

Title: Learning in Quantum Control: High-Dimensional Global Optimization for Noisy Quantum Dynamics

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URL: <http://pirsa.org/16080004>

Abstract: Quantum control is valuable for various quantum technologies such as high-fidelity gates for universal quantum computing, adaptive quantum-enhanced metrology, and ultra-cold atom manipulation. Although supervised machine learning and reinforcement learning are widely used for optimizing control parameters in classical systems, quantum control for parameter optimization is mainly pursued via gradient-based greedy algorithms. Although the quantum fitness landscape is often compatible for greedy algorithms, sometimes greedy algorithms yield poor results, especially for large-dimensional quantum systems. We employ differential evolution algorithms to circumvent the stagnation problem of non-convex optimization, and we average over the objective function to improve quantum control fidelity for noisy systems. To reduce computational cost, we introduce heuristics for early termination of runs and for adaptive selection of search subspaces. Our implementation is massively parallel and vectorized to reduce run time even further. We demonstrate our methods with two examples, namely quantum phase estimation and quantum gate design, for which we achieve superior fidelity and scalability than obtained using greedy algorithms.

# Machine Learning for Metrology & Control

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8 August 2016


Proc ITNG 2010: 506–511; *PRA* **90**, 032310 (2014); Proc ESANN 2016: 327–332  
*PRL* **104** 063603 (2010) **107** 233601 (2011) **110** 220501 (2013) **114** 200502 (2015)





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## Problem

Develop policies to control  $\mathcal{Q}$  dynamics, subject to constraints (e.g., run-time  $T$ , # particles  $N$ , # control parameters  $K$ ) when greedy algorithms fail.

## Applications

- $\mathcal{Q}$  gate design
- Adaptive  $\mathcal{Q}$  metrology
- Coherent control of molecular dynamics
- $\mathcal{Q}$  measurement trajectories & readout

## Control

Dynamically change parameters so system follows closely reference or optimal trajectory.

## Policy

Set of instructions that determine the control parameters during the system's evolution.

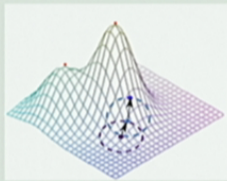
## Claim

Heuristics-based reinforcement-learning algorithms can generate policies for designing desired  $\mathcal{L}$  channels when greedy alternatives fail.

### Greedy Algorithms

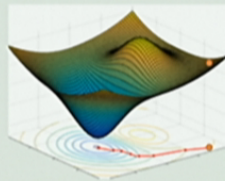
Optimize using *local* conditions, e.g., local increments perhaps with steepest gradient.

#### Hill climbing



[goo.gl/bcfoI0](http://goo.gl/bcfoI0)

#### Quasi-Newton

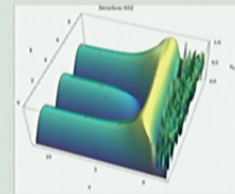


[goo.gl/fUjwVT](http://goo.gl/fUjwVT)

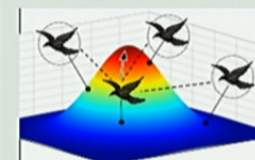
### Reinforcement Learning

*Exploit* knowledge & *explore* terrain to seek better policy based on reward/punishment.

#### Non-convex landscape



#### Particle swarm optimization



## Claim

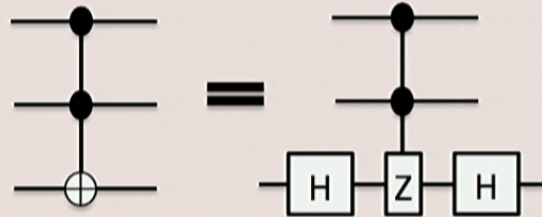
Heuristics-based reinforcement-learning algorithms can generate feasible policies for designing desired  $\mathcal{Q}$  channels when greedy alternatives fail.

## Adaptive Phase Estimation

Policies for single-shot adaptive phase estimation scheme with precision exceeding the standard  $\mathcal{Q}$  limit ( $S\mathcal{Q}L$ ) up to  $N = 100$  particles including noise & loss.

## $\mathcal{Q}$ -Gate Design Policies

Policies for single-shot high-fidelity three-qubit gates for an architecture of three linearly coupled 4-level transmons.



## 2-Enhanced Metrology (2EM) for Interferometric Phase

### S2L

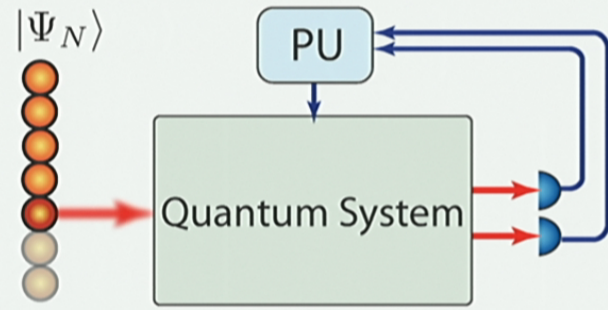
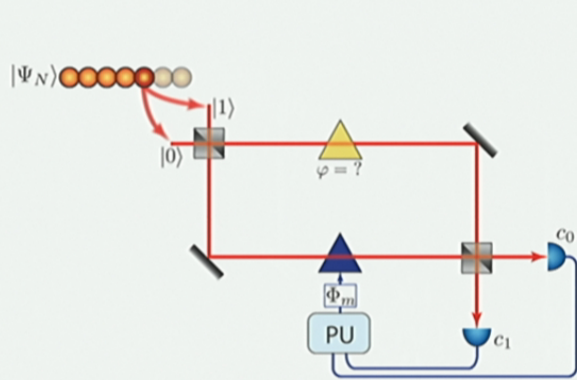
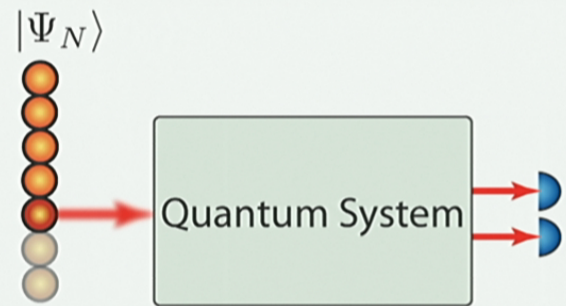
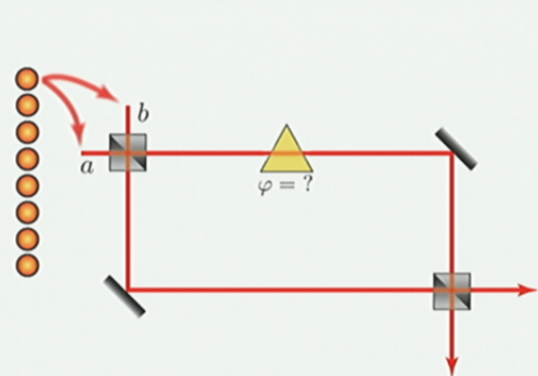
Measure reaction or interference on particles without quantum correlation:  $\Delta\varphi \sim \frac{1}{\sqrt{N}}$ .

