

Title: Disentangling quantum systems: a new perspective in computational quantum physics

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Abstract:

# Disentangling quantum systems: a new perspective in Computational Quantum Physics

PIquDoS

Perimeter Institute, February 2<sup>nd</sup> 2005

Guifre Vidal - Institute for Quantum Information -  
CALTECH

Disentangling quantum systems:  
a new perspective in  
Computational Quantum Physics

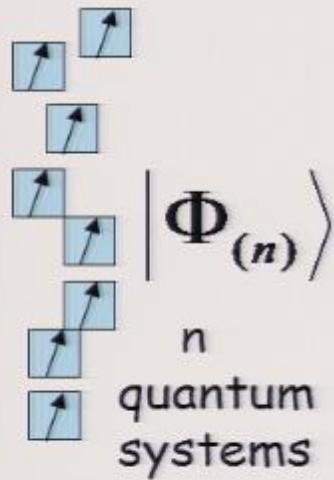
# Outline

- 1) Simulation of Quantum Systems.
- 2) Efficient Decomposition vs Efficient Simulation.
- 3) Disentangling Quantum Systems.
- 4) Summary of Recent Progress
- 5) Conclusions

# 1 - Simulation of Quantum Systems

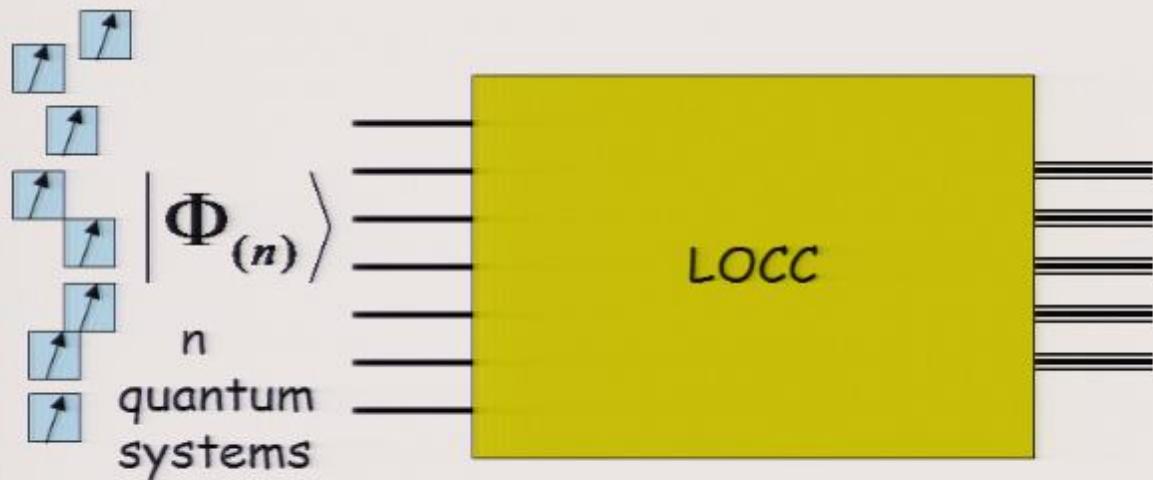
# 1 - Simulation of Quantum Systems

experimental setting: many-body state  $|\Phi_{(n)}\rangle$



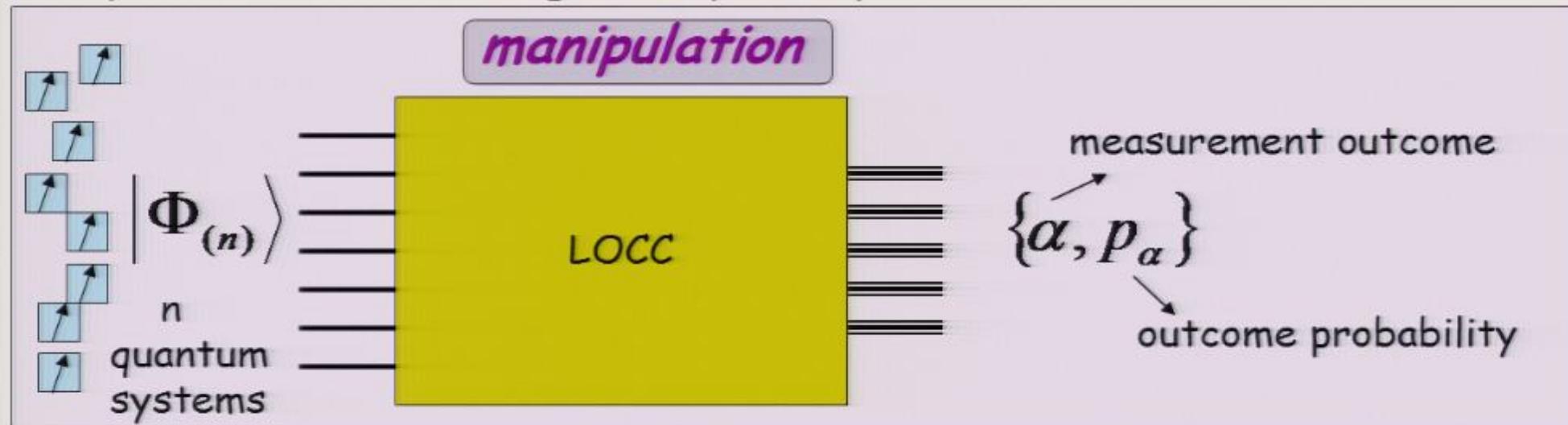
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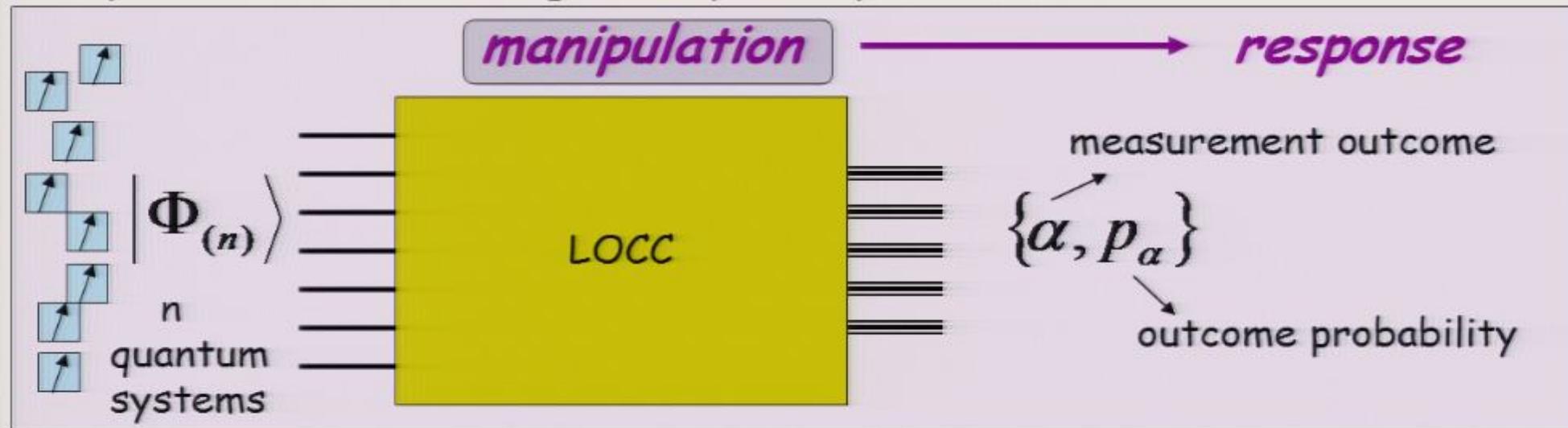
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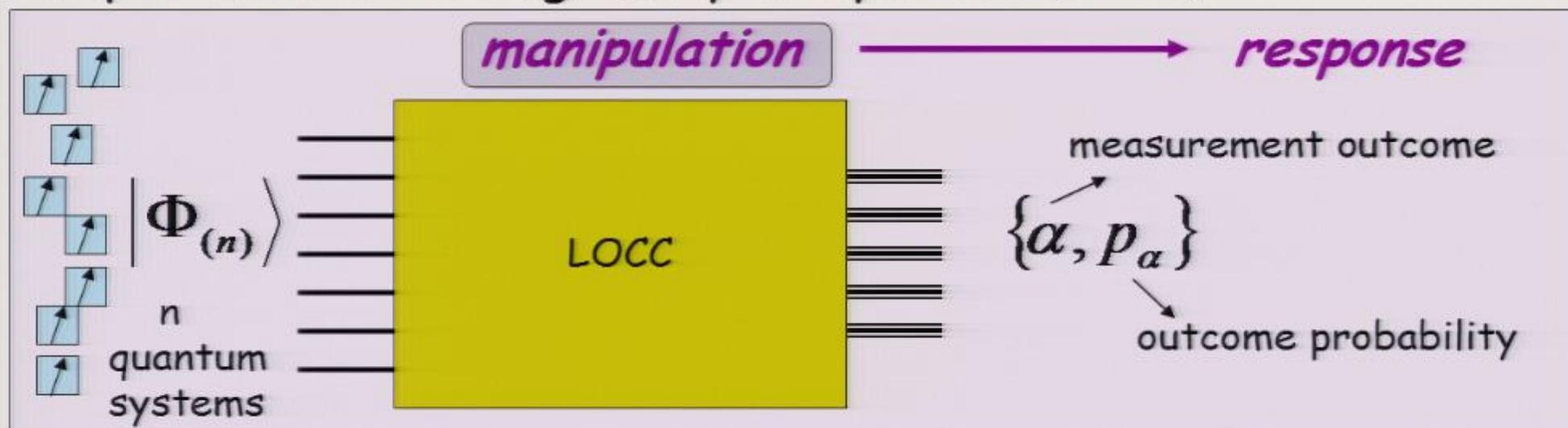
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classical simulation of  $|\Phi_{(n)}\rangle$

