

Title: A Computational Grand-Unified Theory

Date: Feb 03, 2010 04:00 PM

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Abstract: Are Quantum Mechanics and Special Relativity unrelated theories? Is Quantum Field Theory an additional theoretical layer over them? Where the quantization rules and the Planck constant come from? All these questions can find answer in the computational paradigm: "the universe is a huge quantum computer".

In my talk I'll take the computational-universe paradigm as genuine theoretical framework, and analyze some relevant implications. A new kind of quantum field theory emerges: "Quantum-Computational Field Theory" (QCFT). I will show how in QCFT Special Relativity unfolds from the fabric of the computational network, which also naturally embeds gauge-invariance, and even the quantization rule and the Planck constant, which thus resort to being properties of the underlying causal tapestry of space-time. In this way Quantum Mechanics remains the only theory needed to describe the computational-universe. I will analyze few simple toy-models in order to explore the mathematical structure of QCFT.

The new QCFT has many advantages versus the customary field theoretical framework, solving a number of logical and mathematical problems that plague quantum field theory. One further advantage of QCFT is the possibility of changing the computational engine without changing the field-theoretical framework. One can thus consider different kind of engines, e.g. classical, quantum, super-quantum, and even input-output networks with no pre-established causal relations, which are very interesting for addressing the problem of Quantum Gravity.

QCFT opens a large research line: I argue that this program should be addressed soon in the particle physics domain, before entering Quantum Gravity, notwithstanding the experimental success of the usual quantum field theory. It will also be the first test of the Lucien Hardy's program on Quantum Gravity.

Reference: arXiv:1001.1088 (<http://arxiv.org/abs/1001.1088>)



QUit
quantum information
theory group

A COMPUTATIONAL GUT

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WHY QUANTUM?



WHY QUANTUM? WHY RELATIVITY?

GOD
DOES NOT
PLAY
DICE!

GIMME
A
BREAK!
WHY
ONE
CANNOT
GO
FASTER
THAN
LIGHT?

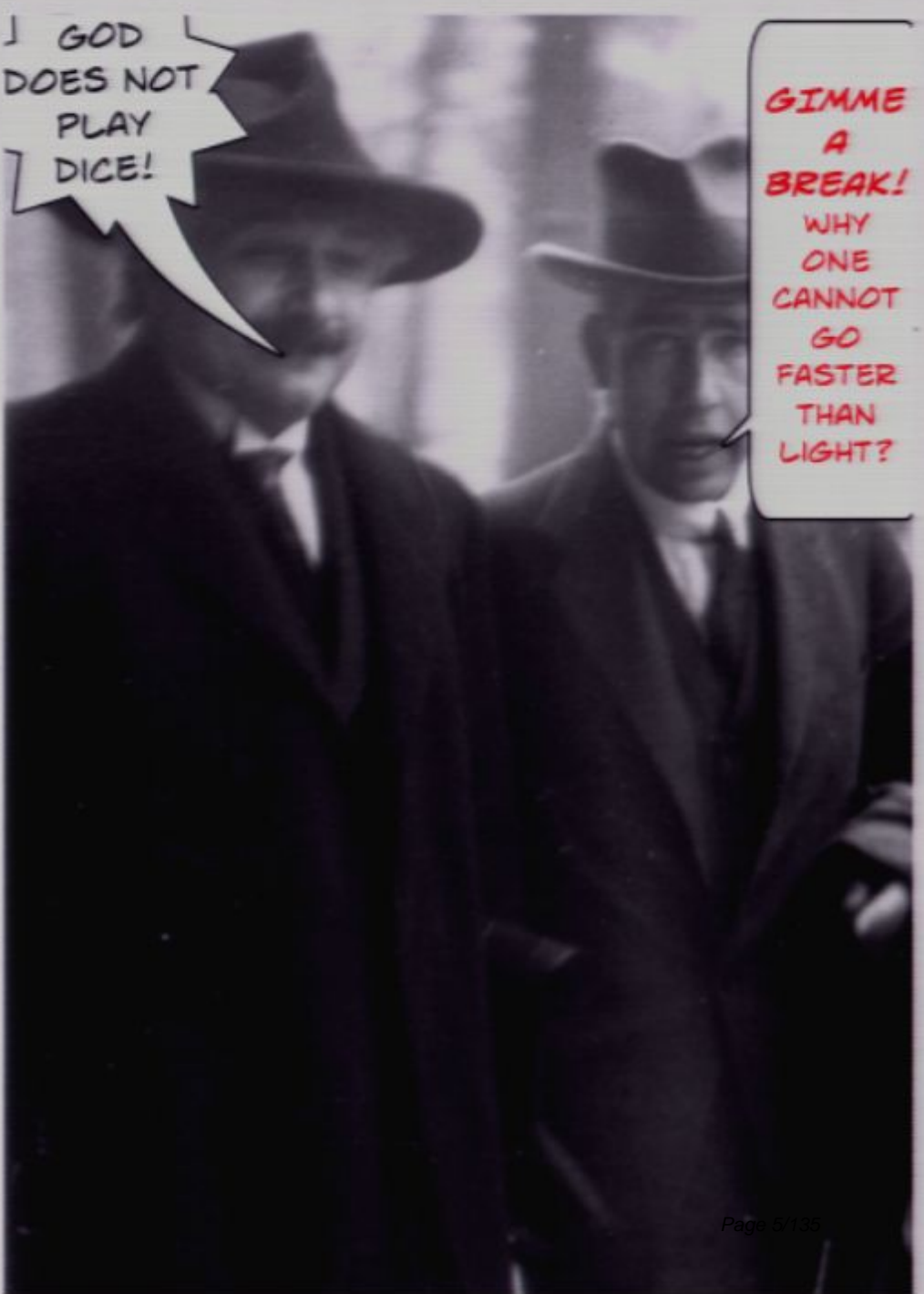
WHY QUANTUM?

WHY RELATIVITY?

* Are Quantum Theory and Special Relativity unrelated theories?

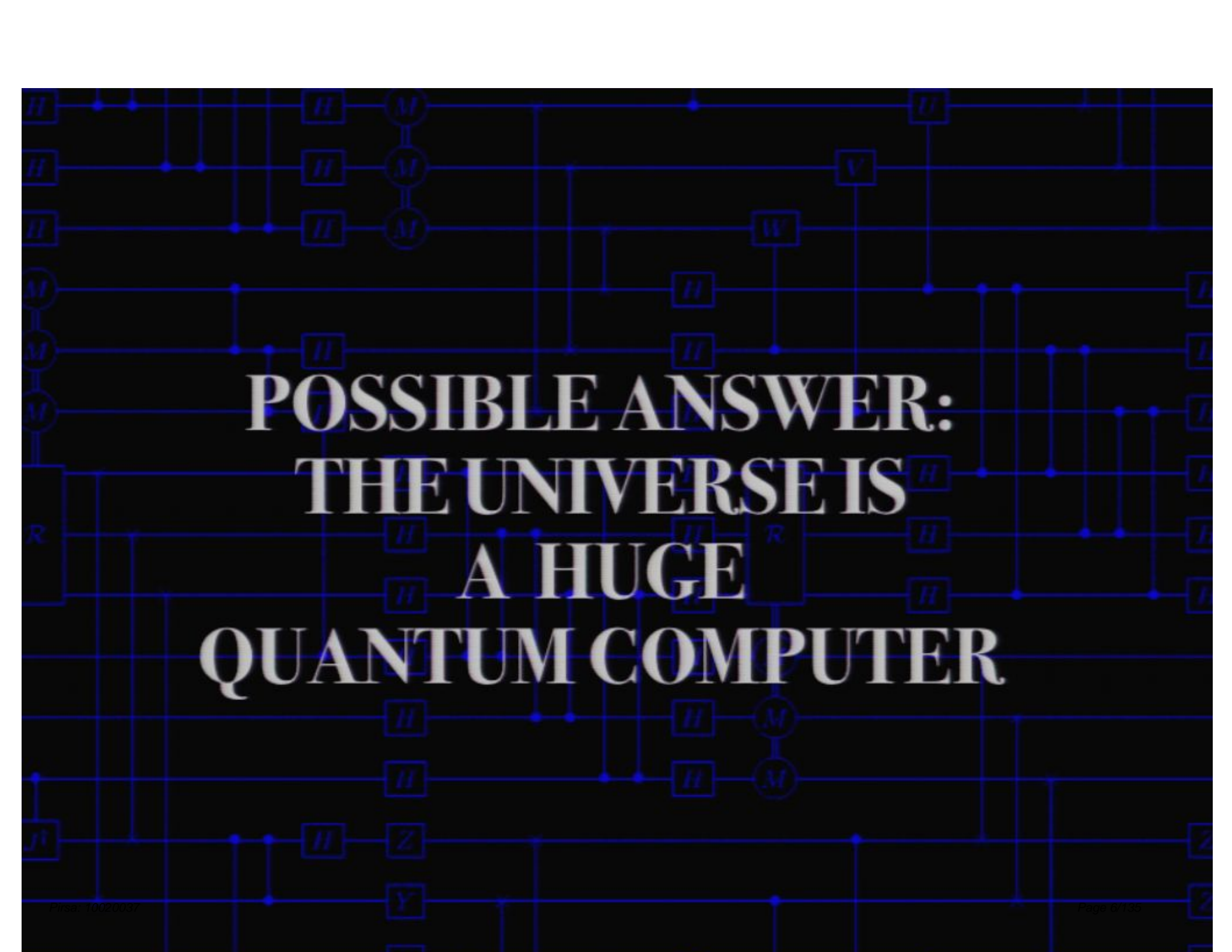
* Is Quantum Field Theory (QFT) an additional theoretical layer over QT and SR?

* Where the quantization rules and the Planck constant come from?



GOD
DOES NOT
PLAY
DICE!

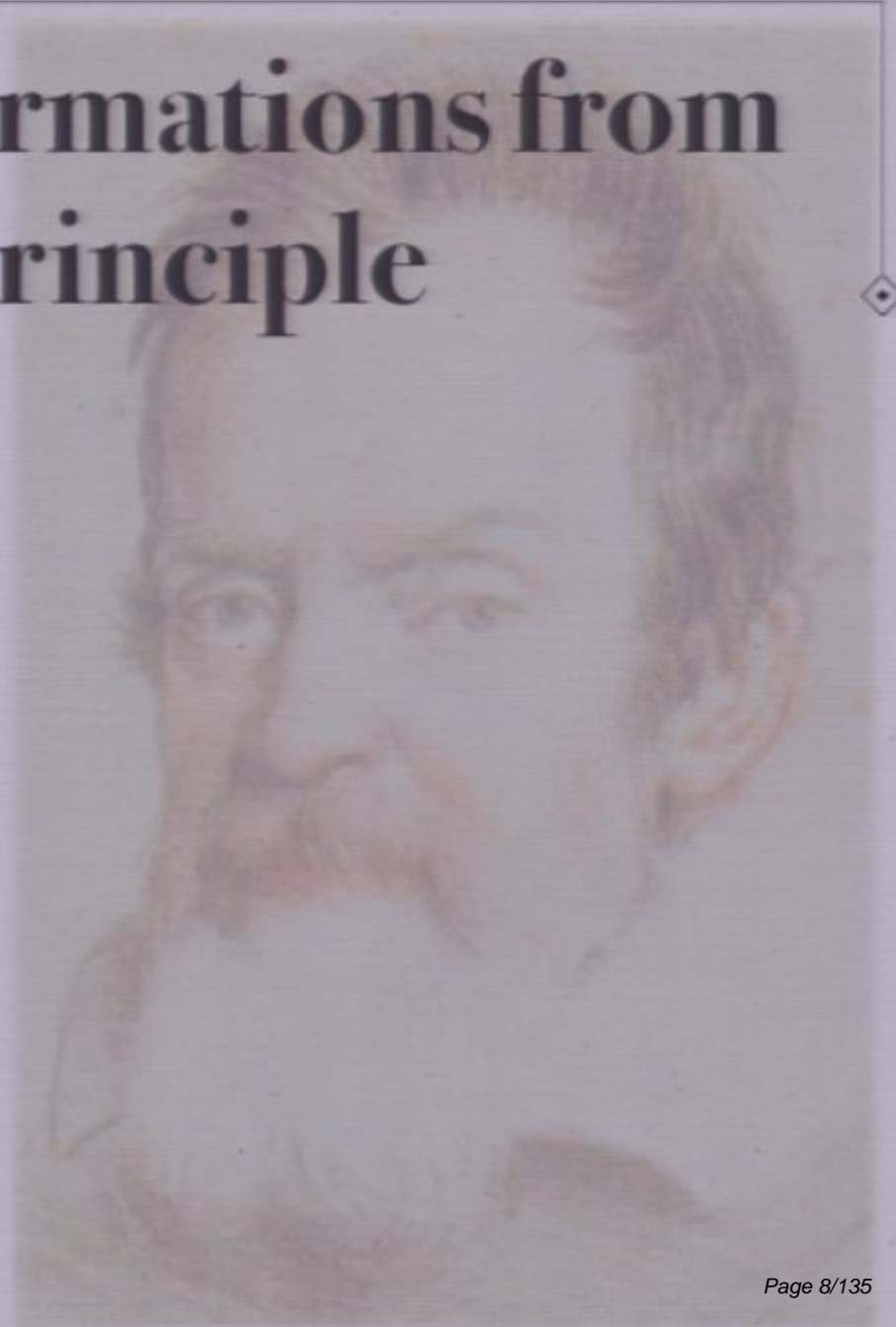
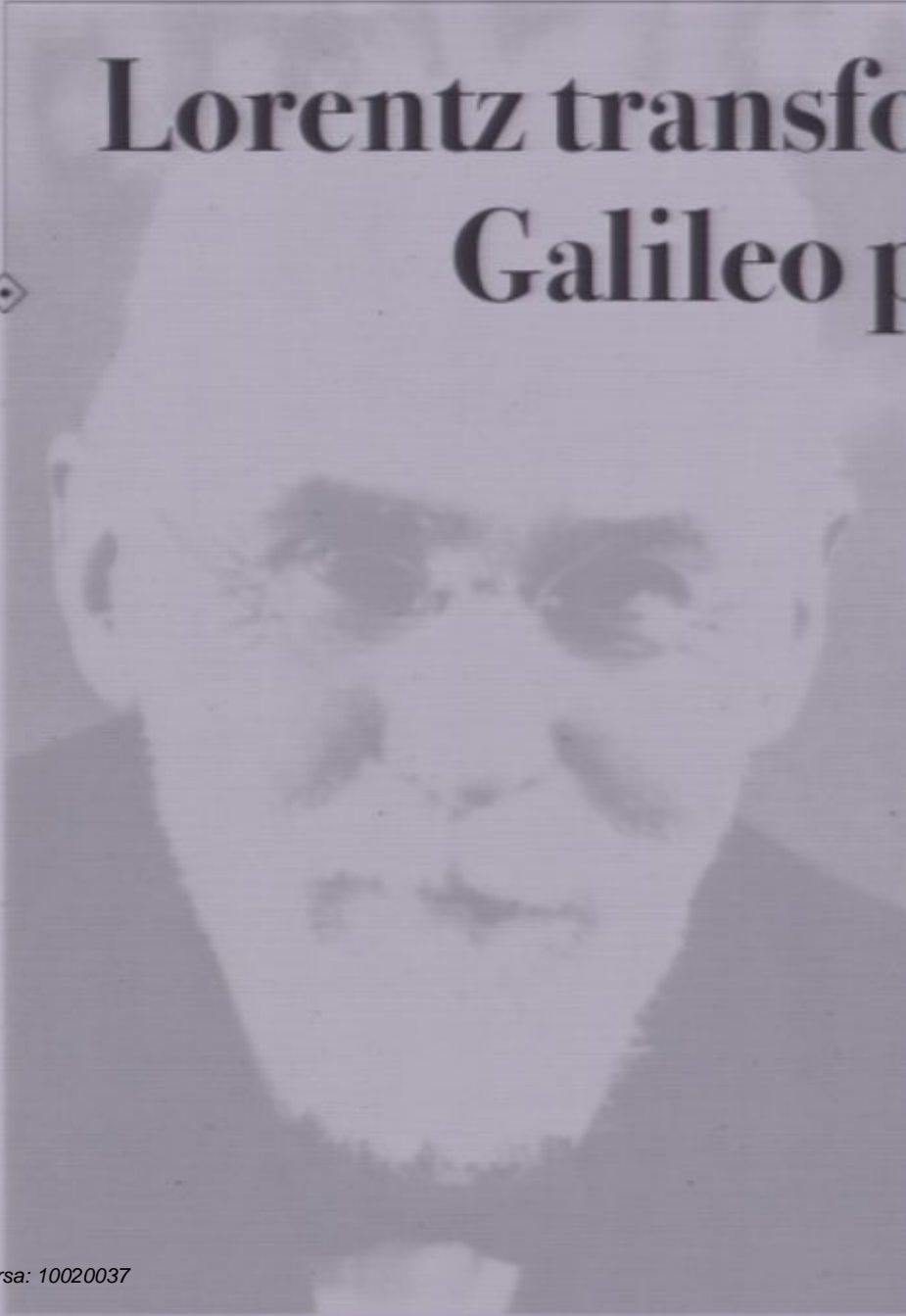
GIMME
A
BREAK!
WHY
ONE
CANNOT
GO
FASTER
THAN
LIGHT?

A complex quantum circuit diagram serves as the background. It features multiple horizontal lines representing qubits, interconnected by various quantum gates. Visible gates include Hadamard (H), CNOT, multi-controlled NOT (circles with 'M'), and multi-controlled NOT with targets (squares with 'M'). Other gates labeled include V, W, R, J, Z, and Y. The circuit is dense with vertical lines indicating qubit interactions.

**POSSIBLE ANSWER:
THE UNIVERSE IS
A HUGE
QUANTUM COMPUTER**

HOW RELATIVITY EMERGES FROM THE COMPUTATION?

Lorentz transformations from Galileo principle



Lorentz transformations from Galileo principle

- * Galileo principle includes homogeneity and isotropy of space and homogeneity of time.
- * On the assumption of isotropy and homogeneity of space and homogeneity of time along with symmetry between the two references, the most general transformations of reference system are the Lorentz transformations with a parameter Ω with the dimensions of a velocity, which is independent on the relative velocity of frames.

Special Relativity from computational network

Lorentz transformations from Galileo principle

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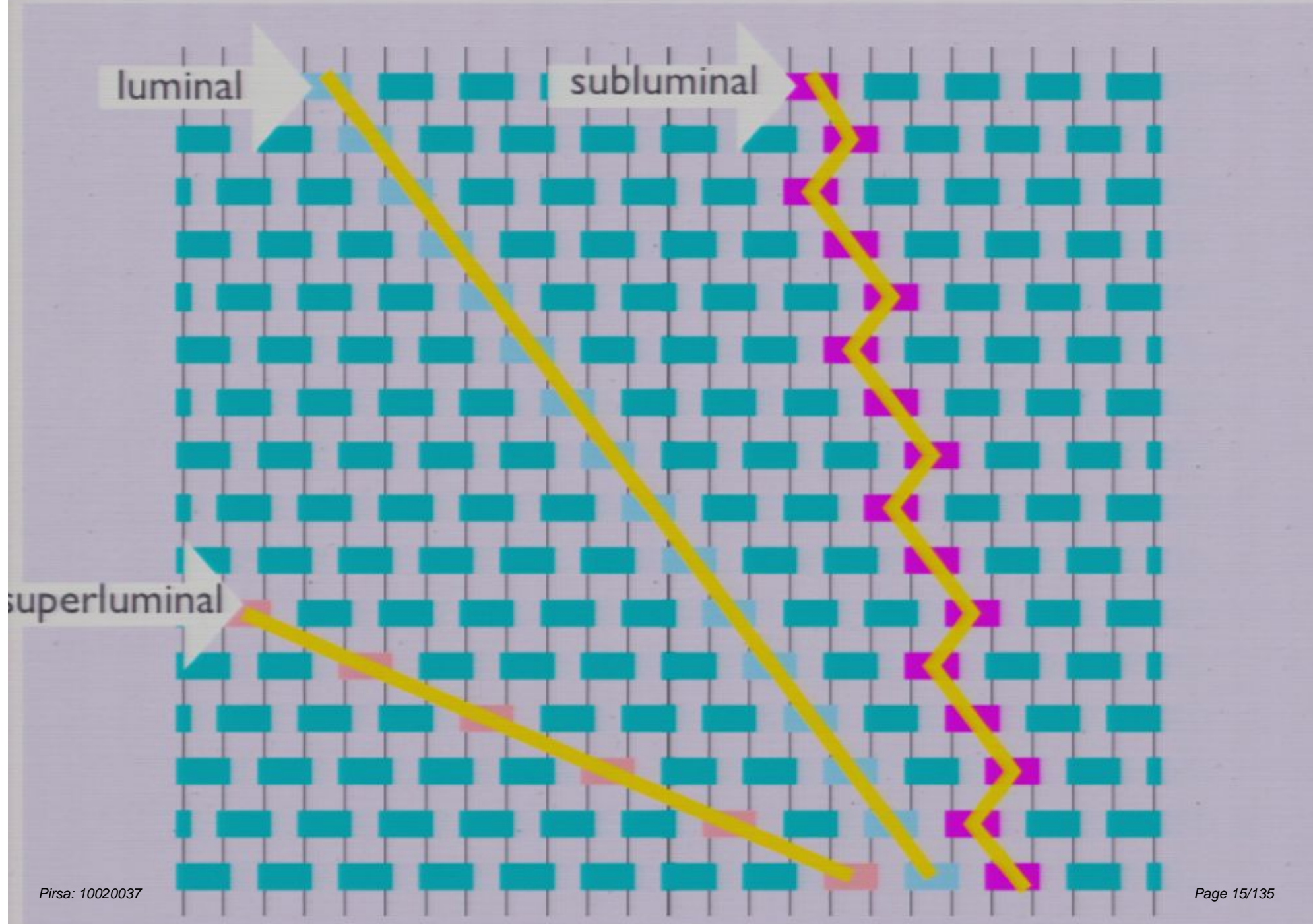
Lorentz transformations from Galileo principle

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Special Relativity from computational network

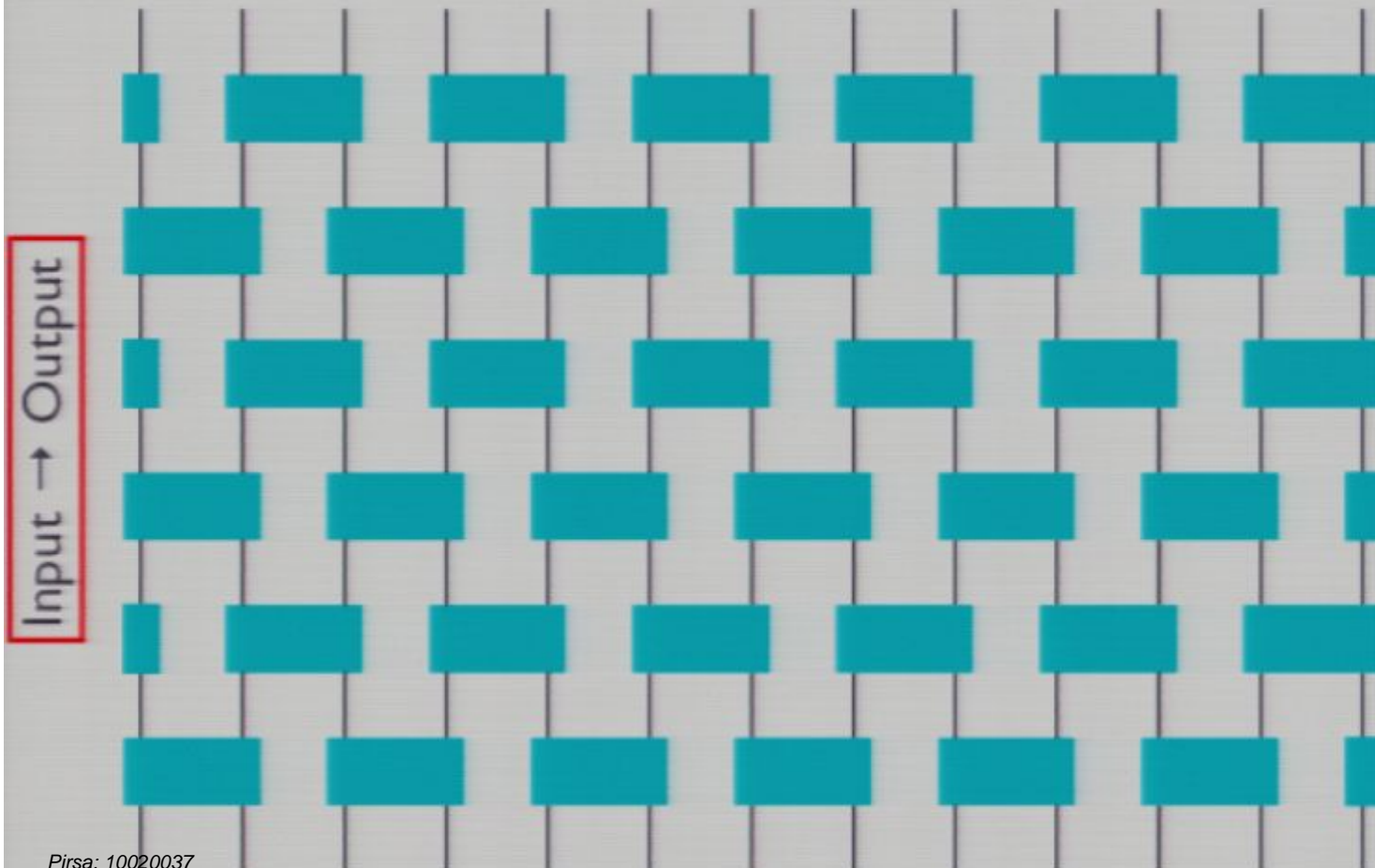
Special Relativity from computational network

- *Take a computational circuit which is uniform and isotropic.
- *Take the “continuum limit” \rightarrow space-time.



