

Title: Injectivity radius bounds on the minimum distance of quantum LDPC codes

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Abstract: Only a rare number of constructions of quantum LDPC codes are equipped with an unbounded minimum distance. Most of them are inspired by Kitaev toric codes constructed from the a tiling of the torus such as, color codes which are based on 3-colored tilings of surfaces, hyperbolic codes which are defined from hyperbolic tilings, or codes based on higher dimensional manifolds. These constructions are based on tilings of surfaces or manifolds and their parameters depend on the homology of the tiling. In the first part of this talk, we recall homological bounds on the parameters of these quantum LDPC codes. In particular, the injectivity radius of the tiling provides a general lower bound on the minimum distance of these quantum LDPC codes. Then, we extend the injectivity radius method to bound the minimum distance of a family of quantum LDPC codes based on Cayley graphs. Finally, we improve these results by studying a notion of expansion of these Cayley graphs. This talk is based on a joint work with Alain Couvreur and Gilles Zemor, and a joint work with Zhenhao Li and Stephan Tommasch.

# Injectivity radius bounds on the minimum distance of quantum LDPC codes

Nicolas Delfosse

joint work with Alain Couvreur and Gilles Zémor  
joint work with Zhentao Li and Stéphan Thomassé

Université de Sherbrooke

July 15, 2014 - Perimeter Institute





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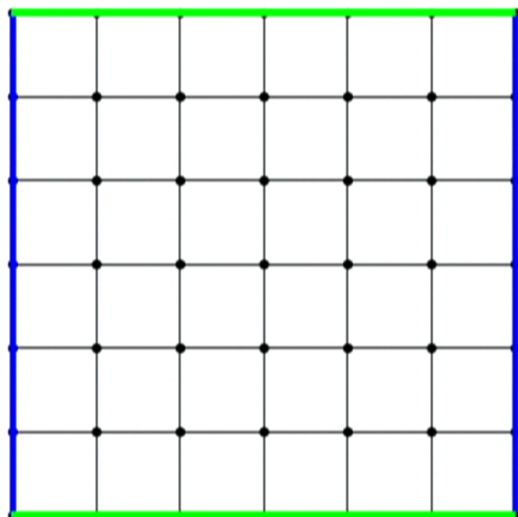
- ▶ A beautiful combinatorial problem! Connected to fascinating questions in topology and graph theory.
- ▶ Striking difference with the classical setting:
  - ▶ Classical LDPC codes:  $d = \Omega(n)$ .
  - ▶ Quantum LDPC codes
    - from classical constructions:  $d = O(1)$
    - from Kitaev idea:  $d = O(\sqrt{n})$
- ▶ Key ingredient: degeneracy.

- Topological Codes
  - ▶ Injectivity radius bounds for toric codes
  - ▶ Hyperbolic codes
  - ▶ Higher dimensional codes
  
- Cayley Graphs Codes
  - ▶ Injectivity radius bound
  - ▶ Homological expansion

## Kitaev's toric codes (Kitaev - 1997)

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- ▶ Place a qubit (state of  $\mathcal{H} = \mathbb{C}^2$ ) on each edge of a torus.
- ▶ This gives a global state  $|\psi\rangle \in \mathcal{H}^{\otimes n}$  with  $n = |E|$ .



$$\text{Site operator } X_v = \begin{array}{c} \bullet \\ | \\ X \\ | \\ \bullet \end{array} \begin{array}{c} X \\ | \\ \bullet \\ | \\ X \\ | \\ \bullet \end{array}$$

$$\text{Face operator } Z_f = \begin{array}{c} \bullet \\ | \\ Z \\ | \\ \bullet \end{array} \begin{array}{c} \bullet \\ | \\ Z \\ | \\ \bullet \end{array} \begin{array}{c} \bullet \\ | \\ Z \\ | \\ \bullet \end{array} \begin{array}{c} \bullet \\ | \\ Z \\ | \\ \bullet \end{array}$$

- ▶ The  $X_v$  and  $Z_f$  commute.

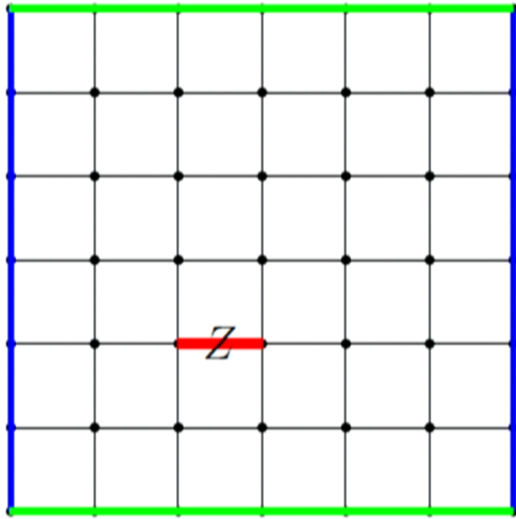
The toric code is the set of states  $|\psi\rangle \in \mathcal{H}^{\otimes n}$  such that:

$$X_v |\psi\rangle = |\psi\rangle \text{ and } Z_f |\psi\rangle = |\psi\rangle \quad \forall v, \forall f.$$



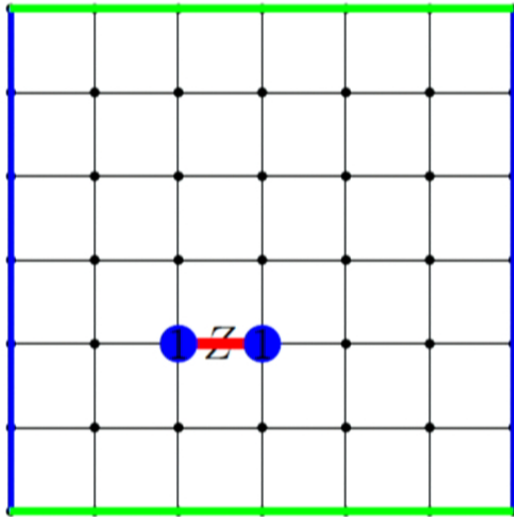
# Minimum distance fo the toric code

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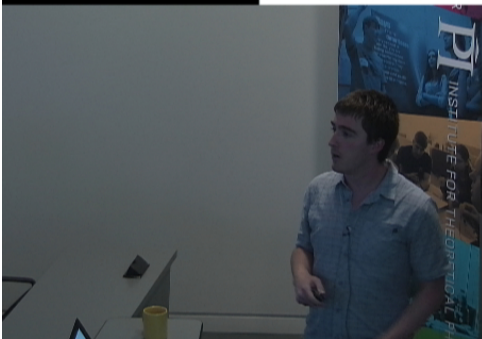


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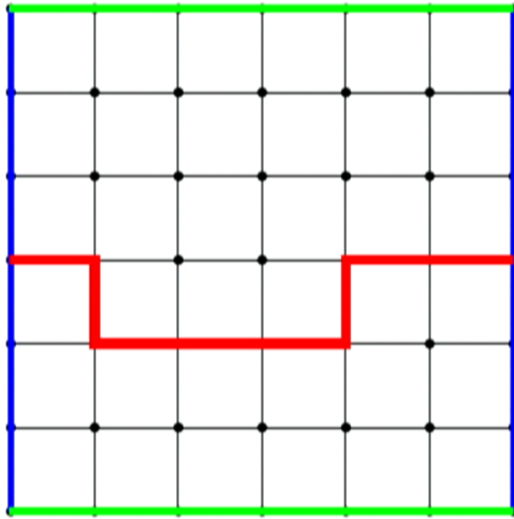


- ▶ We detect the end-points of the error chains.



## Minimum distance fo the toric code

7



- ▶ We detect the end-points of the error chains.
- ▶ Undetectable errors = cycles.
- ▶ Degeneracy: sum of faces have no effect.



## Injectivity radius of the torus

8

Question: Why do we have  $d = \Omega(n^{1/2})$ ?

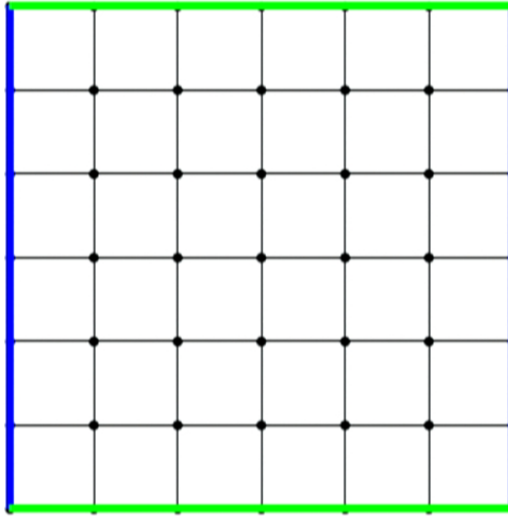


Figure : A ball in the square tiling of the torus

## Injectivity radius of the torus

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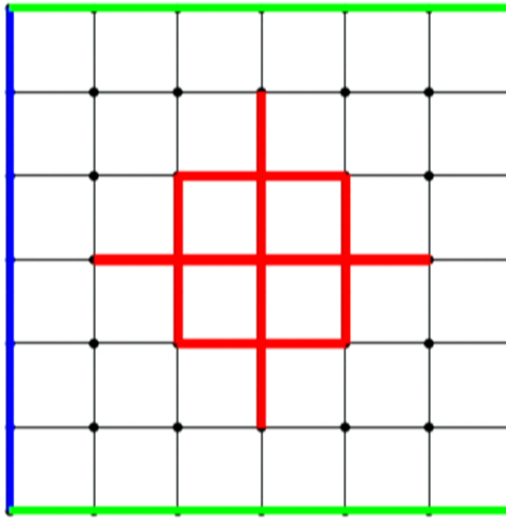


Figure : A ball in the square tiling of the torus

In the  $m \times m$  tiling:

- ▶ No identification till the radius  $(m - 1)/2$ .
- ▶ It is the same thing around each vertex.

