

Title: David's Group

Date: Aug 27, 2004 09:50 AM

URL: <http://pirsa.org/04080012>

Abstract:

A quantum state is defined by a vector: ~~AND~~

If you measure spin in the z direction:

$$\sigma_z = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

$$\sigma_z \begin{pmatrix} 1 \\ 0 \end{pmatrix} = 1 \cdot \begin{pmatrix} 1 \\ 0 \end{pmatrix} = +z \text{ direction}$$

$$\sigma_z \begin{pmatrix} 0 \\ 1 \end{pmatrix} = -1 \cdot \begin{pmatrix} 0 \\ 1 \end{pmatrix} = -z \text{ direction}$$

$\begin{pmatrix} \alpha \\ \beta \end{pmatrix}$ = both superposition of +z and -z spins.

If you measure spin in the z direction

$$\begin{pmatrix} \alpha \\ \beta \end{pmatrix} = \alpha \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \beta \begin{pmatrix} 0 \\ 1 \end{pmatrix} =$$

α^2 probability of getting +z spin
and

β^2 probability of getting -z spin

$\otimes$ = tensor operator

Acts like on ~~AND~~ AND

$$\begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{matrix} \text{first state: } +z \text{ spin} \\ \text{AND} \\ \text{second state: } -z \text{ spin} \end{matrix}$$

Also means that...

If this happens:

What happens here

$$\begin{bmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} \\ \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} \\ \begin{pmatrix} 0 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} \\ \begin{pmatrix} 0 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} \end{bmatrix}$$

However some states cannot be

a vector: ~~can~~ defined by

If you measure spin in the $\pm z$ direction:

$$\sigma_z = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

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$\begin{pmatrix} \alpha \\ \beta \end{pmatrix} =$ both superposition of $+z$ and $-z$ spins.

If you measure spin in the z direction

$$\begin{pmatrix} \alpha \\ \beta \end{pmatrix} = \alpha \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \beta \begin{pmatrix} 0 \\ 1 \end{pmatrix} =$$

α^2 probability of getting $+z$ spin
and

β^2 probability of getting $-z$ spin

$\otimes$ = tensor operator

Acts like an ~~AND~~ AND

$$\begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \text{first state: } +z \text{ spin} \\ \text{AND} \\ \text{second state: } -z \text{ spin}$$

If this happens... Also means that...

$$\begin{pmatrix} \alpha \\ \beta \end{pmatrix} \otimes \begin{pmatrix} \alpha \\ \beta \end{pmatrix}$$

What happens here

Is independent of what happens here.

some states cannot be

... this: $\begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix}$

Entangled states are dependant on each other, no matter how far apart they are.

Example of an entangled state:

$$\frac{1}{\sqrt{2}} \left(\begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right)$$

↑ ↑
If we get +2 spin for
one, we must get it for
the other.

It turns out that, if we measure x, y, z spin for one, we get the same thing for the other state.

This leads to wierd effects.

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↑ ↑
If we get +2 for one...

we must get +2 for the other

It turns out that, if we measure $\sigma_x, \sigma_x, \sigma_y$ for the two particles, we get the same thing.

This is called a perfect correlation.

Entangled states are dependant on each other, no matter how far apart they are.

Example of an entangled state:

$$\frac{1}{\sqrt{2}} \left(\begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right)$$

↑
If we get +2 spin for one...

↑
we must get it for the other.

It turns out that if we measure t_x, x, t_y , or y spin for one, we get the same thing for the other state.

This leads to wierd effects.

Entangled states are dependant on each other, no matter how far apart they are.

Example of an entangled state:

$$\frac{1}{\sqrt{2}}((1) \otimes (0) + (0) \otimes (1))$$

If one

↑ +2 spin for

must get it for other.

It turns out that if we measure $x, x, x, \dots$ or $y, y, y, \dots$ we get the same thing for the state.

... weird effects.

