

Title: The Bose-Hubbard model is QMA-complete

Date: Dec 18, 2013 04:00 PM

URL: <http://pirsa.org/13120067>

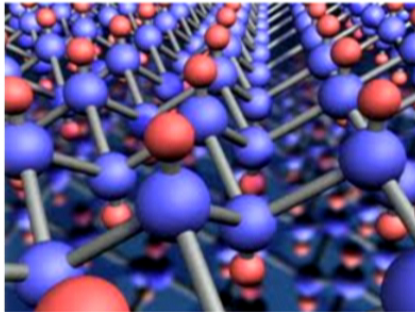
Abstract: The Bose-Hubbard model is a system of interacting bosons that live on the vertices of a graph. The particles can move between adjacent vertices and experience a repulsive on-site interaction. The Hamiltonian is determined by a choice of graph that specifies the geometry in which the particles move and interact. We prove that approximating the ground energy of the Bose-Hubbard model on a graph at fixed particle number is QMA-complete. In our QMA-hardness proof, we encode the history of an n -qubit computation in the subspace with at most one particle per site (i.e., hard-core bosons). This feature, along with the well-known mapping between hard-core bosons and spin systems, lets us prove a related result for a class of 2-local Hamiltonians defined by graphs that generalizes the XY model. By avoiding the use of perturbation theory in our analysis, we circumvent the need to multiply terms in the Hamiltonian by large coefficients. This is joint work with Andrew Childs and Zak Webb.

The Bose-Hubbard model is QMA-complete

Andrew M. Childs
David Gosset
Zak Webb

arXiv: 1311.3297

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What can we compute with it?
What can we compute about it?

Image source: <http://www.condmat.physics.manchester.ac.uk/imagelibrary/>

Aside: Classes of computational problems

Efficient
algorithm
to solve

P

Problems which can be solved efficiently with a classical computer.

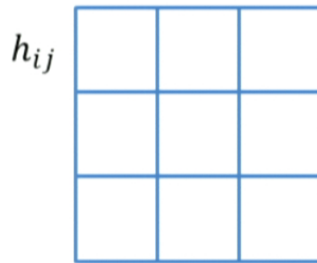
BQP

Problems which can be solved efficiently with a quantum computer.

Aside: Classes of computational problems

Efficient algorithm to solve	P	Problems which can be solved efficiently with a classical computer.
	BQP	Problems which can be solved efficiently with a quantum computer.
Efficient algorithm to verify solution	NP	Problems whose solutions can be verified efficiently with a classical computer.
	QMA	Problems whose solutions can be verified efficiently with a quantum computer.

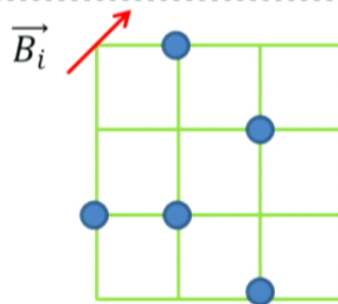
Class of Hamiltonians	Ground energy problem	Complexity
Local	k-local Hamiltonian problem	QMA-complete for $k \geq 2$ [Kempe, Kitaev, Regev 2006]
Frustration-free	Quantum k-SAT (testing frustration-freeness)	Contained in P for $k = 2$ QMA ₁ -complete for $k \geq 3$ [Bravyi 2006] [G. , Nagaj 2013]
Stoquastic (no “sign problem”)	Stoquastic k-local Hamiltonian problem	Contained in AM MA-hard [Bravyi et. al. 2006]
Fermions or Bosons		QMA-complete [Liu, Christandl, Verstraete 2007] [Wei, Mosca, Nayak 2010]



2-local Hamiltonian on a 2D grid [Oliveira Terhal 2008]



2-local Hamiltonian on a line with qudits
[Aharonov et. al 2009] [Gottesman Irani 2009]

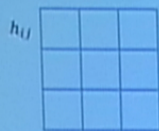


Hubbard model on a 2D grid with site-dependent magnetic field
[Schuch Verstraete 2009].

Versions of the XY, Heisenberg, and
other models with adjustable coefficients
[Cubitt Montanaro 2013]


E.g.,

$$\sum_{ij} \alpha_{ij} (\sigma_x^i \sigma_x^j + \sigma_y^i \sigma_y^j)$$



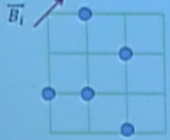
h_{ij}

2-local Hamiltonian on a 2D grid [Oliveira Terhal 2008]



$H_{i,i+1}$

2-local Hamiltonian on a line with qudits [Aharonov et. al 2009] [Gottesman Itani 2009]



\vec{B}_i

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$\mathbb{E}_{\mathbf{R}_v}$

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...What have we learned from all of this?

- QMA-completeness places fundamental limits on algorithms (and guides us in where to look for new algorithms)

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- QMA-completeness implies ground states are unlikely to have short classical descriptions
- Hamiltonians with no sign problem for Quantum Monte Carlo have a special status
- Systems with QMA-complete ground energy problems can be deceptively simple!

What is there left to do?

