

Title: Quantum Error Correction 5A

Date: Feb 06, 2007 03:30 PM

URL: <http://pirsa.org/07020017>

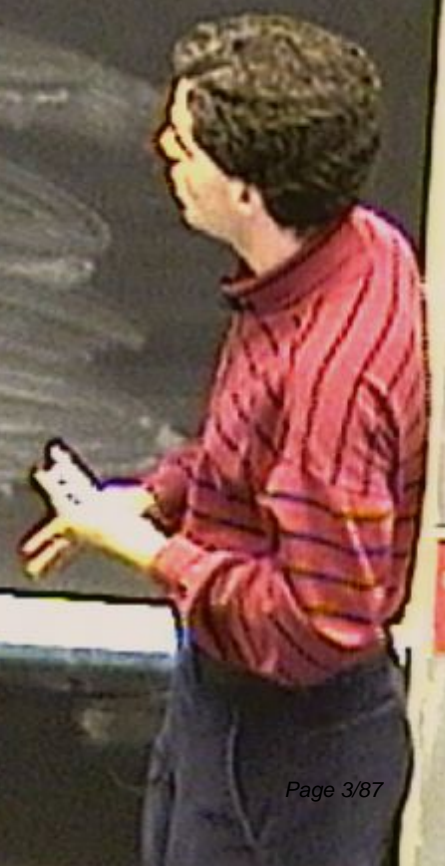
Abstract: Generators of symplectic group, quantum Gilbert-Varshamov bound, quantum Hamming bound, quantum Singleton bound

Thm.:  $Sp(2n, \mathbb{Z}_2)$  is generated by  $H, R, CNOT$ .





Thm.:  $Sp(2n, \mathbb{Z}_2)$  is generated by H, R, CNOT.  
CNOT:





Thm.:  $Sp(2n, \mathbb{Z}_2)$  is generated by H, R, CNOT.  $U = \begin{pmatrix} A & B \\ C & D \end{pmatrix} \in Sp(2n)$

CNOT:



Thm.:  $Sp(2n, \mathbb{Z}_2)$  is generated by  $H, R, \text{CNOT}$ .  $U = \begin{pmatrix} A & B \\ C & D \end{pmatrix} \in Sp(2n)$

On left:  $\text{CNOT}(i, j)$ : Add the  $i$ th row in top half to  $j$ th row in top half  
Add the  $j$ th row on bottom half to  $i$ th row in bottom half



Thm.:  $Sp(2n, \mathbb{Z}_2)$  is generated by  $H, R, \text{CNOT}$ .  $U = \begin{pmatrix} A & B \\ C & D \end{pmatrix} \in Sp(2n)$

On Left:  $\text{CNOT}(i, j)$ : Add the  $i$ th row in top half to  $j$ th row in top half  
 Add the  $j$ th row in bottom half to  $j$ th row in bottom half

$H(i)$ :





Thm.:  $Sp(2n, \mathbb{Z}_2)$  is generated by  $H, R, \text{CNOT}$ .  $U = \begin{pmatrix} A & B \\ C & D \end{pmatrix} \in Sp(2n)$

$\text{CNOT}(i, j)$ : Add the  $i$ th row in top half to  $j$ th row in top half  
Add the  $j$ th row in bottom half to  $i$ th row in bottom half

$H(i)$ : Swiches  $i$ th row from top half with  $i$ th row in bottom half

$R(i)$ :



Thm.:  $Sp(2n, \mathbb{Z}_2)$  is generated by  $H, R, \text{CNOT}$ .  $U = \begin{pmatrix} A & B \\ C & D \end{pmatrix} \in Sp(2n)$

$\text{CNOT}(i, j)$ : Add the  $i$ th row in top half to  $j$ th row in top half  
Add the  $j$ th row in bottom half to  $i$ th row in bottom half

$H(i)$ : Swiches  $i$ th row from top half with  $i$ th row in bottom half

$R(i)$ : Adds  $i$ th row from top half to  $i$ th row in bottom half



Thm.:  $Sp(2n, \mathbb{Z}_2)$  is generated by  $H, R, \text{CNOT}$ .  $U = \begin{pmatrix} A & B \\ C & D \end{pmatrix} \in Sp(2n)$

$\text{CNOT}(i, j)$ : Add the  $i$ th row in top half to  $j$ th row in top half  
 Add the  $j$ th row in bottom half to  $i$ th row in bottom half

$H(i)$ : Swaps  $i$ th row from top half with  $i$ th row in bottom half

$R(i)$ : Adds  $i$ th row from top half to  $i$ th row in bottom half



$\text{SWAP}(i, j)$ : Swaps  $i$ th &  $j$ th rows in both top & bottom half

Controlled- $Z(i, j)$ :



Thm.:  $Sp(2n, \mathbb{Z}_2)$  is generated by  $H, R, \text{CNOT}$ .  $U = \begin{pmatrix} A & B \\ C & D \end{pmatrix} \in Sp(2n)$

$\text{CNOT}(i, j)$ : Add the  $i$ th row in top half to  $j$ th row in top half  
 Add the  $j$ th row in bottom half to  $i$ th row in bottom half

$H(i)$ : Swiches  $i$ th row from top half with  $i$ th row in bottom half

$R(i)$ : Adds  $i$ th row from top half to  $i$ th row in bottom half



$\text{SWAP}(i, j)$ : Swaps  $i$ th &  $j$ th rows in both top & bottom half

$\text{Controlled-}Z(i, j)$ : Adds  $i$ th row of top half to  $j$ th row of bottom half  
 Adds  $j$ th row of top half to  $i$ th row of bottom half



Thm.:  $Sp(2n, \mathbb{Z}_2)$  is generated by  $H, R, \text{CNOT}$ .  $U = \begin{pmatrix} A & B \\ C & D \end{pmatrix} \in Sp(2n)$

$\text{CNOT}(i, j)$ : Add the  $i$ th row in top half to  $j$ th row in top half  
 Add the  $j$ th row in bottom half to  $i$ th row in bottom half

$H(i)$ : Swaps  $i$ th row from top half with  $i$ th row in bottom half

$R(i)$ : Adds  $i$ th row from top half to  $i$ th row in bottom half



$\text{SWAP}(i, j)$ : Swaps  $i$ th &  $j$ th rows in both top & bottom half

$\text{Controlled-}Z(i, j)$ : Adds  $i$ th row of top half to  $j$ th row of bottom half  
 Adds  $j$ th row of top half to  $i$ th row of bottom half

$\text{H} \otimes \text{H} = Q(i)$



Thm.:  $Sp(\mathbb{Z}_n, \mathbb{Z}_2)$  is generated by  $H, R, \text{CNOT}$ .  $U = \begin{pmatrix} A & B \\ C & D \end{pmatrix} \in Sp(\mathbb{Z}_n)$

On left:  $\text{CNOT}(i, j)$ : Add the  $i$ th row in top half to  $j$ th row in top half  
 Add the  $j$ th row on bottom half to  $i$ th row in bottom half

$H(i)$ : Swiches  $i$ th row from top half with  $i$ th row in bottom half

$R(i)$ : Adds  $i$ th row from top half to  $i$ th row in bottom half



$\text{SWAP}(i, j)$ : Swaps  $i$ th &  $j$ th rows in both top & bottom half



$\text{Controlled-Z}(i, j)$ : Adds  $i$ th row of top half to  $j$ th row of bottom half  
 Adds  $j$ th row of top half to  $i$ th row of bottom half

$\text{CNOT}(i, i) = Q(i)$ : Adds  $i$ th row of bottom half to  $i$ th of top half

On right:



Thm.:  $Sp(\mathbb{Z}_n, \mathbb{Z}_2)$  is generated by  $H, R, \text{CNOT}$ .  $U = \begin{pmatrix} A & B \\ C & D \end{pmatrix} \in Sp(\mathbb{Z}_n)$

On left:  $\text{CNOT}(i, j)$ : Add the  $i$ th row in top half to  $j$ th row in top half  
 Add the  $j$ th row on bottom half to  $i$ th row in bottom half

$H(i)$ : Swiches  $i$ th row from top half with  $i$ th row in bottom half

$R(i)$ : Adds  $i$ th row from top half to  $i$ th row in bottom half



$\text{SWAP}(i, j)$ : swaps  $i$ th &  $j$ th rows in both top & bottom half

$\text{Controlled-}Z(i, j)$ : Adds  $i$ th row of top half to  $j$ th row of bottom half  
 Adds  $j$ th row of top half to  $i$ th row of bottom half

$\text{Controlled-}Q(i)$ : Adds  $i$ th row of bottom half to  $i$ th of top half

