

Title: Comparing Classical and Quantum Methods for Supervised Machine Learning

Date: Aug 08, 2016 09:35 AM

URL: <http://pirsa.org/16080001>

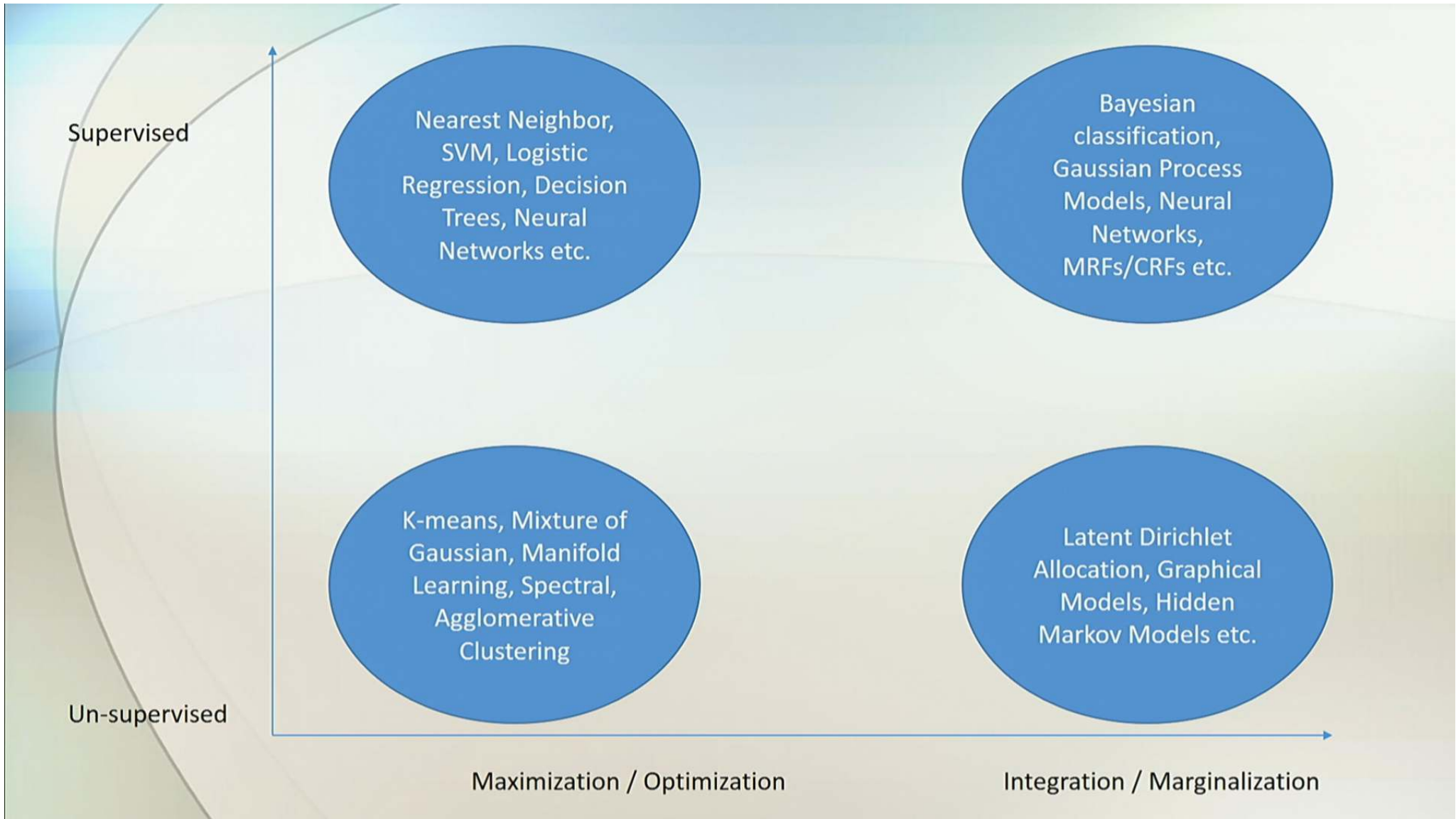
Abstract: Supervised Machine Learning is one of the key problems that arises in modern big data tasks. In this talk, I will first describe several different classical algorithmic paradigms for classification and then contrast them with quantum algorithmic constructs. In particular, we will look at classical methods such as the nearest neighbor rule, optimization based algorithms (e.g. SVMs), Bayesian inference based techniques (e.g. Bayes point machine) and provide a unifying framework so that we can get a deeper understanding about the quantum versions of the methods.

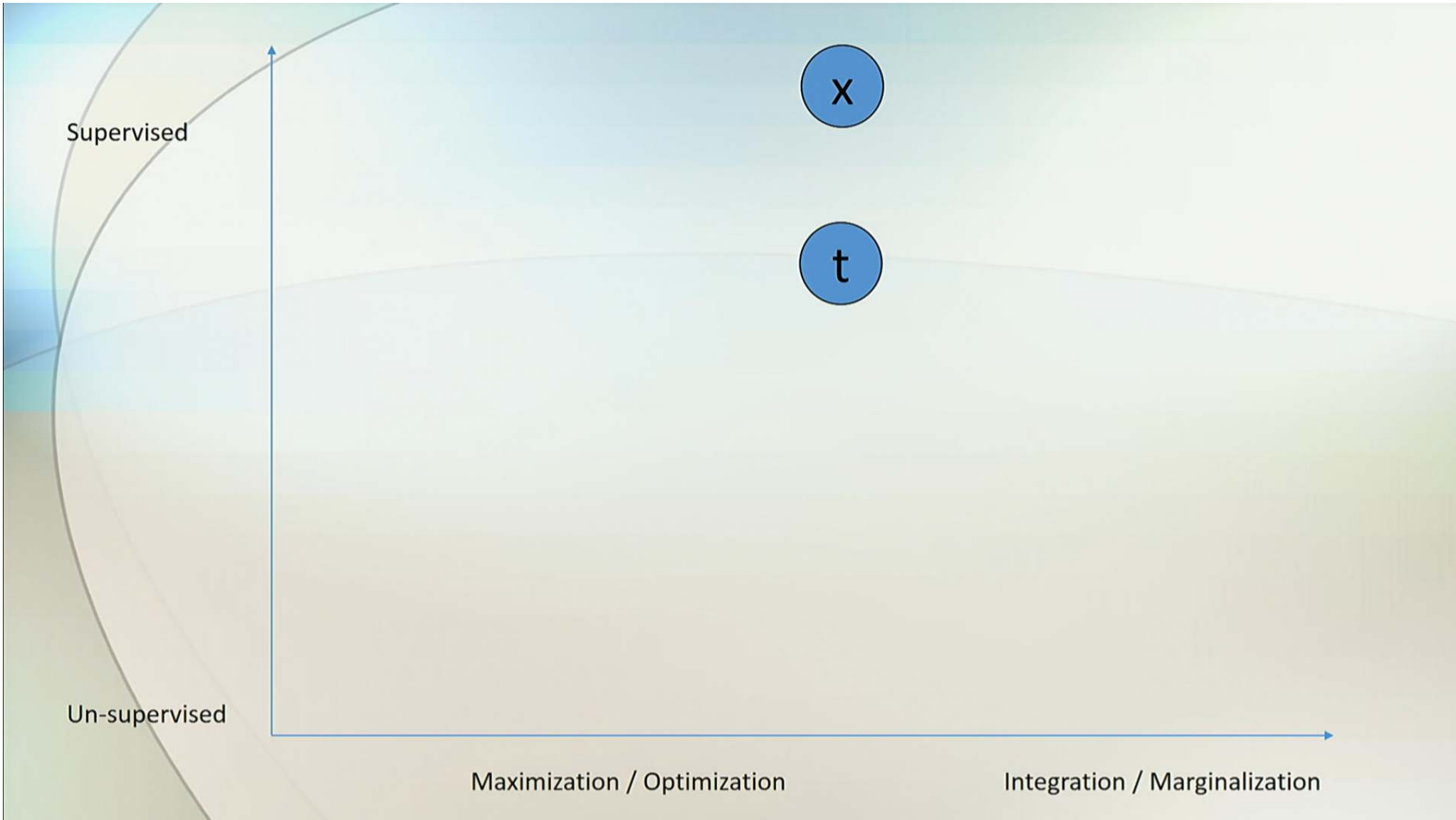
# Supervised Machine Learning

## Classical vs. Quantum

**Ashish Kapoor**  
Microsoft Research

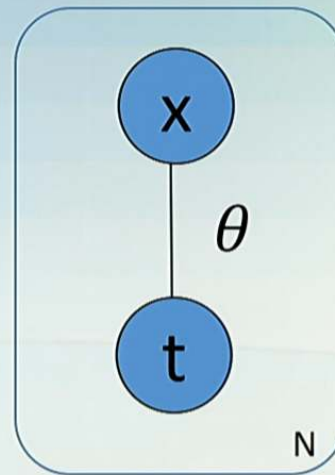
Joint work with Nathan Wiebe and Krysta Svore





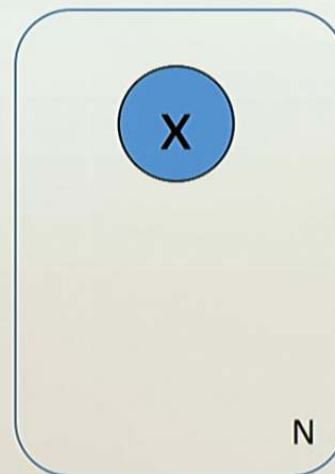
Supervised

$$\theta^* = \arg \max_{\theta} \text{Fitness}(X, T; \theta)$$



$$p(\theta|X, T) = \frac{p(\theta)p(T|X, \theta)}{Z}$$

Un-supervised

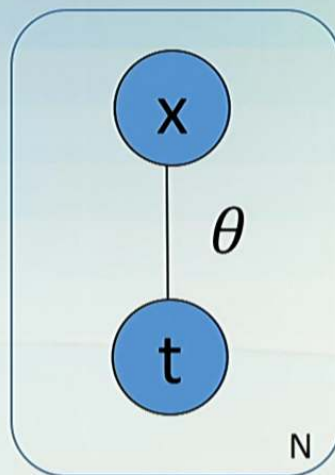


Maximization / Optimization

Integration / Marginalization

Supervised

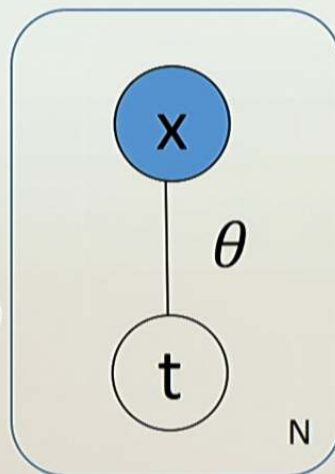
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$$\theta^* = \arg \max_{\theta} \int_T \text{Fitness}(X, T; \theta)$$



Maximization / Optimization

Integration / Marginalization

# Supervised Machine Learning == Learning a Function

- Given:  $D = \{(\mathbf{x}_i, t_i)\}_{i=1}^n$
- Learn:  $t = f(\mathbf{x})$
- Includes, Classification, Regression, Ranking etc.

