

Title: What does special relativity really mean? Part II continued

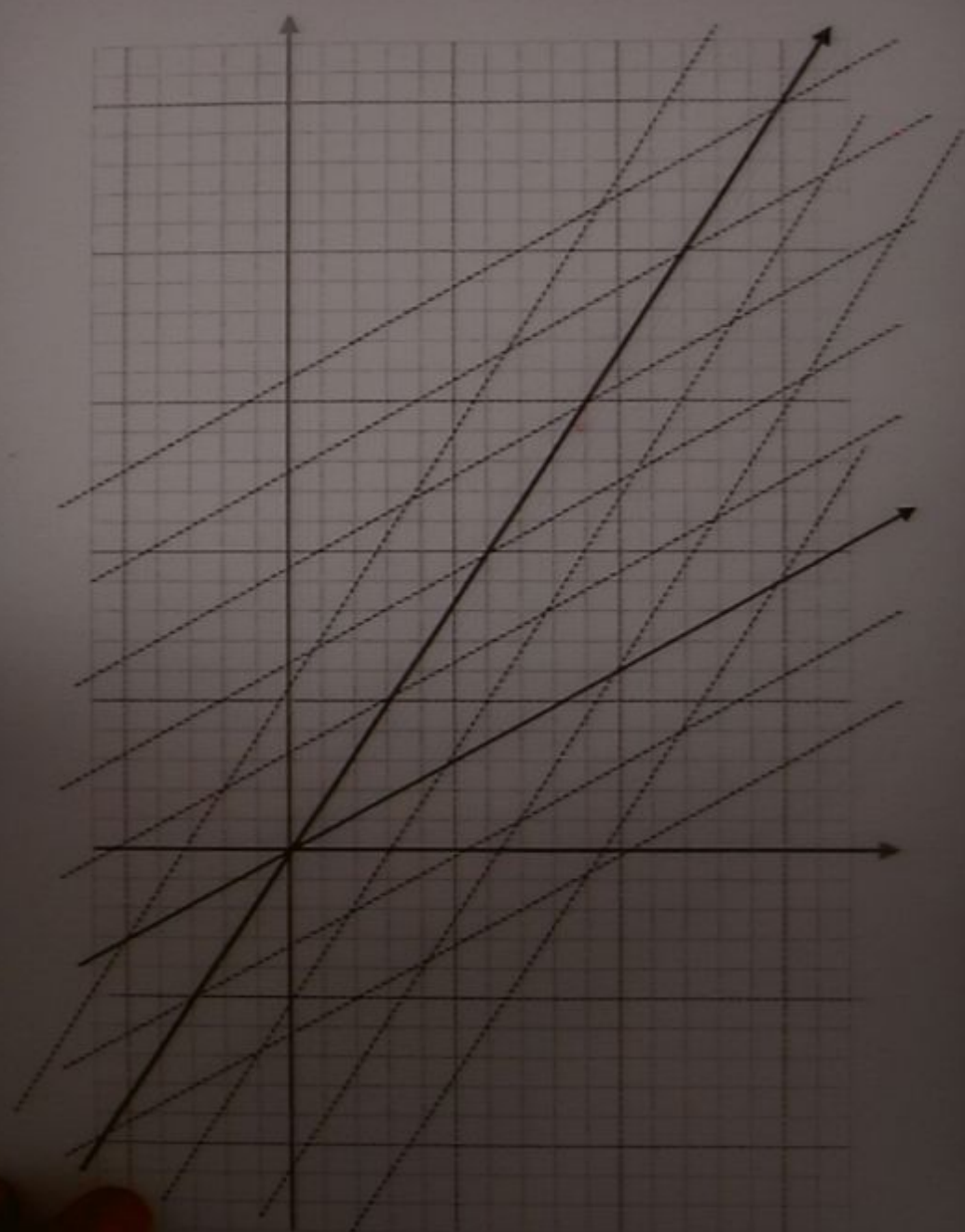
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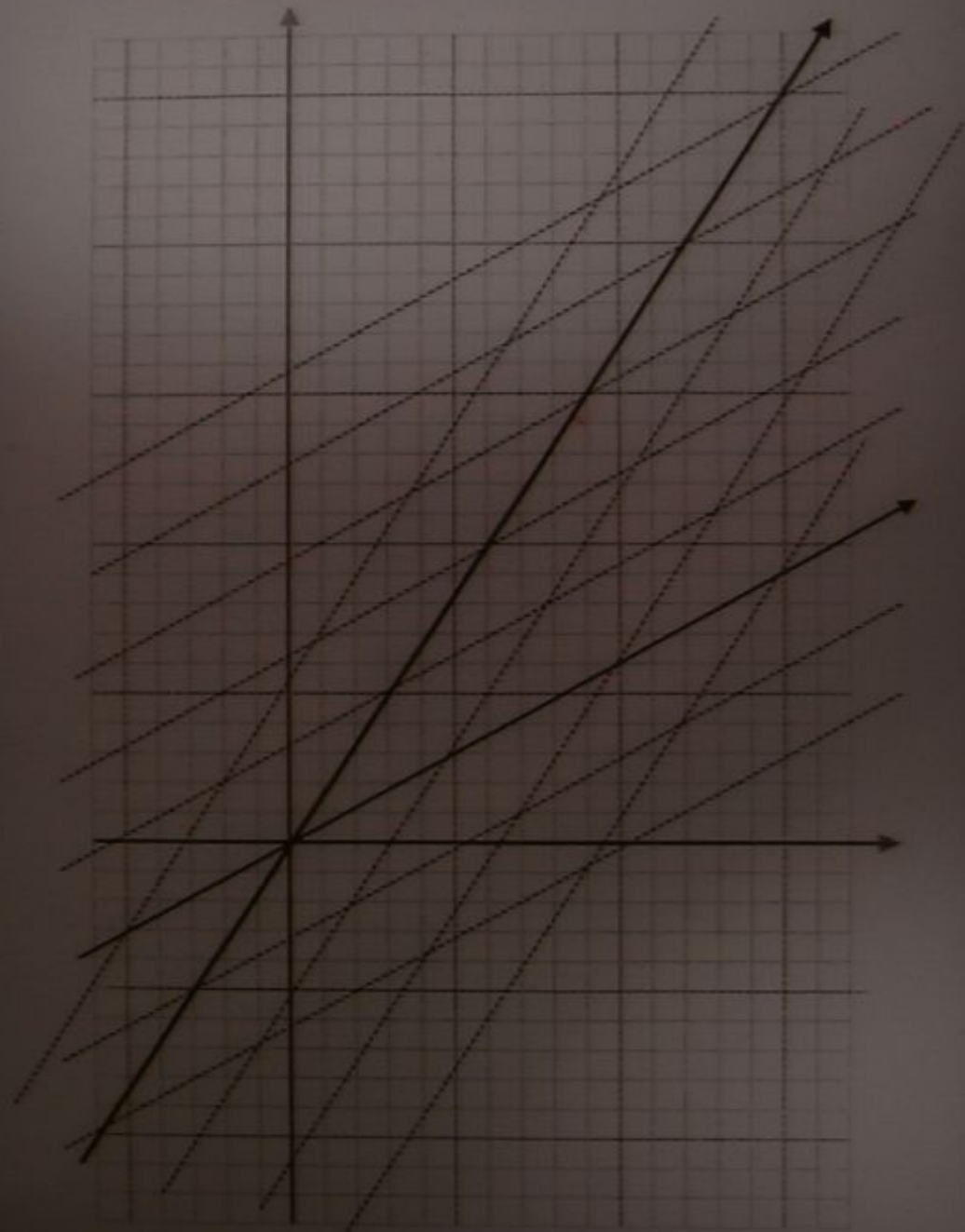
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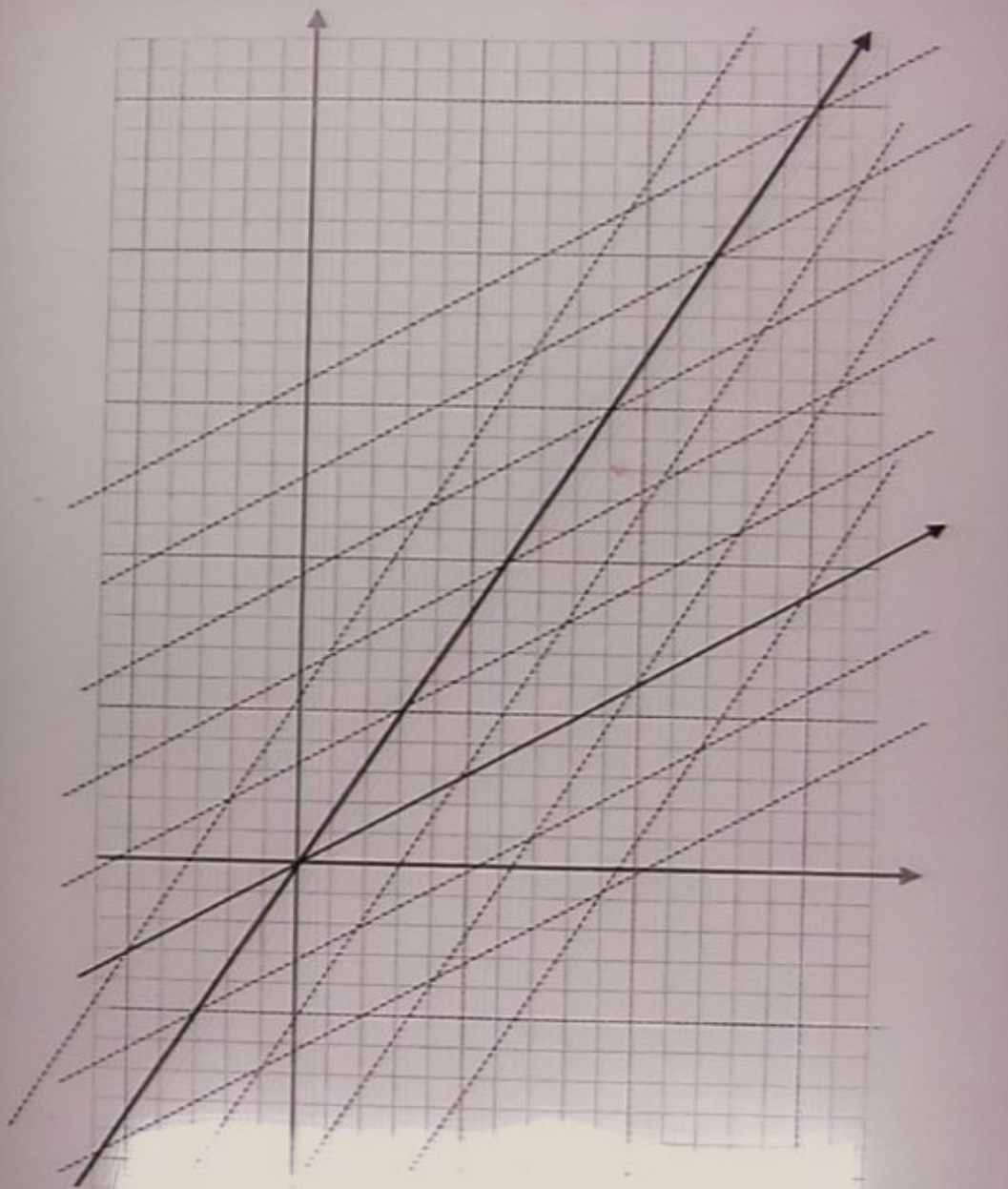
Abstract:

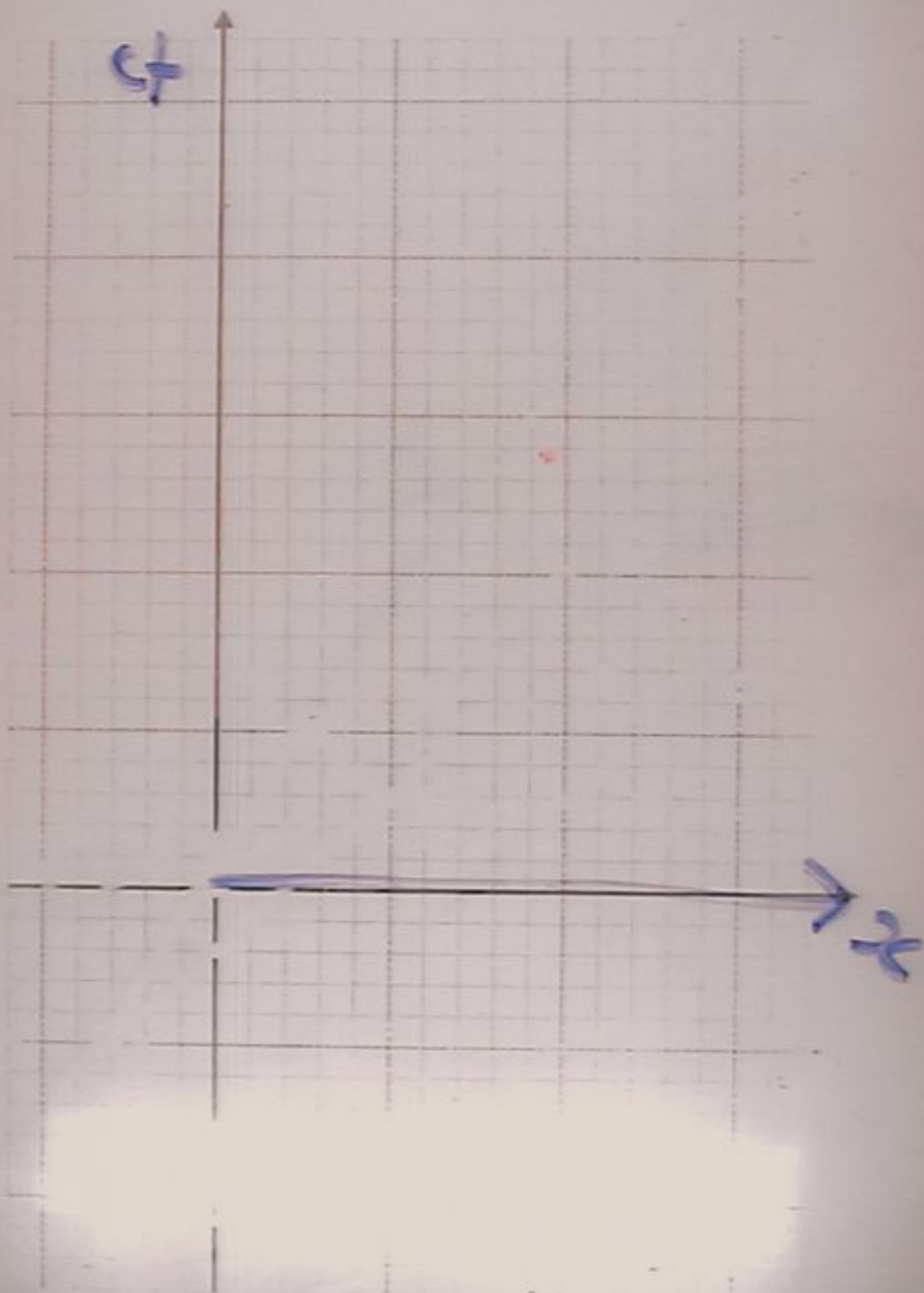


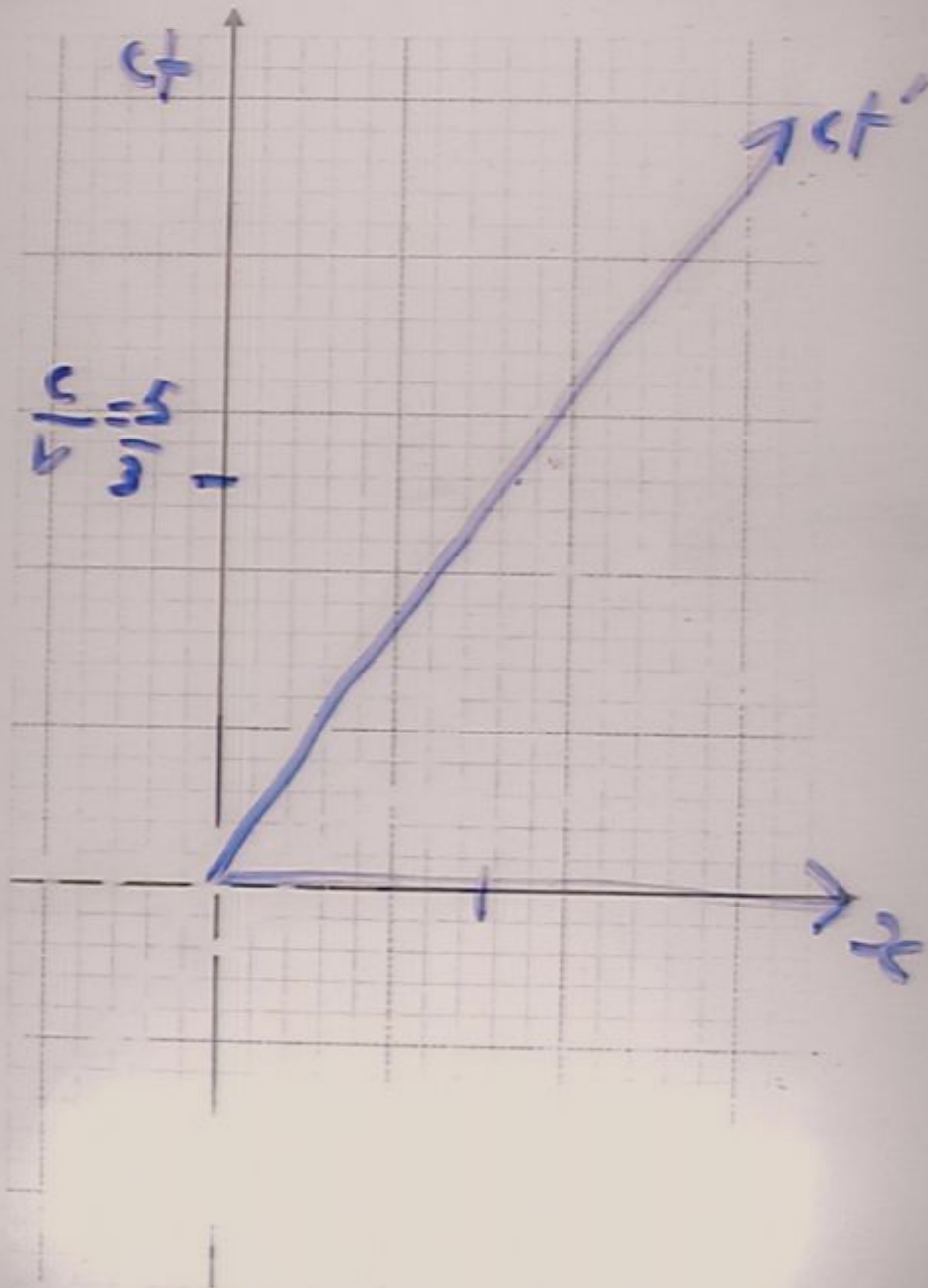


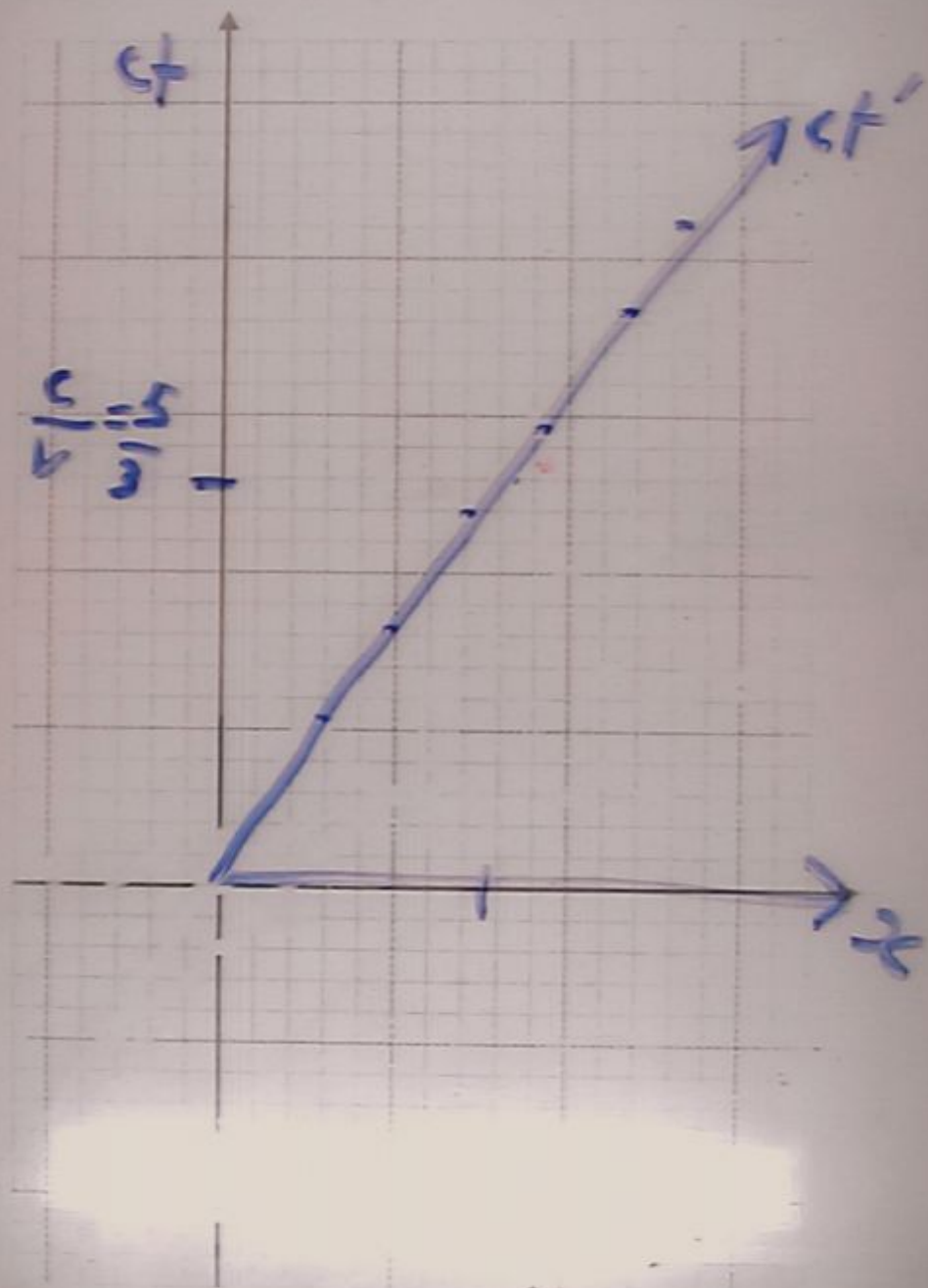


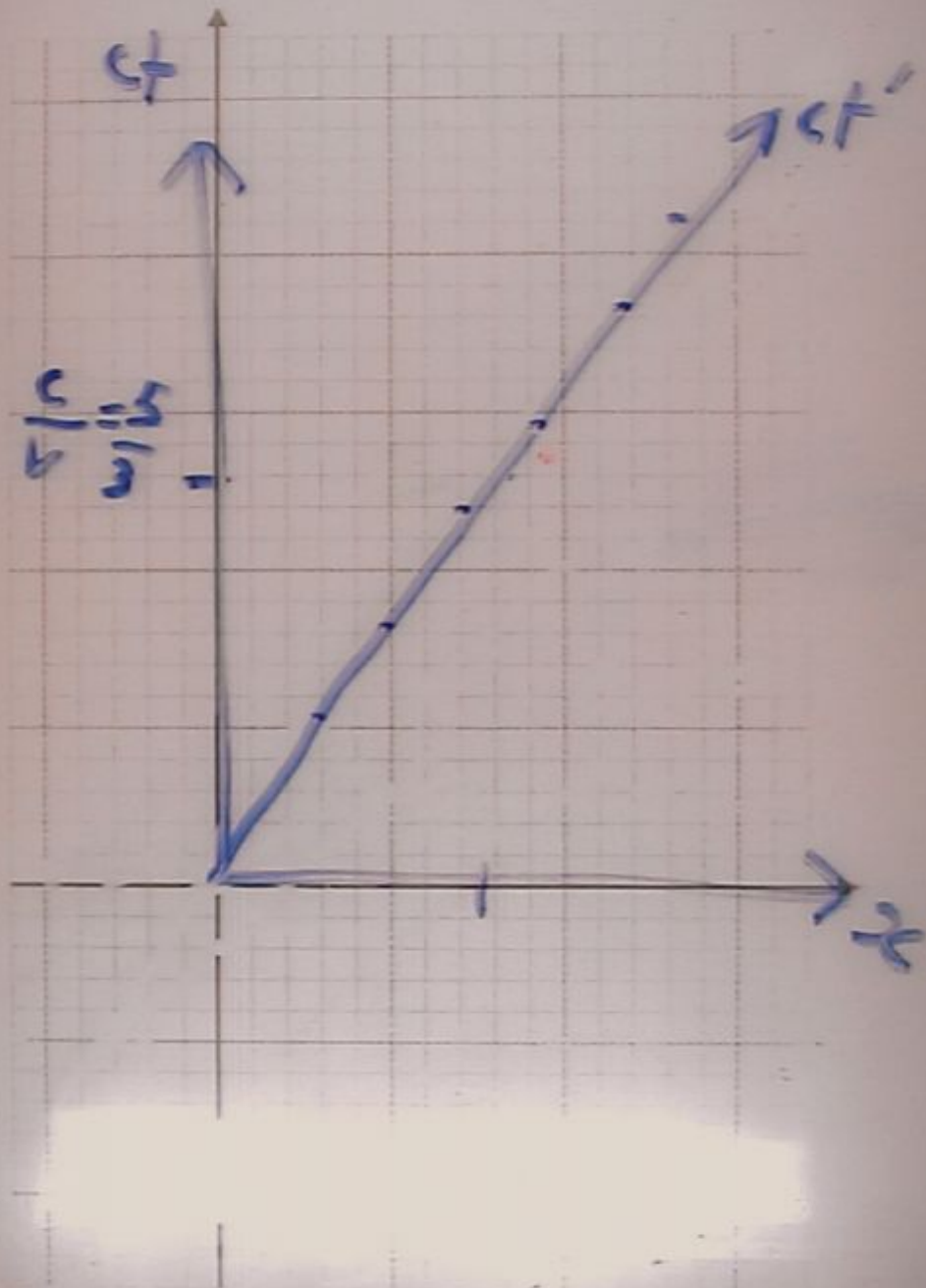


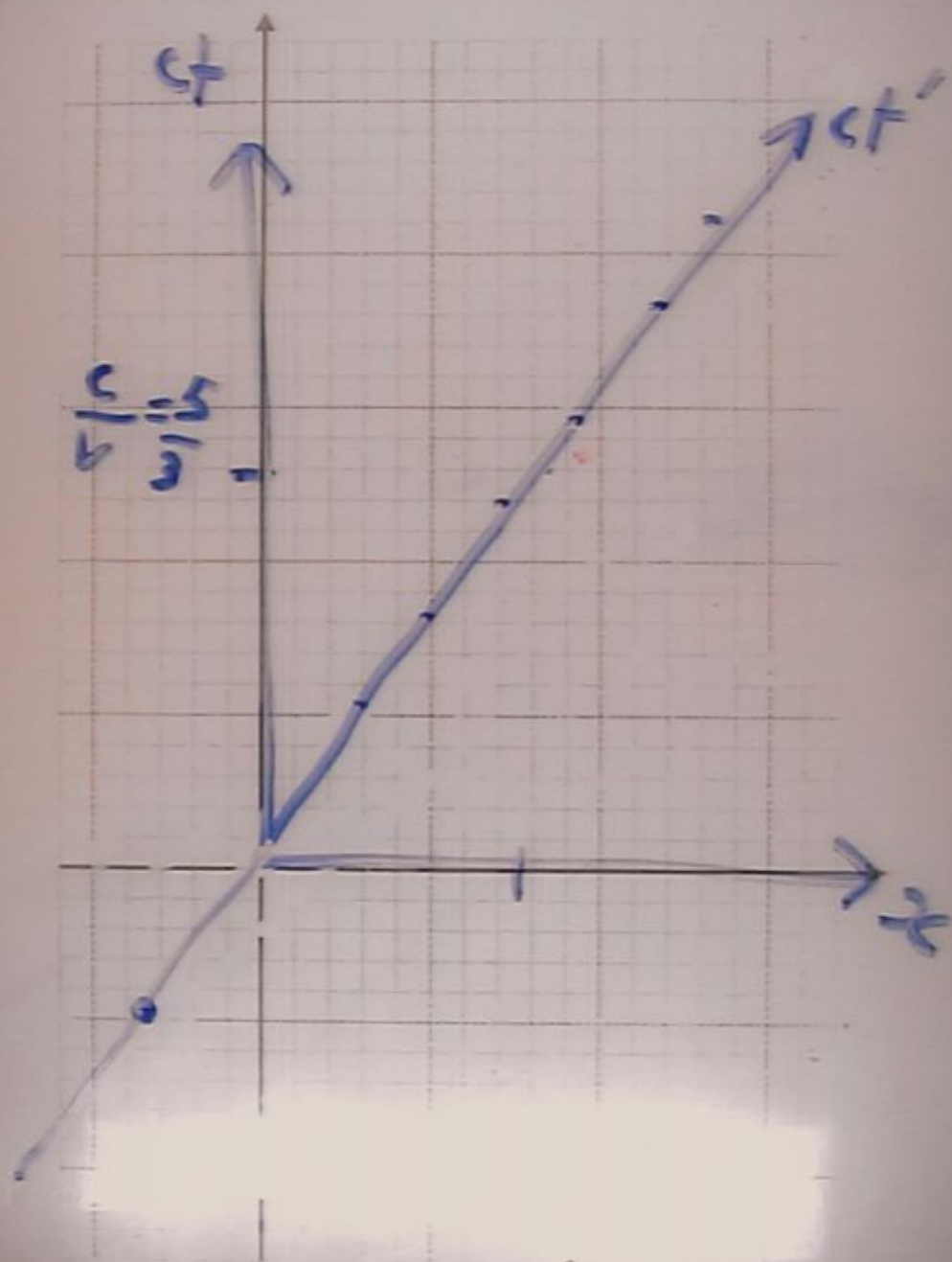




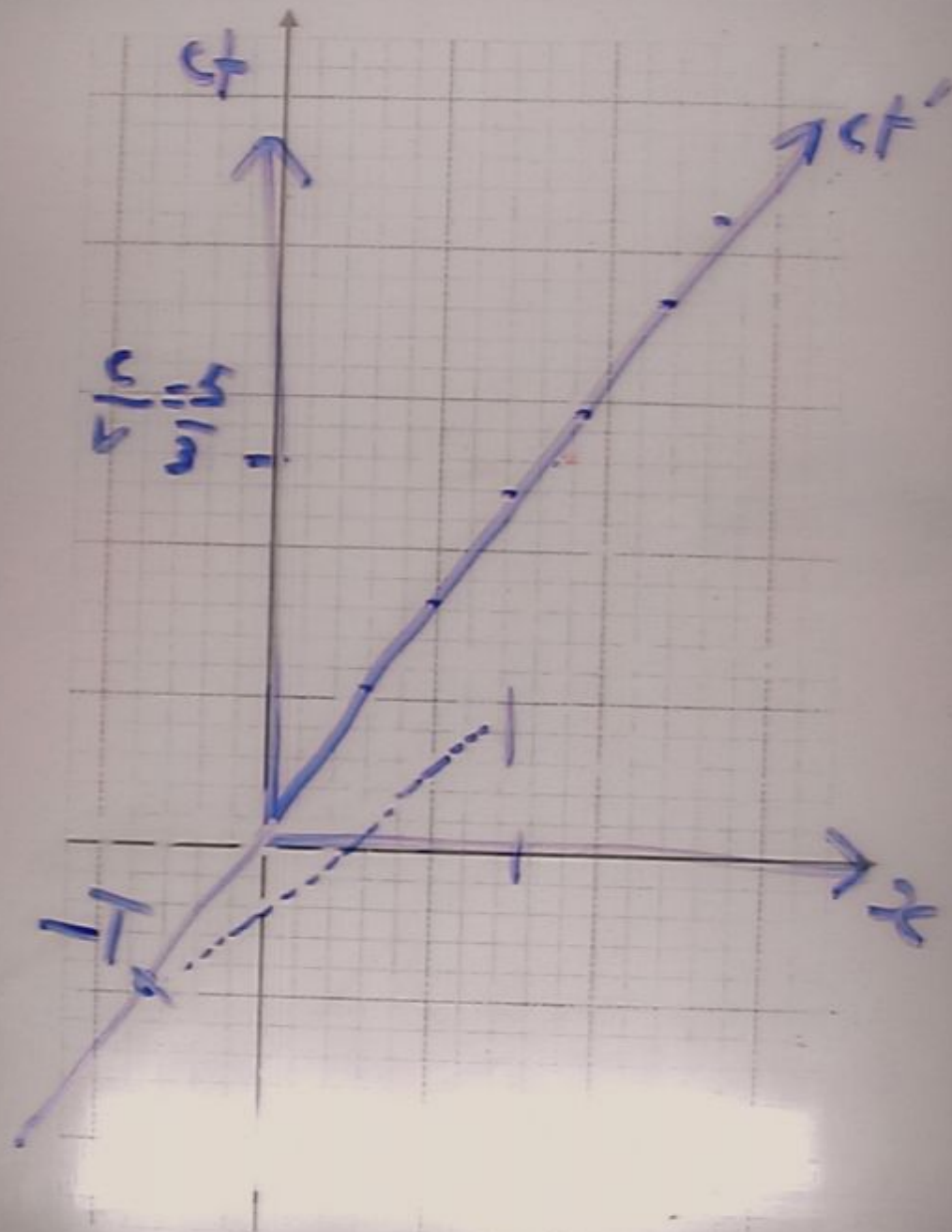


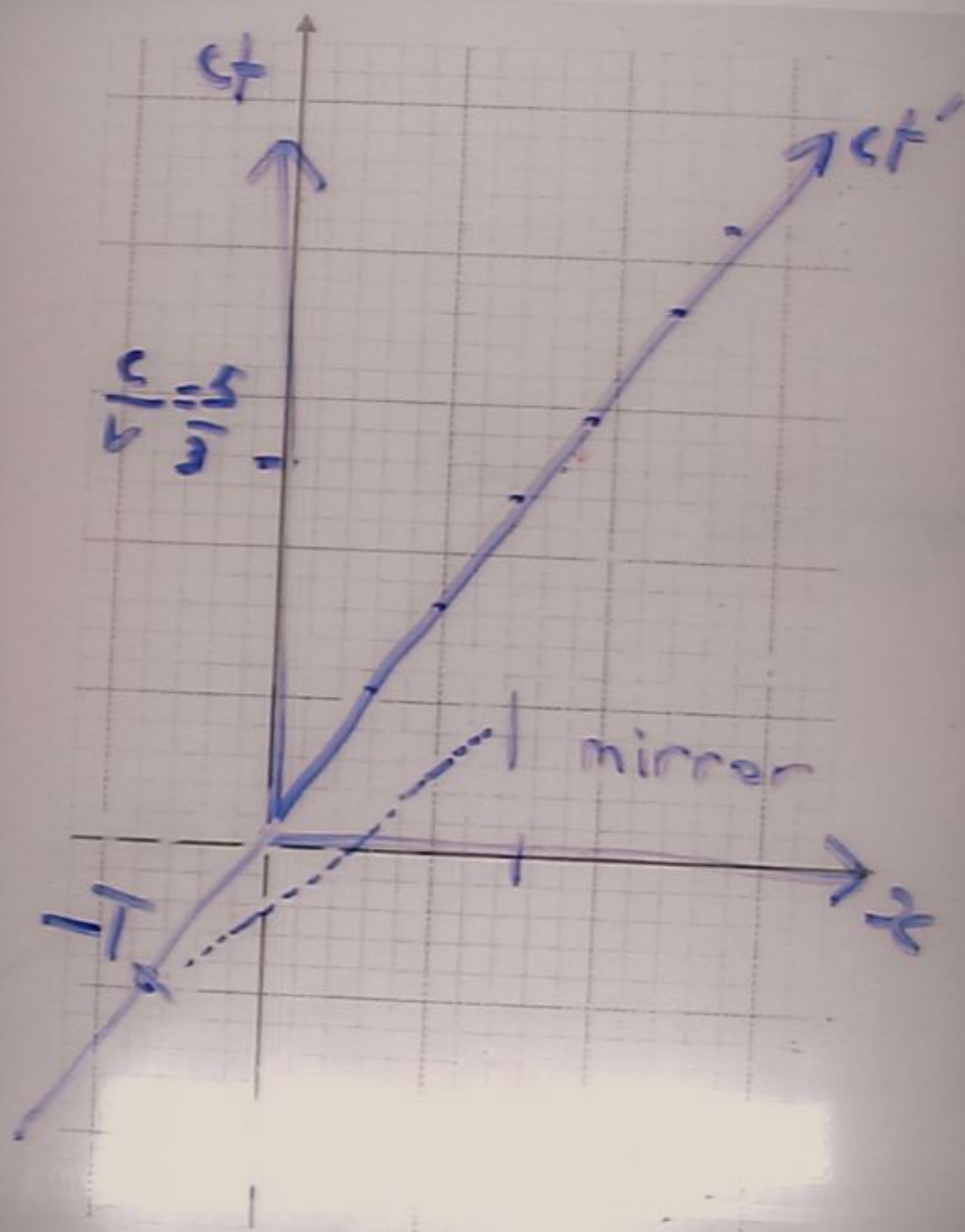


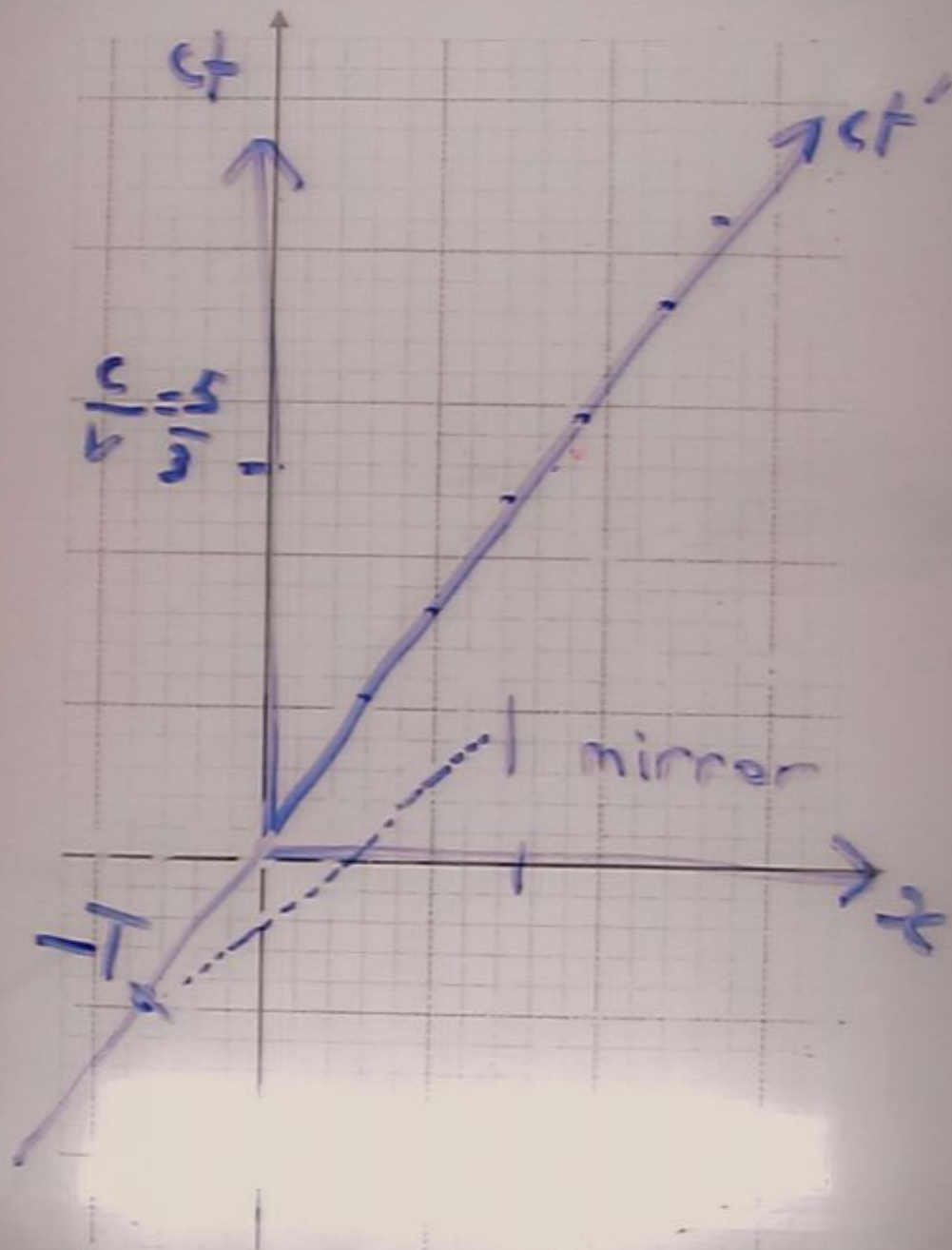


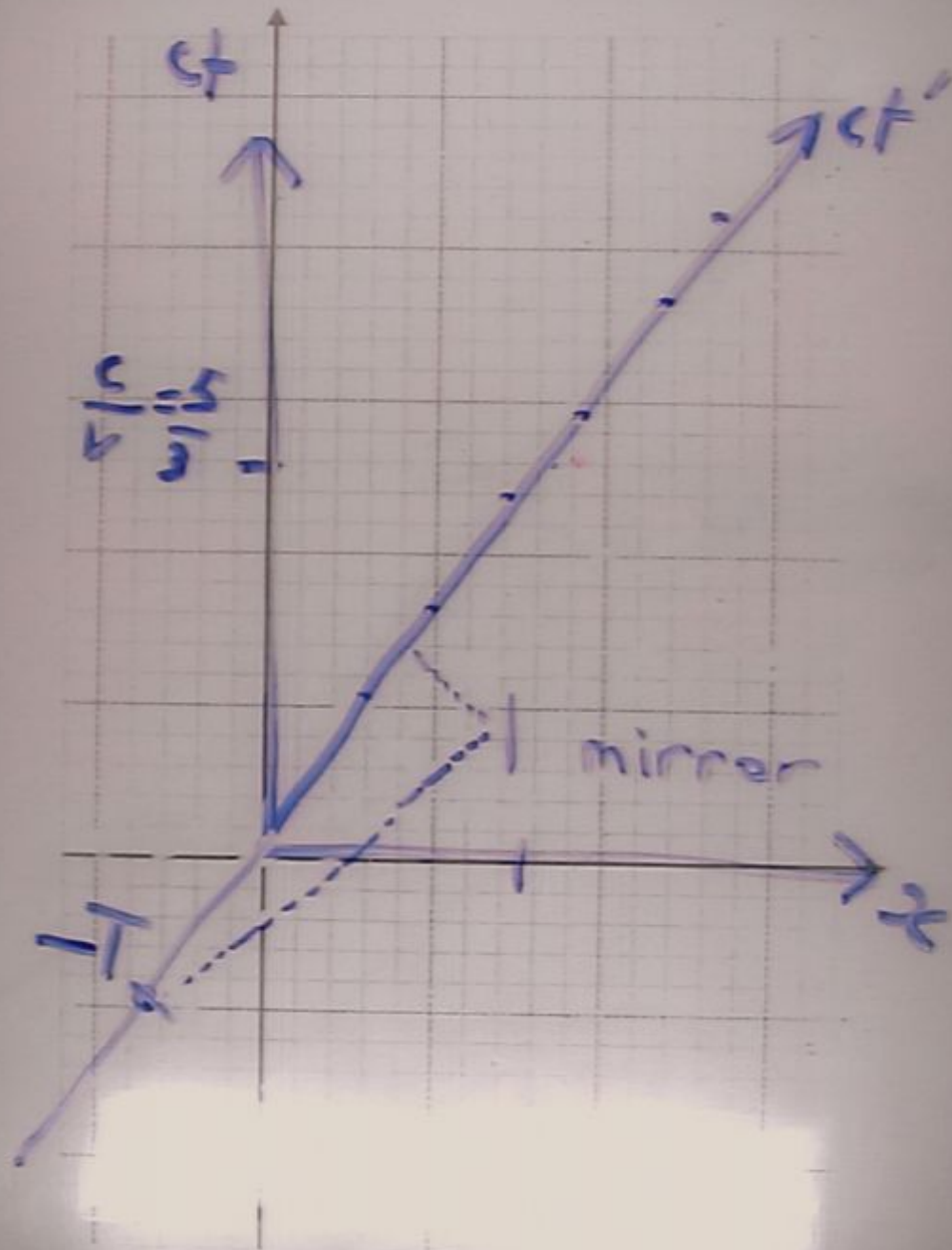


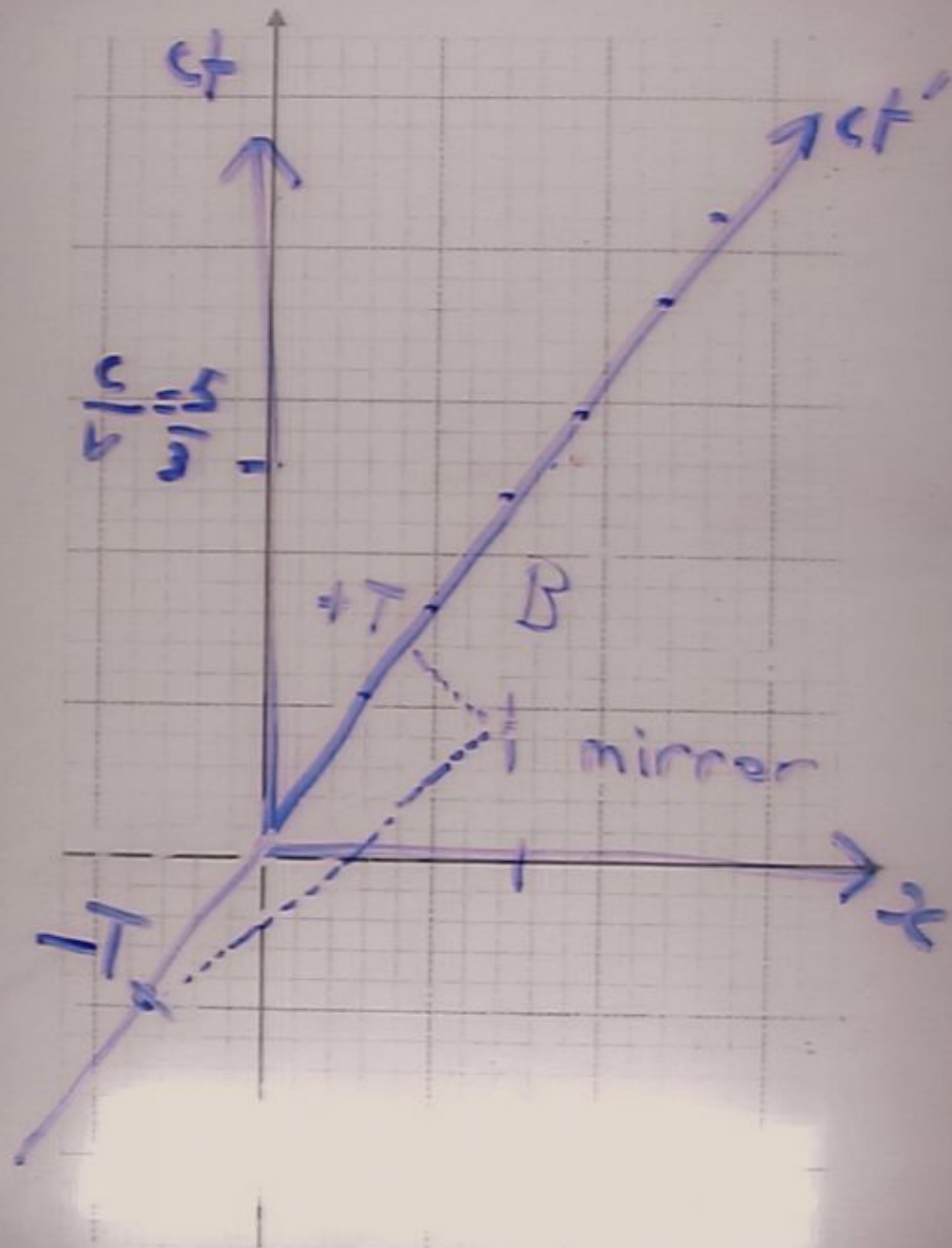
$$\frac{c}{v} = \frac{5}{3}$$

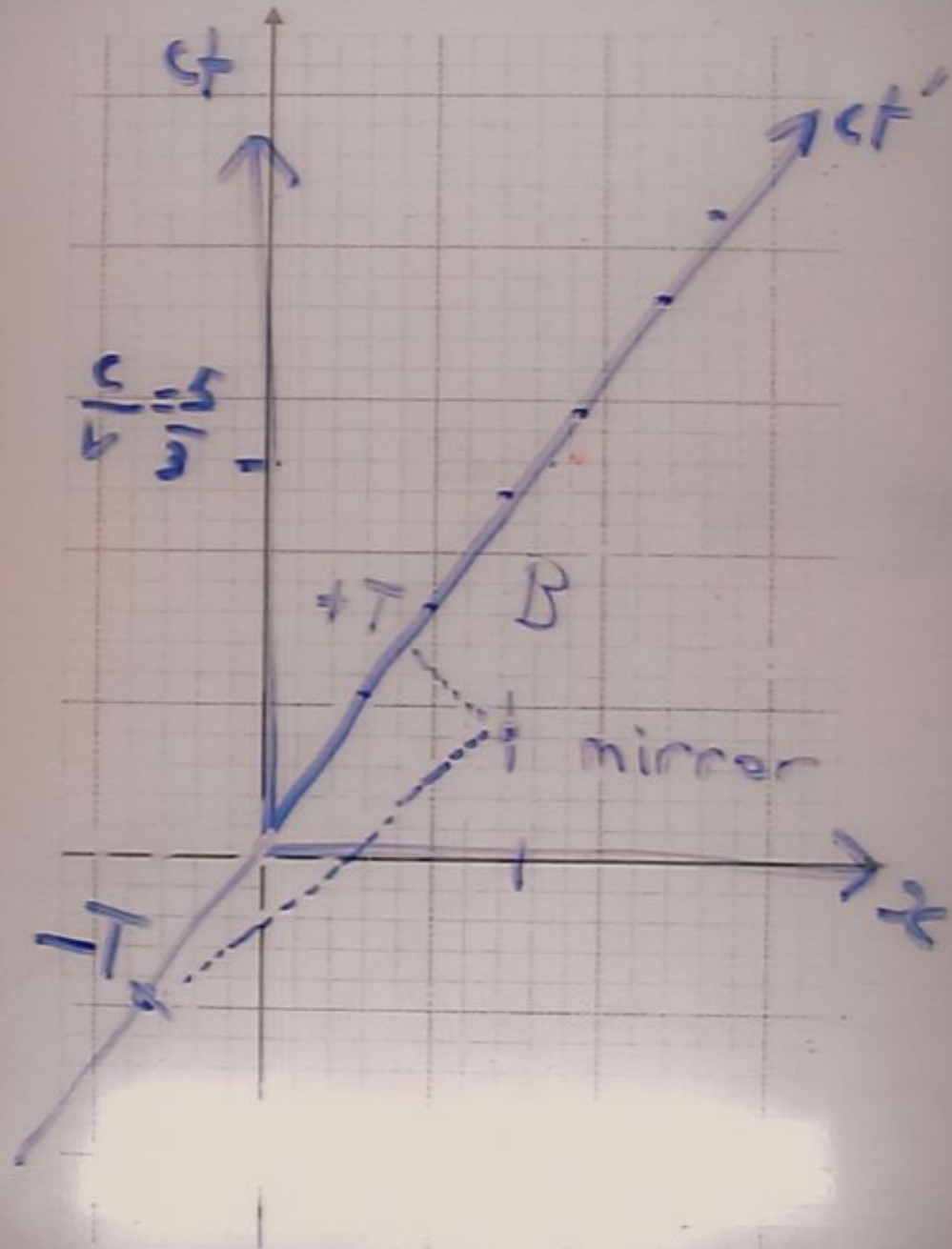


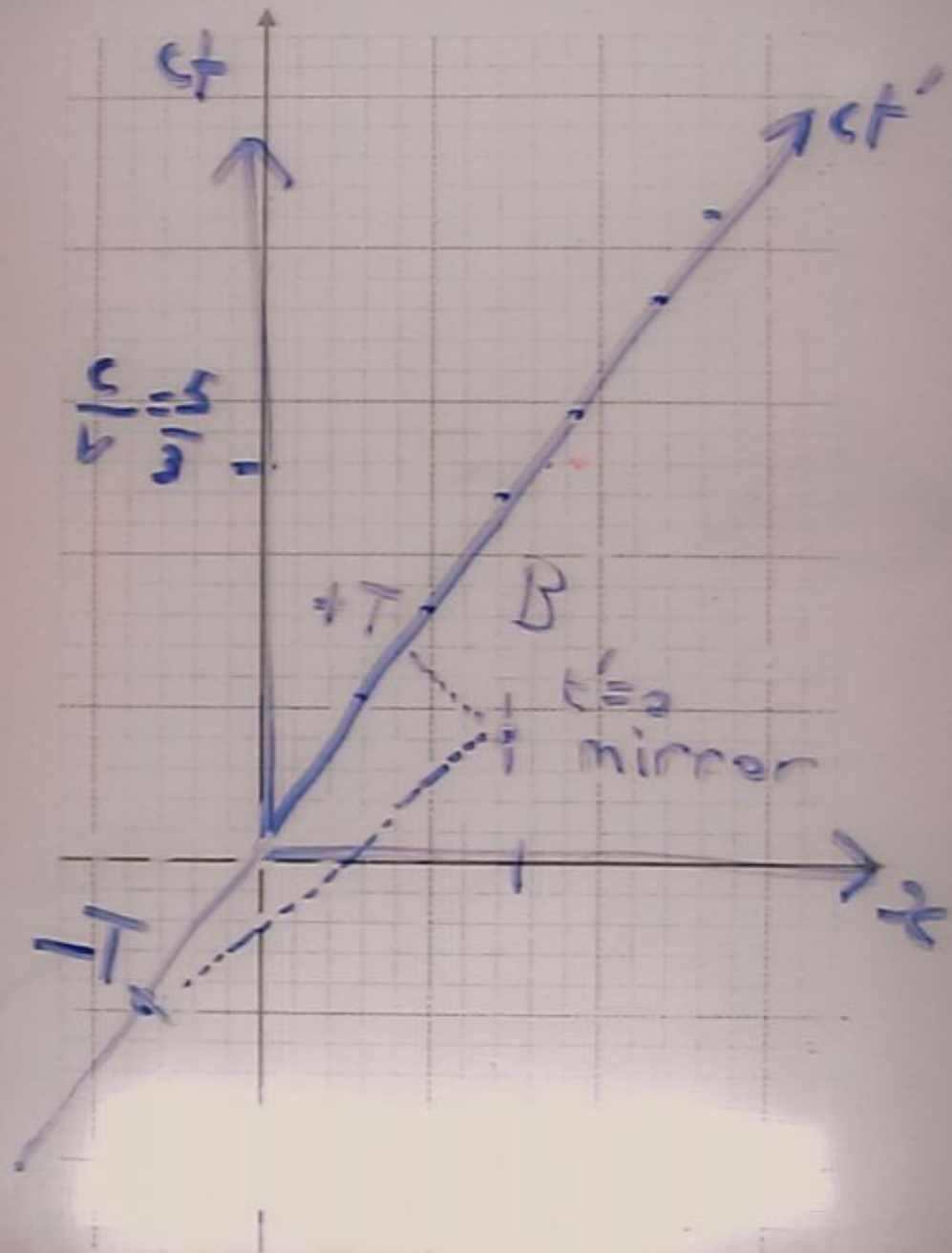


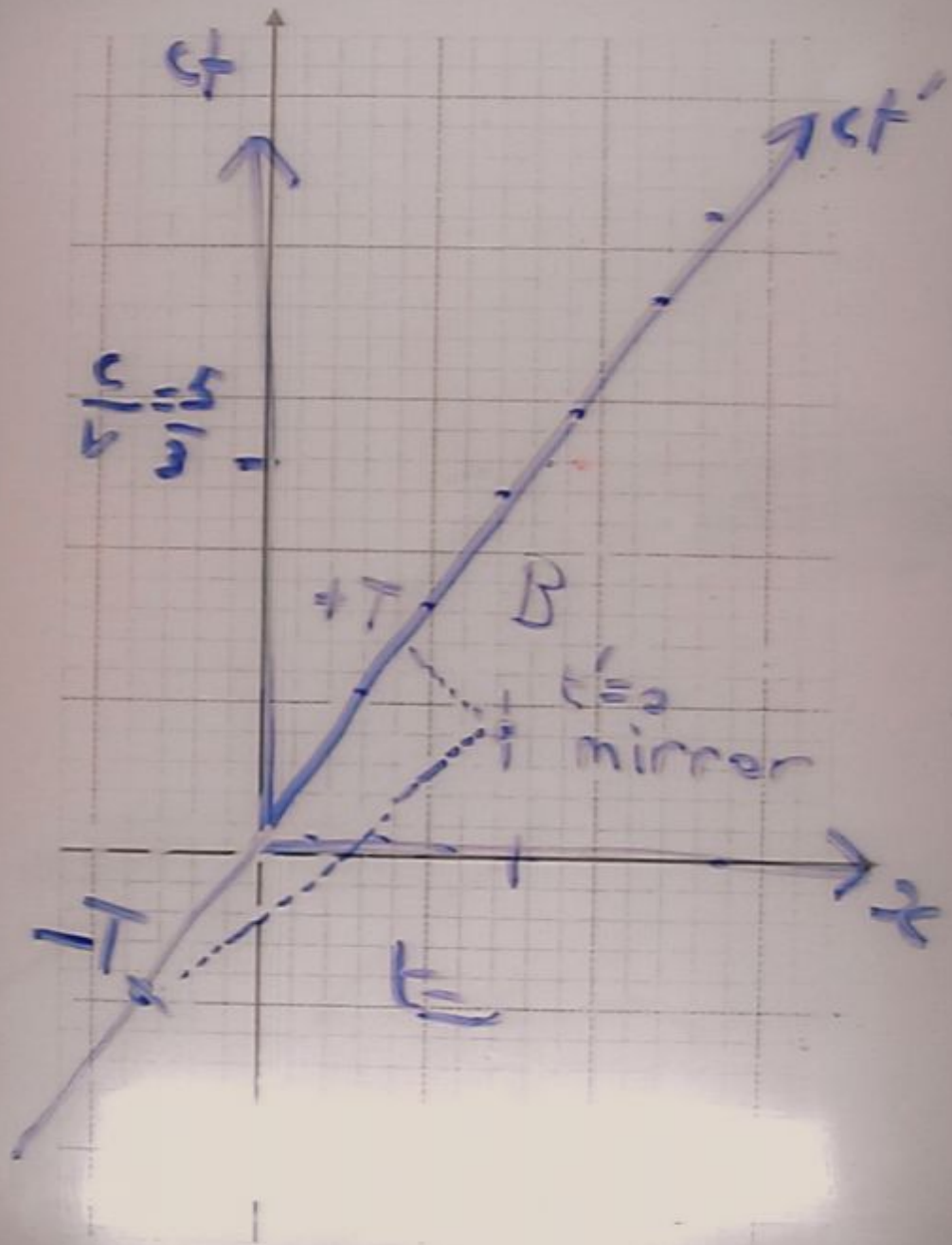


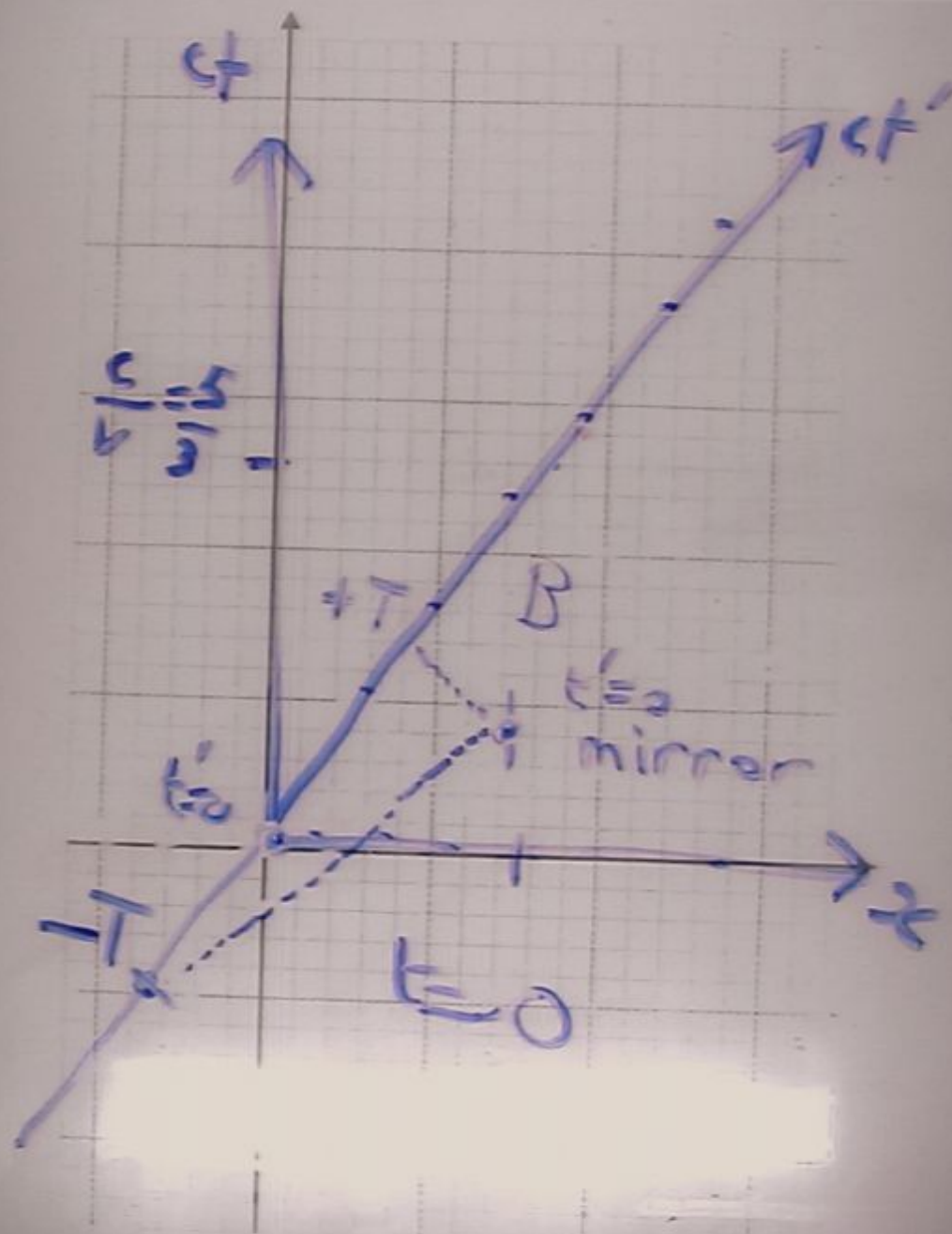


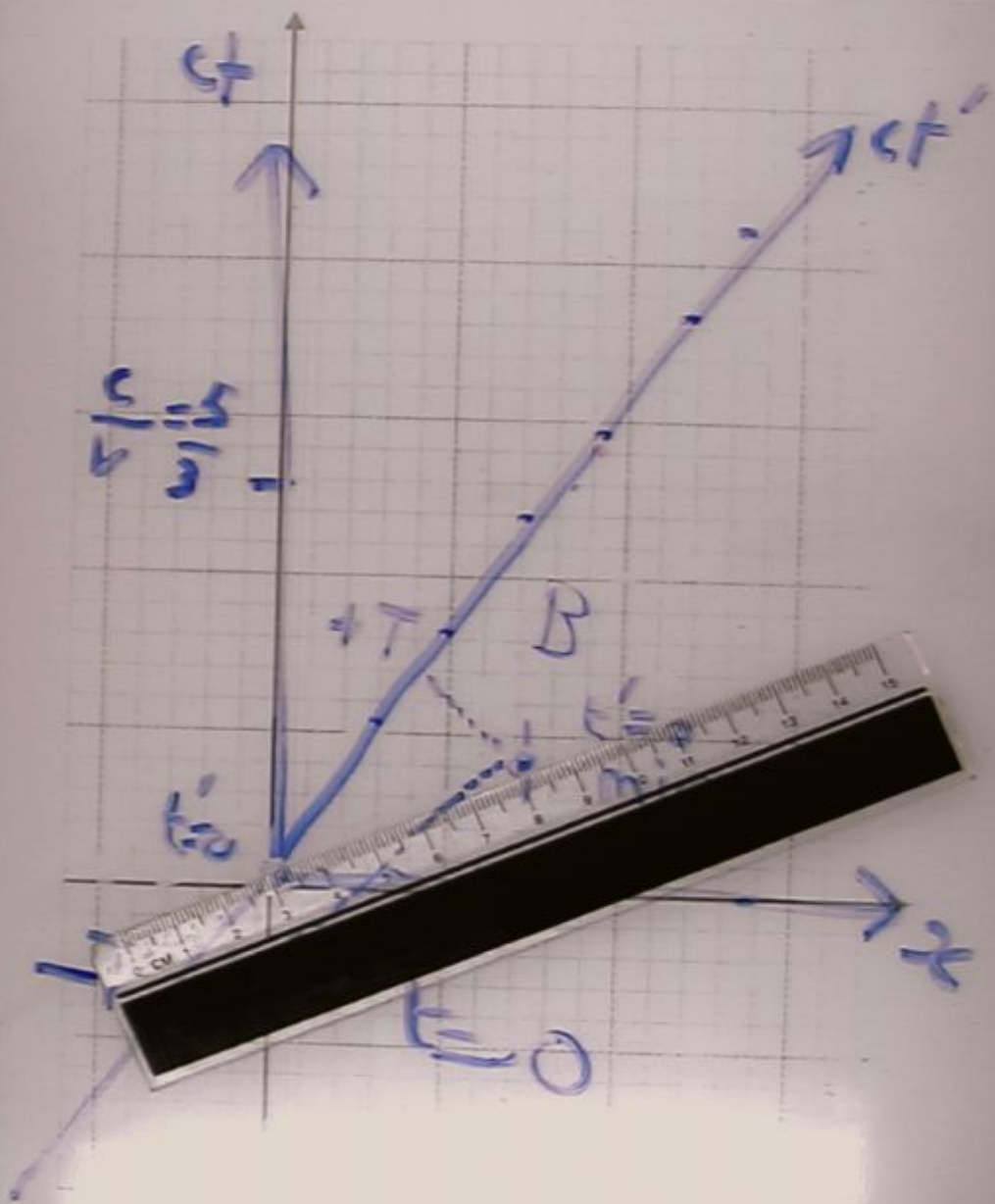


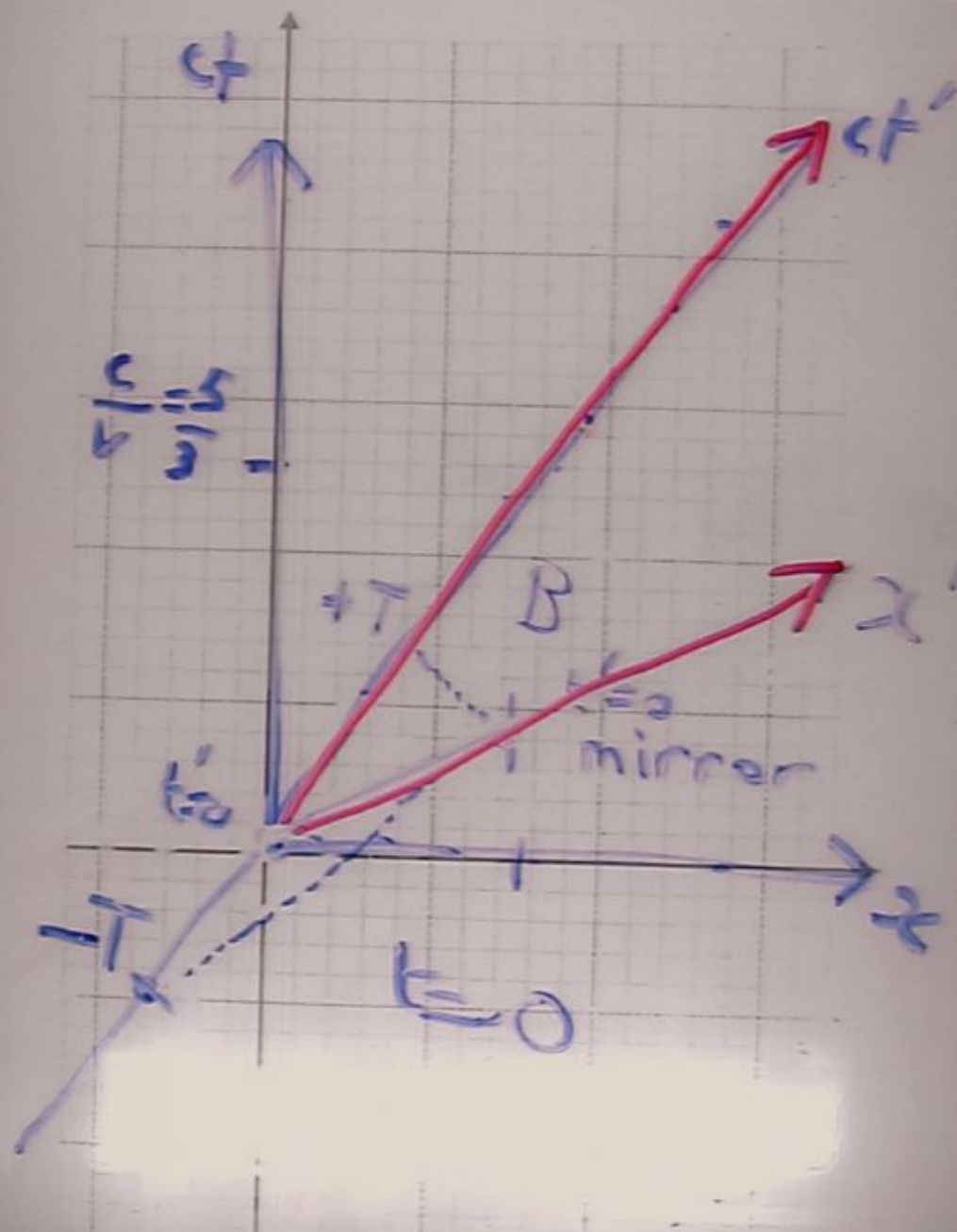


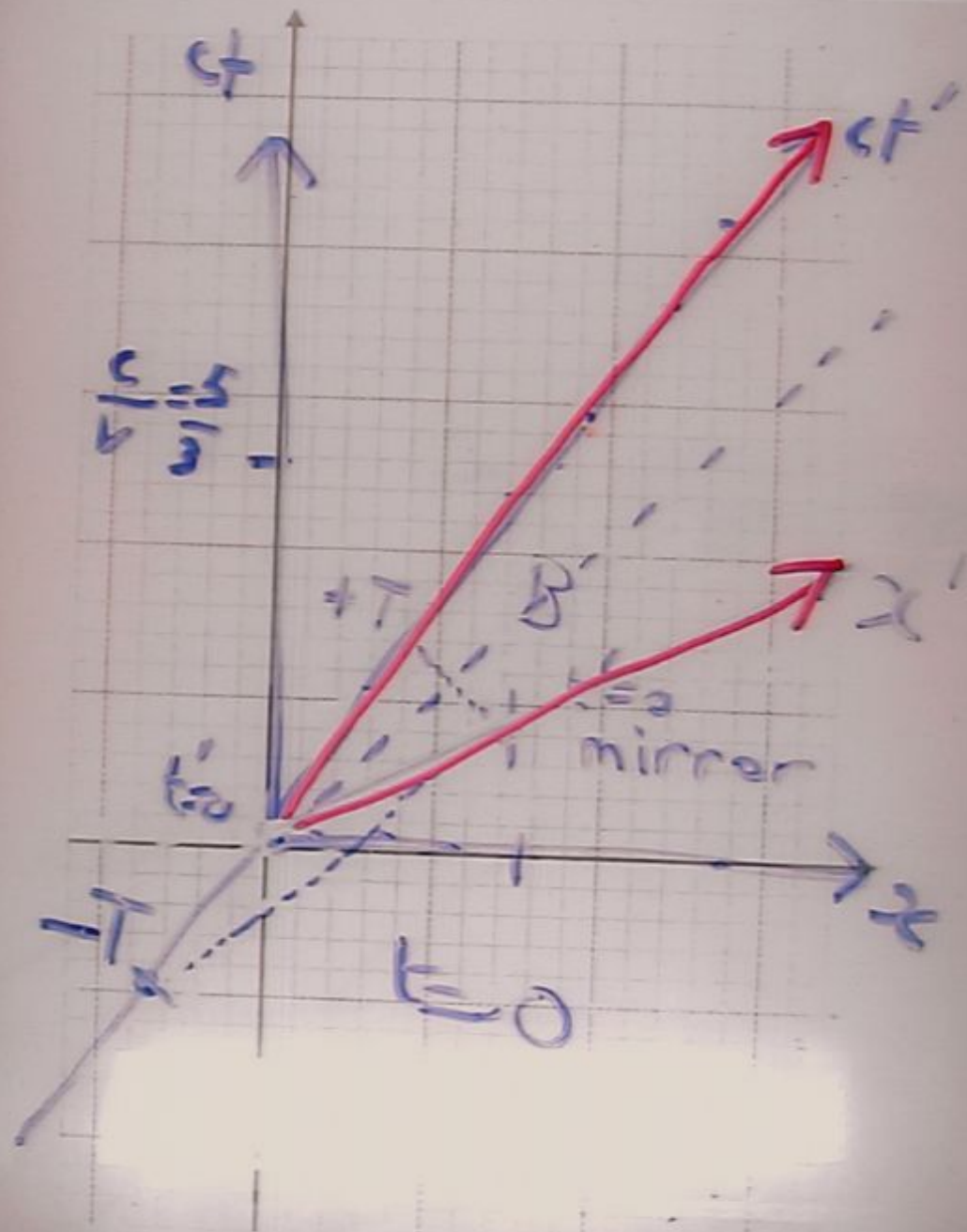


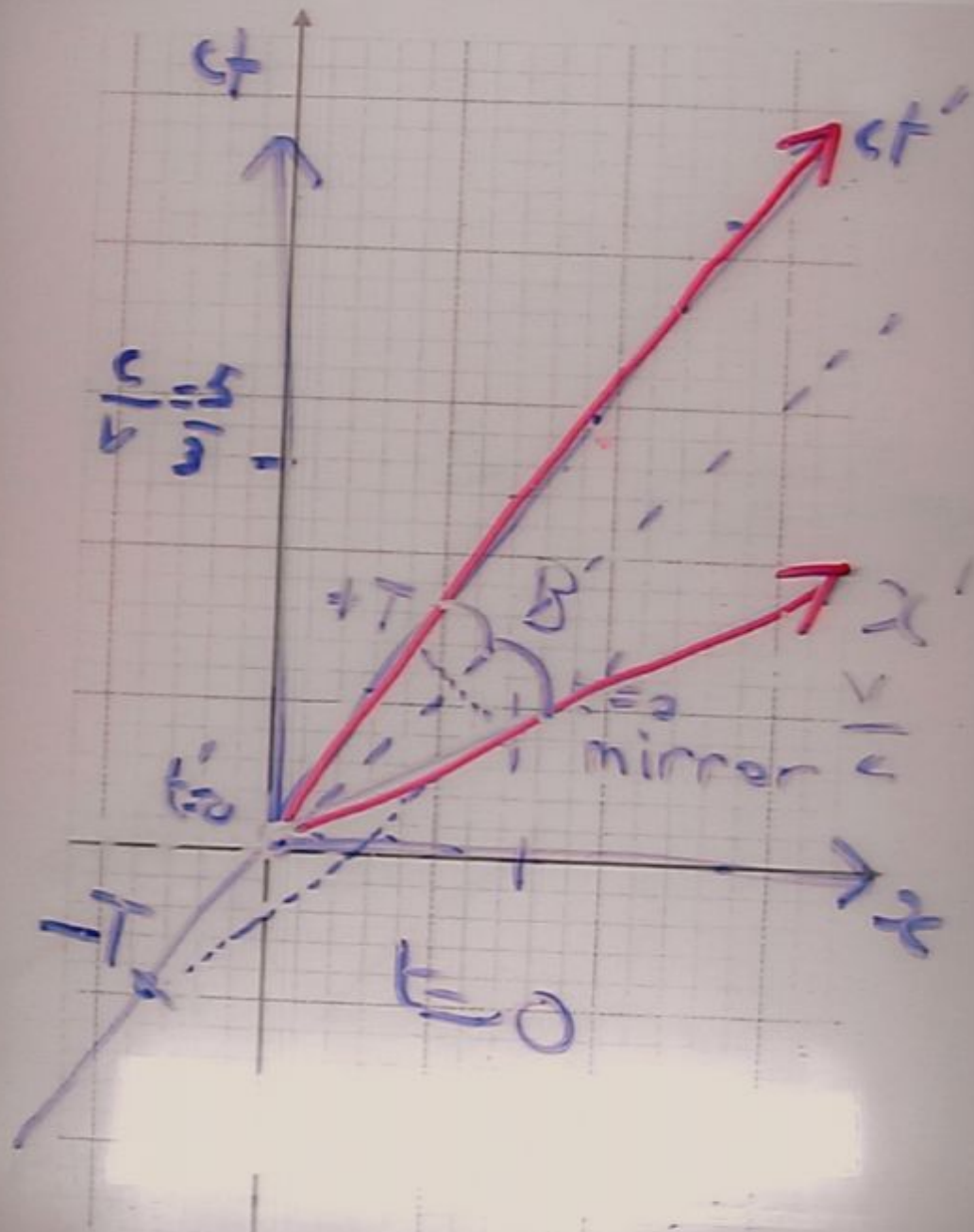






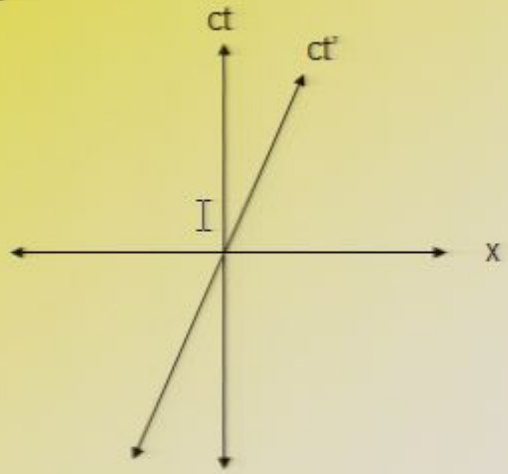






Draw the x' axis

- Click to add text



Click to add title

- We now have all of the tools we need to understand many of the cores features of special relativity *graphically* or *geometrically*: time dilation, length contraction, the relativity of simultaneity and the twin paradox (and more).
- Let us begin ...

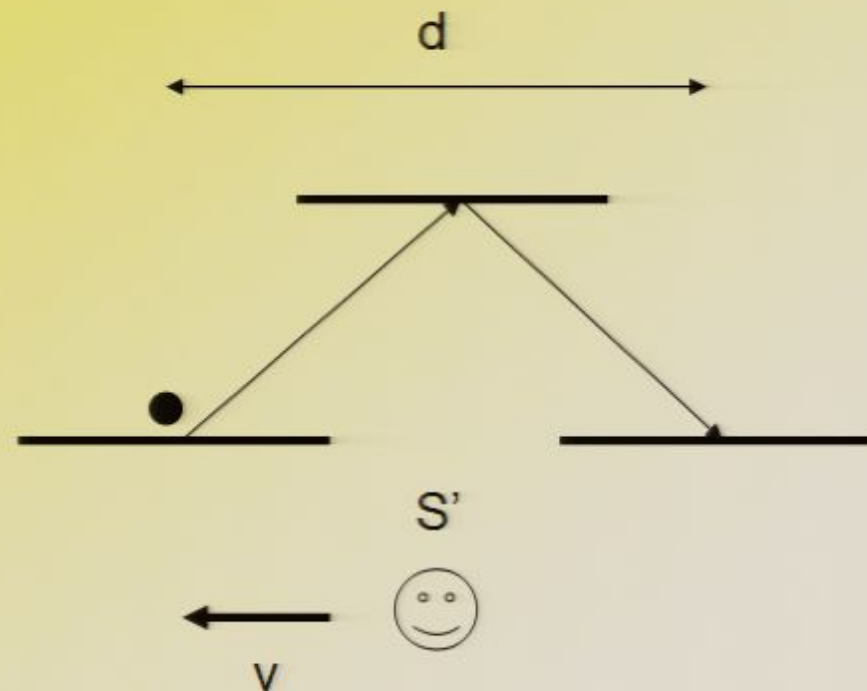
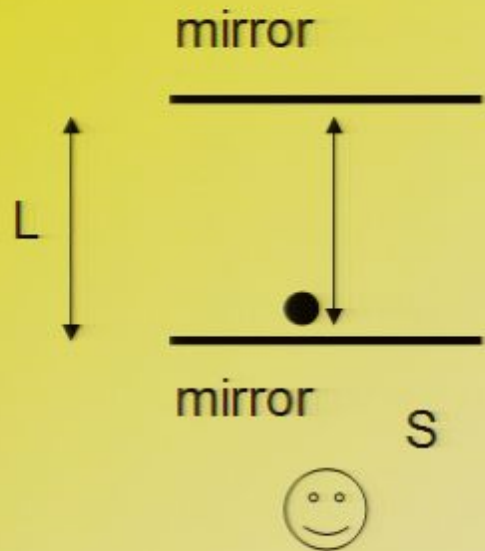
Core concepts of special relativity, Part 2



