

Title: Quantum reference systems: Where foundations meets gravity

Date: Aug 01, 2018 10:00 AM

URL: <http://pirsa.org/18070052>

Abstract: Quantum foundations and (quantum) gravity are usually considered independently. However, I will demonstrate by means of quantum reference systems how tools and perspectives from quantum gravity can help to solve problems in quantum foundations and, conversely, how quantum foundation perspectives can be useful to constrain spacetime structures.

First, I will show how one can derive transformations between quantum reference frames from a gravity inspired symmetry (essentially Mach's principle). This principle enforces a perspective neutral theory in which choosing the perspective of a specific frame becomes a choice of gauge and all physical information is relational. This setting enables one to derive and generalize, from first principles, frame transformations that have been proposed earlier in the foundations literature. Moreover, the framework extends to the relational paradigm of dynamics, familiar from quantum gravity, and thereby provides a unifying method for changes of perspective in the quantum theory, incl. changes of both spatial and temporal quantum reference systems.

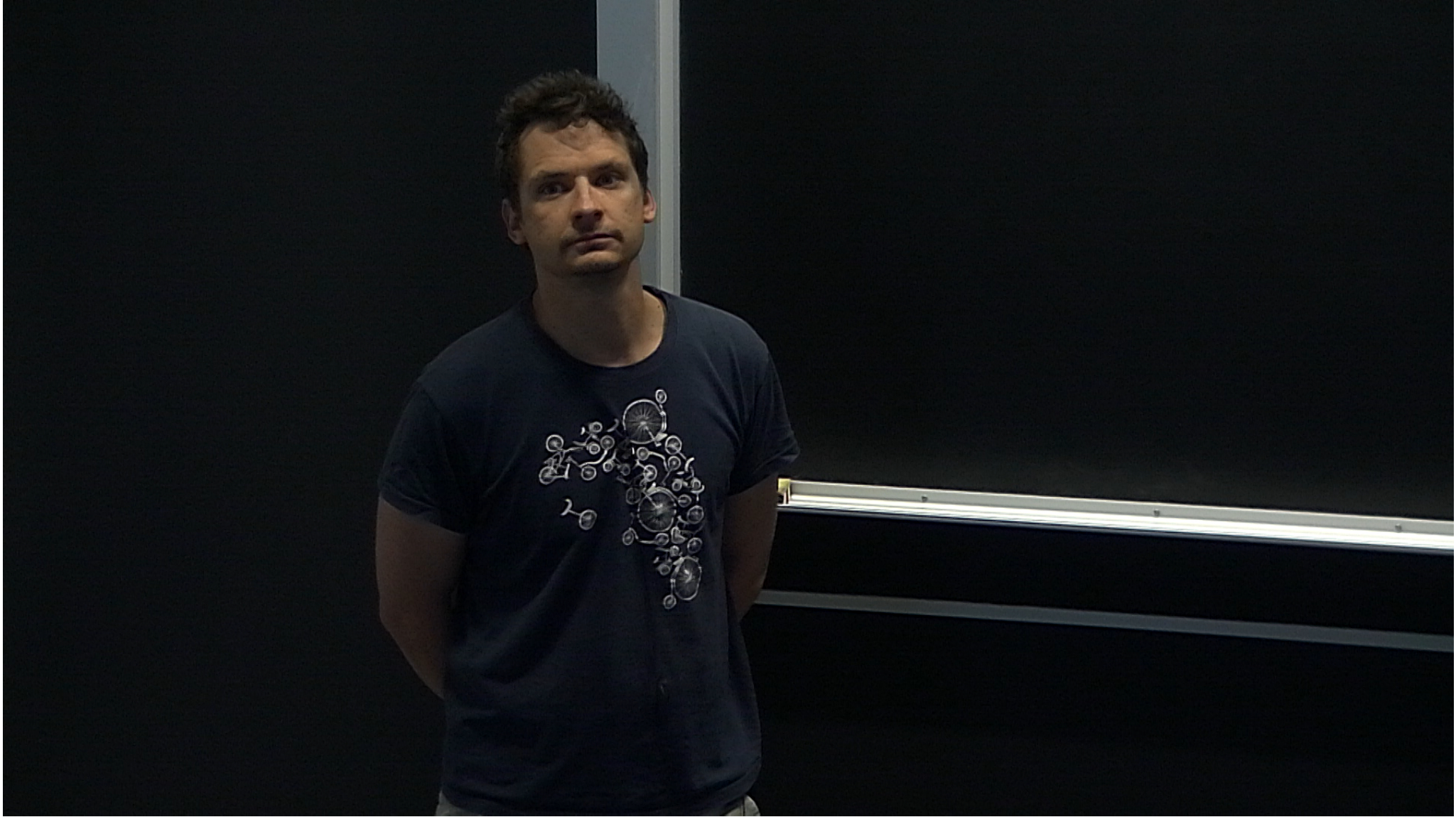
Subsequently, I will take a quantum information inspired perspective on frame synchronization and transformations. Without presupposing specific spacetime structure, I will exhibit how the Lorentz group follows from operational conditions on quantum communication, exemplifying how quantum information protocols can constrain the spacetime structures in which they are feasible.



Quantum reference systems: Where foundations meets gravity

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Foundations of Quantum Mechanics
Perimeter, 2018



The observer observed

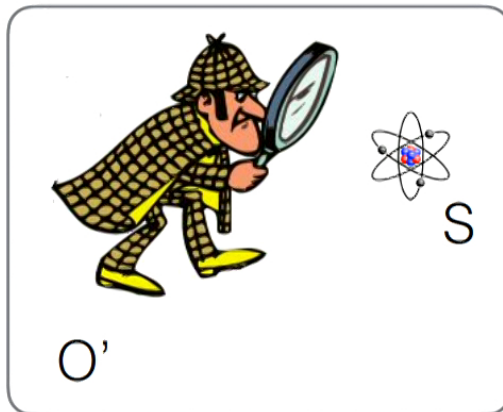


Universality of QT



O

Wigner friend scenario



how do you change perspective?

