu' < \mu \\
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## Problematic Scenarios

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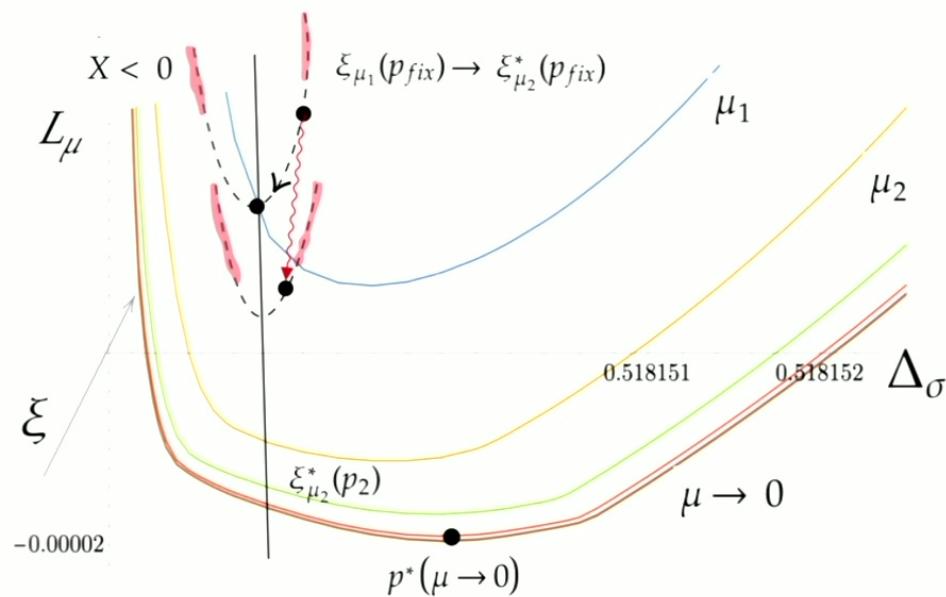
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## Skydiving Algorithm: A Dynamical SDP Solver

## └ Warm-up

## └ Problematic Scenarios

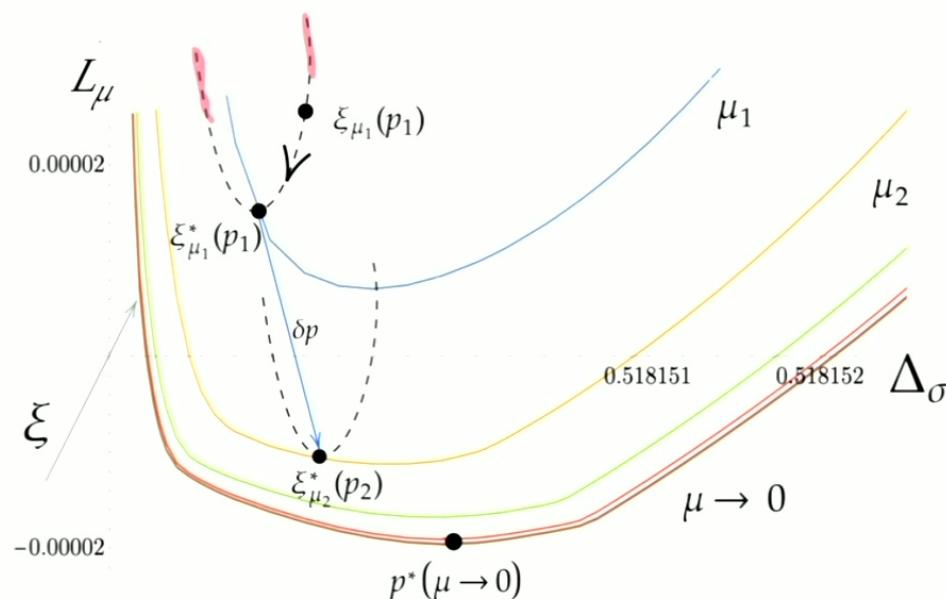


Fix  $p$ , decrease  $\mu$ . Gradual decrease, stay positive.

## Skydiving Algorithm: A Dynamical SDP Solver

## └ Warm-up

## └ Problematic Scenarios



$$\begin{aligned} L_\mu(\xi, p) &\rightarrow (d\xi, dp), \mu' < \mu \\ \rightarrow \dots \rightarrow L_{\mu=0}(\xi^*(\mu=0), p^*(\mu=0)) \end{aligned}$$

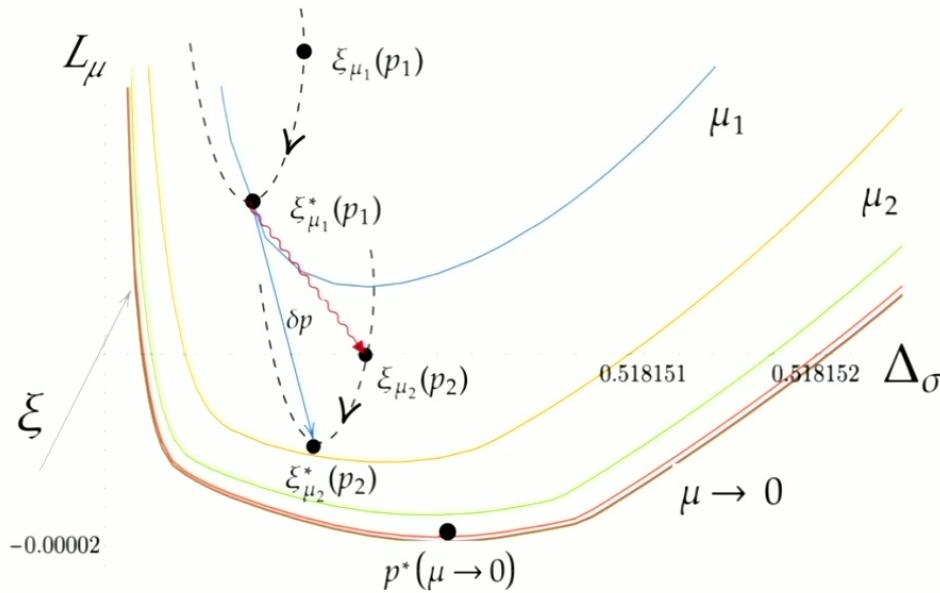
## Solutions

- Centering: Stay within the interior of the positive region to avoid stalling.
- Scanning Algorithm: choose a trustworthy approximation to  $L_\mu(\xi, p)$  to avoid stalling.
- A modified BFGS algorithm: avoid computing the expensive and possibly ill-conditioned  $H_{pp}$ .

Change  $p$ , decrease  $\mu$ . Even more likely to hit negative regions.

## Skydiving Algorithm: A Dynamical SDP Solver

## └ Algorithm



We prioritize satisfying the stationary condition of  $\xi$ .  
 That is, at some  $(p, \mu)$ , we try to bring  $\xi_\mu(p) \rightarrow \xi_\mu^*(p)$  where

$$\nabla_\xi L_\mu(\xi_\mu^*(p), p) = 0.$$

*central section*  $\xi_\mu^*(p)$ :  $\nabla_\xi L_\mu(\xi_\mu^*(p), p) = 0$ .