## Injectivity radius of the torus

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The torus is locally isomorphic to  $\mathbb{Z}^2$ :

$$B_{T_m} \left( x, \frac{m-1}{2} \right) \simeq B_{\mathbb{Z}^2} \left( 0, \frac{m-1}{2} \right)$$

The injectivity radius is  $(m-1)/2$ .

**Injectivity radius bound:**

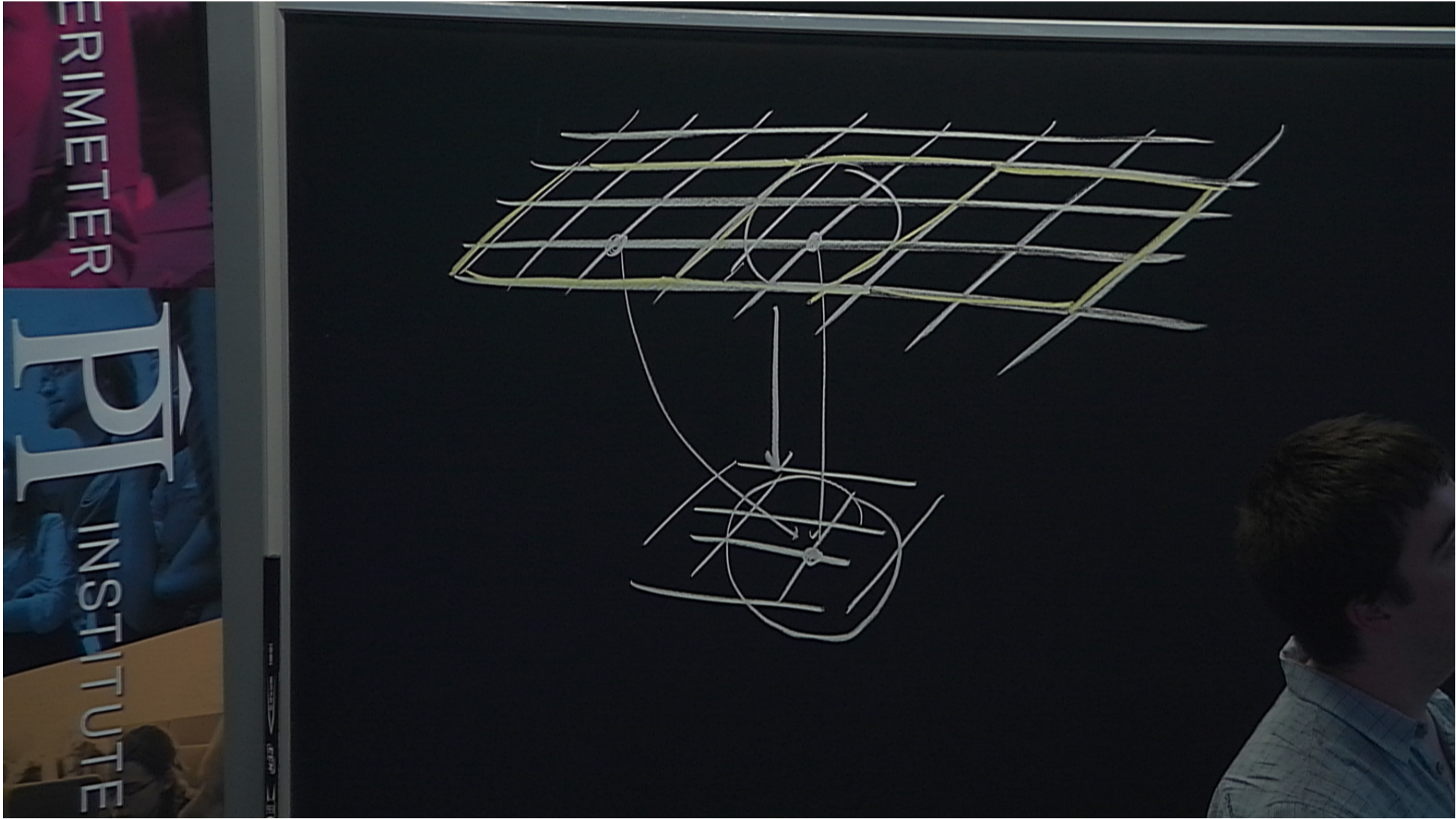
If a cycle is in a small ball of the torus

⇒ it is a cycle in  $\mathbb{Z}^2$

⇒ it is a sum of faces

⇒ it doesn't appear in the computation of  $d$

**Conclusion :**  $d \geq m$ . This proves that  $d = \Omega(\sqrt{n})$



## Bravyi-Poulin-Terhal bound

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A number of constructions based on a square tiling have been proposed: with boundaries (Bravyi, Kitaev '98), with holes (Denis, Kitaev, Landahl, Preskill - '02), color toric codes (Bombin, Martin-Delgado - '06), ...

All these codes are subjected to the tradeoff:

### Theorem (Bravyi, Poulin, Tehral - 2009)

The parameters  $[[n, k, d]]$  of a local CSS code defined in a square lattice satisfy:

$$kd^2 \leq Cn.$$

Consequence:

- ▶  $R = k/n$  constant with growing  $d$  is impossible
- ▶  $d = O(\sqrt{n})$



2 directions to go beyond Bravyi-Poulin-Terhal bound:

- ▶ Leave Euclidean geometry
- ▶ Go to higher dimension

## Surface

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Surface (orientable) =  $g$  torus stuck together.  
The number of holes  $g$  is called **the genus**.

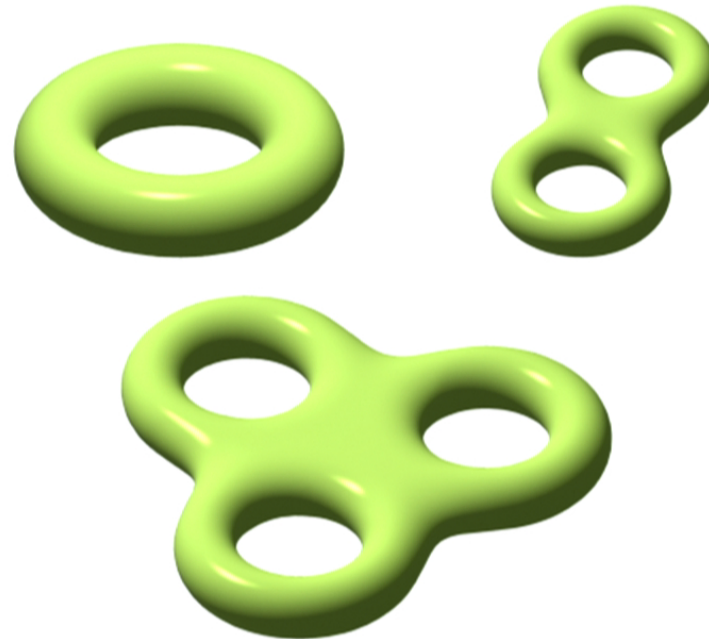


Figure : Surfaces of genus  $g = 1, 2$  and  $3$ .



Every finite tiling of surface  $G$  defines a surface code by:

- ▶  $X_v =$  site operators
- ▶  $Z_f =$  face operators

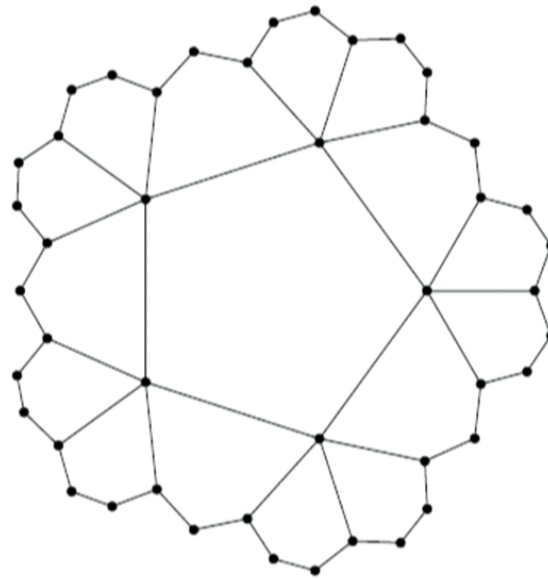
Then undetectable errors are cycles and sum of faces have no effect

- ▶  $n = |E|$
- ▶  $k = 2g$
- ▶  $d =$  shortest length of a cycle which is not a sum of faces

We want a non-Euclidean tiling.