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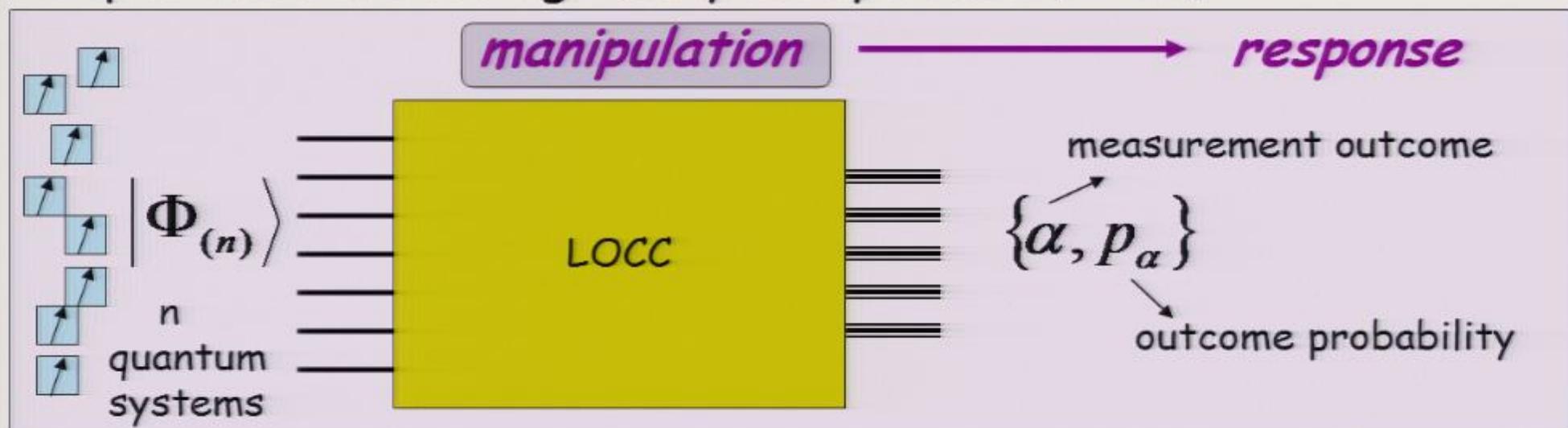


classical simulation of  $|\Phi_{(n)}\rangle$

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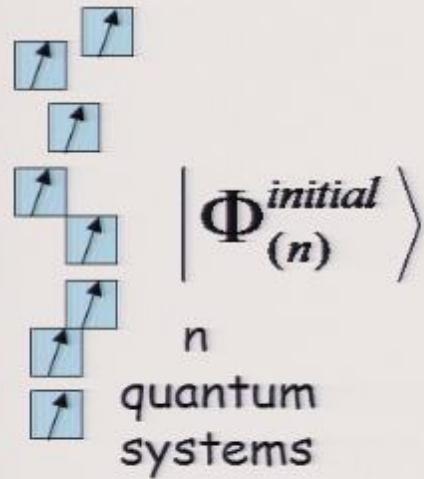


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$$|\Phi_{(n)}^{final}\rangle = U |\Phi_{(n)}^{initial}\rangle$$