- The complexity of many simple models from condensed matter physics remains unknown.

...What have we learned from all of this?

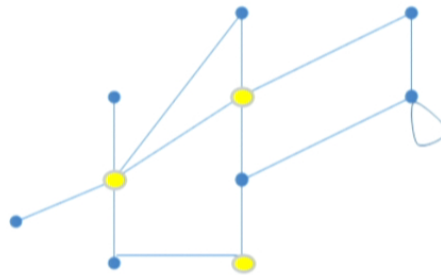
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What is there left to do?

- The complexity of many simple models from condensed matter physics remains unknown.
- Many of the previous QMA-completeness results allow the coefficients in the Hamiltonian to grow with the system size. This is an undesirable feature (and is related to the use of perturbation theory in the analysis).

Our work

Bose-Hubbard model: bosons move and interact on the vertices of a graph.



The system is defined by a graph and a number of particles (no adjustable coefficients).

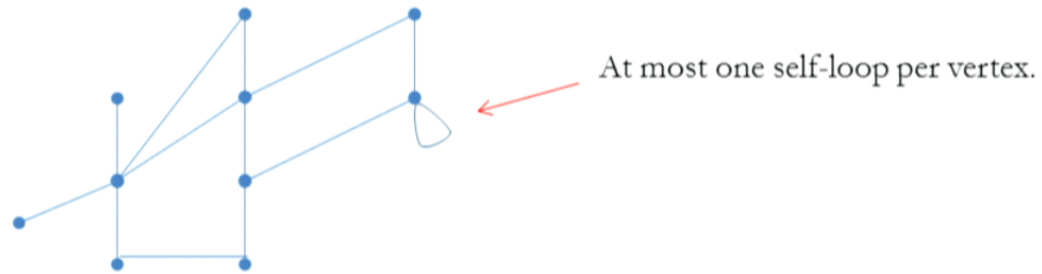
Overview of results

QMA-completeness for ground energy problems
(general strategy and example)

Our strategy for the Bose-Hubbard model

Bose-Hubbard model on a graph

Graph: described by its adjacency matrix $A(G)$, a symmetric 0-1 matrix.



Hamiltonian

$$H_G = \underbrace{\sum_{i,j \in V} A(G)_{ij} a_i^\dagger a_j}_{\text{Movement}} + \underbrace{\sum_{k \in V} n_k(n_k - 1)}_{\text{On-site interaction}}$$

Other choices

We fixed the coefficients in front of the movement and interaction terms

$$\textcolor{red}{t} \sum_{i,j \in V} A(G)_{ij} a_i^\dagger a_j + \textcolor{red}{U} \sum_{k \in V} n_k (n_k - 1)$$

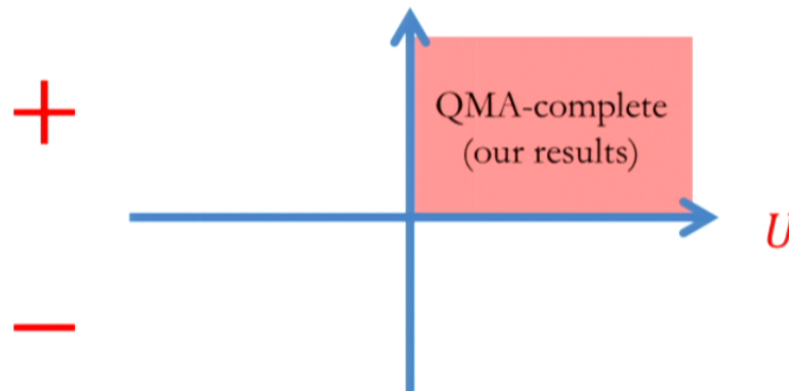
What if we choose other (fixed) coefficients? Is the problem the same difficulty for all such choices?

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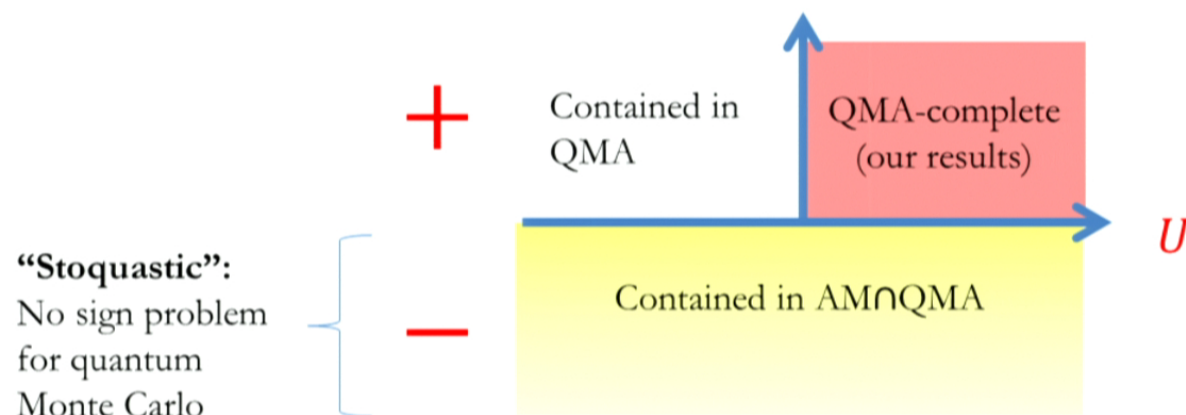