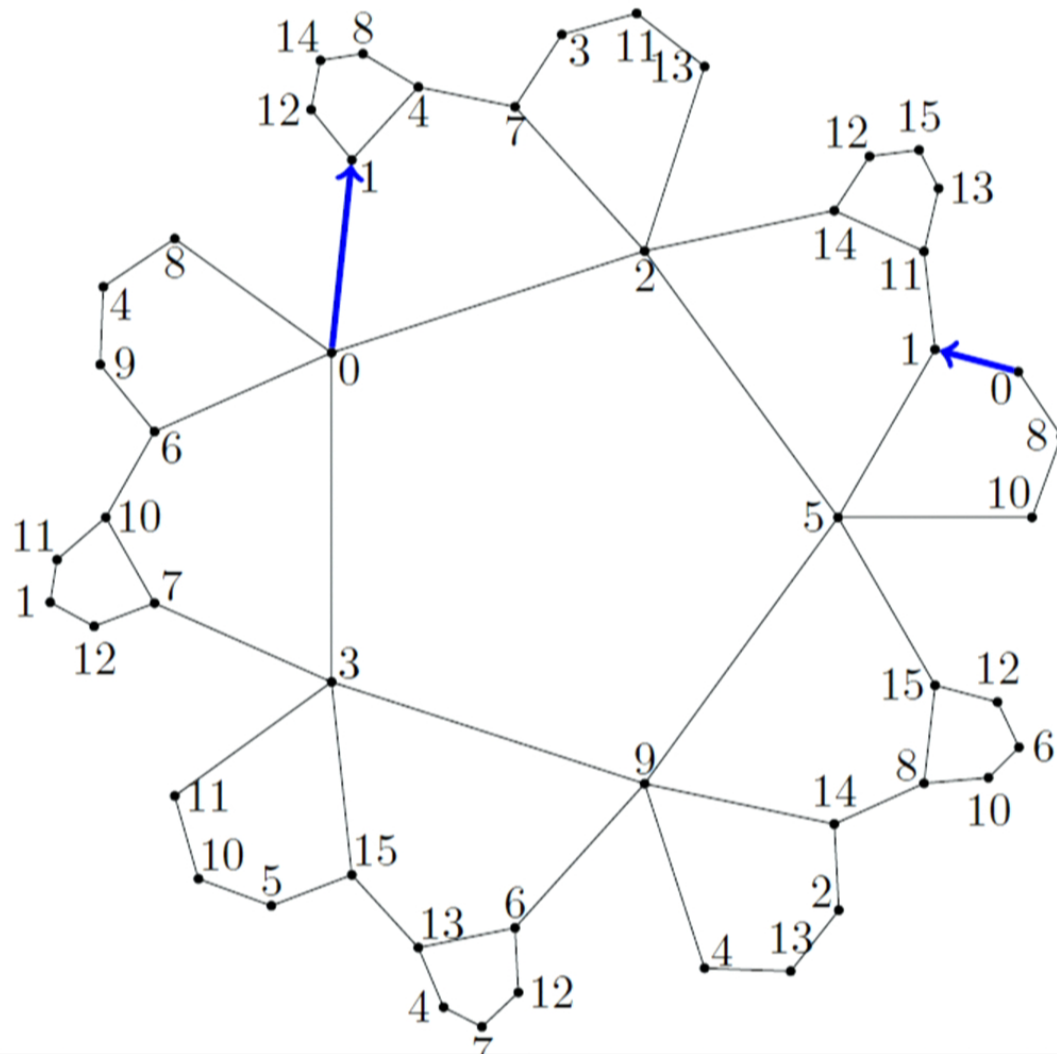
## infinite hyperbolic lattices

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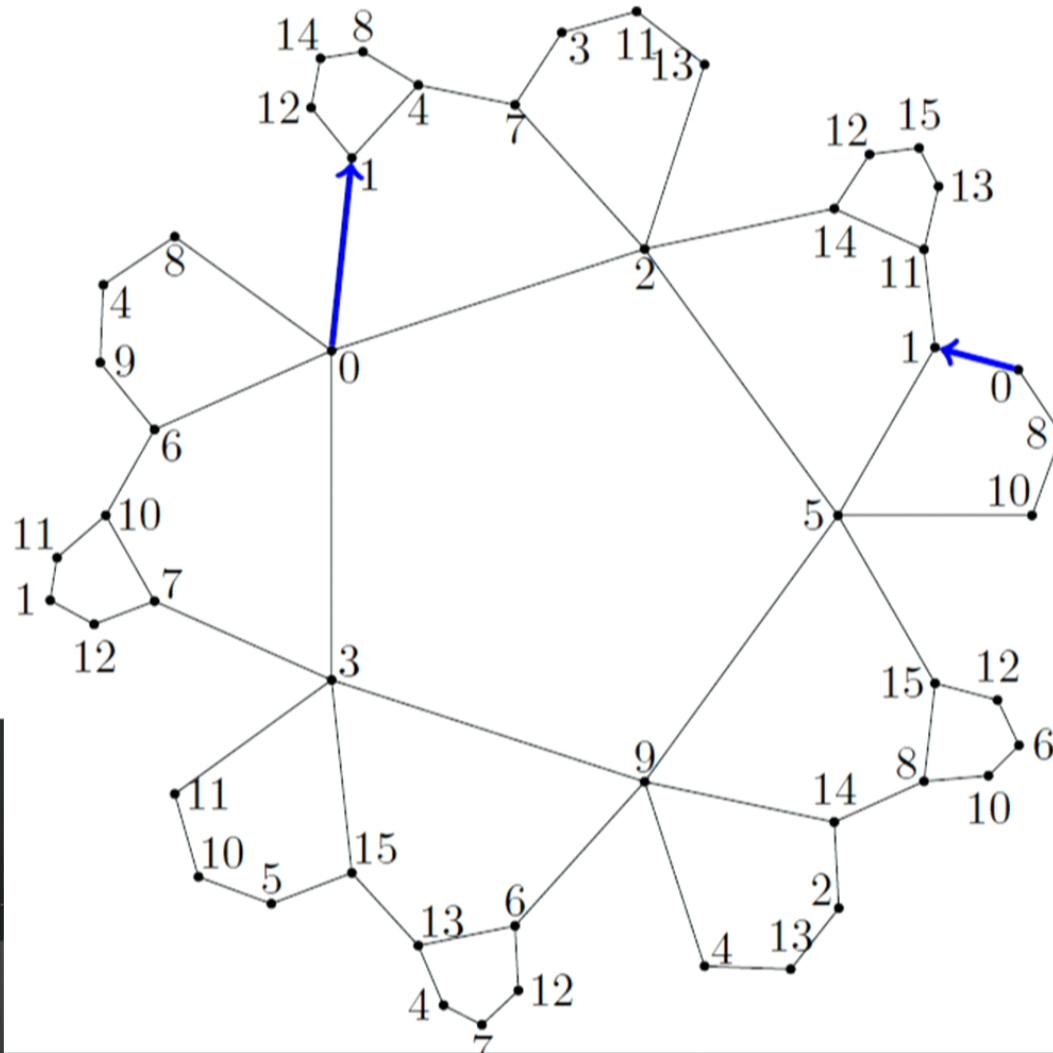
A 5-regular infinite hyperbolic lattice. To construct a surface code, take a finite quotient of this graph.

# A regular tiling of genus $g = 5$



# A regular tiling of genus $g = 5$

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Hyperbolic surface codes beat than BPT tradeoff:

- ▶ constant rate  $R = k/n$
- ▶ distance  $d = \Omega(\log n)$

(Freedman, Meyer, Luo, - 2001, Zémor - 2009)

Hyperbolic color codes with the same parameters (D - 2013).

Questions:

- ▶ Can we have hyperbolic codes with a better distance?
- ▶ Is there a general tradeoff that encompass these codes!

## Systole of a Riemannian manifold

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$\mathcal{V}$  a closed, connected surface of genus  $g \geq 2$ , endowed with a Riemannian metric.

### Definition

$\text{syst} :=$  length of the shortest cycle that is not a boundary.



Figure : Where is the systole of this torus?



