

Title: Query complexity and cutoffs in AdS3/CFT2

Speakers: Bartek Czech

Collection: Tensor Networks: from Simulations to Holography III

Date: November 19, 2020 - 8:00 AM

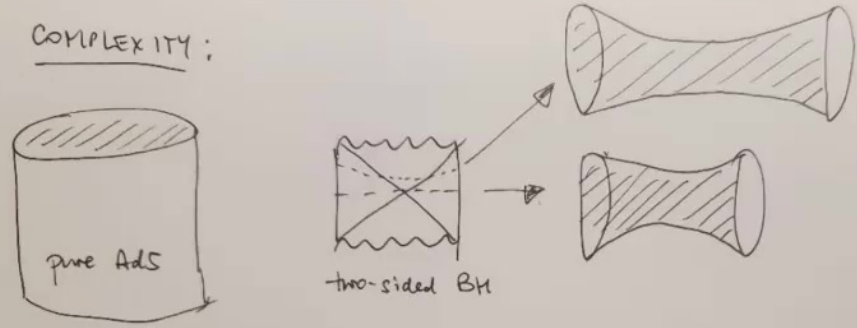
URL: <http://pirsa.org/20110029>

Abstract: A quantum state is a map from operators to real numbers that are their expectation values. Evaluating this map always entails using some algorithm, for example contracting a tensor network. I propose a novel way of quantifying the complexity of a quantum state in terms of "query complexity": the number of times an efficient algorithm for computing correlation functions in the given state calls a certain subroutine. I construct such an algorithm for a general "state at a cutoff" in 1+1-dimensional field theory. The algorithm scans cutoff-sized intervals for operators whose expectation values will be computed. It can be written as a Matrix Product State, with individual matrices performing translations in the space of (cutoff-sized) intervals and reading off consecutive operator inputs. If we take the queried subroutine to be a translation in the space of intervals, query complexity counts "how many" intervals the algorithm visits--a notion of distance in the space of intervals. A unique distance function is consistent with the requisite notion of translations; therefore the query complexity of a state at a cutoff is unambiguously defined. In holographic theories, the query complexity evaluates to the integral of the Ricci scalar on a spatial slice enclosed by the bulk cutoff, which in pure AdS3 agrees with the volume proposal but otherwise departs from it.

QUERY COMPLEXITY AND CUTOFFS IN ADS₃/CFT₂

BARTEK CZECH
w/ Lampros Lamprou
Jan de Boer
Bowen Chen
Zishi Wang
in progress,
see also 2004.11377

COMPLEXITY:





Susskind et al, 2015:

GROWING SPATIAL SIZE IN ADS \leftrightarrow **GROWING** "STATE COMPLEXITY" IN CFT

N.B. NEITHER SIDE IS A PRIORI WELL-DEFINED
THERE IS FLEXIBILITY AND NEED FOR CREATIVE INPUT



HOW TO QUANTIFY SPATIAL SIZE?

- MAX VOLUME SPATIAL SLICE 
- ACTION IN HDW PATCH 
- OTHERS...

WHAT IS STATE COMPLEXITY?

- CIRCUIT COMPLEXITY
- DISTANCE IN FUBINI-STUDY METRIC
- PATH INTEGRAL OPTIMIZATION
- ...



A PRELIMINARY: COMPLEXITY DEPENDS ON THE CUTOFF:



BOTH ARE STRICTLY SPEAKING INFINITE.

WHY?

- WITHOUT A CUTOFF,
STATE COMPLEXITY MUST BE INFINITE
BECAUSE WE MUST PREPARE THE STATE
OVER ALL SCALES

COMPLEXITY IS ONLY
WELL-DEFINED AFTER
WE SPECIFY A CUTOFF
(CFT SCALE)



BECAUSE IT REPRESENTS
ALL POSSIBLE SCALES



PLAN FOR TODAY:

A COMPLETELY NEW IDEA FOR:

- STATE
- CUTOFF
- STATE COMPLEXITY

LOGICAL STARTING POINTS:

- SUBREGION DUALITY
- MODULAR PARALLEL TRANSPORT
- QUERY COMPLEXITY

BIGGEST CONCEPTUAL CHANGE:

THINK OF THE STATE AS AN ALGORITHM,
WHICH TAKES:

OPERATORS

$\mathcal{O}_1 \mathcal{O}_2 \dots \mathcal{O}_N$

INPUT

COMPUTATION
SPECIFIED AS AN
ALGORITHM



\mathbb{R}

EXPECTATION VALUES

OUTPUT



STATE AS A MAP OPERATORS → EXPECTATION VALUES :

OPERATOR	EXP. VALUE
OP ₁	#
OP ₂	#
OP ₃	#
OP ₄	#
OP ₅	⋮
⋮	⋮
<hr/>	
OP ₁₀₀	
OP ₁₀₁	
OP ₁₀₂	
OP ₁₀₃	
⋮	

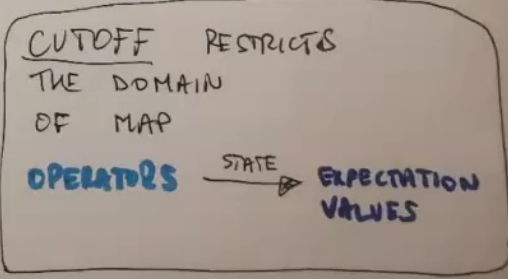
SPECIFYING THESE NUMBERS CHARACTERIZES THE STATE

QUESTION : HOW EXACTLY DO WE SPECIFY THESE NUMBERS?
ANSWER : WE GIVE AN ALGORITHM FOR COMPUTING THEM

CUTOFF?

SOME OPERATORS WILL BE **UV** OPERATORS.

WE DON'T SPECIFY THEIR EXPECTATION VALUES IN A STATE AT A CUTOFF.



STATE AS AN ALGORITHM TO EVALUATE MAP

OPERATORS

STATE
EXHIBITED AS AN
ALGORITHM

EXPECTATION VALUES

EXAMPLE 1: $|0\rangle_{\text{CFT}}$

- SPECIFIED BY SYMMETRIES

$$L_{-1}|0\rangle = L_0|0\rangle = L_{+1}|0\rangle = 0$$

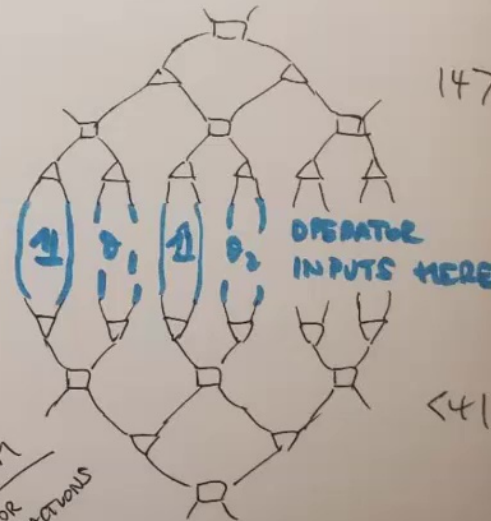
- USE THOSE SYMMETRIES TO EVALUATE MAP \Rightarrow

$$\langle \mathcal{O}_A(x) \mathcal{O}_B(y) \rangle = \frac{1}{x^{2\Delta}}$$

etc.

- IT'S OK HERE,
BUT IT DOESN'T
GENERALIZE TO STATES
WITHOUT SPECIAL
PROPERTIES / SYMMETRIES

EXAMPLE 2: TENSOR NETWORKS

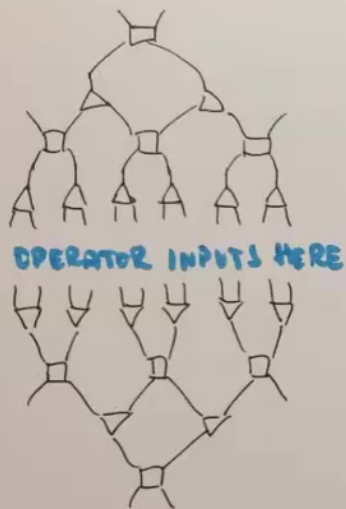


ALGORITHM
IS TENSOR
CONTRACTIONS

EXPECTATION VALUE

QUERY COMPLEXITY OF AN ALGORITHM:

- HOW MANY TIMES ALGORITHM CALLS SOME KEY SUBROUTINE



TENSOR NETWORK $\xrightarrow{\text{GENERALIZE}}$ ALGORITHM FOR COMPUTING CORRELATION FUNCTIONS

TENSOR CONTRACTION \rightarrow SUBROUTINE OF ALGORITHM

$\# \{ \text{TENSOR CONTRACTIONS} \} \rightarrow$ QUERY COMPLEXITY

SPECIAL CASES:

- QUERY COMPLEXITY OF A TENSOR NETWORK PROPORTIONAL TO $\# \{ \text{TENSORS} \}$

- THIS RECOVERS THE ORIGINAL MOTIVATION FOR THE "VOLUME PROPOSAL": A HYPOTHETICAL SPACE-FILLING TENSOR NETWORK



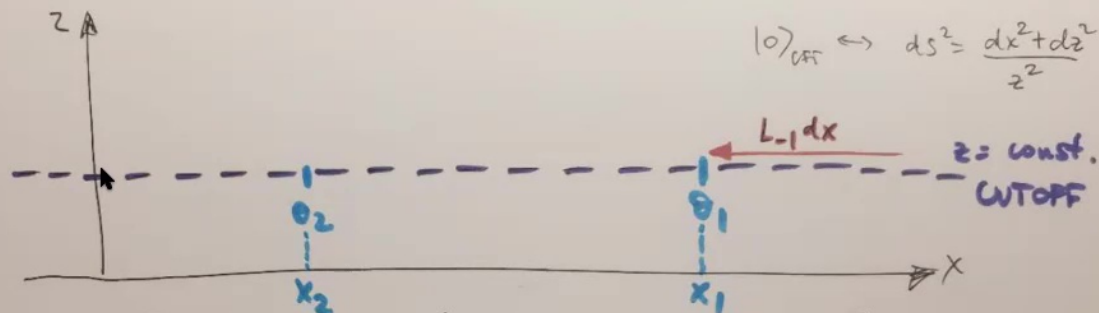
OUR PROPOSAL:

STATE COMPLEXITY IS QUERY COMPLEXITY OF THE OPTIMAL ALGORITHM TO EVALUATE

OPERATORS $\xrightarrow{\text{STATE}}$ EXP VALUES



CONSTRUCTING THE ALGORITHM: EXAMPLE



$$|0\rangle_{\text{OFF}} \leftrightarrow ds^2 = \frac{dx^2 + dz^2}{z^2}$$

$$\langle 0 | e^{-\int_{-\infty}^{x_2} dx L_1} \vartheta_2 e^{\int_{x_2}^{x_1} dx L_{-1}} \vartheta_1 e^{\int_{x_1}^{\infty} dx L_{-1}} | 0 \rangle =$$

$$\langle 0 | \vartheta_2 e^{L_1(x_1 - x_2)} \vartheta_1 | 0 \rangle =$$

$$\langle 0 | \vartheta_2(0) \vartheta_1(x_2 - x_1) | 0 \rangle$$

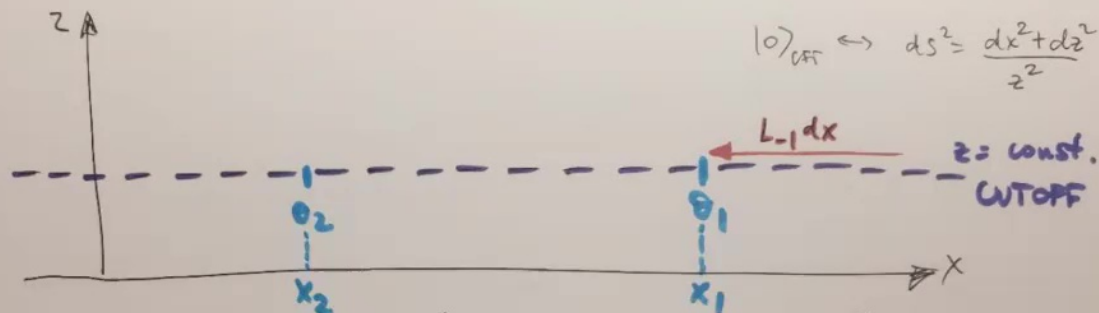
- AN OPERATOR-VALUED ONE FORM, WHICH TRANSLATES ALONG CUTOFF SURFACE
- WE CAN WRITE IT AS