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Why does our proof apply to the problem with any repulsive interaction strength?

$$\underbrace{\sum_{i,j \in V} A(G)_{ij} a_i^\dagger a_j + U \sum_{k \in V} n_k(n_k - 1)}_{\geq N\mu(G)}$$

$\mu(G)$ = smallest
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$$\underbrace{\sum_{i,j \in V} A(G)_{ij} a_i^\dagger a_j}_{\geq N\mu(G)} + \underbrace{U \sum_{k \in V} n_k(n_k - 1)}_{\geq 0}$$

$\mu(G)$ = smallest eigenvalue of $A(G)$

If the ground energy is $N\mu(G)$ we say the **groundspace is frustration-free**.



- 1) Each particle is in a groundstate of $A(G)$
- 2) Each vertex is occupied by ≤ 1 particles

Any state with these properties is a ground state for all $U > 0$

The main step in our QMA-hardness proof: we design a graph so that the frustration-free ground states encode the history of a computation (works for all $U > 0$)

When $U \rightarrow \infty$ the Hamiltonian is equivalent to a spin model...

A related spin model

Graph G with vertex set V



$|V|$ -qubit Hamiltonian O_G



$$(|01\rangle\langle 10| + |10\rangle\langle 01|)_{ij}$$



$$|1\rangle\langle 1|_i$$

A related spin model

$$\begin{aligned}
 O_G &= \sum_{\substack{A(G)_{ij}=1 \\ i \neq j}} (|01\rangle\langle 10| + |10\rangle\langle 01|)_{ij} + \sum_{A(G)_{ii}=1} |1\rangle\langle 1|_i \\
 &= \sum_{\substack{A(G)_{ij}=1 \\ i \neq j}} \frac{(\sigma_x^i \sigma_x^j + \sigma_y^i \sigma_y^j)}{2} + \sum_{A(G)_{ii}=1} \left(\frac{1 - \sigma_z^i}{2} \right)
 \end{aligned}$$

Conserves total magnetization (Hamming weight)

Write Θ_G^N for the smallest eigenvalue of O_G within the sector with magnetization N .

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XY Hamiltonian problem

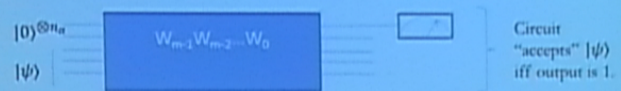
Input:

- Graph G
- Magnetization N
- Energy threshold c
- Precision parameter ϵ

Problem: Is Θ_G^N at most c , or at least $c + \epsilon$? (promised one of these conditions holds)

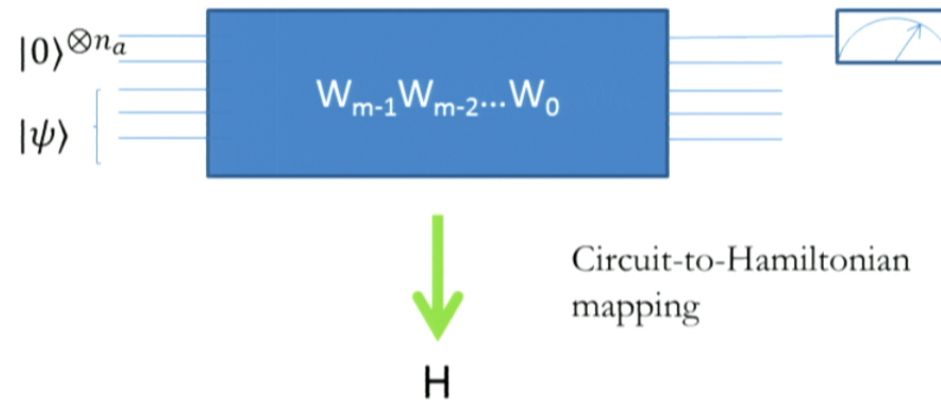
QMA

An instance x of a problem in QMA has an efficiently computable verification circuit

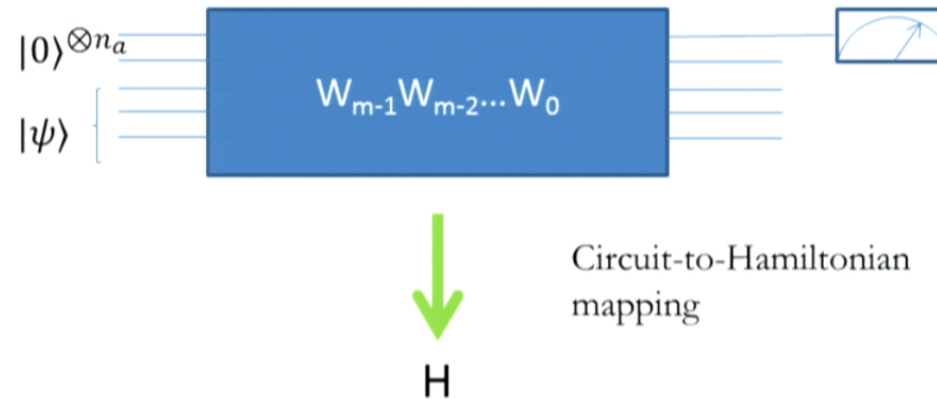


If x is a yes instance there exists $|\psi\rangle$ (a witness) which is accepted with high probability.