- external reference?
- perspective neutral super structure?

Perspective on perspectives



Perspective: Physics $\longrightarrow$ description

Perspective on perspectives



$$\varphi : \mathcal{S}_{\text{phys}} \longrightarrow \mathcal{S}_{\text{des}}$$



Examples:

spatial velocities	$\longrightarrow$	$\mathbb{R}^3$
GR/spacetime	$\longrightarrow$	$\mathbb{R}^4$ (locally)
quantum states	$\longrightarrow$	density matrices
$\mathcal{H}_{\text{phys}}$	$\longrightarrow$	$\mathcal{H}_{\text{red}}$
	$\vdots$	

φ usually associated with reference frame

perspective change: $T_{A \rightarrow B} = \varphi_B \circ \varphi_A^{-1}$

Perspective on perspectives

⚡

$$\varphi : \mathcal{S}_{\text{phys}} \longrightarrow \mathcal{S}_{\text{des}}$$

↖ perspective neutral

Examples: spatial velocities $\longrightarrow \mathbb{R}^3$

GR/spacetime $\longrightarrow \mathbb{R}^4$ (locally)

quantum states $\longrightarrow$ density matrices

$$\mathcal{H}_{\text{phys}} \longrightarrow \mathcal{H}_{\text{red}}$$

$\vdots$

φ usually associated with reference frame

perspective change: $T_{A \rightarrow B} = \varphi_B \circ \varphi_A^{-1}$

↖ via persp. neutral structure

learn a lot about Physics through relations of perspectives $\longrightarrow$ symmetries

QF meets (Q)G



now focus on quantum reference systems
and perspective changes in the QT



new perspectives for both QF & (Q)G

Part I



perspective neutral  internal perspectives

symmetry principle  frame transf.  operational consequences


makes physics
relational

AIM:
unifying framework for switches of
temporal and spatial
quantum reference systems

Part II



perspective neutral?  internal perspectives

symmetry principle?  frame transf.  operational conditions

AIM:
operationally constrain
spacetime structure
—> rebuild perspective neutral description

Part I



perspective neutral



internal perspectives

relational clock changes via
perspective neutral QT

Bojowald, PH, Tsobanian, CQG 28,035006, (2011)
Bojowald, PH, Tsobanian, PRD 83,125023 (2011)
PH, Kubalova, Tsobanian, PRD 86, 065014 (2012)

QRF transformations

Giacomini, Castro-Ruiz, Brukner arXiv:1712.07207

AIM:
unifying framework for switches of
temporal and spatial
quantum reference systems

**with A. Vanrietvelde, F. Giacomini, E. Castro-Ruiz, C. Brukner
forthcoming**

Toy model: Mach's principle in 1D



$$L = \frac{1}{2} (\dot{q}_A^2 + \dot{q}_E^2 + \dot{q}_F^2) - \frac{1}{6} \overbrace{(\dot{q}_A + \dot{q}_E + \dot{q}_F)^2}^{E_{\text{kin}}^{\text{cm}}} - V(\{q_a - q_b\})$$

L invar. under translations $q_a, \dot{q}_a \mapsto q_a + f(t), \dot{q}_a + f'(t)$



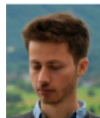
Legendre tr.

$$H = \frac{1}{2} (p_A^2 + p_E^2 + p_F^2) + V(\{q_a - q_b\}) + \lambda P$$

arbitrary

Localization in Newtonian space unphysical, only relational motion

Constraint $P = p_A + p_E + p_F \approx 0$ translation generator



q_A



q_E



q_F

q

Choosing perspective = choosing gauge

gauge symmetry: $q_a(t)$ not physical

gauge inv. observables: $(q_E - q_A), (q_F - q_A), (q_E - q_F), p_A, p_E, p_F$

$\Rightarrow$ commute with $P = p_A + p_E + p_F$

perspective neutral description

$\Rightarrow$ but redundant (only 4 indep. gauge inv. obs)

- fix symmetry, **take A perspective** $q_A = 0$ (fixes $\lambda = -p_A$ so that $\dot{q}_A = 0$)

$(q_{E,F} - q_A) \mapsto q_{E,F}$ become rel. distance to A

- Hamiltonian reduces to

$$H_{EF|A} = p_E^2 + p_F^2 + p_E p_F + V(q_E, q_F)$$

$\Rightarrow$ **switching to F-perspective is gauge transformation**

Reduced quantization: QT in A-perspective

- quantize reduced class. model in A-perspective

$$[\hat{q}_{E,F}, \hat{p}_{E,F}] = i \quad \text{on} \quad \mathcal{H}_{EF|A} = L^2(\mathbb{R}^2)$$

with Hamiltonian

$$\hat{H}_{EF|A} = \hat{p}_E^2 + \hat{p}_F^2 + \hat{p}_E \hat{p}_F + V(\hat{q}_E, \hat{q}_F)$$

Dirac quantization - perspective neutral

• quantize 1st on $\mathcal{H}_{\text{kin}} = L^2(\mathbb{R}^3)$ solve constraint in QT

$$\hat{P}|\psi\rangle_{\text{phys}} = (\hat{p}_A + \hat{p}_E + \hat{p}_F)|\psi\rangle_{\text{phys}} = 0$$

