

Title: Tutorial: Coarse-graining of Spin Foams

Date: Jun 22, 2017 03:45 PM

URL: <http://pirsa.org/17060087>

Abstract:

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Tutorial: Symmetries in tensor networks

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DER FORSCHUNG | DER LEHRE | DER BILDUNG

 Emmy Noether-Programm
DFG Deutsche Forschungsgemeinschaft

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Topic of this tutorial

- Tensor network algorithms: computational time and memory grow exponentially with number of variables
 - Singular Value Decomposition
 - Summation over variables
- Use symmetries / properties of theory
 - Non-Abelian: take care of 'magnetic' indices
 - Only compute / sum over non-vanishing components
- Work with smaller tensors
 - 3-valent algorithm vs. 4-valent algorithm

$SU(2)_k \times SU(2)_k$ Barrett-Crane intertwiner and spin net models

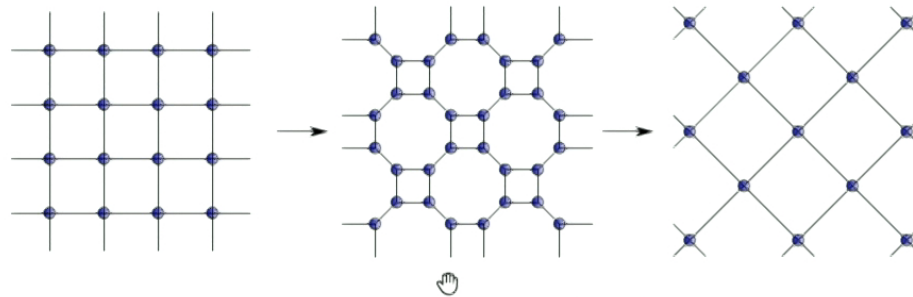
- Triangular algorithm
- 'Superindices'

This tutorial is not technical! For details see the following article:
[Dittrich, Schnetter, Seth, Steinhaus PRD '16 (1609.02429)]

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Setup: $SU(2)_k \times SU(2)_k$ intertwiner models

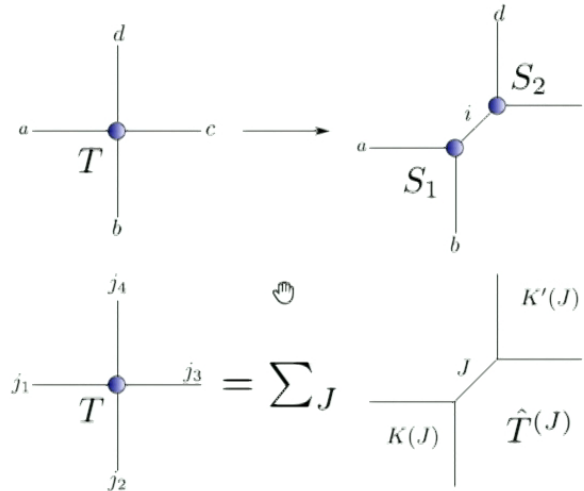


$$T(\{j_i^\pm\}, \{m_i^\pm\}) = \begin{array}{c} j_4^\pm, m_4^\pm \\ | \\ j_1^\pm, m_1^\pm \text{ --- } j_3^\pm, m_3^\pm \\ | \\ j_2^\pm, m_2^\pm \end{array}$$

- $SU(2)_k$ is a quantum group
- $j_i^\pm \in \{0, 1, \dots, j_{\max}\}$ with $j_{\max} = \frac{k}{2}$
- $m_i \in \{-j_i, -j_i + 1, \dots, j_i - 1, j_i\} \rightarrow 2j_i + 1$ indices

Summing over all these indices is completely hopeless!