On right: row  $\rightarrow$  column, top  $\rightarrow$  left, bottom  $\rightarrow$  right, opposite direction



Thm.:  $Sp(2n, \mathbb{Z}_2)$  is generated by  $H, R, \text{CNOT}$ .  $U = \begin{pmatrix} A & B \\ C & D \end{pmatrix} \in Sp(2n)$

On left:  $\text{CNOT}(i, j)$ : Add the  $i$ th row in top half to  $j$ th row in top half  
 Add the  $j$ th row on bottom half to  $i$ th row in bottom half

$H(i)$ : Swiches  $i$ th row from top half with  $i$ th row in bottom half

$R(i)$ : Adds  $i$ th row from top half to  $i$ th row in bottom half



$\text{SWAP}(i, j)$ : Swaps  $i$ th &  $j$ th rows in both top & bottom half

$\text{Controlled-}Z(i, j)$ : Adds  $i$ th row of top half to  $j$ th row of bottom half  
 Adds  $j$ th row of top half to  $i$ th row of bottom half

$\text{Controlled-}Q(i)$ : Adds  $i$ th row of bottom half to  $i$ th of top half

On right: row  $\rightarrow$  column, top  $\rightarrow$  right, bottom  $\rightarrow$  left



~~Controlled~~  $z(i, j)$ : Adds  $i$ th row of top half to  $j$ th row of bottom half  
Adds  $j$ th row of top half to  $i$ th row of bottom half

~~Controlled~~  $Q(i)$ : Adds  $i$ th row of bottom half to  $i$ th of top half

On right: row  $\rightarrow$  column, top  $\rightarrow$  right, bottom  $\rightarrow$  left

1. Put 1 in upper left corner of A



~~$T(i, j)$~~  =  $S(i, j)$ : Adds  $i$ th row of top half to  $j$ th row of bottom half  
 ~~$T(i, j)$~~  =  $C(i, j)$ : Adds  $j$ th row of top half to  $i$ th row of bottom half  
 ~~$T(i, j)$~~  =  $Q(i)$ : Adds  $i$ th row of bottom half to  $i$ th of top half

On right: row  $\rightarrow$  column, top  $\rightarrow$  right, bottom  $\rightarrow$  left

1. Put 1 in upper left corner of A using



~~SWAP~~ = SWAP(1, j) swaps rows 1 and j in both top/bottom half  
~~Controlled-Z~~ = Controlled-Z(i, j): Adds ith row of top half to jth row of bottom half  
ADD jth row of top half to ith row of bottom half  
Controlled-Z = Q(i): Adds ith row of bottom half to ith of top half

On right: row  $\rightarrow$  column, top  $\rightarrow$  right, bottom  $\rightarrow$  left

1. Put 1 in upper left corner of A using SWAP, H.
2. Use CNOT(1, i) to make rest of 1st column of A = 0



$\text{SWAP}(i, j)$ : swaps rows  $i$  and  $j$  in both top and bottom half  
 $\text{Controlled-}Z(i, j)$ : Adds  $i$ th row of top half to  $j$ th row of bottom half  
 ~~$\text{Controlled-}Z(i, j)$~~  Adds  $j$ th row of top half to  $i$ th row of bottom half  
 $\text{H}^{\otimes n} = Q(i)$ : Adds  $i$ th row of bottom half to  $i$ th of top half

On right: row  $\rightarrow$  column, top  $\rightarrow$  right, bottom  $\rightarrow$  left

1. Put 1 in upper left corner of  $A$  using SWAP, H.
2. Use  $\text{CNOT}(1, i)$  to make rest of 1st column of  $A = 0$

$$A = \begin{pmatrix} 1 & & \\ & \vdots & \\ & & ? \end{pmatrix}$$



~~SWAP~~ = SWAP(1, j) : Swaps rows 1 and j in top/bottom half  
~~Controlled-Z~~ =  $Z(i, j)$  : Adds  $i$ th row of top half to  $j$ th row of bottom half  
 Adds  $j$ th row of top half to  $i$ th row of bottom half  
~~Controlled-Q~~ =  $Q(i, j)$  : Adds  $i$ th row of bottom half to  $j$ th of top half

On right: row  $\rightarrow$  column, top  $\rightarrow$  right, bottom  $\rightarrow$  left

1. Put 1 in upper left corner of A using SWAP, H.
2. Use  $CNOT(1, i)$  to make rest of 1st column of A = 0
- 3.

$$A = \begin{pmatrix} 1 & & & \\ & ? & & \\ & & ? & \\ & & & ? \end{pmatrix}$$



~~SWAP~~ = SWAP(1, j) swaps rows 1 and j in both top/bottom half  
~~R~~ = Controlled-Z(i, j): Adds ith row of top half to jth row of bottom half  
~~C~~ = Controlled-Z(i, j): Adds jth row of top half to ith row of bottom half  
~~H~~ = Q(i): Adds ith row of bottom half to ith of top half

On right: row  $\rightarrow$  column, top  $\rightarrow$  right, bottom  $\rightarrow$  left

1. Put 1 in upper left corner of A using SWAP, H.
2. Use CNOT(1, i) to make rest of 1st column of A = 0
3. Use R(1) & Controlled-Z(1, i) to make 1st column of C = 0

$$A = \begin{pmatrix} 1 & & & \\ & \vdots & & \\ & & \vdots & \\ & & & \vdots \end{pmatrix}$$



~~SWAP~~ =  $SWAP(i, j)$ : Swaps rows  $i$  and  $j$  in both top and bottom half  
~~Controlled-Z~~ =  $CZ(i, j)$ : Adds  $i$ th row of top half to  $j$ th row of bottom half  
~~Controlled-Z~~ =  $CZ(i, j)$ : Adds  $j$ th row of top half to  $i$ th row of bottom half  
~~Controlled-Z~~ =  $Q(i)$ : Adds  $i$ th row of bottom half to  $i$ th of top half

On right: row  $\rightarrow$  column, top  $\rightarrow$  right, bottom  $\rightarrow$  left

1. Put 1 in upper left corner of A using SWAP, H.

2. Use  $CNOT(1, i)$  to make rest of 1st column of A = 0

3.

4. Use  $R(1) \otimes CZ(1, i)$  to make 1st column of C = 0

$$A = \begin{pmatrix} 1 & ? \\ \vdots & ? \\ \vdots & ? \end{pmatrix}$$



~~SWAP~~ = SWAP(1, j) : Swaps rows 1 and j in both top & bottom half  
~~CNOT~~ = Controlled-Z(1, j) : Adds 1st row of top half to jth row of bottom half  
~~CNOT~~ : Adds jth row of top half to 1st row of bottom half  
SWAP = Q(1) : Adds 1st row of bottom half to 1st of top half

On right: row  $\rightarrow$  column, top  $\rightarrow$  right, bottom  $\rightarrow$  left

1. Put 1 in upper left corner of A using SWAP, H.

2. Use CNOT(1, i) to make rest of 1st column of A = 0

3. Use CNOT on right to eliminate 1st row of A

4. Use R(1) & Controlled-Z(1, i) to make 1st column of C = 0

$$A = \begin{pmatrix} 1 & ? \\ \vdots & ? \\ \vdots & ? \end{pmatrix}$$



$\text{SWAP}(i, j)$ : swaps rows  $i$  and  $j$  in both top/bottom half  
 $\text{Controlled-}Z(i, j)$ : Adds  $i$ th row of top half to  $j$ th row of bottom half  
 $\text{Controlled-}Z(i, j)$ : Adds  $j$ th row of top half to  $i$ th row of bottom half  
 $\text{HADO} = Q(i)$ : Adds  $i$ th row of bottom half to  $i$ th of top half

On right: row  $\rightarrow$  column, top  $\rightarrow$  right, bottom  $\rightarrow$  left

1. Put 1 in upper left corner of A using SWAP, H.
2. Use CNOT(1, i) to make rest of 1st column of A = 0
3. Use CNOT on right to eliminate 1st row of A
4. Use  $R(1)$  &  $\text{Controlled-}Z(1, i)$  to make 1st column of C = 0
5. 1st row of C is now 0 too!