Projection $\Pi : \mathcal{H}_{\text{kin}} \rightarrow \mathcal{H}_{\text{phys}}$

$$|\psi\rangle_{\text{kin}} \mapsto \delta(\hat{P})|\psi\rangle_{\text{kin}} = \frac{1}{2\pi} \int ds e^{is\hat{P}} |\psi\rangle_{\text{kin}}$$

concretely $|\psi\rangle_{\text{kin}} = \int dp_A dp_E dp_F \psi_{\text{kin}}(p_A, p_E, p_F) |p_A, p_E, p_F\rangle$

$$\mapsto |\psi\rangle_{\text{phys}} = \int dp_E dp_F \psi_{\text{kin}}(-p_E - p_F, p_E, p_F) |-p_E - p_F, p_E, p_F\rangle$$

- need new inner prod.

$$(\phi, \psi)_{\text{phys}} := \langle \phi | \delta(\hat{P}) | \psi \rangle_{\text{kin}}$$

- observables on $\mathcal{H}_{\text{phys}}$ $[\hat{O}, \hat{P}] = 0$ e.g. $\hat{q}_a - \hat{q}_b, \hat{p}_a$

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Go to A-perspective in QT

- remove redundant A-variables with isometry to red. QT

$$\mathcal{T}_A := e^{i\hat{q}_A(\hat{p}_E + \hat{p}_F)}$$

$$\Rightarrow |\psi\rangle_{A,EF} := \mathcal{T}_A |\psi\rangle_{\text{phys}} = |p=0\rangle_A \otimes \int \underline{dp_E dp_F} \psi_{\text{kin}}(-p_E - p_F, p_E, p_F) |p_E, p_F\rangle$$

$$:= |\psi\rangle_{EF|A}$$

- observables transform correctly

$$\mathcal{T}_A (\hat{q}_{E,F} - \hat{q}_A) \mathcal{T}_A^\dagger = \hat{q}_{E,F}$$

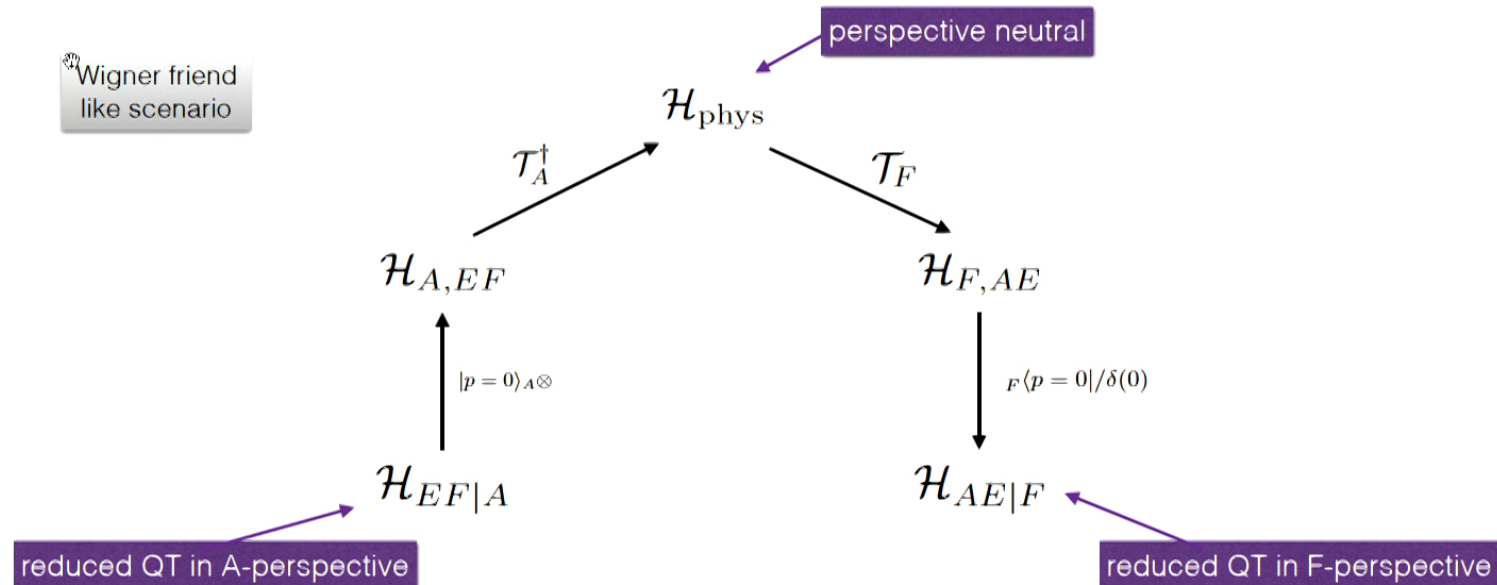
$$\mathcal{T}_A \hat{p}_{E,F} \mathcal{T}_A^\dagger = \hat{p}_{E,F}$$

$$\mathcal{T}_A \hat{H} \mathcal{T}_A^\dagger = \hat{H}_{EF|A} = \hat{p}_E^2 + \hat{p}_F^2 + \hat{p}_E \hat{p}_F + V(\hat{q}_E, \hat{q}_F)$$

$\Rightarrow$ defines isometry to A-perspective

$$\mathcal{H}_{\text{phys}} \rightarrow \mathcal{H}_{EF|A}$$

Switch from A- to F-perspective in QT



concretely

$$S_{A \rightarrow F} = {}_F\langle p=0|\delta(0) \mathcal{T}_F \mathcal{T}_A^\dagger |p=0\rangle_{A\otimes}$$