Recoupling basis: decoupling magnetic indices



- Change of basis adapted to intended splitting
- ‘Intermediate’ spin J : (j_1, j_2) and (j_3, j_4) couple to J

$$T(\{j_i^\pm\}, \{m_i^\pm\}) = \sum_{J^\pm} \hat{T}^{(J^\pm)}(\{j_i^\pm\}) \times \text{magnetic indices terms}$$

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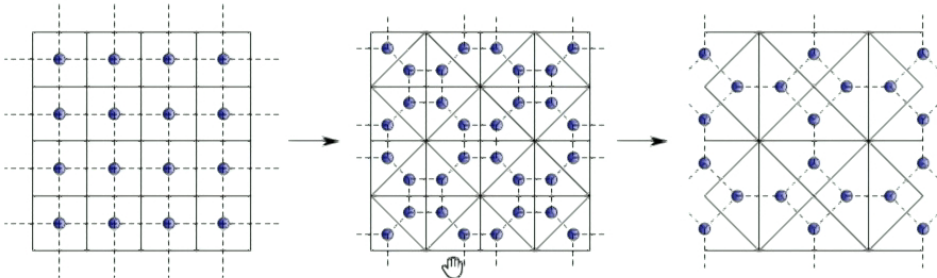
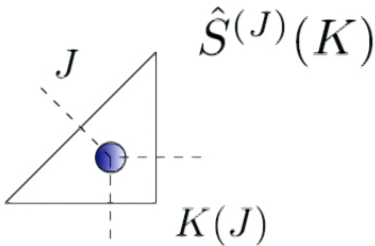
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Triangular algorithm

- Work with 3-valent tensor instead
- $\hat{T}^{(J^\pm)}(j_1, j_2, j_3, j_4) \rightarrow \hat{S}^{(J^\pm)}(j_1, j_2)$
- Less memory used:
 - Smaller tensors
 - Compute each 'block' J separately

Indispensable to study $SU(2)_k \times SU(2)_k$ spin nets. (More on that later.)

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Algorithm: basic definitions

- Open file `Intertwiner-no-super` in IJulia.
- Beginning: basic quantum group definitions
 - p determines maximal spin k
 - $p=12 \rightarrow k=2$
 - $p=16 \rightarrow k=3$
 - $p=20 \rightarrow k=4$
- `computeInitial_S(alpha::Float64)` computes initial tensor $S[J1, j1p, j2p, J3, j1m, j2m]$:

$$S_{\alpha}^{(J^+, J^-)}(j_1^+, j_2^+, j_1^-, j_2^-) = \underbrace{f(\alpha, \{J^{\pm}\}, \{j_i^{\pm}\})}_{\text{dimension factors}} \delta_{J^+, J^-} \delta_{j_1^+, j_1^-} \delta_{j_2^+, j_2^-}$$

This is the Barrett-Crane intertwiner model with parameter α .

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Code CellToolbar

```
In [1]: const p = 20
# const p = 16
const k = div(p, 4) - 1
const z = (k + 1)^2
const num_q_values = p # this should suffice
const TOLERANCE = 1.0e-13;

const A = exp(2im * pi / p);

kronecker_delta(num1::Int, num2::Int) = Int(num1 == num2)

minus_one_pow(n::Int) = ifelse(iseven(n), 1, -1)

@inline sqrt_minus_one_pow(n::Int) = ifelse(iseven(n), 1+0im, 0+1im)

function chop{T<:Real}(num::T)
    ifelse(abs(num) >= TOLERANCE, num, T(0))
end

function chop{T<:Complex}(num::T)
    T(chop(real(num)), chop(imag(num)))
end

function q0(n::Int)
    # note this could be simplified!
    An = A^n
    chop(real((An - 1/An) / (A - 1/A)))
end
```

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```
return S1

end

function main(alpha::Float64,N::Int64)

    S1 = computeInitial_S(alpha)

    svdmat1 = zeros(k+1,k+1)

    for i in 1:N

        println("Iteration ",i)

        norm = 0.