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# Supervised Learning – Nearest Neighbor

$$f(\mathbf{x}) = t_i \text{ s.t. } i = \arg \min \text{Distance}(\mathbf{x}, \mathbf{x}_i)$$

# Supervised Learning – Nearest Neighbor

$$f(\mathbf{x}) = t_i \text{ s.t. } i = \arg \min \text{Distance}(\mathbf{x}, \mathbf{x}_i)$$

- Two key ingredients
  - Assumptions about function being learnt
    - Function values at nearby/similar points are same
  - Observed Data
    - Determining the actual values

# Performance Metrics

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- Computational
  - How hard to train?
  - How hard to test?

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- Computational
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  - How hard to test?
- Statistical
  - How much training data?
- Classification Accuracy
  - How well do you do on the task of interest?

# Performance Metrics

***Most Quantum ML methods attempt to improve upon computational efficiency:***

***NN -> Quantum NN***

***Regularized Least Square -> Quantum RLS***

***What about statistical efficiency?***

# Numerical Methods - Optimization

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e.g. Support Vector Machines, Regularized Least Square, Logistic Regression etc.

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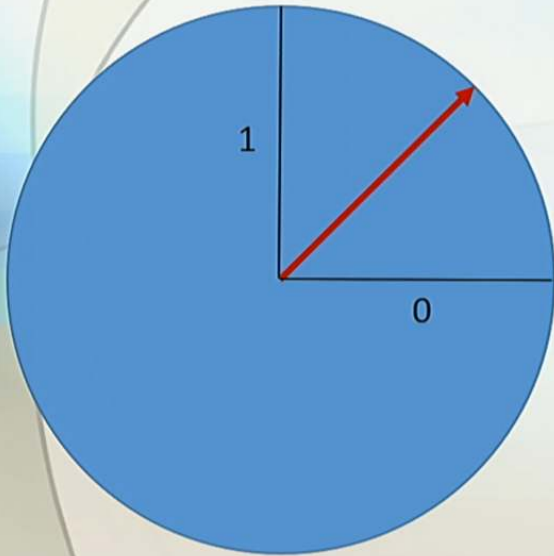
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# ~~Quantum Machine Learning~~ Machine Learning as Rotations

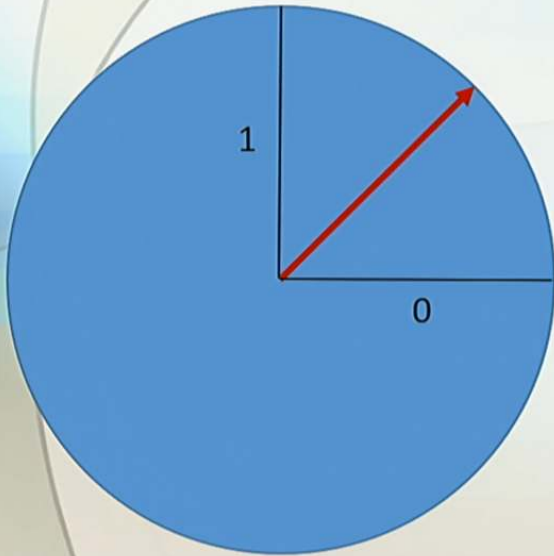
Ashish Kapoor  
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# Structure of quantum algorithms

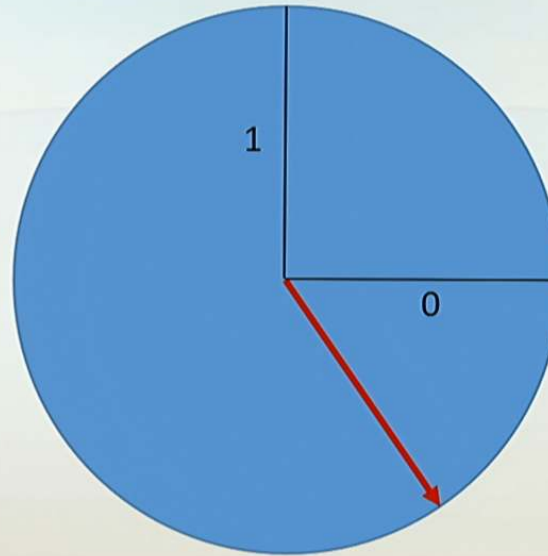


Prepare quantum state vector  
(2 dimensional subspace shown here)

# Structure of quantum algorithms

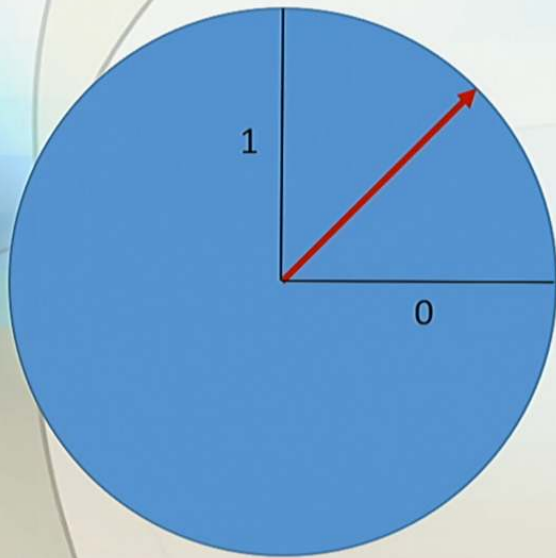


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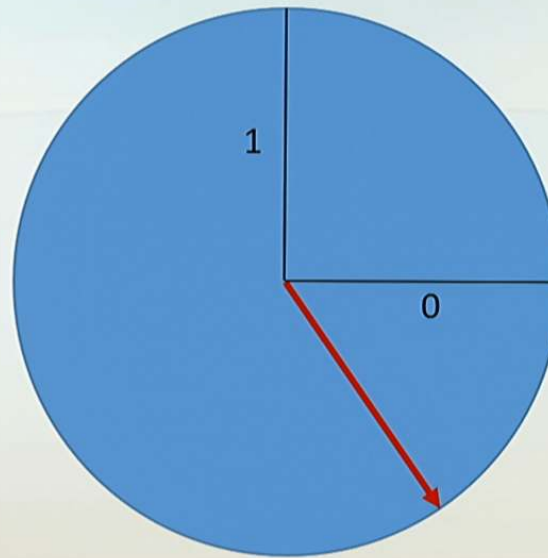


Transform state vector using  
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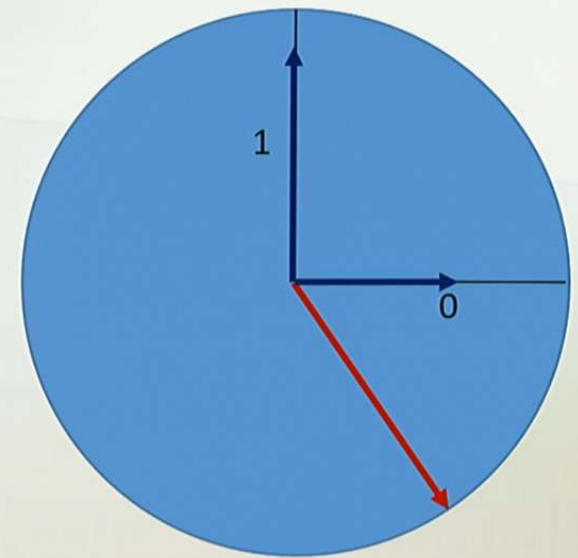
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Prepare quantum state vector  
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Transform state vector using  
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Measure result

# Example: Grover's search

Problem: You have a list of  $N$  numbers and one of them satisfies  $f(x) = 1$ .  
Find that index.

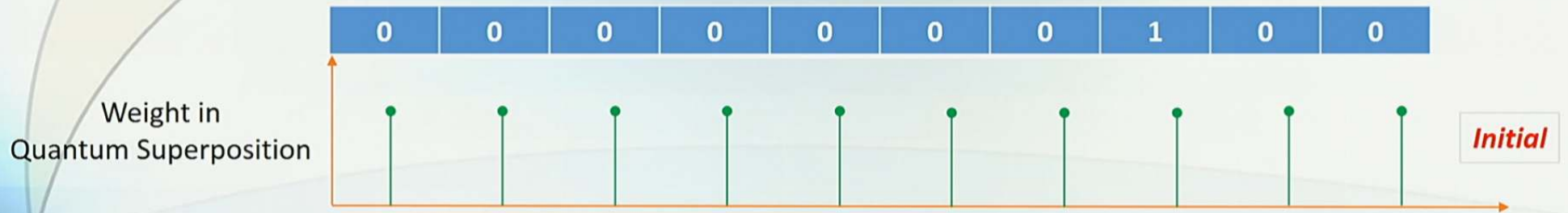
$f(x)$ 

0	0	0	0	0	0	0	1	0	0
---	---	---	---	---	---	---	---	---	---

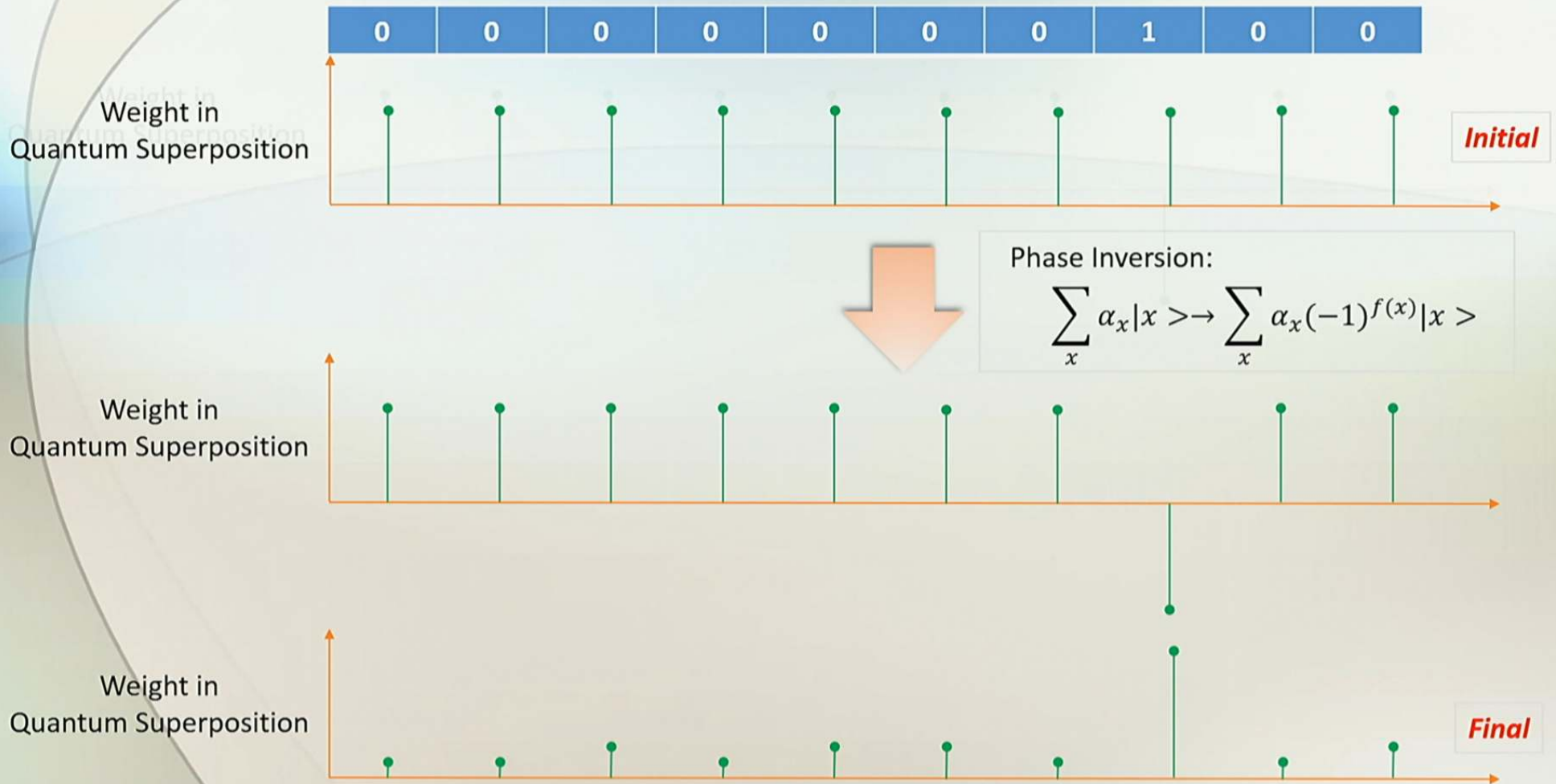
Classical:  $O(N)$  queries needed to find it.

