

Title: Measuring the overhead of a quantum error correcting code

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URL: <http://pirsa.org/14070014>

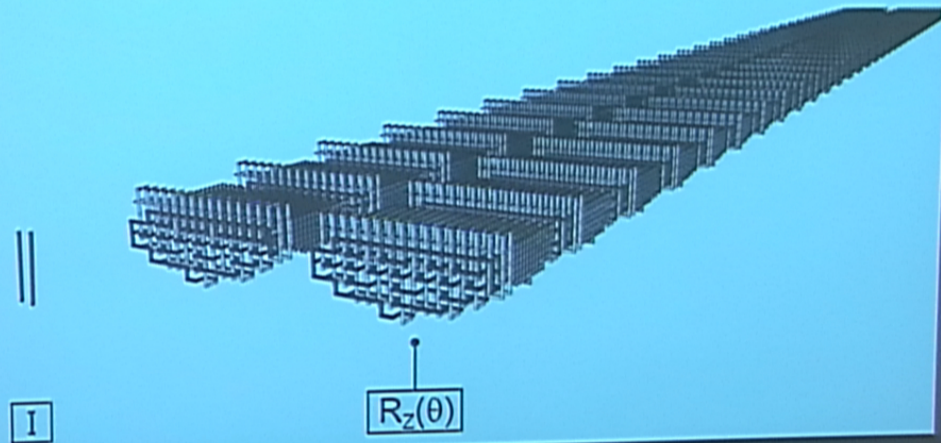
Abstract: If one's goal is large-scale quantum computation, ultimately one wishes to minimize the amount of time, number of qubits, and qubit connectivity required to outperform a classical system, all while assuming some physically reasonable gate error rate. We present two examples of such an overhead study, focusing on the surface code with and without long-range interactions.

Measuring the overhead of a quantum error correction code

Austin Fowler¹

Special thanks to Matt Hastings², Dave Wecker², Nathan Wiebe²

¹UCSB, ²Microsoft Research



Abstract quantum circuits

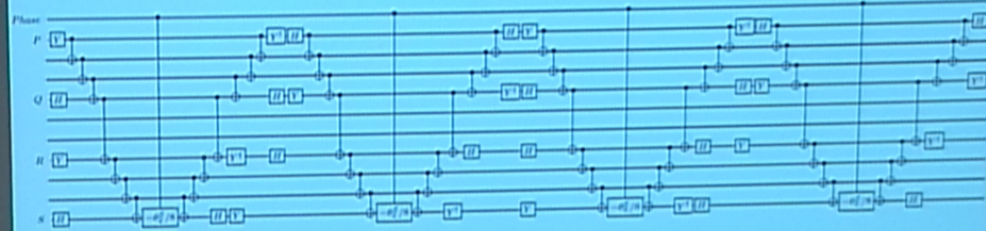
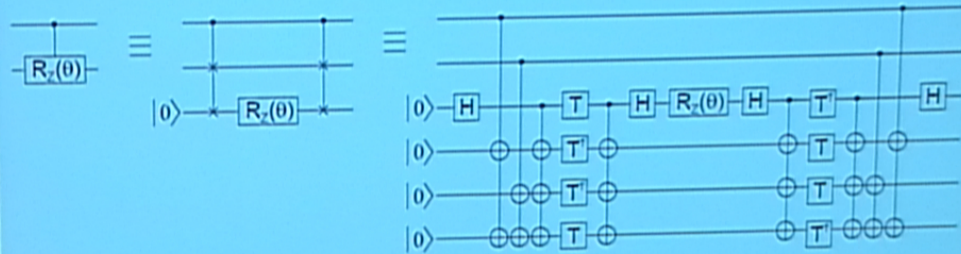


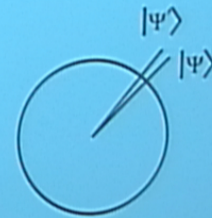
FIG. 8. Circuit representation of Hamiltonian terms H_{pqr} -
arXiv:1312.1695

- Fe_2S_2 uses, per Trotter step:
 - 7.4×10^6 controlled rotations
 - 6.3×10^8 Clifford gates
- “Approximately 10^4 ” steps required for “sufficient” accuracy
 - 7.4×10^{10} controlled rotations