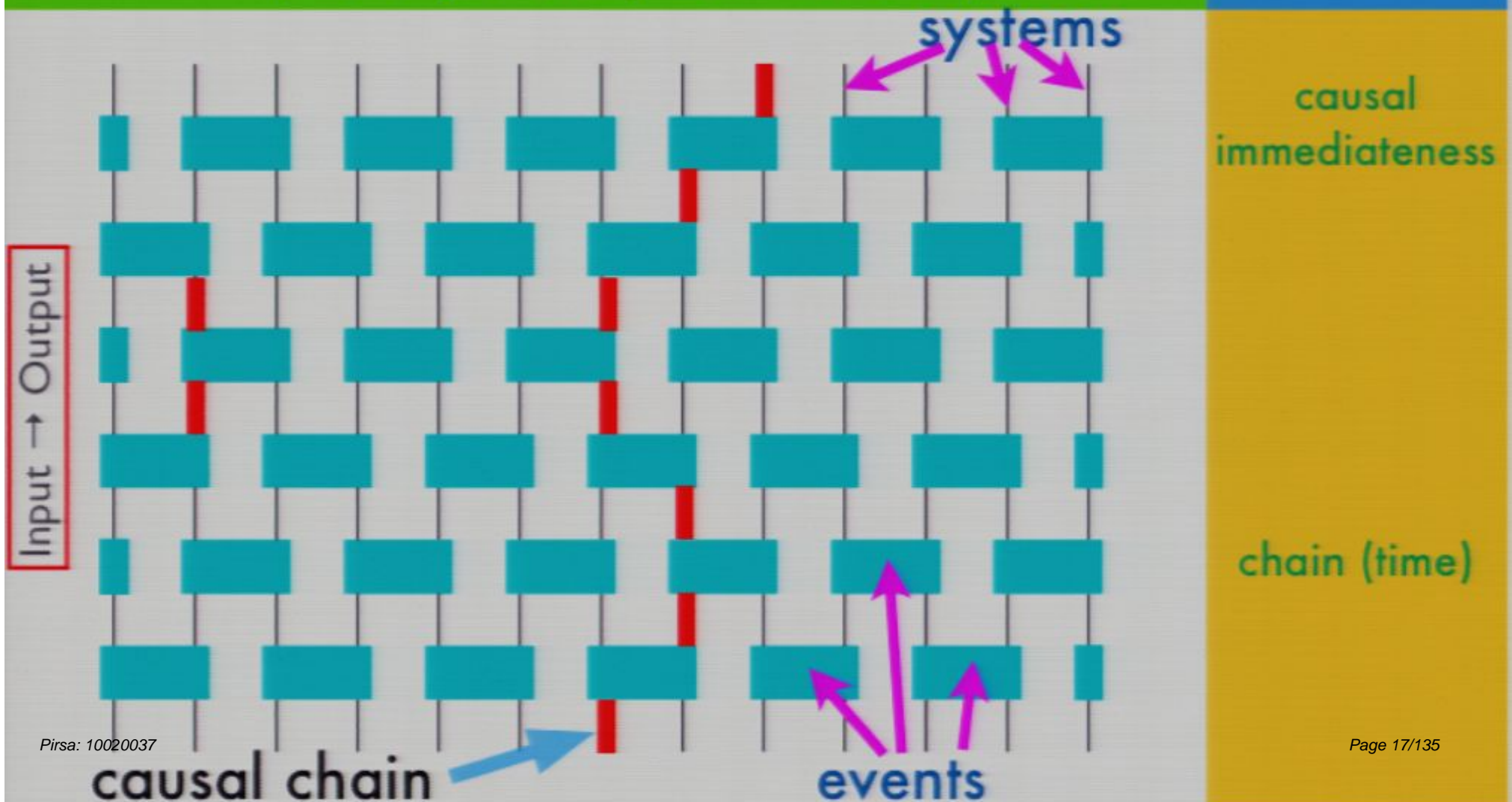
Relativity from QT

(more generally from causality)



Relativity from QT

(more generally from causality)



Relativity from QT

(more generally from causality)

causal antichain

systems

Input → Output

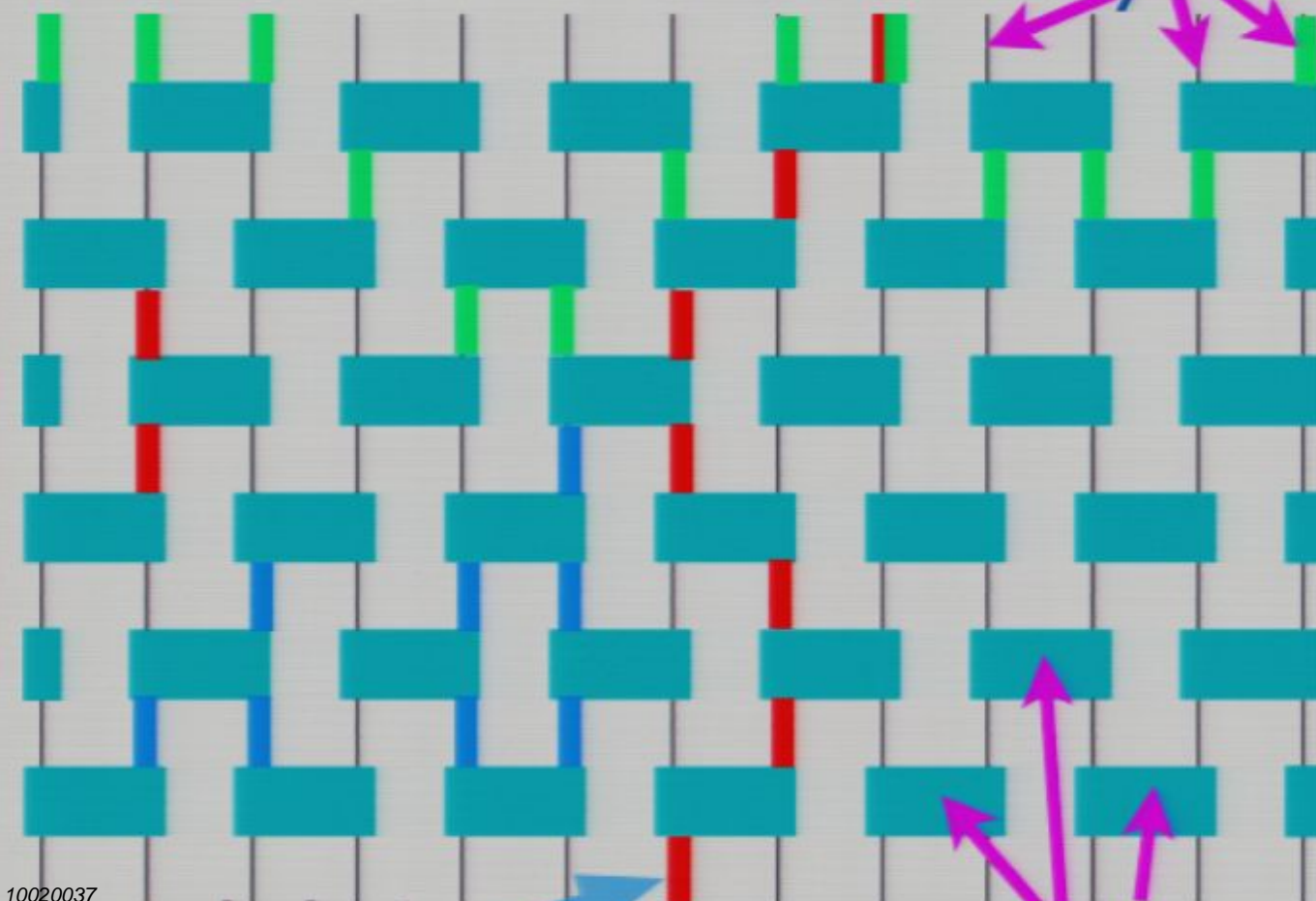
causal
immediateness

causal
propinquity

slice

chain (time)

antichain
(space)



causal chain

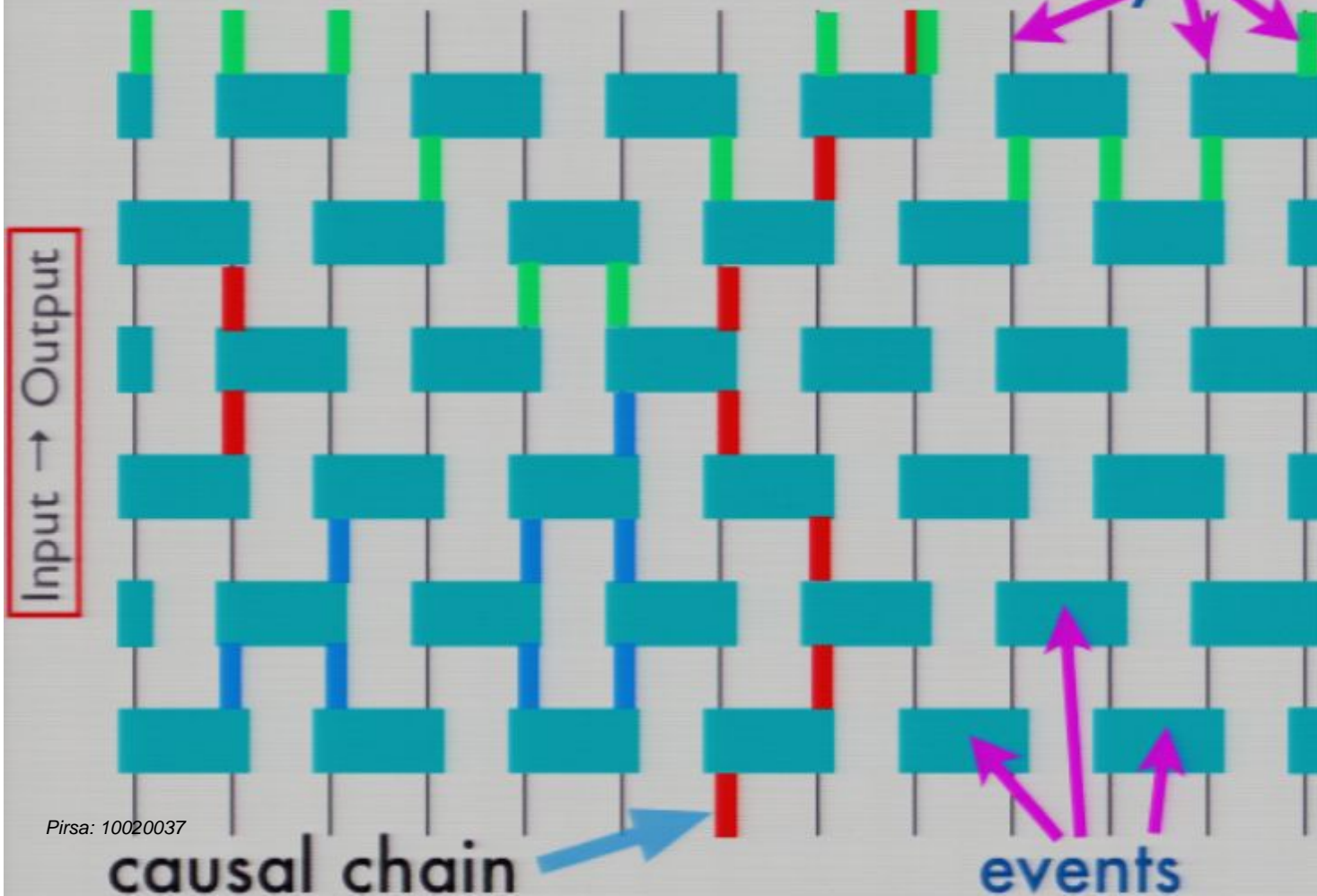
events

Relativity from QT

(more generally from causality)

topology
no metric
only event-
counting

causal antichain systems



causal
immediateness

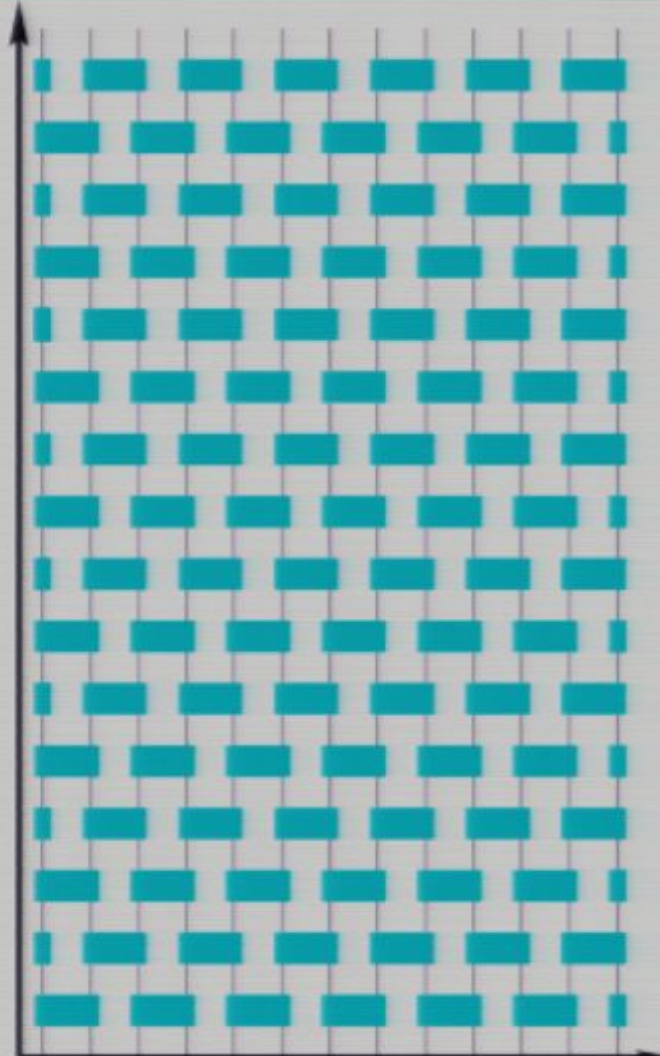
causal
propinquity

slice

chain (time)

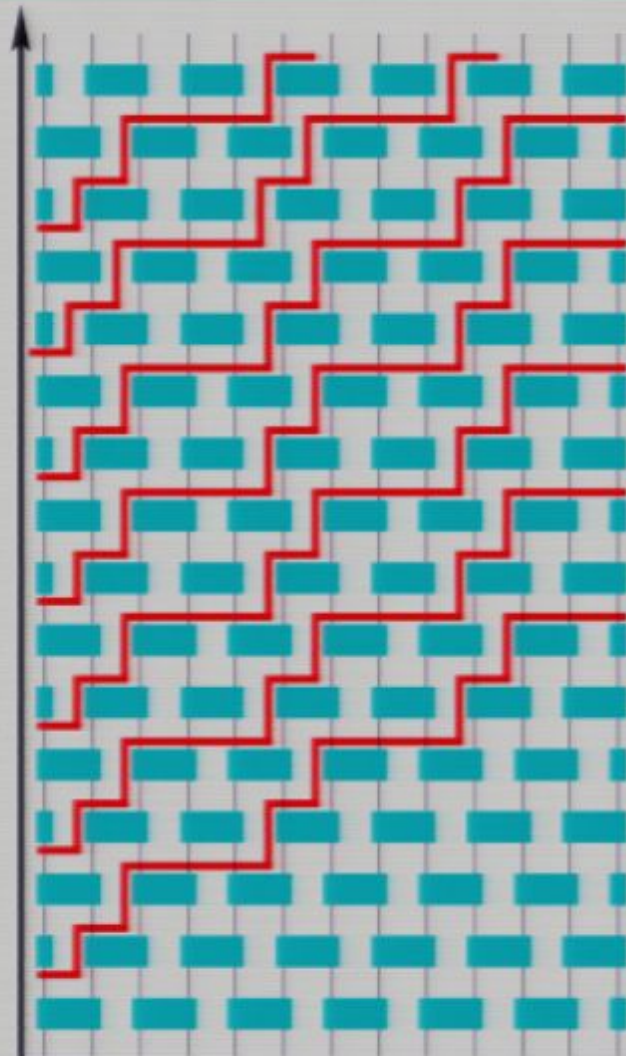
antichain
(space)

Relativity from QT

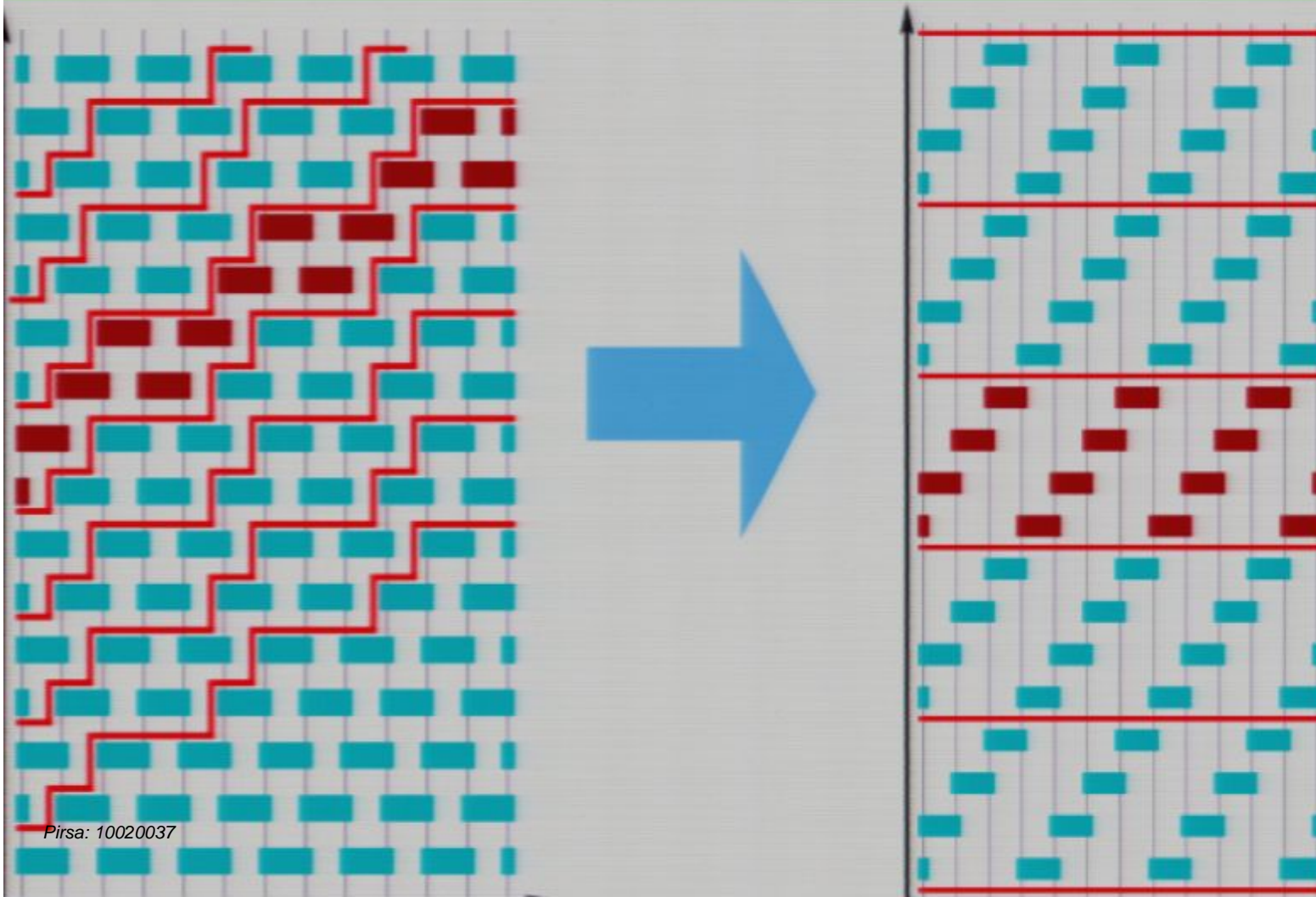


Relativity from QT

build a
uniform
foliation

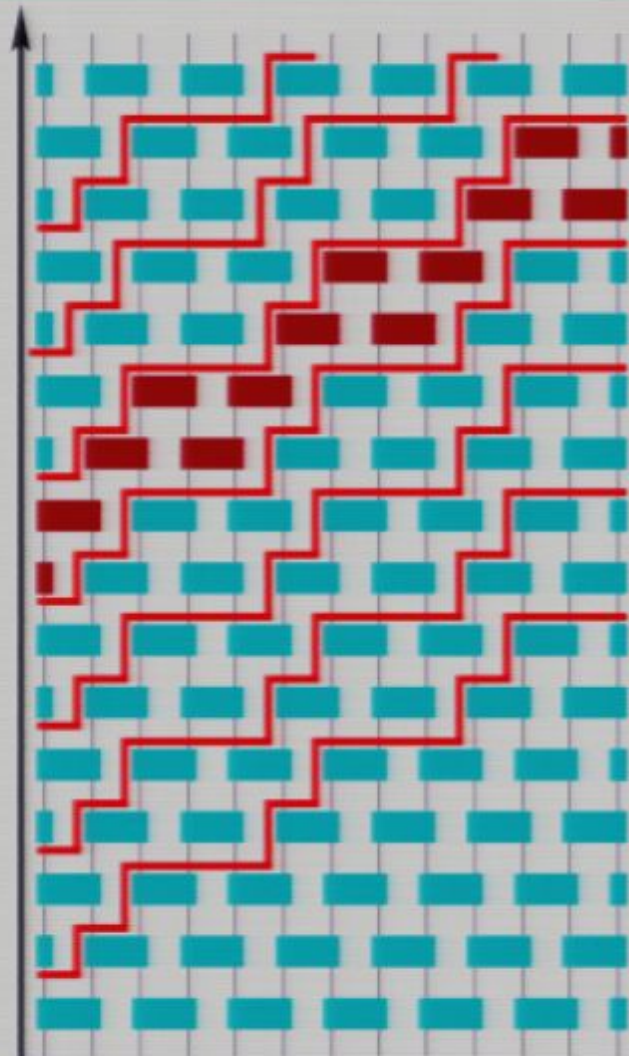


Relativity from QT

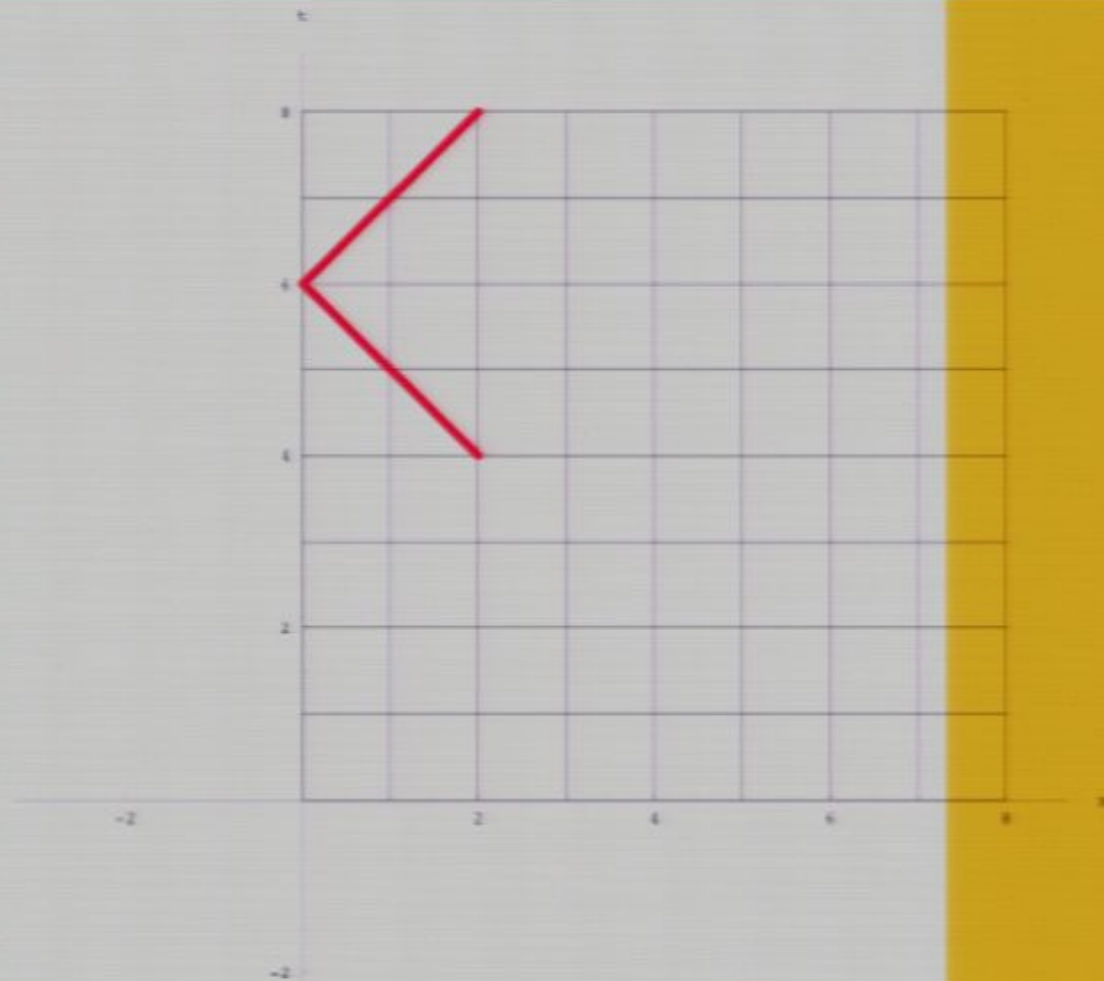
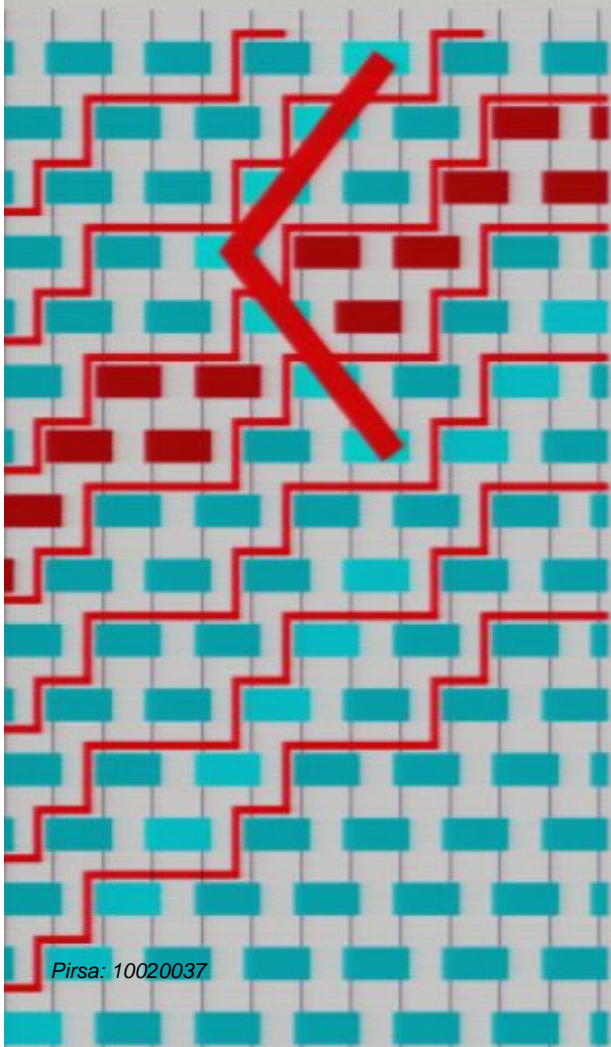


change
reference

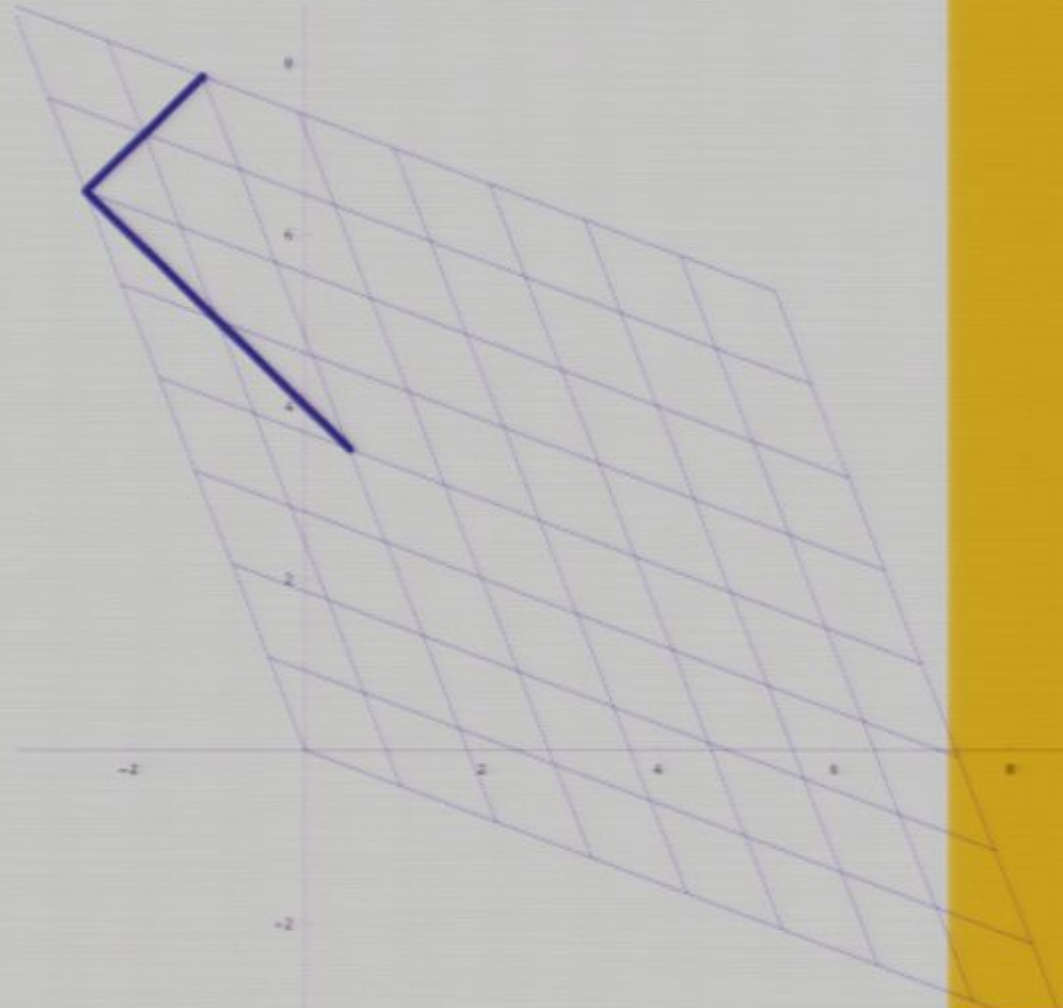
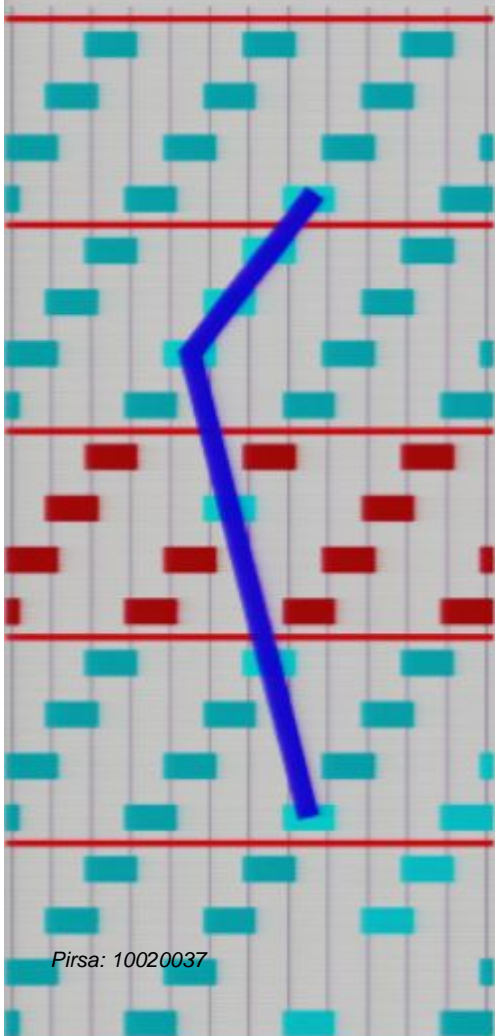
Relativity from QT