$$ds \frac{\partial}{\partial s}$$

- ITS WILSON LINES TRANSLATE **INPUT OPERATORS** ALONG CUTOFF SURFACE



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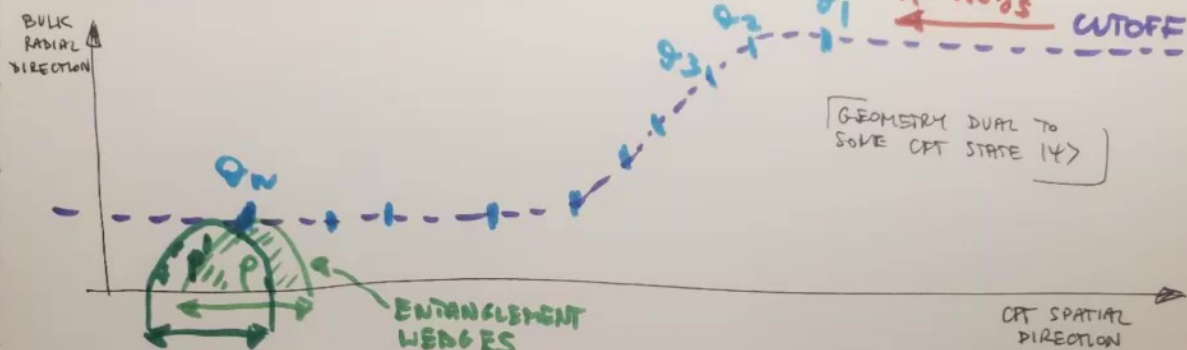
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CONSTRUCTING THE ALGORITHM:

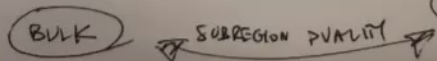


$$\langle \psi | \left(\text{Pexp} \int_{-\infty}^{s_N} A \right) \varphi_N (1+A) \dots (1+A) \varphi_2 (1+A) \varphi_1 \left(\text{Pexp} \int_{s_1}^{\infty} A \right) | \psi \rangle$$

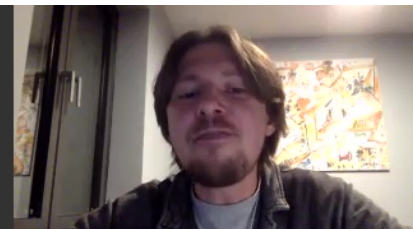
- IF WE CAN FIND $A = ds \frac{\partial^2}{\partial s^2}$, WE WILL HAVE AN ALGORITHM
- IF A CAN BE CONSTRUCTED USING ONLY CFT INGREDIENTS, THIS WILL BE A CFT ALGORITHM, NOT A BULK COMPUTATION

COMMENT ON OPERATOR INPUTS:

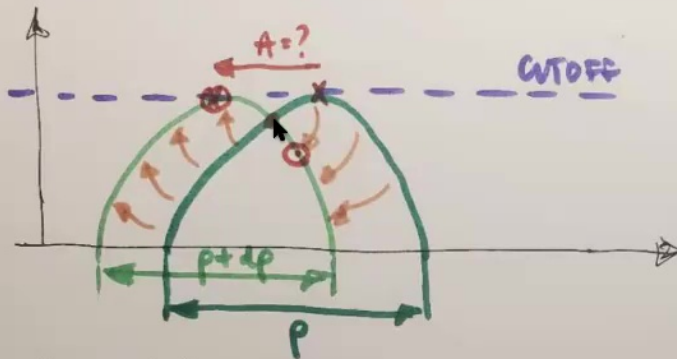
- THEY SHOULD LIVE ON THE CUTOFF SURFACE
- THEY SHOULD COMMUTE WITH p AND p' :



$$\begin{aligned} [\varphi, p] &= 0 \\ [\varphi, p+dp] &= 0 \end{aligned}$$



CONSTRUCTING $A = ds \frac{\partial}{\partial s}$



- WE KNOW A CFT OPERATION THAT DOES WHAT THE **BROWN** ARROWS DO:

idV

MODULAR PARALLEL TRANSPORT

(1903.04493)

- IN THE BULK, THIS IS A ROTATION ABOUT THE COMMON POINT OF RT-SURFACES
- BUT THIS SENDS \otimes to \odot
- HOW TO SEND \odot to \otimes ?