Entangled states are dependant on each other, no matter how far apart they are.

Example of an entangled state:

$$\frac{1}{\sqrt{2}} \left(\begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right)$$

↑
If we get
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↑
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It turns out that if we measure x, y, z spin for one, we get the same thing for the other state,

This leads to wierd effects.

Entangled states are dependant on each other, no matter how far apart they are.

Example of an entangled state:

$$\frac{1}{\sqrt{2}}((\uparrow)_1 \otimes (\downarrow)_2 + (\downarrow)_1 \otimes (\uparrow)_2)$$

↑
If we get +2 spin for one...

↑
we must get it for the other.

It turns out that if we measure $t_x, x, t_y, or y$ spin for one, we get the same thing for the other state,

This leads to wierd effects.

MAGIC SQUARE

$$\sigma_x = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \quad \sigma_y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \quad \sigma_z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

$$\sigma_x \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix} \quad \sigma_x \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad \sigma_y \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ i \end{pmatrix} = i \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

$$\sigma_y \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} -i \\ 0 \end{pmatrix} = -i \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

TRICKS:

$$\sigma_x \sigma_x = 1$$

$$\sigma_x \sigma_y = -\sigma_y \sigma_x$$

(VALID ONLY FOR PAULI-MATRICES)

$$\sigma_y \sigma_y = 1$$

$$\sigma_y \sigma_z = -\sigma_z \sigma_y$$

$$\sigma_z \sigma_z = 1$$

$$\sigma_z \sigma_x = -\sigma_x \sigma_z$$

COMMUTATION PROPERTY:

IF TWO OBSERVABLES COMMUTE, THEN YOU CAN FIND AN EIGENSTATE OF BOTH.

$$A \cdot B = B \cdot A \iff A \vec{v} = \lambda \vec{v} \text{ AND } B \vec{v} = \mu \vec{v}$$

QUANTUM SYSTEM OF 3 PARTICLES: 1, 2 AND 3.

OBSERVABLES:

$$(\sigma_1^x \otimes \sigma_1^x \otimes \sigma_1^x)$$

$$(\sigma_1^y \otimes \sigma_2^x \otimes \sigma_3^x)$$

$$(\sigma_1^z \otimes \sigma_2^z \otimes \sigma_3^z)$$

THESE THREE OBSERVABLES COMMUTE WITH EACH OTHER, SO WE CAN FIND AN EIGENSTATE OF ALL THREE OBSERVABLES.

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TRICKS:

$$\sigma_x \sigma_x = 1$$

$$\sigma_y \sigma_y = 1$$

$$\sigma_z \sigma_z = 1$$

$$\sigma_x \sigma_y = i \sigma_z$$

$$\sigma_y \sigma_z = -i \sigma_x$$

(VALID ONLY FOR POWERS-MATRICES)

COMPUTATION PRO

IF TWO OBSERVABLES

EIGENSTATE OF BOTH.

$$A \cdot B =$$

QUANTUM STATES

OBSERVABLES

OBSERVABLES ALL COMMUTE

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ALL THE TRAIL

$$\vec{V} = \frac{1}{E}$$

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(VALID ONLY FOR PAULI-MATRICES)

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QUANTUM SYSTEM OF 3 PARTICLES: 1, 2 AND 3.

OBSERVABLES:

$$(\sigma_y^1 \otimes \sigma_y^2 \otimes \sigma_x^3)$$

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THESE THREE OBSERVABLES ALL COMMUTE EACH OTHER, SO WE CAN FIND AN EIGENSTATE OF ALL ~~THE~~ THE THREE OBSERVABLES.

$$\vec{v} = \frac{1}{\sqrt{2}} \left[\begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 1 \end{pmatrix} - \begin{pmatrix} 0 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right] = \text{EIGENSTATE}$$

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(VALID ONLY FOR PAULI-MATRICES)

$$\sigma_y \sigma_z = -\sigma_z \sigma_y$$

$$\sigma_z \sigma_z = 1$$

TI-N PRO

OBSERVA

A.B

YOU CAN FIND AN EIGENSTATE OF BOTH.