Quantum:  $O(\sqrt{N})$  queries needed to find it.

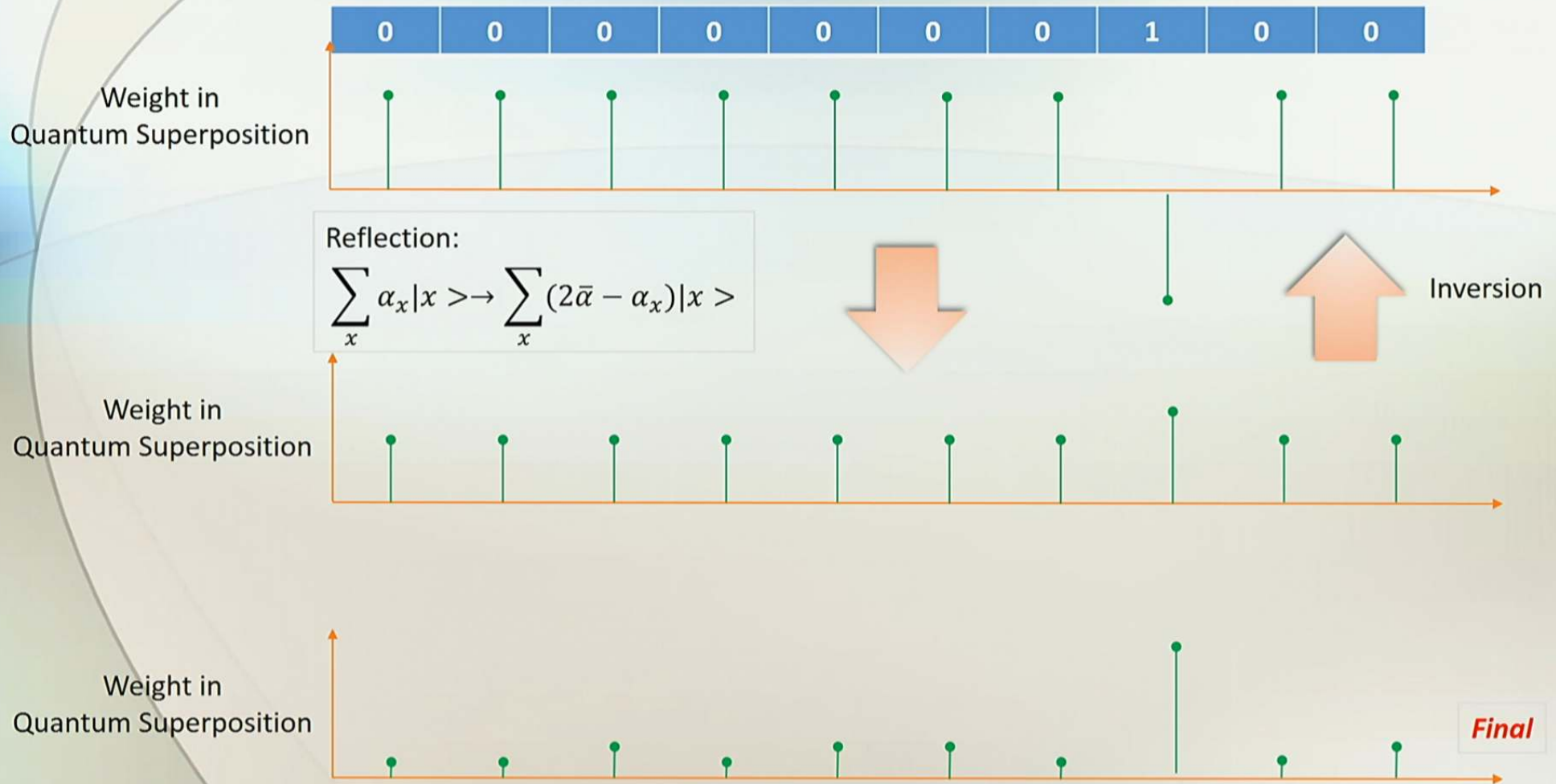
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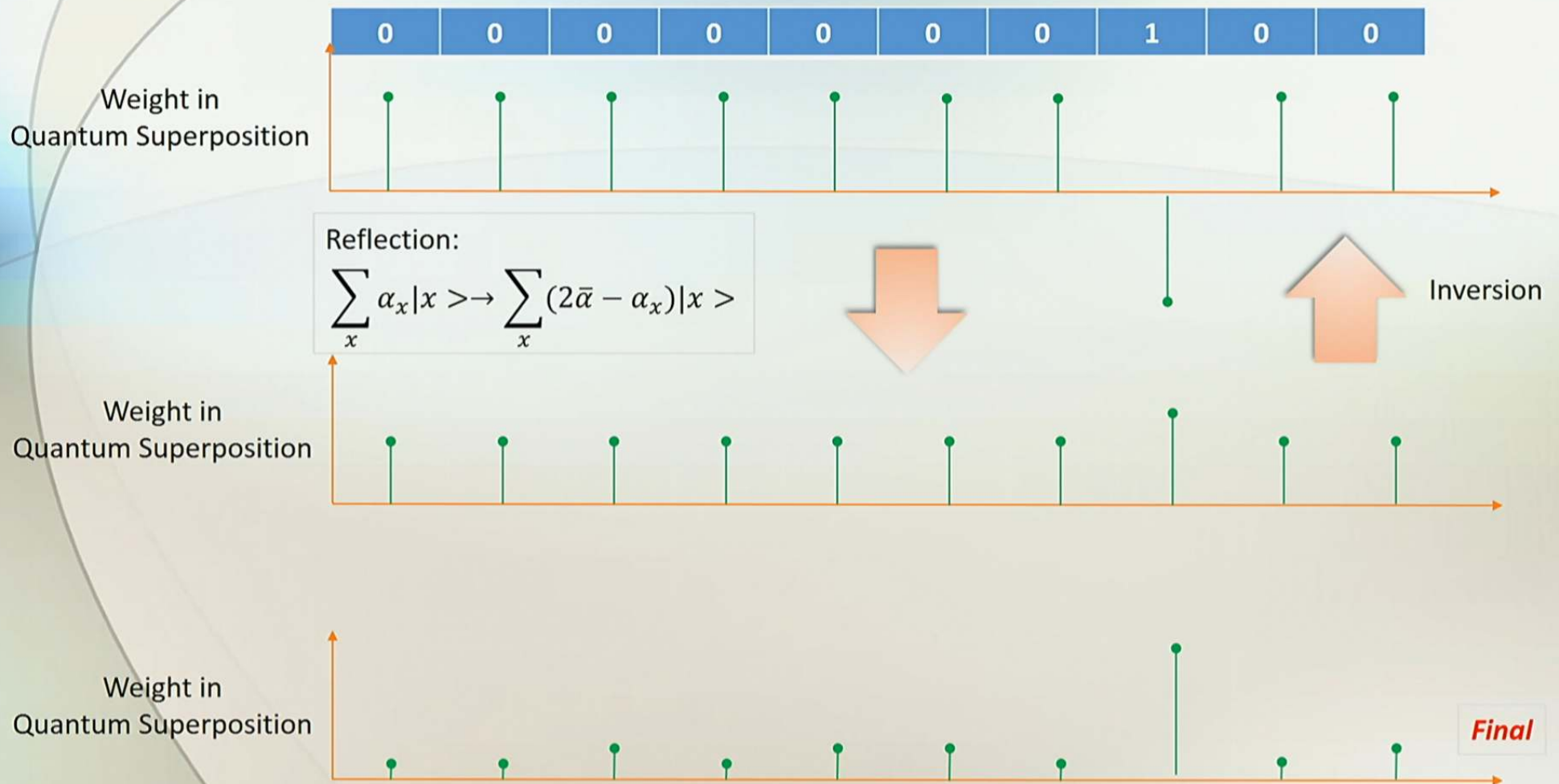
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Step 1: Initialize  $w = 0$

