

Title: Recent advances in core-collapse supernova theory

Date: Jun 21, 2011 11:20 AM

URL: <http://pirsa.org/11060022>

Abstract: For approximately half a century, core-collapse supernovae have posed a vexing puzzle for theorists despite being a major ingredient (and uncertainty) in fields ranging from stellar and galaxy evolution to the interstellar medium. Historically, advances in core-collapse theory have been linked to advances in computing power and software. Supernovae are inherently multi-dimensional objects in which neutrino transport, gravity, hydrodynamic instabilities and convection play important roles. Three-dimensional simulations incorporating sufficient physical fidelity require extensive high-performance computing resources and codes efficient enough to use the associated architecture. In this talk, I will highlight recent advances in the field. In particular, I will discuss the dependence of spatial dimension on the viability of the neutrino mechanism and the origin of pulsar kicks.

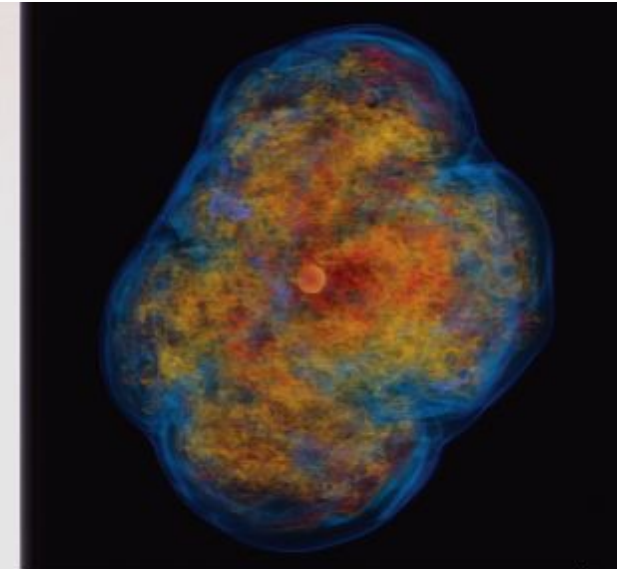
# Recent advances in core-collapse supernova theory

J. Nordhaus  
Princeton University



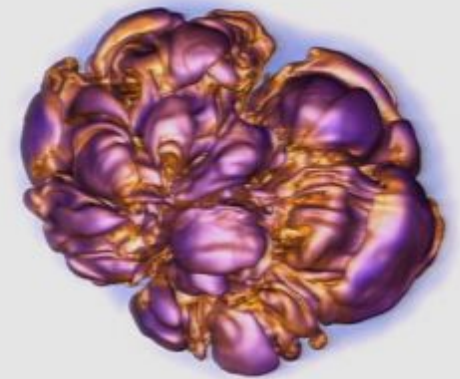
Multi-dimensional core collapse.

- ▶ spatial dependence of the neutrino mechanism: **1d vs. 2d vs. 3d**

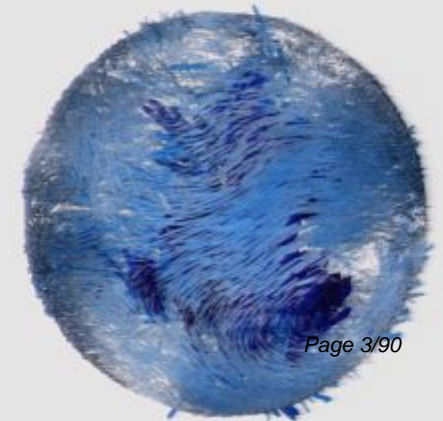


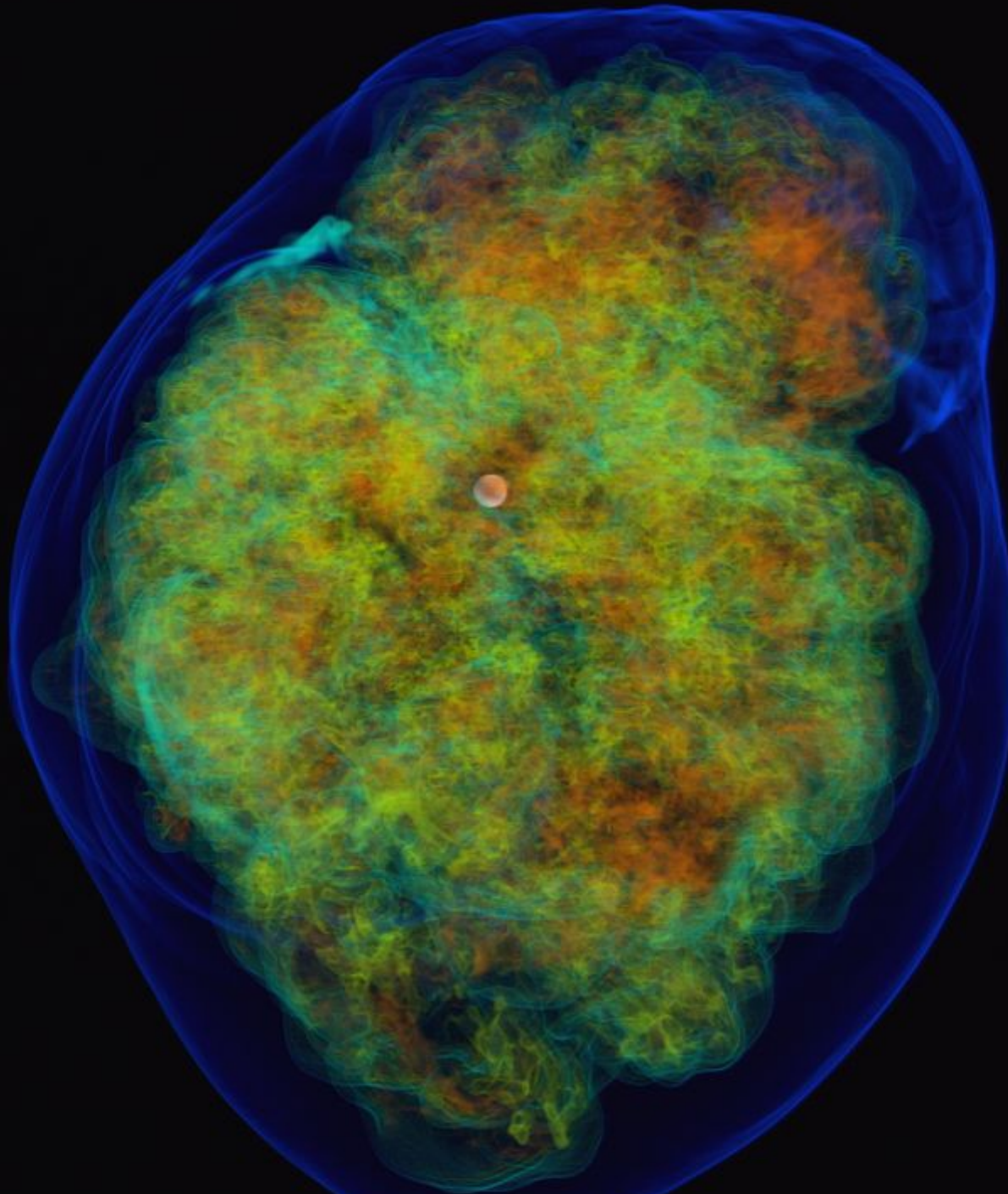
The origin of neutron star kicks.

- ▶ **hydrodynamic recoil** naturally leads to observed pulsar kicks

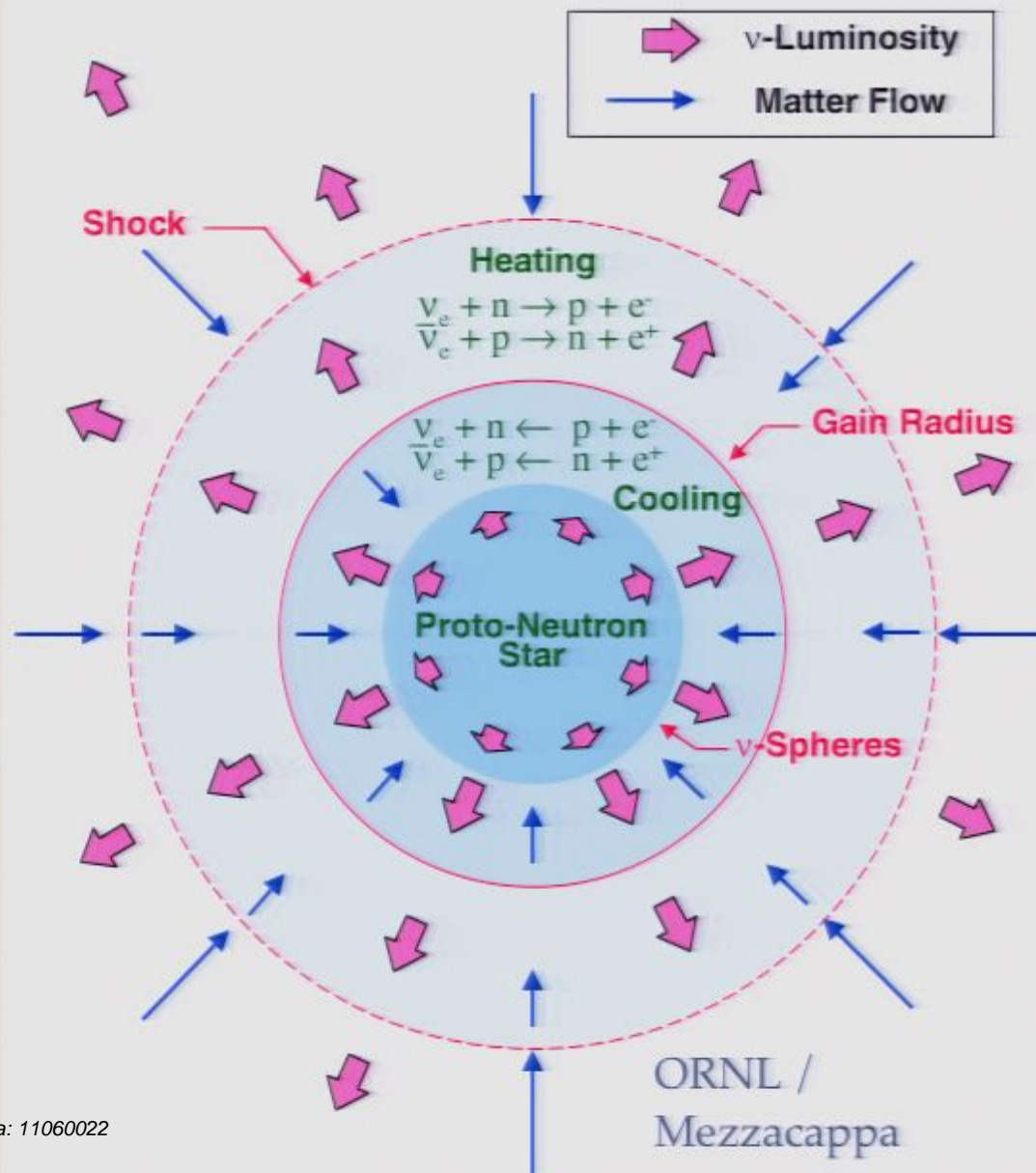


Collaborators: **Princeton:** A. Burrows, T. Brandt  
**LBL:** A. Almgren  
**Caltech:** C. Ott





# Core collapse



## Potentially

### Important Ingredients

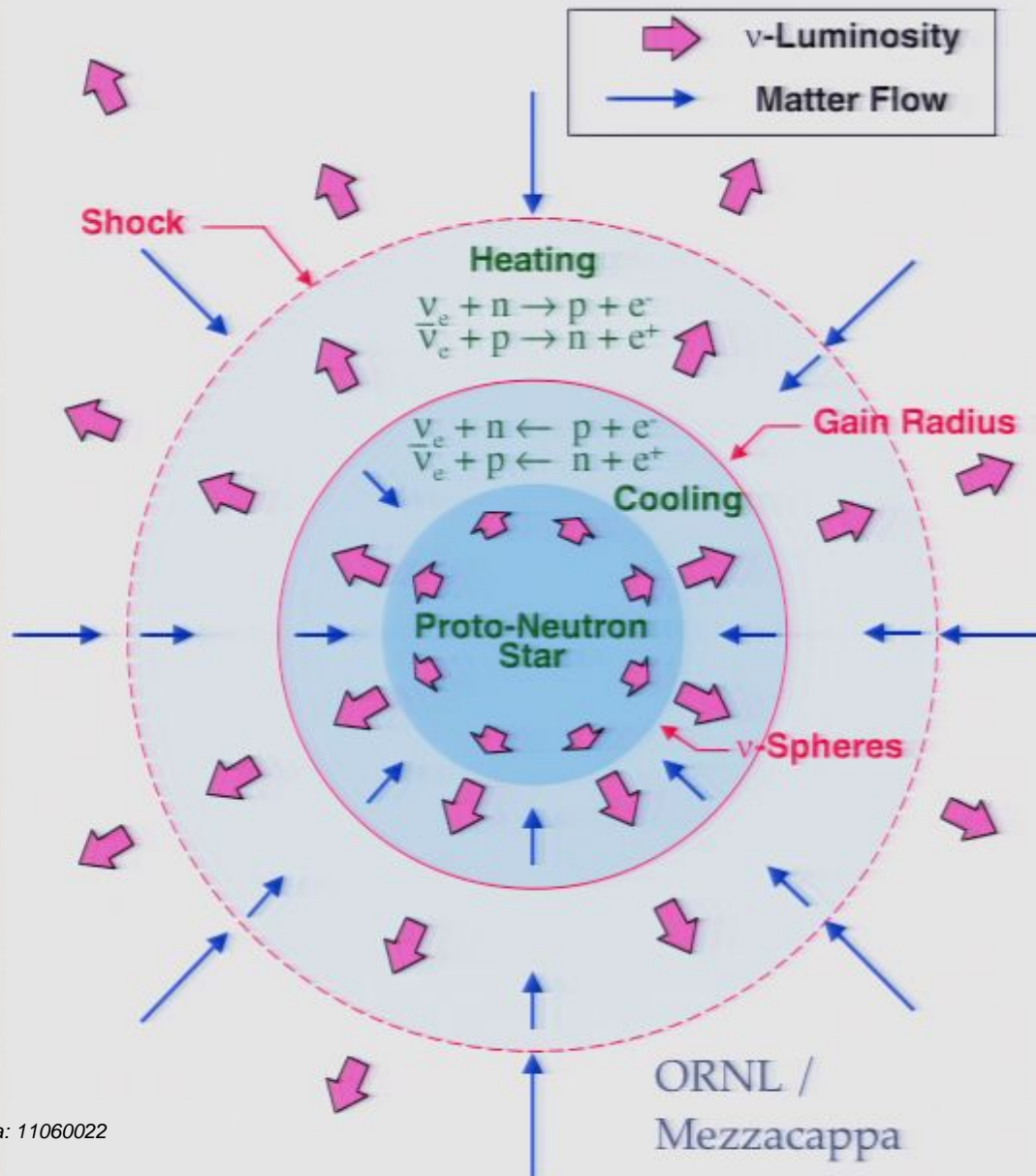
- ▶ Gravity
- ▶ Neutrino Heating
- ▶ Turbulence / Convection and Shock Instabilities
- ▶ Rotation
- ▶ Magnetic fields
- ▶ Nucleosynthesis
- ▶ General Relativity

Multi-dimensional effects important!

**Goal:** 3D models with sufficient realism that produce SN explosions

# Core collapse

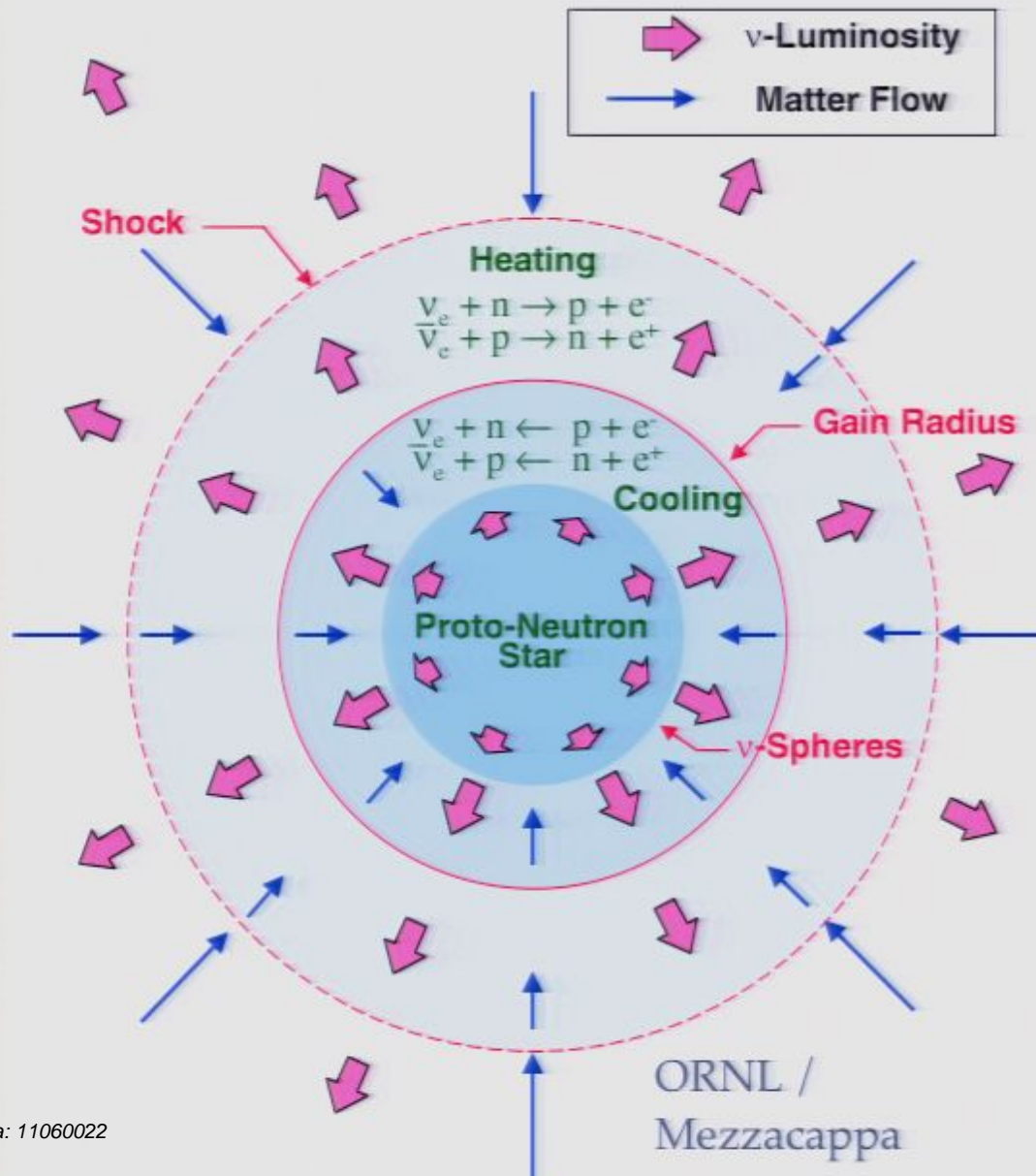
## Brief History



# Core collapse

## Brief History

Direct Hydrodynamic Collapse  
Colgate et al. 1961



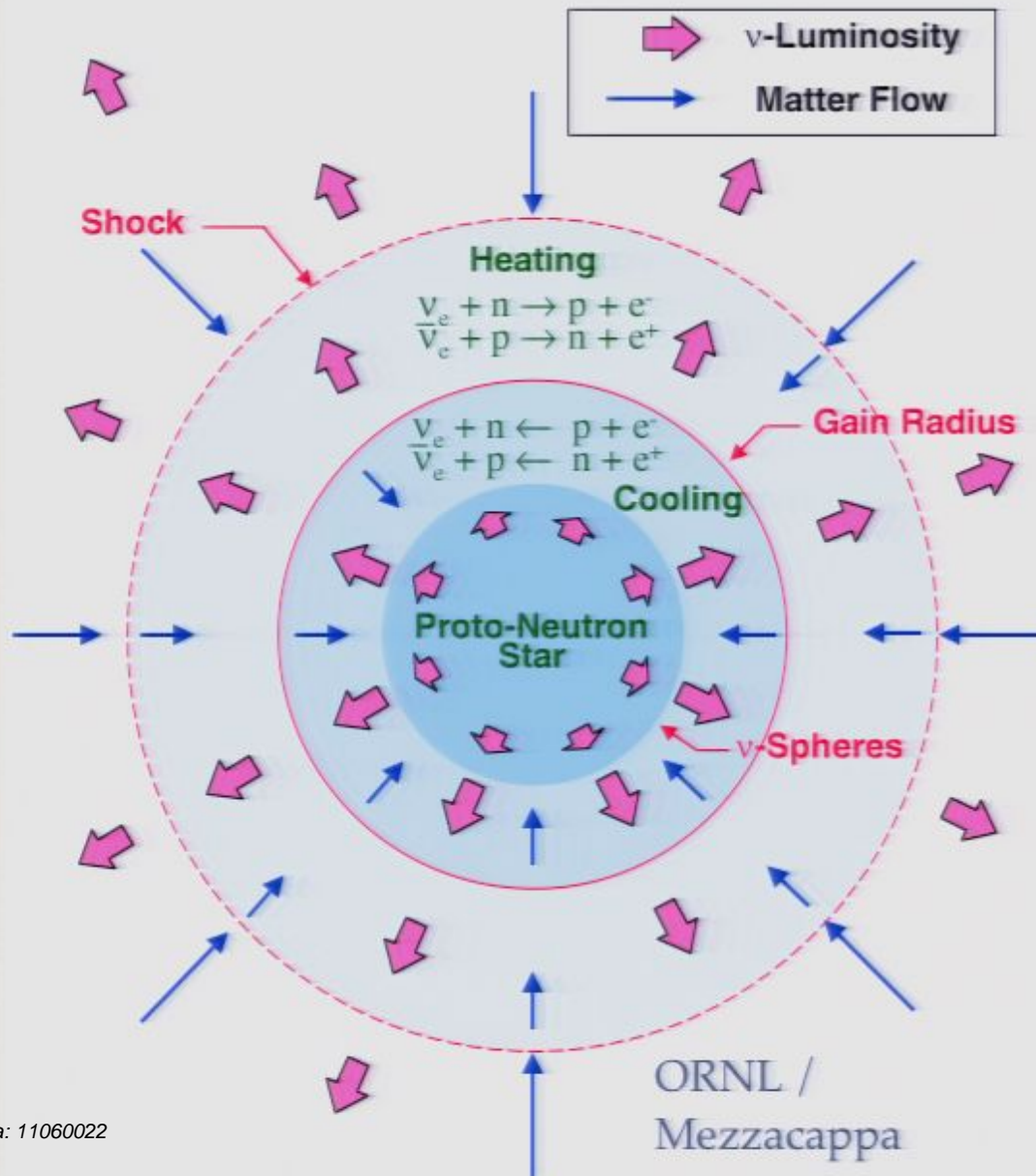
ORNL /  
Mezzacappa

# Core collapse

## Brief History

**Direct Hydrodynamic Collapse**  
Colgate et al. 1961

**Delayed Neutrino Mechanism**  
Colgate & White 1966; Arnett  
1966; Wilson 1971

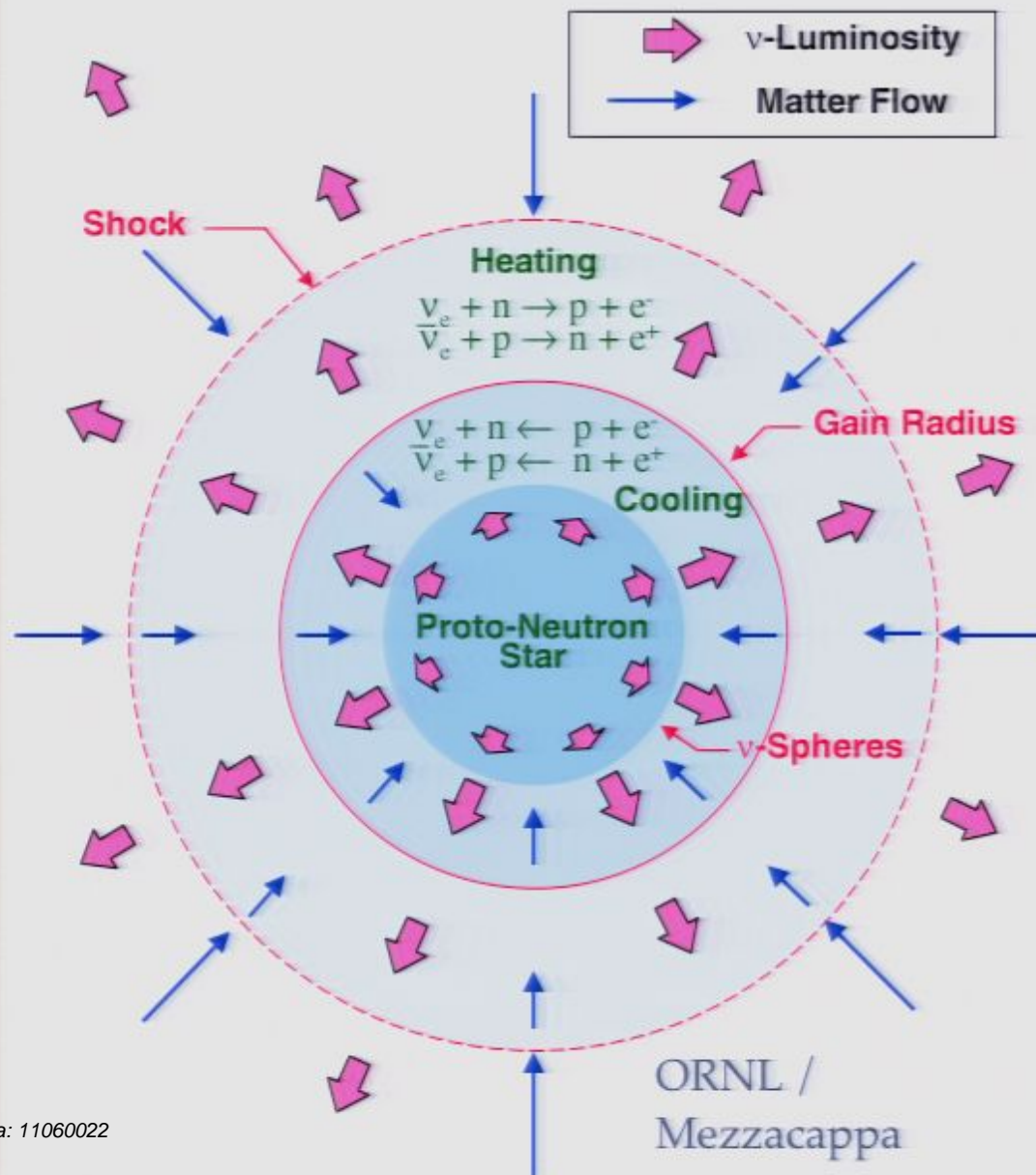


ORNL /  
Mezzacappa



# Core collapse

## Brief History



### Direct Hydrodynamic Collapse

Colgate et al. 1961

### Delayed Neutrino Mechanism

Colgate & White 1966; Arnett 1966; Wilson 1971

### Current Status of Modern Simulations (from ~1995 - 2010):

**Spherically Symmetric:** Do not explode

**Axisymmetric:** Marginal explosions for few cases

**Three Dimensional: !!!**

# Recoil from Core Collapse

The Hydrodynamic Mechanism of Pulsar Kicks

# Neutron Star Kicks I

Pulsar birth velocities typically 300 - 400 km s<sup>-1</sup>

VULCAN/2D - Rad-hydro simulation

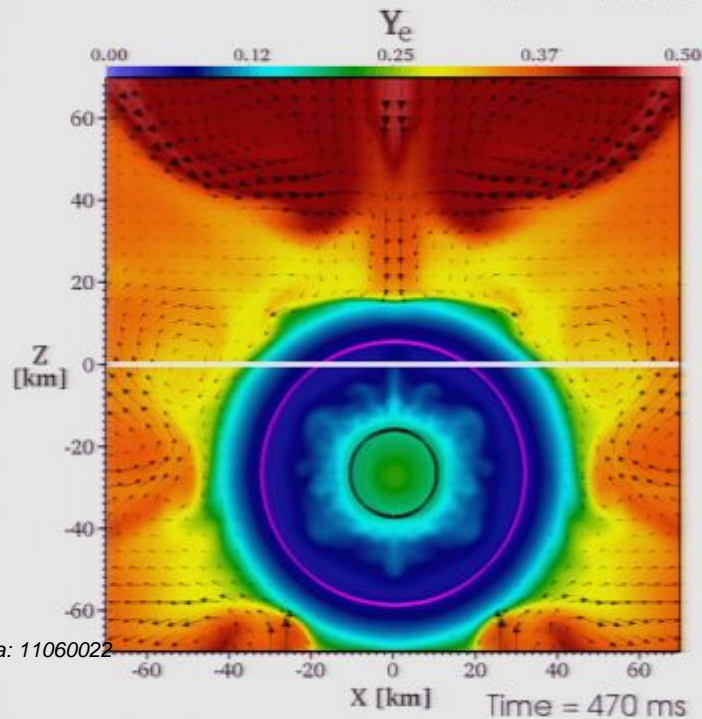
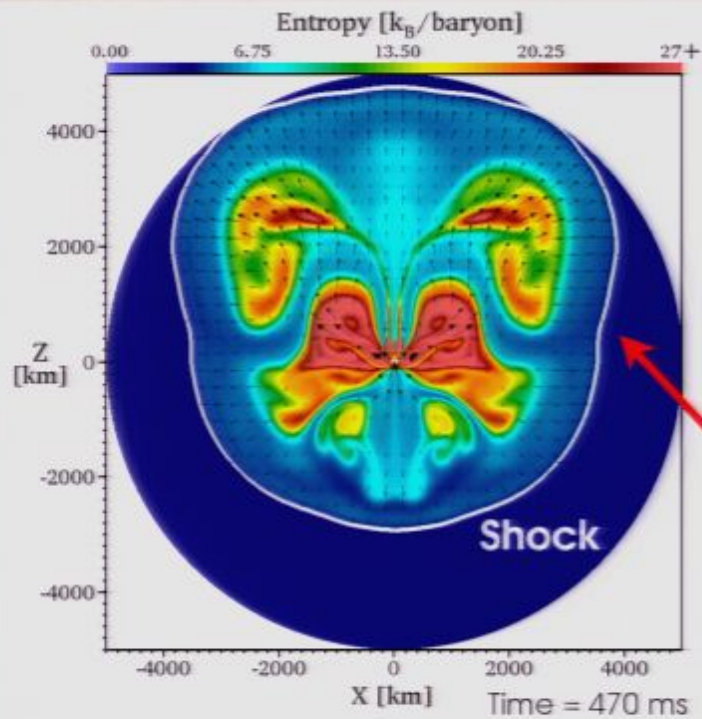
Nordhaus, Brandt, Burrows, Ott, Livne 2010

Explosion primarily in +Z direction...