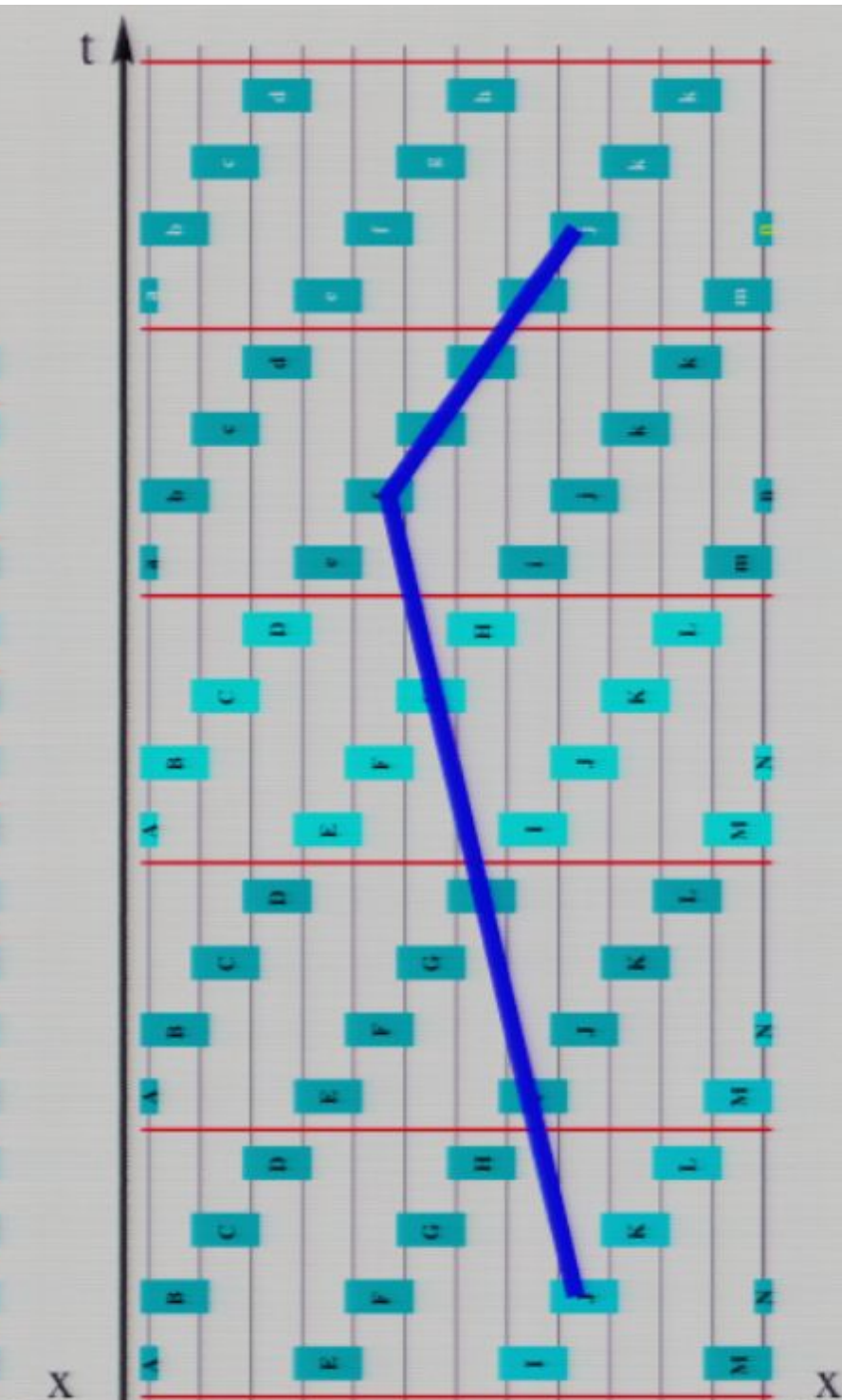
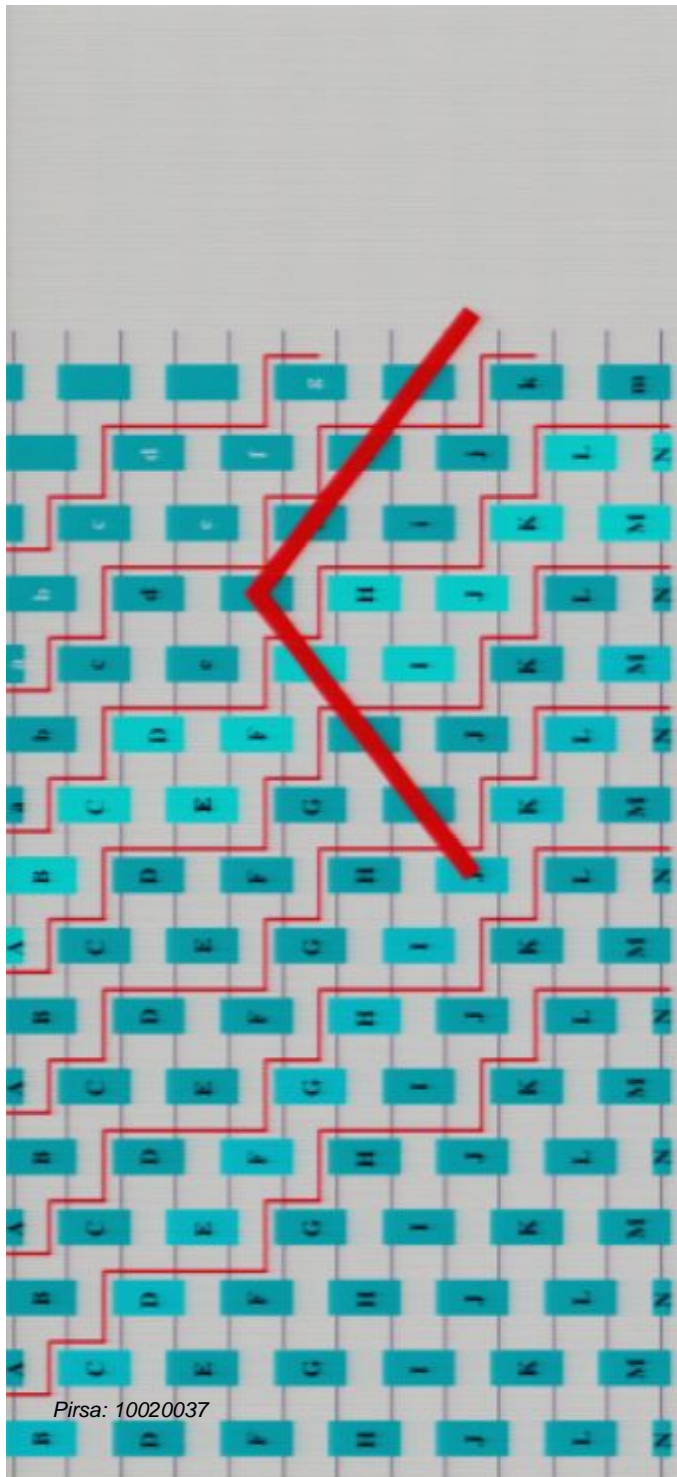


Relativity from QT

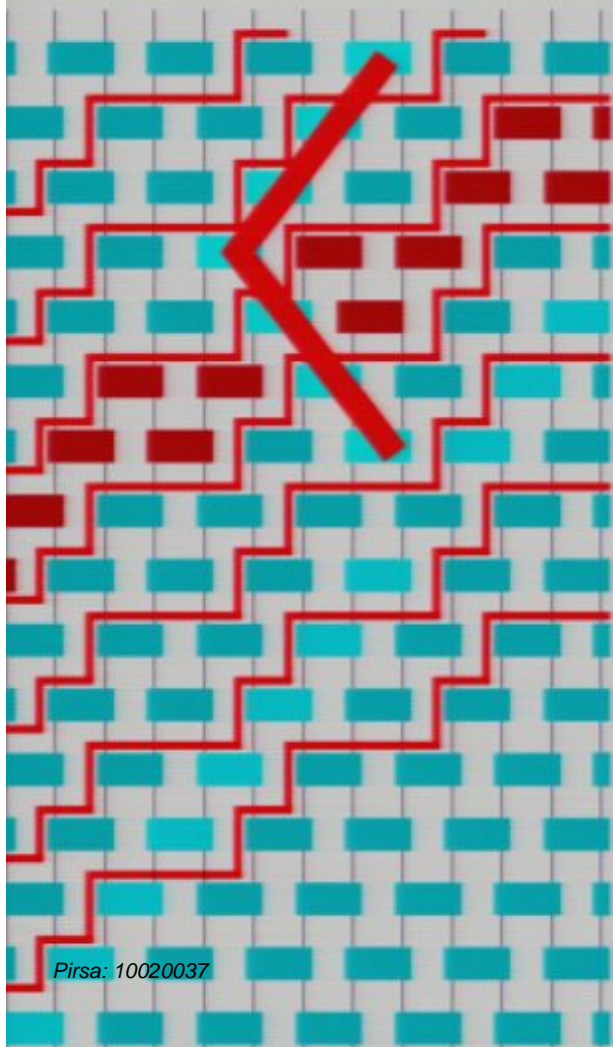


Relativity from QT

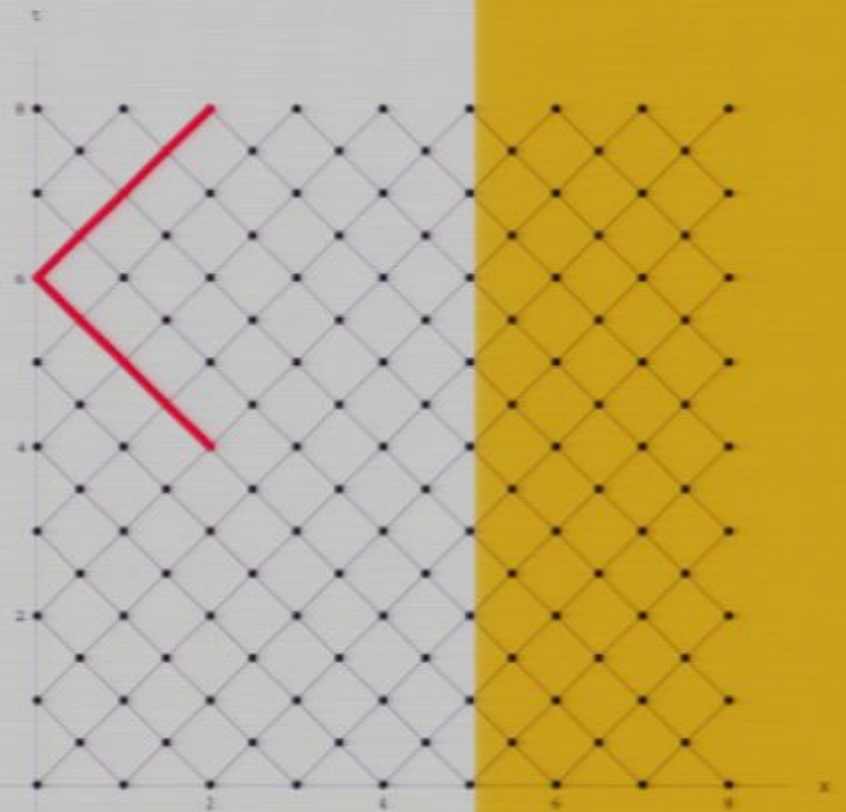




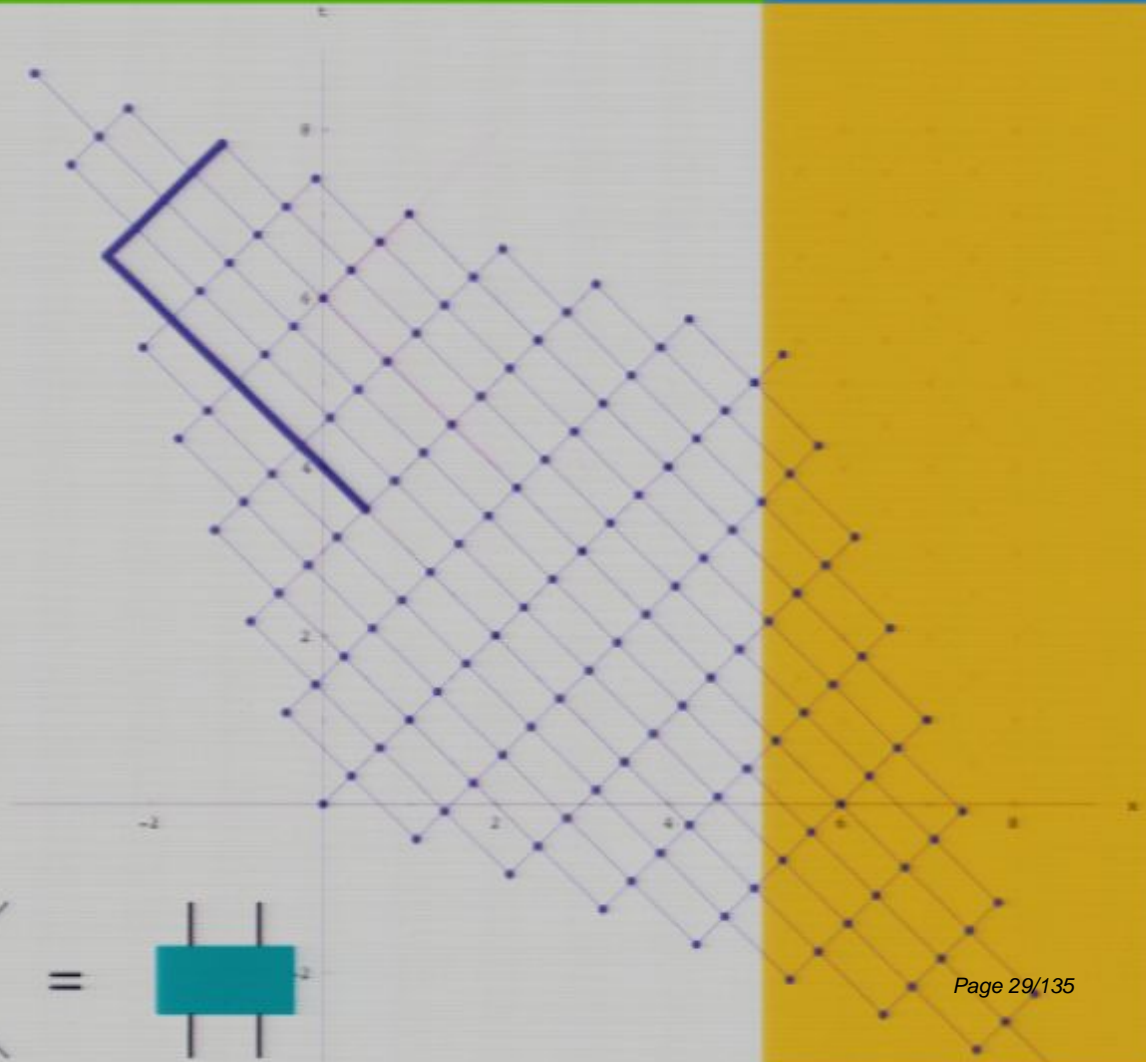
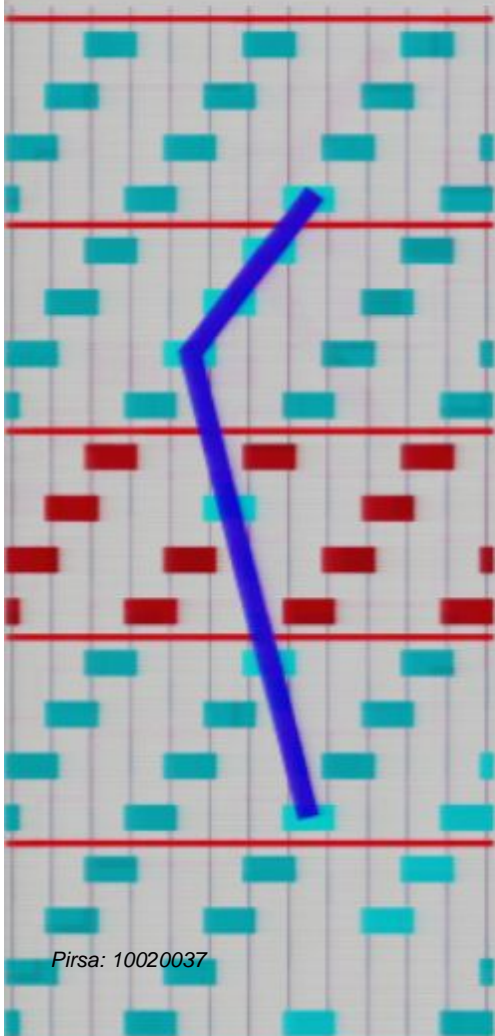
Relativity from QT



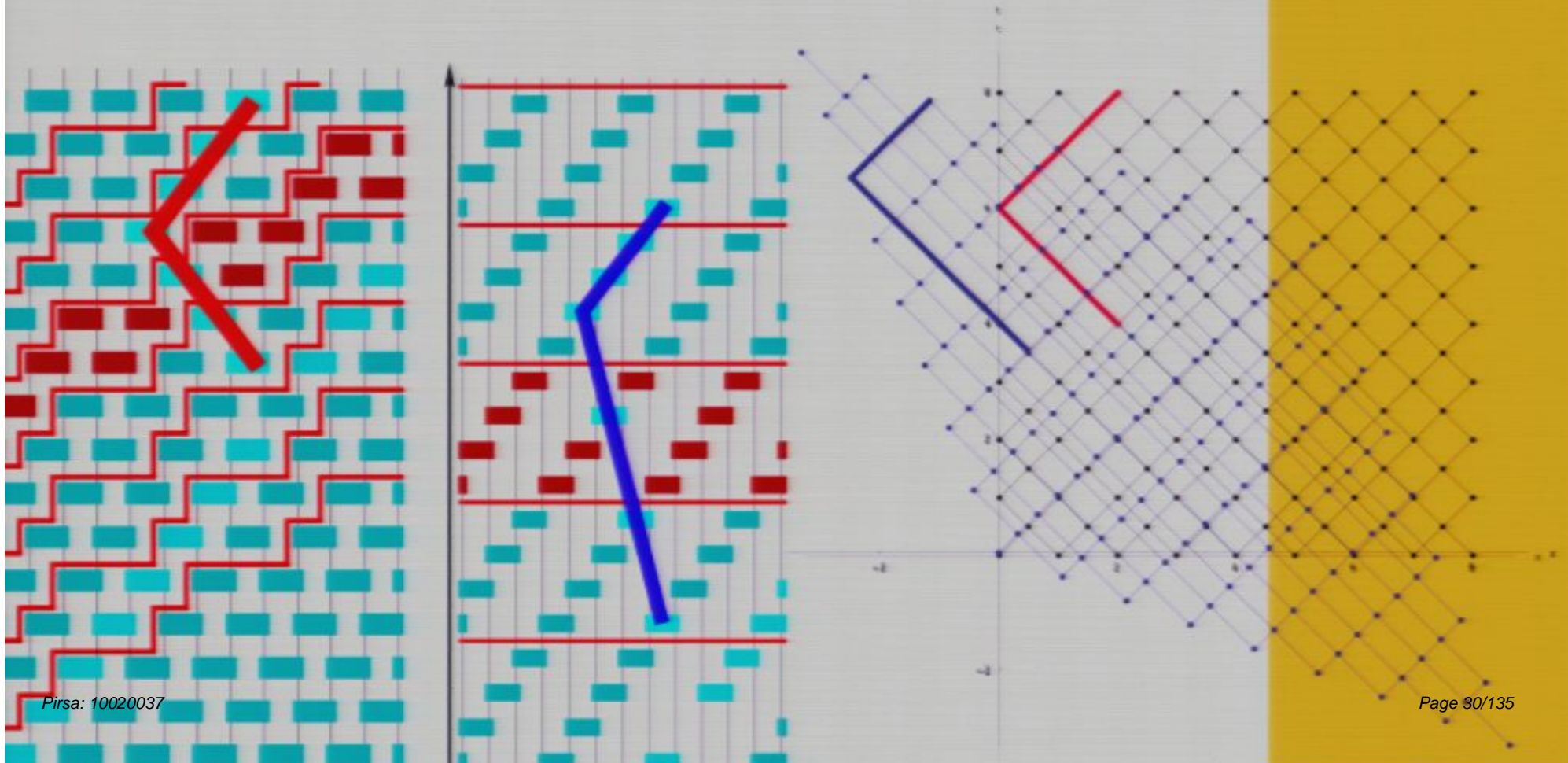
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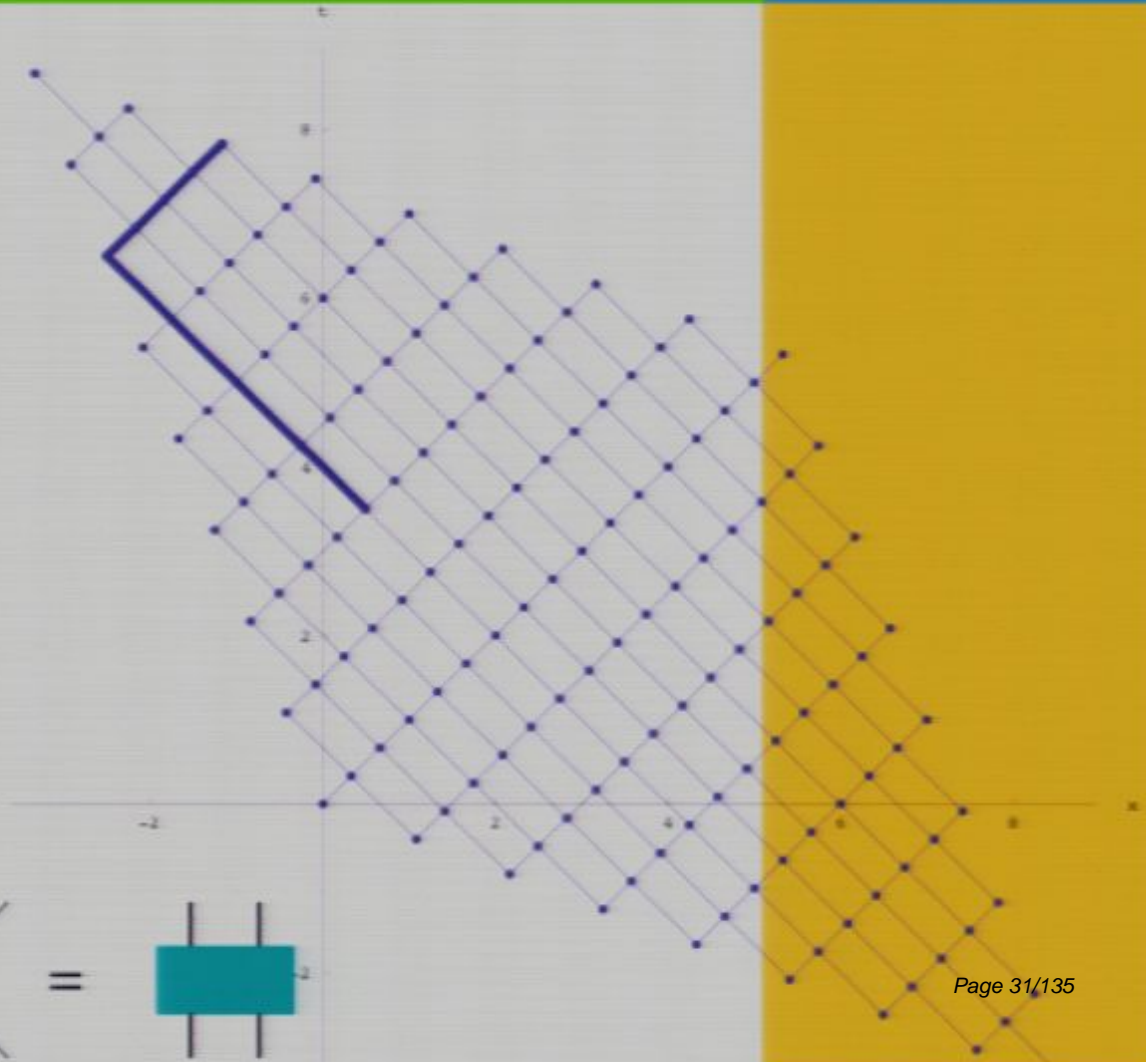
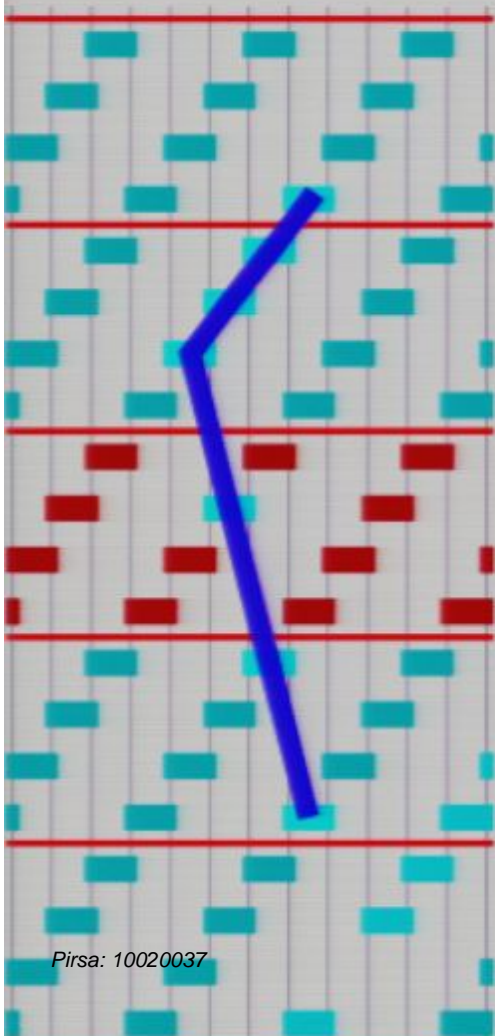
Relativity from QT



