

Title: Physics as Information: Quantum Theory meets Relativity

Date: Nov 30, 2010 04:00 PM

URL: <http://pirsa.org/10110080>

Abstract: I will review some recent advances on the line of deriving quantum field theory from pure quantum information processing. The general idea is that there is only Quantum Theory (without quantization rules), and the whole Physics---including space-time and relativity---is emergent from the processing. And, since Quantum Theory itself is made with purely informational principles, the whole Physics must be reformulated in information-theoretical terms. Here's the TOC of the talk: a) Very short review of the informational axiomatization of Quantum Theory; b) How space-time and relativistic covariance emerge from the quantum computation; c) Special relativity without space: other ideas; d) Dirac equation derived as information flow (without the need of Lorentz covariance); e) Information-theoretical meaning of inertial mass and Planck constant; f) Observable consequences (at the Planck scale?); h) What about Gravity? Three alternatives as a start for a brainstorming.



QUIT
quantum information
theory group

PHYSICS AS INFORMATION: QUANTUM THEORY MEETS RELATIVITY

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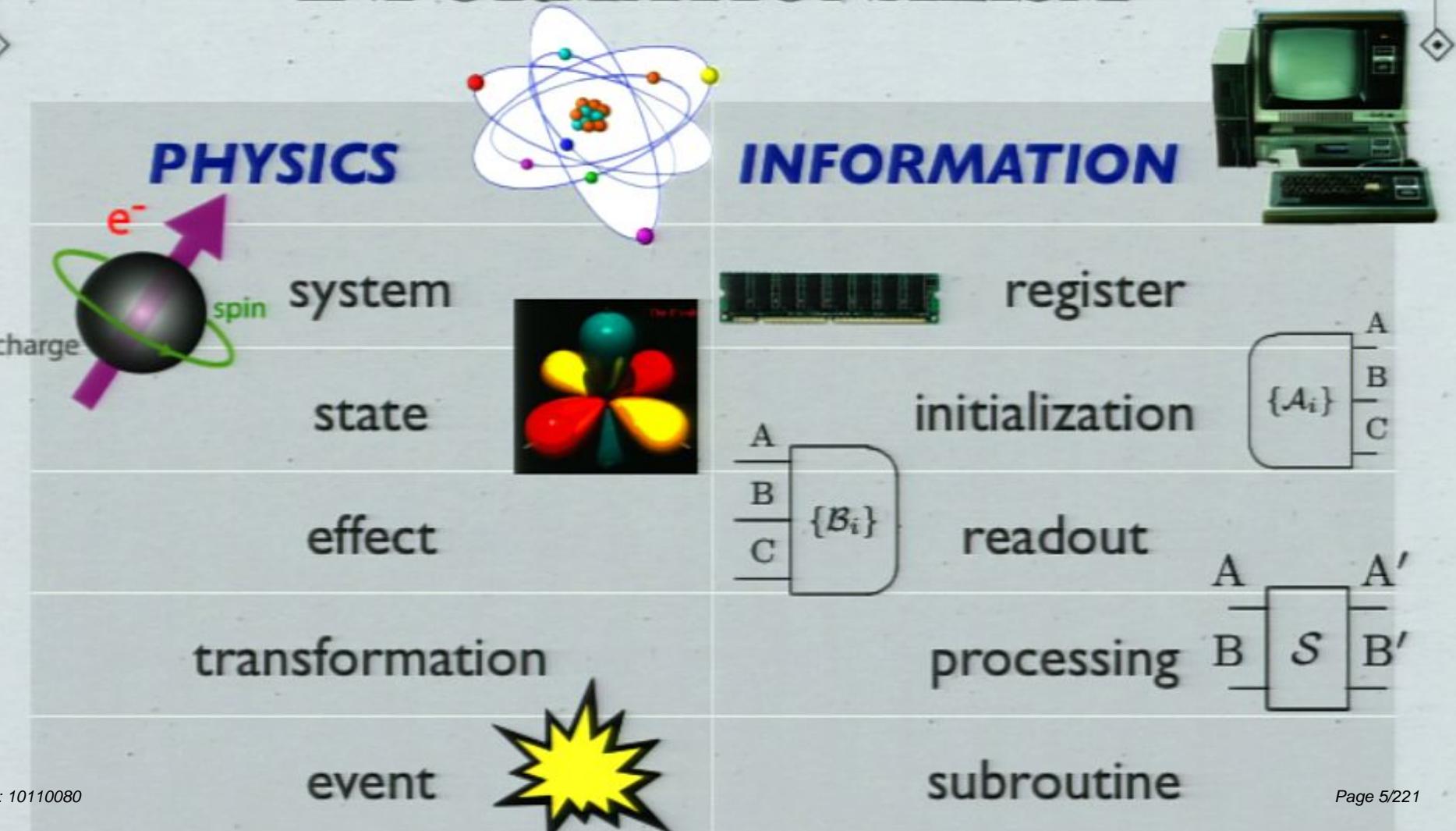
November 30th 2010, Perimeter Institute, Waterloo, Ontario, CA

EXPLORING THE POSSIBILITY THAT PURE INFORMATION MAY UNDERLIE ALL OF PHYSICS

EXPLORING THE POSSIBILITY THAT PURE INFORMATION MAY UNDERLIE ALL OF PHYSICS

Such information should be made of *qubits*!

OPERATIONALISM = INFORMATIONALISM

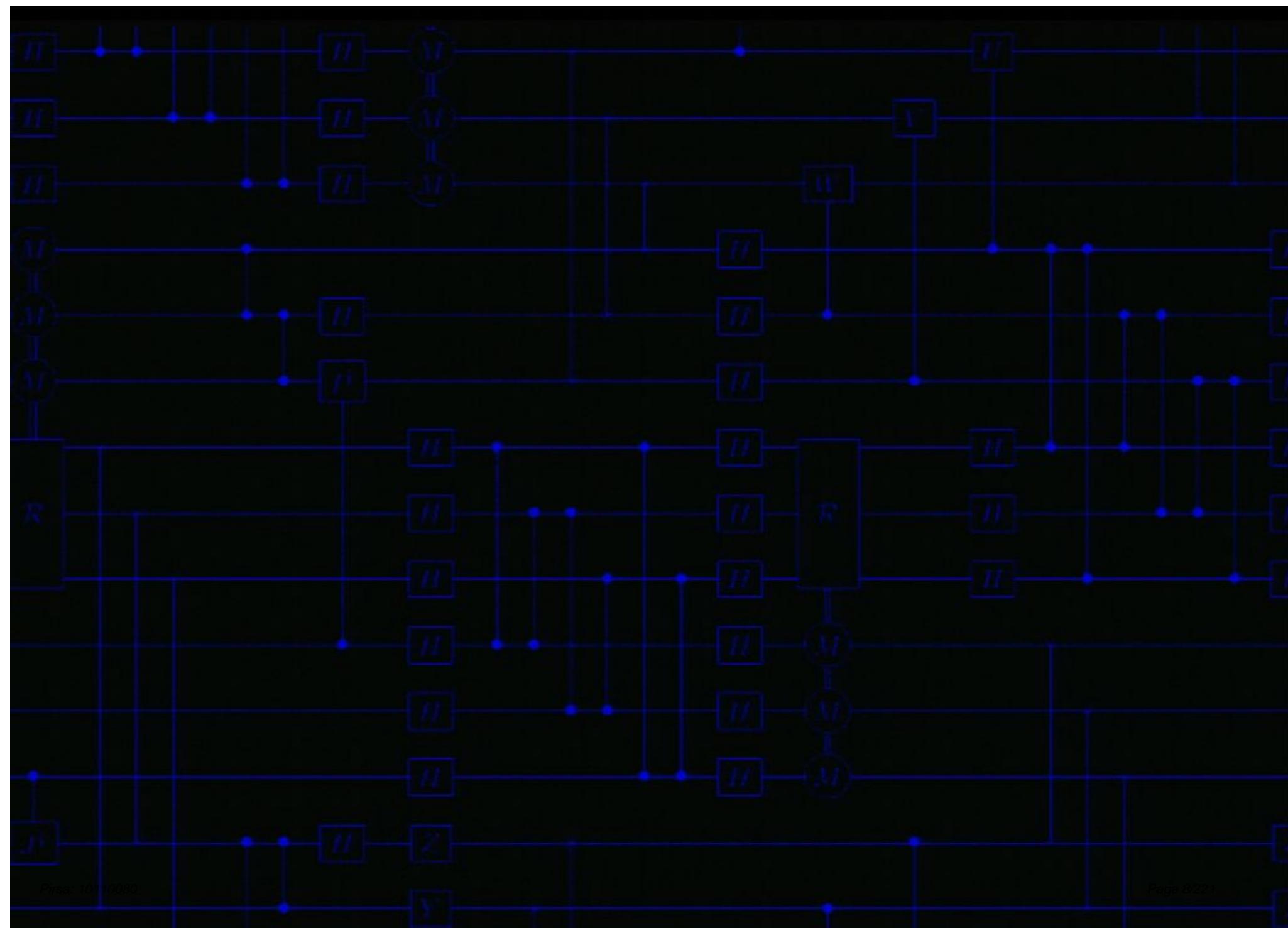


EXPLORING THE POSSIBILITY THAT PURE INFORMATION MAY UNDERLIE ALL OF PHYSICS

Such information should be made of *qubits*!

EXPLORING THE POSSIBILITY THAT PURE INFORMATION MAY UNDERLIE ALL OF PHYSICS

Can we say that a quantum field is just a collection of (infinitely many) quantum systems (each at every “space point = Planck cell) unitarily interacting with a bunch of other systems?



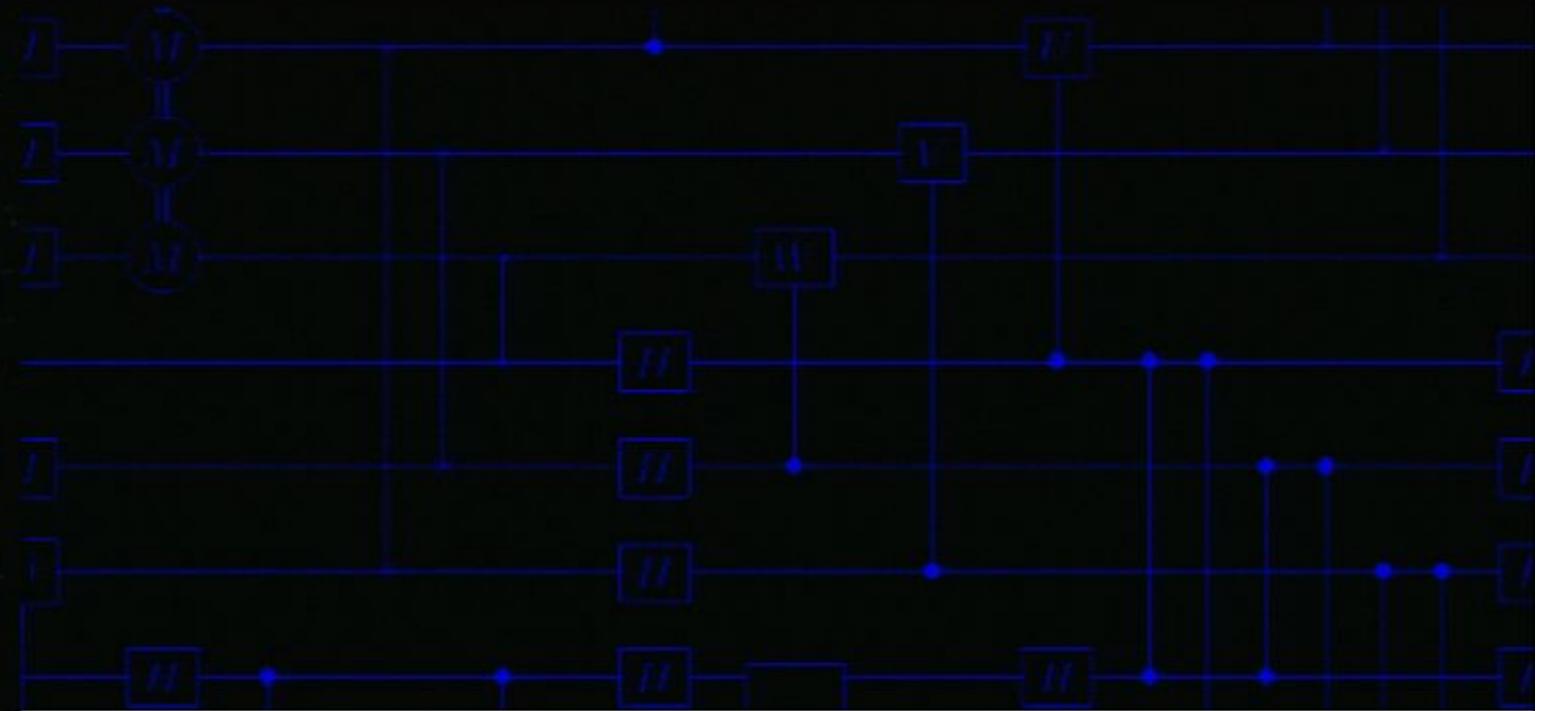
"Lloyd is one of the greats of quantum and information theory, and in this accessible book he presents an insightful new perspective on the cosmos."
Sir Marcus du Sautoy, University of Oxford

PROGRAMMING THE UNIVERSE

A QUANTUM COMPUTER SCIENTIST
TAKES ON THE COSMOS

SETH LLOYD

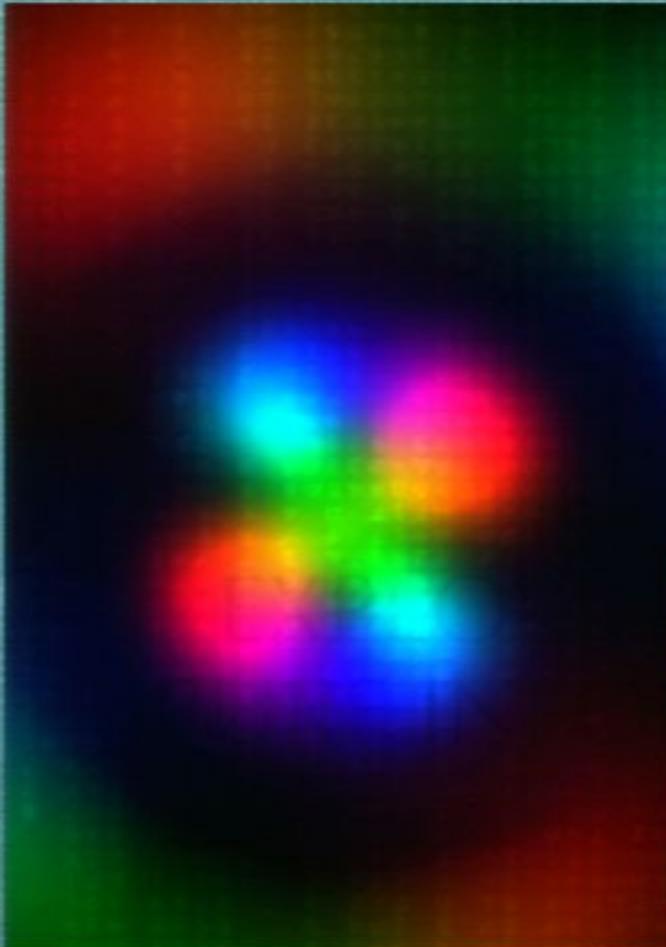
THE UNIVERSE
IS A HUGE
COMPUTER



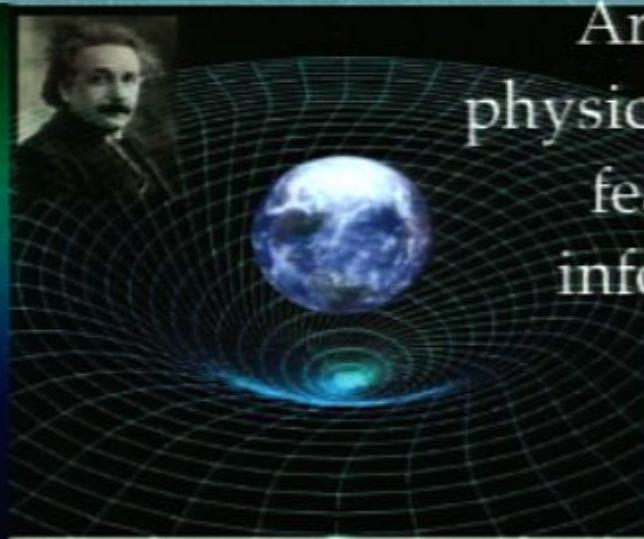
Does the continuum play a fundamental role, or it is only a mathematical idealization?

EXPLORING THE POSSIBILITY THAT
PURE INFORMATION MAY UNDERLIE
ALL OF PHYSICS

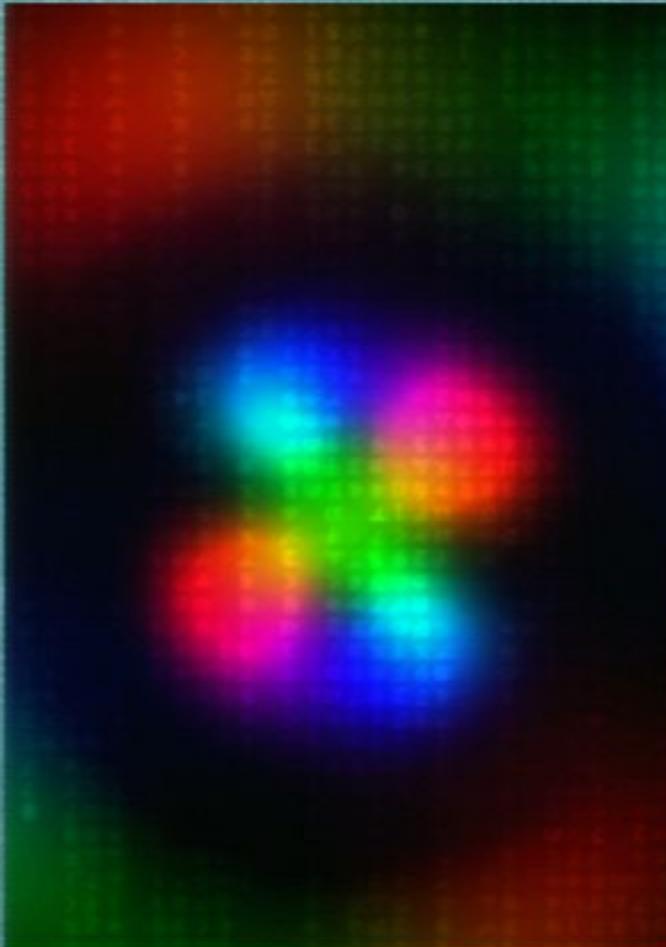




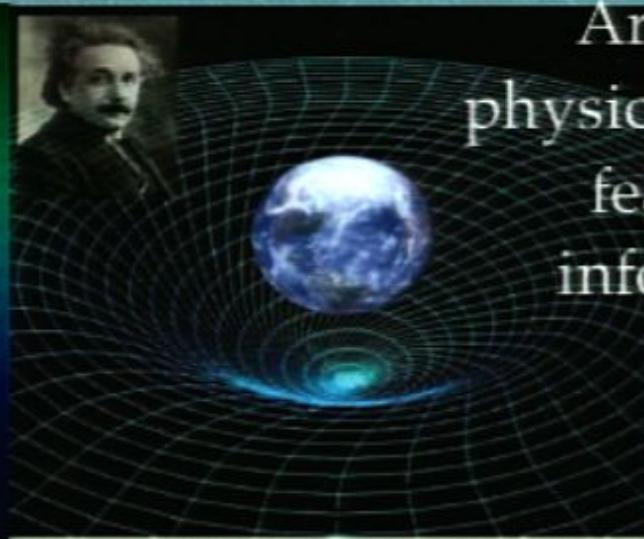
Are space, time, and all physical observables emergent features of a quantum information processing?



QUESTIONING THE POSSIBILITY THAT INFORMATION MAY UNDERLIE ALL OF PHYSICS



Are space, time, and all physical observables emergent features of a quantum information processing?



CHANGING THE POSSIBILITY THAT INFORMATION MAY UNDERLIE ALL OF PHYSICS

Physics is Information

“It from
Bit”



*“Information
is physical”*

(Bit from It)



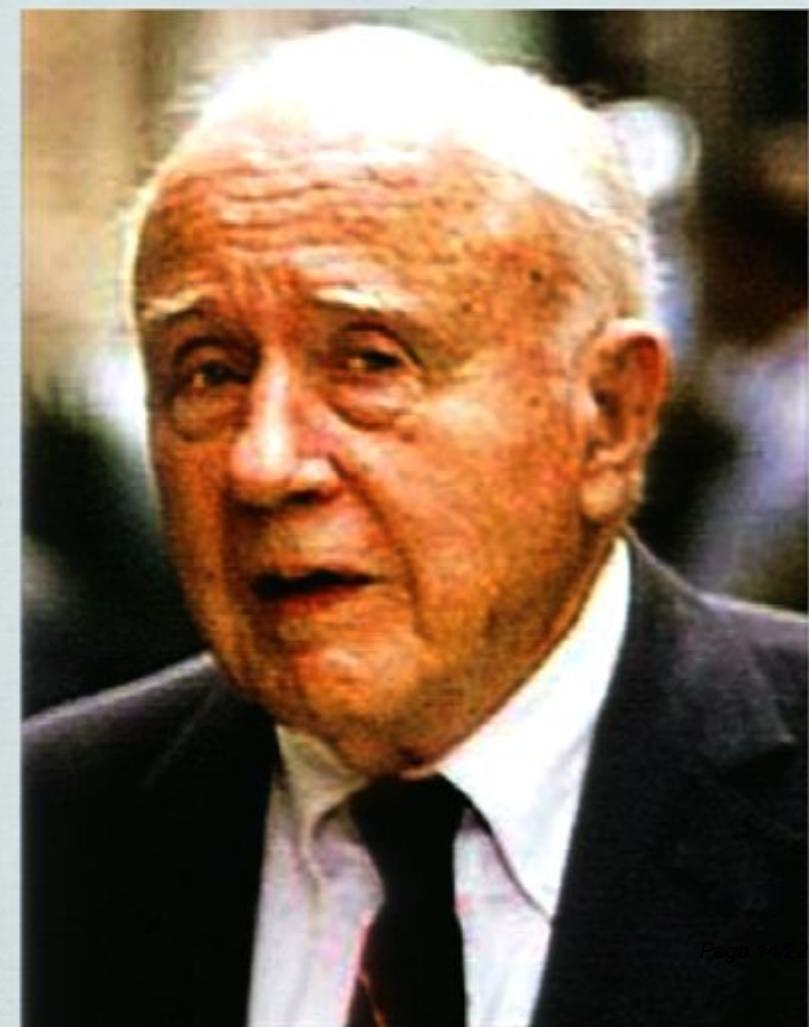
Physics is Information

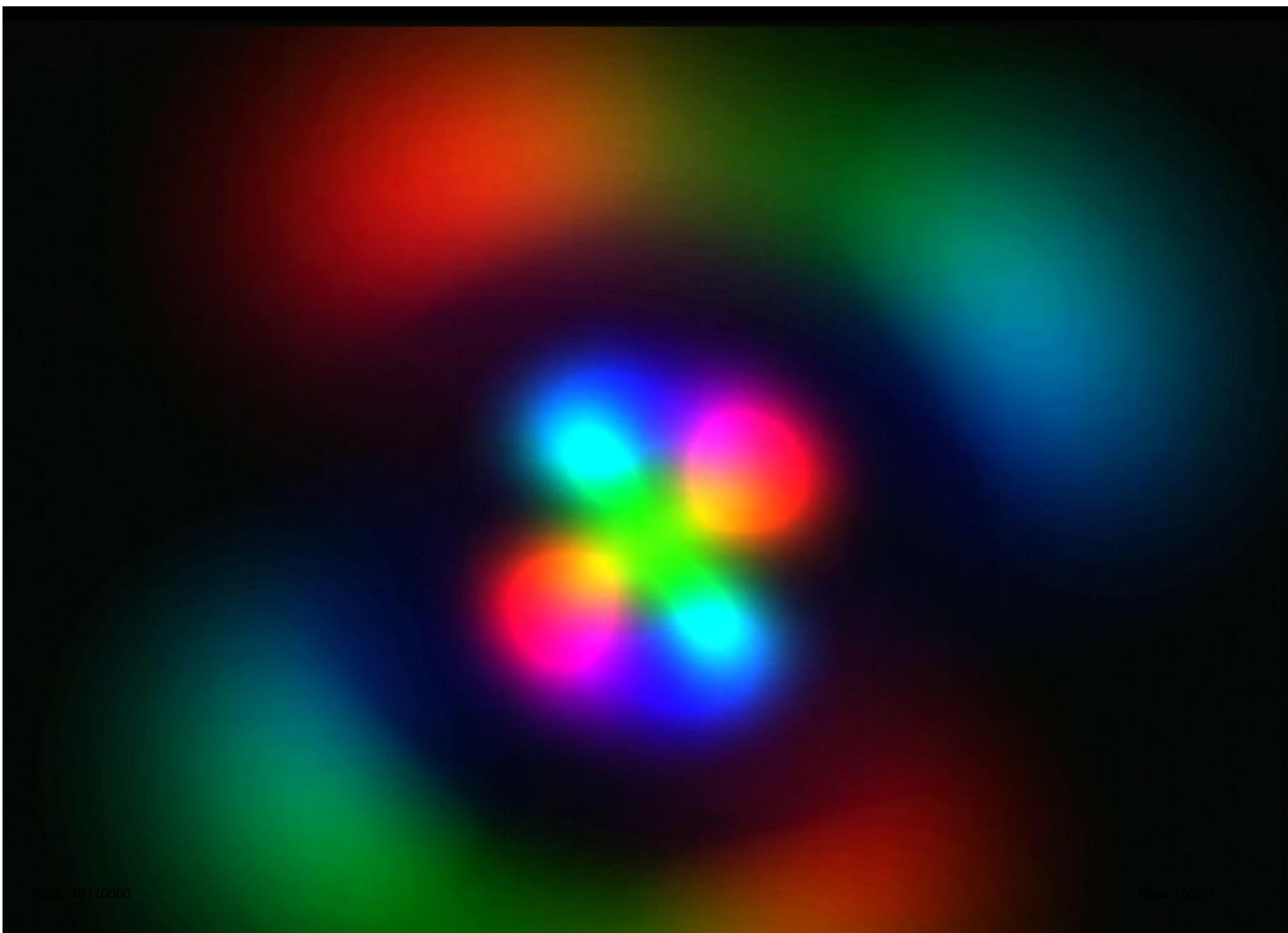
“It from
QBit”



*“Information
is physical”*

(QBit from It)





The informational paradigm: a huge change in ontology

The informational paradigm: a huge change in ontology
A non-normative epistemic hypothesis

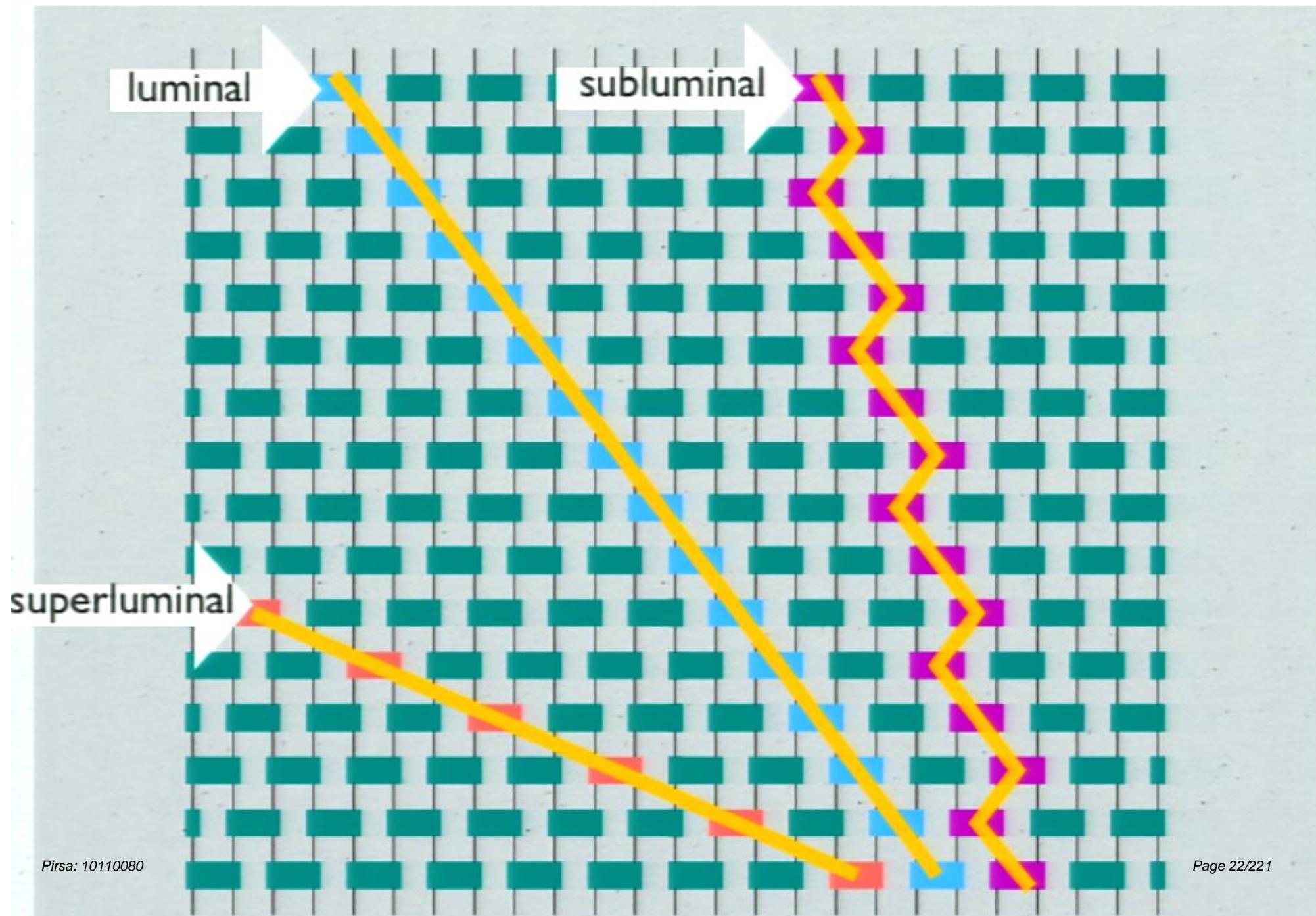
OUTLINE

- * Very short review of the informational axiomatization of QT
- * How space-time and relativistic covariance emerge from the quantum computation
- * Special relativity without space and time: other ideas
- * Dirac equation derived as information flow (without the need of Lorentz covariance)
- * Information-theoretical meaning of inertial mass and Planck constant
- * Observable consequences (at the Planck scale?)
- * What about Gravity? Three alternatives as a start for a brainstorming

HOW RELATIVITY EMERGES FROM THE COMPUTATION?

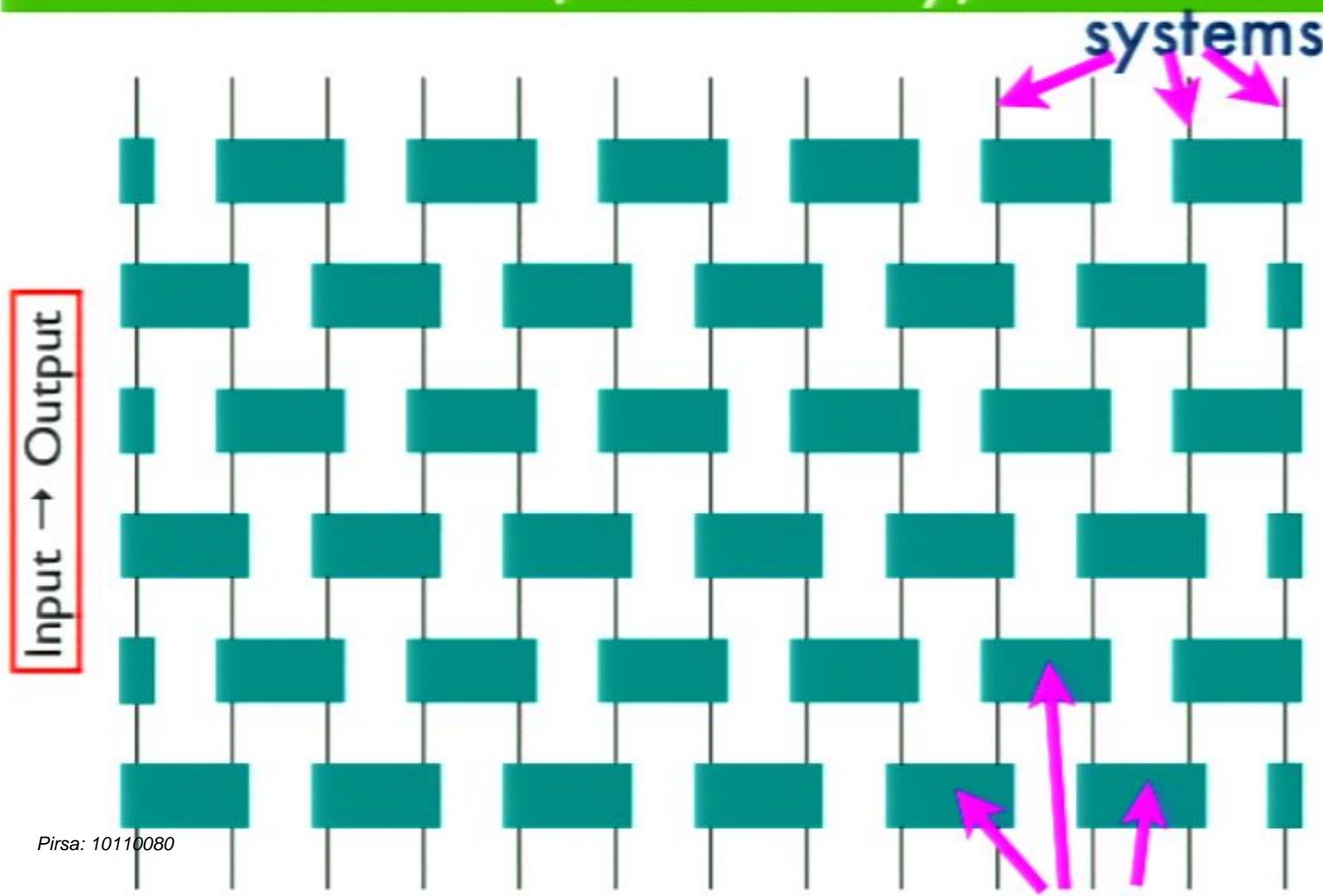
HOW RELATIVITY EMERGES FROM THE COMPUTATION?

Informational description of reality:
a causal network of events.



Relativity from QT

(from causality)

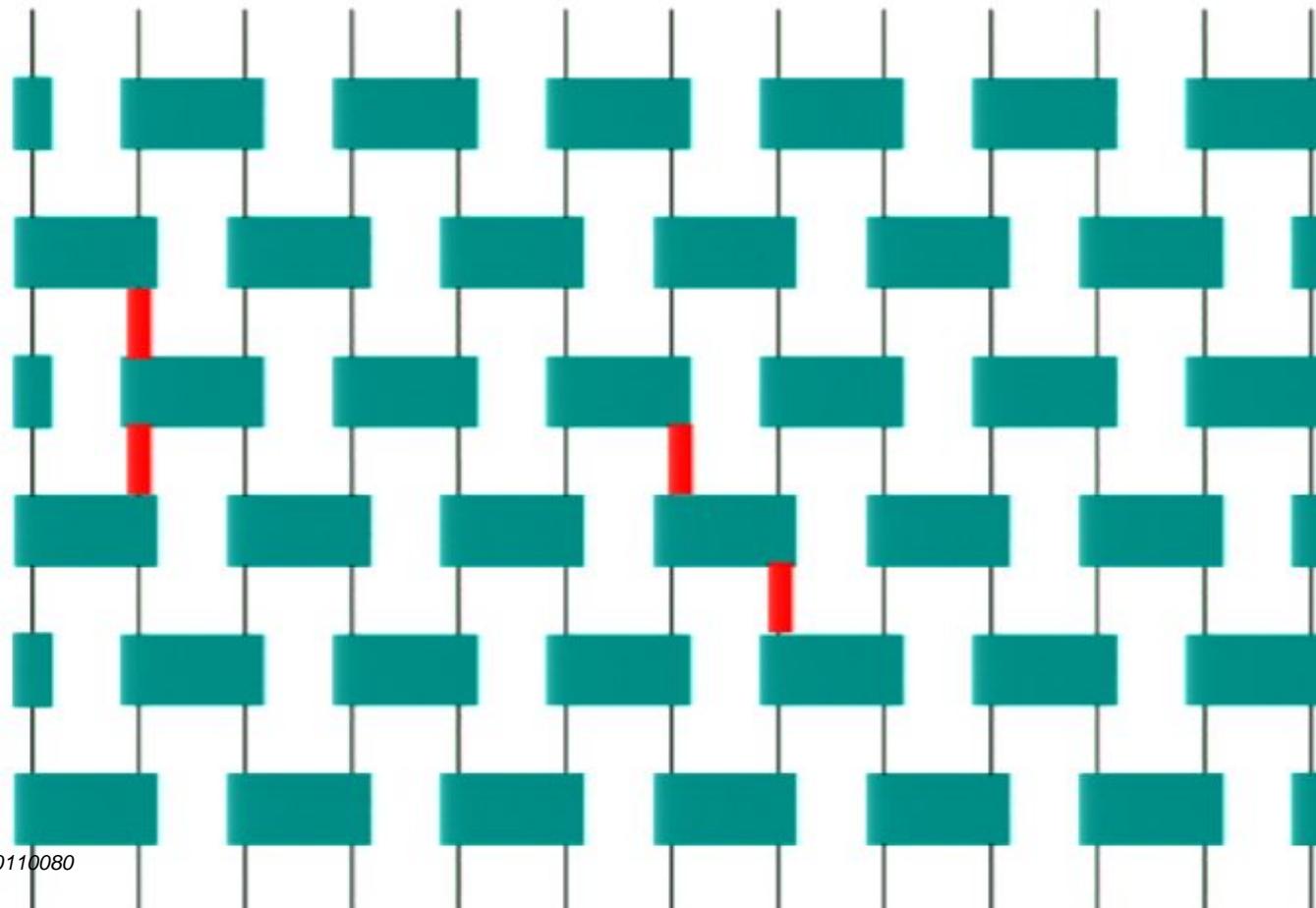


Relativity from QT

(from causality)

causally
connected
systems

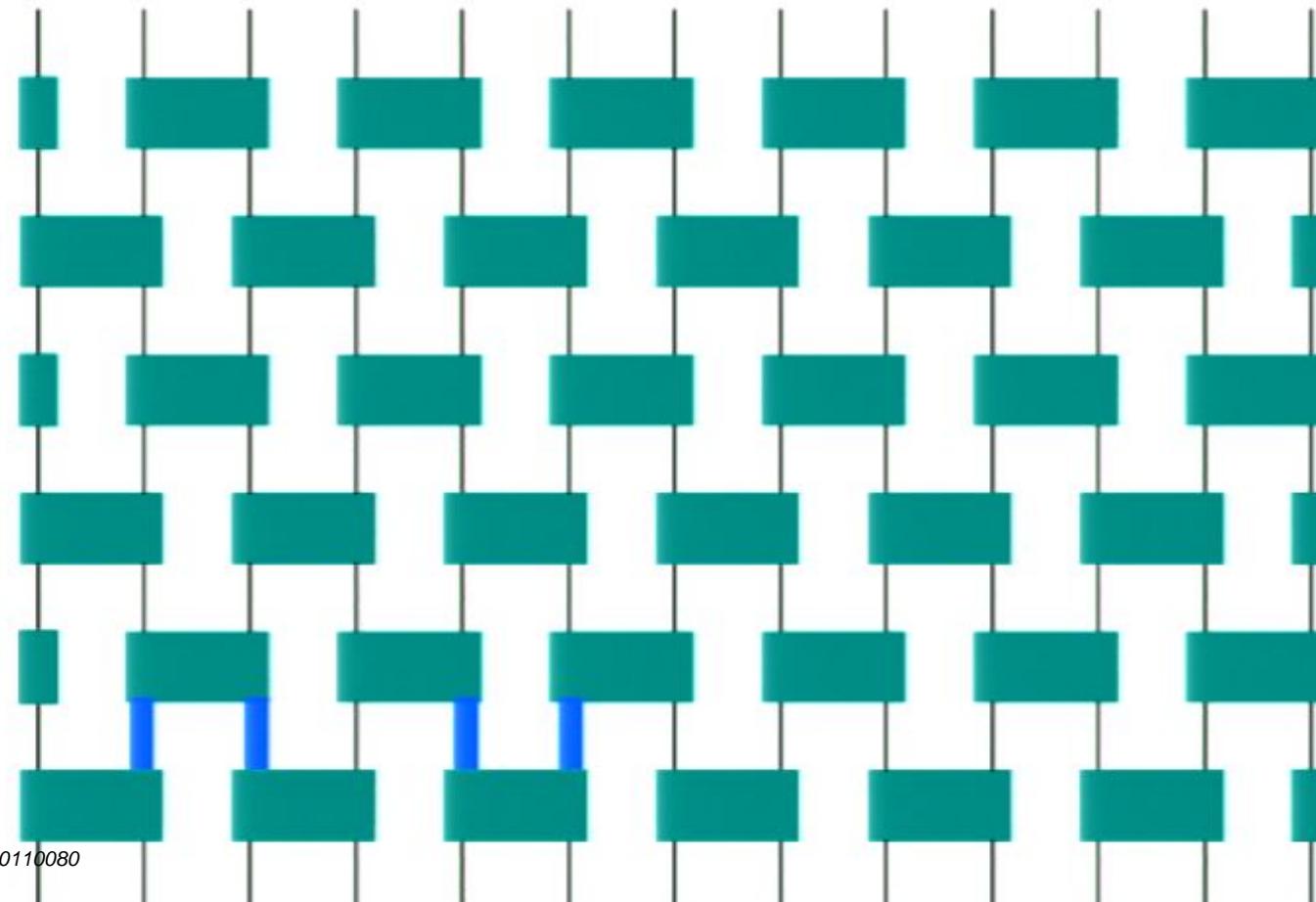
Input → Output



Relativity from QT

(from causality)

Input → Output



independent
systems

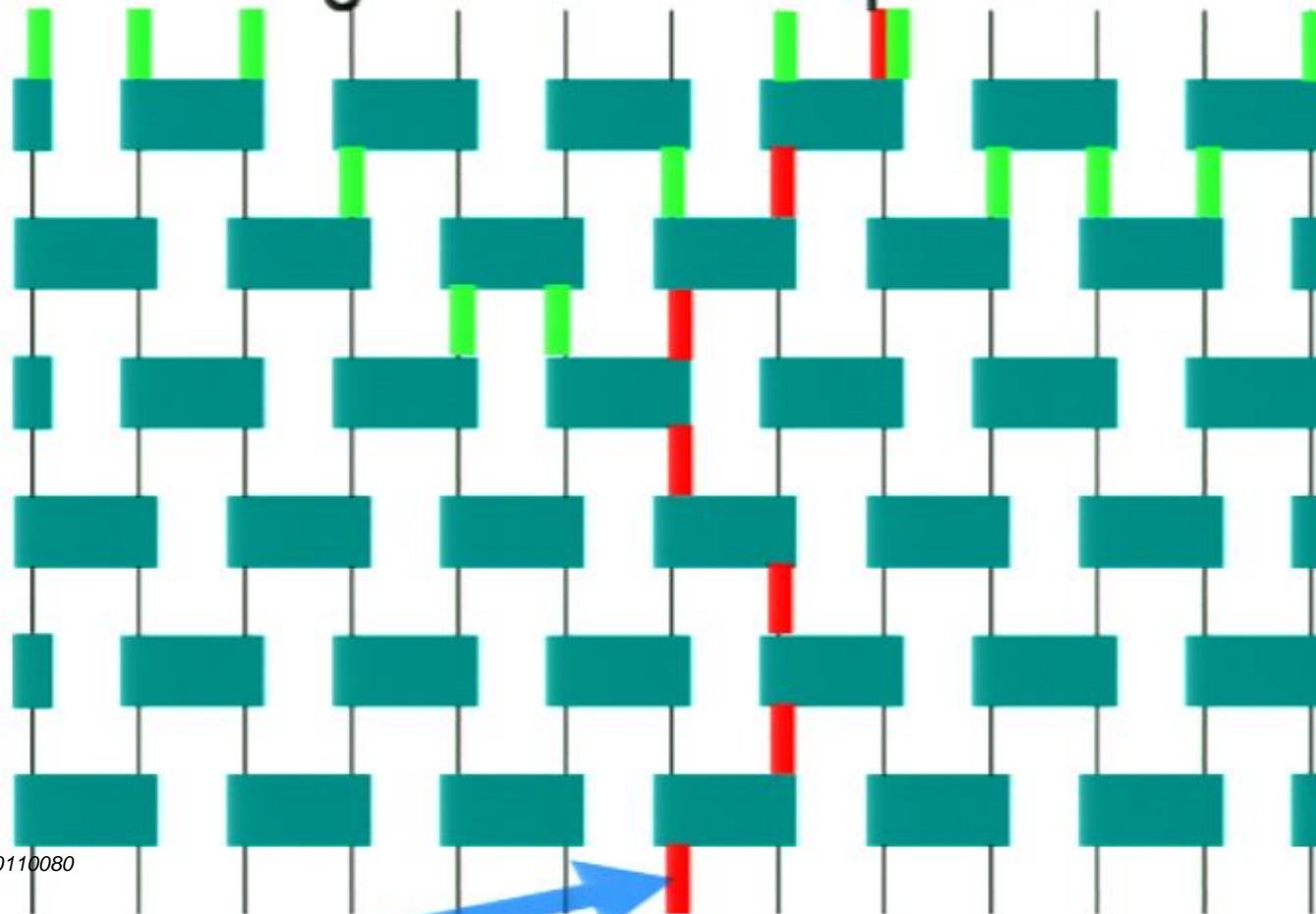
"slice"

Relativity from QT

(from causality)

global slice = space

Input → Output

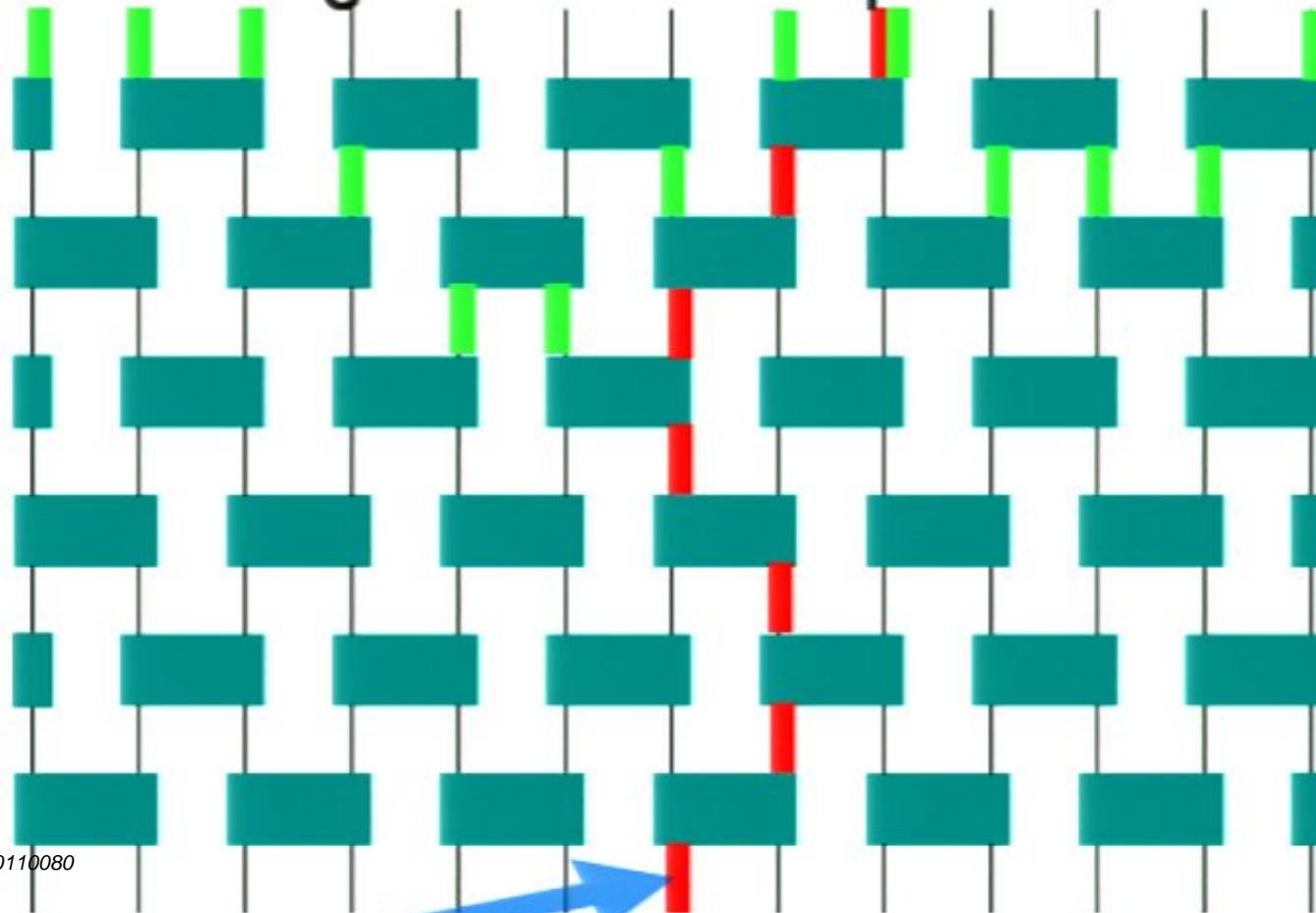


Relativity from QT

(from causality)

global slice = space

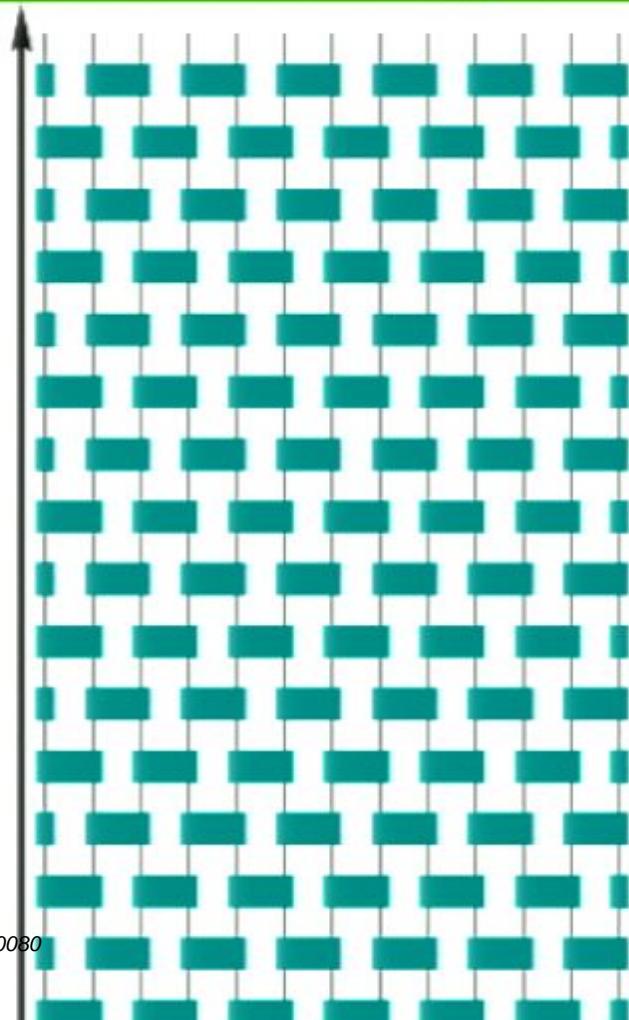
Input → Output



topology
(Alexandrov)
metric =
event-counting

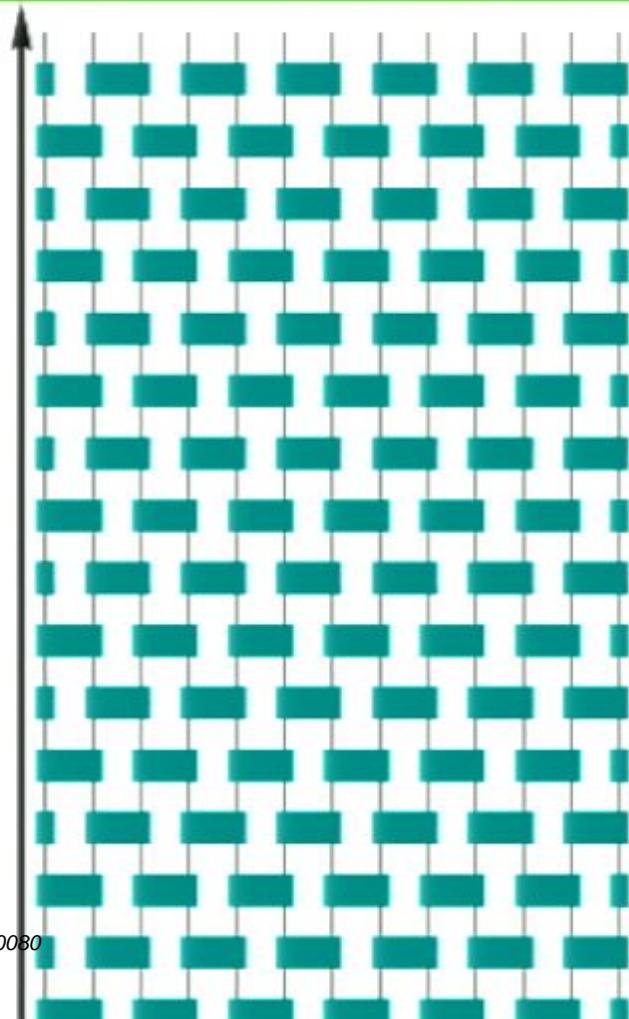
Relativity from QT

(from causality)



Relativity from QT

(from causality)

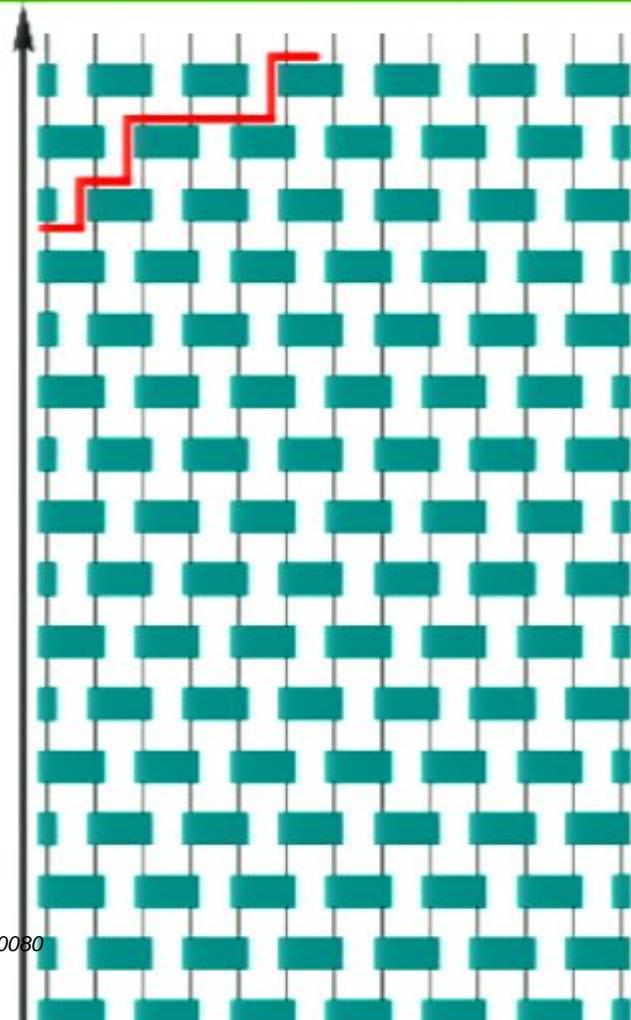


build a
uniform
foliation

Relativity from QT

(from causality)

build a
uniform
foliation



Relativity from QT

Operating
Systems

R. Stockton Gaines
Editor

Time, Clocks, and the Ordering of Events in a Distributed System

Leslie Lamport
Massachusetts Computer Associates, Inc.