Step 2: For  $i = 1$  to  $n$

    If correctly classify  $x_i$   
    do nothing

    Else

$$w = w + y_i \cdot x_i$$

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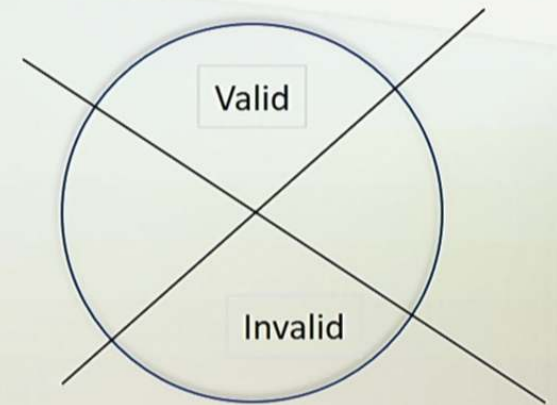
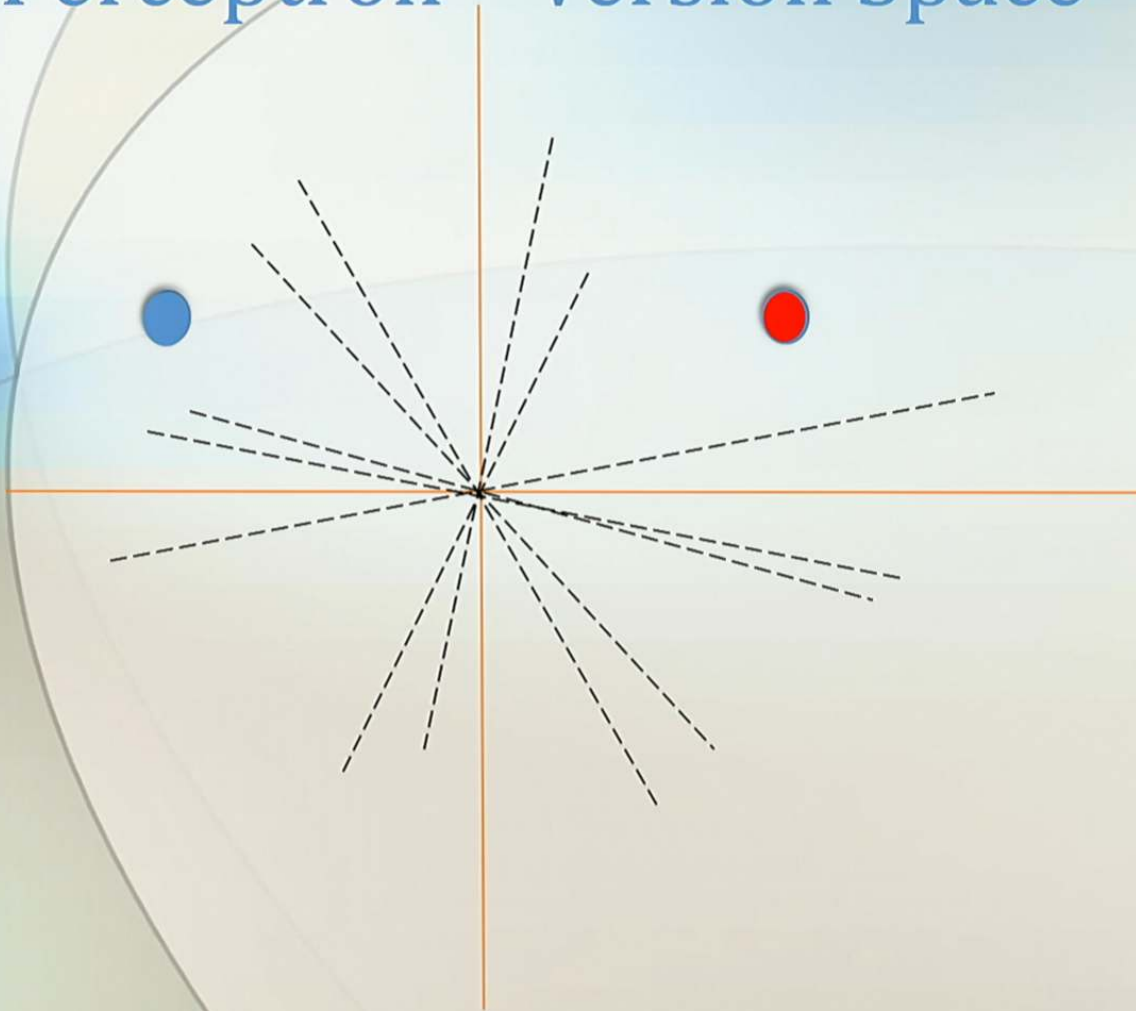
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**Block 1962, Novikoff 1962: If the margin is  $\gamma$  then number of operations:  $O\left(\frac{1}{\gamma^2}\right)$**

# Perceptron – Version Space

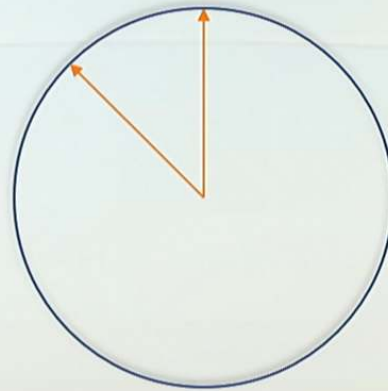


Unit Circle

All Possible Classifiers

# Perceptron – ML as Search

Step 1: Generate hypothesis



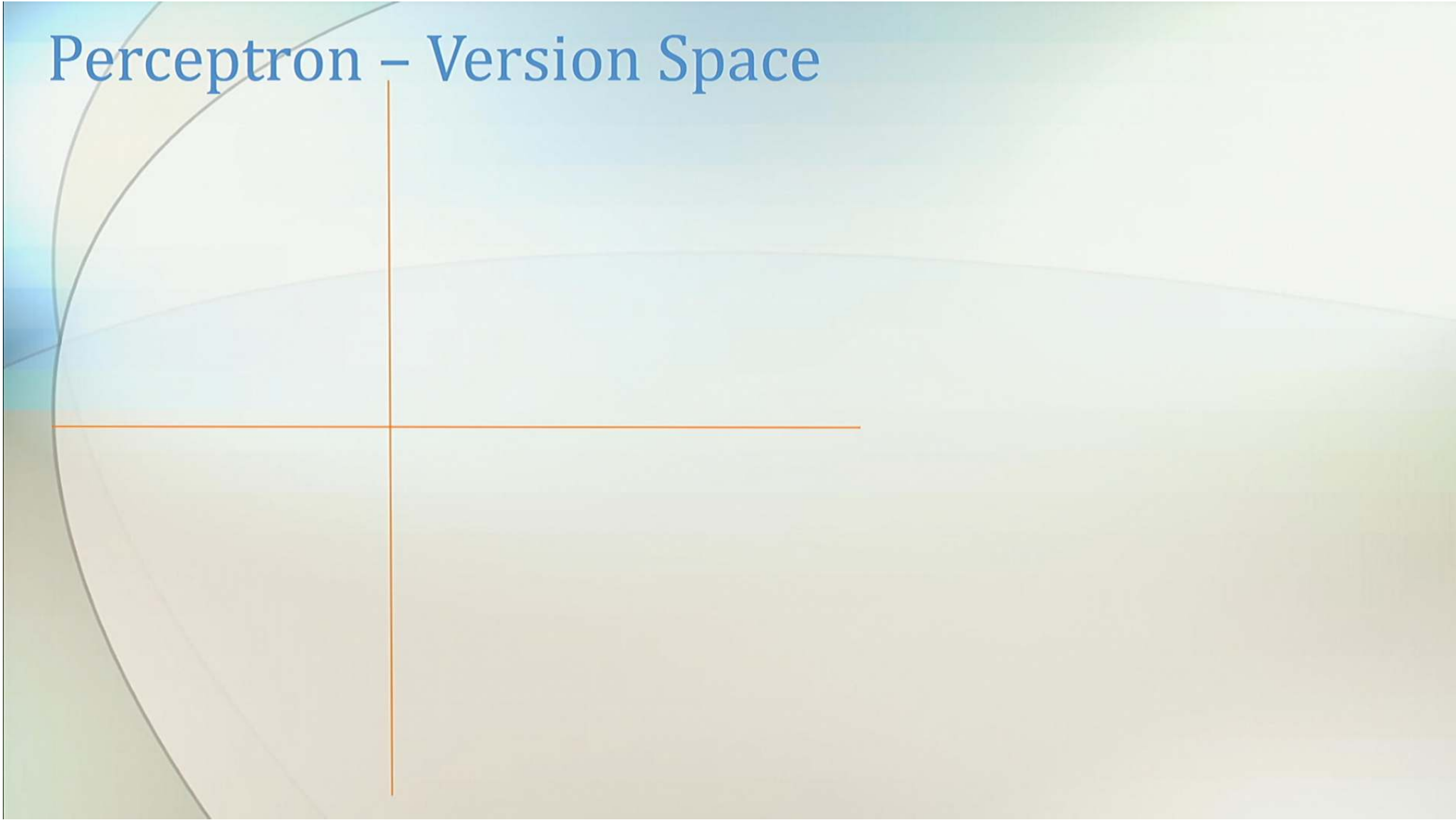
Proof Sketch:

Search Space is  $O\left(\frac{1}{\gamma}\right)$

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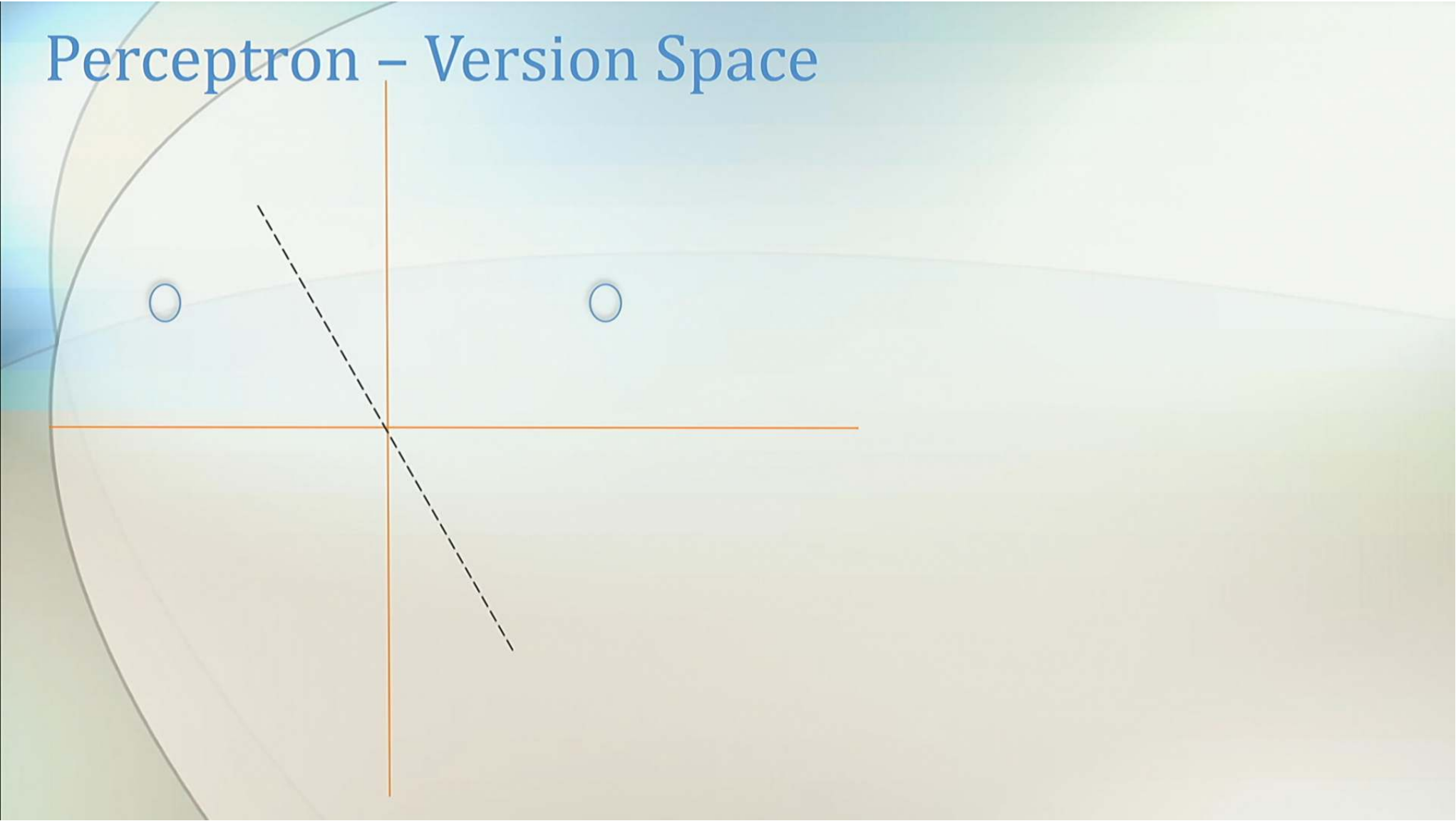
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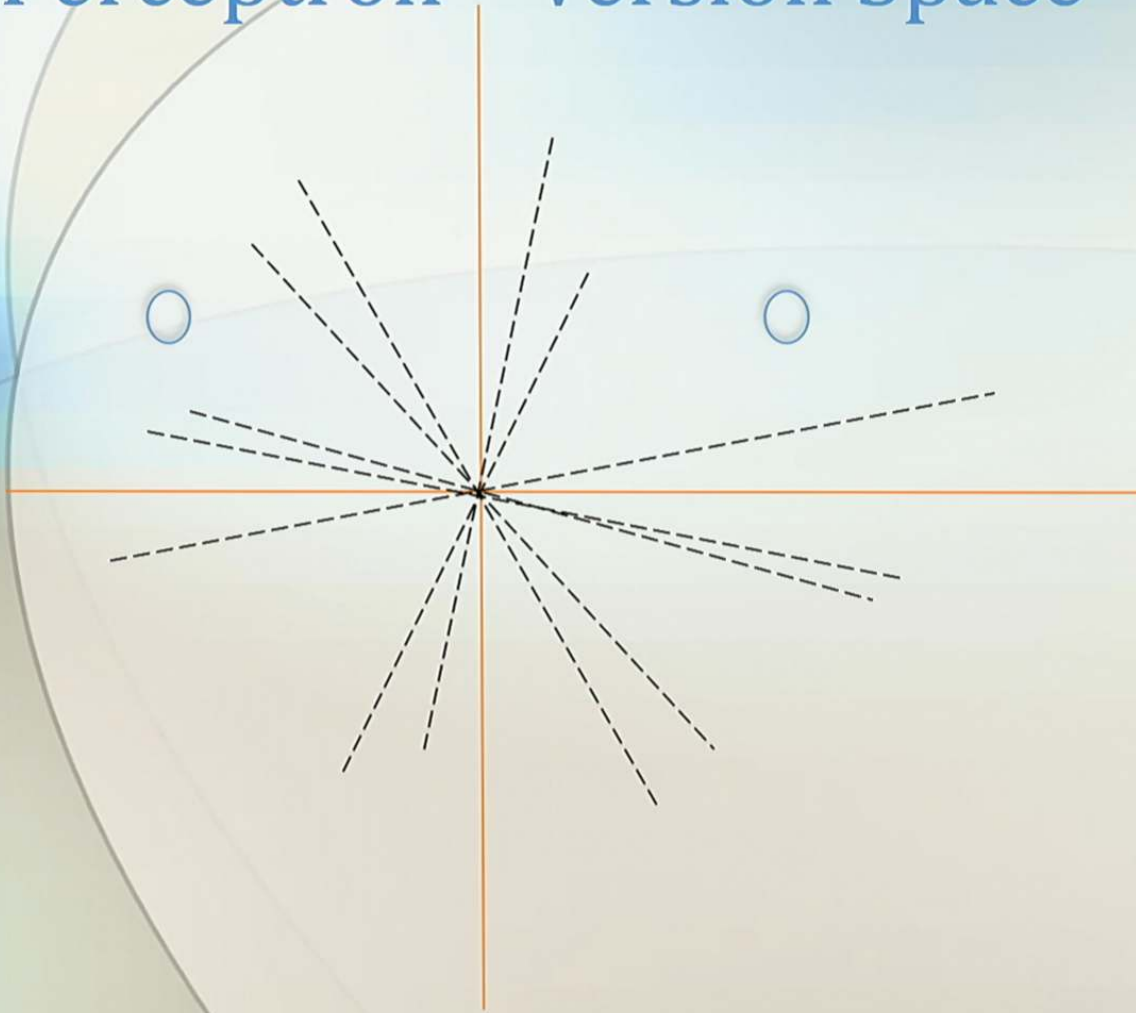
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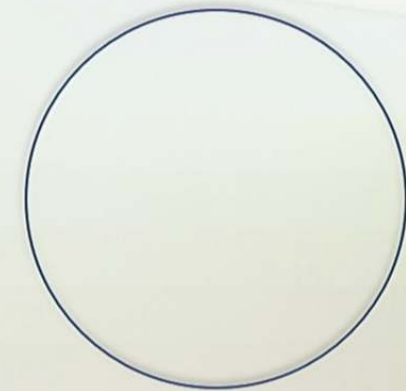
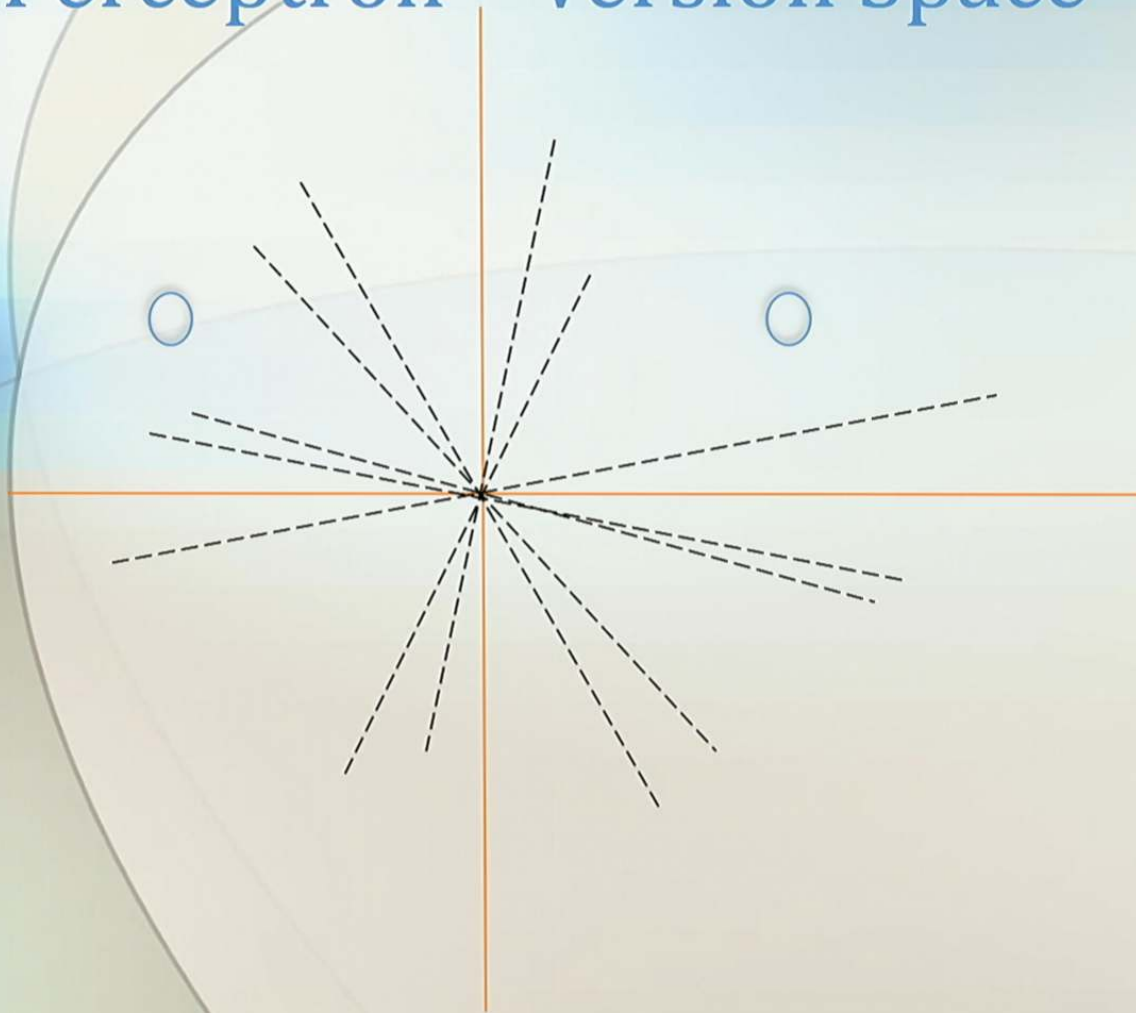