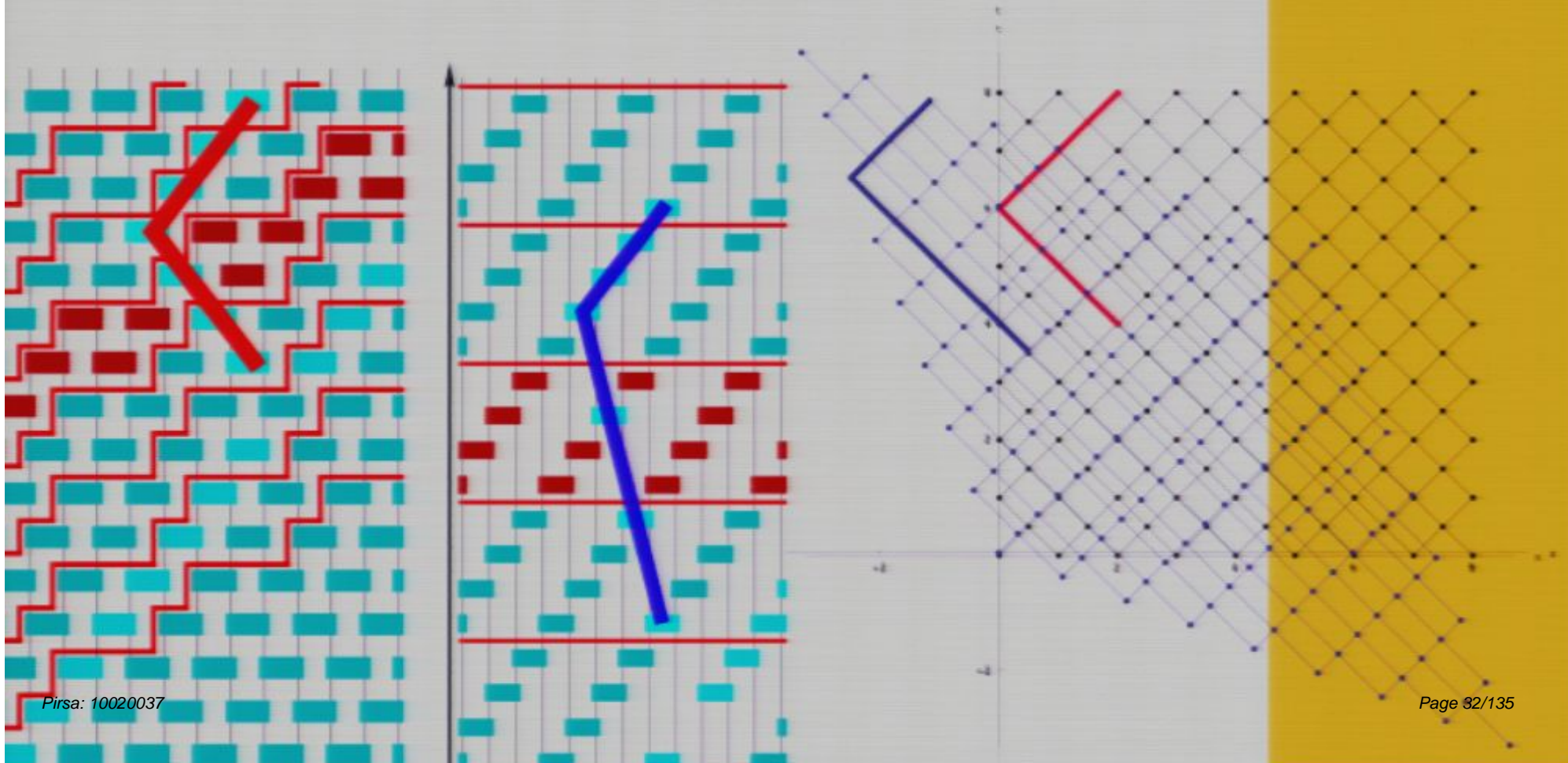
Relativity from QT

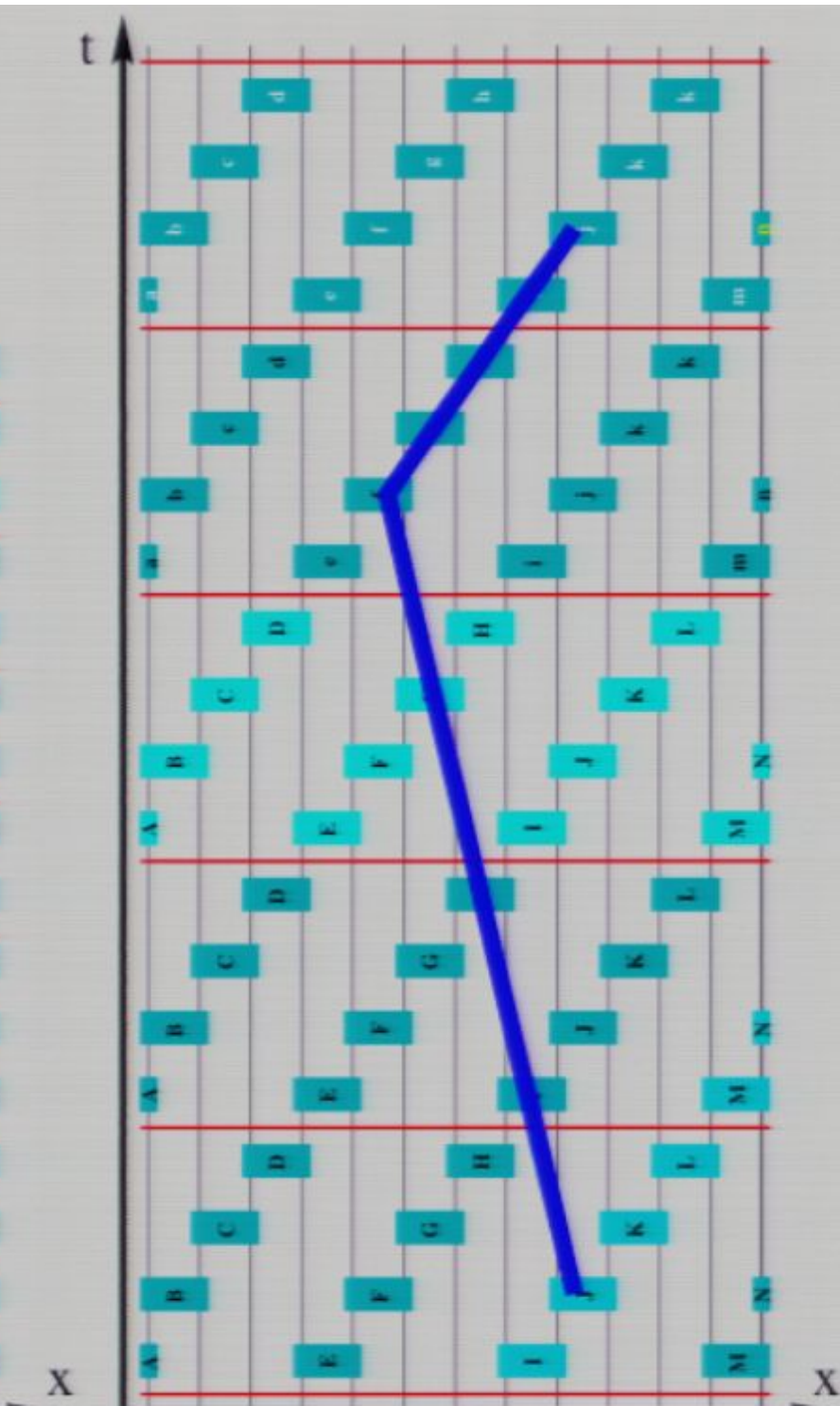
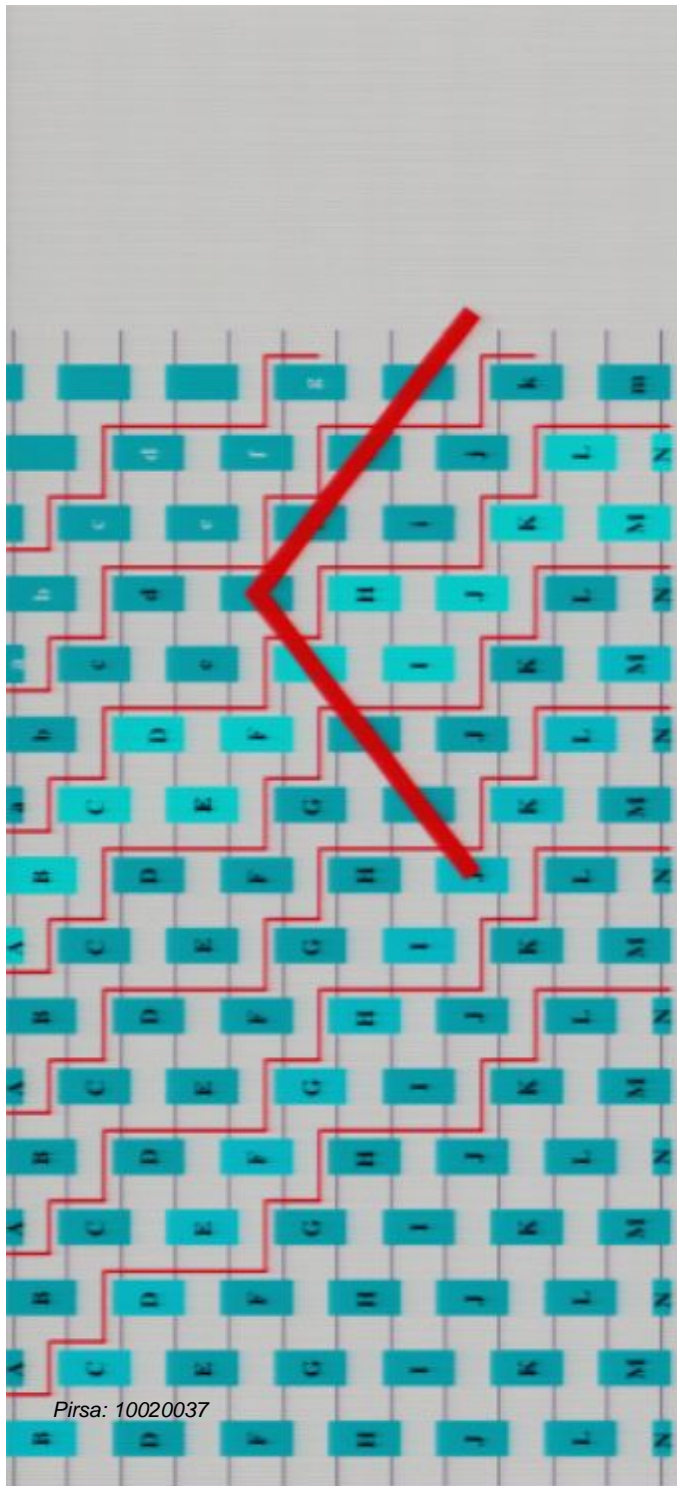


Relativity from QT

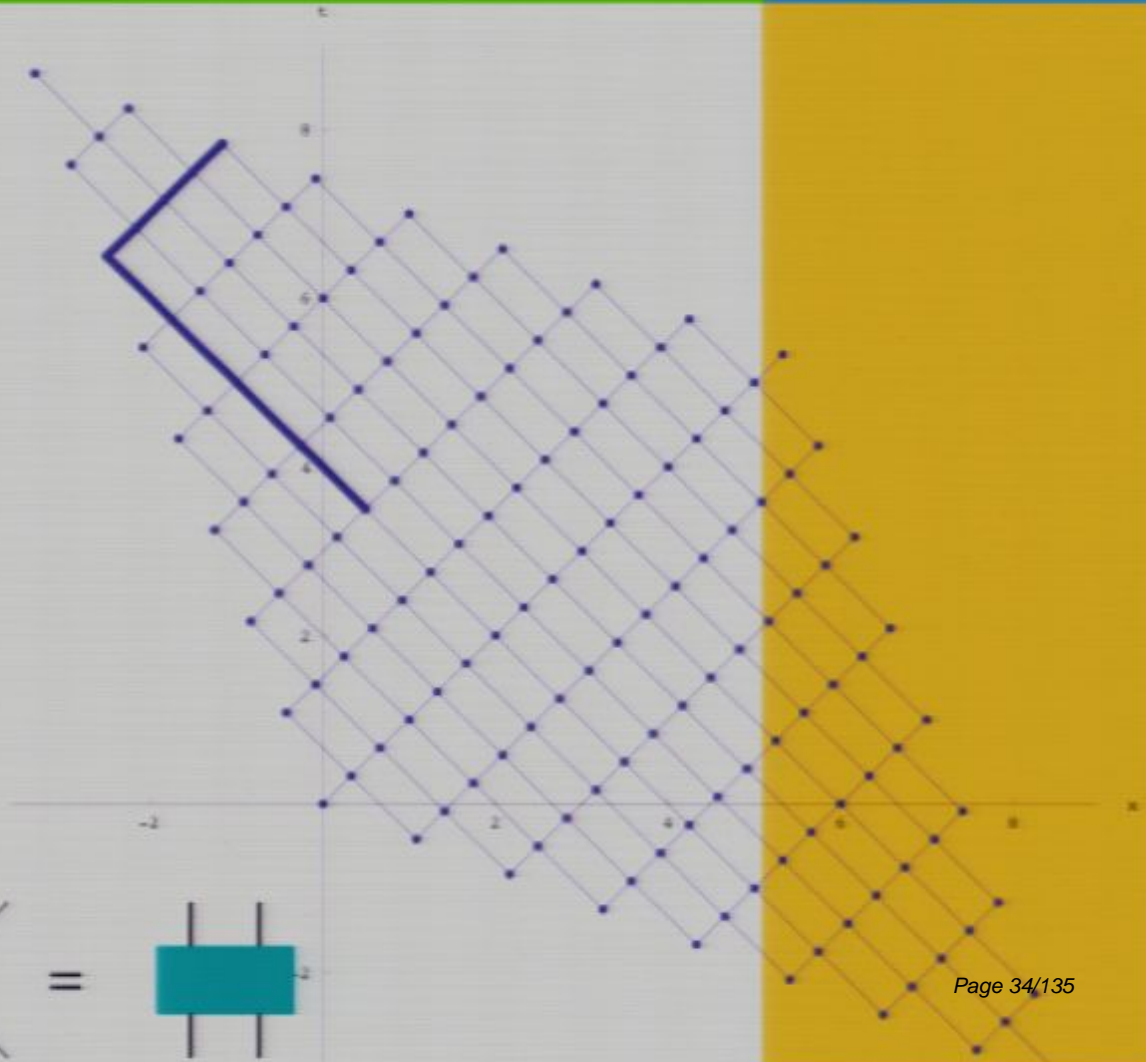
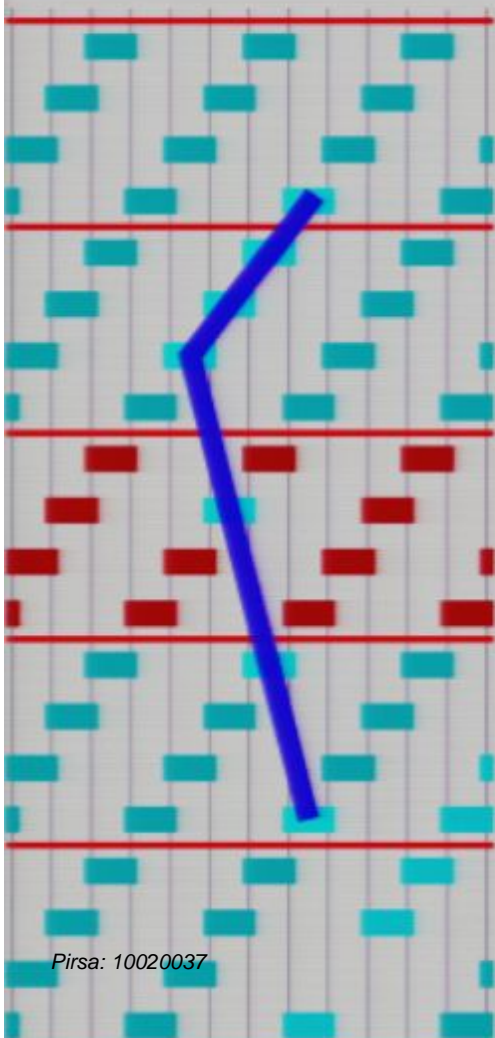


Relativity from QT

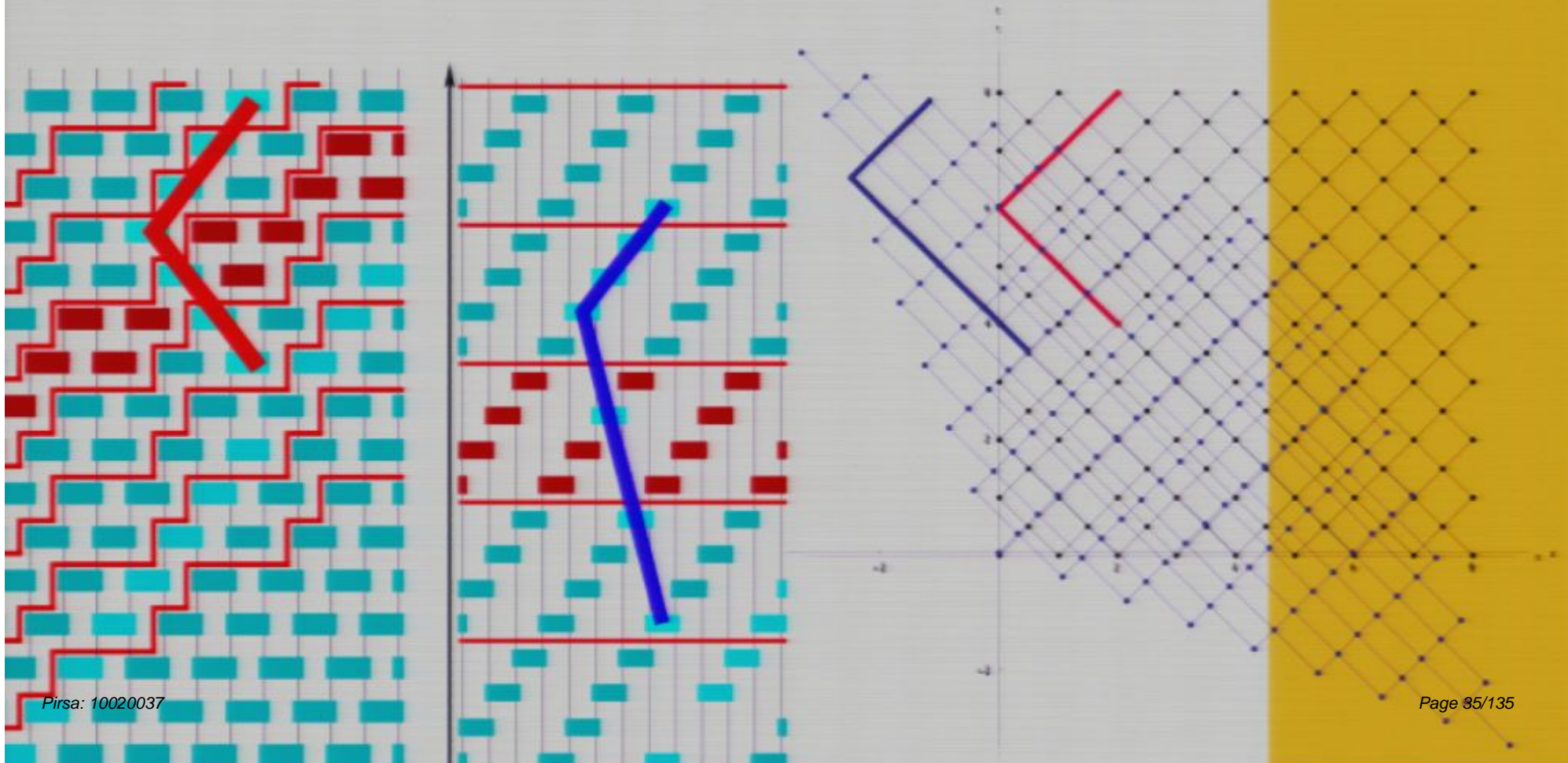




Relativity from QT



Relativity from QT

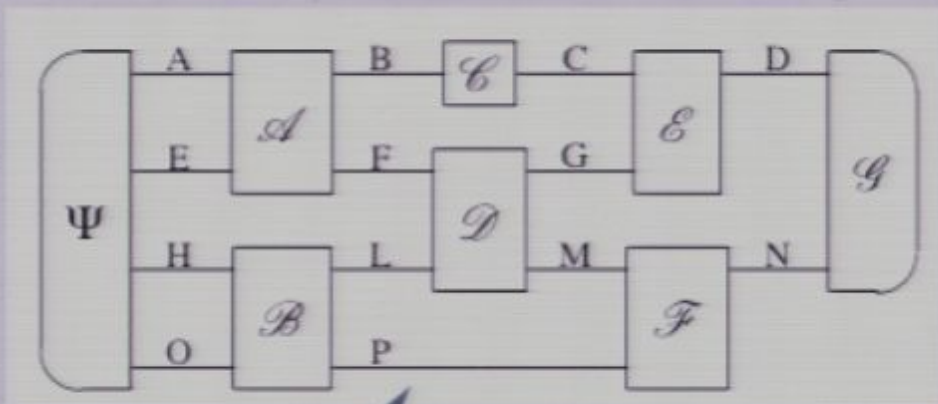
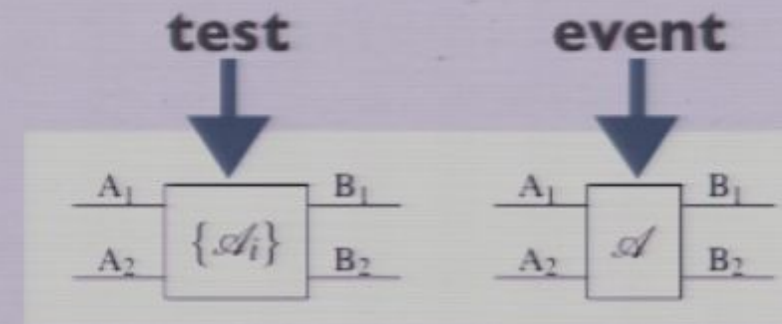


**WE GOT SR FROM
PURE CAUSALITY!**

The Operational Framework

* **Operational theory:** collection of systems closed under parallel composition, and of tests closed under parallel/sequential composition and under randomization.

* **Probabilistic operational theory:** every test from the trivial system to the trivial system is associated to a probability distribution of outcomes.



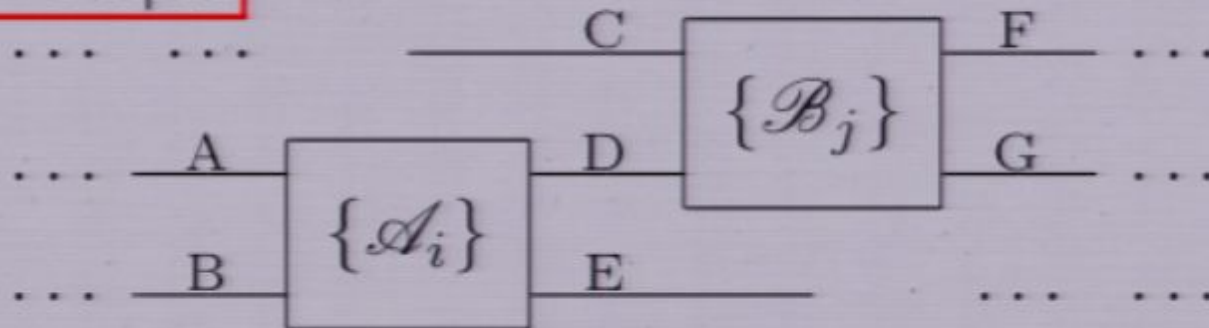
no loops

DAG

Causal probabilistic theories

Input \rightarrow Output

DAG

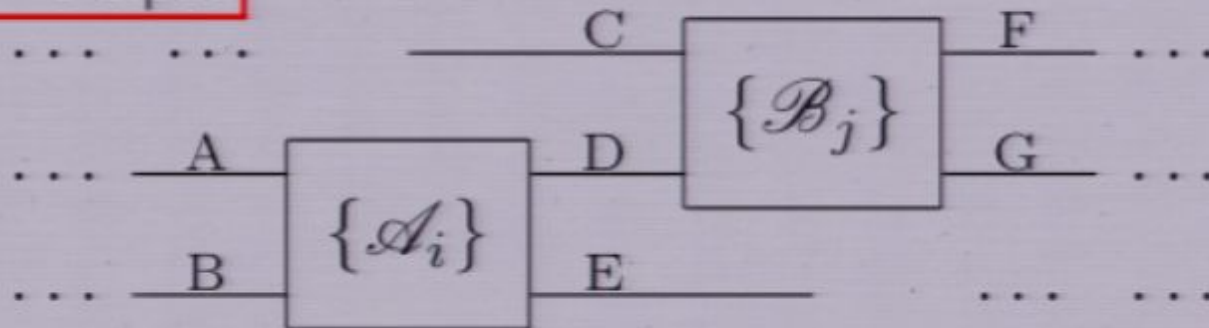


A theory is *causal*, if for any two tests and that are connected (without loops) the marginal probability of the input event is independent on the choice of the output test, whereas, viceversa the marginal probability of the output event generally depends on the choice of the input test.

Causal probabilistic theories

Input \rightarrow Output

DAG



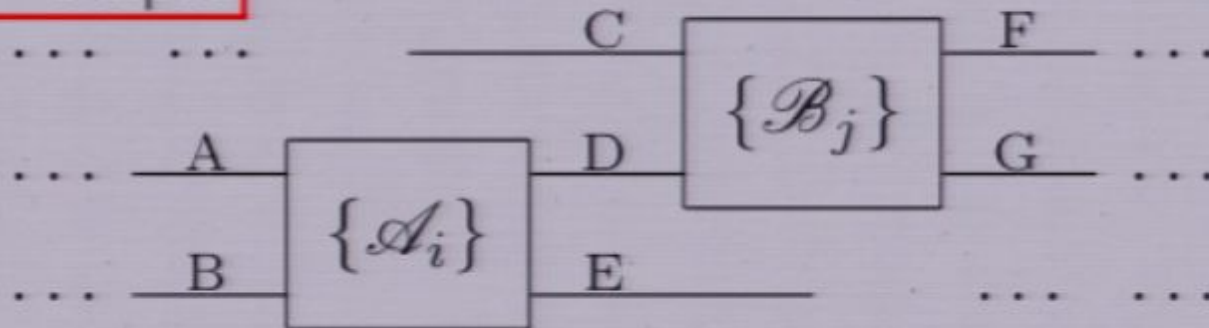
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Thm. A theory is causal iff the deterministic effect is unique for each system.

Causal probabilistic theories

Input \rightarrow Output

DAG



A theory is *causal*, if for any two tests and that are connected (without loops) the marginal probability of the input event is independent on the choice of the output test, whereas, viceversa the marginal probability of the output event generally depends on the choice of the input test.

Thm. A theory is causal iff the deterministic effect is unique for each system.

Thm. A theory is causal iff the normalization of states is a multiplication by a scalar.

Wittgenstein-ism

1 The world is all that is the case.

1.1 The world is the totality of facts, not of things.

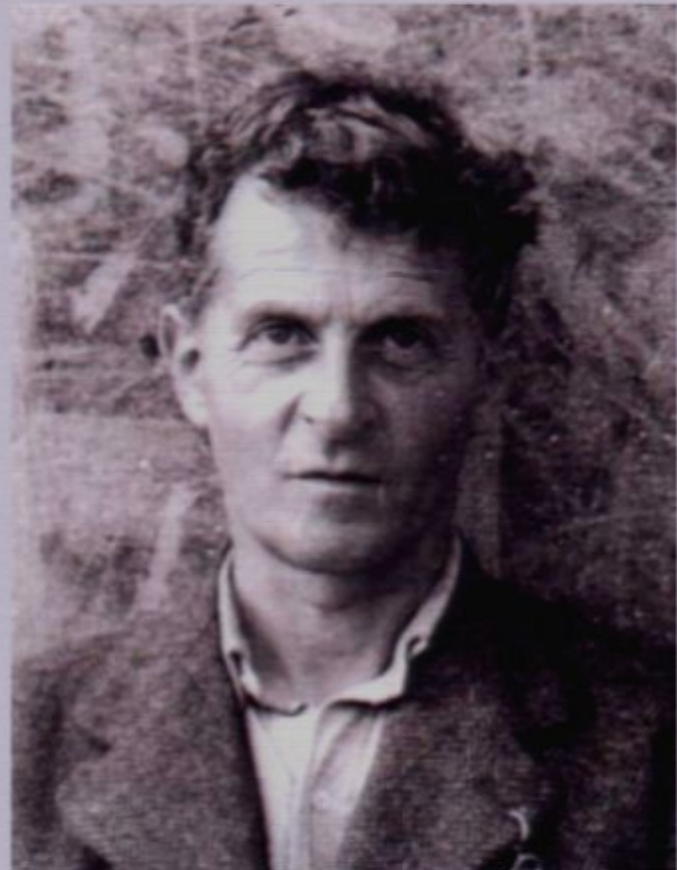
1.11 The world is determined by the facts, and by their being all the facts.

1.12 For the totality of facts determines what is the case, and also whatever is not the case.

1.13 The facts in logical space are the world.

1.2 The world divides into facts.

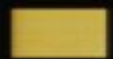
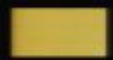
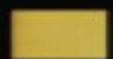
1.21 Each item can be the case or not the case while everything else remains the same.

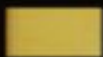
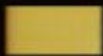
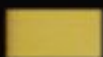


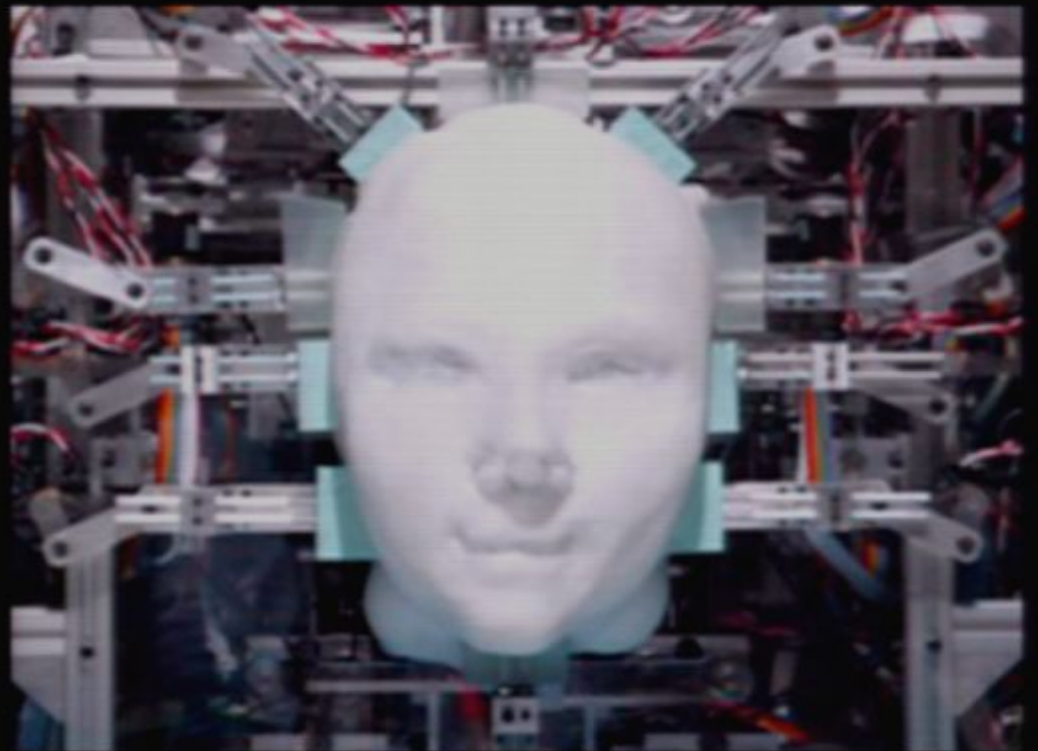
My Brief History of Space-Time

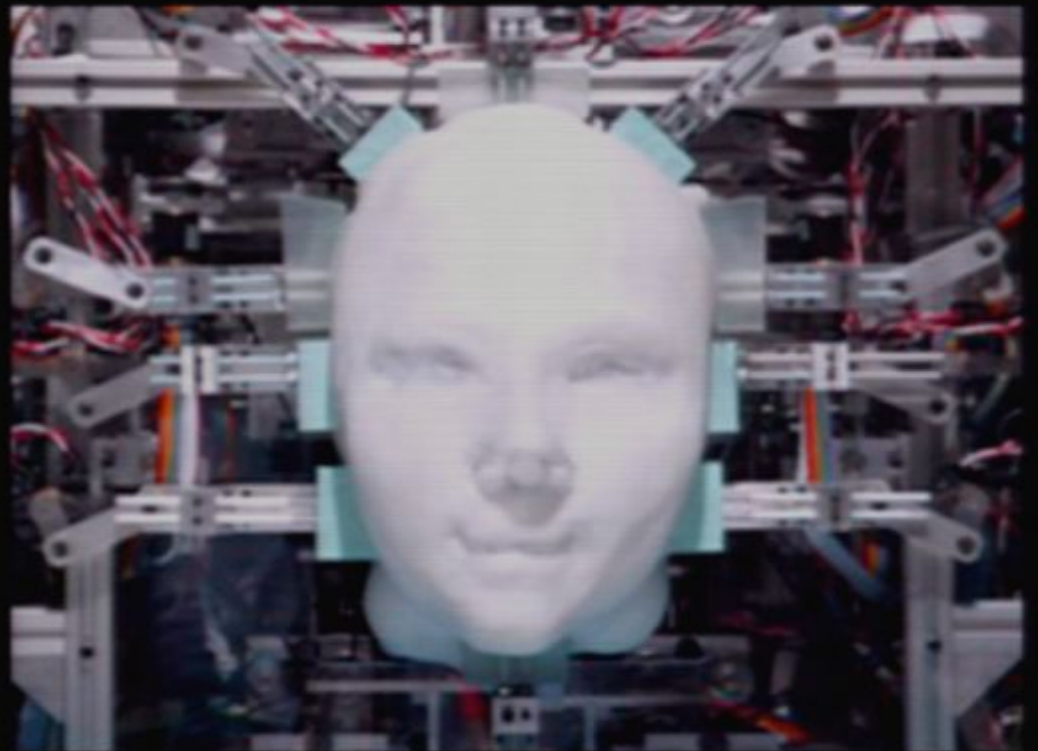
My Brief History of Space-Time

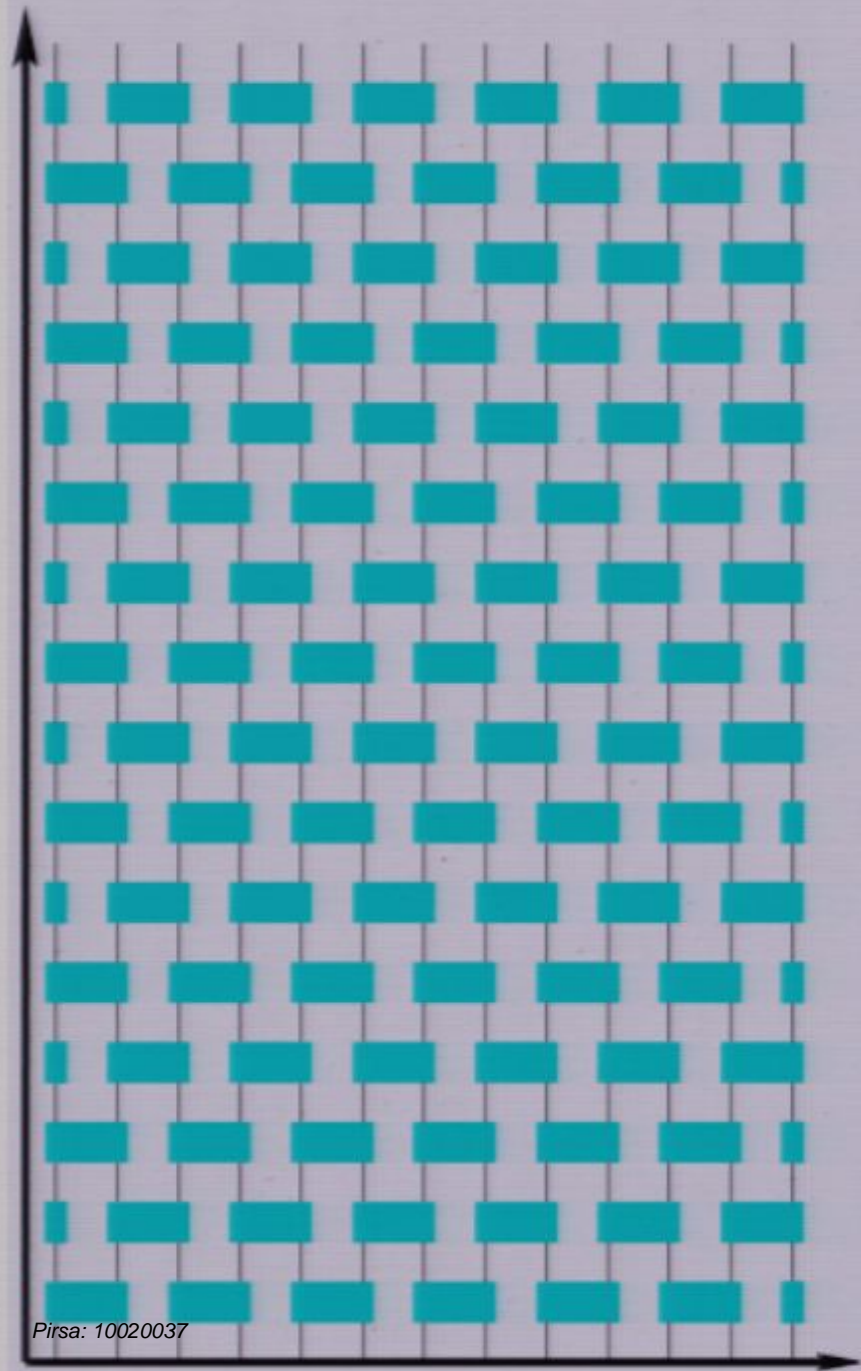
- *At the beginning there were only events ...
- *Then the Man devised causal connections between events
- *He modeled the causal connections in a unified framework which is space-