The concept of one event happening before another in a distributed system is examined, and is shown to define a partial ordering of the events. A distributed algorithm is given for synchronizing a system of logical clocks which can be used to totally order the events. The use of the total ordering is illustrated with a method for solving synchronization problems. The algorithm is then specialized for synchronizing physical clocks, and a bound is derived on how far out of synchrony the clocks can become.

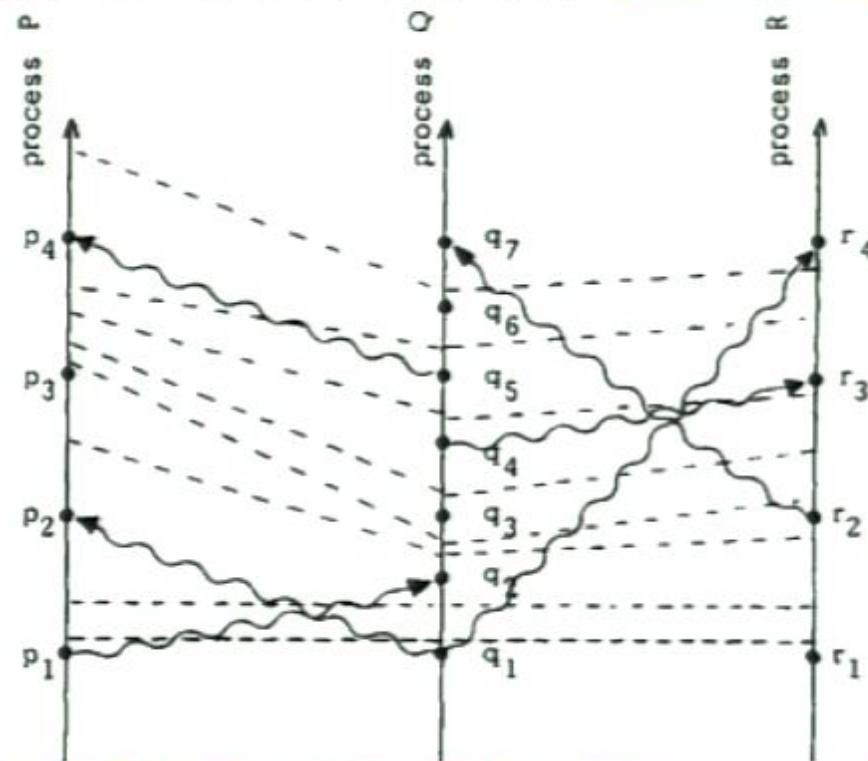
Key Words and Phrases: distributed systems, computer networks, clock synchronization, multiprocessor systems, distributed memory, distributed processing, distributed communications

A distributed system consists of a collection of distinct processes which are spatially separated, and which communicate with one another by exchanging messages. A network of interconnected processes, or process net, is a distributed system. It can be viewed as a distributed control unit, with each process being a channel. If the message exchange is reliable, then the system is compared to the real world.

We will focus on distributed systems consisting of spatially separated processes. Remarks will be made about distributed processing and its problems similar to those of the unstructured distributed systems.

In a distributed system, we say that one event "happened before" another if the events often arise because of the same cause and its implications.

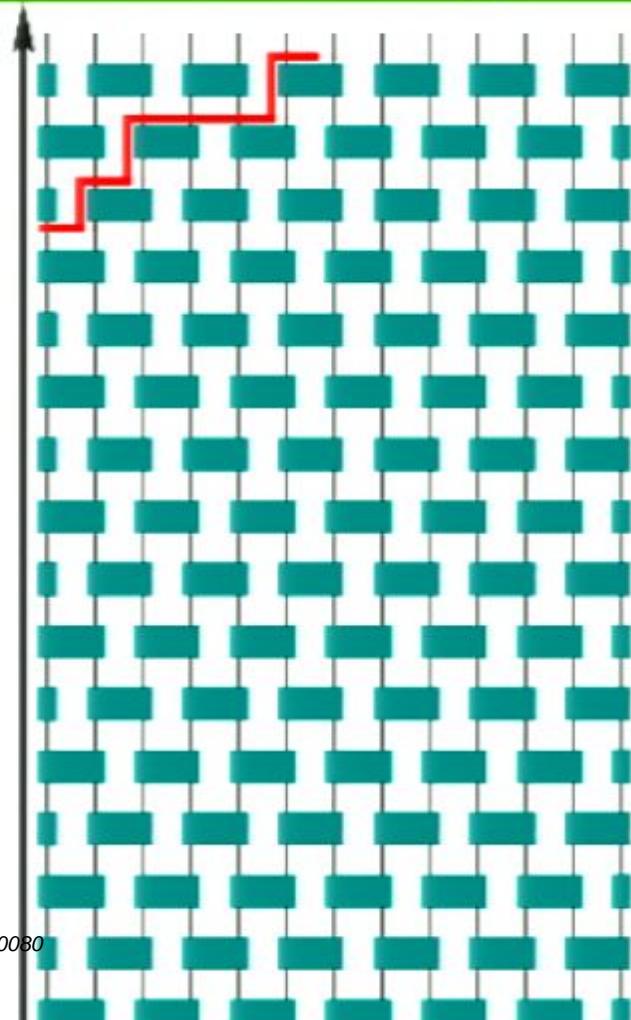
In this paper, we propose a distributed algorithm for defining a partial ordering of events in a distributed system. We then show how to extend this partial ordering to a consistent total ordering of all the events. This algorithm can provide a useful mechanism for implementing a distributed system. Communications between processes in a distributed system can be implemented using a simple method of message passing.



Relativity from QT

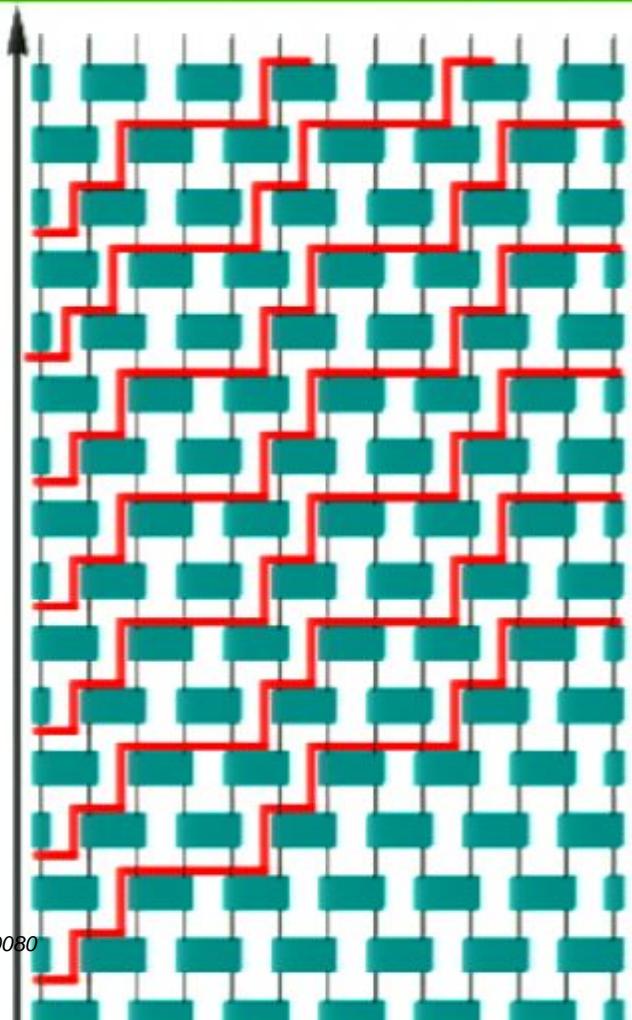
(from causality)

build a
uniform
foliation



Relativity from QT

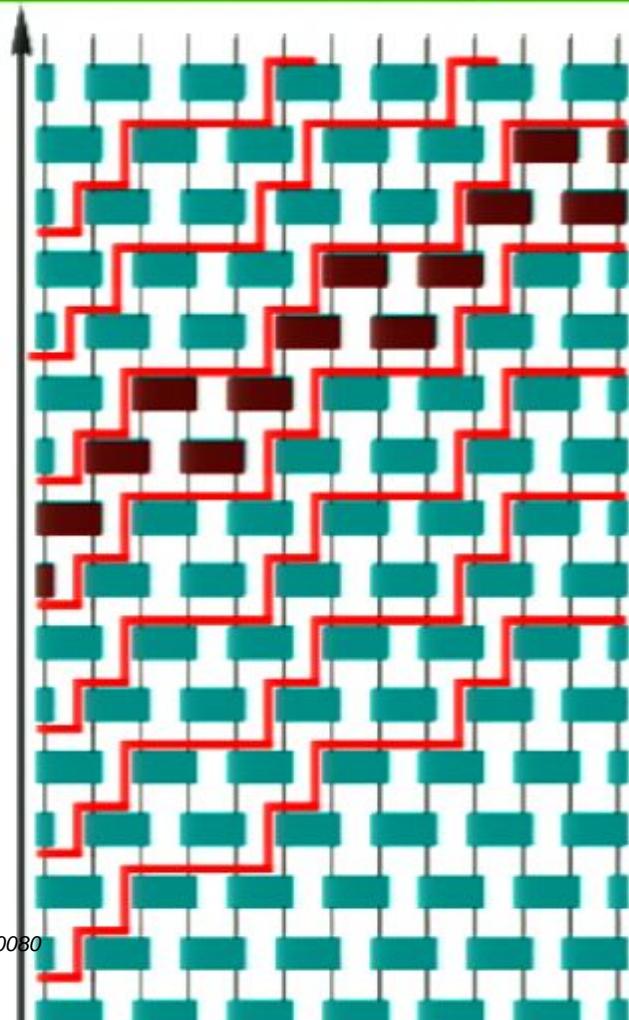
(from causality)



build a
uniform
foliation

Relativity from QT

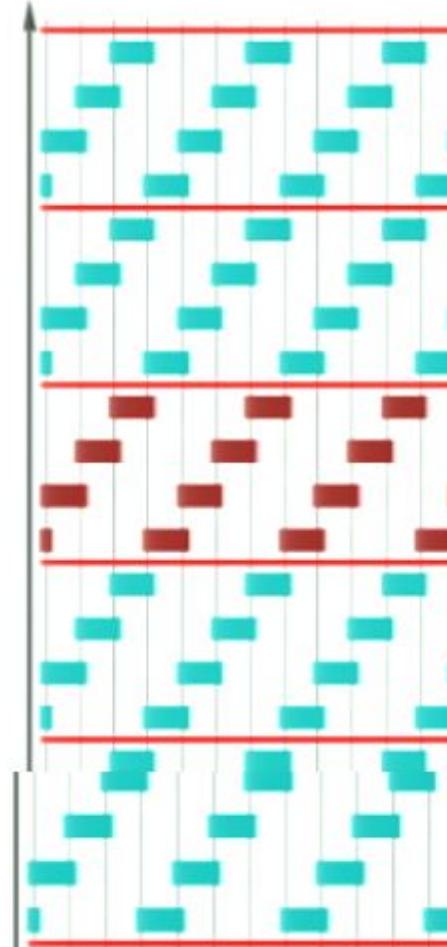
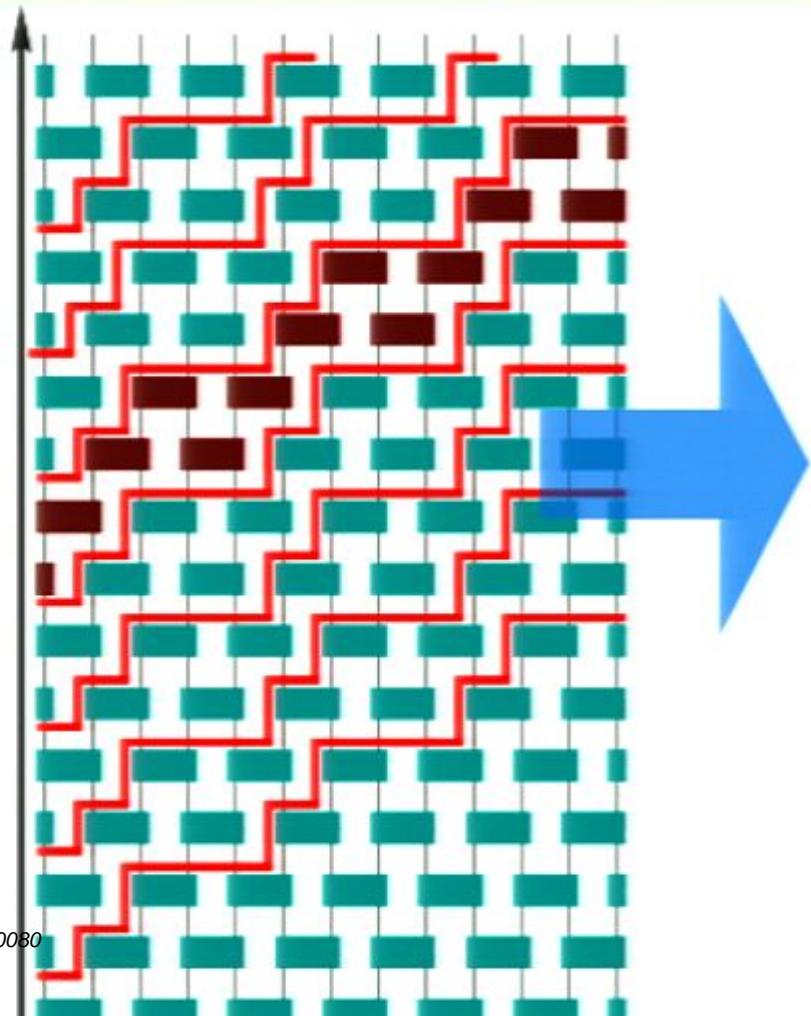
(from causality)



build a
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Relativity from QT

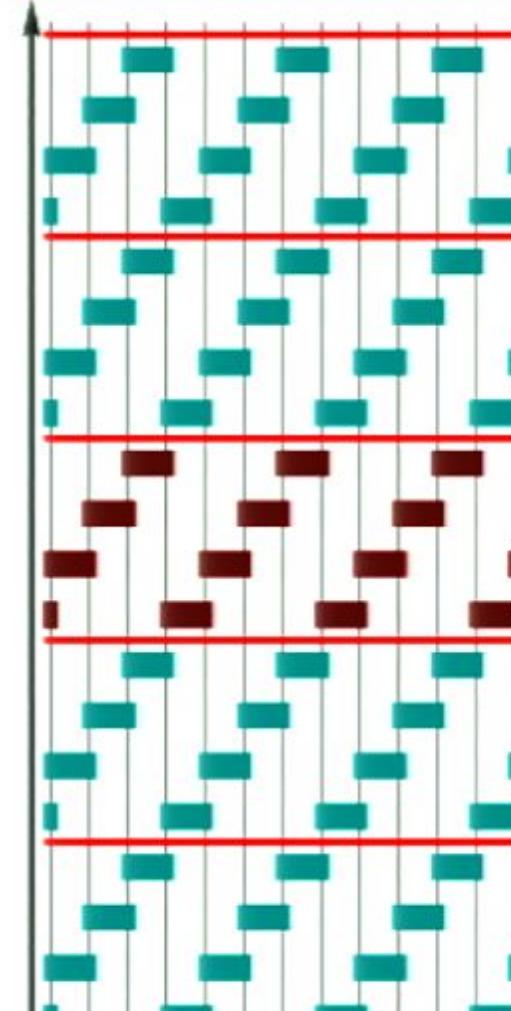
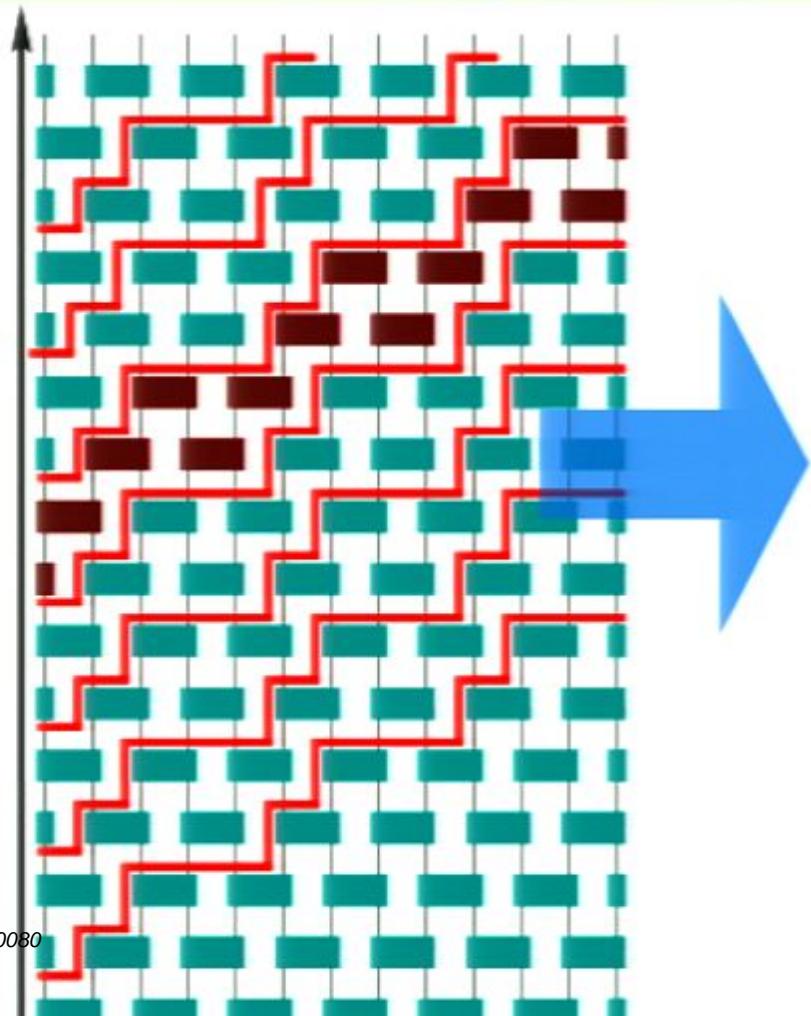
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change
reference

Relativity from QT

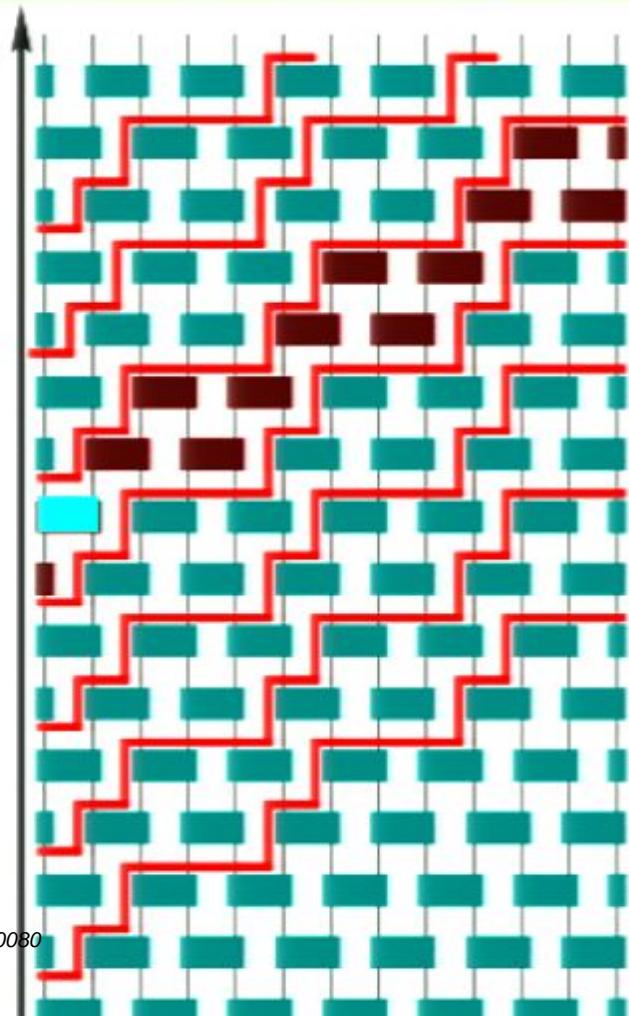
(from causality)



change
reference

Relativity from QT

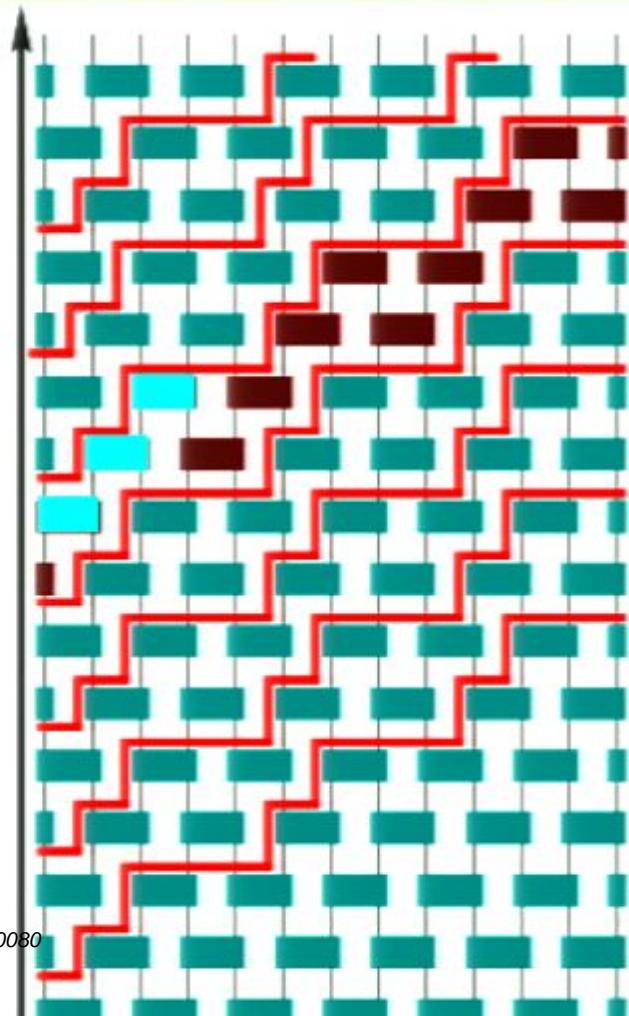
(from causality)



speed of
light

Relativity from QT

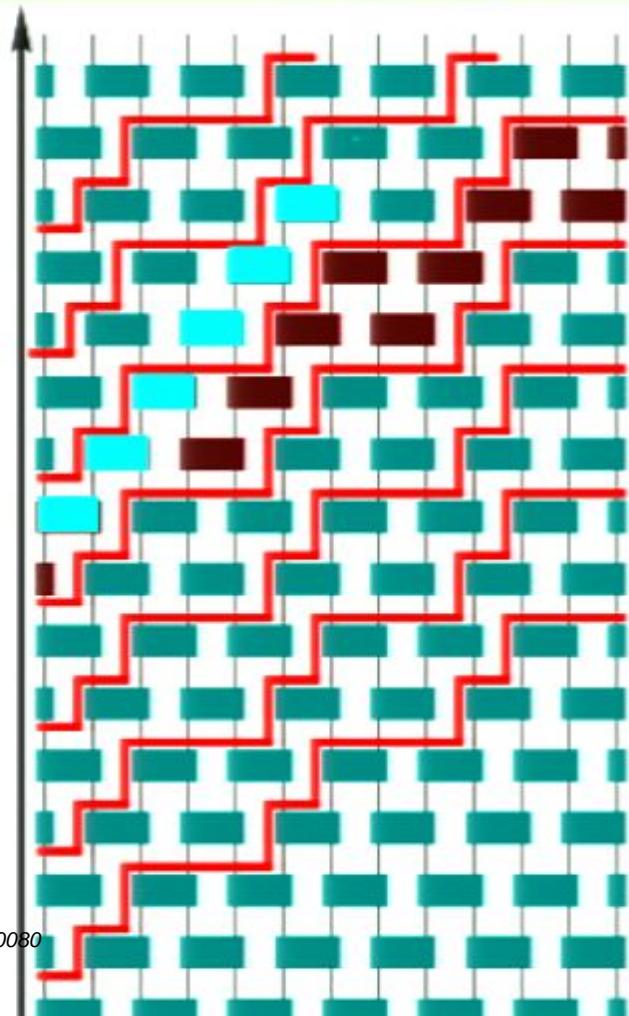
(from causality)



speed of
light

Relativity from QT

(from causality)

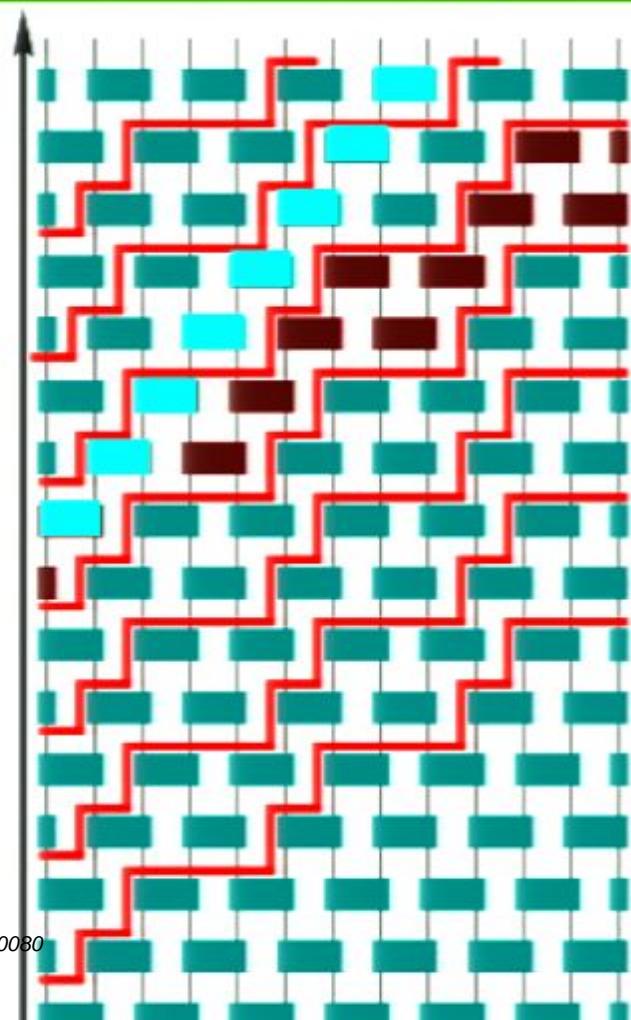


speed of
light

Relativity from QT

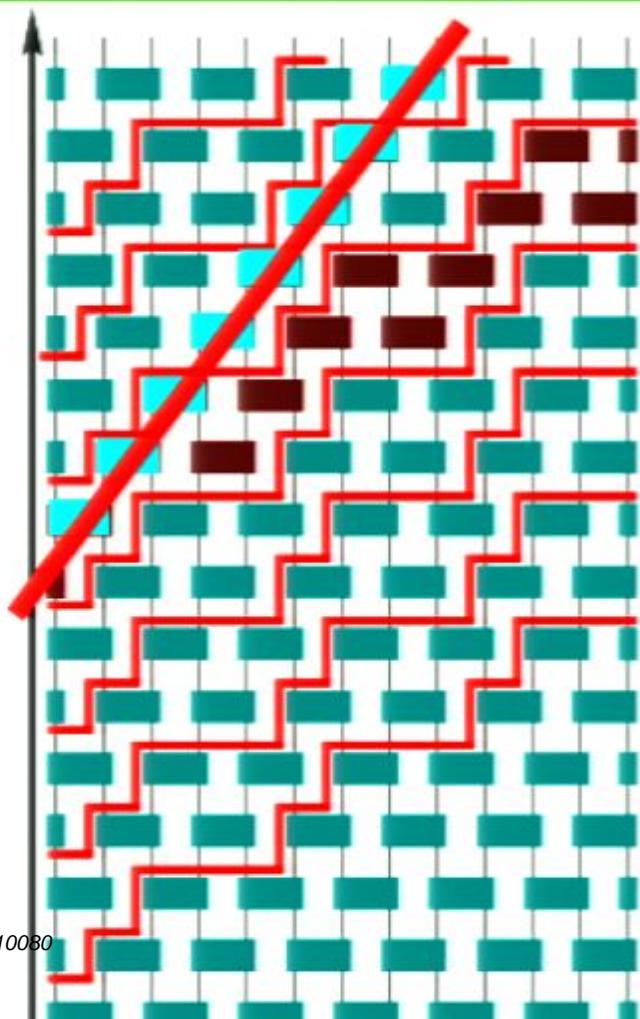
(from causality)

speed of
light



Relativity from QT

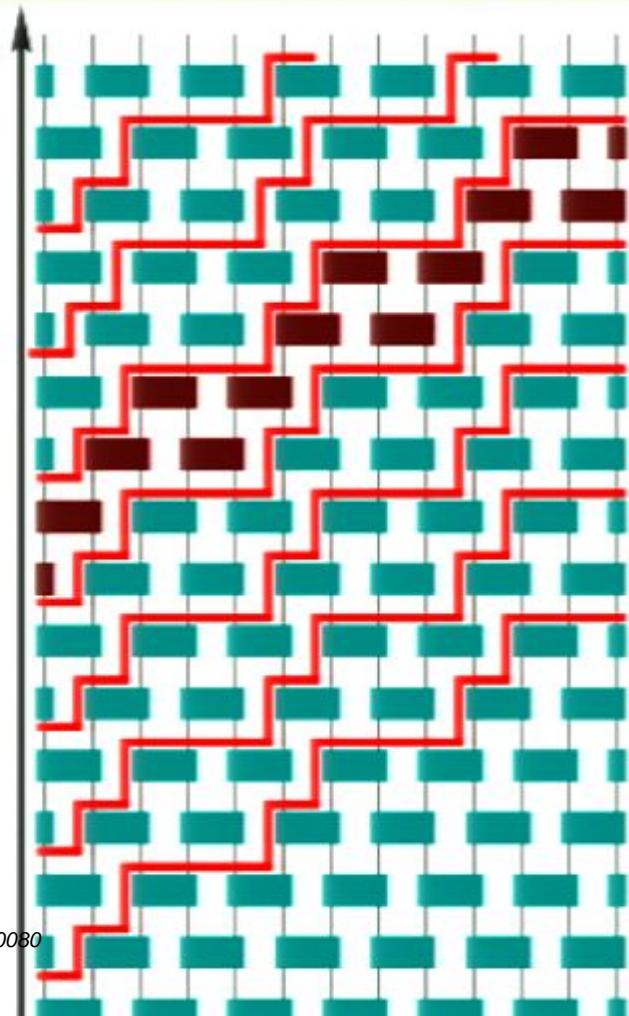
(from causality)



speed of
light

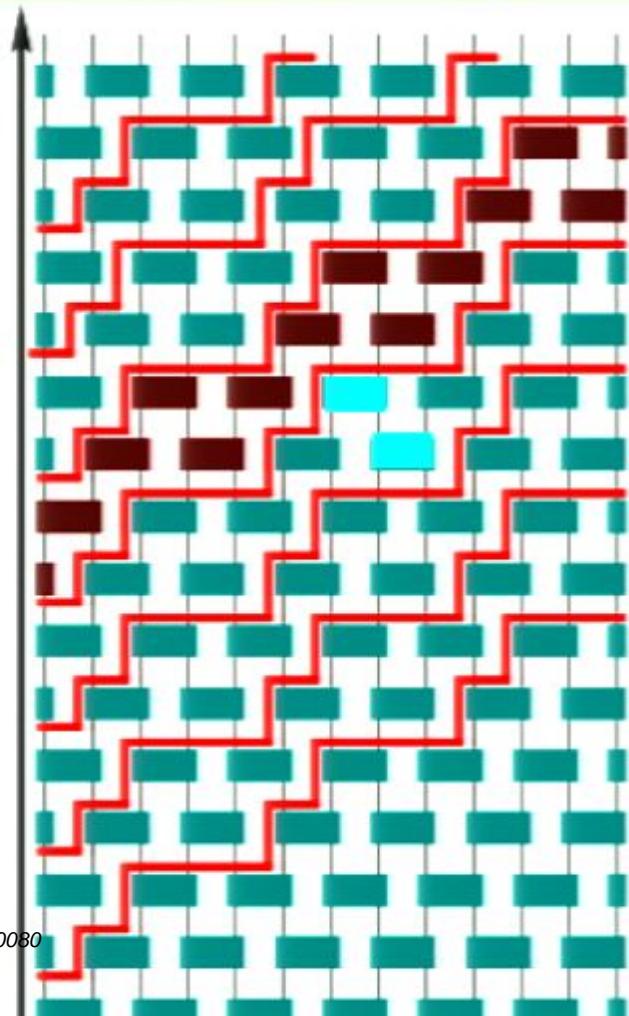
Relativity from QT

(from causality)



Relativity from QT

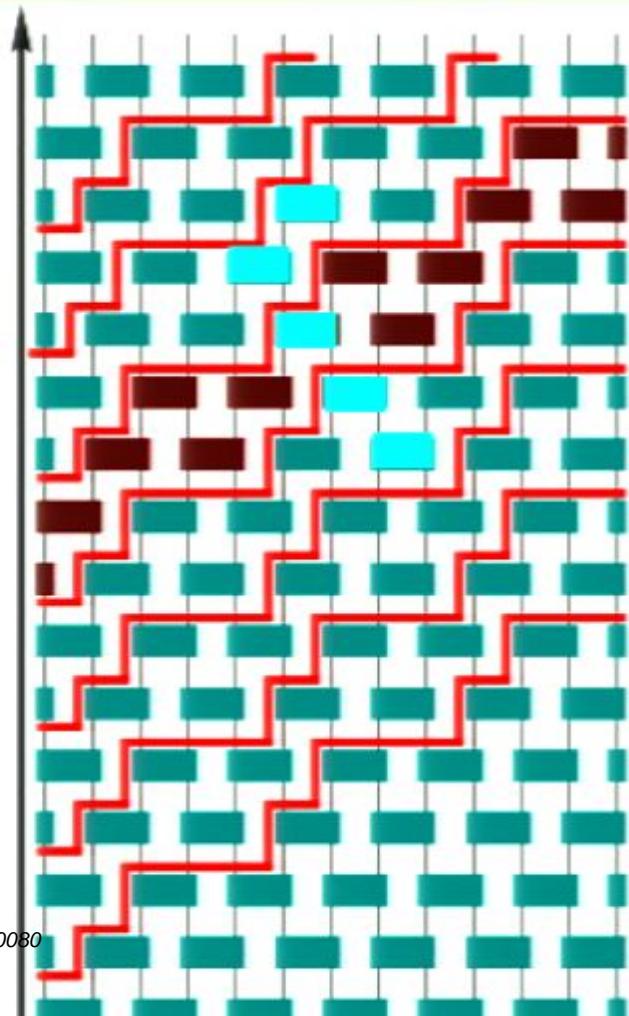
(from causality)



clock tic-tac

Relativity from QT

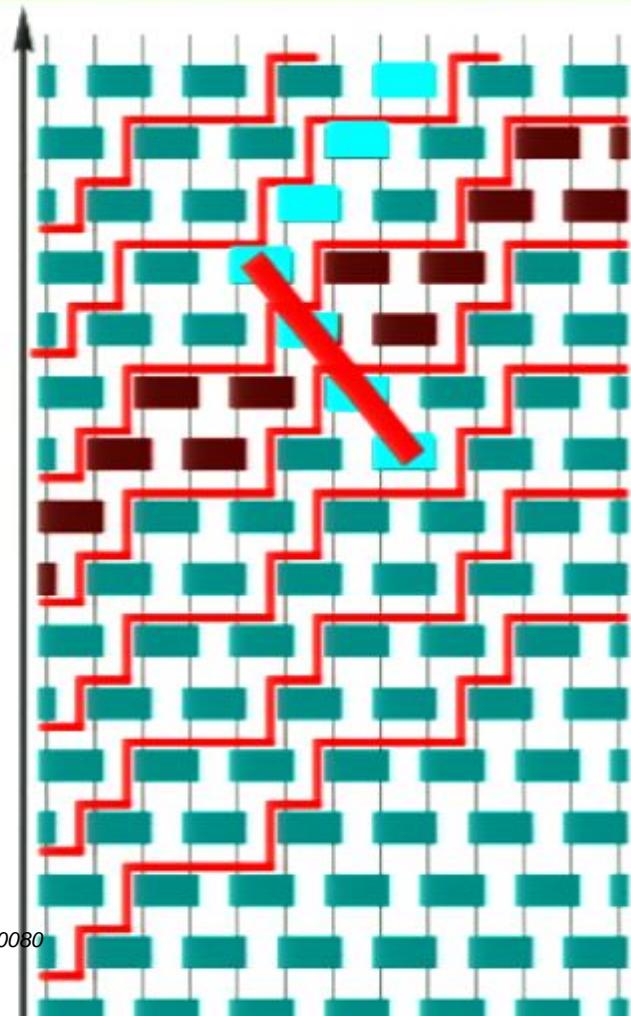
(from causality)



clock tic-tac

Relativity from QT

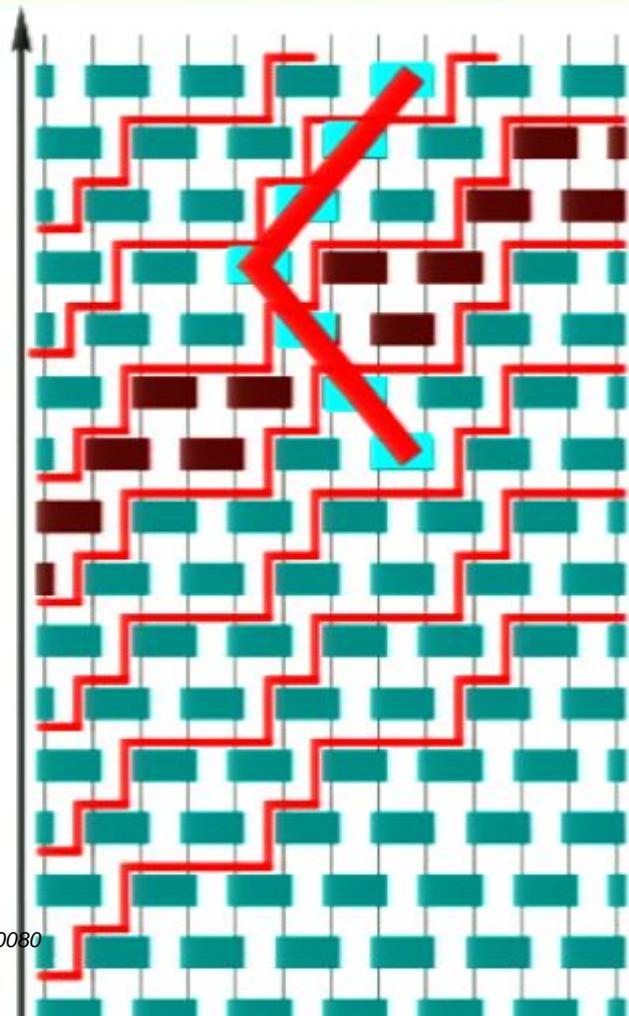
(from causality)



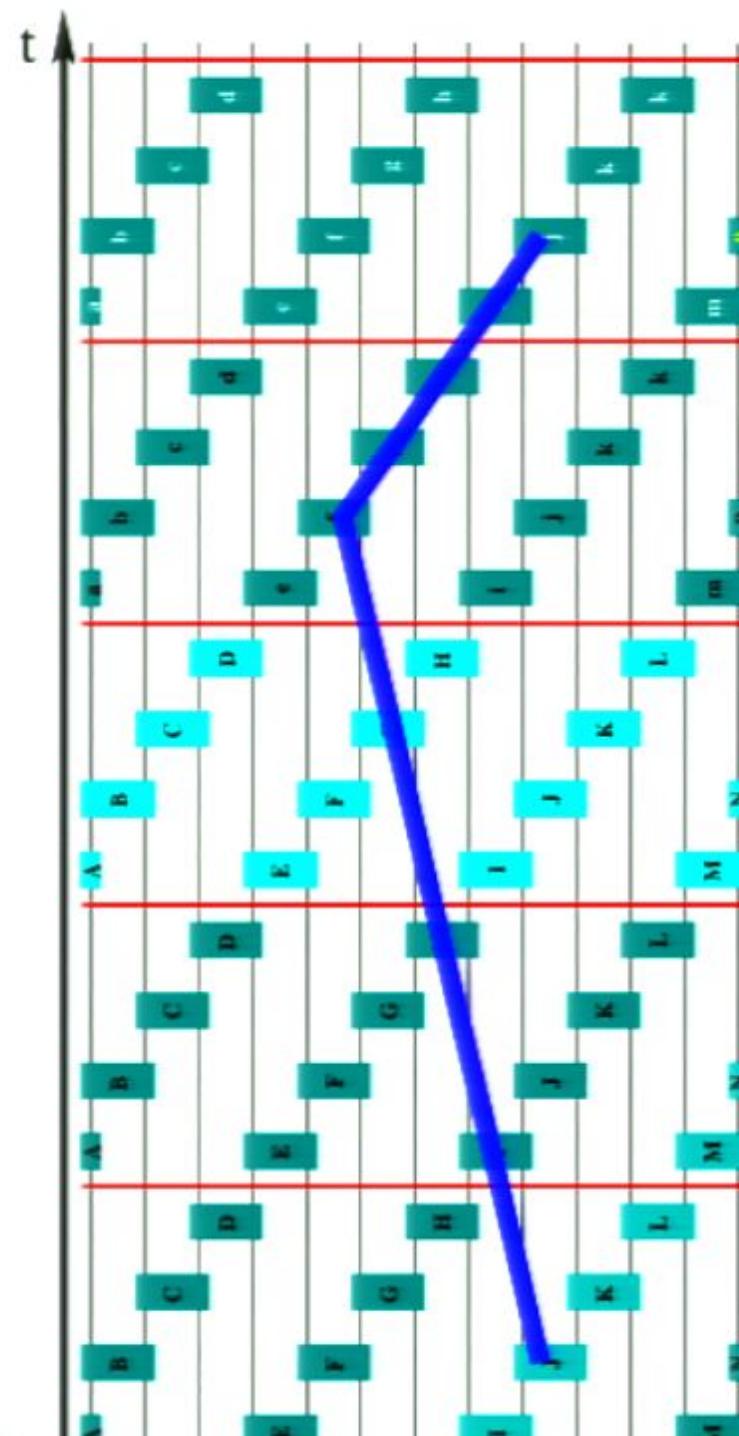
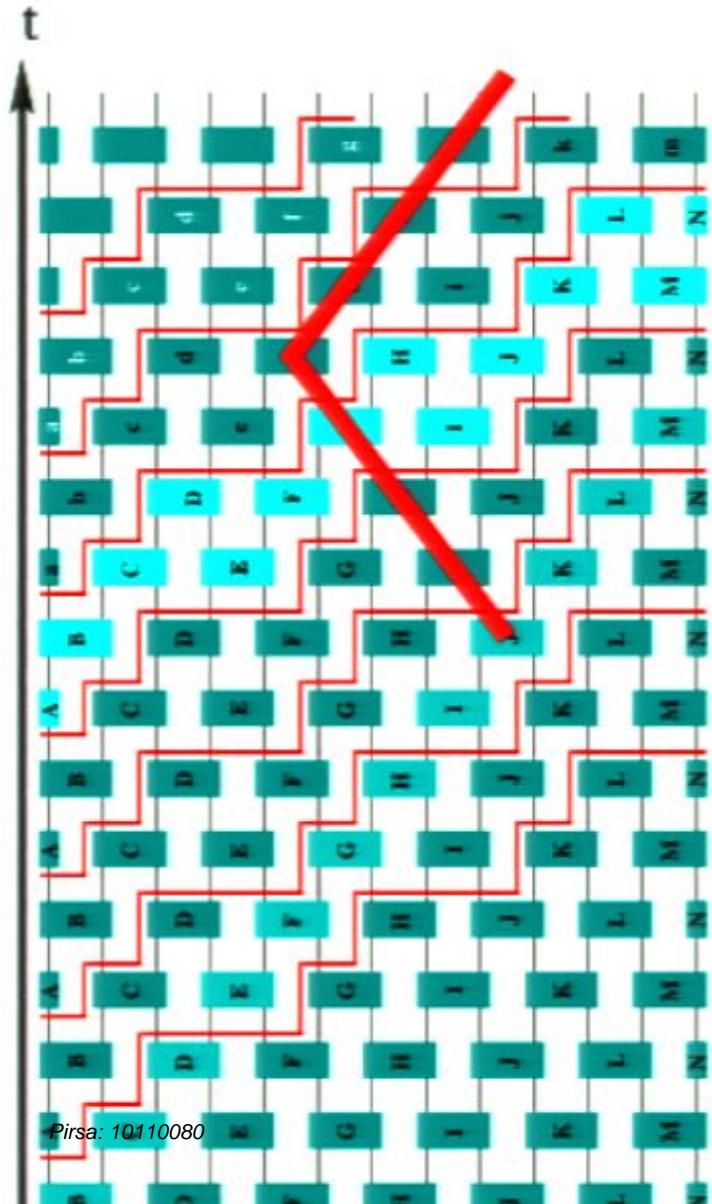
clock tic-tac

Relativity from QT

(from causality)

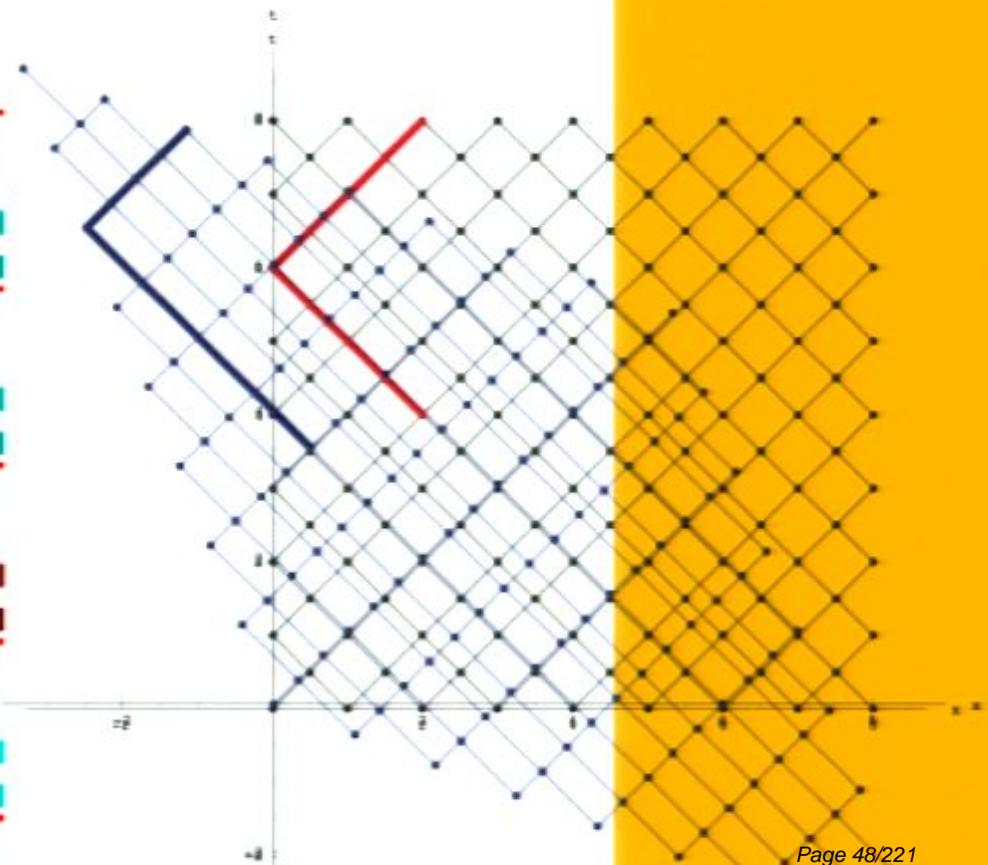
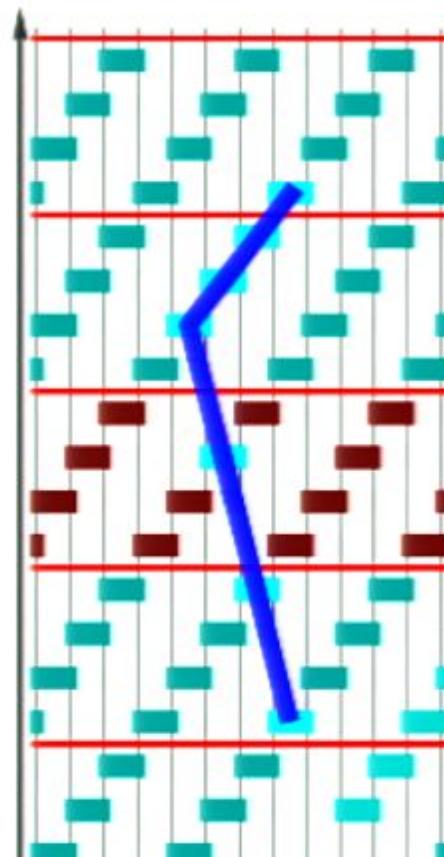
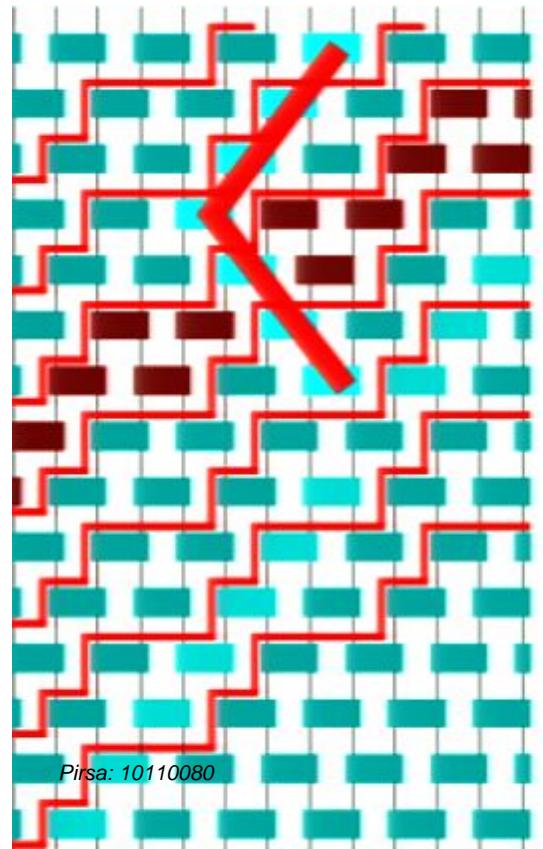


clock tic-tac



Time dilation and space contraction

Relativity from QT (from causality)



**FROM CAUSALITY WE GOT
SPACE-TIME ENDOWED WITH
RELATIVITY**

Relativity from QT

A theory of quantum gravity based on quantum computation

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Keywords: quantum computation, quantum gravity

Abstract: This paper proposes a method of unifying quantum mechanics and general relativity based on quantum computation. In this theory, fundamental particles are represented by quantum states, and the interactions between them are pairwise interactions between quantum degrees of freedom. Space-time is a construct, derived from the underlying quantum computation. The theory gives rise to a superposition of four-dimensional metrics, which obeys the Einstein-Regge equations. The theory is a quantum theory of gravity, in which the reaction of the metric to computational ‘matter,’ b

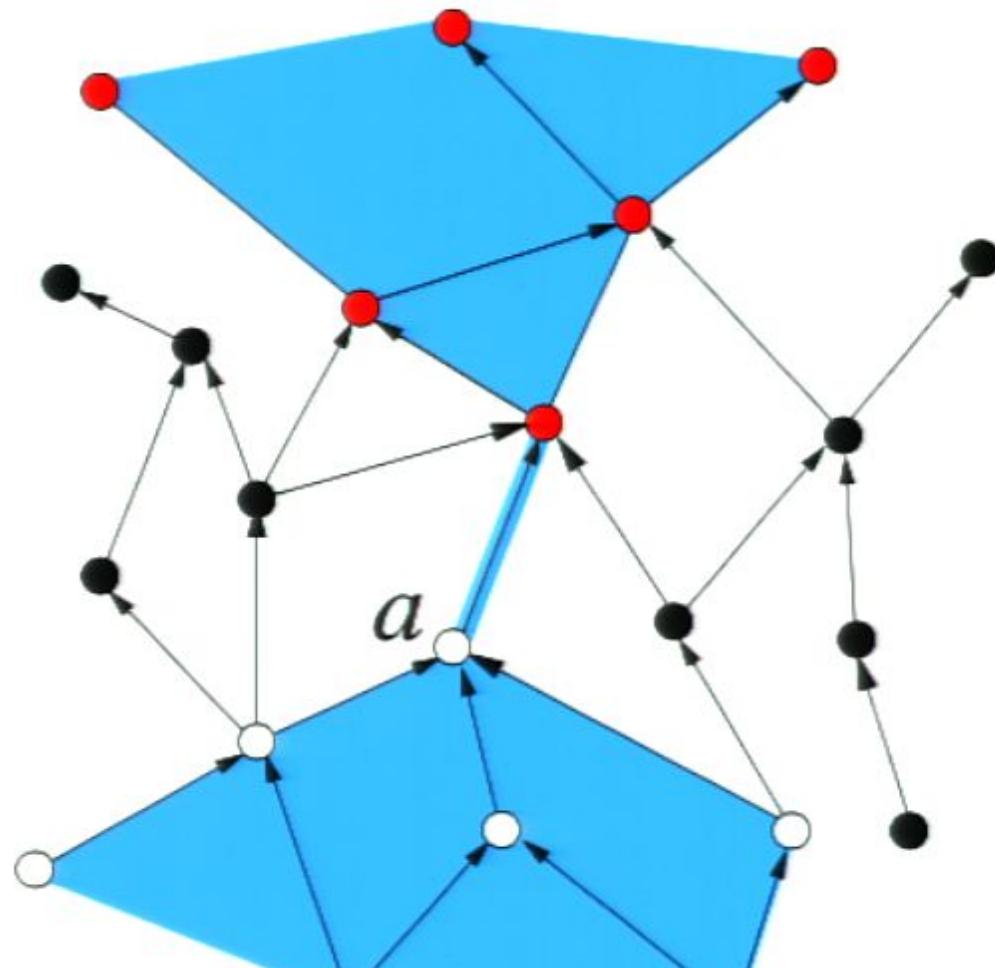
THE GEOMETRY OF
SPACE-TIME IS A
CONSTRUCT DERIVED
FROM THE UNDERLYING
QUANTUM INFORMATION
PROCESSING