One way to prove QMA-hardness



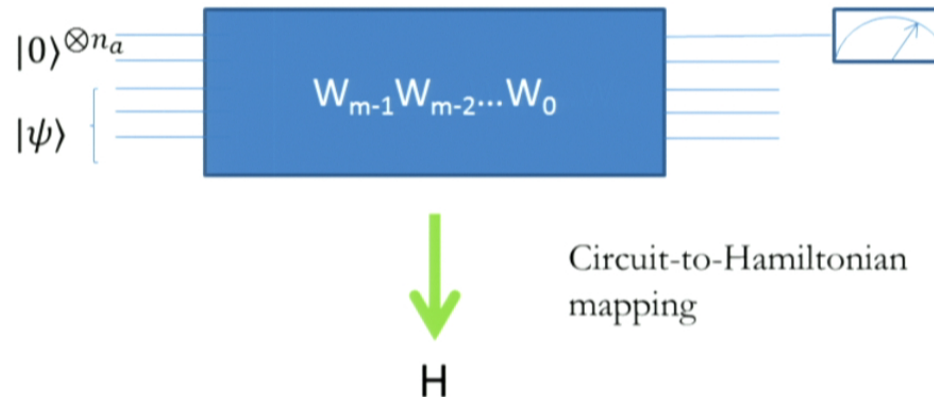
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One way to prove QMA-hardness

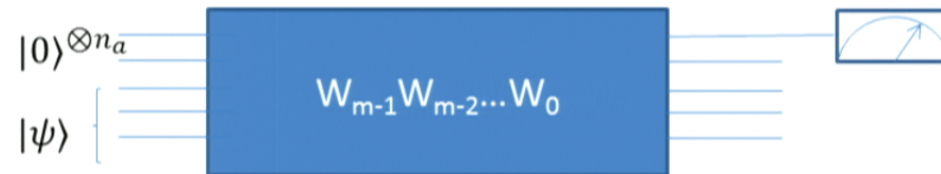


x is a yes instance: the ground energy of H is less than c .

x is a no instance: the ground energy of H is greater than $c + \epsilon$.

Computing the ground energy of H lets you solve the instance x of the QMA problem.

Example: Feynman/Kitaev

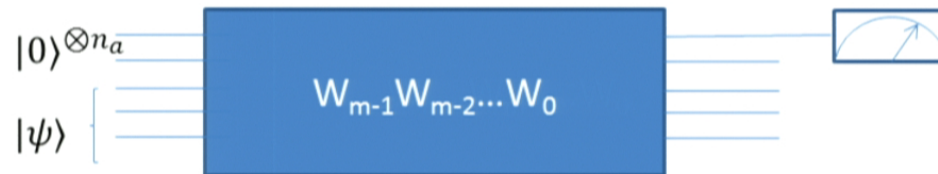


Step 1: A Hamiltonian with ground states which encode the computational history.

H_1 has ground states:

$$|\text{Hist}(\phi)\rangle = \frac{1}{\sqrt{m+1}} (|\phi\rangle|0\rangle + W_0|\phi\rangle|1\rangle + W_1W_0|\phi\rangle|2\rangle + \dots + W_{m-1}W_{m-2}\dots W_0|\phi\rangle|m\rangle)$$

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Step 2: Add a term H_2 which penalizes states where $|\phi\rangle$ has low acceptance probability or where the ancillas are not initialized correctly.