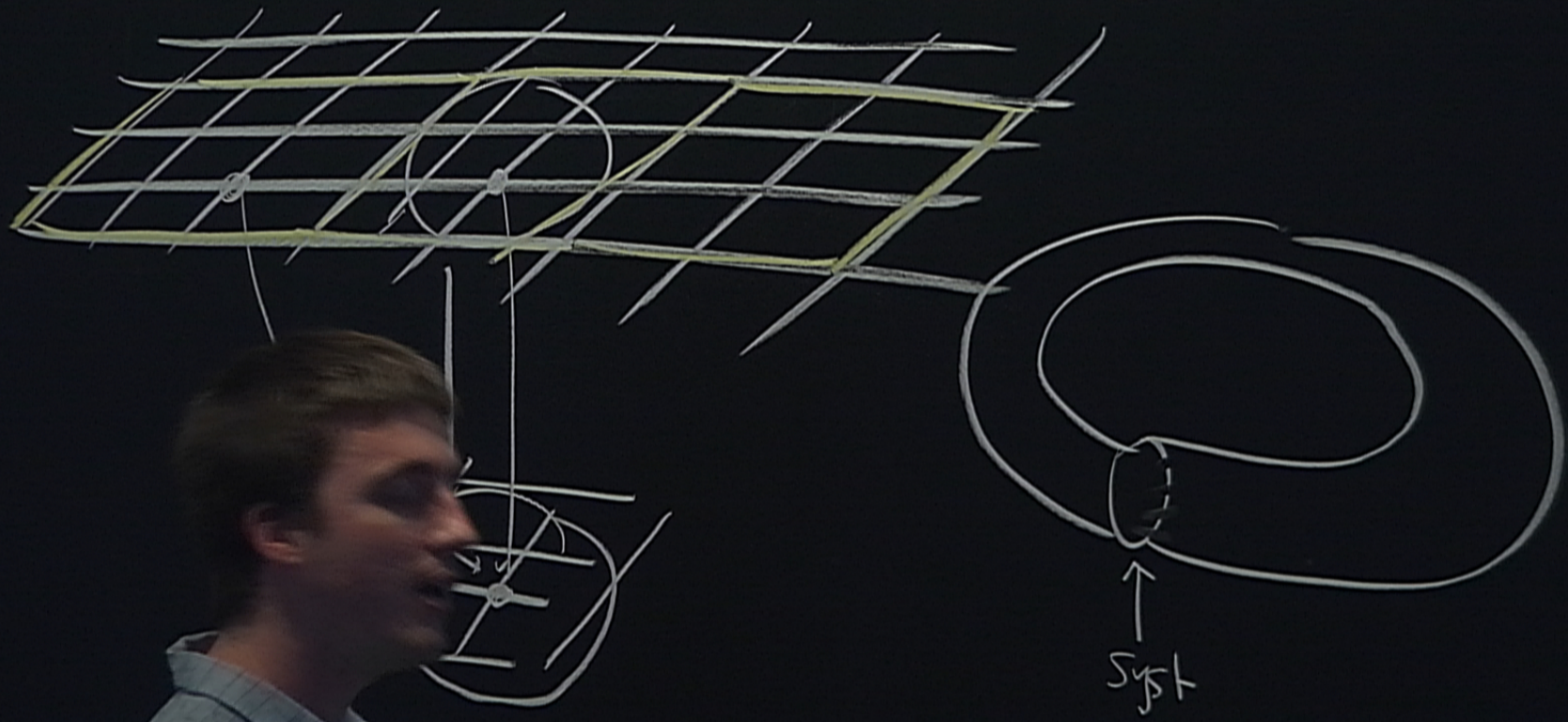
Two Remarks:

- ▶ When we fixe the systole, the area can not be too small.

Question: What is the smallest area of a surface, given its systole?

- ▶ If we add holes, the volume can be larger.

When  $g$  is large the area of the surface can be larger.



## Theorem (Gromov - 1992)

$$(\text{syst})^2 \leq C \frac{(\log g)^2}{g} \text{Area}(\mathcal{V}).$$

To apply this result to surface codes, construct a metric s.t.:

- ▶ Area is proportional to the number of faces
- ▶ syst corresponds to the distance  $d$
- ▶  $g$  is proportional to the dimension  $k$

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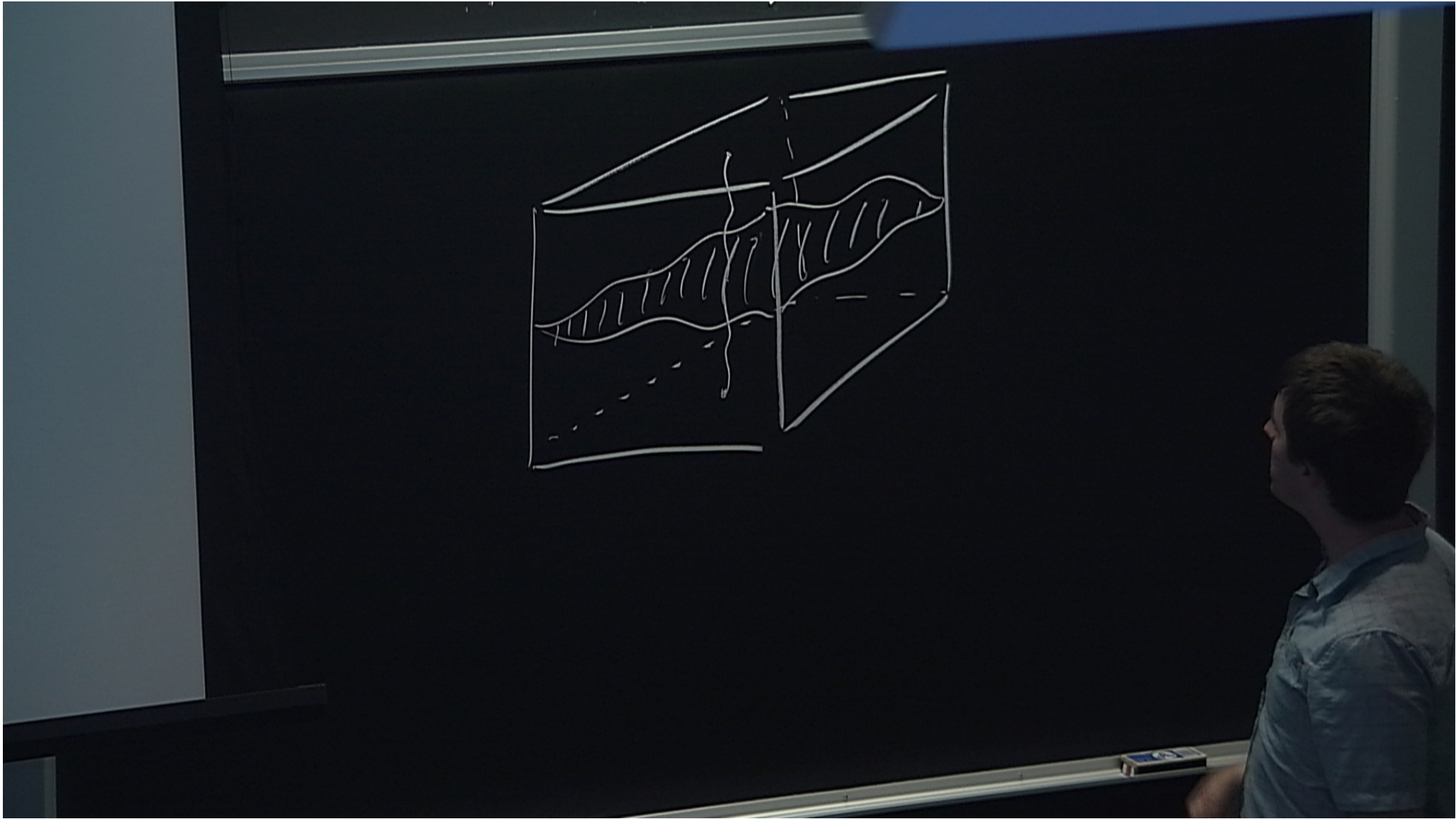
Every finite tiling of a  $D$ -manifold defines **homological codes**:

- ▶ place **qubits on the  $t$ -cells**,  $X_v$  on the  $t - 1$ -cells,  $Z_f$  on the  $t + 1$ -cells.
- ▶  $X_v = t$ -cells incident to  $v$  (site operators)
- ▶  $Z_f = t$ -cells included in  $f$  (face operators)

Then

- ▶ Undetectable  $Z$ -errors are  **$t$ -cycles** of the tiling
- ▶ Undetectable  $X$ -errors are  **$(D - t)$ -cycle** of the dual tiling
- ▶  $d =$  shortest length of a  $t$ -cycle of the tiling or a  $(D - t)$ -cycle of its dual which is not a boundary.

Question: **Tradeoff between the  $t$ -systole and the  $(D - t)$ -systole of a  $D$ -manifold?**



- ▶  $t$ -syst = minimum volume of a  $t$ -cycle which is not a boundary.

By examining the  $D$ -dimensional toric code, we could imagine that

$$(t - \text{syst}) \times ((D - t) - \text{syst}) = O(\text{Vol}(\mathcal{M}_D))$$

But we can beat this bound using 3-manifolds. This leads to a distance  $d = \Omega(\sqrt{n \log n})$ .

(Freedman, Meyer and Luo - 2002).

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Quantum LDPC codes based on  
Cayley graphs

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$H \in M_{r,n}(\mathbb{F}_2)$  of rank  $r$  with  $n$  even.

$G$  the Cayley graph of  $\mathbb{F}_2^n$  modulo the columns  $c_i$  of  $H$ .

$A$  the adjacency matrix of  $G$ .

**Proposition (MacKay, Mitchison, Shokrollahi - 07)**

The matrix  $A$  defines a stabilizer code of length  $N = 2^n$ .