Avoid stalling

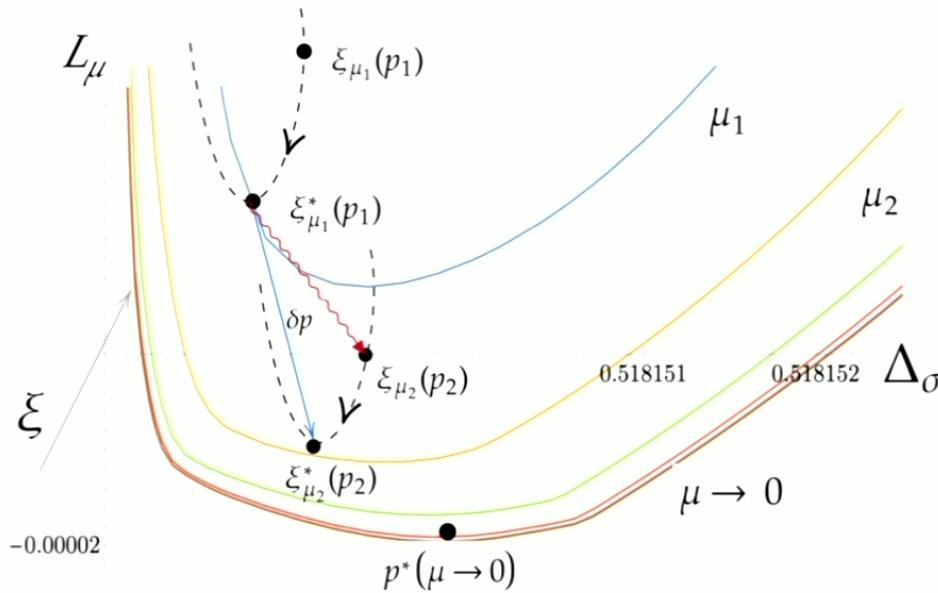
$\simeq \xi_\mu(p)$  stays in the "center" of the positive region as close as possible.

$\simeq \xi_\mu(p)$  is sufficiently close to  $\xi_\mu^*(p)$ .

At fixed  $p$  and  $\mu$ , the error  $\text{Tr}(R)$  where  $R := XY - \mu I$  is a good measure of how close  $\xi_\mu(p)$  is to the optimal solution  $\xi_\mu^*(p)$ .

## Skydiving Algorithm: A Dynamical SDP Solver

## └ Algorithm



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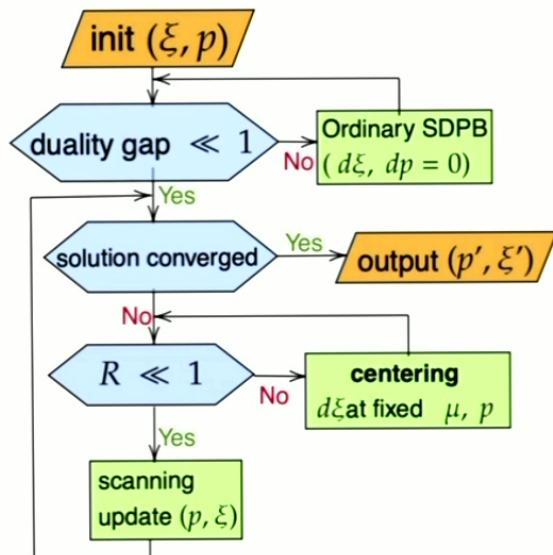
$$\nabla_\xi L_\mu(\xi_\mu^*(p), p) = 0.$$

## Skydiving Algorithm: A Dynamical SDP Solver

## └ Algorithm

## └ Centering

## Centering



After centering, we can focus on the curves  $L_\mu(\xi^*(p), p)$  as functions of  $p$ .

- When

$$\text{Tr}(R) \geq R_{\text{threshold}}$$

keep solving  $\nabla_\xi L_\mu(\xi, p) = 0$  at fixed  $\mu$  and  $p$ .

- Expect  $O(1)$  number of centering steps. Significantly improve stalling problems.

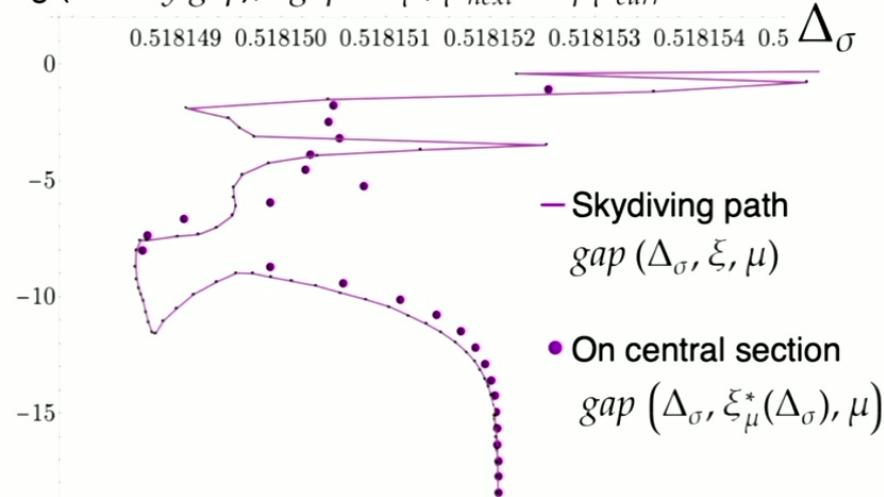
## Skydiving Algorithm: A Dynamical SDP Solver

## └ Algorithm

## └ Centering

## Centering Example

$$\log(\text{duality gap}), \quad \text{gap} \sim \mu, \quad \mu_{\text{next}} = \beta \mu_{\text{curr}}$$



$$\xi_\mu(p) \rightarrow \xi_\mu^*(p)$$

After centering, we can focus on the curves  $L_\mu(\xi^*(p), p)$  as functions of  $p$ .

## Scanning

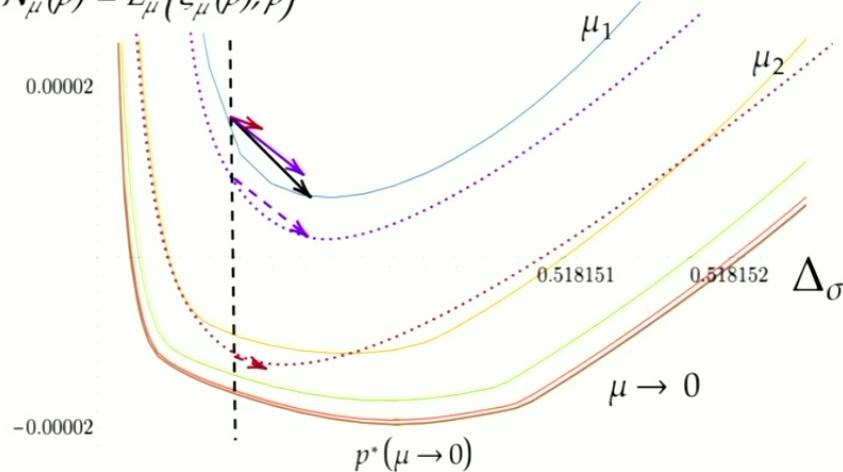
At each iteration, we decide a new value of  $\mu$  and compute the corresponding  $(d\xi, dp)$ , based on the quadratic model we constructed from  $\nabla_p L_\mu$ ,  $\nabla_\xi L_\mu$ ,  $H_{pp}$ ,  $H_{\xi p}$ , and  $H_{\xi \xi}$ .