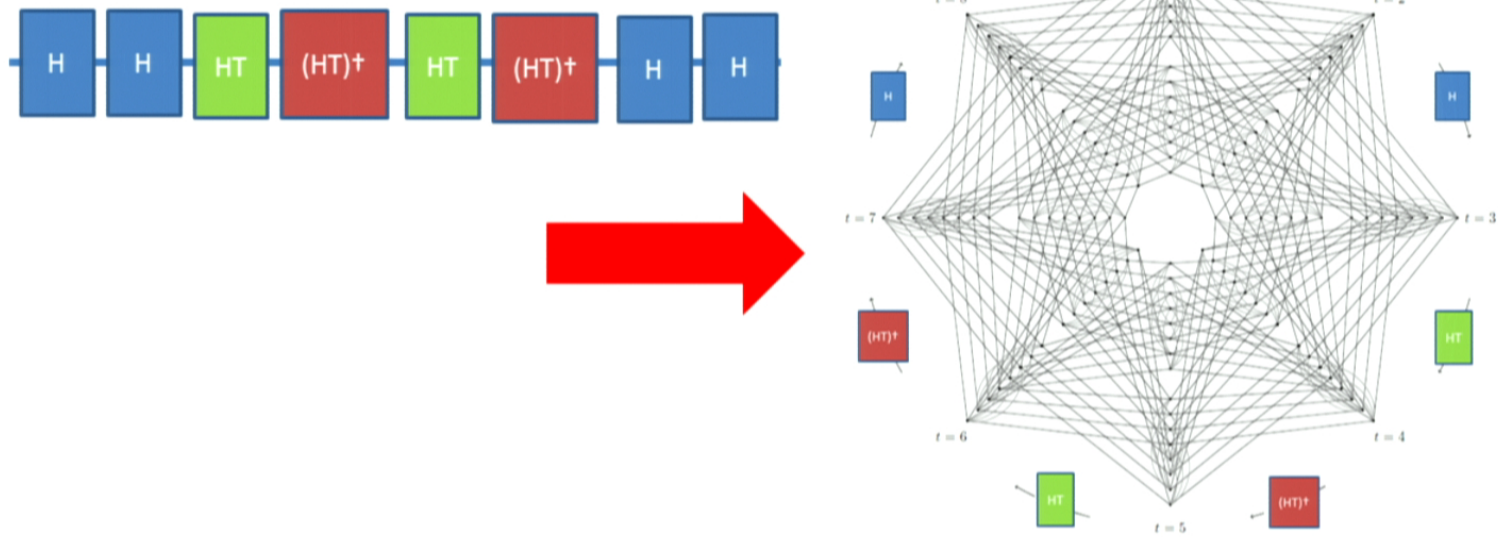
$$H = H_1 + H_2$$

Challenge: encode the history of an n -qubit, g -gate computation in the groundspace of the n -particle Bose-Hubbard model on a graph with $\text{poly}(n, g)$ vertices.

Encoding one qubit with one particle ($n = 1$)

We use a variant of the Feynman-Kitaev circuit-to-Hamiltonian mapping where the Hamiltonian is a symmetric 0-1 matrix.

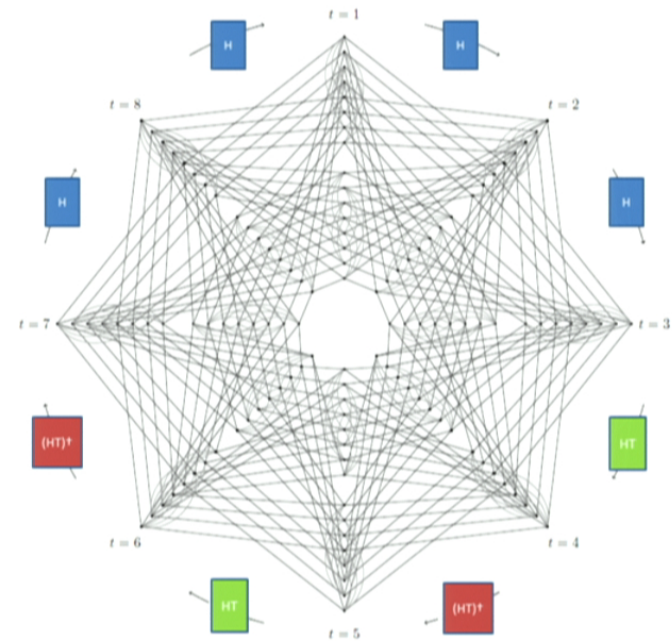
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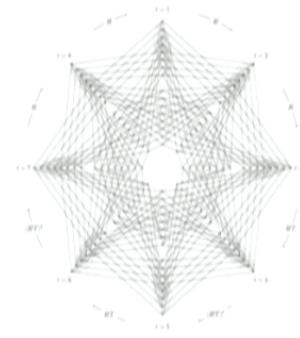
More particles ($n > 1$)

With more than one particle, the interaction term plays a role.

$$H_G = \sum_{i,j \in V} A(G)_{ij} a_i^\dagger a_j + \sum_{k \in V} n_k(n_k - 1)$$

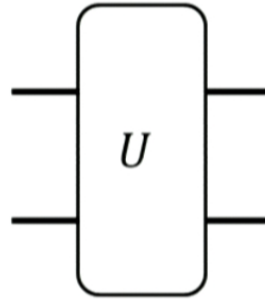
We use a class of graphs where we can analyze the **frustration-free** n -particle ground states.

The graphs we use are built from multiple copies of



Graphs for two-qubit gates

Two qubit gate U



A graph shaped like this



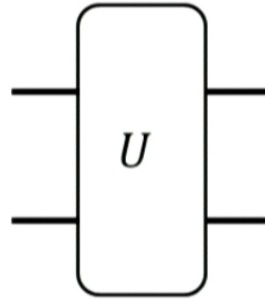
Made from
32 copies of



Single-particle ground states encode a qubit and one out of four possible locations

