Title: Tensor network description of 3D Quantum Gravity and Diffeomorphism Symmetry

Speakers: Bianca Dittrich

Collection: Tensor Networks: from Simulations to Holography III

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Abstract: In contrast to the 4D case, there are well understood theories of quantum gravity for the 3D case. Indeed, 3D general relativity constitutes a topological field theory (of BF or equivalently Chern-Simons type) and can be quantized as such. The resulting quantum theory of gravity offers many interesting lessons for the 4D case.

In this talk I will discuss the quantum theory which results from quantizing 3D gravity as a topological field theory. This will also allow a derivation of a holographic boundary theory, together with a geometric interpretation of the boundary observables.

The resulting structures can be interpreted in terms of tensor networks, which provide states of the boundary theory.

I will explain how a choice of network structure and bond dimensions constitutes a complete gauge fixing of the diffeomorphism symmetry in the gravitational bulk system. The theory provides a consistent set of rules for changing the gauge fixing and with it the tensor network structure. This provides an example of how diffeomorphism symmetry can be realized in a tensor network based framework.

I will close with some remarks on the 4D case and the challenges we face there.



Overview

A. Tensor networks from (2+1)D quantum gravity.

Quantum geometry.[BD, Donnelly, Riello,Diffeomorphism symmetry..... to appear]Boundary theories.....

Papers on quasi-local (2+1)D holography with short introduction to (2+1)D q-gravity: [BD, Goeller,Livine, Riello<u>1710.04202 [hep-th]</u>] [BD, Goeller,Livine, Riello<u>1710.04237 [hep-th]</u>] [Goeller,Livine, Riello<u>1912.01968 [hep-th]</u>] Short summary paper:

[BD, Goeller,Livine, Riello 1803.02759 [hep-th]

B. Tensor networks for quantum gravity.

(Decorated) Tensor network algorithms. (3+1) Quantum gravity and tensor networks. Decorated TNW algorithm for 3D gauge theories: [BD, Mizera, Steinhaus <u>1409.2407 [gr-qc]</u>] [Cunningham, BD, Steinhaus <u>2002.10472 [hep-th]</u>]

4D (numerically) effective spin foam models: [Asante, BD, Haggard 2004.07013 [gr-qc]] + to appear very soon

References: cannot mention all relevant references here, ask me if you are interested in specific topics.



3D gravity as a topological phase

3D general relativity is a topological field theory. No local degrees of freedom. Solutions are locally flat (for $\Lambda = 0$) or homogeneously curved (for $\Lambda \neq 0$).

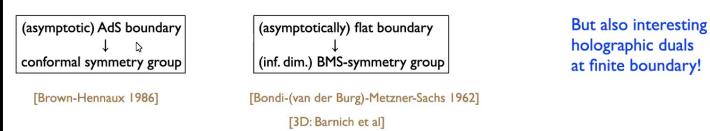
Can construct reasonable theories of quantum gravity. Which you may already know in some form.

• $\Lambda = 0$, Riemannian signature

•SU(2) - BF - theory (Palatini action) •Integral over flat SU(2) connections •(lattice) gauge theory at zero coupling Ponzano-Regge Model 1968
 made more precise within loop quantum gravity •Chern-Simons for SU(2) × ℝ³
•Doubled' or 'non-chiral' Chern-Simons

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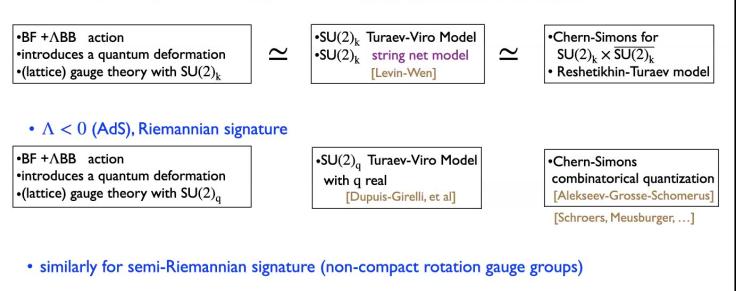
• Why is $\Lambda = 0$ interesting for holography?





3D gravity as a topological phase

• $\Lambda > 0$ (deSitter), Riemannian signature: All gauge symmetries are compact.