But how trustworthy is this quadratic model?

## Scanning

- We want to decrease  $\mu$  as quickly as possible for efficiency.
  - But if the target  $\mu$  is too small, the model is untrustworthy. It is possible that we take a "wrong" step and the solver might stall.

$$\mathcal{N}_\mu(p) = L_\mu(\xi_\mu^*(p), p)$$



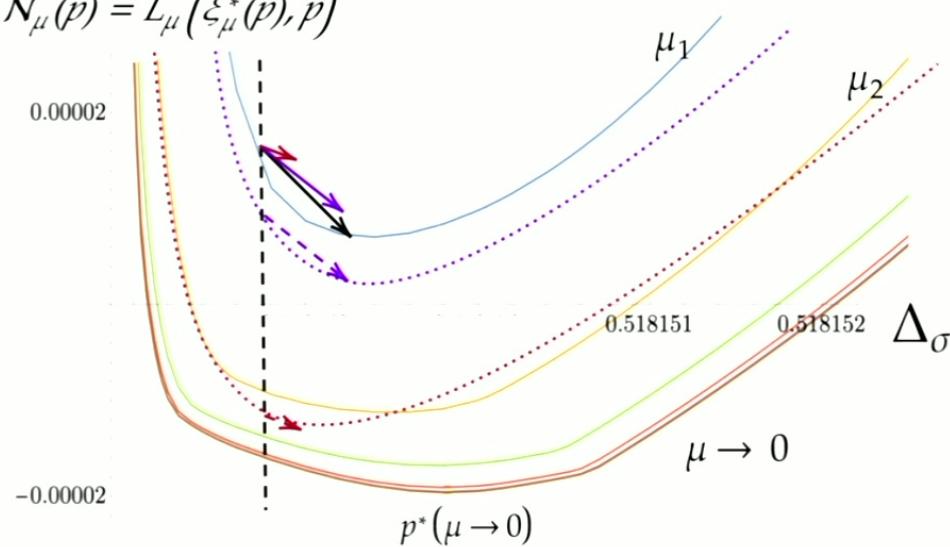
## Skydiving Algorithm: A Dynamical SDP Solver

## └ Algorithm

## └ Scanning

- Use step lengths  $\alpha_P, \alpha_D$  as a criterion.
- $\alpha$  big enough  $\simeq$  solver is not stalling  $\simeq$  the model is trustworthy.

$$\mathcal{N}_\mu(p) = L_\mu(\xi_\mu^*(p), p)$$

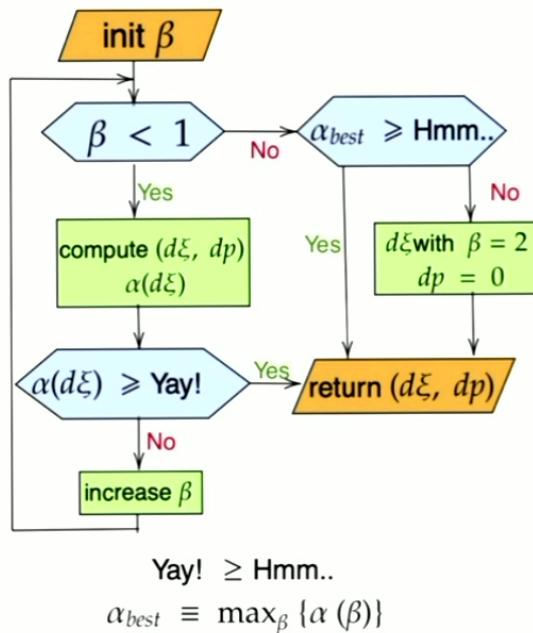


## Skydiving Algorithm: A Dynamical SDP Solver

## └ Algorithm

## └ Scanning

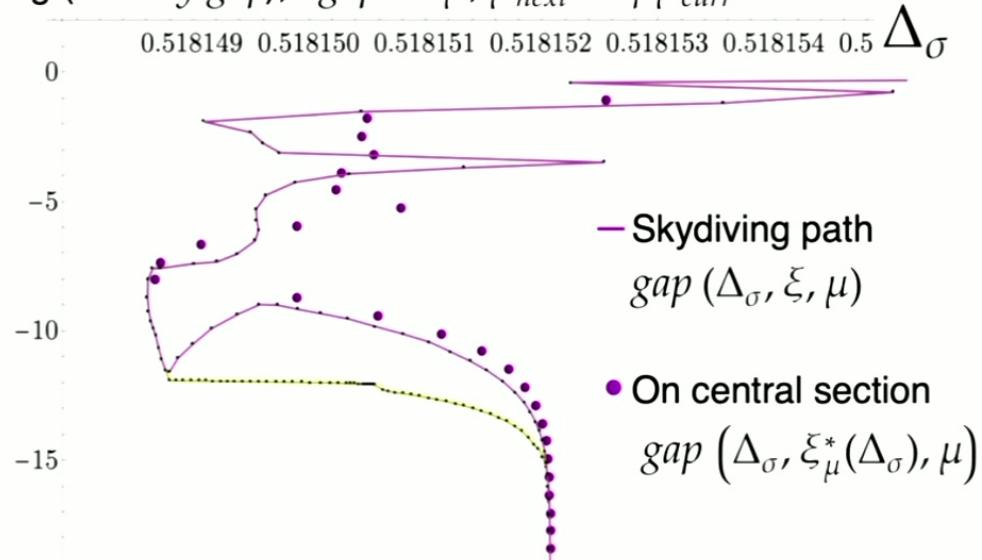
## Scanning Algorithm



- compute  $(\delta\xi, dp)$  using  $\mu_{\text{next}} = (\beta_{\min} + i\Delta\beta)\mu_{\text{curr}}$ .
- If  $\max(\alpha_P, \alpha_D)$  is bigger than a user-chosen threshold, take this step. Otherwise, continue.
- When no valid step is found for all  $\mu_{\text{next}} \leq \mu_{\text{curr}}$ , increase  $\mu_{\text{next}}$  further and give up updating  $p$  for this step.