The weight of the stabilizer generators is  $n$ .

# The Cayley graph

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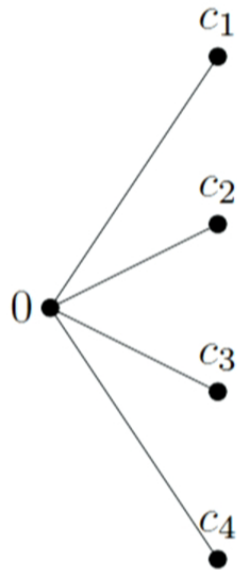
0 •

We can associate a stabilizer code to this graph:

- ▶ Stabilizers are generated by the  $X$ -spheres and the  $Z$ -spheres
- ▶ Undetectable errors = commute with the spheres

## The Cayley graph

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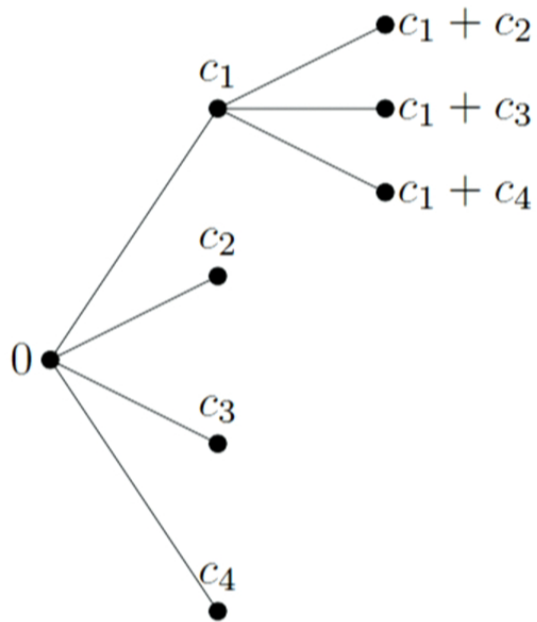


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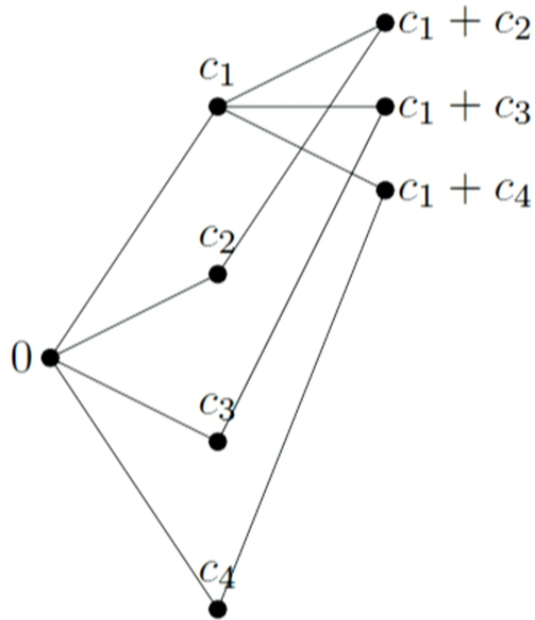


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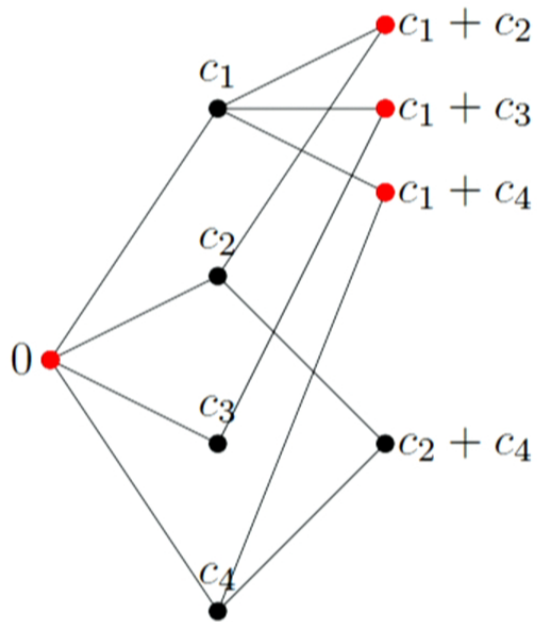


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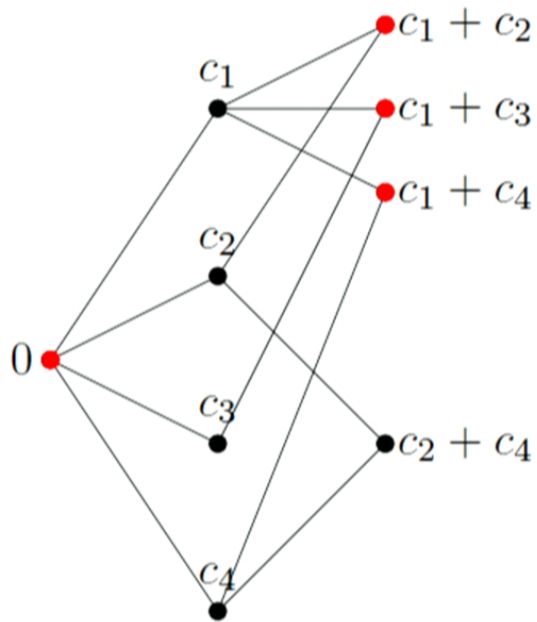


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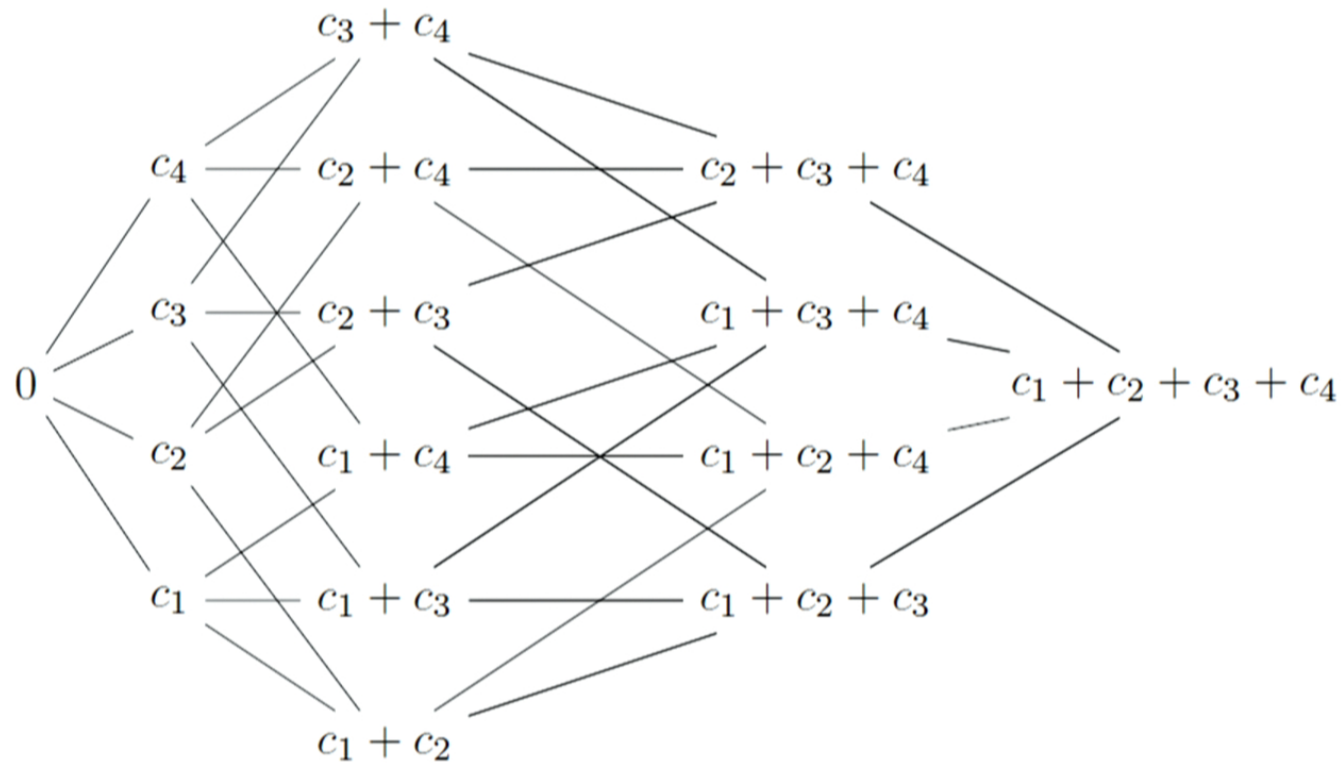


Figure : The cayley graph  $G(I_4)$ .