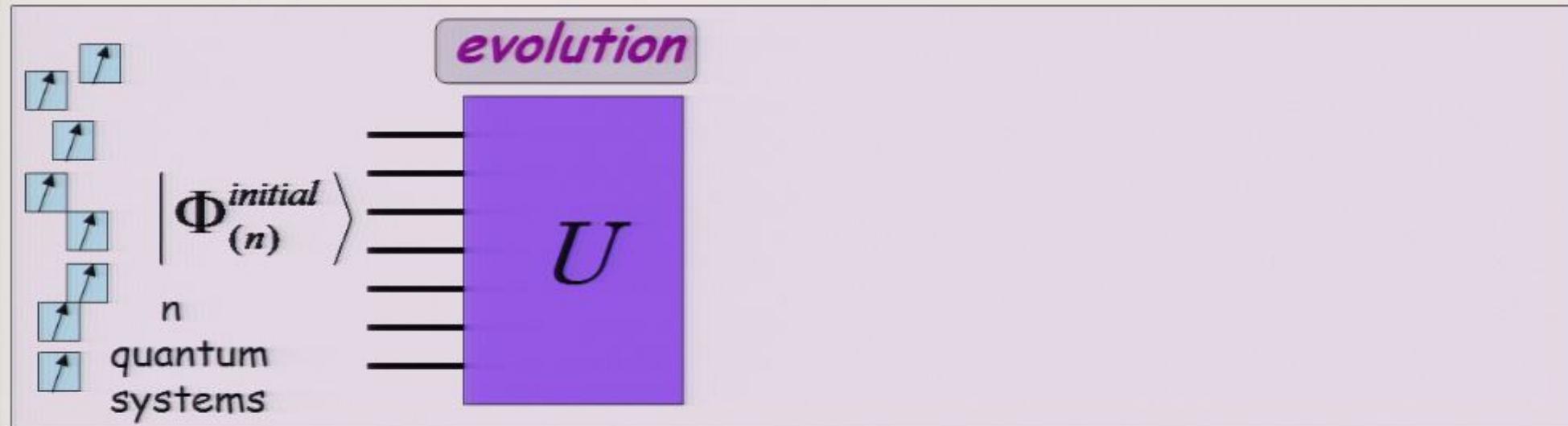
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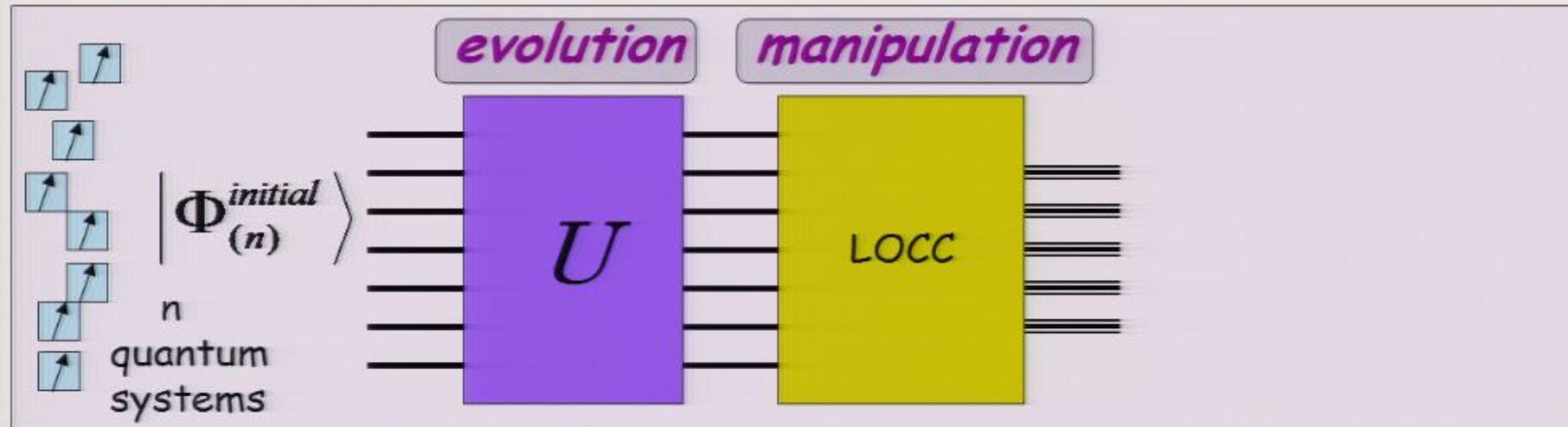
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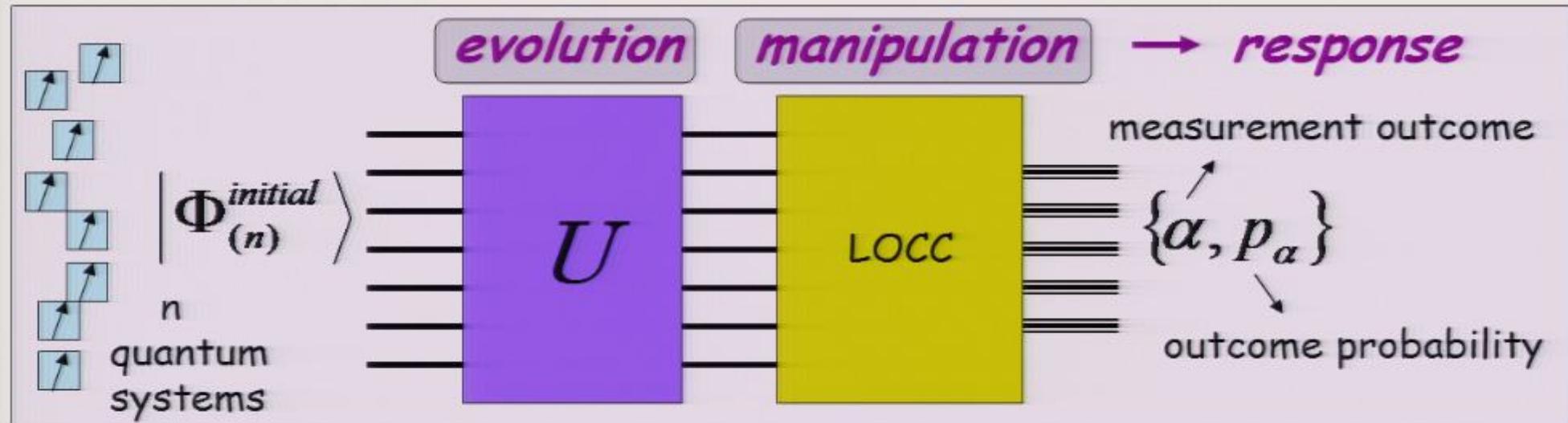
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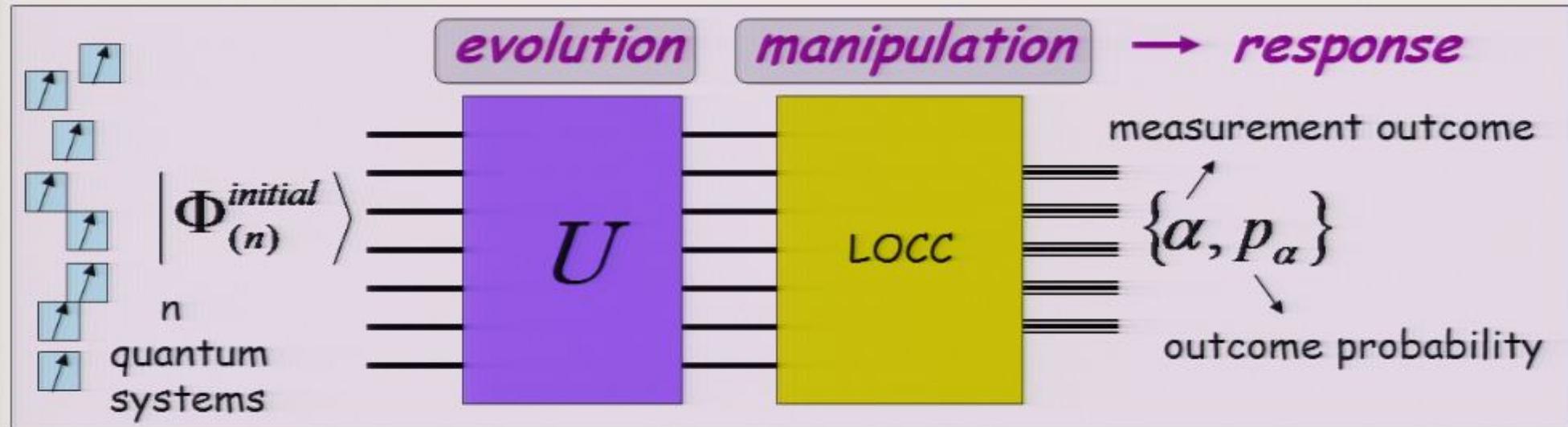
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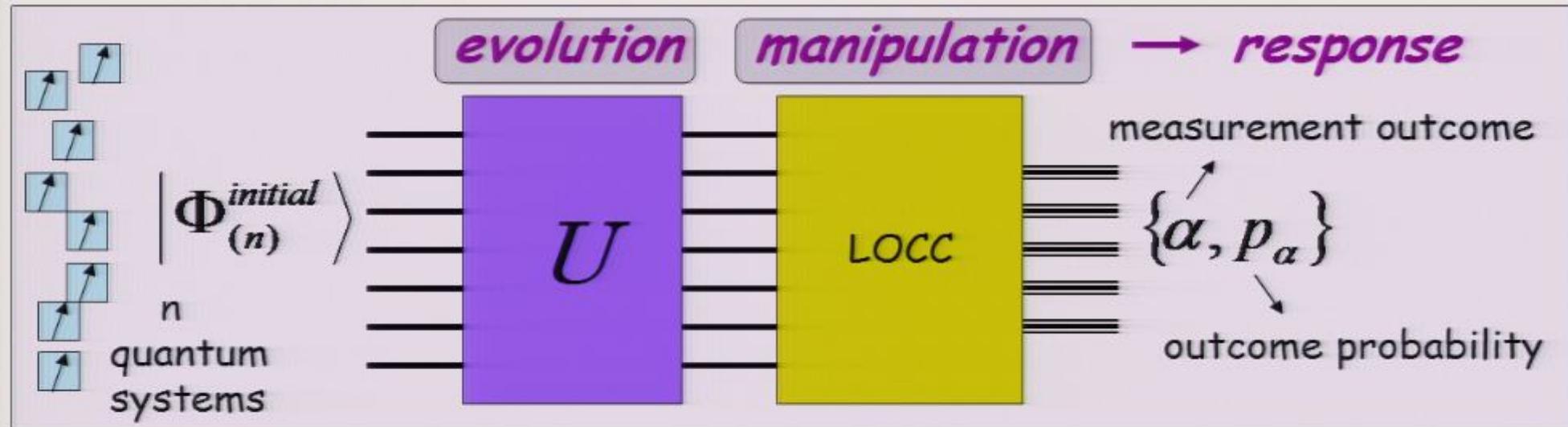
classical simulation of evolution  $U$  starting from  $|\Phi_{(n)}^{\text{initial}}\rangle$

specification  
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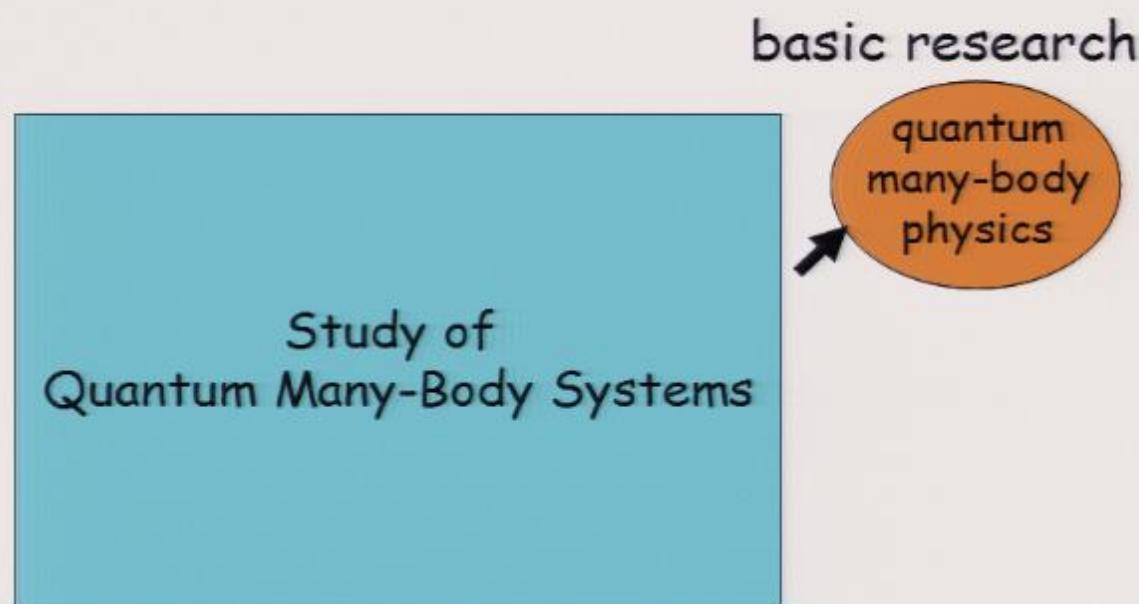


- Why do we want to simulate quantum systems ?