# Scanning Example

$\log$  (duality gap),  $gap \sim \mu, \mu_{next} = \beta \mu_{curr}$

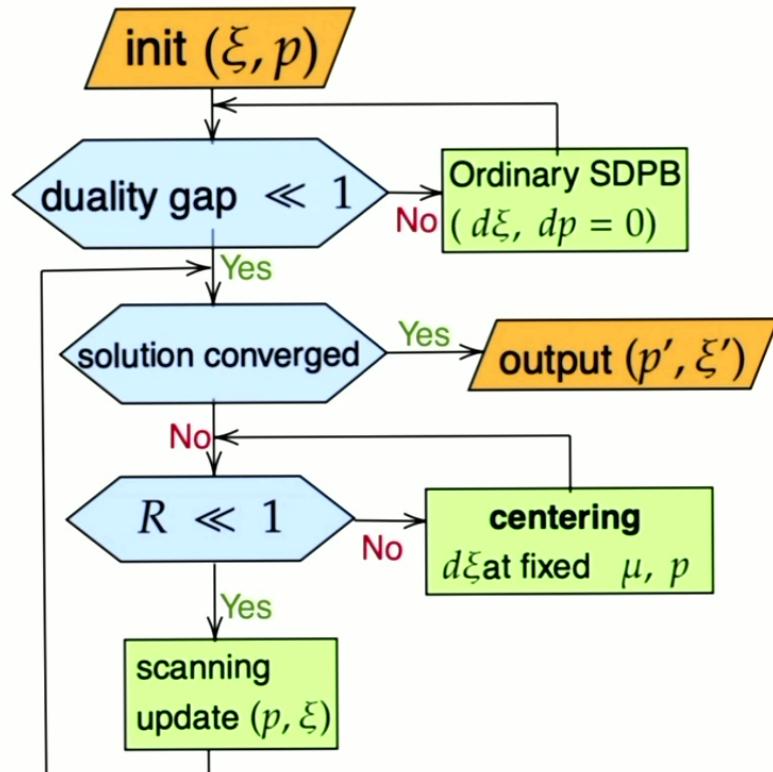


## Skydiving Algorithm: A Dynamical SDP Solver

## └ Algorithm

## └ Scanning

## Skydiving Flow Chart

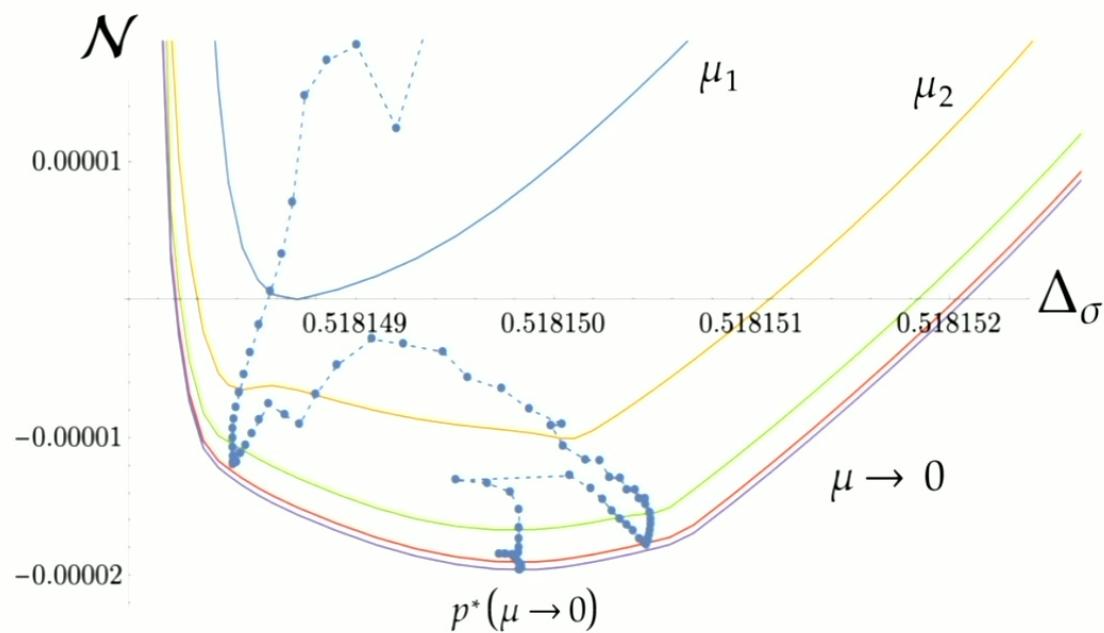


## Skydiving Algorithm: A Dynamical SDP Solver

## └ Algorithm

## └ Scanning

## Full Skydiving Path



## Revisiting BFGS

Motivations to use a quasi-Newton method to approximate the hessian matrix.

- Computing  $H_{pp}$  is expensive, need to produce  $O(n^2)$  SDP files. A quasi-Newton method reduces it to  $O(n)$ .
- The exact Hessian matrix can be ill-conditioned, e.g., it is not positive definite. Then the exact method might not converge (fast).

Standard BFGS update,

$$s_k = x_k - x_{k-1}, \quad y_k = \nabla_x f(x_k) - \nabla_x f(x_{k-1}),$$

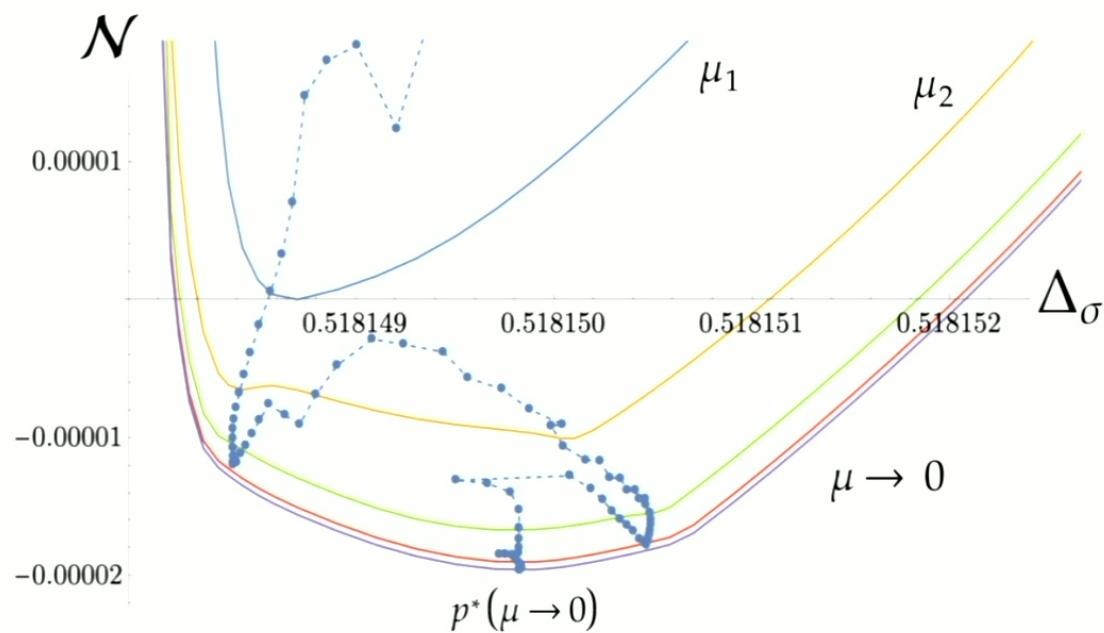
$$H_k(x_k) = H_{k-1}(x_{k-1}) + \frac{y_k y_k^T}{y_k^T s_k} - \frac{H_{k-1} s_k s_k^T H_{k-1}^T}{s_k^T H_{k-1} s_k}.$$