        S1new = complex(zeros(k+1,k+1,k+1,k+1,k+1,k+1))

        for J1 in 1:k+1, J3 in 1:k+1

            blocks1 = computeBlocks(S1,J1,J3)

            (U,s,V) = computeSvd(blocks1)

            if J1 == 1 && J3 == 1

                norm = s[1]

            end

            S1new[J1, :, :, J3, :, :] = computeNewTensor(J1,J3,U,s,norm)

            svdmat1[J1,J3] = chop(s[1]/norm)

        end

    end

    println(svdmat1)

end
```

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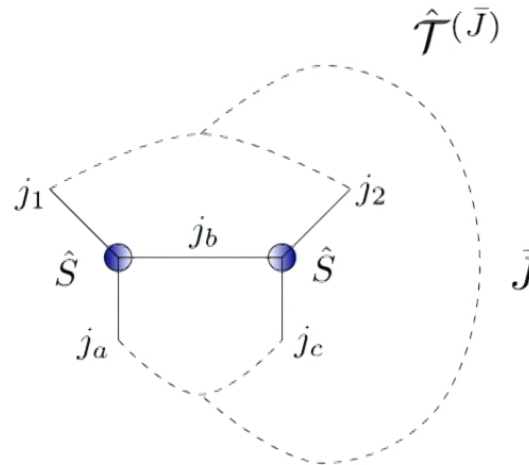
This is the Barrett-Crane intertwiner model with parameter α .

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Algorithm: Intermediate 4-valent tensor

- `computeBlocks(...)` glues two 3-valent tensors together.
 - Sum over j_b / j_b .
 - Multiply by two $\{6j\}$ symbols to get 'block' J_1, J_3 .

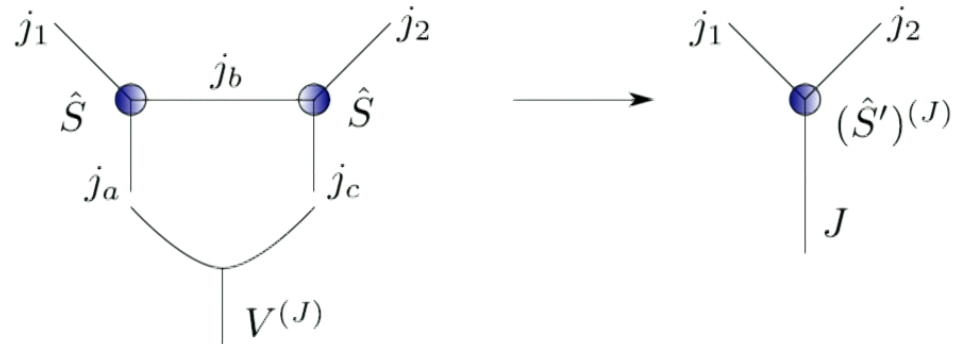


- Returns a matrix to which we apply the singular value decomposition.

SVD and new tensor

- `computeSvd(...)` compute the singular value decomposition of said matrix.
 - Return singular vectors U , V and singular values s .
 - We only keep the largest SV per block $J1, J3$.
- `computeNewTensor(...)` gives 'block' $J1, J3$ of renormalized tensor S_I
 - We apply V to the lower legs of 4-valent tensor.

$$\sum_b M_{ab} V_{i,b} = \sum_j U_{a,j} s_j (V_{b,j})^\dagger V_{b,i} = U_{a,i} s_i$$



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Run the code

- `main(N, alpha)` sums up the entire code.
 - `N` number of iterations
 - `alpha` parameter of the model
- Run the code by clicking on **Cell>RunAll**.
- Singular values enough to identify whether a fixed point is reached.
- Play around with the numbers and try also `p=16, 20`.

Code takes considerable amount of time!
We compute and sum over many components which vanish due to symmetry!
How can we use the symmetry to optimize the code?

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end

function q0(n::Int)
    # note this could be simplified!
    An = A^n
    chop(real((An - 1/An) / (A - 1/A)))
end
```