AND $B \vec{\sigma} = \beta \vec{\sigma}$

1, 2 AND 3.

THESE OBSERVABLES ALL COMMUTE WITH EACH OTHER, SO WE CAN FIND AN EIGENSTATE OF ALL THESE OBSERVABLES.

$\vec{\sigma} = \text{EIGENSTATE}$

MAGIC SQUARE

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COMPUTATION PROPERTY:

IF TWO OBSERVABLES COMMUTE, THEN YOU CAN FIND AN EIGENSTATE OF BOTH.

$$A \cdot B = B \cdot A \iff A \vec{v} = \alpha \vec{v} \text{ AND } B \vec{v} = \beta \vec{v}$$

IN SYSTEM OF 3 PARTICLES: 1, 2 AND 3.

POSSIBLE

$$\sigma_x^1 \otimes \sigma_x^2$$

$$\sigma_x^1 \otimes \sigma_y^2$$

$$\sigma_y^1 \otimes \sigma_y^2$$

THESE THREE OBSERVABLES ALL COMMUTE EACH OTHER, SO WE CAN FIND AN EIGENSTATE OF ALL ~~THE~~ THE THREE OBSERVABLES.

$$\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \otimes \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \otimes \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} = \text{EIGENSTATE}$$

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THESE THREE OBSERVABLES ALL COMMUTE EACH OTHER, SO WE CAN FIND AN EIGENSTATE OF ALL ~~THESE~~ THE THREE OBSERVABLES.

$$\vec{v} = \frac{1}{\sqrt{2}} [(1) \otimes (1) \otimes (1) - (0) \otimes (0) \otimes (0)] = \text{EIGENSTATE}$$

$$\sigma_x = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \quad \sigma_y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \quad \sigma_z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \quad \sigma_x \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix} \quad \sigma_x \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad \sigma_y \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ i \end{pmatrix} = i \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

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$$\sigma_x = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \quad \sigma_y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \quad \sigma_z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \quad \sigma_x \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix} \quad \sigma_x \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad \sigma_y \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ i \end{pmatrix} = i \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

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TRICKS:

$$\sigma_x \sigma_x = 1$$

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(VALID ONLY FOR PAULI-MATRICES)

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OBSERVABLES:

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THESE THREE OBSERVABLES ALL COMMUTE EACH OTHER, SO WE CAN FIND AN EIGENSTATE OF ALL ~~THE~~ THE THREE OBSERVABLES.

$$\vec{v} = \frac{1}{\sqrt{2}} \left[\begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} - \begin{pmatrix} 0 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right] = \text{EIGENSTATE}$$

LET'S APPLY THE OBSERVABLES TO $\vec{v}$:

$$\begin{aligned}
 (\sigma_y^1 \otimes \sigma_y^2 \otimes \sigma_x^3) \cdot \vec{v} &= \frac{1}{\sqrt{2}} \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \otimes \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \otimes \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \cdot \left[\begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} - \begin{pmatrix} 0 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right] \\
 &= \frac{1}{\sqrt{2}} \left[\begin{pmatrix} 0 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} - (-i)^2 \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} \right] \\
 &= \frac{1}{\sqrt{2}} \left[\begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} - \begin{pmatrix} 0 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right] = +\vec{v}
 \end{aligned}$$

THE SAME CALCULATION FOR

$$(\sigma_y^1 \otimes \sigma_x^2 \otimes \sigma_y^3) \text{ AND } (\sigma_x^1 \otimes \sigma_y^2 \otimes \sigma_y^3)$$