Lorentz transformations from causality and topological homogeneity

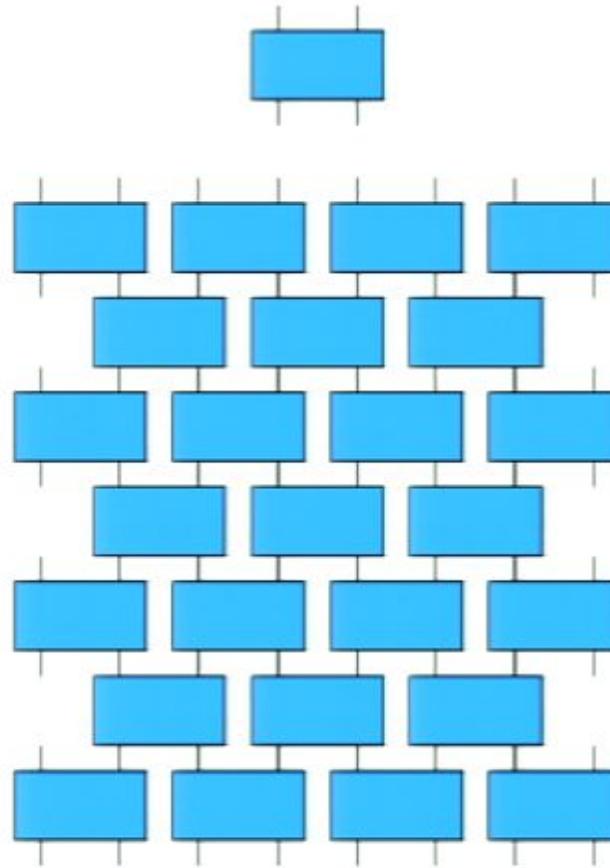
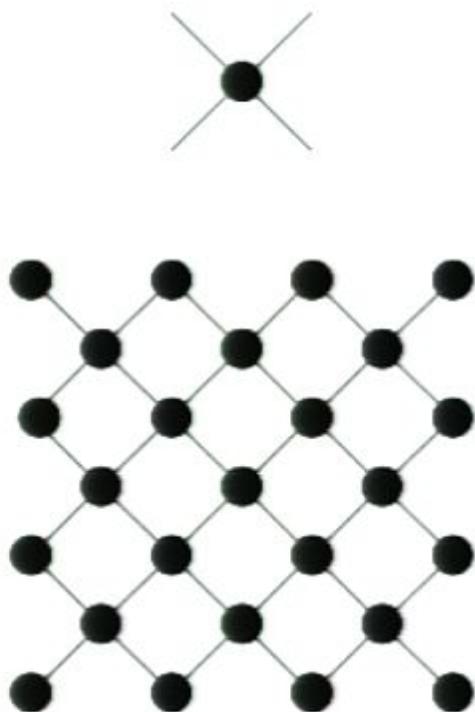
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A. Tosini
1008.4805

"Light" cones



Lorentz transformations from causality and topological homogeneity

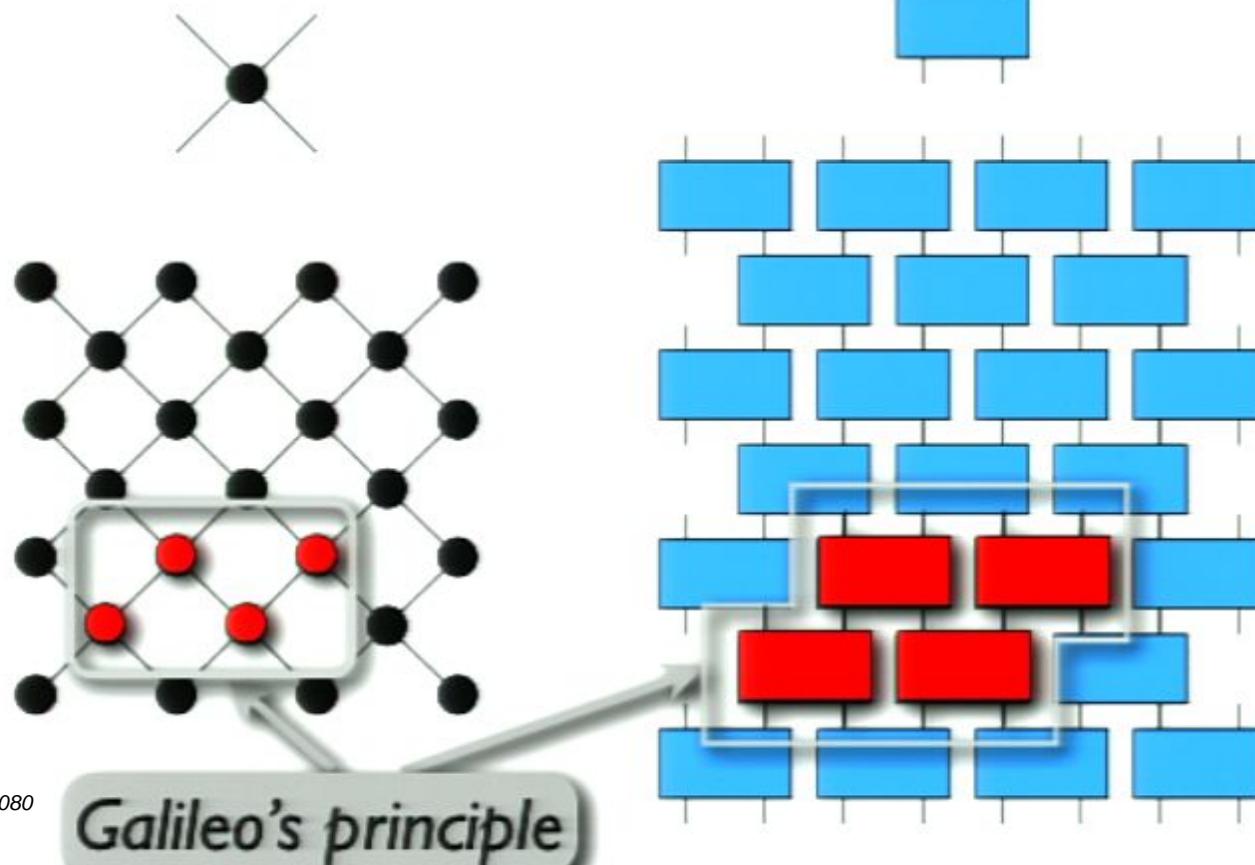
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topological homogeneity

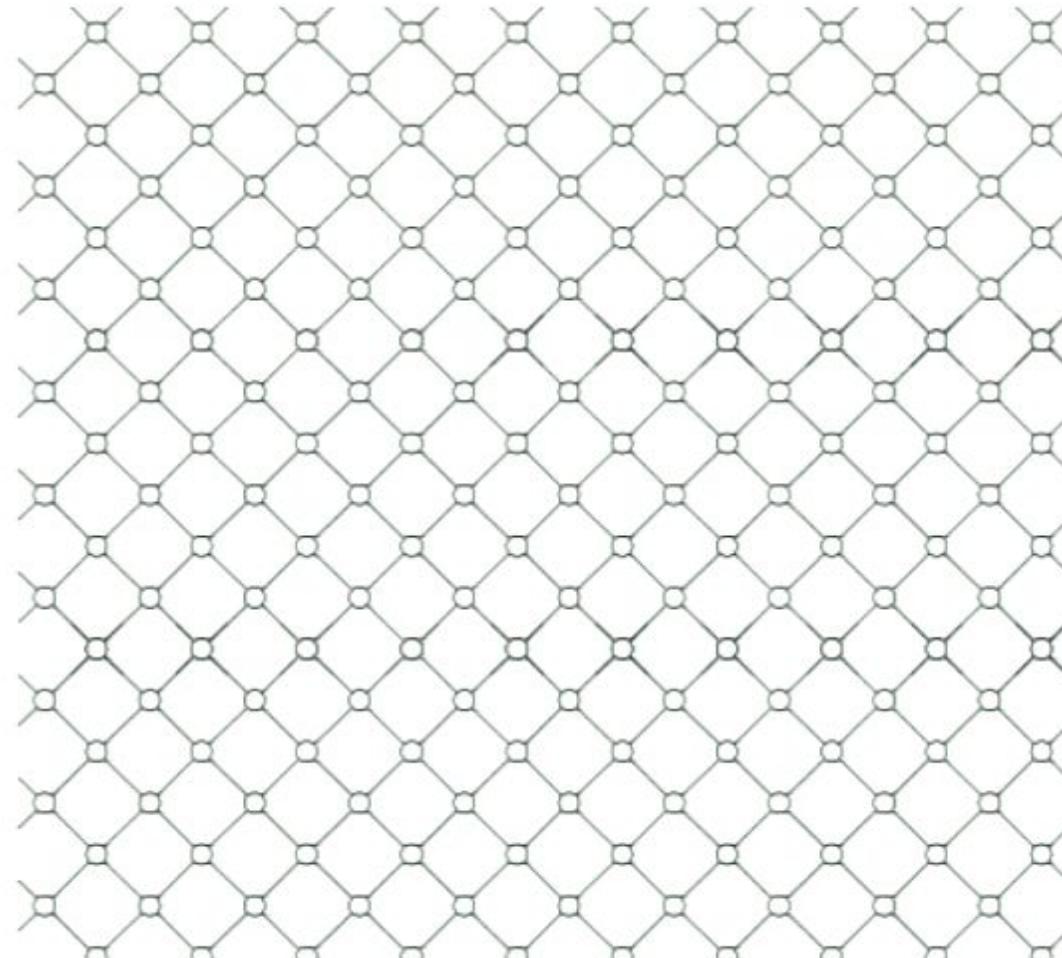
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Lorentz transformations from causality and topological homogeneity

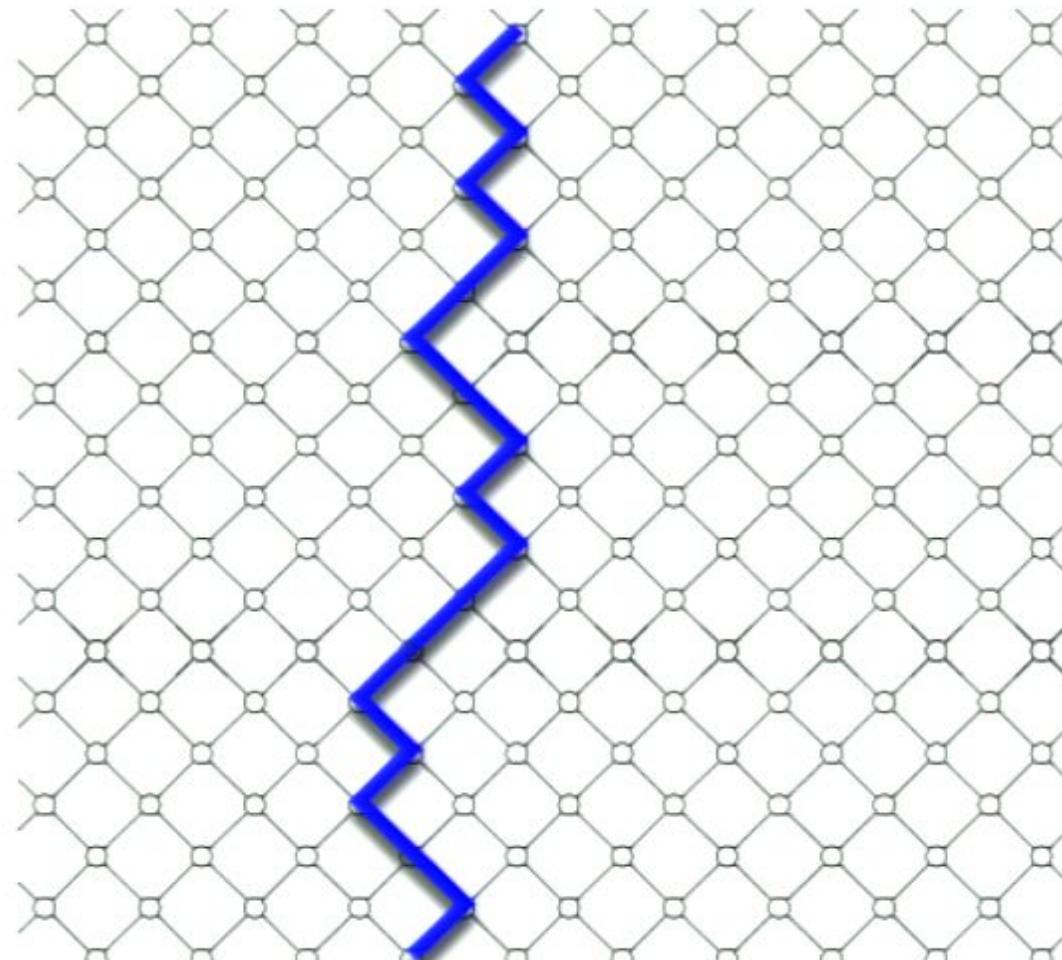
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observer

Lorentz transformations from causality and topological homogeneity

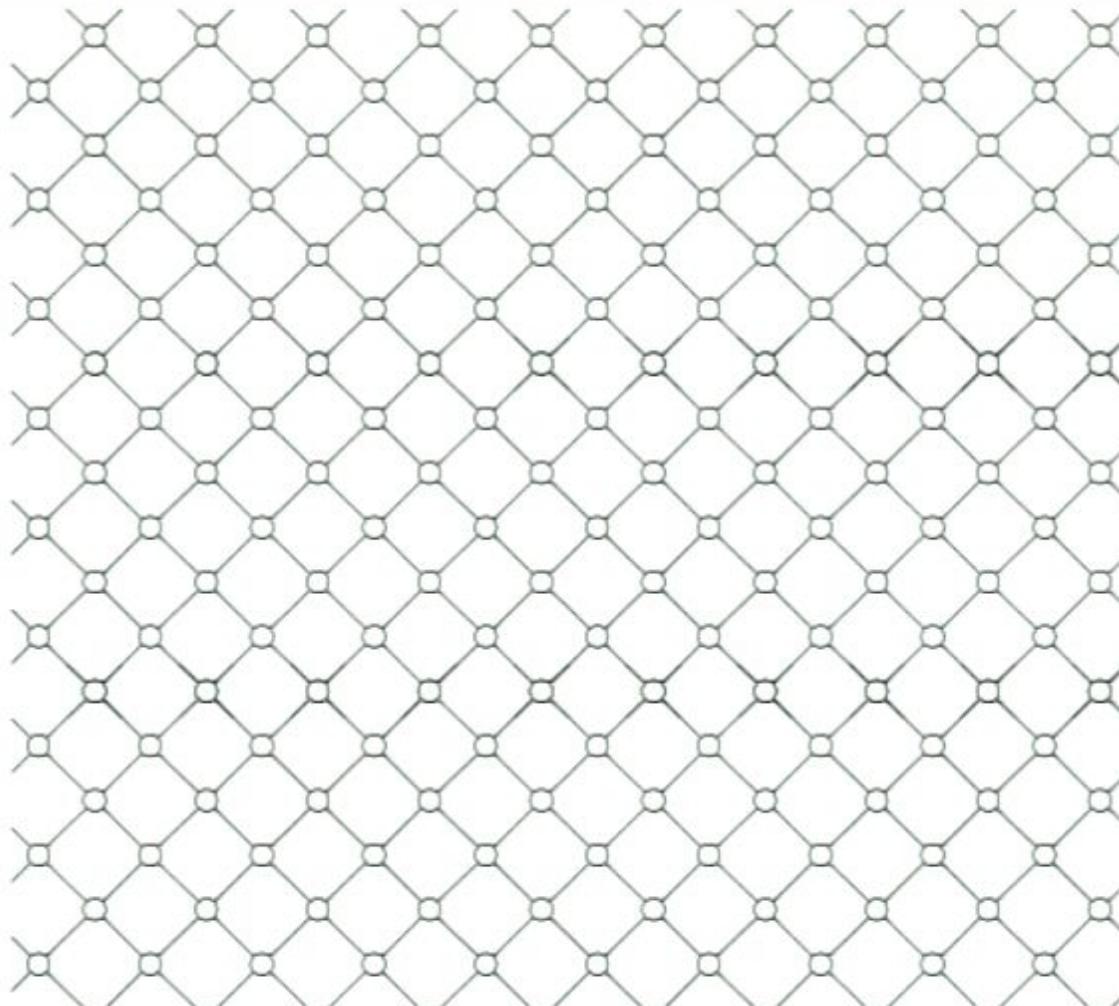
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observer

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Simultaneity

Keynote File Edit Insert Slide Format Arrange View Play Window Share Help Q

Build

from causality
Simultaneity

$|C(a, b)|_{\pm} := \sigma C(a, b)$

where $\sigma = +$ if $a \prec b$
 $\sigma = -$ if $b \prec a$

Build In Build Out Action

Effect: None

Direction: Order

Delivery: Duration

More Options

Master Slides

Title & Bullets - Left

Title & Bullets - Right

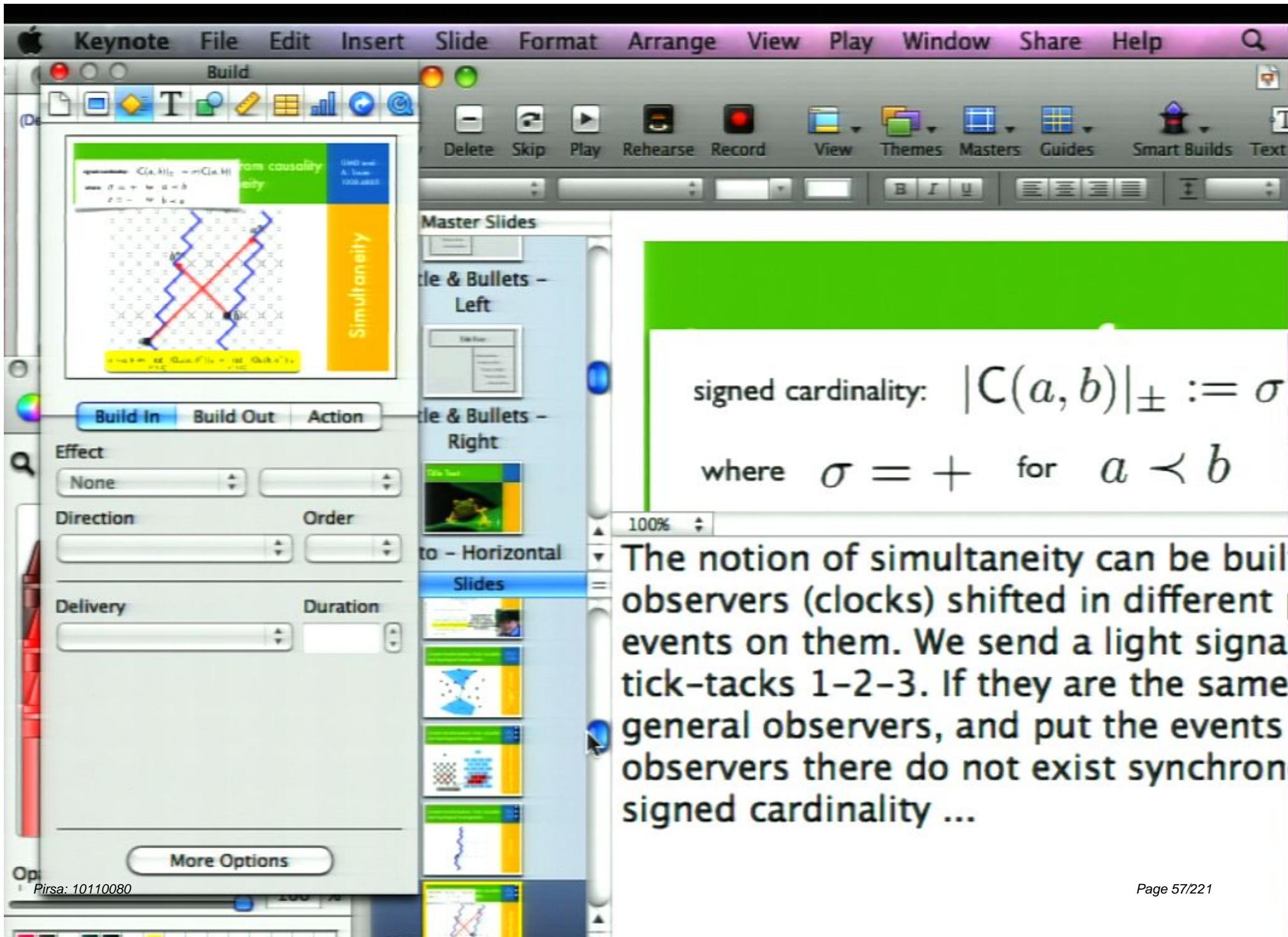
to - Horizontal Slides

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signed cardinality: $|C(a, b)|_{\pm} := \sigma$

where $\sigma = +$ for $a \prec b$

The notion of simultaneity can be built by observers (clocks) shifted in different events on them. We send a light signal tick-tacks 1-2-3. If they are the same general observers, and put the events in different observers there do not exist synchrony signed cardinality ...

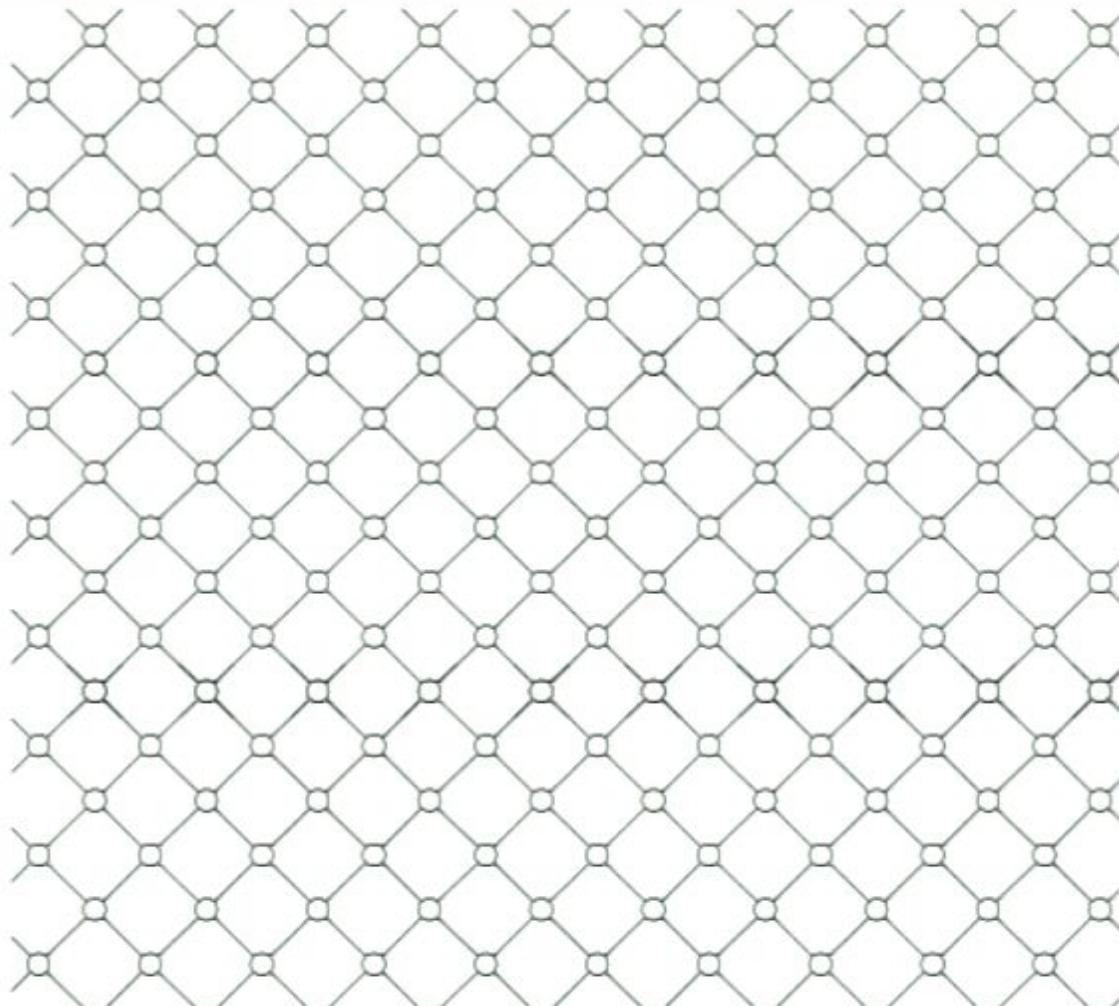


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Lorentz transformations from causality and topological homogeneity

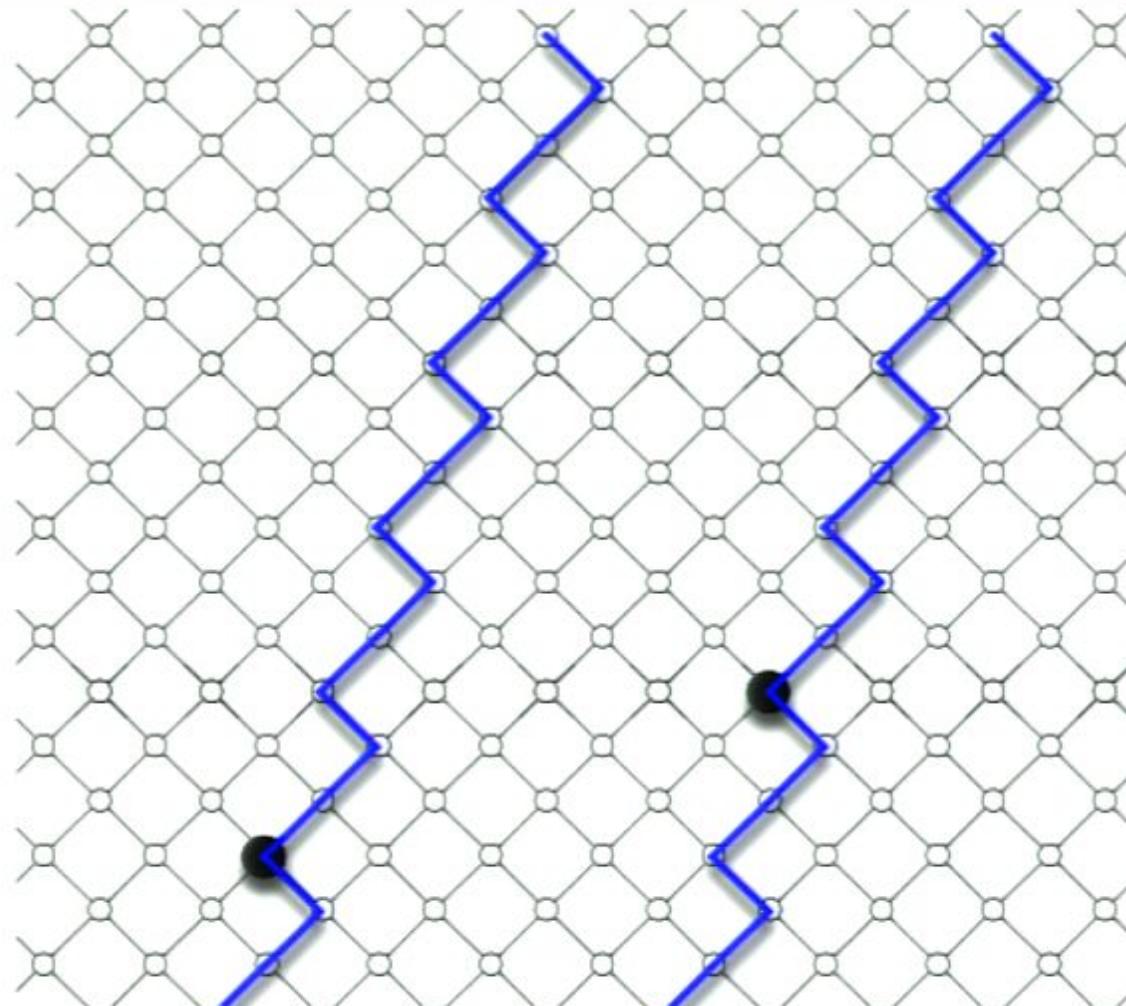
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Simultaneity

Lorentz transformations from causality and topological homogeneity

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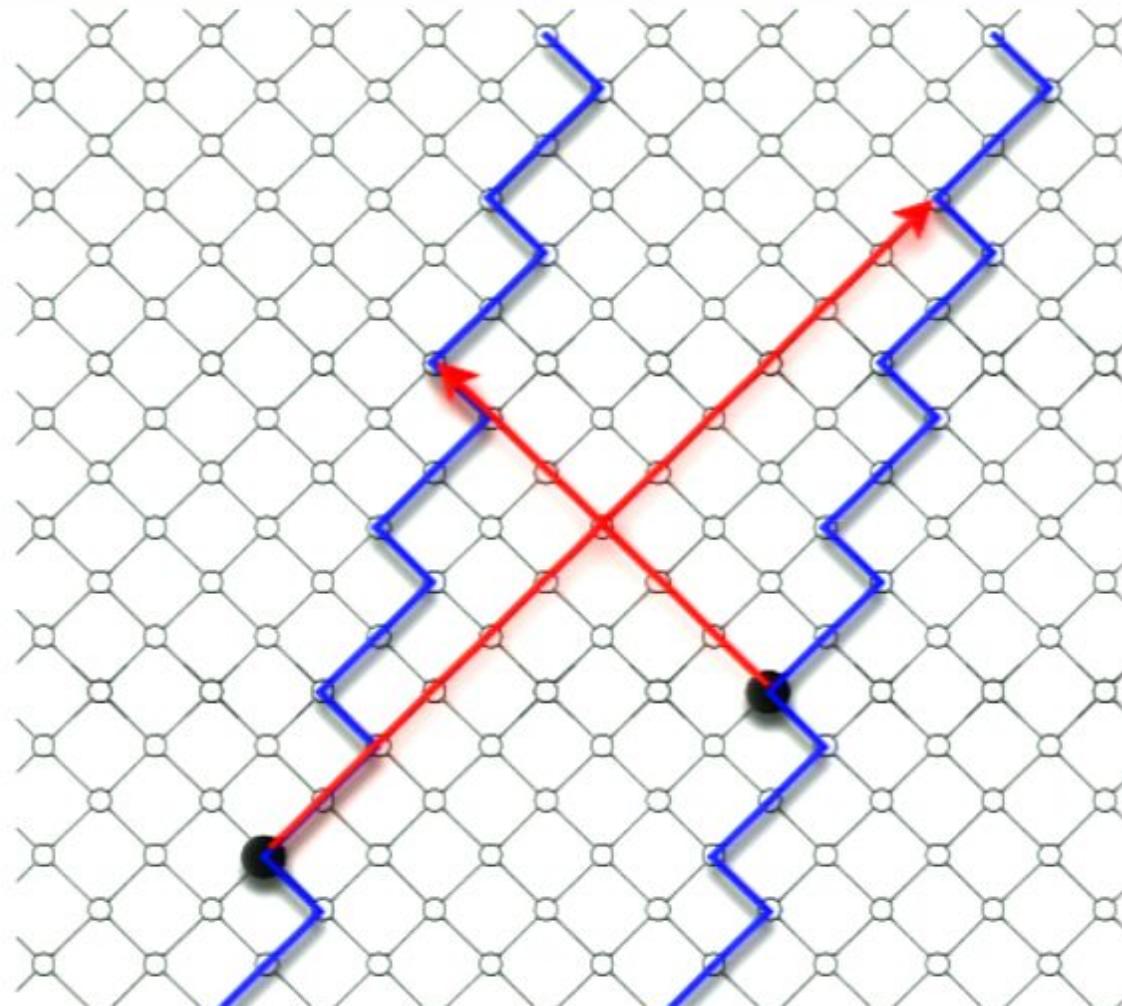


Simultaneity

Lorentz transformations from causality and topological homogeneity

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Simultaneity

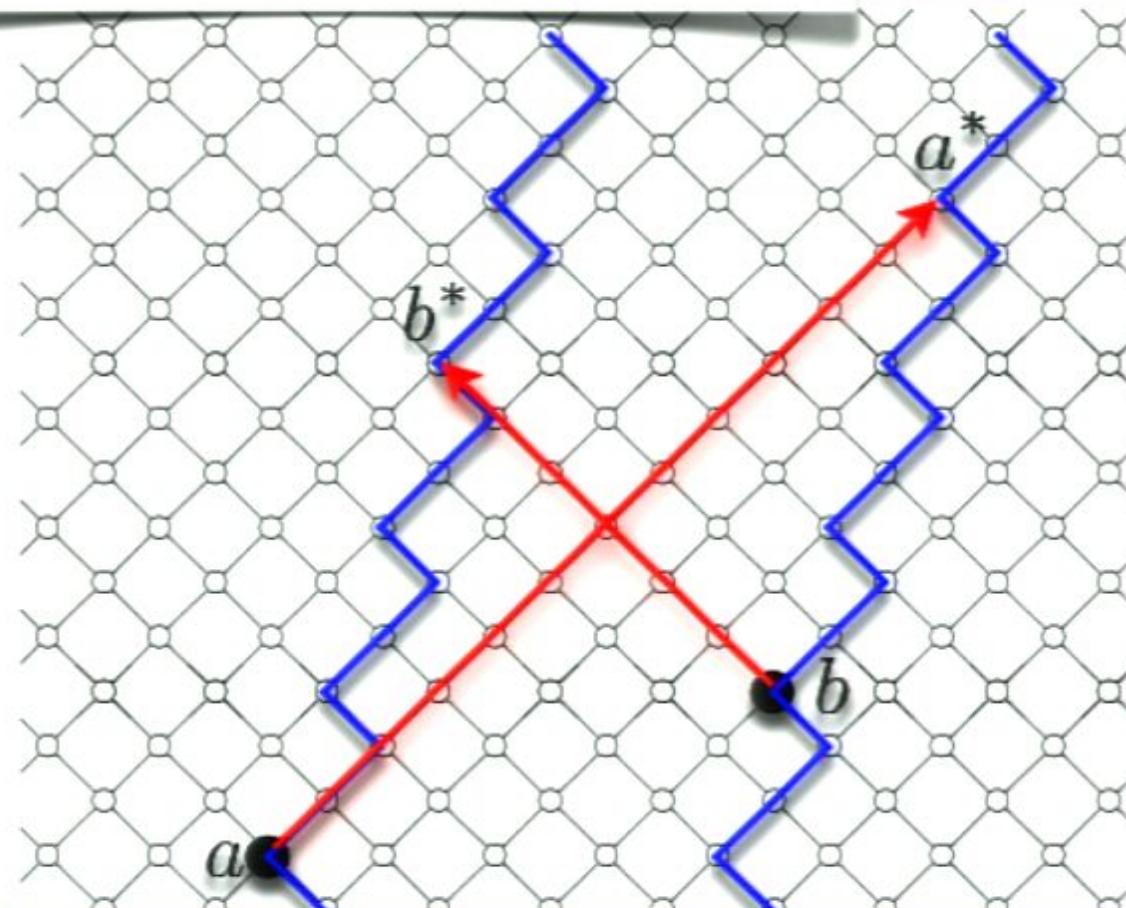


signed cardinality: $|\mathcal{C}(a, b)|_{\pm} := \sigma |\mathcal{C}(a, b)|$

where $\sigma = +$ for $a \prec b$

$\sigma = -$ for $b \prec a$

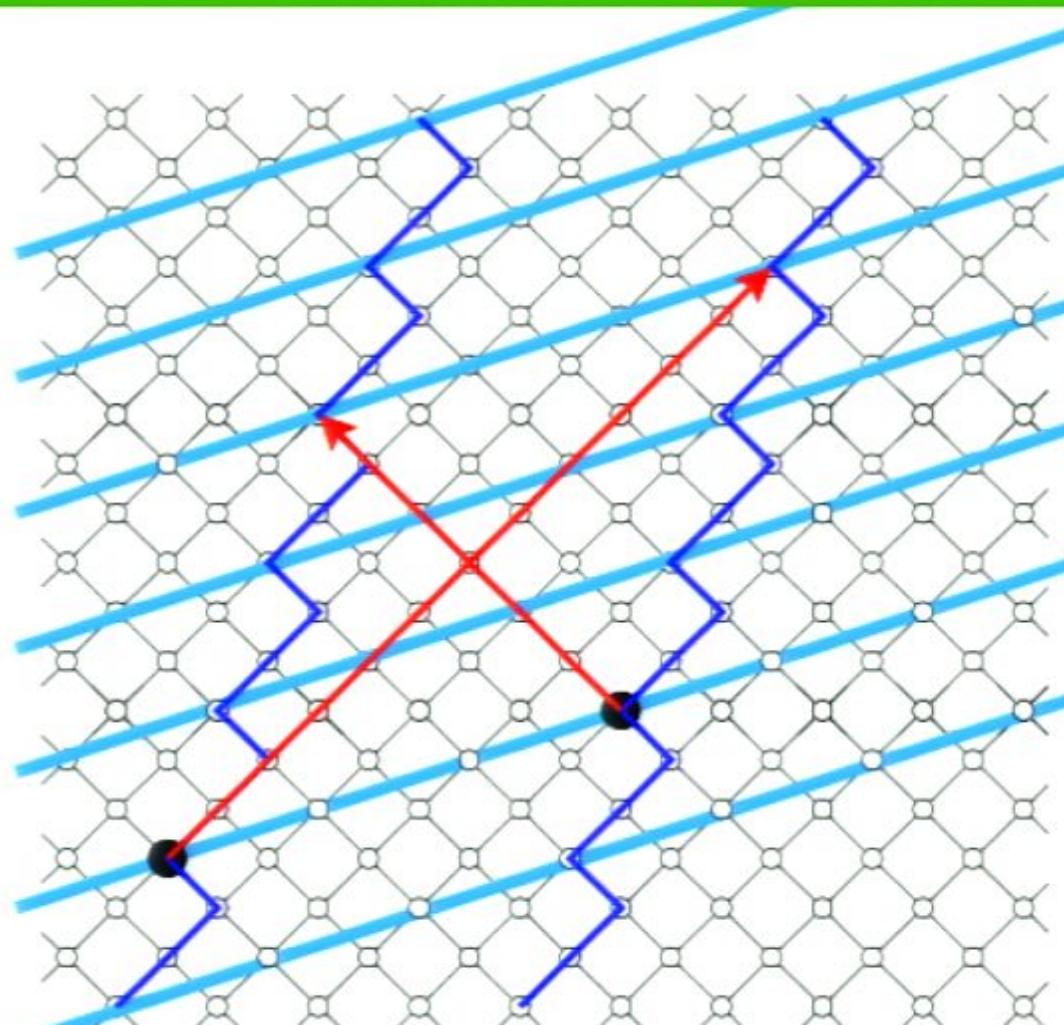
from causality to causality



Lorentz transformations from causality and topological homogeneity

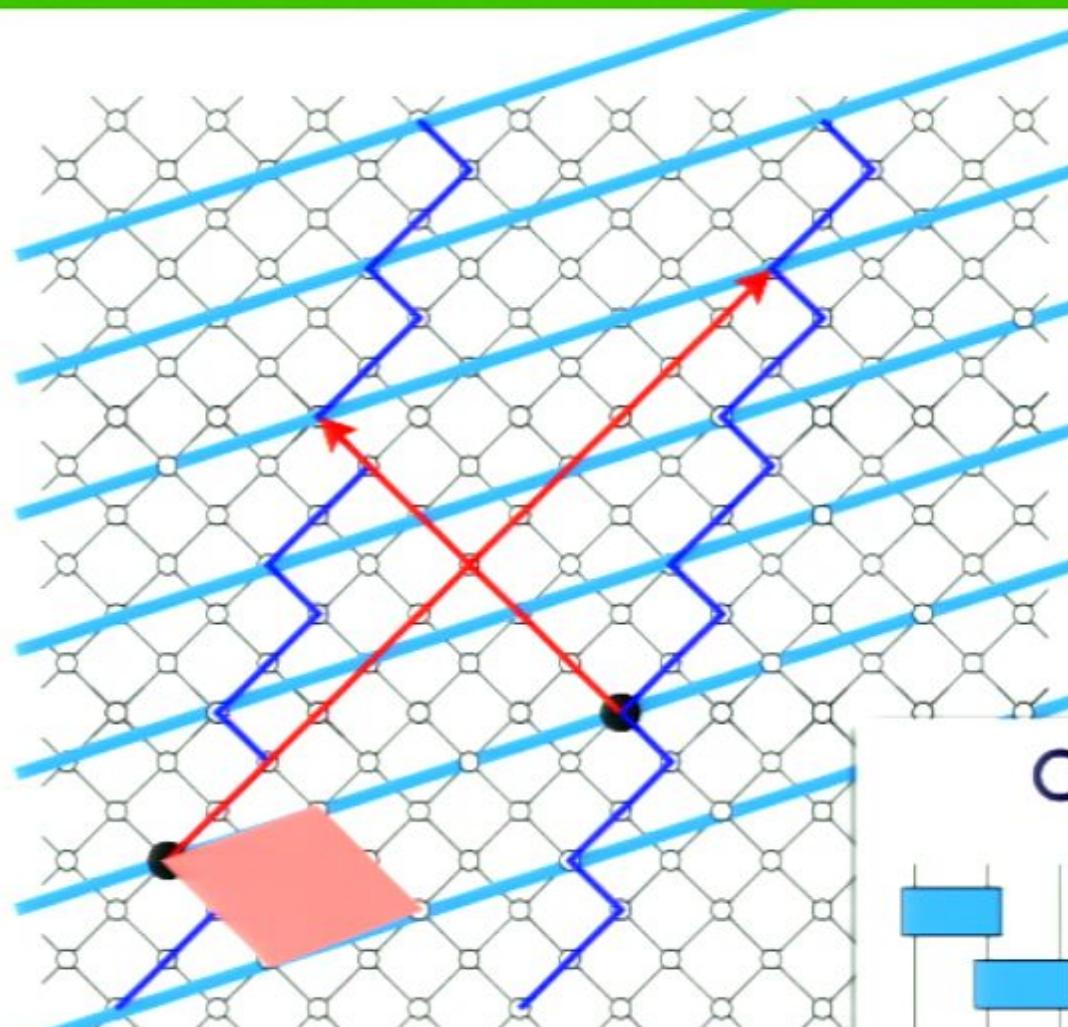
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Foliation

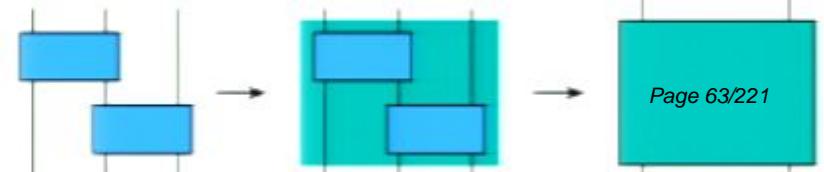


Lorentz transformations from causality and topological homogeneity

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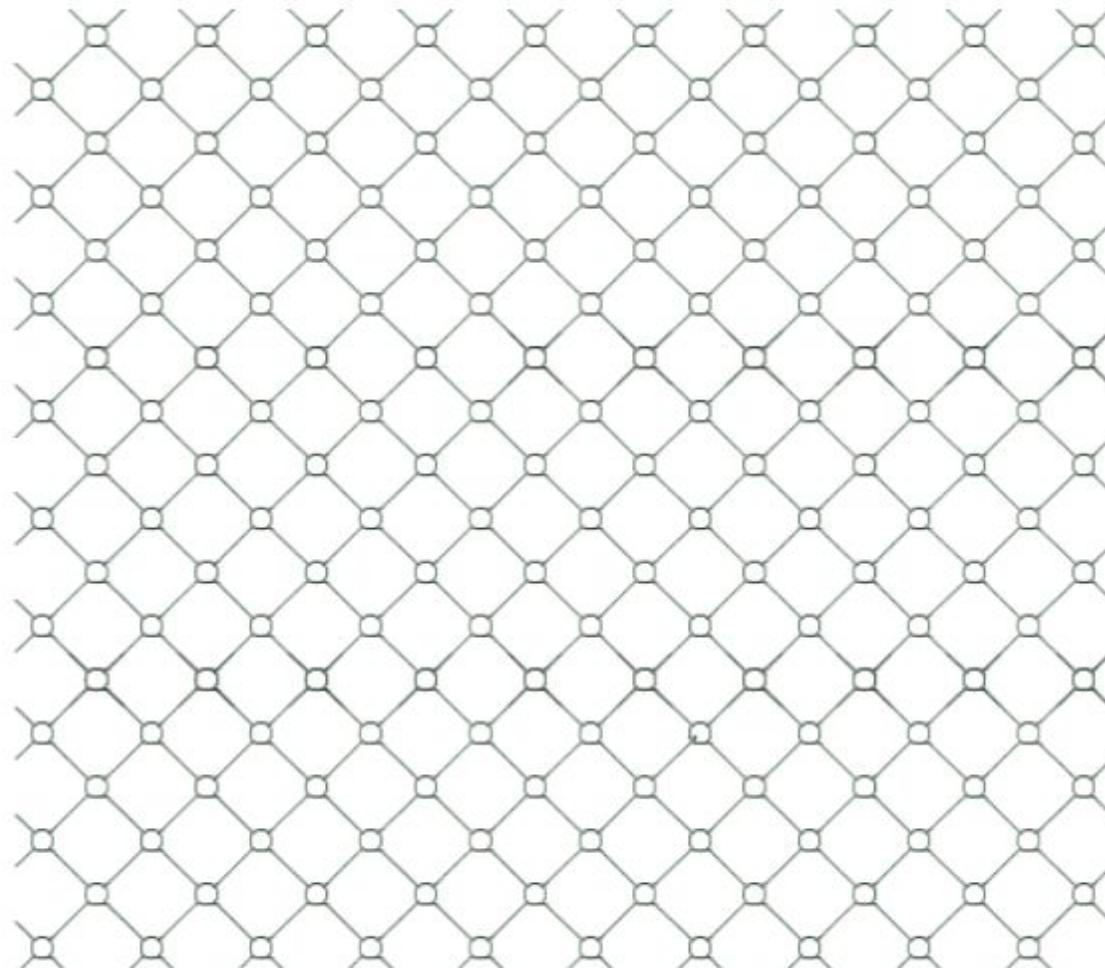


Coarse-graining



Lorentz transformations from causality and topological homogeneity

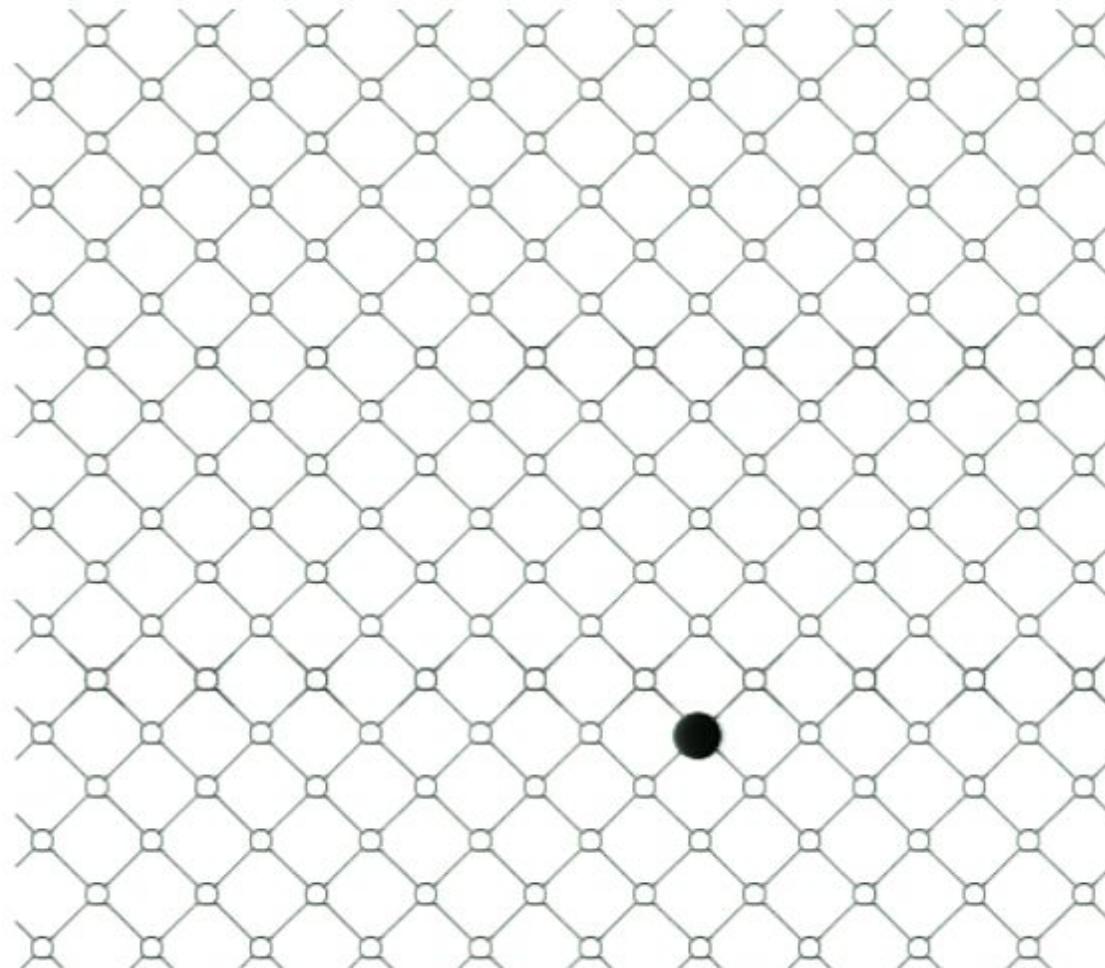
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Coordinates

Lorentz transformations from causality and topological homogeneity

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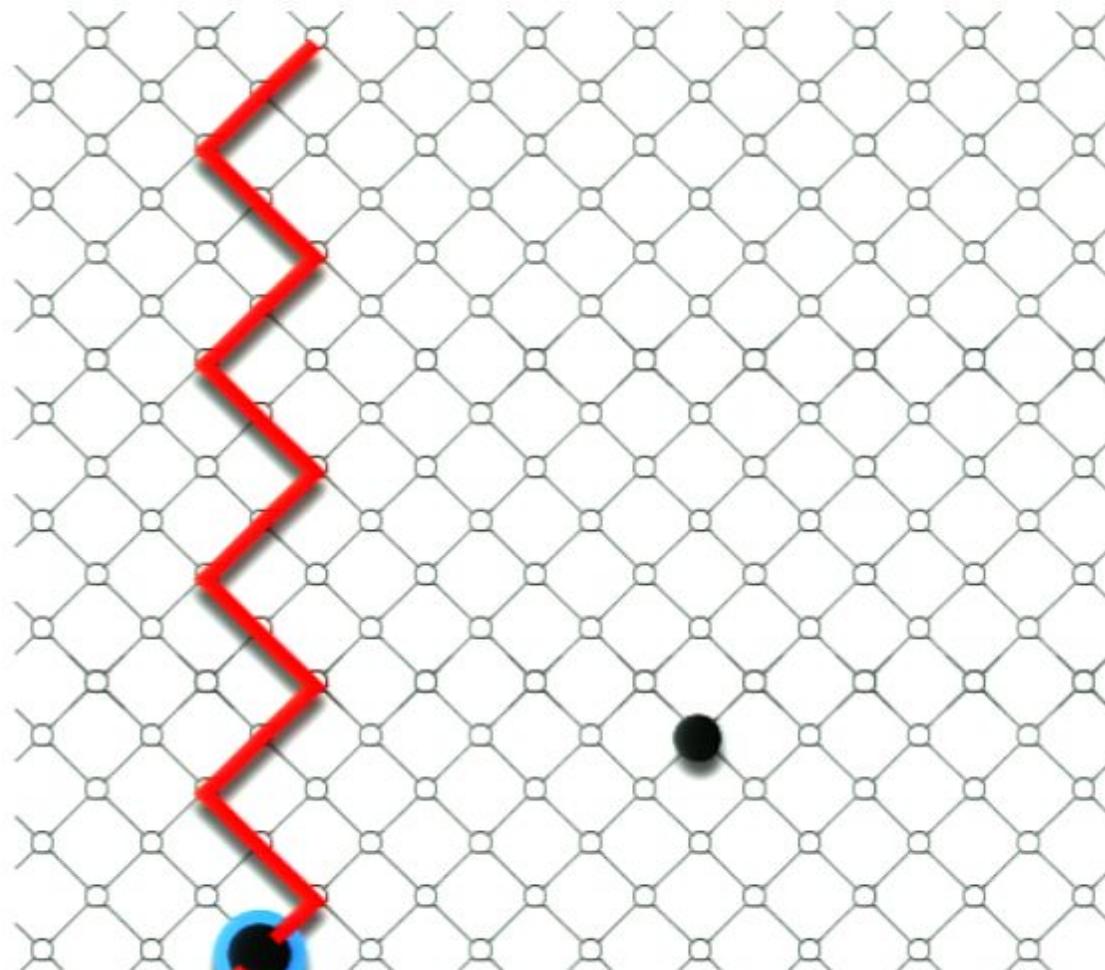


Coordinates

Lorentz transformations from causality and topological homogeneity

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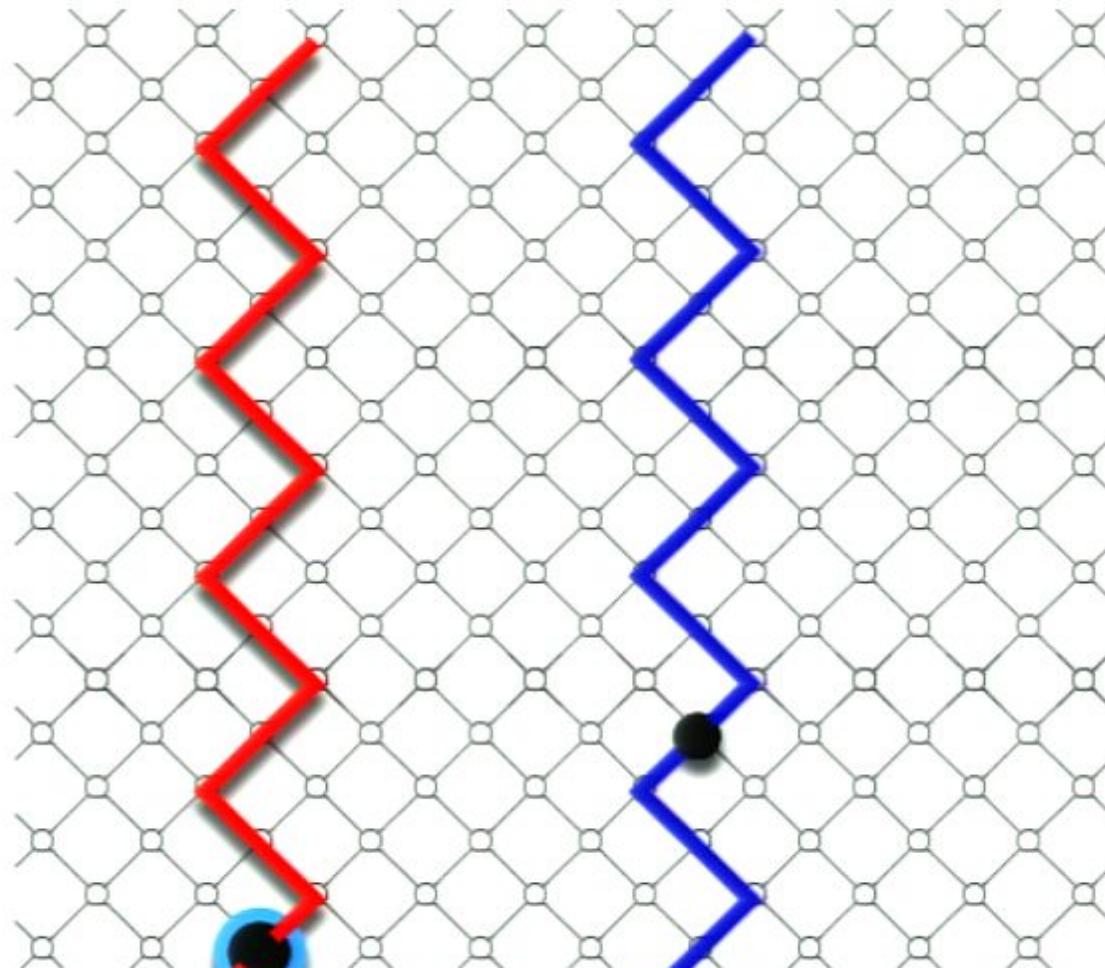
Coordinates