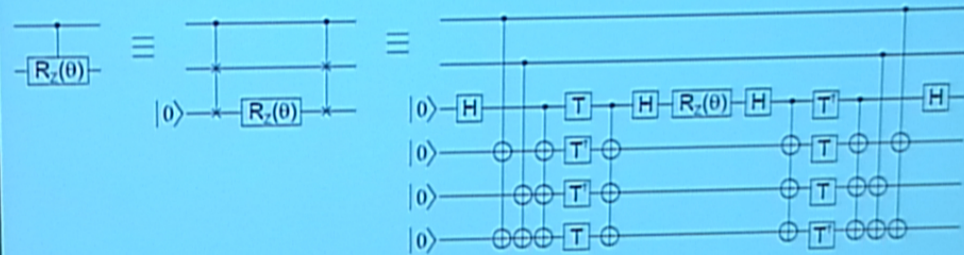
Implementing controlled rotations



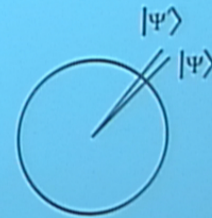
- Single-qubit rotations can be approximated to within ϵ using $n_T = 3.1 \log_2(1/\epsilon) - 4.3$
 – HTHTHT... (arXiv:1212.6964)
- $N_{\text{Rot}} = N_{\text{CRot}} = 7.4 \times 10^{10}$
- $\epsilon = 1/\sqrt{N_{\text{Rot}}} = 3.7 \times 10^{-6}$
- $n_T = 51$



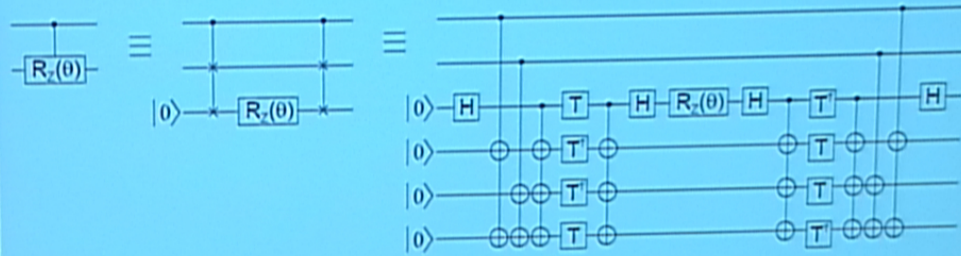
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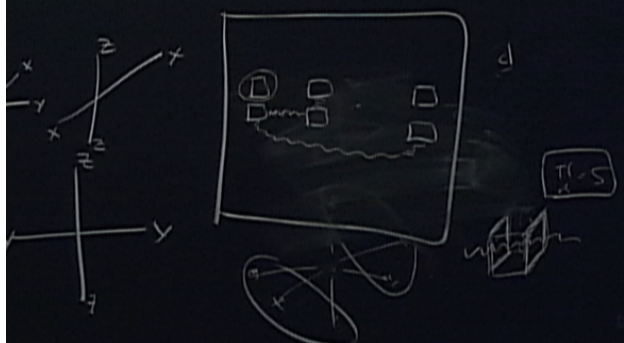
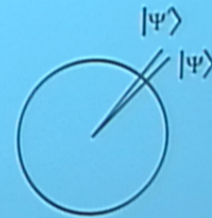
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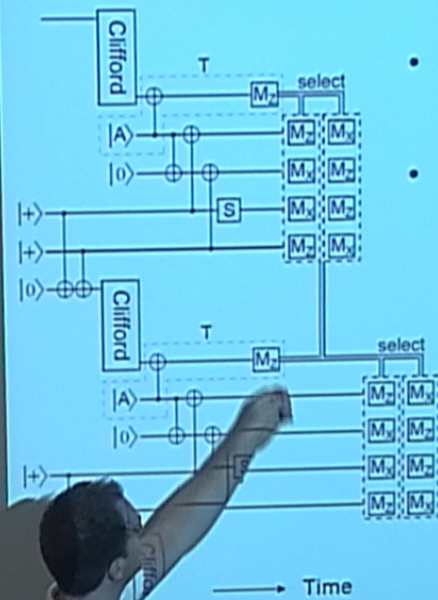
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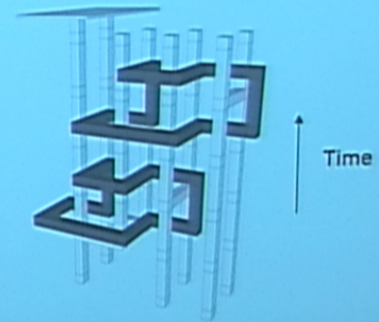
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- n_T



Parallel temporal overhead: Important!