- THIS OPERATION ~~DOES~~ TRANSPORTS ENTANGLEMENT WEDGES TO ENTANGLEMENT WEDGES:

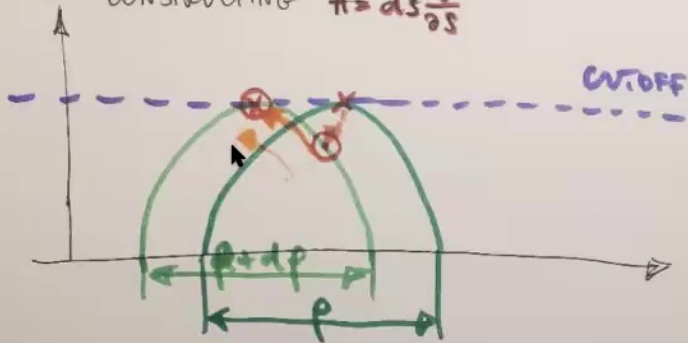
$$idV, p \rightarrow dp$$

- FOR NOW, HE WRITES:

$$1+A = (1+idV) \times (\dots)$$



CONSTRUCTING $A = ds \frac{2}{ds}$



• TAKING \odot TO \otimes
IS A MOTION ALONG RT SURFACE

• THEREFORE, IT IS A ZERO MODE idP
OF $p+dp$:

$$i[A_P, p+dp] = 0$$

THIS IS
A CFT STATEMENT

IN BULK:
 dP PRESERVES TANGENT
ENTANGLEMENT WEDGE

• dP IS COMPLETELY DETERMINED FROM dV
(THEREFORE, A CFT OBJECT)

• THERE IS A TECHNICAL CONSTRUCTION
WHERE dV IS THE 'VELOCITY' AND dP IS 'ACCELERATION'

CFT CONSTRUCTS

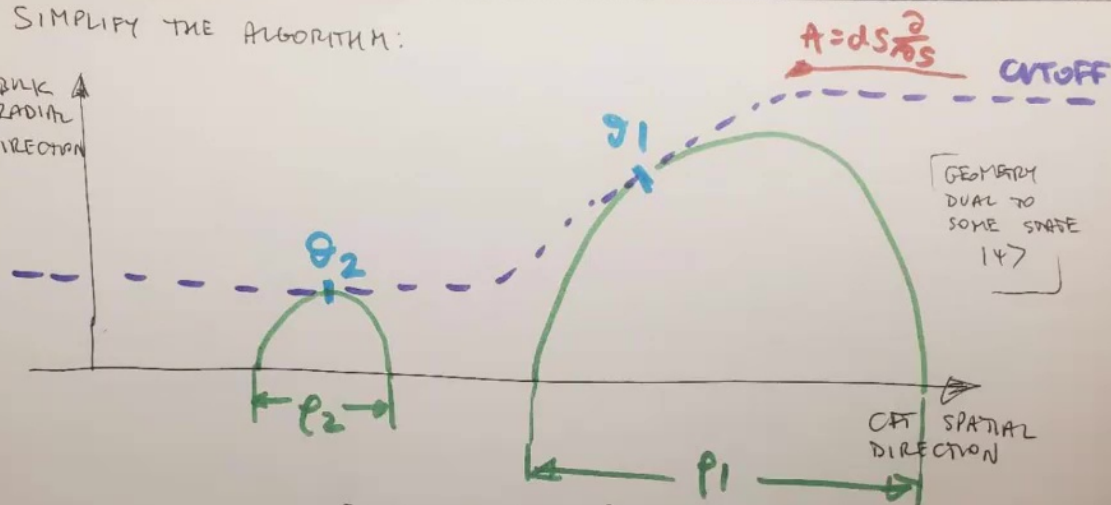
$$\Rightarrow 1+A = (1+idV)(1+idP)$$

$$= 1 + ds \frac{2}{ds}$$



SIMPLIFY THE ALGORITHM:

BULK
RADIAL
DIRECTION



$$\text{Tr} \left(P_{\text{exp}} \int_{-\infty}^{s_2} A \right) \theta_2 \left(P_{\text{exp}} \int_{s_2}^{s_1} A \right) \theta_1 \left(P_{\text{exp}} \int_{s_1}^{\infty} A \right) |4\rangle \langle 4|$$

BUT:

$$\left(P_{\text{exp}} \int_{s_1}^{\infty} A \right) \hat{p}(\infty) \left(P_{\text{exp}} \int_{-\infty}^{s_1} A \right) = \rho(s_1)$$

BOILS DOWN TO:

$$\text{tr} \theta_1 \rho(s_1) \text{ if } \theta_2 = \mathbb{1}$$

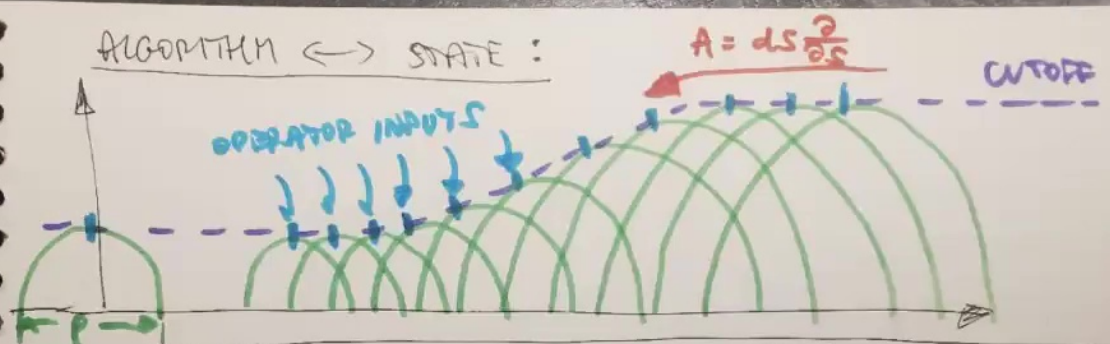
OR

$$\text{tr} \theta_2 \rho(s_2) \text{ if } \theta_1 = \mathbb{1}$$

REMEMBER:

$$\begin{cases} i[dV, p] = dp \\ i[dp, p] = 0 \end{cases} \quad A = i(dV + dp)$$

ALGORITHM \leftrightarrow STATE :



$$\star p(0) (1+A)(\dots) (1+A)(\dots) (1+A)(\dots) (1+A)(\dots) \dots (\dots) (1+A)(\dots)$$

↑ ↑ ↑ ↑ ↑ ↑
OPERATOR INPUTS

- MAP: OPERATORS \rightarrow EXPECTATION VALUES
- IN THE FORM OF AN ALGORITHM
- CONSTRUCTED ENTIRELY IN CFT LANGUAGE
- BUT IT "KNOWS" ABOUT THE CUTOFF
- DEPENDS CRUCIALLY ON THE ~~DATA~~ MICROSCOPIC STATE THROUGH \star

$$i [dV, p] = dp$$

$$i [dP, p] = 0$$



QUERY COMPLEXITY OF THIS ALGORITHM:

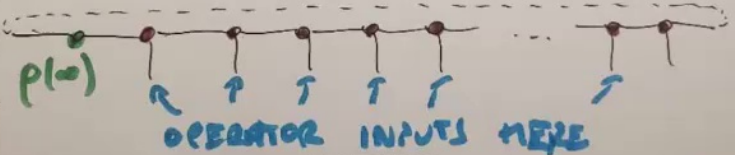
$$\text{tr } \rho^{(n)} (1+A)(\dots) (1+A)(\dots) (1+A)(\dots) \dots (\dots) (1+A)(\dots)$$

COUNTING SUBROUTINES...