## Skydiving Algorithm: A Dynamical SDP Solver

## └ Algorithm

## └ Scanning

## Full Skydiving Path

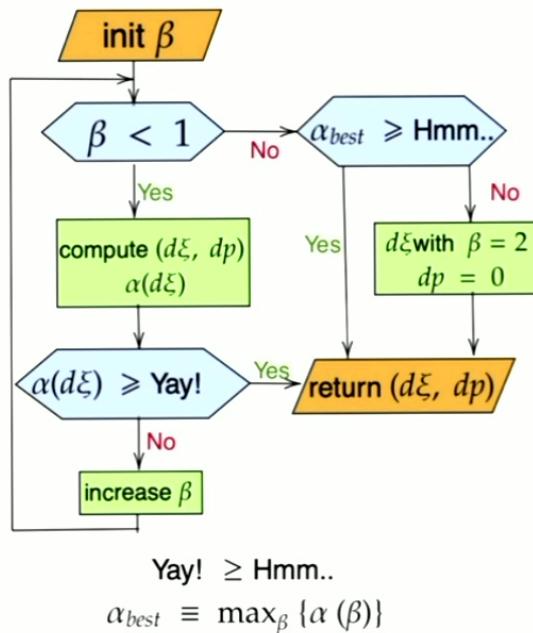


## Skydiving Algorithm: A Dynamical SDP Solver

## └ Algorithm

## └ Scanning

## Scanning Algorithm



- compute  $(\delta\xi, dp)$  using  $\mu_{\text{next}} = (\beta_{\min} + i\Delta\beta)\mu_{\text{curr}}$ .
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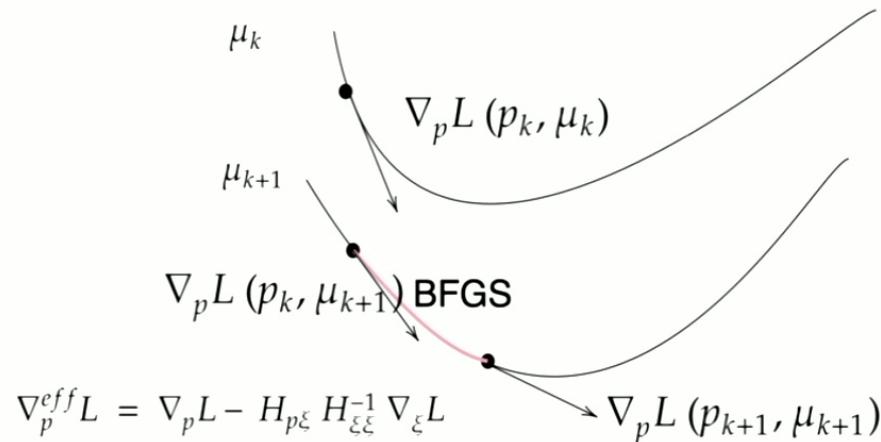
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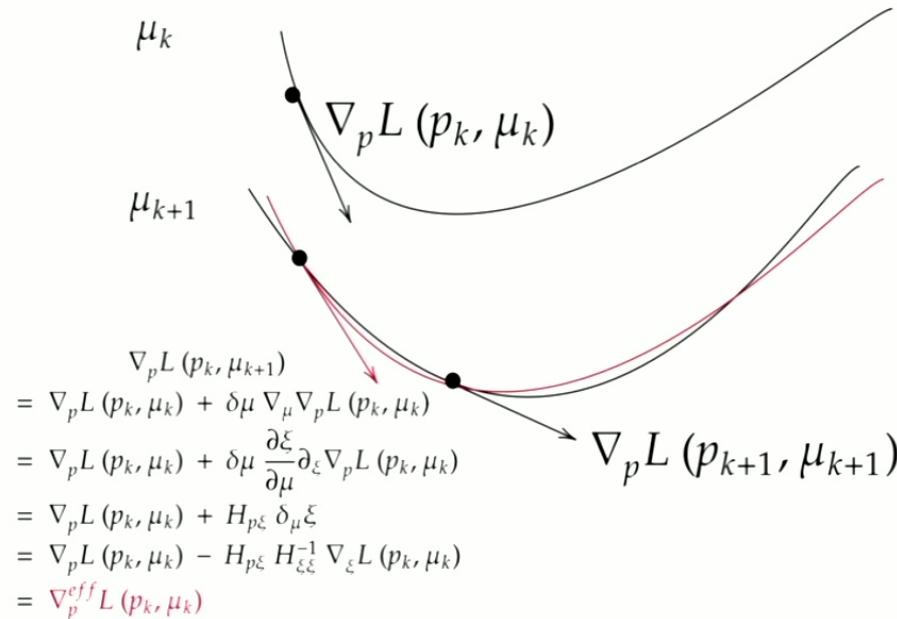
$$H_k(x_k) = H_{k-1}(x_{k-1}) + \frac{y_k y_k^T}{y_k^T s_k} - \frac{H_{k-1} s_k s_k^T H_{k-1}^T}{s_k^T H_{k-1} s_k}.$$

## A moving objective function



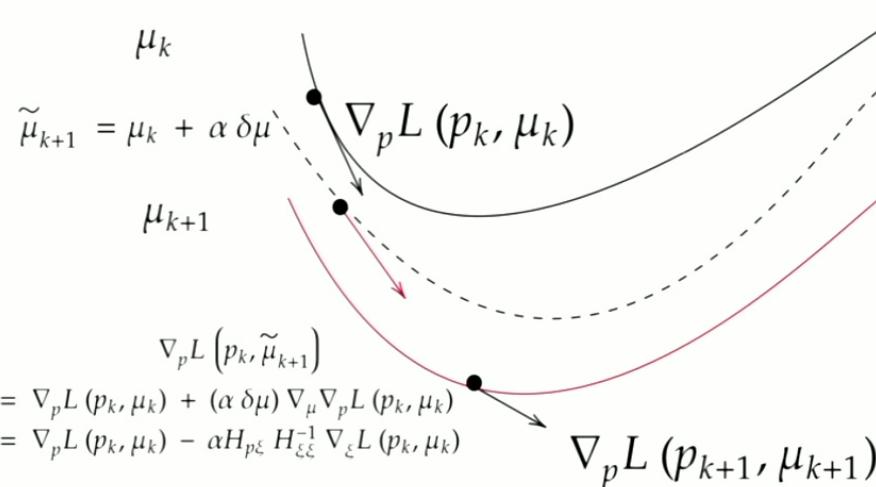
- After centering  $\nabla_\xi L_\mu = 0$ ,  $\nabla_p^{eff} L \approx \nabla_p L$ .
- Standard BFGS,  
 $\nabla_p L(p_{k+1}, \mu_{k+1}) - \nabla_p L(p_k, \mu_{k+1}) \Rightarrow H_{pp}(p_{k+1}, \mu_{k+1})$ .
- We have  $\nabla_p L(p_k, \mu_k)$ .
- Need to extrapolate  $\nabla_p L(p_k, \mu_k) \rightarrow \nabla_p L(p_k, \mu_{k+1})$ .