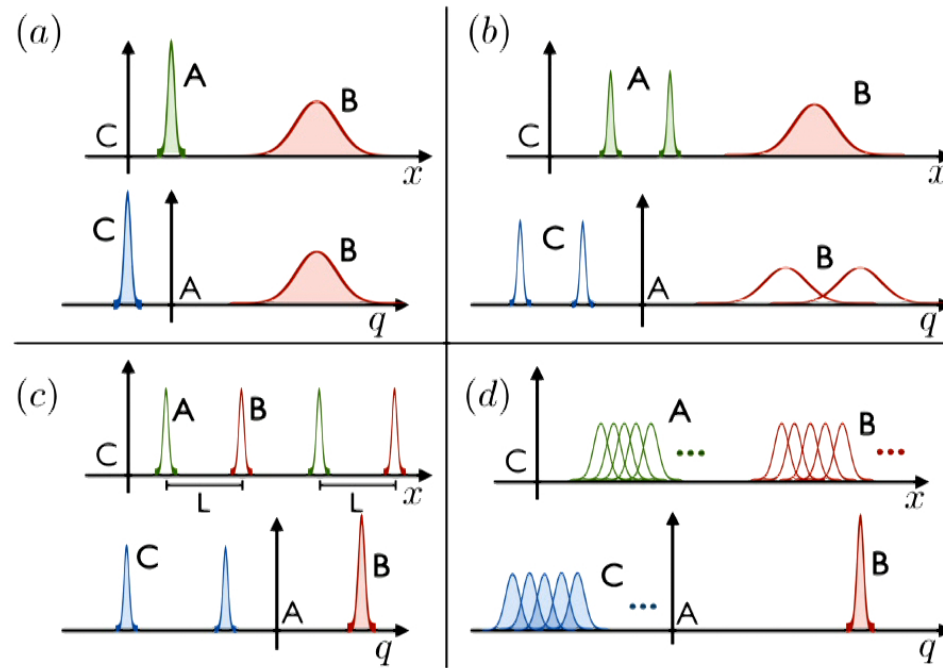
$$= \mathcal{P}_{FA} e^{i\hat{q}_F \hat{p}_E}$$

parity swap

$\Rightarrow$ exactly QRF transf. proposed by Giacomini, Castro-Ruiz, Brukner (arXiv:1712.07207)

Operational consequences

(stolen from GC-RB paper)



$\Rightarrow$

see Giacomini, Castro-Ruiz, Brukner arXiv:1712.07207
or Flaminia's talk on PIRSA

Generalize to 3D with “Mach principle”

- incl. also rotational invar.

⚡

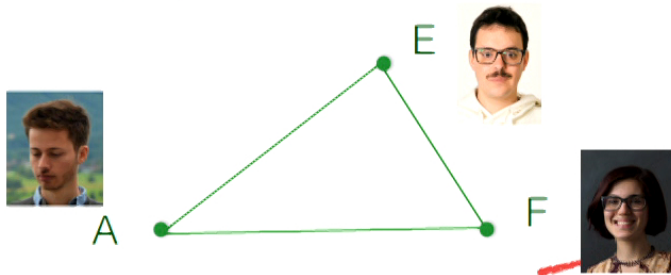
$$H = \sum_{a=A,E,F} \vec{p}_a^2 + V(|\vec{q}_a - \vec{q}_b|) + \vec{\lambda} \vec{P} + \vec{\mu} \vec{J}$$