- work here with (best understood) flat case
- quantum group deformations introduce a (mild) non-locality

 for flat case: gauge (shift) symmetry is non-compact (equivalent to diffeomorphisms) gauge fixing very well understood [Louapre-Freidel, Bonzom-Smerlak]



Tensor networks, quantum geometry and diffeomorphisms

- 3D (and 4D): Quantum gravity states can be interpreted as tensor network states and come with a precise quantum geometric interpretation.
- 3D: The choice of tensor network connectivity, bond dimensions and (SU(2)-invariant) tensors can be understood as a complete gauge fixing of bulk diffeomorphisms.

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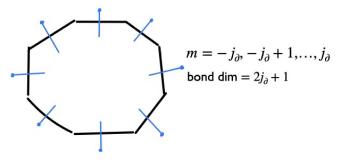


Tensor network states from quantum gravity

I-dim circular boundary, discretized with edges of equal lengths

Boundary Hilbert space: spin chain Hilbert space with spin rep j_∂

 $\mathscr{H}_{\partial} = \bigotimes_{\mathsf{edges}} V_{j_{\partial}}$



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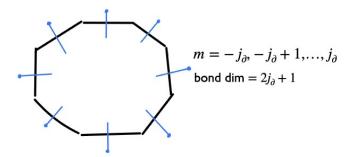


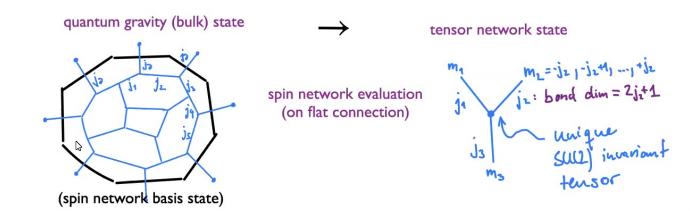
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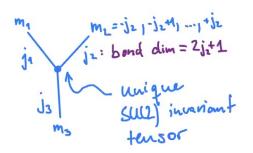
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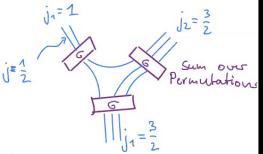




Tensor network states from quantum gravity



spin network evaluation can be defined by

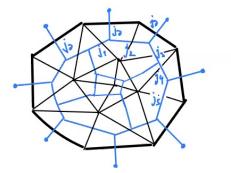


Penrose: spin networks 1971 (diagrammatic calculus)

[]. Eisert: spaghetti picture]



Spin network states come with a precise (rigorous) quantum geometric interpretation.

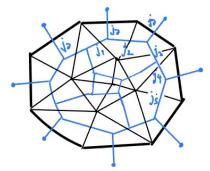


Spin network defines quantum geometry for 2D triangulation dual to the underlying network. Bond dimension of network link ~ length of edge.

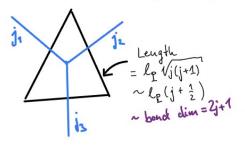
Leugth ~ bond dim=2j+ 13



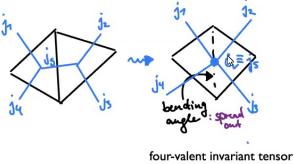
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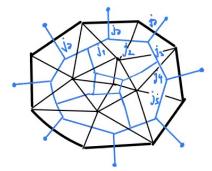
Can contract three-valent vertices to higher-valent ones:



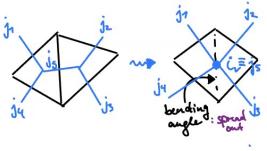
describing quadrangle



Spin network states come with a precise (rigorous) quantum geometric interpretation.

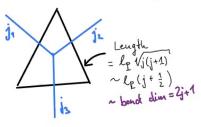


Can contract three-valent vertices to higher-valent ones:

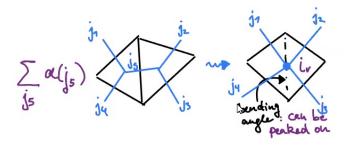


four-valent invariant tensor describing quadrangle

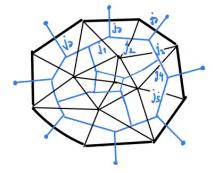
Spin network defines quantum geometry for 2D triangulation dual to the underlying network. Bond dimension of network link ~ length of edge.