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Time dilation

- Light clock



- A and B are the events corresponding to a photon hitting the bottom mirror on two successive occasions.

$$\Delta t = 2L / c$$

$$\Delta t' = \frac{\text{distance}}{\text{speed}} = \frac{2\sqrt{L^2 + \left(\frac{d}{2}\right)^2}}{c}$$

$$d = vt'$$

time dilation

$$(c\Delta t')^2 = 4(L^2 + ((v\Delta t')^2 / 4))$$

$$\therefore 4L^2 = \Delta t'^2 (c^2 - v^2)$$

But $(c\Delta t)^2 = 4L^2$

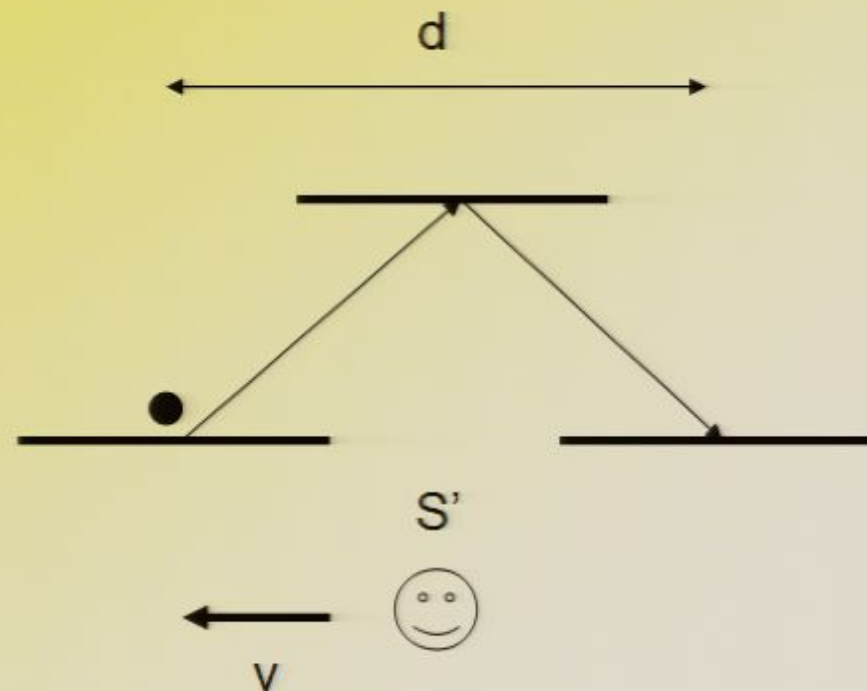
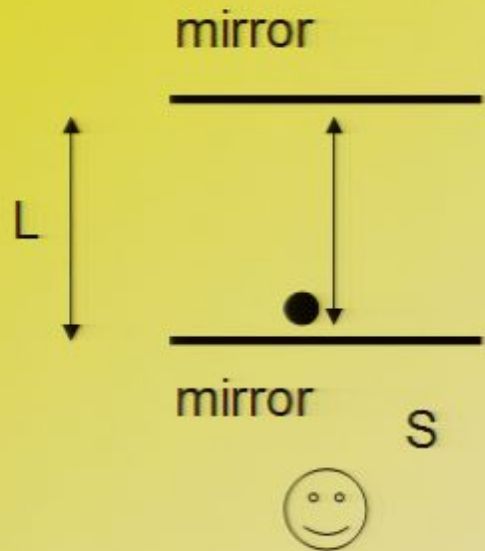
gives $(\Delta t' / \Delta t)^2 = c^2 / (c^2 - v^2)$

$$\therefore \Delta t' / \Delta t = 1 / \sqrt{1 - (v/c)^2}$$

$$\therefore \Delta t' = \gamma \Delta t$$

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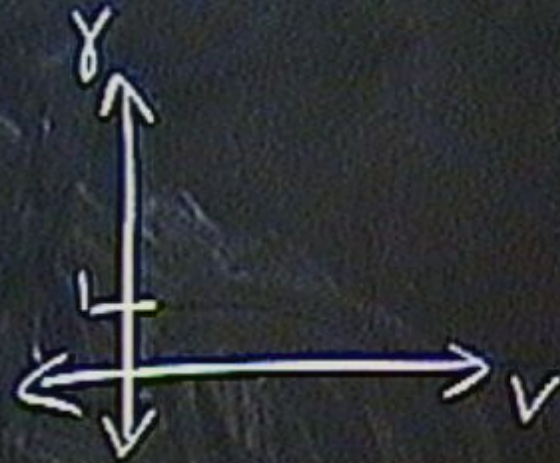
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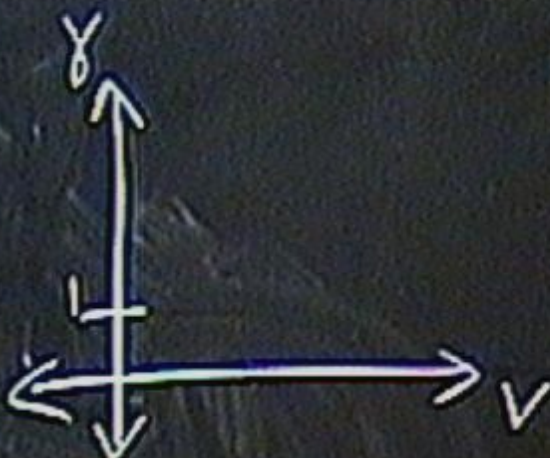
ψ_{hlm}
 ψ_0
 ψ_0
etc





ψ_{hem}
 ψ_0
 ψ_0
 ψ_0

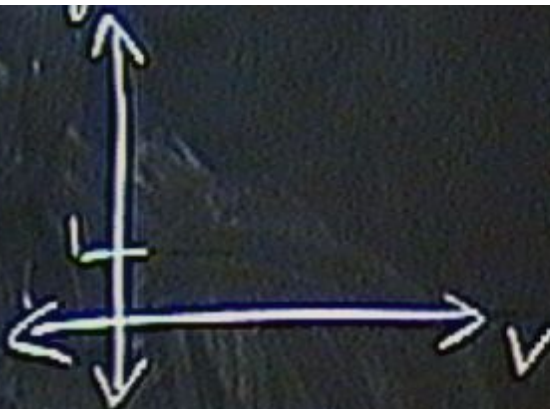
~~ψ_{hem}
 ψ_0
 ψ_0
 ψ_0~~



$$\delta = \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}}$$



ψ_{perm}
 ψ_0
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 ψ_0
 ψ_0



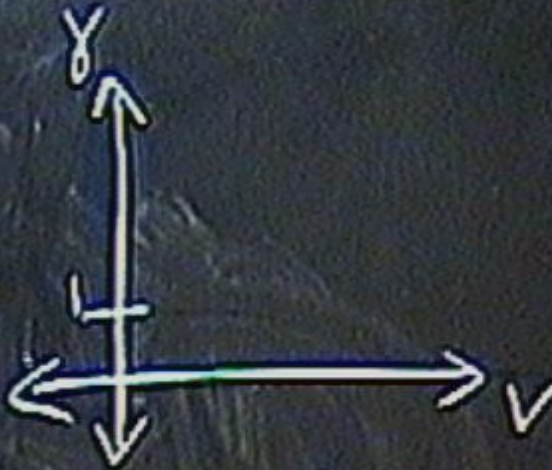