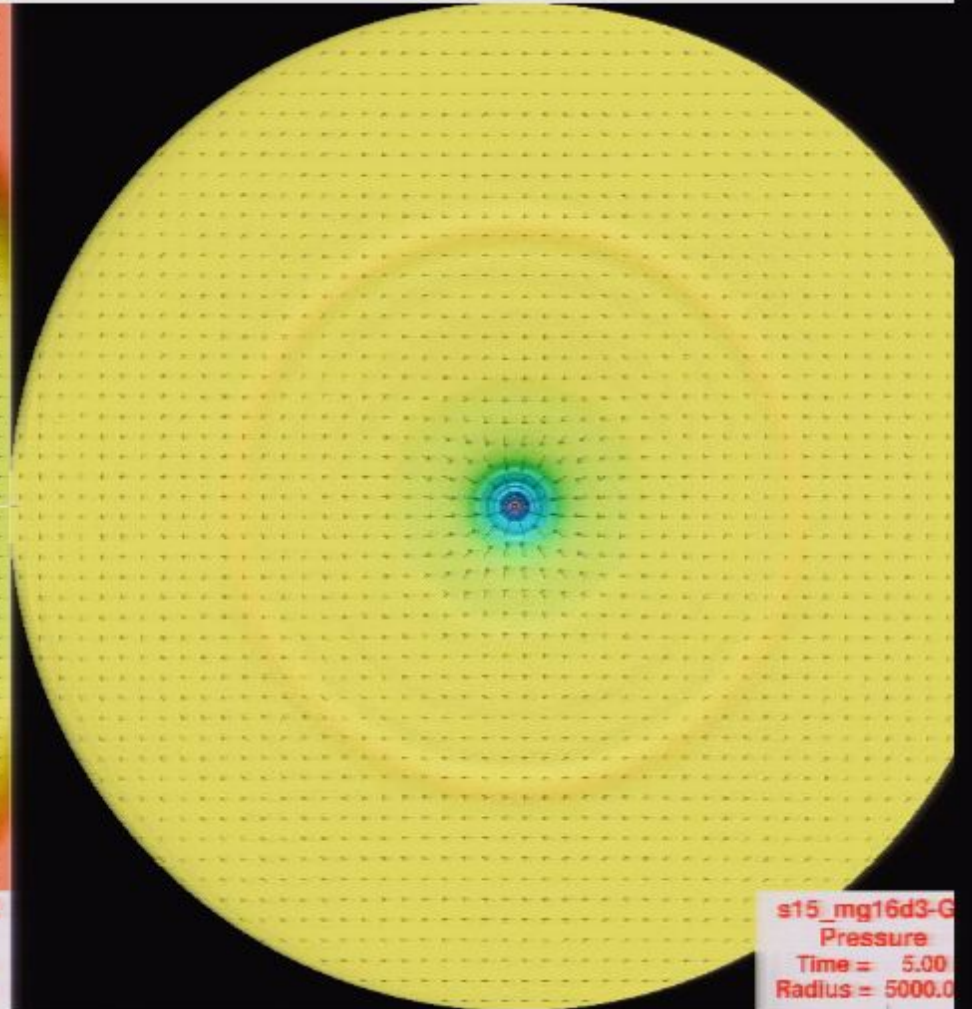
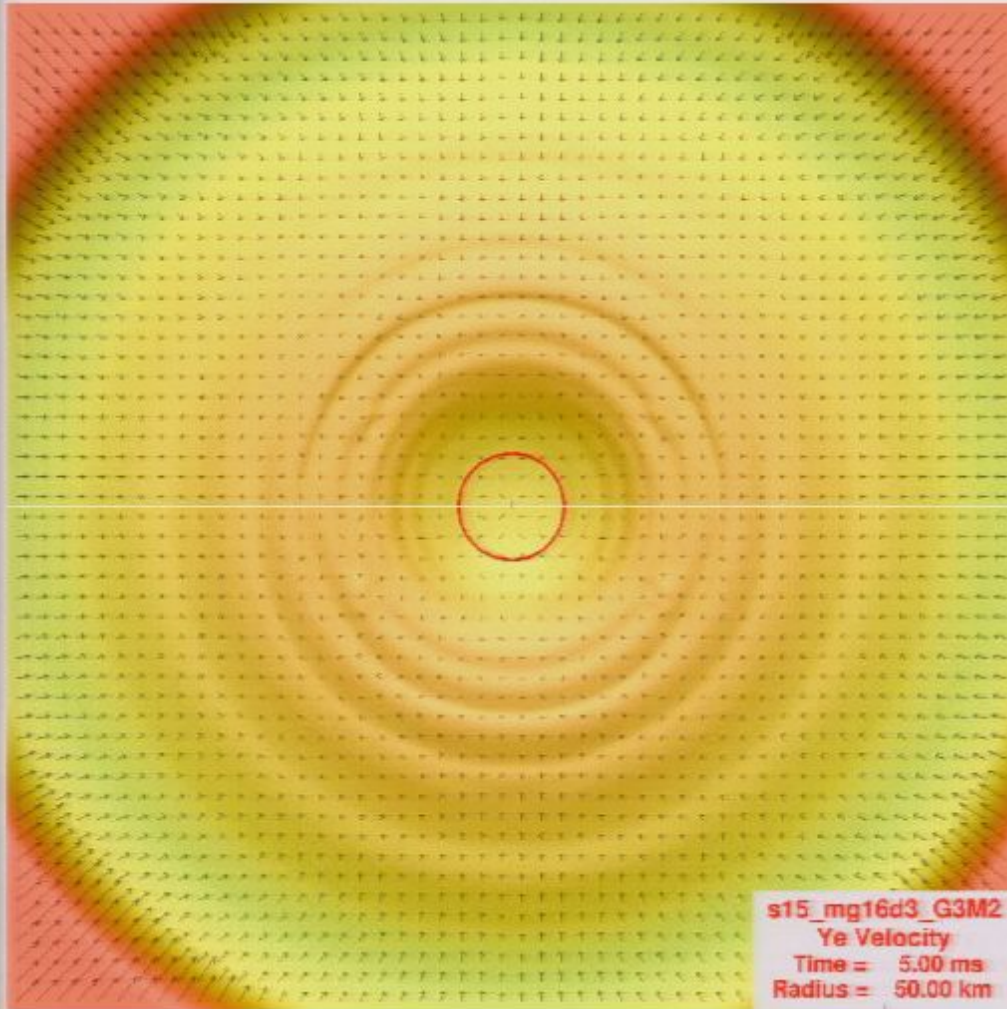
...leads to NS recoil in -Z direction

see also Scheck et al. 2006;

Wongwathanarat et al. 2010

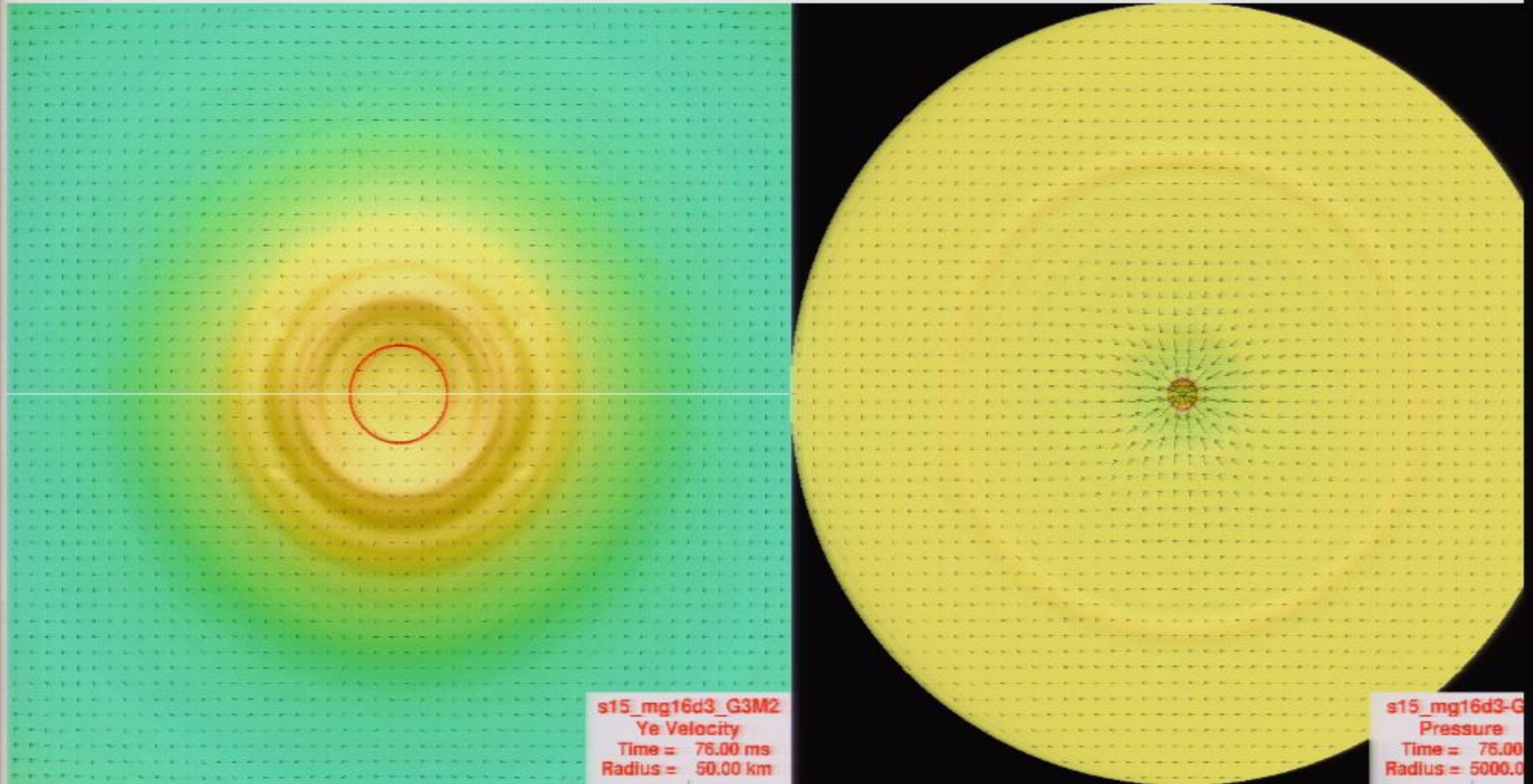


# Neutron Star Kicks II



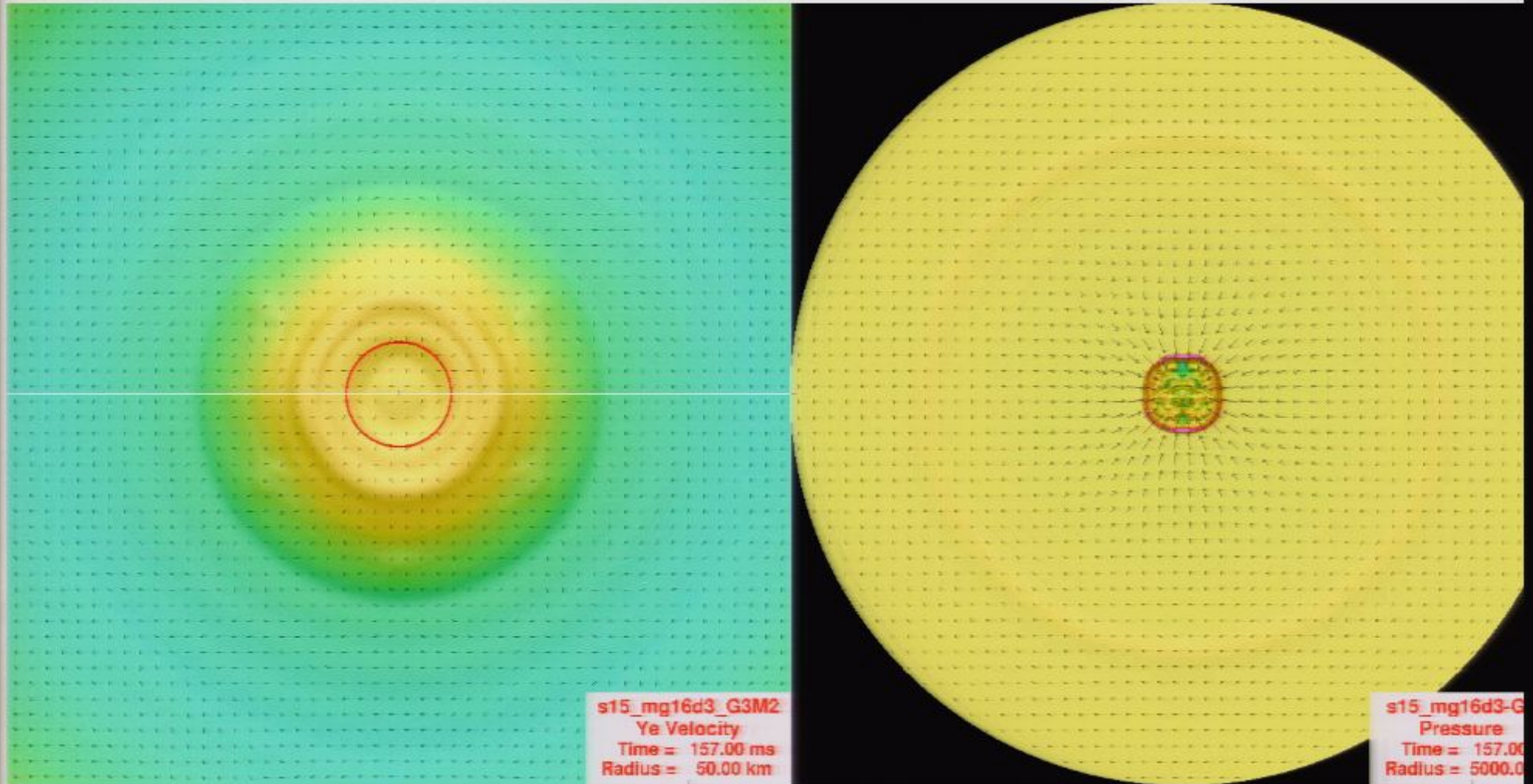
Nordhaus et al. 2010a

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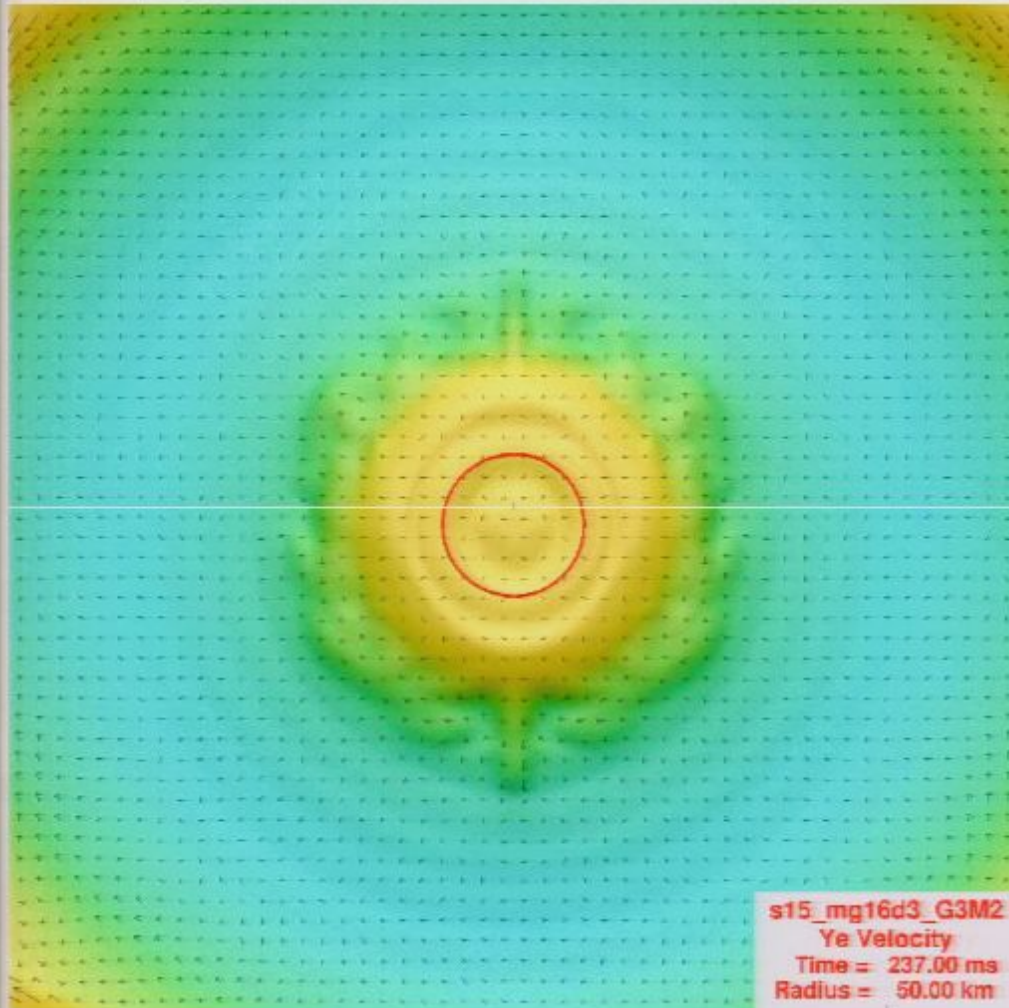
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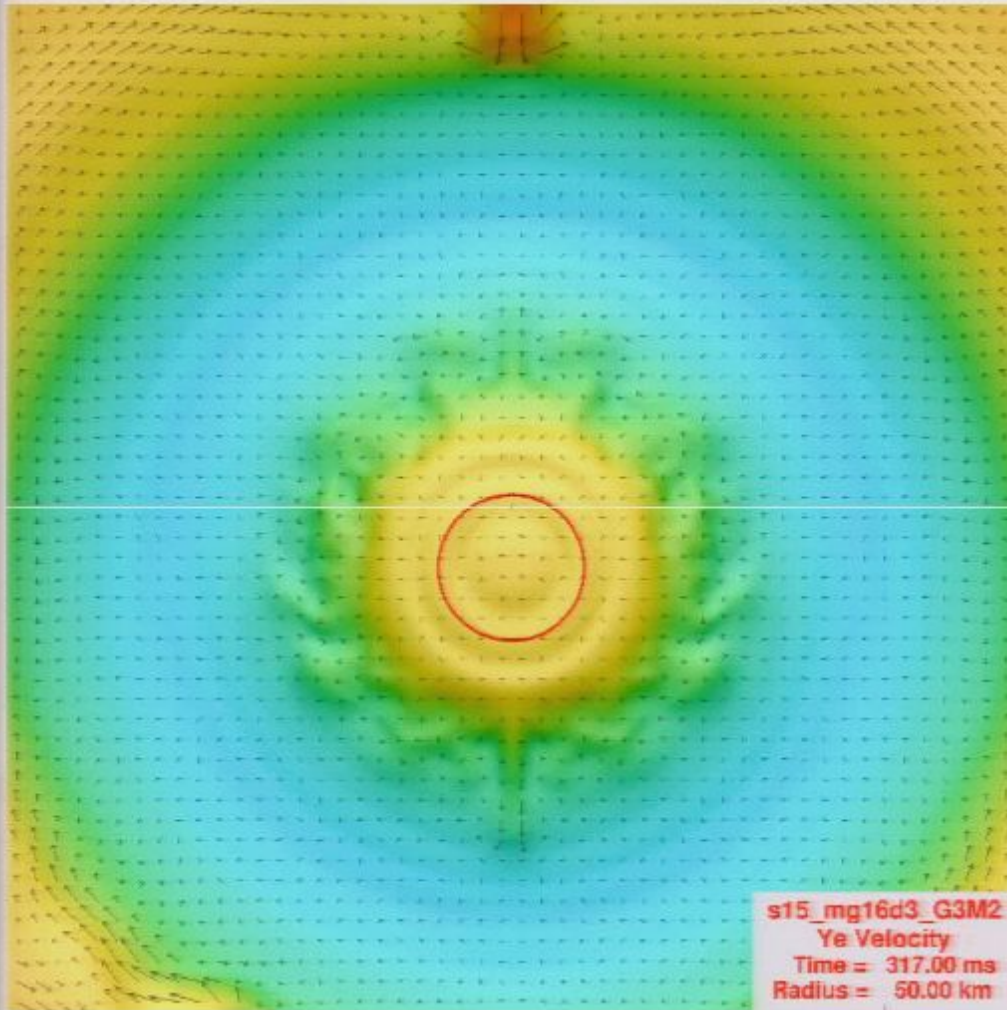
Nordhaus et al. 2010a

# Neutron Star Kicks II



Nordhaus et al. 2010a

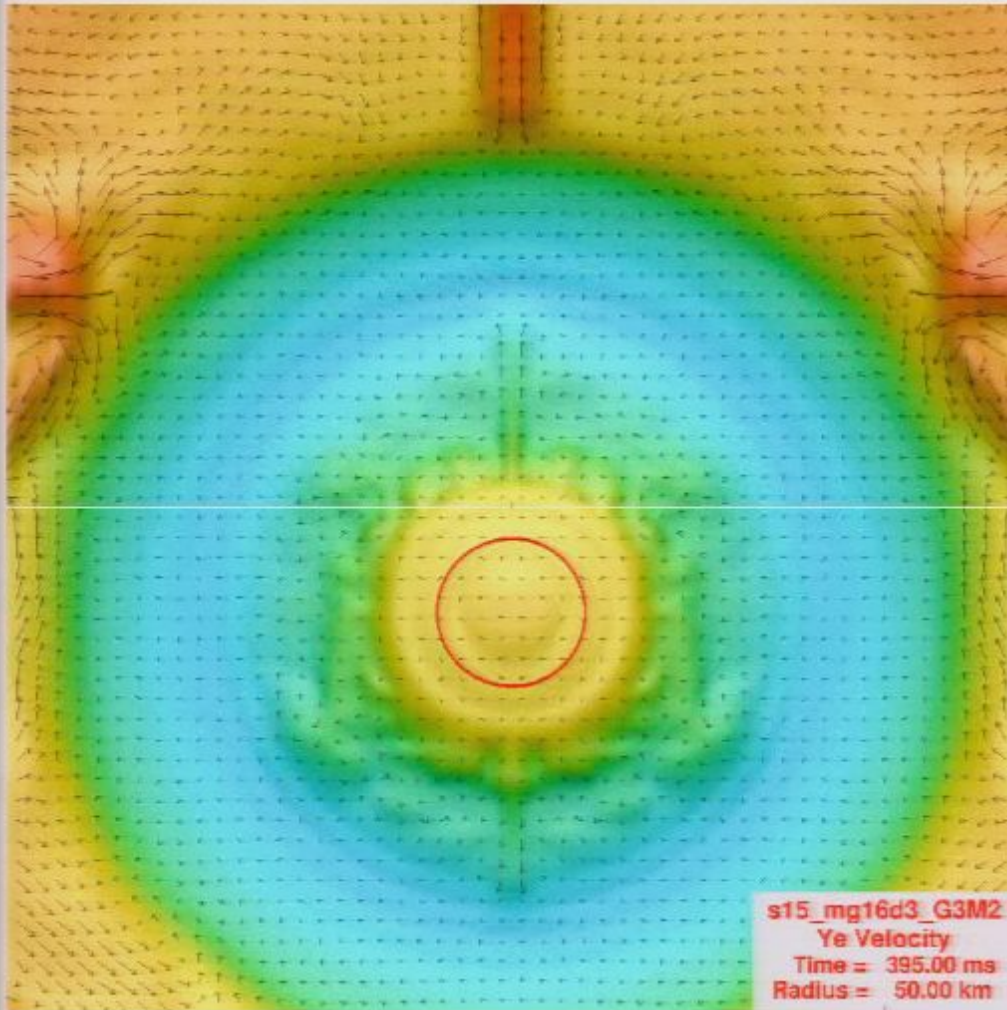
# Neutron Star Kicks II



Nordhaus et al. 2010a

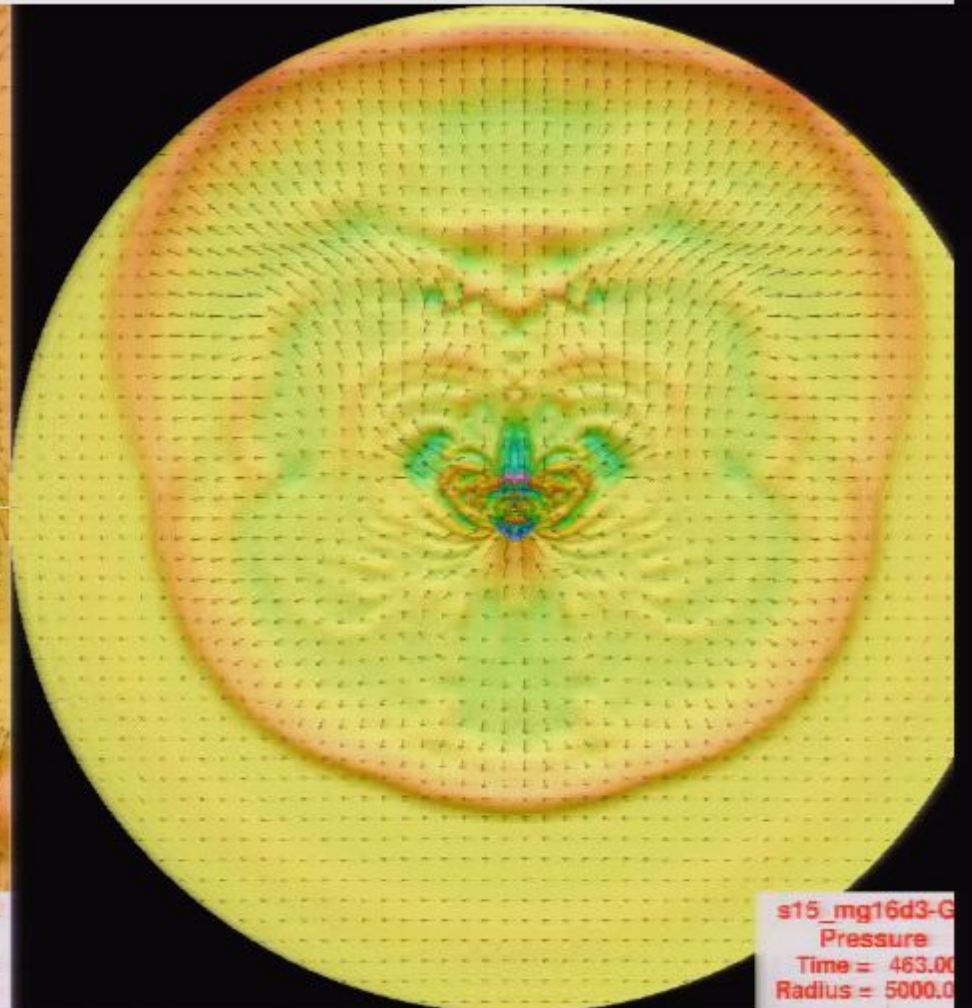
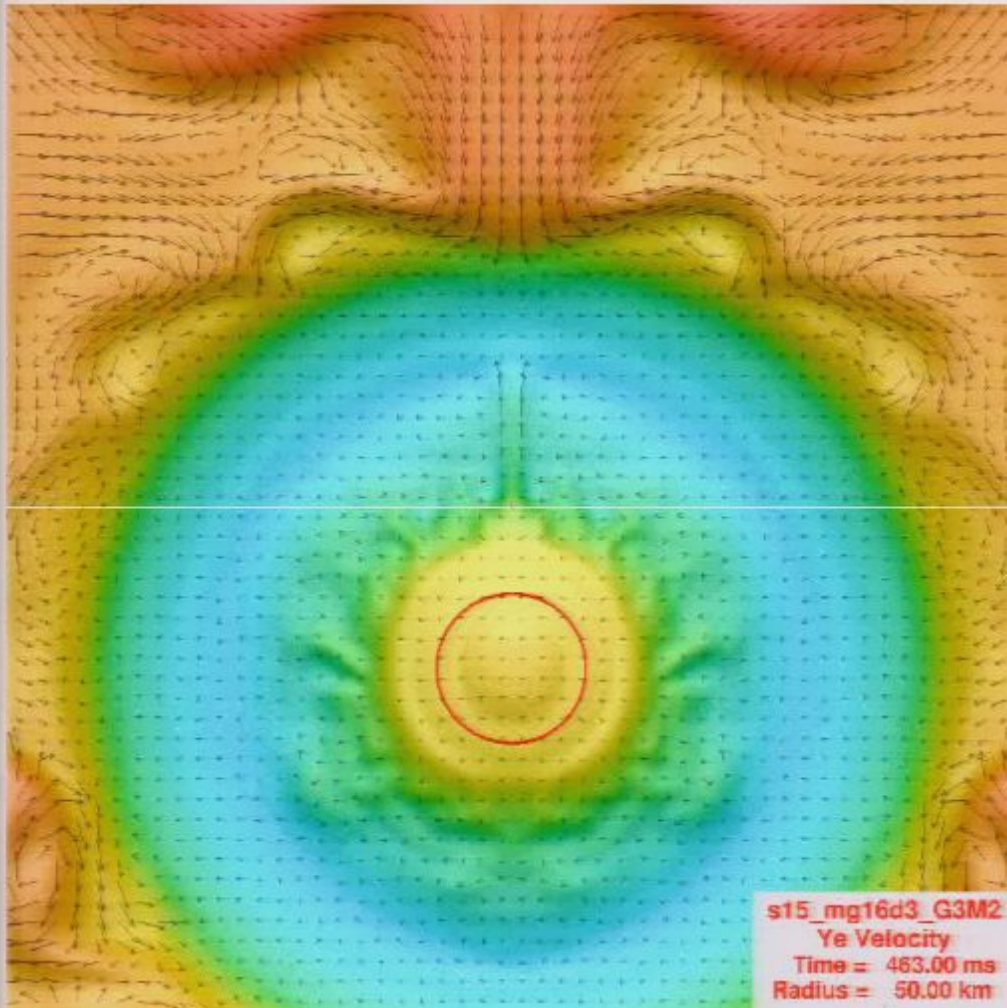


# Neutron Star Kicks II



Nordhaus et al. 2010a

# Neutron Star Kicks II



Nordhaus et al. 2010a

# Hydrodynamic Mechanism of Pulsar Kicks

Anisotropic neutrino emission  
(neutrino “rockets”)  
not important for kicks!