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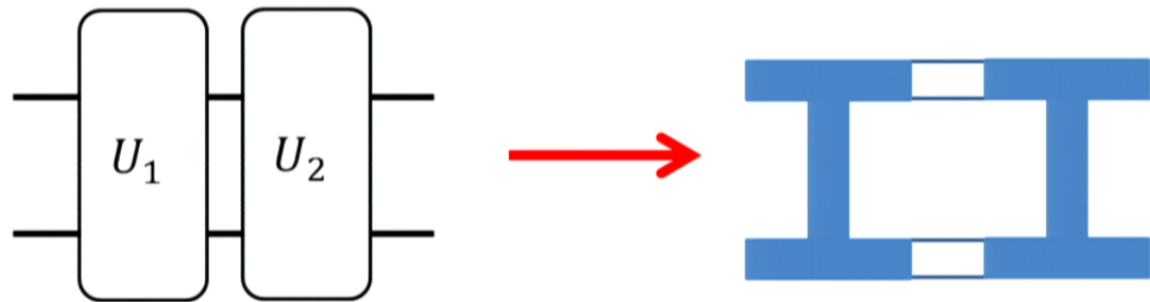


Single-particle ground states encode a qubit and one out of four possible locations

Two-particle frustration-free ground states have the form

$$\frac{1}{\sqrt{2}} |\text{both particles on the left}, \phi\rangle + \frac{1}{\sqrt{2}} |\text{both particles on the right}, U\phi\rangle$$

Connecting them together

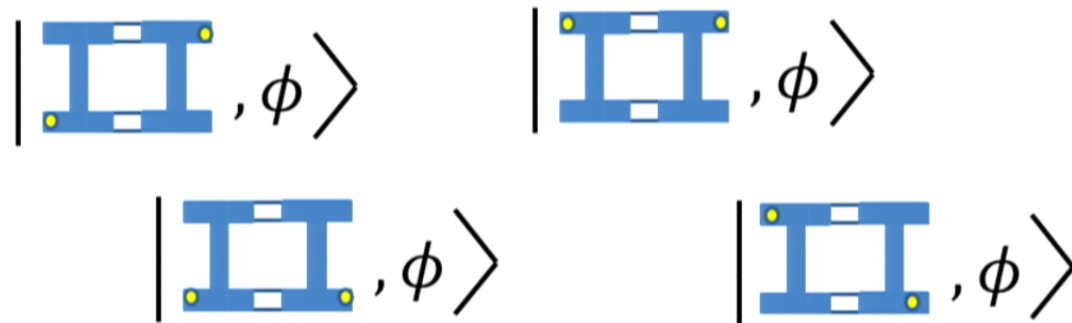


Subgraphs for U_1 and U_2
are connected (in some way)

Good news: there are two-particle ground states which encode computations

$$\begin{aligned}
 & \left| \begin{array}{c} \text{Blue frame with white box at top} \\ \text{Yellow dot at top-left} \end{array}, \phi \right\rangle + \left| \begin{array}{c} \text{Blue frame with white box at top} \\ \text{Yellow dot at top-right} \end{array}, U_1 \phi \right\rangle + \left| \begin{array}{c} \text{Blue frame with white box at top} \\ \text{Yellow dot at bottom-left} \end{array}, U_1 \phi \right\rangle \\
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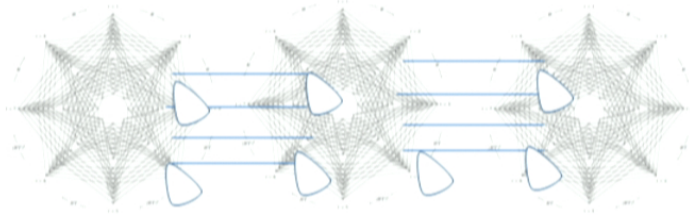
Bad news: there are also two-particle ground states which don't encode computations



We develop a general method for enforcing constraints on the locations of particles.
We use this “Occupancy Constraints Lemma” to get rid of the bad states.

Occupancy Constraints Lemma

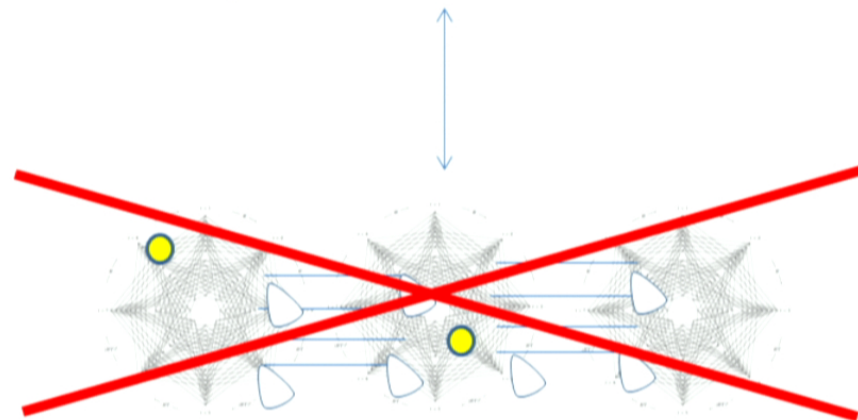
Graph G (from the class we consider)



Occupancy constraints graph G_{occ}

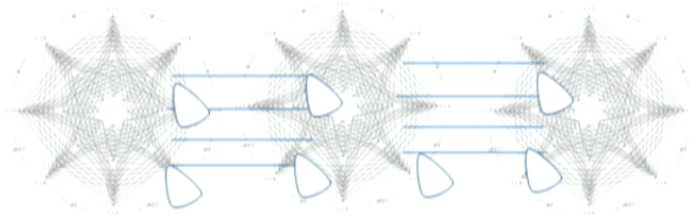


Each edge indicates two copies of the basic subgraph that we don't want simultaneously occupied.