HERE THE SUBROUTINE IS:

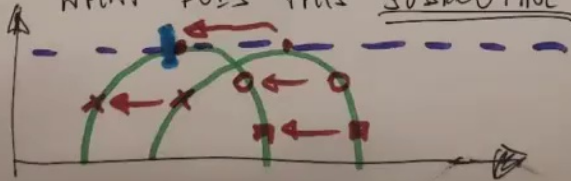
$$(1+A)(\dots)$$

BTW: YOU CAN REPRESENT THIS AS A MATRIX PRODUCT STATE:



THEN COUNTING $(1+A)(\dots)$ IS AGAIN COUNTING TENSORS IN A TENSOR NETWORK

WHAT DOES THIS SUBROUTINE DO?

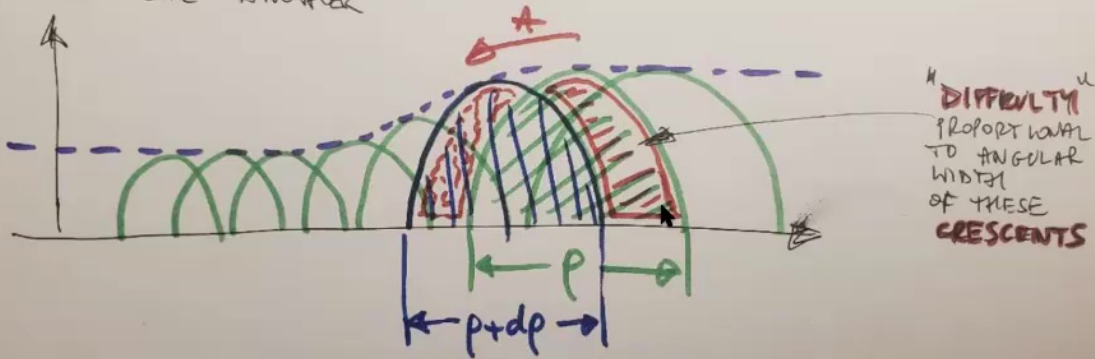


- IT MAPS ONE **CUTOFF-SIZED** ENTANGLEMENT WEDGE TO THE NEXT
- THEN READS OFF AN **INPUT OPERATOR**



VERY COMPLEXITY OF OUR ALGORITHM:

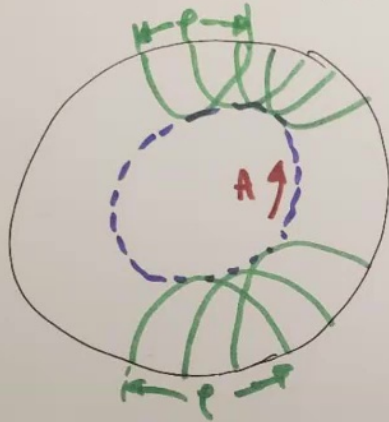
- SHOULD BE A MEASURE OF "HOW DIFFICULT" IT IS TO MAP CONSECUTIVE **CUTOFF-SURF** ENTANGLEMENT WEDGES TO ONE ANOTHER



- THERE IS AN ESSENTIALLY UNIQUE METRIC IN THE SPACE OF DENSITY MATRICES, WHICH IS CONSISTENT WITH $i[A, p] = dp$
 - THE ~~KARLOV~~ KARLOV-KOSTANT-SOURIAU METRIC FOR THE SYRJKVIST CONNECTION A^u
 - IF THERE IS A BULK:
 - ⇒ PROPORTIONAL TO: $K_{dS_{BULK}}$
 - EXTRINSIC CURVATURE OF CUTOFF SURFACE
- AGAIN: DEFINED PURELY IN QFT LANGUAGE



OUR QUERY COMPLEXITY IN THE BULK:



$$\text{QUERY COMPLEXITY} = \oint_{\text{CUTOFF}} K ds$$

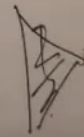
* IF THERE IS A BULK, IT IS DEFINED EVEN IN THE ABSENCE OF A BULK

- IN PURE AdS_3 : $QC = \oint K ds = (-R) \int_{\text{inside}} dV + 2\pi$
- OTHERWISE, IT'S DIFFERENT

"VOLUME PROPOSAL"

QUALITATIVELY:

- $QC = \oint K ds$ GIVES SOME MEASURE OF SPATIAL SIZE
- IT IS A COMPLEXITY OF A STATE AT A CUTOFF
- DEFINED PURELY IN CFT LANGUAGE



I DECLARE SUCCESS.

THANKS!