

Title: PSI 2015/2016 Quantum Gravity - Lecture 14

Date: Mar 10, 2016 10:15 AM

URL: <http://pirsa.org/16030052>

Abstract:

Lid LOG

→ (A_a^i, E_s^b) + 1st class constraints.

Kinematical Hilbert space

→ holonomies, graphs.

→ Ashtekar-Lewandowski measure (dUAL)

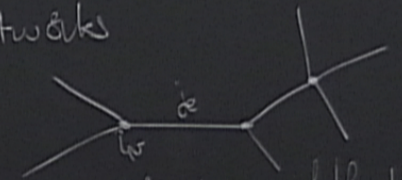
→ ONB. $|j m n\rangle$.

constraints

a measure (dUAL)

Gauss constraints

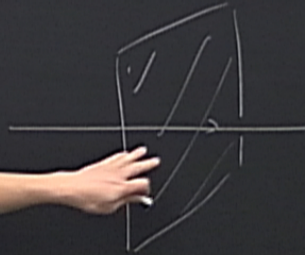
→ fundamental excitations of space
= Spinnetzwerke



Spinnetzwerk states form a complete basis of the Hilbert space
of solutions of the Gauss constraint \mathcal{H}_{kin}^G

$\{ , \}_-$

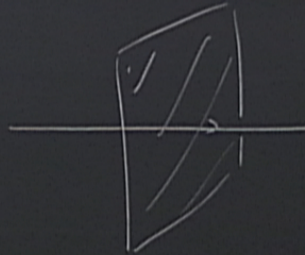
• functions of the densitized triad smeared over 2d surface
($E_i^a \epsilon_{abc} - 2 \text{perm}$)



$\{ \cdot, \cdot \} =$

• functions of the densitized triad smeared over 2d surface

$(E_i^a, E_{abc} - 2 \text{perm})$



→ flux variables

ed over 2d surface

riables

• Area op

$$\hat{A}_S |\Delta\rangle = 8\pi l_p^2 \delta(\sqrt{j(j+1)}) |\Delta\rangle$$

discrete spectrum

• Volume op

Volume sp

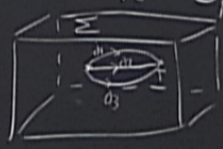
Next step
in the Dirac's
program

$$\hat{V}^a |\Delta\rangle = 0$$

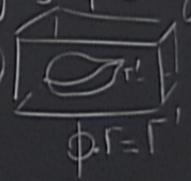
natural basis: s-knots or abstract spinnetworks

↳ an equivalence class \mathcal{D} of embedded spinnetworks under the action of diffeo $\text{Diff}(\Sigma)$

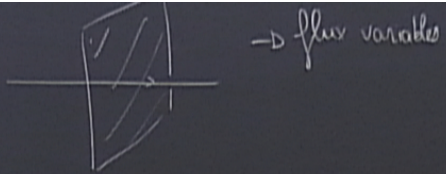
ie. $S, S' \in \mathcal{D} \iff \exists \phi \in \text{Diff}(\Sigma) / S' = \phi \circ S$



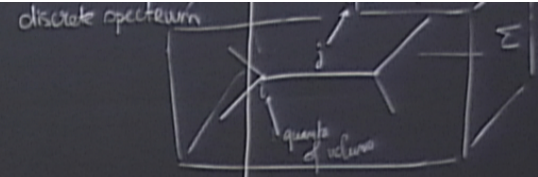
$\phi \in \text{Diff}(\Sigma)$



$$\{\Gamma\} = \{\Gamma'\}$$



Volume sp



Next step
in the Dirac's
program

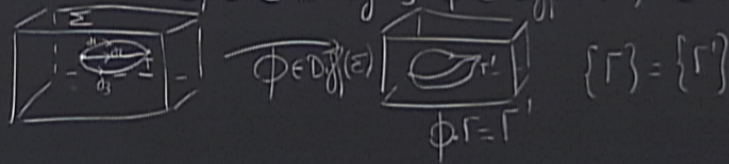
$$\hat{\nabla}^a |\Delta\rangle = 0$$

natural basis: s-knots & abstract spinnetworks

↳ an equivalence class \mathcal{D} of embedded spinnetworks under the action of diffeo $\text{Diff}(\Sigma)$

i.e. $S, S' \in \mathcal{D}$ if $\exists \phi \in \text{Diff}(\Sigma) / S' = \phi \circ S$