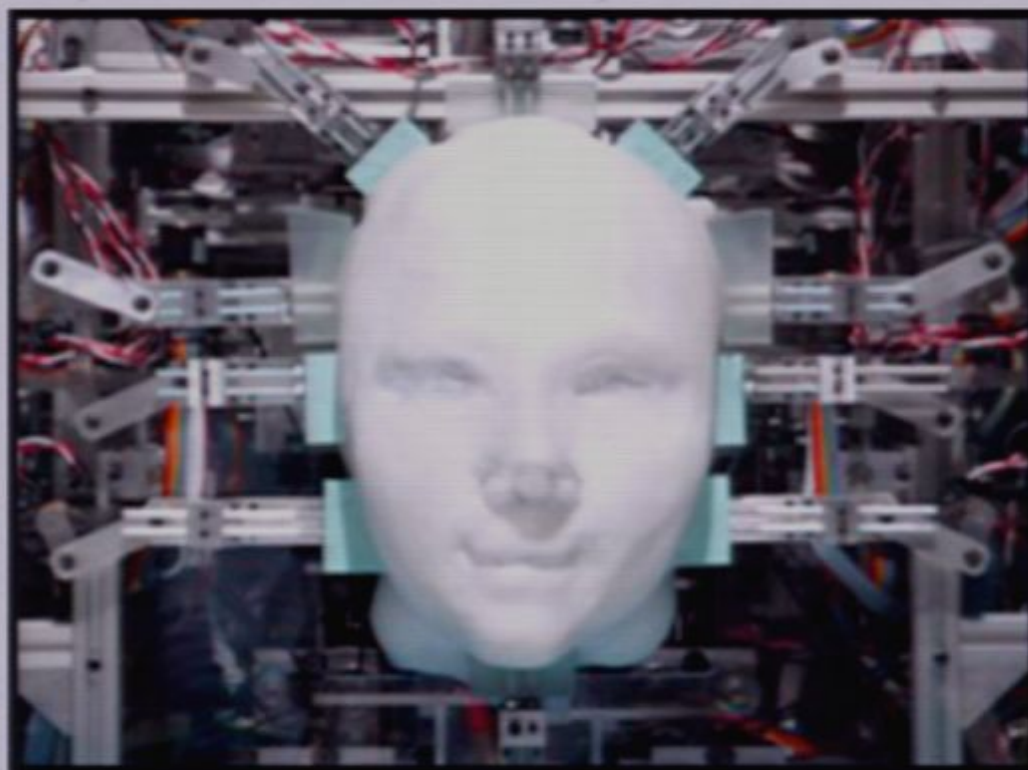








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Quantum Computational Field Theory (QCFT)

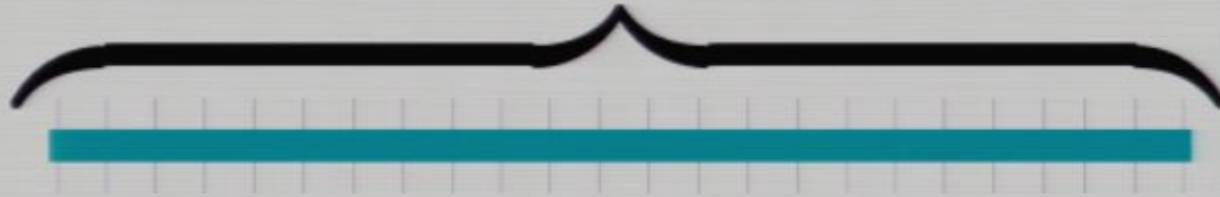
Quantum Computational Field Theory (QCFT)

$\psi(0)$



Quantum Computational Field Theory (QCFT)

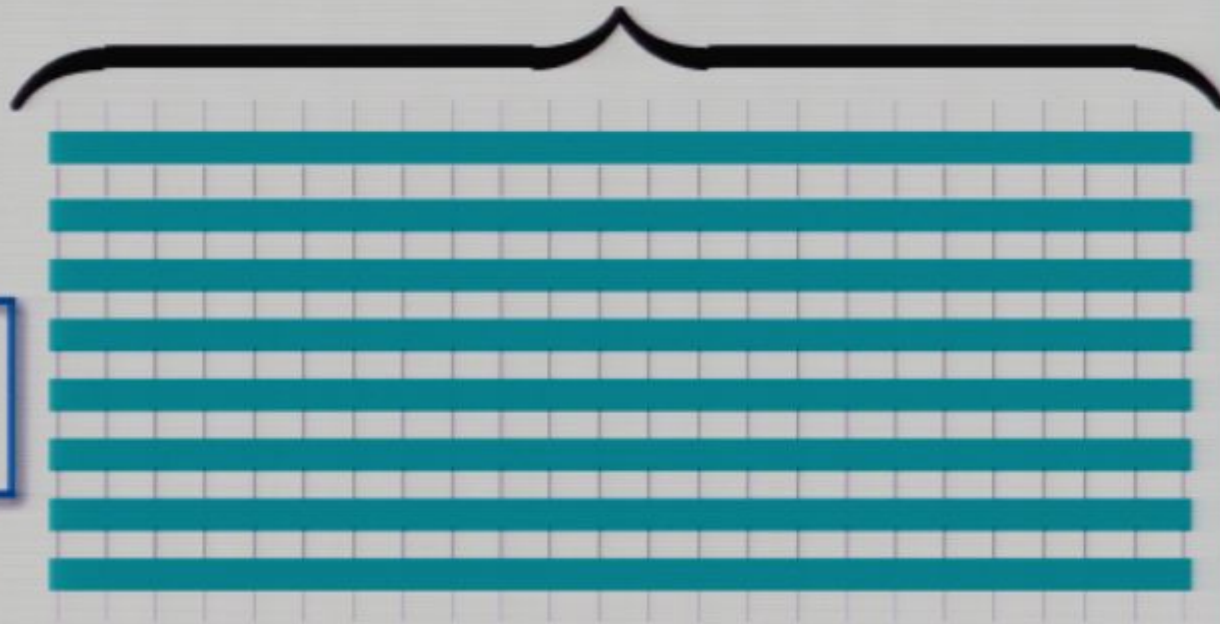
$$\psi(0)$$



$$H = \sum_{\langle i,j \rangle} H_{i,j}$$

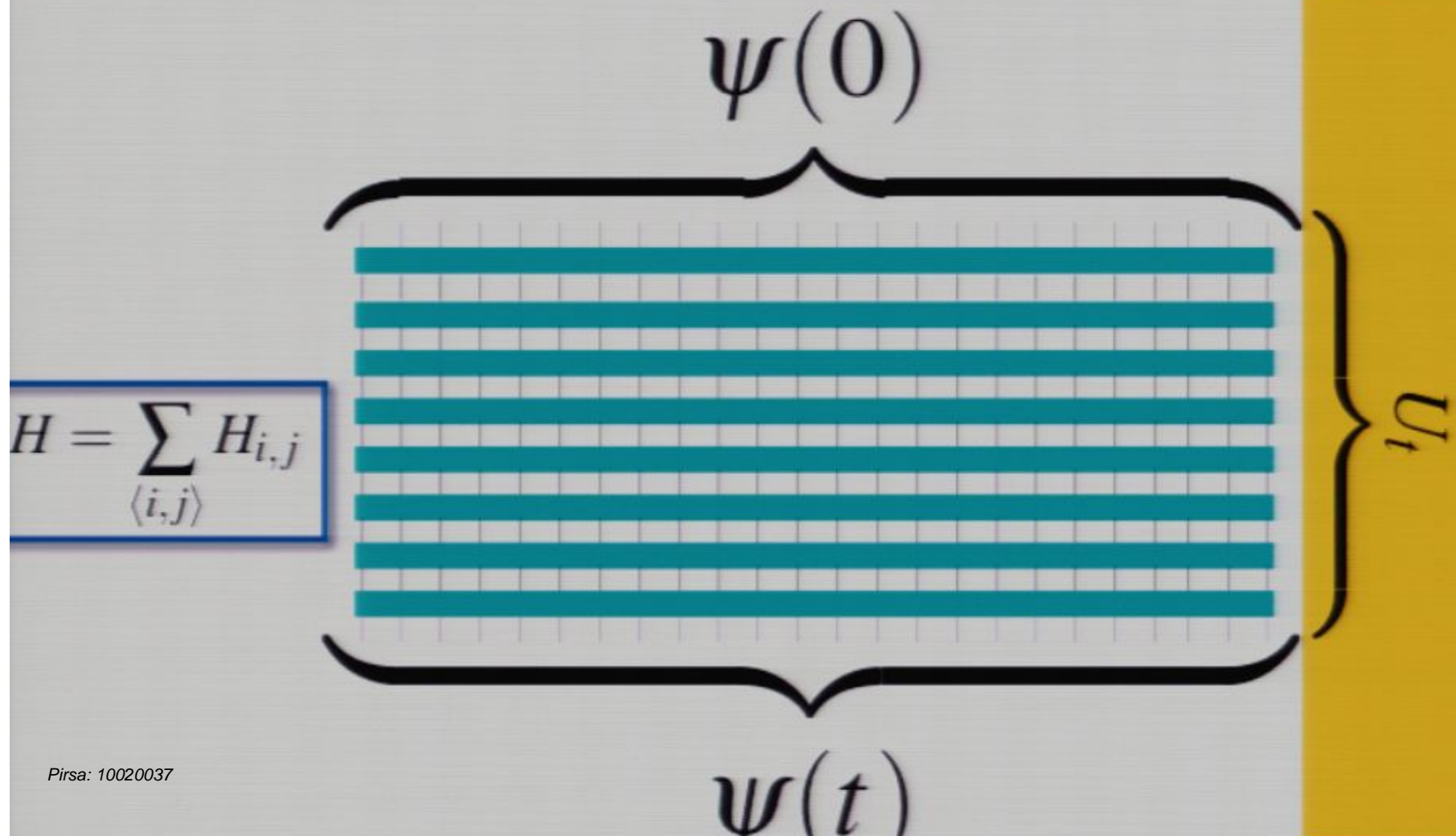
Quantum Computational Field Theory (QCFT)

$\psi(0)$



$$H = \sum_{\langle i,j \rangle} H_{i,j}$$

Quantum Computational Field Theory (QCFT)




QCFT

p nn translational-invariant "Hamiltonian"

Trotter-ization of H

QCFT

p nn translational-invariant "Hamiltonian"



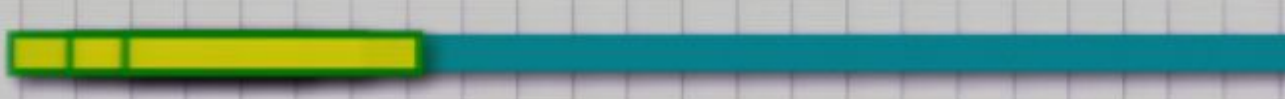
The diagram shows a horizontal line representing a 1D lattice with discrete sites. A segment of the line is highlighted in yellow, and the rest is teal. Below the line, three curly braces indicate the range of the Hamiltonian terms: the first brace is under the yellow segment, the second brace is under the first part of the teal segment, and the third brace is under the second part of the teal segment.

$$H = \sum_{k=0}^{p-1} H^{(k)}, \quad H^{(k)} = \sum_{i=-N_x}^{N_x} H_i^{(k)}$$

Trotter-ization of H

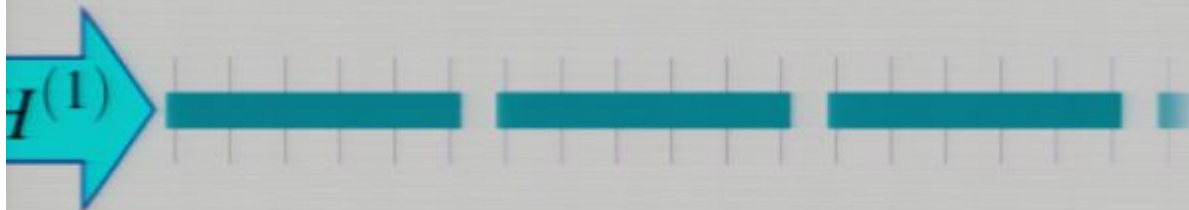
QCFT

p nn translational-invariant "Hamiltonian"



A horizontal line representing a 1D chain with a grid of points. A segment of the line is highlighted in yellow, with three curly braces underneath it indicating a local interaction range.

$$H = \sum_{k=0}^{p-1} H^{(k)}, \quad H^{(k)} = \sum_{i=-N_x}^{N_x} H_i^{(k)}$$

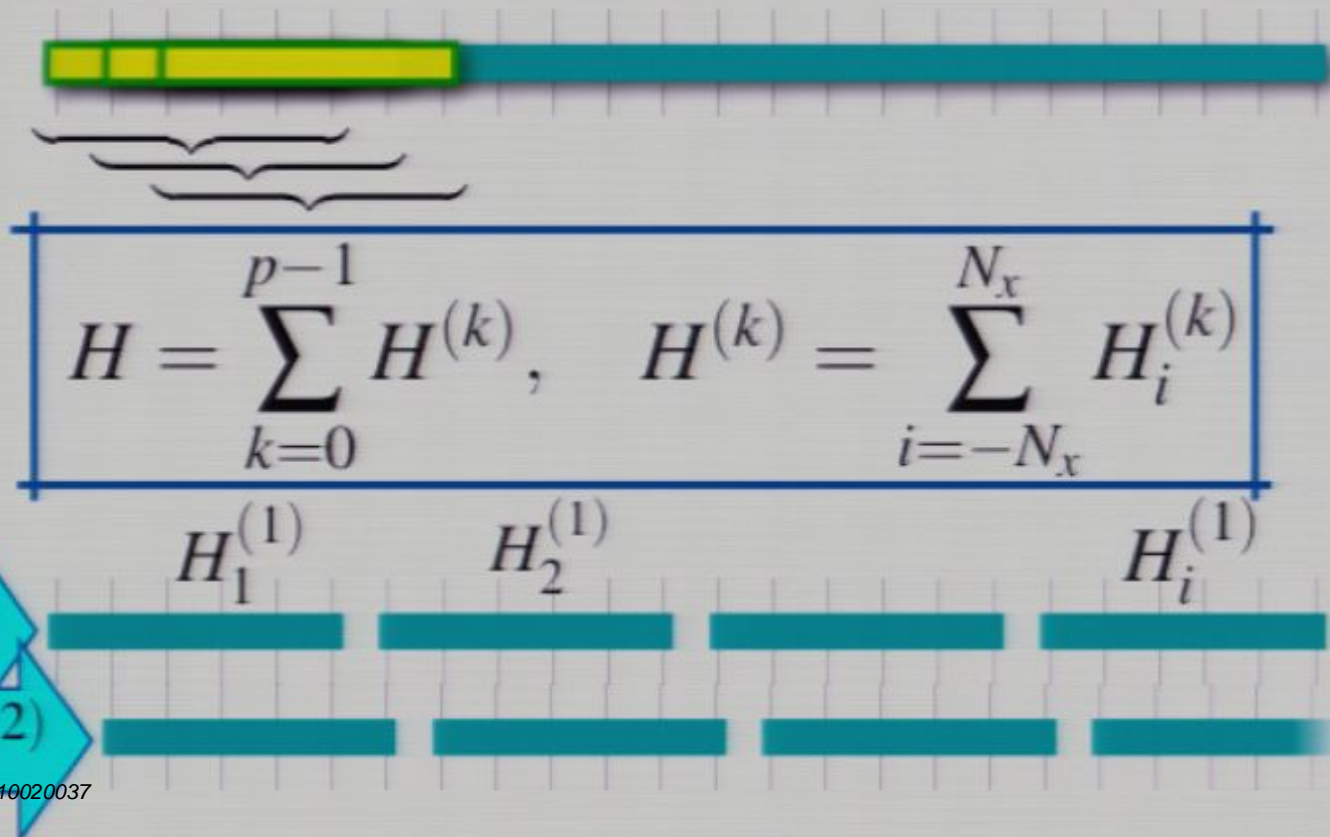


Trotter-ization of H

QCFT

p nn translational-invariant "Hamiltonian"


Trotter-ization of H



QCFT

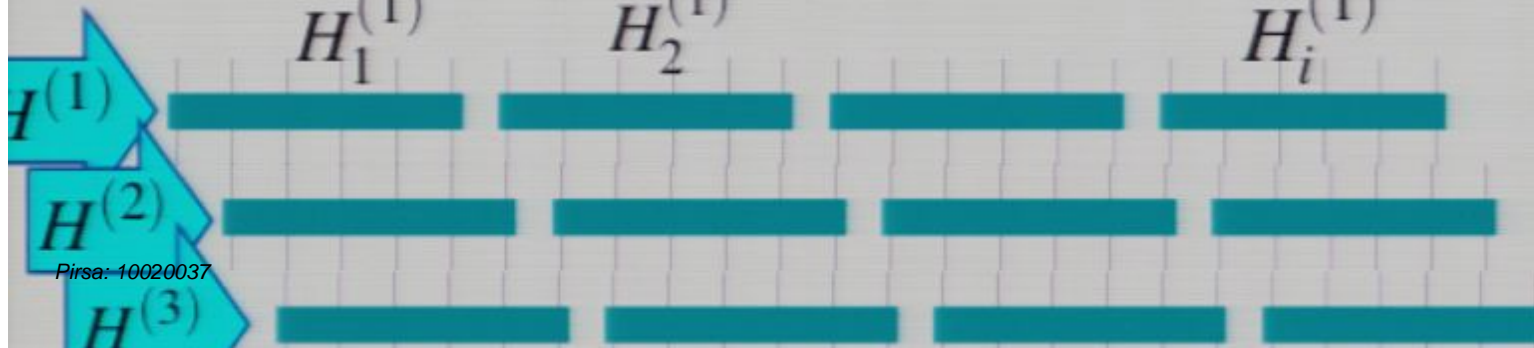
p nn translational-invariant "Hamiltonian"

Trotter-ization of H



A horizontal bar representing a 1D chain of sites. The first segment, consisting of p sites, is highlighted in yellow. Below this segment, three curly braces indicate the grouping of sites into blocks of size p .

$$H = \sum_{k=0}^{p-1} H^{(k)}, \quad H^{(k)} = \sum_{i=-N_x}^{N_x} H_i^{(k)}$$



QCFT

$$\lim_{N \rightarrow \infty} \left(e^{-i \frac{\phi_t}{N} H^{(0)}} e^{-i \frac{\phi_t}{N} H^{(1)}} \right)^N = e^{-i \phi_t H}$$

Trotter-ization of H

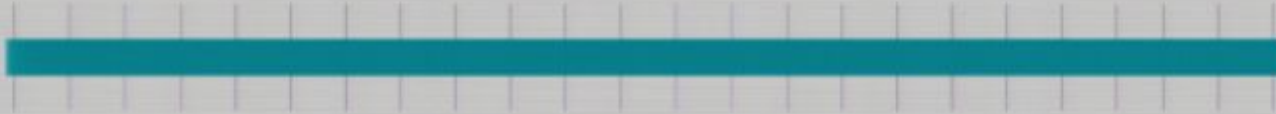
QCFT

$$\lim_{N \rightarrow \infty} \left(e^{-i\frac{\phi_t}{N}H^{(0)}} e^{-i\frac{\phi_t}{N}H^{(1)}} \right)^N = e^{-i\phi_t H}$$

Trotter-ization of H

QCFT

H



Trotter-ization of H

QCFT



$$), \quad H^{(k)} =$$

$$= 0, \quad [H^{(l)}$$

Trotter-ization of H

QCFT



$$H = \sum_{k=0}^{p-1} H^{(k)}, \quad H^{(k)} = \sum_{i=-N_x}^{N_x} H_i^{(k)}$$

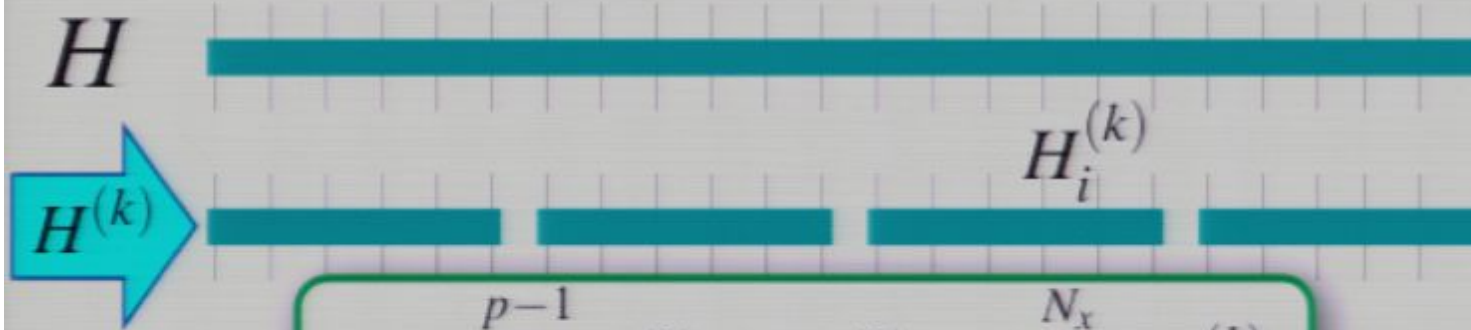
$$[H_i^{(k)}, H_j^{(k)}] = 0, \quad [H^{(l)}, H^{(k)}] \neq 0$$

$$\left| \text{Tr} \left(\left[\sum_{j=1}^p H_j \right]^n \right) \right| \leq \left| \text{Tr} \left(\left[\sum_{j=1}^p H_j \right]^n \right) \right| \leq \left| \text{Tr} \left(\left[\sum_{j=1}^p H_j \right]^n \right) \right|$$

Suzuki's bound

Trotter-ization of H

QCFT



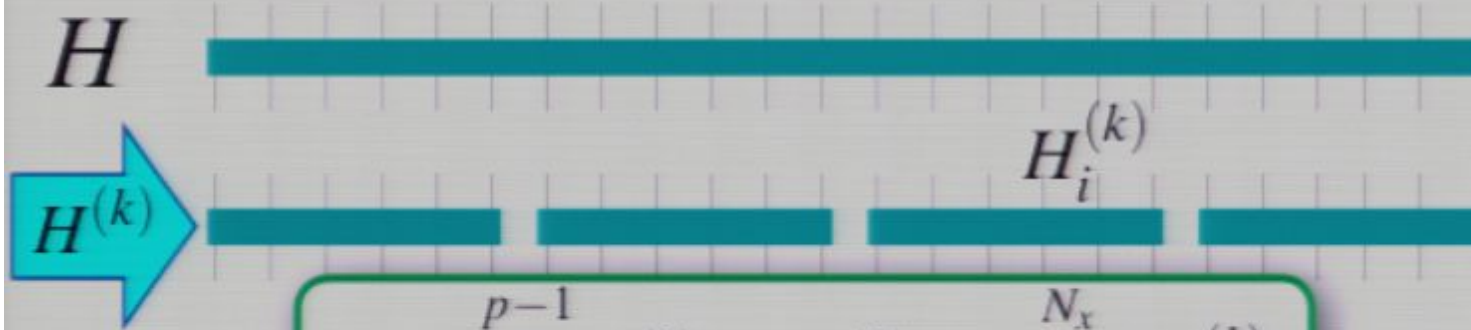
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$$[H_i^{(k)}, H_j^{(k)}] = 0, \quad [H^{(l)}, H^{(k)}] \neq 0$$

$$\left\| \exp \left(\sum_{k=0}^{p-1} H^{(k)} \right) - \left[\prod_{k=0}^{p-1} \exp \left(\frac{H^{(k)}}{n} \right) \right]^n \right\| \leq \frac{2}{n} \left(\sum_{i=0}^{p-1} \|H^{(k)}\| \right)^2 \exp \left(\frac{n+2}{n} \sum_{k=0}^{p-1} \|H^{(k)}\| \right)$$

Suzuki's bound

QCFT

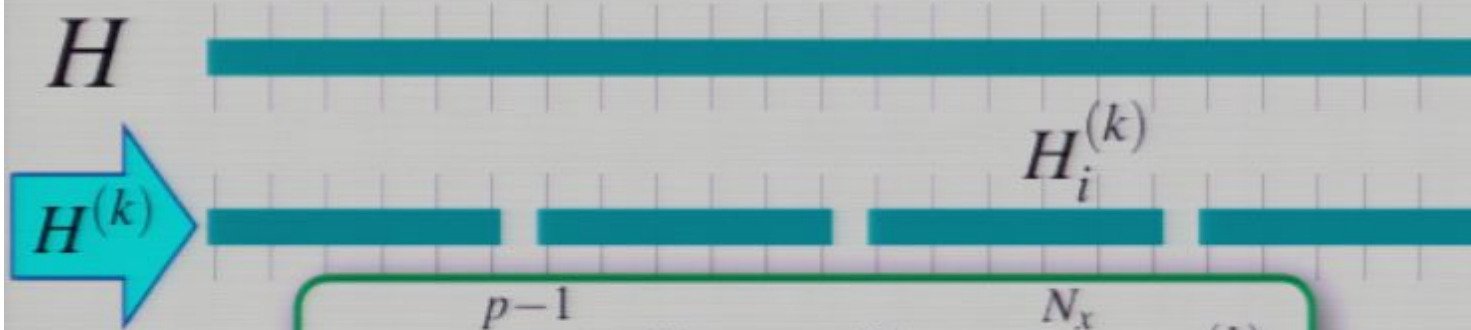


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Trotter-ization of H

QCFT



$$H = \sum_{k=0}^{p-1} H^{(k)}, \quad H^{(k)} = \sum_{i=-N_x}^{N_x} H_i^{(k)}$$

$$[H_i^{(k)}, H_j^{(k)}] = 0, \quad [H^{(l)}, H^{(k)}] \neq 0$$

$$\left\| e^{-i\phi_t H} - \left(\prod_{i=1}^p e^{-i\frac{\phi_t}{N} H^{(k)}} \right)^N \right\| \leq \frac{2[p\phi_t(2N_x+1)\|H_0^{(0)}\|]^2}{N} \exp \left[\frac{N+2}{N} p\phi_t(2N_x+1)\|H_0^{(0)}\| \right]$$