## Modified BFGS algorithm



- $\nabla_p L(p_k, \mu_{k+1}) \approx \nabla_p^{\text{eff}} L(p_k, \mu_k)$ , note this is before centering.
- $\nabla_p L(p_{k+1}, \mu_{k+1}) - \nabla_p^{\text{eff}} L(p_k, \mu_{k+1}) \Rightarrow H_{pp}^{\text{eff}}(p_{k+1}, \mu_{k+1})$ .

## Modified BFGS algorithm



- Consider the rescaling factor  $\alpha$ , we reduce  $\mu$  by  $\alpha \cdot (\mu_{k+1} - \mu_k)$  rather than  $(\mu_{k+1} - \mu_k)$ .

$$\nabla_p^{\text{eff}} L(p_k, \mu_{k+1}) = \nabla_p^L(p_k, \mu_k) - \alpha H_{p\xi} H_{\xi\xi}^{-1} \nabla_\xi L(p_k, \xi_k, \mu_{k+1})$$

## Skydiving Algorithm: A Dynamical SDP Solver

## └ Algorithm

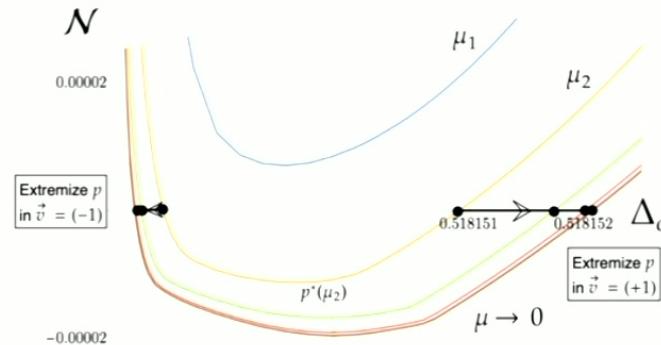
└ Extremize  $p$ : Shifted Lagrangian

## Extremize $p$ : Shifted Lagrangian

Stationary conditions when extremizing  $p$  in some direction  $\vec{v}$ ,

$$L_\mu = 0 \text{ and } \nabla_\xi L_\mu = 0 \text{ and } \lambda v = \nabla_p L_\mu \text{ and } \lambda > 0$$

No solution when  $\mu$  is large.



Algorithm design:

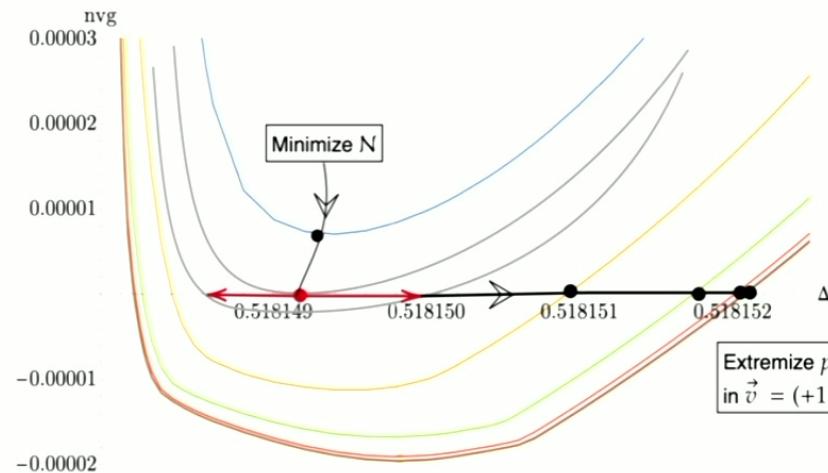
- Starts by minimizing  $L_\mu$ ,  $\nabla_p L_\mu = 0$ .
- Switch to extremizing  $p$  only when at current  $(\xi, p)$ ,  
 $L_\mu(\xi, p) \leq 0$ .

## Skydiving Algorithm: A Dynamical SDP Solver

## └ Algorithm

└ Extremize  $p$ : Shifted Lagrangian

## Extremize $p$ : Shifted Lagrangian



But this creates problems too. For functions that is flat near the minimum, a big jump can be incurred by switching the search target. Such discontinuity can lead to stalling.

## Skydiving Algorithm: A Dynamical SDP Solver

## └ Algorithm

└ Extremize  $p$ : Shifted Lagrangian

## Extremize $p$ : A Constant Shift

Remember  $\mu$  smooths the problem, so if there has to be a jump, jump as early as possible.

$$\begin{aligned} L_\mu(x, y, X, Y) = & c^T x + b^T y - x^T B y + \text{Tr}((X - x^T A_*) Y) \\ & - \mu \log \det X \end{aligned}$$

The solution is to shift  $L_\mu(\xi^*(p), p)$  by a number proportional to  $\mu$

$$L_\mu(x, y, X, Y) = \lambda \mu \dim(X)$$

## Skydiving Algorithm: A Dynamical SDP Solver

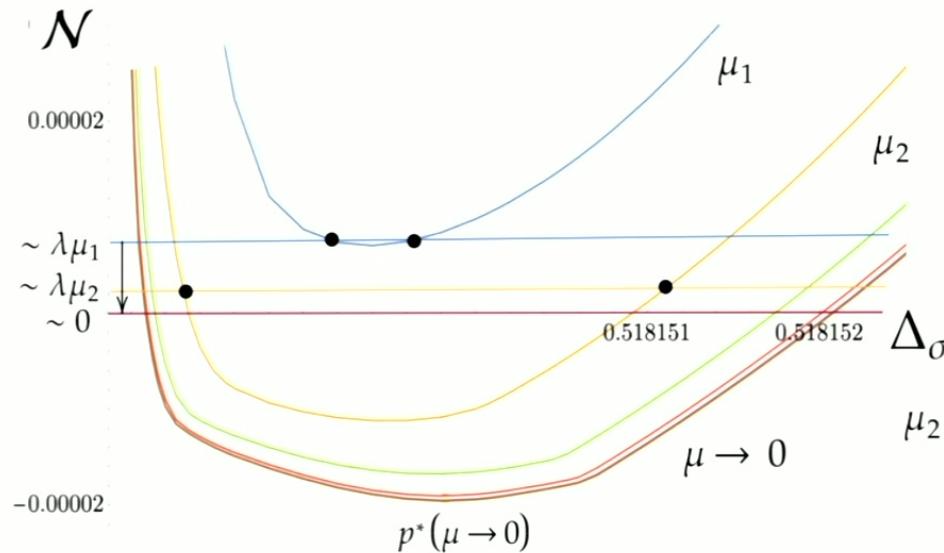
## └ Algorithm

└ Extremize  $p$ : Shifted Lagrangian

## Extremize $p$ : A Constant Shift

$$L_\mu = 0 \text{ and } \nabla_\xi L_\mu = 0 \text{ and } \lambda v = \nabla_p L_\mu \text{ and } \lambda > 0$$