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Code CellToolbar

```
In [2]: @time main(0.75,20)

Iteration 1
[1.0 0.0 0.118465; 0.0 0.982401 0.0; 0.118465 0.0 1.0]
Iteration 2
[1.0 0.0 0.100201; 0.0 0.998907 0.0; 0.100201 0.0 1.0]
Iteration 3
[1.0 0.0 0.0468542; 0.0 0.999756 0.0; 0.0468542 0.0 1.0]
Iteration 4
[1.0 0.0 0.0201386; 0.0 0.999999 0.0; 0.0201386 0.0 1.0]
Iteration 5
[1.0 0.0 0.00824568; 0.0 1.0 0.0; 0.00824568 0.0 1.0]
Iteration 6
[1.0 0.0 0.00336701; 0.0 1.0 0.0; 0.00336701 0.0 1.0]
Iteration 7
[1.0 0.0 0.00137462; 0.0 1.0 0.0; 0.00137462 0.0 1.0]
Iteration 8
[1.0 0.0 0.000561217; 0.0 1.0 0.0; 0.000561217 0.0 1.0]
Iteration 9
[1.0 0.0 0.000323531; 0.0 1.0 0.0; 0.000323531 0.0 1.0]
Iteration 10
[1.0 0.0 0.000186791; 0.0 1.0 0.0; 0.000186791 0.0 1.0]
Iteration 11
[1.0 0.0 0.000107844; 0.0 1.0 0.0; 0.000107844 0.0 1.0]
Iteration 12
[1.0 0.0 6.22637e-5; 0.0 1.0 0.0; 6.22637e-5 0.0 1.0]
Iteration 13
[1.0 0.0 3.59479e-5; 0.0 1.0 0.0; 3.59479e-5 0.0 1.0]
Iteration 14
[1.0 0.0 2.07546e-5; 0.0 1.0 0.0; 2.07546e-5 0.0 1.0]
Iteration 15
[1.0 0.0 1.19826e-5; 0.0 1.0 0.0; 1.19826e-5 0.0 1.0]
Iteration 16
[1.0 0.0 6.91818e-6; 0.0 1.0 0.0; 6.91818e-6 0.0 1.0]
Iteration 17
[1.0 0.0 3.99422e-6; 0.0 1.0 0.0; 3.99422e-6 0.0 1.0]
Iteration 18
[1.0 0.0 2.30606e-6; 0.0 1.0 0.0; 2.30606e-6 0.0 1.0]
```

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```
blocks1 = computeBlocks(S1,J1,J3)
(U,s,V) = computeSvd(blocks1)
if J1 == 1 && J3 == 1
    norm = s[1]
end
S1new[J1,:,J3,:] = computeNewTensor(J1,J3,U,s,norm)
svdmat1[J1,J3] = chop(s[1]/norm)
end
println(svdmat1)
S1 = S1new
end
```

Out[1]: main (generic function with 1 method)

In [*]: @time main(0.75,20)

Iteration

In []:

In []:

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Code CellToolbar

```
Out[1]: main (generic function with 1 method)

In [*]: @time main(0.75,20)