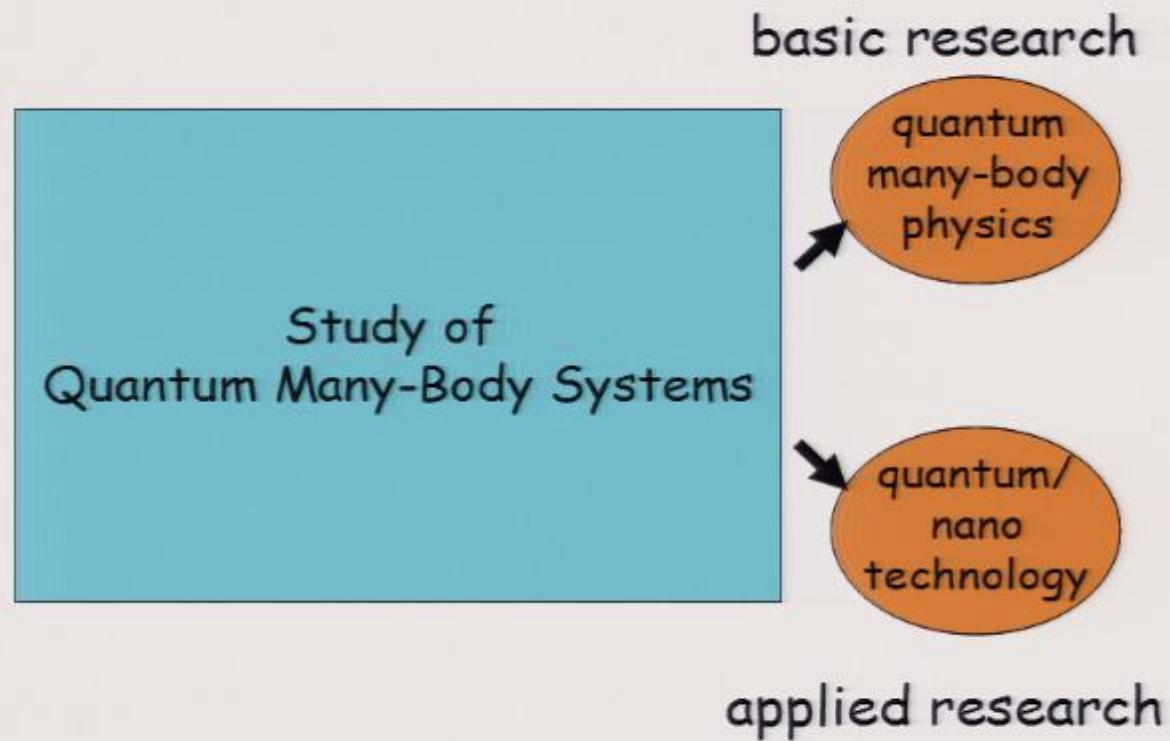
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Study of  
Quantum Many-Body Systems

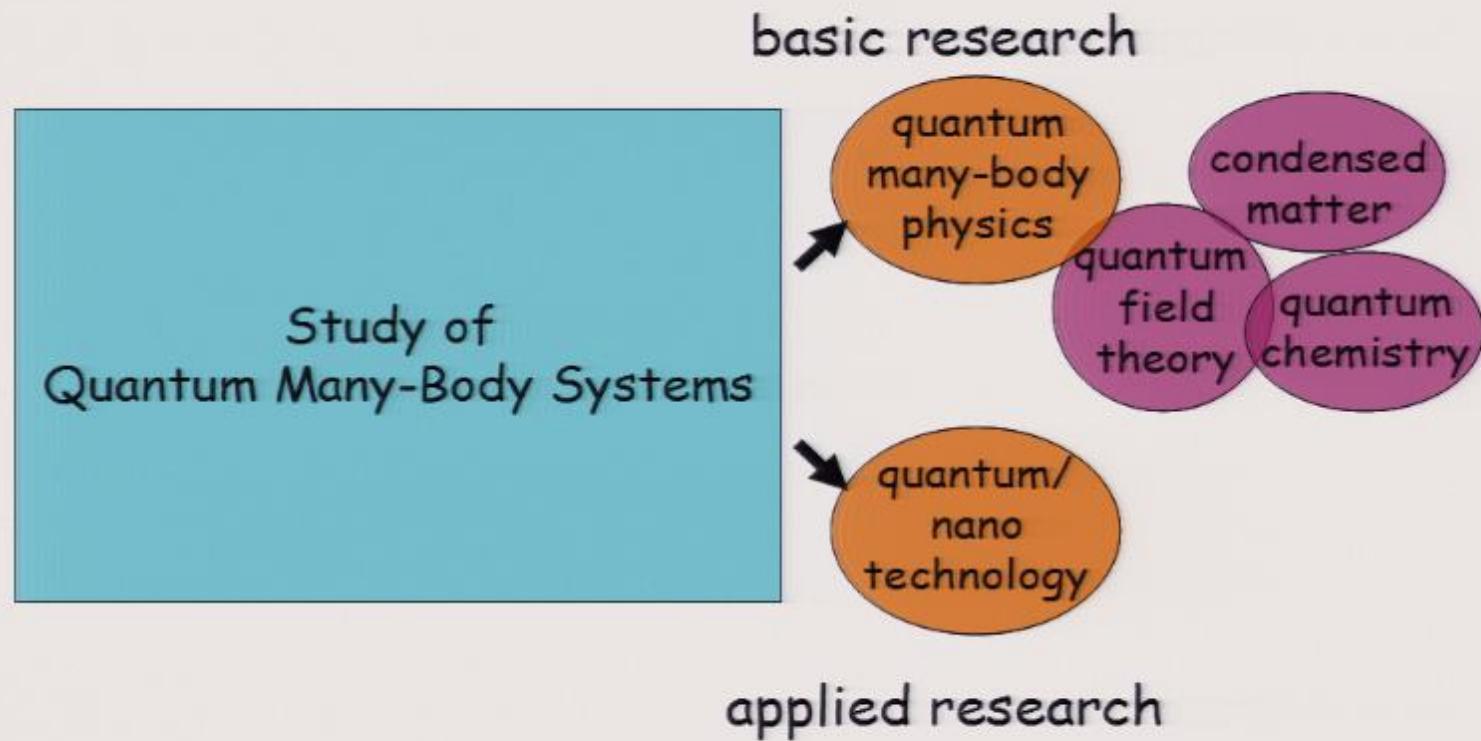
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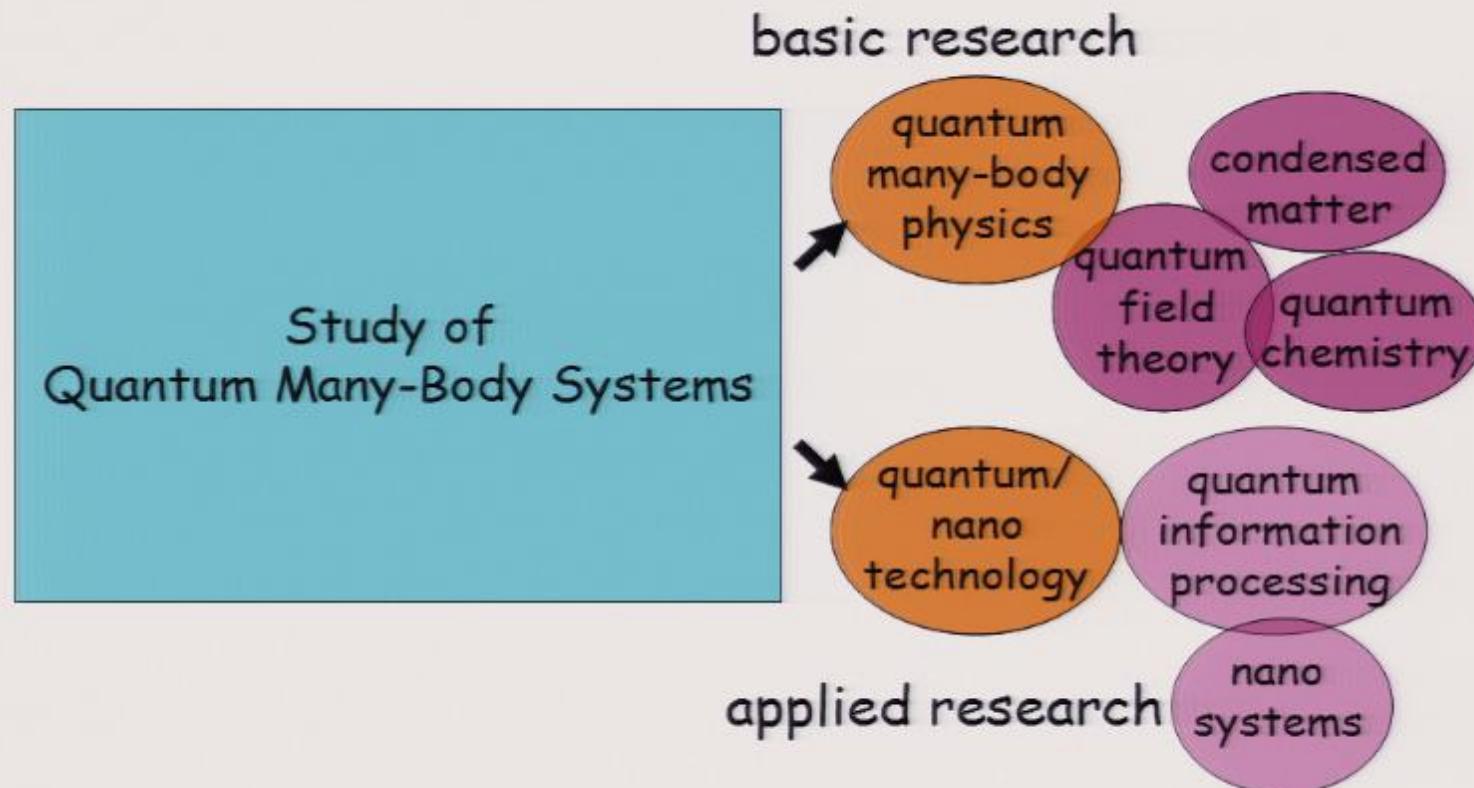
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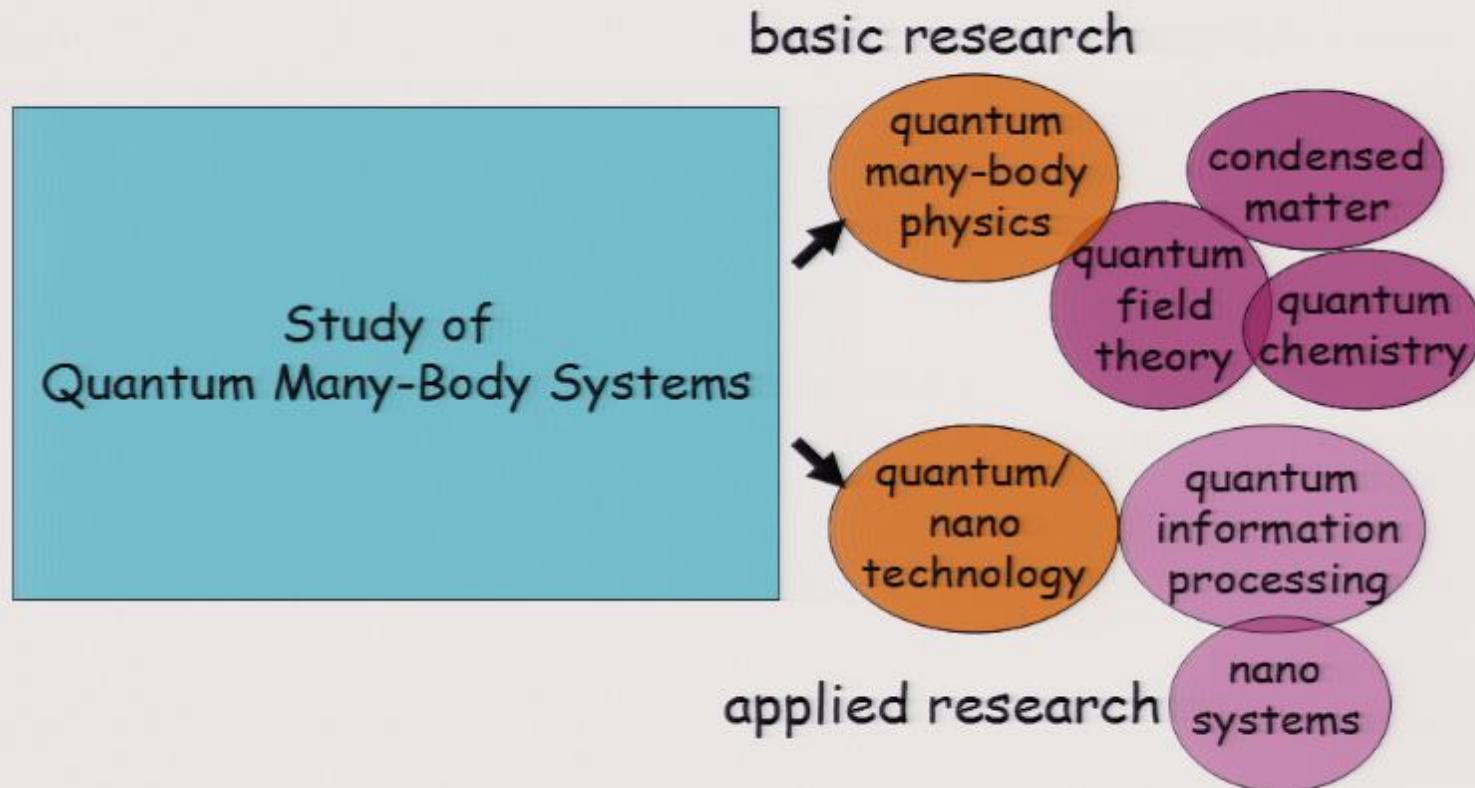
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- Why do we want to simulate quantum systems ?