# The quantum code associated with $I_n$

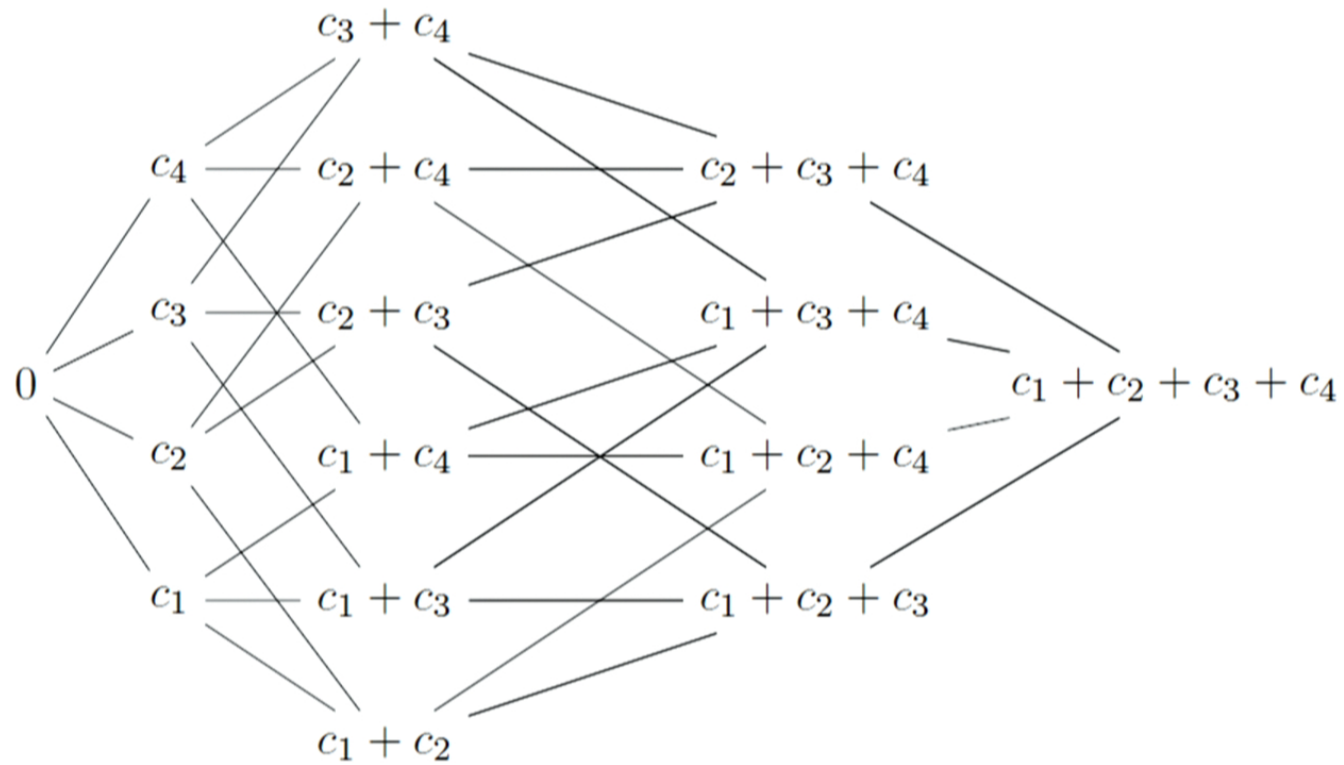


Figure : The cayley graph  $G(I_4)$ .

## The quantum code associated with $I_n$

29

When  $H = I_n$ , we recognize the hypercube  $\mathbb{F}_2^n$  of dimension  $n$ .

Parameters of the corresponding quantum code:

- ▶ We find  $K = 0$ , *i.e.* the quantum code is trivial.
- ▶ Then, every undetectable error is a stabilizer.



## Minimum distance of the quantum code

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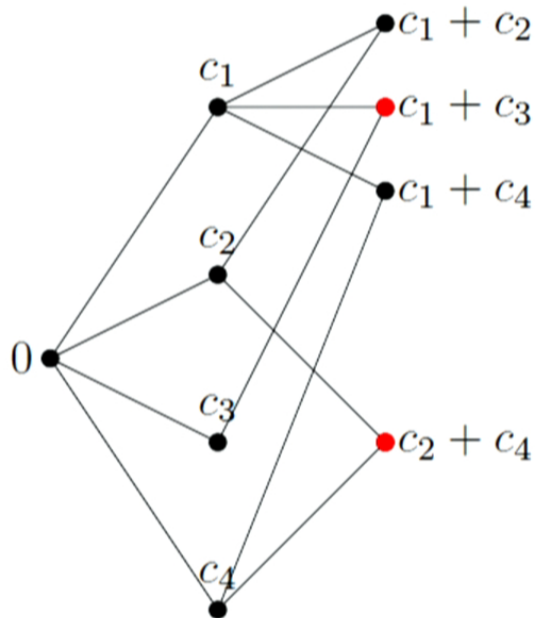
- ▶ Then length  $N = |V|$
- ▶ The minimum distance  $D =$  cardinality of the smallest set of vertices which has an **even intersection with the spheres** but which is **not a sum of spheres**.

To apply the injectivity radius method **look at the local structure of the graph**.



## Injectivity radius of the graph

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A relation between the column  $c_1 + c_2 + c_3 + c_4 = 0$ , implies an **identification of vertices**:  $c_1 + c_3 = c_2 + c_4$  and  $c_1 = c_2 + c_3 + c_4 \dots$

If there is no relation of weight  $< d$  between the columns of  $H$   
Then  $G(H)$  is locally isomorphic to the hypercube  $G(I_n)$ :

$$B_{I_n} \left( 0, \frac{d-1}{2} \right) \simeq B_H \left( y, \frac{d-1}{2} \right)$$

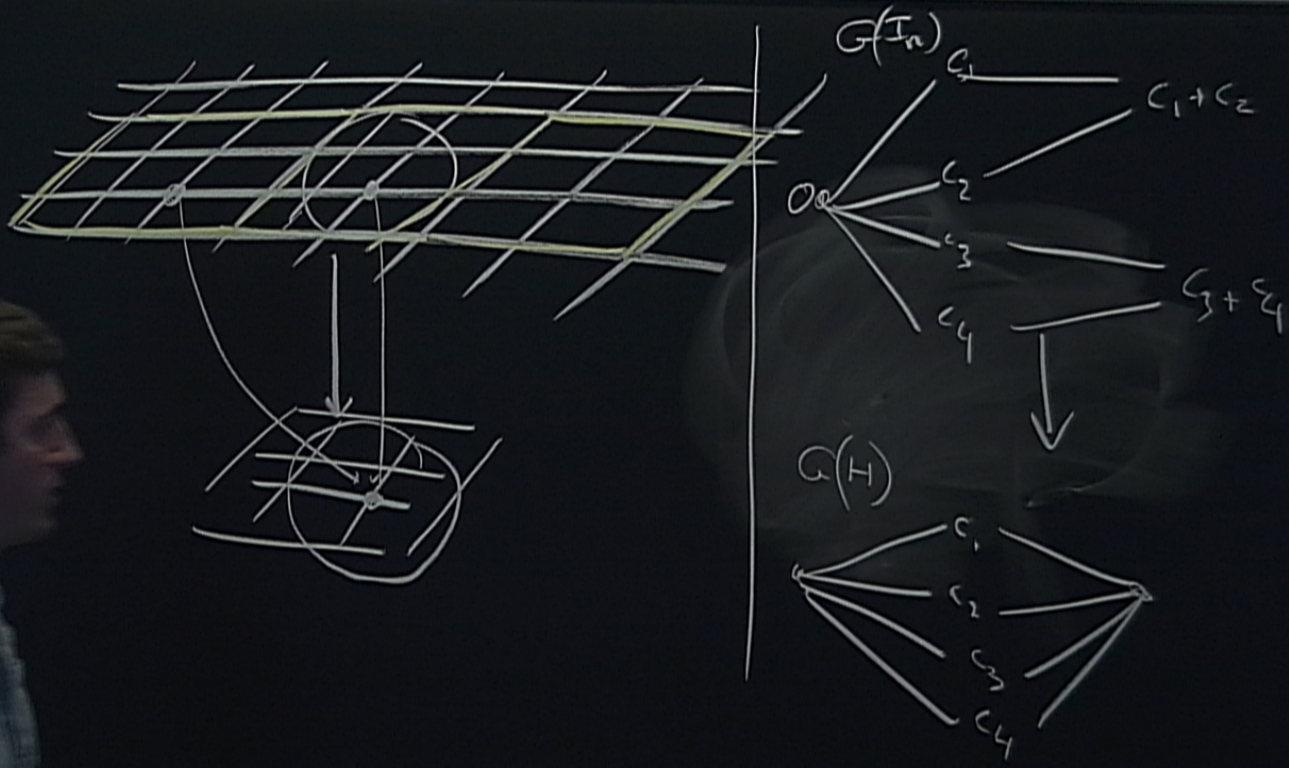
(Couvreur, D, Zémor - 2013)

**Injectivity radius method:** If  $E_Z$  is an undetectable error in a small ball of  $G(H)$ .

⇒ it is an undetectable error in  $G(I_n)$

⇒ it is a stabilizer

⇒ it doesn't appear in the computation of  $D$



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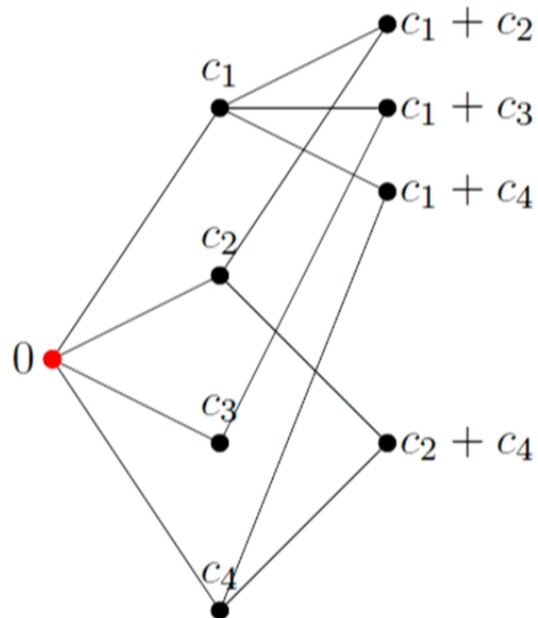
## Injectivity radius of the graph

33

a non trivial undetectable error  $E_Z$  must leave the balls of radius  $(d - 1)/2$ .