### Entanglement/Squeezing

Exploit multi-partite entangled state or squeezed collective uncertainty relations:  $\Delta\varphi \sim \frac{1}{N}$ .

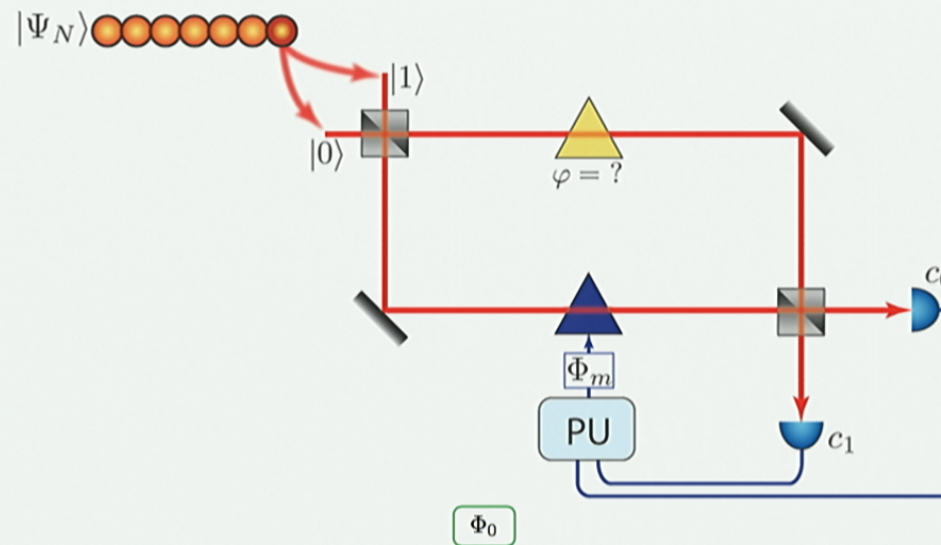


# From QEM to AQEM for Interferometric Phase

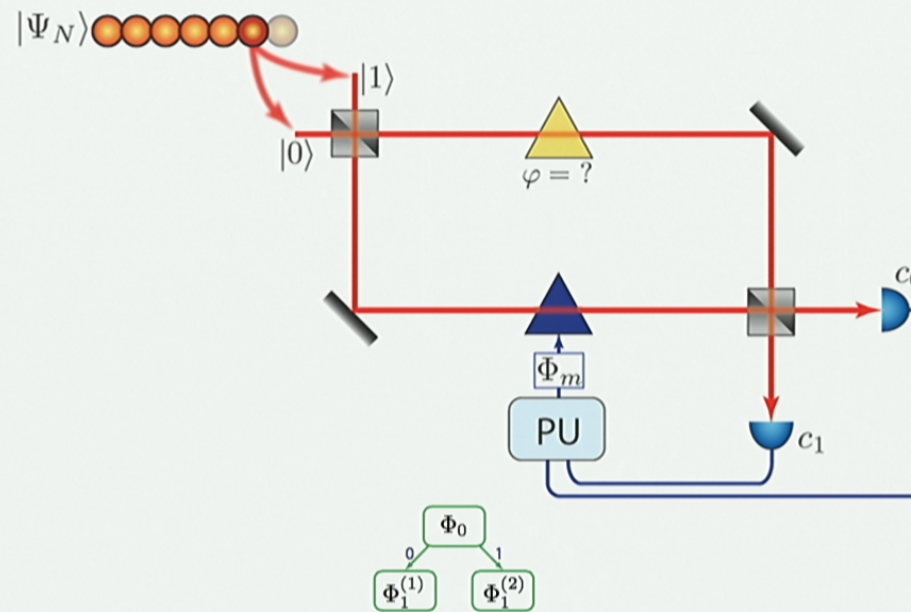




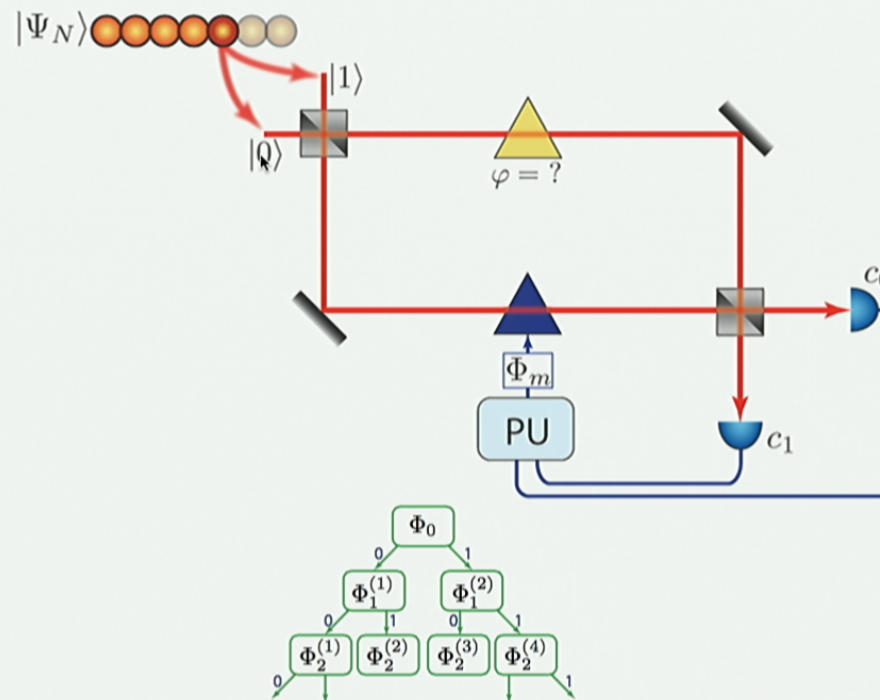
# AQEM Policy as Decision Tree



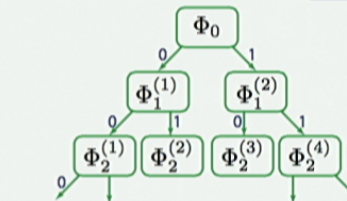
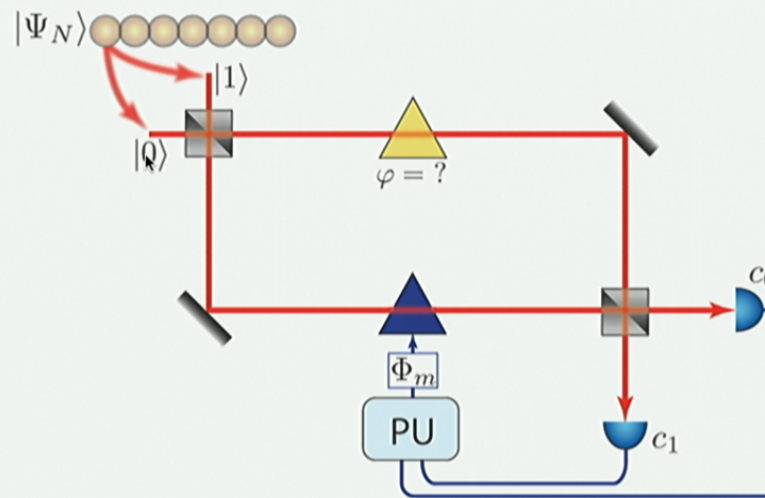
# AQEM Policy as Decision Tree



