

Title: Mathematical Physics Lecture (230404)

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Collection: Mathematical Physics - Elective (2022/2023)

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PORTAL

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- Appendices
(Cartan's calculus)
- Chpt 1 & 2A
(revised!)
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- Today → Tutorial +
HW 1

$$V_1 \rightarrow \tilde{V}_1 / \tilde{z}$$

$$V_2 \rightarrow \tilde{V}_2 / \tilde{z}$$

$$z \rightarrow 1 / \tilde{z}$$

V_1 has a pole at $z = \infty$
 $\tilde{z} = 0$

Prop

Holomorphic v. fields on
 $1p\mathbb{H}$

\equiv Conformal transformations
on space time

fields transform as

$$\rightarrow -\tilde{z}^2 \partial_{\tilde{z}} - \tilde{z} \tilde{v}_i \partial_{\tilde{v}_i}$$

$$\rightarrow \tilde{z} \partial_{\tilde{v}_i}$$

$G_i \partial_{v_i} \rightarrow$ move to other patch,
it has no poles.

Constrains F, G_i

Possible Solutions

1) 4 translations

$$\partial_{v_i}, \quad z \partial_{v_i}$$

2) $6 = 3 + 3$ rotations

$$A_j v_i \partial_{v_j}, \quad \text{tr} A = 0$$

3 rotations
Other 3

$$\partial_z, \quad z\partial_z + v_i\partial_{v_i}, \quad z^2\partial_z + z v_i\partial_{v_i}$$

3) Dilation:
 $v_i\partial_{v_i}$

4) 4 special conformal transformations

$$V_i \partial_{z_j}, \quad V_1(z \partial_z + V_j \partial_{V_j})$$

What have we learned?

$$\text{Spin}(4, \mathbb{R}) = \text{SU}(2) \times \text{SU}(2)$$

$$\text{Spin}(4, \mathbb{C}) = \text{SL}_2(\mathbb{C}) \times \text{SL}_2(\mathbb{C})$$

$$\mathbb{C}P^3 = \left\{ (u_1, u_2, u_3, u_4), u_i \text{ not all } 0 \right\} / (u_1, u_4) \sim$$

$$IP^1 = \left\{ (u_1, \dots, u_4), u_3, u_4 \text{ not zero} \right\}$$

Removing the locus where $u_3, u_4 = 0$
 this is a $\mathbb{C}P^1$

$$= \left\{ (u_1 : u_2 : u_3 : u_4), u_i \text{ not all } 0 \right\} / (u_1 \dots u_4) \sim (\lambda u_1 \dots \lambda u_4)$$

$$= \left\{ (u_1 \dots u_4), u_3, u_4 \text{ not zero} \right\}$$

ing the locus where $u_3, u_4 = 0$
this is a $\mathbb{C}P^1$

$$\sim (\lambda u_1, \dots, \lambda u_4)$$

$U \subseteq \mathbb{P}^3$ is the set where
 $u_3 \neq 0$

$\tilde{U} \subseteq \mathbb{P}^3$ is the set $u_4 \neq 0$

On U , we can rescale a vector to be

$$(u_1, u_2, 1, u_4) =: (v_1, v_2, 1, z)$$

\tilde{U} we have

$$(u_1, u_2, u_3, 1) =: (\tilde{v}_1, \tilde{v}_2, \tilde{z}, 1)$$

On the intersection

$$z \neq 0$$

$$\tilde{z} \neq 0$$

$$(V_1 : V_2 : 1 : z) \sim \left(\frac{V_1}{z} : \frac{V_2}{z} : \frac{1}{z} : 1 \right)$$

$$\tilde{z} = \frac{1}{z} \quad \tilde{V}_i = \frac{V_i}{z} \quad \text{as before} \quad (\tilde{V}_1 : \tilde{V}_2 : \tilde{z} : 1)$$

The group $SL_4(\mathbb{C})$ acts on $\mathbb{C}P^3$

by sending $(u_1 : \dots : u_4) \rightarrow A(u_1 : \dots : u_4)$
 $A \in SL_4(\mathbb{C}) = \left\{ \begin{array}{l} 4 \times 4 \text{ complex matrices} \\ \det A = 1 \end{array} \right\}$