(knot theory)

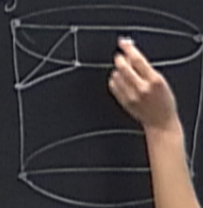


SF: the path integral representation of the dynamics in LQG

$$P(\Sigma_{\text{final}}, \Sigma_{\text{initial}}) = \int D[e] D[A] \mu[A, e] e^{iS_{GR}(e, A)}$$

how to give a sense to this?

SF: if we work in the spinnetwork basis $\langle S | S \rangle_{\text{phys}}$ = can be expressed as a sum over spinnetwork histories



subset constraint

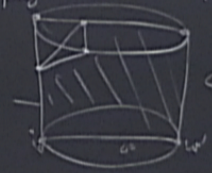
- ↳ Master constraint
- ↳ Spinfoam

SF: the path integral representation of the dynamics in LQG

$$P(\Sigma_{\text{final}}, \Sigma_{\text{initial}}) = \int D[e] D[A] \mu[A, e] e^{iS_{GR}(e, A)}$$

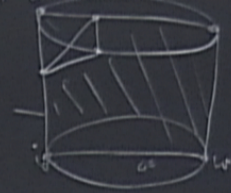
how to give a sense to this?

SF: if we work in the spinnetwork basis $\langle S | S \rangle_{\text{phys}}$ = can be expanded as a sum over spinnetworks histories



← SF = colored 2-complex

↳ d_2 associated to faces; d_1 associated to edges



SF = coloured 2-complex

↳ df associated to face j ie associated

4d space-time region M

3d boundary Σ

Spinnetwork (s) defines the quantum state of geometry of the boundary Σ

SF amplitude defines the dynamical probability amplitude of that state and encode the whole quantum gravity dynamical content

Standard ansatz

$$K[s] = \sum_{C/\partial C=s} \omega(C) \sum_{df, ie} \prod_f A_f(df) \prod_e A_e(jf, ie) \prod_v A_v(jf, ie)$$

↳ all dynamical information ω encoded in the vertex amplitude.

3D Ponzano-Regge model

$$S[e, \omega] = \int \text{tr}(e \wedge F(\omega)) \rightarrow \text{Feynman path integral for 3d gravity}$$

is $Z_M = \int de d\omega e^{iS[e, \omega]}$

① discretization of $\mathcal{M} \rightarrow$ triangulation Δ_3 ($\leftrightarrow \Delta_3^*$)

② Discretization of variables $e \rightarrow X_e = \int_e e \in \mathfrak{so}(2)$

$\omega \rightarrow g_{e^*} = P_e^e \int_{e^*} \omega \in \text{SU}(2)$

an integral for 3d gravity
 $M = \int d^3x dw e^{iS(e, \omega)}$

action $\Delta_3 \leftrightarrow \Delta_3^*$

$X_e = \int e \in \mathfrak{su}(2)$

$g_e^* = P_e \int_{\partial^+} \omega \in SU(2)$

③

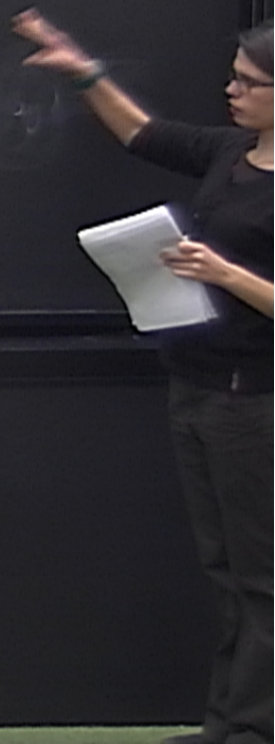
$$F(\omega) \rightarrow U_e = \overrightarrow{\prod}_{e \in \mathcal{C}_e} g_e^{(e, e^*)} \in SU(2)$$