~~SWAP~~ = SWAP(1, j) swaps rows 1 and j in top/bottom half  
~~Controlled-Z~~ = Controlled-Z(i, j): Adds ith row of top half to jth row of bottom half  
 Adds jth row of top half to ith row of bottom half  
Controlled-Z = Q(i): Adds ith row of bottom half to ith of top half

On right: row  $\rightarrow$  column, top  $\rightarrow$  right, bottom  $\rightarrow$  left

- Put 1 in upper left corner of A using SWAP, H.
- Use CNOT(1, i) to make rest of 1st column of A = 0
- Use CNOT on right to eliminate 1st row of A
- Use R(1) & Controlled-Z(1, i) to make 1st column of C = 0
- 1st row of C is now 0 too! Columns  $\leftarrow$  commute



$$(\vec{a}_i | \vec{c}_i) \cdot (\vec{a}_j | \vec{c}_j) =$$

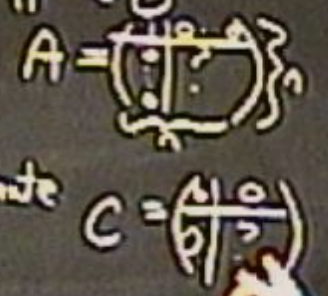




~~SWAP~~ = SWAP(1, j) : Swaps the j-th rows of top/bottom half  
~~Controlled-Z~~ = Controlled-Z(i, j) : Adds i-th row of top half to j-th row of bottom half  
 Adds j-th row of top half to i-th row of bottom half  
Controlled-Z = Q(i) : Adds i-th row of bottom half to i-th of top half

On right: row  $\rightarrow$  column, top  $\rightarrow$  right, bottom  $\rightarrow$  left

1. Put 1 in upper left corner of A using SWAP, H.
2. Use CNOT(1, i) to make rest of 1st column of A = 0
3. Use CNOT on right to eliminate 1st row of A
4. Use R(1) & Controlled-Z(1, i) to make 1st column of C = 0
5. 1st row of C is now 0 too! Columns on left commute

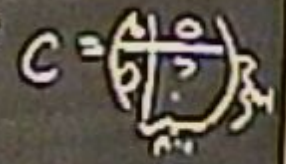




~~SWAP~~ = SWAP(1, j) : swaps rows 1 and j in both top & bottom half  
~~Controlled-Z~~ = Controlled-Z(i, j) : Adds ith row of top half to jth row of bottom half  
 Adds jth row of top half to ith row of bottom half  
Controlled-Z = Q(i) : Adds ith row of bottom half to ith of top half

On right: row  $\rightarrow$  column, top  $\rightarrow$  right, bottom  $\rightarrow$  left

1. Put 1 in upper left corner of A using SWAP, H.
2. Use CNOT(1, i) to make rest of 1st column of A = 0
3. Use CNOT on right to eliminate 1st row of A
4. Use R(1) & Controlled-Z(1, i) to make 1st column of C = 0
5. 1st row of C is now 0 too! Columns on left commute



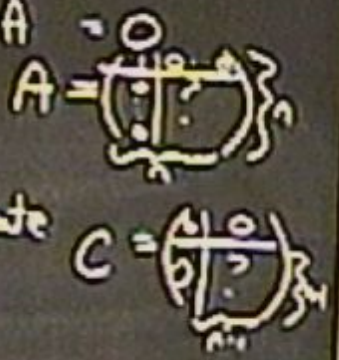
$$(\vec{a}_i | \vec{c}_i) \cdot (\vec{a}_j | \vec{c}_j) = c_{ij} = 0$$



$\text{SWAP}(i, j)$ : swaps rows  $i$  and  $j$  in both top/bottom half  
 $\text{Controlled-}Z(i, j)$ : Adds  $i$ th row of top half to  $j$ th row of bottom half  
 $\text{Controlled-}Z(i, j)$ : Adds  $j$ th row of top half to  $i$ th row of bottom half  
 $\text{HADO} = Q(i)$ : Adds  $i$ th row of bottom half to  $i$ th of top half

On right: row  $\rightarrow$  column, top  $\rightarrow$  right, bottom  $\rightarrow$  left

- Put 1 in upper left corner of A using SWAP, H.
- Use CNOT(1, i) to make rest of 1st column of A = 0
- Use CNOT on right to eliminate 1st row of A
- Use  $R(1)$  &  $\text{Controlled-}Z(1, i)$  to make 1st column of C = 0
- 1st row of C is now 0 too! Columns on left commute  
 $(\vec{a}_i | \vec{c}_i) \cdot (\vec{a}_i | \vec{c}_i) = c_{ii} = 0$
- Repeat 1-5 with 2nd row/column, etc. to get  $A = I, C = 0$

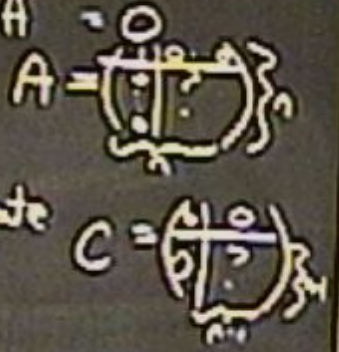




$\text{SWAP}(i, j)$ : swaps rows  $i$  and  $j$  in both top & bottom half  
 $\text{Controlled-}Z(i, j)$ : Adds  $i$ th row of top half to  $j$ th row of bottom half  
 $\text{Controlled-}Z(i, j)$ : Adds  $j$ th row of top half to  $i$ th row of bottom half  
 $\text{HADO} = Q(i)$ : Adds  $i$ th row of bottom half to  $i$ th of top half

On right: row  $\rightarrow$  column, top  $\rightarrow$  right, bottom  $\rightarrow$  left

- Put 1 in upper left corner of A using SWAP, H.
- Use CNOT(1, i) to make rest of 1st column of A = 0
- Use CNOT on right to eliminate 1st row of A
- Use R(1) & Controlled-Z(1, i) to make 1st column of C = 0
- 1st row of C is now 0 too! Columns on left commute  
 $(\vec{a}_i | \vec{c}_i) \cdot (\vec{a}_j | \vec{c}_j) = c_{ij} = 0$
- Repeat 1-5 with 2nd row/column, etc. to get  $A = I, C = 0$
- 

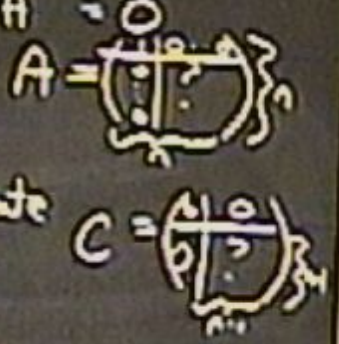




~~SWAP~~ =  $S_{ij}$ : Swaps rows  $i$  and  $j$  in both top/bottom half  
~~Controlled-Z~~ =  $Z(i,j)$ : Adds  $i$ th row of top half to  $j$ th row of bottom half  
~~Controlled-Z~~ =  $Z(j,i)$ : Adds  $j$ th row of top half to  $i$ th row of bottom half  
~~Controlled-Z~~ =  $Q(i)$ : Adds  $i$ th row of bottom half to  $i$ th of top half

On right: row  $\rightarrow$  column, top  $\rightarrow$  right, bottom  $\rightarrow$  left

- Put 1 in upper left corner of A using SWAP, H.
- Use CNOT(1,i) to make rest of 1st column of A = 0
- Use CNOT on right to eliminate 1st row of A
- Use  $R(1)$  &  $\text{Controlled-Z}(1,i)$  to make 1st column of C = 0
- 1st row of C is now 0 too! Columns on left commute  
 $(\vec{a}_i | \vec{c}_i) \cdot (\vec{a}_j | \vec{c}_j) = c_{ij} = 0$
- Repeat 1-5 with 2nd row/column, etc. to get  $A=I, C=0$
- Use  $Q$  &  $\text{Controlled-Z}$  on R





Thm.:  $Sp(\mathbb{Z}_n, \mathbb{Z}_2)$  is generated by  $H, R, CNOT$ .  $U = \left( \begin{array}{c|c} A & B \\ \hline C & D \end{array} \right) \in Sp(\mathbb{Z}_n)$

On left:  $CNOT(i, j)$ : Add the  $i$ th row in top half to  $j$ th row in top half  
 Add the  $j$ th row on bottom half to  $i$ th row in bottom half

$H(i)$ : Switches  $i$ th row from top half with  $i$ th row in bottom half

$R(i)$ : Adds  $i$ th row from top half to  $i$ th row in bottom half



$SWAP(i, j)$ : Swaps  $i$ th &  $j$ th rows in both top & bottom half

$\text{Controlled-}Z(i, j)$ : Adds  $i$ th row of top half to  $j$ th row of bottom half  
 Adds  $j$ th row of top half to  $i$ th row of bottom half

$$\left( \begin{array}{cc|cc} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ \hline 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{array} \right)$$

$\text{Controlled-}Z(i, j)$ : Adds  $i$ th row of bottom half to  $i$ th of top half

On right: row  $\rightarrow$  column, top  $\rightarrow$  right, bottom  $\rightarrow$  left