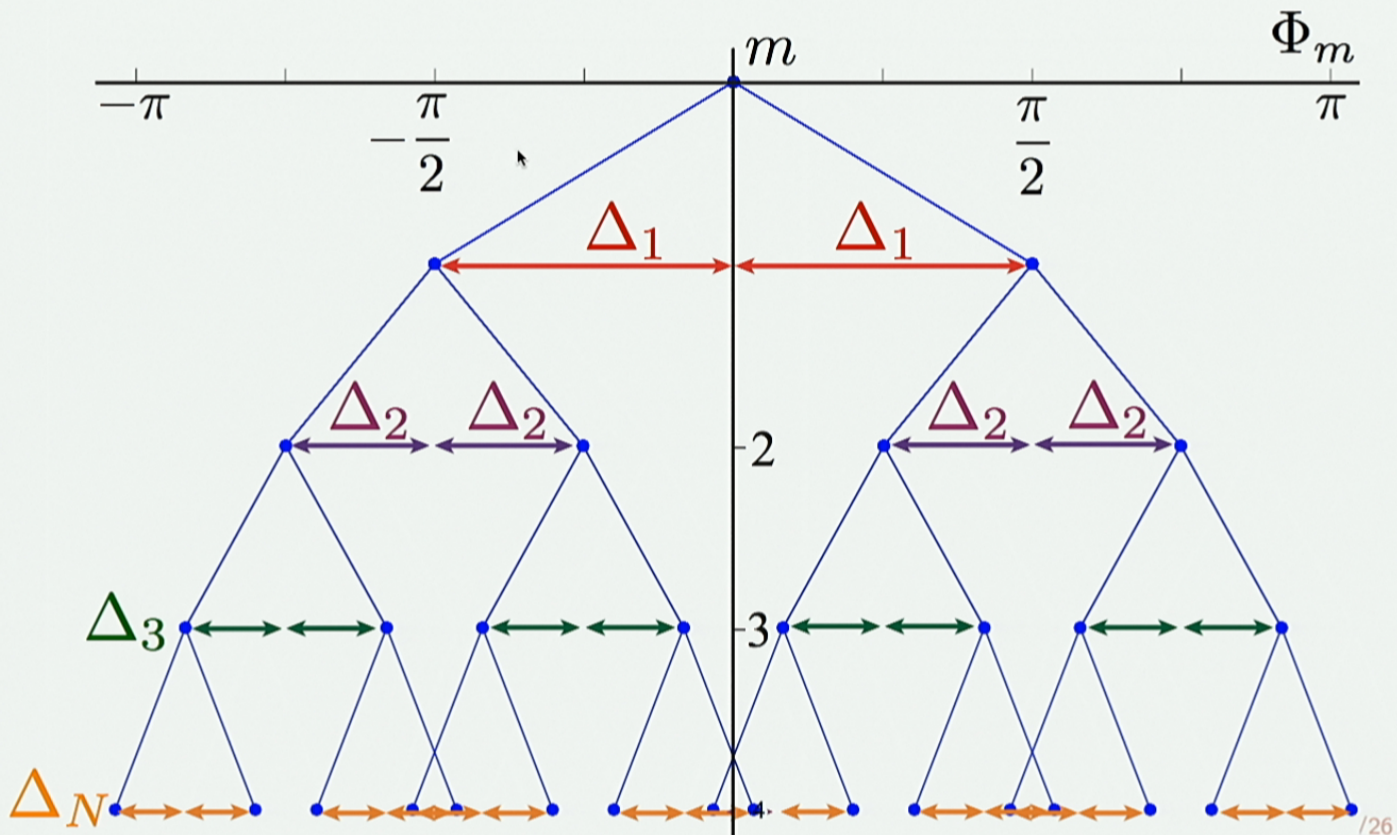
# A QEM Policy as Decision Tree



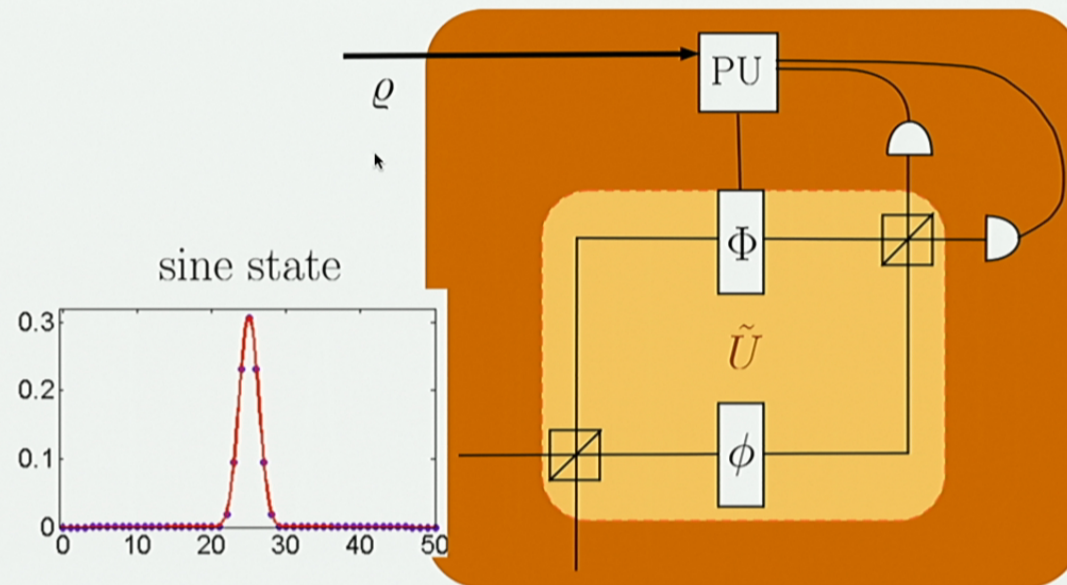
# A QEM Policy as Decision Tree



# Heuristic: Generalized Logarithmic Search



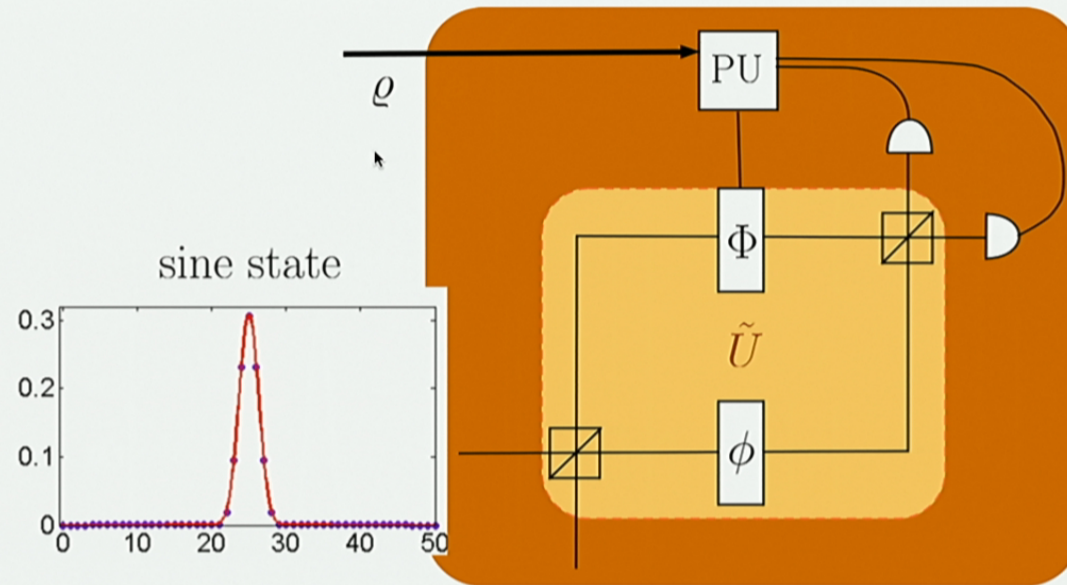
## Evaluating Policy $\varrho$ over $K = 10N^2$ Trials with Noise



### Fitness function

$$S(\varrho) = \left| \sum_{k=1}^K \frac{e^{i(\phi - \tilde{\phi})_k}}{K} \right|, \quad V_H = S(\varrho)^{-2} - 1$$

## Evaluating Policy $\varrho$ over $K = 10N^2$ Trials with Noise



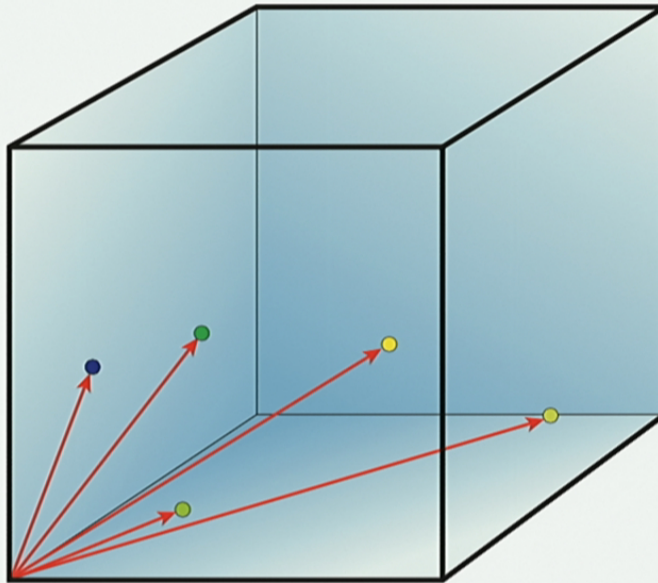
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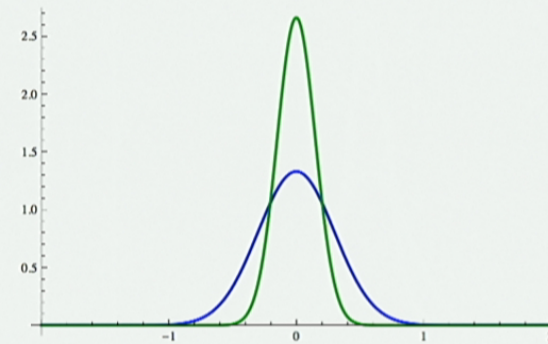
# Decision Tree as Vector Space & Fitness of Elements