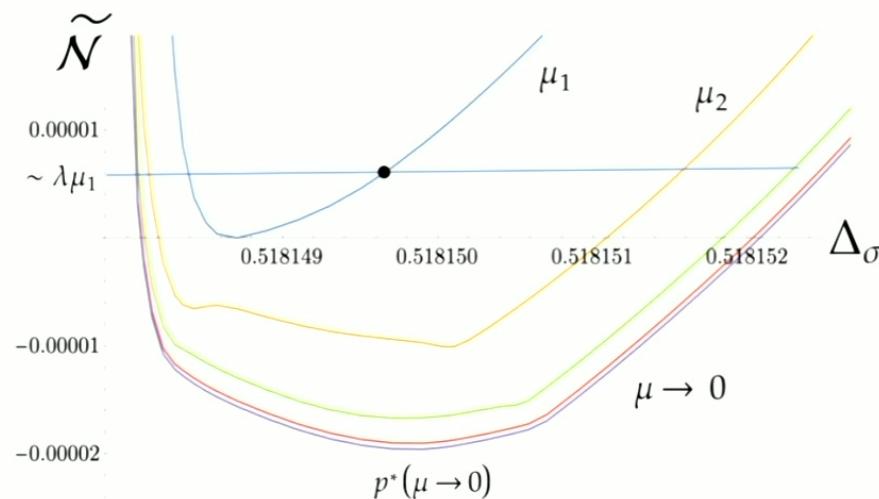
$$L_\mu = 0 \Rightarrow L_\mu(x, y, X, Y) = \lambda \mu \dim(X)$$



## Extremize $p$ : An $X$ -dependent Shift

$$L_\mu = 0 \text{ and } \nabla_\xi L_\mu = 0 \text{ and } \lambda v = \nabla_p L_\mu \text{ and } \lambda > 0$$

$$L_\mu = 0 \quad \Rightarrow \quad L_\mu(x, y, X, Y) = \lambda\mu \dim(X) - \mu \log \det X$$



## Skydiving Algorithm: A Dynamical SDP Solver

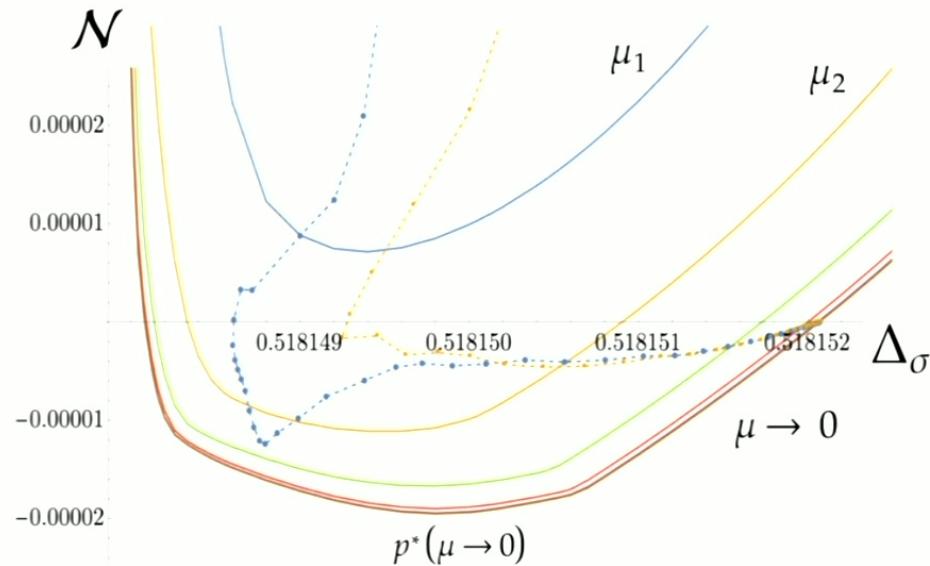
## └ Algorithm

└ Extremize  $p$ : Shifted Lagrangian

## Shifted Path

$$L_\mu = 0 \text{ and } \nabla_\xi L_\mu = 0 \text{ and } \lambda v = \nabla_p L_\mu \text{ and } \lambda > 0$$

$$L_\mu = 0 \Rightarrow L_\mu(x, y, X, Y) = \lambda\mu \dim(X) - \mu \log \det X$$



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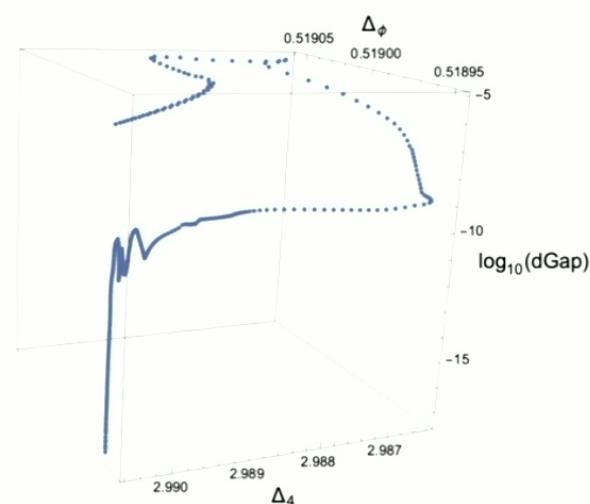
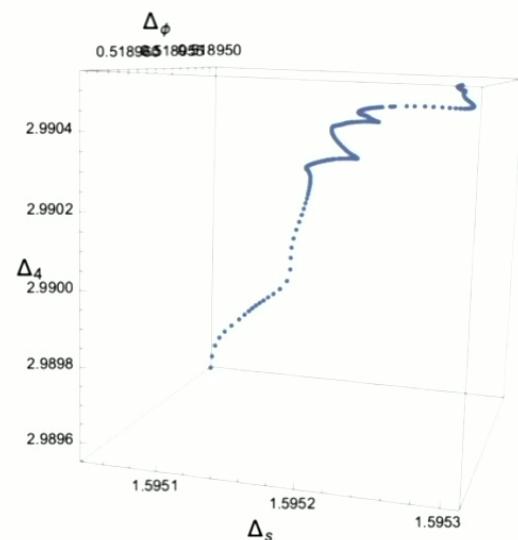
### 3 Results and Performance