$$\delta = \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}}$$

$v = 0$





ψ_{helm}
 ψ_0
 ψ_0
 $\frac{1}{2} \rho \omega r^2$



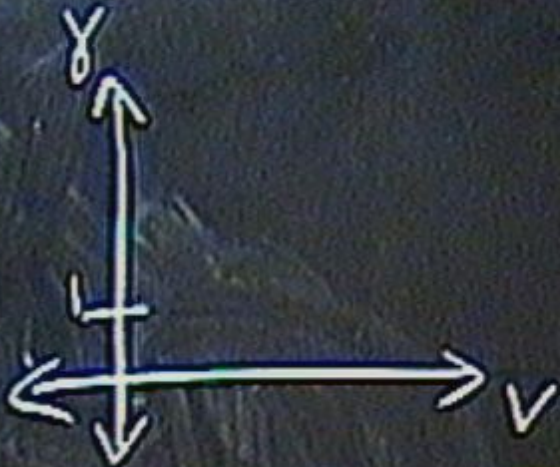
$$\delta = \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}}$$

$$\begin{cases} v=0 \\ \delta=1 \end{cases}$$





ψ_{hem}
 ψ_0
 ψ_0
 $3\pi/2$



$$\delta = \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}}$$

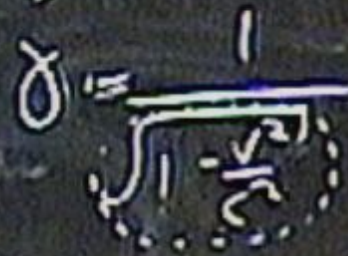
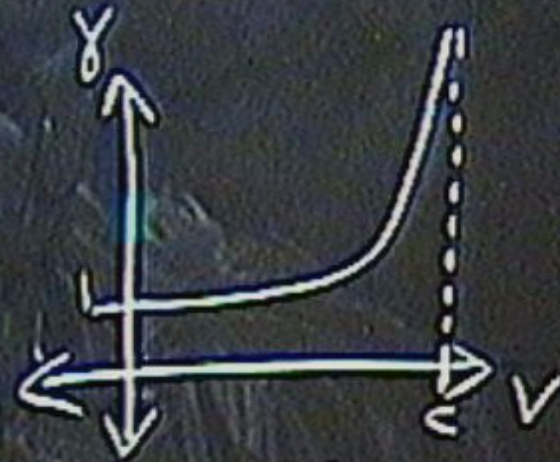
$$\boxed{\begin{matrix} v=0 \\ \delta=1 \end{matrix}}$$





ψ_{hem}
 ψ_0
 ψ_0
 ψ_0

~~scribbled out text~~



$$\begin{cases}
 V=0 \\
 \delta=1
 \end{cases}$$



ψ_{hem}
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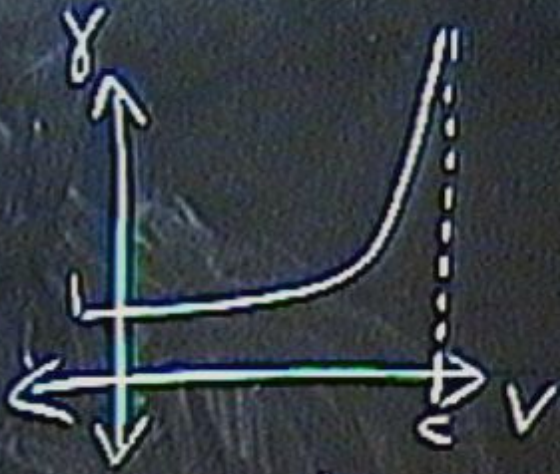


$$\delta = \frac{1}{\sqrt{\frac{2}{\rho} \frac{d\tau}{dz}}}$$

$$\begin{matrix} v=0 \\ \delta=1 \end{matrix}$$



ψ_{hem}
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 $3\psi_0$

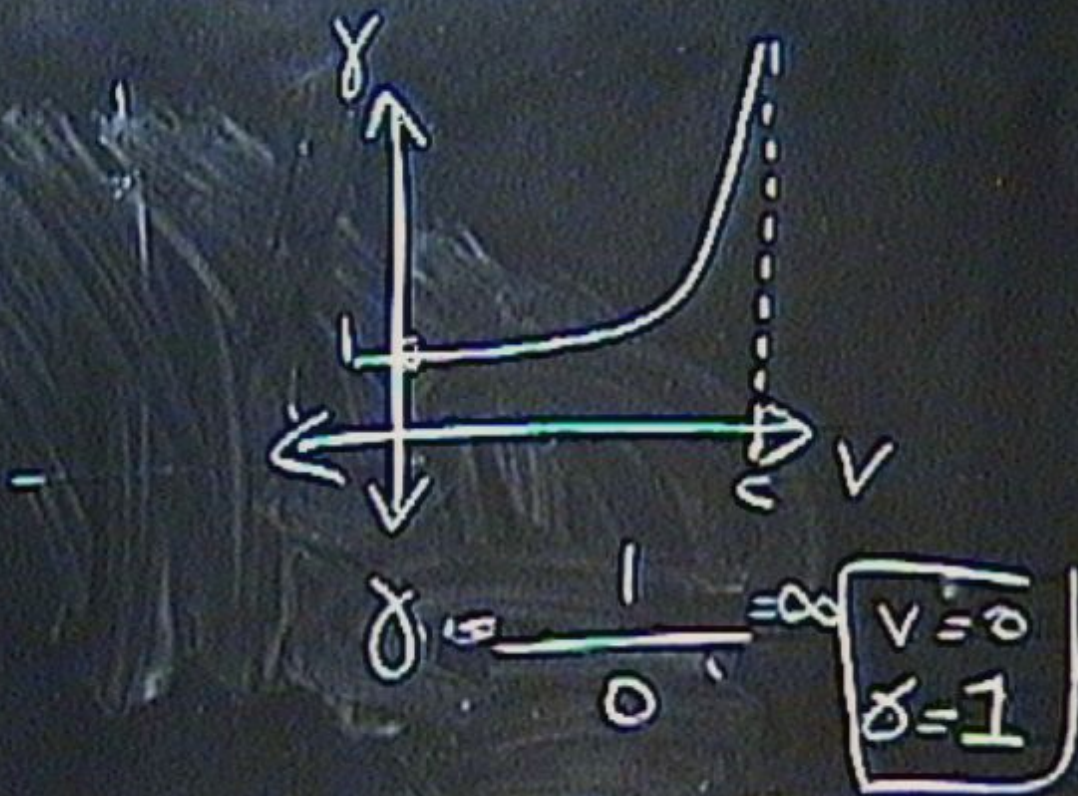


$$\delta = \frac{1}{0} = \infty$$

$$\begin{aligned} v &= 0 \\ \delta &= 1 \end{aligned}$$

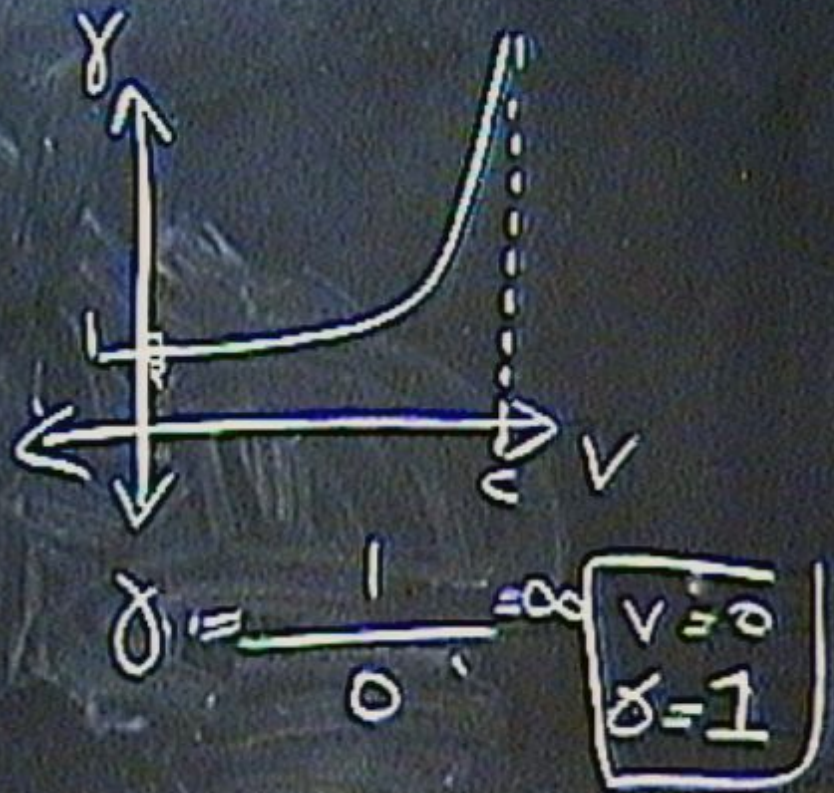


ψ_{hem}
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ψ_{hem}
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 ψ_0



EINSTEINLIGHT

[home](#)

Relativity in brief... or in detail.