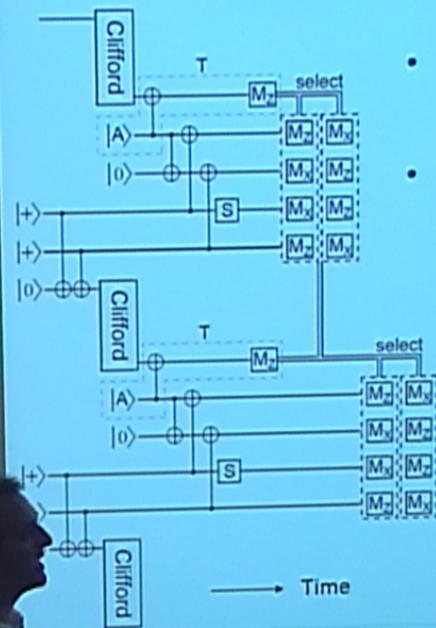


- Assume:
 - 200 ns measurement time (t_M)
 - 100 ns feedforward single-qubit gate (t_{FF})
- Execution time:
 - $t_{Tot} = N_{Rot} (n_T + 2) (t_M + t_{FF})$
 - 14 days

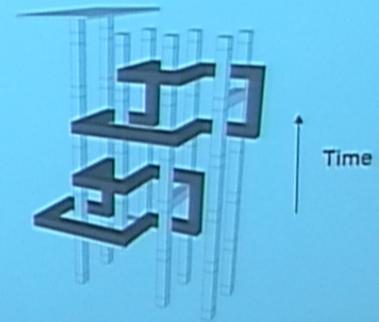


Xiv:1210.4626

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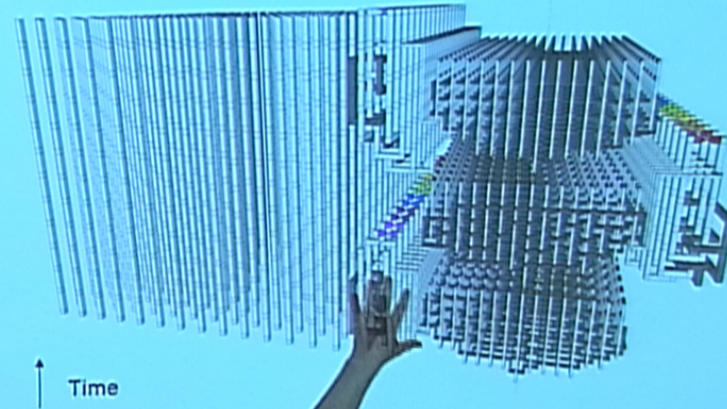


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Serial temporal overhead: Important!



- Assume:

- 500 ns cycle time (t_c)

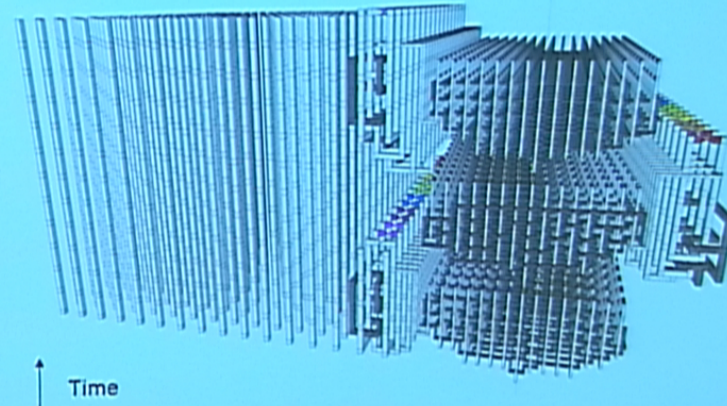
- Execution time:

- $t_{\text{Tot}} = N_{\text{Rot}} (n_T + 2) 3.75d t_c$

- Need d

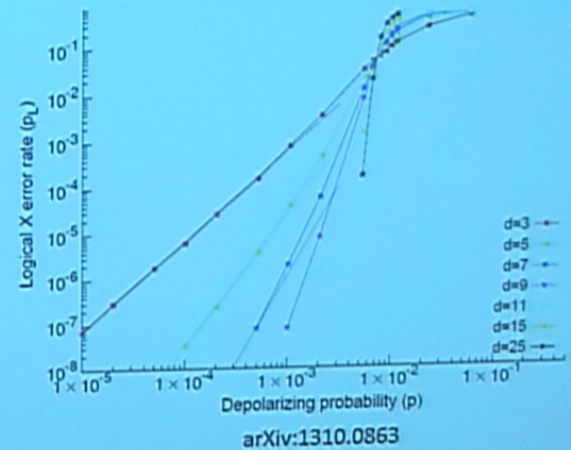
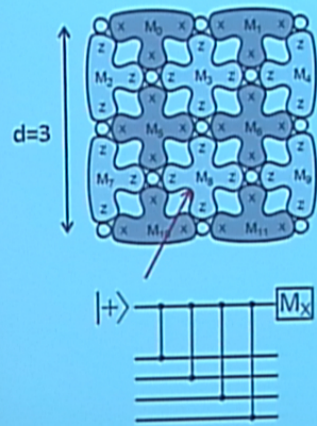
- Note: volume x2

Serial temporal overhead: Important!



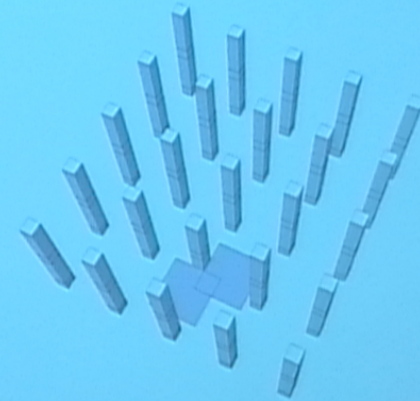
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Space overhead



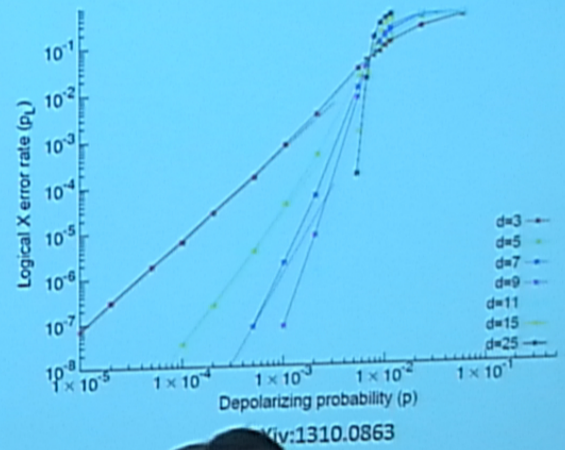
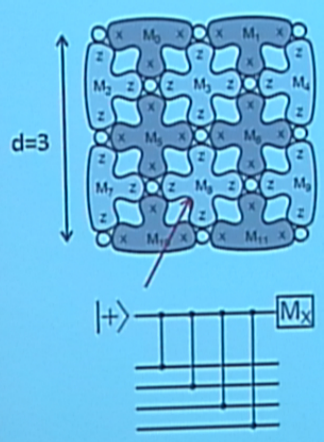
- $p_L = 0.25(50p)^{(d+1)/2}$
- Code behaves as if threshold 2%
- $O(1)$ parallel algorithm

Space overhead

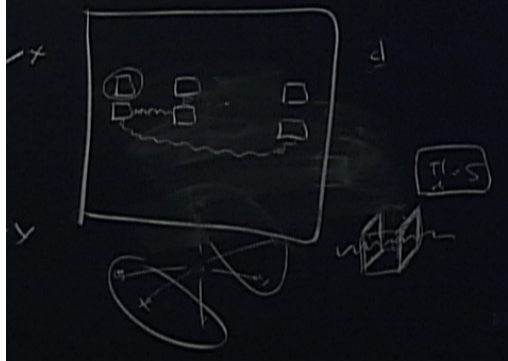


- Gates are made of plumbing pieces
- $P_L < 2 \times 3 \times 5d/4 \times p_L = 2d(50p)^{(d+1)/2}$