Trotter-ization of H

SIMULATING QFT

Simple scalar fields in 1 space dimension



SIMULATING QFT

Simple scalar fields in 1 space dimension

★ ★ ★ ★
① infinitesimal space-granularity (minimal in principle discrimination between independent events);

② $\phi(x)$ field, operator function of space (evolving in time); we will describe it by the set of operators $\phi_n := a^{\frac{1}{2}} \phi(na)$

SIMULATING QFT

Simple scalar fields in 1 space dimension

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SIMULATING QFT

Simple scalar fields in 1 space dimension

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ϕ_n generally nonlocal operators. In QFT they satisfy (anti)commutation relations

Simplest equal-time **microcausality**:

Fermion: $\psi \quad \{\psi_n, \psi_m\} = \delta_{nm} \quad (\text{Dirac})$

Boson: $\varphi \quad [\varphi_n, \varphi_m] = \delta_{nm} \quad (\text{Newton-Wigner})$

SIMULATING QFT

Simple scalar fields in 1 space dimension

★ ★ ★ ★

★ ★ ★ ★

Time evolution: $\phi(t) = U_t \phi(0) U_t^\dagger$

$$U_t = \exp\left(-\frac{i}{\hbar} t \hbar \omega H\right) = \exp(-2\pi i N_T H)$$

H : d -dimensional Hamiltonian

$$N_T = \frac{t}{T} = \frac{\omega t}{2\pi} = \frac{\phi_t}{2\pi}$$

SIMULATING QFT

Simple scalar fields in 1 space dimension

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$$i\hbar \partial_t \phi = [\hbar \omega H, \phi]$$

SIMULATING QFT

Simple scalar fields in 1 space dimension

$$H = -\frac{i}{2} \sum_n (\phi_n^\dagger \phi_{n+1} - \phi_{n+1}^\dagger \phi_n) = \frac{a}{\hbar} P$$

$$\phi_n := a^{\frac{1}{2}} \phi(na)$$

$$P = -i\hbar \int dx \phi^\dagger(x) \partial_x \phi(x)$$

SIMULATING QFT

Simple scalar fields in 1 space dimension

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$$\omega a = c$$

$$\square \phi = 0$$

Klein-Gordon

SIMULATING QFT

Simple scalar fields in 1 space dimension

★★★★
Trotter-ization

$$H = H^{(0)} + H^{(1)}, \quad H^{(k)} = -\frac{i}{2} \sum_{j=-N_x}^{N_x} H_j^{(k)} \quad H_n^{(k)} = -\frac{i}{2} (\phi_{2n+k}^\dagger \phi_{2n+k+1} - \phi_{2n+k+1}^\dagger \phi_{2n+k})$$

SIMULATING QFT

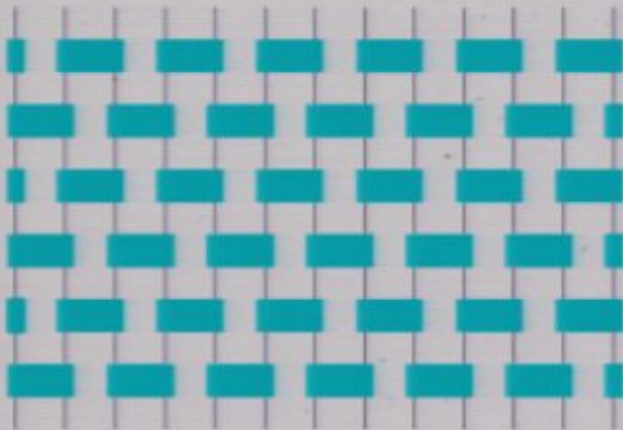
Simple scalar fields in 1 space dimension

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Suzuki bound:

$$\left\| e^{-i\phi_t H} - \left(e^{-i\frac{\phi_t}{N} H^{(0)}} e^{-i\frac{\phi_t}{N} H^{(1)}} \right)^N \right\| \leq \frac{2\phi_t^2}{N} \left(\sum_{i=0}^1 \|H^{(i)}\| \right)^2 \exp \left(\phi_t \frac{N+2}{N} \sum_{k=0}^1 \|H^{(k)}\| \right)$$



SIMULATING QFT

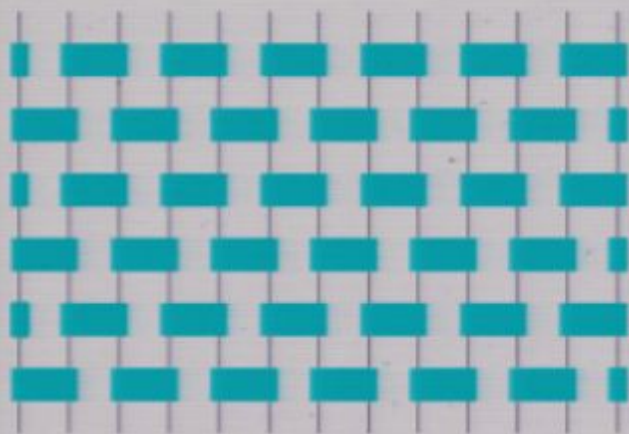
Simple scalar fields in 1 space dimension

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SIMULATING QFT

Simple scalar fields in 1 space dimension

★★★★

★★★★

However, for a fixed one has maximal causal speed going to infinity!

$$\frac{a}{\tau} = \frac{x/2N_x}{t/2N}, \quad \lim_{N \rightarrow \infty} \frac{a}{\tau} = \infty$$

SIMULATING QFT

Simple scalar fields in 1 space dimension

★★★★

★★★★

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$$c = \frac{x}{t} = \frac{a2N_x}{\tau2N} \implies N_x = N \quad \Rightarrow \quad c = \omega a = \frac{a}{\tau} \implies \omega = \frac{1}{\tau}$$

SIMULATING QFT

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but then Suzuki bound doesn't guarantee convergence of Trotter-ization since:

$$\left\| e^{-i\phi_t H} - \left(e^{-i\frac{\phi_t}{N} H^{(0)}} e^{-i\frac{\phi_t}{N} H^{(1)}} \right)^N \right\| \leq \frac{8 \|H_0^{(0)}\|^2 \phi_t^2 (2N_x + 1)^2}{N} \exp \left(2\phi_t (2N_x + 1) \frac{N+2}{N} \|H_0^{(0)}\| \right)$$

SIMULATING QFT

Simple scalar fields in 1 space dimension

Since the phase for a swapping gate is π
the time t must be discrete

$$t = N \frac{2a}{c}$$

SIMULATING QFT

Simple scalar fields in 1 space dimension

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SIMULATING QFT

1ST QUANTIZATION



In a first-quantized field theory the field $\phi(x)$ is a c-function of position evolving in time---the so-called *wave-function*.

SIMULATING QFT

1ST QUANTIZATION

★ ★ ★ ★

★ ★ ★ ★

In a first-quantized field theory the field $\phi(x)$ is a c-function of position evolving in time---the so-called *wave-function*.

Question: Which kind of computation will simulate a first-quantized theory?

Answer: a classical computation! (Runge-Kutta integration)

SIMULATING QFT

1ST QUANTIZATION

★★★★

★★★★

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Answer: a classical computation! (Runge-Kutta integration)

$\phi(x)$ will be described by a string of classical *infbits* $|\phi\rangle\langle\phi|$

$$\rho_{\vec{\phi}} = \bigotimes_n |\phi_n\rangle\langle\phi_n| \quad \langle\phi|\phi'\rangle = \delta_{\phi\phi'} \quad \phi \in \mathbb{C}$$

A general classical processing will be described by a classical channel:

$$\mathcal{C}(\rho_{\vec{\phi}}) = \sum_{\vec{\phi}'} p(\vec{\phi}'|\vec{\phi}) \rho_{\vec{\phi}'}$$

Deterministic evolution: $p(\vec{\phi}'|\vec{\phi}) = \delta(\vec{\phi}' - f(\vec{\phi}))$

Runge-Kutta

SIMULATING QFT


1ST QUANTIZATION

classical channel:

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Deterministic evolution: $p(\vec{\phi}' | \vec{\phi}) = \delta(\vec{\phi}' - f(\vec{\phi}))$

namely:

$$\mathcal{C}(\rho_{\vec{\phi}}) = \rho_{f(\vec{\phi})}$$


quantum evolution = unitary kernel:

$$\phi_i(t + \tau) = \sum_j U_{ij} \phi_j(t)$$

SIMULATING QFT

1ST QUANTIZATION BY QCFT₁

★★★★
What is
QCFT₁?

★★★★

SIMULATING QFT

1ST QUANTIZATION BY QCFT₁

★★★★
What is
QCFT₁?

★★★★
QCFT₂ is the usual quantum computation,
with gates connecting different systems

SIMULATING QFT

1ST QUANTIZATION BY QCFT₁

What is
QCFT₁?

QCFT₂ is the usual quantum computation,
with gates connecting different systems

QCFT₂ squanders the Hilbert space when simulating QFT₁!

It linearly combines the eigenvalues ϕ_n of the projectors $|\phi_n\rangle\langle\phi_n|$ without making superpositions of the kets $|\phi_n\rangle$ nor making entanglements between different systems

SIMULATING QFT

1ST QUANTIZATION BY QCFT₁

What is
QCFT₁?

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QCFT₁ simulates QFT₁ more efficiently!

$$\phi = \begin{pmatrix} \dots \\ \phi_{n-1} \\ \phi_n \\ \phi_{n+1} \\ \dots \end{pmatrix}$$

Interactions between n quantum systems become matrices connecting n orthogonal states of a single quantum system

SIMULATING QFT

1ST QUANTIZATION BY QCFT₁

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SIMULATING QFT

1ST QUANTIZATION BY QCFT₁

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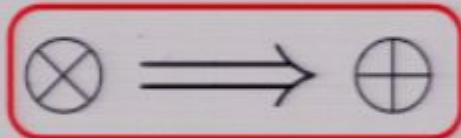
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Interactions between n quantum systems become matrix blocks connecting n orthogonal states of a single quantum system



Time evolution:

$$\phi(t) = U_t \phi(0) := \exp(-i\omega t H) \phi(0)$$

SIMULATING QFT₁

Dirac Particle

★★★★

★★★★

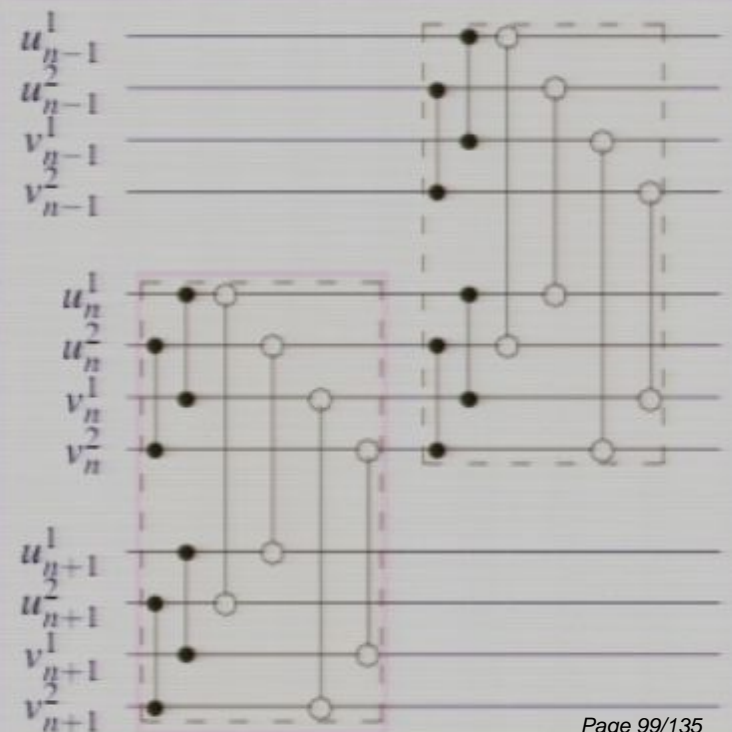
$$i\hbar\partial_t\psi = \begin{pmatrix} i\hbar\sigma_x\partial_x & mc^2 \\ mc^2 & -i\hbar\sigma_x\partial_x \end{pmatrix} \psi$$

$$\psi := \begin{pmatrix} \dots \\ \psi_n \\ \psi_{n+1} \\ \dots \end{pmatrix}, \quad \psi_n = \begin{pmatrix} u_n \\ v_n \end{pmatrix} = \begin{pmatrix} u_n^1 \\ u_n^2 \\ v_n^1 \\ v_n^2 \end{pmatrix}$$

$$H = \begin{pmatrix} \dots & \dots & \dots & \dots & \dots & \dots & \dots & \dots \\ \dots & 0 & 0 & -\frac{i}{2}\sigma_x & 0 & 0 & 0 & \dots \\ \dots & 0 & 0 & \frac{a}{\lambda}I & \frac{i}{2}\sigma_x & 0 & 0 & \dots \\ \dots & \frac{i}{2}\sigma_x & \frac{a}{\lambda}I & 0 & 0 & -\frac{i}{2}\sigma_x & 0 & \dots \\ \dots & 0 & -\frac{i}{2}\sigma_x & 0 & 0 & \frac{a}{\lambda}I & \frac{i}{2}\sigma_x & \dots \\ \dots & 0 & 0 & \frac{i}{2}\sigma_x & \frac{a}{\lambda}I & 0 & 0 & \dots \\ \dots & 0 & 0 & 0 & -\frac{i}{2}\sigma_x & \frac{a}{\lambda}I & 0 & \dots \\ \dots & \dots & \dots & \dots & \dots & \dots & \dots & \dots \end{pmatrix}$$

$$\lambda := \frac{\hbar}{mc} = 3.86159 * 10^{-13}$$

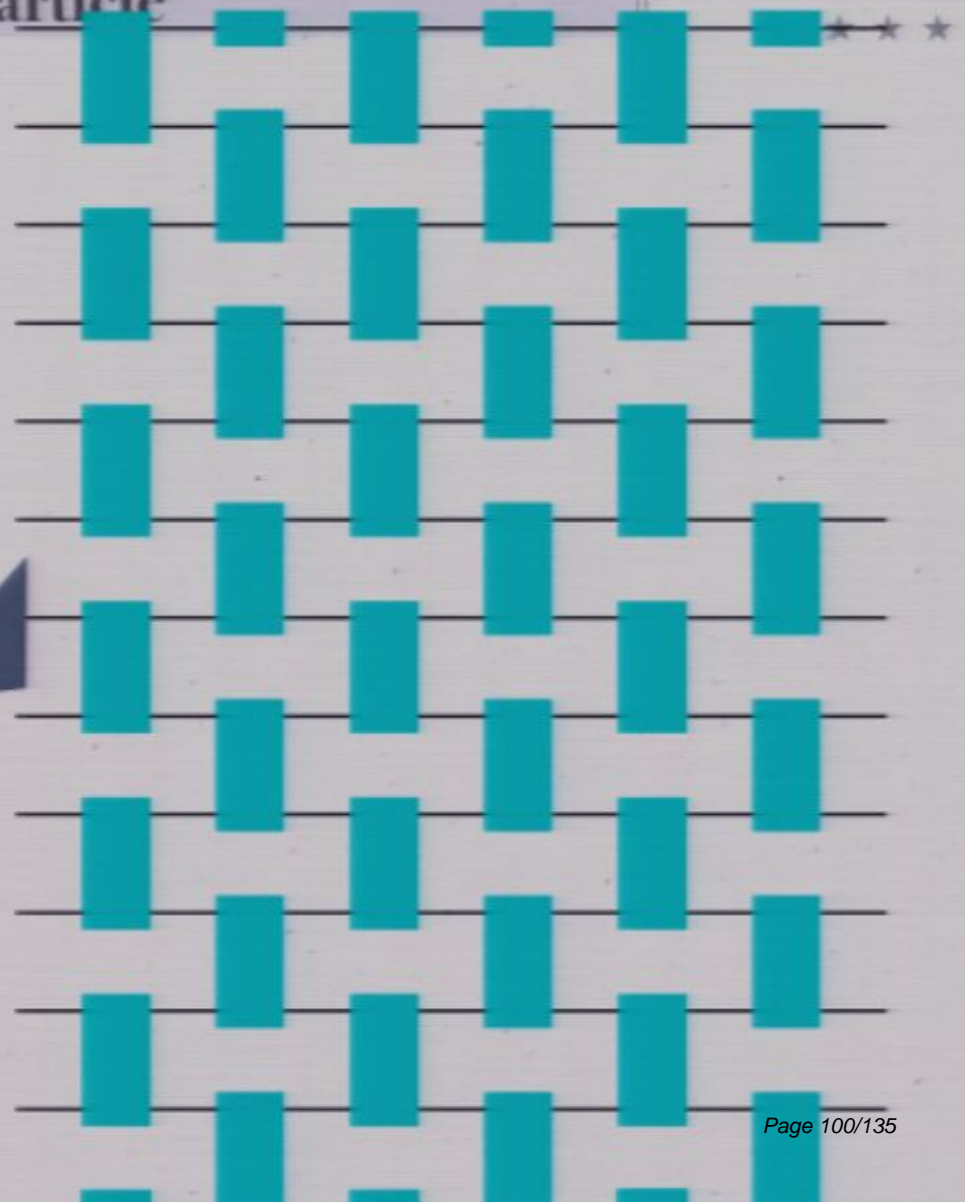
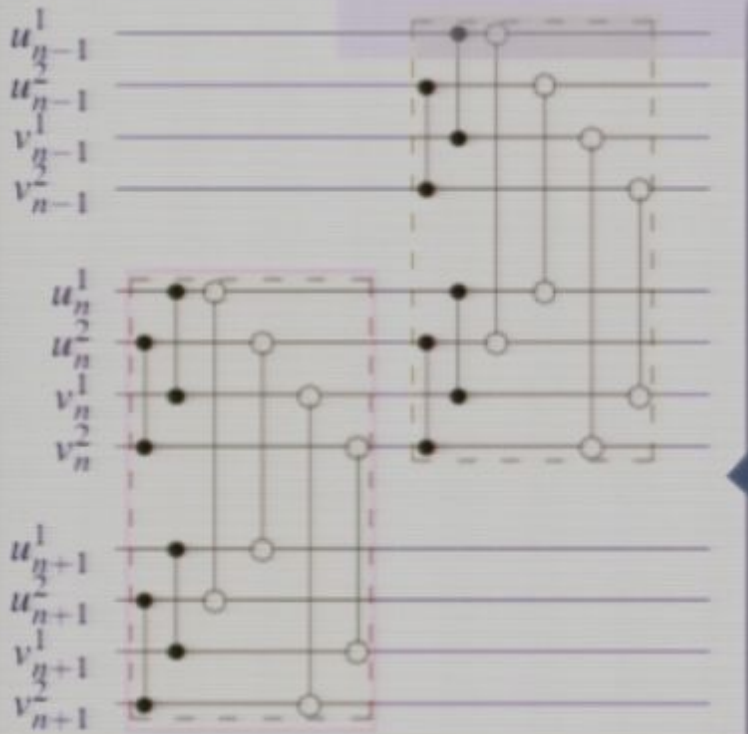
Reduced Compton wavelength



∂_t makes sense above the scale of λ

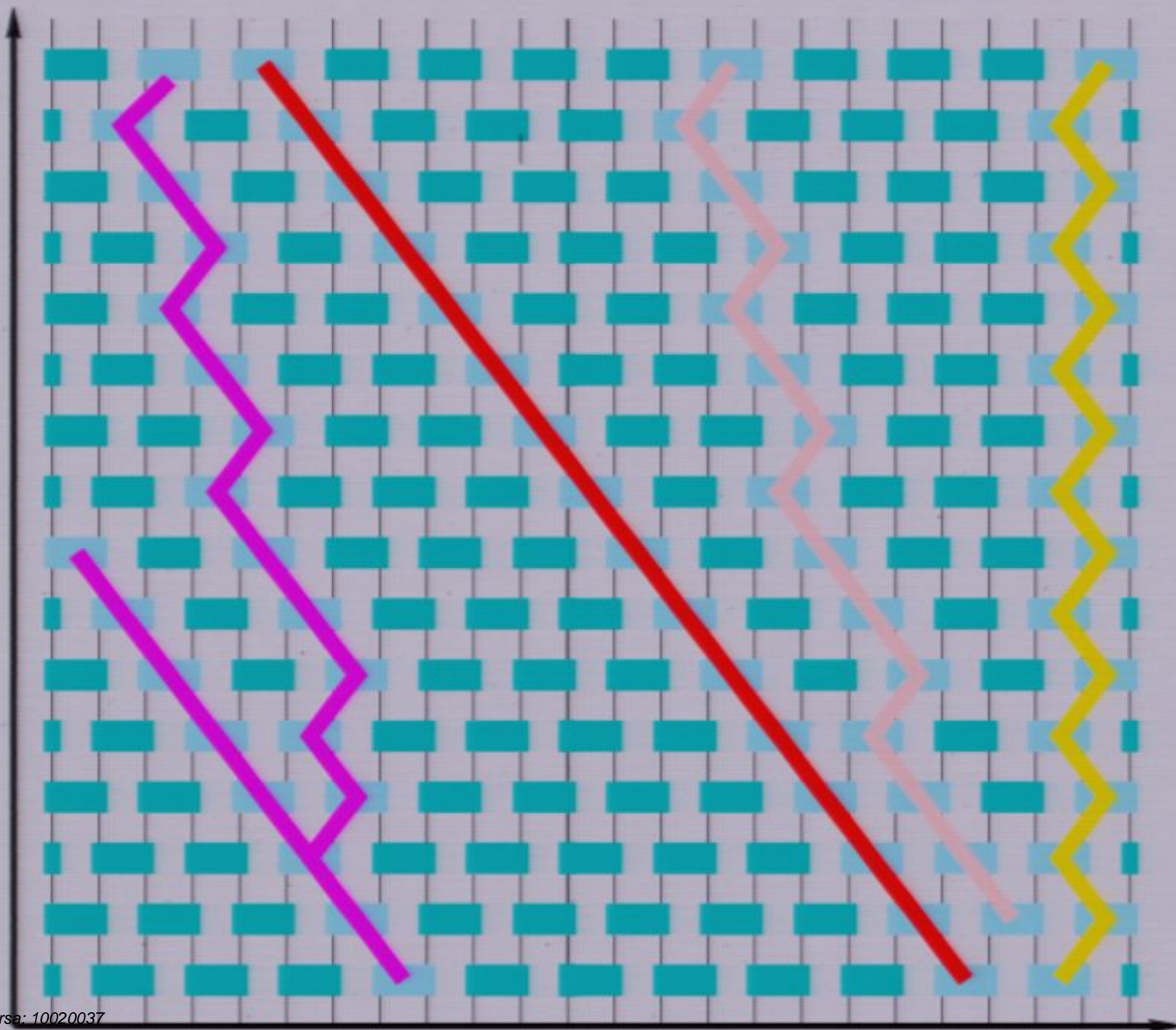
SIMULATING QFT₁

Dirac Particle

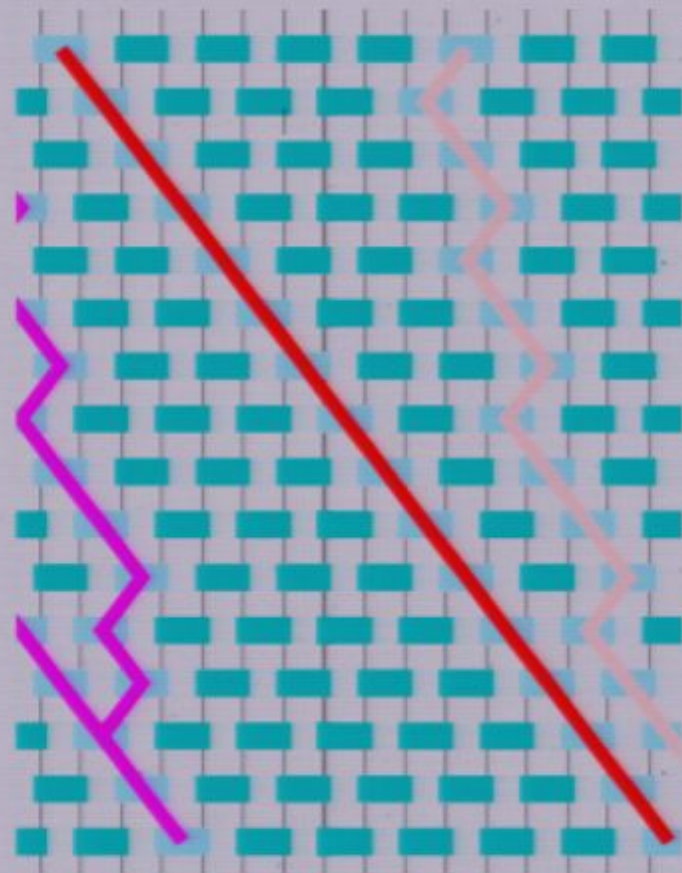


Zitterbewegung

Mass:
frequency of
the zigzag



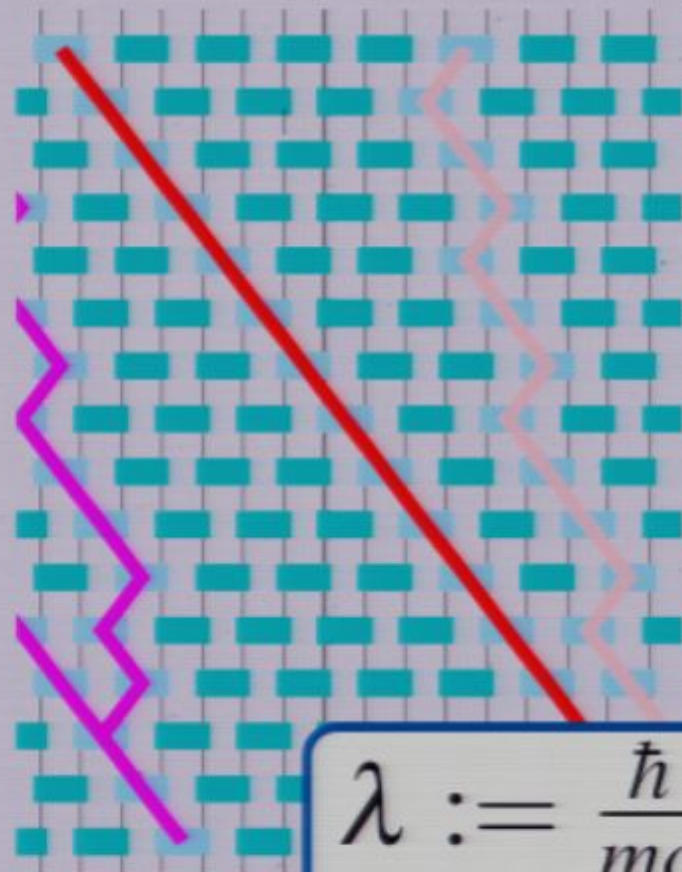
What is \hbar ?



What is \hbar ?

* m is the ZBW frequency

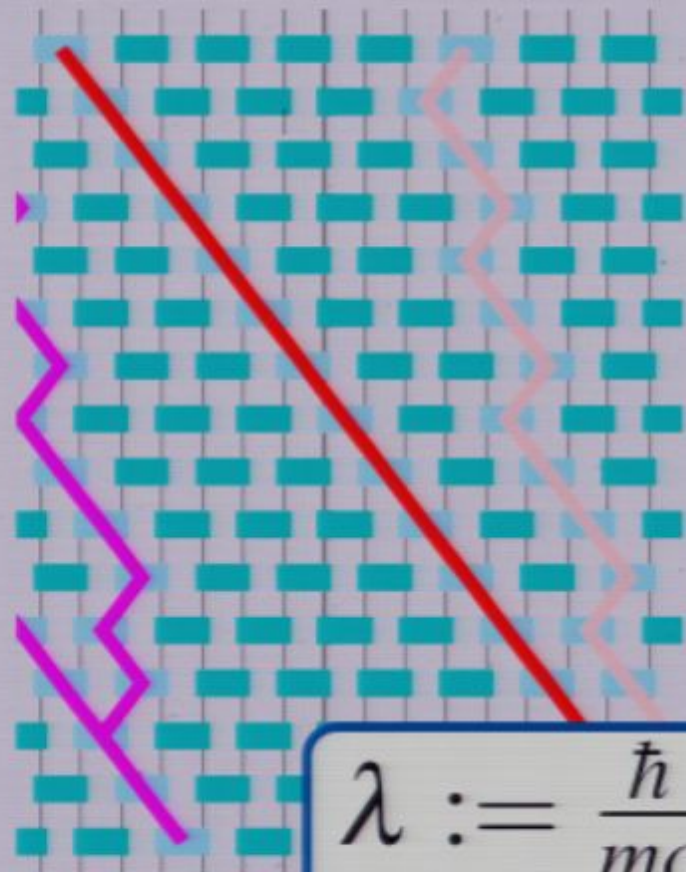
* c is the max causal speed



$$\lambda := \frac{\hbar}{mc}$$

What is \hbar ?