→  $E$  contains at least  $O(dn^2)$  vertices:

► assume  $0 \in E_Z$ ,

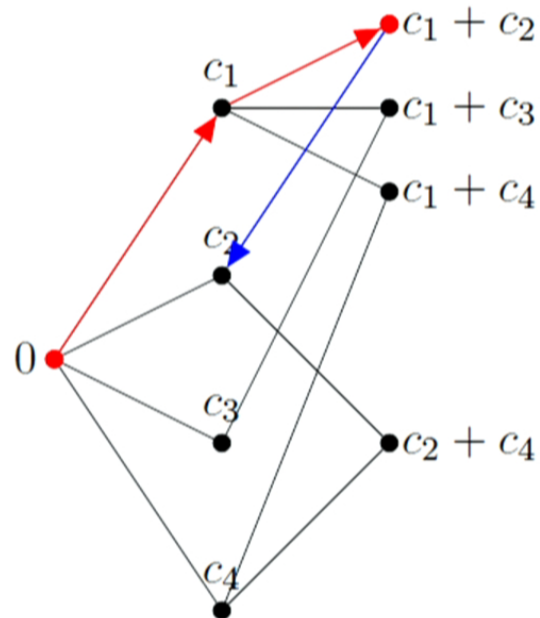


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- ▶ assume  $0 \in E_Z$ ,
- ▶ spheres contain an even number of vertices of  $E_Z$ ,
- ▶ spheres  $S(c_i)$  contain another vertex of  $E_Z$ ,
- ▶ at least  $n/2$  new vertices.

ball of radius 2 →  $O(n)$   
 ball of radius 4 →  $O(n^2)$   
 radius 6? →  $O(n^{\text{radius}/2})$  ?  
 at least  $(d - 1)/8$  balls →  $O(dn^2)$ .

With this argument, we obtain

**Theorem (Couvreur, D, Zémor - 2013)**

*If the classical code of parity-check matrix  $H \in M_{r,n}(\mathbb{F}_2)$  has minimum distance  $d$  then:*

$$D \geq an^2d.$$

*for some constant  $a > 0$ .*

This bound is not tight.

We also found a family with parameters  $[[2^n, 2^{n/2}, 2^{n/2-1}]]$ .  
(Beyond BPT)

- ▶  $E_t$  the error restricted to the qubits at distance  $t$  from 0.
- ▶  $s_{t+1}$  the syndrome of  $E_t$  at distance  $t + 1$  from 0.

Adapting a method of Gromov we proved that

### Lemma

- ▶  $|E_t| \geq |s_{t-1}|/(t - 1)$
- ▶  $|s_{t+1}| \geq \frac{n-(t-1)t}{t+1}|E_t|$

Expansion: What is the size of  $s_{t+1}$  as a function of the size of  $E_t$ ?

Homological Expansion: What is the size of  $s_{t+1}$  as a function of the minimum size of  $E_t$  up to a stabilizer?

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which leads to

Theorem (D, Li, Thomassé - 2014)

$$D \geq \sum_{i=0}^{i \leq M} \frac{(n/2)^{i/2}}{i!},$$

where  $M = \min\{(d-3)/2, \sqrt{n/2}\}$ .

This gives  $D \geq \Omega(2^{\sqrt{n}})$ , when  $d \geq \sqrt{n/2}$

Not tight: till radius  $\sqrt{n}$ .

- ▶ One of the first task is to extend our catalog of constructions.
- ▶ These Cayley graphs codes are clearly different from Kitaev's idea.
- ▶ What is the dimension  $K$  of these codes?
- ▶ High redundancy in the stabilizers  $\Rightarrow$  improve the decoding? fault-tolerance?
- ▶ Remark: Tillich-Zémor construction and its generalization by Pryadko-Kovalev give constant rate and  $d = O(\sqrt{n})$ .

Thank you for your attention!

which leads to

Theorem (D, Li, Thomassé - 2014)

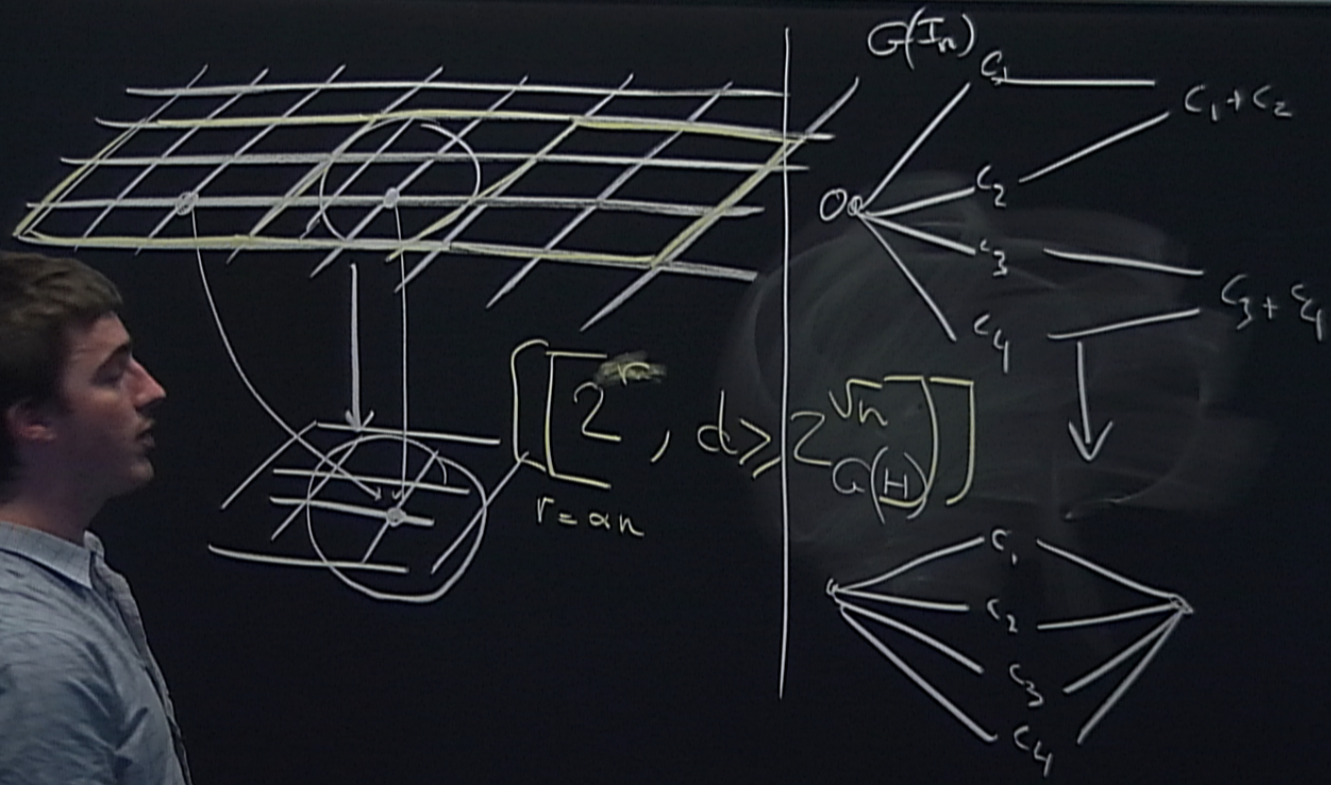
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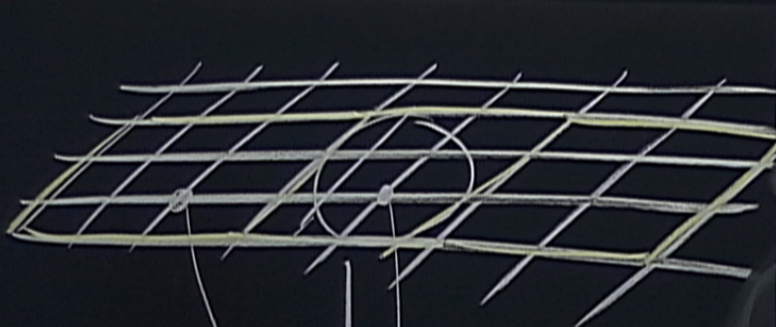
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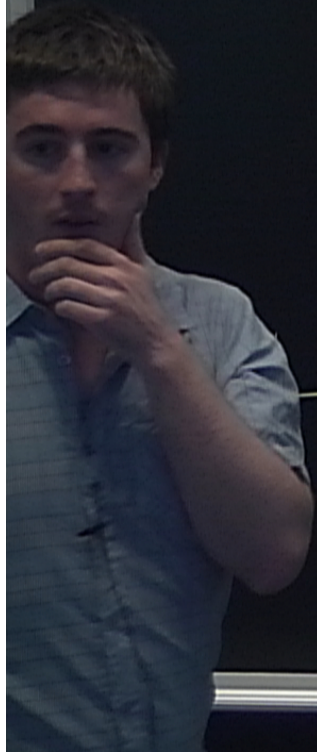