where

$$J_i = \sum_a \epsilon_{ijk} q_a^j p_a^k$$

- gauge inv. motion and observables

$$|\vec{q}_a - \vec{q}_b|, \vec{p}_a^2$$



perspective neutral

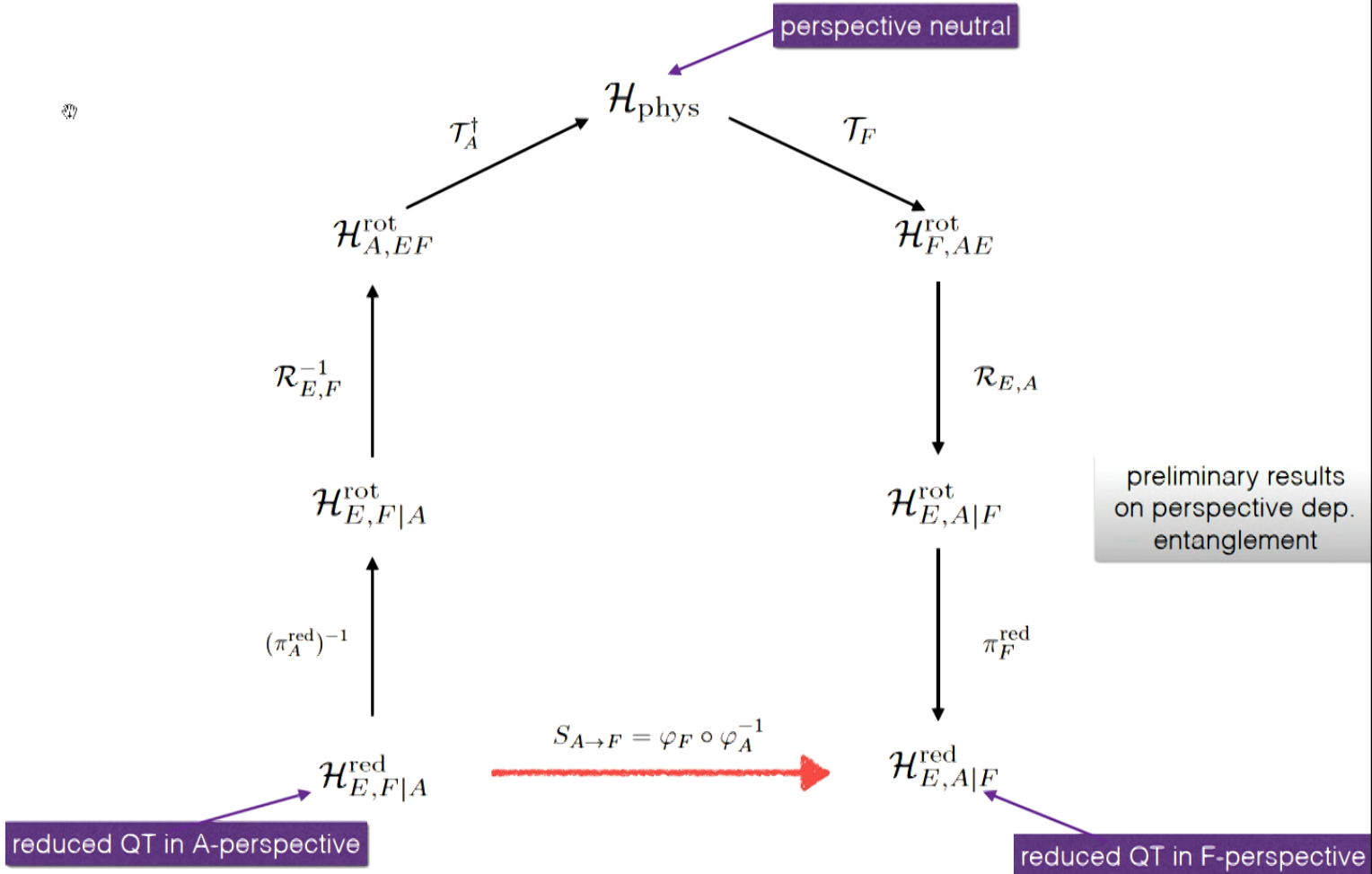
⇒ gauge fix to A-perspective

⇒ quantize reduced theory on

A: origin
E: in z-direction
F: in x-z-plane

$$\mathcal{Q} = \mathbb{R}_+^2 \times \mathbb{R}$$

Perspective switch



Relational dynamics in FRW

- homogeneous & isotropic universe

⇒

$$ds^2 = -dt^2 + a(t) \left(\frac{dr^2}{1 - kr^2} + r^2 d\Omega^2 \right)$$

- Hamiltonian constraint incl. homog. field

$$C_H = p_\phi^2 - p_\alpha^2 - 4k e^{4\alpha} + 4m^2 \phi^2 e^{6\alpha} \approx 0$$

$$\alpha = \ln a$$

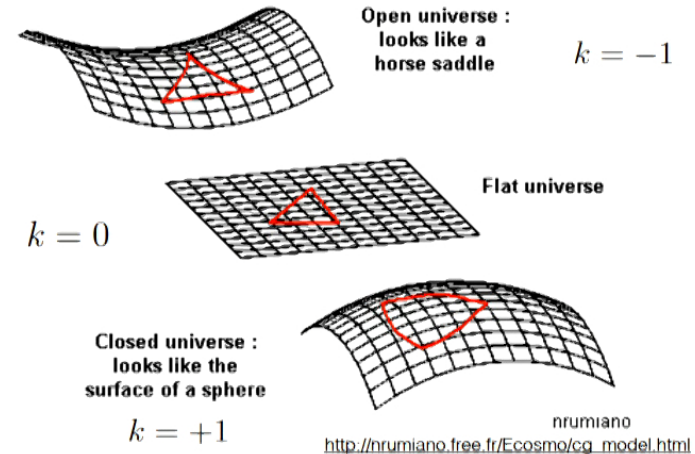
⇒ time evol. generated is gauge transf.

$$\dot{\phi} = \{\phi, C_H\} = 2p_\phi$$

$$\dot{\alpha} = \{\alpha, C_H\} = -2p_\alpha$$

can go through 0, thus
not necessarily monotonic

⇒ want to use α or ϕ as relational “clock”



k=0 FRW with massless scalar

- Hamiltonian constraint of Klein-Gordon form

Ψ

$$C_H = p_\phi^2 - p_\alpha^2 \approx 0$$

$$\Rightarrow \begin{aligned} \phi(t) &= 2p_\phi t + \phi_0 \\ \alpha(t) &= -2p_\alpha t + \alpha_0 \end{aligned}$$

- choose α as “clock”

$$\Rightarrow \phi(\tau) = -\frac{p_\phi}{p_\alpha}(\tau - \alpha_0) + \phi_0 \quad \text{rel. observable} \quad \{\phi(\tau), C_H\} = 0$$

- get rid of redundant α, p_α

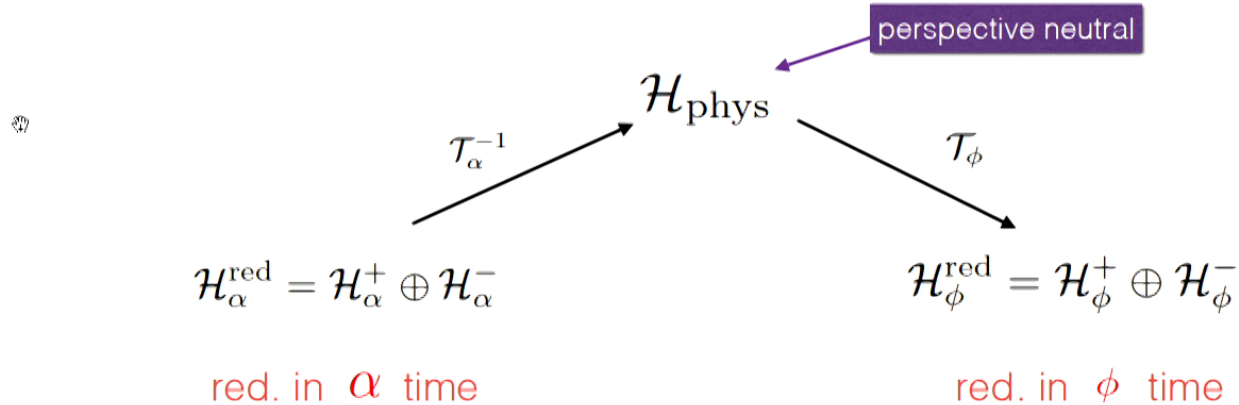
$$p_\alpha = \pm |p_\phi| = \pm H$$

$$\phi^\pm(\tau) = \pm \text{sgn}(p_\phi)\tau + \phi$$

generates fwd/bwd
evol.