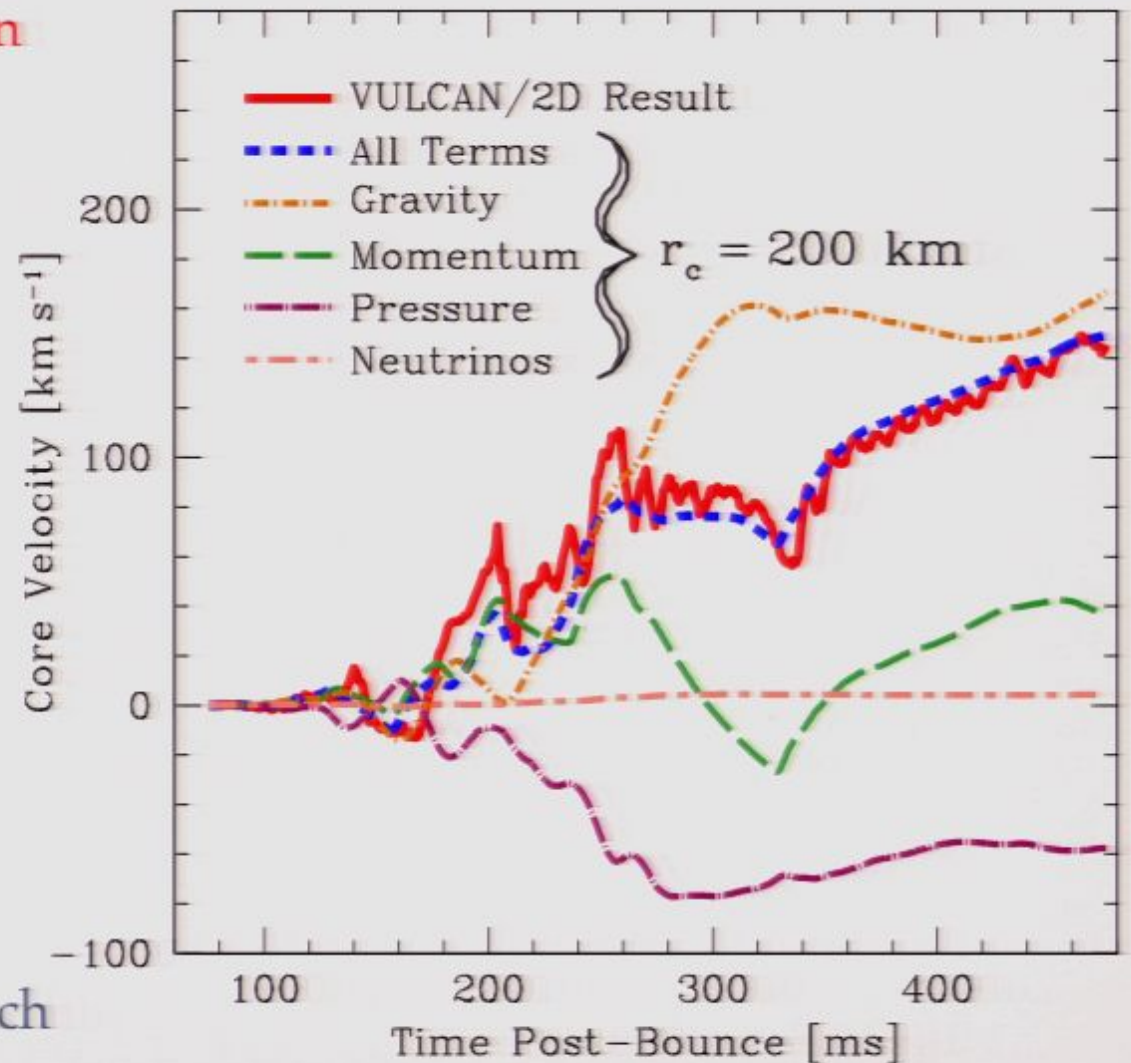
Gravitational tugboat effect  
is important.

At end of simulation:

$$v_{\text{NS}} \sim 150 \text{ km s}^{-1}$$

$$a_{\text{NS}} \sim 350 \text{ km s}^{-2}$$

Requires ~2-3 seconds to reach  
ballistic regime!



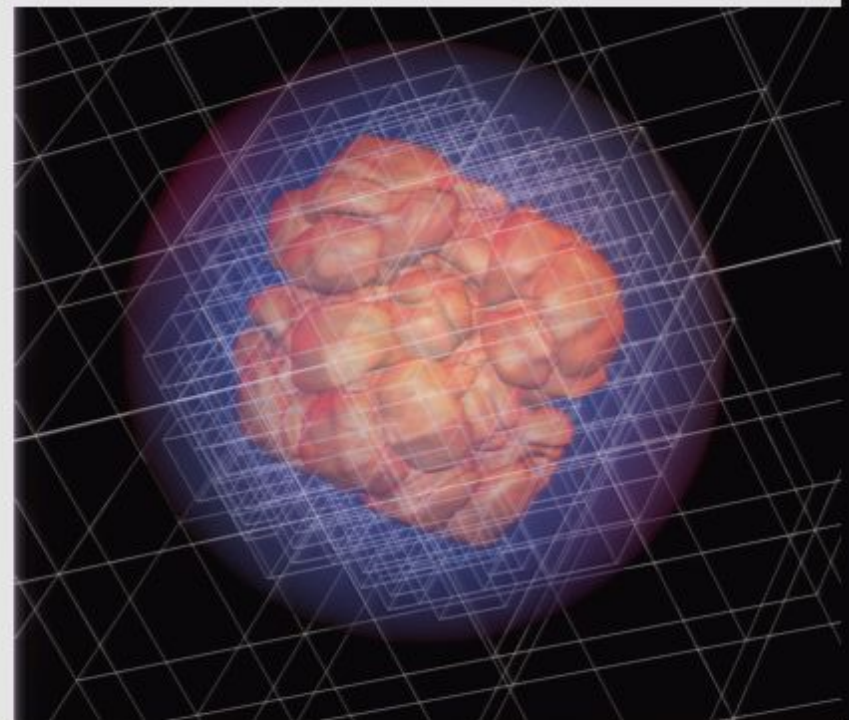
# 3D Core Collapse

Very different from 1D and 2D core collapse!

# CASTRO: Compressible Astrophysics

- New multi-D radiation-hydrodynamics code
- Adaptive mesh refinement (AMR) with sub-cycling in time
- Advection: 2nd order, unsplit piecewise-linear or PPM
- Radiation: multi-group flux limited diffusion
- Gravity: Monopole or multi-grid Poisson solve
- Scales to over 200,000 cores!

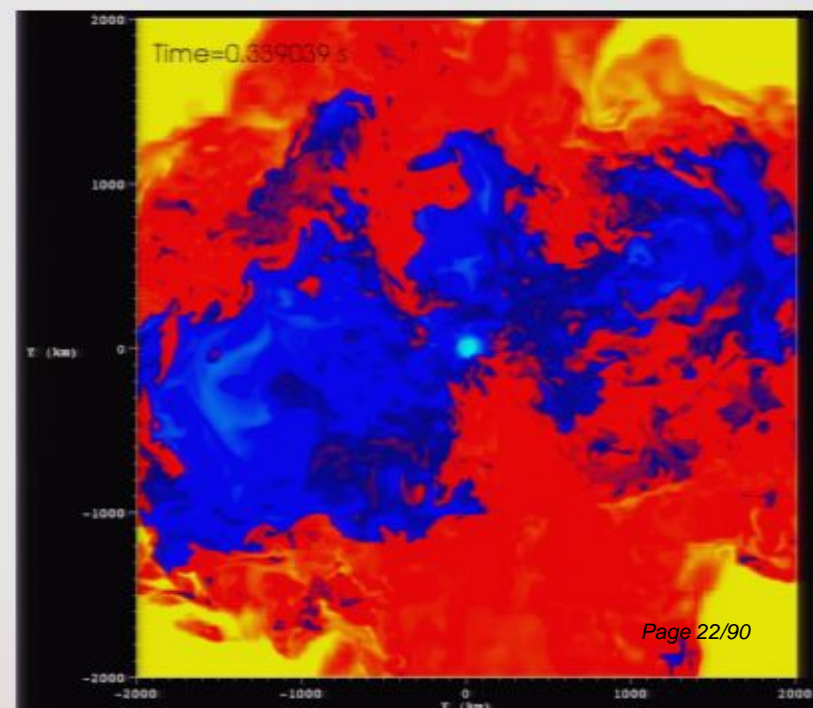
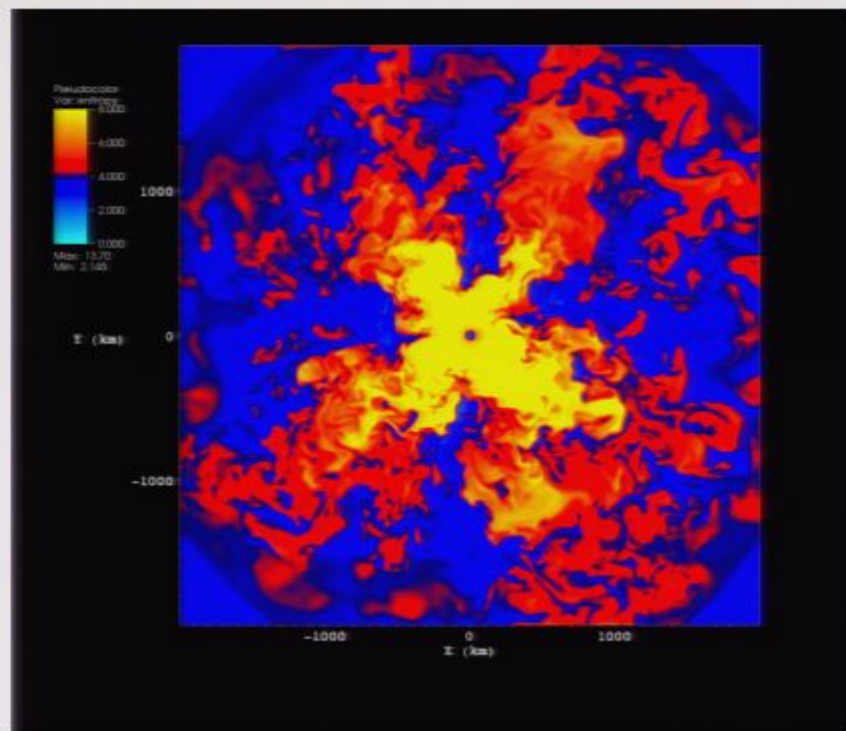
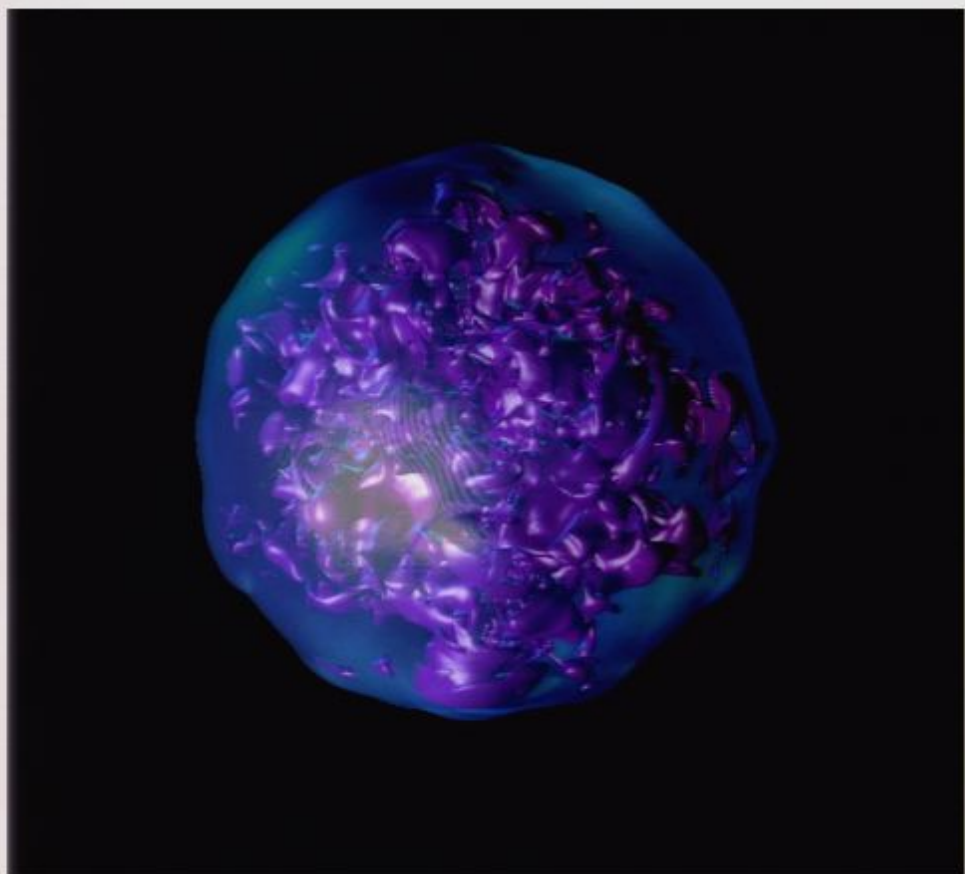
**Team:** Adam Burrows (Princeton)  
Jason Nordhaus (Princeton)  
Ann Almgren (LBL)  
John Bell (LBL)  
Louis Howell (LLNL)



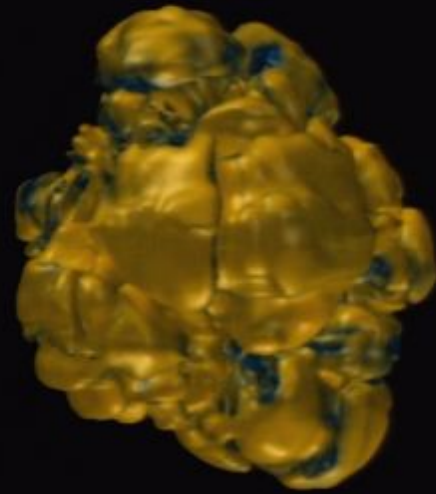
3D AMR block structure

# CASTRO

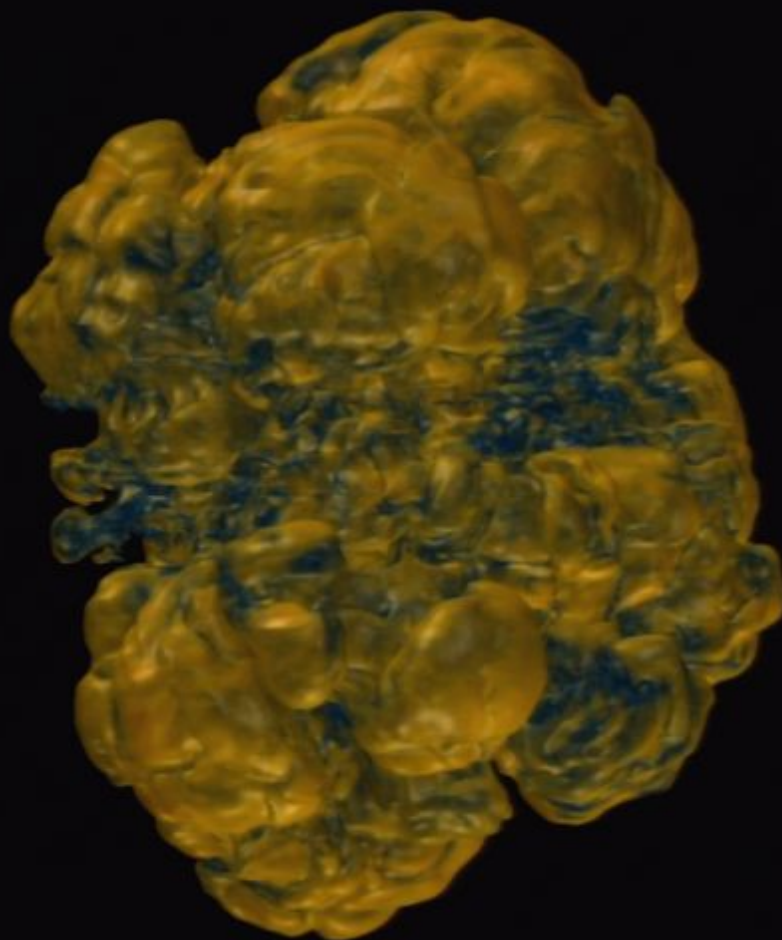
## Simulations

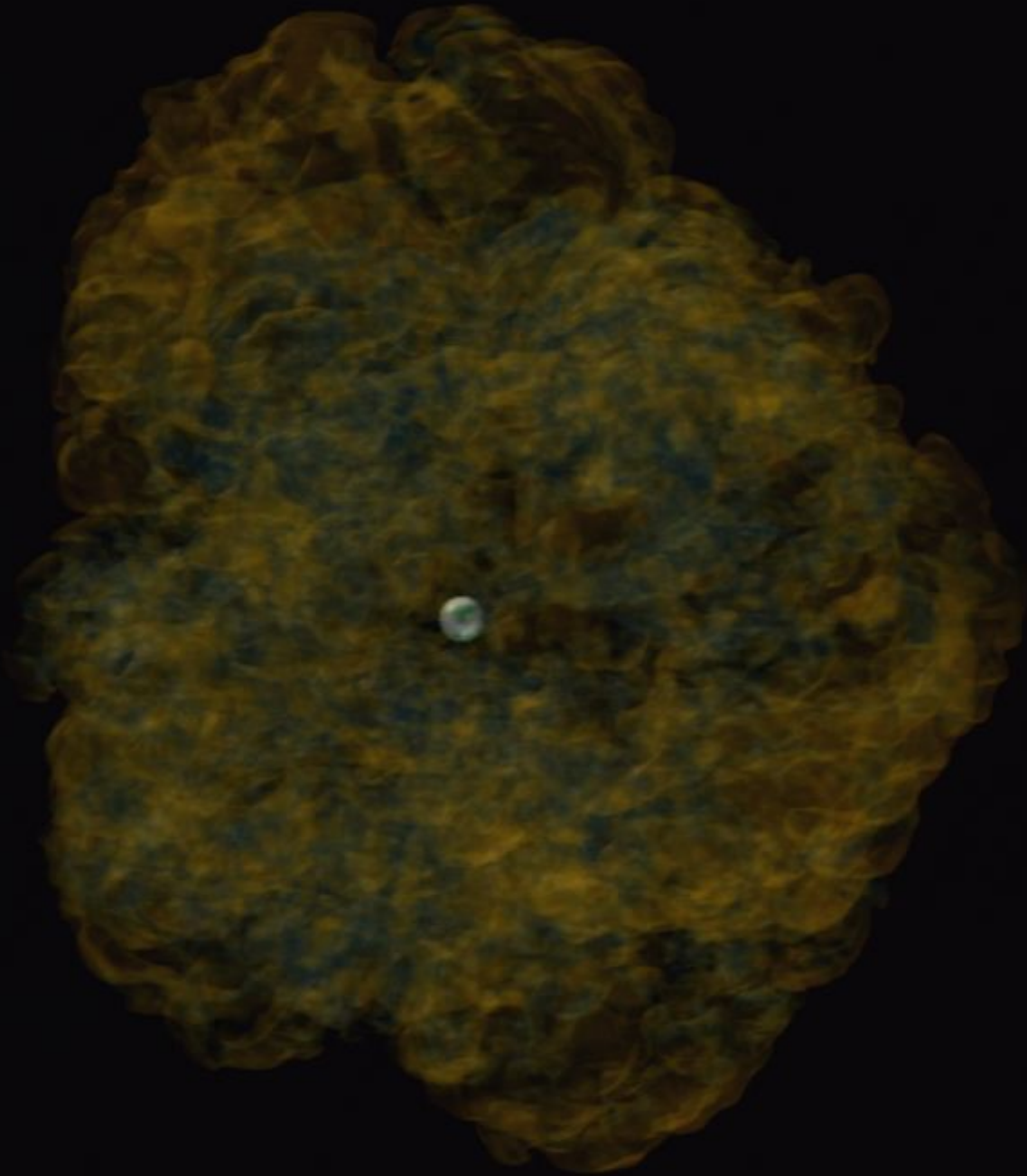












# Spatial Dimension

A key to the neutrino mechanism

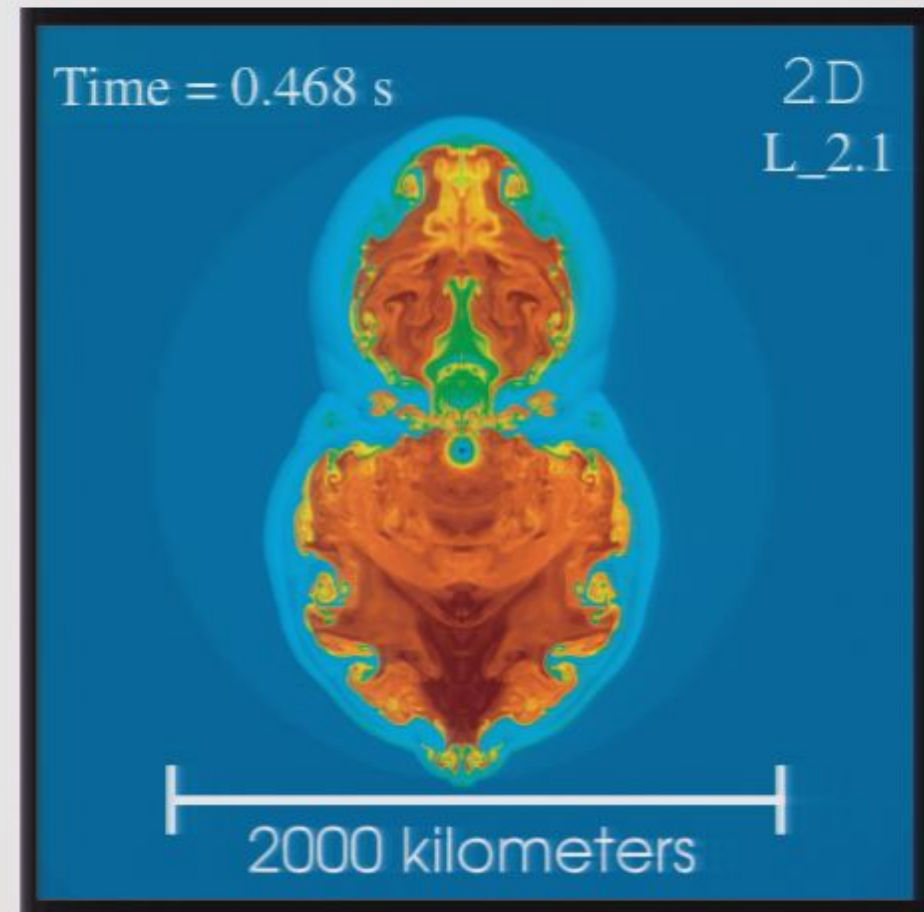
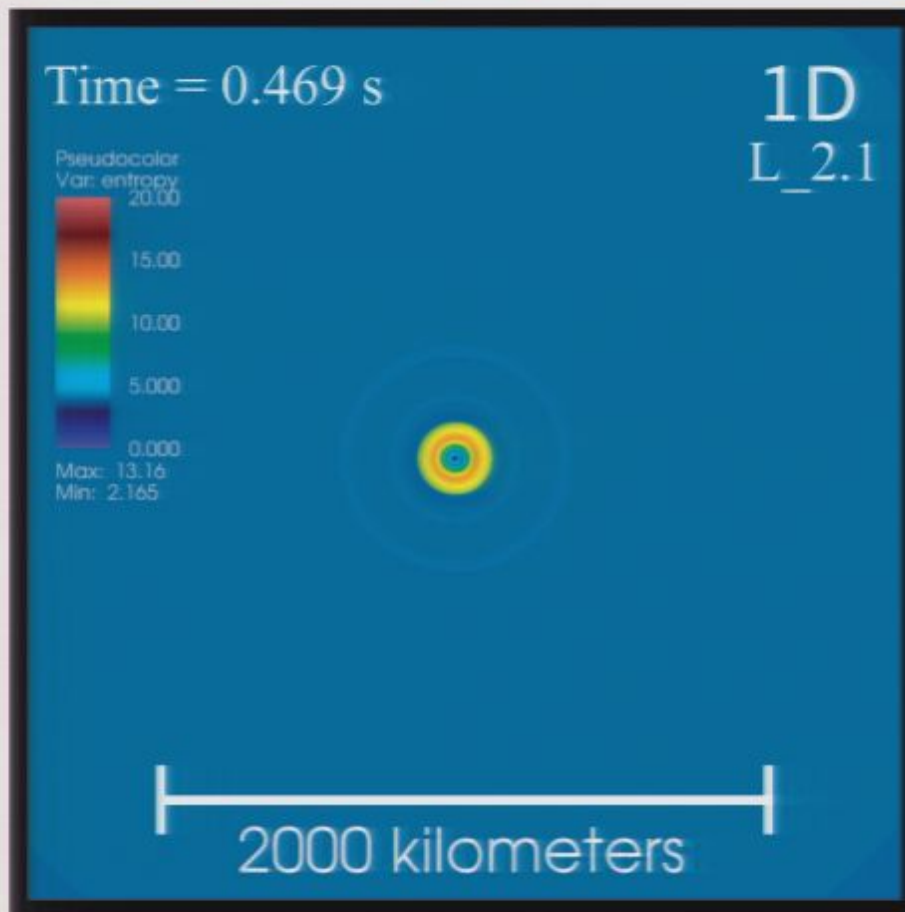
# Spatial Dimension

A key to the neutrino mechanism

# Dimensional Dependence

Spherically Symmetric

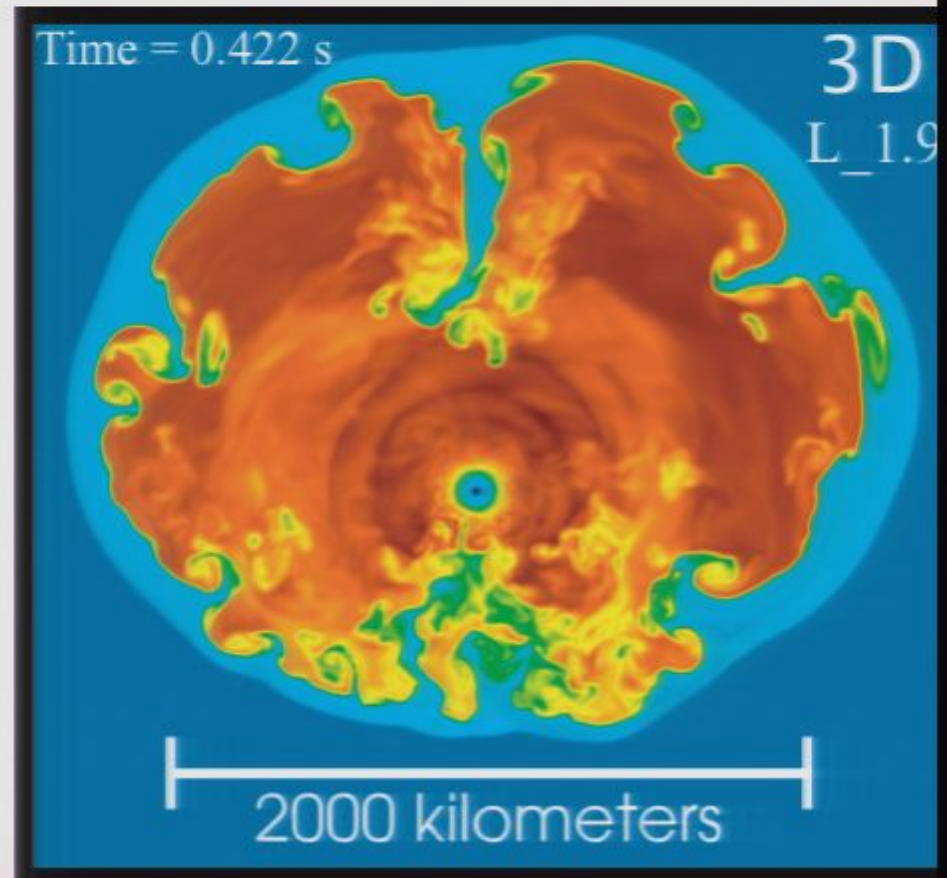
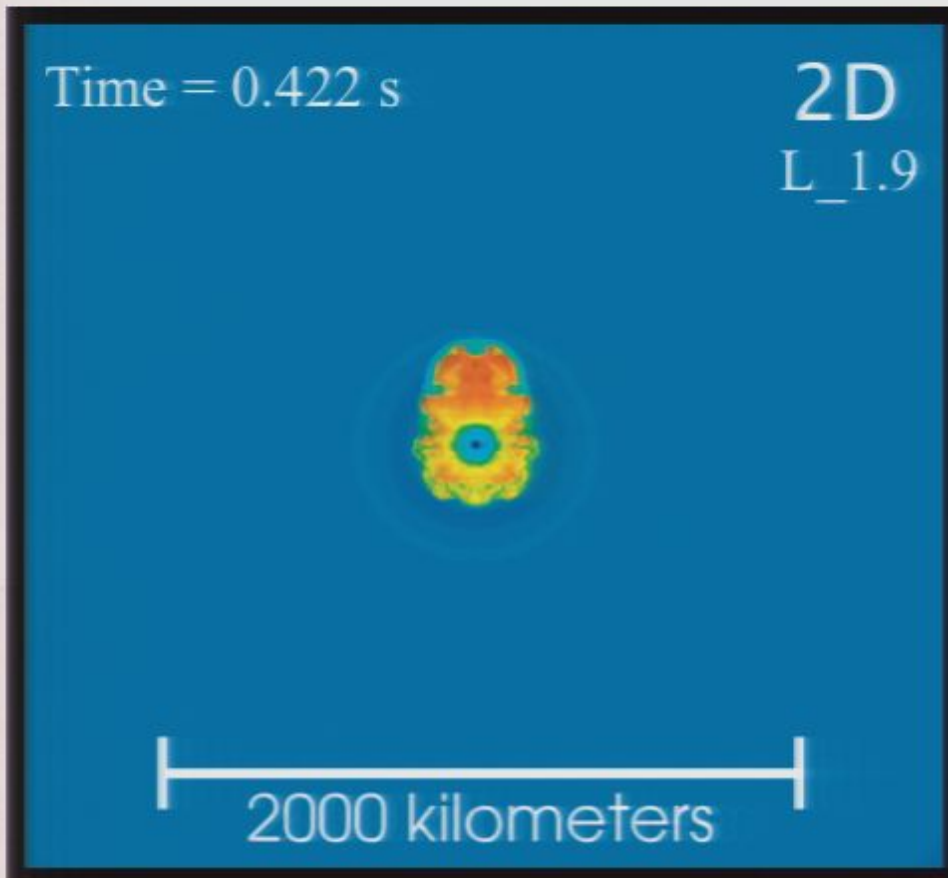
Axisymmetric