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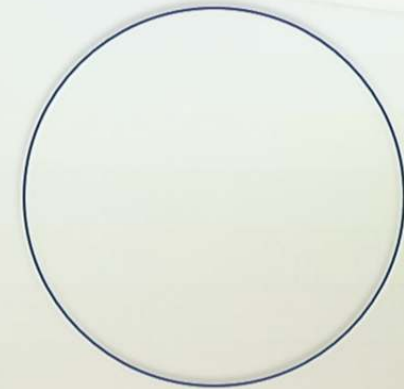
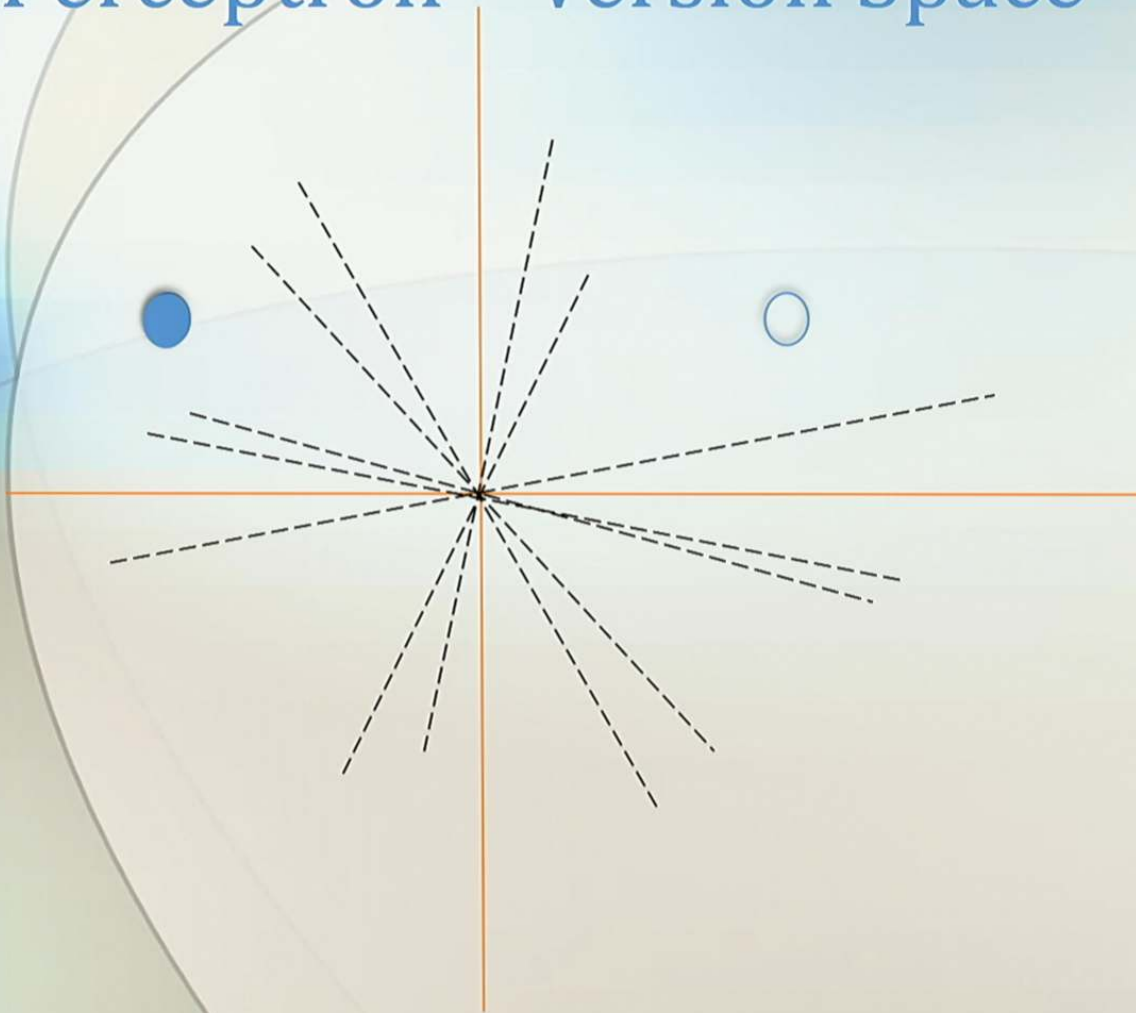
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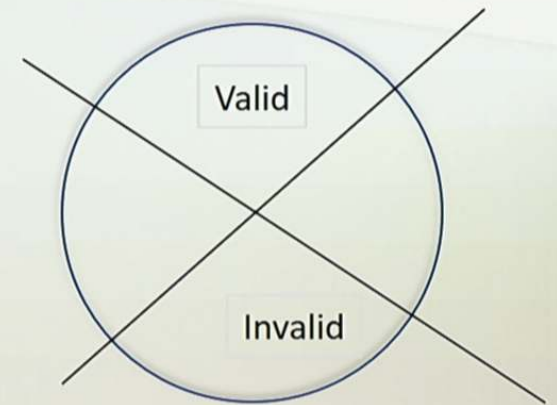
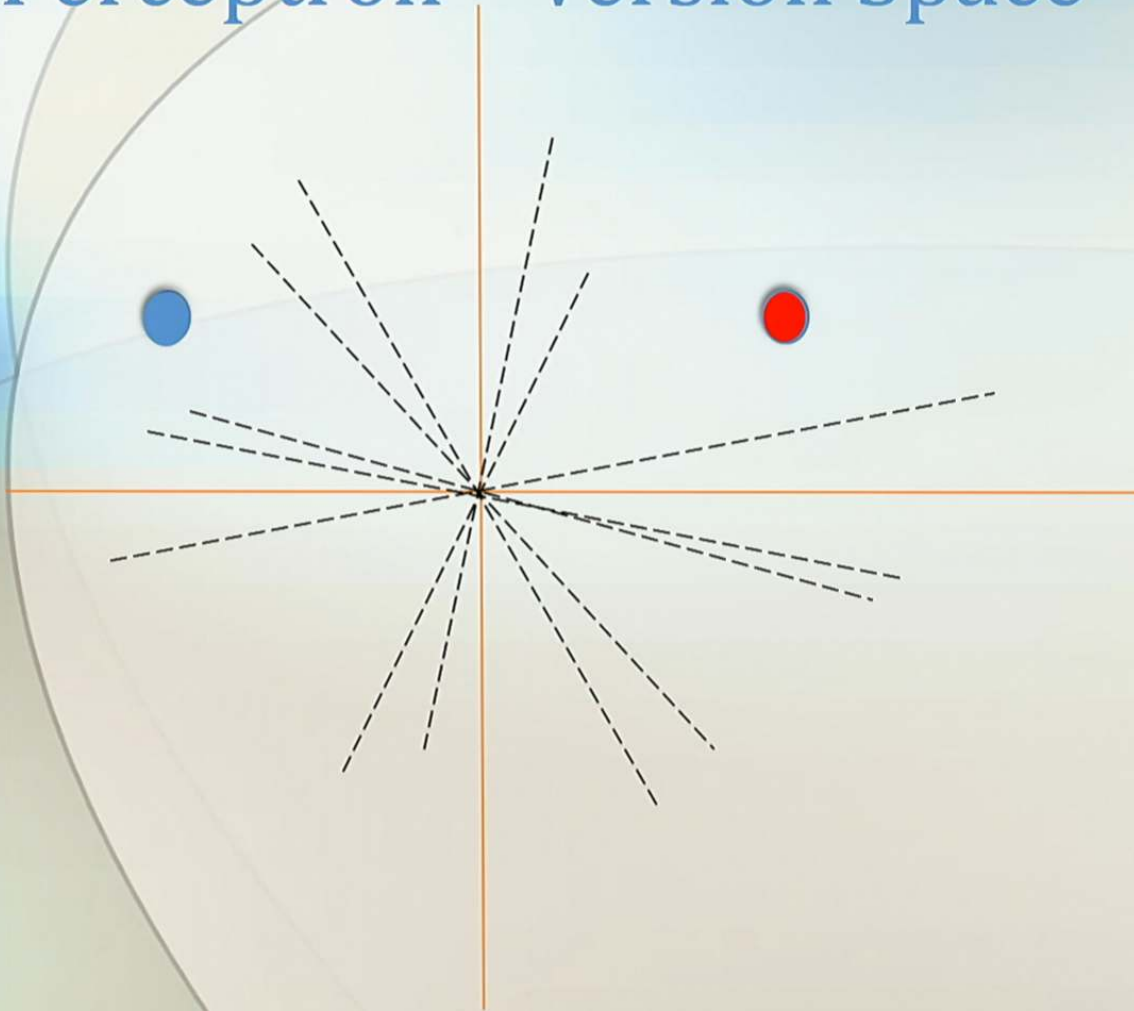
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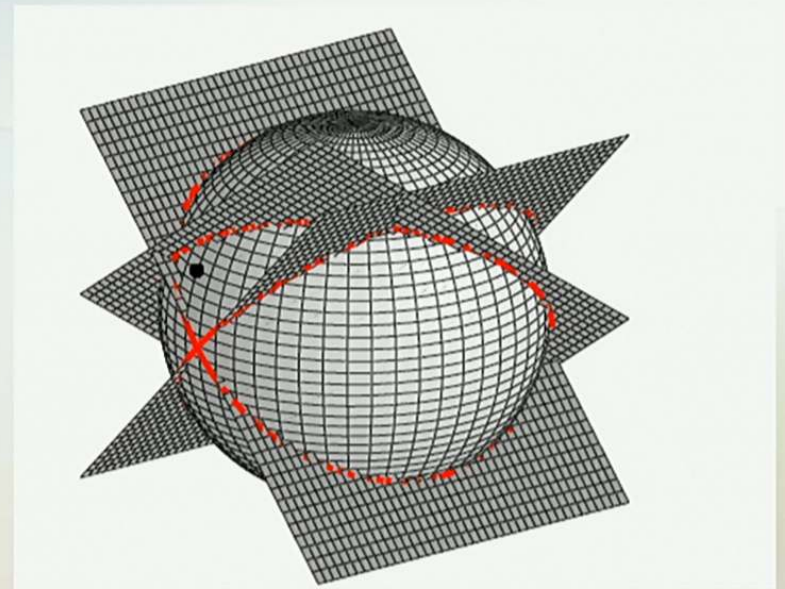
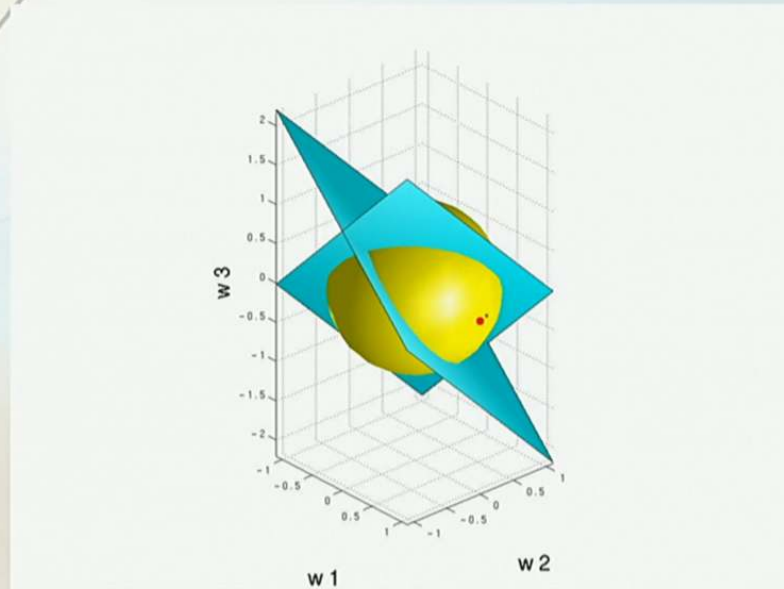
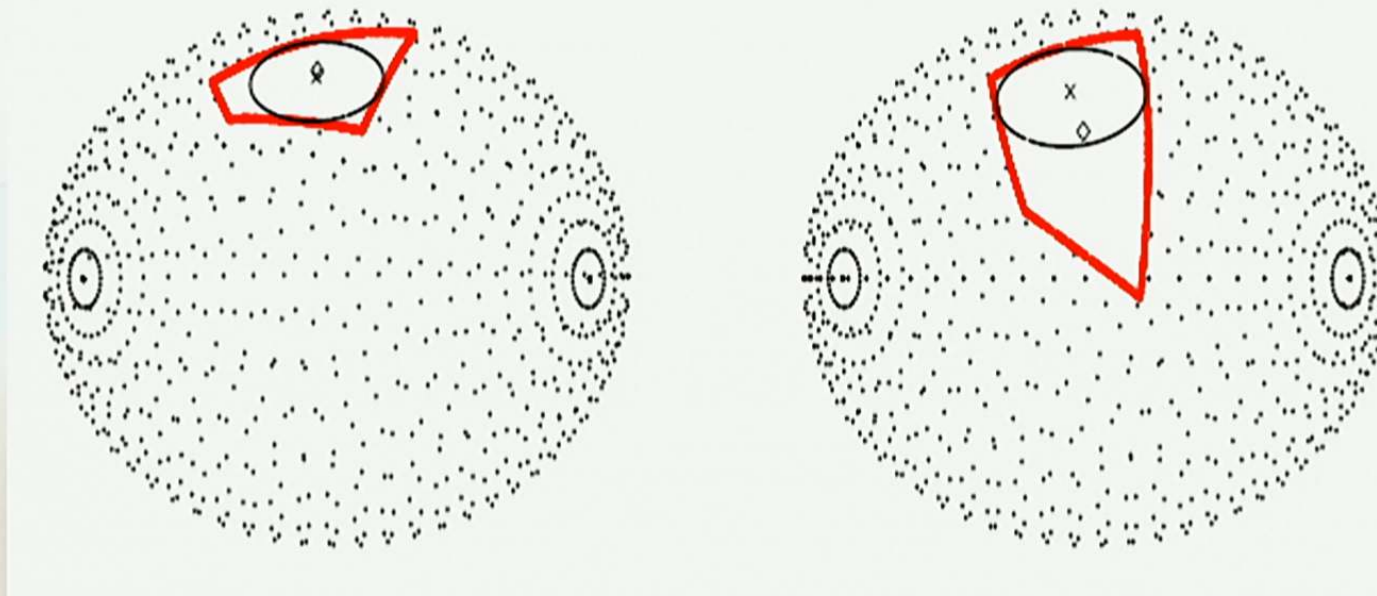