- * m is the ZBW frequency
- * c is the max causal speed
- * \hbar is the scale above which one can use ∂ , i.e. at which one sees the gates!
- * quantization rules “emergent” (P is a *swappiness*, X is where the qubit is \uparrow)



SIMULATING QFT₁

Schrödinger equation

$$\partial_t \phi = i \frac{\hbar}{2m} \partial_x^2 \phi$$

$$\omega = \frac{\hbar}{2ma^2}$$

$$H = \sum_j e_{j+1,j} - 2e_{j,j} + e_{j,j+1} = \begin{pmatrix} \dots & \dots & \dots & \dots & \dots & \dots & \dots & \dots & \dots & \dots \\ \dots & 2 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & \dots \\ \dots & 1 & -2 & \dots & \dots & \dots & \dots & \dots & \dots & \dots \\ \dots & \dots & \dots & \dots & \dots & \dots & \dots & \dots & \dots & \dots \\ \dots & \dots & \dots & \dots & -2 & 1 & \dots & \dots & \dots & \dots \\ \dots & \dots & \dots & \dots & 1 & -2 & \dots & \dots & \dots & \dots \\ \dots & \dots & \dots & \dots & \dots & \dots & \dots & \dots & \dots & \dots \\ \dots & \dots & \dots & \dots & \dots & \dots & \dots & -2 & 1 & \dots \\ \dots & 0 & 0 & 0 & 0 & 0 & 0 & 1 & -2 & \dots \\ \dots & \dots & \dots & \dots & \dots & \dots & \dots & \dots & \dots & \dots \end{pmatrix}$$

$$H = H^{(0)} + H^{(1)}, \quad H^{(0)} = \sum_j H_{2j,2j+1}, \quad H^{(1)} = \sum_j H_{2j+1,2j+2}$$

$$H_{j,j+1} = \sum_j e_{j+1,j} - e_{j,j} - e_{j+1,j+1} + e_{j,j+1}$$

SIMULATING QFT₁

Schrödinger equation

“**Trotterize**” the Hamiltonian.

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$$\omega = \frac{\hbar}{2md} \propto N^2$$

-a contradiction!

SIMULATING QFT₁

Schrödinger equation

“**Trotterize**” the Hamiltonian.

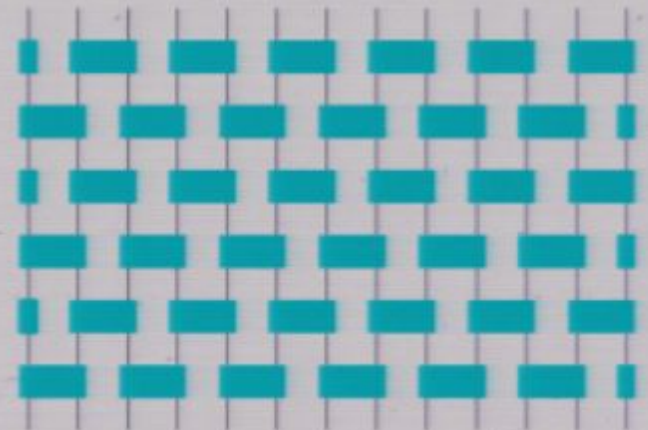
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$$H_{j,j+1} = \sum_j e_{j+1,j} - e_{j,j} - e_{j+1,j+1} + e_{j,j+1}$$

By taking the maximal causal speed equal to c
namely $a \propto N^{-1}$ one obtains:

$$\omega = \frac{\hbar}{2ma^2} \propto N^2$$

a contradiction!



SIMULATING QFT₂

Dirac Field Theory

★ ★ ★ ★

★ ★ ★ ★

SIMULATING QFT₂

Dirac Field Theory

★★★★

★★★★

Clifford algebra $\Gamma_k := \left(\prod_{j=-\infty}^{k-1} \sigma_j^z \right) \sigma_k^-$

$$\{\Gamma_k, \Gamma_h\} = \delta_{kh}$$

Fermi scalar field: $\psi_n = \Gamma_{4n+\alpha}$

$$\{\psi(x), \psi^\dagger(x)\} = \delta(x-y)$$

$$\{\psi(x), \psi(y)\} = 0$$

$$-\frac{i}{2}(\sigma_l^+ \sigma_{l+1}^- - \sigma_l^- \sigma_{l+1}^+)$$

$$\mathcal{H} = -i\hbar c \psi^\dagger(x) \partial_x \psi(x)$$

SIMULATING QFT₂

Dirac Field Theory

★★★★

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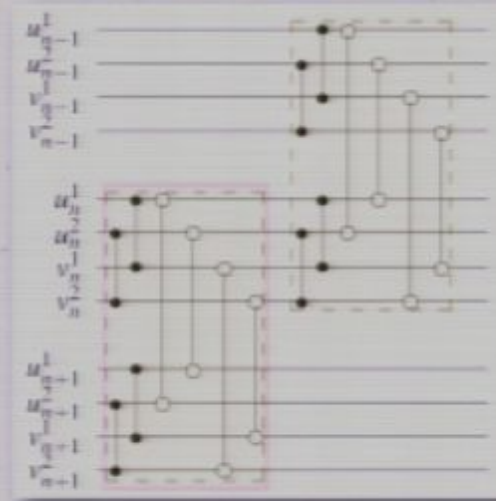
$$-\frac{i}{2}(\sigma_l^+ \sigma_{l+1}^- - \sigma_l^- \sigma_{l+1}^+)$$

Dirac field:

$$\{\psi_\alpha(x), \psi_\beta^\dagger(y)\} = \delta_{\alpha\beta} \delta(x-y)$$

$$\{\psi_\alpha(x), \psi_\beta(y)\} = 0$$

$$\psi(n) = \begin{pmatrix} u_1(n) \\ u_2(n) \\ v_1(n) \\ v_2(n) \end{pmatrix}$$



$$H = \begin{pmatrix} \frac{i}{2} \sigma_x (\delta_+ - \delta_-) & \\ & \frac{a}{\lambda} I \\ \frac{a}{\lambda} I & \\ & -\frac{i}{2} \sigma_x (\delta_+ - \delta_-) \end{pmatrix}$$

$$\mathcal{H} = -i\hbar c \psi^\dagger(x) \partial_x \psi(x)$$

SIMULATING QFT₂

Dirac Field Theory

★★★★

★★★★

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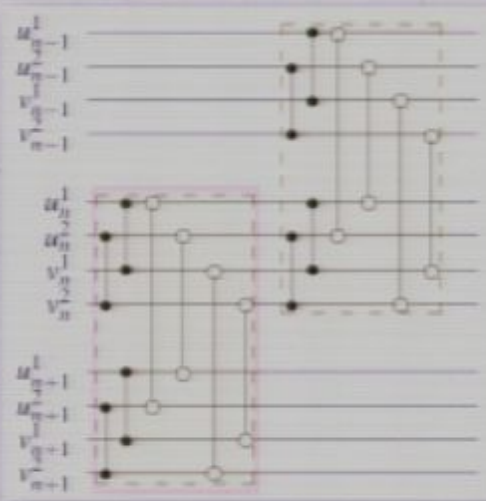
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$$\psi_\alpha(n) \stackrel{?}{=} \Gamma_{4n+\alpha}$$



$$H = \begin{pmatrix} \frac{i}{2} \sigma_x (\delta_+ - \delta_-) & \frac{a}{\lambda} I \\ \frac{a}{\lambda} I & -\frac{i}{2} \sigma_x (\delta_+ - \delta_-) \end{pmatrix}$$

$$\sigma_l^+ \sigma_{l+1}^z \cdots \sigma_{l+k-1}^z \sigma_{l+k}^- + \text{h. c.} \quad ?$$

$$\mathcal{H} = -i\hbar c \psi^\dagger(x) \partial_x \psi(x)$$

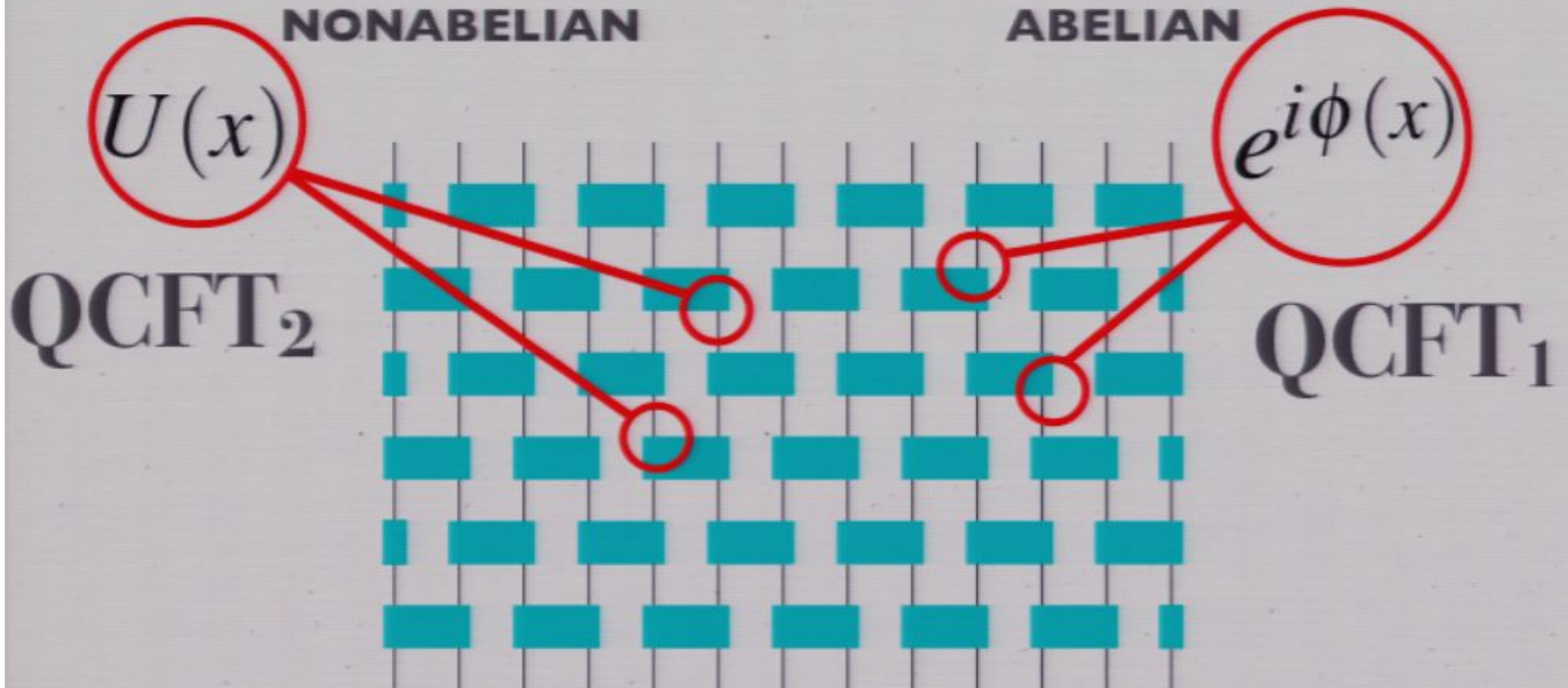
QFT cure: Grassmann variables!!

SIMULATING QFT

GAUGE INVARIANCE

NONABELIAN

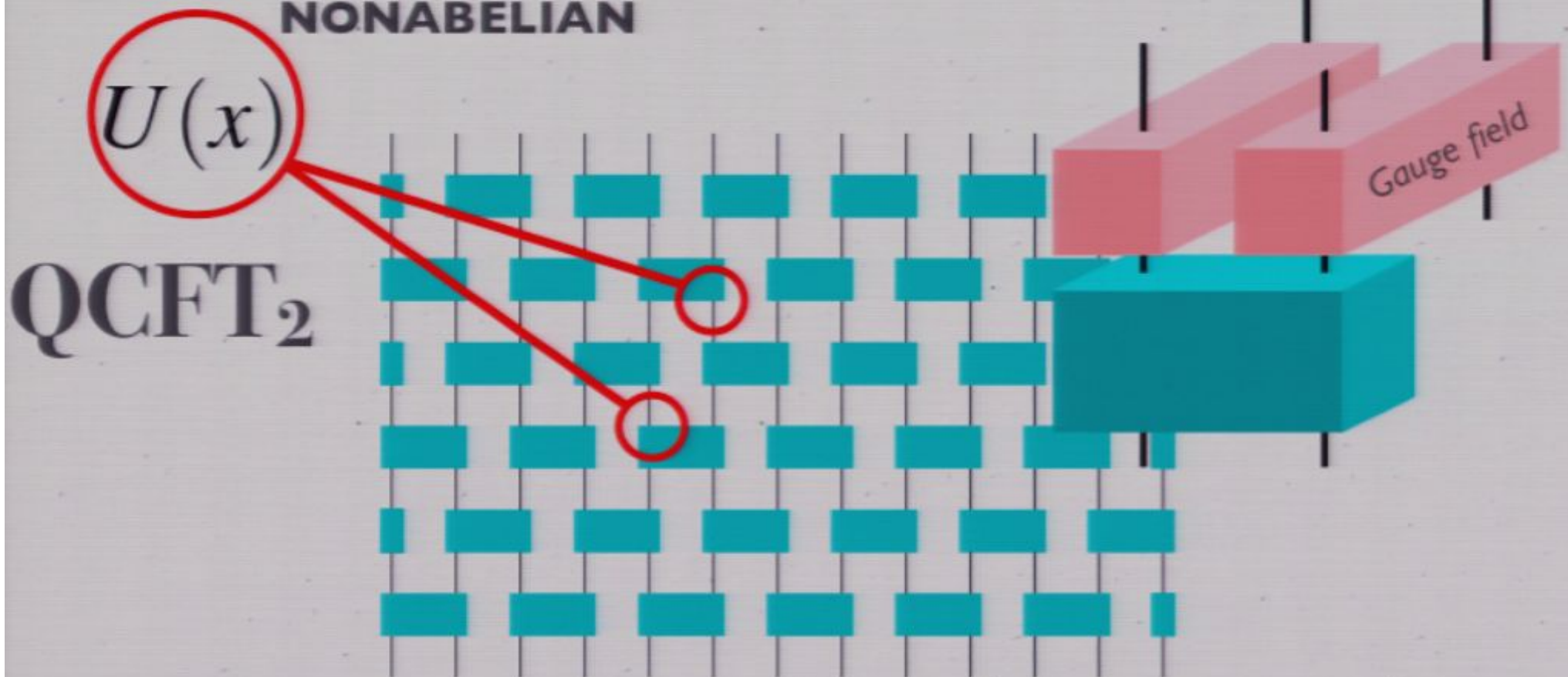
ABELIAN



SIMULATING QFT

GAUGE INVARIANCE

NONABELIAN



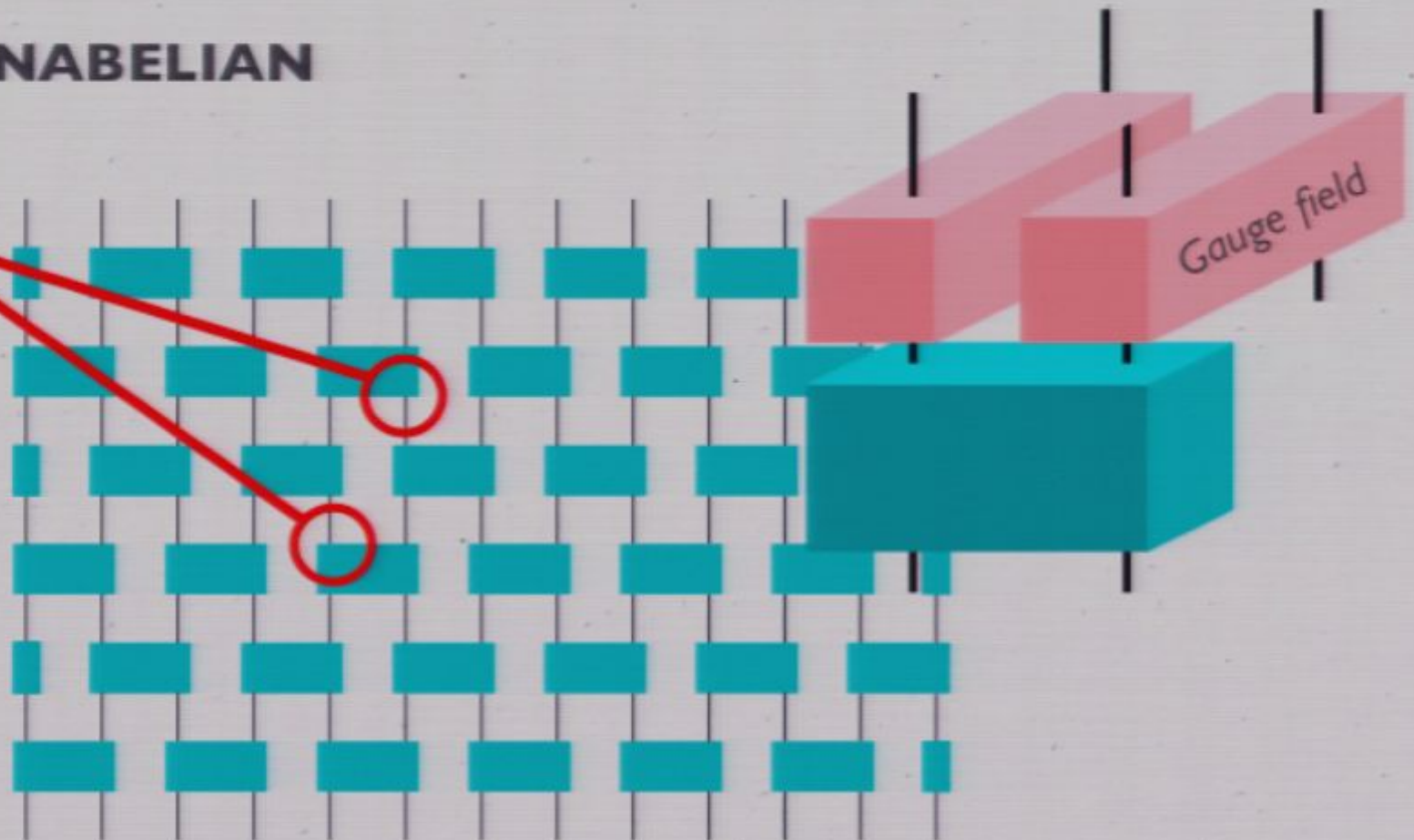
SIMULATING QFT

GAUGE INVARIANCE

NONABELIAN

$U(x)$

QCFT₂



Natively nonabelian Gauge theory!
and on ... foliation !!!



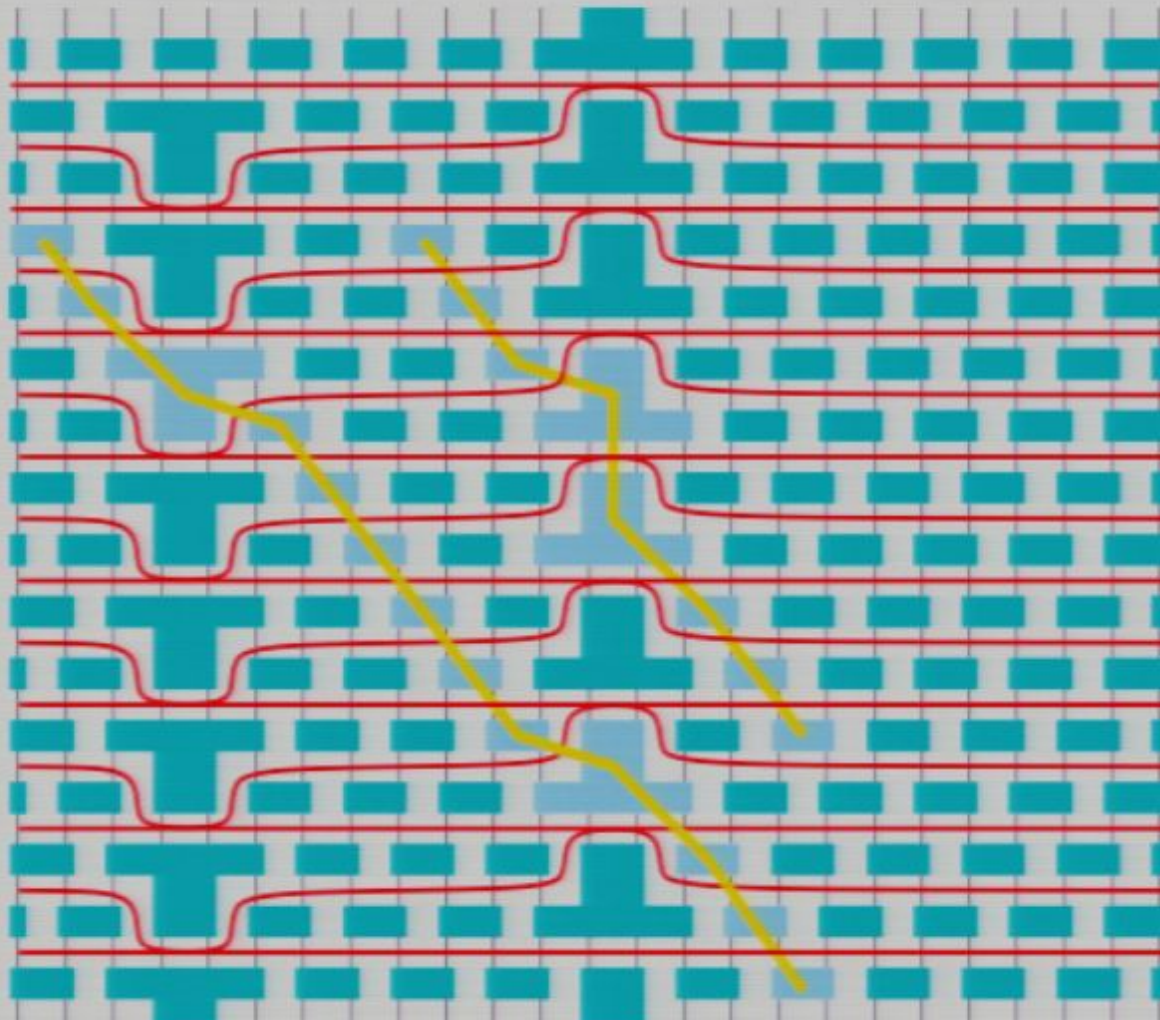
Good for Gravity!

PLAY GOD WITH QCFT

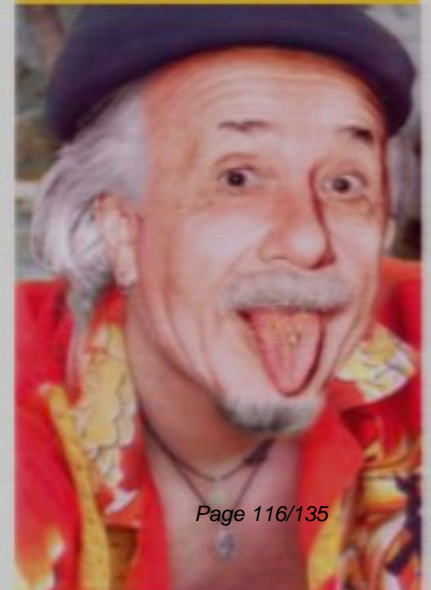
or else: Einstein demystified



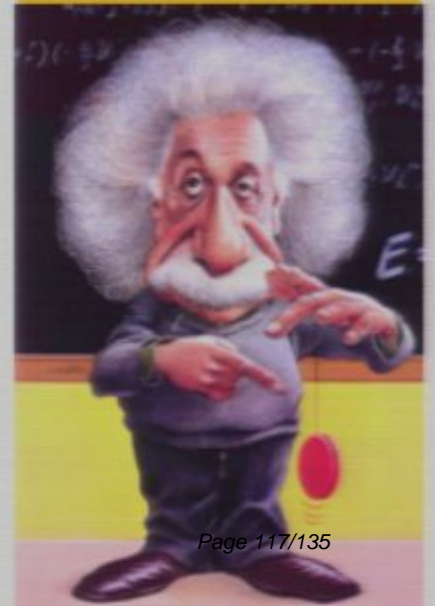
GR from QT?



positive
and
negative
masses

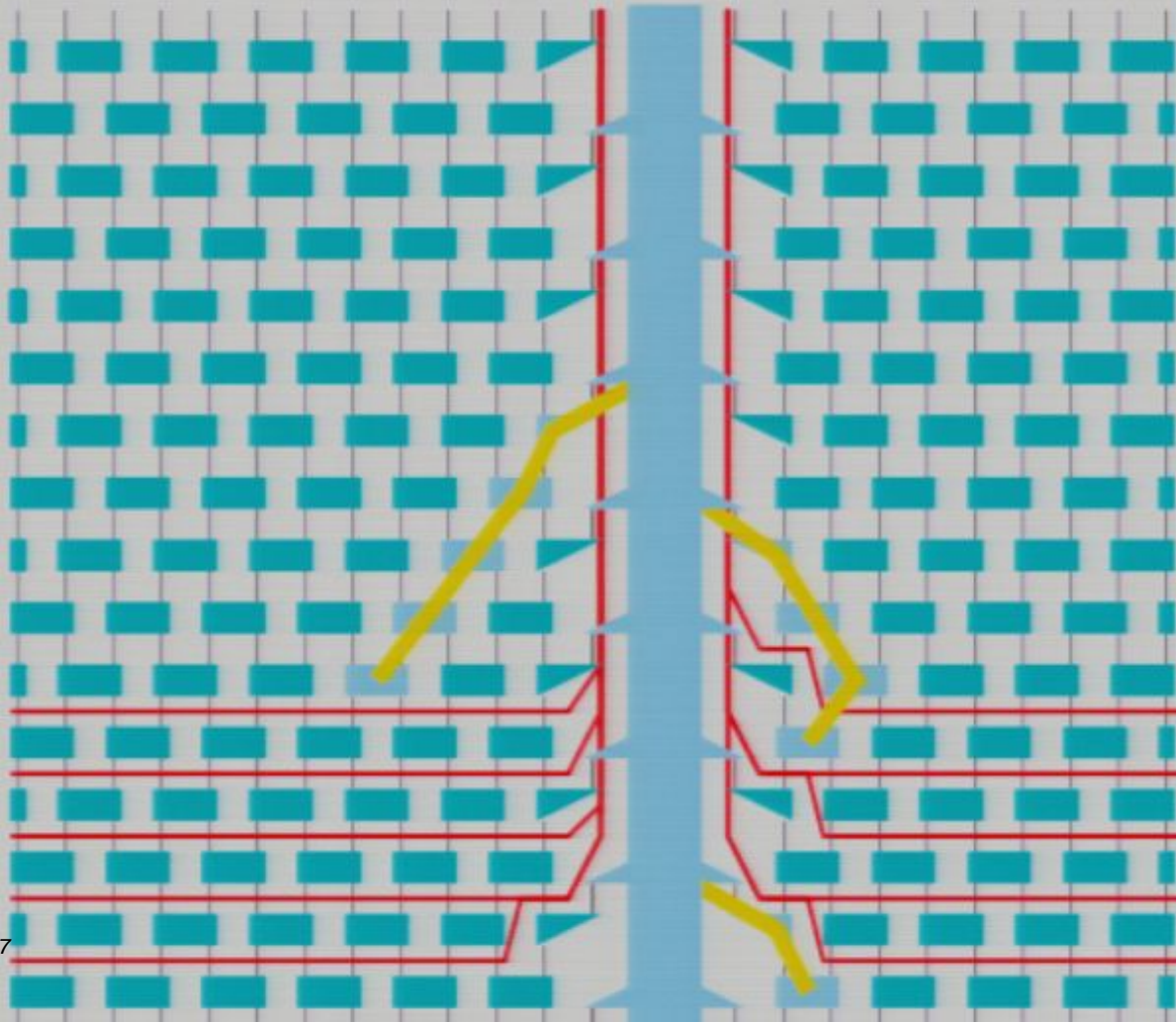


GR from QT?