Occupancy Constraints Lemma

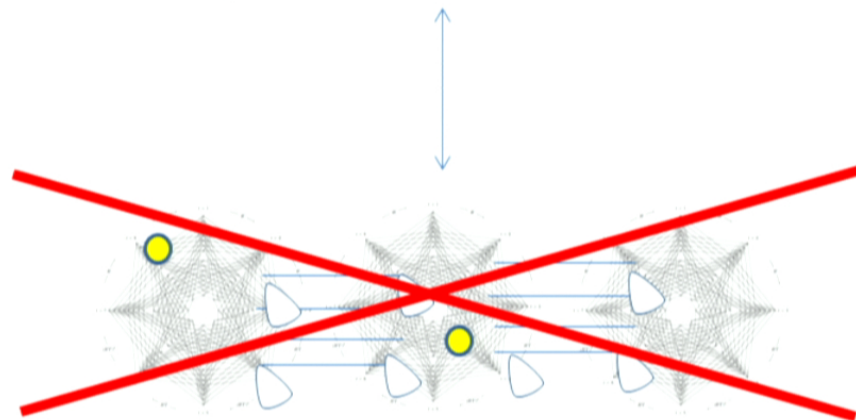
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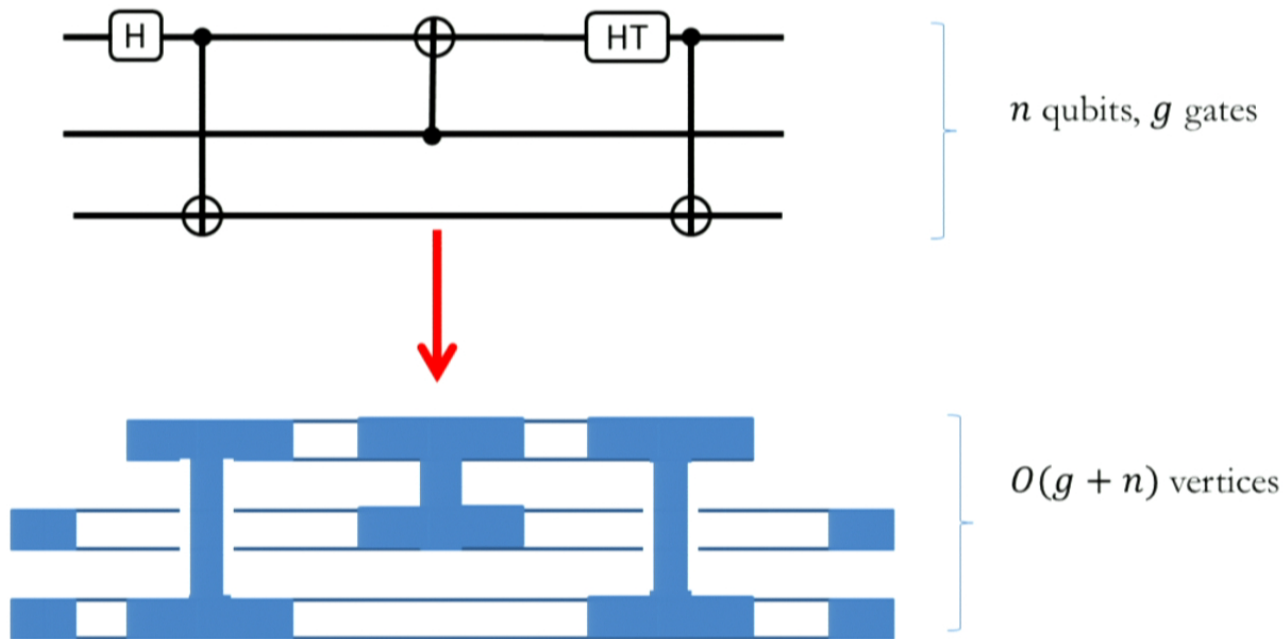
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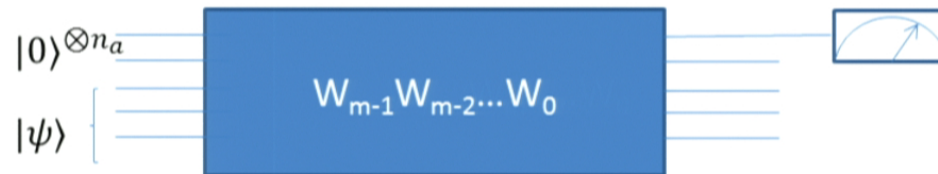
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Overview of our strategy



Example: Feynman/Kitaev



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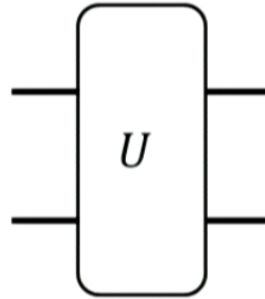
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$$H = H_1 + H_2$$