Space overhead

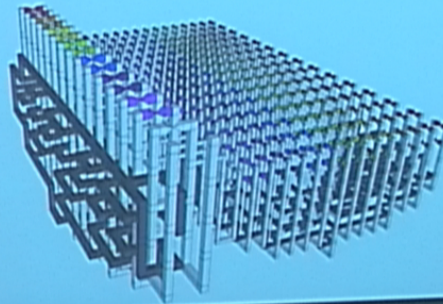
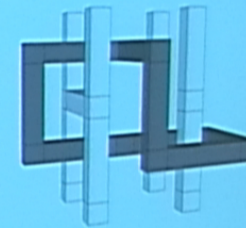


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Parallel space overhead

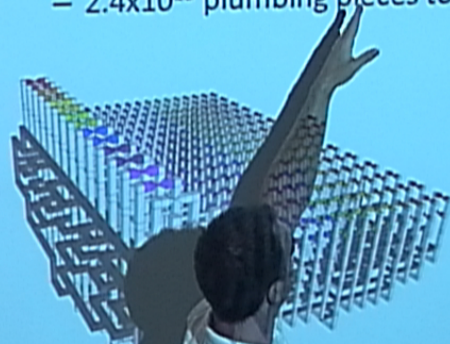
- Total T gates $N_T = N_{\text{Rot}} (n_T + 8) = 4.4 \times 10^{12}$
- Assume gate error $p = 10^{-4}$
- Two levels $p \rightarrow 35p^3$ state distillation
 - 552 plumbing pieces per T gate
 - 2.4×10^{15} plumbing pieces total



- Given $P_L = 2d(50p)^{(d+1)/2} K$
 - $d = 15$
- Assume surface code cycle time 500 ns
 - plumbing piece time 9.4 μs
 - 1.3×10^{11} pieces in 14 days
 - 1.9×10^4 piece footprint

Parallel space overhead

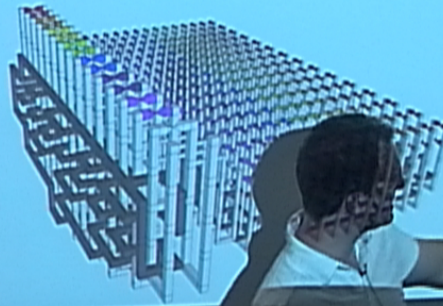
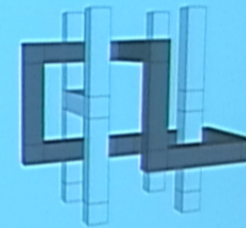
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Serial space-time overhead

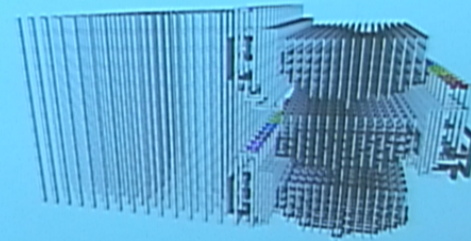
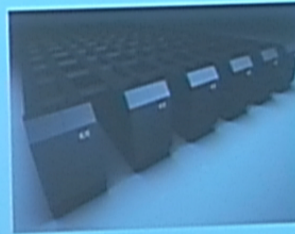
- Total T gates same: 4.4×10^{12}
 - 2.4×10^{15} T plumbing pieces
 - 4.8×10^{15} total plumbing pieces



- Given $P_L = 2d(50p)^{(d+1)/2}K$
 - $d = 15$ (same)
- Assume surface code cycle time 500 ns
 - $t_{\text{Tot}} = N_{\text{Rot}} (n_T + 8) 3.75d t_C$
 - 3.9 years (x100 higher)
 - 640k qubits (x40 lower)

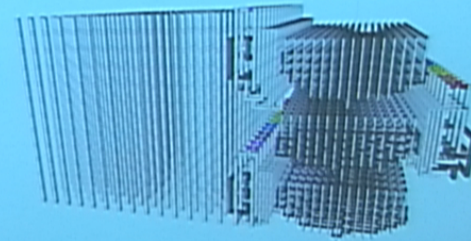
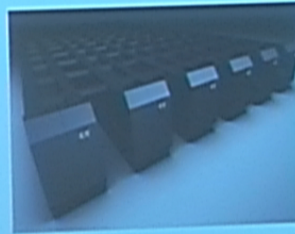
Summary