~~H/H~~ = Controlled-Z(i,j): Adds i-th row of top half to j-th row of bottom half  
 Adds j-th row of top half to i-th row of bottom half

$$\begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 \end{pmatrix}$$

~~H/H~~ = Q(i): Adds i-th row of bottom half to i-th of top half

On right: row  $\rightarrow$  column, top  $\rightarrow$  right, bottom  $\rightarrow$  left

1. Put 1 in upper left corner of A using SWAP, H.

2. Use CNOT(1,i) to make rest of 1st column of A = 0

3. Use CNOT on right to eliminate 1st row of A

4. Use R(1) & Controlled-Z(1,i) to make 1st column of C = 0

5. 1st row of C is now 0 too!

$$(\vec{a}_1 | \vec{c}_1) \cdot (\vec{a}_i | \vec{c}_i) = C_{1i} = 0$$

Columns on right commute

$$A = \begin{pmatrix} 1 & 0 & \dots & 0 \\ 0 & \dots & \dots & \dots \\ \vdots & \vdots & \ddots & \vdots \\ 0 & \dots & \dots & \dots \end{pmatrix}_n$$

$$C = \begin{pmatrix} 0 & 0 & \dots & 0 \\ 0 & \dots & \dots & \dots \\ \vdots & \vdots & \ddots & \vdots \\ 0 & \dots & \dots & \dots \end{pmatrix}_n$$

6. Repeat 1-5 with 2nd row/column, etc. to get  $A=I, C=0$

7. Use Q (row) Controlled-Z (row) on R



$T = \text{Controlled-}Z(i,j)$ : Adds  $i$ th row of top half to  $j$ th row of bottom half  
 Adds  $j$ th row of top half to  $i$ th row of bottom half  
 $HABD = Q(i)$ : Adds  $i$ th row of bottom half to  $i$ th of top half

$$\begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 \end{pmatrix}$$

On right: row  $\rightarrow$  column, top  $\rightarrow$  right, bottom  $\rightarrow$  left

1. Put 1 in upper left corner of A using SWAP, H.

2. Use CNOT(1,i) to make rest of 1st column of A = 0

3. Use CNOT on right to eliminate 1st row of A

4. Use R(1) & Controlled-Z(1,i) to make 1st column of C = 0

$$A = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

5. 1st row of C is now 0 too!

$$(\vec{a}_i | \vec{c}_i) - (\vec{a}_i | \vec{c}_i) = c_{ii} = 0$$

Columns on right

$$C = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 \end{pmatrix}$$

6. Repeat 1-5 with 2nd row/column, etc. to get  $A = I$

7. Use  $Q$  (Controlled-Z) on R make  $B = 0$

8. This forces  $D = I : (\vec{a}_i | \vec{c}_i) / (\vec{b}_i | \vec{d}_i) =$



$T = \text{Controlled-}Z(i,j)$ : Adds  $i$ th row of top half to  $j$ th row of bottom half  
 Adds  $j$ th row of top half to  $i$ th row of bottom half  
 $Q(i) = \text{Controlled-}Z(i,i)$ : Adds  $i$ th row of bottom half to  $i$ th of top half

$$\begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 \end{pmatrix}$$

On right: row  $\rightarrow$  column, top  $\rightarrow$  right, bottom  $\rightarrow$  left

1. Put 1 in upper left corner of A using SWAP, H.

2. Use CNOT(1,i) to make rest of 1st column of A = 0

3. Use CNOT on right to eliminate 1st row of A

4. Use R(1) & Controlled-Z(1,i) to make 1st column of C = 0

5. 1st row of C is now 0 too!

$$(\vec{a}_i | \vec{c}_i) \cdot (\vec{a}_i | \vec{c}_i) = c_{ii} = 0$$

Columns on right commute

$$A = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$C = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

6. Repeat 1-5 with 2nd row/column, etc. to get  $A=I, C=0$

7. Use  $Q$  (Controlled-Z) on R make  $B=0$

8. This forces  $D=I$ :  $(\vec{a}_i | \vec{c}_i) (\vec{b}_j | \vec{d}_j) = \delta_{ij} = d_{ij} \Rightarrow U = \begin{pmatrix} I & 0 \\ 0 & I \end{pmatrix}$



$CNOT(i, j)$ : Add the  $i$ th row in top half to  $j$ th row in top half  
 Add the  $j$ th row in bottom half to  $i$ th row in bottom half

$H(i)$ : Swaps  $i$ th row from top half with  $i$ th row in bottom half



$R(i)$ : Adds  $i$ th row from top half to  $i$ th row in bottom half

$SWAP(i, j)$ : Swaps  $i$ th &  $j$ th rows in both top & bottom half

$Controlled-Z(i, j)$ : Adds  $i$ th row of top half to  $j$ th row of bottom half  
 Add  $j$ th row of top half to  $i$ th row of bottom half



$Q(i)$ : Add  $i$ th row of bottom half to  $i$ th of top half

On right: row  $\rightarrow$  column, top  $\rightarrow$  right, bottom  $\rightarrow$  left

1. Put 1 in upper left corner of A using SWAP, H.

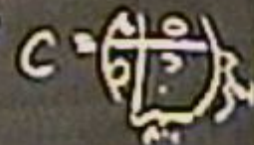
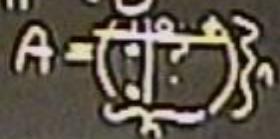
2. Use  $CNOT(1, i)$  to make rest of 1st column of A = 0

3. Use  $CNOT$  on right to eliminate 1st row of A

4. Use  $R(1)$  &  $Controlled-Z(1, i)$  to make 1st column of C = 0

5. 1st row of C is now 0 too! Columns on left commute

$$(\vec{a}_1 | \vec{b}_1) \cdot (\vec{a}_1 | \vec{c}_1) = c_{11} = 0$$



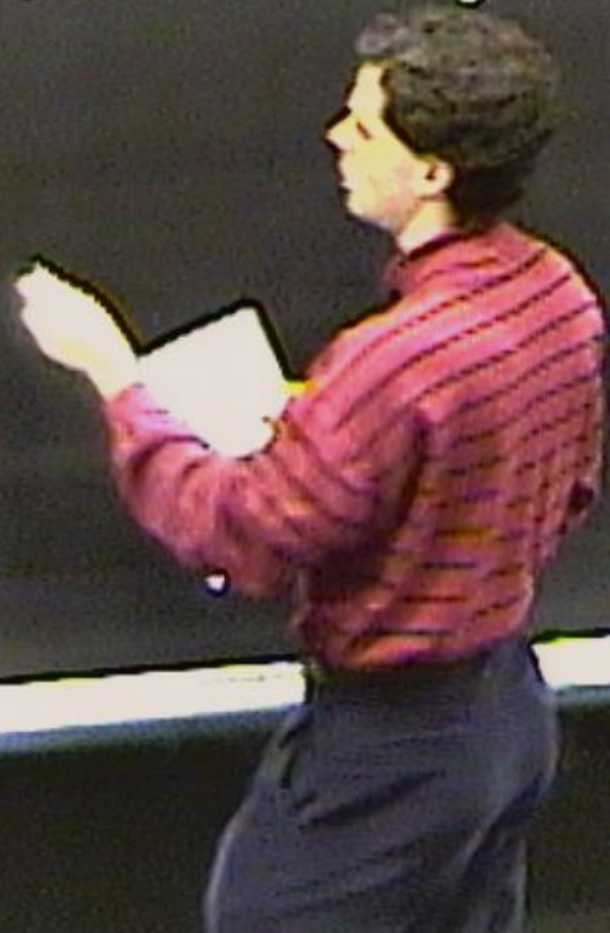
6. Repeat 1-5 with 2nd row/column, etc. to get  $A=I, C=0$

7. Use  $Q$  &  $Controlled-Z$  on R make B = 0

8. This forces  $D=I: (\vec{a}_i | \vec{c}_i) \cdot (\vec{b}_i | \vec{d}_i) = \delta_{ij} = d_{ij} \Rightarrow U = \begin{pmatrix} I & 0 \\ 0 & I \end{pmatrix}$



Thm. [Quantum Gilbert-Varshamov bound]:  
Suppose  $n, k, d$  satisfy  $\sum_{j=0}^{d-1} \binom{n}{j} 3^j \leq 2^{n-k}$ .





Thm. [Quantum Gilbert-Varshamov bound]:

Suppose  $n, k, d$  satisfy  $\sum_{j=0}^{d-1} \binom{n}{j} 3^j \leq 2^{n-k}$ .

Then  $\exists \llbracket [n, k, d] \rrbracket$  stabilizer code.