Vector in  $[-\pi, \pi]^N$

$\Delta\Phi_1$   $\Delta\Phi_2$   $\dots$   $\Delta\Phi_{N-1}$   $\Delta\varphi$



Sharpness from 0 to 1



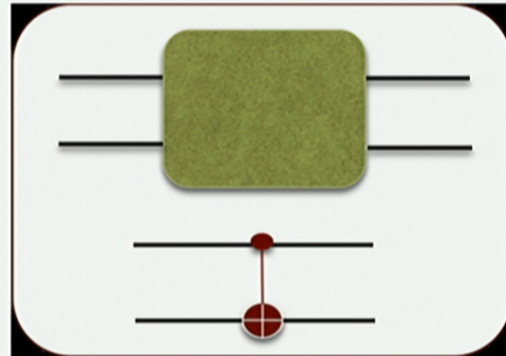


# Quantum Logic Gates

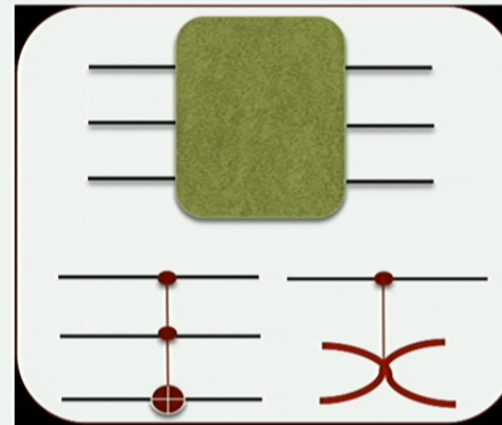
- Single Qubit Gate



- Two Qubit Gate



- Three Qubit Gates

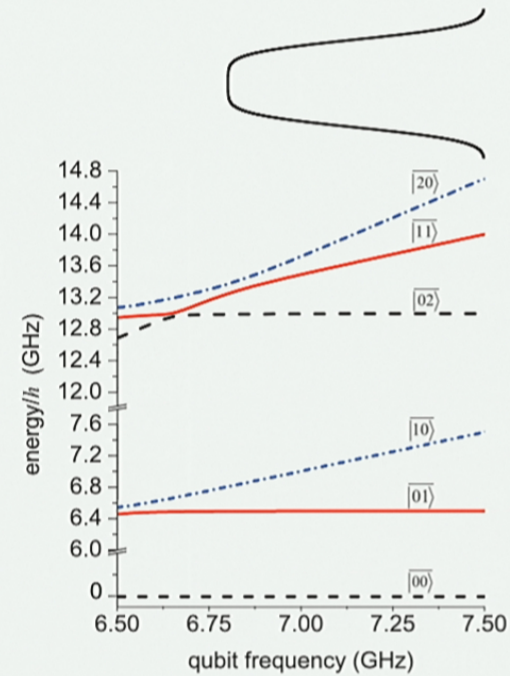
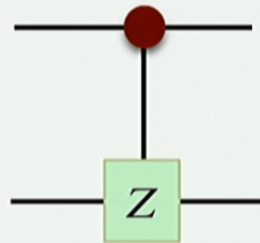


# Controlled-Z gate – Avoided-crossing-level gate

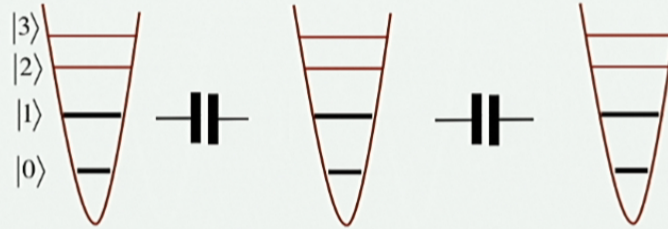


$$X = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & \sqrt{2} & 0 \\ 0 & \sqrt{2} & 0 & \sqrt{3} \\ 0 & 0 & \sqrt{3} & 0 \end{pmatrix}, Y = \begin{pmatrix} 0 & -i & 0 & 0 \\ i & 0 & -\sqrt{2}i & 0 \\ 0 & \sqrt{2}i & 0 & -\sqrt{3}i \\ 0 & 0 & \sqrt{3}i & 0 \end{pmatrix}.$$

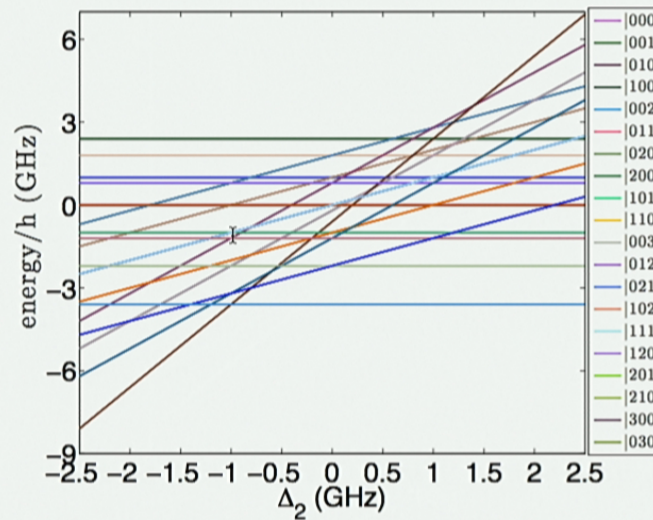
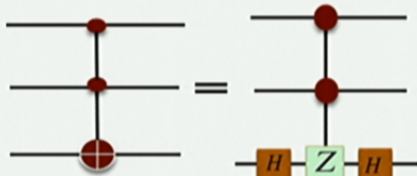
$ 0\rangle$	$ 0\rangle$	$ 00\rangle$
$ 0\rangle$	$ 1\rangle$	$ 01\rangle$
$ 1\rangle$	$ 0\rangle$	$ 10\rangle$
$ 1\rangle$	$ 1\rangle$	$- 11\rangle$