- Quantum computers are *slow*, makes sense to execute in parallel, for Fe_2S_2 on a superconducting surface code:
 - 14 days parallel vs 3.9 years serial
 - 27 million vs 640k qubits
- Even with $p = 10^{-4}$, even if a block code reduces data space to 0, performing serial T gates requires a surface code factory containing approximately 320k physical qubits, max x2 saving
- Data storage cost already acceptable compared to factory cost, particularly when executing in parallel



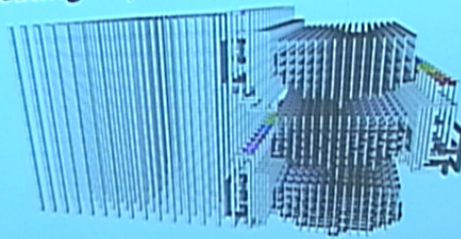
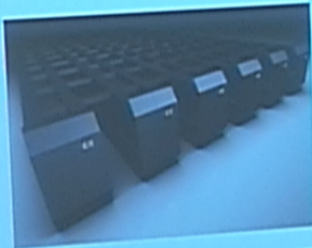
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$$R_n = \begin{bmatrix} 1 \\ e^{2\pi i / 2} \\ \vdots \\ e^{2\pi i (n-1) / 2} \end{bmatrix}$$

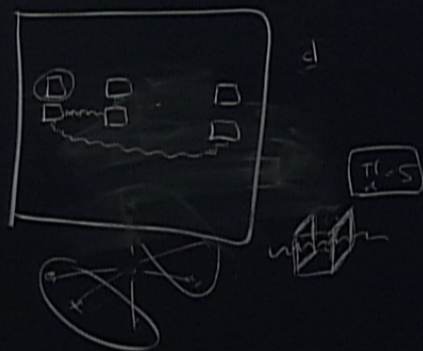
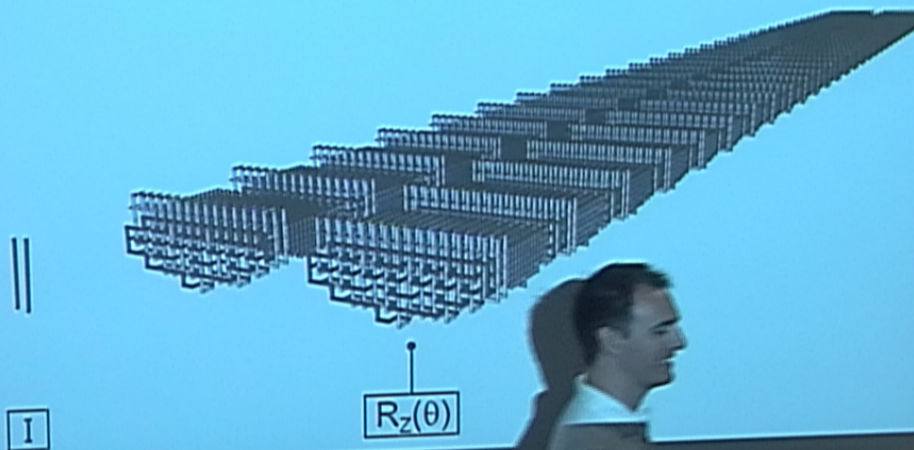
Handwritten notes on a chalkboard include:
 $D=3$, $X=5$, $Z=3$
 $H_{(d,c)}$
 $(1,1)$
 $X \rightarrow D-d+1$
 $Z \rightarrow D-c+1$
 $d, c \in D$
A diagram shows a grid of points with arrows and labels like $(1,1)$, $(1,2)$, and $(2,1)$.