MAGIC SQUARE:

$$\begin{aligned}
 (\sigma_y^1 \otimes \sigma_y^2 \otimes \sigma_x^3) \cdot \vec{v} &= +\vec{v} \\
 (\sigma_y^1 \otimes \sigma_x^2 \otimes \sigma_y^3) \cdot \vec{v} &= +\vec{v} \\
 (\sigma_x^1 \otimes \sigma_y^2 \otimes \sigma_y^3) \cdot \vec{v} &= +\vec{v} \\
 -(\sigma_x^1 \otimes \sigma_x^2 \otimes \sigma_x^3) \cdot \vec{v} &= +\vec{v}
 \end{aligned}$$

OPEN PARTICLES HAVE SOME HIDDEN VARIABLES

LET'S THINK THAT PARTICLES HAVE A

$$\textcircled{1} x_1, y_1 \quad \textcircled{2} x_2, y_2$$

ALL y AND x VALUES ARE

$$\text{SO } y_1 y_2 = 1, y_2 y_1 = 1, y_2 y_2 = 1$$

Let's apply the observables to $\vec{v}$:

$$\begin{aligned}
 (\sigma_y^1 \otimes \sigma_y^2 \otimes \sigma_x^3) \cdot \vec{v} &= \frac{1}{\sqrt{2}} \left[\begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \otimes \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \otimes \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \cdot \left[\begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} - \begin{pmatrix} 0 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right] \right] \\
 &= \frac{1}{\sqrt{2}} \left[\begin{pmatrix} 0 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} - (-i)^2 \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} \right] \\
 &= \frac{1}{\sqrt{2}} \left[\begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} - \begin{pmatrix} 0 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right] = +\vec{v}
 \end{aligned}$$

THE SAME CALCULATION FOR

$$(\sigma_y^1 \otimes \sigma_x^2 \otimes \sigma_y^3) \text{ AND } (\sigma_x^1 \otimes \sigma_y^2 \otimes \sigma_y^3)$$

MAGIC SQUARE:

$$\begin{aligned}
 (\sigma_y^1 \otimes \sigma_y^2 \otimes \sigma_x^3) \cdot \vec{v} &= +\vec{v} \\
 (\sigma_y^1 \otimes \sigma_x^2 \otimes \sigma_y^3) \cdot \vec{v} &= -\vec{v} \\
 (\sigma_x^1 \otimes \sigma_y^2 \otimes \sigma_y^3) \cdot \vec{v} &= -\vec{v} \\
 -(\sigma_x^1 \otimes \sigma_x^2 \otimes \sigma_x^3) \cdot \vec{v} &= +\vec{v}
 \end{aligned}$$

CAN PARTICLES HAVE HIDDEN VARIABLES?

Let's think that they have

$$\textcircled{1} x_1, y_1$$

All y and x values

so $y_1 y_2 = 1, y_1 x_2 = 1$

$$y_1 y_2 x_3 = 1$$

LET'S APPLY THE OBSERVABLES TO $\vec{v}$:

$$\begin{aligned}
 (\sigma_y^x + \sigma_y^z + \sigma_x^y) \cdot \vec{v} &= \frac{1}{\sqrt{2}} \left(\begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} + \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} + \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \right) \cdot \left[\begin{pmatrix} 1 \\ 0 \end{pmatrix} + \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \begin{pmatrix} 1 \\ 0 \end{pmatrix} - \begin{pmatrix} 0 \\ 1 \end{pmatrix} + \begin{pmatrix} 0 \\ 1 \end{pmatrix} + \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right] \\
 &= \frac{1}{\sqrt{2}} \left(\begin{pmatrix} 0 \\ 1 \end{pmatrix} + \begin{pmatrix} 0 \\ 1 \end{pmatrix} + \begin{pmatrix} 1 \\ 1 \end{pmatrix} - \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \begin{pmatrix} 1 \\ 0 \end{pmatrix} \right) \\
 &= \frac{1}{\sqrt{2}} \left(\begin{pmatrix} 1 \\ 1 \end{pmatrix} + \begin{pmatrix} 1 \\ 1 \end{pmatrix} + \begin{pmatrix} 1 \\ 1 \end{pmatrix} - \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \begin{pmatrix} 1 \\ 0 \end{pmatrix} \right) = +\vec{v}
 \end{aligned}$$