Thm. [Quantum Gilbert-Varshamov bound]:

Suppose  $n, k, d$  satisfy  $\sum_{j=0}^{d-1} \binom{n}{j} 3^j \leq 2^{n-k}$ .

Then  $\exists \llbracket [n, k, d] \rrbracket$  stabilizer code.

Note: # Pauli errors of wt  $j$ :





Thm. [Quantum Gilbert-Varshamov bound]:

Suppose  $n, k, d$  satisfy  $\sum_{j=0}^{d-1} \binom{n}{j} 3^j \leq 2^{n-k}$ .

Then  $\exists [[n, k, d]]$  stabilizer code.

Note: # Pauli errors of wt  $j = \binom{n}{j} 3^j$





Proof:



Proof: We make a list of all  $(n,k)$  codes,  
cross off any code





Proof: We make a list of all  $[[n, k]]$  codes,  
cross off any code with distance  $< d$ .

There are  $E_{n, k} = \sum_{j=0}^{d-1} \binom{n}{j} 3^j$  errors of weight  $< d$ .



Proof: We make a list of all  $[[n,k]]$  codes,  
cross off any code with distance  $< d$ .

There are  $E_{n,k} = \sum_{j=0}^{d-1} \binom{n}{j} 3^j$  errors of weight  $< d$ .



Proof: We make a list of all  $[[n, k]]$  codes,  
cross off any code with distance  $< d$ .

There are  $E_{n, k} = \sum_{j=0}^{d-1} \binom{n}{j} 3^j$  errors of weight  $< d$ . Cross off  
all codes for  $E$  (wt  $E < d$ ) is in  $N(S) \setminus S$ .

How many codes can we cross off for  $E$ ?



Proof: We make a list of all  $[[n, k]]$  codes,  
cross off any code with distance  $< d$ .

There are  $E_n = \sum_{j=0}^{d-1} \binom{n}{j} 3^j$  errors of weight  $< d$ . Cross off  
all codes for  $E$  ( $\text{wt}(E) < d$ ) is in  $N(S) \setminus S$ .

How many codes can we cross off for  $E$ ? All  $E$ 's have same #  
of codes for which they are in  $N(S) \setminus S$



Proof: We make a list of all  $[[n, k]]$  codes,  
cross off any code with distance  $< d$ .

There are  $E_{nd} = \sum_{j=0}^{d-1} \binom{n}{j} 3^j$  errors of weight  $< d$ . Cross off  
all codes for  $E(ut E < d)$  is in  $N(S) \setminus S$ .

How many codes can we cross off for  $E$ ? All  $E$ 's have same #  
of codes for which they are in  $N(S) \setminus S$ , regardless of  $ut E$  (by Clifford's pr.)



Proof: We make a list of all  $[[n, k]]$  codes,  
cross off any code with distance  $< d$ .

There are  $E_{n, k} = \sum_{j=0}^{d-1} \binom{n}{j} 3^j$  errors of weight  $< d$ . Cross off  
all codes for  $E(\text{wt } E < d)$  is in  $N(S) \setminus S$ .

How many codes can we cross off for  $E$ ? All  $E$ 's have same #  
of codes for which they are in  $N(S) \setminus S$ , regardless of  $\text{wt } E$  (by Clifford's thm)

$N_{n, k}$  codes, each code has



Proof: We make a list of all  $[[n, k]]$  codes,  
cross off any code with distance  $< d$ .

There are  $E_{n, k} = \sum_{j=0}^{d-1} \binom{n}{j} 3^j$  errors of weight  $< d$ . Cross off  
all codes for  $E(\text{wt } E < d)$  is in  $N(S) \setminus S$ .

How many codes can we cross off for  $E$ ? All  $E$ 's have same #  
of codes for which they are in  $N(S) \setminus S$ , regardless of  $\text{wt } E$  (by Clifford's thm)

$N_{n, k}$  codes, each code has  $|N(S) \setminus S| = 2^{n-k} - 2^{n-k}$



Proof: We make a list of all  $[[n, k]]$  codes,  
cross off any code with distance  $< d$ .

There are  $E_{n,d} = \sum_{j=0}^{d-1} \binom{n}{j} 3^j$  errors of weight  $< d$ . Cross off  
all codes for  $E$  ( $\text{wt } E < d$ ) is in  $N(S) \setminus S$ .

How many codes can we cross off for  $E$ ? All  $E$ 's have same #  
of codes for which they are in  $N(S) \setminus S$ , regardless of  $\text{wt } E$  (by Clifford's thm.)

$N_{n,k}$  codes, each code has  $|N(S) \setminus S| = 2^{n-k} - 2^{n-k}$   
End errors, each appears  $K$  times  $\Rightarrow E_{n,d} K = N_{n,k} (2^{n-k} - 2^{n-k})$



Proof: We make a list of all  $[[n, k]]$  codes,  
cross off any code with distance  $< d$ .

There are  $E_{n, k} = \sum_{j=0}^{d-1} \binom{n}{j} 3^j$  errors of weight  $< d$ . Cross off  
all codes for  $E$  ( $wt E < d$ ) is in  $N(S) \setminus S$ .

How many codes can we cross off for  $E$ ? All  $n$   $E$ 's have same #  
of codes for which they are in  $N(S) \setminus S$ , regardless of  $wt E$  (by Clifford sym.)

$N_{n, k}$  codes, each code has  $|N(S) \setminus S| = 2^{n-k} - 2^{n-k}$   
 $4^{n-1}$  errors, each appears  $K$  times  $\Rightarrow (4^n - 1)K = N_{n, k} (2^{n-k} - 2^{n-k})$



There are  $E_{n,k} = \sum_{j=0}^k \binom{n}{j} 3^j$  errors of weight  $\leq d$ . Cross off all codes for  $E$  ( $wt E < d$ ) is in  $N(S) \setminus S$ .

How many codes can we cross off for  $E$ ? All  $N$   $E$ 's have same # of codes for which they are in  $N(S) \setminus S$ , regardless of  $wt E$  (by Clifford sp.)

$N_{n,k}$  codes, each code has  $|N(S) \setminus S| = 2^{n-k} - 2^{n-k}$   $\Rightarrow (4^n - 1)K = N_{n,k}(2^{n-k} - 2^{n-k})$   
 $4^n - 1$  errors, each appears  $K$  times

$$K = N_{n,k} \left( \frac{2^{n-k} - 2^{n-k}}{4^n - 1} \right) \leq N_{n,k} \frac{2^{n-k}}{4^n} = \frac{N_{n,k}}{2^{n-k}}$$

Can at most cross off  $E_{n,k}$  codes



How many codes can we cross off for  $E$ ? All  $E$ 's have same #  
of codes for which they are in  $N(A)S$ , regardless of what  $E$  (by Clifford sp.)

$N_{n,k}$  codes, each code has  $|N(A)S| = 2^{nk} - 2^{n-k}$   
 $4^n - 1$  errors, each appears  $K$  times

$$\Rightarrow (4^n - 1)K = N_{n,k}(2^{nk} - 2^{n-k})$$

$$K = N_{n,k} \left( \frac{2^{nk} - 2^{n-k}}{4^n - 1} \right) \leq N_{n,k} \frac{2^{nk}}{4^n} = \frac{N_{n,k}}{2^{n-k}}$$

Can at most cross off  
 $E_n K$  codes  $\leq \frac{E_n}{2^{n-k}} N_{n,k}$   
If  $< N_{n,k}$ , a code is left!



Thm. [Quantum Gilbert-Varshamov bound]:

Suppose  $n, k, d$  satisfy  $\sum_{j=0}^{d-1} \binom{n}{j} 3^j < 2^{n-k}$ .

Then  $\exists \llbracket n, k, d \rrbracket$  stabilizer code.

Note: # Pauli errors of wt  $j = \binom{n}{j} 3^j$

all codes for  $E(t \leq d)$  is in  $N(S)$

can we cross off for  $E$ ?

All  $E$ 's have same # non-identity Pauli errors of  $t \leq d$  (by Clifford eq)



Note: # Pauli errors of wt  $j = \binom{n}{j}$

all codes for  $E (wt E < d)$  is in  $N(S) \setminus S$ .

How many codes can we cross off for  $E$ ? All  $N(E)$ s have same # of codes for which they are in  $N(S) \setminus S$ , regardless of wt  $E$  (by Clifford sym.)