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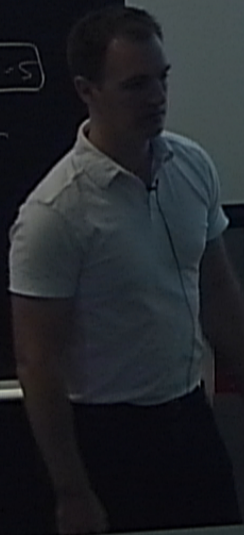
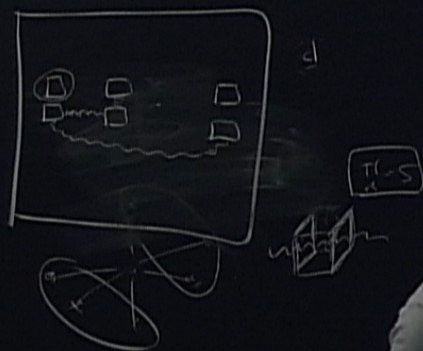
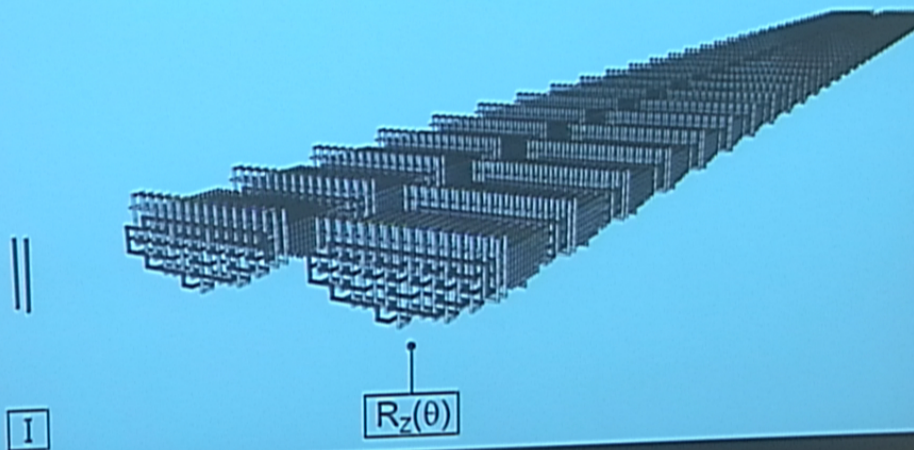


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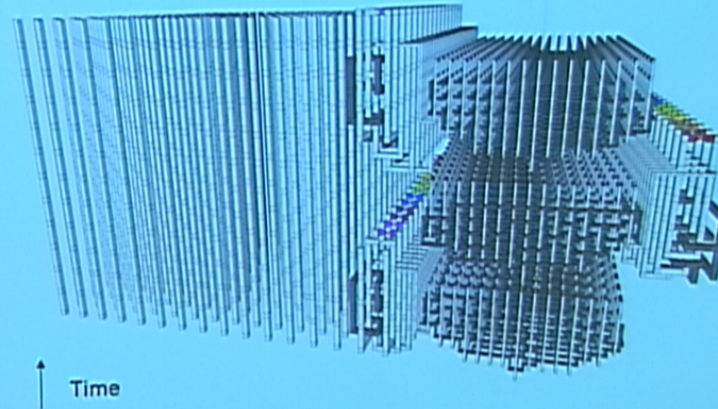
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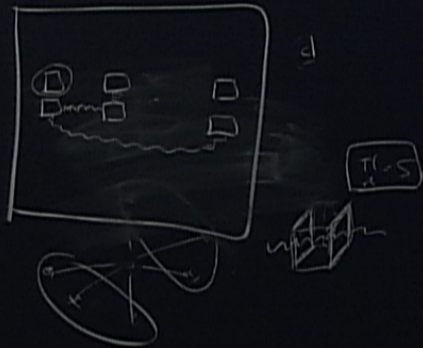
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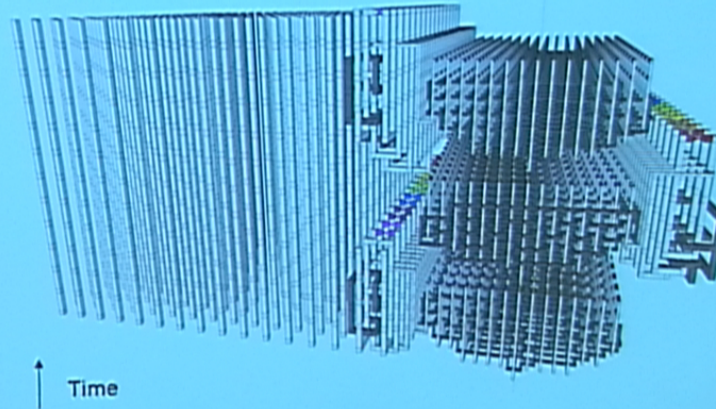
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