## Results and Performance

step	iter	dualityGap	$(\Delta_\sigma, \Delta_\epsilon, \theta)$
1	138	0.08717930312	v[0.518977, 1.40040, 0.955188]
2	4	0.08973379600	v[0.518955, 1.40078, 0.954438]
3	4	0.09245803804	v[0.518934, 1.40114, 0.953745]
4	4	0.09536990641	v[0.518914, 1.40147, 0.953112]
5	4	0.09532004688	v[0.518895, 1.40179, 0.952544]
6	4	0.09489738642	v[0.518878, 1.40208, 0.952036]
7	4	0.09449663964	v[0.518861, 1.40234, 0.951581]
8	4	0.09411554917	v[0.518846, 1.40259, 0.951174]
9	4	0.09374992985	v[0.518831, 1.40282, 0.950805]
10	4	0.09339396813	v[0.518818, 1.40303, 0.950467]
11	4	0.09304120125	v[0.518804, 1.40324, 0.950155]
12	4	0.09268513482	v[0.518791, 1.40344, 0.949864]
13	4	0.09231924600	v[0.518778, 1.40364, 0.949590]
14	4	0.09193661096	v[0.518765, 1.40384, 0.949331]
15	4	0.09153302137	v[0.518753, 1.40403, 0.949092]
16	4	0.09112837036	v[0.518741, 1.40421, 0.948870]
17	4	0.09071110758	v[0.518728, 1.40440, 0.948659]
18	4	0.09026895055	v[0.518716, 1.40458, 0.948462]
19	4	0.09000709207	v[0.518703, 1.40479, 0.948221]



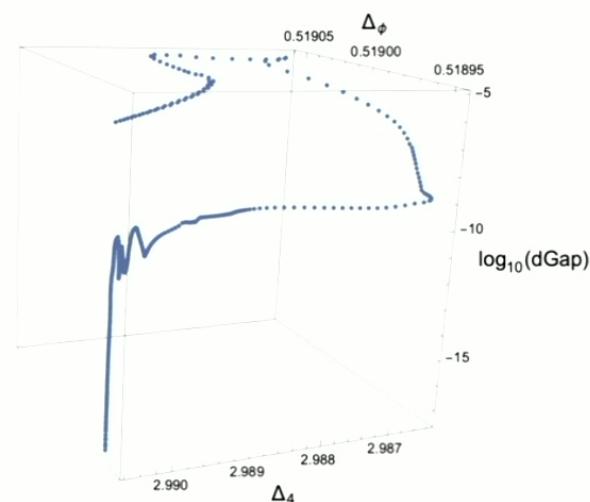
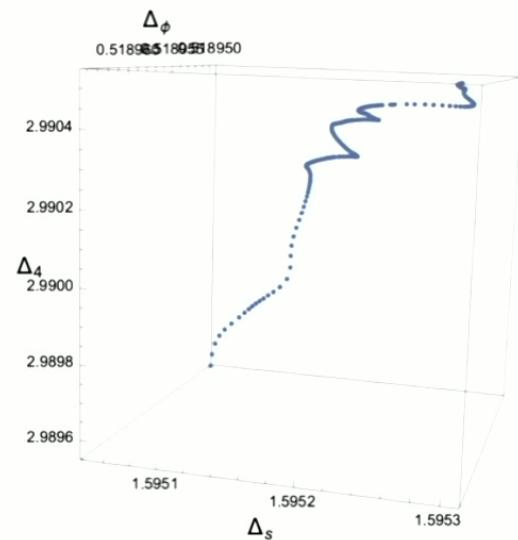
## Results and Performance ( $O(3)$ tiptop)



## Results and Performance

Goals	$\Lambda$	$p$ Dim	$p$
Ising $(\sigma, \epsilon)$ Minimize $\mathcal{N}$	11	3	$(\Delta_\sigma, \Delta_\epsilon, \theta)$
Ising $(\sigma, \epsilon)$ Maximize $\Delta_\sigma$	11	3	$\Delta_\sigma = 0.51975519225064..$
O(3) $(\phi, s, t)$ tiptop	19	8	$\Delta_{t_4} = 2.9998459435(2)$
O(3) $(\phi, s, t)$ tiptop	35	8	$\Delta_{t_4} = 2.990548(1)$
Previous O(3) $(\phi, s, t)$ tiptop	35	8	$\Delta_{t_4} < 2.99056$

## Results and Performance ( $O(3)$ tiptop)

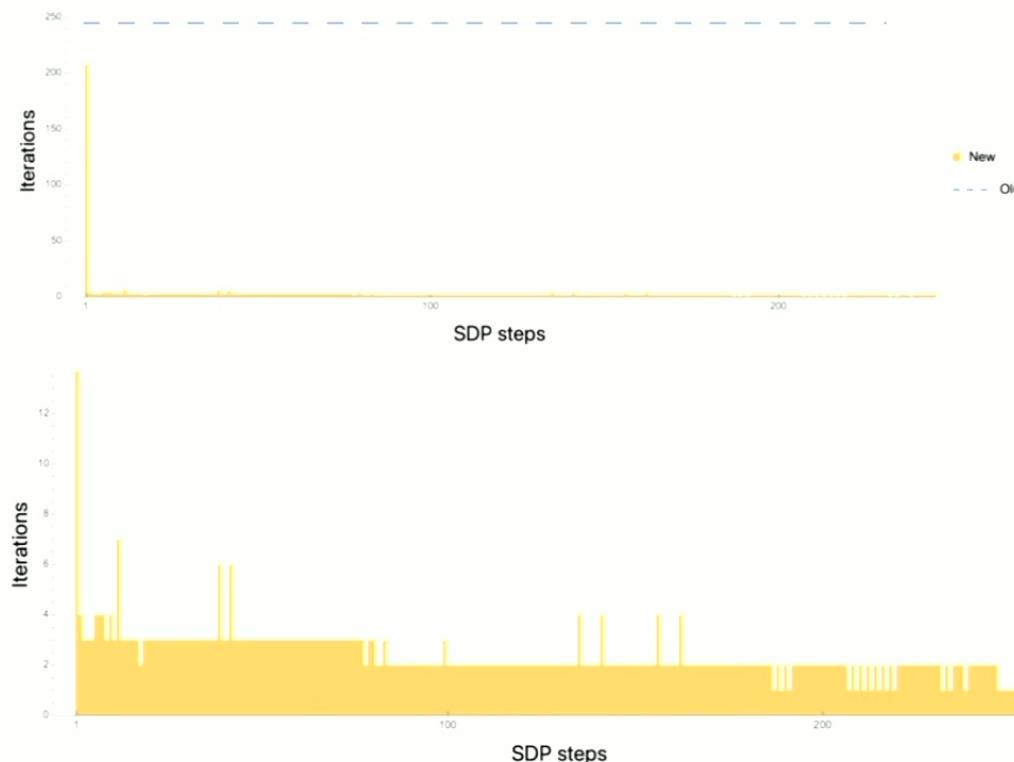


## Results and Performance

Goals	$\Lambda$	Gap	Preset Prec	CPU h's
Ising $(\sigma, \epsilon)$ Minimize $\mathcal{N}$	11	$10^{-30}$	768	48
Ising $(\sigma, \epsilon)$ Maximize $\Delta_\sigma$	11	$10^{-30}$	768	48
O(3) $(\phi, s, t)$ tiptop	19	$10^{-25}$	768	–
O(3) $(\phi, s, t)$ tiptop	35	$10^{-18}$	448	84532
Previous O(3) $(\phi, s, t)$ tiptop	35	–	960	$\geq 1$ M

Total CPU hours = 36051.7 (SDP solver) + 48480 (generate SDPs), where 11024.7 out of 36051.7 solver hours come from loading  $\xi$ .

## Results and Performance



## Limitations

- Situations when Centering fails to reduce  $R$ .