The group $SL_4(\mathbb{C})$ acts on $\mathbb{C}P^3$

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 $A \in SL_4(\mathbb{C}) = \{ 4 \times 4 \text{ complex matrices } \det A = 1 \}$

$$\dim SL_4(\mathbb{C}) = 16 - 1 = 15$$

$SL_4(\mathbb{C}) =$ conformal group (complexified) in 4 dimensions

Fact

$$SL_4(\mathbb{C}) = Spin(6, \mathbb{C})$$

double cover of $SO(6, \mathbb{C})$

= 6x6 complex matrices

III, M with $MM^T = 1$

V is vector rep of $SL_4(\mathbb{C})$

$\wedge^2 V$ is of dimension 6

$V_i \wedge V_j$ $1 \leq i < j \leq 4$ is a basis

$$\langle V_i \wedge V_j, V_k \wedge V_l \rangle = \epsilon_{ijkl}$$

is an inner product

SL_4 preserves the inner product

Get a map Solutions

$$SL_4(\mathbb{C}) \rightarrow SO(6, \mathbb{C})$$

which is a double cover.

$Spin(6, \mathbb{C})$ has a 4d spin rep.

$$Spin(6, \mathbb{C}) \xrightarrow[\sqrt{2}]{\uparrow \text{ matrices}} SL_4(\mathbb{C})$$

3. α index for
 $so(6, \mathbb{C})$

α (1-4) spinor index

$$\Gamma_{\alpha\beta} = so(6, \mathbb{C}) \rightarrow sl_4(\mathbb{C})$$
$$t_{\alpha\beta} \mapsto \Gamma_{\alpha\beta}$$

Twistor Correspondence

A point $p \in \mathbb{C}^4 =$ complexified
space time

\longleftrightarrow a copy of $\mathbb{C}P^1$ in $\mathbb{P}T$

deforms the line $v_1=0, v_2=0$

$p, q \in \mathbb{CP}^4$ are light-like separated
 $\Leftrightarrow \mathbb{CP}_p^1, \mathbb{CP}_q^1$ intersect

If we deform the eqⁿs

$$V_1 = 0, V_2 = 0$$

The only way to do this
working well on other patch
is to take a linear equation:

$$V_1 = a + bz$$

$$V_2 = c + dz$$

On
 $\tilde{V}_1 = \frac{z}{z}$
 $\tilde{V}_2 = \frac{z}{z}$
 $\tilde{V}_1 =$
 $\tilde{V}_2 =$

patch

$a, b, c, d =$ coordinates

on \mathbb{C}^4

a, b, c, d is null $(u_1 =$

$$v_1 = 0$$

$$v_2 = 0$$

\Leftrightarrow the locus complex matrix

$$v_1 = a + bz$$

$$v_2 = c + dz$$

intersects the locus

This happens if we can solve

$$ax + by = 0$$

$$cx + dy = 0$$

i.e. if

$$\det \begin{pmatrix} a & b \\ c & d \end{pmatrix} = 0$$

\mathbb{C}^4 coordinates

w_1, \dots, w_4

Length of a vector

is the complex
number

$$\sum w_i^2$$

If $w_i = \bar{w}_i$
this gives $\mathbb{R}^4 \subseteq \mathbb{C}^4$
Euclidean length.

$$w_i = -\bar{w}_i$$

$$w_i = \bar{w}_i \quad i=2,3,4$$

Lorentzian length

To get Euclidean metric
from \mathbb{C}^4 with complex metric

$$ad - bc$$

we need

$$d = \bar{a}$$

$$c = -\bar{b}$$

We'll get a constraint
like this if we
define a way of
"complex conjugating"
words V_i, z
and then look at $\mathbb{C}P^1$'s
that map to themselves
under complex conjugation.

Euclidean signature: the
complex conj. operation

sends

$$z \rightarrow -\frac{1}{\bar{z}}$$

$$v_1 \rightarrow v_2 / \bar{z}$$

$$v_2 \rightarrow -v_1 / \bar{z}$$

The real values of a, b, c, d
will be those for which
both eqⁿs hold.

(2) \Rightarrow

$$v_2 = \bar{a}z - \bar{b}$$

$$v_1 = -cz + d$$

Need $\bar{a} = d$

$$\bar{c} = -b$$

For both eqⁿs to hold.

Then

$ad - bc$ becomes

$$\bar{a}a + \bar{b}b$$

is +ve definite.

$$P: \mathbb{P}^1 \rightarrow \mathbb{P}^1$$

anti-holomorphic

$$P \circ P = \text{id}$$

E.g. on $\mathbb{C}P^3$

we get P by

$$(u_1, \dots, u_4) \rightarrow (\bar{u}_1, \dots, \bar{u}_4)$$

$$P \circ P = Id$$

E.g. on \mathbb{P}^3

we get P by

$$(u_1, \dots, u_4) \rightarrow (\bar{u}_1, \dots, \bar{u}_4)$$

