Title: The Learnability of Quantum States

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Abstract: Traditional quantum state tomography requires a number of measurements that grows exponentially with the number of qubits n. But using ideas from computational learning theory, I'll show that "for most practical purposes" one can learn a quantum state using a number of measurements that grows only linearly with n. I'll discuss applications of this result in experimental physics and quantum computing theory, as well as possible implications for the foundations of quantum mechanics. quant-ph/0608142

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The Learnability of Quantum States



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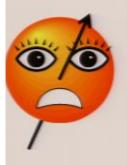
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EXPERIMENTALISTS ACTUALLY DO THIS

To learn about chemical reactions (Skovsen et al. 2003), test equipment (D'Ariano et al. 2002), study

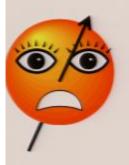
Pirsa: 06090011 decoherence mechanisms (Resch et al. 2005), ...

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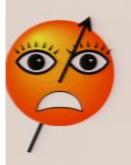
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If so, this is certainly a practical problem—but to me, it's a **conceptual** problem as well

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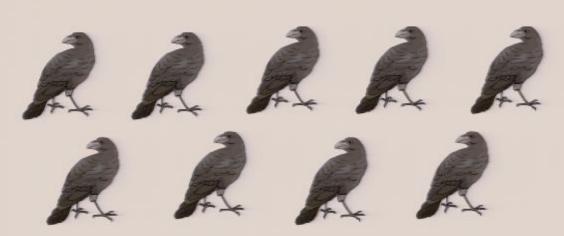
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Really we're talking about the Humean Problem of Induction...

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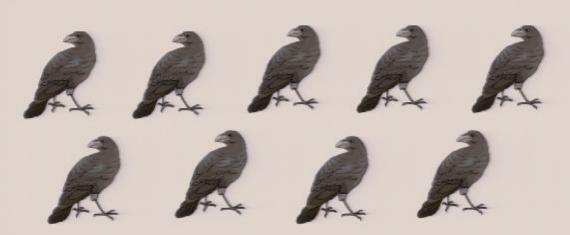
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The answer, according to computational learning theory: In practice, we always restrict attention to some class of hypotheses vastly smaller than the class of all logically conceivable hypotheses

Probably Approximately Correct (PAC) Learning

Set S called the sample space

Probability distribution D over S

Class C of hypotheses: functions from S to {0,1}

Unknown function f∈C

Goal: Given $x_1,...,x_m$ drawn independently from D, together with $f(x_1),...,f(x_m)$, output a hypothesis $h \in C$ such that

$$\Pr_{x \in D}[h(x) = f(x)] \ge 1 - \varepsilon,$$

with probability at least 1- δ over x_1, \dots, x_m





Valiant 1984: If the hypothesis class C is finite, then any hypothesis consistent with

$$m = O\left(\frac{1}{\varepsilon} \log \frac{|C|}{\delta}\right)$$

random samples will also be consistent with a 1- ϵ fraction of future data, with probability at least 1- δ over the choice of samples

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And even if we discretize, it's still doubly exponential in the number of qubits!

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My Result: A Quantum Occam's Razor Theorem

Let ρ be an n-qubit state. Let D be a distribution over two-outcome measurements. Suppose we draw m measurements E_1, \ldots, E_m independently from D, and then output a "hypothesis state" σ such that $|\text{Tr}(E_i\sigma)-\text{Tr}(E_i\rho)| \leq \eta$ for all i. Then provided $\eta \leq \gamma \epsilon/10$ and

$$m \ge \frac{K}{\gamma^2 \varepsilon^2} \left(\frac{n}{\gamma^2 \varepsilon^2} \log \frac{1}{\gamma \varepsilon} + \log \frac{1}{\delta} \right)$$

(for some constant K), we'll have

$$\Pr_{E \in D} \Big[|\operatorname{Tr}(E\sigma) - \operatorname{Tr}(E\rho)| \le \gamma \Big] \ge 1 - \varepsilon$$

Pir With probability at least 1-δ over E₁,...,E_m

Some Examples

If the distribution D over measurements is uniform (i.e., is the Haar measure), then the maximally mixed state works perfectly well as an "explanatory hypothesis"

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If the distribution D over measurements is uniform (i.e., is the Haar measure), then the maximally mixed state works perfectly well as an "explanatory hypothesis"

If the distribution is concentrated on 1- and 2-qubit measurements, then we don't see much training data about many-particle entanglement, but we don't need it either

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Here's one way: let $b_1, ..., b_m$ be the binary outcomes of measurements $E_1, ..., E_m$

Then choose a hypothesis state σ to minimize

$$\sum_{i=1}^{m} (\operatorname{Tr}(E_{i}\sigma) - b_{i})^{2}$$

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- (2) Perform measurements
- (3) Update the prior using Bayes' rule

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Disadvantages:

- Staggering computational complexity
- Sensitive to choice of prior

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Previous Approach to "Pretty Good" Quantum State Tomography (Bužek et al.)