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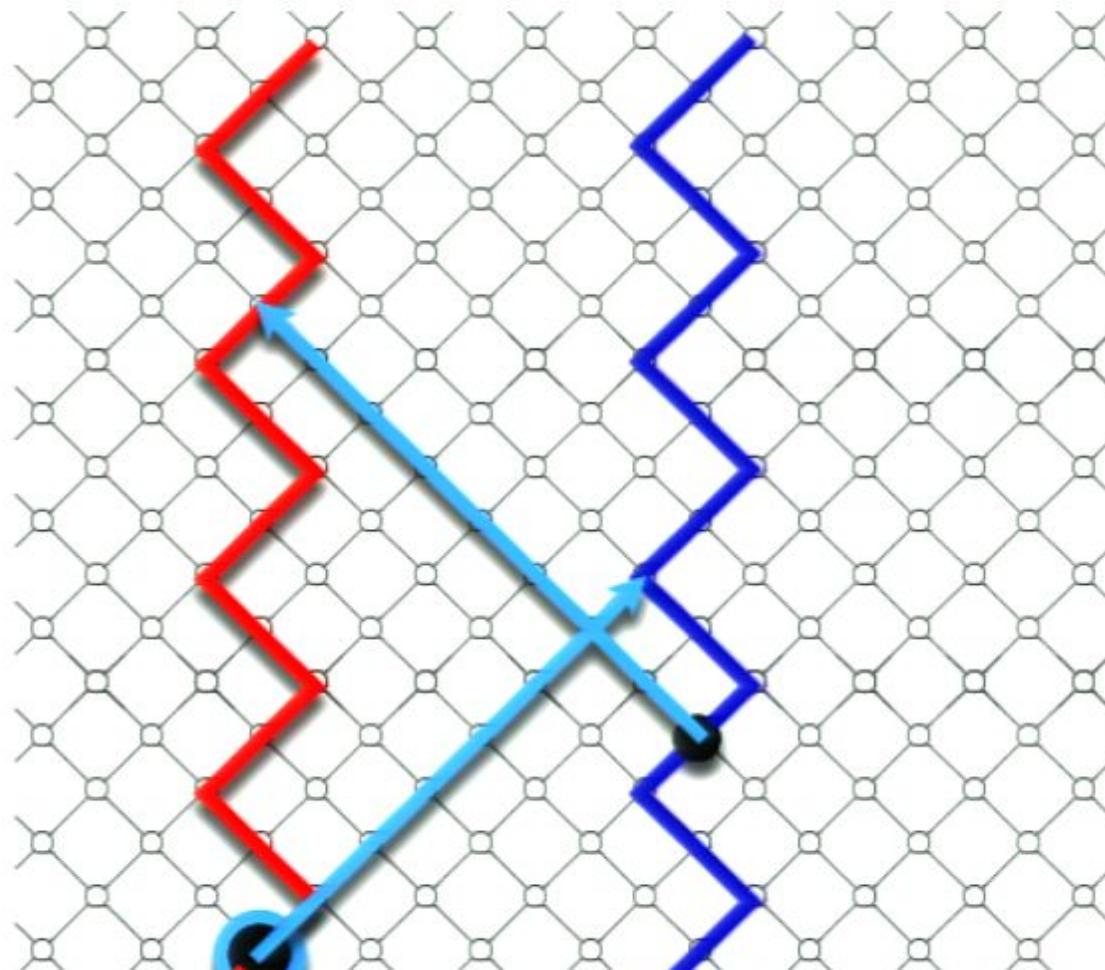
Coordinates



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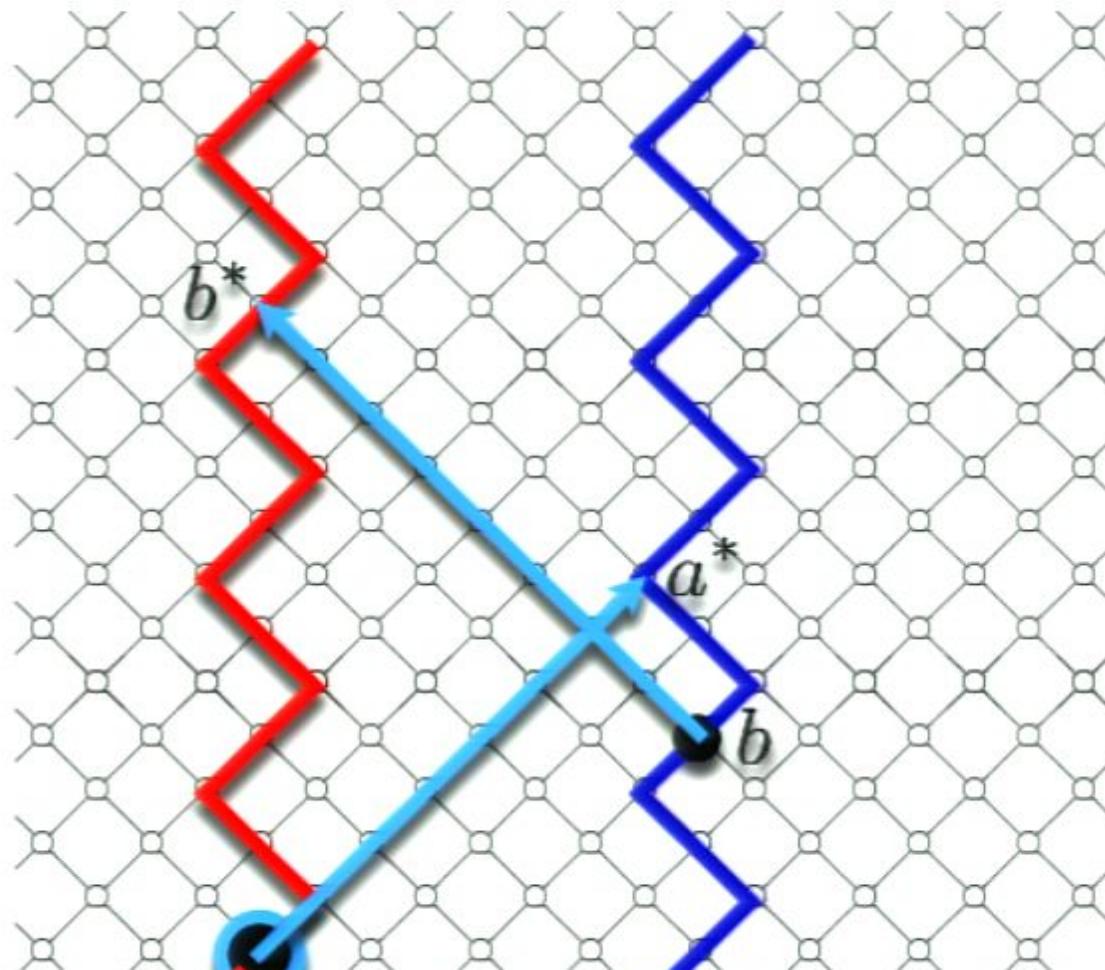
Coordinates



Lorentz transformations from causality and topological homogeneity

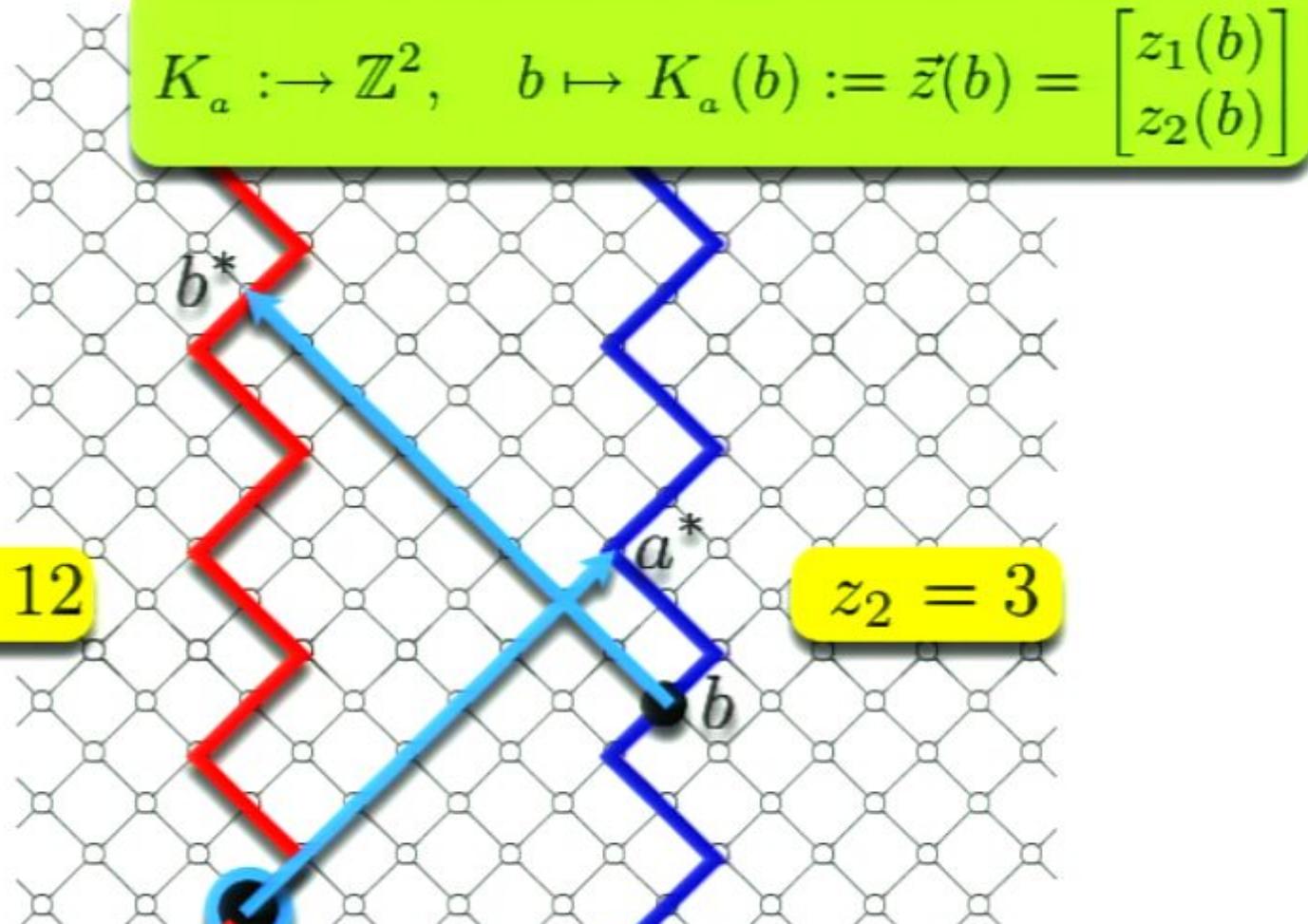
GMD and
A. Tosini
1008.4805

Coordinates



Lorentz transformations from causality and topological homogeneity

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Coordinates

Lorentz transformations from causality and topological homogeneity

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Lemma 1 An event $b \in L(O_a)$ belongs to the t -th leaf $L_t(O_a)$ for $t = (z_1 - z_2)/2$, and the number of events on such leaf between b and O_a is given by $s = (z_1 + z_2)/2$.

According to the last Lemma the coordinates

$$\begin{bmatrix} t(b) \\ s(b) \end{bmatrix} := 2^{\frac{1}{2}} \mathbf{U}(\pi/4) \begin{bmatrix} z(b) \\ z(b) \end{bmatrix}, \quad (10)$$

where $\mathbf{U}(\theta)$ is the matrix performing a θ -rotation, can be interpreted as the space-time coordinates of the event b in the frame $L(O_a)$.

Coordinates

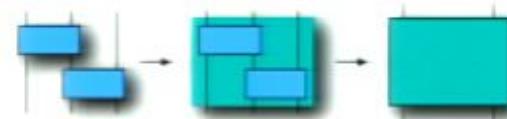
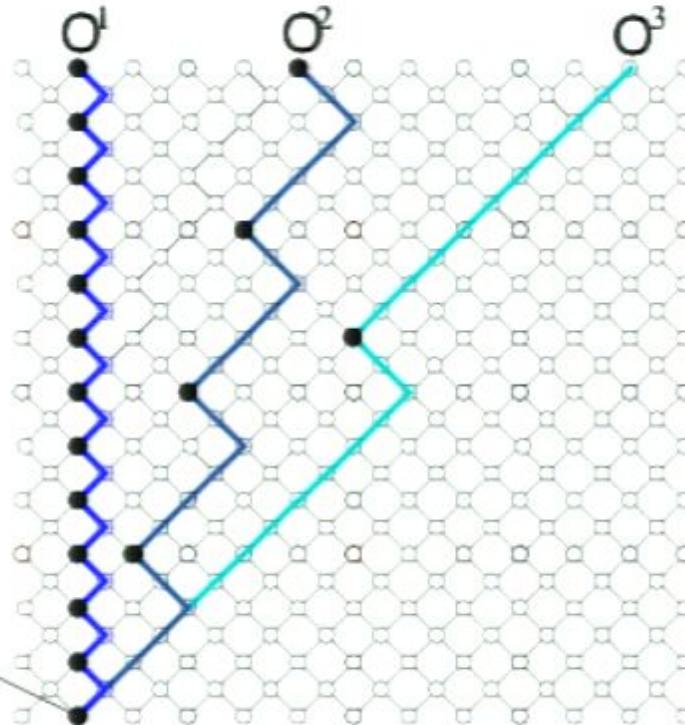
Frames in standard configuration (boosted). Consider now two observers $O_a^1 = \{o_i^1\}$ and $O_a^2 = \{o_j^2\}$ sharing the same origin (homogeneity guarantees the existence of observers sharing the origin). We will shortly denote the two frames as \mathfrak{N}^1 and \mathfrak{N}^2 , and the corresponding coordinate maps as K^1 and K^2 . We will say that the two frames \mathfrak{N}^1 and \mathfrak{N}^2 are in *standard configuration* if there exist positive α^{12}, β^{12} , such that $\forall i \in \mathbb{Z}$

$$K^1(o_i^2) = \mathbf{D}^{12} K^2(o_i^2), \quad \mathbf{D}^{12} := \text{diag}(\alpha^{12}, \beta^{12}). \quad (11)$$

$$\begin{array}{ll} \alpha^1=1 & \beta^1=1 \\ \alpha^2=4 & \beta^2=2 \\ \alpha^3=12 & \beta^3=2 \end{array}$$

$$\begin{array}{ll} \alpha^{12}=4 & \beta^{12}=2 \\ \alpha^{23}=3 & \beta^{23}=1 \\ \alpha^{13}=12 & \beta^{13}=2 \end{array}$$

$$v_0 = o_0^1 - o_0^2$$



$$v^{12} = \frac{\alpha^{12} - \beta^{12}}{\alpha^{12} + \beta^{12}}$$

Boosts

Lorentz transformations from causality and topological homogeneity

GMD and
A. Tosini
1008.4805

$$\rightarrow v^{13} = \frac{\alpha^{12}\alpha^{23} - \beta^{12}\beta^{23}}{\alpha^{12}\alpha^{23} + \beta^{12}\beta^{23}} = \frac{v_{12} + v_{23}}{1 + v_{12}v_{23}}$$

Coordinates

Lorentz transformations from causality and topological homogeneity

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$$t^1 = \chi_{12} \frac{t^2 + v^{12}s^2}{\sqrt{1 - (v^{12})^2}}, \quad s^1 = \chi_{12} \frac{s^2 + v^{12}t^2}{\sqrt{1 - (v^{12})^2}},$$

$$\chi_{12} := \sqrt{\alpha^{12}\beta^{12}}$$

which differ from the Lorentz transformations only by the multiplicative factor χ_{12} . The factor χ_{12} can be removed by rescaling the coordinate map in Eq. (10) using the $s^1 \mapsto (s^1)^{\frac{1}{2}}$, $t^1 \mapsto (s^1)^{\frac{1}{2}}(t^1)$.

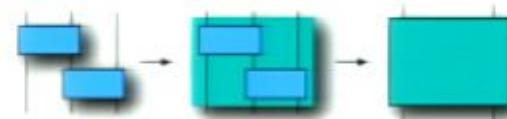
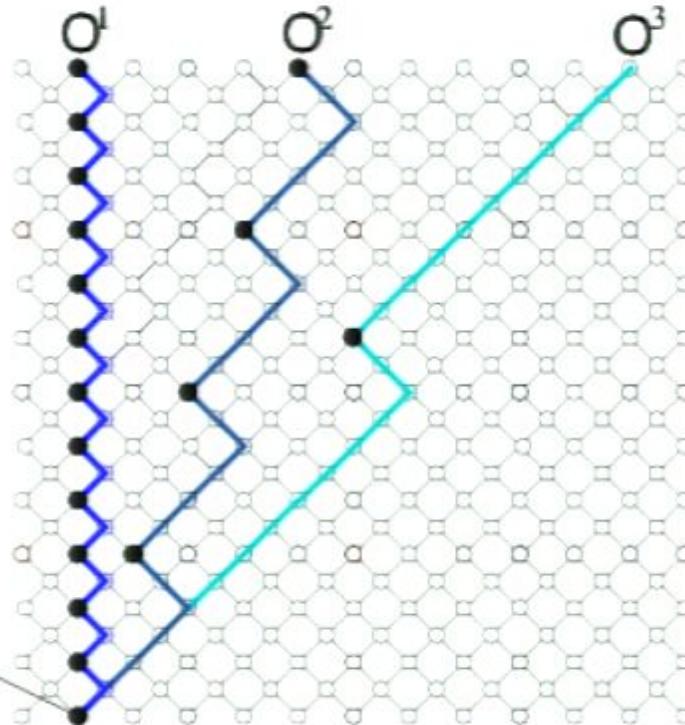
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$$v_0^1 v_0^2 o_0^3 = a$$



$$v^{12} = \frac{\alpha^{12} - \beta^{12}}{\alpha^{12} + \beta^{12}}$$

Boosts

Lorentz transformations from causality and topological homogeneity, ...

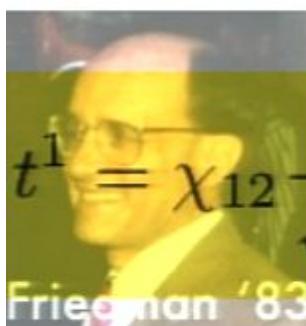
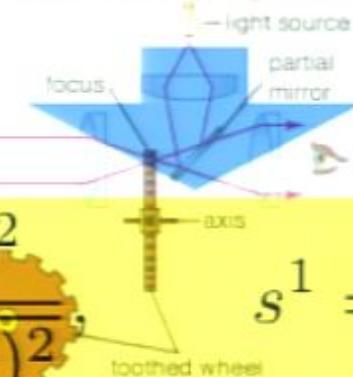
GMD and
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The causal network manifests the conventionality of simultaneity:

$$v^{13} = \frac{\alpha^{12}\alpha^{23} - \beta^{12}\beta^{23}}{\alpha^{12}\alpha^{23} + \beta^{12}\beta^{23}}$$

$$v_{12} + v_{23} = \frac{v_{12} + v_{23}}{1 + v_{12}v_{23}}$$

Bridgeman



$$t^1 = \chi_{12} \frac{t^2 + v^{12}s^2}{\sqrt{1 - (v^{12})^2}}$$

Come on $\chi_{12} := \sqrt{\alpha^{12}\beta^{12}}$

To determine simultaneity of distant events we need to know speed, to measure a speed we need to know simultaneity of different events... We can only determine the two-way average speed of light ...

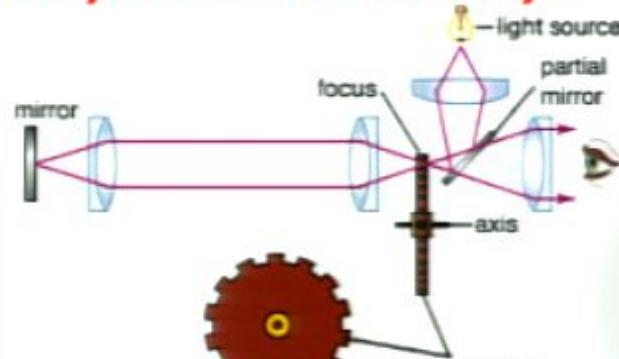
Coordinates

Grünbaum

which differ from the Lorentz transformations only by the multiplicative factor χ_{12} . The factor χ_{12} can be removed by rescaling the coordinate map in Eq. (10) using the formula $(x^1, x^2)^{\frac{1}{2}} \mapsto (x^1, x^2)^{\frac{1}{2}}/\chi_{12}$.

Conventionality of simultaneity, homogeneity, ...

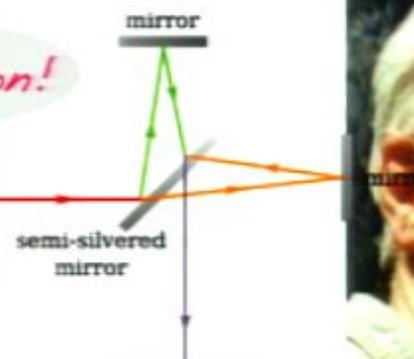
The causal network manifests the **conventionality of simultaneity**.



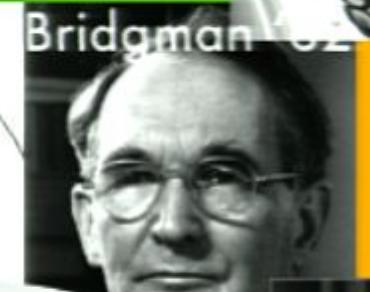
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Come on!

coherent light source



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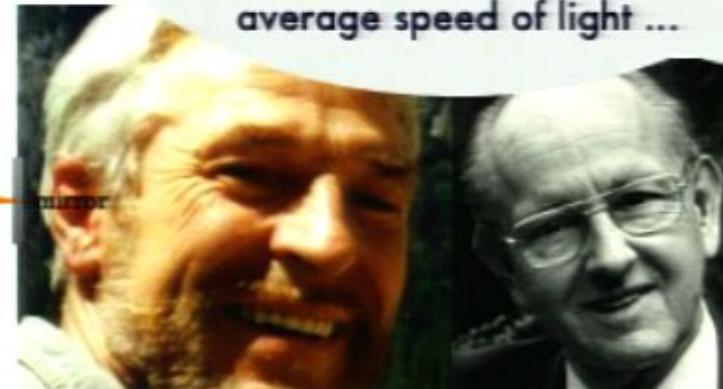


Bridgeman '62

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Grünbaum '69

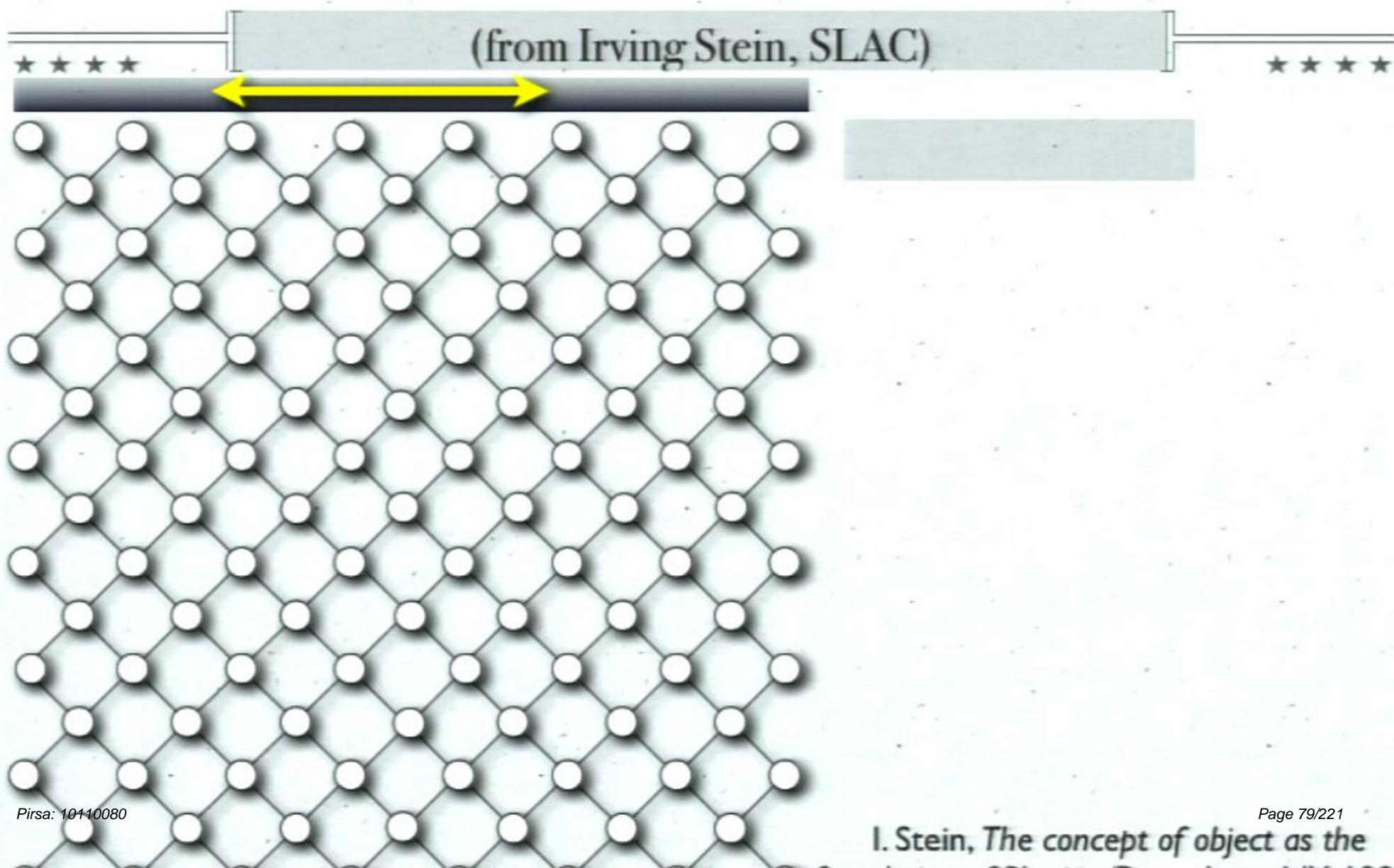


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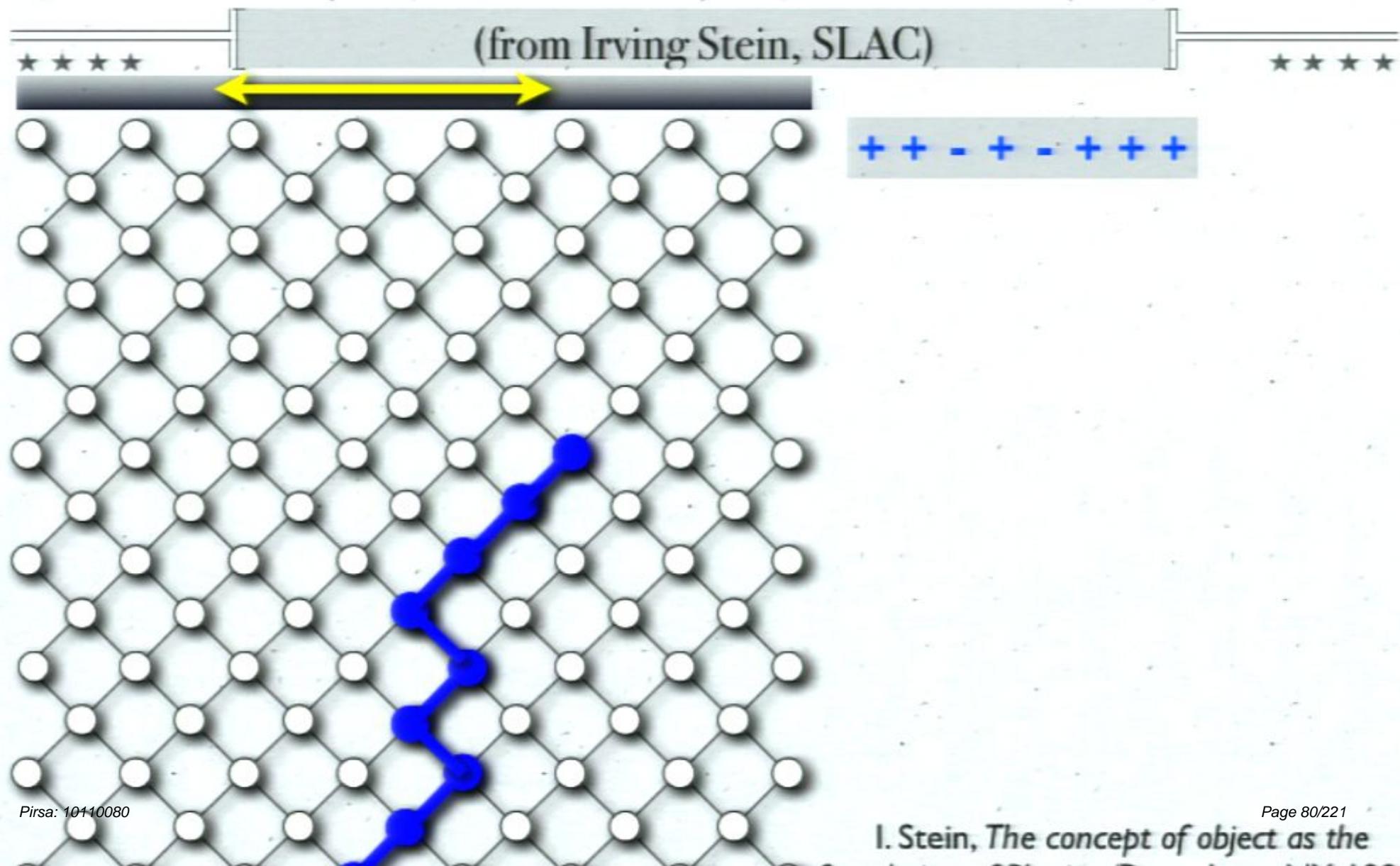
SPECIAL RELATIVITY WITHOUT SPACE: OTHER IDEAS

SPECIAL RELATIVITY FROM RANDOMNESS

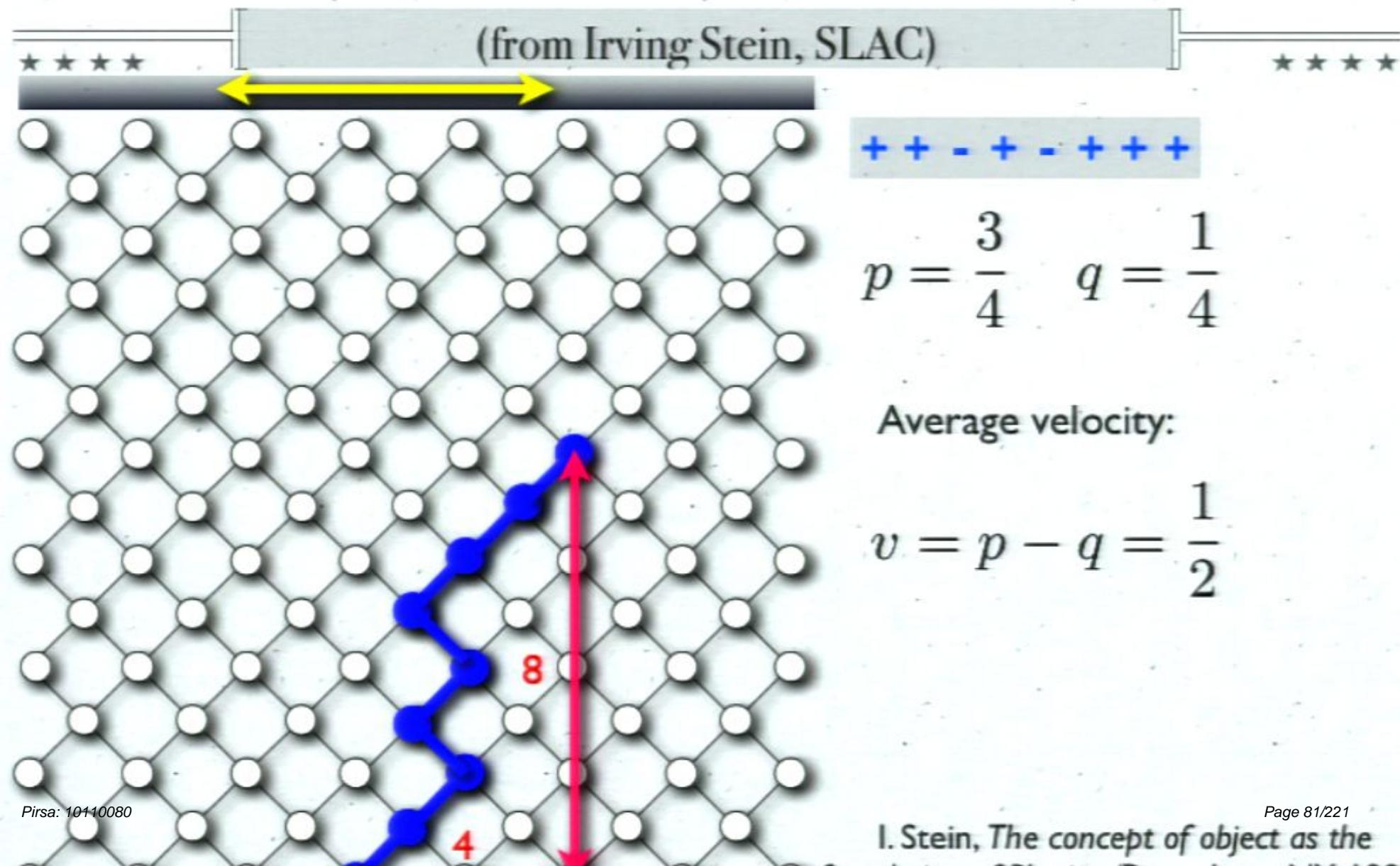
(from Irving Stein, SLAC)



SPECIAL RELATIVITY FROM RANDOMNESS



SPECIAL RELATIVITY FROM RANDOMNESS

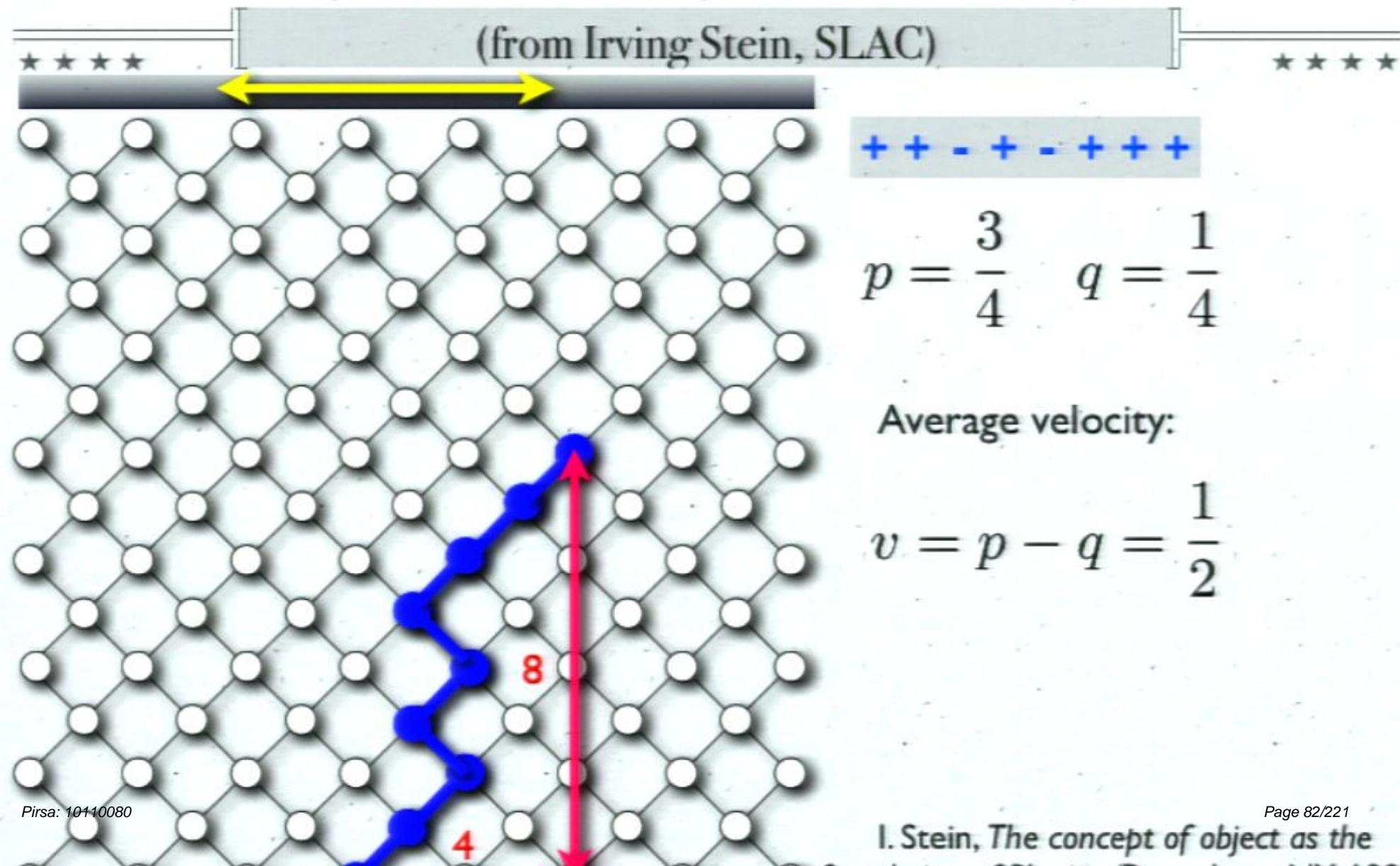


$$p = \frac{3}{4} \quad q = \frac{1}{4}$$

Average velocity:

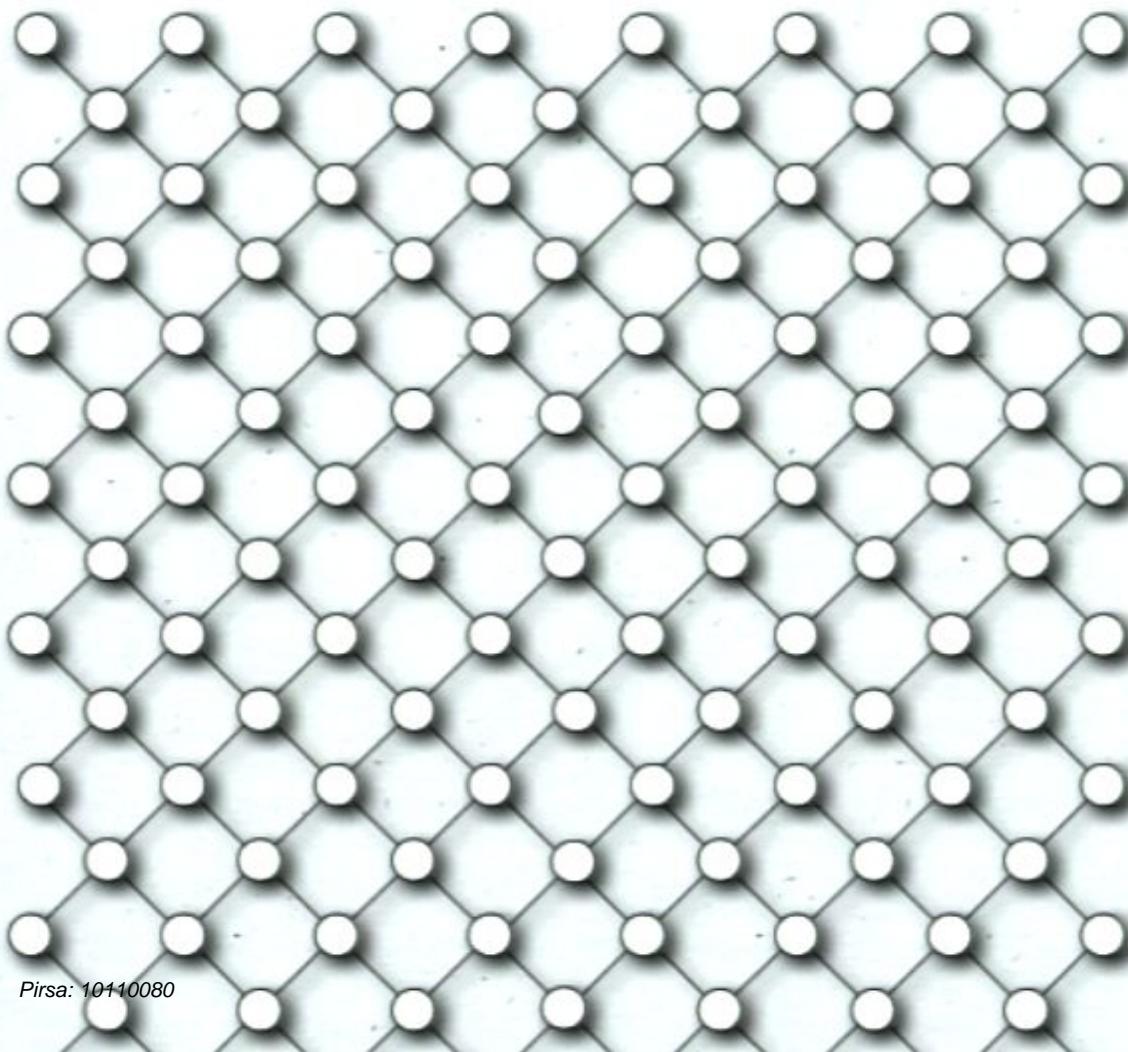
$$v = p - q = \frac{1}{2}$$

SPECIAL RELATIVITY FROM RANDOMNESS



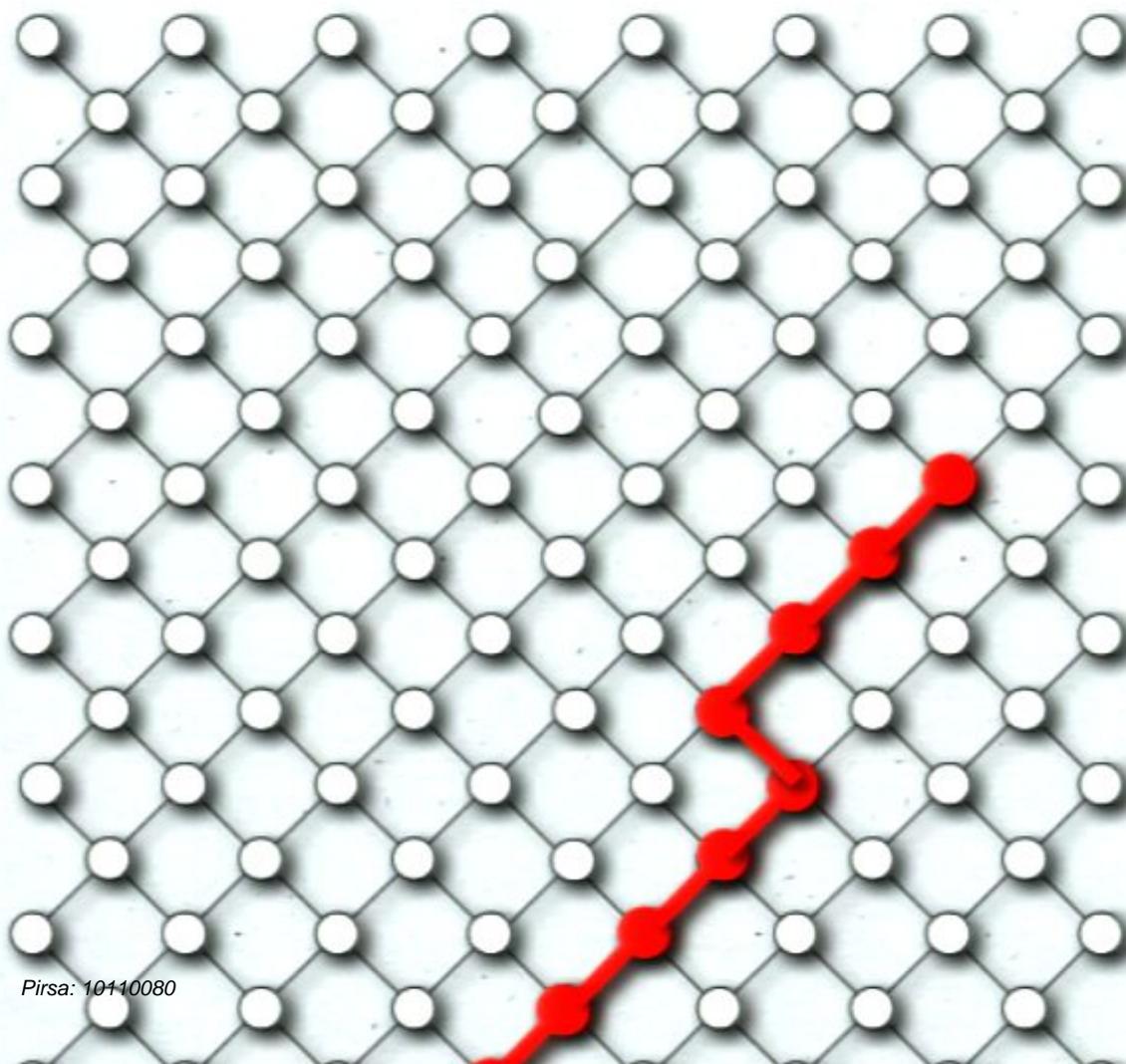
SPECIAL RELATIVITY FROM RANDOMNESS

(from Irving Stein)



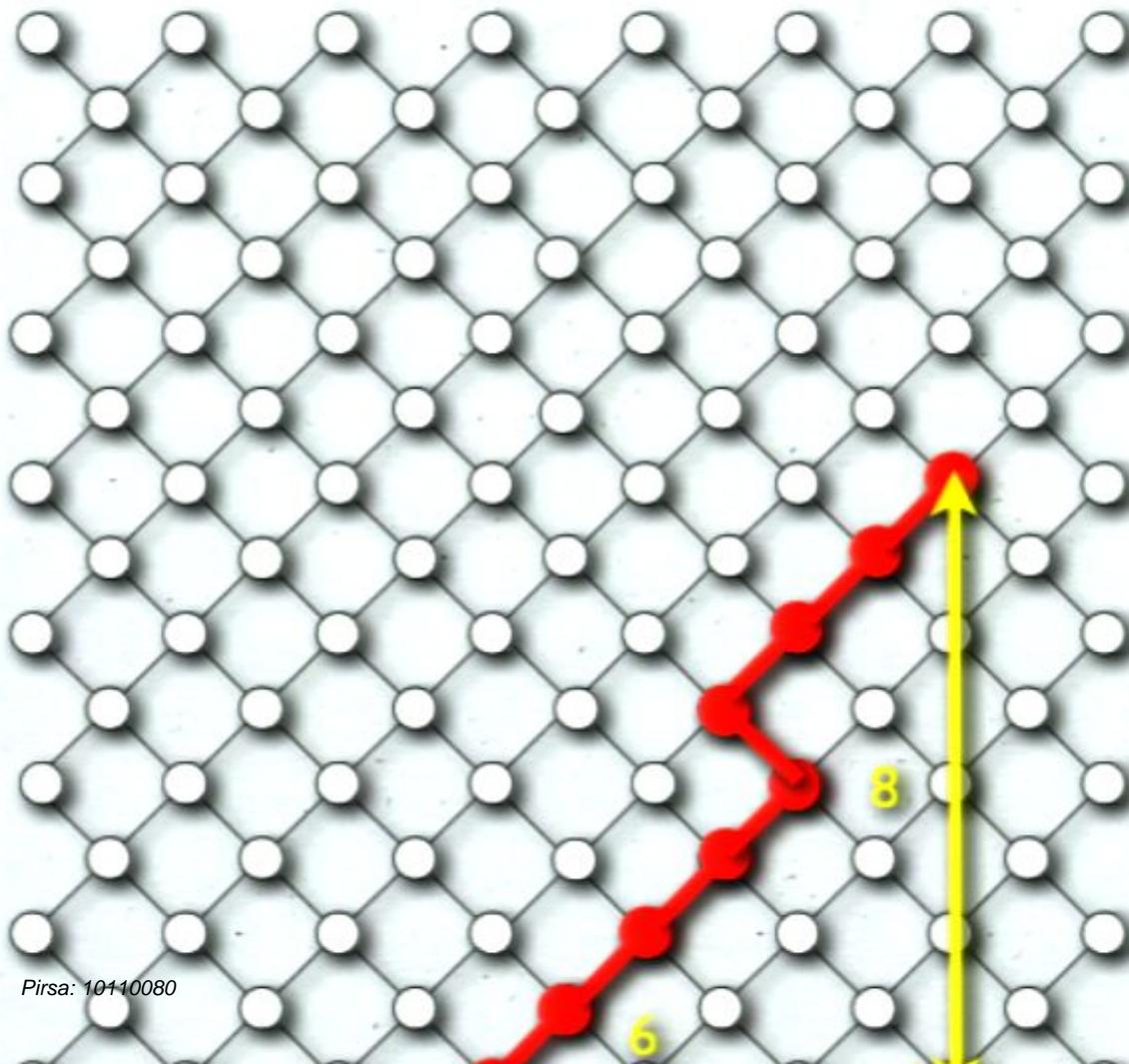
SPECIAL RELATIVITY FROM RANDOMNESS

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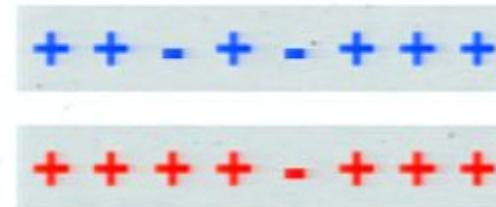
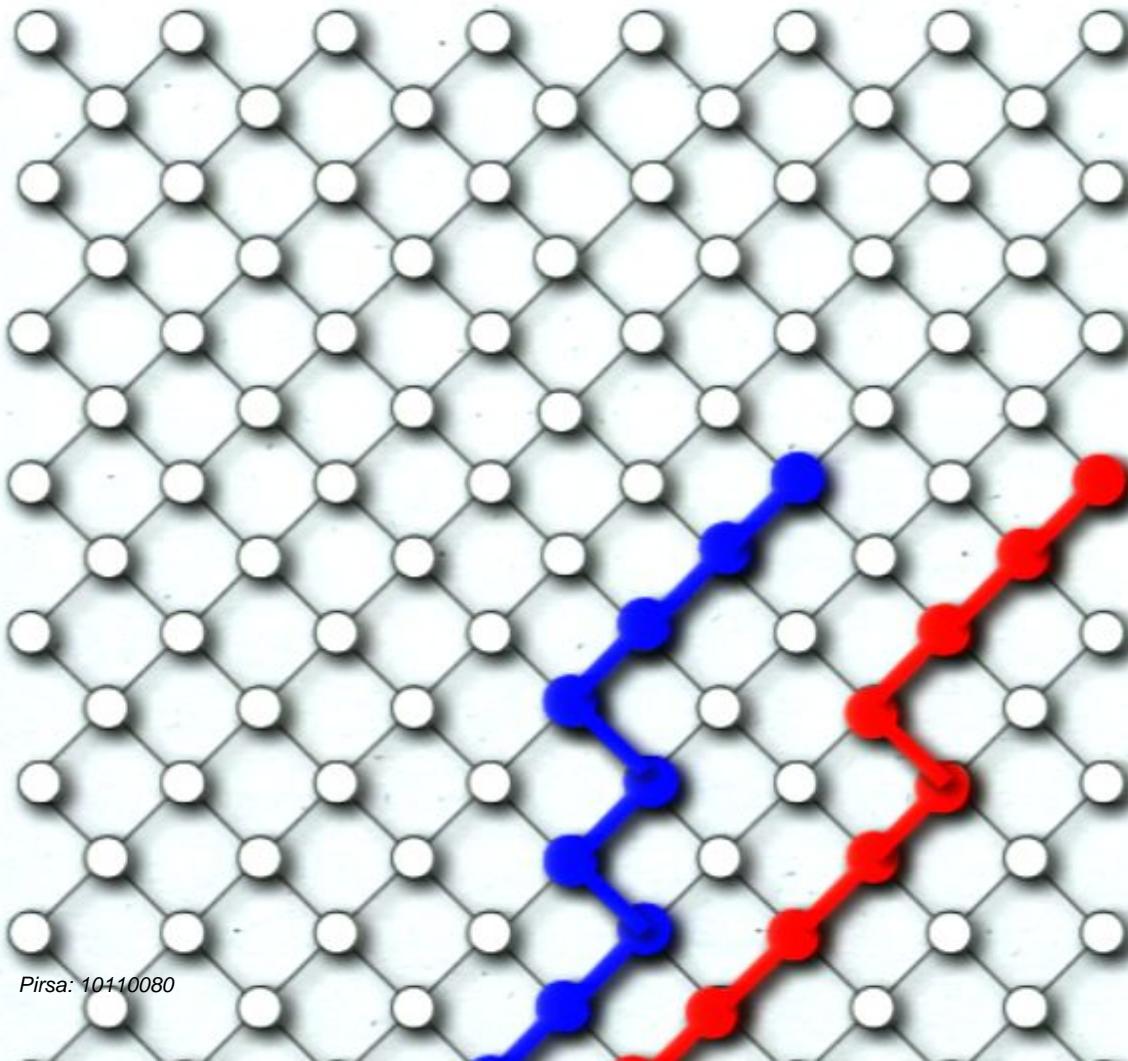
$$p = \frac{7}{8} \quad q = \frac{1}{8}$$