# Dimensional Dependence

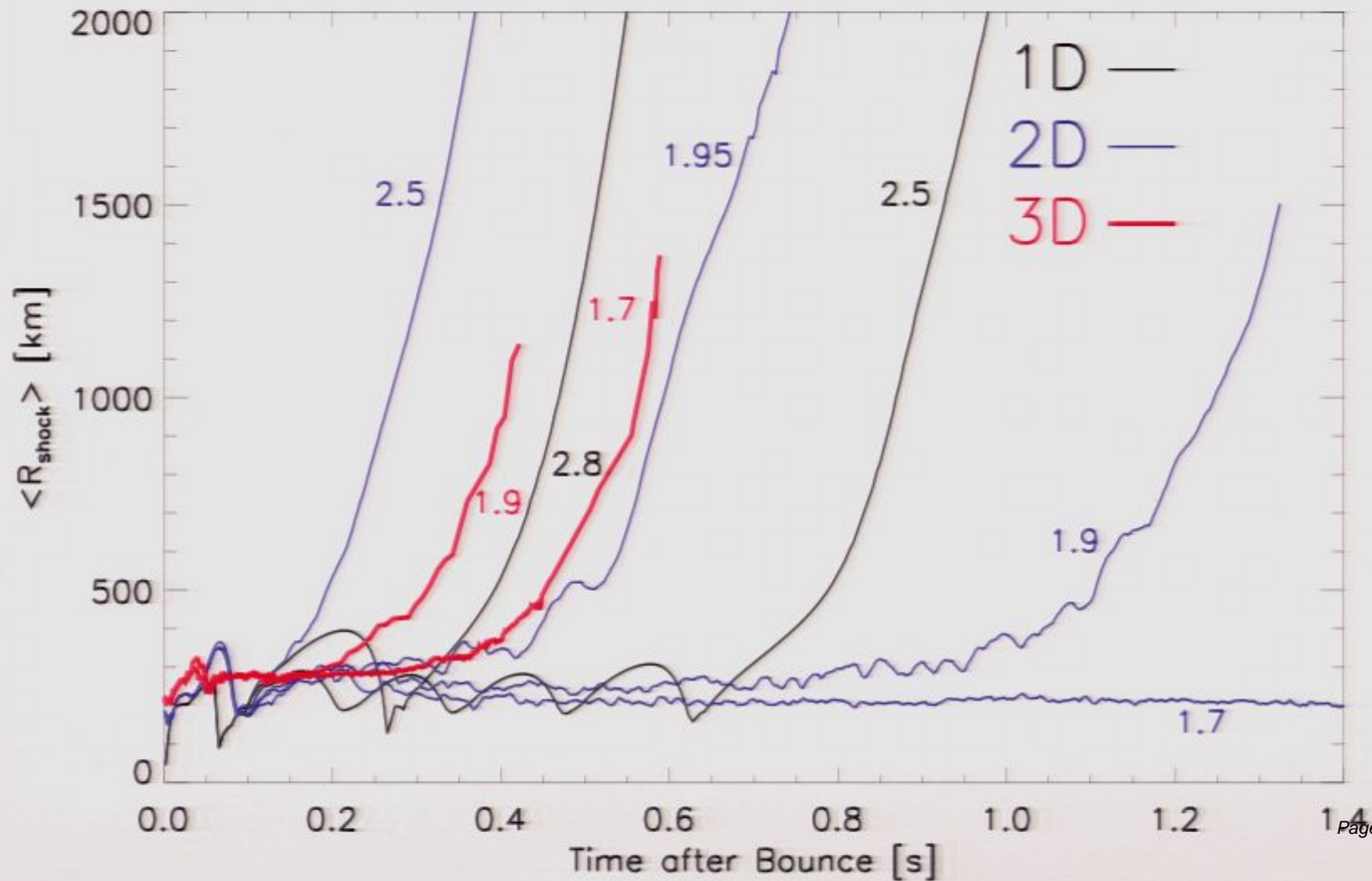
Axisymmetric

Three Dimensional

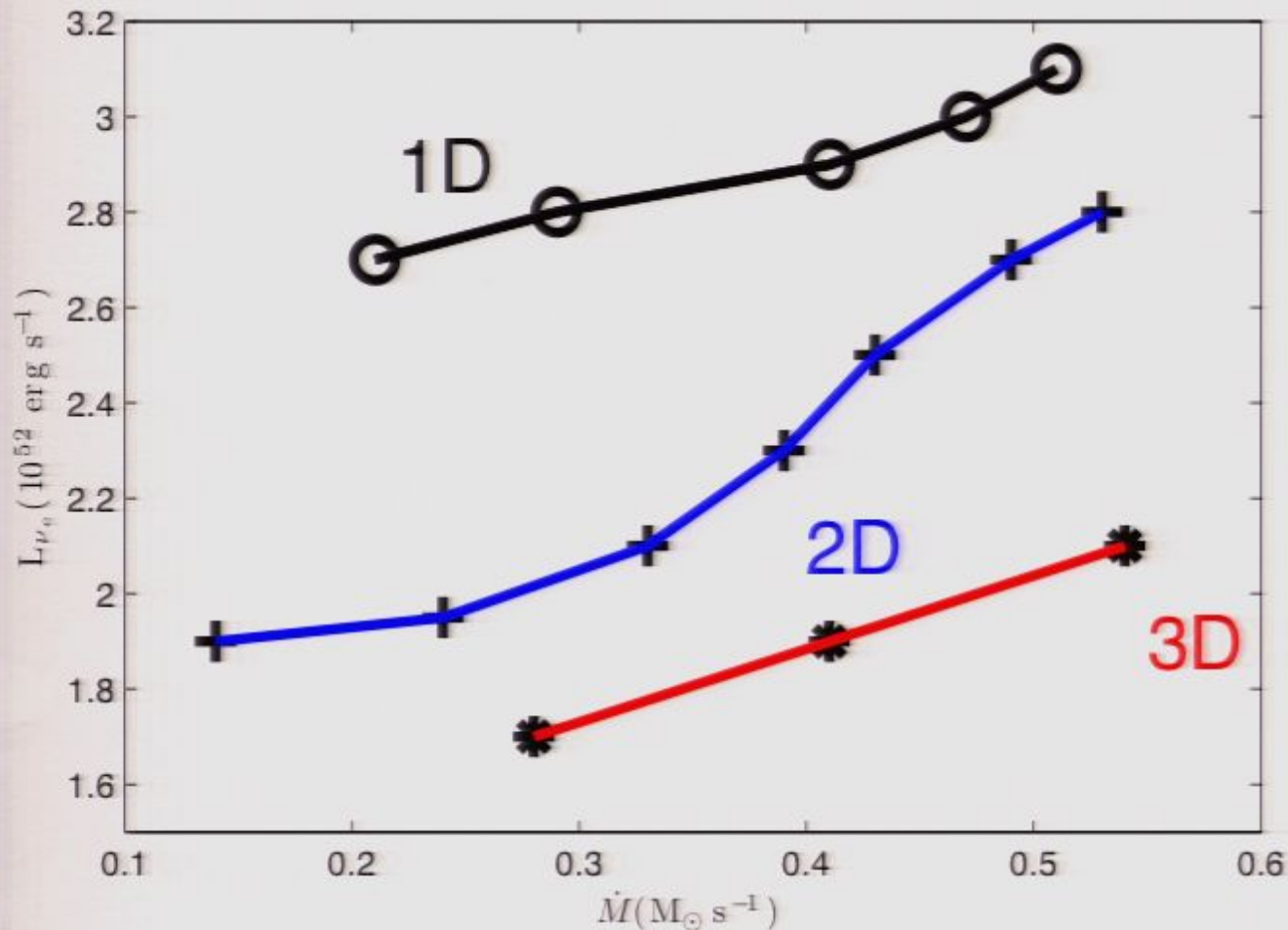


# Average Shock Radii

Time of explosion is a strong function of dimension!



# Critical Curve for Explosions



3D vs. 1D/2D

~50% easier to explode than 1D!

~25% easier to explode than 2D!

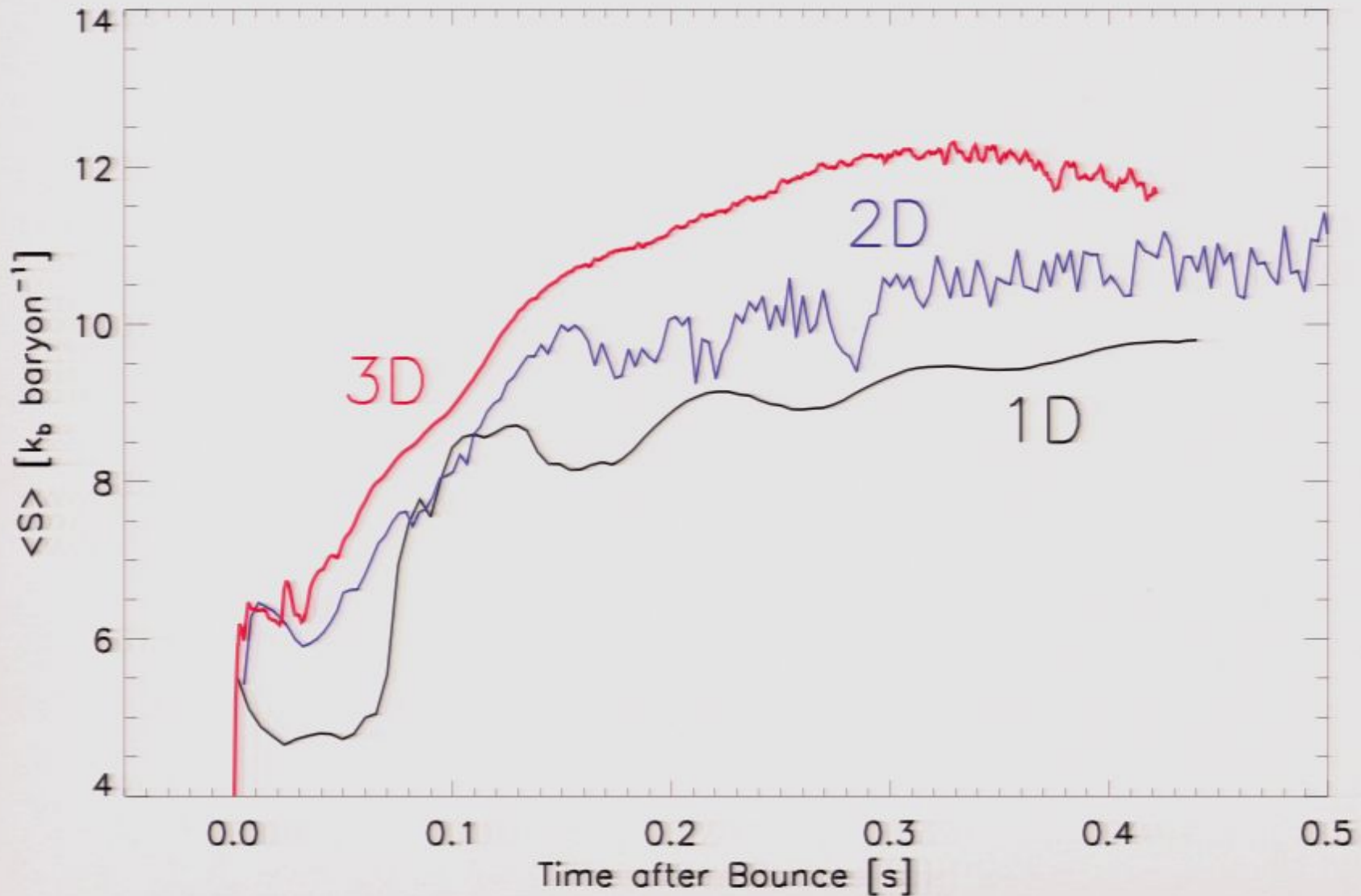
Bigger effect in magnitude than:

- inelastic scattering
- general relativity
- nuclear burning

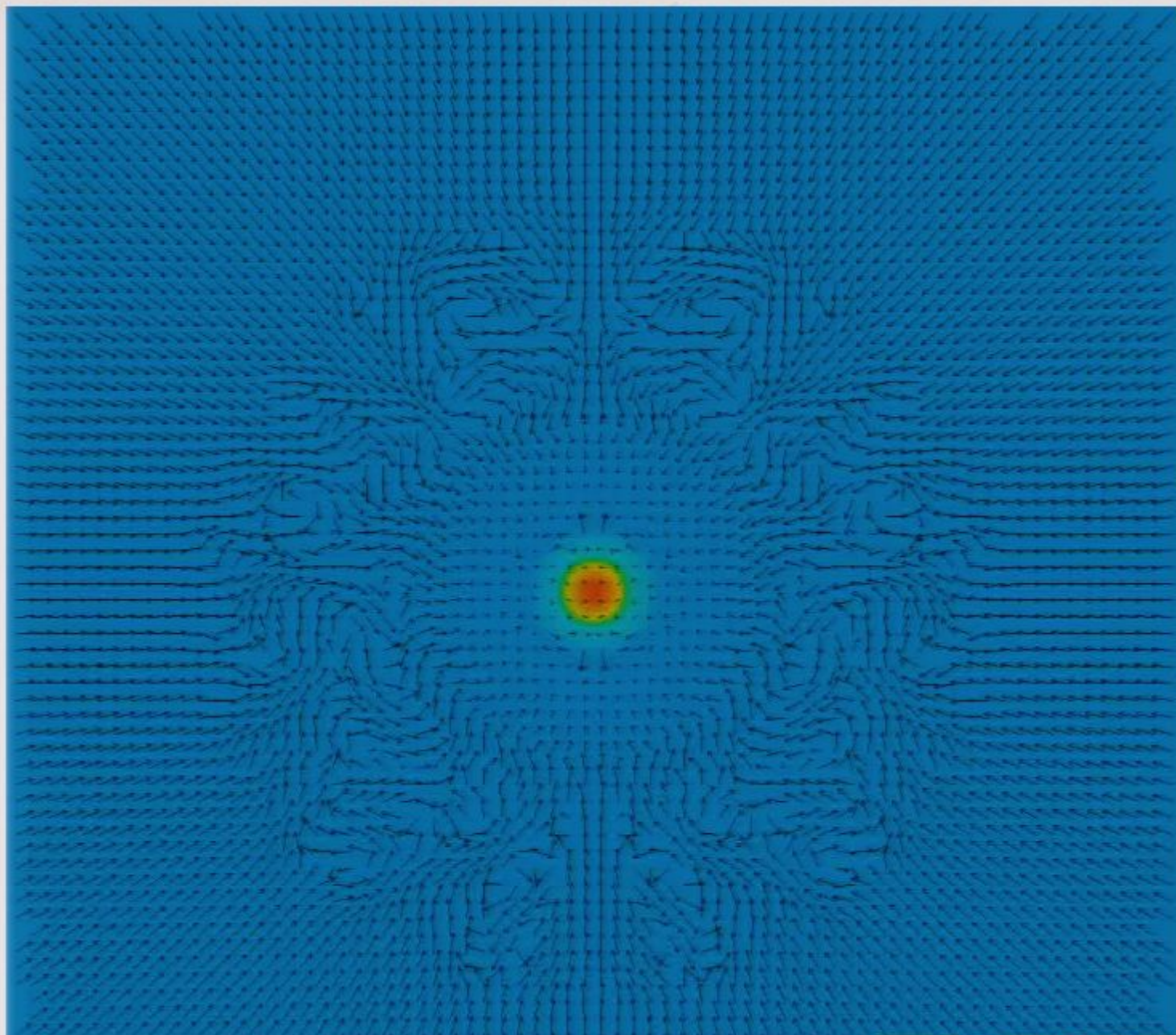
Nordhaus et al. 2010b



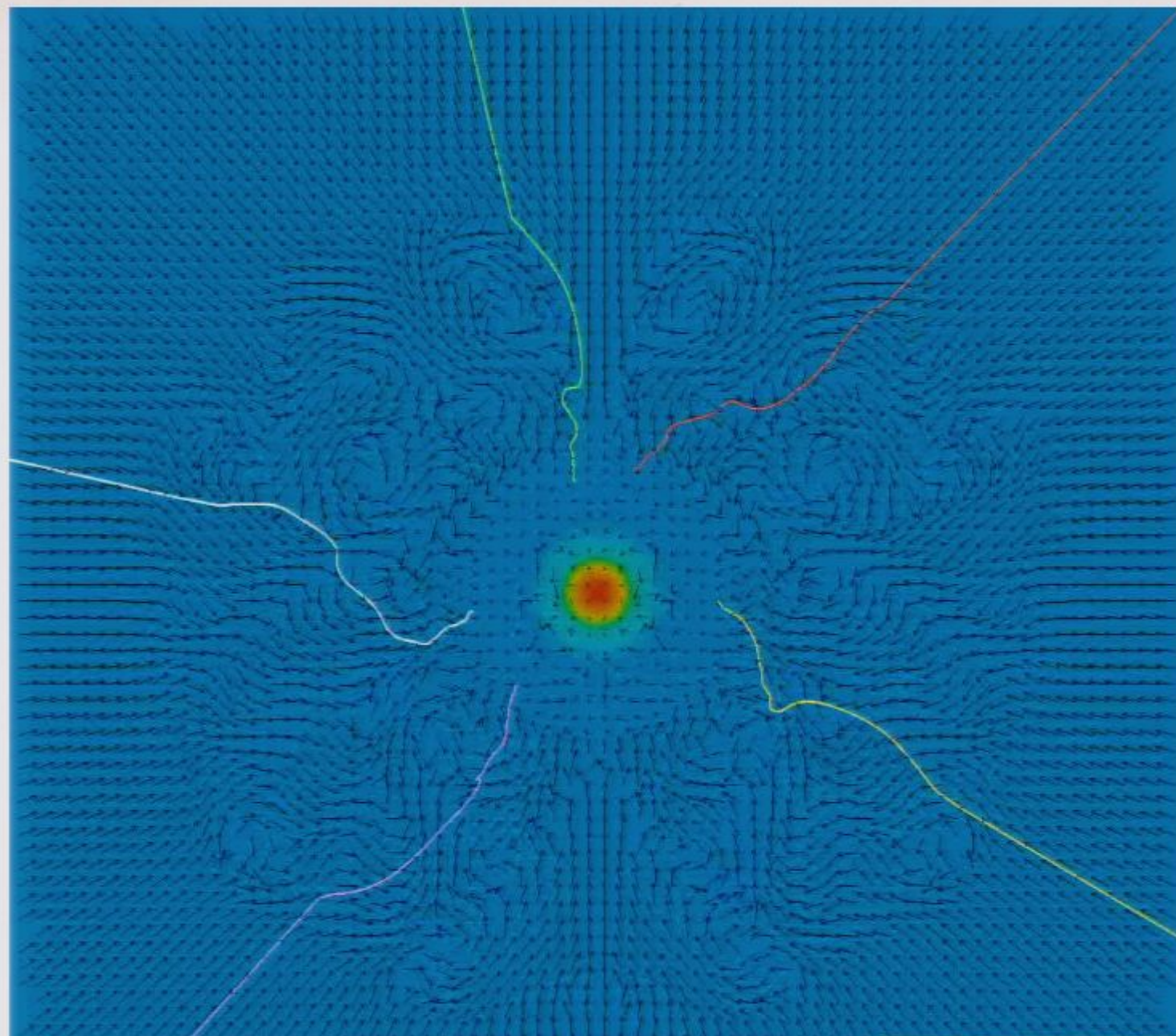
# Higher Entropy and Longer Dwell Times



Burrows

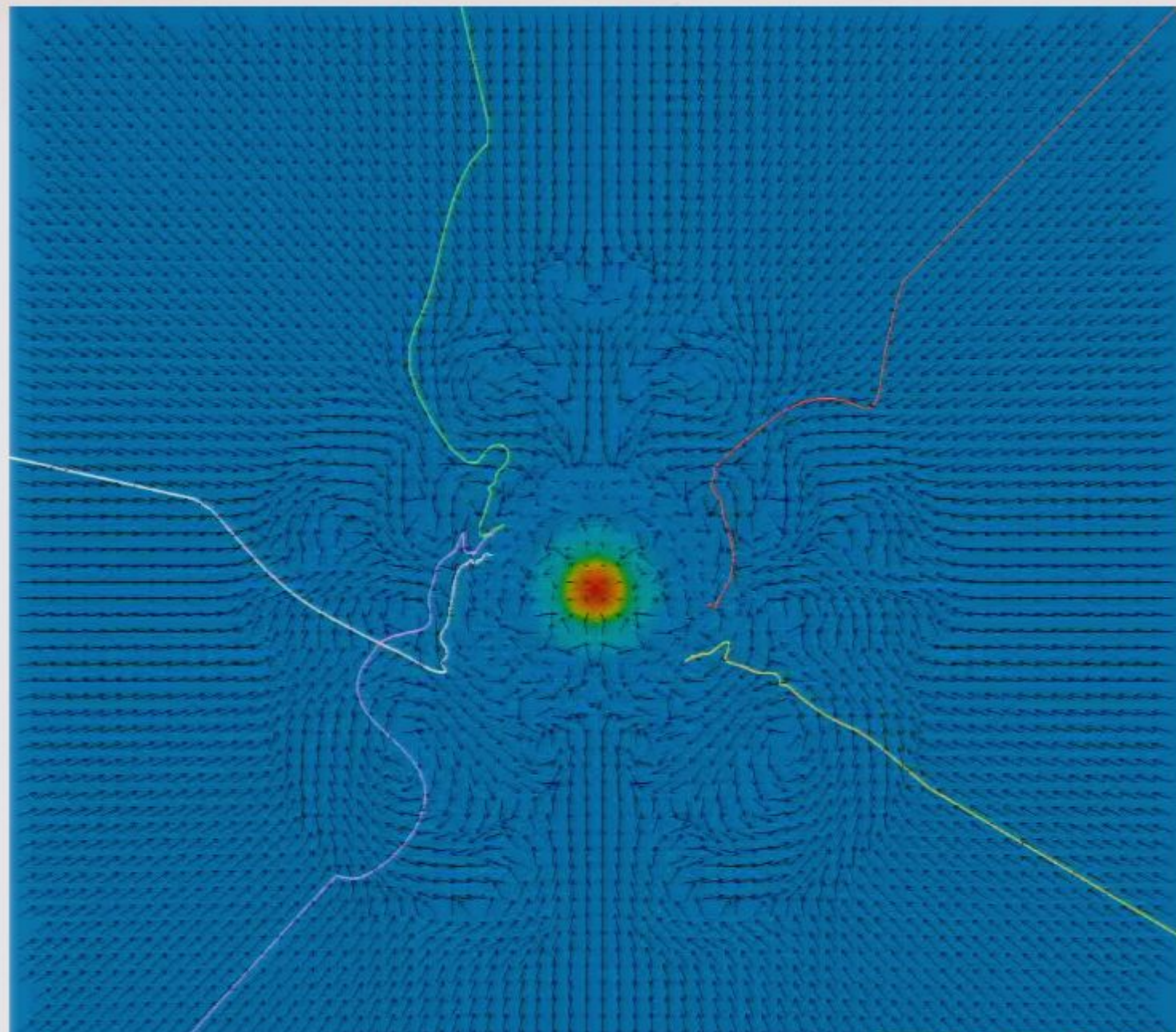


**S20 DENSITY  
VELOCITY**  
Time = 100.0 ms  
Radius = 200.00 km



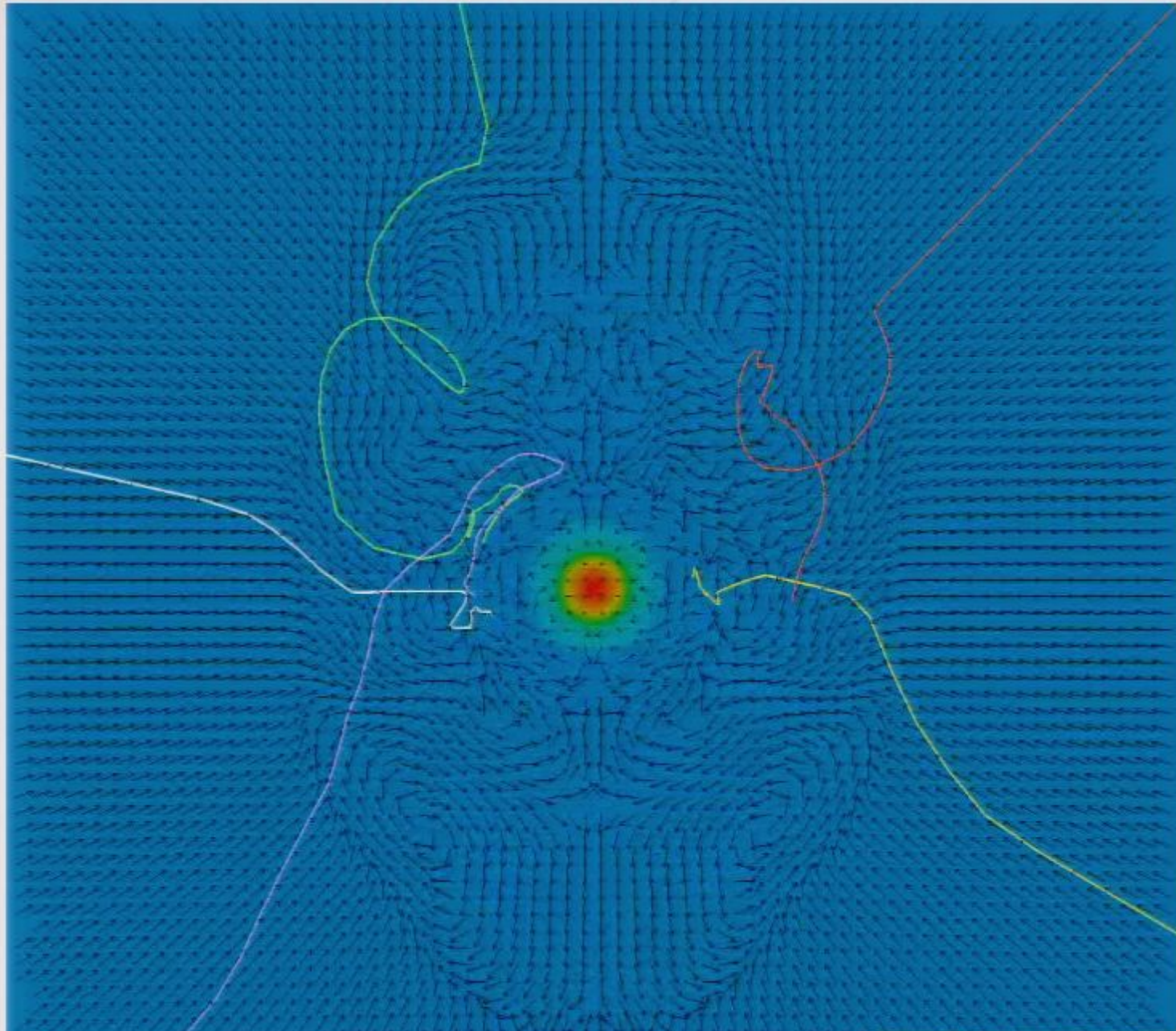
Burrows

**S20 DENSITY  
VELOCITY**  
Time = 174.0 ms  
Radius = 200.00 km

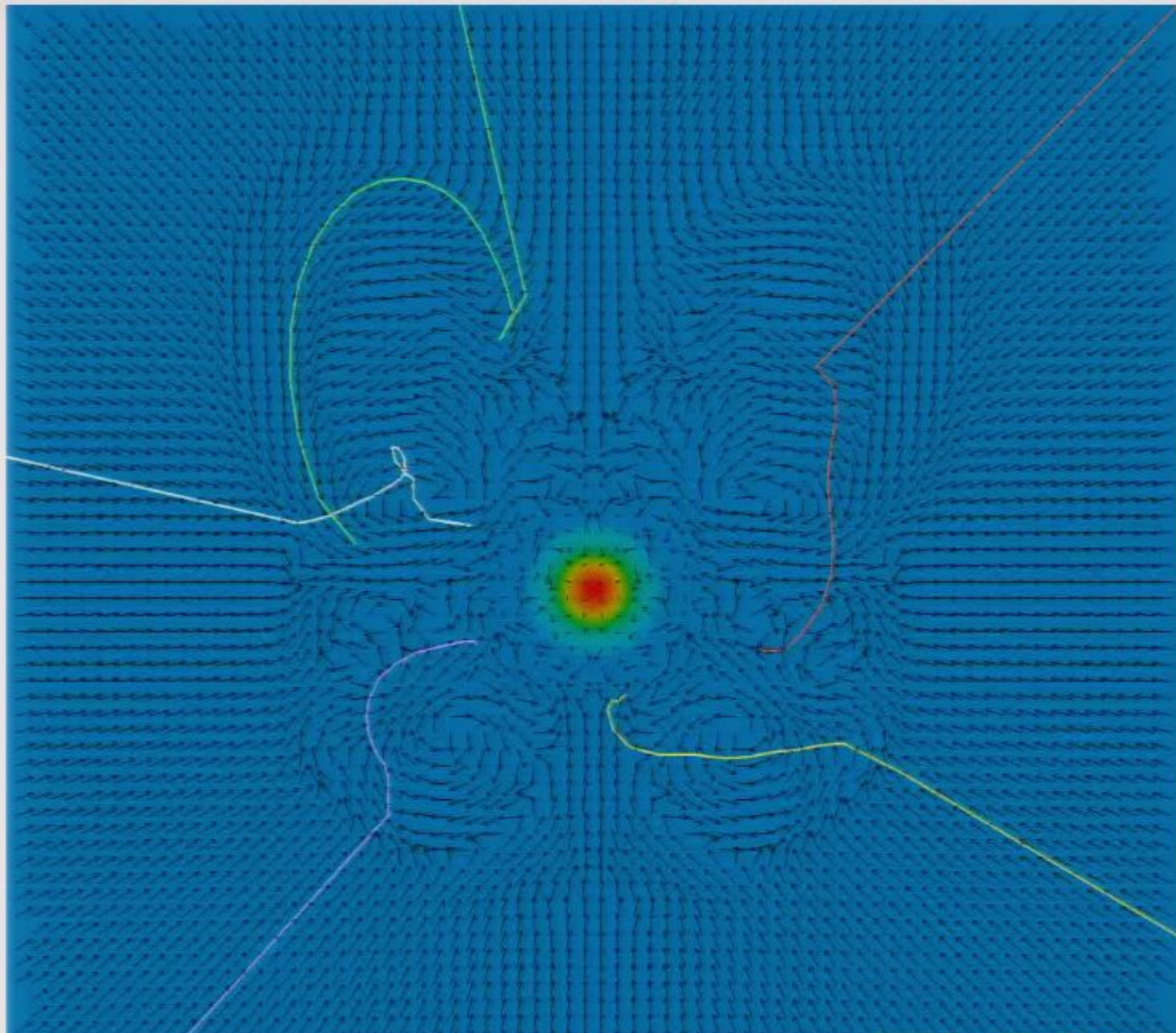


Burrows

**S20 DENSITY  
VELOCITY**  
Time = 258.0 ms  
Radius = 200.00 km



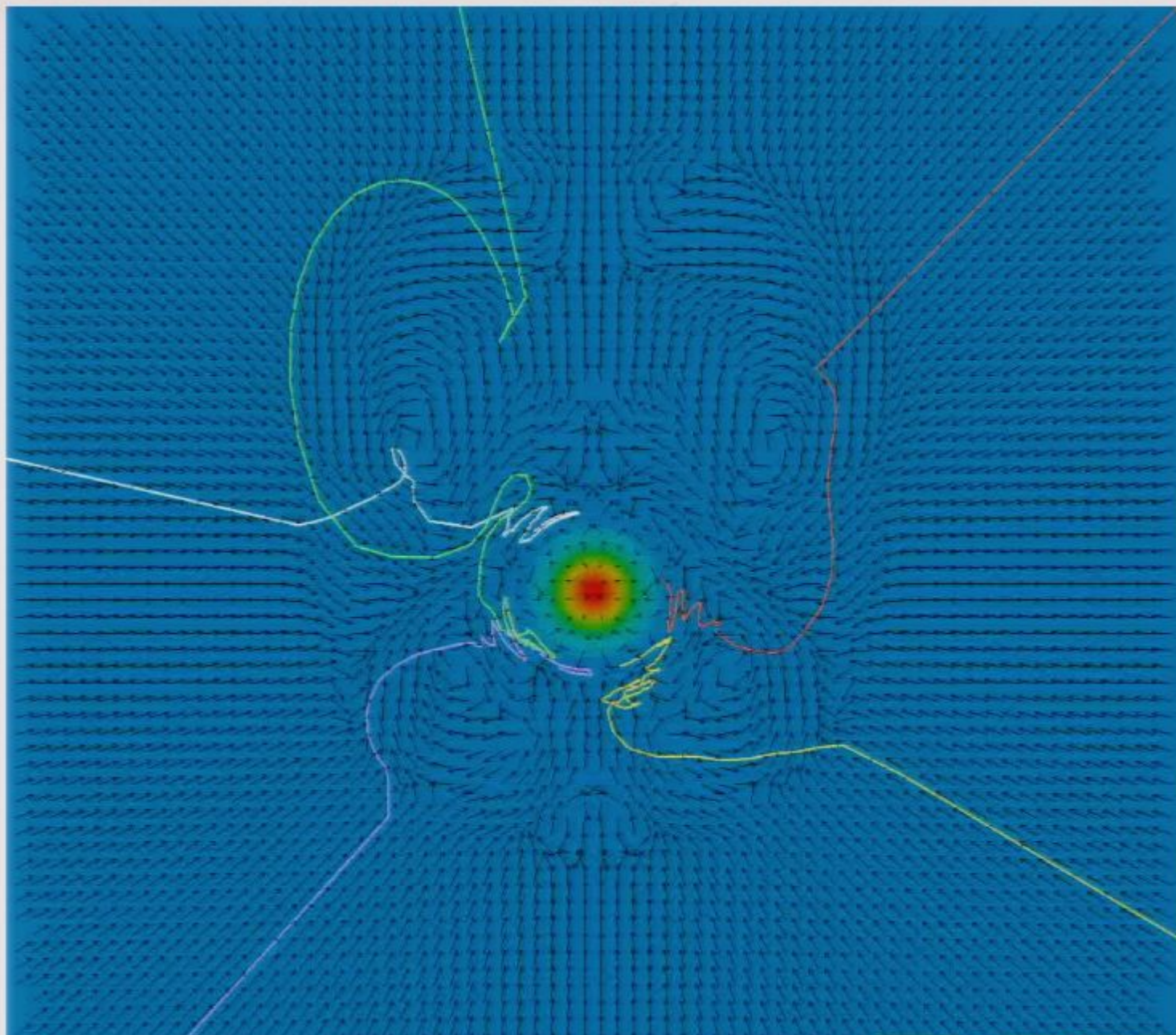
**S20 DENSITY  
VELOCITY**  
Time = 331.5 ms  
Radius = 200.00 km