Graphs for two-qubit gates

Two qubit gate U



A graph shaped like this

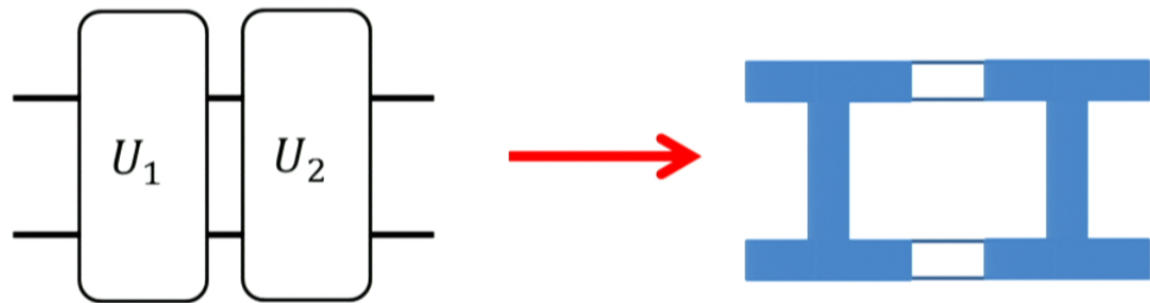


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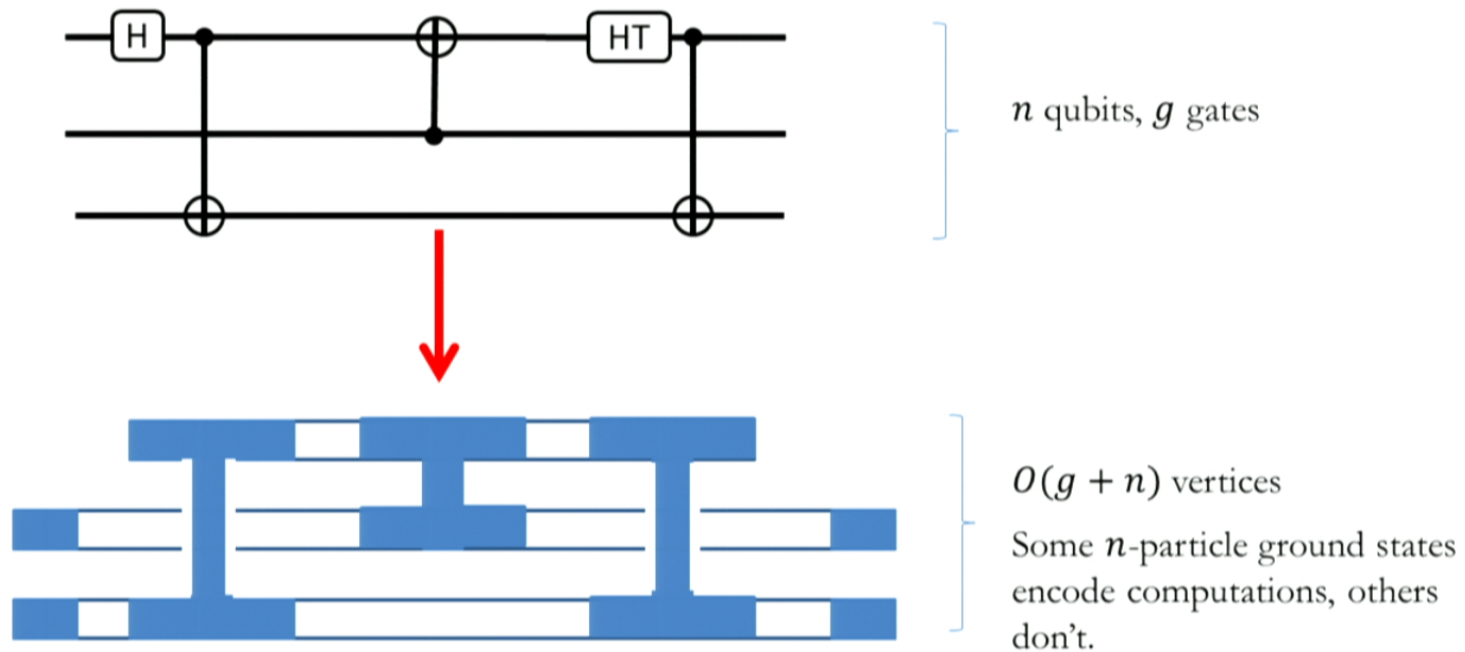


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 \end{aligned}$$

Overview of our strategy



Open questions

- What is the complexity of the Bose-Hubbard model on **simple** graphs (i.e., no self-loops)?
- XY model on a (simple) graph?
- Can we remove restriction to fixed particle number?
- Other models of indistinguishable particles
 - bosons or fermions with nearest-neighbor interactions
 - Attractive interactions
 - Negative hopping strength
- Other spin models defined by graphs, e.g., the antiferromagnetic Heisenberg model?