Figure from Herbrich et al. 2001

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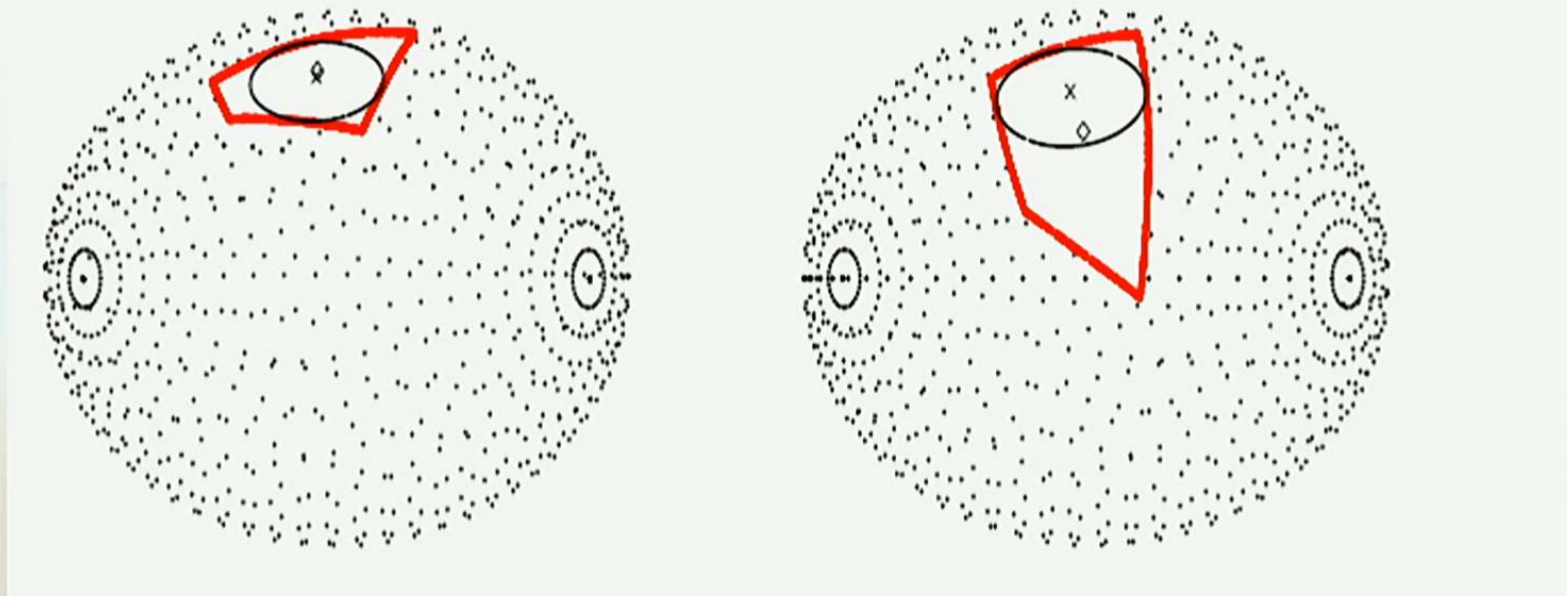


**SVM is the center of maximally inscribable ball in the version space**

**Radius of the ball = Margin!**

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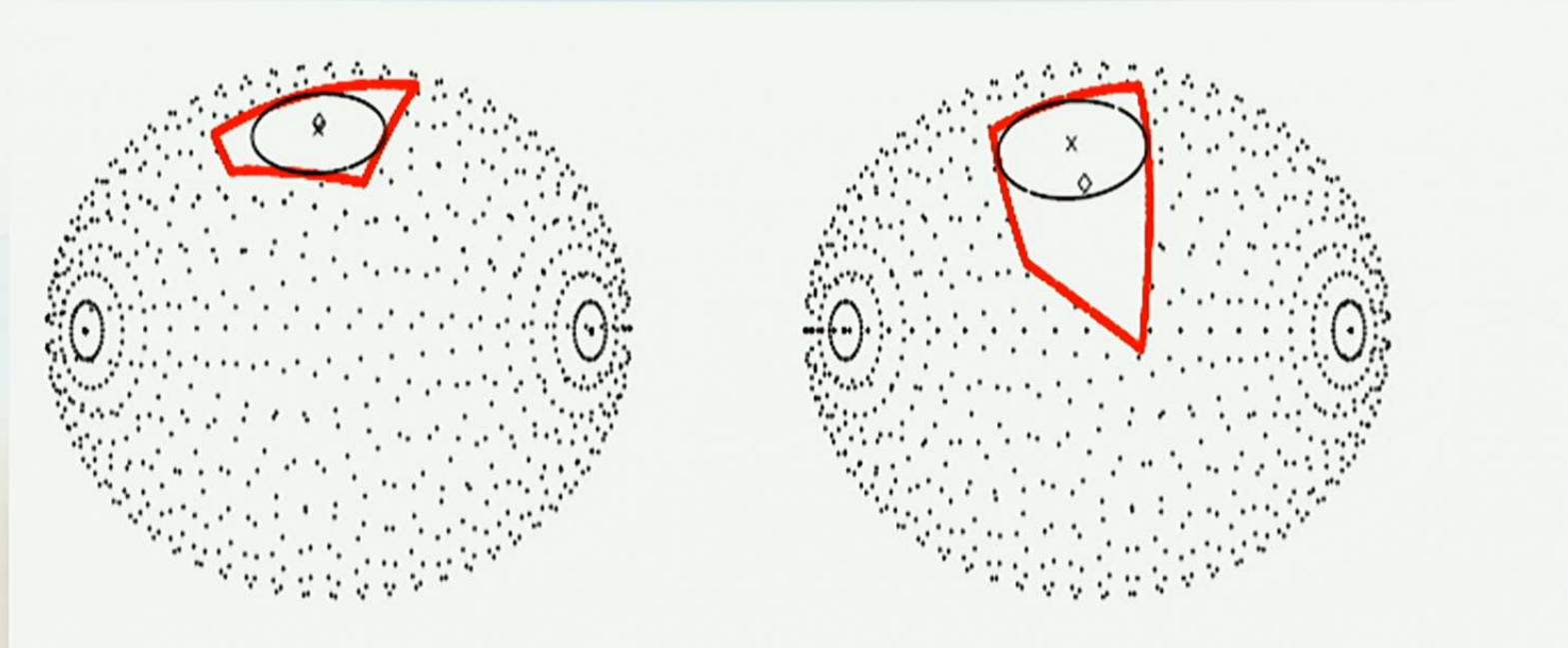


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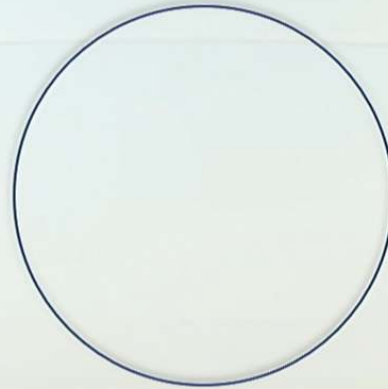
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# Perceptron – ML as Search

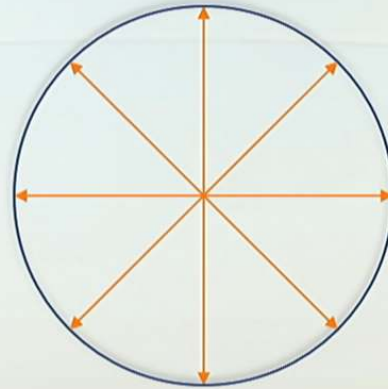
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Step 1: Generate hypothesis



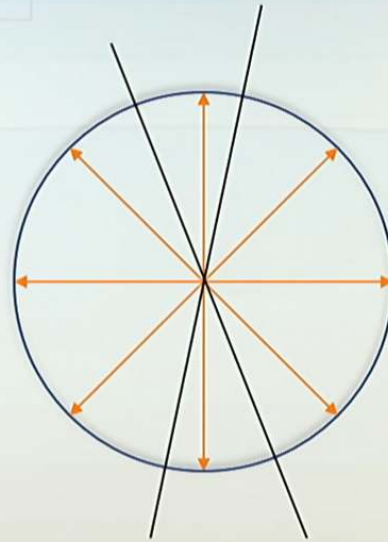
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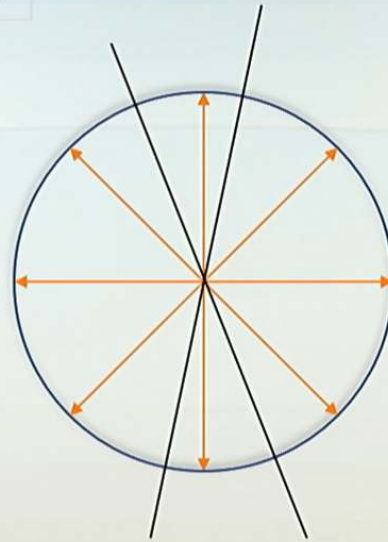
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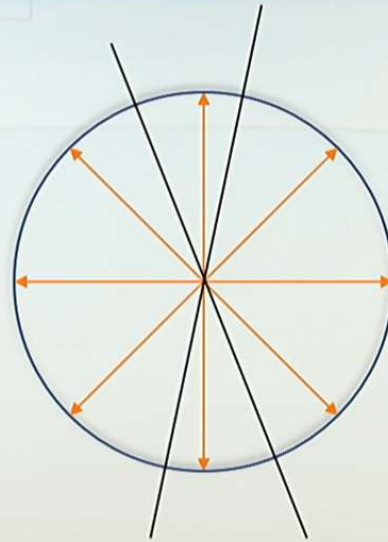
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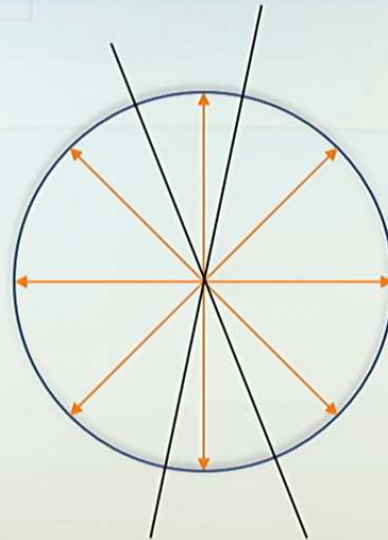