$N_{n,k}$  codes, each code has  $|N(E) \setminus S| = 2^{n-k} - 2^{n-k-k}$   $\Rightarrow (4^n - 1)K = N_{n,k} (2^{n-k} - 2^{n-k-k})$

$4^n - 1$  errors, each appears  $K$  times

$$K = N_{n,k} \left( \frac{2^{n-k} - 2^{n-k-k}}{4^n - 1} \right) \leq N_{n,k} \frac{2^{n-k}}{4^n} = \frac{N_{n,k}}{2^{n+k}}$$

Can at most cross off  $E_{n,k}$  codes  $\leq \frac{4^n}{2^{n+k}} N_{n,k}$   
 If  $< N_{n,k}$ , a code is left!



Proof: We make a list of all  $[[n, k]]$  codes,  
cross off any code with distance  $< d$ .

Thm. [Equation Gilbert-Varshamov bound]:

Suppose  $n, k, d$  satisfy  $\sum_{j=0}^{d-1} \binom{n}{j} 3^j < 2^{n-k}$ .

Then  $\exists [[n, k, d]]$  stabilizer code.

Note: # Pauli errors of wt  $j = \binom{n}{j} 3^j$



Proof: We make a list of all  $[[n, k]]$  codes,  
cross off any code with distance  $< d$ .

Thm. [Quantum Gilbert-Varshamov bound]:

Suppose  $n, k, d$  satisfy  $\sum_{j=0}^{d-1} \binom{n}{j} 3^j < 2^{n-k}$ .

Then  $\exists [[n, k, d]]$  stabilizer code.

Note: # Pauli errors of wt  $j = \binom{n}{j} 3^j$

Cor: Let  $n \rightarrow \infty, k \rightarrow \infty, d \rightarrow \infty, \frac{k}{n} = R$  and  $\frac{d}{n} = \text{constant}$  (and  $d \rightarrow \infty$ )

$$\binom{n}{j} \rightarrow 2^{nh(x)}$$
$$h(x) = -x \log_2 x - (1-x) \log_2 (1-x)$$



Proof: We make a list of all  $[[n, k]]$  codes

Thm. [Quantum Gilbert-Varshamov bound]:

Suppose  $n, k, d$  satisfy  $\sum_{j=0}^{d-1} \binom{n}{j} 3^j < 2^{n-k}$ .

Then  $\exists [[n, k, d]]$  stabilizer code.

Note: # Pauli errors of wt  $j = \binom{n}{j} 3^j$

Cor.: Let  $n \rightarrow \infty, k \rightarrow \infty, d \rightarrow \infty, \frac{k}{n} = R$  and  $\frac{d}{n}$  constant (and odd)

$\binom{n}{j} \rightarrow 2^{nh(\frac{j}{n})}$   $h(x) = -x \log_2 x - (1-x) \log_2 (1-x)$   
 $\log \sum \binom{n}{j} 3^j \approx nh(\frac{d}{n})$   
 $n-k > nh(\frac{d}{n}) + d \log 3 \Leftrightarrow R < 1 - h(\frac{d}{n}) - \frac{d}{n} \log 3$   
 If  
 A code exists with  $\frac{d}{n}, \frac{k}{n} = R$



Cor.: Let  $n \rightarrow \infty, k \rightarrow \infty, d \rightarrow \infty, \frac{k}{n} = R$  and  $\frac{d}{n}$  constant (good code)

$\binom{n}{i} \rightarrow 2^{nh(\frac{i}{n})}$   $h(x) = -x \log_2 x - (1-x) \log_2 (1-x)$

$\log \sum \binom{n}{i} 3^i \approx nh(\frac{d}{n})$

$n-k > nh(\frac{d}{n}) + d \log 3 \Leftrightarrow R < 1 - h(\frac{d}{n}) - \frac{d}{n} \log 3$

If A code exists with  $\frac{d}{n}, \frac{k}{n} = R$

Proof: We make a list of all  $[[n, k]]$  codes, cross off any code with distance  $< d$ .

There are  $E_{n,k} = \sum_{j=0}^{d-1} \binom{n}{j} 3^j$  errors of weight  $< d$ . Cross off all codes for  $E$  (wt  $E < d$ ) is in  $N(S) \setminus S$ .

How many codes can we cross off for  $E$ ? All  $N(S)$ 's have same # of codes for which they are in  $N(S) \setminus S$ , regardless of wt  $E$  (by Clifford's spn.)

$N_{n,k}$  codes, each code has  $|N(S) \setminus S| = 2^{n-k} - 2^{n-k}$   $\Rightarrow (4^n - 1)K = N_{n,k} (2^{n-k} - 2^{n-k})$

$4^n - 1$  errors, each appears  $K$  times

$K = N_{n,k} \left( \frac{2^{n-k} - 2^{n-k}}{4^n - 1} \right) \leq N_{n,k} \frac{2^{n-k}}{4^n} = \frac{N_{n,k}}{2^{n+k}}$

Can at most cross off  $E_{n,k} K$  codes  $\leq \frac{E_{n,k}}{2^{n+k}} N_{n,k}$

If  $< N_{n,k}$ , a code is left!



Thm. (quantum Hamming bound):



Thm. (quantum Hamming bound): An  $((n, 2^k, d))$





Thm. (quantum Hamming bound): An  $((n, 2^k, d))$  non-degenerate code must satisfy  $\left[ \sum_{j=0}^{\lfloor d/2 \rfloor} \binom{n}{j} 3^j \right] 2^k \leq 2^n$  ( $d = 2t + 1$ )

Proof: For a non-degenerate code, different errors produce linearly independent states  $\Rightarrow$  (# errors) (# basis codewords)  $\leq$  dim. Hilbert space.





Thm. [quantum Hamming bound]: An  $((n, 2^k, d))$  non-degenerate code must satisfy  $\left[ \sum_{j=0}^{\lfloor d/2 \rfloor} \binom{n}{j} 3^j \right] 2^k \leq 2^n$  ( $d = 2t + 1$ )

Proof: For a non-degenerate code, different errors are linearly independent states  $\Rightarrow$  (# errors) (# basis codewords)  $\leq$  total space.

Asymptotic limit:  $\frac{k}{n} = p$



Thm. [quantum Hamming bound]: An  $((n, 2^k, d))$  non-degenerate code must satisfy  $\left[ \sum_{j=0}^{\lfloor d/2 \rfloor} \binom{n}{j} 3^j \right] 2^k \leq 2^n$  ( $d=2t+1$ )

Proof: For a non-degenerate code, different errors produce linearly independent states  $\Rightarrow$  (# errors) (# basis codewords)  $\leq$  dim. Hilbert space.

Asymptotically:  $\frac{k}{n} = R$      $R < 1 - h(p) - p \log 3$

Thm.:



Thm. (quantum Hamming bound): An  $((n, 2^k, d))$  non-degenerate code must satisfy  $\left[ \sum_{j=0}^{\lfloor \frac{d-1}{2} \rfloor} \binom{n}{j} 3^j \right] 2^k \leq 2^n$  ( $d=2t+1$ )

Proof: For a non-degenerate code, different errors produce linearly independent states  $\Rightarrow$  (# errors) (# basis codewords)  $\leq$  dim. Hilbert space.

Asymptotic limit:  $\frac{k}{n} = R$      $R < 1 - h(p) - p \log 3$

Thm. 2



Thm. [quantum Hamming bound]: An  $((n, 2^k, d))$  non-degenerate code must satisfy  $\left[ \sum_{j=0}^{\lfloor \frac{d-1}{2} \rfloor} \binom{n}{j} 3^j \right] 2^k \leq 2^n$  ( $d=2t+1$ )

Proof: For a non-degenerate code, different errors produce linearly independent states  $\Rightarrow$  (# errors) (# basis codewords)  $\leq d \cdot n$ . Hilbert space.

Asymptotic limit:  $\frac{k}{n} = \rho$   $R < 1 - h(\rho) - \rho \log 3$

Thm. [quantum Singleton bound] (Kill-Laflamme bound):  $n - k \geq 2(d-1)$  (Note: this applies to non-binary registers)



Thm. (quantum Hamming bound): An  $((n, 2^k, d))$  non-degenerate code must satisfy  $\left[ \sum_{j=0}^{\lfloor \frac{d-1}{2} \rfloor} \binom{n}{j} 3^j \right] 2^k \leq 2^n$  ( $d=2t+1$ )

Proof: For a non-degenerate code, different errors produce linearly independent states  $\Rightarrow$  (# errors) (# basis codewords)  $\leq$  dim. Hilbert space.