EINSTEIN LIGHT

"the finer points of relativity in less time than it takes to eat a sandwich"

[Scientific American 2005](#)

"Visitors hungry for more can tuck into more than 30 pages of additional information"

[Science 2005](#)



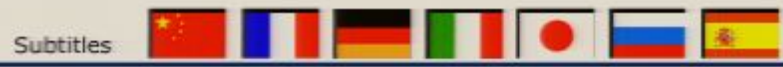
1. **Galileo:**
mechanics & relativity

2. **Maxwell:**
electricity & magnetism

3. **Einstein:**
relativity & constant c

4. **Time Dilation**
follows from relativity

5. **$E = mc^2$:**
relativity & mechanics



Subtitles



menu items

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- MAXWELL
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- EMC SQUARE
- all change for
- BEYOND RELATIVITY

click on above menu items for **FILM CLIPS**

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PHYSICS@UNSW

time dilation

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Core concepts of special relativity, Part 2

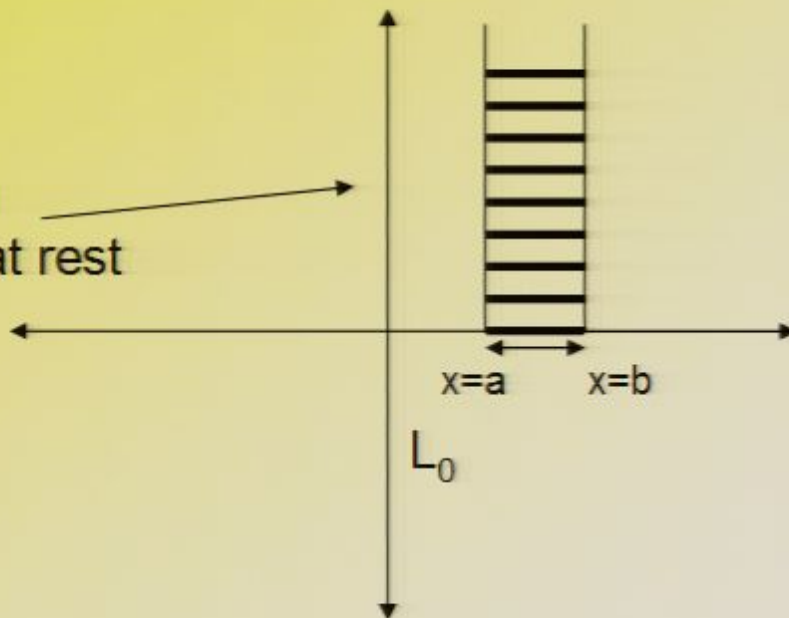


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Length contraction

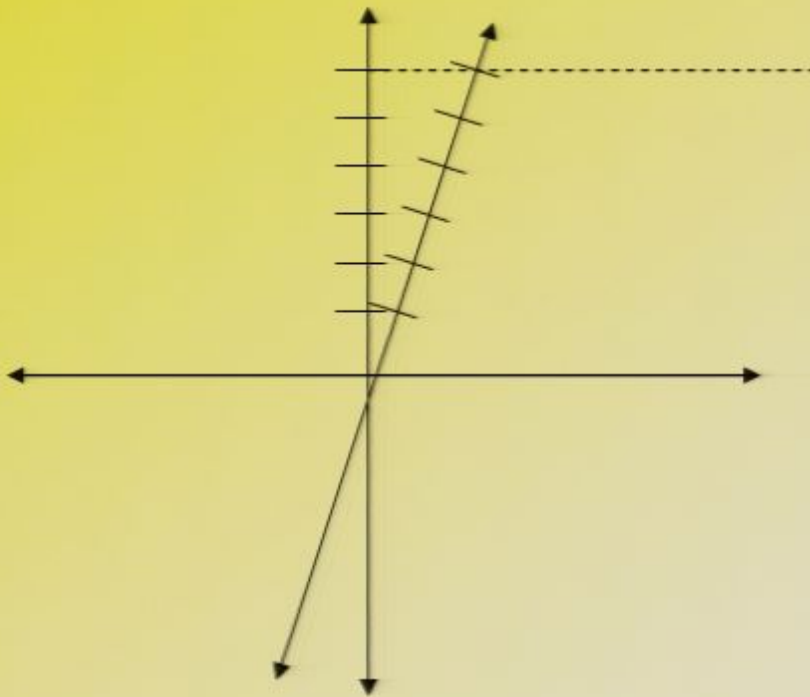
- Analogous process for length contraction
- Consider a stick lying on the ground at rest.
- What is its length in frame S' moving at speed v relative to the stick?

worksheet for a
horizontal stick at rest

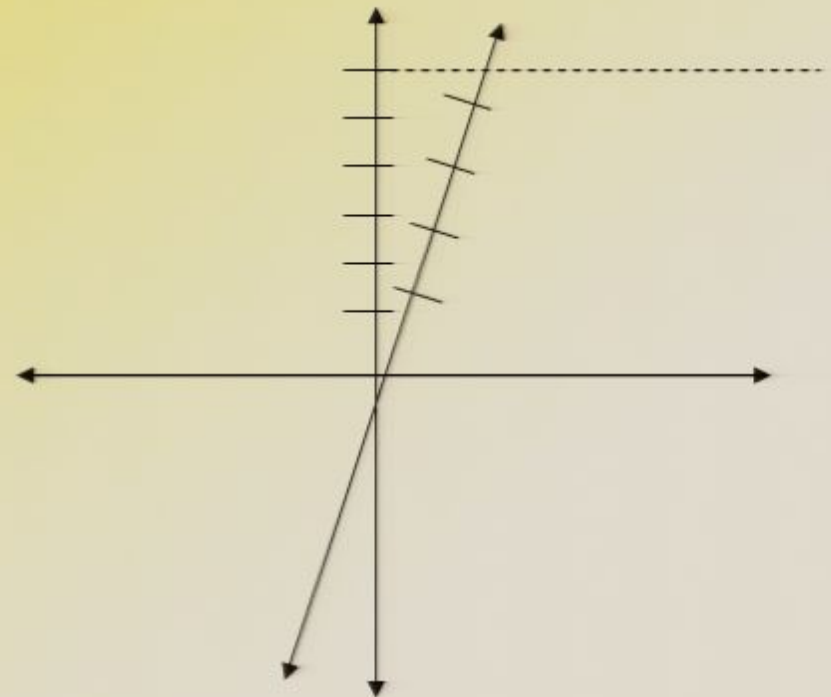


Scales on time and x axes

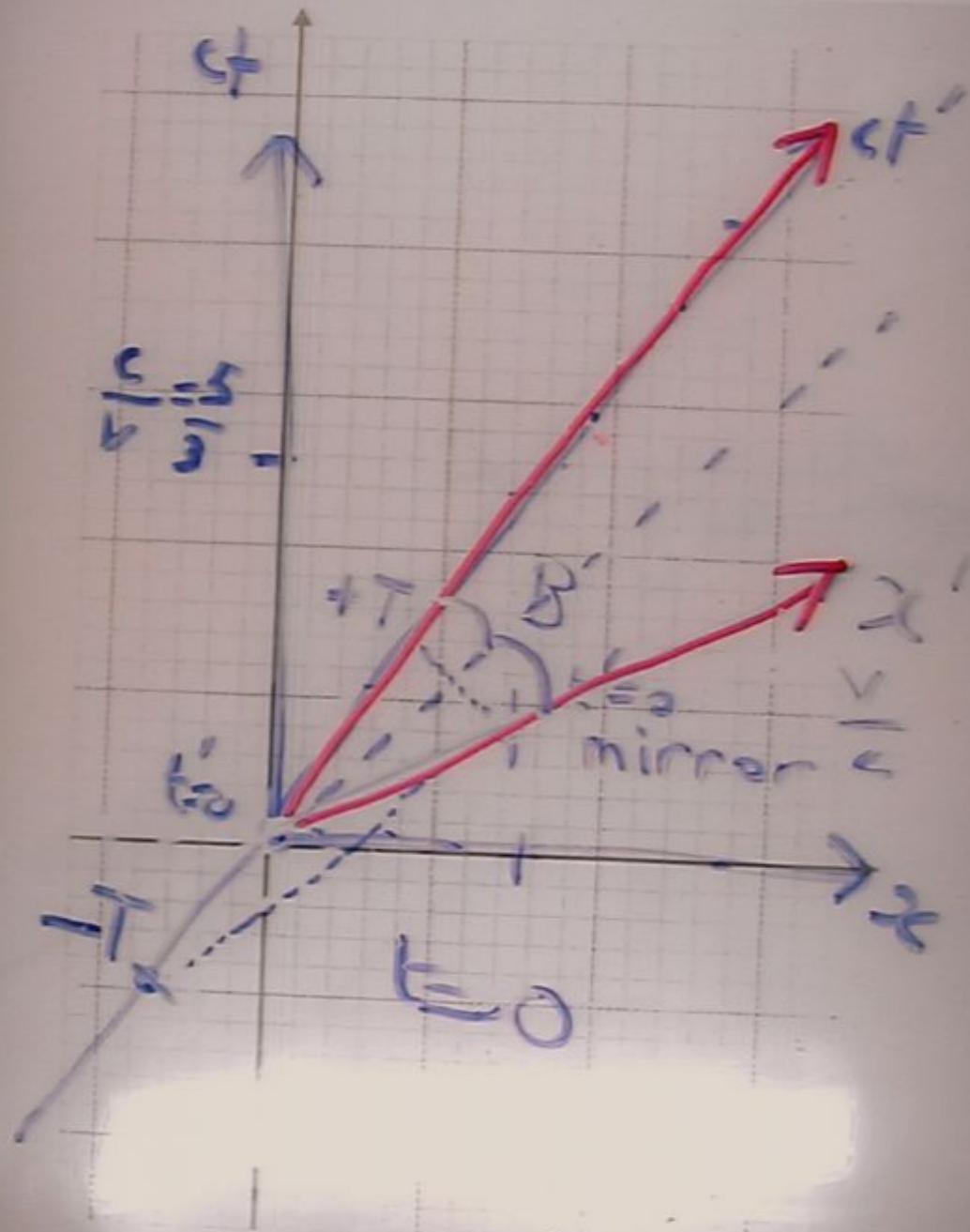
- ct' axis: Due to time dilation, it must be stretched out.



wrong

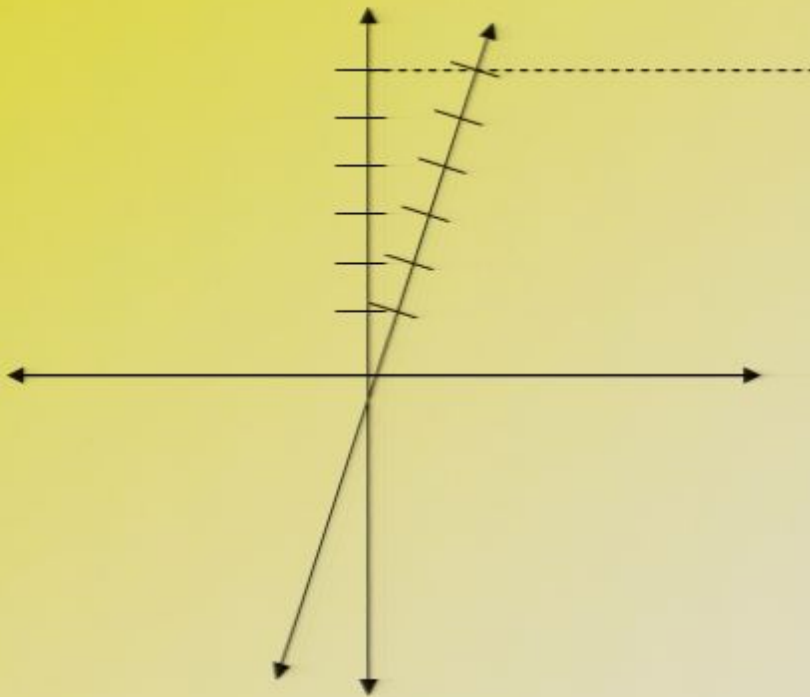


right

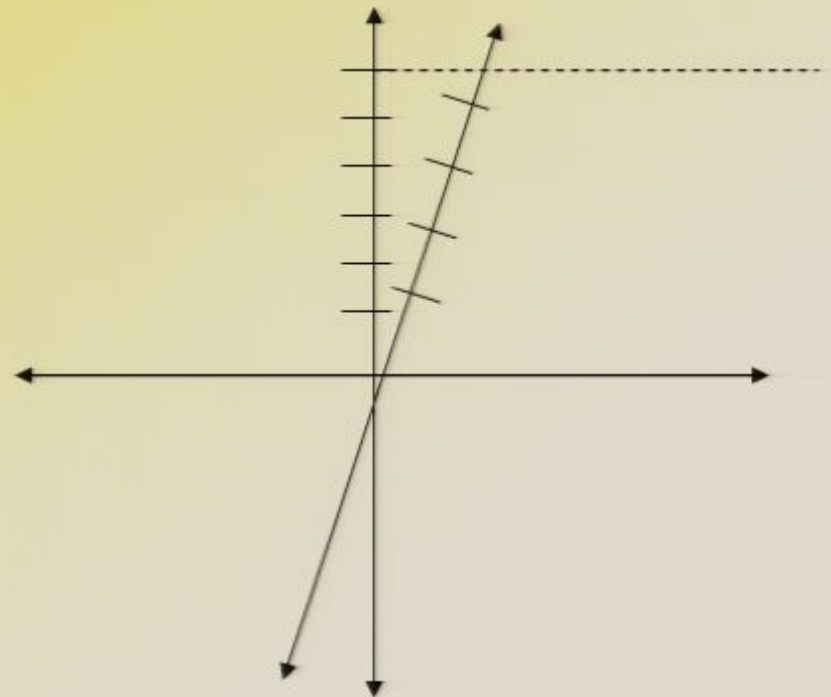


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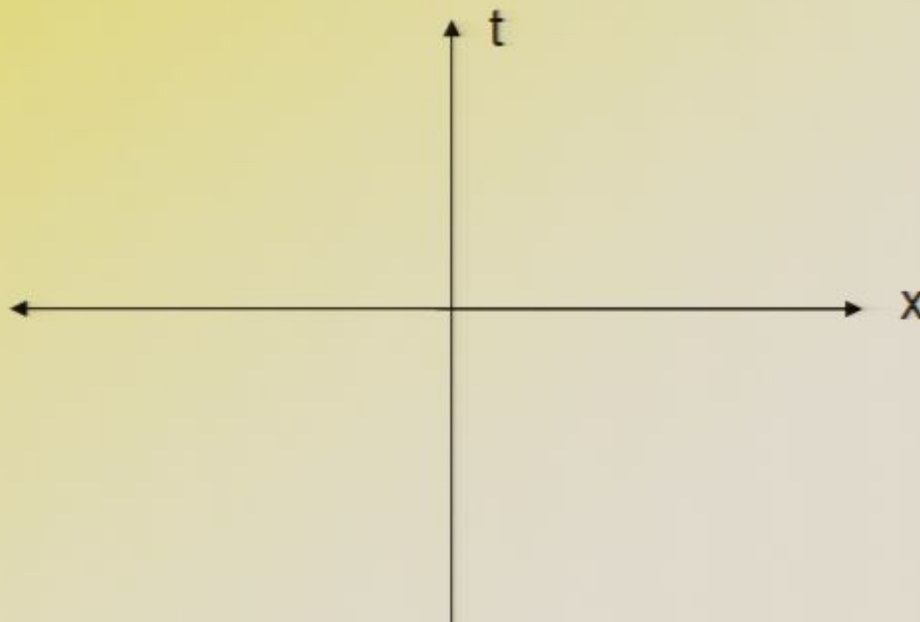
wrong



right

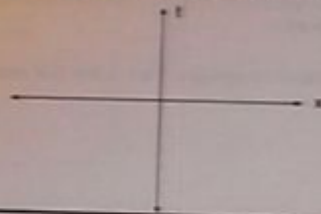
Time dilation

- Consider a black spaceship travelling at $0.5c$ past the earth. At one point, the Klingon on it starts typing into her computer (event A). Some time later, she is finished (event B).
- Assuming A happens in the spaceship's frame time $t=0$ and $x=0$ and B at $t=T$, plot A and B on the spacetime diagram below:



Time dilation

- Consider a black spaceship travelling at $0.5c$ past the earth and physicist on Earth. The physicist starts typing into her computer (event A). Some time later, she finishes (event B).
- Assuming A happens in Earth's frame at time $t=0$ and $x=0$ and B at $t=T$, plot A and B on the spacetime diagram below (showing Earth's frame):

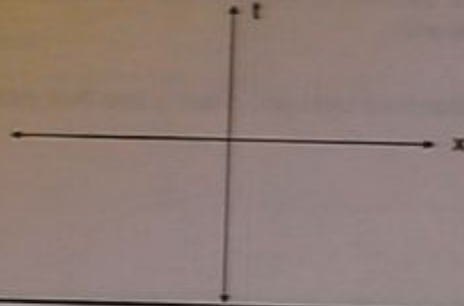


- If we did not know that $\Delta t_{AB}=T$, we could determine it from the graph through the following procedure:
- Start at A and draw a line of constant time ($t=0$). Continue to draw lines of constant time ($t=1, 2, 3, \dots$) — these are parallel to the x axis — until we draw one that intersects with B. The time for this line is T.

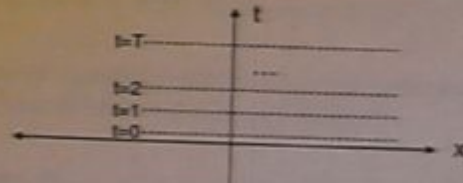


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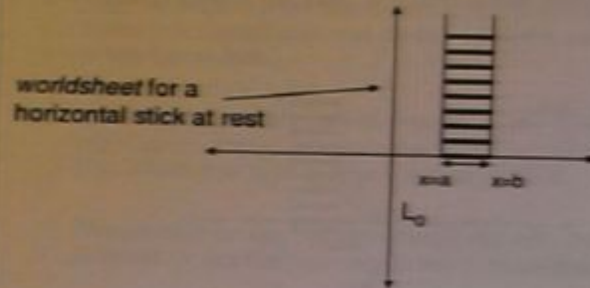


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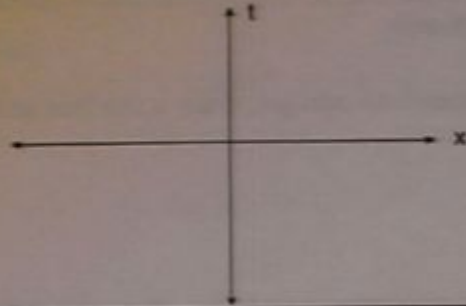


- To determine its length in S graphically, consider the t axis which corresponds to the line $x=0$.
- Draw a line parallel to it that passes through the point $x=a$ and then continue to draw parallel lines to the right of the first one corresponding to $x=a+1, a+2, a+3 \dots$ until we draw one that passes through the point $x=b$. The length L_0 is given by $b-a$.
- Although this process is laborious and unnecessary, it helps us to understand how to measure L' graphically.

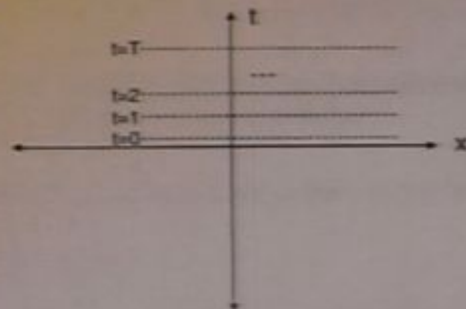
Let us perform the analogous procedure in the frame S'