$$\Rightarrow \text{red. QT} \quad i\partial_\tau |\psi\rangle = \pm |\hat{p}_\phi| |\psi\rangle$$

Dirac quantization and clock change



where

$$\mathcal{T}_{\alpha} = \mathcal{T}_{\alpha+} + \mathcal{T}_{\alpha-} \quad \mathcal{T}_{\alpha\pm} = \sqrt{2|\hat{p}_{\phi}|} e^{\pm i\hat{\alpha}(|\hat{p}_{\phi}| - \epsilon)} \theta(\mp \hat{p}_{\alpha})$$

$\Rightarrow$ observables transform correctly, e.g.

$$\mathcal{T}_{\alpha} : \hat{\phi}(\tau) \mapsto \hat{\phi}^{+}(\tau) \theta(-\hat{p}_{\alpha}) + \hat{\phi}^{-}(\tau) \theta(\hat{p}_{\alpha})$$

can change rel. clock in the QT

Relational dynamics more generally



- can get arbitrarily complicated

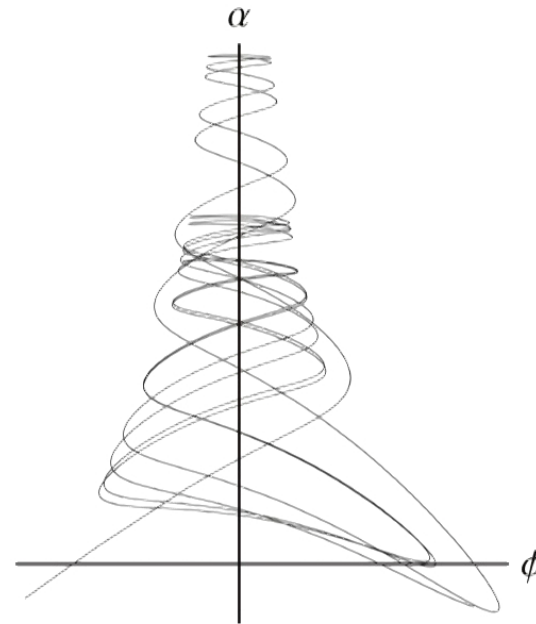
$$C_H = p_\phi^2 - p_\alpha^2 - 4k e^{4\alpha} + 4m^2 \phi^2 e^{6\alpha} \approx 0$$

chaos for massive field

interacting clocks,
global problem of time,
non-unitarity, transient clocks

see

Bojowald, PH, Tsobanjan, CQG 28,035006, (2011)
Bojowald, PH, Tsobanjan, PRD 83,125023 (2011)
PH, Kubalova, Tsobanjan, PRD 86, 065014 (2012)
Dittrich, PH, Koslowski, Nelson, PLB 769, 554 (2017)



New approach to interpreting quantum cosmology?



- no global operational state $\rightarrow$ global state perspective neutral
- only relative operational states

“Wave function of the universe” as a perspective neutral state?

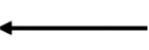
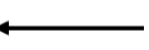
Operational interpretation from transformation to specific reduced theory?

PH, Quantum 1, 38 (2017)
PH, JPCS 880, 012014 (2017)

Part II



perspective neutral?  internal perspectives

symmetry principle?  frame transf.  operational conditions

AIM:
constrain spacetime structure
through quantum information protocols

PH, M. Müller, NJP 18, 063026 (2016)
and wip with
D. Rätzel, M. Müller and C. Pfeifer



Lorentz transformations from quantum communication

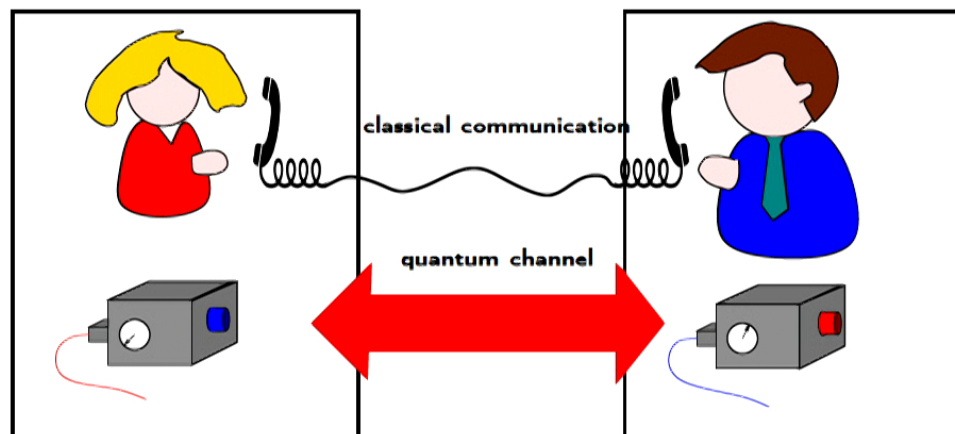
idea: quantum reference frame synchronization game

Alice and Bob live in some logically conceivable world

■ not given: particular spacetime structure or local symmetry group

■ given:

- 1 local frame for Alice and Bob
- 2 abstract quantum theory holds locally
- 3 communication channel