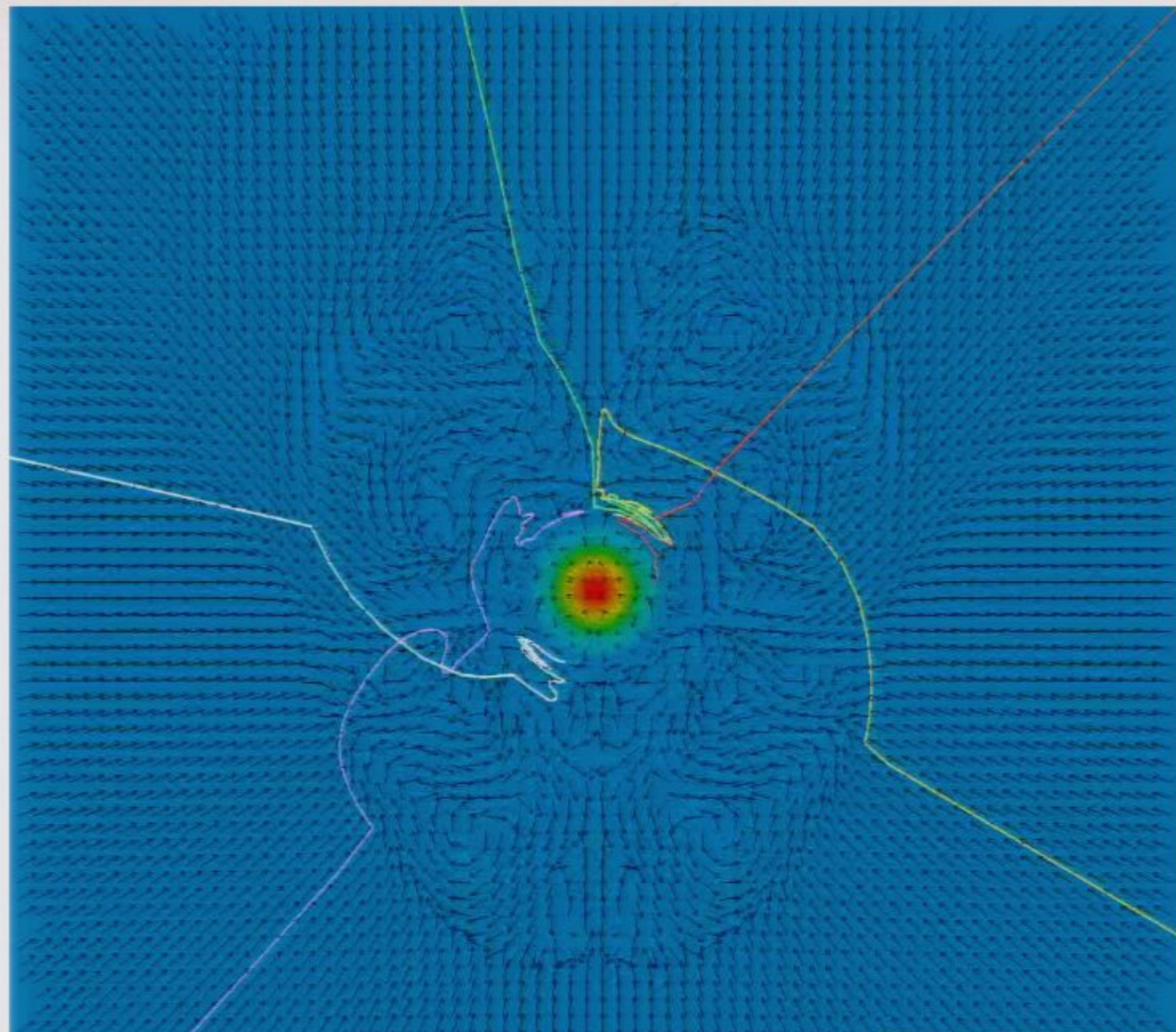
Burrows

**S20 DENSITY  
VELOCITY**  
Time = 412.0 ms  
Radius = 200.00 km

Burrows



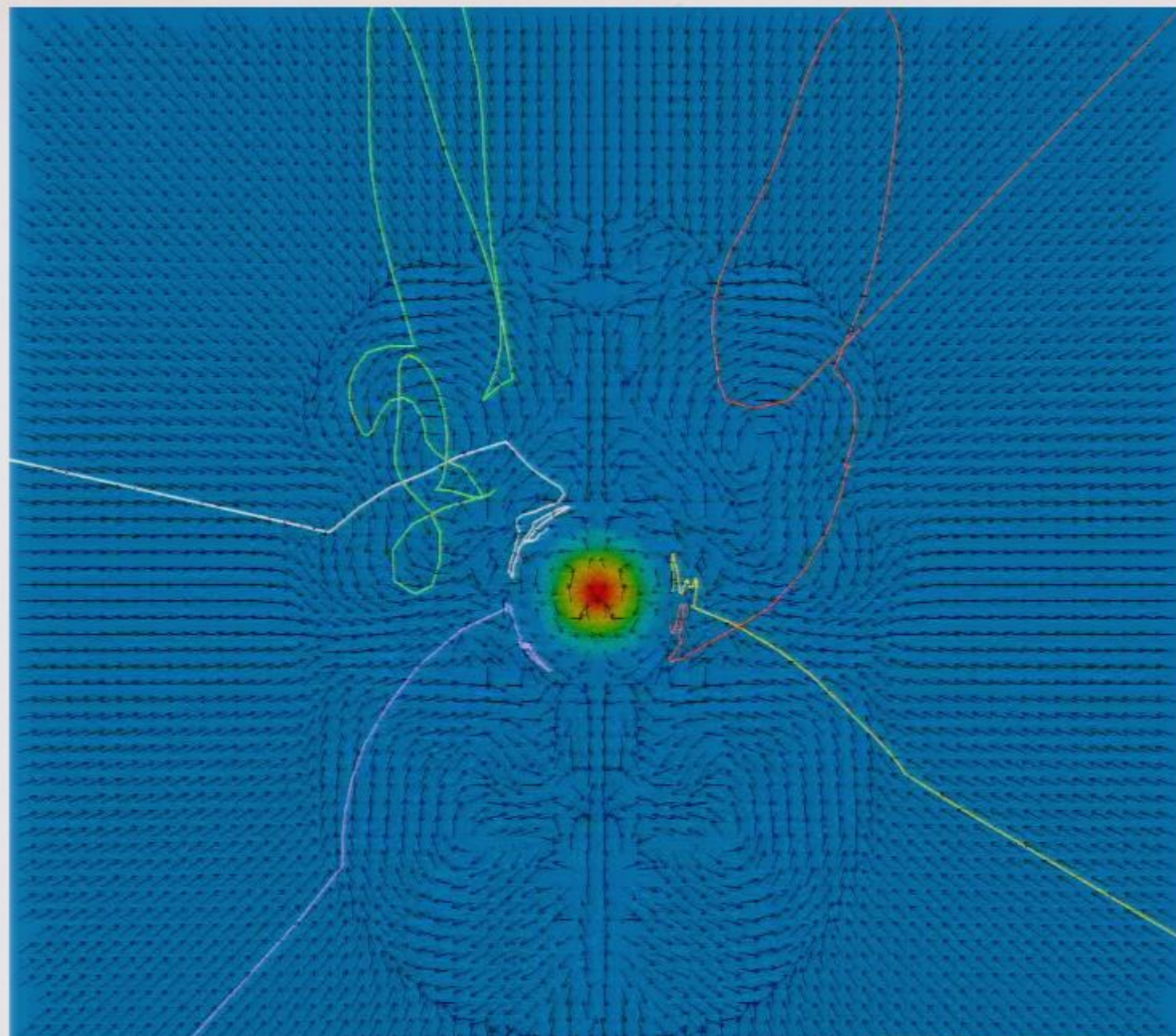
**S20 DENSITY  
VELOCITY**  
Time = 496.0 ms  
Radius = 200.00 km



Burrows

**S20 DENSITY  
VELOCITY**  
Time = 569.5 ms  
Radius = 200.00 km

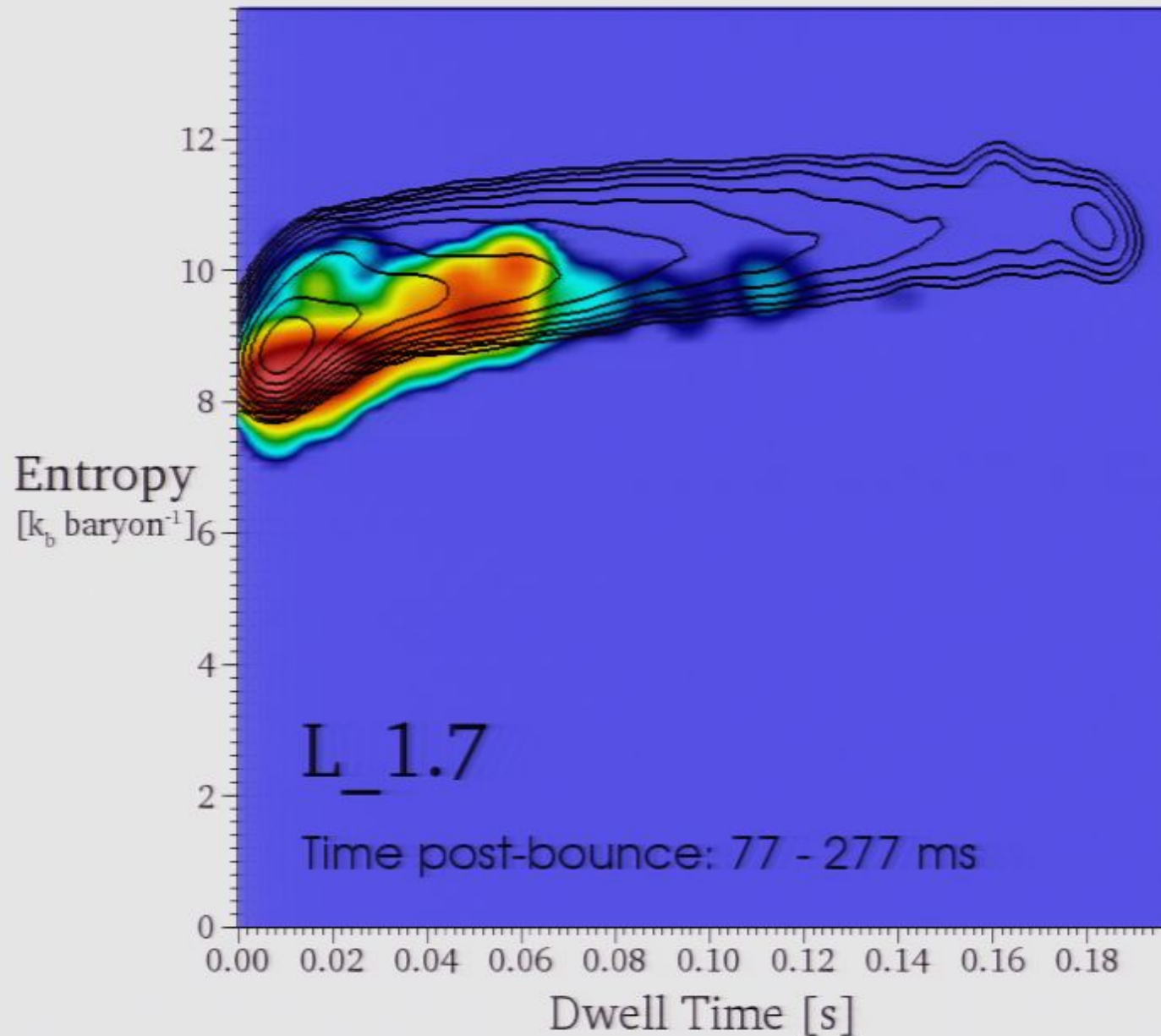


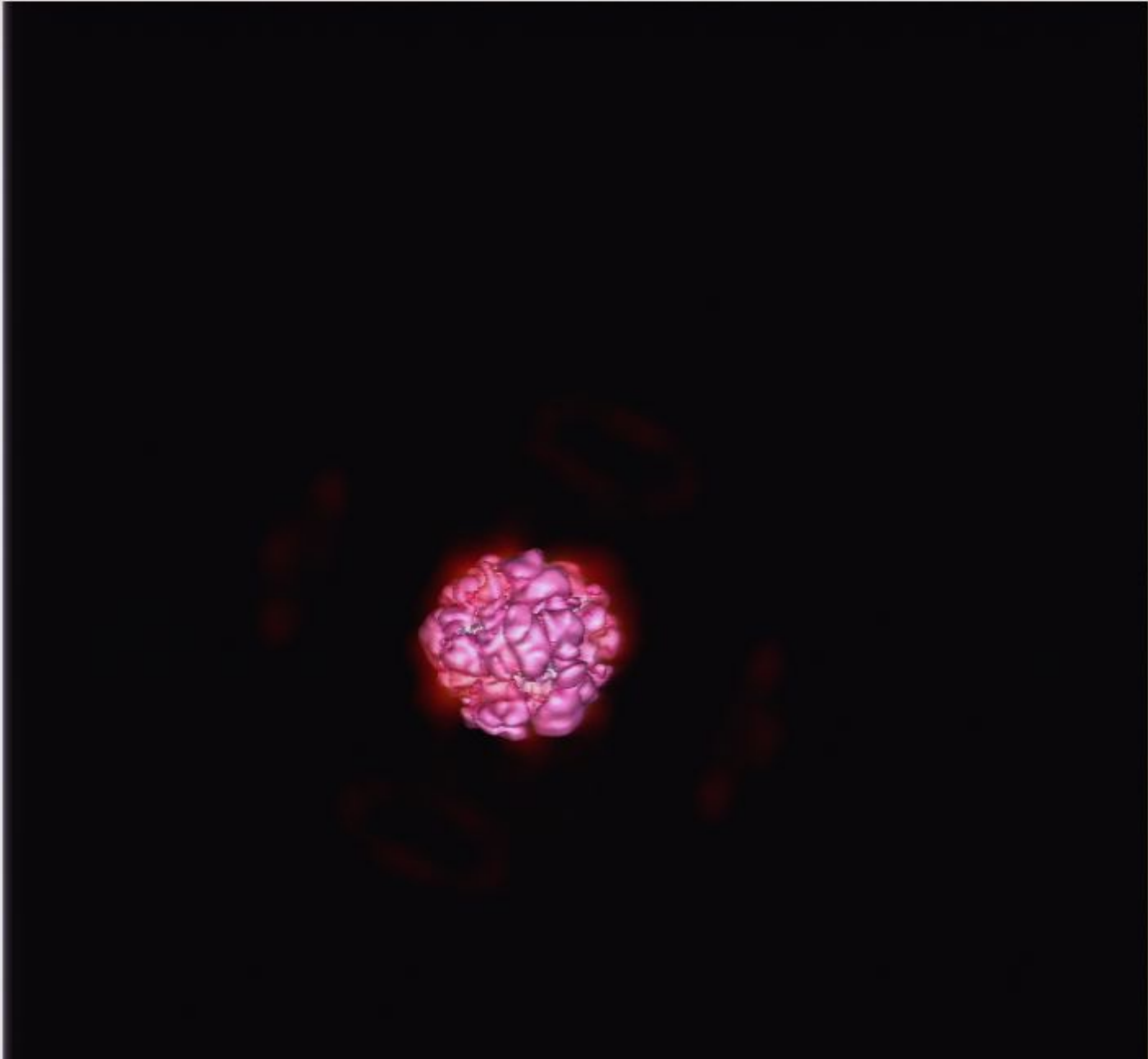


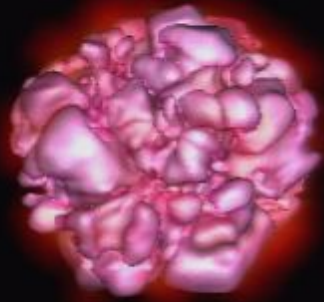
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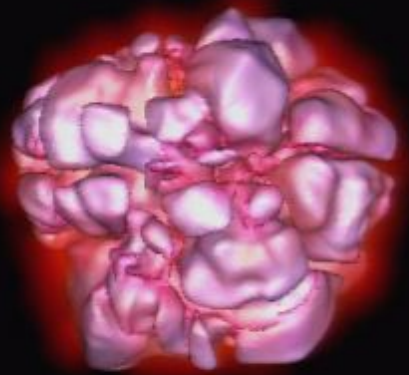
**S20 DENSITY  
VELOCITY**  
Time = 650.0 ms  
Radius = 200.00 km