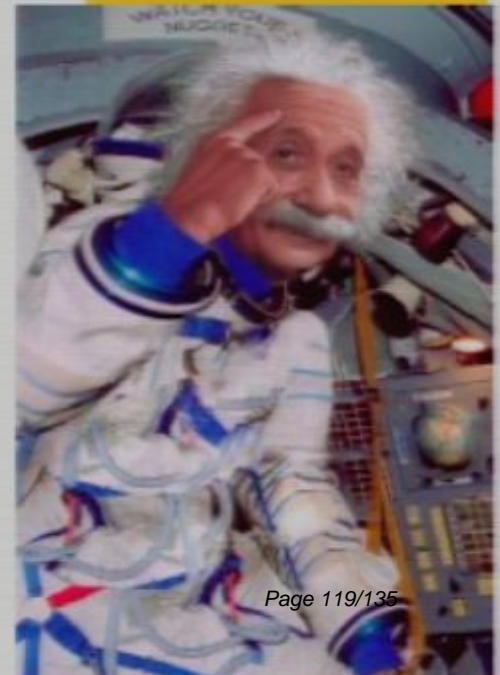
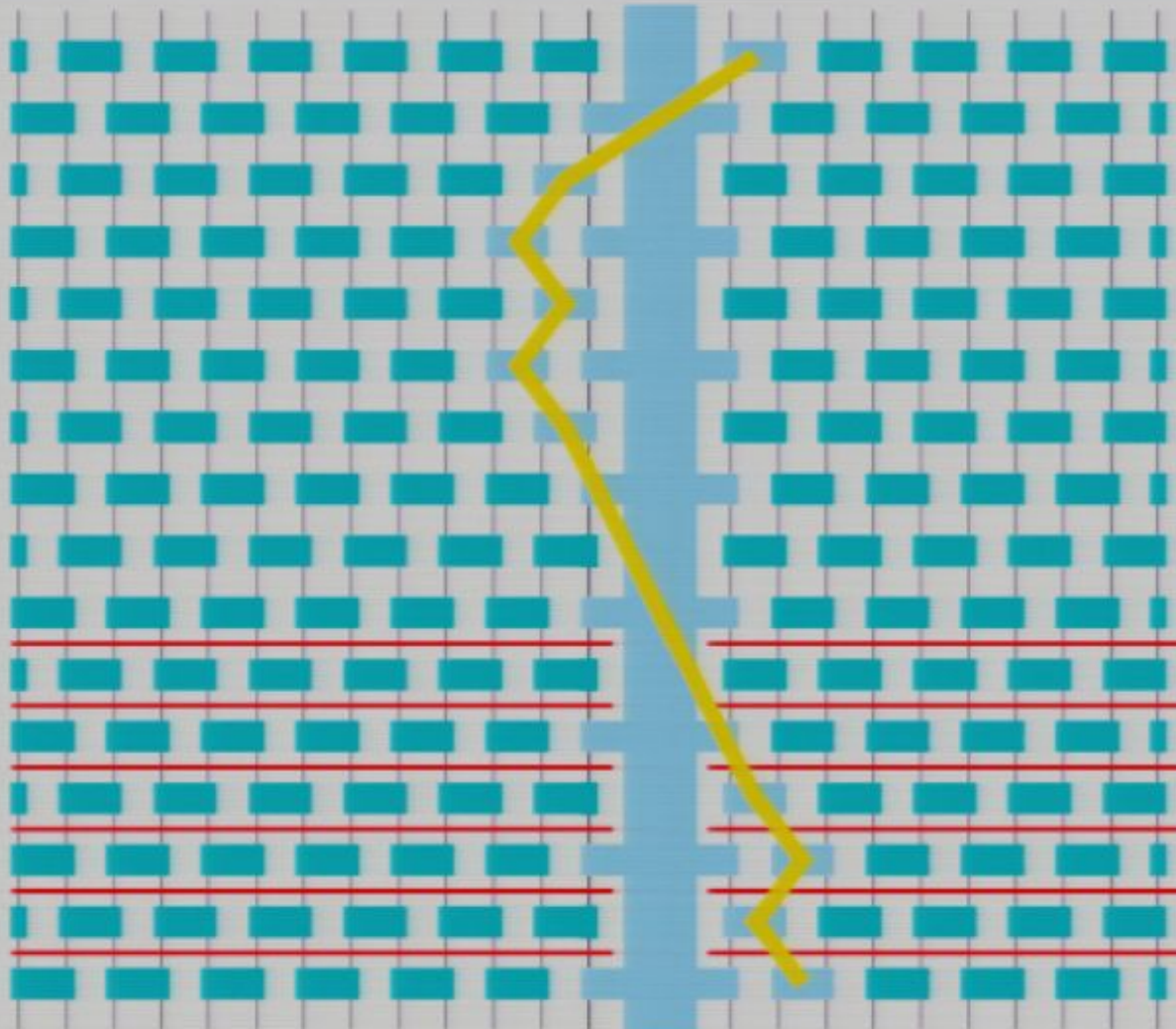
GR from QT?

a black
hole!



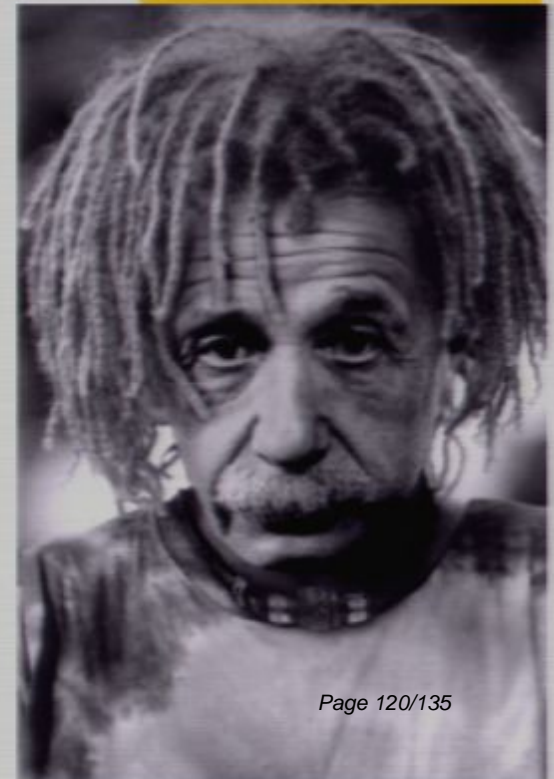
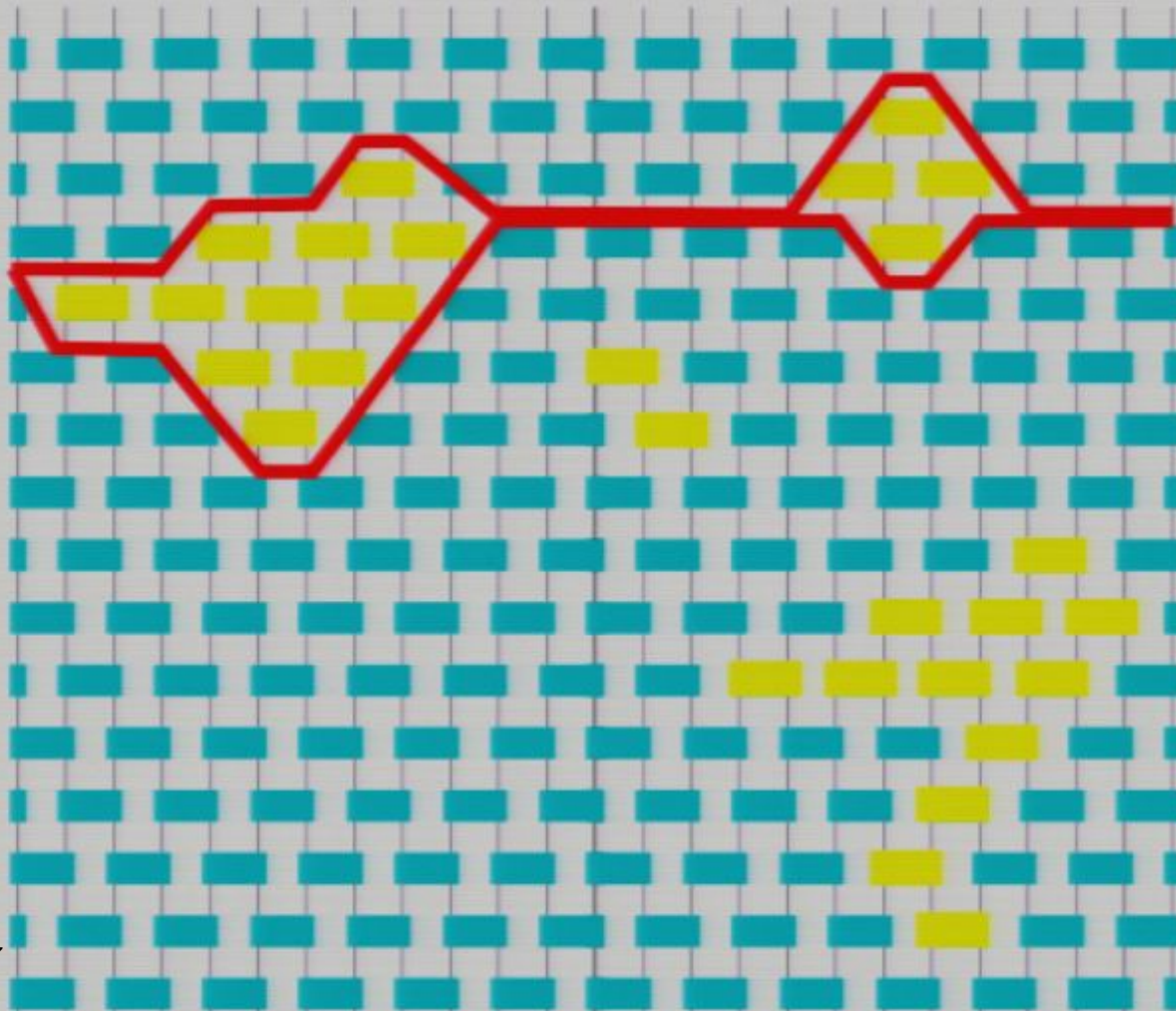
GR from QT?

a time
tunnel!



GR from QT?

patterns?



Einstein operationalist?

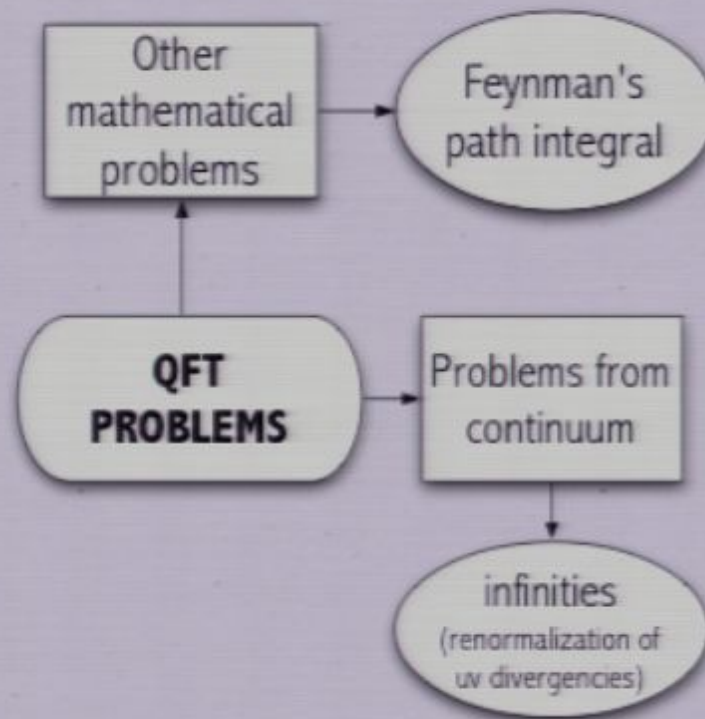
Einstein's disagreement with the operationalist approach was criticized by **Bridgman**[‡] as follows: *“Einstein did not carry over into his general relativity theory the lessons and insights he himself has taught us in his special theory.”*

Bridgman, Einstein's Theories and the Operational Point of View, in: P.A. Schilpp, ed., *Albert Einstein: Philosopher-Scientist*, Open Court, La Salle, Ill., CUP, 1982, Vol. 2, p. 335-354.

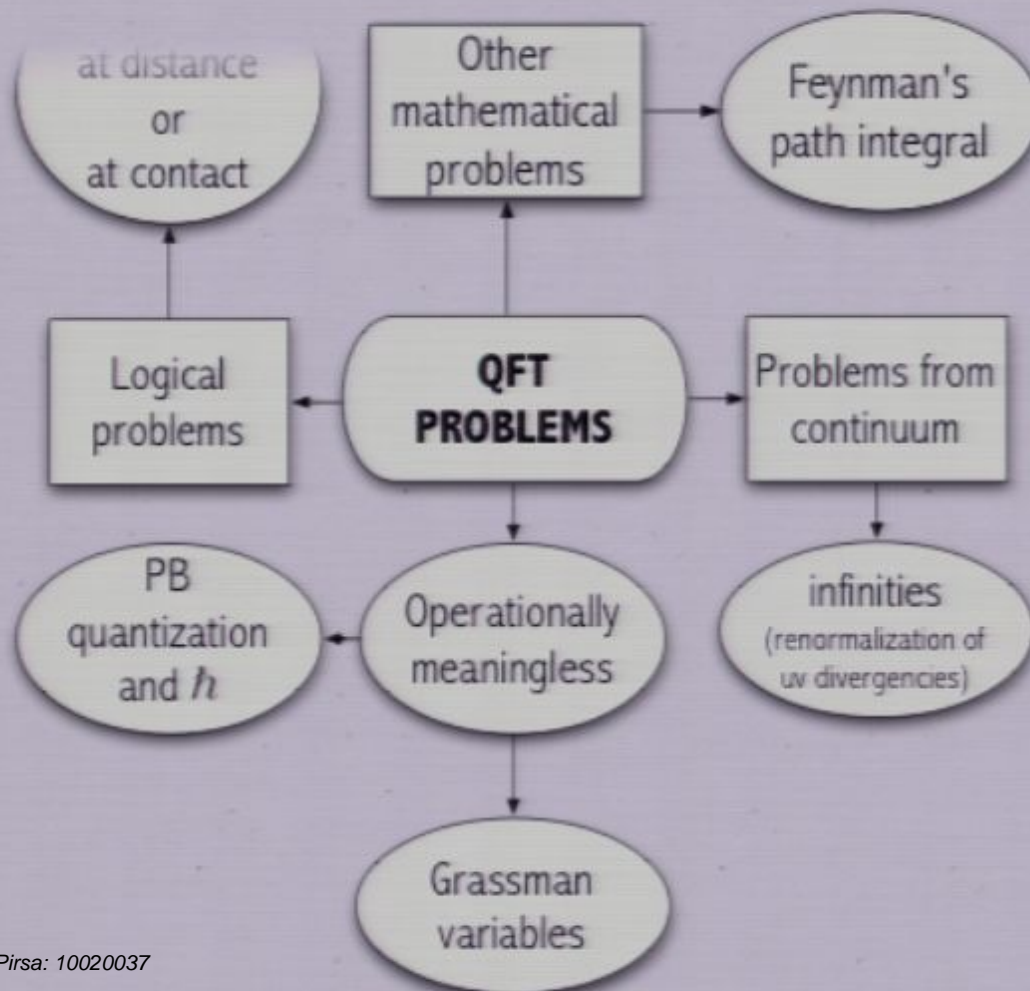


Advantages of QCFT versus QFT

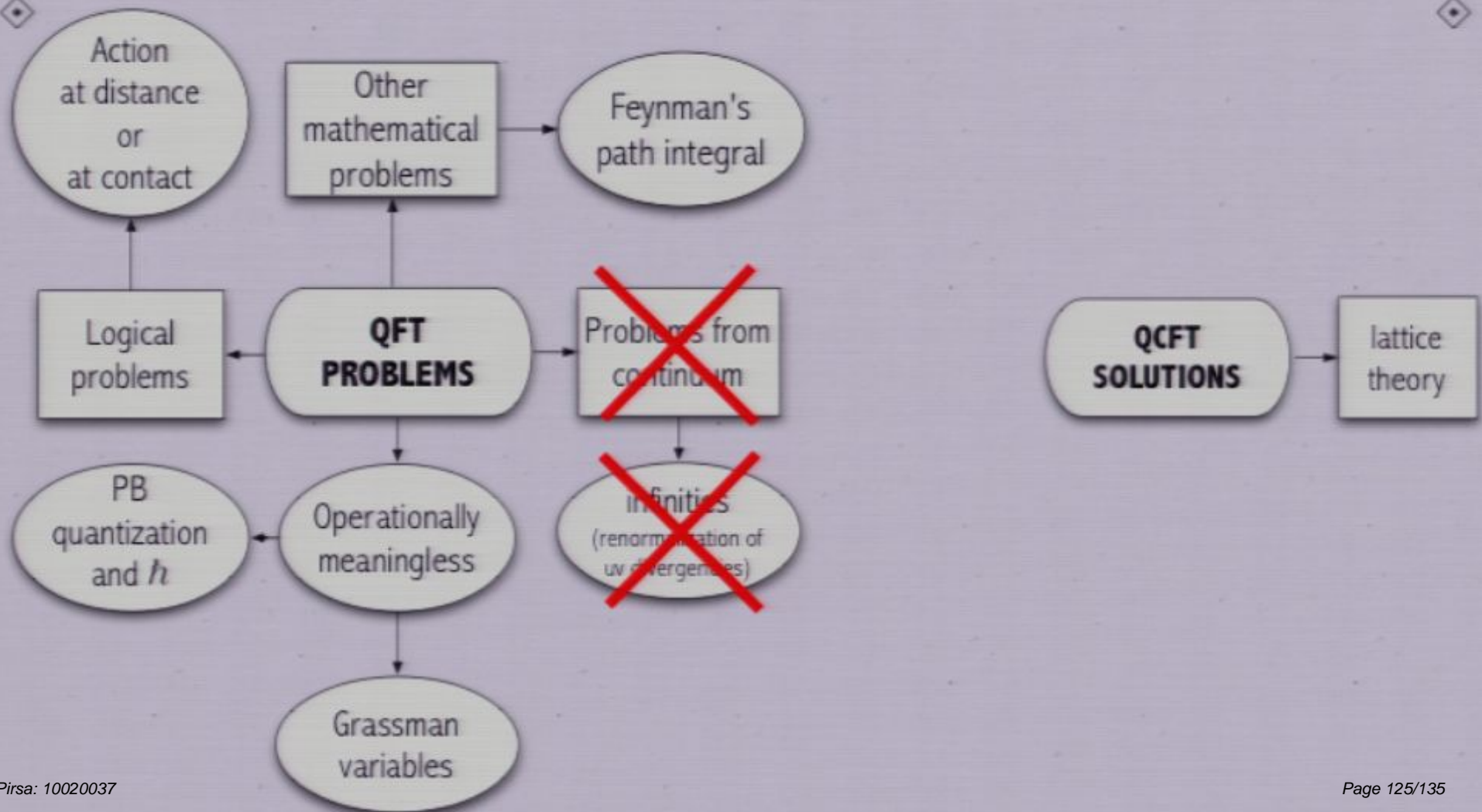
Advantages of QCFT versus QFT



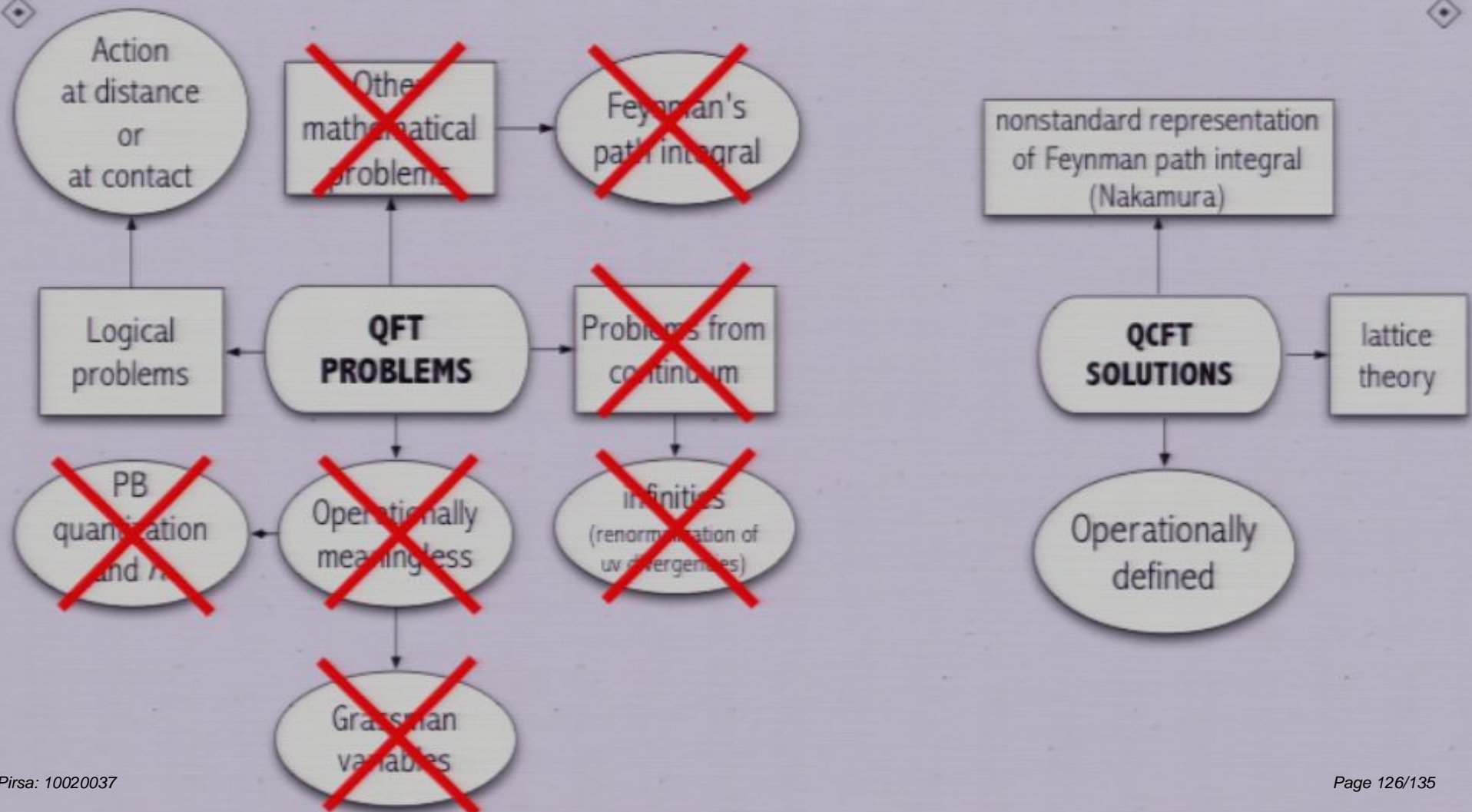
Advantages of QCFT versus QFT



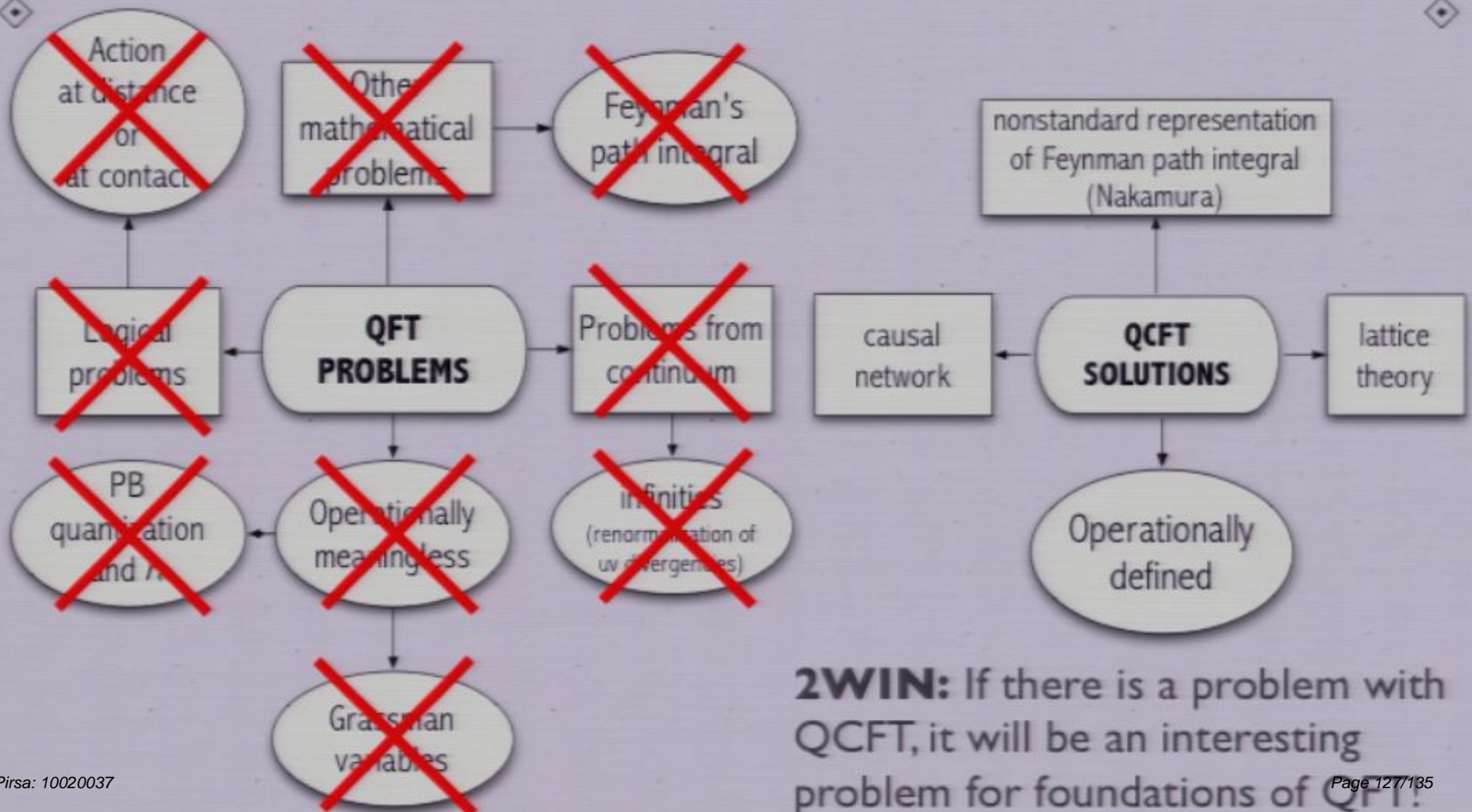
Advantages of QCFT versus QFT



Advantages of QCFT versus QFT



Advantages of QCFT versus QFT

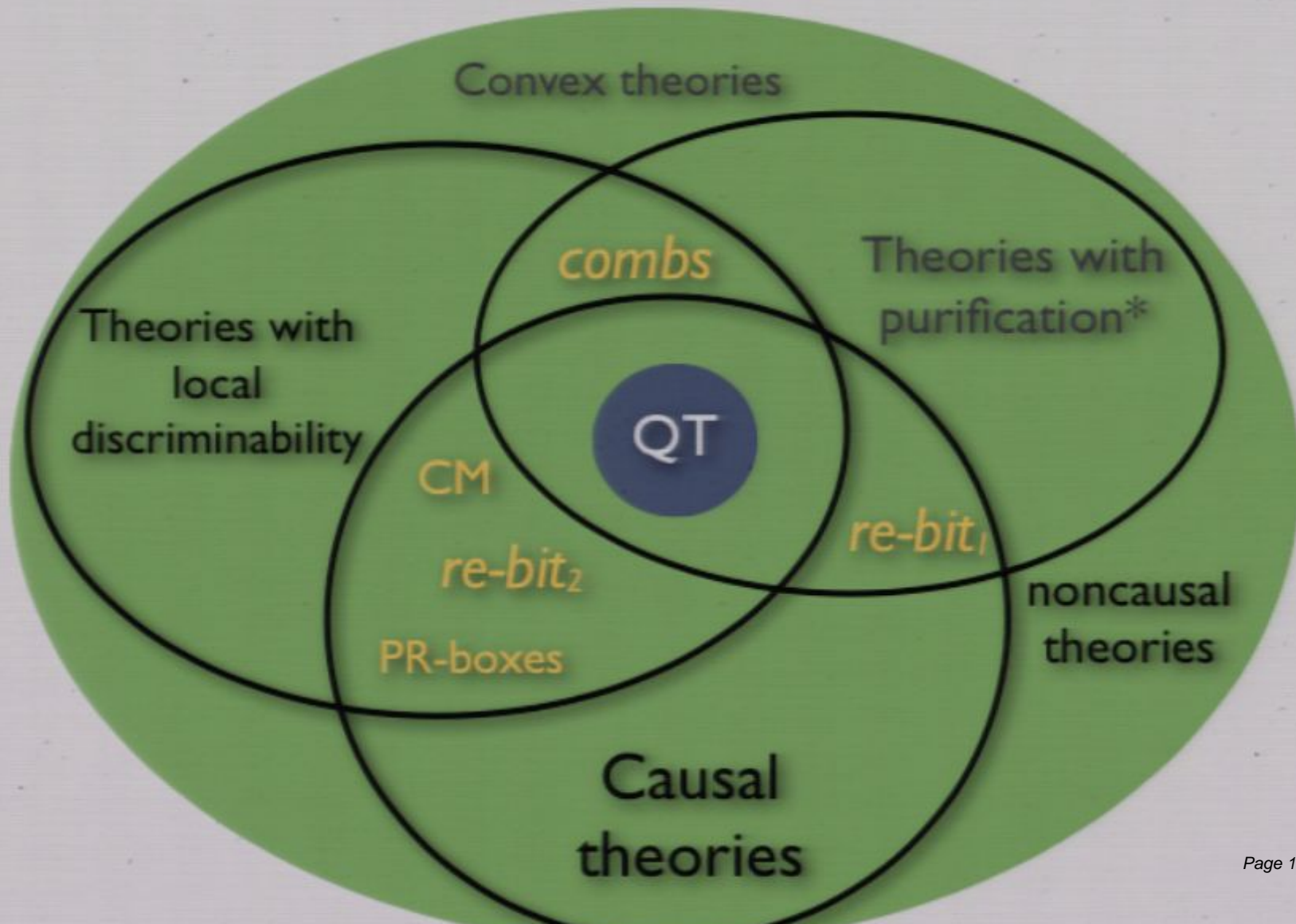


Moreover, you can change the computational engine from QT to super-QT, or even non-causal OpT, without changing the theoretical framework

THE PRINCIPLE OF THE QUANTUMNESS

Nature loves to trick us?

Operational theories



“Emergent” Physics

*Relativity

*Gravity

*Field Theory

*Quantization rules and \hbar

*...

TODO list

- * Improve Suzuki bound
- * Derive Lorentz covariance of field
- * Rederive quantization rules
- * Microcausality:
 - * Fermi (Grassman var.)
 - * Bose
 - * para-statistics?
- * Derive a 1dim toy nonabelian gauge theory
- * Derive Feynman path integral via Trotter
- * Connect Lagrangian density with a circuit tile
- * Explore connections with lattice theories
- * Rederive GR Einstein's equation
- * Explore Penrose spin-networks, Regge calculus, etc.
- * Rederive gauge theories
- * Write a new Theory of ... Quantum Gravity!!!

Concluding remarks

Concluding remarks

- * QCFT seems to have many advantages versus QFT
- * It puts the finger on the foundational problems in QFT
- * It is QG-ready
- * It offers a first test of Lucien Hardy approach to QG
- * It's fun

TODO list

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No Signal

VGA-1