- (1) Assume a uniform prior over pure states
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- (3) Update the prior using Bayes' rule

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In the learning approach, we don't need a prior over protection over measurements



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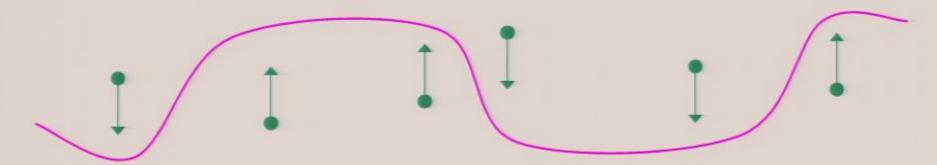


Fat-Shattering Dimension

Let C be a class of functions from S to [0,1]. We say a set $\{x_1,...,x_k\}\subseteq S$ is γ -shattered by C if there exist reals $a_1,...,a_k$ such that, for all 2^k possible statements of the form

$$f(x_1) \le a_1 - \gamma \wedge f(x_2) \ge a_2 + \gamma \wedge \dots \wedge f(x_k) \le a_k - \gamma$$

there's some f∈C that satisfies the statement.



Then $fat_{\mathbb{C}}(\gamma)$, the γ -fat-shattering dimension of \mathbb{C} , is the size of the largest set γ -shattered by \mathbb{C} .

Small Fat-Shattering Dimension Implies Small Sample Complexity

Let C be a class of functions from S to [0,1], and let $f \in C$. Suppose we draw m elements $x_1, ..., x_m$ independently from some distribution D, and then output a hypothesis $h \in C$ such that $|h(x_i)-f(x_i)| \le \eta$ for all i. Then provided $\eta \le \gamma \varepsilon/7$ and

$$m = \Omega \left(\frac{1}{\gamma^2 \varepsilon^2} \left(\operatorname{fat}_{\mathcal{C}} \left(\frac{\gamma \varepsilon}{35} \right) \log^2 \frac{1}{\gamma \varepsilon} + \log \frac{1}{\delta} \right) \right),$$

we'll have

$$\Pr_{x \in D} [h(x) - f(x)] \le \gamma] \ge 1 - \varepsilon$$

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Nayak 1999: If we want to "encode" k classical bits into n qubits, in such a way that any bit can be recovered with probability 1-p, then we need n≥(1-H(p))k

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Corollary ("turning Nayak's result on its head"):

Let C_n be the set of functions that map an n-qubit measurement E to $Tr(E_\rho)$, for some ρ . Then

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Quantum Occam's Razor Theorem follows easily...

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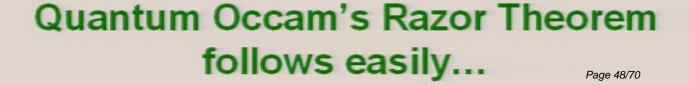
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Intuition: In the classical protocol, first Alice sends random inputs y_1, \ldots, y_T , together with $f(x,y_1), \ldots, f(x,y_T)$. Then Bob searches for a quantum message ρ from Alice consistent with those $f(x,y_i)$ values. By the Quantum Occam's Razor Theorem, such a ρ (once he finds it) will probably yield the right outputs for most other y's as well

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At the quantum software store, you buy an n-qubit $\mathbf{quantum\ program\ }|\psi\rangle$ to give your quantum computer new functionality

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Intuition: Again the Quantum Occam's Razor Theorem

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Technical part: How to test |ψ⟩ on the benchmark inputs

Mithout destroying it?





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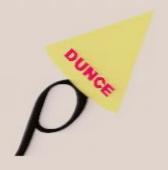




Computationally-efficient learning algorithms

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Computationally-efficient learning algorithms

Experimental implementation!

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Computationally-efficient learning algorithms

Experimental implementation!

Tighter bounds on measurement complexity

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Computationally-efficient learning algorithms

Experimental implementation!

Tighter bounds on measurement complexity

Further applications to quantum computing

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Computationally-efficient learning algorithms

Experimental implementation!

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Further applications to quantum computing

Derive quantum theory from learnability?

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Computationally-efficient learning algorithms

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