Some simulation algorithms are known [quantum montecarlo, density functional theory, density matrix renormalization group, ...] but they only apply to very specific situations.

straightforward  
classical simulation

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dimension of Hilbert space is  
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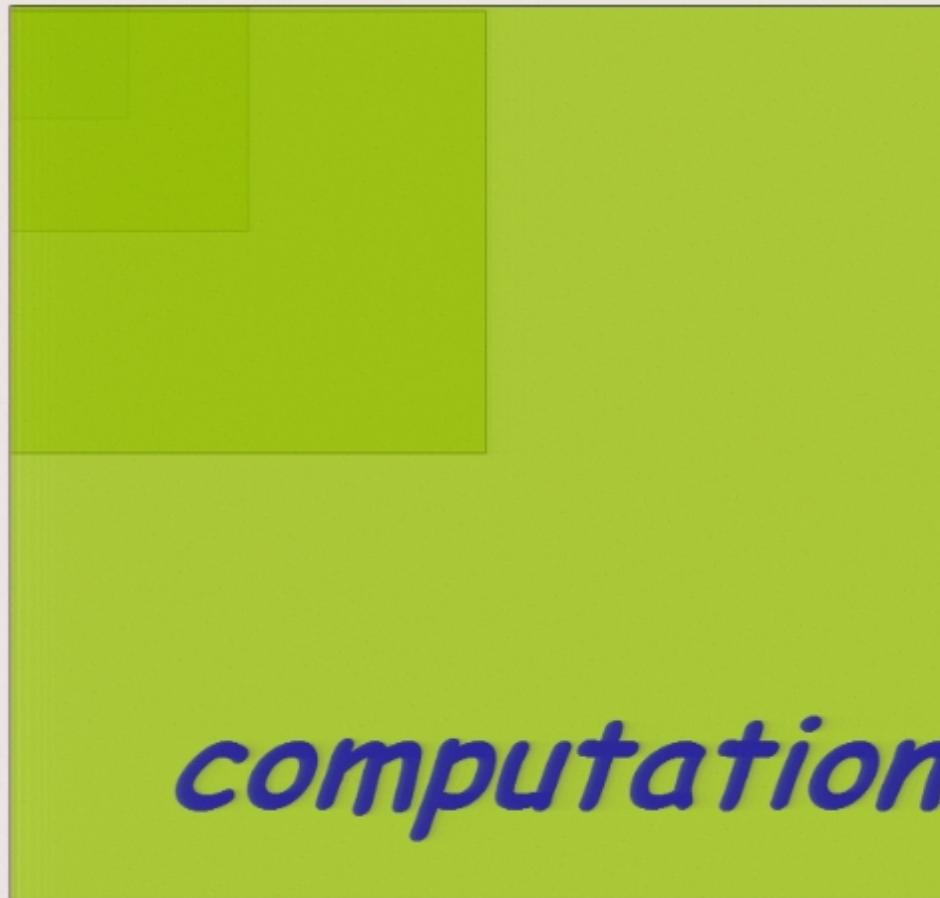
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*computational problem...*

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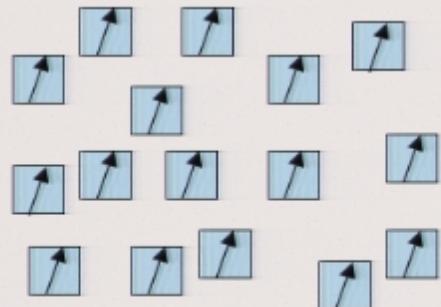
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## 2 - Efficient Decomposition vs Efficient Simulation

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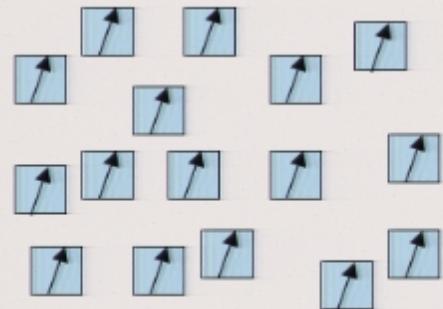
generic state

$$|\Phi_{(n)}\rangle = \sum_{i_1 \dots i_n} C_{i_1 \dots i_n} |i_1\rangle \dots |i_n\rangle$$

$2^n$   
parameters

$n$  quantum systems

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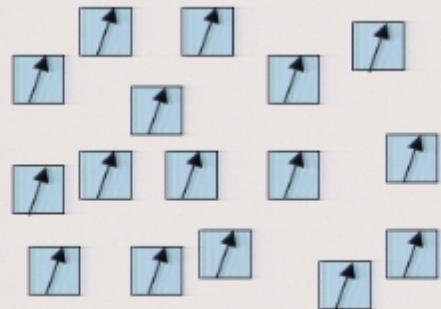