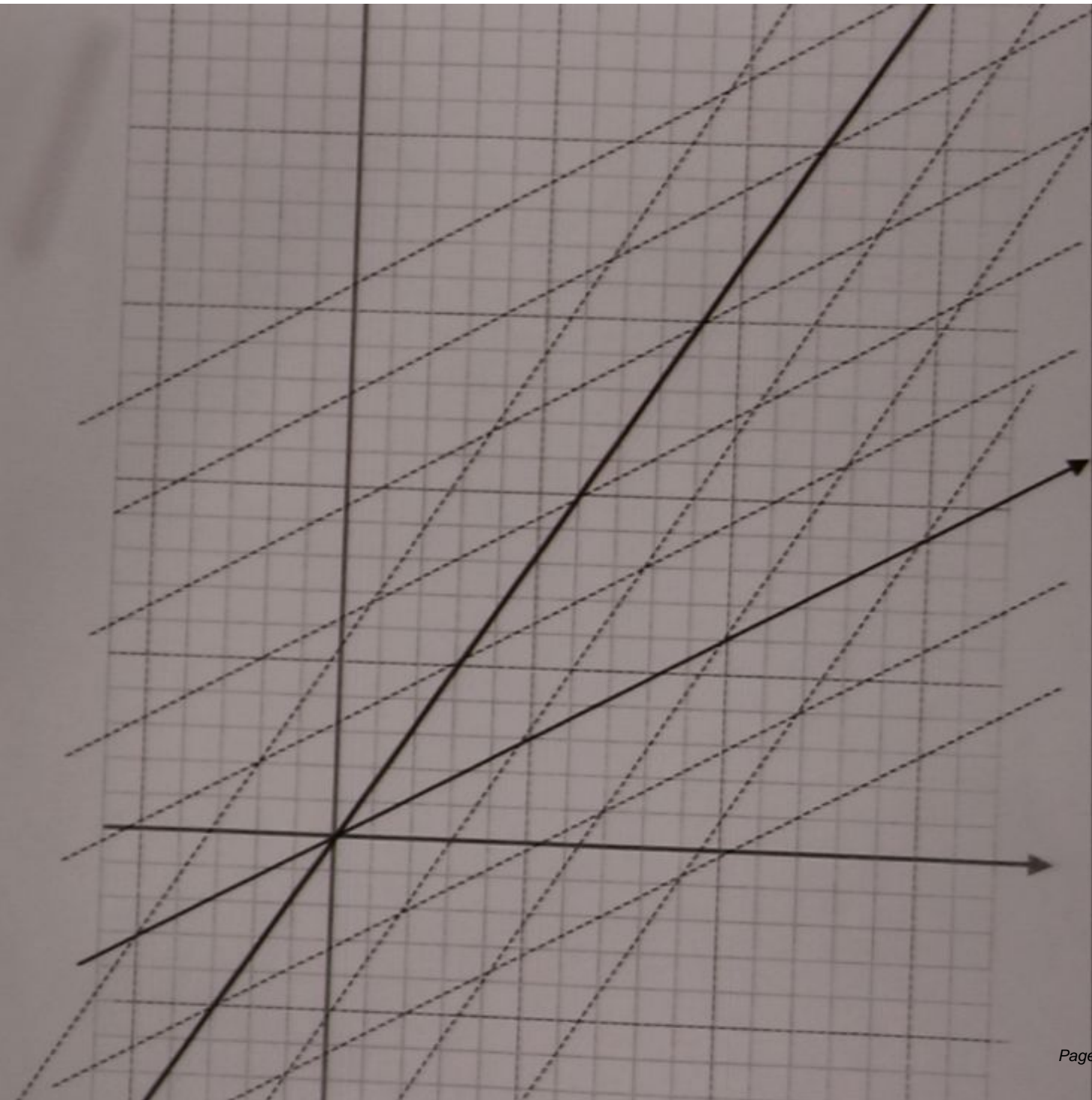
Time dilation

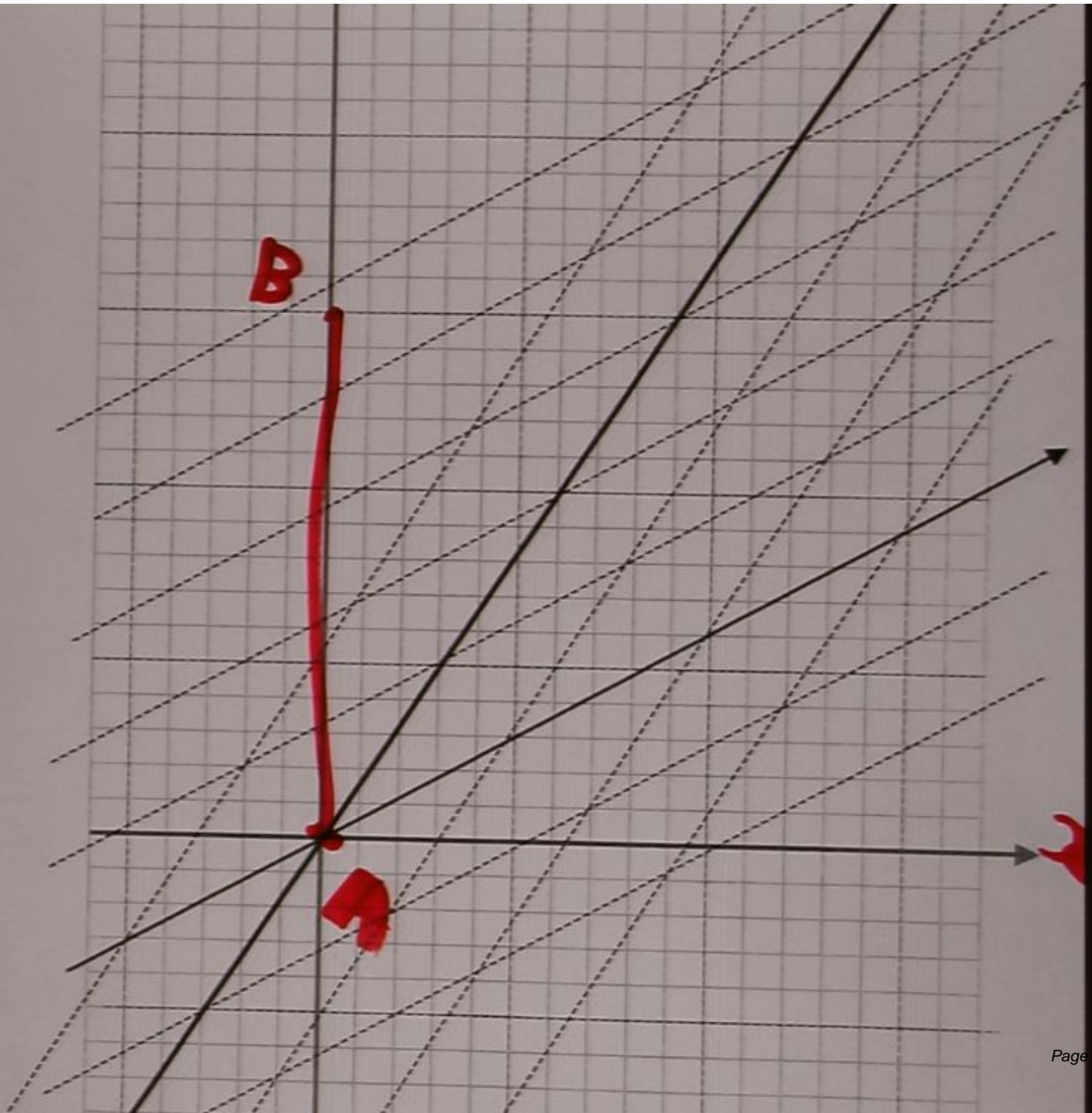
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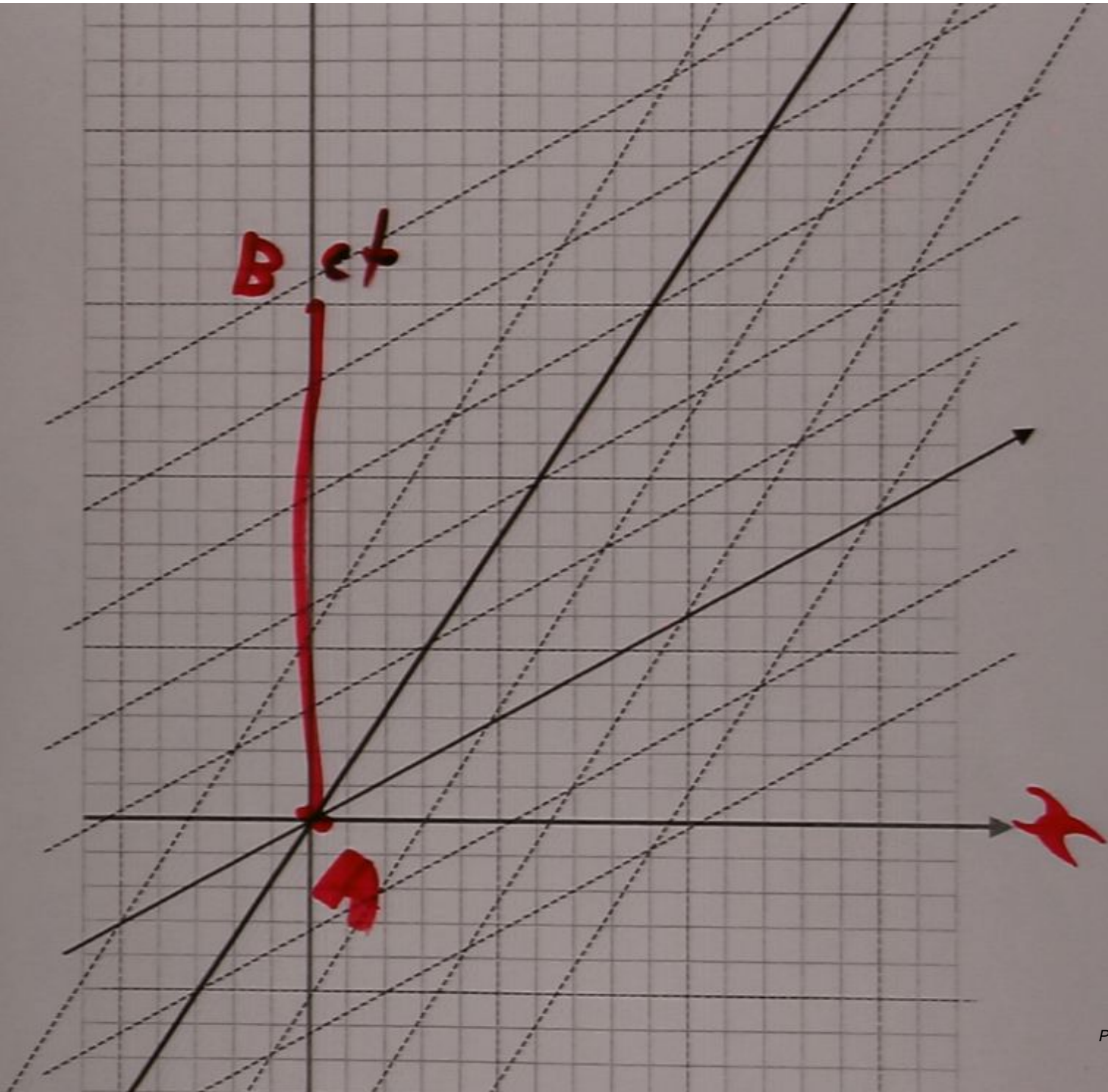


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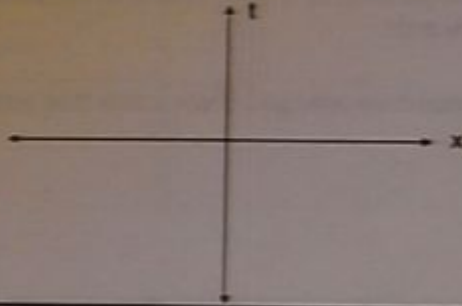






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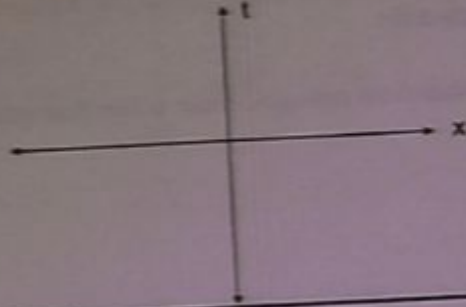


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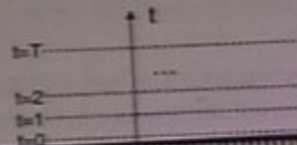


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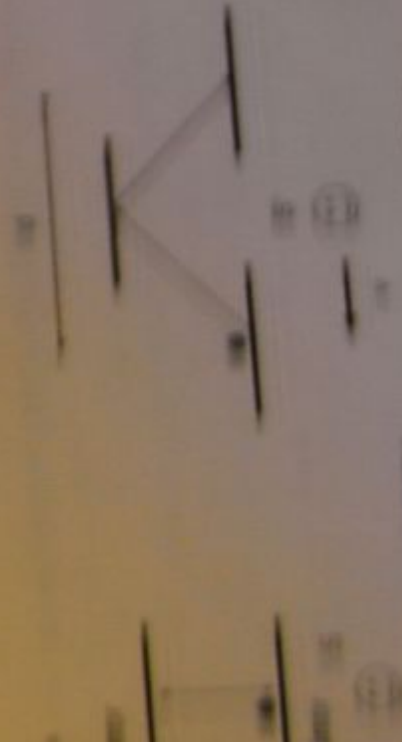


Core concepts of special relativity, Part 2

PI

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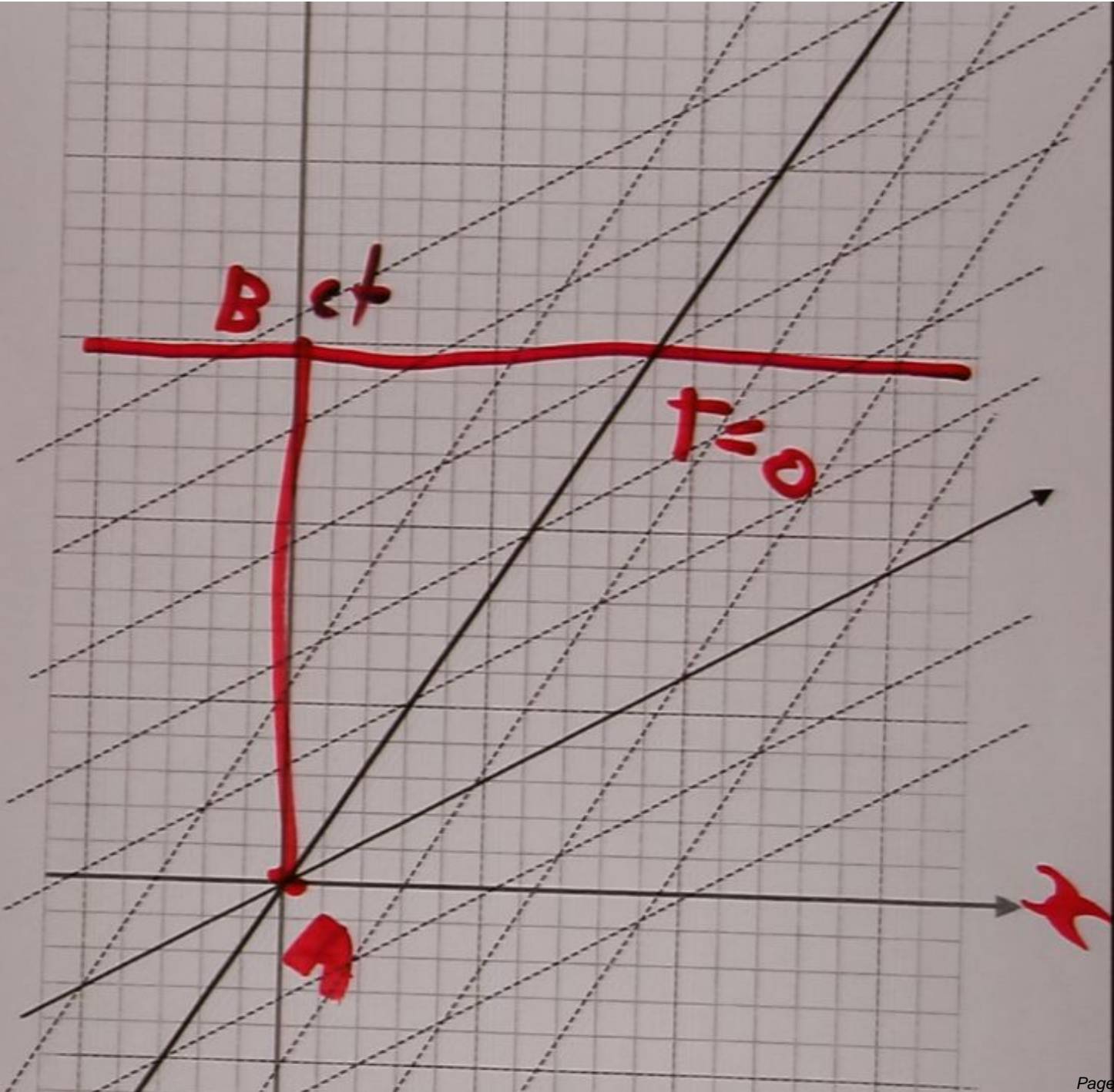
Time dilation

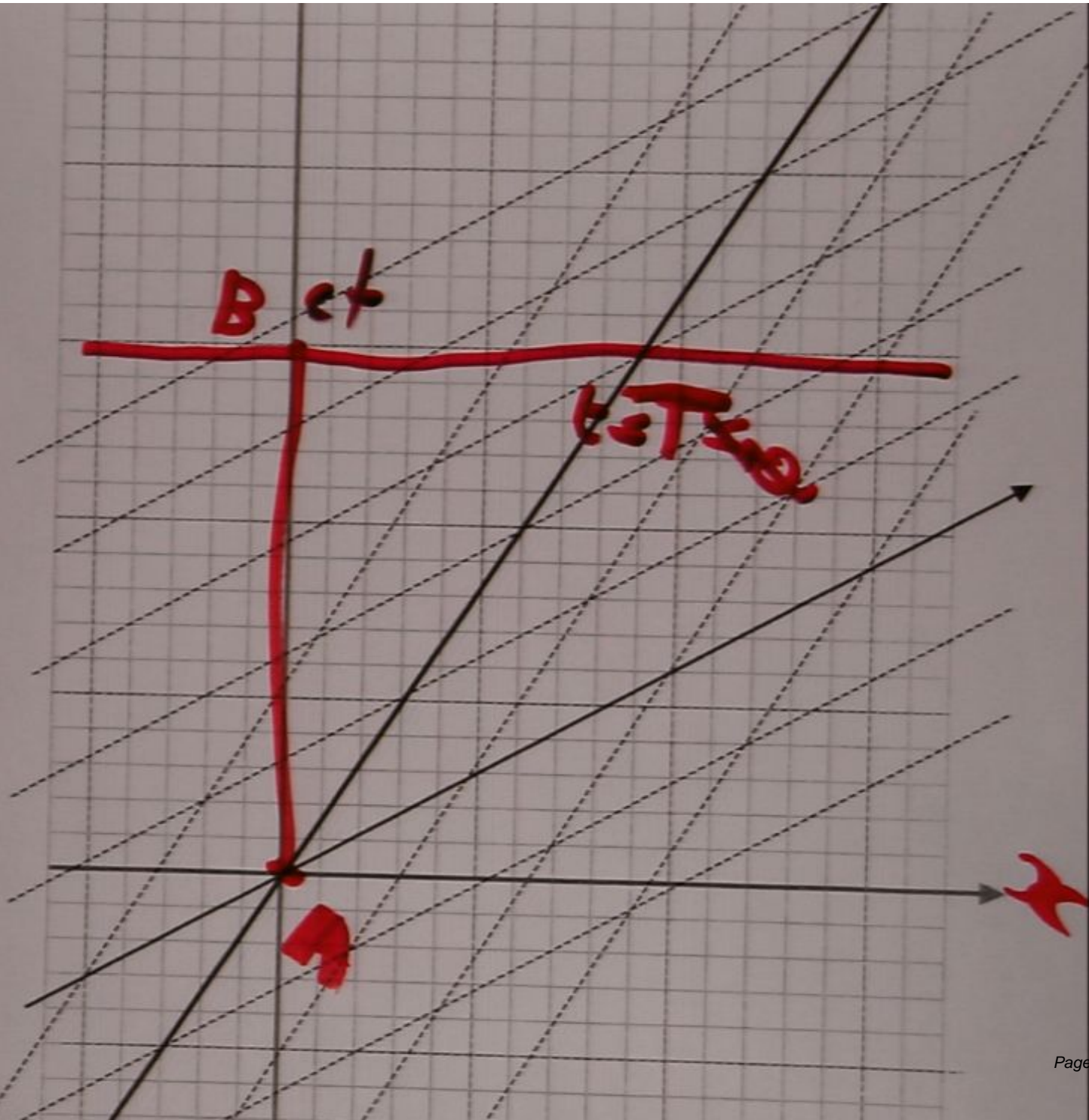


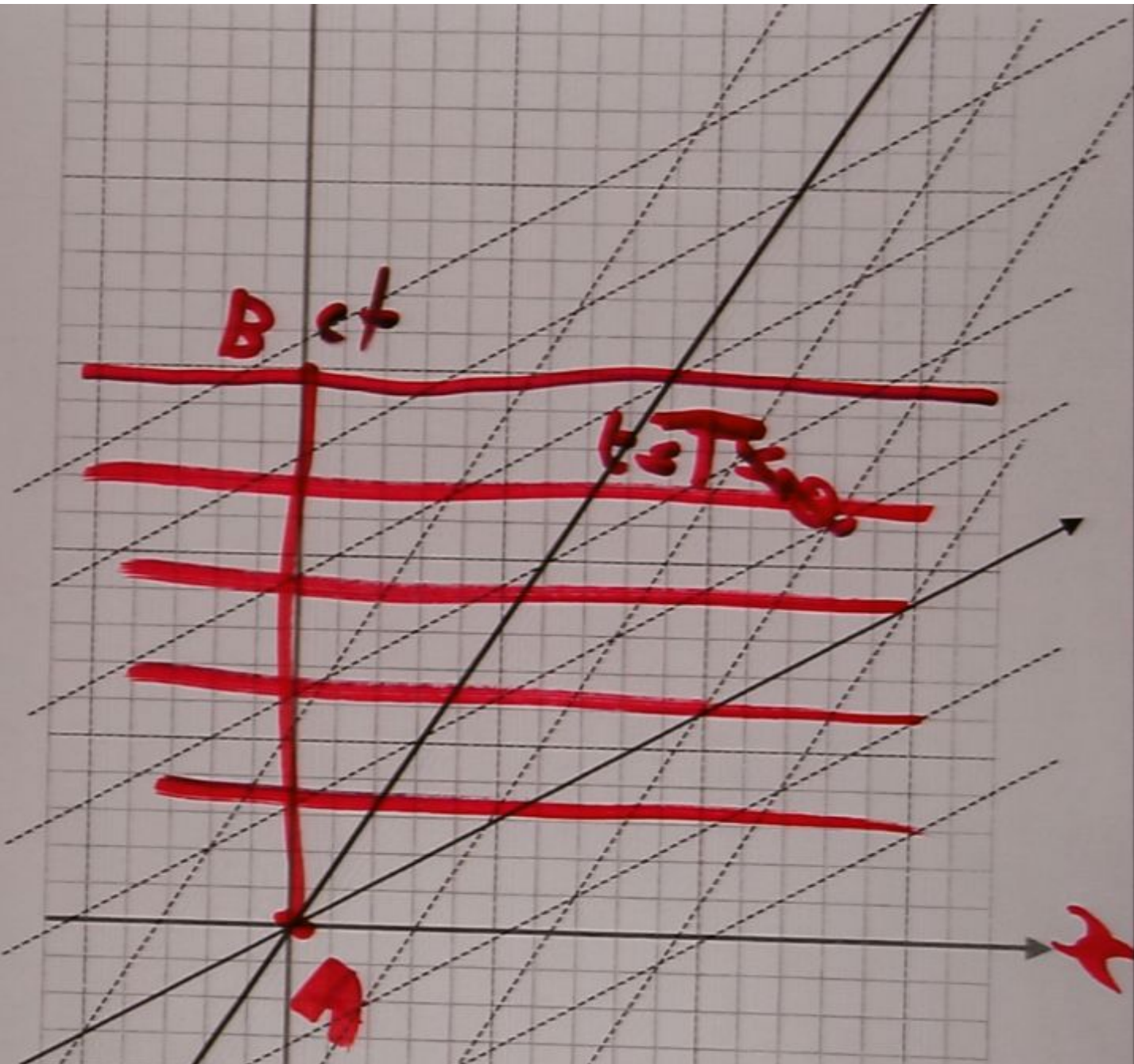
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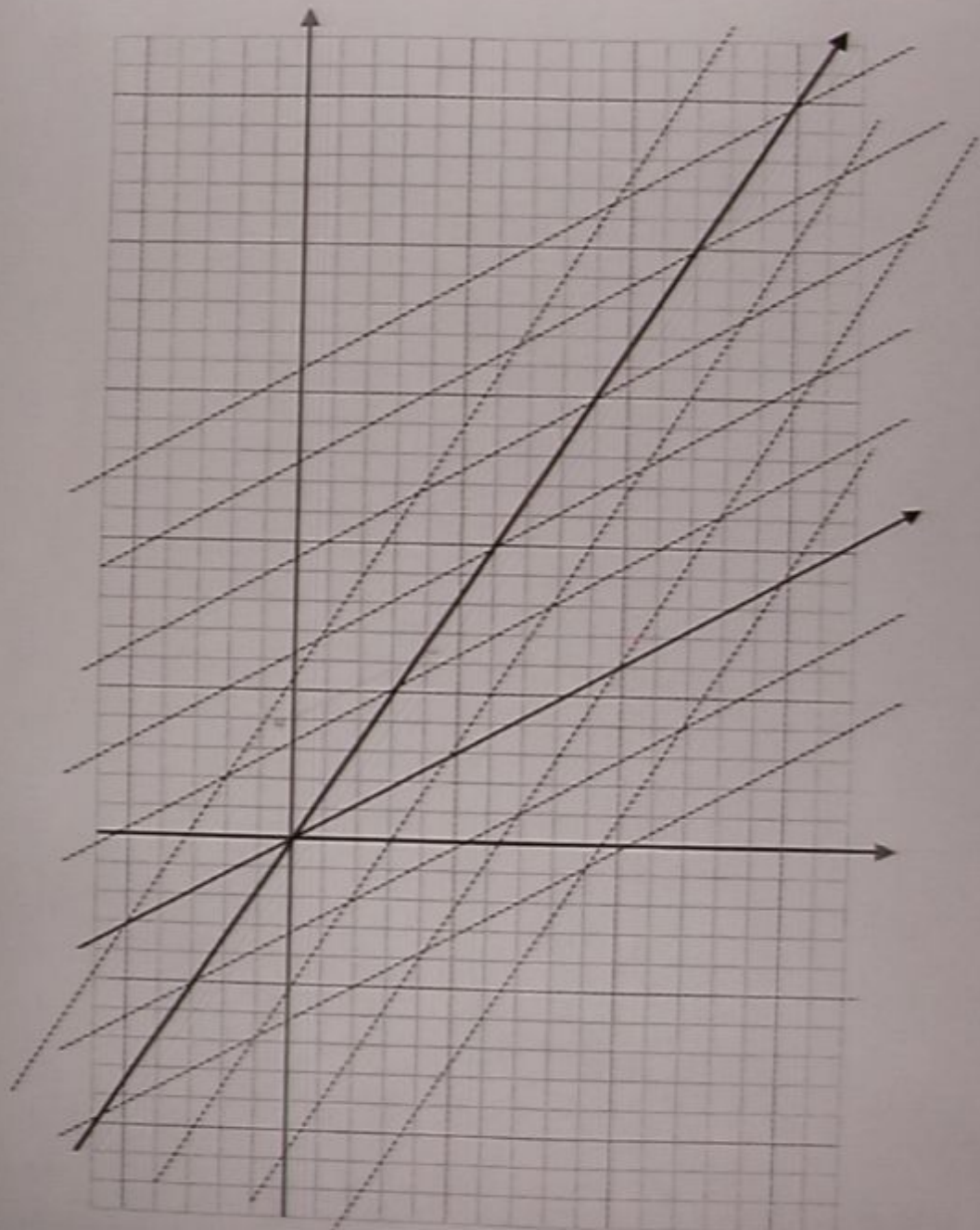
3