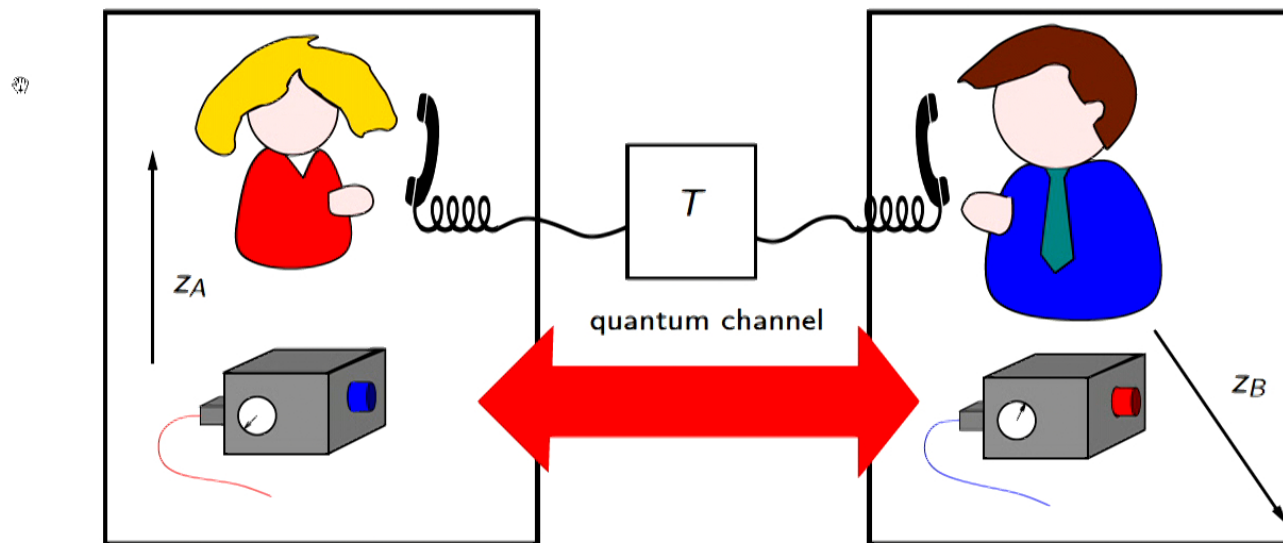


question:

smallest set of transfs. between A's & B's description of quantum systems?

⇒ reconstruct $SO(3,1)$ from operational conds. on **quantum communication**!

Quantum reference frame synchronization game [PH, Müller NJP '16]

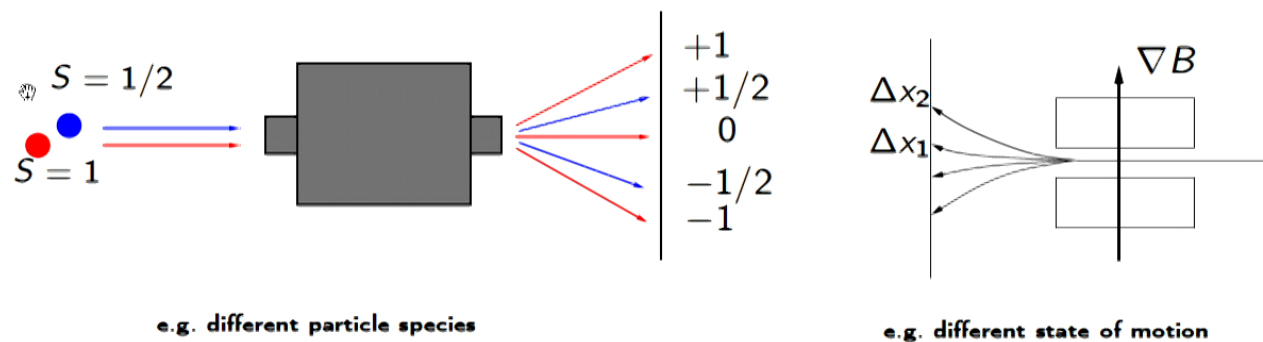


- A and B never met, play game: “synchronizing quantum descriptions”
- A and B do tomography $\Rightarrow$ determine **correcting transformation T** between their descriptions

$\Rightarrow$ win (a not very exciting!) game

universal measurement devices [PH, Müller NJP '16]

different **types** of systems react differently to same measurement device

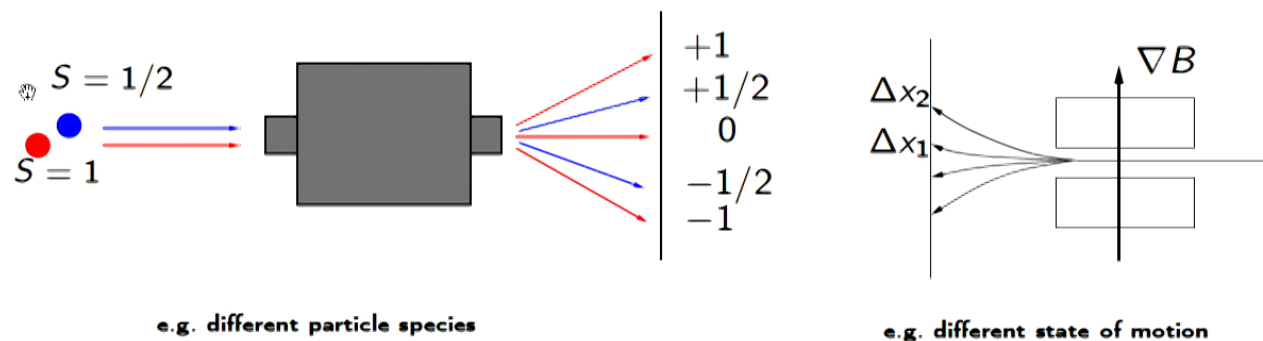


- repeat game for all types? $\Rightarrow$ arbitrarily complex task!
- transfer synchronization from one type to another?