Average velocity:

$$v = p - q = \frac{3}{4}$$

SPECIAL RELATIVITY FROM RANDOMNESS

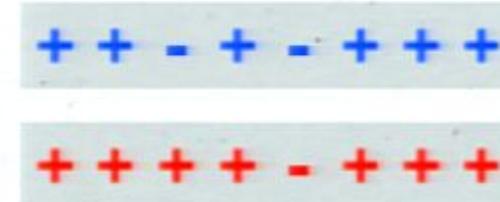
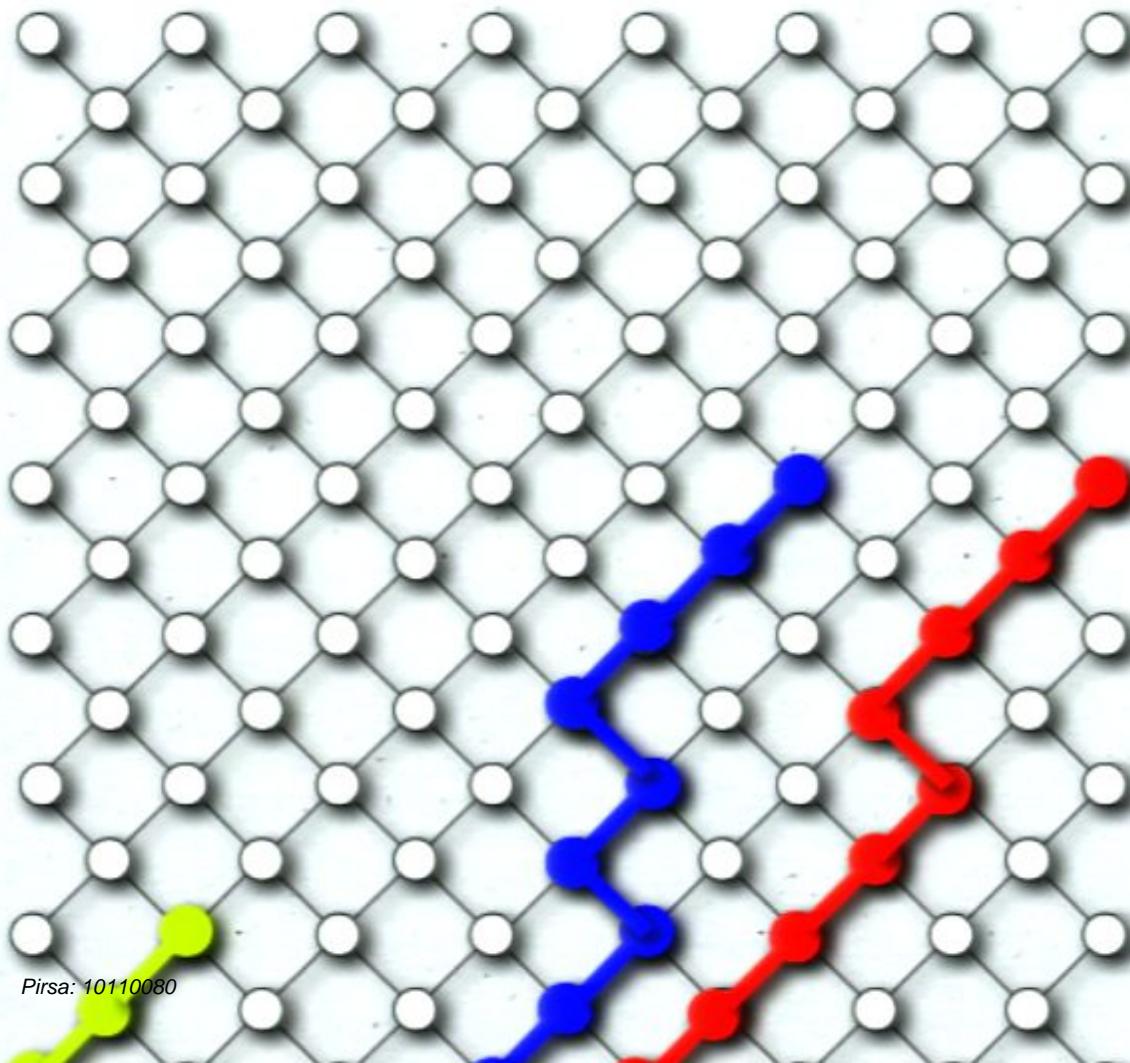
(from Irving Stein)



$$v_{12} = v_1 + v_2 = \frac{5}{4}$$

SPECIAL RELATIVITY FROM RANDOMNESS

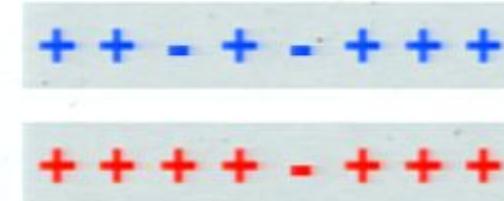
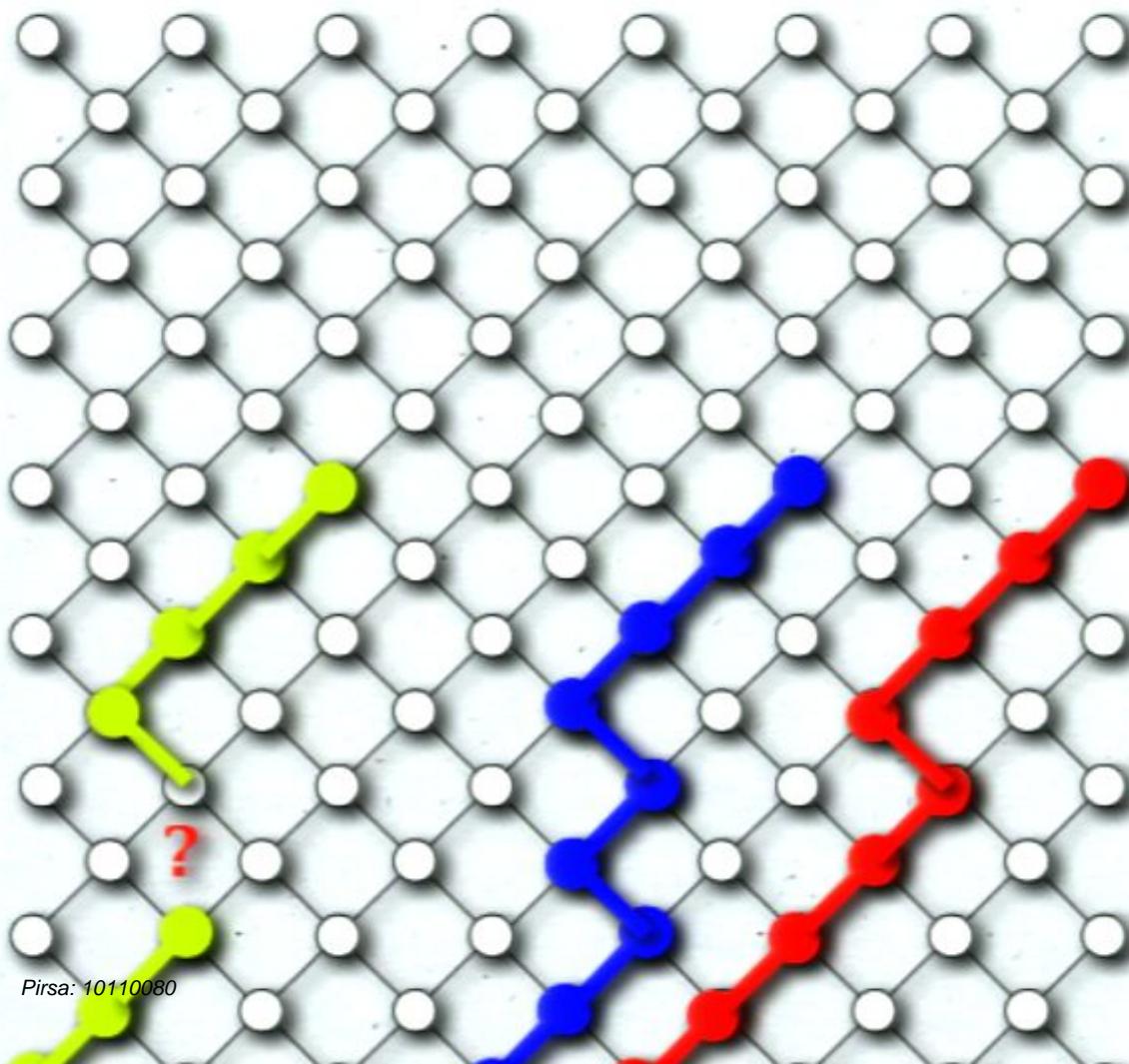
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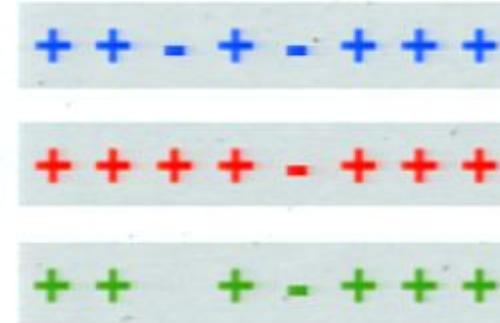
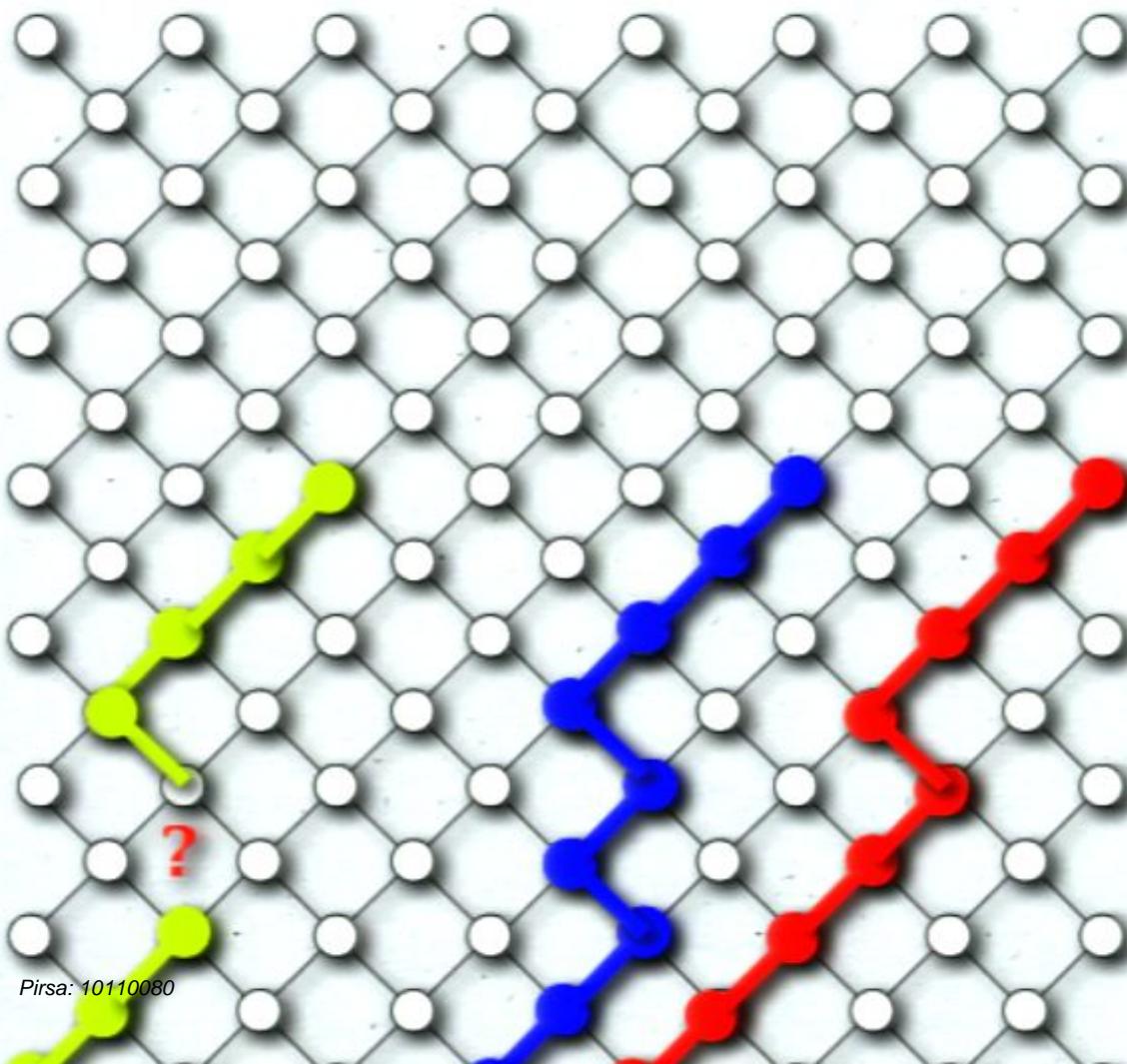
(from Irving Stein)



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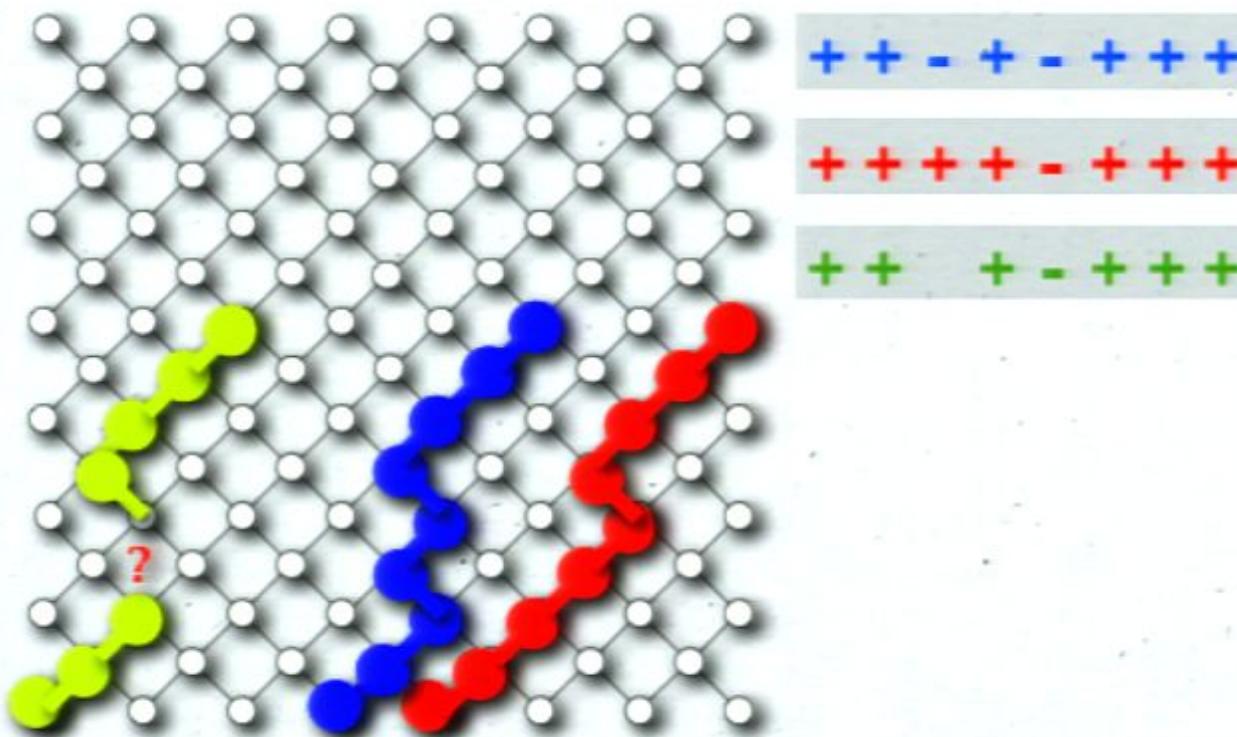
(from Irving Stein)



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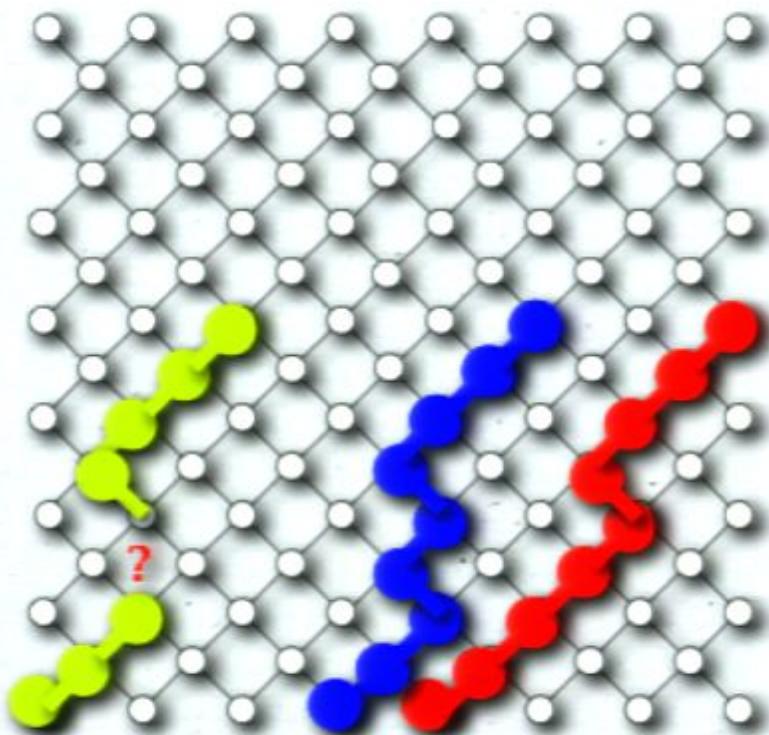
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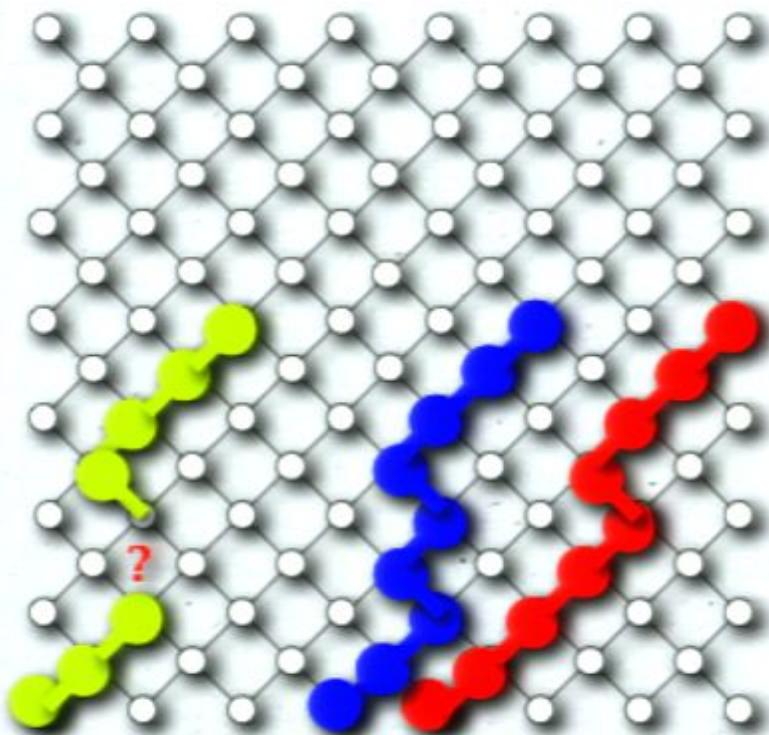
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$$p_{12} = \frac{p_1 p_2}{p_1 p_2 + q_1 q_2}$$

$$q_{12} = \frac{q_1 q_2}{p_1 p_2 + q_1 q_2}$$

SPECIAL RELATIVITY FROM RANDOMNESS

(from Irving Stein)



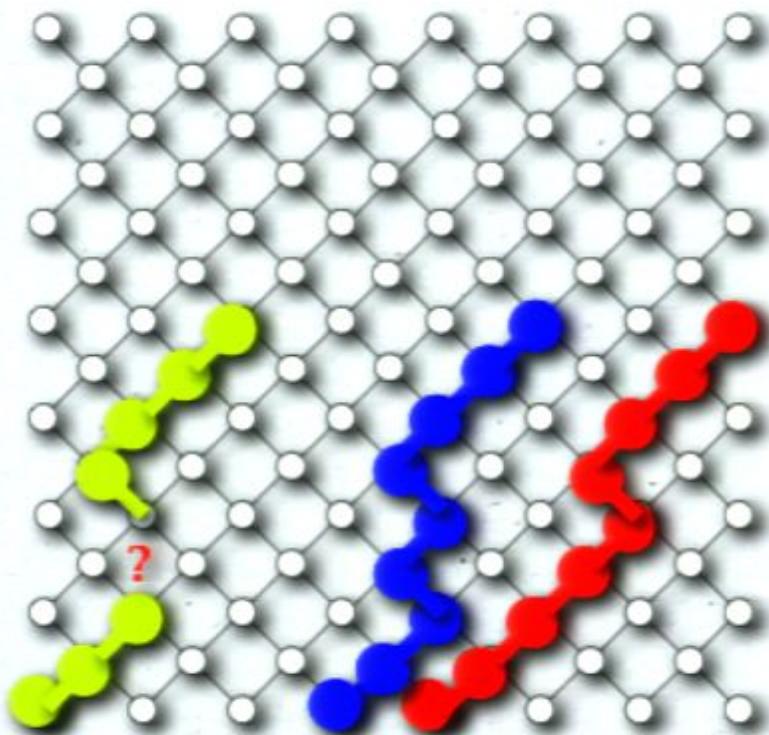
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SPECIAL RELATIVITY FROM RANDOMNESS

Kevin S. Brown (Kent, WA)



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$$p(v) = v^2 \quad \text{a probability!}$$

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v_x v_y (orthogonal = independent)

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$$p(a \cup b) = p(a) + p(b) - p(a \cap b) = p(a) + p(b) - p(a)p(b)$$

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$$p(v_x \cup v_y) = v_x^2 + v_y^2 - v_x^2 v_y^2 \quad \text{composition of orthogonal speeds in SR!}$$

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$$p(v_x \cup v_y) = v_x^2 + v_y^2 \quad (\text{Galileo, disjoint events})$$

SPECIAL RELATIVITY FROM RANDOMNESS

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*composition of
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$$1 - p(v_x \cup v_y) = [1 - p(v_x)][1 - p(v_y)]$$

$$\overline{v_x \cup v_y} = \overline{v_x} \cap \overline{v_y}$$

de Morgan!

SPECIAL RELATIVITY FROM RANDOMNESS

Kevin S. Brown (Kent, WA)

$$p(v) = v^2 \quad \text{a probability!}$$

$v_x - v_y$ (orthogonal = independent)

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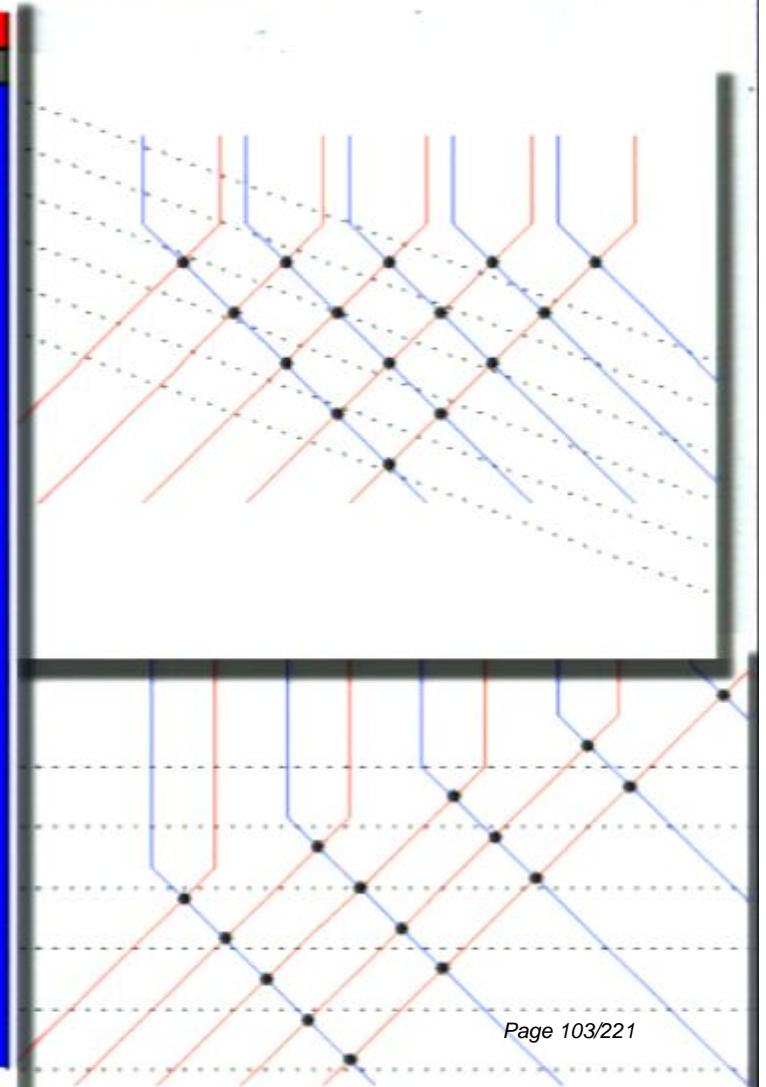
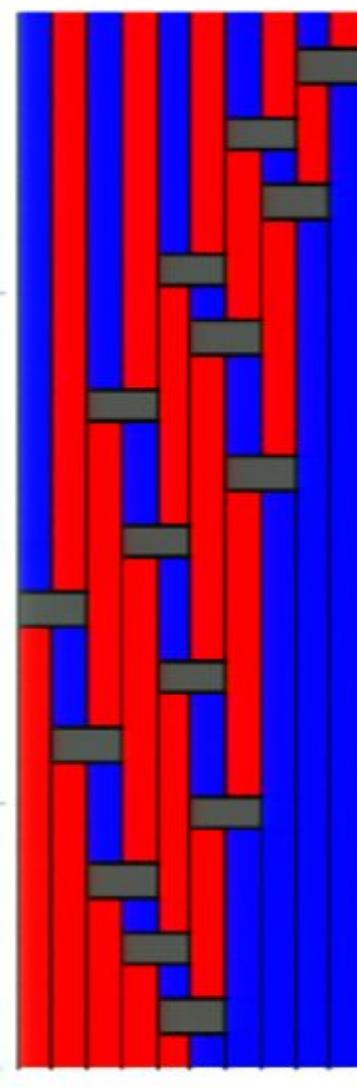
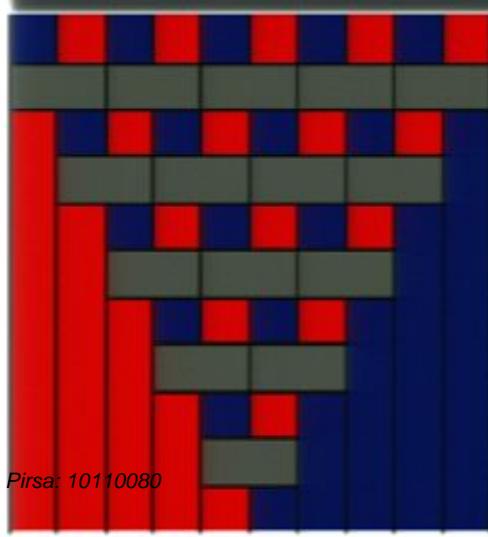
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SPECIAL RELATIVITY WITHOUT SPACE

Stephen Wolfram, *A New Kind of Science*



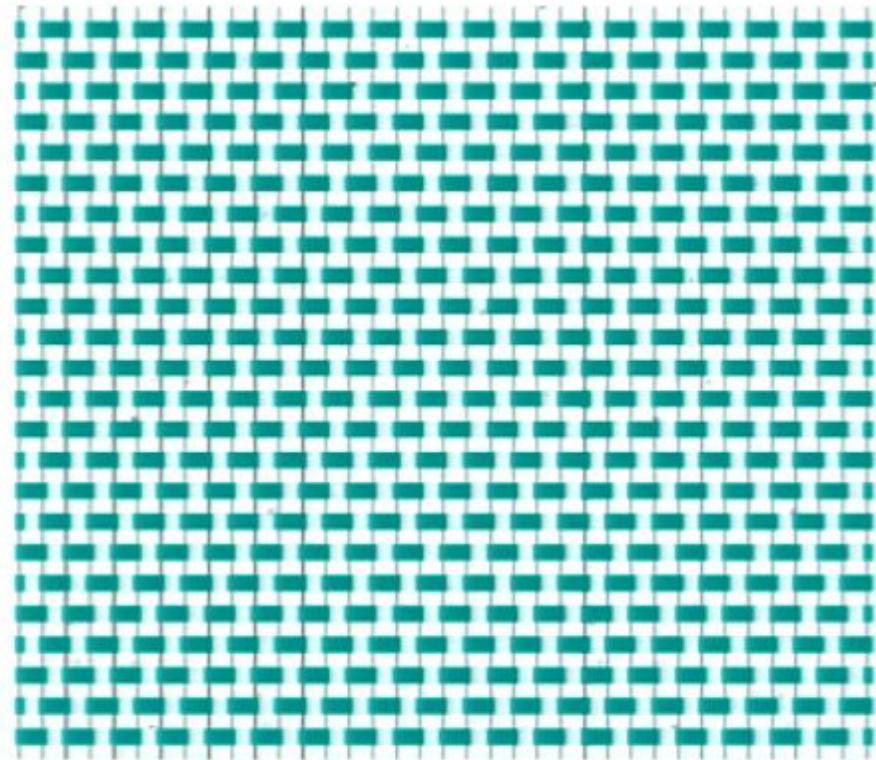
WHAT IS THE INFORMATIONAL MEANING OF INERTIAL MASS AND \hbar AND HOW THE QUANTUM FIELD EMERGES

THE INFORMATION FLOW

ONE-DIMENSIONAL FLOW



Information can flow only in two directions



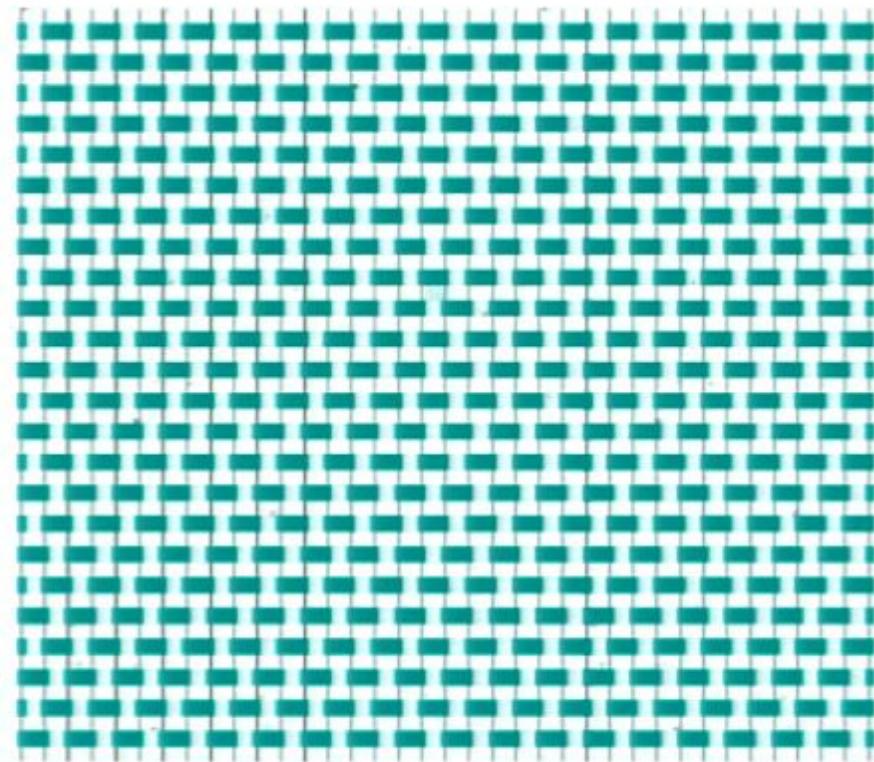
THE INFORMATION FLOW

ONE-DIMENSIONAL FLOW



Information can flow only in two directions

$$\widehat{\partial}_t \begin{bmatrix} \phi^+ \\ \phi^- \end{bmatrix} = \begin{bmatrix} v\widehat{\partial}_x & 0 \\ 0 & -v\widehat{\partial}_x \end{bmatrix} \begin{bmatrix} \phi^+ \\ \phi^- \end{bmatrix}$$



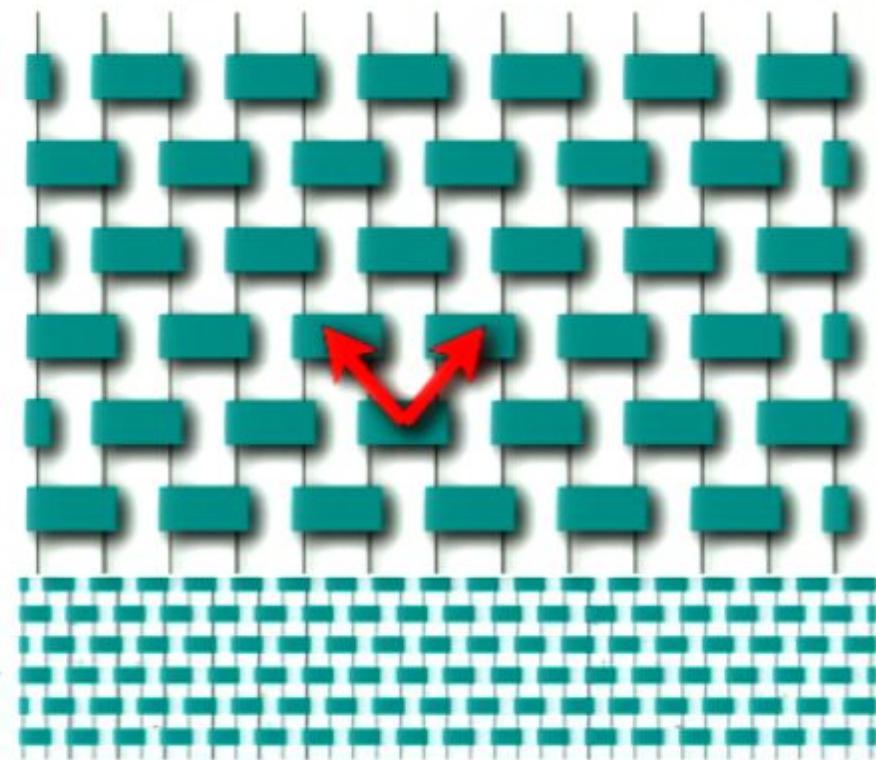
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THE INFORMATION FLOW

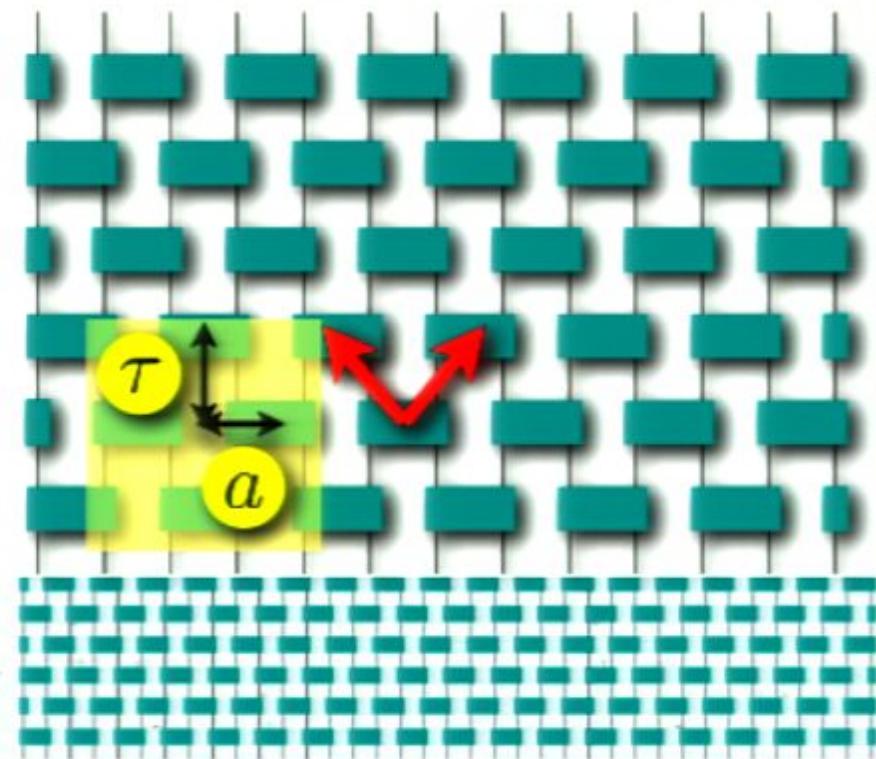
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$$v = a/\tau$$



THE INFORMATION FLOW

ONE-DIMENSIONAL FLOW

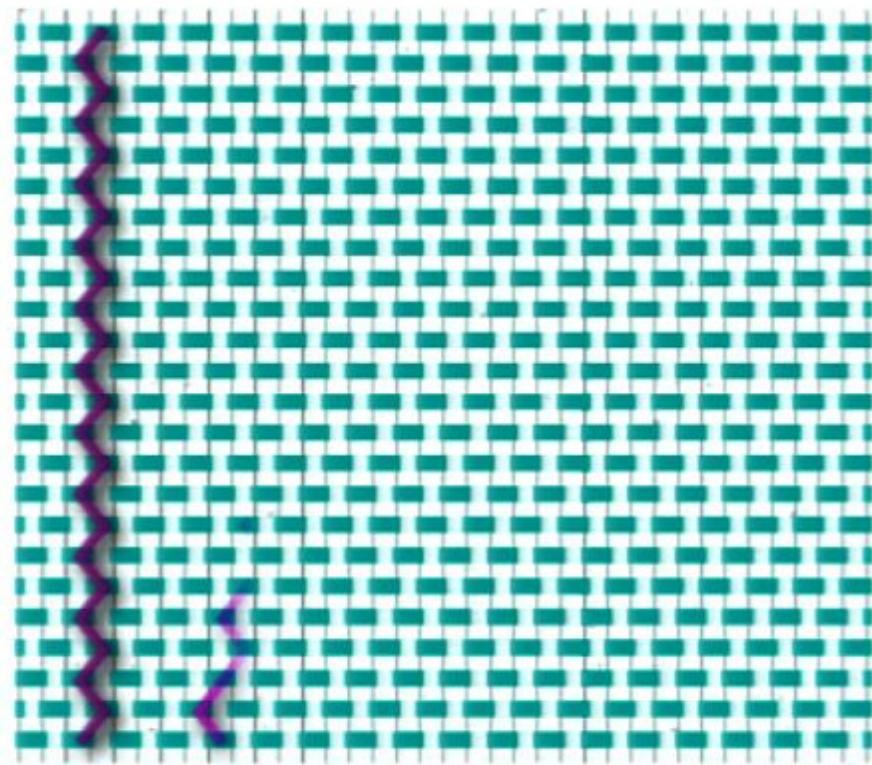


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Constant average speed:
periodic change of direction

$$v = a/\tau$$



THE INFORMATION FLOW

ONE-DIMENSIONAL FLOW

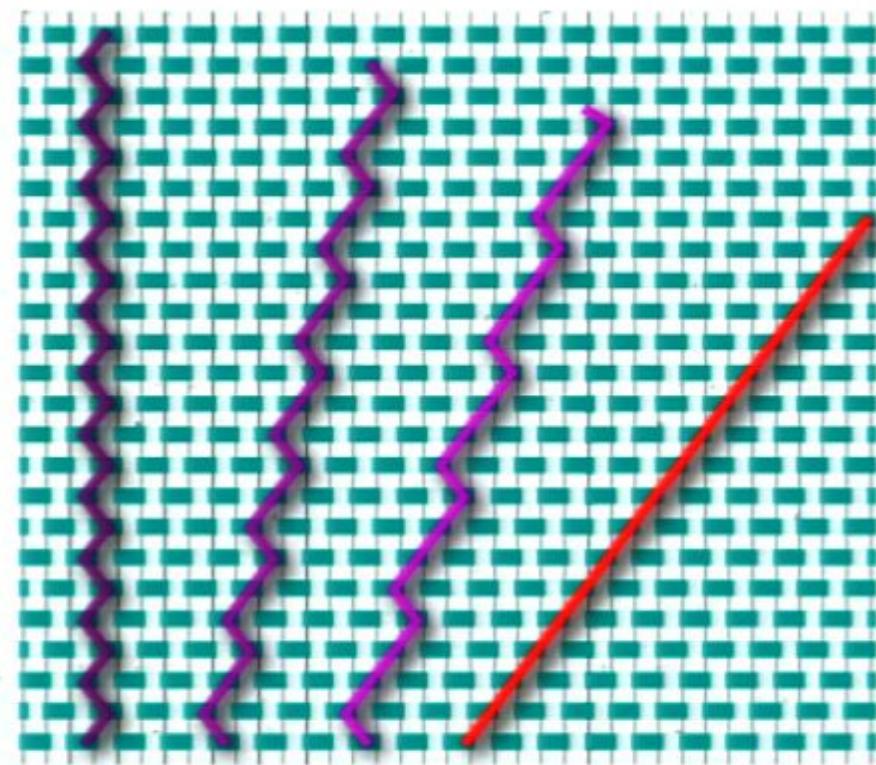


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THE INFORMATION FLOW

ONE-DIMENSIONAL FLOW

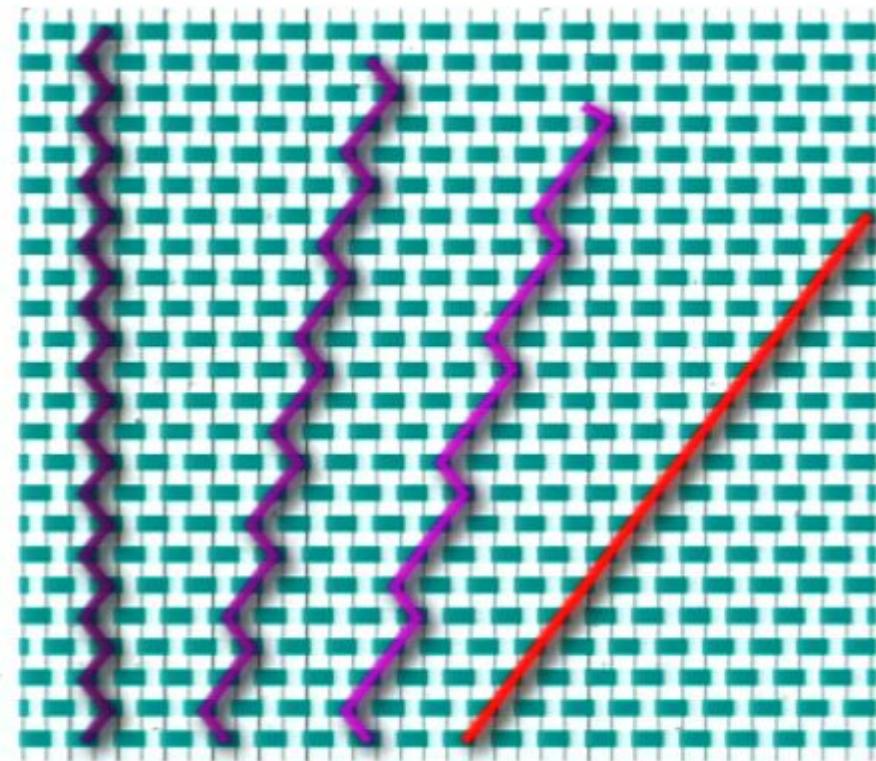


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THE INFORMATION FLOW

ONE-DIMENSIONAL FLOW



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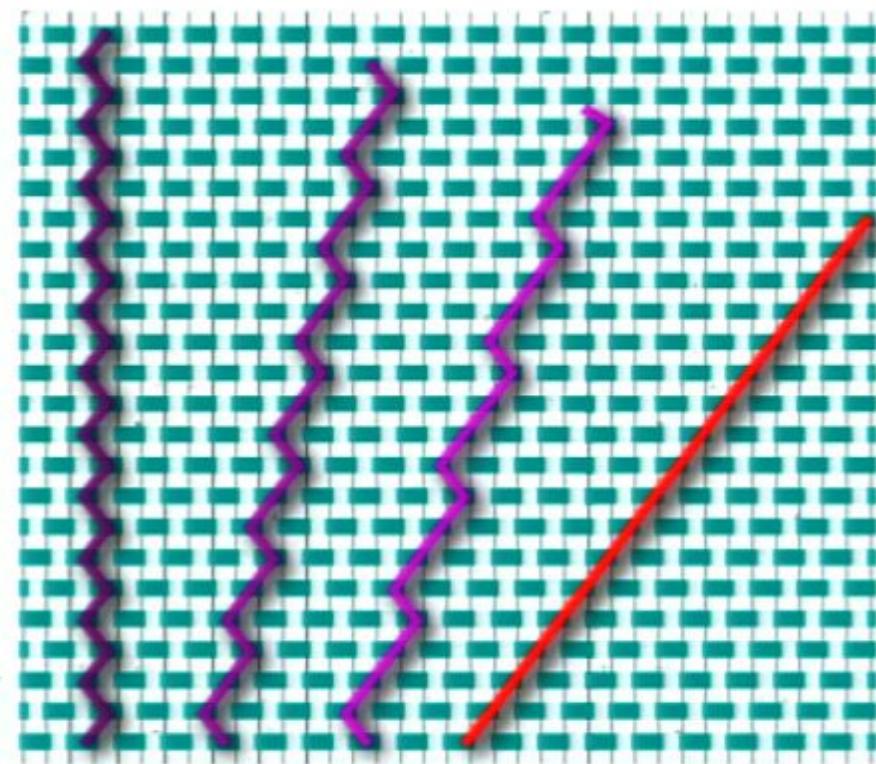
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Constant average speed:
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$$v = a/\tau$$



coupling between ϕ^+ and ϕ^- with
imaginary constant



THE INFORMATION FLOW

ONE-DIMENSIONAL FLOW



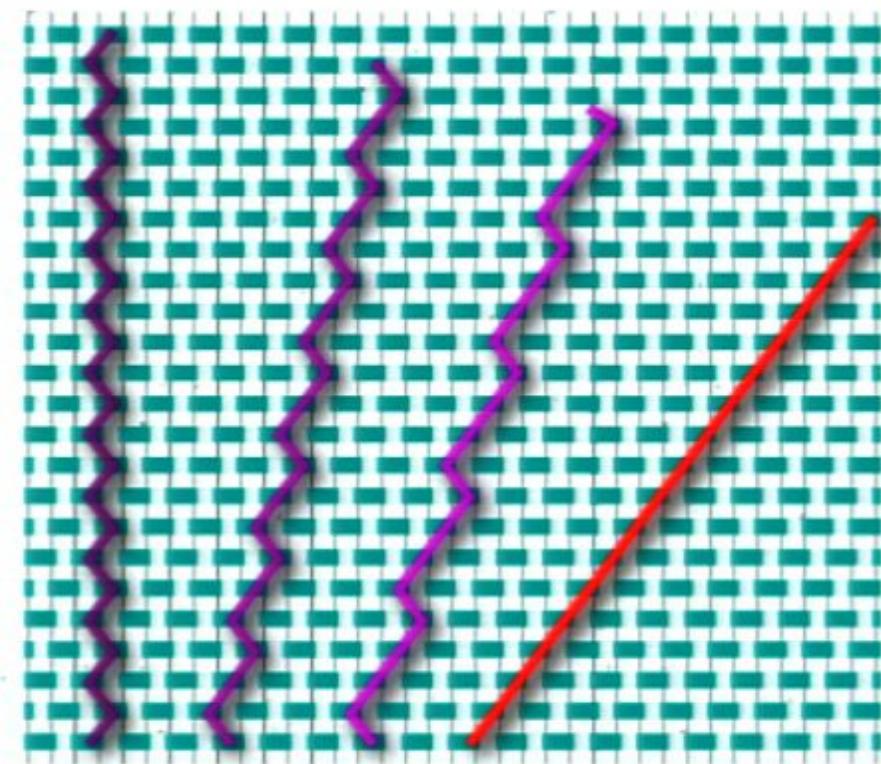
Information can flow only in two directions

$$\hat{\partial}_t \begin{bmatrix} \phi^+ \\ \phi^- \end{bmatrix} = \begin{bmatrix} v\hat{\partial}_x & 0 \\ 0 & -v\hat{\partial}_x \end{bmatrix} \begin{bmatrix} \phi^+ \\ \phi^- \end{bmatrix}$$

Constant average speed:
periodic change of direction

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THE INFORMATION FLOW

ONE-DIMENSIONAL FLOW



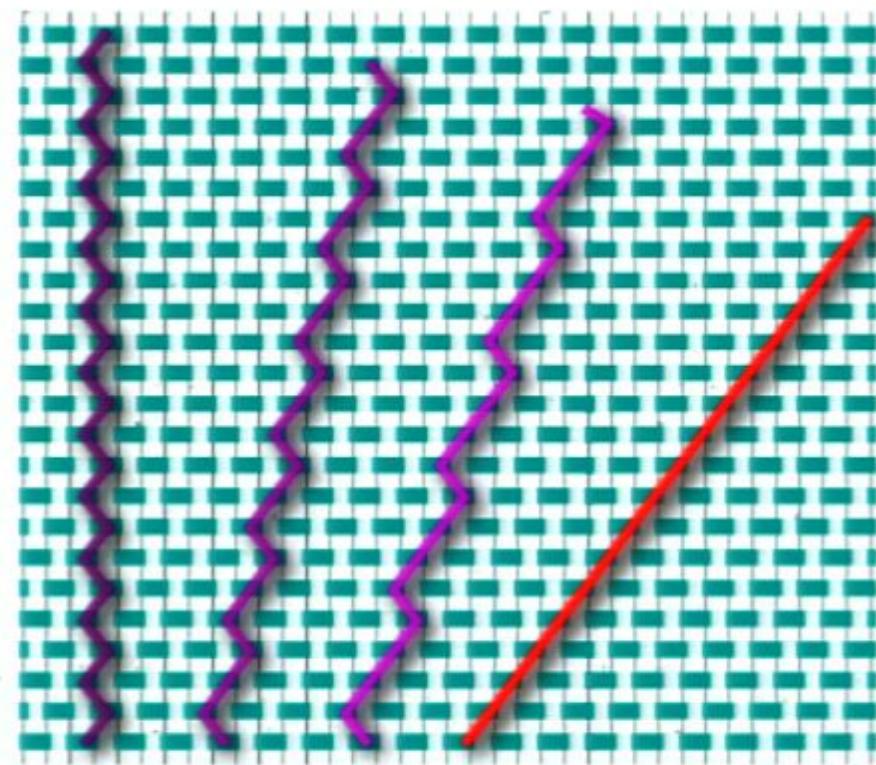
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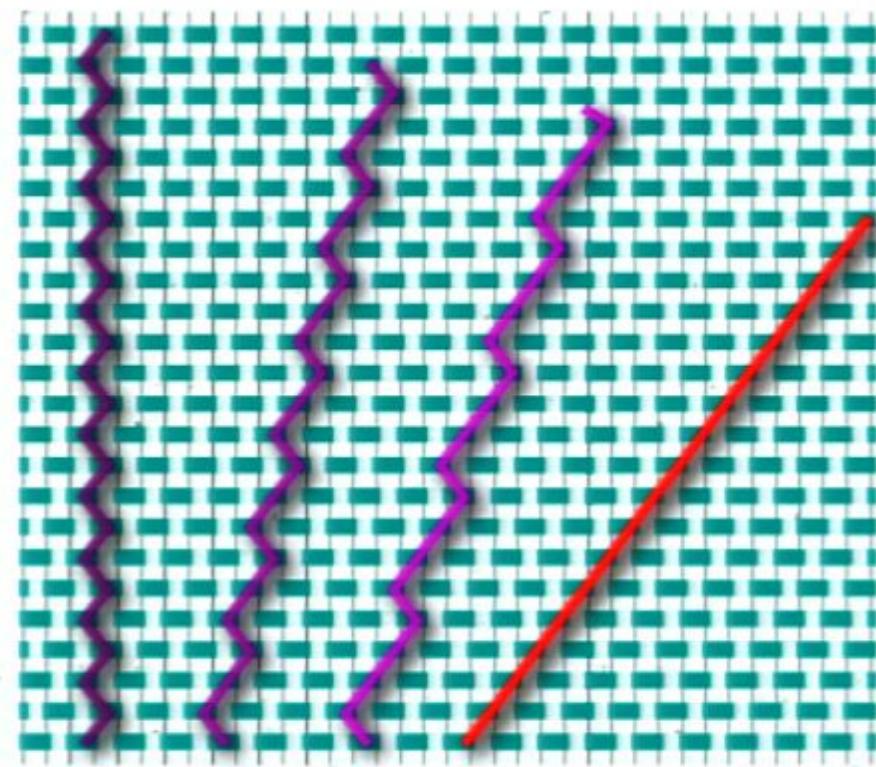
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(spinless) **Dirac equation!**

No need of imposing
boundary conditions

WHAT IS \hbar ?