# Controlled-Controlled-Z Gate



$ 0\rangle$	$ 0\rangle$	$ 0\rangle$	$ 000\rangle$
$ 0\rangle$	$ 0\rangle$	$ 1\rangle$	$ 001\rangle$
$ 0\rangle$	$ 1\rangle$	$ 0\rangle$	$ 010\rangle$
$ 0\rangle$	$ 1\rangle$	$ 1\rangle$	$ 011\rangle$
$ 1\rangle$	$ 0\rangle$	$ 0\rangle$	$ 100\rangle$
$ 1\rangle$	$ 0\rangle$	$ 1\rangle$	$ 101\rangle$
$ 1\rangle$	$ 1\rangle$	$ 0\rangle$	$ 110\rangle$
$ 1\rangle$	$ 1\rangle$	$ 1\rangle$	$-\lvert 111\rangle$



## ② Control & Gate Design

### Hamiltonian with drift & control

$$\hat{H}[\Delta(t)] = \hat{H}^{\text{dr}} + \Delta(t) \cdot \hat{H}^{\text{c}} = \hat{H}^{\text{dr}} + \sum_{\ell=1}^L \Delta_{\ell}(t) \hat{H}_{\ell}^{\text{c}}$$

### Resultant unitary evolution

$$\tilde{U}[\Delta(\Theta); \Theta] = \mathcal{T} \exp \left\{ -i \int_0^{\Theta} \hat{H}(\Delta(\tau)) d\tau \right\}$$

### $\mathcal{M}$ time intervals

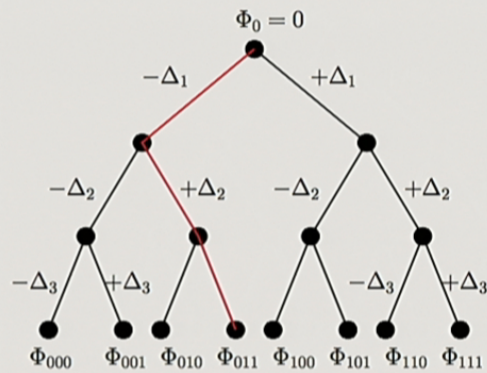
Equal time intervals  $\Theta/\mathcal{M} \implies (K = L\mathcal{M})$  dimensions

### ② control optimization objective function

Operation/gate:  $\mathcal{F}(\Theta) = \text{Tr} \left[ \tilde{U}[\Delta(\Theta); \Theta] C C Z^{\dagger} \right] / 8$

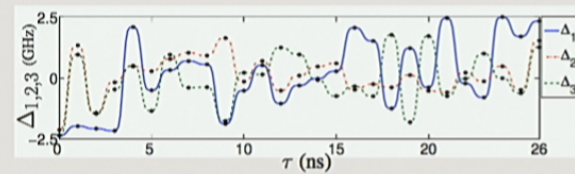
# Search-Space Dimension $D$ , # Constraints $\Upsilon$ , # Agents $\Xi$

## Adaptive Phase Estimation



- $4 \leq N = D \leq 100$
- $\Upsilon = 2N + 1$
- $\Xi = 50$

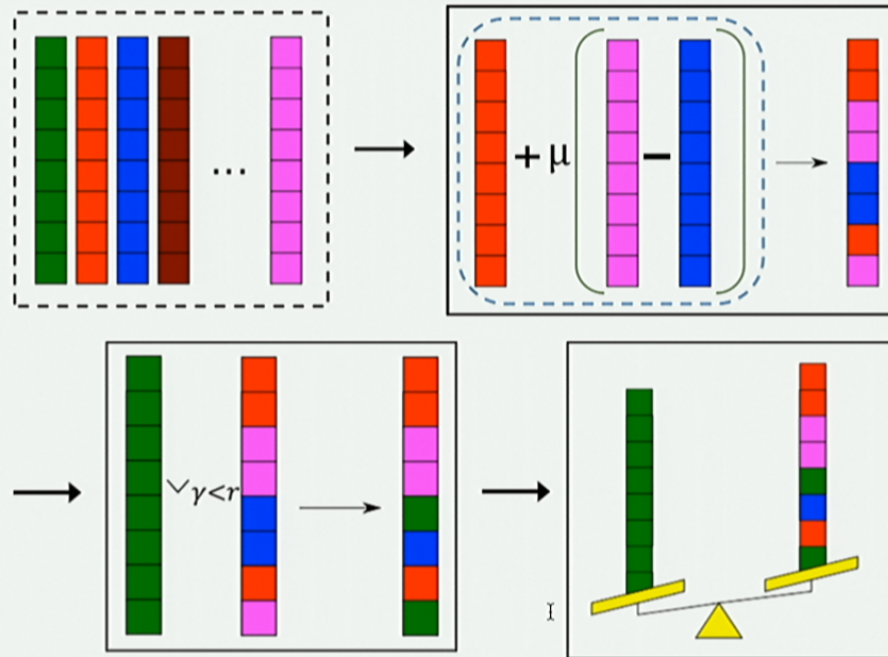
## Gate Design



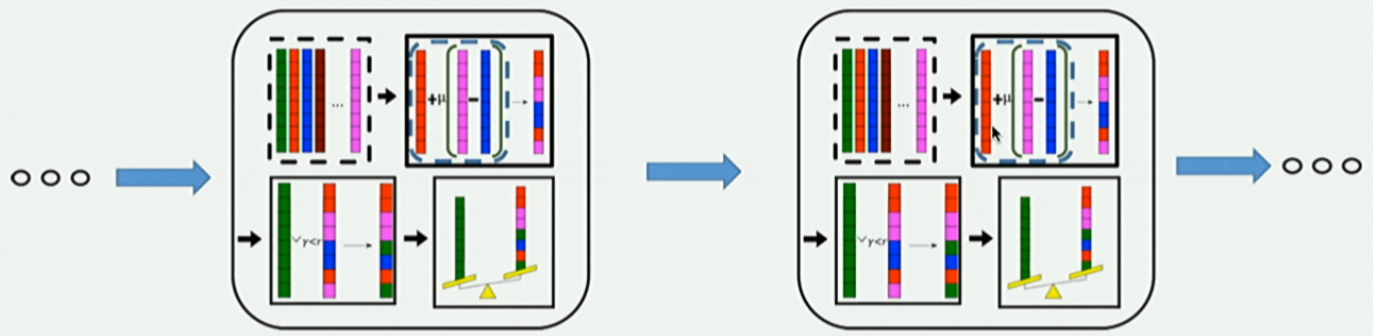
- $D = K \leq 84$
- $\Upsilon = 2K$
- $\Xi = 4K + 1$