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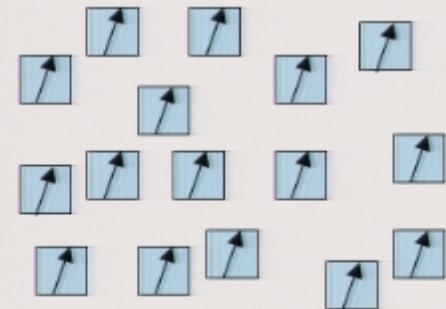
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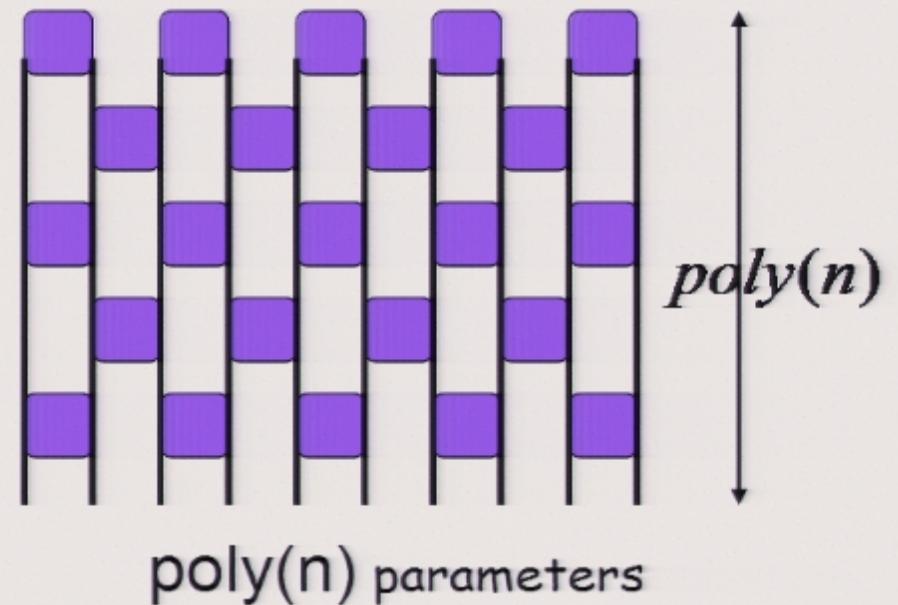
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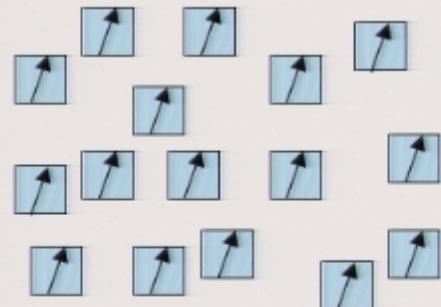
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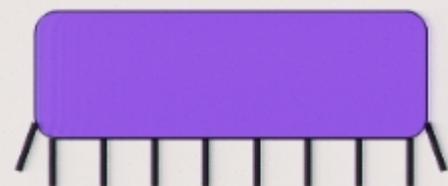


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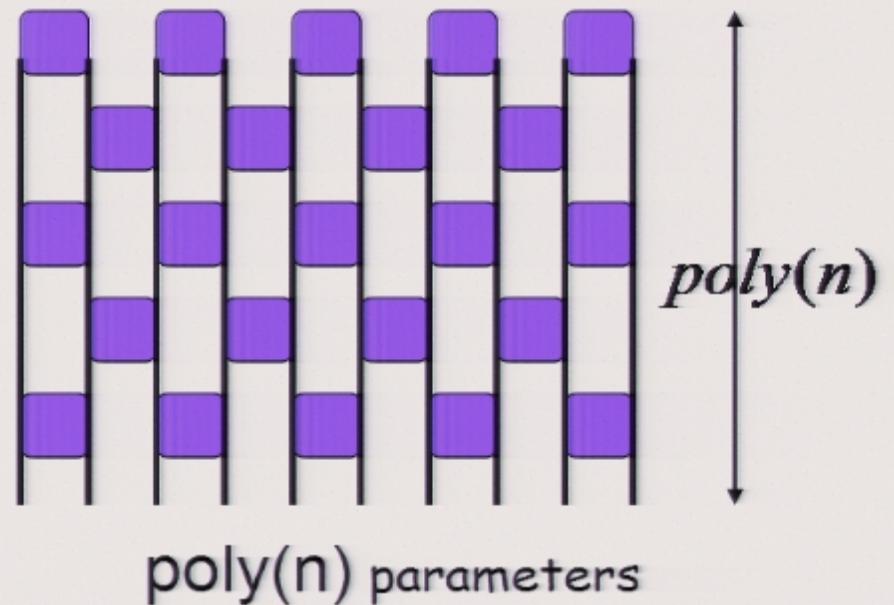
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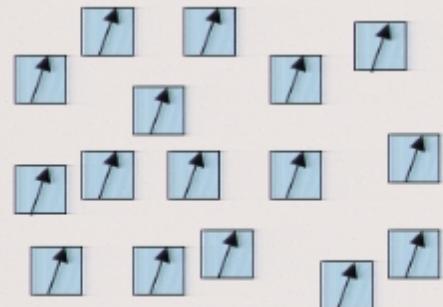
$2^n$  parameters

inefficient  
decomposition



$\text{poly}(n)$  parameters

## 2 - Efficient Decomposition vs Efficient Simulation



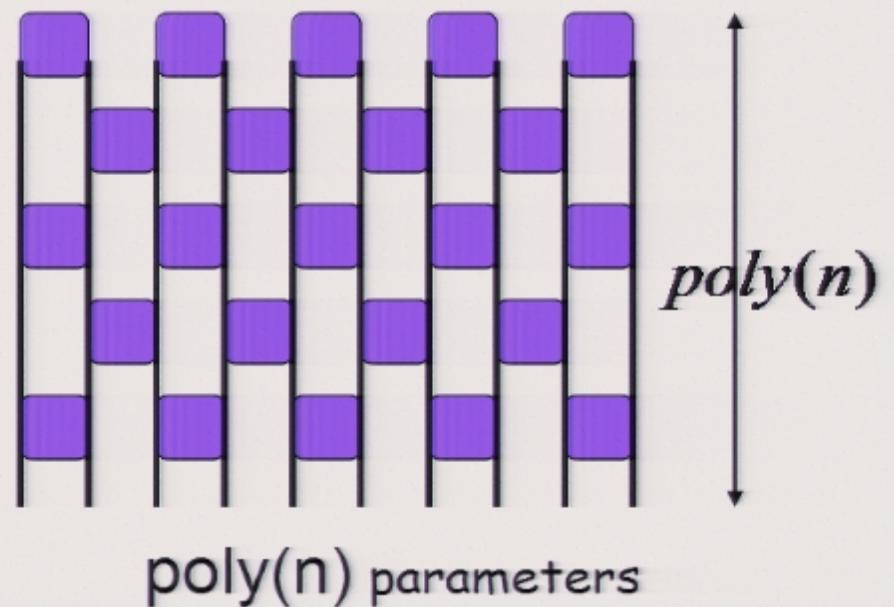
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efficient  
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# Efficient decomposition

Efficient decomposition



Efficient simulation

Computation of a scalar product:

$$\langle \Phi_{(n)} | \Phi_{(n)} \rangle =$$

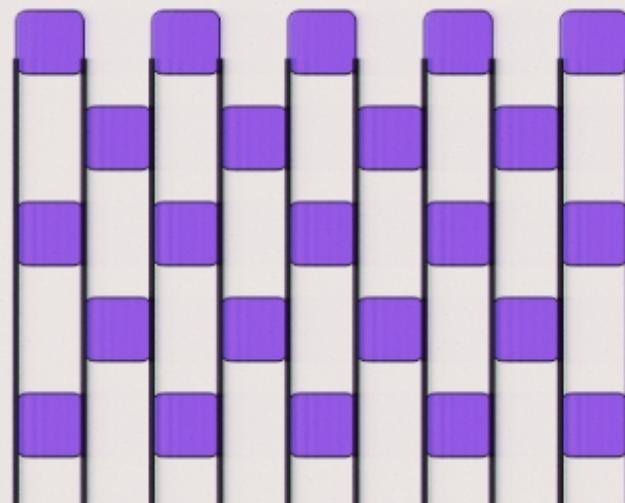
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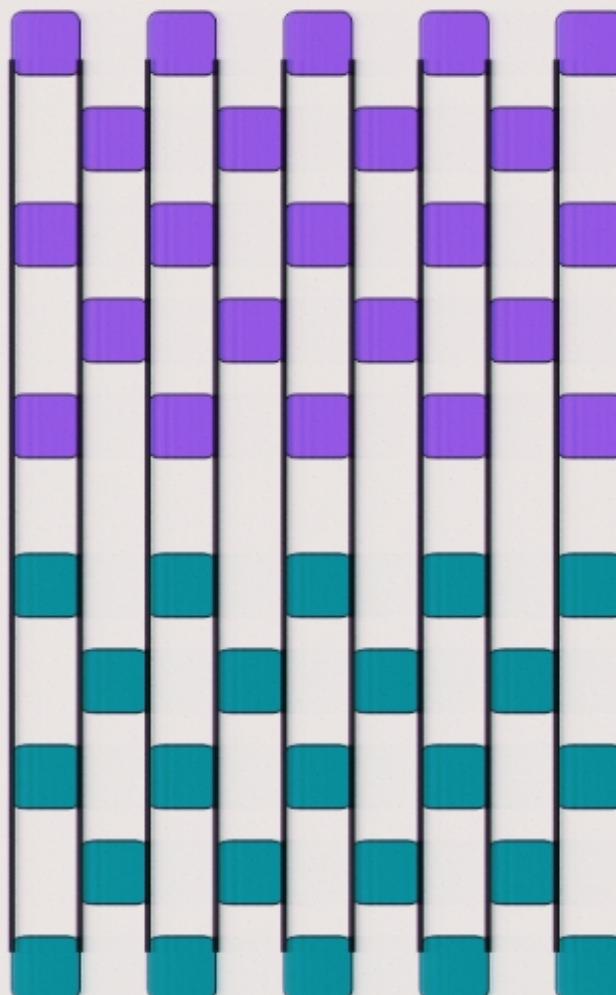
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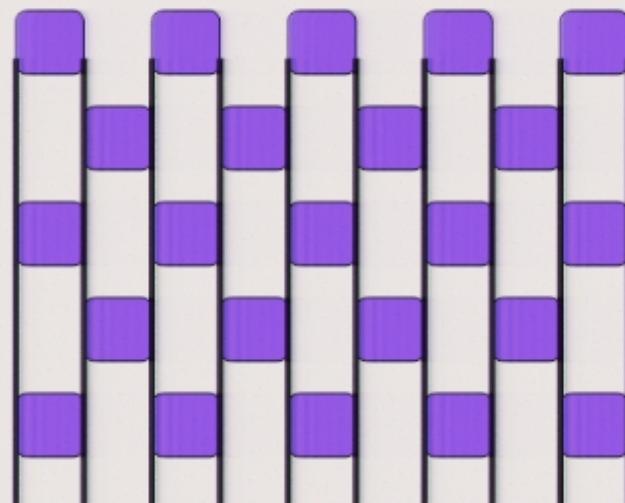
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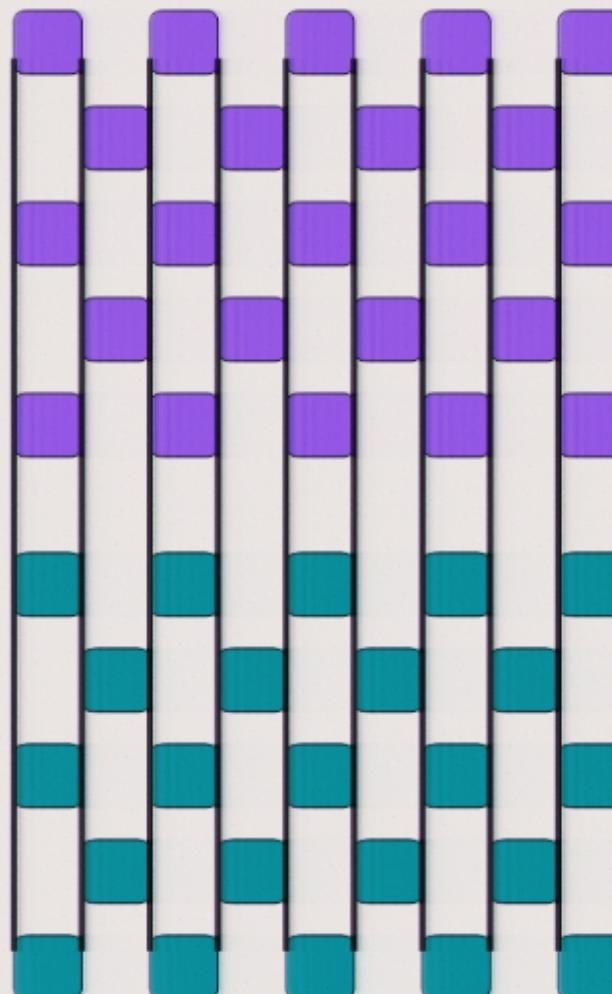
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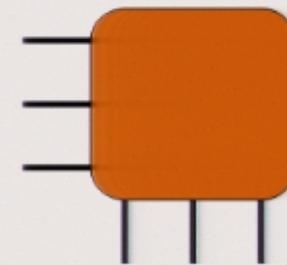
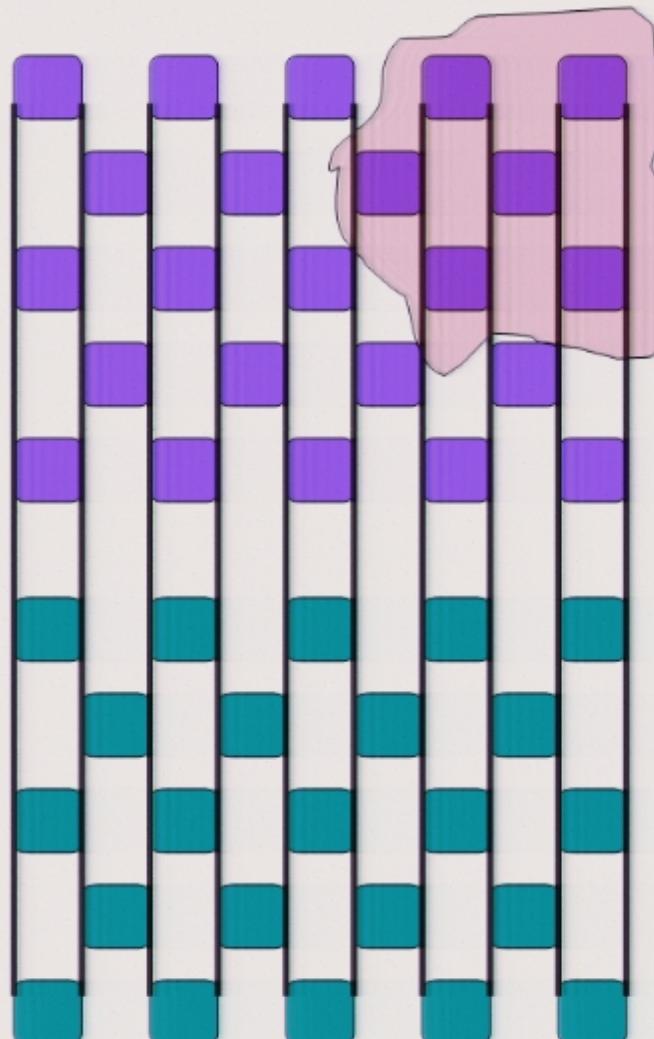
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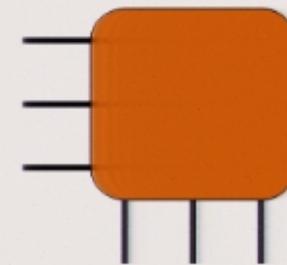
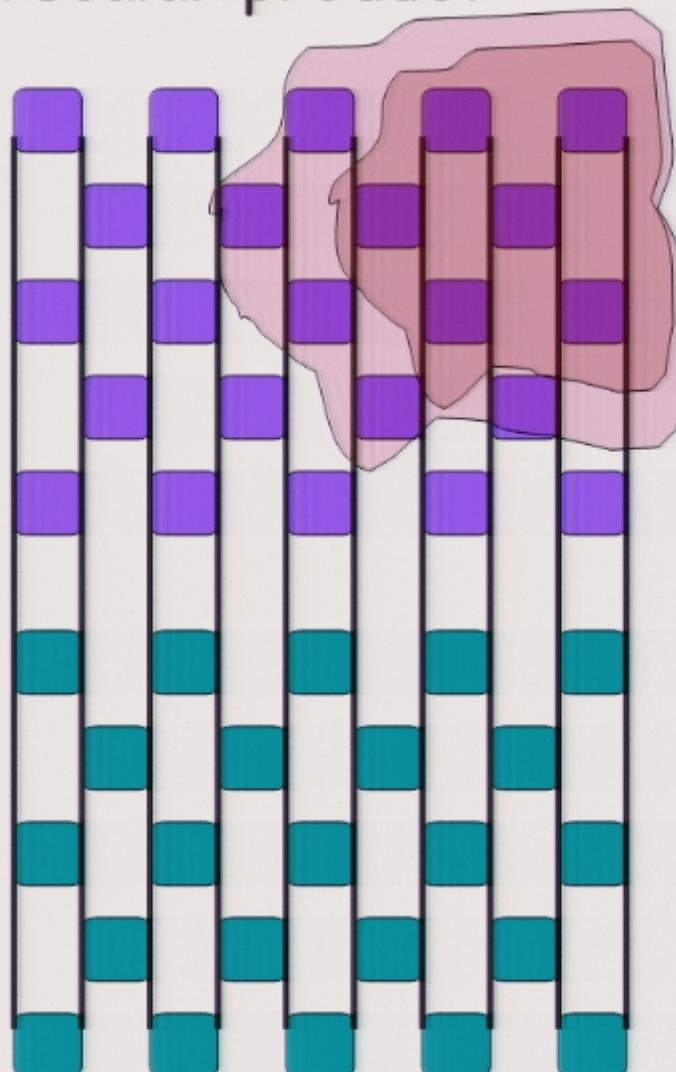
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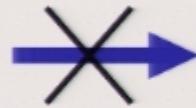
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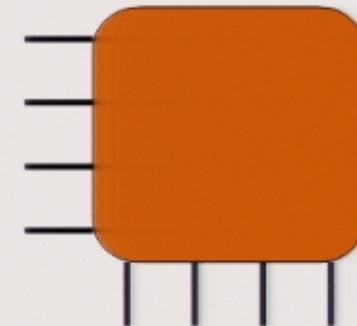
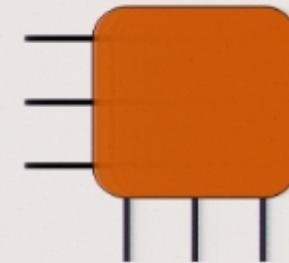
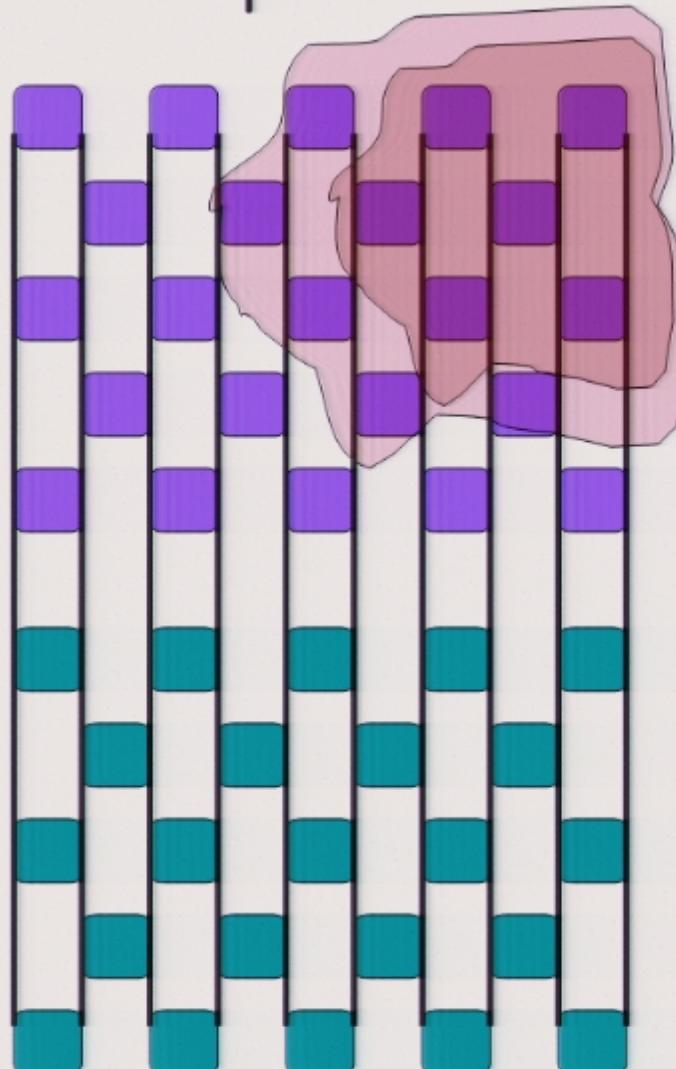
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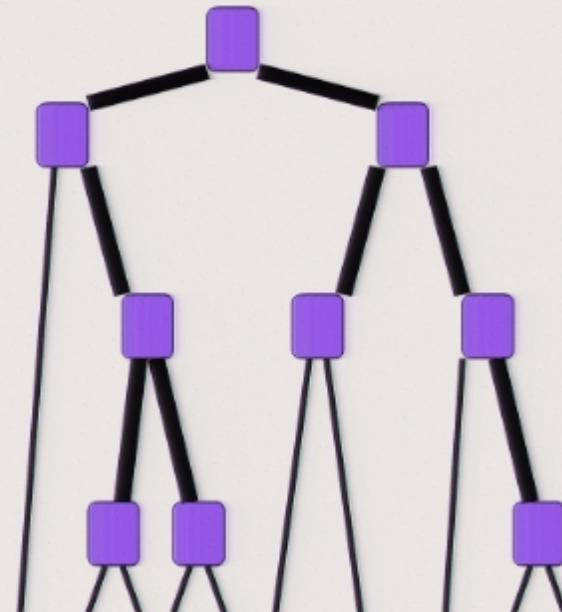