More general invariant tensors through superposition -define 2D geometry embedded into 3D space







Bond dimension of network link ~ length of edge Entanglement between triangles ~ length of edge

Ryu-Takayanagi conjecture

Holographic tensor network conjecture (inspired by the AdS case):

Tensor network states which come with the interpretation as a regular (flat) quantum geometry are good candidates for low energy states for the boundary theory.

[BD, Donnelly, Riello, to appear]

Questions:

- 1. This fixes a particular discretization. What about diffeomorphism symmetry?
- 2. What are the boundary theories?

Choice of bulk tensor network = complete gauge fixing of diffeos.

Finite boundary: Embarrassment of riches. Asymptotic boundary: signs of universality and BMS. [BD, Goeller, Livine, Riello, 2017-19]



Diffeomorphisms in the discrete

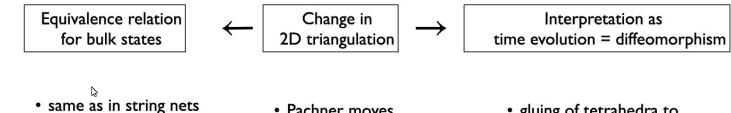
[Reviews: BD 2008, BD 2012]



- I. A change in triangulation.
- 2. Change of edge lengths through change in relative position of vertices. (Shift symmetry in BF)

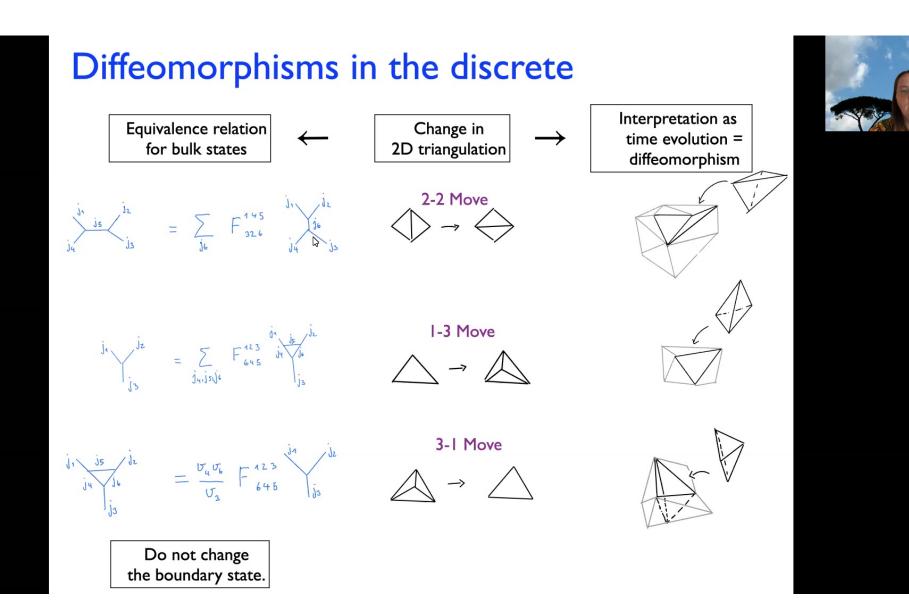
We will see that both notions are connected. Conjecture: triangulation invariance equivalent to diffeomorphism invariance.

[Bahr, BD, Steinhaus 2011]



- resulting from identities for the invariant tensors
- do not change boundary state

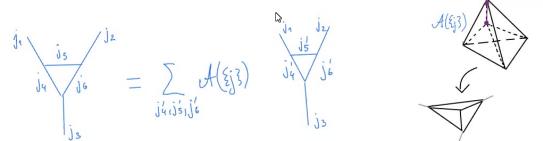
- Pachner moves generate all possible changes
- gluing of tetrahedra to 2D hypersurface leads to an evolving hypersurface



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Diffeomorphisms in the discrete

There is acertain combinations of these moves, which preserve the triangulation, e.g. (1-3) + (2-2) + (3-1).



Inner vertex position is a gauge degree of freedom = vertex translation.

With sum over gauge orbit (inner vertex position): Plaquette stabilizer for string nets. Here a non-proper projector.

Gives one version of the Wheeler-DeWitt equation = Hamiltonian for quantum gravity = generator of diffeos.