Asymptotic limit:  $\frac{k}{n} = R$   $R < 1 - h(p) - p \log 3$

Thm. (quantum Singleton bound) (K. Shor-Lafelman bound):  $n - k \geq 2(d-1)$

(Note: applies to non-binary codes)

Note: Saturated by  $((5, 1, 3))$  and  $((4, 2, 2))$





Thm. [quantum Hamming bound]: An  $((n, 2^k, d))$  non-degenerate code must satisfy  $\left[ \sum_{j=0}^{\lfloor \frac{d-1}{2} \rfloor} \binom{n}{j} 3^j \right] 2^k \leq 2^n$  ( $d=2t+1$ )

Proof: For a non-degenerate code, different errors produce linearly independent states  $\Rightarrow$  (# errors) (# basis codewords)  $\leq d \cdot n$ . Hilbert space.

Asymptotic limit:  $\frac{k}{n} = p$   $R < 1 - h(p) - p \log 3$

Thm. [quantum Singleton bound] (Kill-Laflamme bound):  $n - k \geq 2(d-1)$  (Note: this applies to non-binary registers)

Note: Saturated by  $[[5, 1, 3]]$  and  $[[4, 2, 2]]$  ( $\&E([2n, 2n-2, 2]]$ )



Note: Saturated by  $([5, 1, 3])$  and  $([4, 2, 1])$   $([8, 0, 0, 1, 1])$

Proof:  $k=1$  case



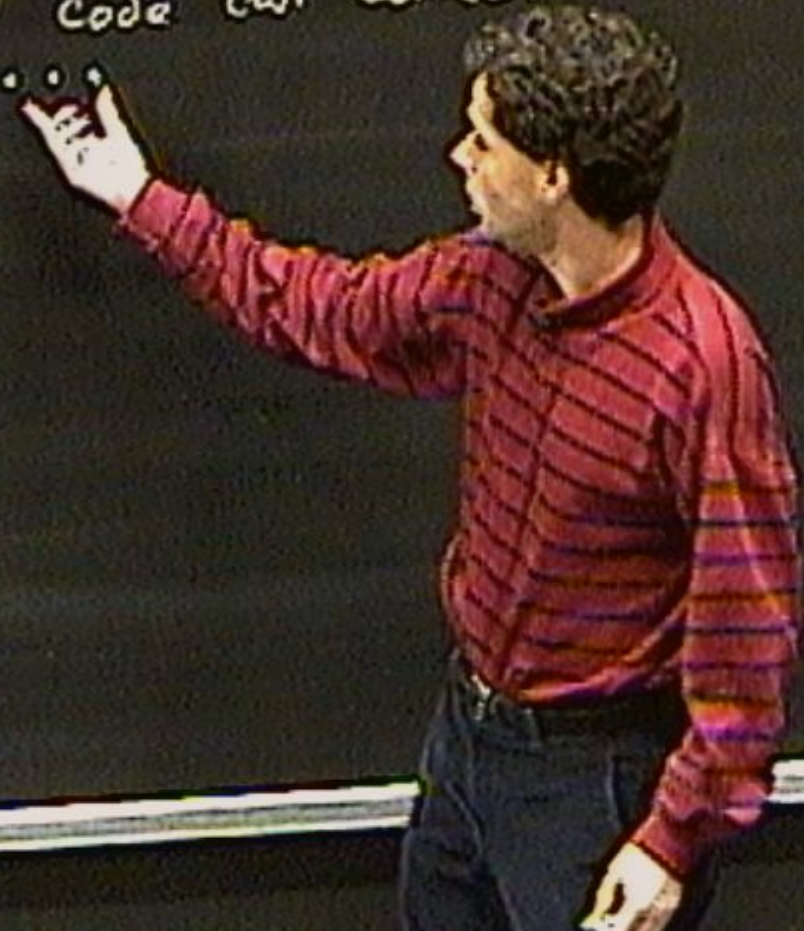
Note: Saturated by  $([5, 1, 3])$  and  $([4, 1, 2])$   $([8, 0, 1, 1])$

Proof:  $k=1$  case  
Distance  $d$  code can correct  $d-1$  erasures



Note: Saturated by  $((5, 1, 3))$  and  $((4, 2, 2))$   $((8, 0, 0, 0, 0, 0, 0, 0))$

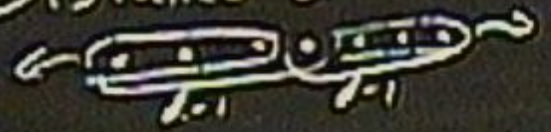
Proof:  $k=1$  case  
Distance  $d$  code can correct  $d-1$  erasures





Note: Saturated by  $([5, 1, 3])$  and  $([4, 1, 2])$   $([8, 0, 0], [3, 2])$

Proof:  $k=1$  case  
Distance  $d$  code can correct  $d-1$  erasures





Note: Saturated by  $((5, 1, 3))$  and  $((4, 1, 2))$  and  $((3, 1, 1))$

Proof:  $k=1$  case

Distance  $d$  code can correct  $d-1$  erasures



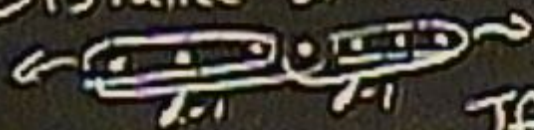
Given  $n-(d-1)$  qubits, can recover state  
If  $d-1 \geq n-(d-1)$ , we get 2 copies -



Note: Saturated by  $((5, 1, 3))$  and  $((9, 4, 5))$   $((8, 4, 4))$

Proof:  $k=1$  case

Distance  $d$  code can correct  $d-1$  erasures



Given  $n-(d-1)$  qubits, can recover state  
If  $d-1 \geq n-(d-1)$ , we get 2 copies - violates no-cloning  
 $n+1 \geq 2(d-1)$



Von Neumann entropy:  $S(\rho) = -\text{tr} \rho \log \rho$



von Neumann entropy:  $S(\rho) = -\text{tr} \rho \log \rho$   
 $S(|\psi\rangle\langle\psi|) = 0$





von Neumann entropy:  $S(\rho) = -\text{tr} \rho \log \rho$

$$S(|\psi\rangle\langle\psi|) = 0, \quad \rho_{AB} = |\psi\rangle\langle\psi| \Rightarrow S(\rho_A) = S(\rho_B)$$



von Neumann entropy:  $S(\rho) = -\text{tr } \rho \log \rho$

$$S(|\psi\rangle\langle\psi|) = 0, \quad \rho_{AB} = |\psi\rangle\langle\psi| \Rightarrow S(\rho_A) = S(\rho_B)$$

$$S(\rho) \leq \log \text{dimension (i.e. \# qubits)} = \text{if } \rho = I/d_n$$



von Neumann entropy:  $S(\rho) = -\text{tr} \rho \log \rho$

$$S(|\psi\rangle\langle\psi|) = 0, \quad \rho_{AB} = |\psi\rangle\langle\psi| \Rightarrow S(\rho_A) = S(\rho_B)$$

$$S(\rho) \leq \log \text{dimension (i.e. \# qubits)} = \text{if } \rho = I/n$$

$$\text{Subadditivity } S(\rho_{AB}) \leq S(\rho_A) + S(\rho_B)$$



Von Neumann entropy:  $S(\rho) = -\text{tr } \rho \log \rho$

$$S(|\psi\rangle\langle\psi|) = 0 \quad \rightarrow \quad \rho_{AB} = |\psi\rangle\langle\psi| \Rightarrow S(\rho_A) = S(\rho_B)$$

$$S(\rho) \leq \log \text{dimension (i.e. \# qubits)} = \text{if } \rho = I/n$$

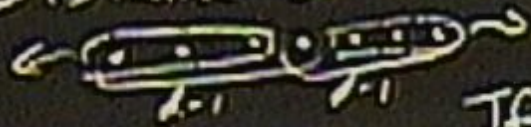
$$\text{Subadditivity } S(\rho_{AB}) \leq S(\rho_A) + S(\rho_B)$$

$$\text{Strong subadditivity } S(\rho_{ABC}) + S(\rho_B) \leq S(\rho_{AB}) + S(\rho_{BC})$$



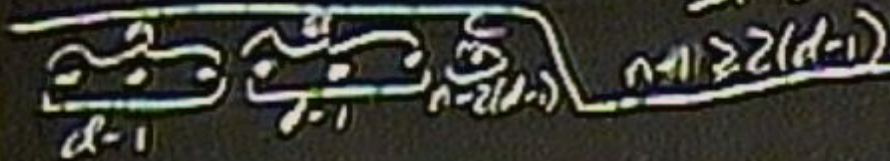
Proof:  $k=1$  case

Distance  $d$  code can correct  $d-1$  erasures



Given  $n-(d-1)$  qubits, can recover state

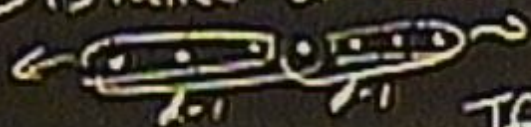
If  $d-1 \geq n-(d-1)$  get 2 copies - violates no-cloning