Iteration 1
[1.0 0.05759 0.05759 0.0; 0.05759 0.989746 0.05759 0.05759; 0.05759 0.05759 0.989746 0.05759; 0.0 0.05759 0.05759 1.0]
Iteration 2
[1.0 0.0565594 0.0565594 0.0; 0.0565594 0.999832 0.0564431 0.0565299; 0.0565594 0.0564431 0.999832 0.0565299; 0.0 0.0565299 0.0565299 0.999995]
Iteration 3
[1.0 0.0279302 0.0279593 0.000996503; 0.0279302 0.999968 0.0279044 0.0279639; 0.0279593 0.0279044 0.999968 0.0279481; 0.000996503 0.0279639 0.0279481 1.0]
Iteration 4
[1.0 0.0135784 0.0135549 0.000244651; 0.0135784 1.0 0.0135705 0.0135546; 0.0135549 0.0135705 1.0 0.0135799; 0.000244651 0.0135546 0.0135799 1.0]
Iteration 5
[1.0 0.00723563 0.00584106 5.74672e-5; 0.00723563 1.0 0.00723553 0.00584107; 0.00584106 0.00723553 1.0 0.00723553; 5.74672e-5 0.00584107 0.00723553 1.0]
Iteration 6
[1.0 0.00411367 0.00223543 1.34785e-5; 0.00411367 1.0 0.00411367 0.00223543; 0.00223543 0.00411367 1.0 0.00411367; 1.34785e-5 0.00223543 0.00411367 1.0]
Iteration 7
[1.0 0.00258929 0.000859449 3.45125e-6; 0.00258929 1.0 0.00258929 0.000859449; 0.000859449 0.00258929 1.0 0.00258929; 3.45125e-6 0.000859449 0.00258929 1.0]
Iteration 8
[1.0 0.00208184 0.00046513 1.50174e-6; 0.00208184 1.0 0.00208184 0.00046513; 0.00046513 0.00208184 1.0 0.00208184; 1.50174e-6 0.00046513 0.00208184 1.0]
Iteration 9
```

In []:

In []:

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SU(2)_k coupling rules

- Open IJulia notebook **Superindices**
- Spins j_1, j_2 can couple to J if

$$j_1 + j_2 \geq J \quad (1)$$

$$j_1 + J \geq j_2 \quad (2)$$

$$j_2 + J \geq j_1 \quad (3)$$

$$j_1 + j_2 + J \in \mathbb{N} \quad (4)$$

$$j_1 + j_2 + J \leq \frac{p}{2} - 2 \quad (5)$$

Exercise 1: Coupling rules

Write a function of three spins j_1, j_2, j that return 1 if these rules are satisfied and 0 if not.

How can we use this to compute / store / sum over less indices?

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Superindex 1

- Write a function that counts all allowed combinations (j_1, j_2, J) .
- Translation between index and these combinations
- With respect to J:
 - Index K: index for allowed combinations j_1, j_2
 - Range of K: `RangeK[J]`
 - Array `S[J,K,(1,2)]` $\rightarrow (j_1, j_2)$
 - Array `Kf[J,j1,j2]` $\rightarrow K$
- Return `RangeK, S, KF`

Exercise 2: Superindex K

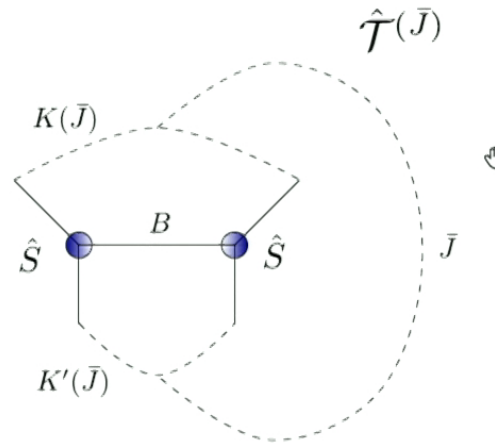
Write a function that computes these indices.

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Superindex 2

- Similarly count allowed $\{6j\}$ symbols (J, K_1, K_2, j)



- With respect to J, K_1, K_2 :
 - Index B : index for allowed J, K_1, K_2, j
 - Range of B : $\text{RangeB}[J, K_1, K_2]$
 - Array $Jf[J, K_1, K_2, B] \rightarrow j$
- Return RangeB, Jf .

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Improved code

Exercise 3: Superindex 2

Write a function returning these indices.
Hint: Look at `Kf[j, S[J, K1, 1]]` and `Kf[j, S[J, K2, 2]]`.