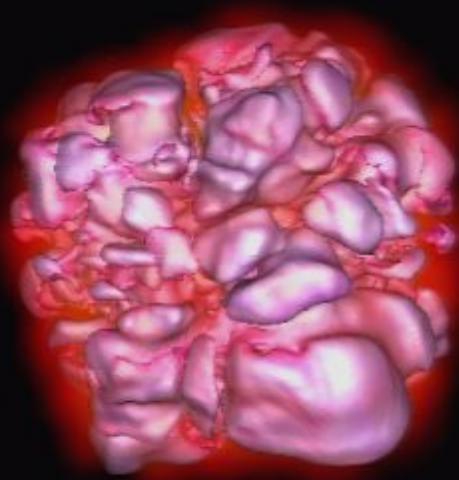
# Dwell Time Distribution

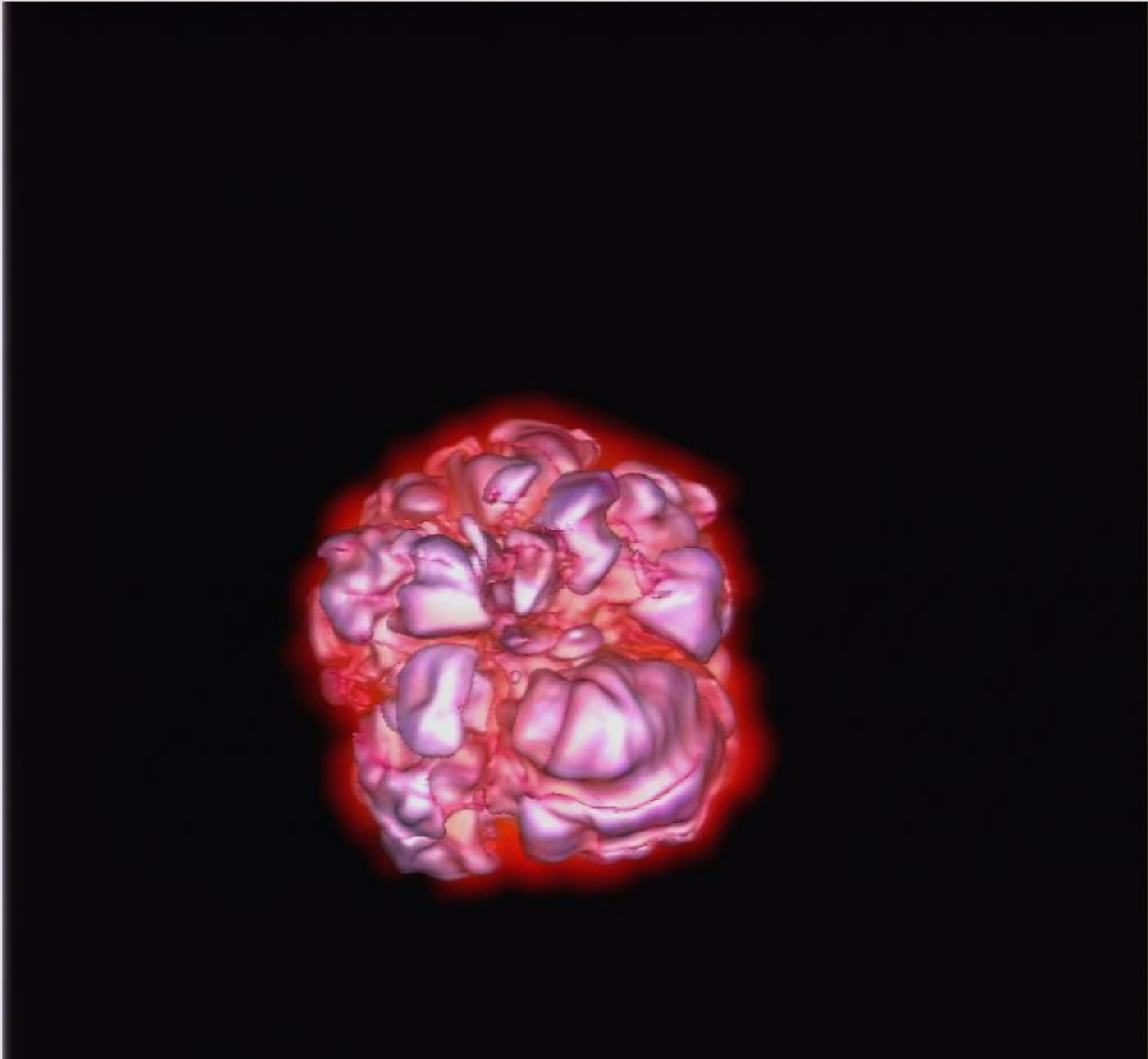


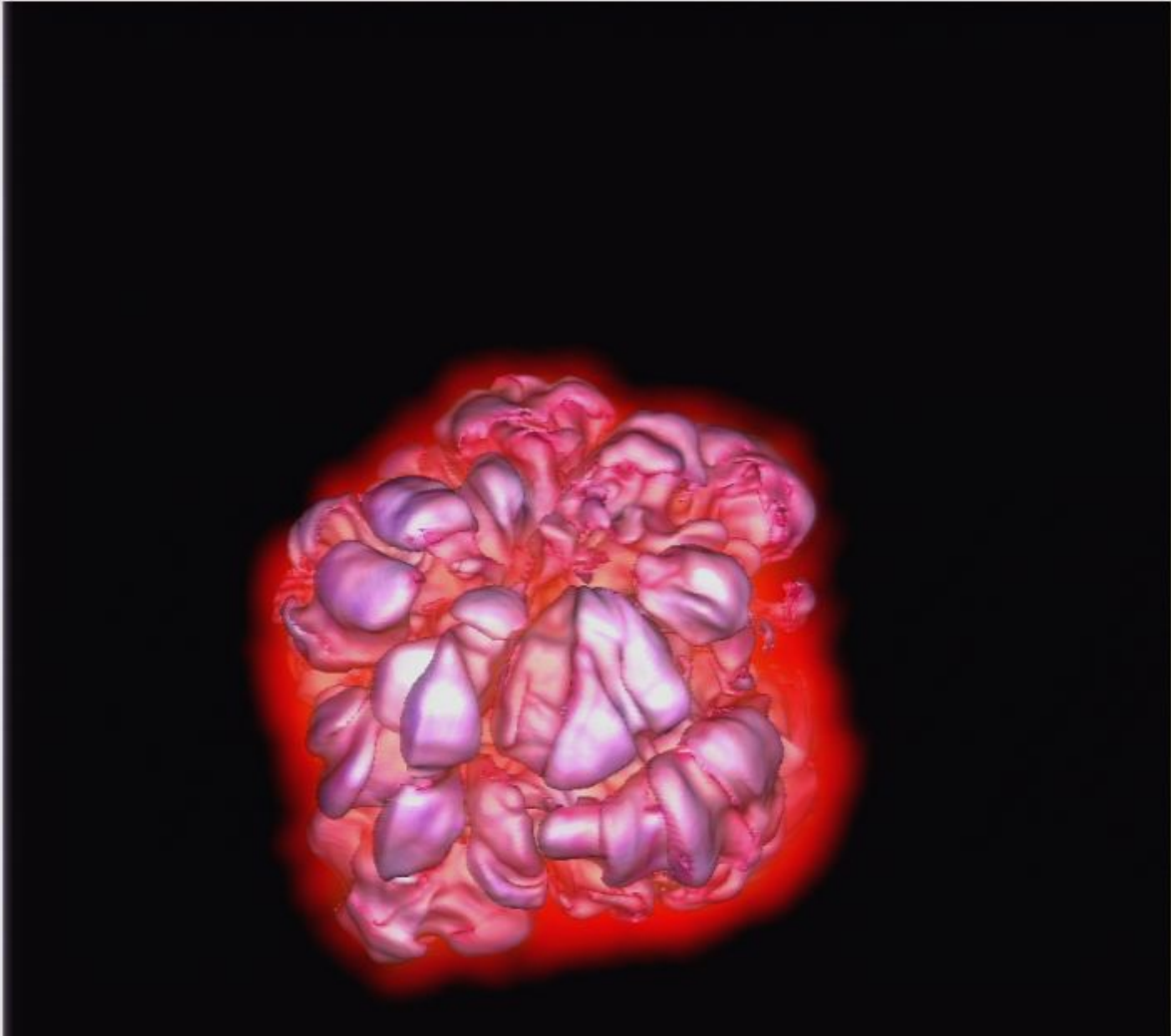




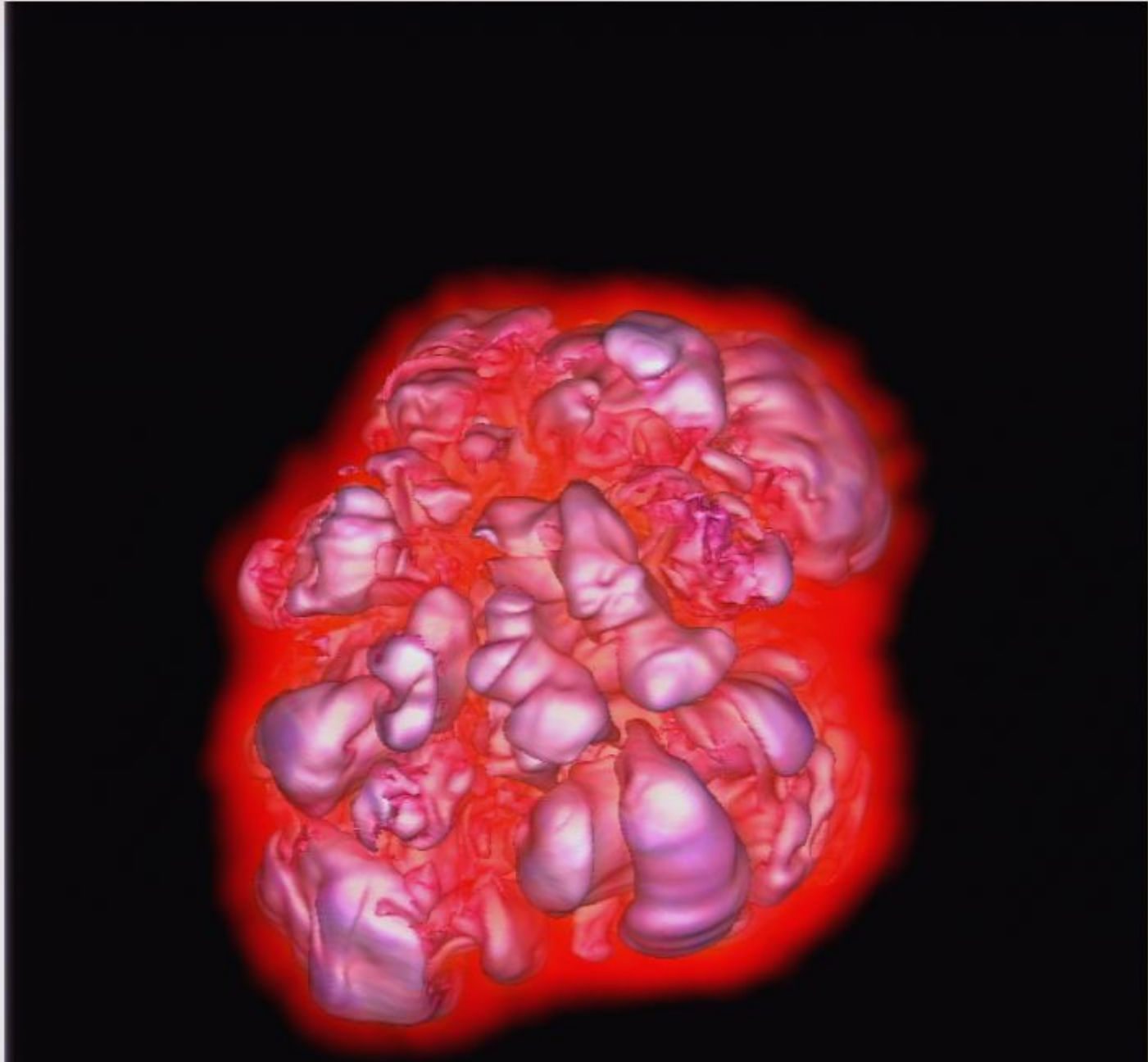


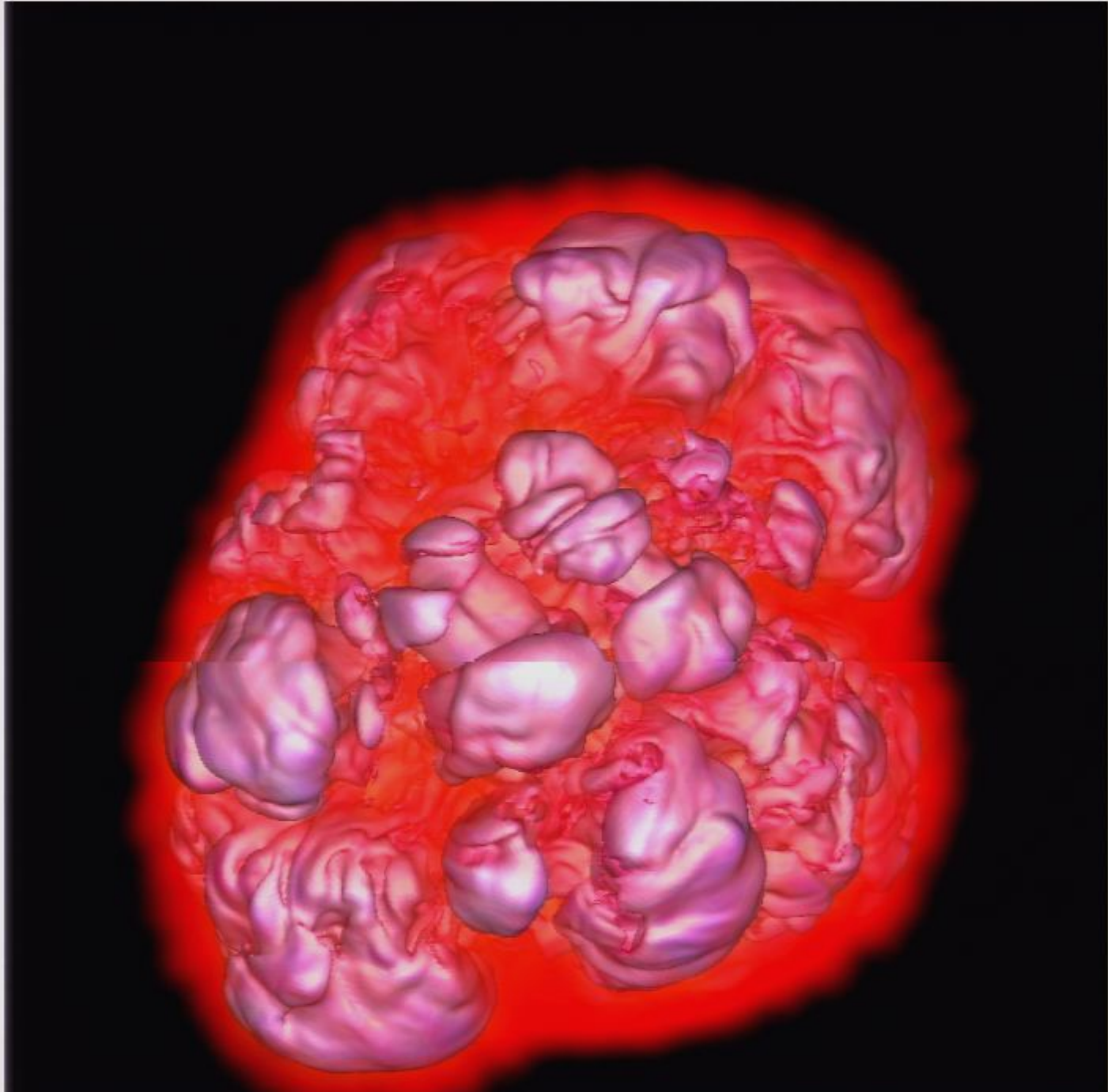


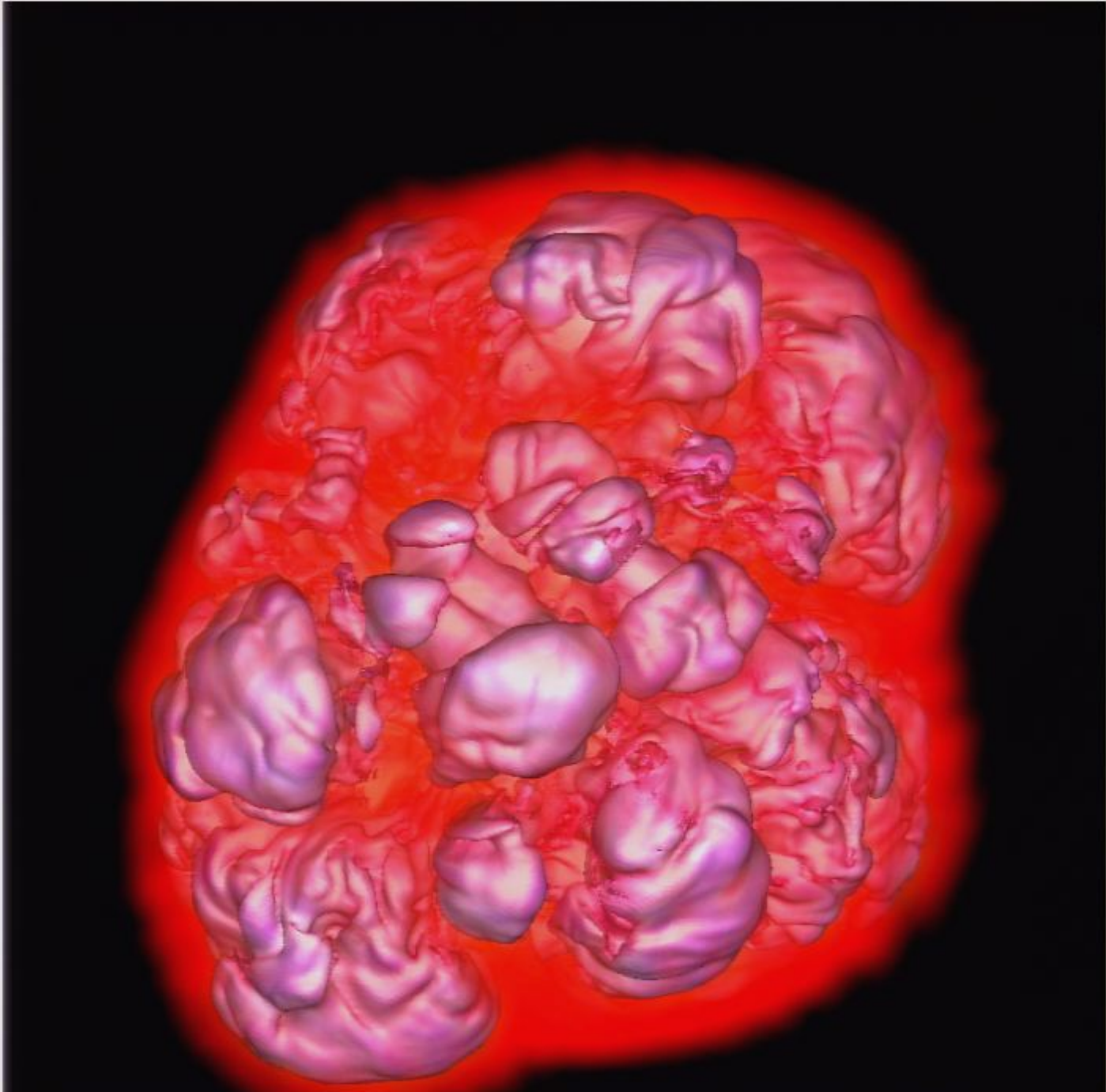












# Standing Accretion Shock Instability (**SASI**)

Axisymmetric

$\ell = 1$  mode  
is dominant

Suggested as a  
fundamental  
characteristic of  
SN dynamics and  
way to spin-up  
pulsars;

Blondin & Mezzacappa 2007

**3D no significant  
spin-up!**

Pirsa: 11060022

Rantsiou et al. 2011



2000 kilometers

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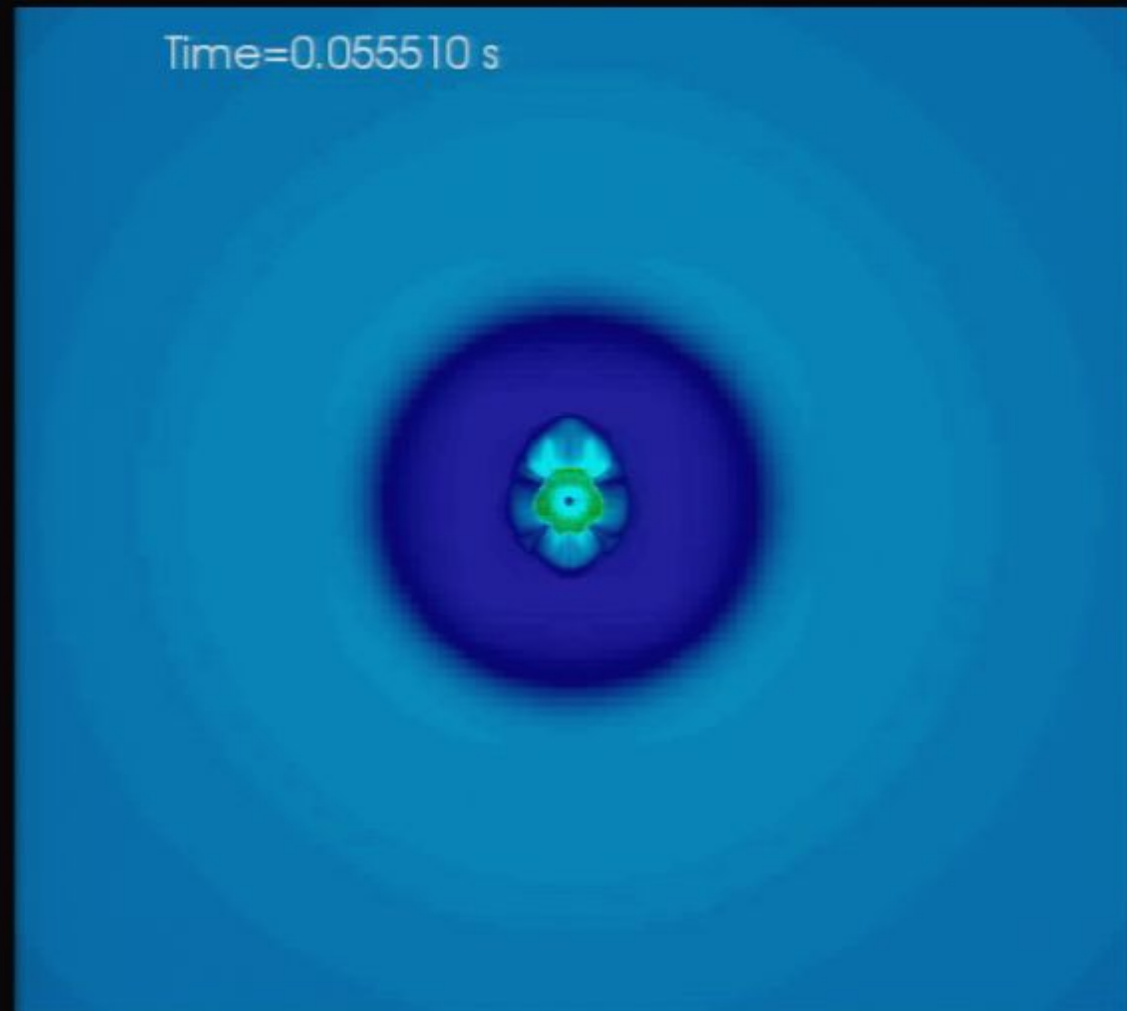
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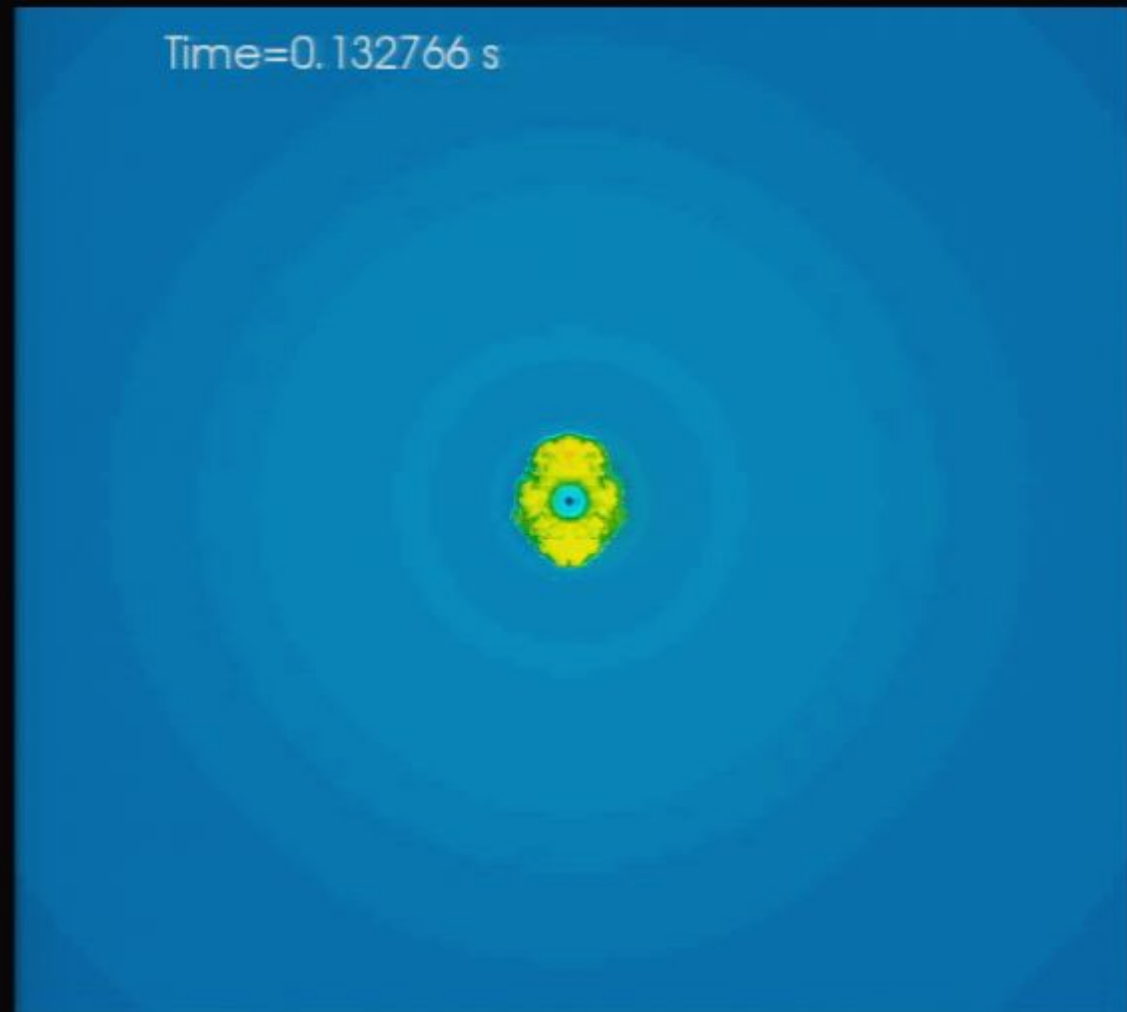
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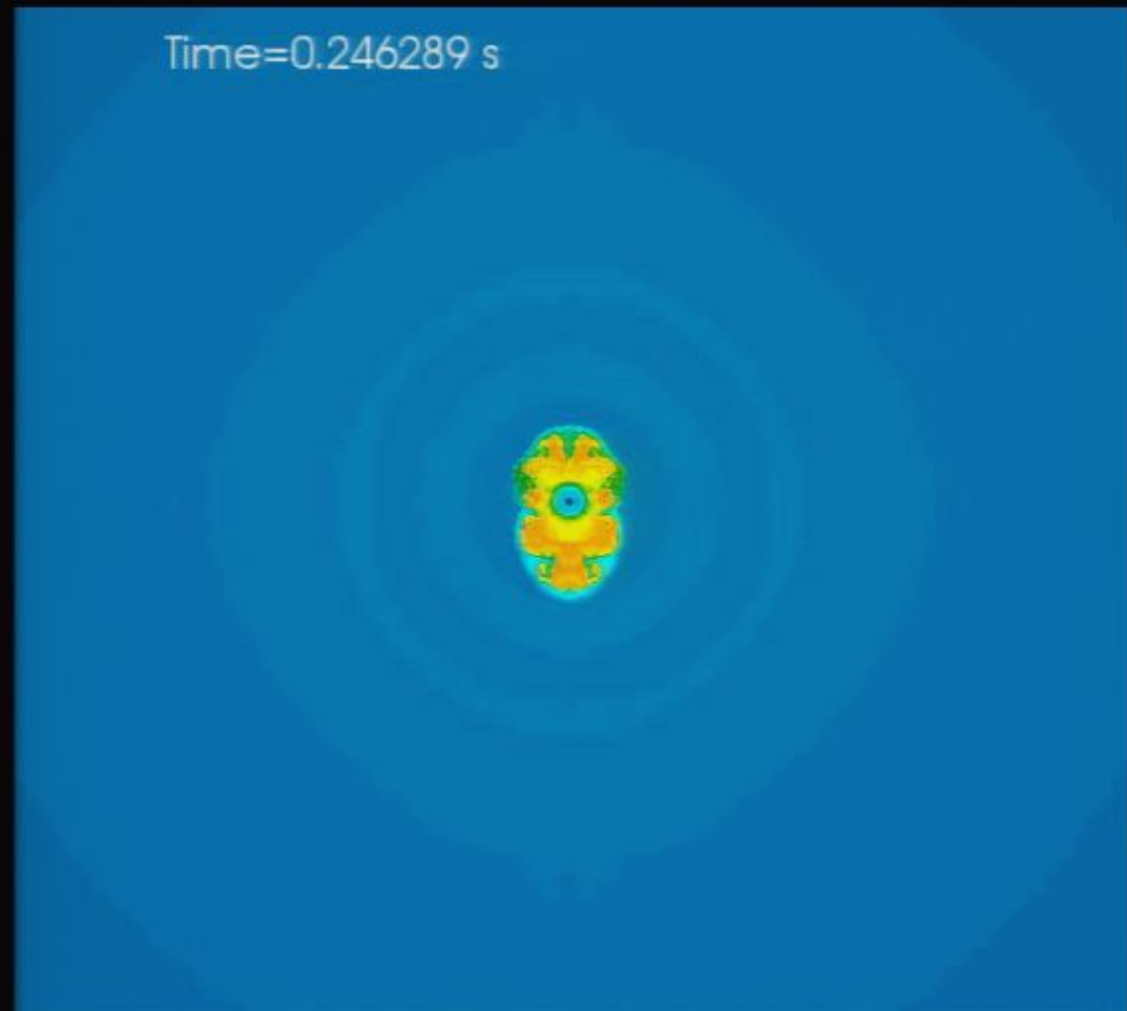
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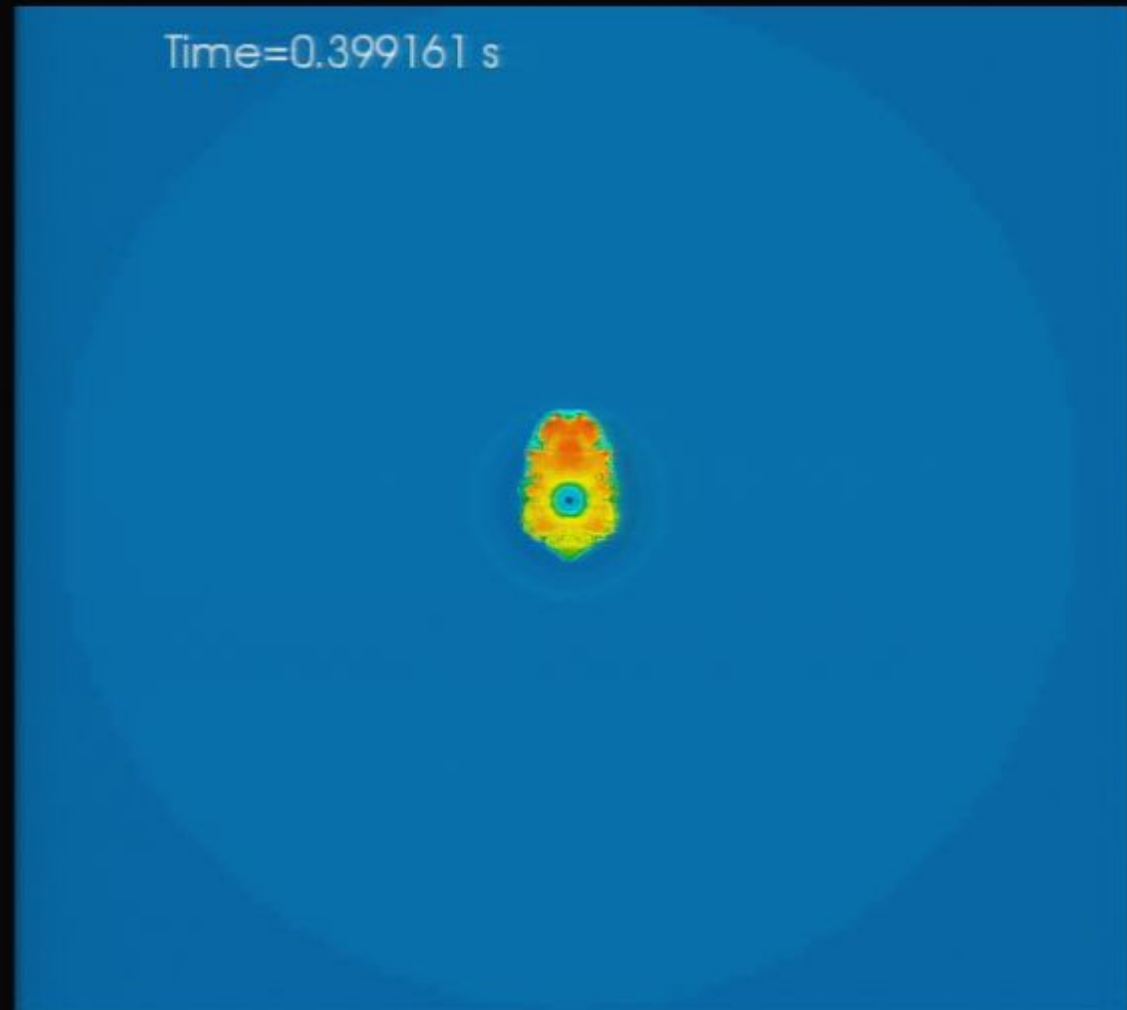
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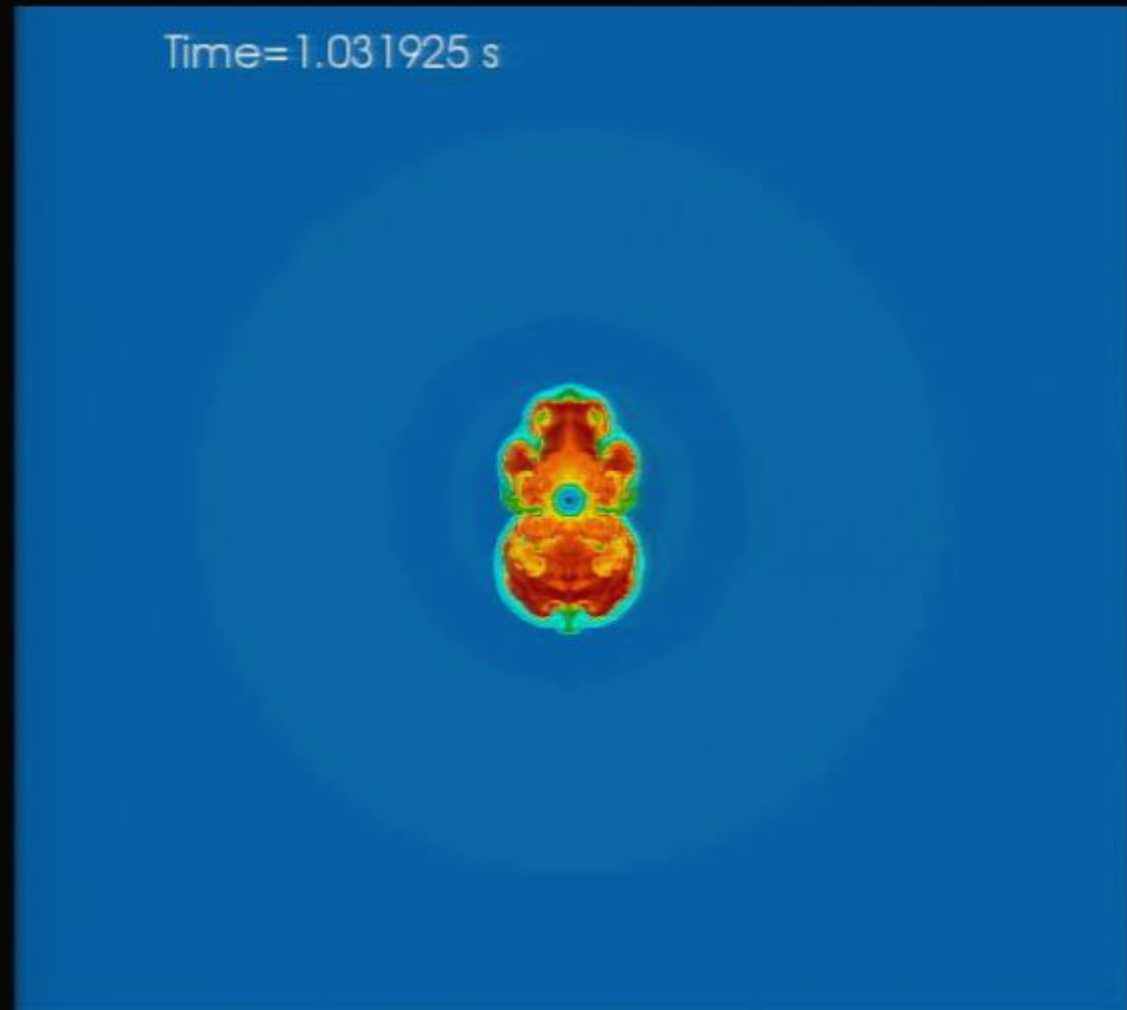
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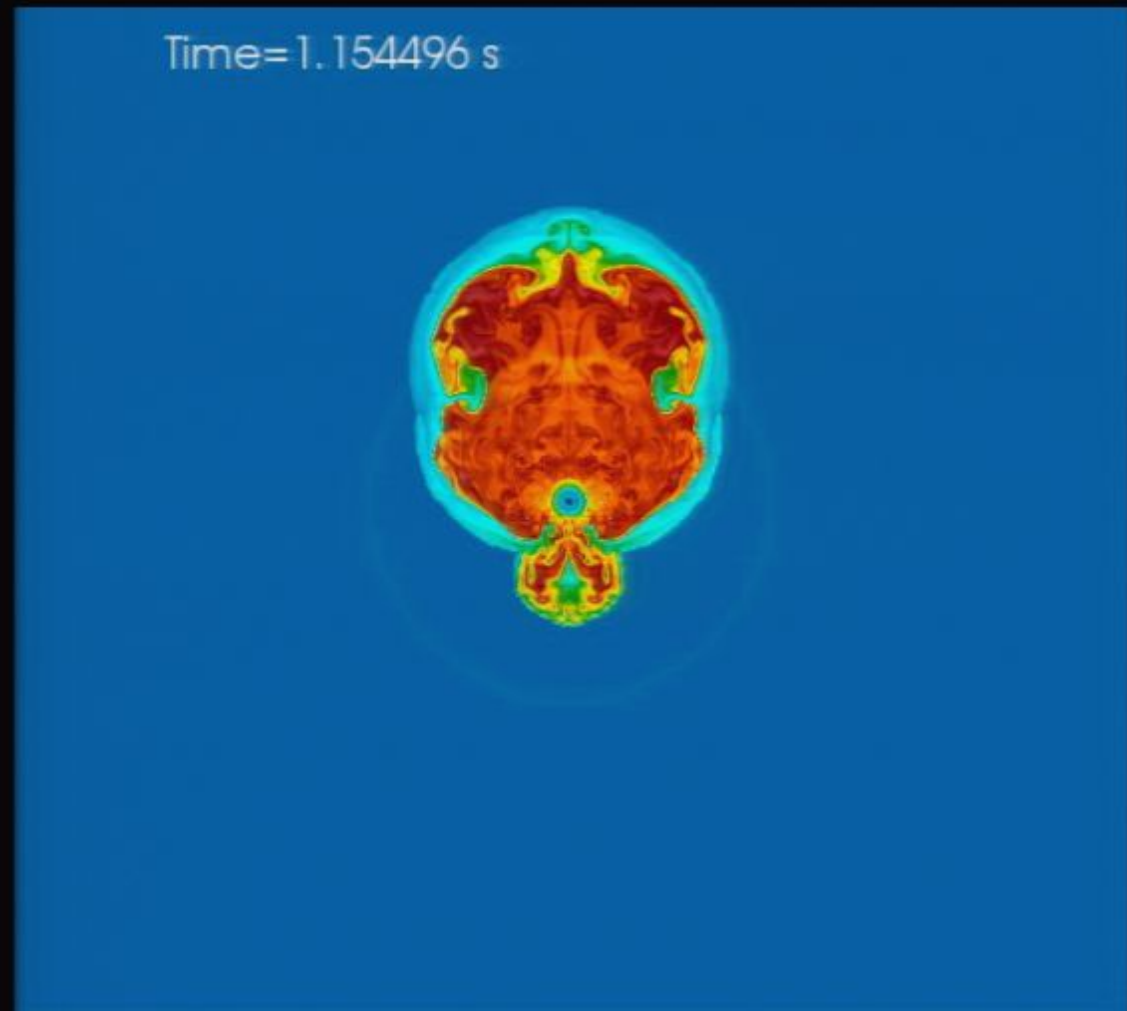
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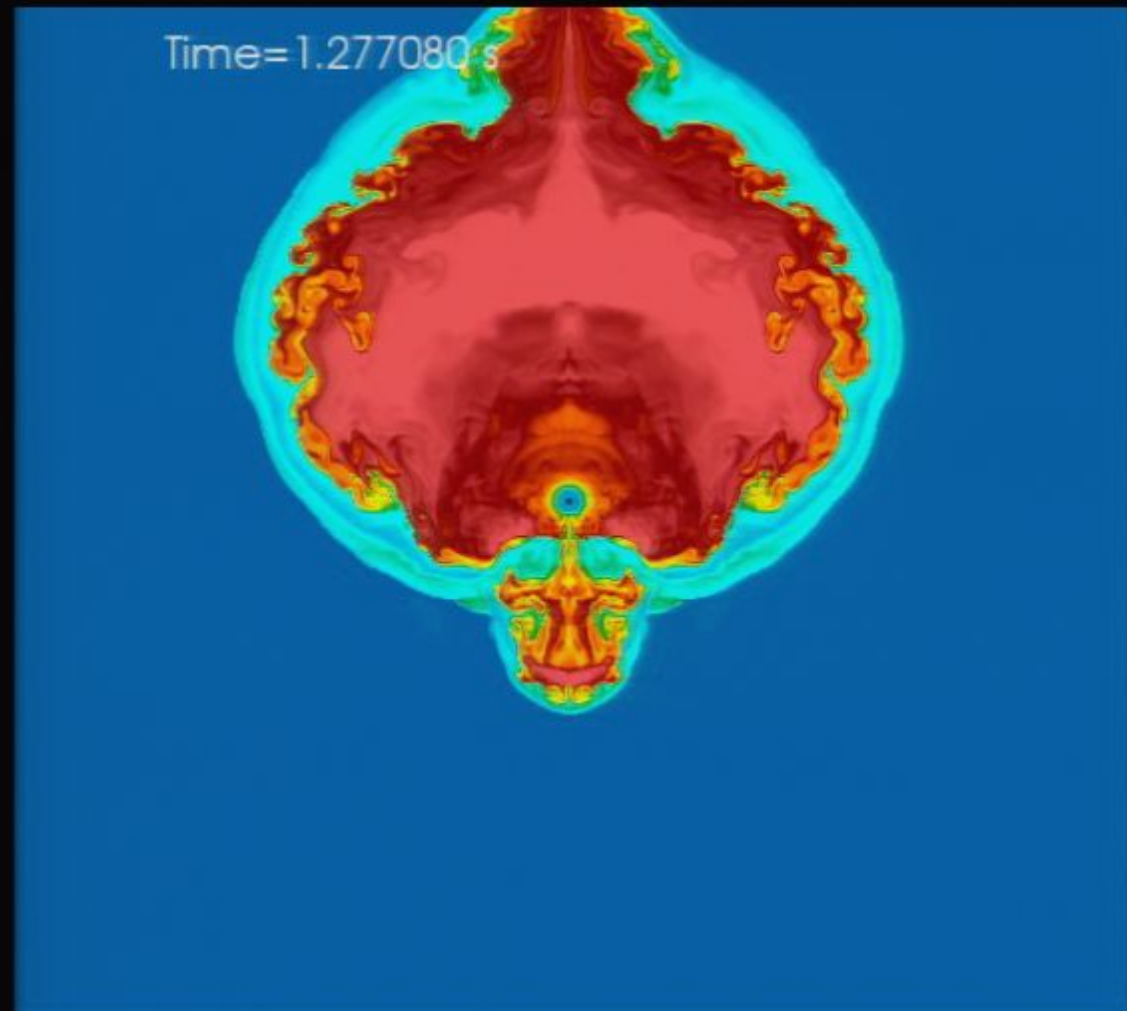
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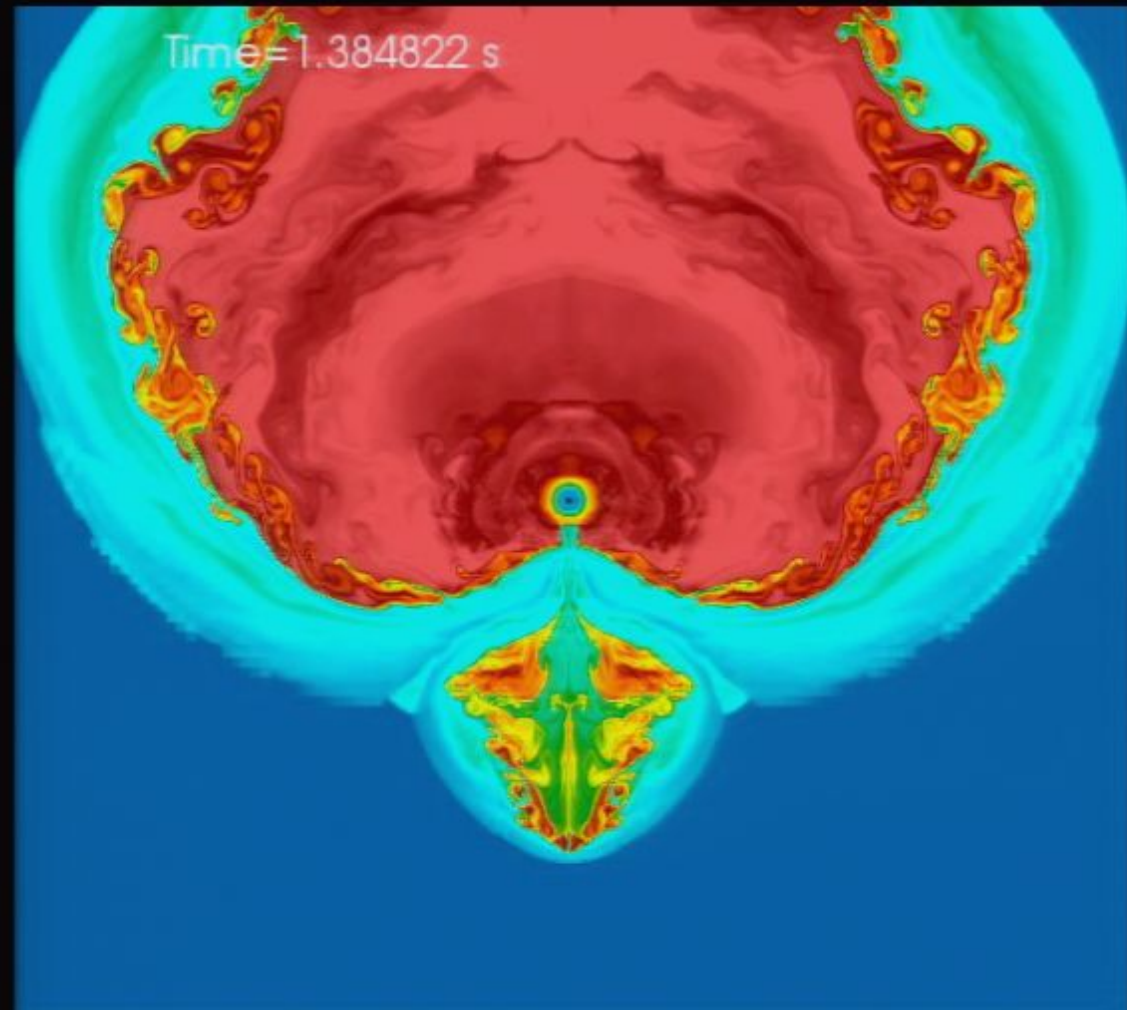
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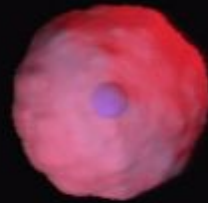
Rantsiou et al. 2011