- ① discretization of $\mathcal{M} \rightarrow$ triangulation $\Delta_3 (\leftrightarrow \Delta_3^*)$
 ② Discretization of variables $e \rightarrow X_e = \int_e \in \text{SO}(2)$
 $w \rightarrow g_x = \prod_e \int_{x^*}^w \in \text{SU}(2)$

Discrete path integral integral
 $Z_{\Delta_3} = \left(\prod_{e \in \Delta_3} \int_{\text{SO}(2)} d^3x_e \right) \left(\prod_{x \in \Delta_3} \int_{\text{SU}(2)} dg_x \right) e^{iS(X_e, g_x)}$

$$Z_{\Delta_3} = \sum_{\{d_e\}} \prod_e (-1)^{2x_e} d_{j_e} \prod_t \left[\begin{matrix} d_1^t & d_2^t & d_3^t \\ d_4^t & d_5^t & d_6^t \end{matrix} \right]_N$$

4D case Plebanski action Splebanski $[B, w, \lambda] = \int_{\mathcal{M}} B^{IJ} \wedge F_{IJ}(w) - \frac{1}{2} \lambda_{IJKL} B^{KL} \wedge B^{IJ}$



$$\omega \rightarrow g_{\text{loc}} = P e^{\int_{p^*}^{\omega}} \in \text{SU}(2)$$

$$Z_{\Delta_3} = \sum_{\{d^e\}} \prod_e (-1)^{2j_e} d_{j_e} \prod_t \begin{Bmatrix} d_t^1 & d_t^2 & d_t^3 \\ d_t^4 & d_t^5 & d_t^6 \end{Bmatrix}_N$$

4D case

Plebanski action

$$S_{\text{Plebanski}}[B, \omega, \lambda] = \int_{\mathcal{M}} B^{IJ} \wedge F_{IJ}(\omega) - \frac{1}{2} \lambda_{IJKL} B^{KL} \wedge B^{IJ}$$

$\frac{SS}{S\lambda} \rightarrow 0$ constraints simplicity constraints

$$B^{IJ} = \pm e^I \wedge e^J$$

$$B^{IJ} = \mp \epsilon^{IJKL} e^K \wedge e^L$$

$$\omega \rightarrow g_{j^*} = P e^{\int_{j^*} \omega} \in SU(2)$$

$$Z_{\Delta_3} = \sum_{\{j^*\}} \prod_e (-1)^{2j_e} d_{j_e} \prod_t \left\{ \begin{matrix} j_1^t & j_2^t & j_3^t \\ j_4^t & j_5^t & j_6^t \end{matrix} \right\}_N$$

4D case Plebanski action

$$S_{\text{Plebanski}}[B, \omega, \lambda] = \int_{\mathcal{M}} B^{IJ} \wedge F_{IJ}(\omega) - \frac{1}{2} \lambda_{IJKL} B^{KL} \wedge B^{IJ}$$

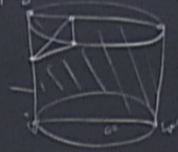
1. discretize the classical theory by putting a cellular decomposition
2. Quantize the topological BF part
3. Impose the simplicity constraints at the quantum level

$\frac{SS}{S\lambda} \rightarrow$ constraints simplicity constraints

$$B^{IJ} = \pm e^I \wedge e^J$$

$$B^{IJ} = \mp \epsilon^{IJKL} e^K \wedge e^L$$

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Standard ansatz

$$K[\lambda] = \sum_{C/\partial C=S} \omega(C) \sum_{\mathcal{H}_e} \prod_f A_f(\mathcal{H}_f) \prod_e A_e(\mathcal{H}_e) \prod_{\mathcal{N}} A_{\mathcal{N}}(\mathcal{H}_{\mathcal{N}})$$

↳ all dynamical information is encoded in the vertex amplitudes