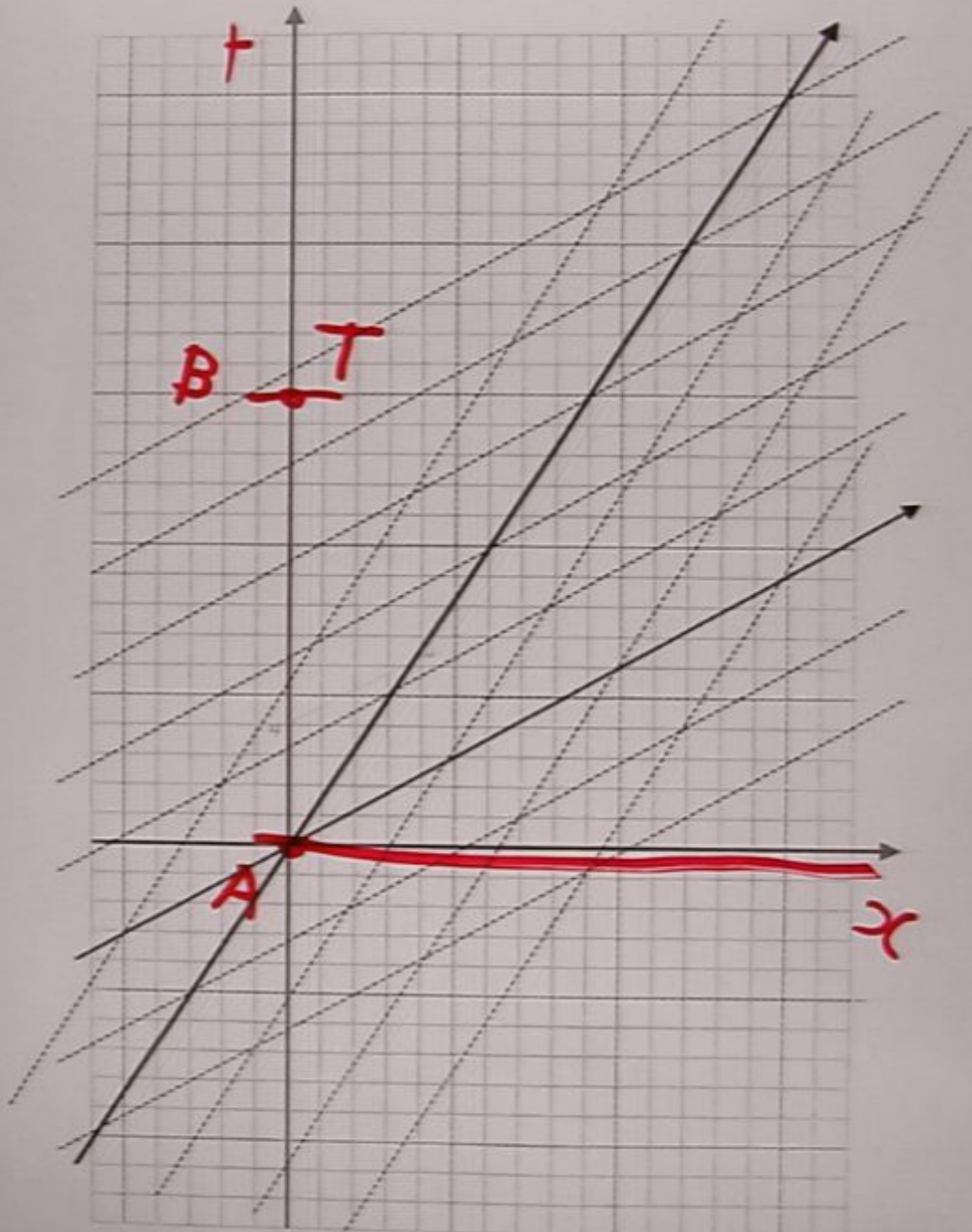
3









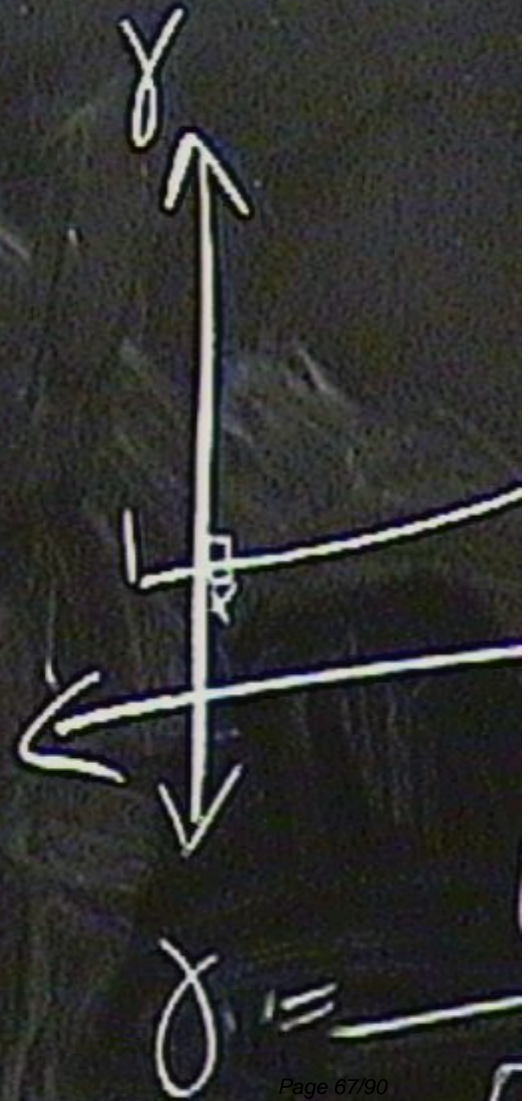


spaceship $c(t') =$
 $v = \frac{3}{5}$

ψ_{hem}



ψ_0
 ψ_0

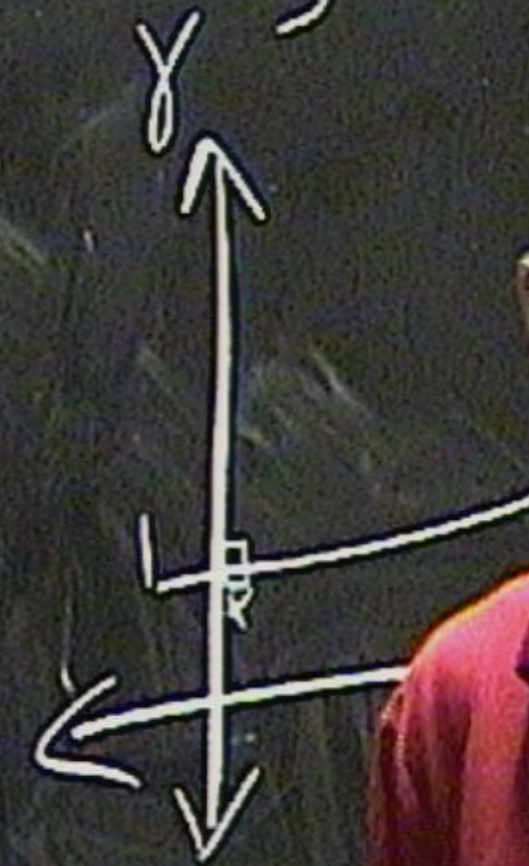


spaceship

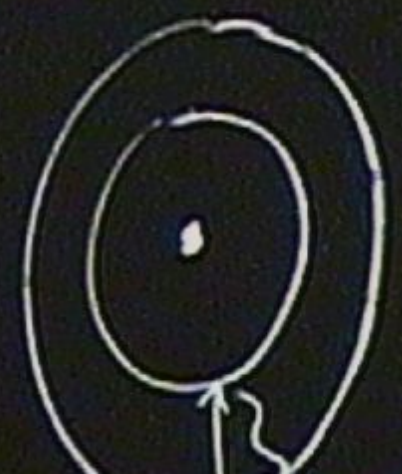
$$v = \frac{3}{5}$$

$$ct' = \frac{5}{3}$$

$$x' = \frac{3}{5}$$

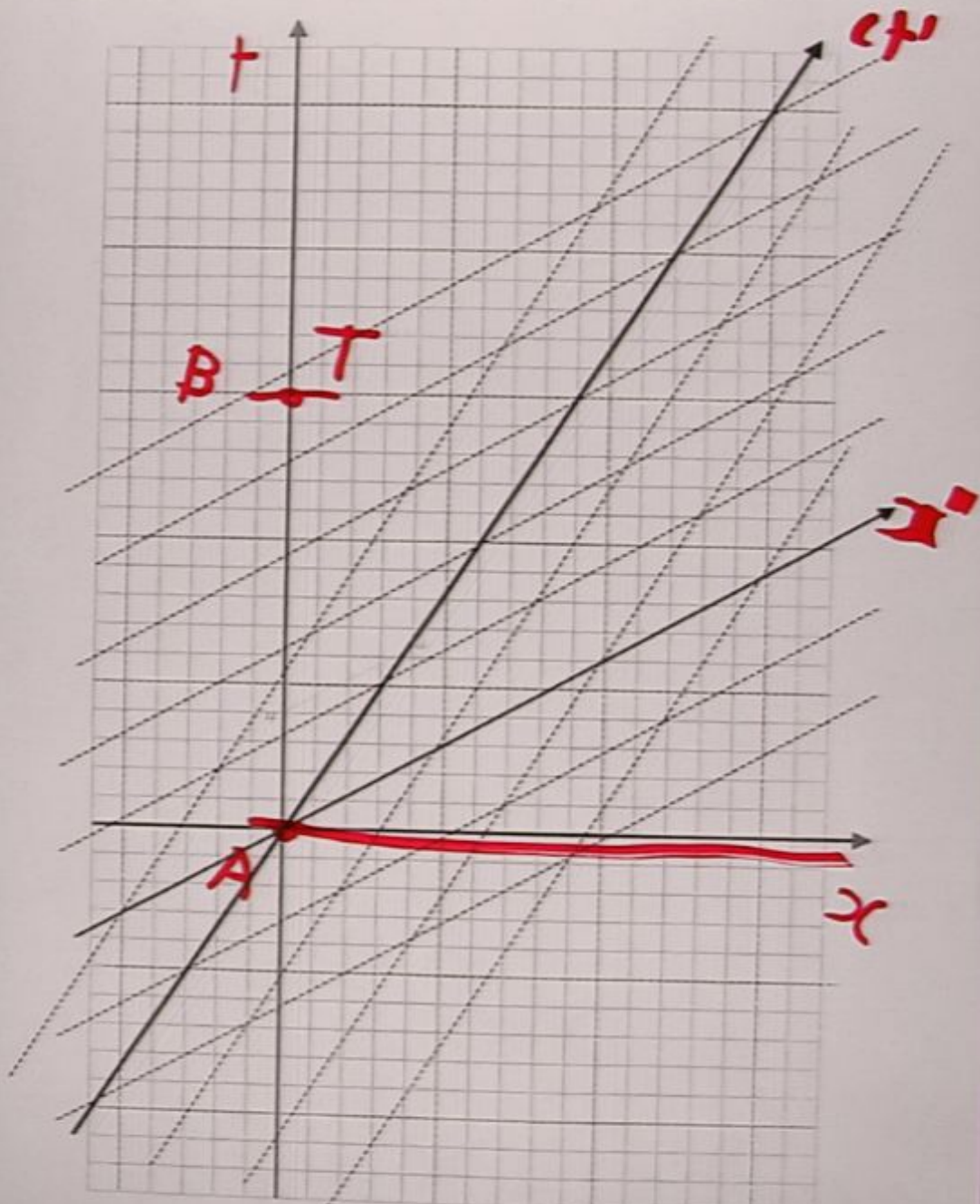


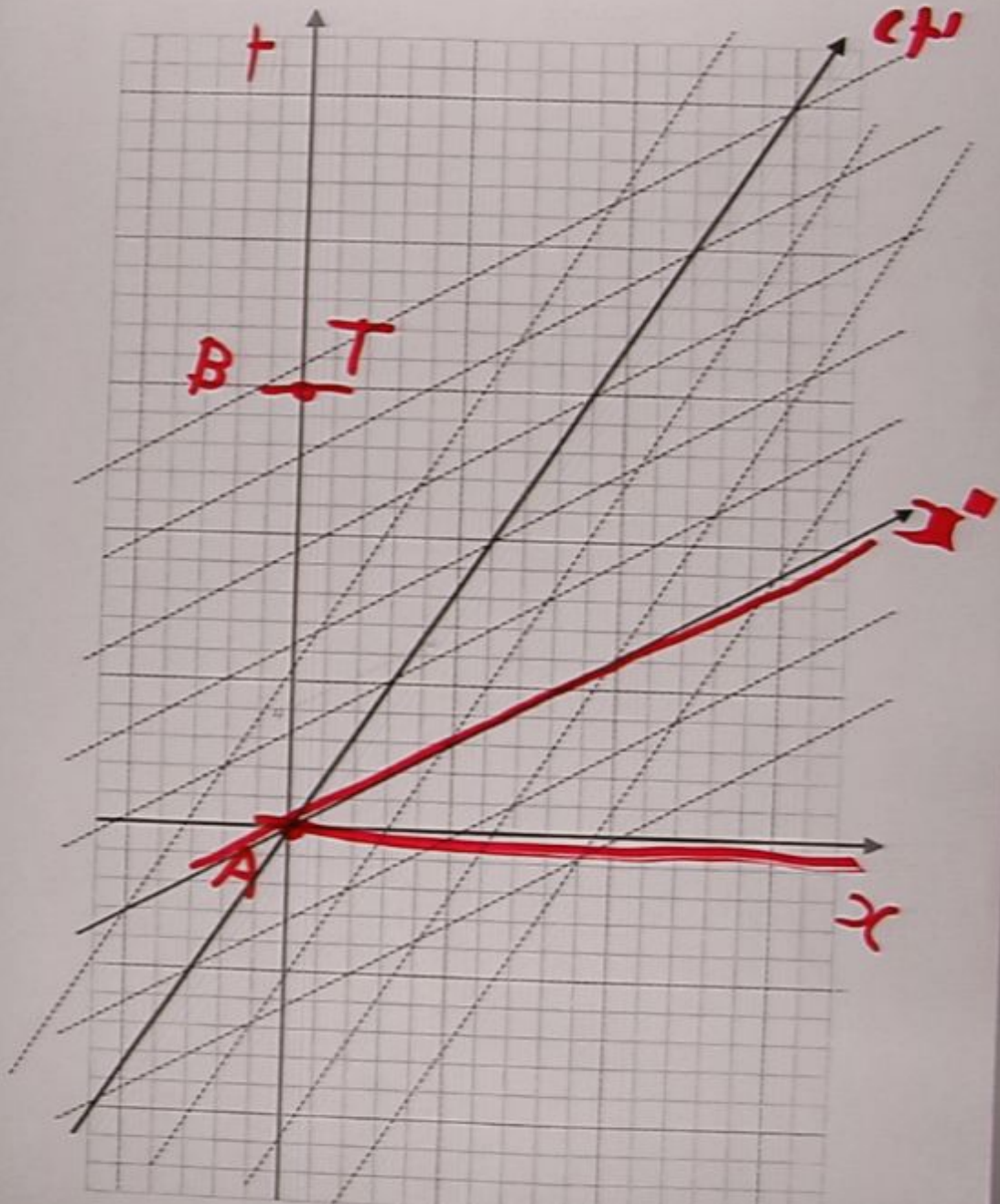
γ_{rel}

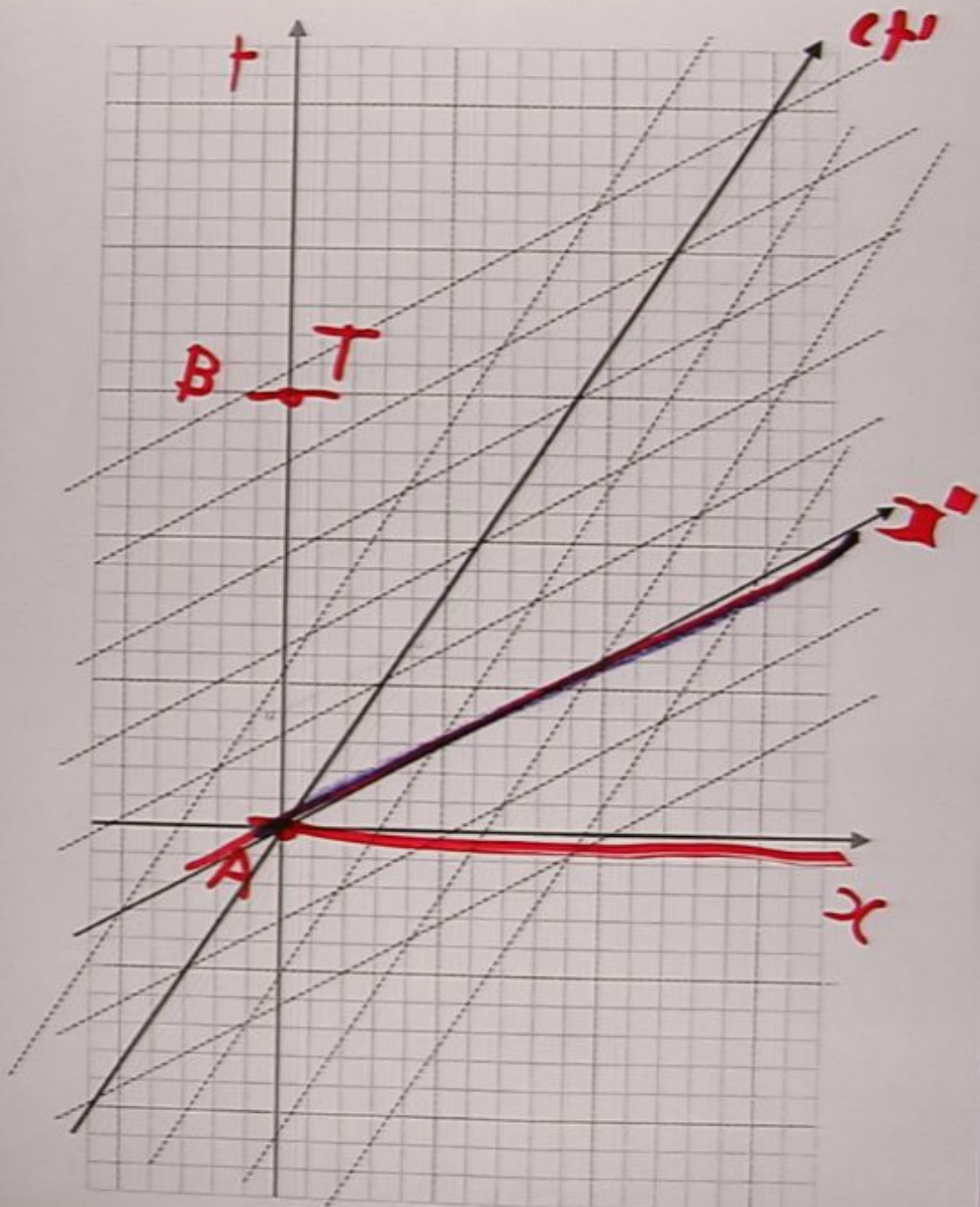


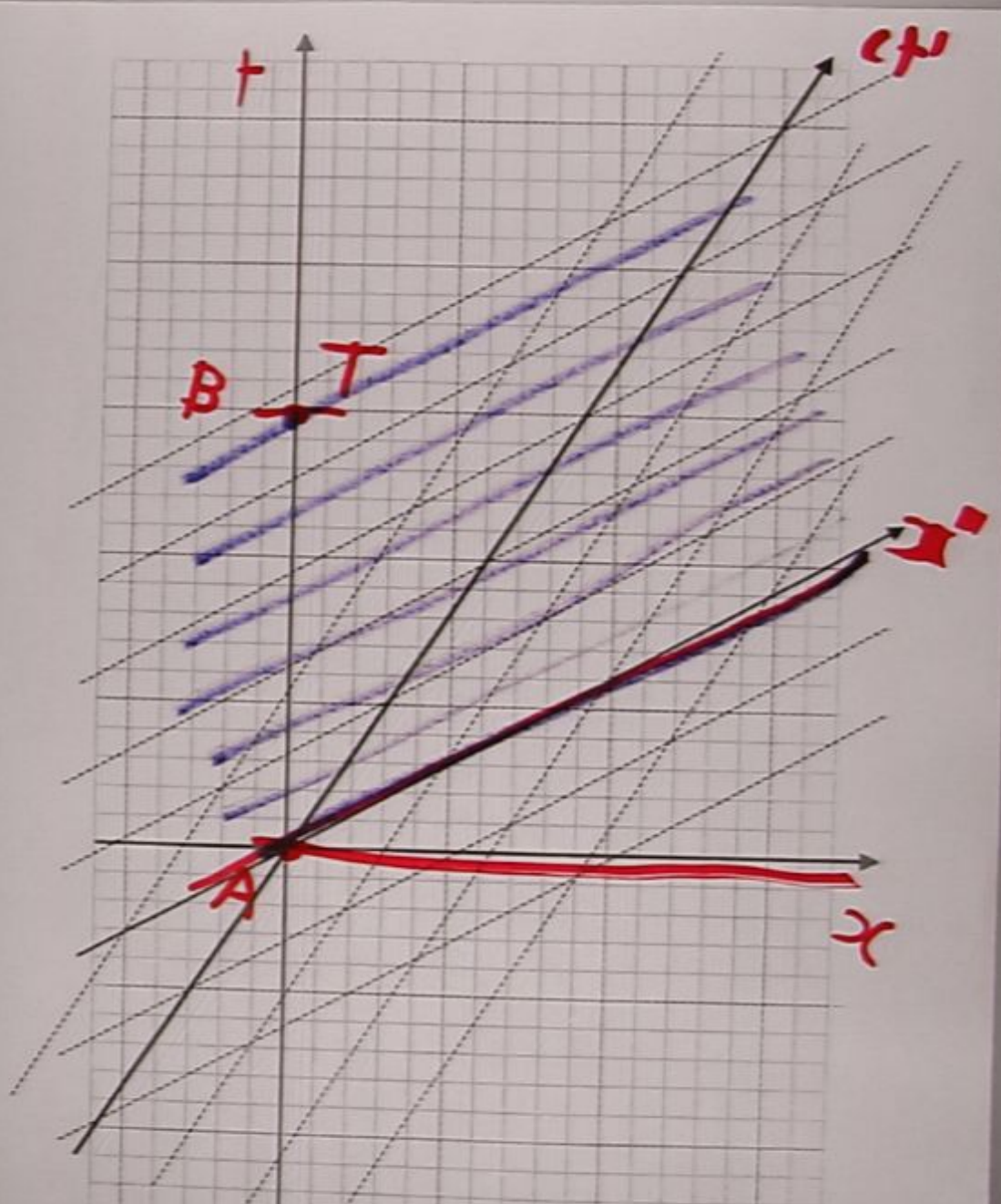
γ_0
 γ_{\oplus}

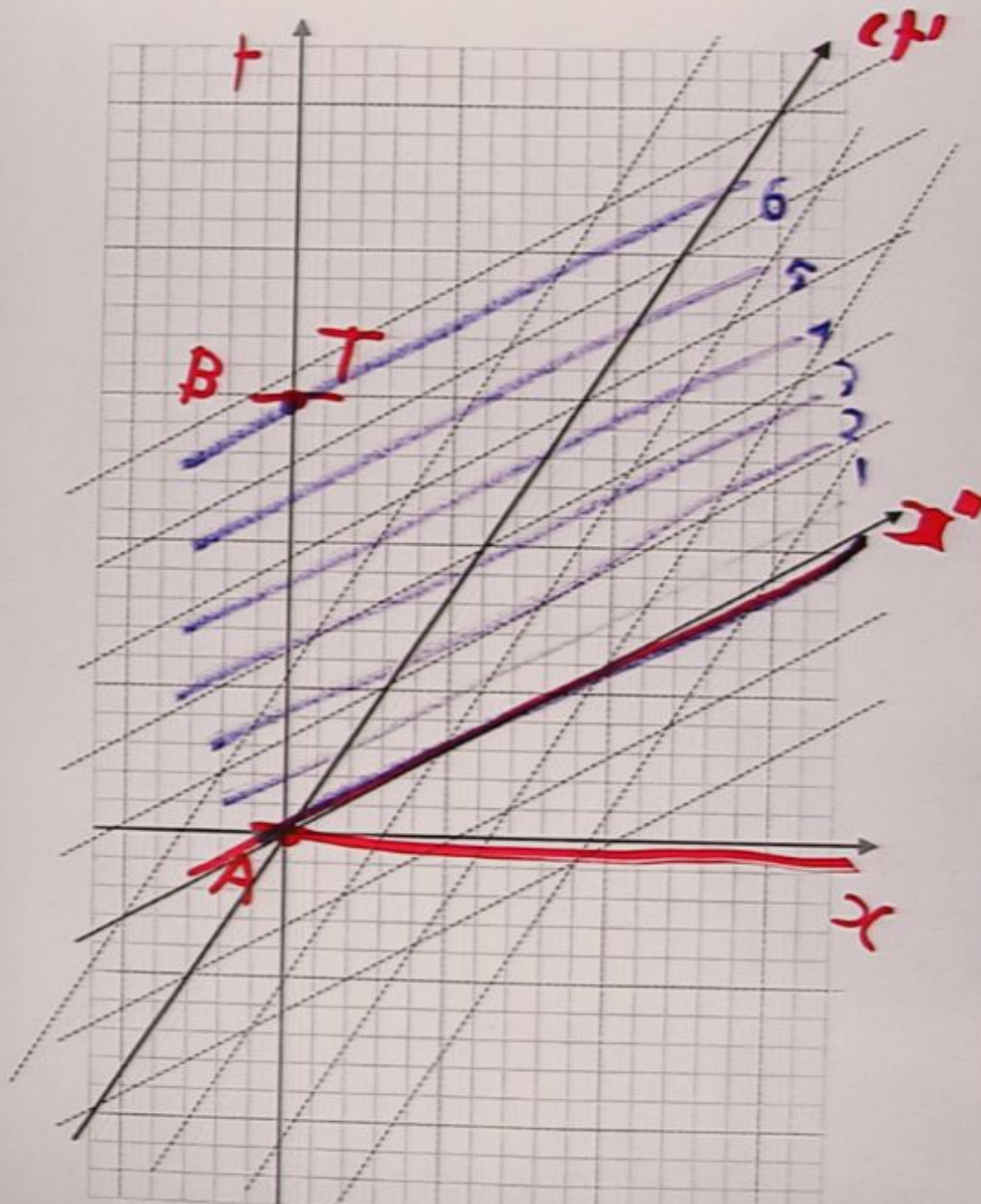
$$\gamma =$$

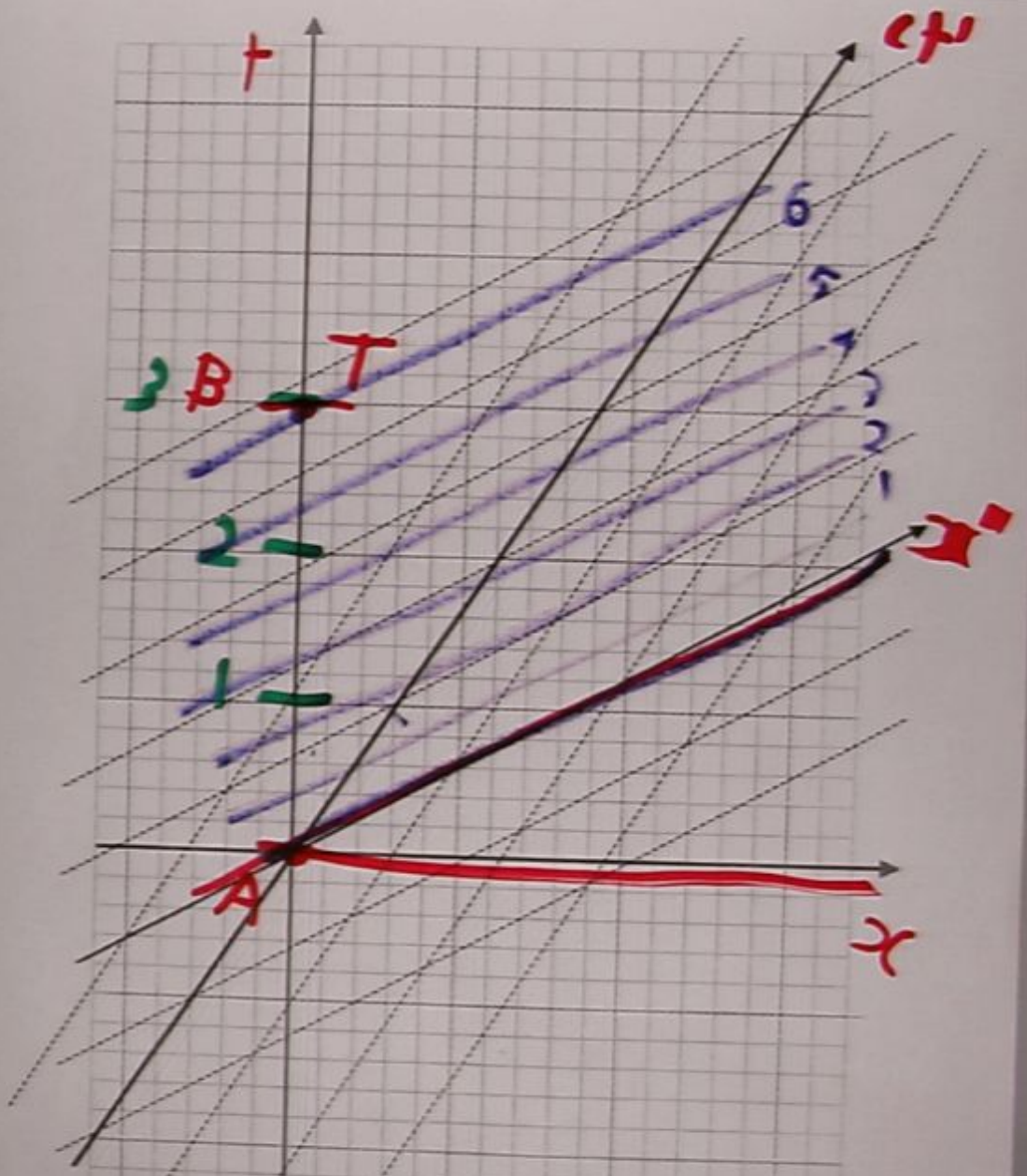


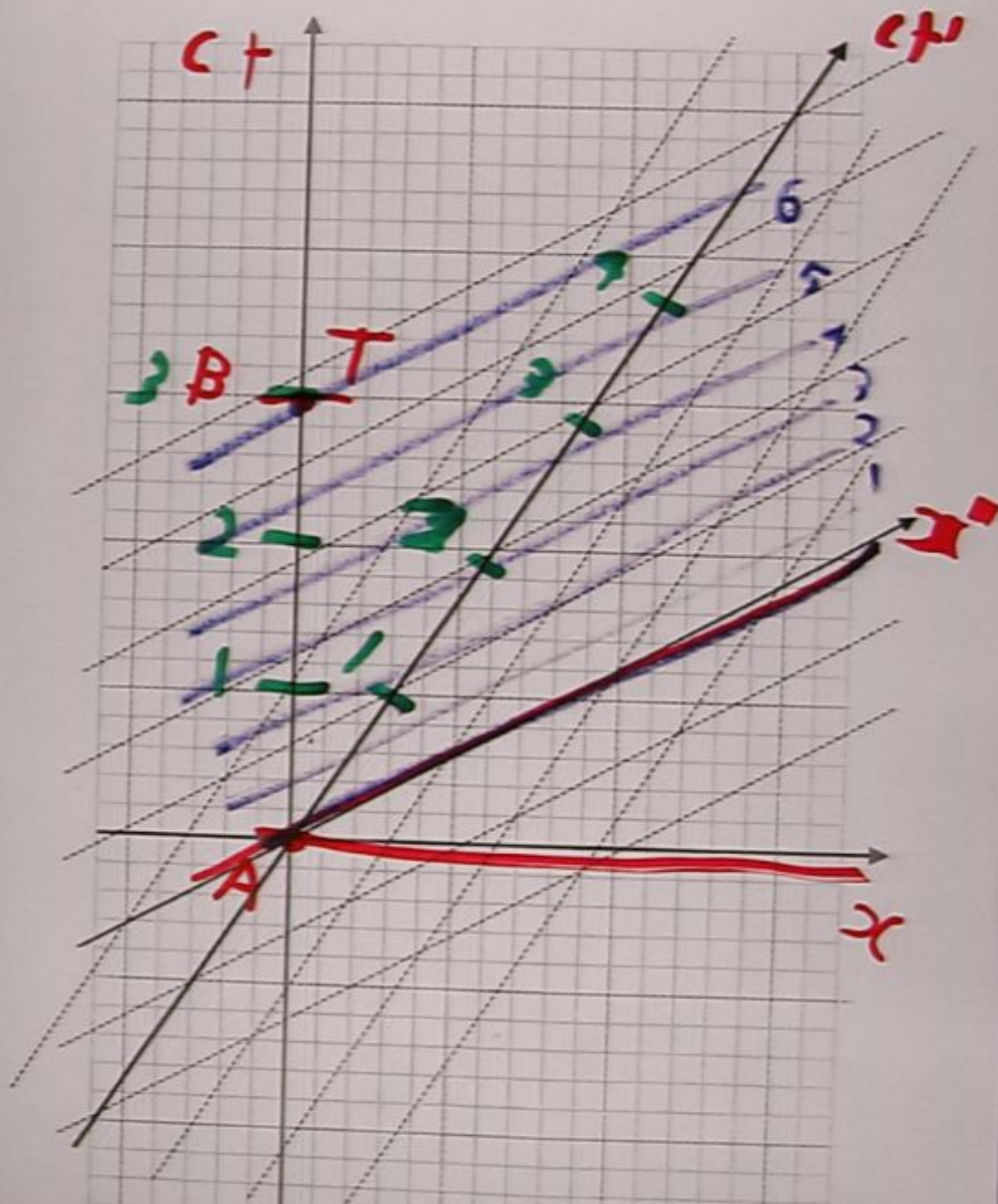


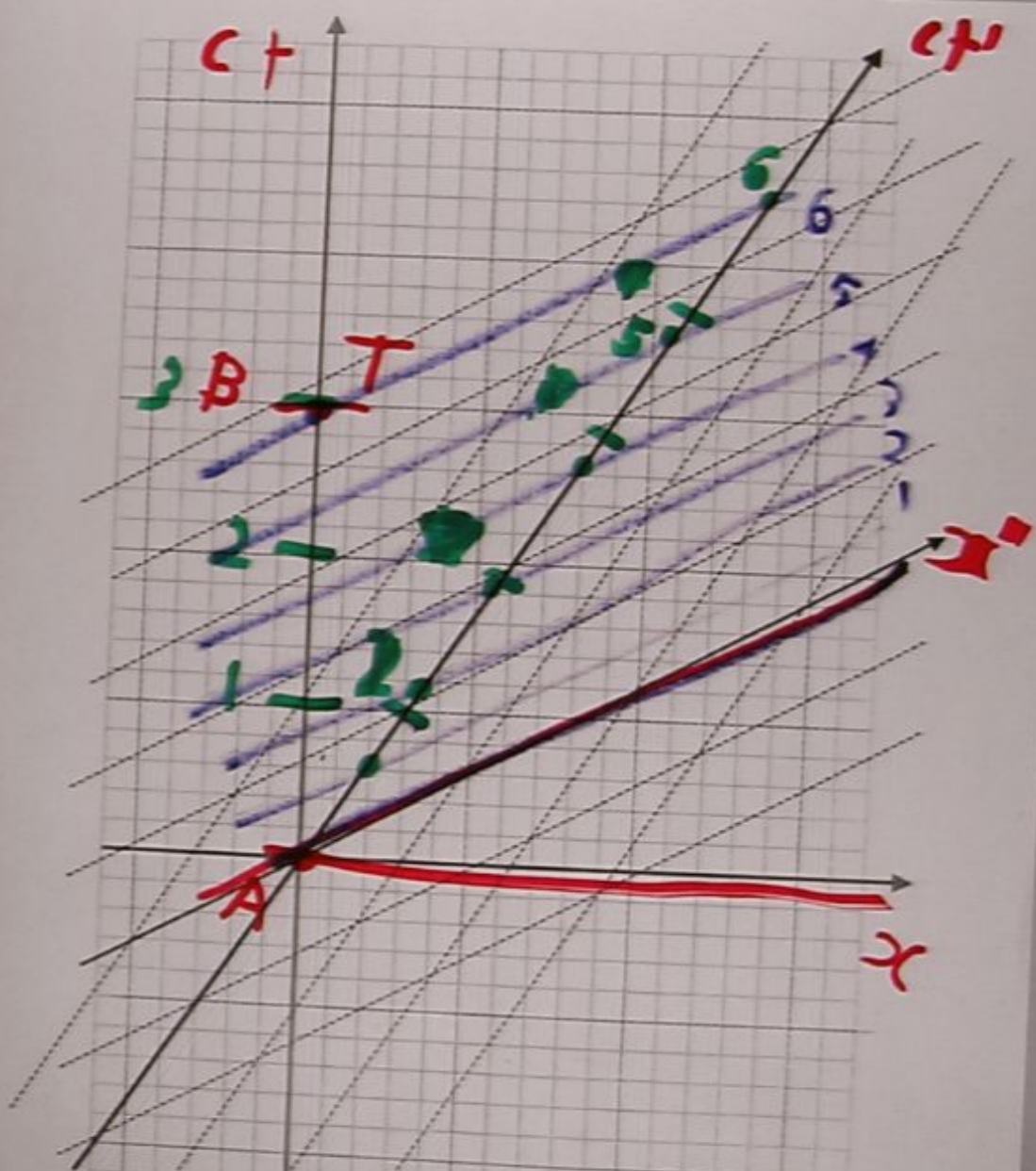












- To determine the time interval between A and B as measured in the spaceship' reference frame S. Let us follow an analogous procedure.

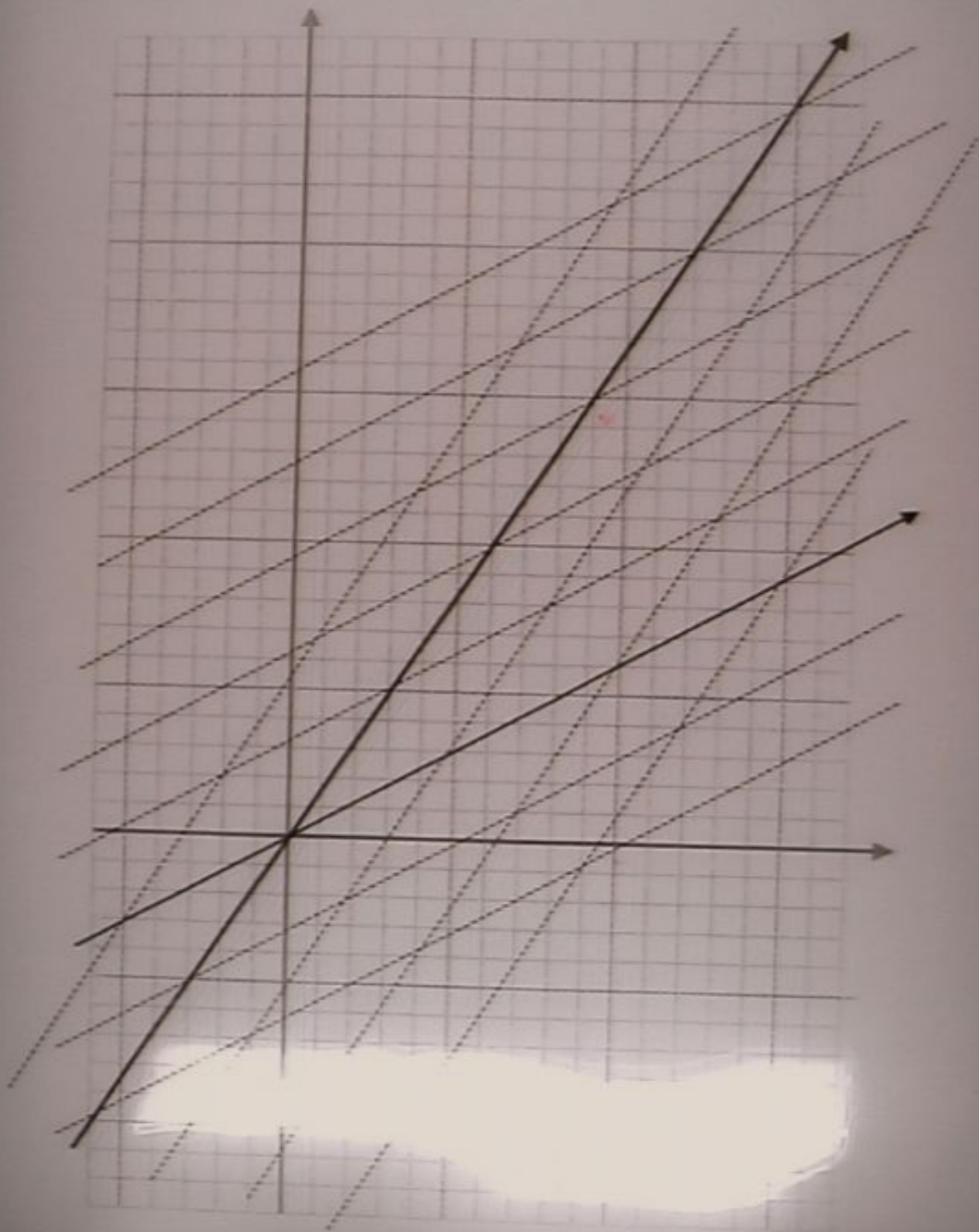
1. The x' axis corresponds to the line $t'=0$ and so it is the first line.
2. Draw another line parallel to the first that corresponds to $t'=1$, i.e. one unit of time upwards.