# Heuristic-Based Machine-Learning Scheme

## Differential Evolution

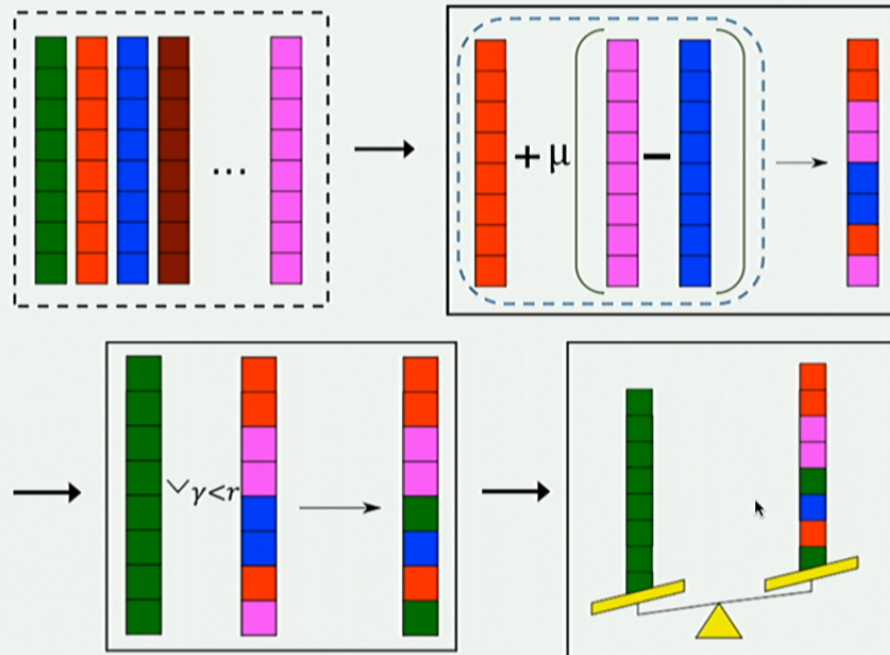


# Iteration ( $i$ ) up to Generation $G$



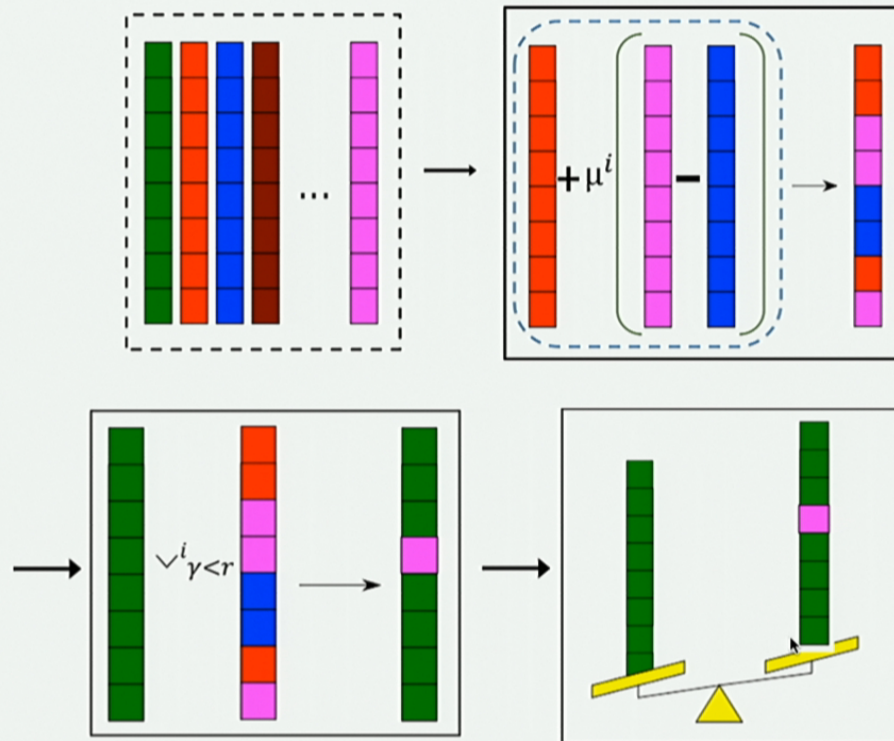
# Heuristic-Based Machine-Learning Scheme

## Differential Evolution



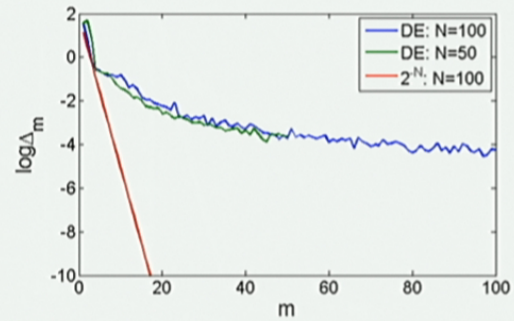
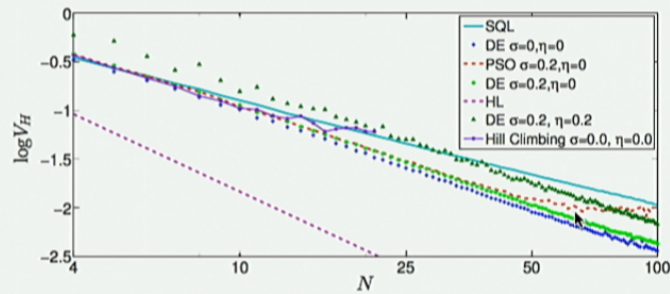
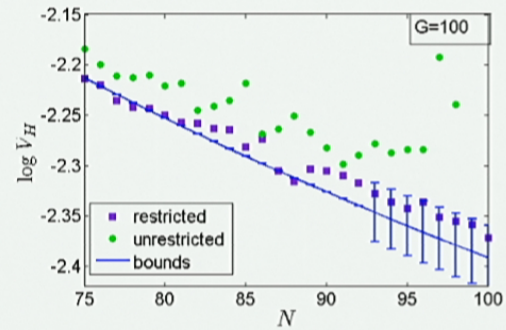
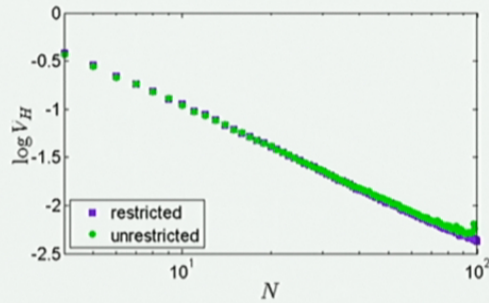