```
file:///C:/Users/stein/Documents/Quantum%20Gravity/Talk_Tutorial_tensor/Kf[j, S[J, K2, 2]]
```

- In **Intertwiner-code-super-triangular** you find the code in which these indices are fully implemented.

Exercise 4: Scanning the BC intertwiner model

Run simulations for different **alpha** and **p**.
There are two attractive fixed points. Find the **alpha** for which one starts on a fixed point! (for all **p**)

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end

println(svdmat1)

S1 = S1new

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end

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In [2]: @time main(0.5,20)

Iteration 1

[1.0 0.0445107 0.0481865 0.0 0.0164339; 0.0445107 0.993169 0.0469326 0.0480998 0.0; 0.0481865 0.0469326 0.98984 0.0469326 0.0481865; 0.0 0.0480998 0.0469326 0.993169 0.0445107; 0.0164339 0.0 0.0481865 0.0445107 1.0]

Iteration 2

[1.0 0.0363371 0.0520786 0.0 0.00710107; 0.0363371 0.999932 0.0478145 0.0521138 0.0; 0.0520786 0.0478145 0.999893 0.0478145 0.0520786; 0.0 0.0521138 0.0478145 0.999932 0.0363371; 0.00710107 0.0 0.0520786 0.0363371 1.0]

Iteration 3

[1.0 0.0145025 0.0286928 0.000840208 0.00130728; 0.0145025 0.999987 0.0285363 0.0287079 0.000840208; 0.0286928 0.0285363 0.999979 0.0285363 0.0286928; 0.000840208 0.0287079 0.0285363 0.999987 0.0145025; 0.00130728 0.000840208 0.0286928 0.0145025 1.0]

Iteration 4

[1.0 0.00402625 0.017111 0.000253909 0.000301563; 0.00402625 1.0 0.0171049 0.0171108 0.000253909; 0.017111 0.0171049 1.0 0.0171049 0.017111; 0.000253909 0.0171108 0.0171049 1.0 0.00402625; 0.000301563 0.000253909 0.017111 0.00402625 1.0]

Iteration 5

[1.0 0.00111285 0.0102266 8.79659e-5 0.000113039; 0.00111285 1.0 0.0102261 0.0102265 8.79659e-5; 0.0102266 0.0102261 1.0 0.0102261 0.0102266; 8.79659e-5 0.0102265 0.0102261 1.0 0.000113039 8.79659e-5 0.0102266 0.00111285 1.0]

Iteration 6

[1.0 0.000307585 0.00611281 3.14072e-5 0.000307585; 0.000307585 1.0 0.00611273 0.0061128 3.14072e-5; 0.00611281 0.00611273 1.0 0.000307585 0.000307585 0.00611273 0.00611281 3.14072e-5 1.0 0.000307585 0.000307585 0.00611273 0.00611281 3.14072e-5 1.0 0.000307585 0.000307585 0.00611273 0.00611281 3.14072e-5 1.0 0.000307585 0.000307585 0.00611273 0.00611281 3.14072e-5 1.0]

AppData/Local/Julia-0.5... x Intertwiner-code-triangul... x Intertwiner-code-super-tri... x spin-net-code-super-tria... x Quantum Frusta-import... x Quantum Cuboid - impo... x Sebastian

localhost:8888/notebooks/AppData/Local/Julia-0.5.2/spin-net-code-super-triangular.ipynb

jupyter spin-net-code-super-triangular Last Checkpoint: 19 hours ago (autosaved)

File Edit View Insert Cell Kernel Help Julia 0.5.2

```
In [ ]: const p = 12
# const p = 16
const k = div(p, 4) - 1
const z = (k + 1)^2
const num_q_values = p # this should suffice
const TOLERANCE = 1.0e-13;

const A = exp(2im * pi / p);

kronecker_delta(num1::Int, num2::Int) = Int(num1 == num2)

minus_one_pow(n::Int) = ifelse(iseven(n), 1, -1)

@inline sqrt_minus_one_pow(n::Int) = ifelse(iseven(n), 1+0im, 0+1im)

function chop{T<:Real}(num::T)
    ifelse(abs(num) >= TOLERANCE, num, T(0))
end

function chop{T<:Complex}(num::T)
    T(chop(real(num)), chop(imag(num)))
end

function q0(n::Int)
    # note this could be simplified!
    An = A^n
    chop(real((An - 1/An) / (A - 1/A)))
end
```

Windows taskbar: 16:58 22.06.2017