Can represent one and the same tensor network state via different (spin labelled) networks. But there might be a "simplest" representation: computationally preferred gauge.

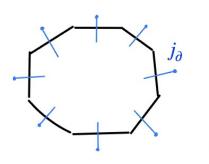


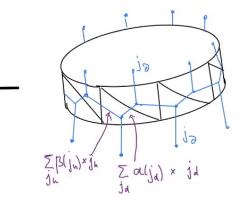
Boundary theory: time evolution

Time evolution of ID boundary

2D quantum geometry

We already know how to describe a 2D quantum geometry: with spin networks.







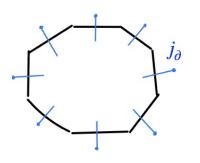
Boundary theory: time evolution

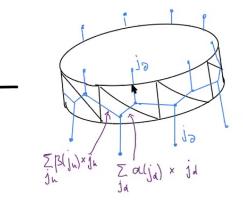
Time evolution of ID boundary

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Quantum geometry of annulus defines transfer matrix for boundary theory.

Different boundary theories for different boundary quantum geometries.



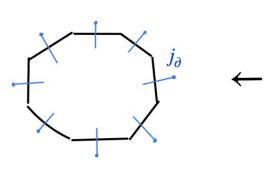
Boundary theory: time evolution

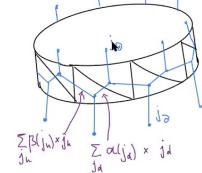
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Quantum geometry of annulus defines transfer matrix for boundary theory.

Different boundary theories for different boundary quantum geometries.

Example: For $j_{\partial} = 1/2$ we can map boundary theories to (subspace of couplings) for 6-vertex model.

[BD, Goeller, Livine, Riello 2017]

Which quantum geometries lead to integrable theories?

Rich subject: Interpretation of spin network evaluation as statistical partition functions.

[L. Kauffman: Knots and Physics; BD, Hnybida 2013; Bonzom, Livine 2013]



Dual theory for asymptotic boundary: BMS symmetry

Can define quantum geometry describing a large (through large boundary spin), semiclassical, geometry. (Semi-classical) Evaluation of torus partition function reproduces BMS character + trans-Planckian corrections. [BD, Goeller, Livine, Riello 2017]

Consistent with perturbative (I-loop) Evaluation in continuum (metric) theory.

[Barnich et al 2015]

The BMS character has a certain singularity structure in the torus moduli parameter. It actually almost completely defined by this singularity structure.

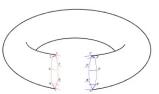
Emergence of universality:

These singularities are reproduced also for simpler boundary geometries (fixed, small boundary spin), in the limit of infinitely many plaquettes in the angular direction: another way to reach infinitely large boundary.

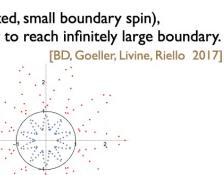
Singularities can be regularized by using superpositions in edge lengths.

[Goeller, Livine, Riello 2019]





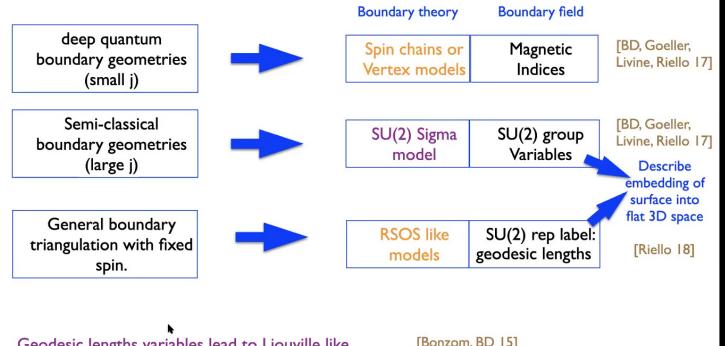
n = 2



Geometric interpretation of boundary field

A form of bulk reconstruction.

Can express the same boundary theory with different (field) variables:



Geodesic lengths variables lead to Liouville like boundary theory in the continuum (limit). Generalizes to dS,AdS and 4D flat sector. [Bonzom, BD 15] [Asante, BD, Hopfmueller 19] [Asante, BD, Haggard 18]



Tensor network algorithms as a tool for quantum gravity

(3+1)D gravity: not a topological theory.