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$$\omega = c\lambda^{-1}$$

$$\lambda = \frac{\hbar}{mc}$$

Compton
wavelenght

m

mass in Kg

a

topon

T

chronon

w

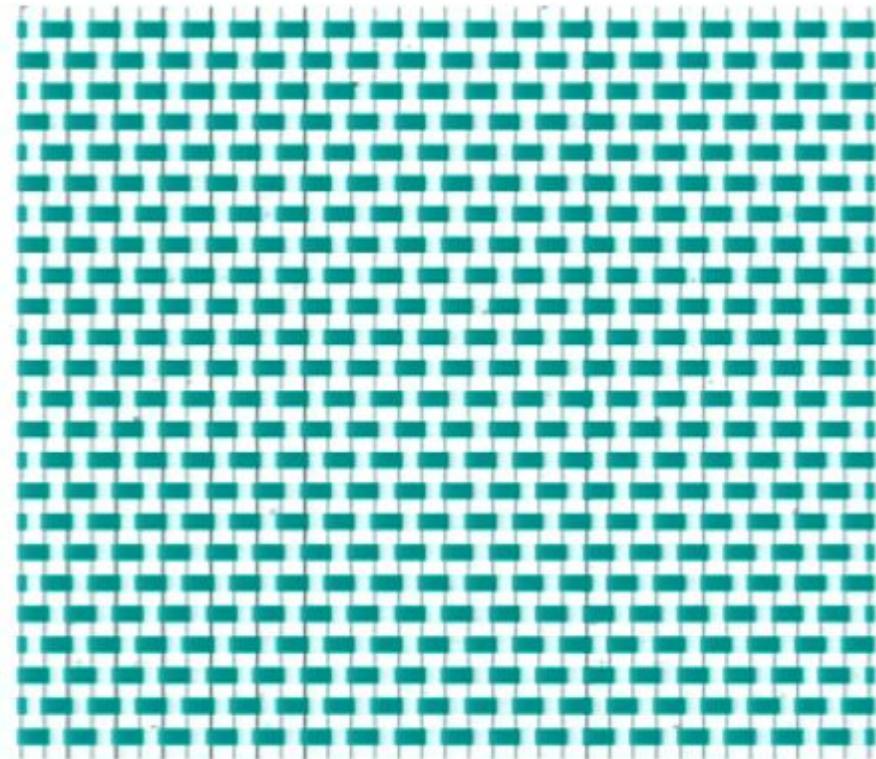
mass (informational) in s^{-1}

THE INFORMATION FLOW

ONE-DIMENSIONAL FLOW



Information can flow only in two directions



THE INFORMATION FLOW

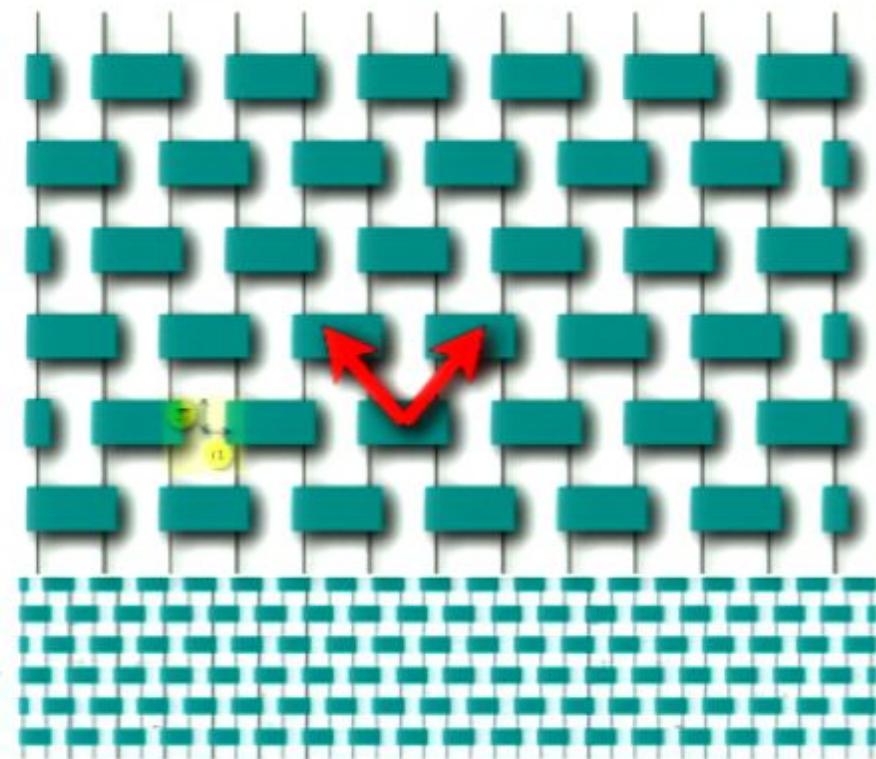
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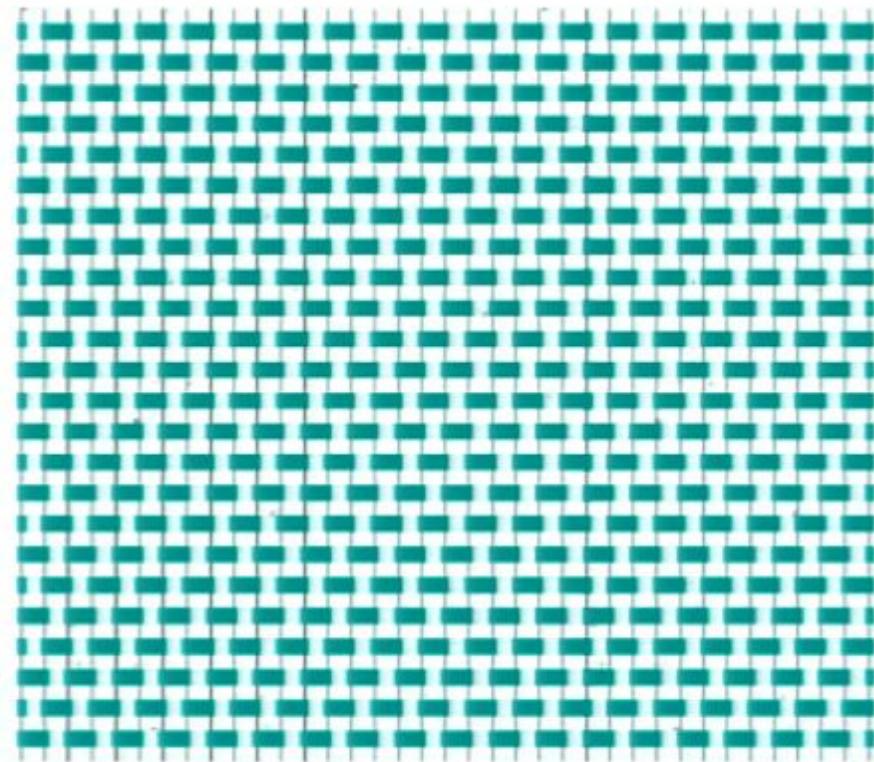


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THE INFORMATION FLOW

ONE-DIMENSIONAL FLOW



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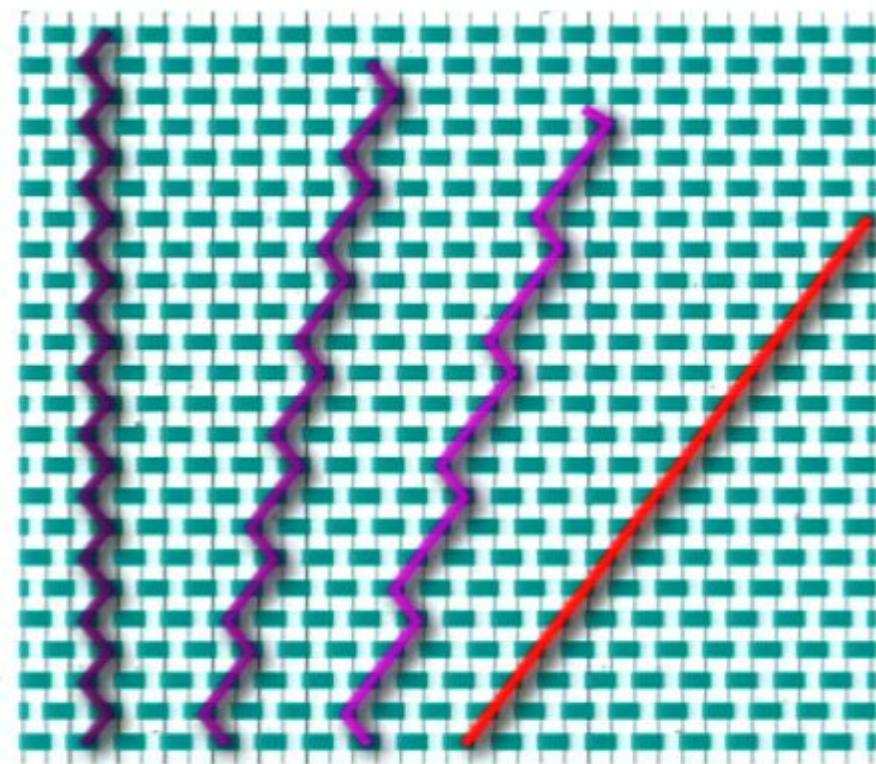
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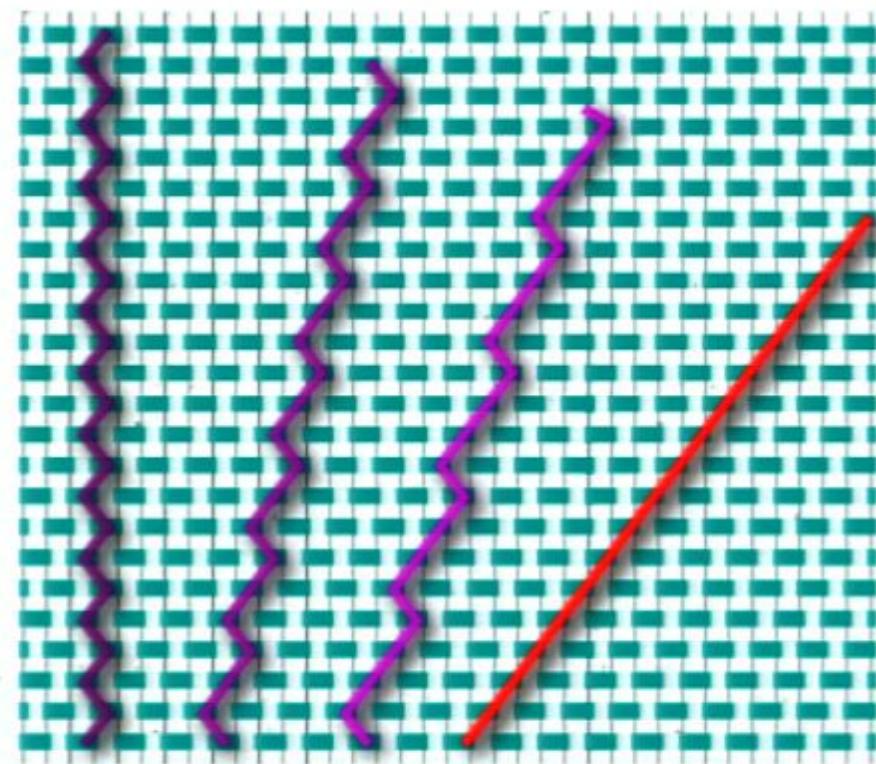
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mass in Kg

a

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T

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w

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$$\omega = c\lambda^{-1}$$

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\hbar : conversion factor between the informational notion (in s^{-1}) and the customary notion (in Kg) of the inertial mass.

$$\lambda = \frac{\hbar}{mc}$$

Compton
wavelenght

m

mass in Kg

a

topon

T

chronon

(

mass (informational) in s^{-1}

THE INFORMATION FLOW

SIMULATING A QUANTUM FIELD



Simulation of QFT with a quantum computer, with gates performing infinitesimal transformations:

THE INFORMATION FLOW

SIMULATING A QUANTUM FIELD



Simulation of QFT with a quantum computer, with gates performing infinitesimal transformations:



In order to have average speed equal to c you need infinite maximal speed.

THE INFORMATION FLOW

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THE INFORMATION FLOW

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THE INFORMATION FLOW

SIMULATING A QUANTUM FIELD



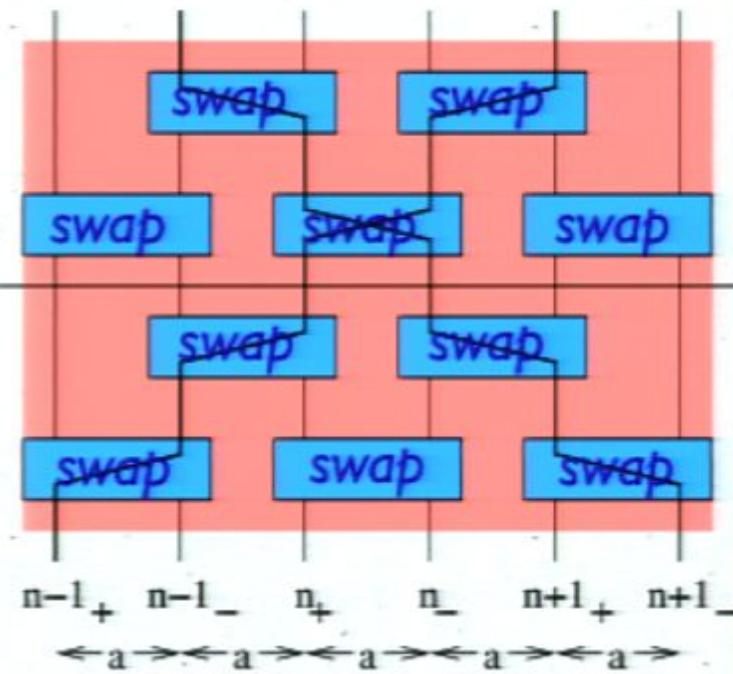
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THE INFORMATION FLOW

LINEAR FLOW



Each gate evolves the field linearly:

(anti)commutation
relations are preserved

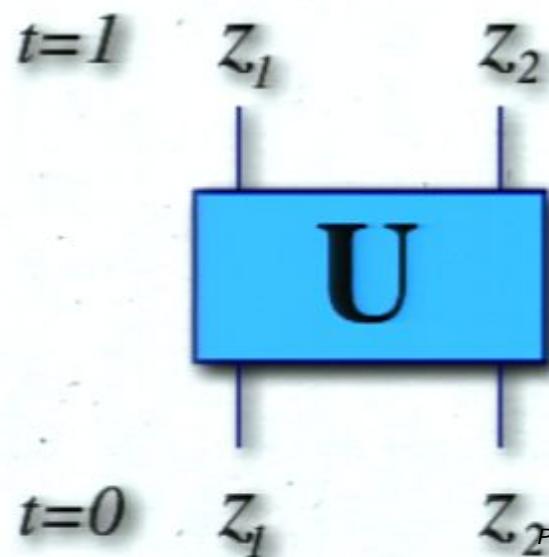
$$[z_i, z_j^\dagger]_\pm = \delta_{ij}$$

Evolution from bipartite gates:

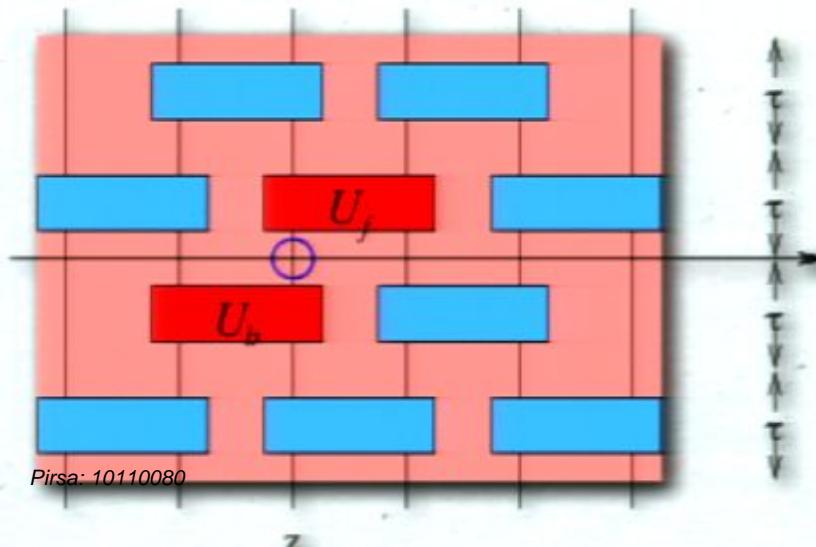
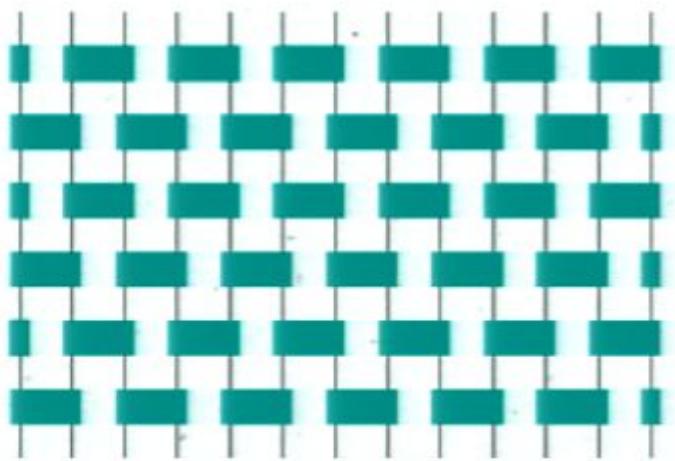
$$\begin{bmatrix} z_1 \\ z_2 \end{bmatrix}_{t=1} = U \begin{bmatrix} z_1 \\ z_2 \end{bmatrix} U^\dagger = \mathbf{U} \begin{bmatrix} z_1 \\ z_2 \end{bmatrix}$$

$$z_n(t=1) = U z_n U^\dagger = \sum_k U_{nk} z_k$$

$\mathbf{U} := \|U_{ij}\|$ unitary matrix



QC SIMULATION OF QFT



Coarse-grained discrete **derivatives**:

$$\widehat{\partial}_t z = \frac{1}{2k\tau} [z(k\tau) - z(-k\tau)]$$

$$\widehat{\partial}_x = \frac{1}{4ka} (\delta_+^k - \delta_-^k)$$

“HAMILTONIAN”

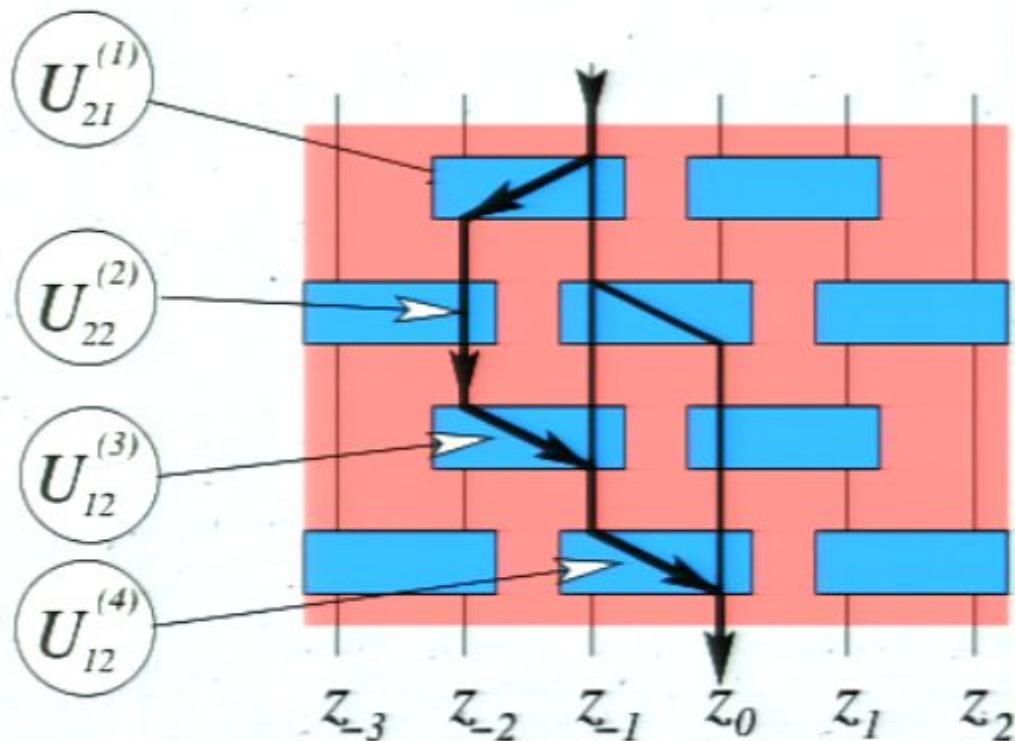
$$H_{\text{gate}}^{(2n)} z = \frac{i}{2n\tau} [z(n\tau) - z(-n\tau)] = i\widehat{\partial}_t z$$

$$H_{\text{gate}}^{(2)} z = \frac{i}{2\tau} (U_f z U_f^\dagger - U_b^\dagger z U_b)$$

QC SIMULATION OF QFT

We need to develop a *path-sum calculus* over the circuit:

1. Number all the input wires at each gate, from the leftmost to the rightmost one, and do the same for the output wires
2. We say that a wire l is in the past-cone of the wire k if there is a path from l to k passing through gates.
3. For any output wire k and any input wire l in its causal past cone, consider all paths connecting k with l
4. The following linear expansion holds

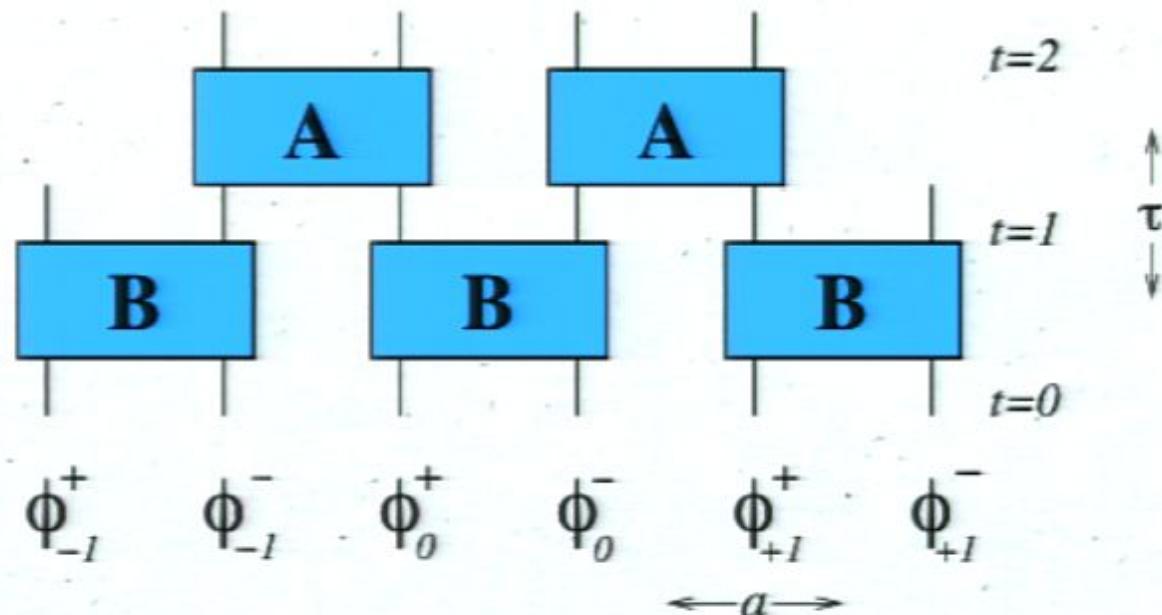


$$z_l(t) = \sum_i U_{i_1 i_2}^{(1)} U_{i_2 i_3}^{(2)} \dots U_{i_n i_{n+1}}^{(n)} z_k(0)$$

QC SIMULATION OF QFT

“Hamiltonian”

$$H_{\text{gate}}^{(4)} = \frac{i}{4\tau} \begin{bmatrix} A_{21}B_{21}\delta_- - B_{12}^\dagger A_{12}^\dagger\delta_+ + A_{22}B_{11} - B_{11}^\dagger A_{22}^\dagger & (A_{21}B_{22} - B_{11}^\dagger A_{21}^\dagger)\delta_- + A_{22}B_{12} - B_{12}^\dagger A_{11}^\dagger \\ (A_{12}B_{11} - B_{22}^\dagger A_{12}^\dagger)\delta_+ + A_{11}B_{21} - B_{21}^\dagger A_{22}^\dagger & A_{12}B_{12}\delta_+ - B_{21}^\dagger A_{21}^\dagger\delta_- + A_{11}B_{22} - B_{22}^\dagger A_{11}^\dagger \end{bmatrix}$$



QC SIMULATION OF QFT

“Hamiltonian”

$$H_{\text{gate}}^{(4)} = \frac{i}{4\pi} \begin{bmatrix} A_{21}B_{21}\delta_- - B_{12}^\dagger A_{12}^\dagger\delta_+ + A_{22}B_{11} - B_{11}^\dagger A_{22}^\dagger & (A_{21}B_{22} - B_{11}^\dagger A_{21}^\dagger)\delta_- + A_{22}B_{12} - B_{12}^\dagger A_{11}^\dagger \\ (A_{12}B_{11} - B_{22}^\dagger A_{12}^\dagger)\delta_+ + A_{11}B_{21} - B_{21}^\dagger A_{22}^\dagger & A_{12}B_{12}\delta_+ - B_{21}^\dagger A_{21}^\dagger\delta_- + A_{11}B_{22} - B_{22}^\dagger A_{11}^\dagger \end{bmatrix}$$

Hermiticity is satisfied:

$$\langle \phi_n^\pm | H_{\text{gate}}^{(4)} | \phi_n^\pm \rangle = \langle \phi_n^\pm | H_{\text{gate}}^{(4)} | \phi_n^\pm \rangle^* \implies i(A_{aa}B_{bb} - A_{aa}^\dagger B_{bb}^\dagger) \in \mathbb{R},$$

$$\langle \phi_n^\pm | H_{\text{gate}}^{(4)} | \phi_n^\mp \rangle = \langle \phi_n^\mp | H_{\text{gate}}^{(4)} | \phi_n^\pm \rangle^* \implies (A_{22}B_{12} - A_{11}^\dagger B_{12}^\dagger) = -(A_{11}B_{21} - A_{22}^\dagger B_{21}^\dagger)^*,$$

$$\langle \phi_{n+1}^\pm | H_{\text{gate}}^{(4)} | \phi_n^\pm \rangle = \langle \phi_n^\pm | H_{\text{gate}}^{(4)} | \phi_{n+1}^\pm \rangle^* \implies A_{ab}^\dagger B_{ab}^\dagger = A_{ba}^* B_{ba}^*,$$

$$\langle \phi_n^+ | H_{\text{gate}}^{(4)} | \phi_{n-1}^- \rangle = \langle \phi_n^- | H_{\text{gate}}^{(4)} | \phi_{n+1}^+ \rangle^* \implies A_{21}B_{22} - A_{21}^\dagger B_{11}^\dagger = -(A_{12}B_{11} - A_{12}^\dagger B_{22}^\dagger)^*.$$

OBSERVATIONAL CONSEQUENCES: MASS-DEPENDENT REFRACTION INDEX OF VACUUM

QC SIMULATION OF QFT

THE SPINLESS DIRAC EQUATION

Write the “Hamiltonian” as follows:

$$H_{\text{gate}}^{(4)} = c(\mathbf{H} + i\mathbf{K}\hat{\partial}_x) = ic\zeta\hat{\partial}_x + \omega\sigma_x, \quad \omega = c\lambda^{-1}$$



$$H_{11} = -\frac{1}{2a}\Im(A_{21}B_{21} + A_{22}B_{11}) = 0,$$

$$H_{12} = \frac{i}{4a}(A_{21}B_{22} - A_{12}^*B_{11}^* + A_{22}B_{12} - A_{11}^*B_{21}^*) = \lambda^{-1}$$

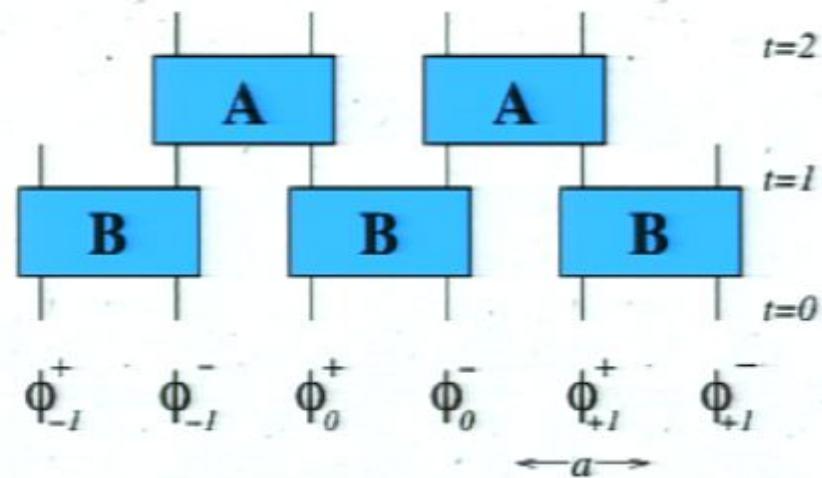
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(inverse) refraction index



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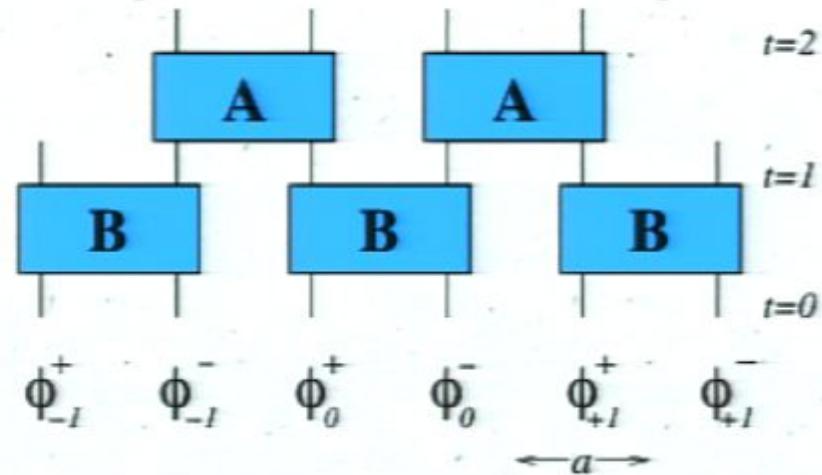
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$$\mathbf{A} = \begin{bmatrix} e^{i\phi} \cos \theta & e^{i\psi} \sin \theta \\ -e^{-i\psi} \sin \theta & e^{-i\phi} \cos \theta \end{bmatrix}$$

$$\mathbf{B} = \begin{bmatrix} 0 & ie^{i\phi} \end{bmatrix}$$

QC SIMULATION OF QFT

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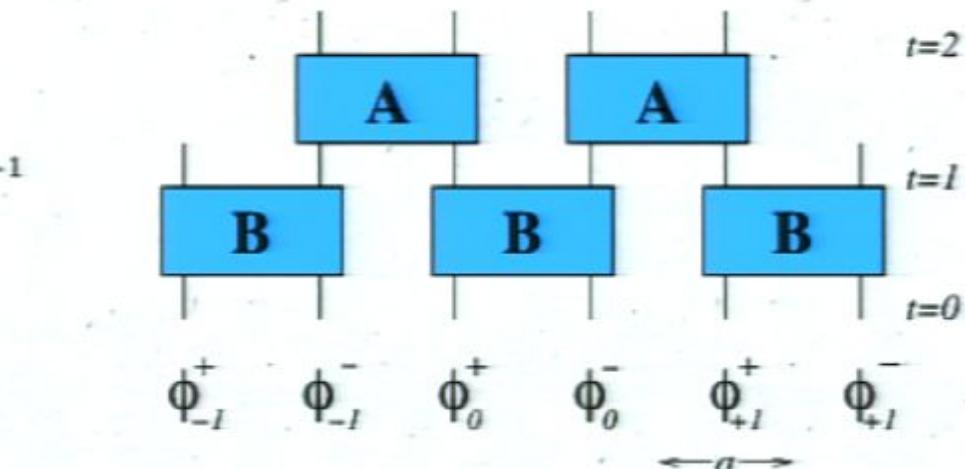
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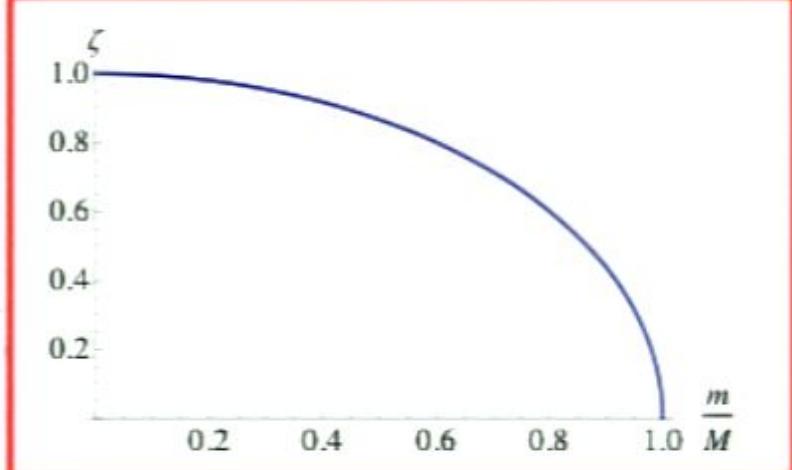


$$\sin\theta = \zeta = \sqrt{1 - \left(\frac{2a}{\lambda}\right)^2}$$

MASS-DEPENDENT REFRACTION INDEX OF VACUUM

General phenomenon due to unitarity

$$\sin \theta = \zeta = \sqrt{1 - \left(\frac{2a}{\lambda}\right)^2}$$



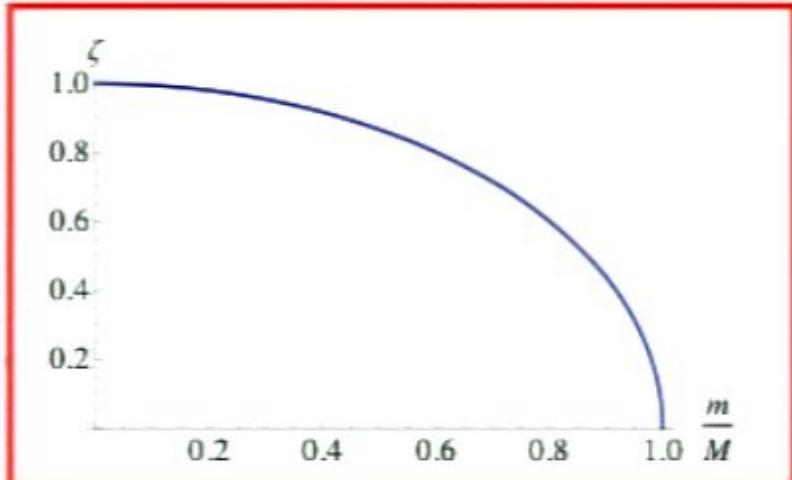
MASS-DEPENDENT REFRACTION INDEX OF VACUUM

General phenomenon due to unitarity

Proof. We need the gate-Hamiltonian:

$$H_{\text{gate}}^{(2n)} = i c \zeta \sigma_3 \hat{\partial}_x + \omega \sigma_1$$

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MASS-DEPENDENT REFRACTION INDEX OF VACUUM

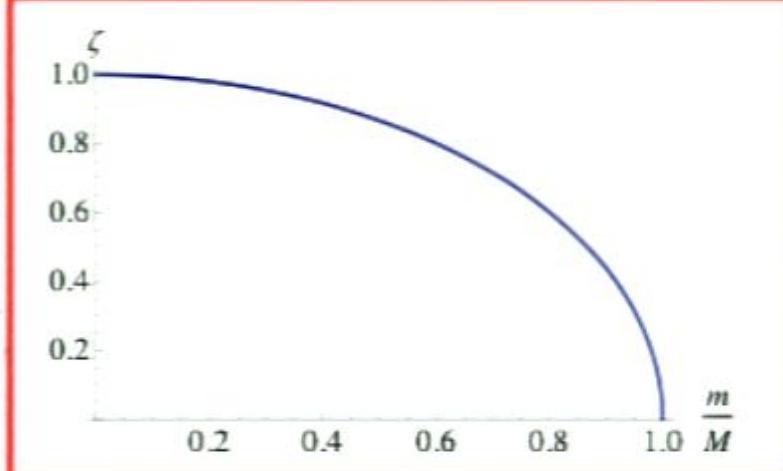
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We must have the same number n of time-steps and of space-steps, and from the form of the Hamiltonian we get $n=2$.

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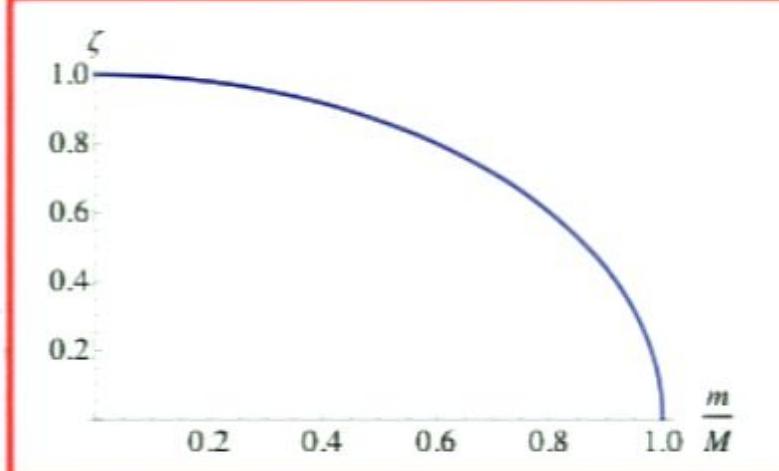
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The Hamiltonian is Hermitian, whence:

$$H_{\text{gate}}^{(4)} = \frac{i}{4\tau} (U_f - U_f^\dagger) \blacksquare$$

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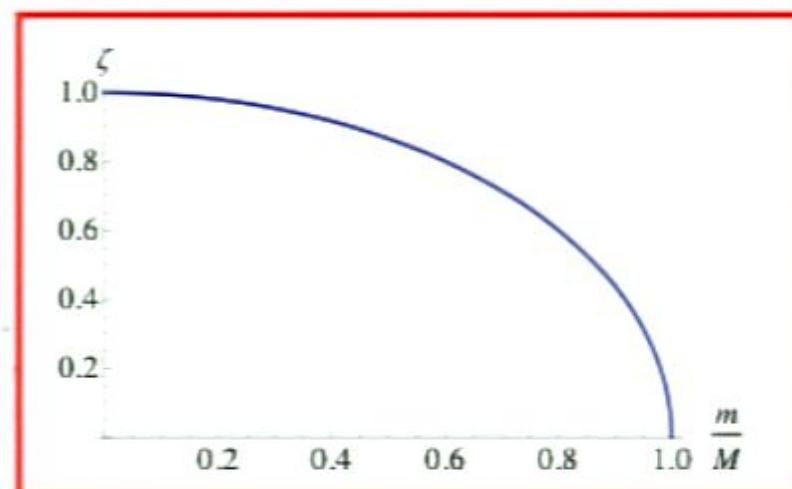
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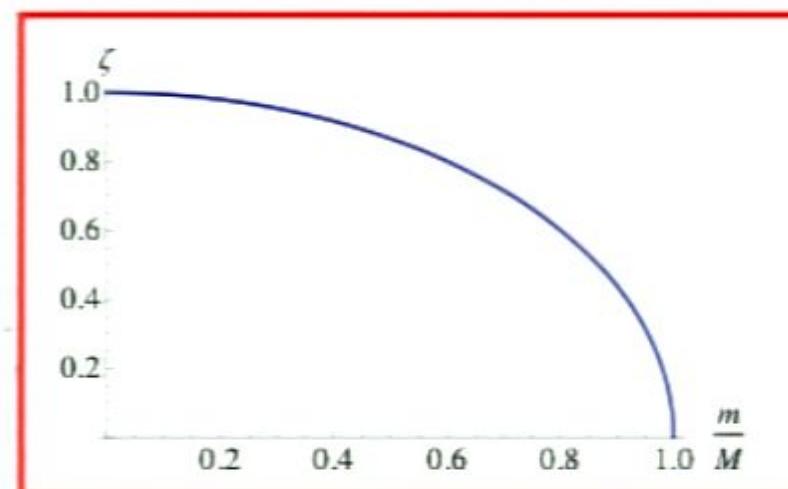
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The norm is obtained by FT at $k = \frac{\pi}{2a}$

$$\frac{\sqrt{\zeta^2 + 4\tau^2 \omega^2}}{2\tau} \leq \frac{1}{2\tau}$$

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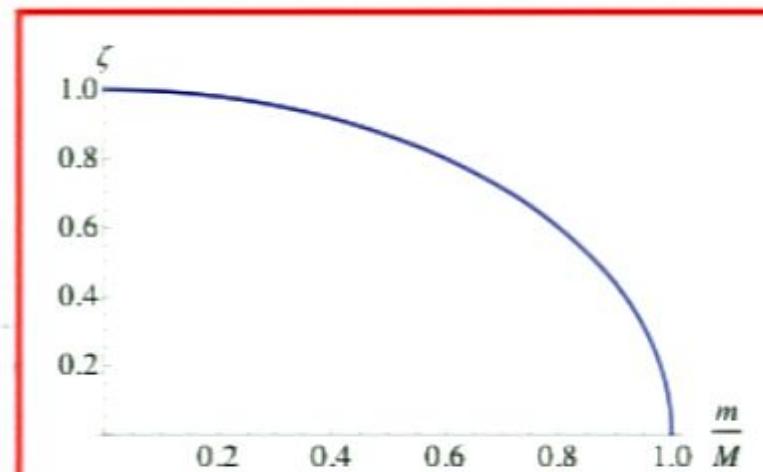
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$$\frac{\sqrt{\zeta^2 + 4\tau^2 \omega^2}}{2\tau} \leq \frac{1}{2\tau}$$

$$\sin \theta = \zeta = \sqrt{1 - \left(\frac{2a}{\lambda}\right)^2}$$

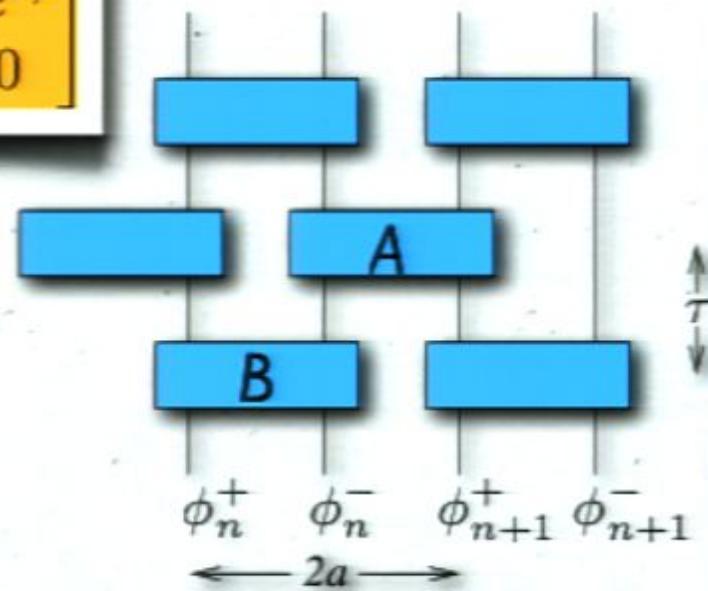


$$\zeta \leq \sqrt{1 - \left(\frac{2a}{\lambda}\right)^2}$$

QC SIMULATION OF QFT

SIMPLE SCALAR FIELD IN 1 SPACE DIM.

$$\mathbf{A} = \begin{bmatrix} e^{i\phi} \cos \theta & e^{i\psi} \sin \theta \\ -e^{-i\psi} \sin \theta & e^{-i\phi} \cos \theta \end{bmatrix} \quad \mathbf{B} = \begin{bmatrix} 0 & ie^{i\phi} \\ -ie^{-i\phi} & 0 \end{bmatrix}$$

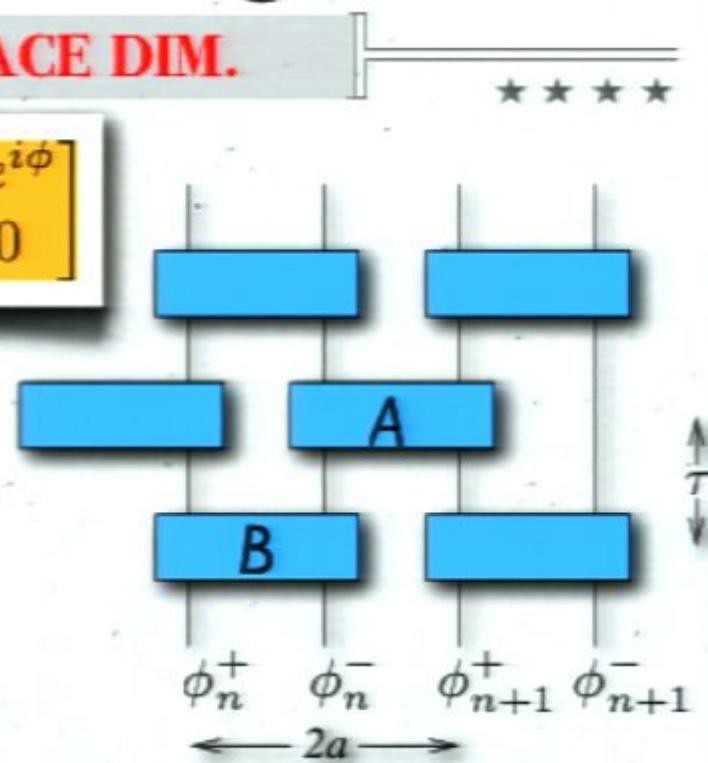


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W.l.g. fix $\phi = 0, \psi = -\pi/2$



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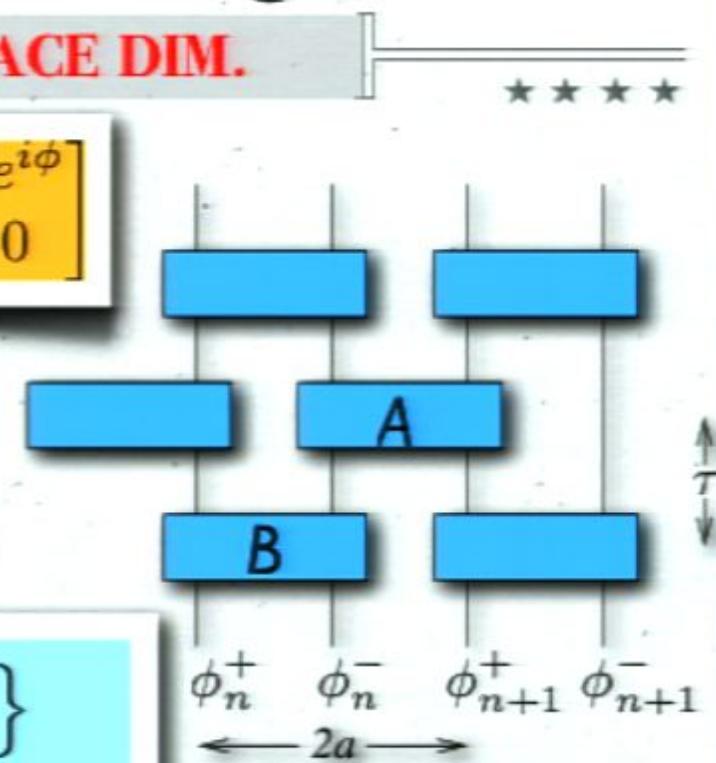
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For both Bose and Fermi fields one has:

$$A = \exp \left\{ i\theta [\phi_n^{+\dagger} \phi_{n-1}^- + \phi_{n-1}^{-\dagger} \phi_n^+] \right\}$$

$$B = \exp \left\{ i\frac{\pi}{2} [\phi_n^{+\dagger} \phi_n^- + \phi_n^{-\dagger} \phi_n^+] \right\}$$



QC SIMULATION OF QFT

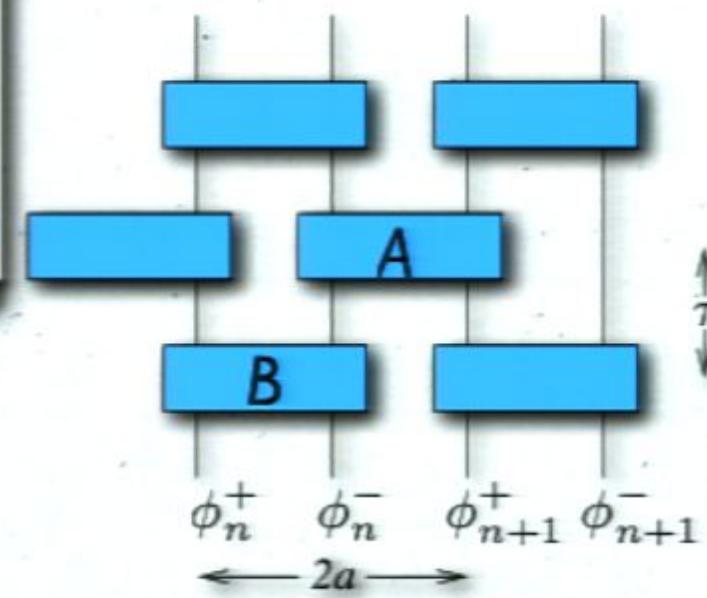
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Commuting	Anticommuting
<i>Harmonic oscillator</i>	<i>Clifford algebra</i>
$[a_l, a_k^\dagger] = \delta_{lk}$	$\phi_n^+ = \sigma_{2n}^- \prod_{k=-\infty}^{n-1} \sigma_{2k+1}^z \sigma_{2k}^z$
$\phi_n^+ = a_{2n} \quad \phi_n^- = a_{2n+1}$	$\phi_n^- = \sigma_{2n+1}^- \sigma_{2n}^z \prod_{k=-\infty}^{n-1} \sigma_k^z$



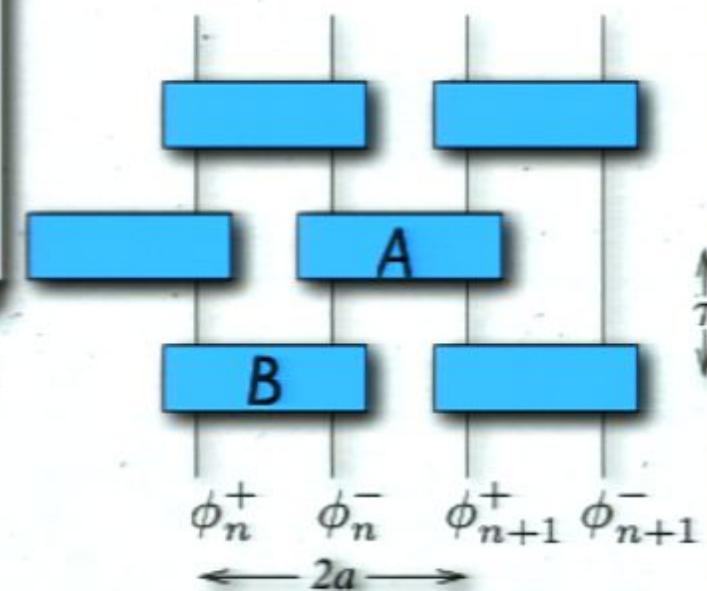
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$$A = \exp [-i\theta (\sigma_{2n-1}^- \sigma_{2n}^+ + \sigma_{2n-1}^+ \sigma_{2n}^-)]$$

$$B = \exp [-i\frac{\pi}{2} (\sigma_{2n}^+ \sigma_{2n+1}^- + \sigma_{2n}^- \sigma_{2n+1}^+)]$$

Gates act
on local
algebras
only!

QC SIMULATION OF QFT

CONNECTION WITH THE USUAL QFT

Global field Hamiltonian, i. e. such that: $[H, \phi_l] = H_{\text{gate}}^{(2n)} \phi_l$



$$H = - \sum_l \phi_l^\dagger H_{\text{gate}}^{(2n)} \phi_l$$

(*)

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For a given field theory to be simulable by a homogeneous quantum computer in the discrete approximation $\phi(la) = a^{-\frac{1}{2}} \phi_l$ one needs the field Hamiltonian that can be written in the form (*) with the $n \geq 1$ satisfying the bound

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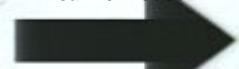


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All known QFT are QC-simulable!

FIRST QUANTIZATION

EMERGENCE OF CCR



Constant of motion (number of “particles”)

$$N = \sum_n \phi_n^\dagger \phi_n = \sum_n \sigma_n^3$$

or $N = \sum_n a_n^\dagger a_n$

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$$|0\rangle = \prod_n |0\rangle_n$$

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FIRST QUANTIZATION

Single-”particle” Schrödinger equation in ppm representation:

$$\Psi = \begin{bmatrix} \dots \\ \langle \phi_n^+ | \Psi \rangle \\ \langle \phi_n^- | \Psi \rangle \\ \langle \phi_{n+1}^+ | \Psi \rangle \\ \langle \phi_{n+1}^- | \Psi \rangle \\ \dots \end{bmatrix} \quad i\hat{\partial}_t \langle \phi_n^\alpha | \Psi \rangle = \langle \mathbf{0} | [H_{\text{gate}}^{(4)} \phi_n]^\alpha | \Psi \rangle = \sum_{m\beta} H_{n\alpha, m\beta} \langle \phi_m^\beta | \Psi \rangle$$

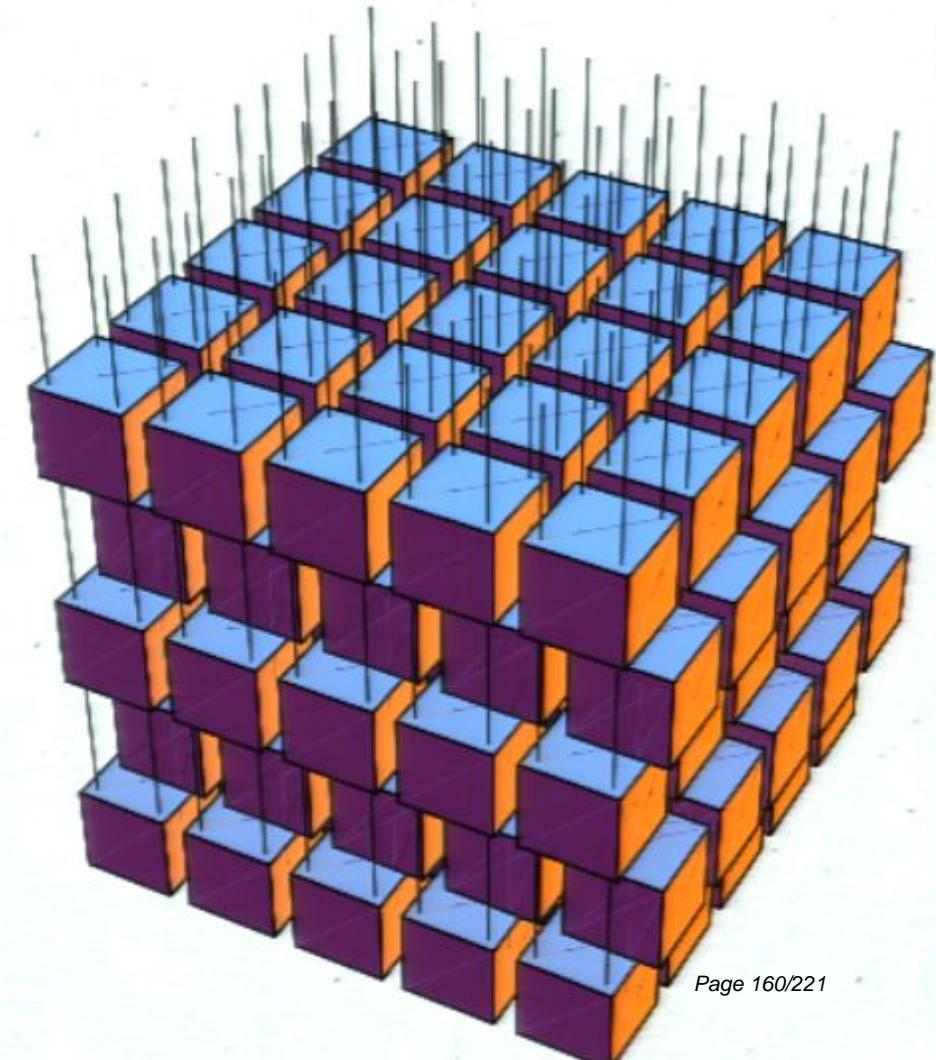
$$H = c \begin{bmatrix} \dots & \dots \\ \dots & \dots \\ \dots & 0 & \lambda & \frac{i\zeta}{4a} & 0 & 0 & 0 & \dots & \dots \\ \dots & \lambda & 0 & 0 & -\frac{i\zeta}{4a} & 0 & 0 & \dots & \dots \\ \dots & -\frac{i\zeta}{4a} & 0 & 0 & \lambda & \frac{i\zeta}{4a} & 0 & \dots & \dots \\ \dots & 0 & \frac{i\zeta}{4a} & \lambda & 0 & 0 & -\frac{i\zeta}{4a} & \dots & \dots \\ \dots & 0 & 0 & -\frac{i\zeta}{4a} & 0 & 0 & \lambda & \dots & \dots \\ \dots & 0 & 0 & 0 & \frac{i\zeta}{4a} & \lambda & 0 & \dots & \dots \\ \dots & \dots \end{bmatrix}$$

$$i\hat{\partial}_t \Psi = H\Psi$$

QC SIMULATION OF QFT

QCFT FOR MORE THAN 1 SPACE DIM?

Need six space field operators...