2000 kilometers

# Non-Rotating Initial Model

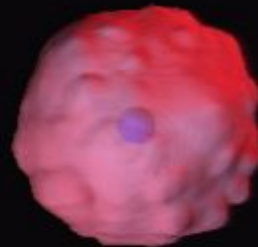
Time=0.144418 s



2000 kilometers

# Non-Rotating Initial Model

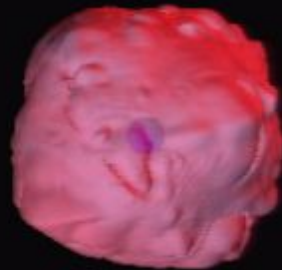
Time=0.186494 s



2000 kilometers

# Non-Rotating Initial Model

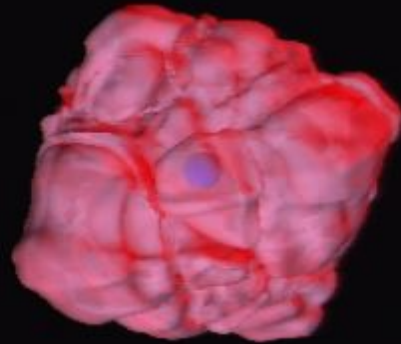
Time=0.215009 s



2000 kilometers

# Non-Rotating Initial Model

Time=0.270942 s

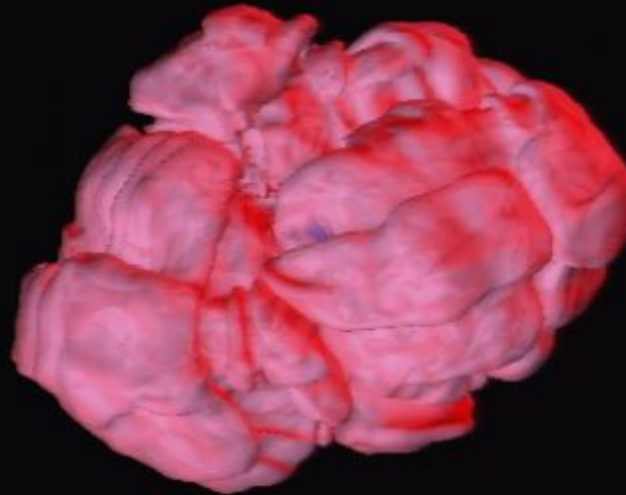


2000 kilometers



# Non-Rotating Initial Model

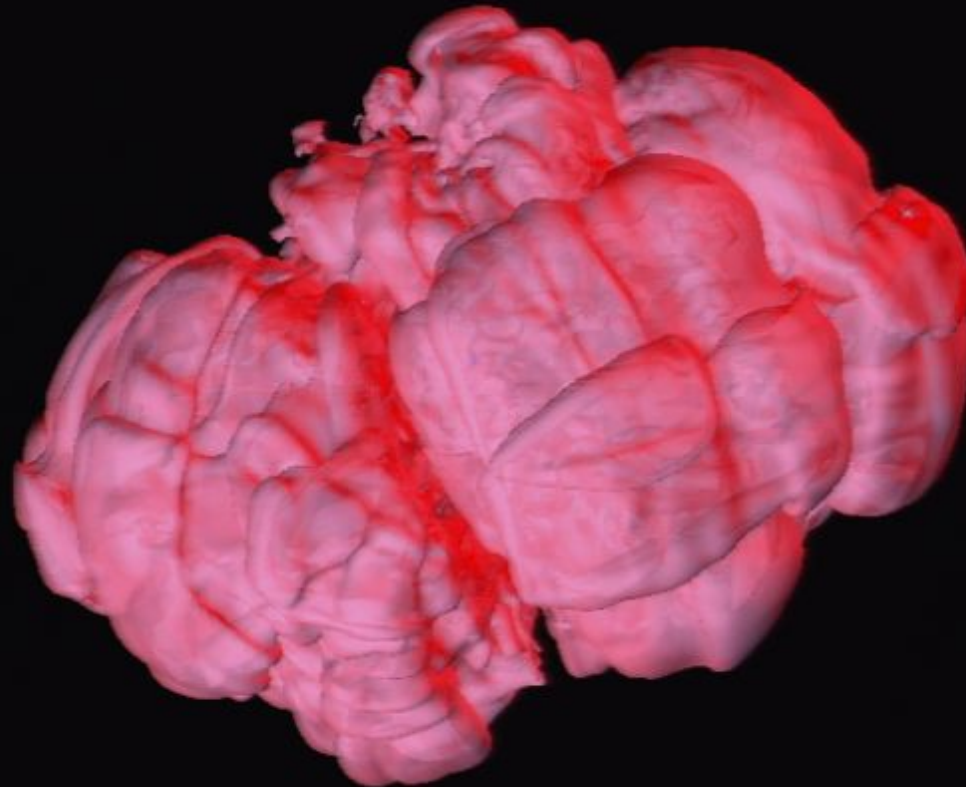
Time=0.328399 s



2000 kilometers

# Non-Rotating Initial Model

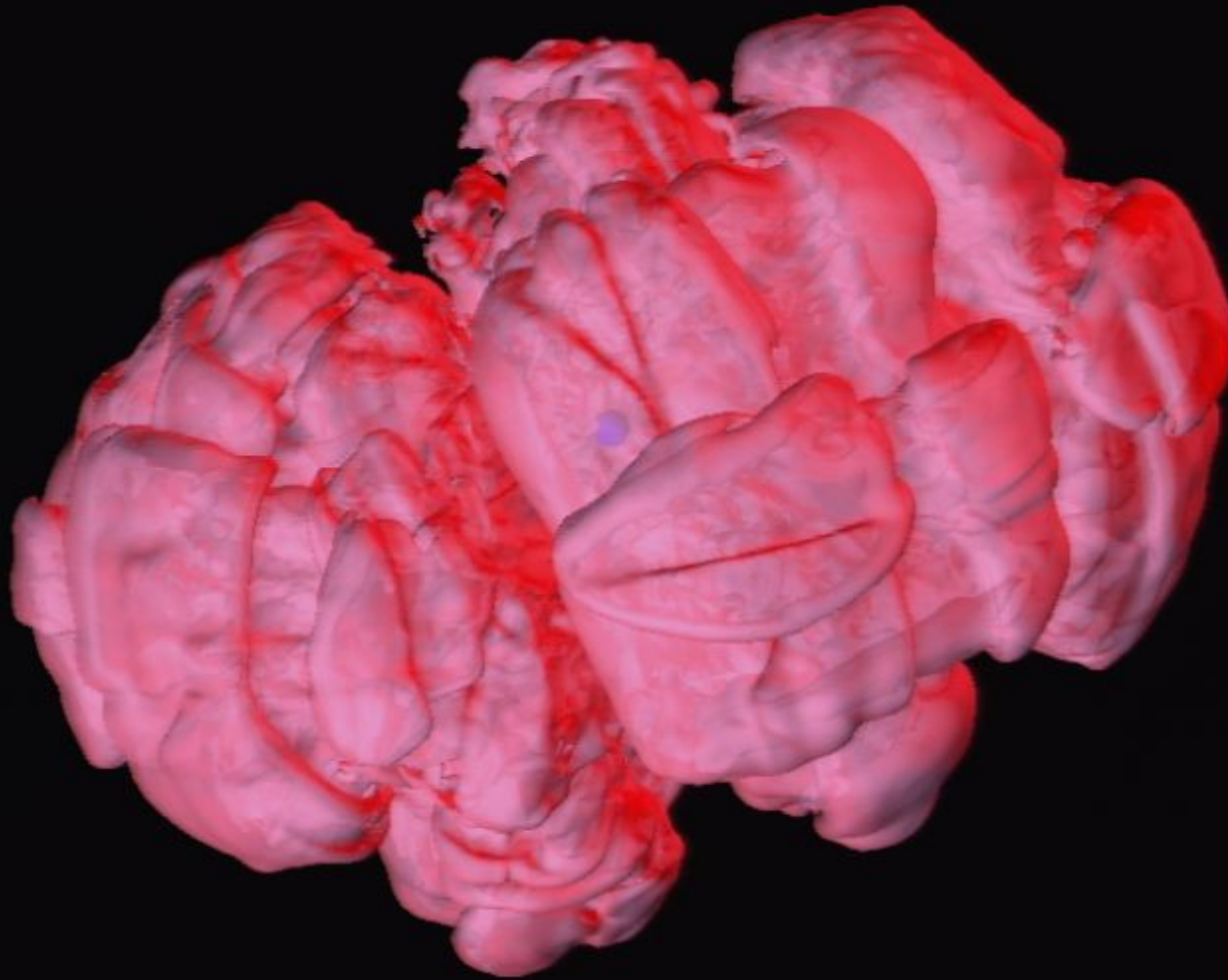
Time=0.385670 s



2000 kilometers

# Non-Rotating Initial Model

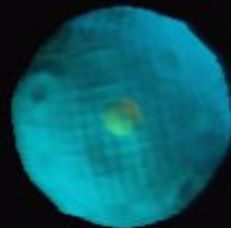
Time=0.421731 s



2000 kilometers

# Rotating Initial Model

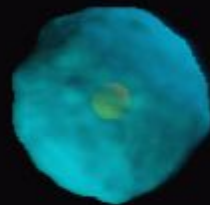
Time=0.077140 s



2000 kilometers

# Rotating Initial Model

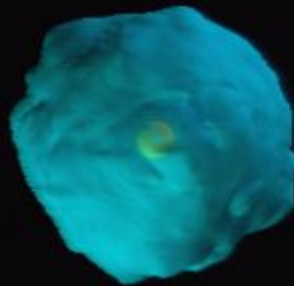
Time=0.130603 s



2000 kilometers

# Rotating Initial Model

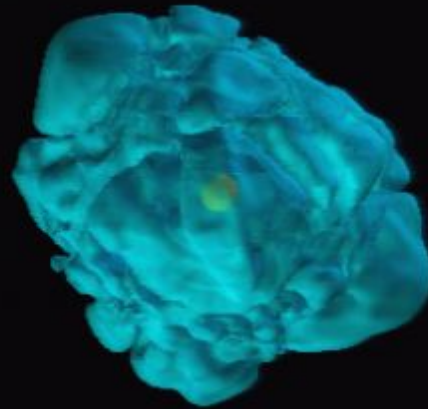
Time=0.189608 s



2000 kilometers

# Rotating Initial Model

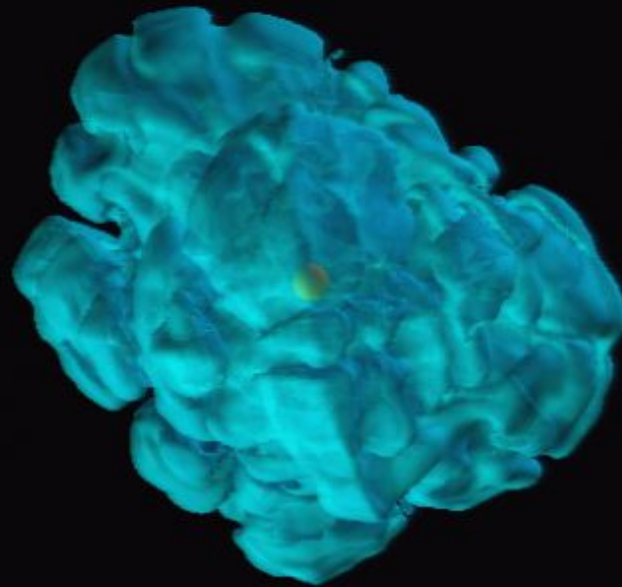
Time=0.246468 s



2000 kilometers

# Rotating Initial Model

Time=0.298665 s

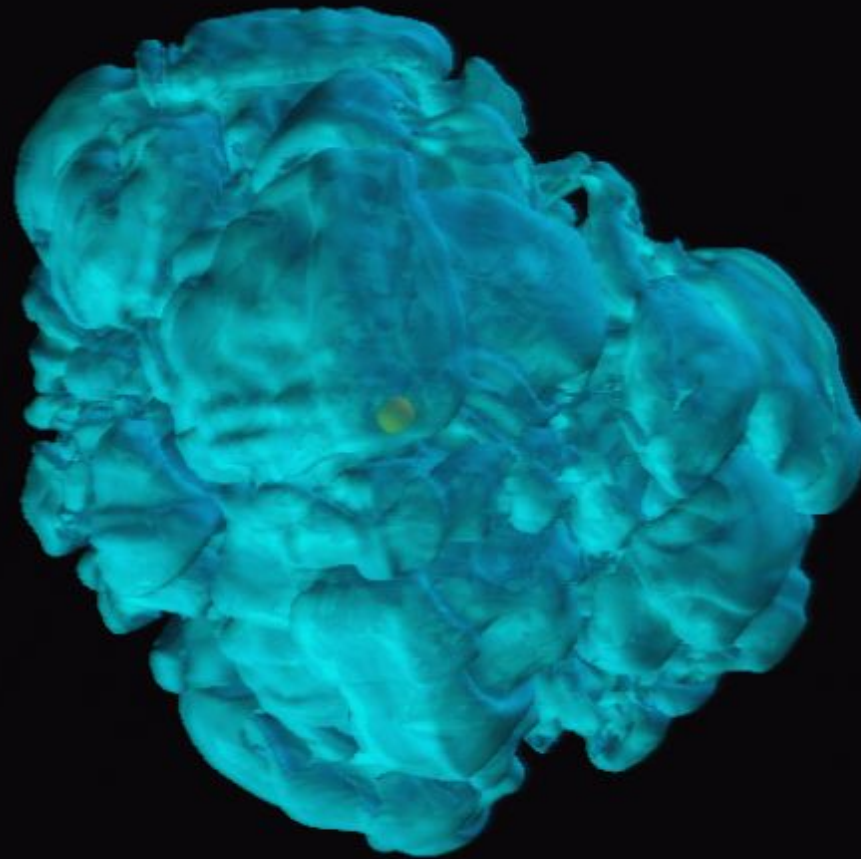


2000 kilometers



# Rotating Initial Model

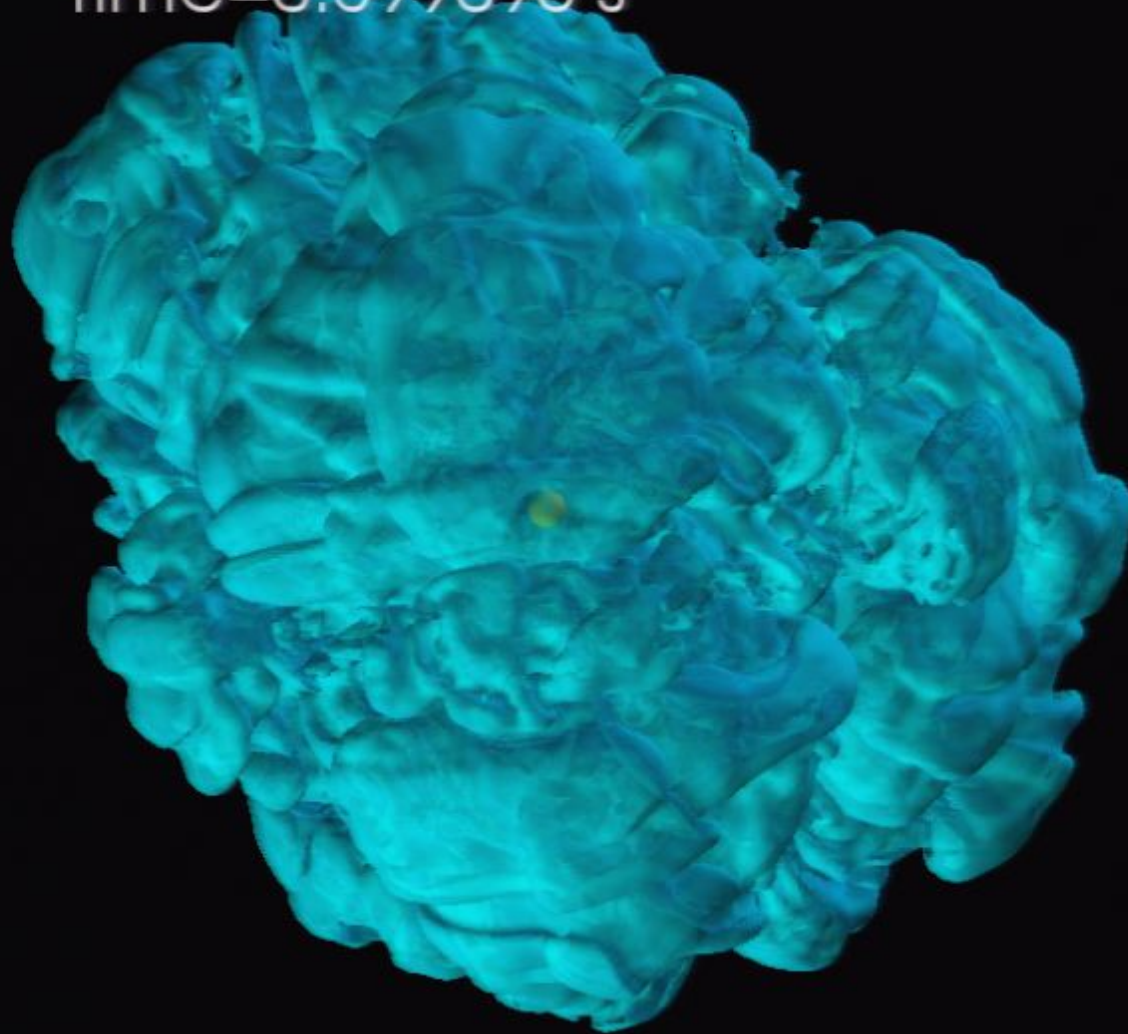
Time=0.357737 s



2000 kilometers

# Rotating Initial Model

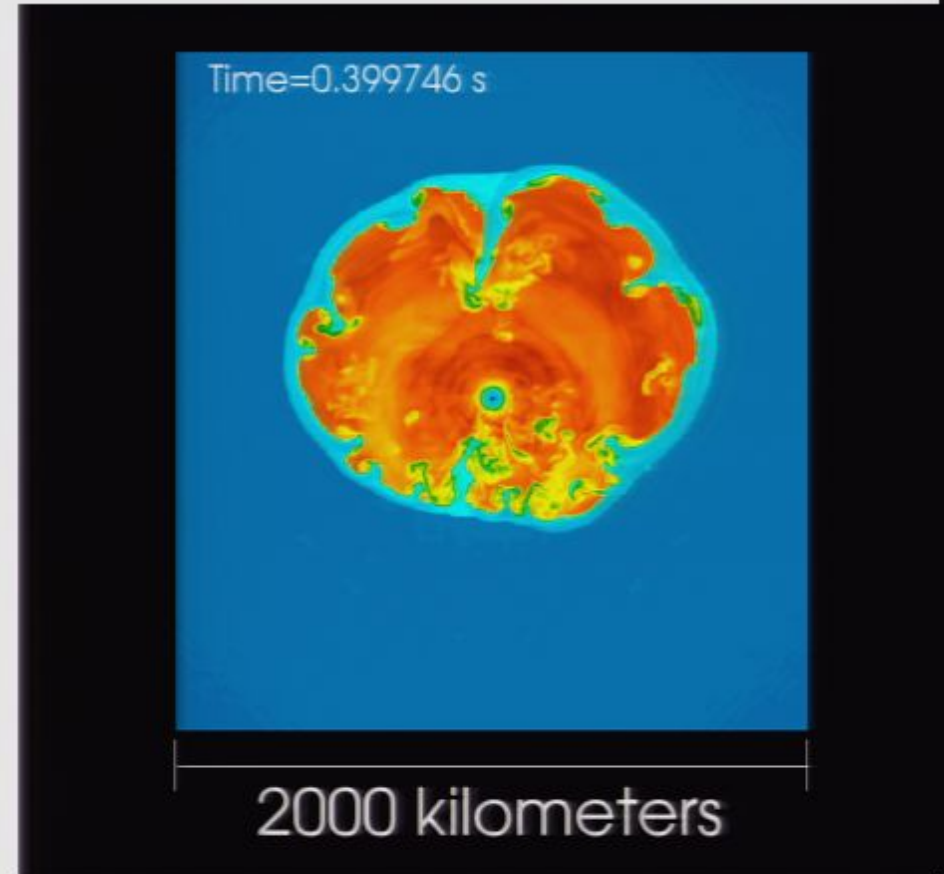
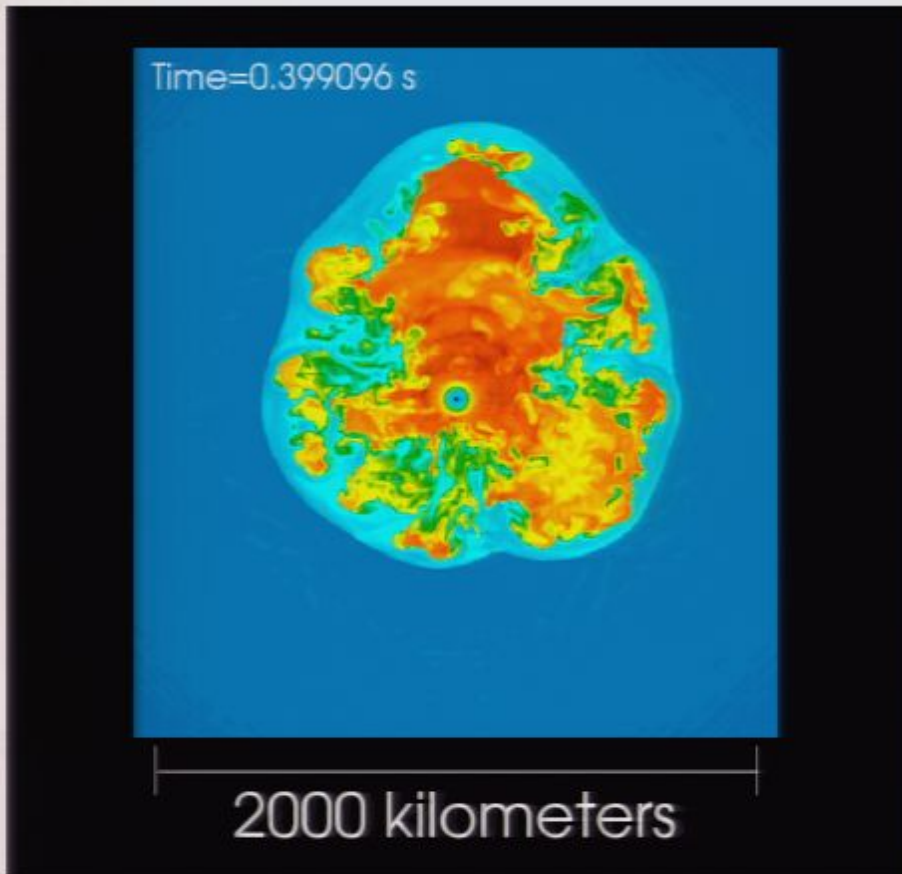
Time=0.399096 s