Efficient decomposition  
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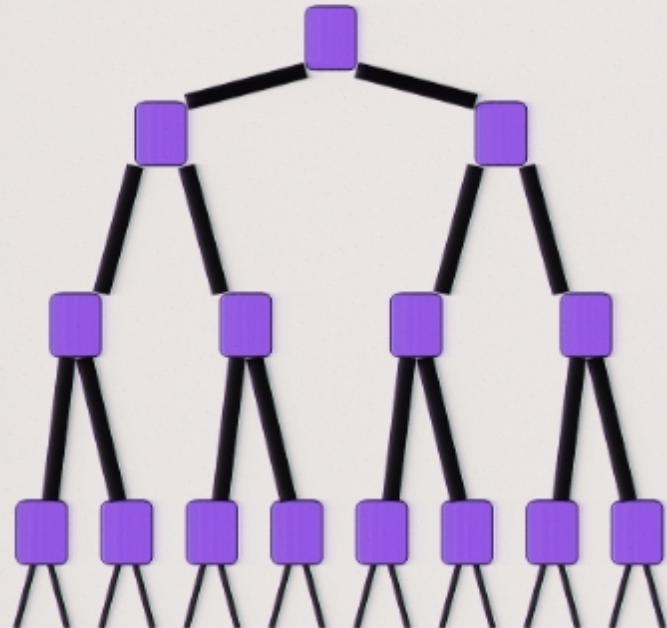
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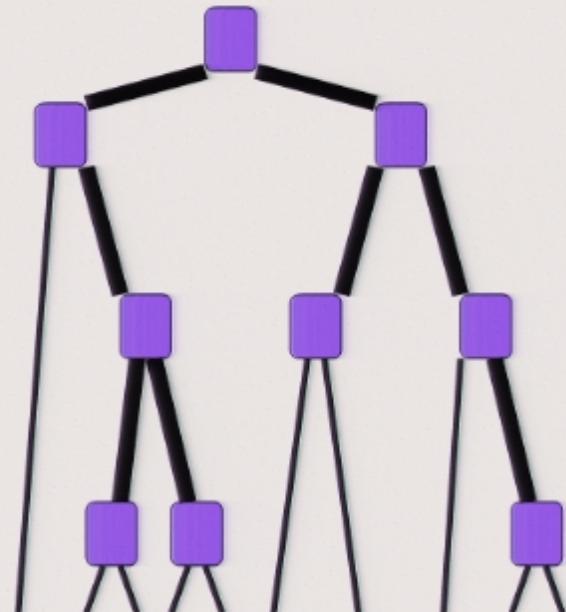
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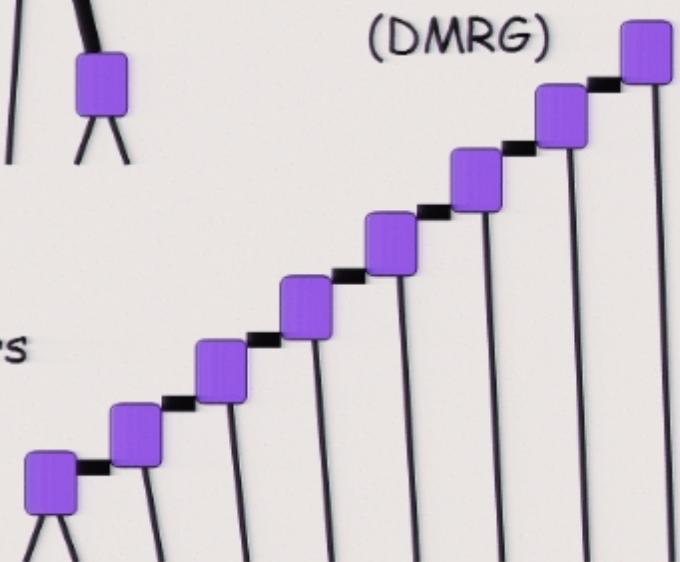
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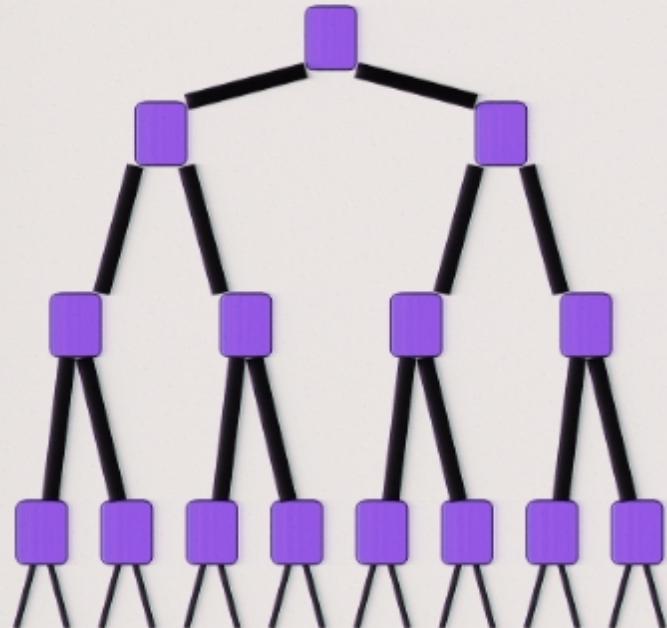
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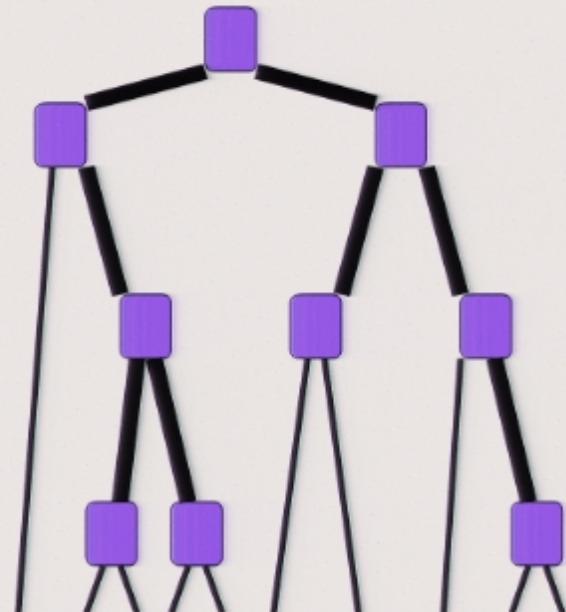
$O(n)$  parameters



Efficient decomposition  
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