QC SIMULATION OF QFT

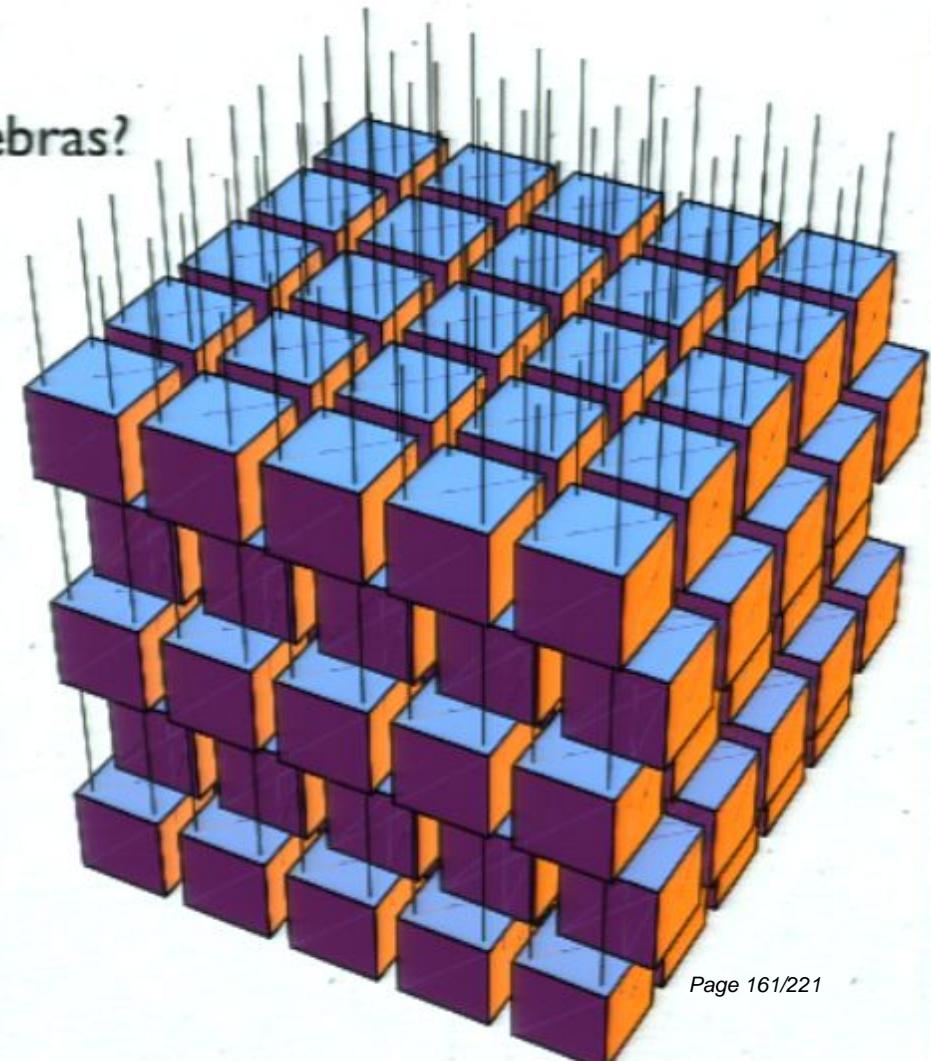
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Anticommuting fields in terms of local algebras?

Do we really need anticommuting fields?
(Grassman variables? Microcausality and
parastatistics...)

Do we need fields?



QC SIMUL

QCFT FOR MORE THAN 1 SPACE DIM



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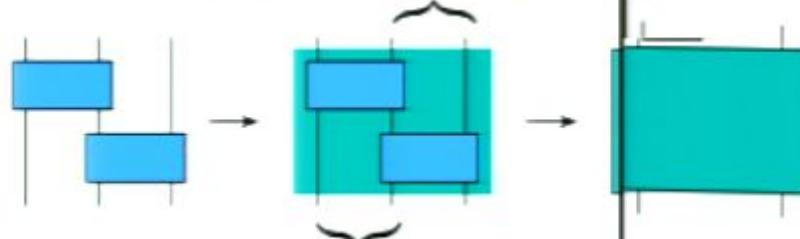
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**For having Lorentz covariance
as manifest ...**

Coarse-graining



A NEW QCFT?

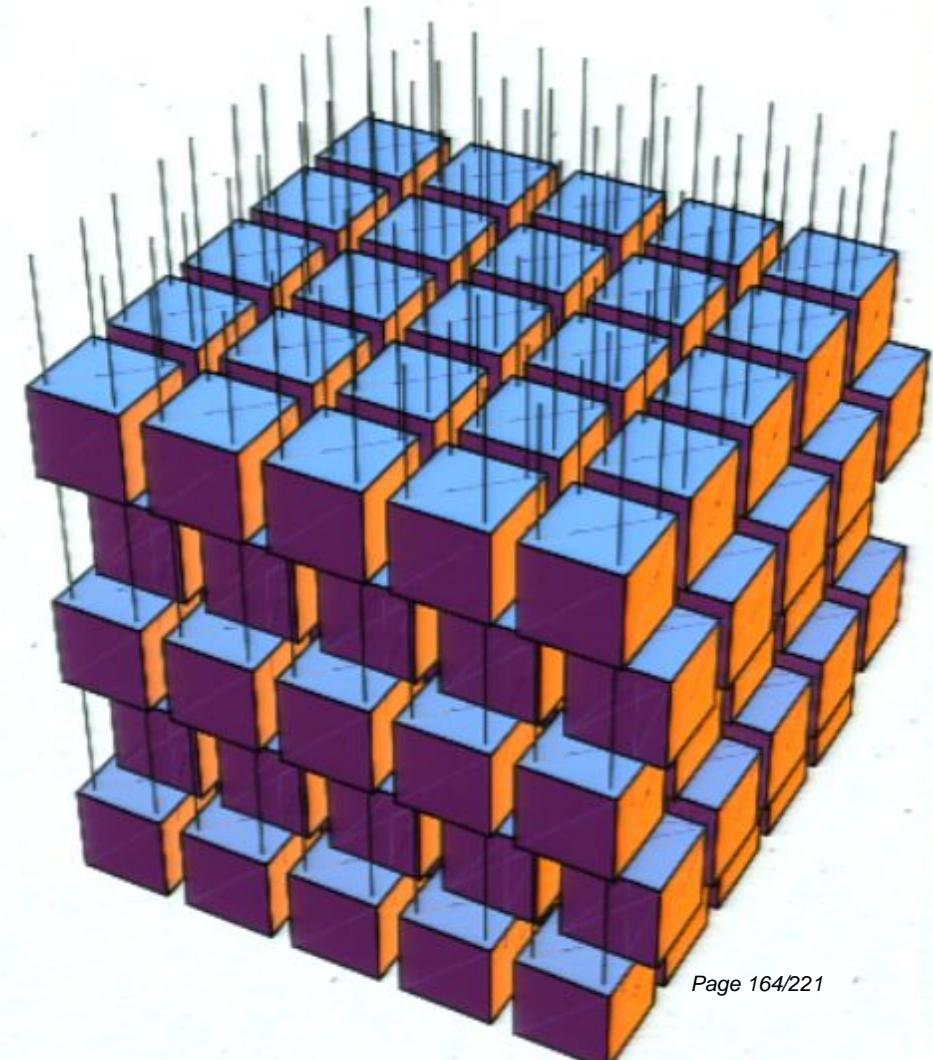
COMPARE WITH THE USUAL QFT

Regard the QCFT as the “true theory” at the Planck scale, and the usual QFT as an approximation for “mesoscopic” scale

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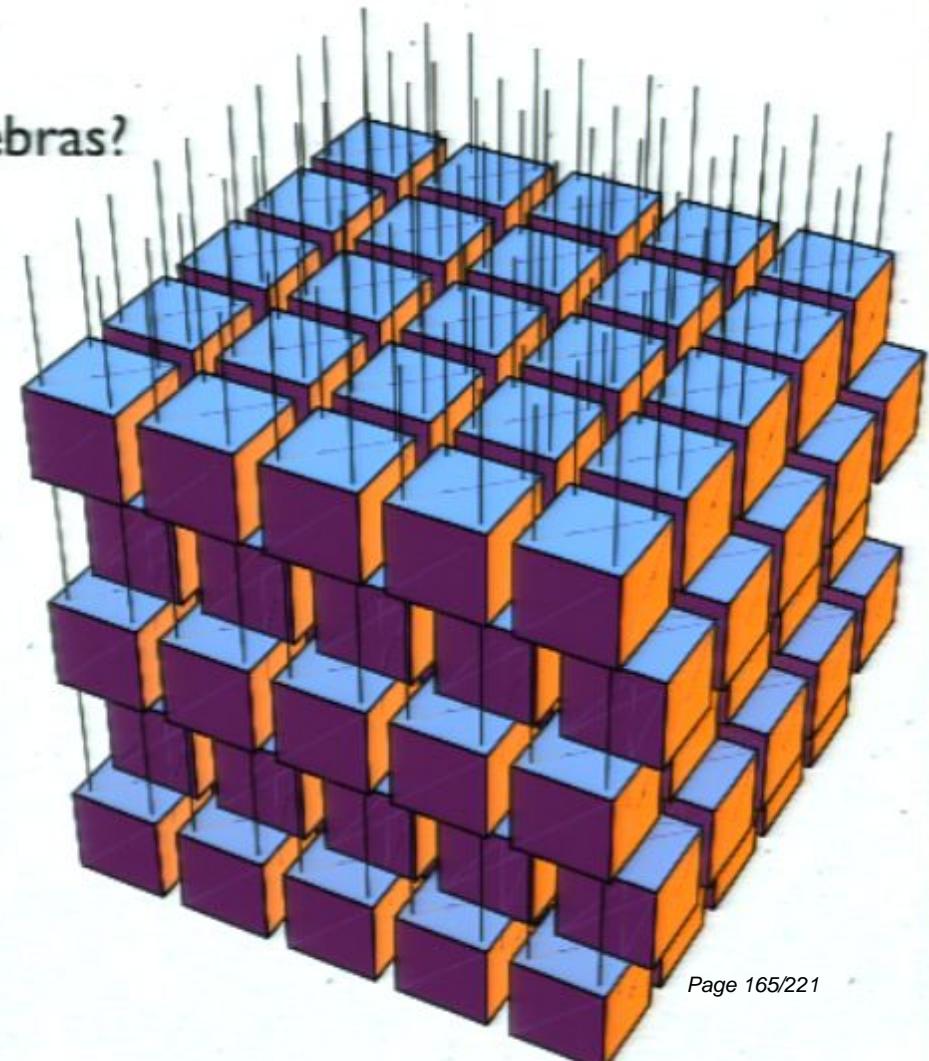
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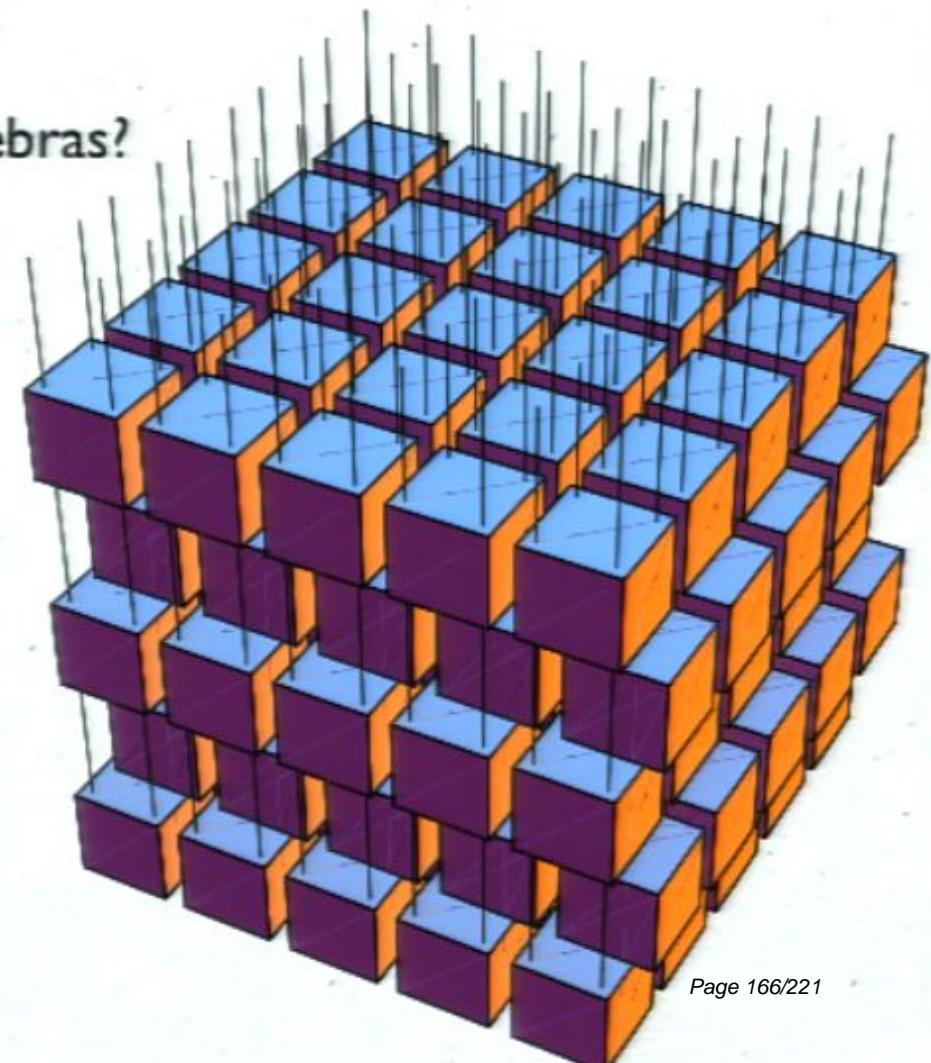
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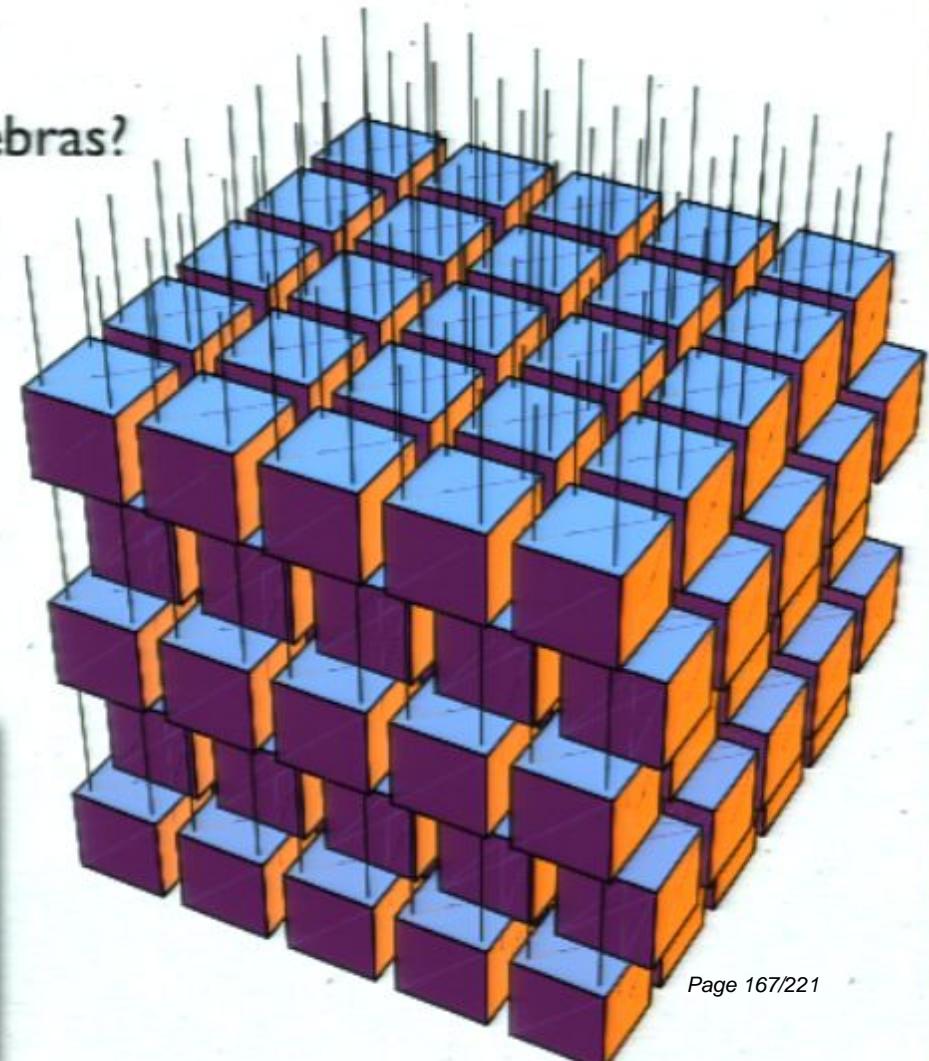
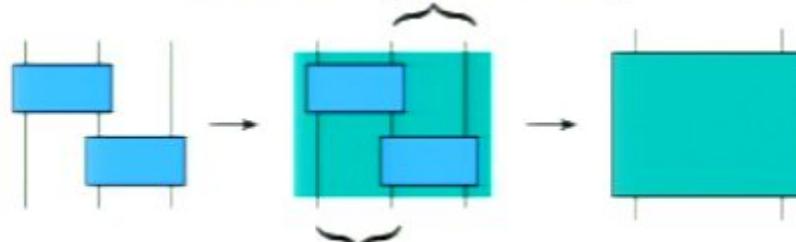
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A NEW

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QCFT solve many problems that plague QFT:

- * Feynman's path integral
- * u.v. renormalization
- * no need of quantization rules (emergent)
- * problems related to the continuous
- * ...

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A NEW

COMPARE WITH

QCFT?

THE USUAL QFT

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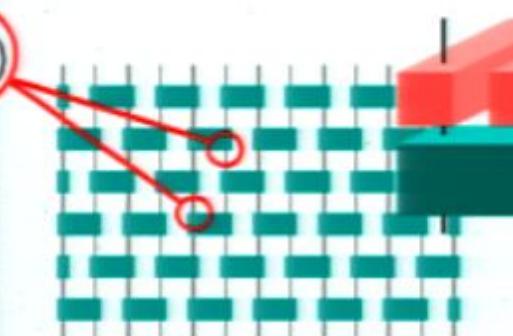
• renormalization

• need of quantization rules

• problems related to the con-

A NEW QCFT?

GAUGE INVARIANCE



“theory” at the Planck scale, and a solution for “mesoscopic” scale

that plague QFT:

• es (emergent)

• continuous

A NEW QCFT?

COMPARE WITH THE USUAL QFT



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A NEW QCFT?

COMPARE WITH THE USUAL QFT



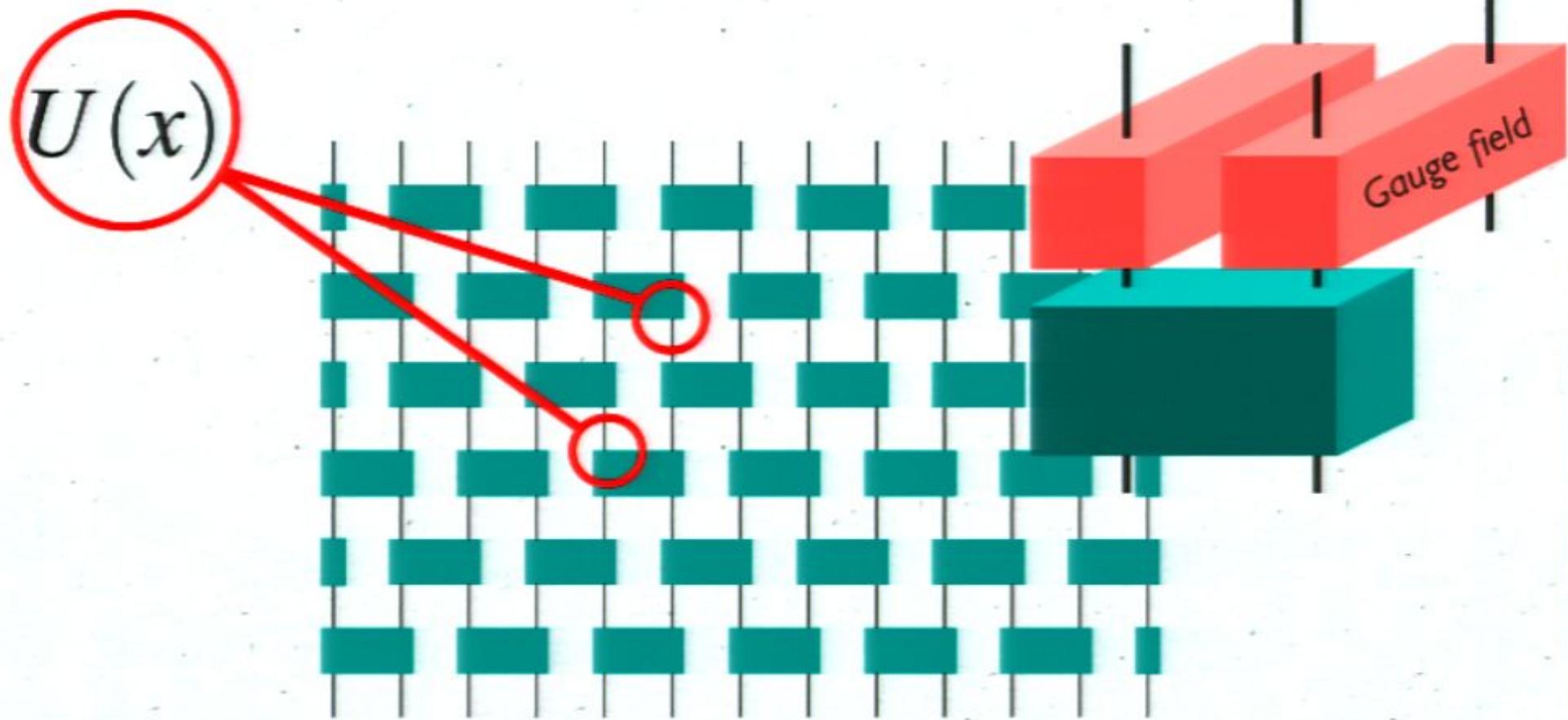
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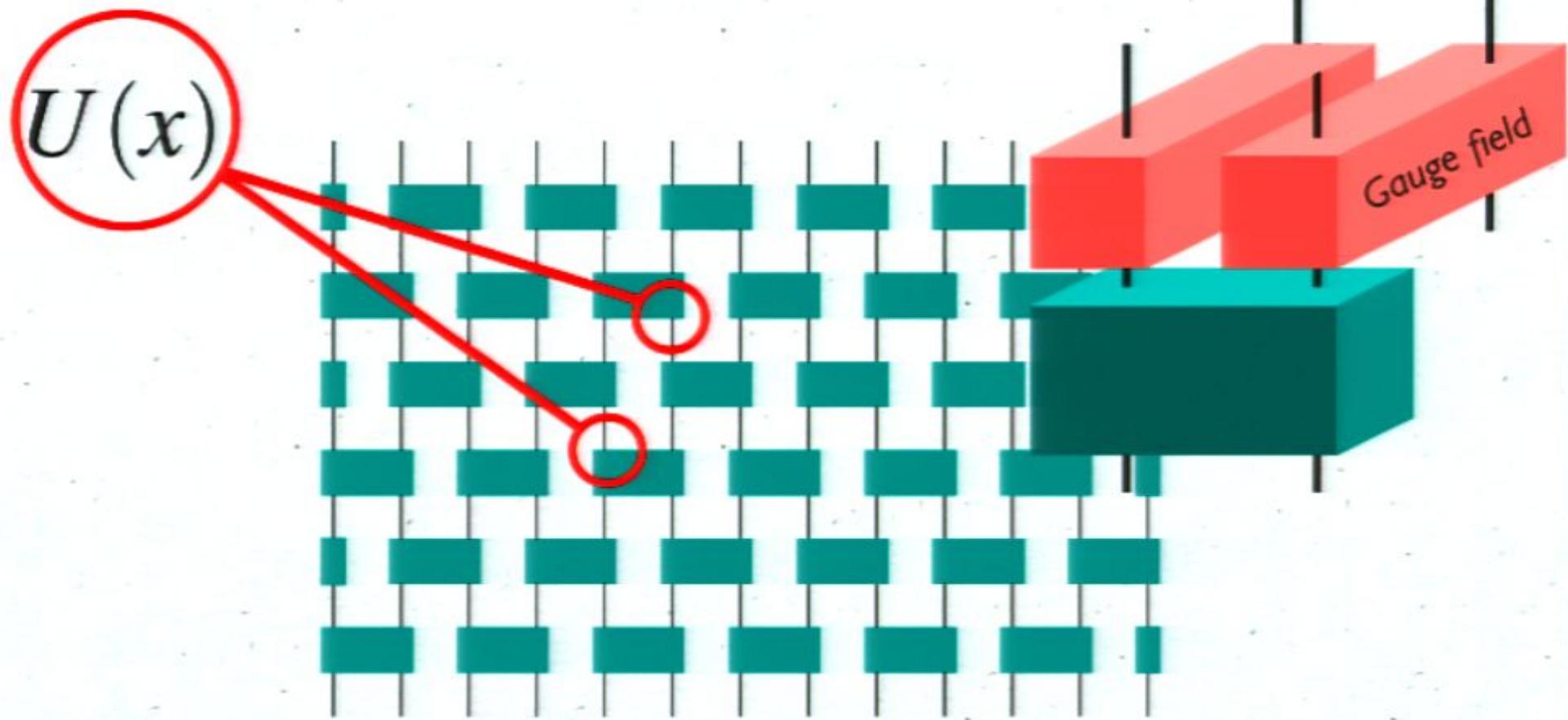
A NEW QCFT?

GAUGE INVARIANCE



A NEW QCFT?

GAUGE INVARIANCE



Pirsa: 10110060
Natively nonabelian Gauge theory!
and an ... foliation !!!

Good for
QGravity?

CONCLUSIONS

PHYSICS IS INFORMATION



- * Quantum Theory is an information theory
- * Space-time and relativistic covariance emerge from the information processing
- * Information flow is the free QFT
- * Physics is emergent (inertial mass, Planck constant, quantization rules, ...)
- * A new QCFT:
 - * has no space-background (QG-ready)
 - * doesn't need quantization
 - * cures many problems that plague QFT
 - * opens a route to foundations of QFT

TODO SOON

PHYSICS IS INFORMATION



- * Quantization rules as emergent (needs interpretation) ✓
- * General correspondence Lagrangian-gates ✓
- * Build up a complete QCFT for Dirac in 3 space dimensions ✓
- * Emergent unitary representation of the Lorentz group ✓
- * The need of the field (anticommuting fields, parastatistics,...)?
- * Informational meaning of energy, gravitational mass,...?
- * Violations of Lorentz-covariance...?

THANK YOU

Keynote File Edit Insert Slide Format Arrange View Play Window Share Help Q

Build

(De

THANK YOU

Build In Build Out Action

Effect: None

Direction Order

Delivery Duration

More Options

Master Slides

Title - Center

to - Horizontal

to - Panoramic

Slides

100%

Pirsa: 10110080

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A screenshot of the Keynote application window. The menu bar at the top includes Apple, Keynote, File, Edit, Insert, Slide, Format, Arrange, View, Play, Window, Share, Help, and a search icon. Below the menu is a toolbar with icons for Delete, Skip, Play, Rehearse, Record, View, Themes, Masters, Guides, Smart Builds, and Text. The main workspace shows a slide with the text "THANK YOU". To the left is the "Build" panel, which contains tabs for "Build In" (selected), "Build Out", and "Action". It also includes sections for "Effect" (set to "None"), "Direction" (set to "Order"), "Delivery" (set to "Duration"), and a "More Options" button. On the right is the "Master Slides" sidebar, which lists "Title - Center", "to - Horizontal", "to - Panoramic", and "Slides". The "Slides" section shows thumbnails of other slides in the presentation. A vertical zoom slider is positioned between the build panel and the master slides sidebar, with "100%" selected.

Keynote File Edit Insert Slide Format Arrange View Play Window Share Help

Build

(D)

THANK YOU

Master Slides

Title - Center

to - Horizontal

to - Panoramic

Slides

100%

Effect: None

Direction: Order

Delivery: Duration

More Options

Op

Pirsa: 10110080

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61

The image shows a screenshot of the Keynote application window. At the top is a menu bar with options: Apple, Keynote, File, Edit, Insert, Slide, Format, Arrange, View, Play, Window, Share, Help, and a search icon. Below the menu is a toolbar with icons for Delete, Skip, Play, Rehearse, Record, View, Themes, Masters, Guides, Smart Builds, and Text. The main workspace contains a slide with the text "THANK YOU". To the left is the "Build" panel, which includes a toolbar with icons for different build types, a preview area showing the slide with the text, and several settings sections: Effect (set to None), Direction (Order), Delivery (Duration), and a Duration slider. A "More Options" button is at the bottom of the panel. To the right is the "Master Slides" panel, which lists various slide master templates like "Title - Center", "to - Horizontal", "to - Panoramic", and "Slides", each with a thumbnail preview. A vertical zoom slider is located between the two panels.

Keynote File Edit Insert Slide Format Arrange View Play Window Share Help Q

Build

QC SIMULATION OF QFT

CONNECTION WITH THE USUAL QFT

Global field Hamiltonian, i.e. such that: $[H, \phi_i] = H_{\text{local}}^{(2n)} \phi_i$

$\rightarrow H = - \sum_i \phi_i^\dagger H_{\text{local}}^{(2n)} \phi_i$ (?)

For a given field theory to be simulable by a homogeneous quantum computer in the discrete approximation $\phi_i(lu) = u^{-\frac{1}{2}} \phi_i$ one needs the field Hamiltonian that can be written in the form (?) with the $n \geq 1$ satisfying the bound:

$\|H_{\text{local}}^{(2n)}\| \leq \frac{1}{n!}$

\rightarrow All known QFT are QC-simulatable!

Build In Build Out Action

Effect: None

Direction Order

Delivery Duration

More Options

Master Slides

Title, Bullets & Photo

Title - Top

Slides

QC SIMULATION OF QFT

CONNECTION

It is worth noticing that for a given field theory to be simulable by a homogeneous quantum computer in the discrete approximation one needs the global field Hamiltonian that can be written in the form

This bound generally gives a renormalization of the theory.

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Build

(De

QC SIMULATION OF QFT

Hamiltonian:

$$H_{\text{sim}} = \frac{1}{2} (\hat{A}_{11}\hat{B}_{11} - \hat{A}_{12}\hat{B}_{21} + \hat{A}_{21}\hat{B}_{11} - \hat{B}_{12}\hat{A}_{21} - \hat{A}_{11}\hat{B}_{22} + \hat{A}_{12}\hat{B}_{21} + \hat{A}_{21}\hat{B}_{11} - \hat{A}_{12}\hat{B}_{22})$$

Hermiticity is verified.

$$(H_{\text{sim}}^{\dagger} H_{\text{sim}}) = (H_{\text{sim}}^{\dagger} H_{\text{sim}}^{\dagger}) H_{\text{sim}} \rightarrow (\hat{A}_{11}\hat{B}_{11} - \hat{A}_{12}\hat{B}_{21})^{\dagger} = 0,$$
$$(H_{\text{sim}}^{\dagger} H_{\text{sim}}^{\dagger}) = (H_{\text{sim}}^{\dagger} H_{\text{sim}}^{\dagger}) H_{\text{sim}}^{\dagger} \rightarrow (\hat{A}_{12}\hat{B}_{21} - \hat{A}_{21}\hat{B}_{11})^{\dagger} = -(\hat{A}_{12}\hat{B}_{21} - \hat{A}_{21}\hat{B}_{11}),$$
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$$(H_{\text{sim}}^{\dagger} H_{\text{sim}}^{\dagger}) H_{\text{sim}}^{\dagger} = (H_{\text{sim}}^{\dagger} H_{\text{sim}}^{\dagger})^{\dagger} \rightarrow \hat{A}_{12}\hat{B}_{21} - \hat{A}_{21}\hat{B}_{11} = -(\hat{A}_{12}\hat{B}_{21} - \hat{A}_{21}\hat{B}_{11}).$$

Build In Build Out Action

Effect: None

Direction Order

Delivery Duration

More Options

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Title - Top

Slides

QC SIMU

The gate-Hamiltonian is Hermitian: this is homogeneity of the circuit give periodicity

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Build

QC SIMULATION OF QFT

Hamiltonian

$$H_{\text{QFT}} = \frac{1}{2} (\partial_1 \phi_1 \partial_1 \phi_1 + \partial_1 \phi_2 \partial_1 \phi_2 + \partial_1 \phi_3 \partial_1 \phi_3 + \partial_1 \phi_4 \partial_1 \phi_4 + \partial_2 \phi_1 \partial_2 \phi_1 + \partial_2 \phi_2 \partial_2 \phi_2 + \partial_2 \phi_3 \partial_2 \phi_3 + \partial_2 \phi_4 \partial_2 \phi_4)$$

Diagram showing four qubits (A, A, B, B) in a 2x2 grid. The top row has two qubits labeled 'A' and the bottom row has two qubits labeled 'B'. Arrows indicate a path from the top-left 'A' to the bottom-right 'B'.

Build In Build Out Action

Effect: None

Direction: Order

Delivery: Duration

More Options

Master Slides

Title, Bullets & Photo

Title - Top

Slides

QC SIMU

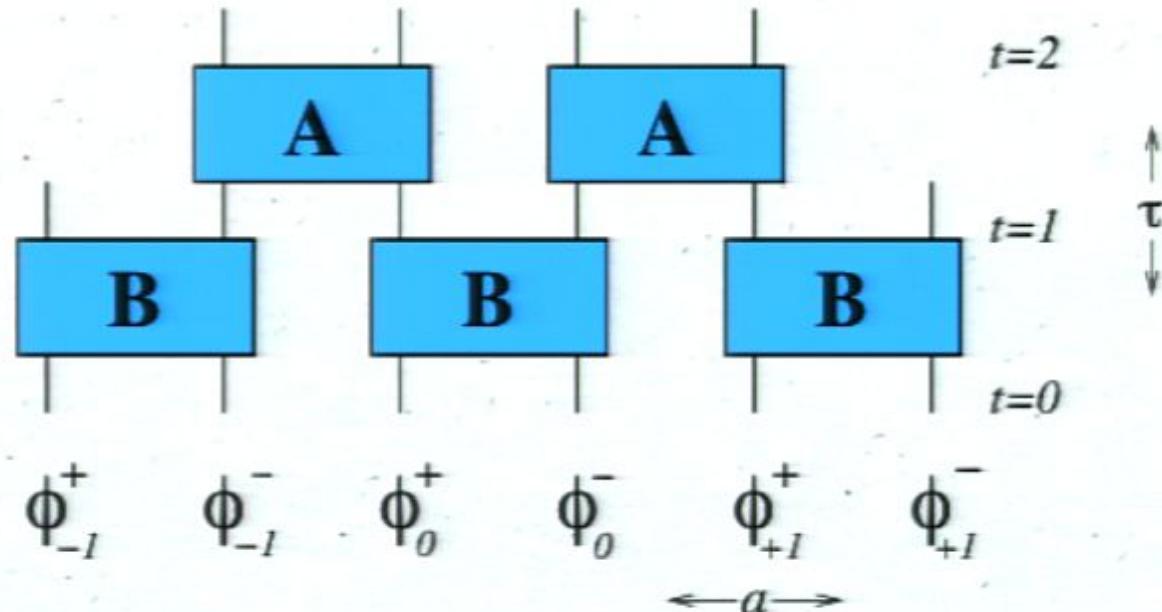
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Here's the gate Hamiltonian for 2 steps for upper corner) derives from the path

QC SIMULATION OF QFT

“Hamiltonian”

$$H_{\text{gate}}^{(4)} = \frac{i}{4\tau} \begin{bmatrix} A_{21}B_{21}\delta_- - B_{12}^\dagger A_{12}^\dagger\delta_+ + A_{22}B_{11} - B_{11}^\dagger A_{22}^\dagger & (A_{21}B_{22} - B_{11}^\dagger A_{21}^\dagger)\delta_- + A_{22}B_{12} - B_{12}^\dagger A_{11}^\dagger \\ (A_{12}B_{11} - B_{22}^\dagger A_{12}^\dagger)\delta_+ + A_{11}B_{21} - B_{21}^\dagger A_{22}^\dagger & A_{12}B_{12}\delta_+ - B_{21}^\dagger A_{21}^\dagger\delta_- + A_{11}B_{22} - B_{22}^\dagger A_{11}^\dagger \end{bmatrix}$$



QC SIMULATION OF QFT

THE SPINLESS DIRAC EQUATION

Write the “Hamiltonian” as follows:

$$H_{\text{gate}}^{(4)} = c(\mathbf{H} + i\mathbf{K}\hat{\partial}_x) = ic\zeta\hat{\partial}_x + \omega\sigma_x, \quad \omega = c\lambda^{-1}$$



$$H_{11} = -\frac{1}{2a}\Im(A_{21}B_{21} + A_{22}B_{11}) = 0,$$

$$H_{12} = \frac{i}{4a}(A_{21}B_{22} - A_{12}^*B_{11}^* + A_{22}B_{12} - A_{11}^*B_{21}^*) = \lambda^{-1}$$

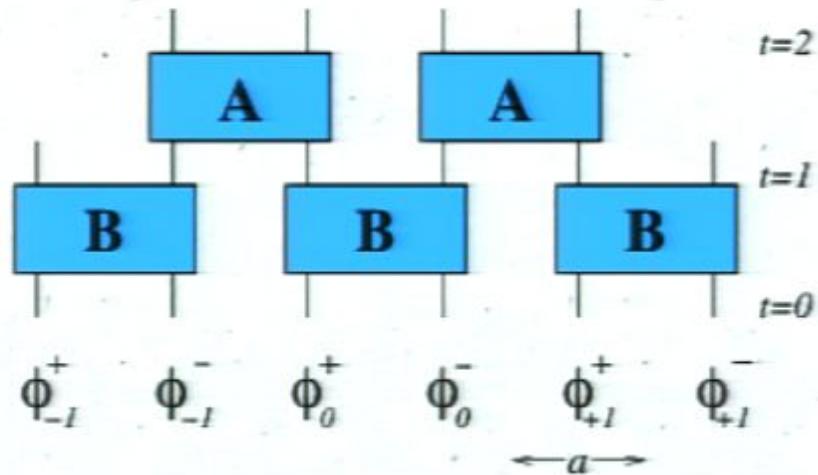
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(inverse) refraction index



$$\mathbf{A} = \begin{bmatrix} e^{i\phi}\cos\theta & e^{i\psi}\sin\theta \\ -e^{-i\psi}\sin\theta & e^{-i\phi}\cos\theta \end{bmatrix}$$

$$\mathbf{B} = \begin{bmatrix} 0 & ie^{i\phi} \end{bmatrix}$$

QC SIMULATION OF QFT

THE SPINLESS DIRAC EQUATION



Write the “Hamiltonian” as follows:

$$H_{\text{gate}}^{(4)} = c(\mathbf{H} + i\mathbf{K}\hat{\partial}_x) = ic\zeta\hat{\partial}_x + \omega\sigma_x, \quad \omega = c\lambda^{-1}$$



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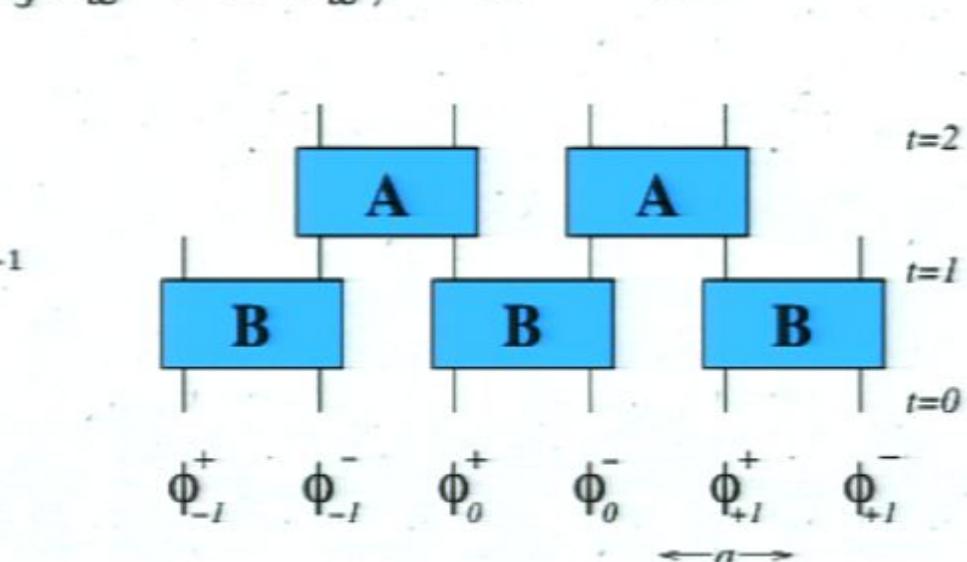
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$$\sin\theta = \zeta = \sqrt{1 - \left(\frac{2a}{\lambda}\right)^2}$$

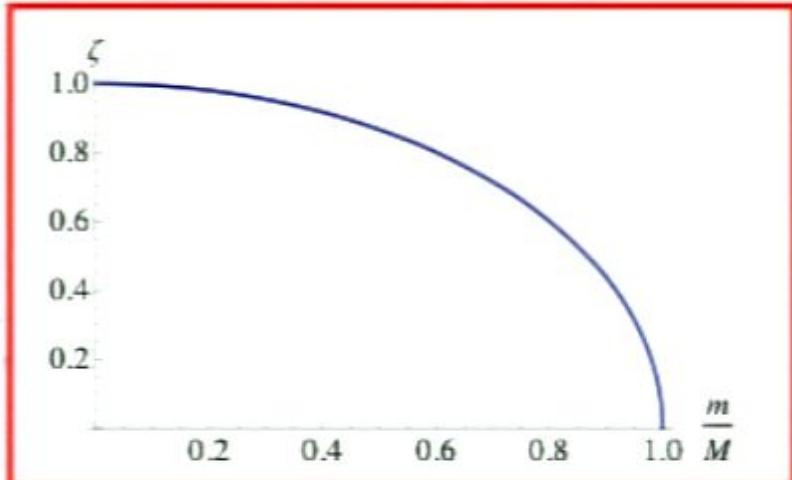
MASS-DEPENDENT REFRACTION INDEX OF VACUUM

General phenomenon due to unitarity

Proof. We need the gate-Hamiltonian:

$$H_{\text{gate}}^{(2n)} = i c \zeta \sigma_3 \hat{\partial}_x + \omega \sigma_1$$

$$\sin \theta = \zeta = \sqrt{1 - \left(\frac{2a}{\lambda}\right)^2}$$



MASS-DEPENDENT REFRACTION INDEX OF VACUUM

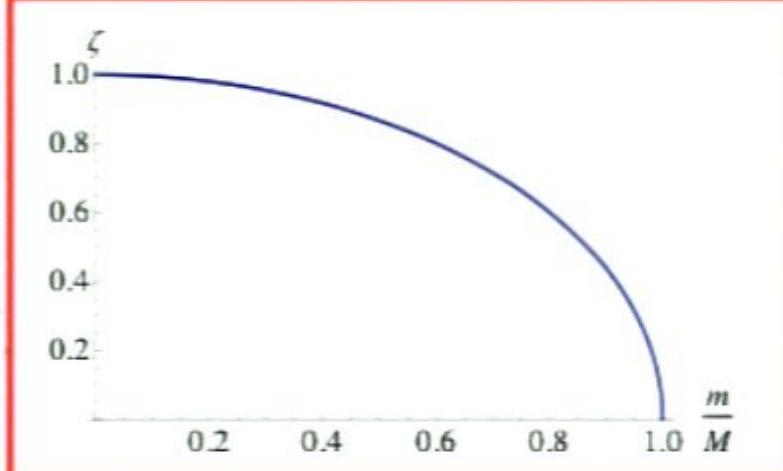
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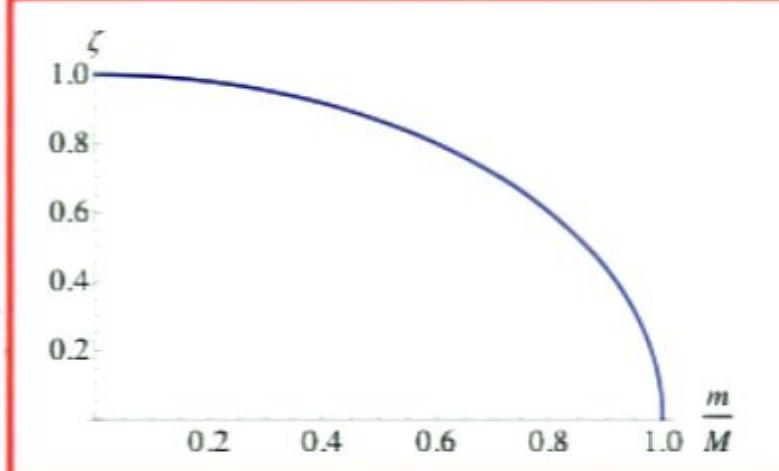
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$$H_{\text{gate}}^{(4)} = \frac{i}{4\tau} (U_f - U_f^\dagger)$$

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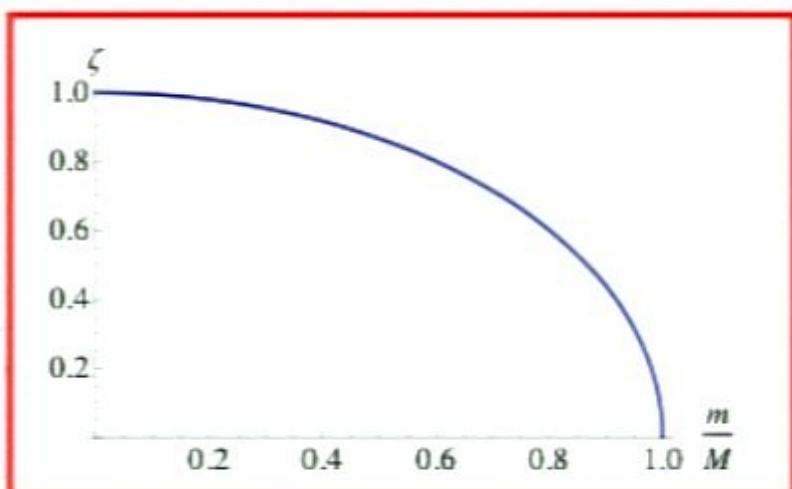
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$$H_{\text{gate}}^{(4)} = \frac{i}{4\tau} (U_f - U_f^\dagger) \rightarrow \|H_{\text{gate}}^{(4)}\| \leq \frac{1}{2\tau}$$

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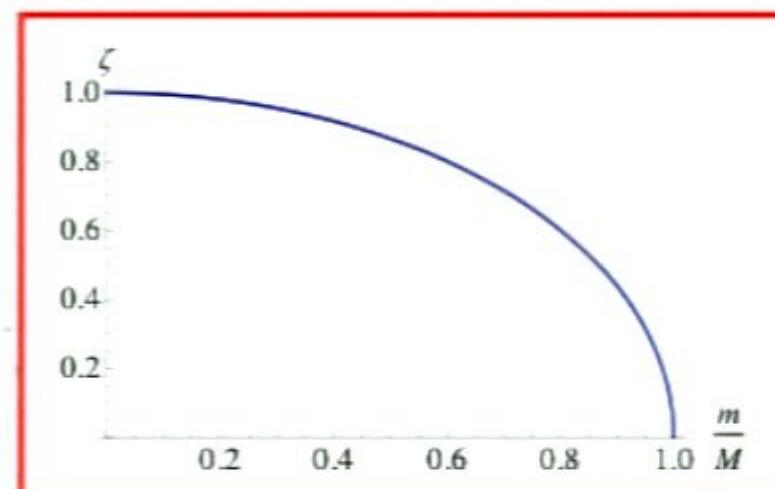
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The norm is obtained by FT at $k = \frac{\pi}{2a}$

$$\frac{\sqrt{\zeta^2 + 4\tau^2 \omega^2}}{2\tau} \leq \frac{1}{2\tau}$$

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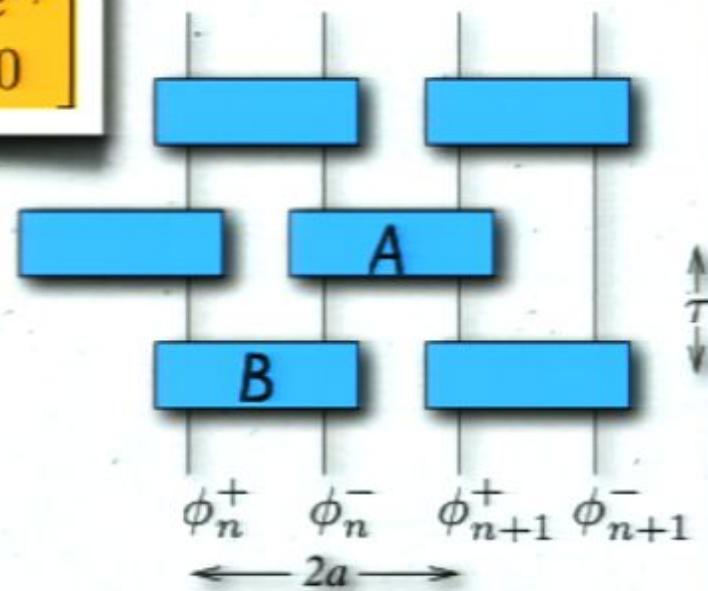


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QC SIMULATION OF QFT

SIMPLE SCALAR FIELD IN 1 SPACE DIM.

$$\mathbf{A} = \begin{bmatrix} e^{i\phi} \cos \theta & e^{i\psi} \sin \theta \\ -e^{-i\psi} \sin \theta & e^{-i\phi} \cos \theta \end{bmatrix} \quad \mathbf{B} = \begin{bmatrix} 0 & ie^{i\phi} \\ -ie^{-i\phi} & 0 \end{bmatrix}$$

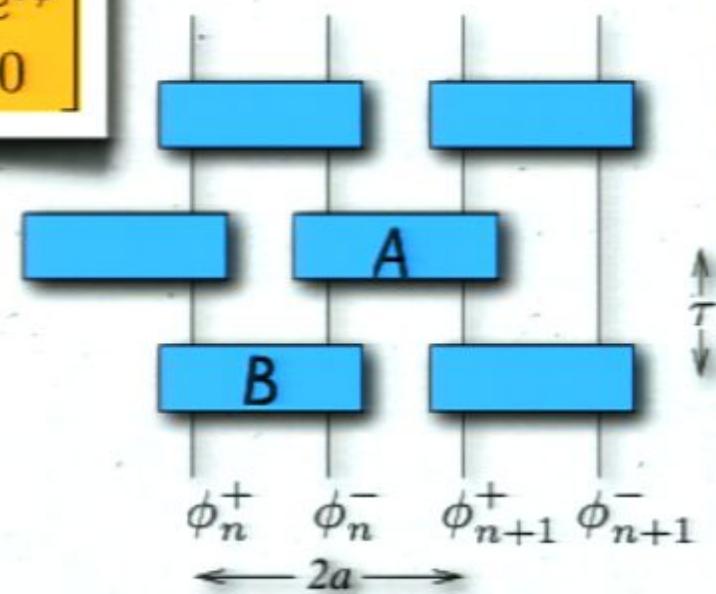


QC SIMULATION OF QFT

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QC SIMULATION OF QFT

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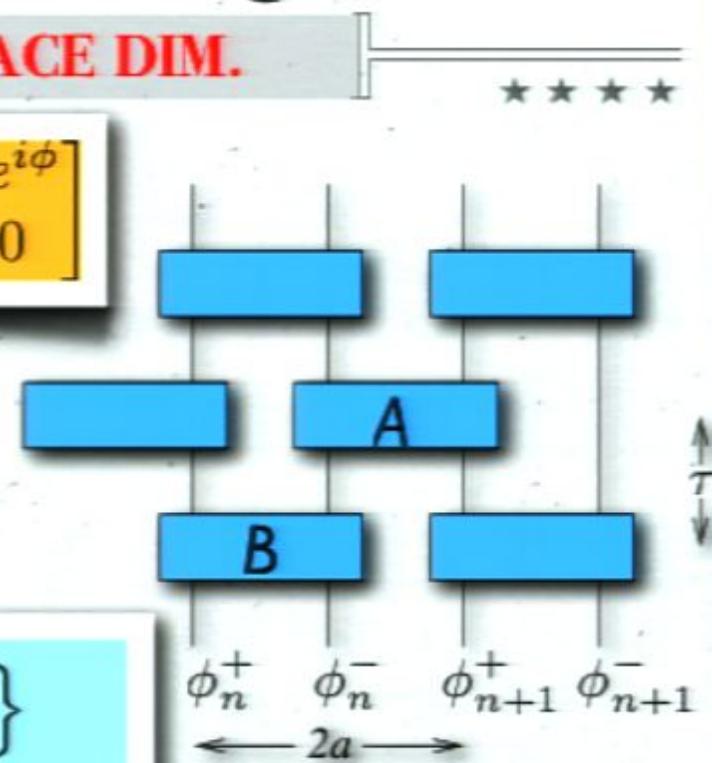
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QC SIMULATION OF QFT

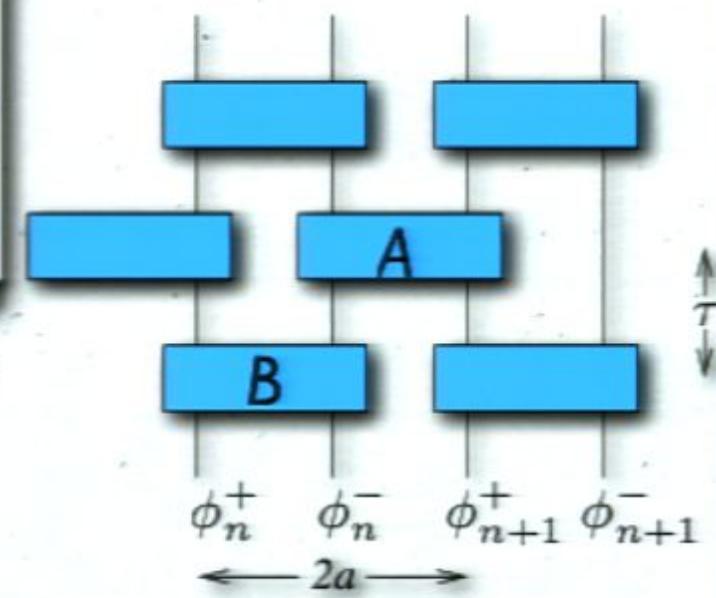
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Commuting	Anticommuting
Harmonic oscillator	Clifford algebra
$[a_l, a_k^\dagger] = \delta_{lk}$	$\phi_n^+ = \sigma_{2n}^- \prod_{k=-\infty}^{n-1} \sigma_{2k+1}^z \sigma_{2k}^z$
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QC SIMULATION OF QFT

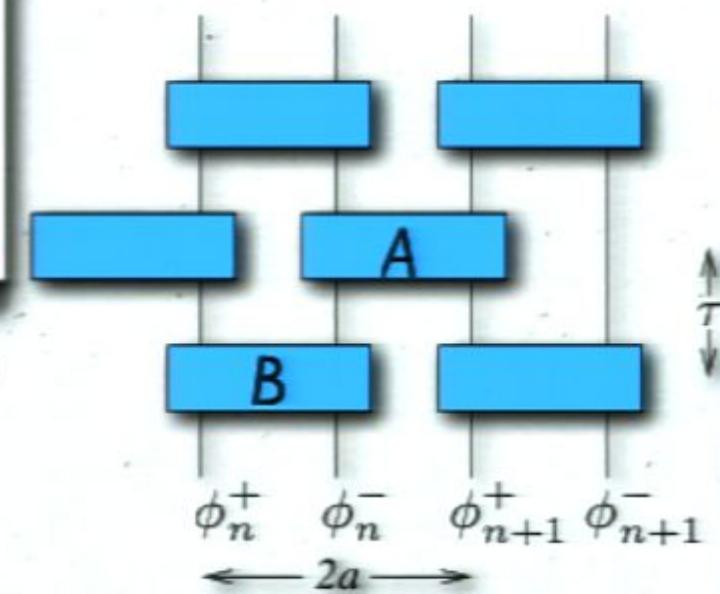
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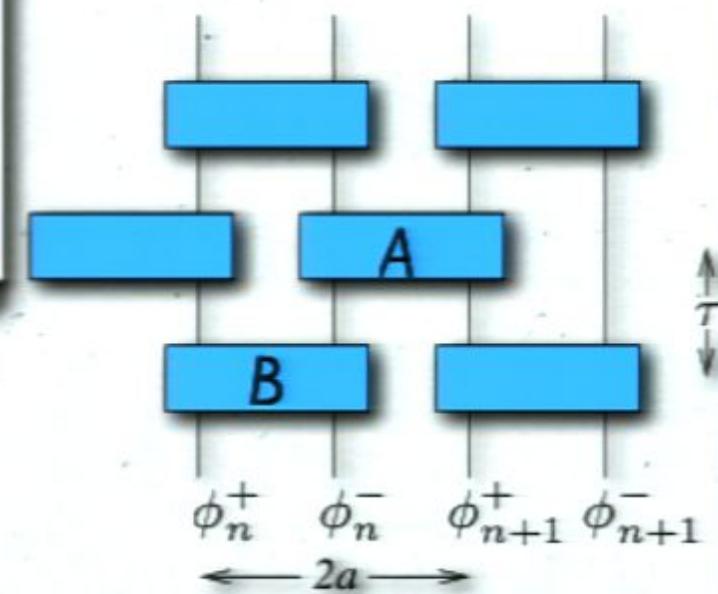
Gates act
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QC SIMULATION OF QFT