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Step 2: Grover Search

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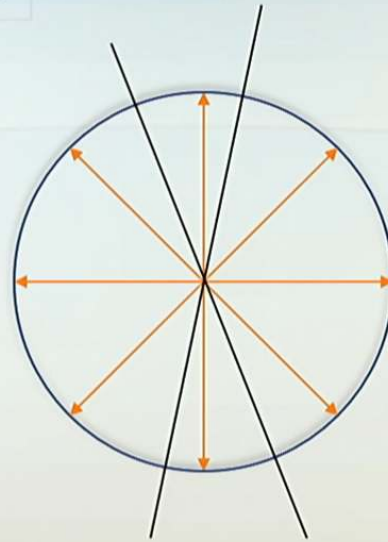
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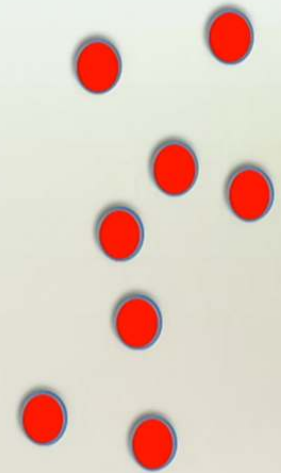
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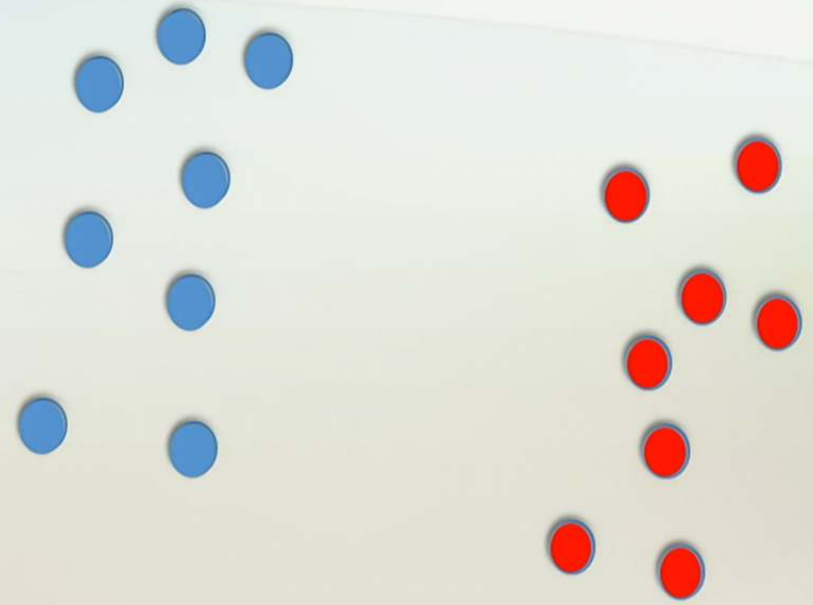
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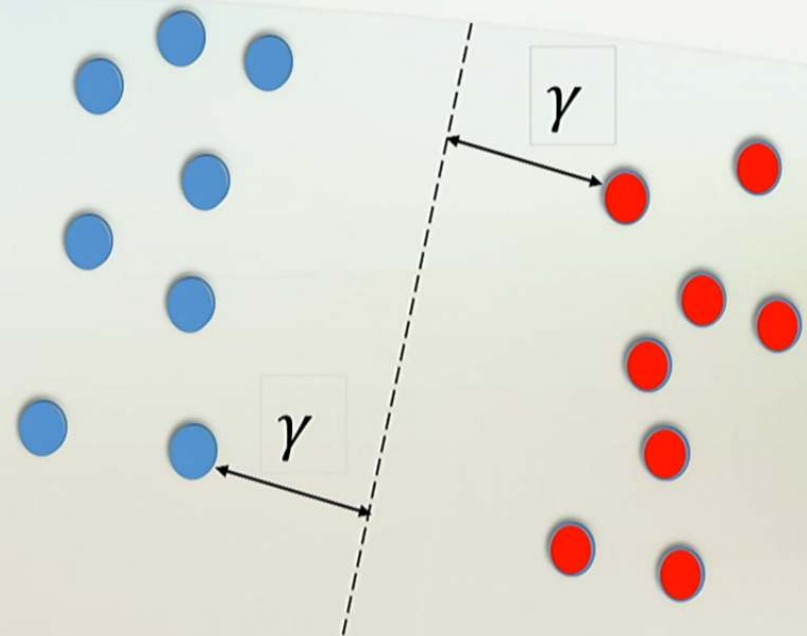
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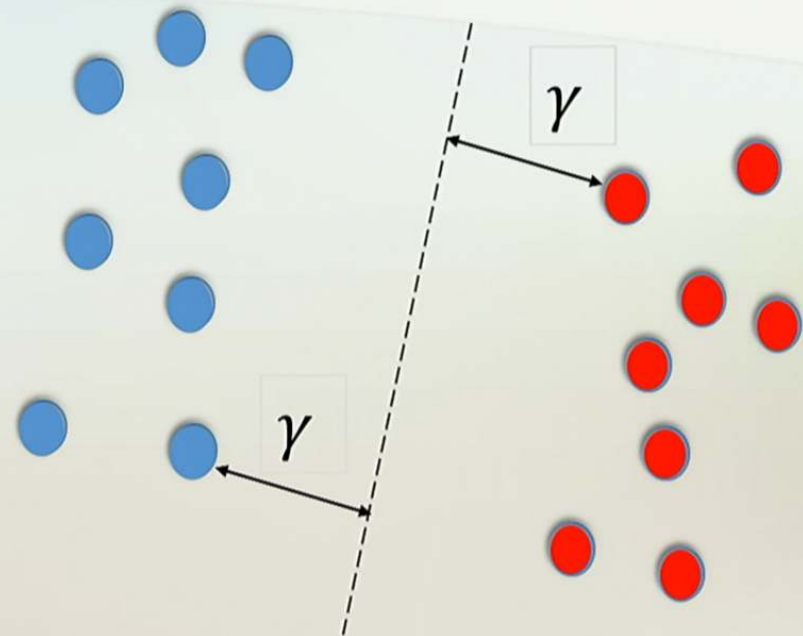
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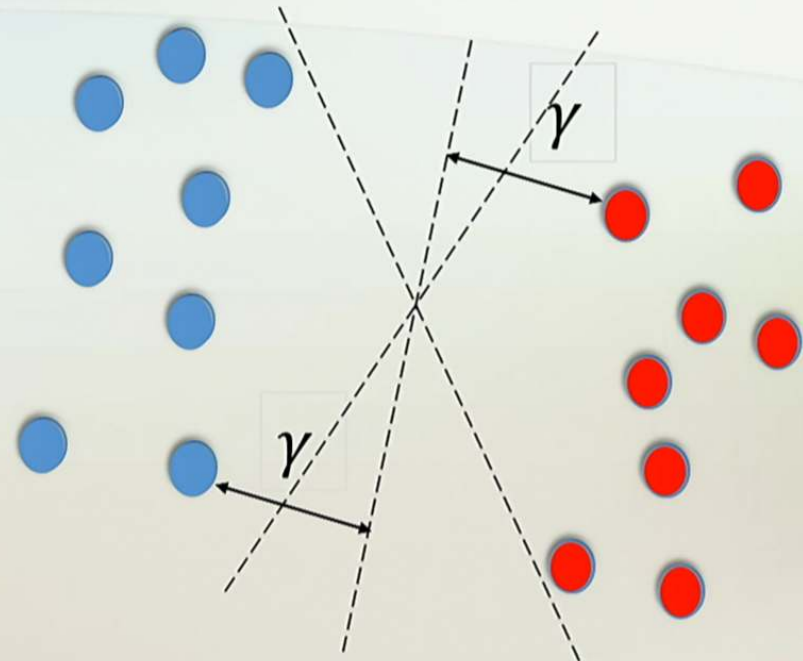
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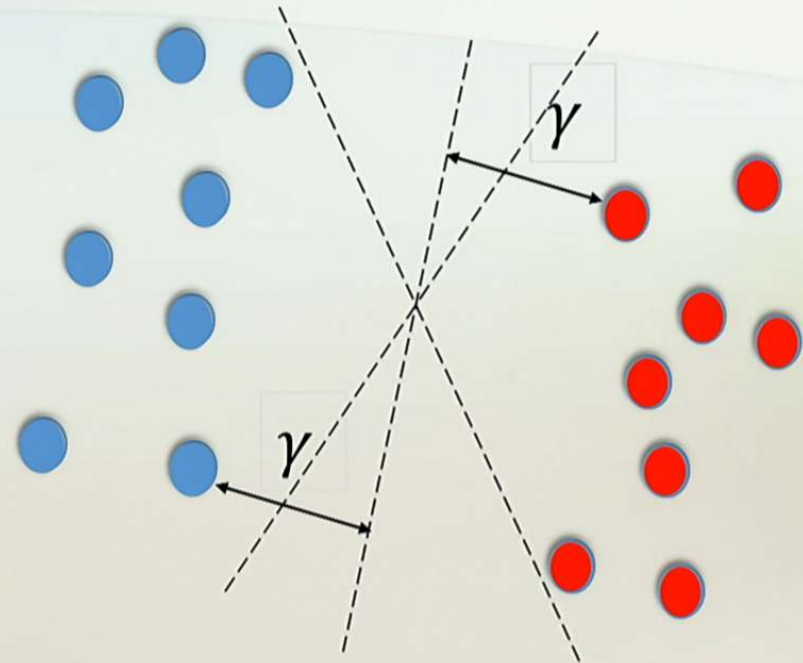


# Proof Sketch:

Search Space is  $O\left(\frac{1}{\gamma}\right)$

Perturb the max margin classifier by adding  $w \sim N(0, I)$

Probability that perturbations that result in perfect separation is  $O(\gamma)$



## Perceptron – ML as Search

- Data Input and Output
  - How to prepare training data?
  - How to use the classifier?
- We need an Oracle
  - Testing the separability of the classifier
- Do we really need the perfectly correct solution?

# Concluding Thoughts

- How to go beyond computational efficiency with quantum methods?

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- How to go beyond computational efficiency with quantum methods?
  - Statistical Efficiency
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- Does quantum give us the ability to ask entirely new questions?
  - New Representations
  - How can we take advantage of the “quantumness” of Hamiltonians for learning?