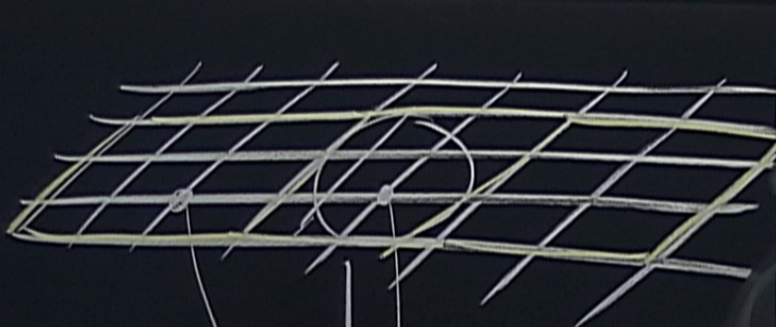


$G(I_n)_{C_1}$   
 $C_1 + C_2$   
 $\left[ \begin{array}{ccc} 2^{n_1} & 2^{n_2} & 2^{n_2-1} \end{array} \right]$   
 $\left[ \begin{array}{ccc} N & O(N) & O(N) \end{array} \right]$   
 $\left[ \begin{array}{c} 2 \\ \sqrt{n} \\ G(H) \end{array} \right]$

$\left[ \begin{array}{c} 2 \\ d \end{array} \right] \Rightarrow \left[ \begin{array}{c} \sqrt{n} \\ G(H) \end{array} \right]$   
 $r = \alpha n$

$H = \left[ \begin{array}{c} 1 \\ \vdots \\ 1 \end{array} \right]$   
 $\left[ \begin{array}{c} 1 \\ \vdots \\ 1 \end{array} \right] = \left[ \begin{array}{c} \vdots \\ \vdots \\ \vdots \end{array} \right]$





$$G(I_n)_{C_1} \quad C_1 + C_2$$

$$\begin{bmatrix} 2^{n_1} & 2^{n_2} & 2^{n_2-1} \\ \dots & \dots & \dots \end{bmatrix}$$

$$\begin{bmatrix} N & O(N) & O(N) \end{bmatrix}$$

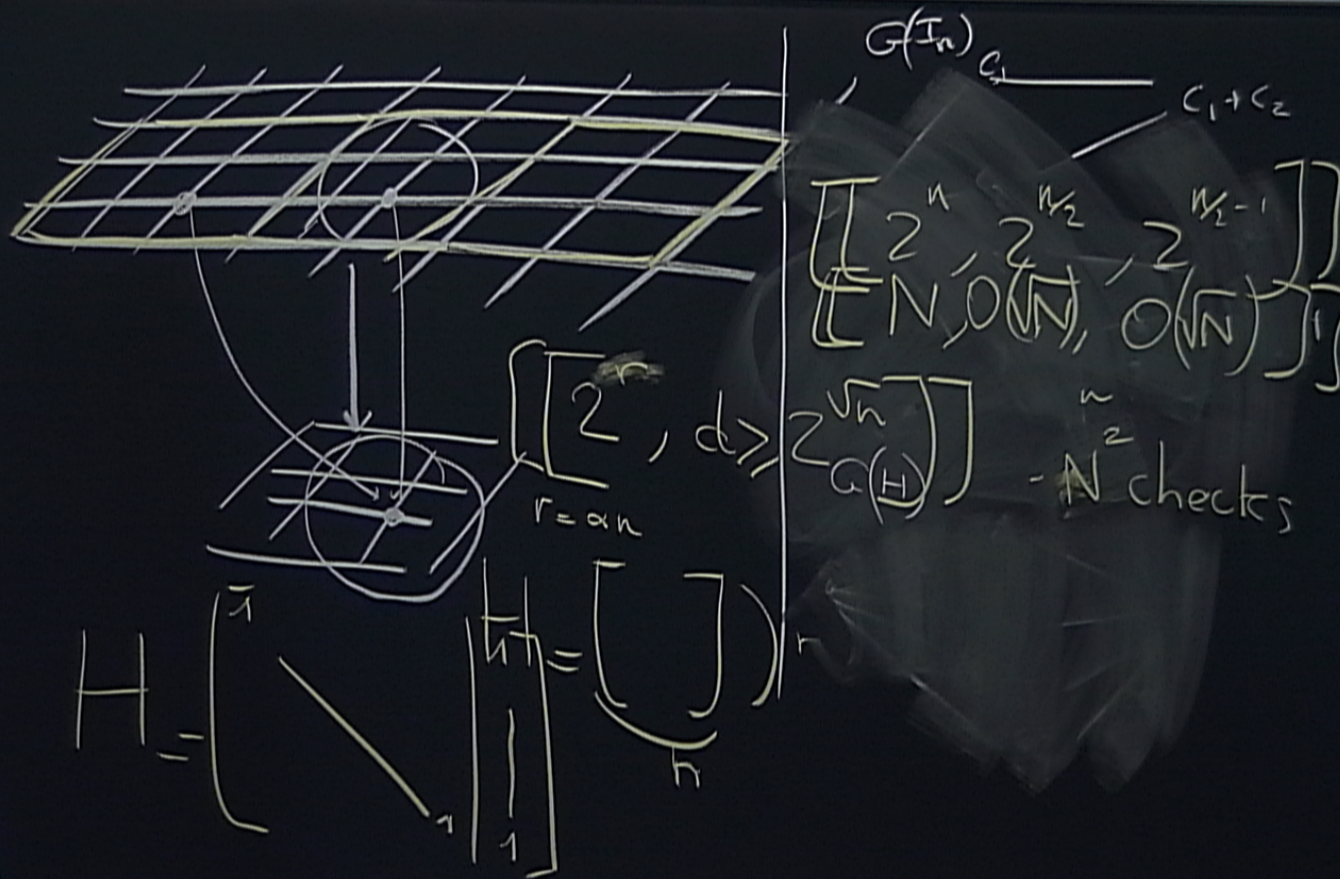
$$\begin{bmatrix} 2 & d \\ \dots & \dots \end{bmatrix}$$

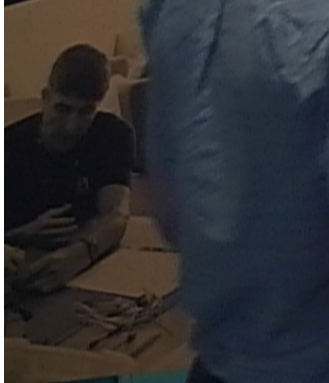
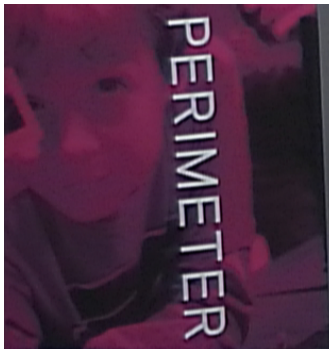
$$\begin{bmatrix} \sqrt{n} \\ G(H) \end{bmatrix}$$

$$r = \alpha n$$

$$H = \begin{bmatrix} 1 \\ \vdots \\ 1 \end{bmatrix}$$

$$H = \begin{bmatrix} \vdots \\ 1 \end{bmatrix}$$





$G(I_n)$

$C_1 + C_2$

$[2^n, 2^{n/2}, 2^{n/2-1}]$   
 $[N, O(\sqrt{N}), O(\sqrt{N})]$

$[2, d]$   
 $r = \alpha n$   
 $2^{\sqrt{n}}$   
 $Q(H)$

$\sim 2^2$   
 $- N$  checks

$H$

$\begin{bmatrix} 1 \\ \vdots \\ 1 \end{bmatrix}$

$\begin{bmatrix} 1 \\ \vdots \\ 1 \end{bmatrix}$

$\begin{bmatrix} \vdots \\ \vdots \\ \vdots \end{bmatrix}$

$\begin{bmatrix} \vdots \\ \vdots \\ \vdots \end{bmatrix}$