$\Rightarrow$ need: **same** observable on different types $\Rightarrow$ universal measurement devices

universal measurement devices [PH, Müller NJP '16]

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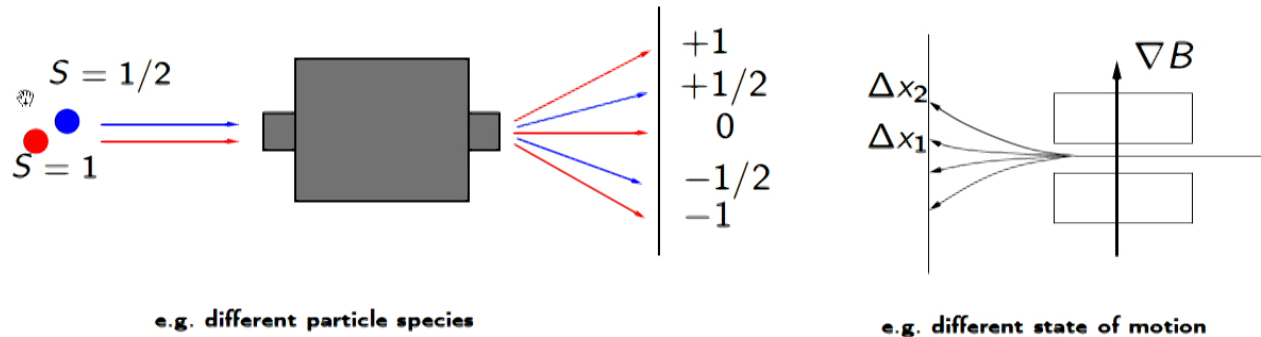
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■ repeat game for all types? $\Rightarrow$ arbitrarily complex task!

■ transfer synchronization from one type to another?

$\Rightarrow$ need: **same** observable on different types $\Rightarrow$ universal measurement devices

logic

usually: symmetry group $\Rightarrow$ conserved quant. $\Rightarrow$ UMD

here: UMD $\Rightarrow$ carrier indep. quant. $\Rightarrow$ symmetry group

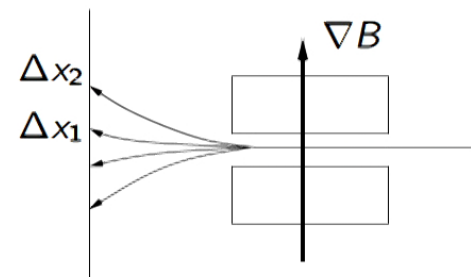
What does it mean to be universally measurable? [PH, Müller NJP '16]



- UMD defines observables $O(S), O(S'), \dots$ for different systems $S, S', \dots$

⇒ for relations assume:

- 1 $O(S)$ outcomes have 'size'
- 2 $O_1(S) \leq O_2(S) \Rightarrow O_1(S') \leq O_2(S')$ (order preservation)
- 3 $O(S) = 0 \Rightarrow O(S') = 0$ ('no measurement' preservation)



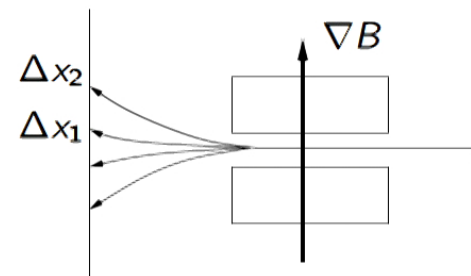
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Lemma

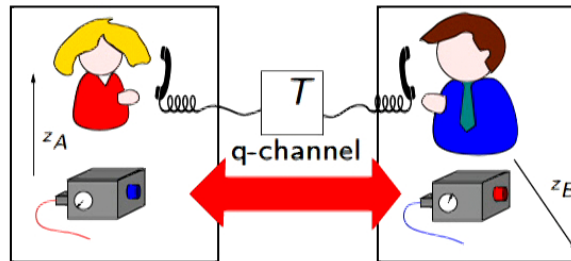
If S, S' of same dim. then $O(S) = X O(S') X^\dagger$, $X \in GL(N, \mathbb{C})$

Theorem

If $\dim S \neq \dim S''$ and $\{O_i\}$ universal and tomographically complete on S'' then A and B can lift synchronization from S to S'' using class. commun.

Lorentz group from quantum communication [PH, Müller NJP '16]

Q

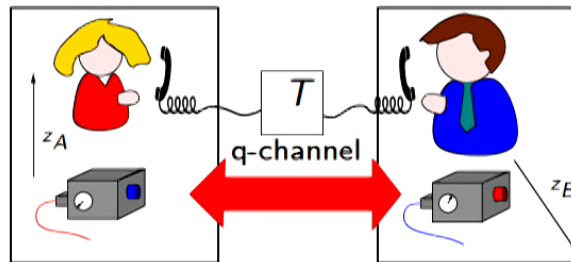


Theorem

If $\exists$ enough tomographically complete, universal qubit observables, then it takes A and B a fixed element $T \in \mathbb{R}_+ \times \text{SO}^+(3, 1)$ to win game for arbitrary types of (finite dim.) quantum systems.

Lorentz group from quantum communication [PH, Müller NJP '16]

Q



Theorem

If $\exists$ enough tomographically complete, universal qubit observables, then it takes A and B a fixed element $T \in \mathbb{R}_+ \times \text{SO}^+(3, 1)$ to win game for arbitrary types of (finite dim.) quantum systems.

intuition:

1 B sends A many qubits of fixed type, A does state tomography

2 A will find $O(S_A) = X O(S_B) X^\dagger$, $X \in \text{GL}(2, \mathbb{C})$

$\Rightarrow T \in \mathbb{R}_+ \times \text{PSL}(2, \mathbb{C}) \simeq \mathbb{R}_+ \times \text{SO}^+(3, 1)$, ($\mathbb{R}_+$: 'unit conversion factor')

3 A & B lift qubit synchronization via UMDs to arbitrary quantum systems

7 / 9

Outlook

- relation to Poincare transf. and Wigner reps?
- why metric geometries?
—> reconstruct using QI perspective?

landscape of generalized geometries (e.g. Finsler)