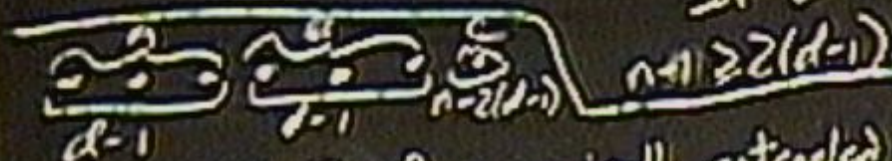


Proof:  $k=1$  case

Distance  $d$  code can correct  $d-1$  erasures



Given  $n-(d-1)$  qubits, can recover state  
If  $d-1 \geq n-(d-1)$ , we get 2 copies - violates no-cloning



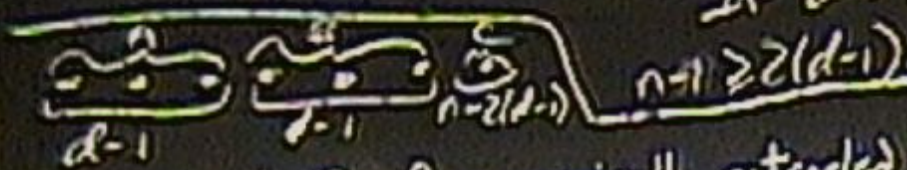
Encode half of a maximally entangled state - other half is  $R$  ( $k$  qubits)



Distance  $d$  code can correct



Given  $n-(d-1)$  qubits, can recover state  
If  $d-1 \geq n-(d-1)$ , we get 2 copies - violates no-cloning



Encode half of a maximally entangled state - other half is  $R$  ( $k$  qubits)

Global pure state  $\Rightarrow S(RA) = S(BC)$ ,  $S(RB) = S(AC)$ .

$R$  is completely mixed  $\Rightarrow S(R) = k$





Von Neumann entropy:  $S(\rho) = -\text{tr } \rho \log \rho$

$$S(|\psi\rangle\langle\psi|) = 0, \quad \rho_{AB} = |\psi\rangle\langle\psi| \Rightarrow S(\rho_A) = S(\rho_B)$$

$$S(\rho) \leq \log \text{dimension (i.e. \# qubits)} = \text{if } \rho = I/n$$

$$\text{Subadditivity } S(\rho_{AB}) \leq S(\rho_A) + S(\rho_B)$$

$$\text{Strong subadditivity } S(\rho_{ABC}) + S(\rho_B) \leq S(\rho_{AB}) + S(\rho_C)$$

$$\text{If } \rho_{AB} = \rho_A \otimes \rho_B, \text{ then } S(\rho_{AB}) = S(\rho_A) + S(\rho_B)$$





von Neumann entropy:  $S(\rho) = -\text{tr } \rho \log \rho$

$$S(|\psi\rangle\langle\psi|) = 0, \quad \rho_{AB} = |\psi\rangle\langle\psi| \Rightarrow S(\rho_A) = S(\rho_B)$$

$$S(\rho) \leq \log \text{dimension (i.e. \# qubits)} = \text{if } \rho = I/d_n$$

Subadditivity  $S(\rho_{AB}) \leq S(\rho_A) + S(\rho_B)$

Strong subadditivity  $S(\rho_{ABC}) + S(\rho_B) \leq S(\rho_{AB}) + S(\rho_{BC})$

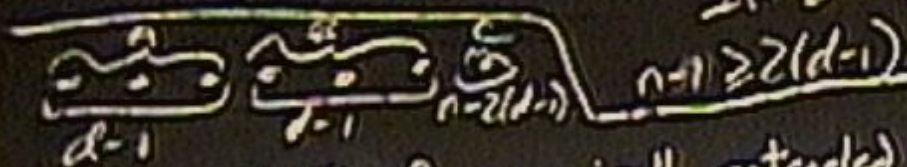
If  $\rho_{AB} = \rho_A \otimes \rho_B$ , then  $S(\rho_{AB}) = S(\rho_A) + S(\rho_B)$



Distance  $d$  code can correct  $\dots$



Given  $n-(d-1)$  qubits, can recover state  
If  $d-1 \geq n-(d-1)$ , we get 2 copies - violates no-cloning



Encode half of a maximally entangled state - other half is  $R$  ( $k$  qubits)

Global pure state  $\Rightarrow S(RA) = S(BC), S(RB) = S(AC)$ .

$R$  is completely mixed  $\Rightarrow S(R) = k$

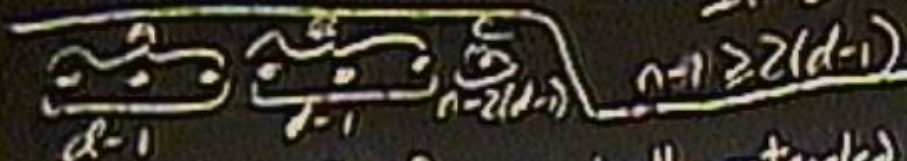
Can correct  $d-1$  erasures  $\Rightarrow A \otimes R$  are tensor product  $S(AR) = S(A) + S(R)$



Distance  $d$  code can correct



Given  $n-(d-1)$  qubits, can recover state  
If  $d-1 \geq n-(d-1)$ , we get 2 copies - violates no-cloning



Encode half of a maximally entangled state - other half is  $R$  ( $k$  qubits)

Global pure state  $\Rightarrow S(RA) = S(BC), S(RB) = S(AC)$ .

$R$  is completely mixed  $\Rightarrow S(R) = k$

Can correct  $d-1$  erasures  $\Rightarrow A \otimes R$  are tensor product  $S(AR) = S(A) + S(R)$

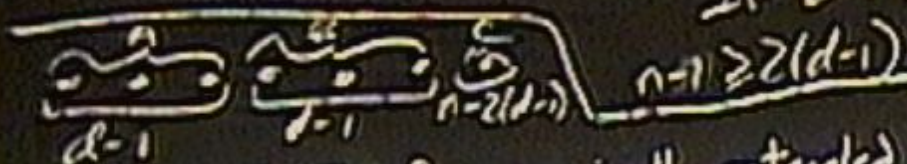
By subadditivity,  $S(A) + S(R) = S(AR) = S(BC) \leq S(B) + S(C)$



Distance  $d$  code can correct



Given  $n-(d-1)$  qubits, can recover state  
If  $d-1 \geq n-(d-1)$ , we get  $\geq 2$  copies - violates no-cloning



Encode half of a maximally entangled state - other half is  $R$  ( $k$  qubits)

Global pure state  $\Rightarrow S(RA) = S(BC), S(RB) = S(AC)$ .

$R$  is completely mixed  $\Rightarrow S(R) = k$

Can correct  $d-1$  erasures  $\Rightarrow A \& R$  are tensor product  $S(AR) = S(A) + S(R)$

By subadditivity,  $S(A) + S(R) = S(RA) = S(BC) \leq S(B) + S(C) \Rightarrow k \leq S(C) + [S(B) - S(A)]$

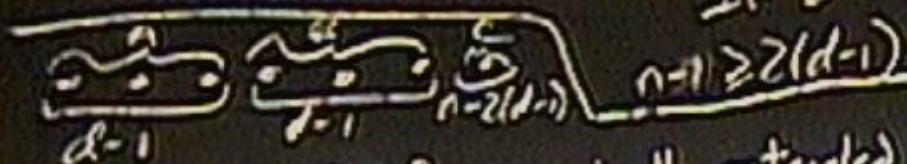
Similarly,  $k \leq S(C) + [S(A) - S(B)]$



Distance  $d$  code can correct



Given  $n-(d-1)$  qubits, can recover state  
If  $d-1 \geq n-(d-1)$ , we get  $\geq 2$  copies - violates no-cloning



Encode half of a maximally entangled state - other half is  $R$  ( $k$  qubits)

Global pure state  $\Rightarrow S(RA) = S(BC), S(RB) = S(AC)$ .

$R$  is completely mixed  $\Rightarrow S(R) = k$

Can correct  $d-1$  erasures  $\Rightarrow A \& R$  are tensor product  $S(AR) = S(A) + S(R)$

By subadditivity,  $S(A) + S(R) = S(AR) = S(BC) \leq S(B) + S(C) \Rightarrow k \leq S(C) + [S(B) - S(A)]$

Similarly,  $k \leq S(C) + [S(A) - S(B)] \Rightarrow \boxed{k \leq S(C) \leq n - 2(d-1)}$