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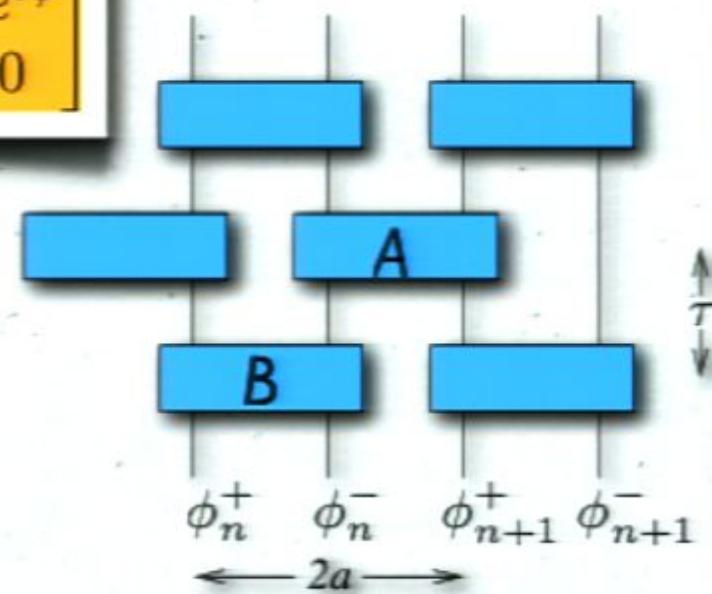
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QC SIMULATION OF QFT

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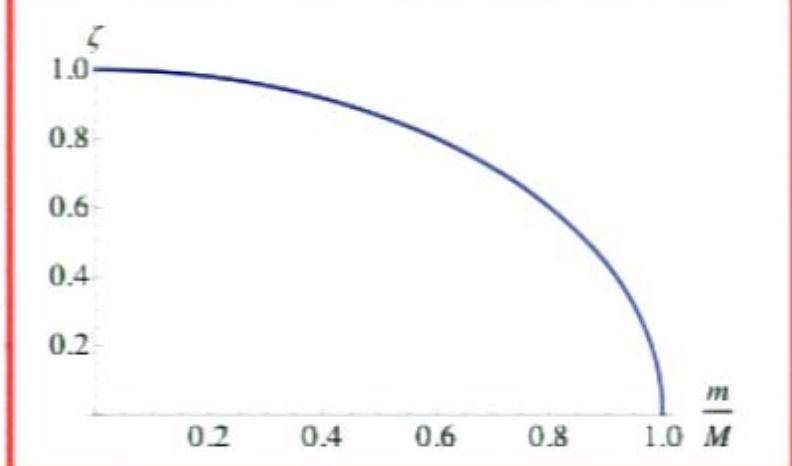
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MASS-DEPENDENT REFRACTION INDEX OF VACUUM

General phenomenon due to unitarity

$$\sin \theta = \zeta = \sqrt{1 - \left(\frac{2a}{\lambda}\right)^2}$$



MASS-DEPENDENT REFRACTION INDEX OF VACUUM

General phenomenon due to unitarity

Proof. We need the gate-Hamiltonian:

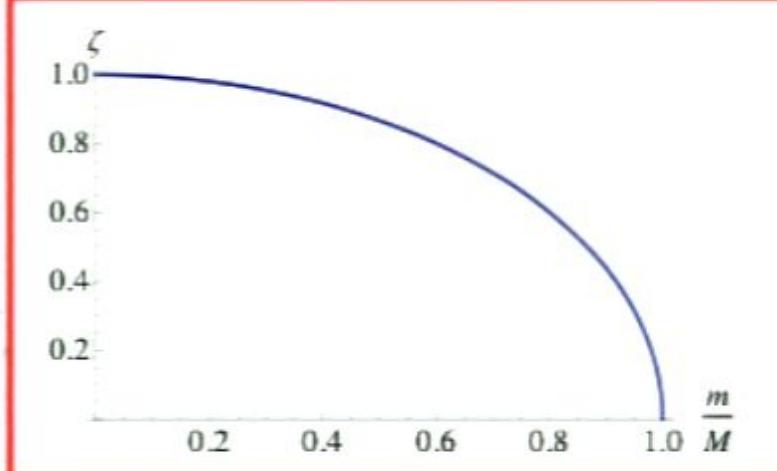
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The Hamiltonian:

$$H_{\text{gate}}^{(4)} = \frac{i}{4\tau} (\dots)$$

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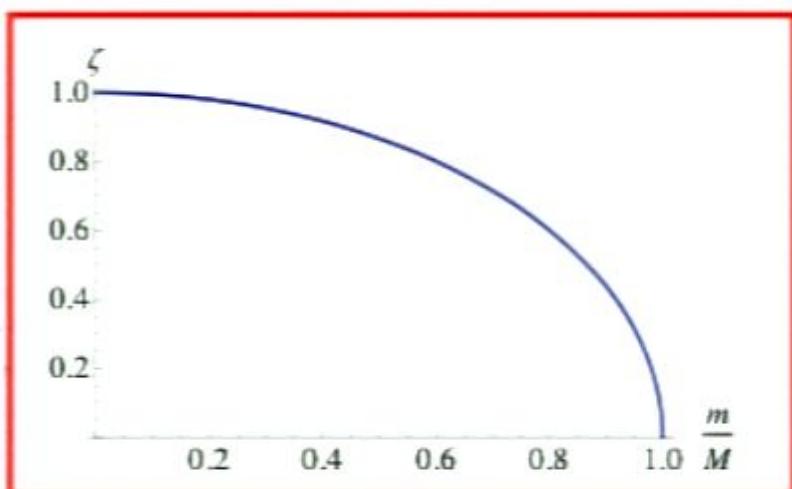
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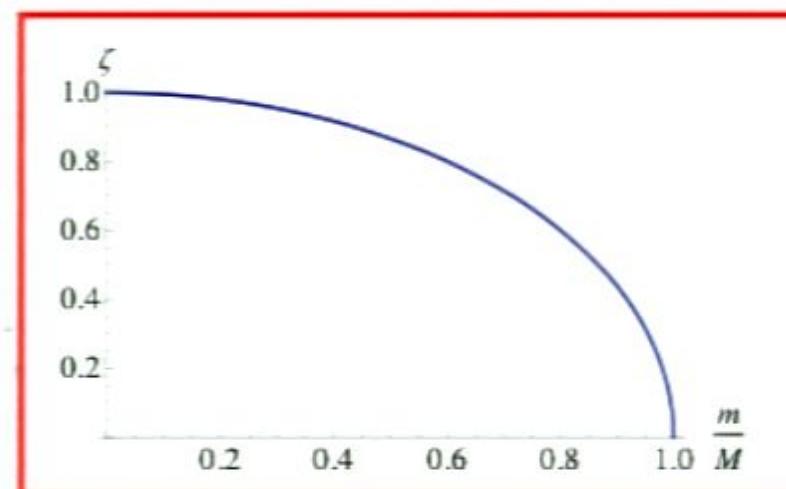
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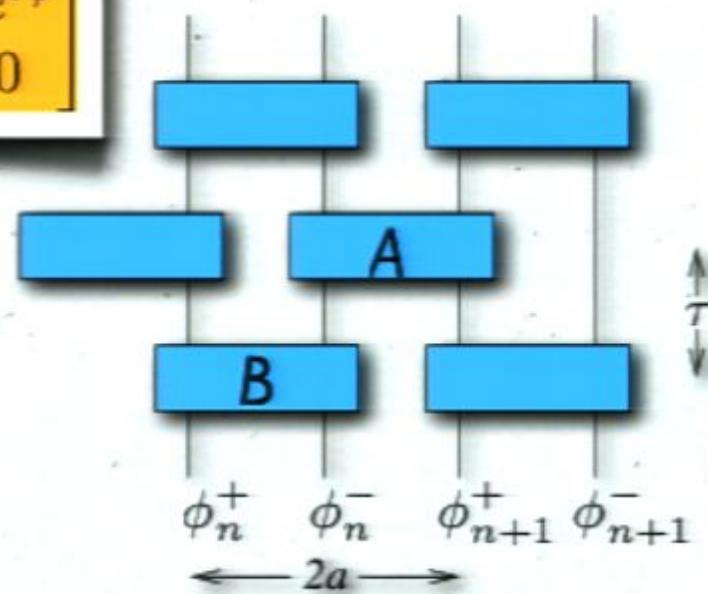


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QC SIMULATION OF QFT

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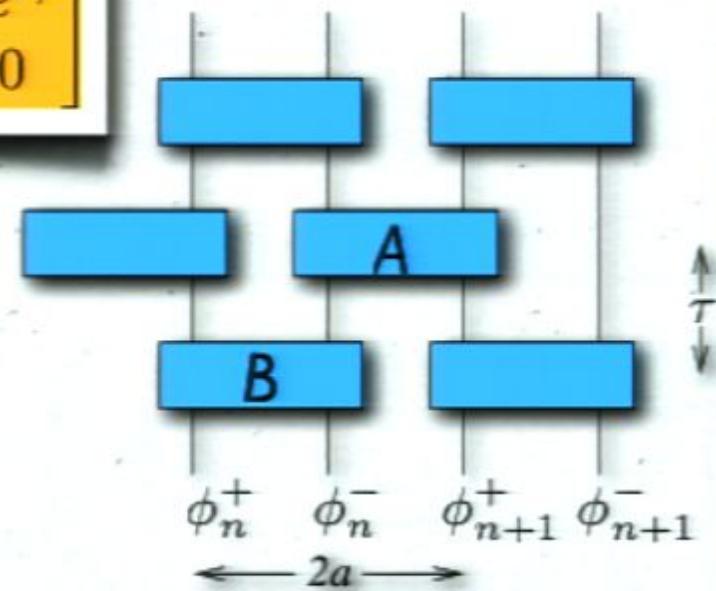


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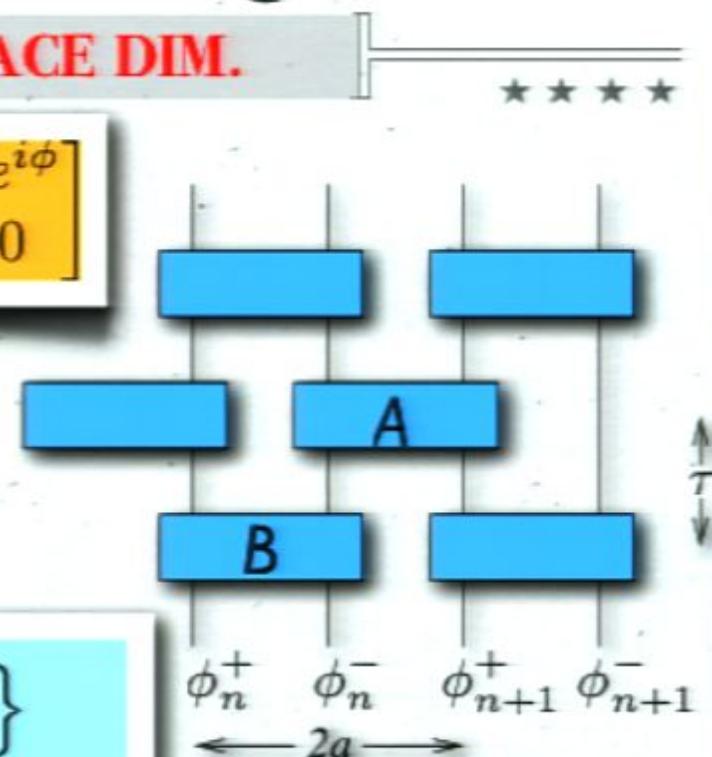
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QC SIMULATION OF QFT

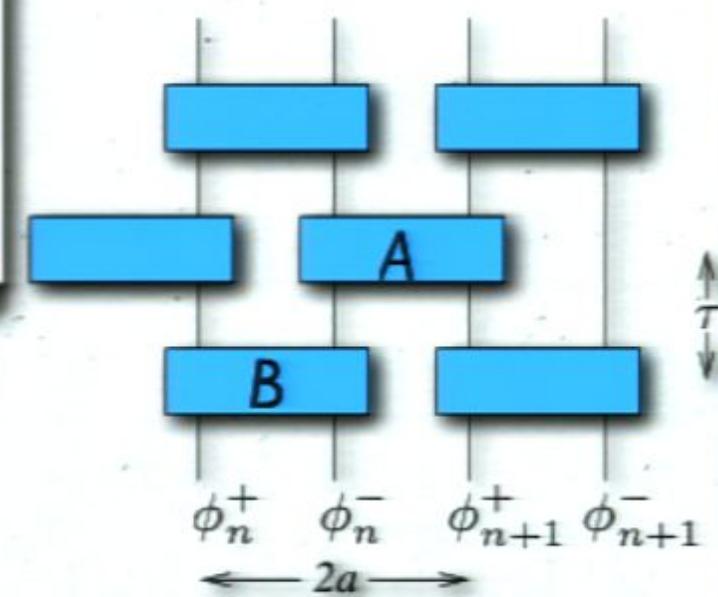
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QC SIMULATION OF QFT

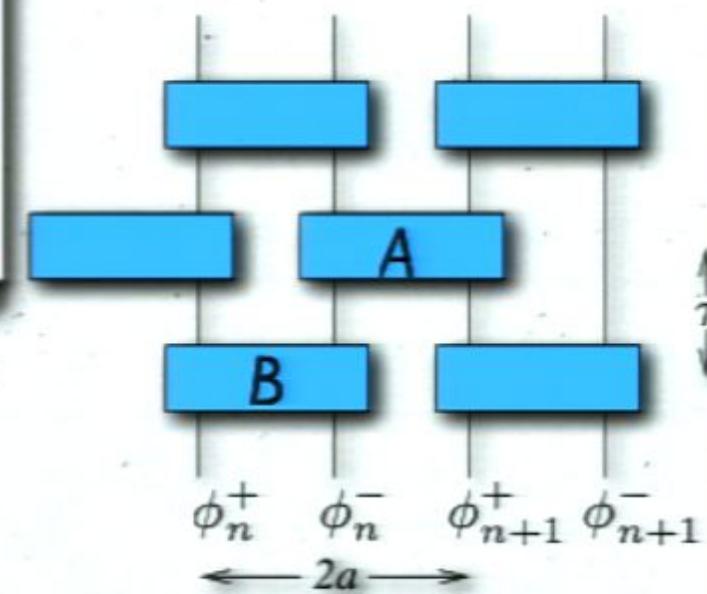
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Gates act
on local
algebras
only!

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QC SIMULATION OF QFT
SIMPLE SCALAR FIELD IN 1 SPACE DIM.

$A = \exp\{-i\theta [a_n^\dagger a_{n-1}^- + a_{n-1}^\dagger a_n^-]\}$

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Commuting Anticommuting
Hermitean Clifford algebra

$[a_i, a_j] = i\epsilon_{ijk} a_k$

$a_i^\dagger a_i = a_i a_i^\dagger = 1$

$a_i^2 = a_{i+1} a_{i+1}^\dagger$

$\rightarrow A = \exp\{-i\theta (\sigma_{2n-1}^\dagger \sigma_{2n}^- + \sigma_{2n-1}^\dagger \sigma_{2n}^-)\}$

$B = \exp\{+i\frac{\pi}{2} (\sigma_{2n}^\dagger \sigma_{2n+1}^- + \sigma_{2n}^\dagger \sigma_{2n+1}^-)\}$

Gates set:
on local
algebraic
only!

Build In Build Out Action

Effect: None

Direction Order

Delivery Duration

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QC SIMU

SIMPLE SCA

100%

We can obtain anticommuting field using the Clifford algebra ordered in the same way as in the construction, if we apply the unitary transformation of the local gates after the construction. This will mess-up fields in different locations (for Bose fields).

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QC SIMULATION OF QFT
SIMPLE SCALAR FIELD IN 1 SPACE DIM.

$A = \exp\left(i\theta [\alpha_n^\dagger \alpha_{n-1}^- + \alpha_{n-1}^\dagger \alpha_n^-]\right)$

$B = \exp\left(-i\frac{\pi}{2} [\alpha_n^\dagger \alpha_n^- + \alpha_n^- \alpha_n^\dagger]\right)$

Commuting Anticommuting
Hermitean Clifford algebra
 $\alpha_n^\dagger \alpha_n^- = \alpha_n^- \alpha_n^\dagger = 1$
 $\alpha_n^\dagger = \alpha_n, \alpha_n^2 = \text{None}$
 $\alpha_n^- = \alpha_n^\dagger, \alpha_n^- \alpha_n^\dagger = \alpha_n^\dagger \alpha_n^- = 0$

$A = \exp\left[-i\theta (\alpha_{2n-1}^\dagger \alpha_{2n}^- + \alpha_{2n-1}^\dagger \alpha_{2n}^-)\right]$

$B = \exp\left[-i\frac{\pi}{2} (\alpha_{2n}^\dagger \alpha_{2n+1}^- + \alpha_{2n}^- \alpha_{2n+1}^\dagger)\right]$

Notes: on local algebras only!

Build

Build In Build Out Action

Effect: None

Direction: Order

Delivery: Duration

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QC SIMU

SIMPLE SCA

★★★★

100%

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QC SIMULATION OF QFT
SIMPLE SCALAR FIELD IN SPACE DIM

$A = \exp\{-i\theta [a_n^{\dagger} a_{n-1}^{-} + a_{n-1}^{\dagger} a_n^{-}]\}$

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Commuting Anticommuting
Hermitean Clifford algebra
 $[a_i, a_j] = i\epsilon_{ijk} a_k$ $[a_i^{\dagger}, a_j] = i\epsilon_{ijk} a_k^{\dagger}$
 $a_i^{\dagger} = a_{i+1}$, $a_i^{\dagger} = \text{Herm}$ $a_i^{\dagger} = a_{i+1}^{\dagger}$, $a_i^{\dagger} = \text{Clif}$

Gates set:
on local algebras only!

$\rightarrow A = \exp\{-i\theta (\sigma_{2n-1}^{\dagger} \sigma_{2n}^{-} + \sigma_{2n-1}^{\dagger} \sigma_{2n}^{+})\}$

$B = \exp\{i\frac{\pi}{2} (\sigma_{2n}^{\dagger} \sigma_{2n+1}^{-} + \sigma_{2n}^{\dagger} \sigma_{2n+1}^{+})\}$

Build In Build Out Action

Effect: None

Direction Order

Delivery Duration

More Options

Master Slides

Title, Bullets & Photo

Title - Top

Slides

QC SIMU

SIMPLE SCA

100%

We can obtain anticommuting field using the Clifford algebra ordered in the same way as in the construction, if we use the unitary transformation of the local gates are followed by the mess-up fields in different locations (for Bose fields).

Keynote File Edit Insert Slide Format Arrange View Play Window Share Help Q

Build

(D)

GRAVITATION?

STRONG EQUIVALENCE PRINCIPLE

gravitation is
second most
obviously

Gravitation
is a
quantum
effect

for
possibility

Sakharov induced
gravity?

Build In Build Out Action

Effect: None

Direction Order

Delivery Duration

More Options

Master Slides

Blank

Title Text

to - Horizontal copy

Title Text

to - Panoramic

Slides

55

100%

GRA

STRONG EQ

Pirsa: 10110080

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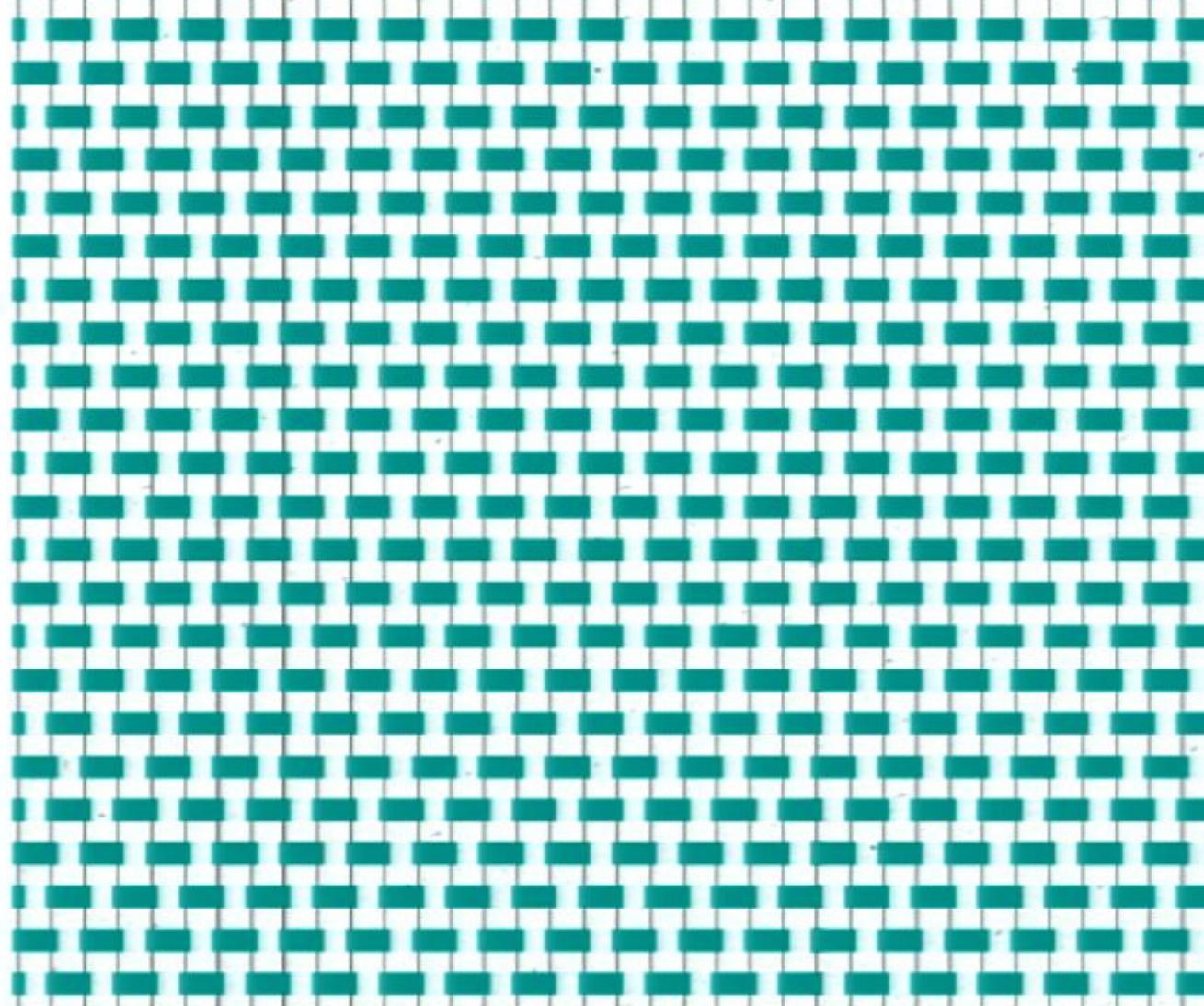
GRAVITATION?

STRONG EQUIVALENCE PRINCIPLE

gravitational =
inertial mass
informationally

Gravitation
is a
quantum
effect

1st
possibility



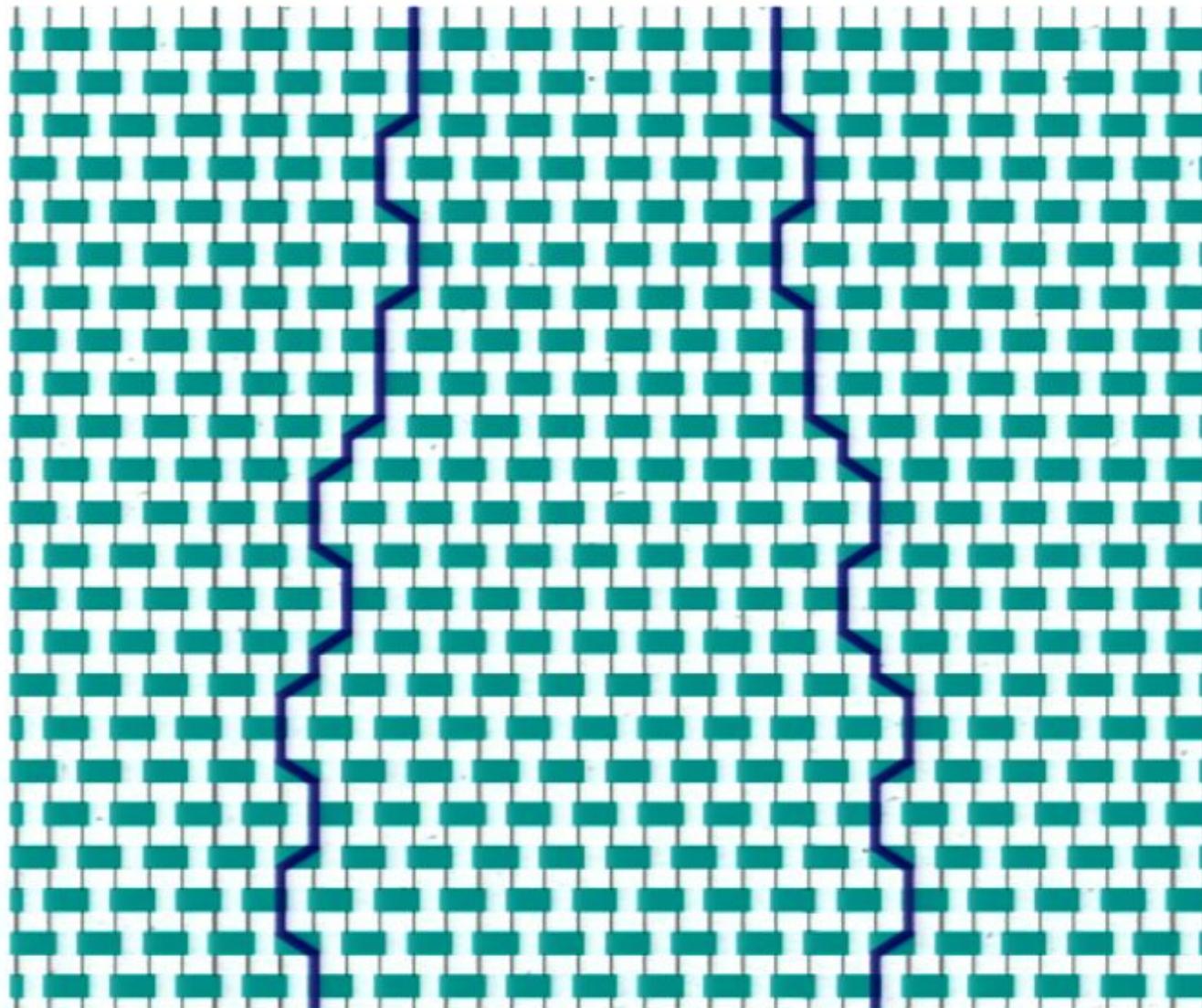
Sakharov
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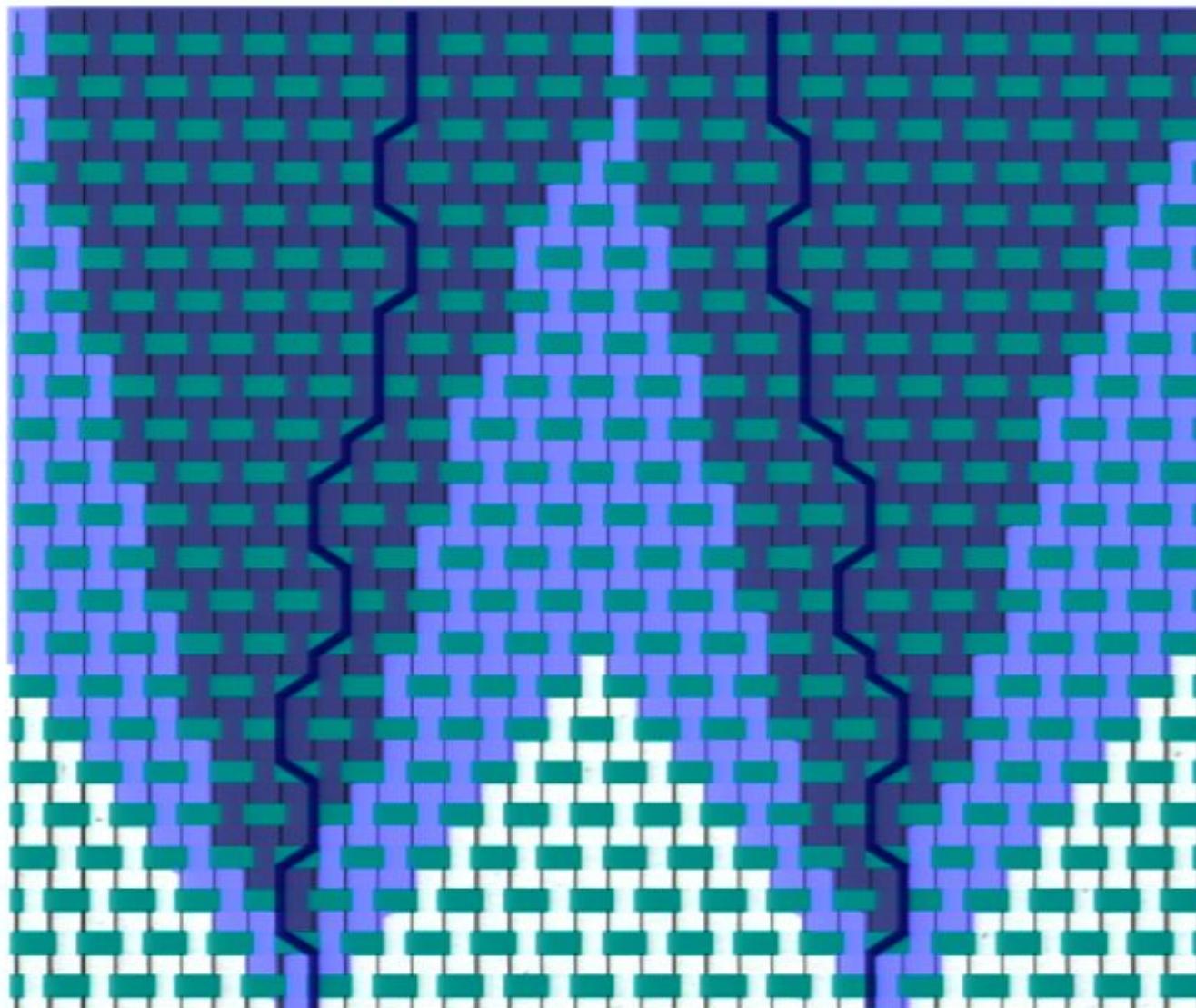
Sakharov
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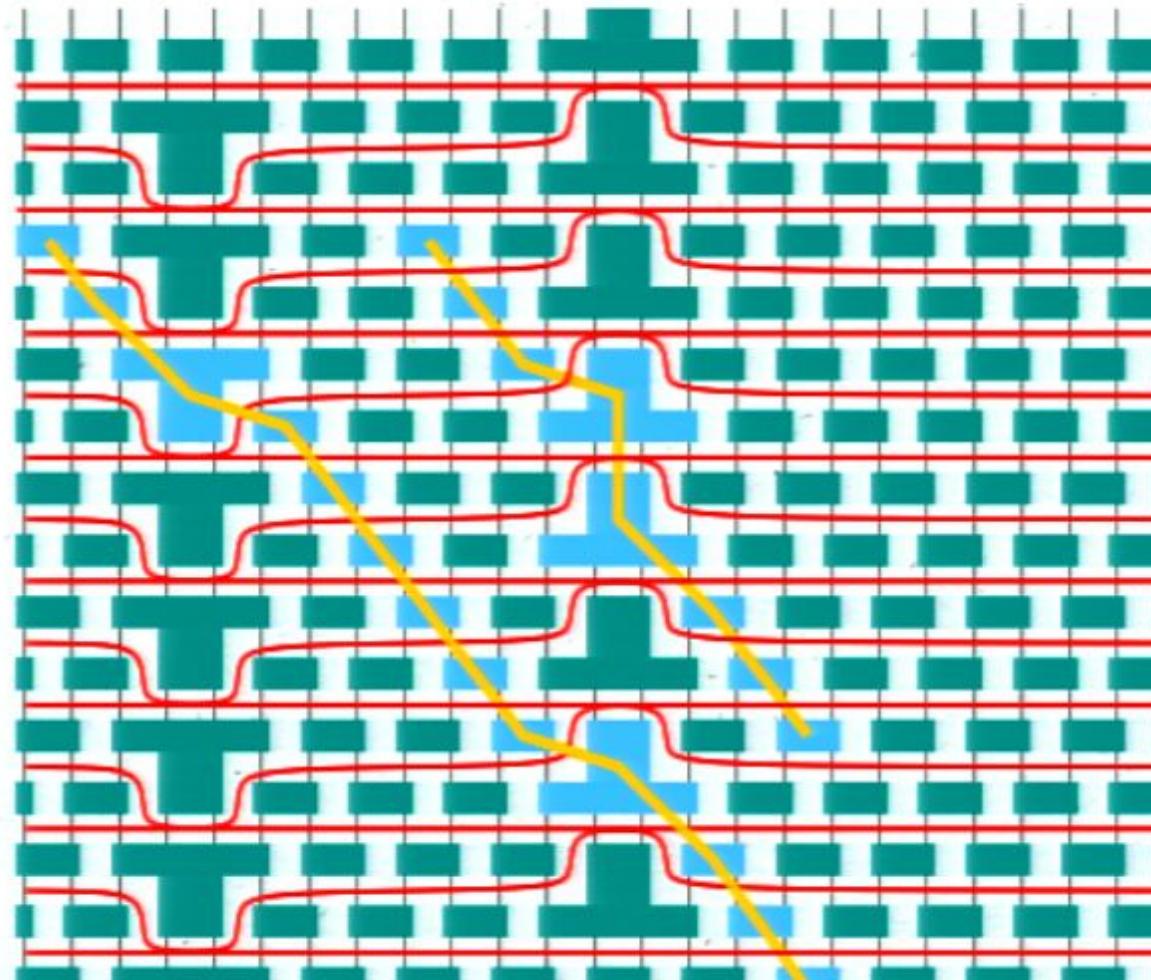


**1st
possibility**

Sakharov
induced
gravity?

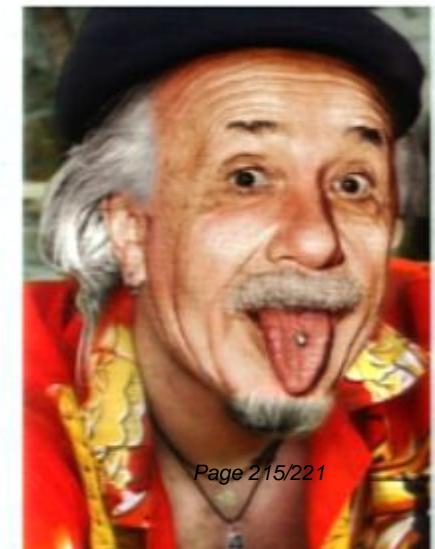
GRAVITATION?

MASS = EVENT



**2nd
possibility**

*positive and
negative masses*

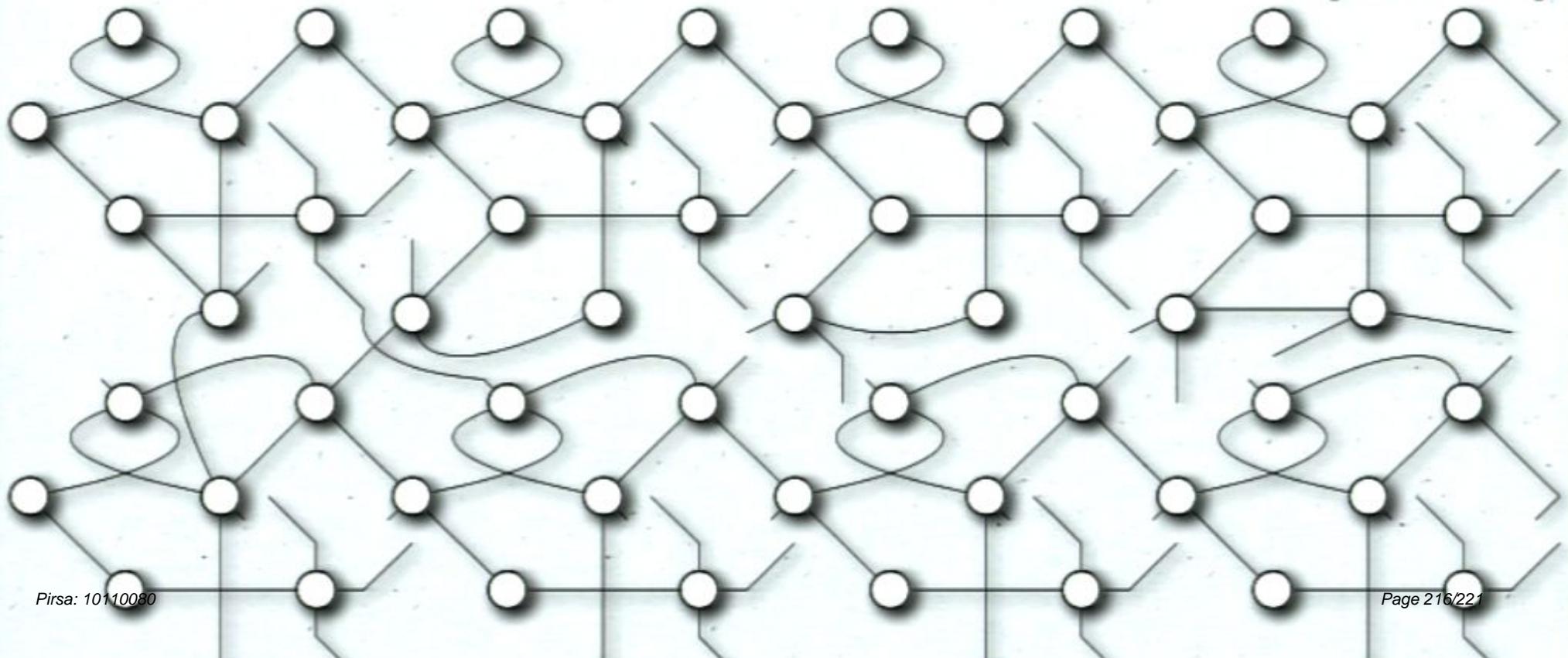


GRAVITATION?

THIRD QUANTIZATION?



*3rd
possibility*



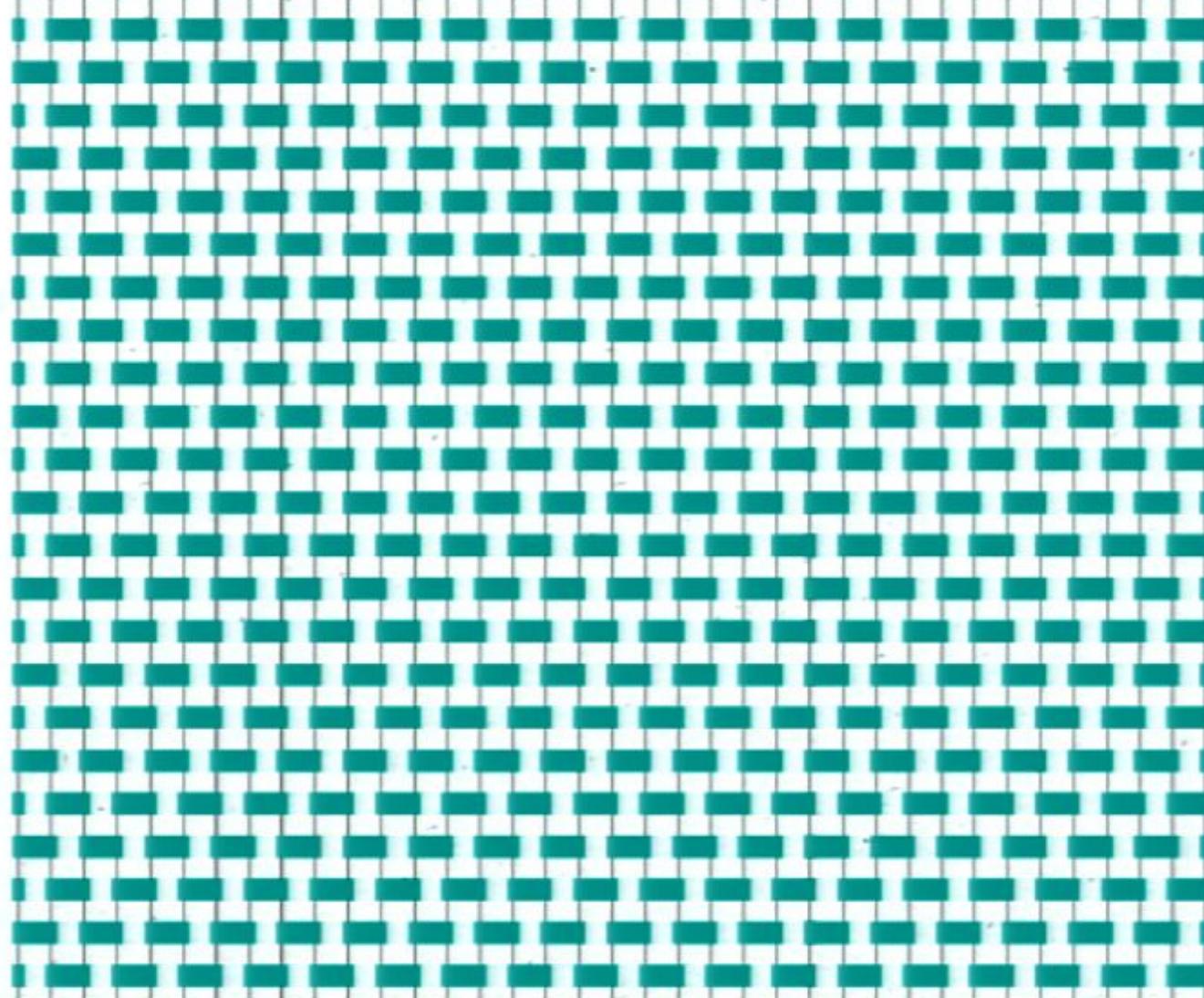
GRAVITATION?

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inertial mass
informationally

Gravitation
is a
quantum
effect

1st
possibility



Sakharov
induced
gravity?

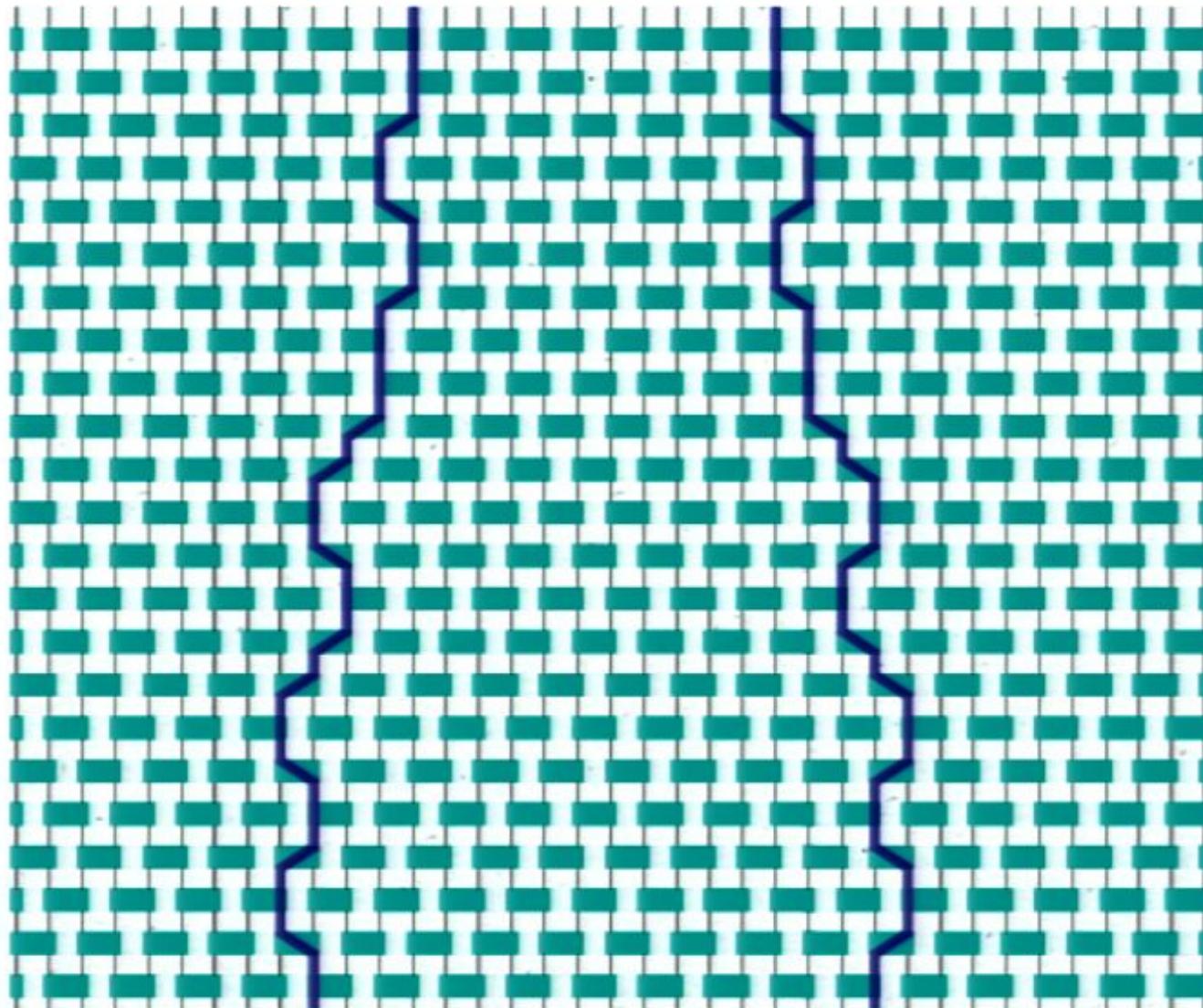
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Sakharov
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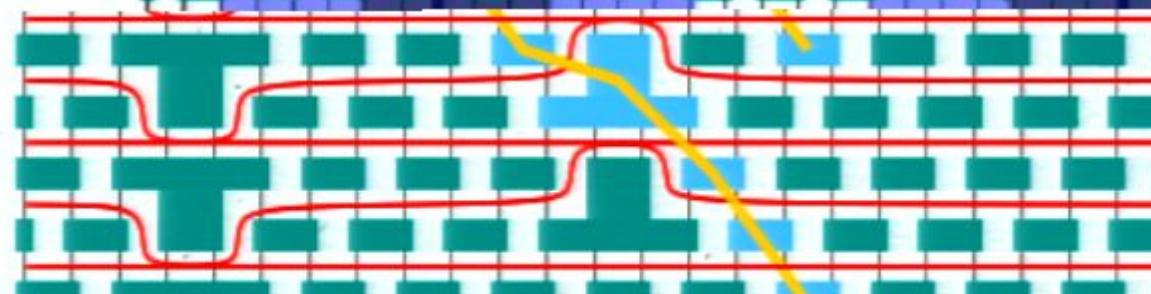
GRAVITATION?

STRONG EQUIVALENCE PRINCIPLE

*gravitational =
inertial mass
informationally*

**Gravitation
is a
quantum
effect**

**1st
possibility**

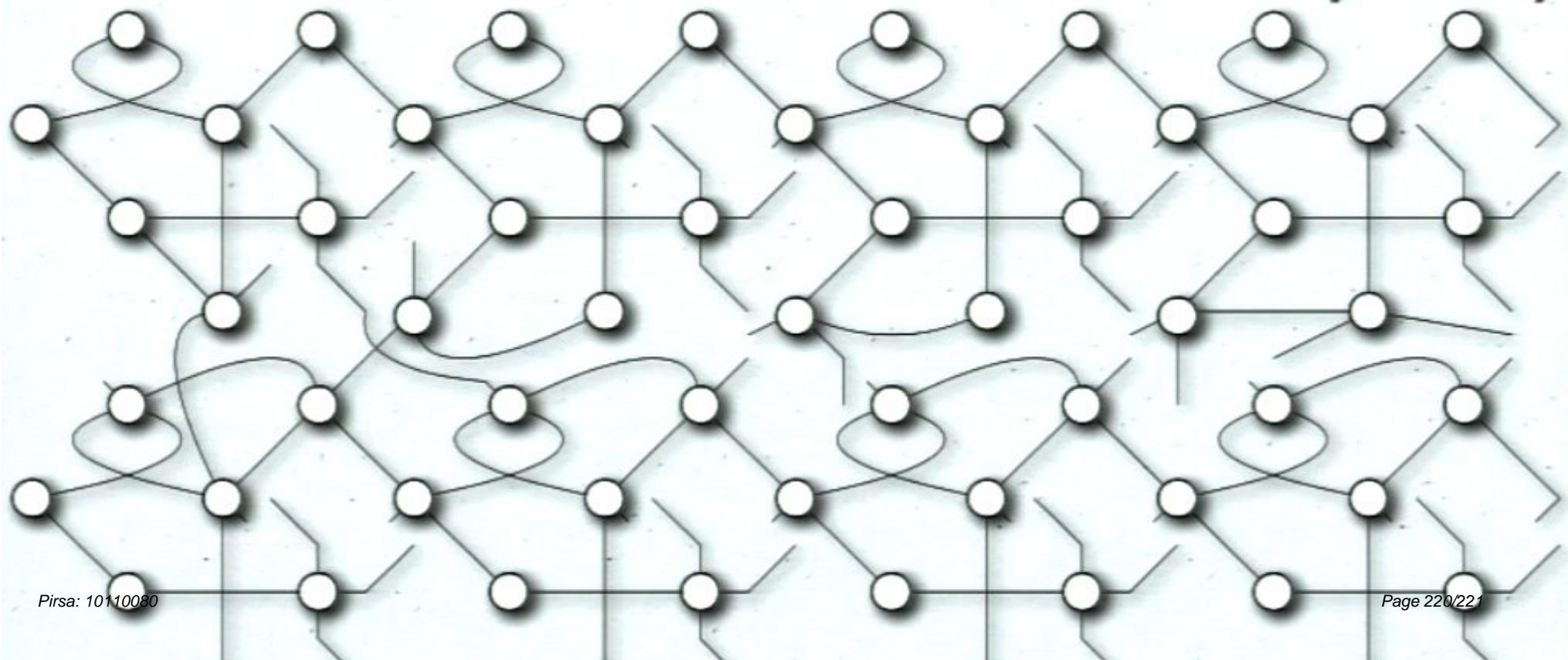


GRAVITATION?

THIRD QUANTIZATION?

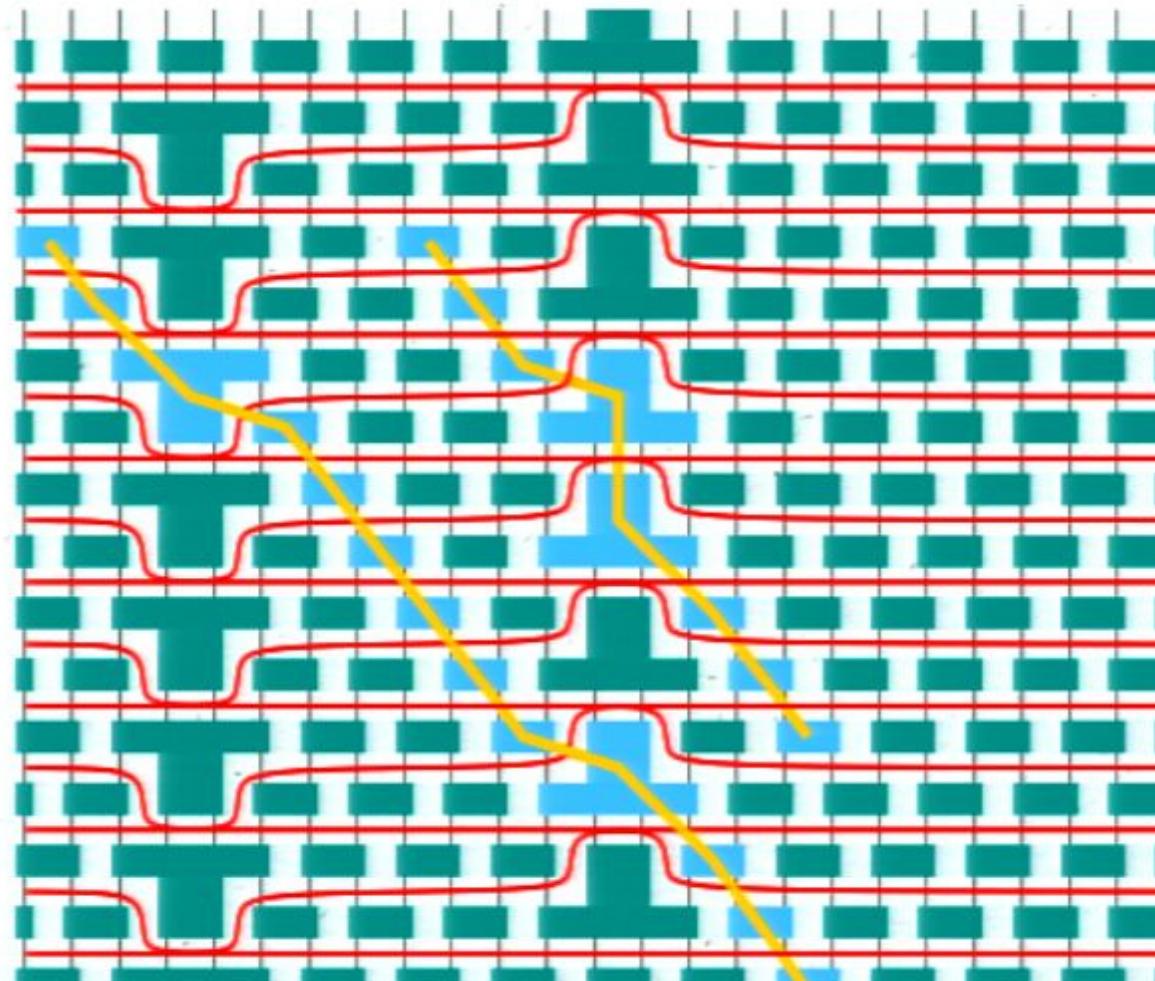


**3rd
possibility**



GRAVITATION?

MASS = EVENT



**2nd
possibility**

*positive and
negative masses*