2000 kilometers

## Rotating Initial Model

## Non-Rotating Initial Model

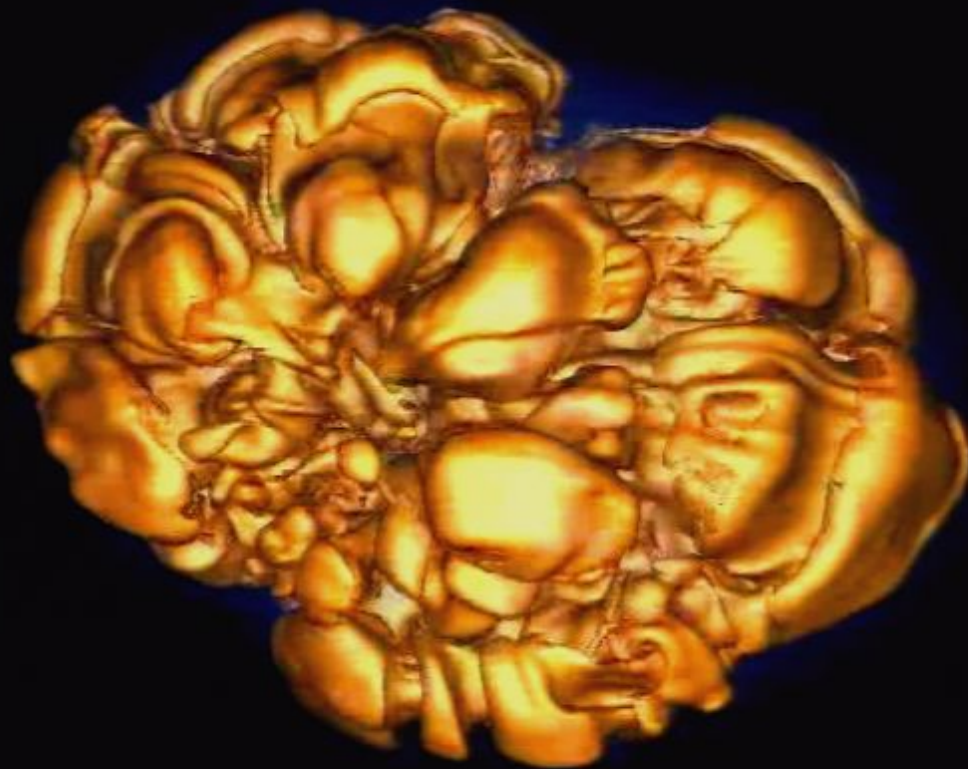


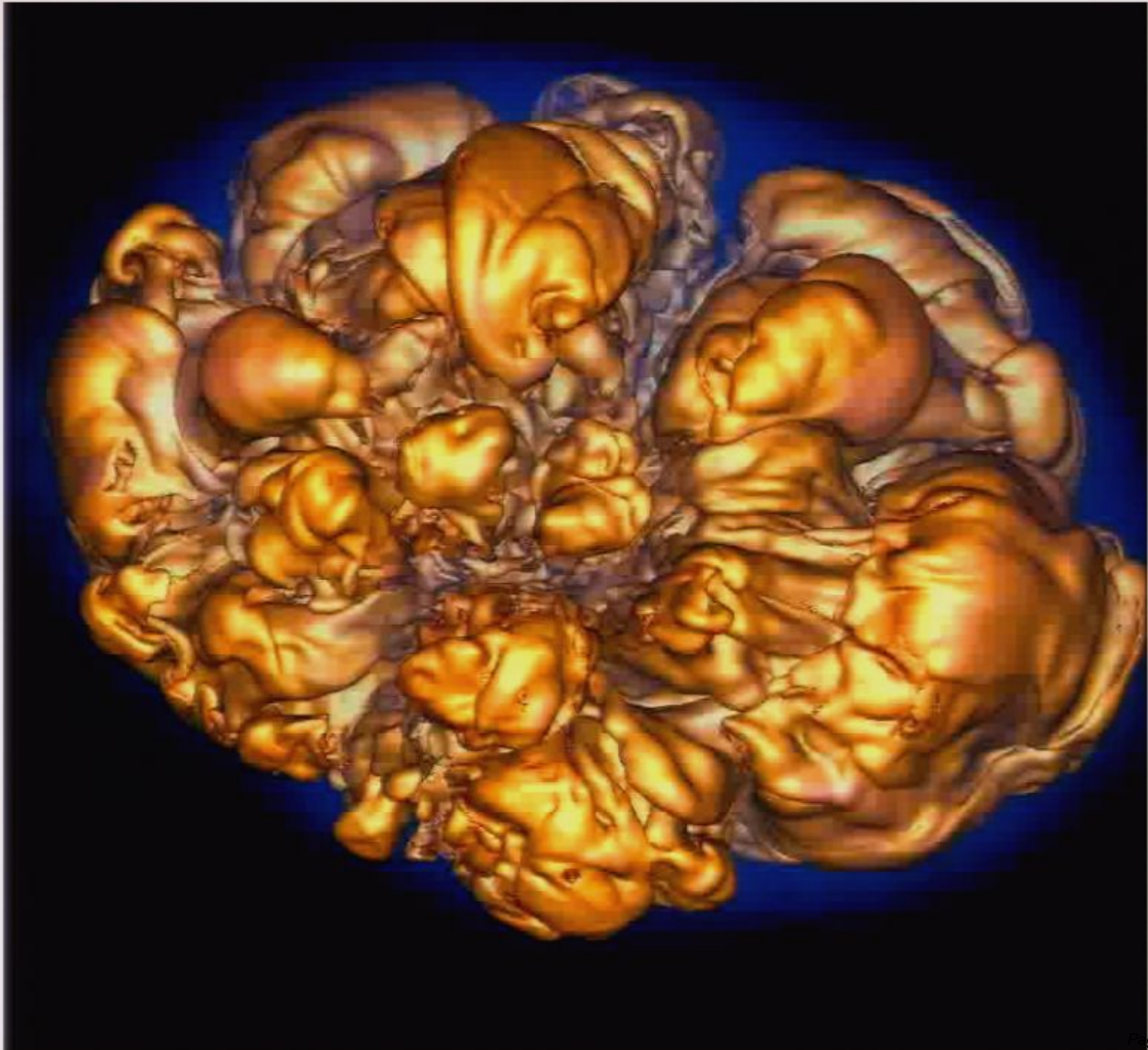
Explodes earlier and more mixing of ejecta  
Initial rotation produces a preferred axis







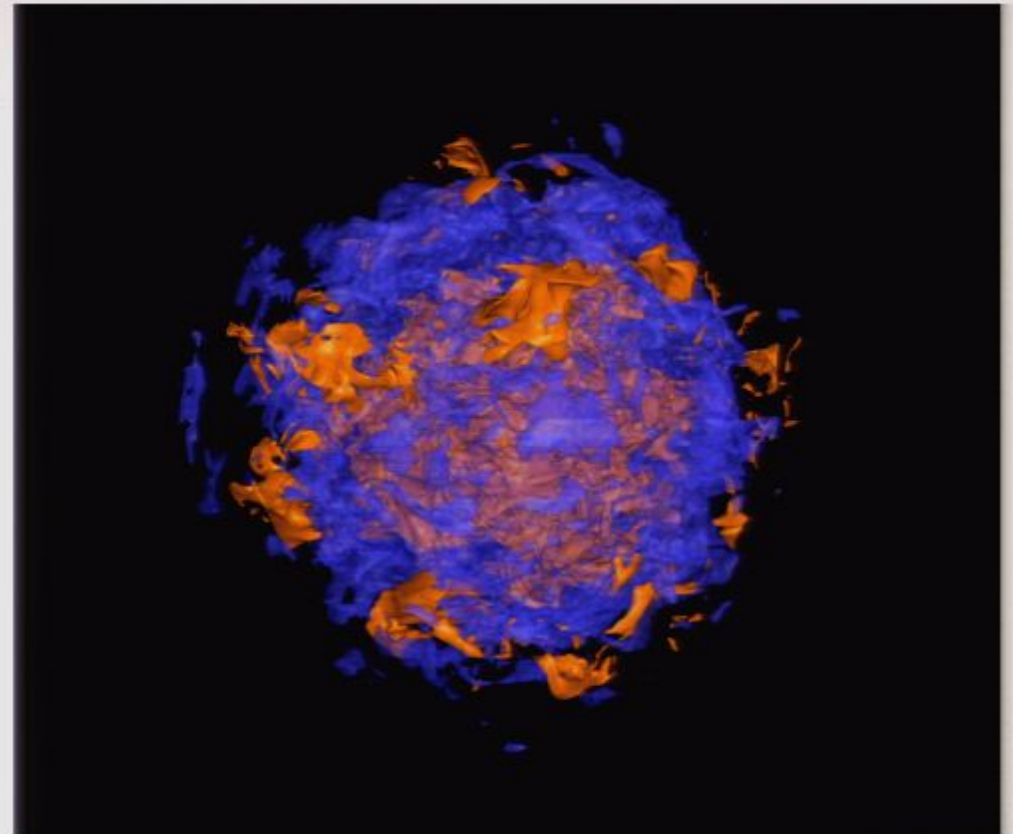






# Conclusions

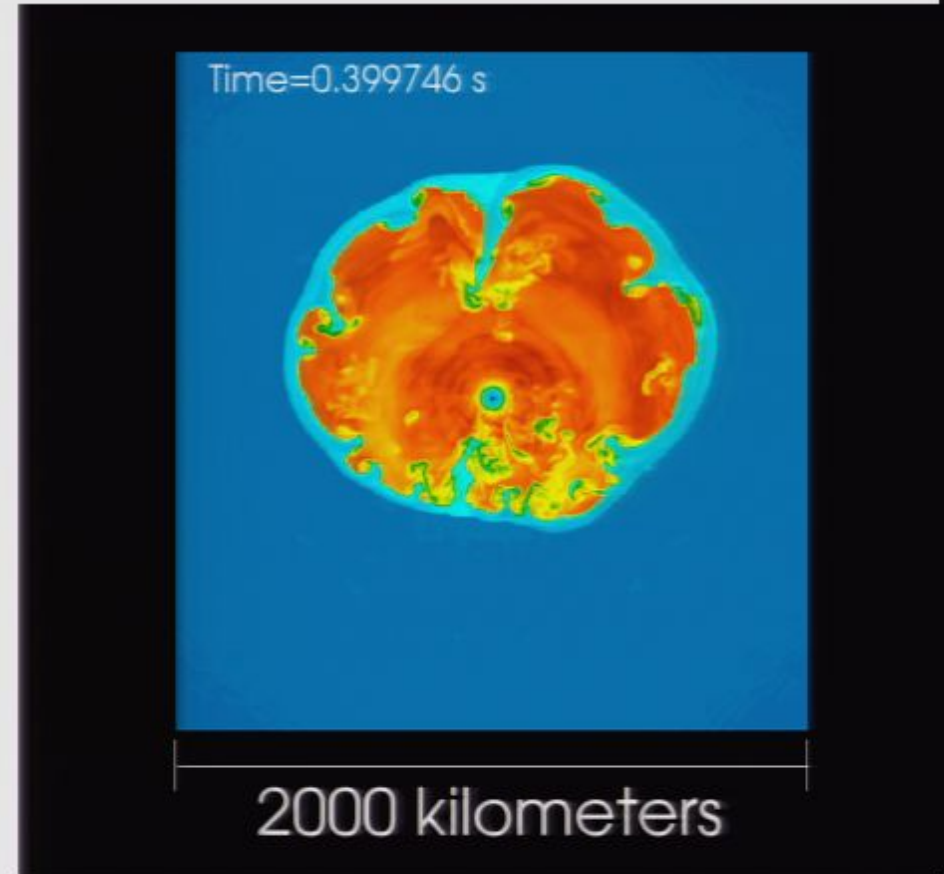
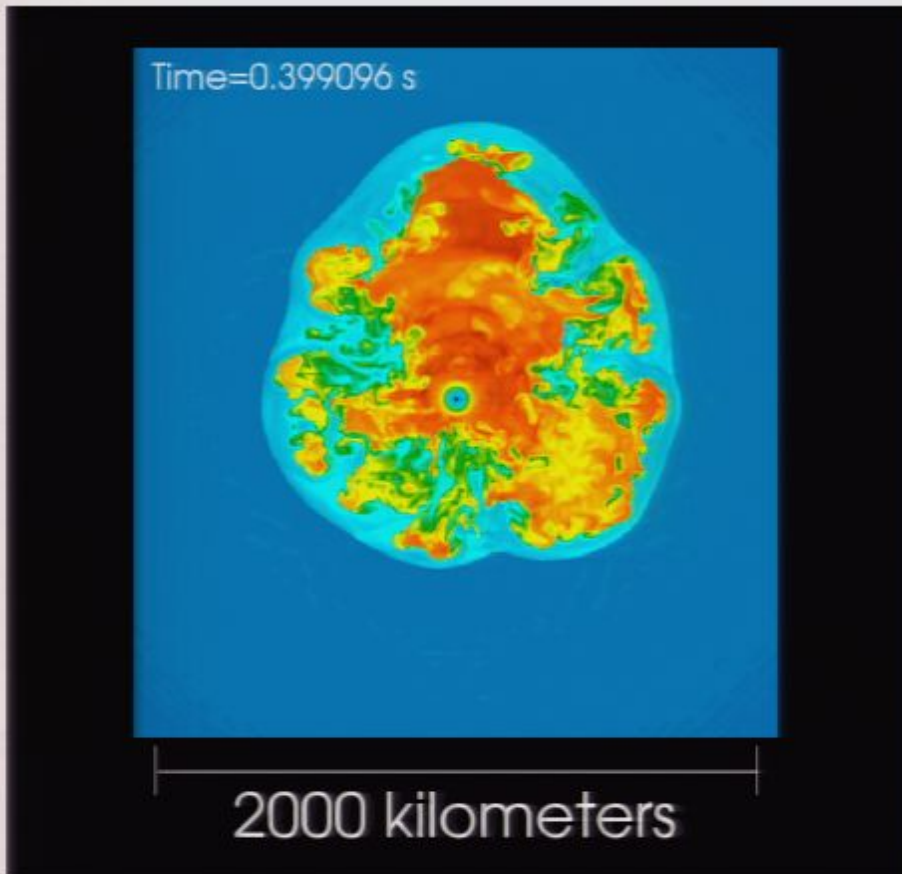
- ▶ Dimensional dependence for core-collapse supernova explosions!
- ▶ 50% easier to explode in 3D vs. 1D - all else being equal.
- ▶ Recoil is a natural outcome of hydrodynamics and asymmetric explosion.



Started fully 3D rad-hydro simulations of core collapse

## Rotating Initial Model

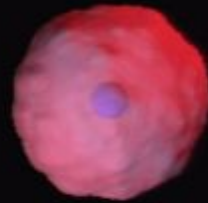
## Non-Rotating Initial Model



Explodes earlier and more mixing of ejecta  
Initial rotation produces a preferred axis

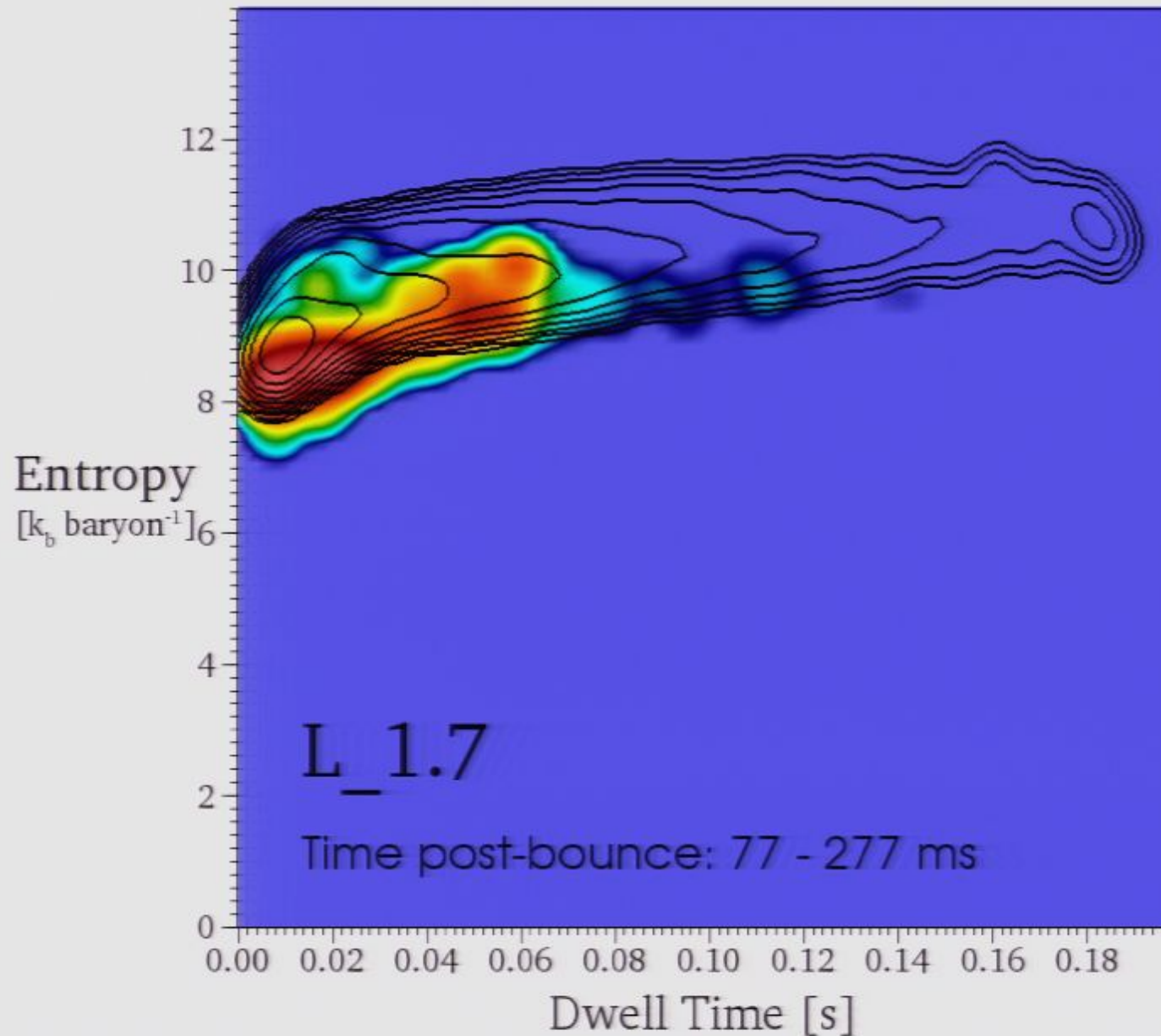
# Non-Rotating Initial Model

Time=0.144418 s

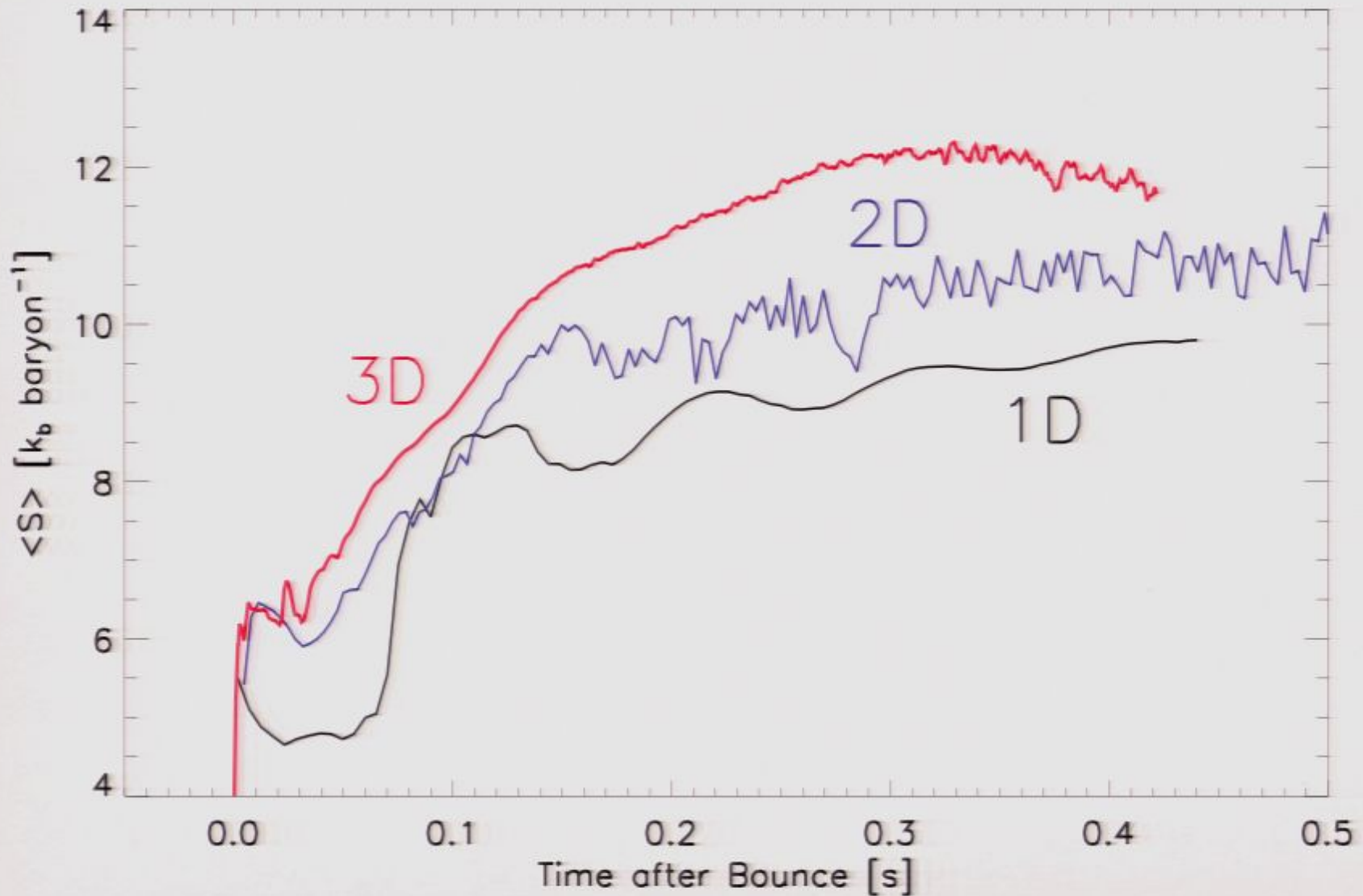


2000 kilometers

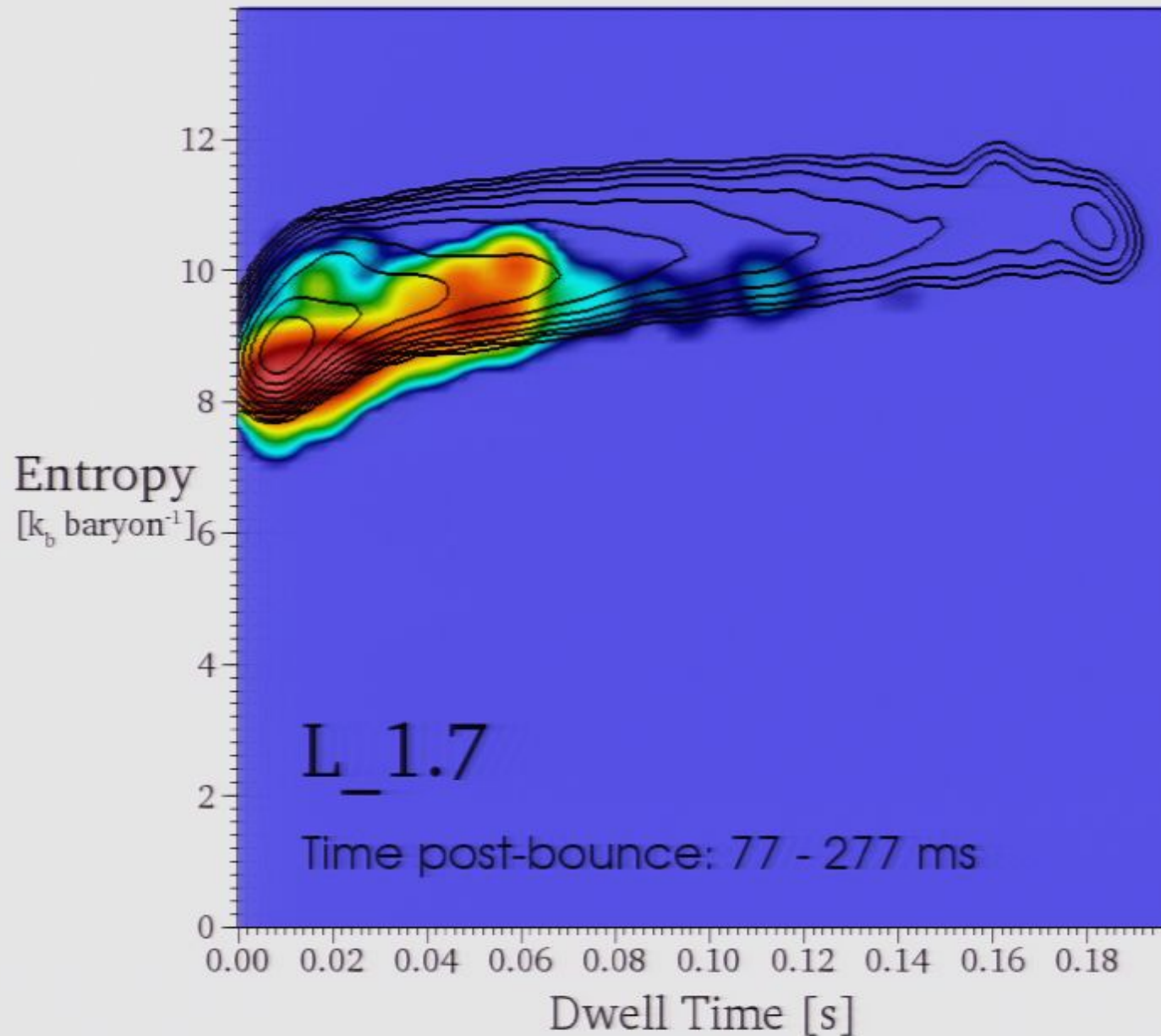
# Dwell Time Distribution



# Higher Entropy and Longer Dwell Times

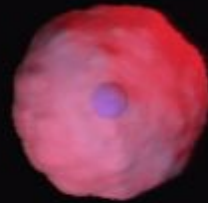


# Dwell Time Distribution



# Non-Rotating Initial Model

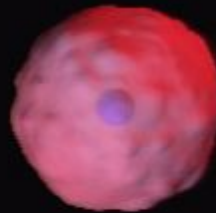
Time=0.144418 s



2000 kilometers

# Non-Rotating Initial Model

Time=0.153399 s

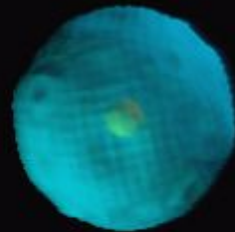


2000 kilometers



# Rotating Initial Model

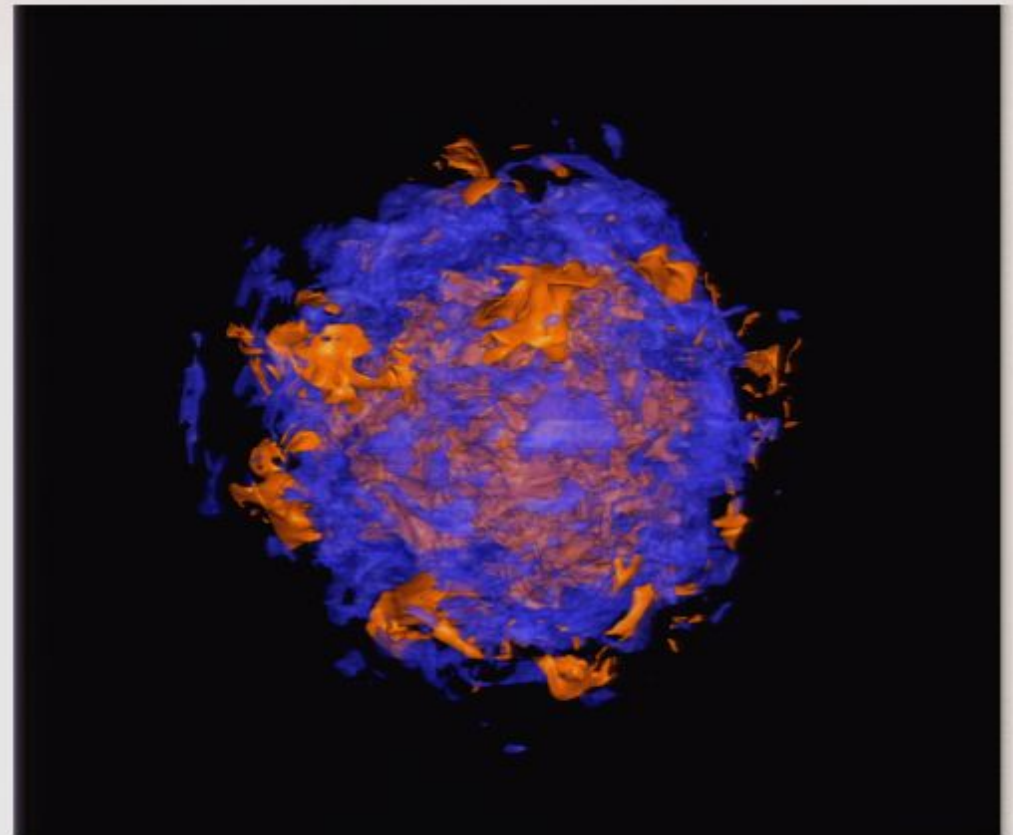
Time=0.076222 s



2000 kilometers

# Conclusions

- ▶ Dimensional dependence for core-collapse supernova explosions!
- ▶ 50% easier to explode in 3D vs. 1D - all else being equal.
- ▶ Recoil is a natural outcome of hydrodynamics and asymmetric explosion.



Started fully 3D rad-hydro simulations of core collapse