Various lattice models.

Spin foams originate from a topological quantum field theory (BF). Introduce non-trivial dynamics via (lots of) defect excitations.

Open question: Phase diagram.



Tensor networks as a tool for quantum gravity

The 3D models for quantum gravity are "quantum mechanical" partition functions: with an i.

Long history of failed attempts to construct quantum gravity via a Wick rotation (as classical partition function). One reason: the action is unbounded from below.

Similarly (spin foam) partition functions are with an i. Derive from a topological field theory, but are not topological. A very open question: continuum limit or phase diagram.

[BD 2014 (review), Steinhaus 2020 (review)]

Cannot use Monte-Carlo method for simulations.

Use tensor networks. But is very challenging for (3+1)D and the rather complicated quantum gravity models.

Started with lower dimensional 'analogue models'.

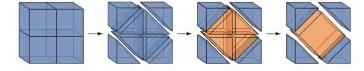
[BD, Eckert, Martin-Benito 2011, ..., BD, Schnetter, Seth, Steinhaus 2016]

For (2+1)D gauge systems: decorated TNW algorithms. Accounts for the somewhat non-local observable structure in gauge theories.

[BD, Mizera, Steinhaus 2014, Delcamp, BD 2016]

Use spin network basis.







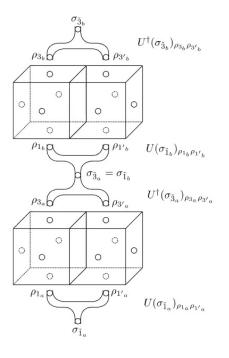
3D Decorated TNW algorithm in fusion basis



[Cunningham, BD , Steinhaus 2020]

- For lattice gauge theory (with Abelian, non-Abelian or quantum deformed gauge groups)
- For anyon systems
- To study phase transitions between different discrete values of the cosmological constant. [BD 2018]

- Fusion basis has coarse graining already in-built.
- Different from spin network basis: structure preserved under coarse graining.





Quantum gravity and quantum geometry in 4D

Tensor networks: entanglement as a measure for geometry.

Suggest areas, instead of lengths, as fundamental variables. But these need to be constrained in order to define a suitable quantum geometry.

Areas do emerge as fundamental variables in (3+1)D loop quantum gravity and spin foams. These models can be derived from a constrained SO(4) BF action. [Perez: Living Reviews 2012] Leads again to spin network states, where spins give now discrete area eigenvalues. The 3D spin network states can be interpreted as tensor network states (for 2D surfaces).

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Quantum gravity and quantum geometry in 4D

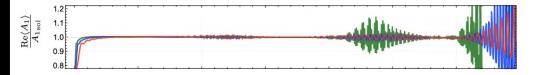
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Constraints change dynamics from topological to non-topological. But there is an interesting anomaly in the constraint algebra, related to discrete area eigenvalues. Does this endanger the semi-classical dynamics? Debated for over 10 years.

Introduced a numerically accessible 'effective' spin foam model: First explicit numerical calculation on (small) lattice: Can recover semi-classical regime.



Plan: Use tensor networks to investigate refinement/ continuum limit. Hope: The continuum limit restores diffeomorphism symmetry. [Asante, BD, Haggard to appear in PRL 2020,
+ to appear very soon]

[BD 2014 (review)]

Summary

- Precise quantum geometry associated to spin network states (in (2+1)D and (3+1)D)
 which can be taken to define tensor network states (in 1D and 2D).
- Matches well with the framework of reconstructing geometry from entanglement.
- Quantum gravity framework defines dynamics of boundary theory, depends on boundary geometry.
 For asymptotic (large radius) boundary: regain boundary symmetry (BMS) group.
 [BD, Goelle

[BD, Goeller, Livine, Riello, 2017-19]

• Many issues to be understood: e.g. relation between boundary geometry and integrability.

For (3+1)D quantum gravity:

- Tensor network algorithms as a tool (so far the only one) to investigate the phase diagram of truly quantum models.
- Need algorithms for (3+1)D for (quite involved) gauge theories.

[BD, Mizera, Steinhaus 2014, Delcamp, BD 2016]

[Cunningham, BD , Steinhaus 2020]