## SuSSADE



# Adaptive Phase Estimation

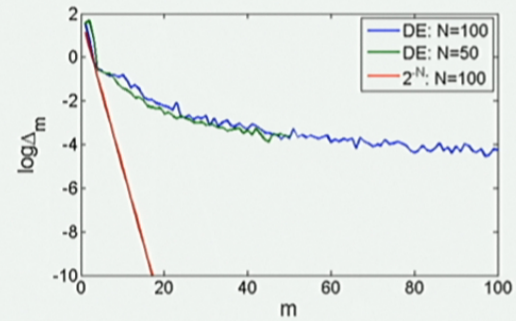
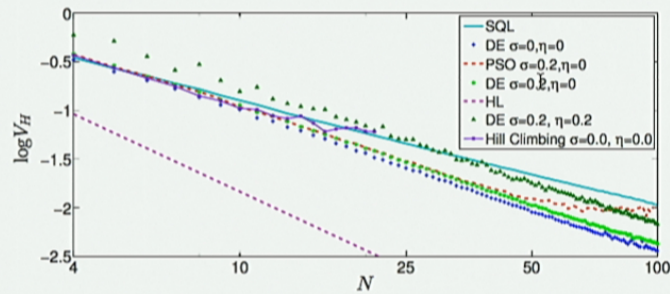
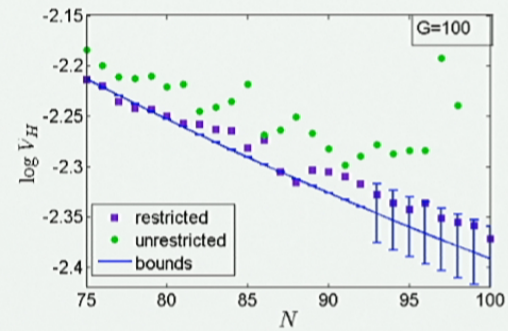
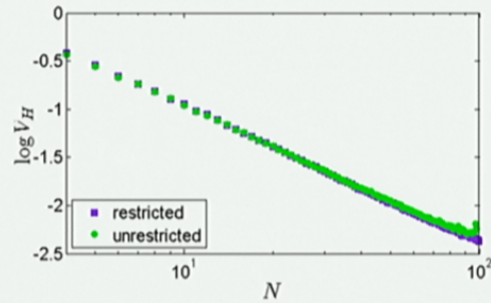
$G=100$



$$V_H = \bar{f}(\varrho)^{-2} - 1 \propto N^{-1.442}$$

# Adaptive Phase Estimation

$G=100$



$$V_H = \bar{f}(\varrho)^{-2} - 1 \propto N^{-1.442}$$

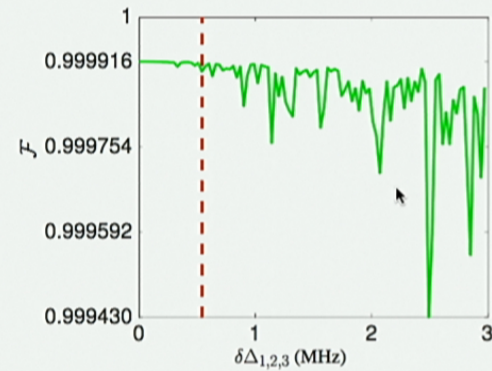
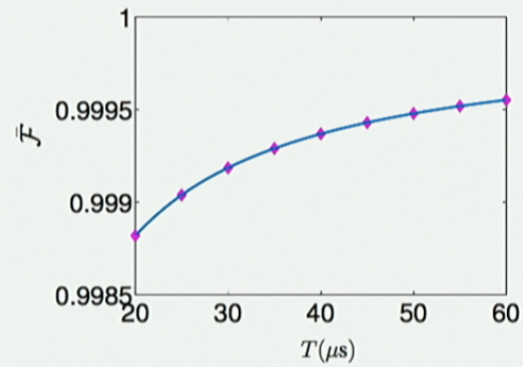
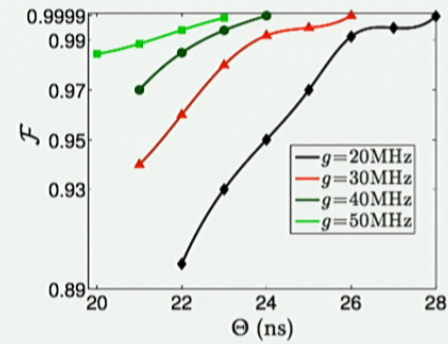
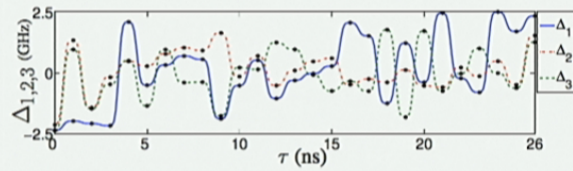
## Assessing Performance of CCZ Design Algorithms

$G=200000$

Method	$\mathcal{F}_{\text{best}}$
Quasi-Newton	0.9912
Simplex	0.9221
DE	0.9931
SuSSADE	0.9999

- $g = 30\text{MHz}$ ,  $\Theta = 26\text{ns}$
- # runs for Quasi-Newton is 40
- # runs for DE & SuSSADE is 20

# CCZ gate



## Summary

- Heuristics-based learning algorithms can generate feasible policies for achieving desired  $\mathcal{Q}$  channels when standard algorithms fail
- We generate policies to design single-shot high-fidelity three-qubit gates comprising linearly coupled transmons
- We generate policies to design single-shot adaptive phase estimation surpassing the standard  $\mathcal{Q}$  limit
- Our approach can be applied to other  $\mathcal{Q}$  control problems for any desired target channel