

Title: PSI 17/18 - Quantum Information - Lecture 5

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Abstract:

Def.: $\{0,1\}^*$ is the set of all bit strings of arbitrary length. A language is a subset of $\{0,1\}^*$.

[$x \in L$ if the associated function $f(x) = \text{TRUE}$, $x \notin L$ otherwise.]
 x is a "yes instance" of L if $x \in L$, x is a "no instance" if $x \notin L$.

E.g.: PRIMES is the language $\{x \in \mathbb{Z}^+ \mid x \text{ is prime}\}$

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Worst-case complexity

Best algorithm

Def.: A complexity class is a set of languages. The complexity class P is the set of languages that can be decided in time that is polynomial in the size of the instance. An algorithm $A(x)$ decides a language L if $A(x) = 1$ if $x \in L$, $A(x) = 0$ if $x \notin L$.

Halting problem $h(x) = 1$ if x halts, $h(x)$ if not.

Church-Turing thesis: The set of computable problems is the same in every physically reasonable computational model.

Strong Church-Turing thesis: The complexity of languages differs by polynomial amounts between physically reasonable computational models.

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Worst-case complexity

Best algorithm

Def.: A complexity class is a set of languages. The complexity class P is the set of languages that can be decided by an algorithm that is polynomial in the size of the input. An algorithm $A(x)$ decides a language L if $A(x) = 1$ if $x \in L$, $A(x) = 0$ if $x \notin L$. We say it is efficiently computable.

Def.: NP is the set of languages for which there exists a function $f(x, w)$ s.t.

- x is the instance of L
 - f runs in polynomial time in $|x|, |w|$
 - If $x \in L$, $\exists w$ s.t. $|w| = \text{poly}(|x|)$ & $f(x, w) = 1$
 - If $x \notin L$, $\nexists w$ s.t. $|w| = \text{poly}(|x|)$ & $f(x, w) = 1$
- w is called the witness.

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Example: 3-SAT (3-satisfiability)

Instances: Boolean formulas

AND of clauses

Each clause is the OR of ≤ 3 variables or their negations

$$\text{E.g. } (x_1 \vee x_2 \vee \overline{x_3}) \wedge (x_1 \vee x_3 \vee x_4) \wedge (\overline{x_2} \vee \overline{x_4})$$

formula $C \in 3\text{-SAT}$ if $\exists$ assignment of variables s.t. $C(x_0, x_1, \dots, x_{n-1}) = \text{TRUE}$

3-SAT $\in$ NP

Def.: A reduction from language L to language M is a function $f: \{0,1\}^* \rightarrow \{0,1\}^*$ s.t. $f(x) \in M$ iff $x \in L$.

Suppose we have an algorithm to decide M . Then we can use it to decide L : Given x , decide $f(x)$ using algorithm. Therefore M is "harder" than L .



Def.: A reduction from language L to language M is a function $f: \{0,1\}^* \rightarrow \{0,1\}^*$ s.t. $f(x) \in M$ iff $x \in L$.

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Use reductions s.t. f is efficiently computable.

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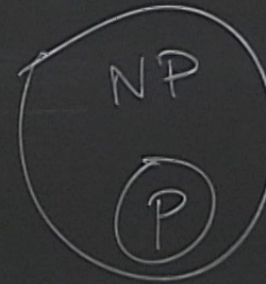
$$\text{e.g. } (x_1 \vee x_2 \vee \overline{x_3}) \wedge (x_1 \vee x_3 \vee x_4) \wedge (\overline{x_2} \vee \overline{x_4})$$

Formula $C \in 3\text{-SAT}$ if $\exists$ assignment of variables s.t. $C(x_0, x_1, \dots, x_n) = \text{TRUE}$

3-SAT $\in$ NP

3-SAT is NP-complete (Cook-Levin thm.)

A language M is NP-complete if
 $M \in NP$ and $\forall L \in NP \exists$ polynomial
reduction from L to M .



$P \stackrel{?}{=} NP$