3. Continue this procedure until you draw a line that intersects B.

- This leads to $t_c < t_p$, i.e. time dilation.
- We can calculate t_c without using the time dilation formula.

- Analog
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- What is

worldsheet for
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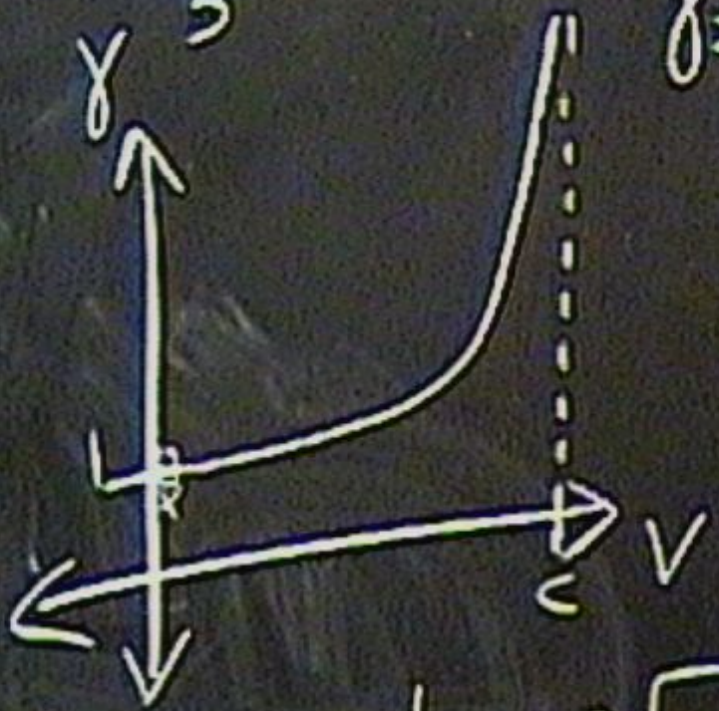
- To determ
- Draw a lin
- Draw a lin
- Although t
- Let us per



$$x' = \frac{3}{5}$$

$$\frac{v}{c} = \frac{3}{5}$$

$$\gamma = \frac{1}{\sqrt{1 - \frac{9}{25}}}$$

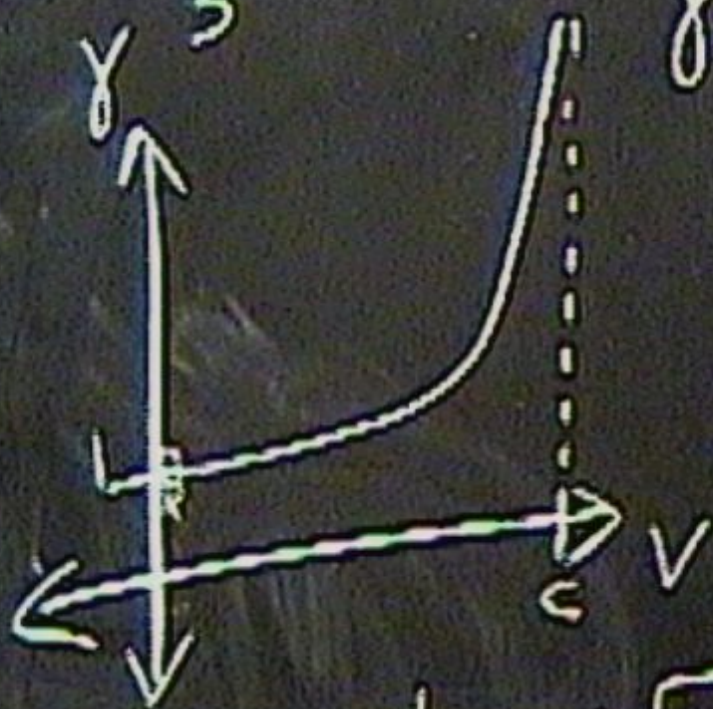


$$x = \infty \quad \begin{cases} v = 0 \\ x = 1 \end{cases}$$

$$x' = \frac{3}{5}$$

$$\frac{0}{1} = \frac{3}{5}$$

$$\gamma = \frac{1}{\sqrt{1 - \frac{9}{25}}}$$

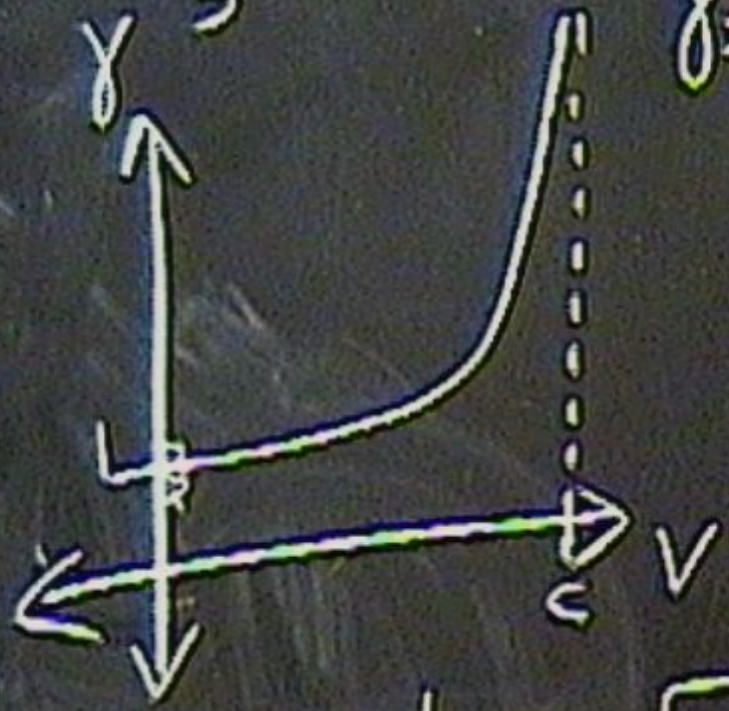


$$\gamma = \frac{1}{0} = \infty$$

$$\begin{aligned} v &= 0 \\ \gamma &= 1 \end{aligned}$$

$$x' = \frac{3}{5}$$

$$c = \frac{5}{5}$$



$$\delta = \frac{1}{\sqrt{1 - \frac{4}{25}}}$$

$$= \frac{1}{\sqrt{\frac{16}{25}}} = \frac{5}{4}$$

$$\delta = \frac{1}{0} = \infty \quad \boxed{\begin{matrix} v = 0 \\ \delta = 1 \end{matrix}}$$