THE SAME CALCULATION FOR

$$(\sigma_y^x + \sigma_x^z + \sigma_y^y) \text{ AND } (\sigma_x^x + \sigma_y^z + \sigma_x^y)$$

MAGIC SQUARE:

$$\begin{aligned}
 (\sigma_y^x + \sigma_y^z + \sigma_x^y) \cdot \vec{v} &= +\vec{v} \\
 (\sigma_y^x + \sigma_x^z + \sigma_y^y) \cdot \vec{v} &= +\vec{v} \\
 (\sigma_x^x + \sigma_y^z + \sigma_x^y) \cdot \vec{v} &= +\vec{v} \\
 -(\sigma_x^x + \sigma_x^z + \sigma_x^y) \cdot \vec{v} &= +\vec{v}
 \end{aligned}$$

~~Can~~ PARTICLES HAVE SOME HIDDEN VARIABLES?

LET'S THINK THAT PARTICLES HAVE A BRAIN...

$$\textcircled{1} x_1, y_1 \quad \textcircled{2} x_2, y_2 \quad \textcircled{3} x_3, y_3$$

ALL y AND x VALUES ARE ± 1 (LIKE SPIN UP OR DOWN)

$$\text{SO } y_1 y_1 = 1, y_2 y_2 = 1, y_3 y_3 = 1$$

$$y_1 y_2 y_3 = 1$$

$$= \frac{1}{6} \left(\begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} - \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix} \right) = +V$$

THE SAME CALCULATION FOR

$$(\sigma_y^1 \otimes \sigma_x^2 \otimes \sigma_y^3) \text{ AND } (\sigma_x^1 \otimes \sigma_y^2 \otimes \sigma_y^3)$$

MAGIC SQUARE:

$$(\sigma_y^1 \otimes \sigma_y^2 \otimes \sigma_x^3) \cdot \vec{V} = +\vec{V}$$

$$(\sigma_y^1 \otimes \sigma_x^2 \otimes \sigma_y^3) \cdot \vec{V} = +\vec{V}$$

$$(\sigma_x^1 \otimes \sigma_y^2 \otimes \sigma_y^3) \cdot \vec{V} = +\vec{V}$$

$$-(\sigma_x^1 \otimes \sigma_x^2 \otimes \sigma_x^3) \cdot \vec{V} = +\vec{V}$$

CAN PARTICLES HAVE SOME HIDDEN VARIABLES?

LET'S THINK THAT PARTICLES HAVE A BRAIN...

$$\textcircled{1} (x_1, y_1) \quad \textcircled{2} (x_1, y_1) \quad \textcircled{3} (x_1, y_1)$$

ALL y AND x VALUES ARE ± 1 (LIKE SPIN UP OR DOWN)

$$\text{SO } y_1 y_2 = 1, y_2 y_3 = 1, y_3 y_1 = 1$$

$$y_1 y_2 = 1$$

$$y_1 x_2 y_3 = 1$$

$$x_1 y_2 y_3 = 1$$

$$x_1 x_2 x_3 = 1$$

BUT EVERYTIME YOU MEASURE $(\sigma_x^1 \sigma_x^2 \sigma_x^3)$, YOU OBTAIN -1 , SO THERE CAN'T BE ANY HIDDEN VARIABLES.

CONCLUSION: OBSERVATIONS NOT ONLY DISTURB WHAT HAS TO BE
MEASURED, THEY PRODUCE IT... WE OURSELVES PRODUCE
THE RESULTS OF MEASUREMENT. [P. JORDAN]

50 SHEETS
22-141
500 SHEETS
22-142
200 SHEETS
22-143

